

# 128M-BIT SINGLE VOLTAGE 3V ONLY UNIFORM SECTOR FLASH MEMORY

#### **FEATURES**

#### **GENERAL FEATURES**

- Single Power Supply Operation
  - 2.7 to 3.6 volt for read, erase, and program operations
- Configuration
  - 16,777,216 x 8 / 8,388,608 x 16 switchable
- · Sector structure
- ww.DataSheet4U\_64KB(32KW) x 256
  - Latch-up protected to 250mA from -1V to VCC + 1V
  - Low VCC write inhibit is equal to or less than 1.5V
  - · Compatible with JEDEC standard
    - Pin-out and software compatible to single power supply Flash

#### **PERFORMANCE**

- High Performance
  - Fast access time: 90R/100ns
  - Page read time: 25ns
  - Sector erase time: 0.5s (typ.)
  - 4 word/8 byte page read buffer
  - 16 word/32 byte write buffer: reduces programming time for multiple-word/byte updates
- Low Power Consumption
  - Active read current: 18mA(typ.)
  - Active write current: 20mA(typ.)
  - Standby current: 20uA(typ.)
- Minimum 100,000 erase/program cycle
- · 20-years data retention

#### **SOFTWARE FEATURES**

- · Support Common Flash Interface (CFI)
  - Flash device parameters stored on the device and provide the host system to access.
- Program Suspend/Program Resume
  - Suspend program operation to read other sectors
- Erase Suspend/ Erase Resume
  - Suspends sector erase operation to read data/program other sectors

- Status Reply
  - Data# polling & Toggle bits provide detection of program and erase operation completion

#### **HARDWARE FEATURES**

- Ready/Busy (RY/BY#) Output
  - Provides a hardware method of detecting program and erase operation completion
- Hardware Reset (RESET#) Input
  - Provides a hardware method to reset the internal state machine to read mode
- WP#/ACC input
  - Write protect (WP#) function allows protection of all sectors, regardless of sector protection settings
  - ACC (high voltage) accelerates programming time for higher throughput during system

#### **SECURITY**

- Sector Protection/Chip Unprotect
  - Provides sector group protect function to prevent program or erase operation in the protected sector group
  - Provides chip unprotect function to allow code changes
  - Provides temporary sector group unprotect function for code changes in previously protected sector groups
- · Sector Permanent Lock
  - A unique lock bit feature allows the content to be permanently locked

# (Please contact Macronix sales for specific information regarding this permanent lock feature)

- Secured Silicon Sector
  - Provides a 128-word OTP area for permanent, secure identification
  - Can be programmed and locked at factory or by customer

#### **PACKAGE**

56-pin TSOP

#### **GENERAL DESCRIPTION**

The MX29LA129M H/L is a 128-mega bit Flash memory organized as 16M bytes of 8 bits or 8M words of 16 bits. MXIC's Flash memories offer the most cost-effective and reliable read/write non-volatile random access memory. The MX29LA129M H/L is packaged in 56-pin TSOP. It is designed to be reprogrammed and erased in system or in standard EPROM programmers.

The standard MX29LA129M H/L offers access time as fast as 90ns, allowing operation of high-speed microprocessors without wait states. To eliminate bus contention, the MX29LA129M H/L has separate chip enable (CEx) and output enable (OE#) controls.

MXIC's Flash memories augment EPROM functionality



with in-circuit electrical erasure and programming. The MX29LA129M H/L uses a command register to manage this functionality.

MXIC Flash technology reliably stores memory contents even after 100,000 erase and program cycles. The MXIC cell is designed to optimize the erase and program mechanisms. In addition, the combination of advanced tunnel oxide processing and low internal electric fields for erase and programming operations produces reliable cycling. The MX29LA129M H/L uses a 2.7V to 3.6V VCC supply to perform the High Reliability Erase and auto Program/Erase algorithms.

The highest degree of latch-up protection is achieved with MXIC's proprietary non-epi process. Latch-up protection is proved for stresses up to 100 milliamperes on address and data pin from -1V to VCC + 1V.

#### **AUTOMATIC PROGRAMMING**

The MX29LA129M H/L is byte/word/page programmable using the Automatic Programming algorithm. The Automatic Programming algorithm makes the external system do not need to have time out sequence nor to verify the data programmed.

#### **AUTOMATIC PROGRAMMING ALGORITHM**

MXIC's Automatic Programming algorithm require the user to only write program set-up commands (including 2 unlock write cycle and A0H) and a program command (program data and address). The device automatically times the programming pulse width, provides the program verification, and counts the number of sequences. A status bit similar to DATA# polling and a status bit toggling between consecutive read cycles, provide feedback to the user as to the status of the programming operation.

#### AUTOMATIC CHIP ERASE

The entire chip is bulk erased using 50 ms erase pulses according to MXIC's Automatic Chip Erase algorithm. The Automatic Erase algorithm automatically programs the entire array prior to electrical erase. The timing and verification of electrical erase are controlled internally within the device.

#### **AUTOMATIC SECTOR ERASE**

The MX29LA129M H/L is sector(s) erasable using MXIC's Auto Sector Erase algorithm. Sector erase modes allow sectors of the array to be erased in one erase cycle. The Automatic Sector Erase algorithm automatically programs the specified sector(s) prior to electrical erase. The timing and verification of electrical erase are controlled internally within the device.

#### AUTOMATIC ERASE ALGORITHM

MXIC's Automatic Erase algorithm requires the user to write commands to the command register using standard microprocessor write timings. The device will automatically pre-program and verify the entire array. Then the device automatically times the erase pulse width, provides the erase verification, and counts the number of sequences. A status bit toggling between consecutive read cycles provides feedback to the user as to the status of the programming operation.

Register contents serve as inputs to an internal statemachine which controls the erase and programming circuitry. During write cycles, the command register internally latches address and data needed for the programming and erase operations. During a system write cycle, addresses are latched on the falling edge, and data are latched on the rising edge of WE#.

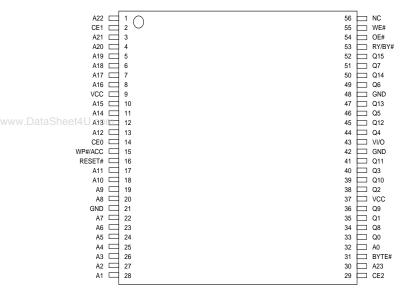
MXIC's Flash technology combines years of EPROM experience to produce the highest levels of quality, reliability, and cost effectiveness. The MX29LA129M H/L electrically erases all bits simultaneously using Fowler-Nordheim tunneling. The bytes are programmed by using the EPROM programming mechanism of hot electron injection.

During a program cycle, the state-machine will control the program sequences and command register will not respond to any command set. During a Sector Erase cycle, the command register will only respond to Erase Suspend command. After Erase Suspend is completed, the device stays in read mode. After the state machine has completed its task, it will allow the command register to respond to its full command set.

P/N:PM1171



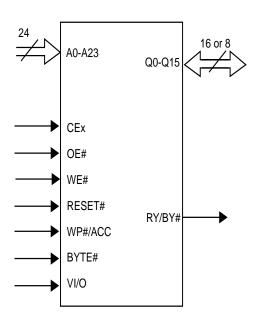
# PIN CONFIGURATION 56TSOP



#### PIN DESCRIPTION

A0 Byte-Select Address  A1~A23 Address Input  Q0~Q15 Data Inputs/Outputs  CE0~CE2 Chip Enable Input  WE# Write Enable Input  OE# Output Enable Input  RESET# Hardware Reset Pin, Active Low  WP#/ACC Hardware Write Protect/Programming  Acceleration input  RY/BY# Read/Busy Output  BYTE# Selects 8 bit or 16 bit mode  VCC +3.0V single power supply  VI/O Output Buffer Power (2.7V~3.6V this input should be tied directly to VCC)  GND Device Ground  NC Pin Not Connected Internally	0)/MD01	DIMANAGE
A1~A23 Address Input  Q0~Q15 Data Inputs/Outputs  CE0~CE2 Chip Enable Input  WE# Write Enable Input  OE# Output Enable Input  RESET# Hardware Reset Pin, Active Low  WP#/ACC Hardware Write Protect/Programming  Acceleration input  RY/BY# Read/Busy Output  BYTE# Selects 8 bit or 16 bit mode  VCC +3.0V single power supply  VI/O Output Buffer Power (2.7V~3.6V this input should be tied directly to VCC)  GND Device Ground	SYMBOL	PIN NAME
Q0~Q15 Data Inputs/Outputs  CE0~CE2 Chip Enable Input  WE# Write Enable Input  OE# Output Enable Input  RESET# Hardware Reset Pin, Active Low  WP#/ACC Hardware Write Protect/Programming  Acceleration input  RY/BY# Read/Busy Output  BYTE# Selects 8 bit or 16 bit mode  VCC +3.0V single power supply  VI/O Output Buffer Power (2.7V~3.6V this input should be tied directly to VCC)  GND Device Ground	A0	Byte-Select Address
CE0~CE2 Chip Enable Input  WE# Write Enable Input  OE# Output Enable Input  RESET# Hardware Reset Pin, Active Low  WP#/ACC Hardware Write Protect/Programming	A1~A23	Address Input
WE# Write Enable Input  OE# Output Enable Input  RESET# Hardware Reset Pin, Active Low  WP#/ACC Hardware Write Protect/Programming     Acceleration input  RY/BY# Read/Busy Output  BYTE# Selects 8 bit or 16 bit mode  VCC +3.0V single power supply  VI/O Output Buffer Power (2.7V~3.6V this input should be tied directly to VCC)  GND Device Ground	Q0~Q15	Data Inputs/Outputs
OE# Output Enable Input  RESET# Hardware Reset Pin, Active Low  WP#/ACC Hardware Write Protect/Programming     Acceleration input  RY/BY# Read/Busy Output  BYTE# Selects 8 bit or 16 bit mode  VCC +3.0V single power supply  VI/O Output Buffer Power (2.7V~3.6V this input should be tied directly to VCC)  GND Device Ground	CE0~CE2	Chip Enable Input
RESET# Hardware Reset Pin, Active Low  WP#/ACC Hardware Write Protect/Programming     Acceleration input  RY/BY# Read/Busy Output  BYTE# Selects 8 bit or 16 bit mode  VCC +3.0V single power supply  VI/O Output Buffer Power (2.7V~3.6V this input should be tied directly to VCC)  GND Device Ground	WE#	Write Enable Input
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BYTE# Selects 8 bit or 16 bit mode  VCC +3.0V single power supply  VI/O Output Buffer Power (2.7V~3.6V this input should be tied directly to VCC)  GND Device Ground		Acceleration input
VCC +3.0V single power supply  VI/O Output Buffer Power (2.7V~3.6V this input should be tied directly to VCC)  GND Device Ground	RY/BY#	Read/Busy Output
VI/O Output Buffer Power (2.7V~3.6V this input should be tied directly to VCC )  GND Device Ground	BYTE#	Selects 8 bit or 16 bit mode
input should be tied directly to VCC )  GND Device Ground	VCC	+3.0V single power supply
GND Device Ground	VI/O	Output Buffer Power (2.7V~3.6V this
		input should be tied directly to VCC)
NC Pin Not Connected Internally	GND	Device Ground
	NC	Pin Not Connected Internally

#### **LOGIC SYMBOL**



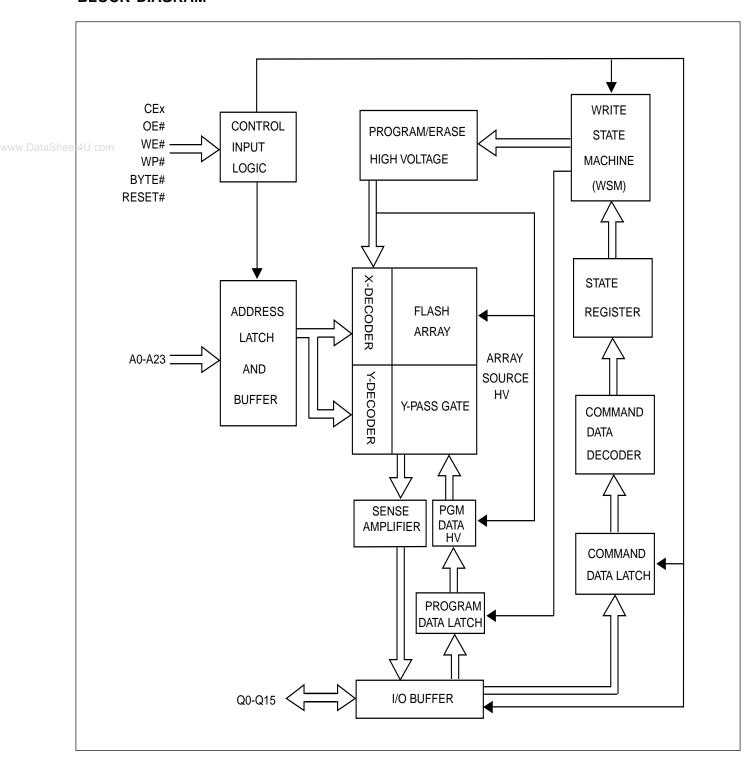
### **Chip Enable Truth Table**

CE2	CE1	CE0	DEVICE
VIL	VIL	VIL	Enabled
VIL	VIL	VIH	Disabled
VIL	VIH	VIL	Disabled
VIL	VIH	VIH	Disabled
VIH	VIL	VIL	Enabled
VIH	VIL	VIH	Enabled
VIH	VIH	VIL	Enabled
VIH	VIH	VIH	Disabled

Note: For Single-chip applications, CE2 and CE1 can be strapped to GND.



#### **BLOCK DIAGRAM**





### MX29LA129M H/L SECTOR ADDRESS TABLE

Sector	Sector Address	Sector Size	(x8)	(x16)			
	A23-A16	(Kbytes/Kwords)	Address Range	Address Range			
SA0	00000000	64/32	000000-00FFFF	000000-007FFF			
SA1	0000001	64/32	010000-01FFFF	008000-00FFFF			
SA2	0000010	64/32	020000-02FFFF	010000-017FFF			
SA3	00000011	64/32	030000-03FFFF	018000-01FFFF			
SA4	00000100	64/32	040000-04FFFF	020000-027FFF			
SA5	00000101	64/32	050000-05FFFF	028000-02FFFF			
SA6	00000110	64/32	060000-06FFFF	030000-037FFF			
SA7	00000111	64/32	070000-07FFFF	038000-03FFFF			
SA8	00001000	64/32	080000-08FFFF	040000-047FFF			
SA9	00001001	64/32	090000-09FFFF	048000-04FFFF			
SA10	00001010	64/32	0A0000-0AFFFF	050000-057FFF			
SA11	00001011	64/32	0B0000-0BFFFF	058000-05FFFF			
SA12	00001100	64/32	0C0000-0CFFFF	060000-067FFF			
SA13	00001101	64/32	0D0000-0DFFFF	068000-06FFFF			
SA14	00001110	64/32	0E0000-0EFFFF	070000-077FFF			
SA15	00001111	64/32	0F0000-0FFFFF	078000-07FFFF			
SA16	00010000	64/32	100000-10FFFF	080000-087FFF			
SA17	00010001	64/32	110000-11FFFF	088000-08FFFF			
SA18	00010010	64/32	120000-12FFFF	090000-097FFF			
SA19	00010011	64/32	130000-13FFFF	098000-09FFFF			
SA20	00010100	64/32	140000-14FFFF	0A0000-0A7FFF			
SA21	00010101	64/32	150000-15FFFF	0A8000-0AFFFF			
SA22	00010110	64/32	160000-16FFFF	0B0000-0B7FFF			
SA23	00010111	64/32	170000-17FFFF	0B8000-0BFFFF			
SA24	00011000	64/32	180000-18FFFF	0C0000-0C7FFF			
SA25	00011001	64/32	190000-19FFFF	0C8000-0CFFFF			
SA26	00011010	64/32	1A0000-1AFFFF	0D0000-0D7FFF			
SA27	00011011	64/32	1B0000-1BFFFF	0D8000-0DFFFF			
SA28	00011100	64/32	1C0000-1CFFFF	0E0000-0E7FFF			
SA29	00011101	64/32	1D0000-1DFFFF	0E8000-0EFFFF			
SA30	00011110	64/32	1E0000-1EFFFF	0F0000-0F7FFF			
SA31	00011111	64/32	1F0000-1FFFFF	0F8000-0FFFFF			
SA32	00100000	64/32	200000-20FFFF	100000-107FFF			
SA33	00100001	64/32	210000-21FFFF	108000-10FFFF			
SA34	00100010	64/32	220000-22FFFF	110000-117FFF			
SA35	00100011	64/32	230000-23FFFF	118000-11FFFF			
SA36	00100100	64/32	240000-24FFFF	120000-127FFF			
SA37	00100101	64/32	250000-25FFFF	128000-12FFFF			
SA38	00100110	64/32	260000-26FFFF	130000-137FFF			



Sector	Sector Address	Sector Size	(x8)	(x16)				
	A23-A16	(Kbytes/Kwords)	Address Range	Address Range				
SA39	00100111	64/32	270000-27FFFF	138000-13FFFF 140000-147FFF 148000-14FFFF				
SA40	00101000	64/32	280000-28FFFF					
SA41	00101001	64/32	290000-29FFFF					
SA42	00101010	64/32	2A0000-2AFFFF	150000-157FFF				
SA43	00101011	64/32	2B0000-2BFFFF	158000-15FFFF				
SA44	00101100	64/32	2C0000-2CFFFF	160000-167FFF				
SA45	00101101	64/32	2D0000-2DFFFF	168000-16FFFF				
SA46	00101110	64/32	2E0000-2EFFFF	170000-177FFF				
SA47	00101111	64/32	2F0000-2FFFFF	178000-17FFFF				
SA48	00110000	64/32	300000-30FFFF	180000-187FFF				
SA49	00110001	64/32	310000-31FFFF	188000-18FFFF				
SA50	00110010	64/32	320000-32FFFF	190000-197FFF				
SA51	00110011	64/32	330000-33FFFF	198000-19FFFF				
SA52	00110100	64/32	340000-34FFFF	1A0000-1A7FFF				
SA53	00110101	64/32	350000-35FFFF	1A8000-1AFFFF				
SA54	00110110	64/32	360000-36FFFF	1B0000-1B7FFF				
SA55	00110111	64/32	370000-37FFFF	1B8000-1BFFFF				
SA56	00111000	64/32	380000-38FFFF	1C0000-1C7FFF				
SA57	00111001	64/32	390000-39FFFF	1C8000-1CFFFF				
SA58	00111010	64/32	3A0000-3AFFFF	1D0000-1D7FFF				
SA59	00111011	64/32	3B0000-3BFFFF	1D8000-1DFFFF				
SA60	00111100	64/32	3C0000-3CFFFF	1E0000-1E7FFF				
SA61	00111101	64/32	3D0000-3DFFFF	1E8000-1EFFFF				
SA62	00111110	64/32	3E0000-3EFFFF	1F0000-1F7FFF				
SA63	00111111	64/32	3F0000-3FFFFF	1F8000-1FFFFF				
SA64	01000000	64/32	400000-40FFFF	200000-207FFF				
SA65	01000001	64/32	410000-41FFFF	208000-20FFFF				
SA66	01000010	64/32	420000-42FFFF	210000-217FFF				
SA67	01000011	64/32	430000-43FFFF	218000-21FFFF				
SA68	01000100	64/32	440000-44FFFF	220000-227FFF				
SA69	01000101	64/32	450000-45FFFF	228000-22FFFF				
SA70	01000110	64/32	460000-46FFFF	230000-237FFF				
SA71	01000111	64/32	470000-47FFFF	238000-23FFFF				
SA72	01001000	64/32	480000-48FFFF	240000-247FFF				
SA73	01001001	64/32	490000-49FFFF	248000-24FFFF				
SA74	01001010	64/32	4A0000-4AFFFF	250000-257FFF				
SA75	01001011	64/32	4B0000-4BFFFF	258000-25FFFF				
SA76	01001100	64/32	4C0000-4CFFFF	260000-267FFF				
SA77	01001101	64/32	4D0000-4DFFFF	268000-26FFFF				
SA78	01001110	64/32	4E0000-4EFFFF	270000-277FFF				
SA79	01001111	64/32	4F0000-4FFFF	278000-27FFFF				



Sector	Sector Address	Sector Size	(x8)	(x16)				
	A23-A16	(Kbytes/Kwords)	Address Range	Address Range				
SA80	01010000	64/32	500000-50FFFF	280000-287FFF 288000-28FFFF				
SA81	01010001	64/32	510000-51FFFF					
SA82	01010010	64/32	520000-52FFFF	290000-297FFF				
SA83	01010011	64/32	530000-53FFFF	298000-29FFFF				
SA84	01010100	64/32	540000-54FFFF	2A0000-2A7FFF				
SA85	01010101	64/32	550000-55FFFF	2A8000-2AFFFF				
SA86	01010110	64/32	560000-56FFFF	2B0000-2B7FFF				
SA87	01010111	64/32	570000-57FFFF	2B8000-2BFFFF				
SA88	01011000	64/32	580000-58FFFF	2C0000-2C7FFF				
SA89	01011001	64/32	590000-59FFFF	2C8000-2CFFFF				
SA90	01011010	64/32	5A0000-5AFFFF	2D0000-2D7FFF				
SA91	01011011	64/32	5B0000-5BFFFF	2D8000-2DFFFF				
SA92	01011100	64/32	5C0000-5CFFFF	2E0000-2E7FFF				
SA93	01011101	64/32	5D0000-5DFFFF	2E8000-2EFFFF				
SA94	01011110	64/32	5E0000-5EFFFF	2F0000-2F7FFF				
SA95	01011111	64/32	5F0000-5FFFFF	2F8000-2FFFF				
SA96	01100000	64/32	600000-60FFFF	300000-307FFF				
SA97	01100001	64/32	610000-61FFFF	308000-30FFFF				
SA98	01100010	64/32	620000-62FFFF	310000-317FFF				
SA99	01100011	64/32	630000-63FFFF	318000-31FFFF				
SA100	01100100	64/32	640000-64FFFF	320000-327FFF				
SA101	01100101	64/32	650000-65FFFF	328000-32FFFF				
SA102	01100110	64/32	660000-66FFFF	330000-337FFF				
SA103	01100111	64/32	670000-67FFFF	338000-33FFFF				
SA104	01101000	64/32	680000-68FFFF	340000-347FFF				
SA105	01101001	64/32	690000-69FFFF	348000-34FFFF				
SA106	01101010	64/32	6A0000-6AFFFF	350000-357FFF				
SA107	01101011	64/32	6B0000-6BFFFF	358000-35FFFF				
SA108	01101100	64/32	6C0000-6CFFFF	360000-367FFF				
SA109	01101101	64/32	6D0000-6DFFFF	368000-36FFFF				
SA110	01101110	64/32	6E0000-6EFFFF	370000-377FFF				
SA111	01101111	64/32	6F0000-6FFFFF	378000-37FFFF				
SA112	01110000	64/32	700000-70FFFF	380000-387FFF				
SA113	01110001	64/32	710000-71FFFF	388000-38FFFF				
SA114	01110010	64/32	720000-72FFFF	390000-397FFF				
SA115	01110011	64/32	730000-73FFFF	398000-39FFFF				
SA116	01110100	64/32	740000-74FFFF	3A0000-3A7FFF				
SA117	01110101	64/32	750000-75FFFF	3A8000-3AFFFF				
SA118	01110110	64/32	760000-76FFFF	3B0000-3B7FFF				
SA119	01110111	64/32	770000-77FFFF	3B8000-3BFFFF				
SA120	01111000	64/32	780000-78FFFF	3C0000-3C7FFF				



Sector	Sector Address	Sector Size	(x8)	(x16)
	A23-A16	(Kbytes/Kwords)	Address Range	Address Range
SA121	01111001	64/32	790000-79FFFF	3C8000-3CFFFF
SA122	01111010	64/32	7A0000-7AFFFF	3D0000-3D7FFF
SA123	01111011	64/32	7B0000-7BFFFF	3D8000-3DFFFF
SA124	01111100	64/32	7C0000-7CFFFF	3E0000-3E7FFF
SA125	01111101	64/32	7D0000-7DFFFF	3E8000-3EFFFF
SA126	01111110	64/32	7E0000-7EFFFF	3F0000-3F7FFF
4U SA127	01111111	64/32	7F0000-7FFFFF	3F8000-3FFFFF
SA128	10000000	64/32	800000-80FFFF	400000-407FFF
SA129	10000001	64/32	810000-81FFFF	408000-40FFFF
SA130	10000010	64/32	820000-82FFFF	410000-417FFF
SA131	10000011	64/32	830000-83FFFF	418000-41FFFF
SA132	10000100	64/32	840000-84FFFF	420000-427FFF
SA133	10000101	64/32	850000-85FFFF	428000-42FFFF
SA134	10000110	64/32	860000-86FFFF	430000-437FFF
SA135	10000111	64/32	870000-87FFFF	438000-43FFFF
SA136	10001000	64/32	880000-88FFFF	440000-447FFF
SA137	10001001	64/32	890000-89FFFF	448000-44FFFF
SA138	10001010	64/32	8A0000-8AFFFF	450000-457FFF
SA139	10001011	64/32	8B0000-8BFFFF	458000-45FFFF
SA140	10001100	64/32	8C0000-8CFFFF	460000-467FFF
SA141	10001101	64/32	8D0000-8DFFFF	468000-46FFFF
SA142	10001110	64/32	8E0000-8EFFFF	470000-477FFF
SA143	10001111	64/32	8F0000-8FFFFF	478000-47FFFF
SA144	10010000	64/32	900000-90FFFF	480000-487FFF
SA145	10010001	64/32	910000-91FFFF	488000-48FFFF
SA146	10010010	64/32	920000-92FFFF	490000-497FFF
SA147	10010011	64/32	930000-93FFFF	498000-49FFFF
SA148	10010100	64/32	940000-94FFFF	4A0000-4A7FFF
SA149	10010101	64/32	950000-95FFFF	4A8000-4AFFFF
SA150	10010110	64/32	960000-96FFFF	4B0000-4B7FFF
SA151	10010111	64/32	970000-97FFFF	4B8000-4BFFFF
SA152	10011000	64/32	980000-98FFFF	4C0000-4C7FFF
SA153	10011001	64/32	990000-99FFFF	4C8000-4CFFFF
SA154	10011010	64/32	9A0000-9AFFFF	4D0000-4D7FFF
SA155	10011011	64/32	9B0000-9BFFFF	4D8000-4DFFFF
SA156	10011100	64/32	9C0000-9CFFFF	4E0000-4E7FFF
SA157	10011101	64/32	9D0000-9DFFFF	4E8000-4EFFFF
SA158	10011110	64/32	9E0000-9EFFFF	4F0000-4F7FFF
SA159	10011111	64/32	9F0000-9FFFFF	4F8000-4FFFF
SA160	10100000	64/32	A00000-A0FFFF	500000-507FFF
SA161	10100001	64/32	A10000-A1FFFF	508000-50FFFF



Sector	Sector Address	Sector Size	(x8)	(x16)			
	A23-A16	(Kbytes/Kwords)	Address Range	Address Range 510000-517FFF			
SA162	10100010	64/32	A20000-A2FFFF				
SA163	163 10100011 64/32		A30000-A3FFFF	518000-51FFFF			
SA164	10100100	64/32	A40000-A4FFFF	520000-527FFF			
SA165	10100101	64/32	A50000-A5FFFF	528000-52FFFF			
SA166	10100110	64/32	A60000-A6FFFF	530000-537FFF			
SA167	10100111	64/32	A70000-A7FFFF	538000-53FFFF			
SA168	10101000	64/32	A80000-A8FFFF	540000-547FFF			
SA169	10101001	64/32	A90000-A9FFFF	548000-54FFFF			
SA170	10101010	64/32	AA0000-AAFFFF	550000-557FFF			
SA171	10101011	64/32	AB0000-ABFFFF	558000-55FFFF			
SA172	10101100	64/32	AC0000-ACFFFF	560000-567FFF			
SA173	10101101	64/32	AD0000-ADFFFF	568000-56FFFF			
SA174	10101110	64/32	AE0000-AEFFFF	570000-577FFF			
SA175	10101111	64/32	AF0000-AFFFFF	578000-57FFFF			
SA176	10110000	64/32	B00000-B0FFFF	580000-587FFF			
SA177	10110001	64/32	B10000-B1FFFF	588000-58FFFF			
SA178	10110010	64/32	B20000-B2FFFF	590000-597FFF			
SA179	10110011	64/32	B30000-B3FFFF	598000-59FFFF			
SA180	10110100	64/32	B40000-B4FFFF	5A0000-5A7FFF			
SA181	10110101	64/32	B50000-B5FFFF	5A8000-5AFFFF			
SA182	10110110	64/32	B60000-B6FFFF	5B0000-5B7FFF			
SA183	10110111	64/32	B70000-B7FFFF	5B8000-5BFFFF			
SA184	10111000	64/32	B80000-B8FFFF	5C0000-5C7FFF			
SA185	10111001	64/32	B90000-B9FFFF	5C8000-5CFFFF			
SA186	10111010	64/32	BA0000-BAFFFF	5D0000-5D7FFF			
SA187	10111011	64/32	BB0000-BBFFFF	5D8000-5DFFFF			
SA188	10111100	64/32	BC0000-BCFFFF	5E0000-5E7FFF			
SA189	10111101	64/32	BD0000-BDFFFF	5E8000-5EFFFF			
SA190	10111110	64/32	BE0000-BEFFFF	5F0000-5F7FFF			
SA191	10111111	64/32	BF0000-BFFFFF	5F8000-5FFFFF			
SA192	11000000	64/32	C00000-C0FFFF	600000-607FFF			
SA193	11000001	64/32	C10000-C1FFFF	608000-60FFFF			
SA194	11000010	64/32	C20000-C2FFFF	610000-617FFF			
SA195	11000011	64/32	C30000-C3FFFF	618000-61FFFF			
SA196	11000100	64/32	C40000-C4FFFF	620000-627FFF			
SA197	11000101	64/32	C50000-C5FFFF	628000-62FFFF			
SA198	11000110	64/32	C60000-C6FFFF	630000-637FFF			
SA199	11000111	64/32	C70000-C7FFFF	638000-63FFFF			
SA200	11001000	64/32	C80000-C8FFFF	640000-647FFF			
SA201	11001001	64/32	C90000-C9FFFF	648000-64FFFF			
SA202	11001010	64/32	CA0000-CAFFFF	650000-657FFF			



Sector	Sector Address	Sector Size	(8x)	(x16)				
	A23-A16	(Kbytes/Kwords)	Address Range	Address Range				
SA203	11001011	64/32	CB0000-CBFFFF	658000-65FFFF				
SA204	11001100	64/32	CC0000-CCFFFF	660000-667FFF				
SA205	11001101	64/32	CD0000-CDFFFF	668000-66FFFF				
SA206	11001110	64/32	CE0000-CEFFFF	670000-677FFF				
SA207	11001111	64/32	CF0000-CFFFFF	678000-67FFFF				
SA208	11010000	64/32	D00000-D0FFFF	680000-687FFF				
SA209	11010001	64/32	D10000-D1FFFF	688000-68FFFF				
SA210	11010010	64/32	D20000-D2FFFF	690000-697FFF				
SA211	11010011	64/32	D30000-D3FFFF	698000-69FFFF				
SA212	11010100	64/32	D40000-D4FFFF	6A0000-6A7FFF				
SA213	11010101	64/32	D50000-D5FFFF	6A8000-6AFFFF				
SA214	11010110	64/32	D60000-D6FFFF	6B0000-6B7FFF				
SA215	11010111	64/32	D70000-D7FFFF	6B8000-6BFFFF				
SA216	11011000	64/32	D80000-D8FFFF	6C0000-6C7FFF				
SA217	11011001	64/32	D90000-D9FFFF	6C8000-6CFFFF				
SA218	11011010	64/32	DA0000-DAFFFF	6D0000-6D7FFF				
SA219	11011011	64/32	DB0000-DBFFFF	6D8000-6DFFFF				
SA220	11011100	64/32	DC0000-DCFFFF	6E0000-6E7FFF				
SA221	11011101	64/32	DD0000-DDFFFF	6E8000-6EFFFF				
SA222	11011110	64/32	DE0000-DEFFFF	6F0000-6F7FFF				
SA223	11011111	64/32	DF0000-DFFFFF	6F8000-6FFFFF				
SA224	11100000	64/32	E00000-E0FFF	700000-707FFF				
SA225	11100001	64/32	E10000-E1FFFF	708000-70FFFF				
SA226	11100010	64/32	E20000-E2FFFF	710000-717FFF				
SA227	11100011	64/32	E30000-E3FFFF	718000-71FFFF				
SA228	11100100	64/32	E40000-E4FFFF	720000-727FFF				
SA229	11100101	64/32	E50000-E5FFFF	728000-72FFFF				
SA230	11100110	64/32	E60000-E6FFFF	730000-737FFF				
SA231	11100111	64/32	E70000-E7FFF	738000-73FFFF				
SA232	11101000	64/32	E80000-E8FFFF	740000-747FFF				
SA233	11101001	64/32	E90000-E9FFFF	748000-74FFFF				
SA234	11101010	64/32	EA0000-EAFFFF	750000-757FFF				
SA235	11101011	64/32	EB0000-EBFFFF	758000-75FFFF				
SA236	11101100	64/32	EC0000-ECFFFF	760000-767FFF				
SA237	11101101	64/32	ED0000-EDFFFF	768000-76FFFF				
SA238	11101110	64/32	EE0000-EEFFFF	770000-777FFF				
SA239	11101111	64/32	EF0000-EFFFFF	778000-77FFFF				
SA240	11110000	64/32	F00000-F0FFFF 780000-787FFF					



Sector	Sector Address	Sector Size	(x8)	(x16)		
	A23-A16	(Kbytes/Kwords)	Address Range	Address Range		
SA241	11110001	64/32	F10000-F1FFFF	788000-78FFFF		
SA242	11110010	64/32	F20000-F2FFFF	790000-797FFF		
SA243	11110011	64/32	F30000-F3FFFF	798000-79FFFF		
SA244	11110100	64/32	F40000-F4FFFF	7A0000-7A7FFF		
SA245	11110101	64/32	F50000-F5FFFF	7A8000-7AFFFF		
SA246	11110110	64/32	F60000-F6FFFF	7B0000-7B7FFF		
4∪ SA247	11110111	64/32	F70000-F7FFFF	7B8000-7BFFFF		
SA248	11111000	64/32	F80000-F8FFFF	7C0000-7C7FFF		
SA249	11111001	64/32	F90000-F9FFFF	7C8000-7CFFFF		
SA250	11111010	64/32	FA0000-FAFFFF	7D0000-7D7FFF		
SA251	11111011	64/32	FB0000-FBFFFF	7D8000-7DFFFF		
SA252	11111100	64/32	FC0000-FCFFFF	7E0000-7E7FFF		
SA253	11111101	64/32	FD0000-FDFFFF	7E8000-7EFFF		
SA254	11111110	64/32	FE0000-FEFFFF	7F0000-7F7FFF		
SA255	11111111	64/32	FF0000-FFFFFF	7F8000-7FFFFF		

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### MX29LA129M H/L Sector Group Protection Address Table

-	Sector Group	A23-A16	Sector Group	A23-A16
-	SA0	00000000	SA128-SA131	100000xx
-	SA1	0000001	SA132-SA135	100001xx
-	SA2	0000010	SA136-SA139	100010xx
-	SA3	00000011	SA140-SA143	100011xx
-	SA4-SA7	000001xx	SA144-SA147	100100xx
	SA8-SA11	000010xx	SA148-SA151	100101xx
ww.DataSheet	SA12-SA15	000011xx	SA152-SA155	100110xx
-	SA16-SA19	000100xx	SA156-SA159	100111xx
-	SA20-SA23	000101xx	SA160-SA163	101000xx
-	SA24-SA27	000110xx	SA164-SA167	101001xx
-	SA28-SA31	000111xx	SA168-SA171	101010xx
-	SA32-SA35	001000xx	SA172-SA175	101011xx
-	SA36-SA39	001001xx	SA176-SA179	101100xx
-	SA40-SA43	001010xx	SA180-SA183	101101xx
-	SA44-SA47	001011xx	SA184-SA187	101110xx
-	SA48-SA51	001100xx	SA188-SA191	101111xx
-	SA52-SA55	001101xx	SA192-SA195	110000xx
-	SA56-SA59	001110xx	SA196-SA199	110001xx
-	SA60-SA63	001111xx	SA200-SA203	110010xx
-	SA64-SA67	010000xx	SA204-SA207	110011xx
-	SA68-SA71	010001xx	SA208-SA211	110100xx
-	SA72-SA75	010010xx	SA202-SA215	110101xx
-	SA76-SA79	010011xx	SA206-SA219	110110xx
-	SA80-SA83	010100xx	SA220-SA223	110111xx
-	SA84-SA87	010101xx	SA224-SA227	111000xx
-	SA88-SA91	010110xx	SA228-SA231	111001xx
-	SA92-SA95	010111xx	SA232-SA235	111010xx
-	SA96-SA99	011000xx	SA236-SA239	111011xx
-	SA100-SA103	011001xx	SA240-SA243	111100xx
-	SA104-SA107	011010xx	SA244-SA247	111101xx
-	SA108-SA111	011011xx	SA248-SA251	111110xx
-	SA112-SA115	011100xx	SA252	11111100
-	SA116-SA119	011101xx	SA253	11111101
-	SA120-SA123	011110xx	SA254	11111110
-	SA124-SA127	011111xx	SA255	11111111

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#### Table 1. BUS OPERATION (1)

									Q8~	Q15
Operation	CEx	OE#	WE#	RE-	WP#	ACC	Address	Q0~Q7	Word	Byte
				SET#					Mode	Mode
Read	enable	L	Н	Н	Х	Х	A <sub>IN</sub>	D <sub>out</sub>	D <sub>OUT</sub>	Q8-Q15=
										High Z
Write	enable	Н	L	Н	(Note 3)	Х	A <sub>IN</sub>	(Note 4)	(Note 4	Q8-Q15=
(Program/Erase)										High Z
Accelerated	enable	Н	L	Н	(Note 3)	V <sub>HH</sub>	A <sub>IN</sub>	(Note 4)	(Note 4)	Q8-Q15=
Program										High Z
Standby	disable	Х	Х	VCC±	Х	Н	Х	High-Z	High-Z	High-Z
				0.3V						
Output Disable	enable	Н	Η	Н	Х	Х	Х	High-Z	High-Z	High-Z
Reset	Х	Х	Х	L	Х	Х	Х	High-Z	High-Z	High-Z
Sector Group Protect	enable	Н	L	V <sub>ID</sub>	Н	Х	Sector Addresses,	(Note 4)	Х	Х
(Note 2)							A7=L,A4=L, A3=L,			
							A2=H,A1=L			
Chip unprotect	enable	Н	L	V <sub>ID</sub>	Н	Х	Sector Addresses,	(Note 4)	Х	Х
(Note 2)							A7=H, A4=L, A3=L,			
							A2=H, A1=L			
Temporary Sector	Х	Х	Х	V <sub>ID</sub>	Н	Х	A <sub>IN</sub>	(Note 4)	(Note 4)	High-Z
Group Unprotect										

#### Legend:

 $L=Logic\ LOW=V_{_{|L}},\ H=Logic\ High=V_{_{|H}},\ V_{_{|D}}=12.0\pm0.5V,\ V_{_{HH}}=12.0\pm0.5V,\ X=Don't\ Care,\ A_{_{|N}}=Address\ IN,\ D_{_{|N}}=Data\ IN,\ D_{_{OUT}}=Data\ OUT$ 

#### Notes:

- 1. Address are A23:A1 in word mode; A23:A0 in byte mode. Sector addresses are A23:A16 in both modes.
- 2. The sector group protect and chip unprotect functions may also be implemented via programming equipment. See the "Sector Group Protection and Chip Unprotect" section.
- 3. If WP#=VIL, all the sectors remain protected. If WP#=VIH, all sectors protection depends on whether they were last protected or unprotect using the method described in "Sector/ Sector Block Protection and Unprotect".
- 4. D<sub>IN</sub> or D<sub>OLIT</sub> as required by command sequence, Data# polling or sector protect algorithm (see Figure 15).

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**Table 2. AUTOSELECT CODES (High Voltage Method)** 

					A23	A15		A9		<b>A6</b>	A4			Q8 to	Q15	
De	scription	CEx	OE#	WE#	to	to	A10	to	A7	to	to	A2	<b>A</b> 1	Word	Byte	Q7 to Q0
					A16	A11		<b>A8</b>		A5	А3			Mode	Mode	
Ma	anufacturer ID	enable	L	Н	Х	Χ	VID	Χ	L	Х	L	L	L	00	Х	C2h
爿	Cycle 1										L	L	Η	22	Χ	7Eh
29LA129M H/L	Cycle 2	enable	L	Н	Χ	Χ	VID	Χ	L	Χ	Н	Н	L	22	Χ	12h
4468	Cycle 3										Н	Н	Н	22	Х	00h
Se	ctor Group															01h (protected),
Pr	otection	enable	L	Н	SA	Χ	VID	Χ	L	Χ	L	Н	L	Х	Χ	
Ve	rification															00h (unprotected)
Se	cured Silicon															98h
Se	ctor Indicator															(factory locked),
Bit	(Q7), WP#	enable	L	Н	Х	Χ	VID	Χ	L	Х	L	Н	Н	Х	Χ	
pre	tects highest															18h
ad	dress sector															(not factory locked)
Se	cured Silicon															88h
Se	ctor Indicator															(factory locked),
В	t (Q7), WP#	enable	L	Н	Х	Χ	VID	Χ	L	Х	L	Н	Н	Х	Χ	
pro	otects lowest															08h
ad	dress sector															(not factory locked)

**Legend:** L = Logic Low = VIL, H = Logic High = VIH, SA = Sector Address, X = Don't care.

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# REQUIREMENTS FOR READING ARRAY DATA

To read array data from the outputs, the system must drive the CEx and OE# pins to VIL. CEx is the power control and selects the device. OE# is the output control and gates array data to the output pins. WE# should remain at VIH.

The internal state machine is set for reading array data upon device power-up, or after a hardware reset. This ensures that no spurious alteration of the memory content occurs during the power transition. No command is necessary in this mode to obtain array data. Standard microprocessor read cycles that assert valid address on the device address inputs produce valid data on the device data outputs. The device remains enabled for read access until the command register contents are altered.

#### PAGE MODE READ

The MX29LA129M H/L offers "fast page mode read" function. This mode provides faster read access speed for random locations within a page. The page size of the device is 4 words/8 bytes. The appropriate page is selected by the higher address bits A1~A2(Word Mode)/A0~A2(Byte Mode) This is an asynchronous operation; the microprocessor supplies the specific word location.

The system performance could be enhanced by initiating 1 normal read and 3 fast page read (for word mode A1-A2) or 7 fast page read (for byte mode A0~A2). When CEx is deasserted and reasserted for a subsequent access, the access time is tACC or tCE. Fast page mode accesses are obtained by keeping the "read-page addresses" constant and changing the "intra-read page" addresses.

#### WRITING COMMANDS/COMMAND SE-QUENCES

To program data to the device or erase sectors of memory, the system must drive WE# and CEx to VIL, and OE# to VIH.

An erase operation can erase one sector, multiple sectors, or the entire device. Table indicates the address space that each sector occupies. A "sector address"

consists of the address bits required to uniquely select a sector. The Writing specific address and data commands or sequences into the command register initiates device operations. Table 1 defines the valid register command sequences. Writing incorrect address and data values or writing them in the improper sequence resets the device to reading array data. Section has details on erasing a sector or the entire chip, or suspending/resuming the erase operation.

After the system writes the Automatic Select command sequence, the device enters the Automatic Select mode. The system can then read Automatic Select codes from the internal register (which is separate from the memory array) on Q7-Q0. Standard read cycle timings apply in this mode. Refer to the Automatic Select Mode and Automatic Select Command Sequence section for more information.

ICC2 in the DC Characteristics table represents the active current specification for the write mode. The "AC Characteristics" section contains timing specification table and timing diagrams for write operations.

#### WRITE BUFFER

Write Buffer Programming allows the system to write a maximum of 16 words/32 bytes in one programming operation. This results in faster effective programming time than the standard programming algorithms. See "Write Buffer" for more information.

#### ACCELERATED PROGRAM OPERATION

The device offers accelerated program operations through the ACC function. This is one of two functions provided by the ACC pin. This function is primarily intended to allow faster manufacturing throughput at the factory.

If the system asserts VHH on this pin, the device automatically enters the aforementioned Unlock Bypass mode, temporarily unprotects any protected sectors, and uses the higher voltage on the pin to reduce the time required for program operations. The system would use a two-cycle program command sequence as required by the Unlock Bypass mode. Removing VHH from the ACC pin must not be at VHH for operations other than accelerated programming, or device damage may result.



#### STANDBY MODE

When using both pins of CEx and RESET#, the device enter CMOS Standby with both pins held at VCC  $\pm 0.3$ V. If CEx and RESET# are held at VIH, but not within the range of VCC  $\pm 0.3$ V, the device will still be in the standby mode, but the standby current will be larger. During Auto Algorithm operation, VCC active current (ICC2) is required even CEx = "H" until the operation is completed. The device can be read with standard access time (tCE) from either of these standby modes, before it is ready to read data

**AUTOMATIC SLEEP MODE** 

The automatic sleep mode minimizes Flash device energy consumption. The device automatically enables this mode when address remain stable for tACC+30ns. The automatic sleep mode is independent of the CEx, WE#, and OE# control signals. Standard address access timings provide new data when addresses are changed. While in sleep mode, output data is latched and always available to the system. ICC4 in the DC Characteristics table represents the automatic sleep mode current specification.

#### **OUTPUT DISABLE**

With the OE# input at a logic high level (VIH), output from the devices are disabled. This will cause the output pins to be in a high impedance state.

#### **RESET# OPERATION**

The RESET# pin provides a hardware method of resetting the device to reading array data. When the RESET# pin is driven low for at least a period of tRP, the device immediately terminates any operation in progress, tristates all output pins, and ignores all read/write commands for the duration of the RESET# pulse. The device also resets the internal state machine to reading array data. The operation that was interrupted should be reinitiated once the device is ready to accept another command sequence, to ensure data integrity

Current is reduced for the duration of the RESET# pulse. When RESET# is held at VSS±0.3V, the device draws CMOS standby current (ICC4). If RESET# is held at VIL

but not within VSS±0.3V, the standby current will be greater.

The RESET# pin may be tied to system reset circuitry. A system reset would that also reset the Flash memory, enabling the system to read the boot-up firmware from the Flash memory.

If RESET# is asserted during a program or erase operation, the RY/BY# pin remains a "0" (busy) until the internal reset operation is complete, which requires a time of tREADY (during Embedded Algorithms). The system can thus monitor RY/BY# to determine whether the reset operation is complete. If RESET# is asserted when a program or erase operation is completed within a time of tREADY (not during Embedded Algorithms). The system can read data tRH after the RESET# pin returns to VIH.

Refer to the AC Characteristics tables for RESET# parameters and to Figure 3 for the timing diagram.

#### SECTOR GROUP PROTECT OPERATION

The MX29LA129M H/L features hardware sector group protection. This feature will disable both program and erase operations for these sector group protected. In this device, a sector group consists of four adjacent sectors which are protected or unprotected at the same time. To activate this mode, the programming equipment must force VID on address pin A10 and control pin OE#, (suggest VID = 12V) A7 = VIL and CEx = VIL. (see Table 2) Programming of the protection circuitry begins on the falling edge of the WE# pulse and is terminated on the rising edge. Please refer to sector group protect algorithm and waveform.

MX29LA129M H/L also provides another method. Which requires VID on the RESET# only. This method can be implemented either in-system or via programming equipment. This method uses standard microprocessor bus cycle timing.

To verify programming of the protection circuitry, the programming equipment must force VID on address pin A10 ( with CEx and OE# at VIL and WE# at VIH). When A2=1, it will produce a logical "1" code at device output Q0 for a protected sector. Otherwise the device will produce 00H for the unprotected sector. In this mode, the addresses, except for A2, are don't care. Address locations with A2 = VIL are reserved to read manufacturer and device codes. (Read Silicon ID)



It is also possible to determine if the group is protected in the system by writing a Read Silicon ID command. Performing a read operation with A2=VIH, it will produce a logical "1" at Q0 for the protected sector.

last protected or unprotect using the method described in "Sector/Sector Group Protection and Chip Unprotect".

Note that the WP# pin must not be left floating or unconnected; inconsistent behavior of the device may result.

#### CHIP UNPROTECT OPERATION

The MX29LA129M H/L also features the chip unprotect mode, so that all sectors are unprotected after chip unprotect is completed to incorporate any changes in the code. It is recommended to protect all sectors before activating chip unprotect mode.

To activate this mode, the programming equipment must force VID on control pin OE# and address pin A10. The CEx pins must be set at VIL. Pins A7 must be set to VIH. (see Table 2) Refer to chip unprotect algorithm and waveform for the chip unprotect algorithm. The unprotect mechanism begins on the falling edge of the WE# pulse and is terminated on the rising edge.

MX29LA129M H/L also provides another method. Which requires VID on the RESET# only. This method can be implemented either in-system or via programming equipment. This method uses standard microprocessor bus cycle timing.

It is also possible to determine if the chip is unprotect in the system by writing the Read Silicon ID command. Performing a read operation with A2=VIH, it will produce 00H at data outputs (Q0-Q7) for an unprotect sector. It is noted that all sectors are unprotected after the chip unprotect algorithm is completed.

#### WRITE PROTECT (WP#)

The write protect function provides a hardware method to protect all sectors without using  $V_{\rm ID}$ .

If the system asserts VIL on the WP# pin, the device disables program and erase functions in all sectors independently of whether those sectors were protected or unprotect using the method described in Sector/Sector Group Protection and Chip Unprotect".

If the system asserts VIH on the WP# pin, the device reverts to whether the sectors were last set to be protected or unprotect. That is, sector protection or unprotection for the sectors depends on whether they were

# TEMPORARY SECTOR GROUP UNPROTECT OPERATION

This feature allows temporary unprotect of previously protected sector to change data in-system. The Temporary Sector Unprotect mode is activated by setting the RESET# pin to VID(11.5V-12.5V). During this mode, formerly protected sectors can be programmed or erased as unprotect sector. Once VID is remove from the RESET# pin, all the previously protected sectors are protected again.

#### SILICON ID READ OPERATION

Flash memories are intended for use in applications where the local CPU alters memory contents. As such, manufacturer and device codes must be accessible while the device resides in the target system. PROM programmers typically access signature codes by raising A10 to a high voltage. However, multiplexing high voltage onto address lines is not generally desired system design practice.

MX29LA129M H/L provides hardware method to access the silicon ID read operation. Which method requires VID on A10 pin, VIL on CEx, OE#, A7, and A2 pins. Which apply VIL on A1 pin, the device will output MXIC's manufacture code of which apply VIH on A1 pin, the device will output MX29LA129M H/L device code.

# VERIFY SECTOR GROUP PROTECT STATUS OPERATION

MX29LA129M H/L provides hardware method for sector group protect status verify. Which method requires VID on A10 pin, VIH on WE# and A2 pins, VIL on CEx, OE#, A7, and A1 pins, and sector address on A16 to A23 pins. Which the identified sector is protected, the device will output 01H. Which the identified sector is not protect, the device will output 00H.



#### DATA PROTECTION

The MX29LA129M H/L is designed to offer protection against accidental erasure or programming caused by spurious system level signals that may exist during power transition. During power up the device automatically resets the state machine in the Read mode. In addition, with its control register architecture, alteration of the memory contents only occurs after successful completion of specific command sequences. The device also incorporates several features to prevent inadvertent write cycles resulting from VCC power-up and power-down transition or system noise.

of main sectors is as normally. This mode of operation continues until the system issues the Exit Secured Silicon Sector command sequence, or until power is removed from the device. On power-up, or following a hardware reset, the device reverts to sending command to sector SAO.

Secured Silicon Sector address	ESN factory locked	Customer lockable
range		
000000h-000007h	ESN	Determined by
000008h-00007Fh	Unavailable	Customer

#### SECURED SILICON SECTOR

The MX29LA129M H/L features a OTP memory region where the system may access through a command sequence to create a permanent part identification as so called Electronic Serial Number (ESN) in the device. Once this region is programmed, any further modification on the region is impossible. The secured silicon sector is a 128 words in length, and uses a Secured Silicon Sector Indicator Bit (Q7) to indicate whether or not the Secured Silicon Sector is locked when shipped from the factory. This bit is permanently set at the factory and cannot be changed, which prevent duplication of a factory locked part. This ensures the security of the ESN once the product is shipped to the field.

The MX29LA129M H/L offers the device with Secured Silicon Sector either factory locked or customer lockable. The factory-locked version is always protected when shipped from the factory, and has the Secured Silicon Sector Indicator Bit permanently set to a "1". The customer-lockable version is shipped with the Secured Silicon Sector unprotected, allowing customers to utilize that sector in any form they prefer. The customer-lockable version has the secured sector Indicator Bit permanently set to a "0". Therefore, the Secured Silicon Sector Indicator Bit prevents customer, lockable device from being used to replace devices that are factory locked.

The system access the Secured Silicon Sector through a command sequence (refer to "Enter Secured Silicon/Exit Secured Silicon Sector command Sequence). After the system has written the Enter Secured Silicon Sector command sequence, it may read the Secured Silicon Sector by using the address normally occupied by the first sector SAO. Once entry the Secured Silicon Sector the operation of boot sectors is disabled but the operation

### FACTORY LOCKED:Secured Silicon Sector Programmed and Protected At the Factory

In device with an ESN, the Secured Silicon Sector is protected when the device is shipped from the factory. The Secured Silicon Sector cannot be modified in any way. A factory locked device has an 8-word random ESN at address 000000h-000007h.

# CUSTOMER LOCKABLE: Secured Silicon Sector NOT Programmed or Protected At the Factory

As an alternative to the factory-locked version, the device may be ordered such that the customer may program and protect the 128-word Secured Silicon Sector. Programming and protecting the Secured Silicon Sector must be used with caution since, once protected, there is no procedure available for unprotected the Secured Silicon Sector area and none of the bits in the Secured Silicon Sector memory space can be modified in any way.

The Secured Silicon Sector area can be protected using one of the following procedures:

Write the three-cycle Enter Secured Silicon Sector Region command sequence, and then follow the in-system sector protect algorithm as shown in Figure 15, except that RESET# may be at either VIH or VID. This allows insystem protection of the Secured Silicon Sector without raising any device pin to a high voltage. Note that method is only applicable to the Secured Silicon Sector.



Write the three-cycle Enter Secured Silicon Sector Region command sequence, and then alternate method of sector protection described in the :Sector Group Protection and Unprotect" section.

Once the Secured Silicon Sector is programmed, locked and verified, the system must write the Exit Secured Silicon Sector Region command sequence to return to reading and writing the remainder of the array.

#### POWER SUPPLY DE COUPLING

In order to reduce power switching effect, each device should have a 0.1uF ceramic capacitor connected between its VCC and GND.

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#### LOW VCC WRITE INHIBIT

When VCC is less than VLKO the device does not accept any write cycles. This protects data during VCC power-up and power-down. The command register and all internal program/erase circuits are disabled, and the device resets. Subsequent writes are ignored until VCC is greater than VLKO. The system must provide the proper signals to the control pins to prevent unintentional write when VCC is greater than VLKO.

#### WRITE PULSE "GLITCH" PROTECTION

Noise pulses of less than 5ns (typical) on CEx or WE# will not initiate a write cycle.

#### LOGICAL INHIBIT

Writing is inhibited by holding any one of OE# = VIL, CEx = VIH or WE# = VIH. To initiate a write cycle CEx and WE# must be a logical zero while OE# is a logical one.

#### **POWER-UP SEQUENCE**

The MX29LA129M H/L powers up in the Read only mode. In addition, the memory contents may only be altered after successful completion of the predefined command sequences.

#### **POWER-UP WRITE INHIBIT**

If WE#=CEx=VIL and OE#=VIH during power up, the device does not accept commands on the rising edge of WE#. The internal state machine is automatically reset to the read mode on power-up.



#### **SOFTWARE COMMAND DEFINITIONS**

Device operations are selected by writing specific address and data sequences into the command register. Writing incorrect address and data values or writing them in the improper sequence will reset the device to the read mode. Table 3 defines the valid register command sequences. Note that the Erase Suspend (B0H) and

Erase Resume (30H) commands are valid only while the Sector Erase operation is in progress. Either of the two reset command sequences will reset the device (when applicable).

All addresses are latched on the falling edge of WE# or CEx, whichever happens later. All data are latched on rising edge of WE# or CEx, whichever happens first.

#### TABLE 3. MX29LA129M H/L COMMAND DEFINITIONS

			First E	Bus	Secor	nd Bus	Third	Bus	Fourth B	us	Fifth	Bus	Sixth	Bus	
Command		Bus	Сус	le	Су	cle	Cycle		Cycle		Cycle Cycle Cycle		Cycle Cycle Cycle Cycle		cle
		Cycles	Addr	Data	Addr	Data	Addr	Data	Addr	Data	Addr	Data	Addr	Data	
Read (Note 5)		1	RA	RD											
Reset (Note 6)		1	XXX	F0											
Automatic Select (Note 7	)														
Manufacturer ID	Word	4	555	AA	2AA	55	555	90	X00	C2H					
	Byte	4	AAA	AA	555	55	AAA	90	X00	C2H					
Device ID	Word	4	555	AA	2AA	55	555	90	X01	ID1	X0E	ID2	X0F	ID3	
(Note 8)	Byte	4	AAA	AA	555	55	AAA	90	X02	ID1	X1C	ID2	X1E	ID3	
Secured Sector Fact-	Word	4	555	AA	2AA	55	555	90	X03	see					
ory Protect (Note 9)	Byte	4	AAA	AA	555	55	AAA	90	X06	note 9					
Sector Group Protect	Word	4	555	AA	2AA	55	555	90	(SA)X02	XX00/					
Verify (Note 10)	Byte	4	AAA	AA	555	55	AAA	90	(SA)X04	XX01					
Enter Secured Silicon	Word	3	555	AA	2AA	55	555	88							
Sector	Byte	3	AAA	AA	555	55	AAA	88							
Exit Secured Silicon	Word	4	555	AA	2AA	55	555	90	XXX	00					
Sector	Byte	4	AAA	AA	555	55	AAA	90	XXX	00					
Program	Word	4	555	AA	2AA	55	555	A0	PA	PD					
	Byte	4	AAA	AA	555	55	AAA	A0	PA	PD					
Write to Buffer (Note 11)	Word	6	555	AA	2AA	55	SA	25	SA	WC	PA	PD	WBL	PD	
	Byte	6	AAA	AA	555	55	SA	25	SA	ВС	PA	PD	WBL	PD	
Program Buffer to Flash	Word	1	SA	29											
	Byte	1	SA	29											
Write to Buffer Abort	Word	3	555	AA	2AA	55	555	F0							
Reset (Note 12)	Byte	3	AAA	AA	555	55	AAA	F0							
Chip Erase	Word	6	555	AA	2AA	55	555	80	555	AA	2AA	55	555	10	
	Byte	6	AAA	AA	555	55	AAA	80	AAA	AA	555	55	AAA	10	
Sector Erase	Word	6	555	AA	2AA	55	555	80	555	AA	2AA	55	SA	30	
	Byte	6	AAA	AA	555	55	AAA	80	AAA	AA	555	55	SA	30	
Program/Erase Suspend (N	ote 13)	1	XXX	B0											
Program/Erase Resume (N	ote 14)	1	XXX	30											
CFI Query (Note 15)	Word	1	55	98											
	Byte	1	AA	98											



#### Legend:

X=Don't care

RA=Address of the memory location to be read.

RD=Data read from location RA during read operation.

PA=Address of the memory location to be programmed.

Addresses are latched on the falling edge of the WE# or

CEx pulse, whichever happen later.

DDI=Data of device identifier

C2H for manufacture code

PD=Data to be programmed at location PA. Data is latched on the rising edge of WE# or CEx pulse.

SA=Address of the sector to be erase or verified (in autoselect mode).

Address bits A23-A16 uniquely select any sector.

WBL=Write Buffer Location. Address must be within the same write buffer page as PA.

WC=Word Count. Number of write buffer locations to load minus 1.

BC=Byte Count. Number of write buffer locations to load minus 1.

#### Notes:

- 1. See Table 1 for descriptions of bus operations.
- 2. All values are in hexadecimal.
- 3. Except when reading array or automatic select data, all bus cycles are write operation.
- 4. Address bits are don't care for unlock and command cycles, except when PA or SA is required.
- 5. No unlock or command cycles required when device is in read mode.
- 6. The Reset command is required to return to the read mode when the device is in the automatic select mode or if Q5 goes high.
- 7. The fourth cycle of the automatic select command sequence is a read cycle.
- 8. The device ID must be read in three cycles. The data is 01h for top boot and 00h for bottom boot.
- 9. If WP# protects the highest address sectors, the data is 98h for factory locked and 18h for not factory locked. If WP# protects the lowest address sectors, the data is 88h for factory locked and 08h for not factor locked.
- 10. The data is 00h for an unprotected sector/sector block and 01h for a protected sector/sector block.
- 11. The total number of cycles in the command sequence is determined by the number of words written to the write buffer. The maximum number of cycles in the command sequence is 21(Word Mode) / 37(Byte Mode).
- 12. Command sequence resets device for next command after aborted write-to-buffer operation.
- 13. The system may read and program functions in non-erasing sectors, or enter the automatic select mode, when in the erase Suspend mode. The Erase Suspend command is valid only during a sector erase operation.
- 14. The Erase Resume command is valid only during the Erase Suspend mode.
- 15. Command is valid when device is ready to read array data or when device is in automatic select mode.



#### **READING ARRAY DATA**

The device is automatically set to reading array data after device power-up. No commands are required to retrieve data. The device is also ready to read array data after completing an Automatic Program or Automatic Erase algorithm.

After the device accepts an Erase Suspend command, the device enters the Erase Suspend mode. The system can read array data using the standard read timings, except that if it reads at an address within erasesuspended sectors, the device outputs status data. After completing a programming operation in the Erase Suspend mode, the system may once again read array data with the same exception. See Erase Suspend/Erase Resume Commands for more information on this mode. The system must issue the reset command to re-enable the device for reading array data if Q5 goes high, or while in the automatic select mode. See the "Reset Command" section, next.

#### RESET COMMAND

Writing the reset command to the device resets the device to reading array data. Address bits are don't care for this command.

The reset command may be written between the sequence cycles in an erase command sequence before erasing begins. This resets the device to reading array data. Once erasure begins, however, the device ignores reset commands until the operation is complete.

The reset command may be written between the sequence cycles in a program command sequence before programming begins. This resets the device to reading array data (also applies to programming in Erase Suspend mode). Once programming begins, however, the device ignores reset commands until the operation is complete.

The reset command may be written between the sequence cycles in an SILICON ID READ command sequence. Once in the SILICON ID READ mode, the reset command must be written to return to reading array data (also applies to SILICON ID READ during Erase Suspend).

If Q5 goes high during a program or erase operation, writing the reset command returns the device to reading

array data (also applies during Erase Suspend).

#### SILICON ID READ COMMAND SEQUENCE

The SILICON ID READ command sequence allows the host system to access the manufacturer and devices codes, and determine whether or not a sector is protected. Table 2 shows the address and data requirements. This method is an alternative to that shown in Table 1, which is intended for PROM programmers and requires VID on address bit A10.

The SILICON ID READ command sequence is initiated by writing two unlock cycles, followed by the SILICON ID READ command. The device then enters the SILICON ID READ mode, and the system may read at any address any number of times, without initiating another command sequence. A read cycle at address XX00h retrieves the manufacturer code. A read cycle at address XX01h returns the device code. A read cycle containing a sector address (SA) and the address 02h returns 01h if that sector is protected, or 00h if it is unprotected. Refer to Table for valid sector addresses.

The system must write the reset command to exit the automatic select mode and return to reading array data.

#### BYTE/WORD PROGRAM COMMAND SE-QUENCE

The command sequence requires four bus cycles, and is initiated by writing two unlock write cycles, followed by the program set-up command. The program address and data are written next, which in turn initiate the Embedded Program algorithm. The system is not required to provide further controls or timings. The device automatically generates the program pulses and verifies the programmed cell margin. Table 3 shows the address and data requirements for the byte program command sequence.

When the Embedded Program algorithm is complete, the device then returns to reading array data and addresses are no longer latched. The system can determine the status of the program operation by using Q7, Q6, or RY/BY#. See "Write Operation Status" for information on these status bits.

Any commands written to the device during the Embedded Program Algorithm are ignored. Note that a hard-



ware reset immediately terminates the programming operation. The Byte/Word Program command sequence should be reinitiated once the device has reset to reading array data, to ensure data integrity.

Programming is allowed in any sequence and across sector boundaries. A bit cannot be programmed from a "0" back to a "1". Attempting to do so may halt the operation and set Q5 to "1", or cause the Data# Polling algorithm to indicate the operation was successful. However, a succeeding read will show that the data is still "0". Only erase operations can convert a "0" to a "1".

#### Write Buffer Programming

Write Buffer Programming allows the system write to a maximum of 16 words/32 bytes in one programming operation. This results in faster effective programming time than the standard programming algorithms. The Write Buffer Programming command sequence is initiated by first writing two unlock cycles. This is followed by a third write cycle containing the Write Buffer Load command written at the Sector Address in which programming will occur. The fourth cycle writes the sector address and the number of word locations, minus one, to be programmed. For example, if the system will program 6 unique address locations, then 05h should be written to the device. This tells the device how many write buffer addresses will be loaded with data and therefore when to expect the Program Buffer to Flash command. The number of locations to program cannot exceed the size of the write buffer or the operation will abort.

The fifth cycle writes the first address location and data to be programmed. The write-buffer-page is selected by address bits  $A_{MAX}$ -4. All subsequent address/data pairs must fall within the selected-write-buffer-page. The system then writes the remaining address/data pairs into the write buffer. Write buffer locations may be loaded in any order.

The write-buffer-page address must be the same for all address/data pairs loaded into the write buffer. (This means Write Buffer Programming cannot be performed across multiple write-buffer pages. This also means that Write Buffer Programming cannot be performed across multiple sectors. If the system attempts to load programming data outside of the selected write-buffer page, the operation will abort.

Note that if a Write Buffer address location is loaded

multiple times, the address/data pair counter will be decremented for every data load operation. The host system must therefore account for loading a write-buffer location more than once. The counter decrements for each data load operation, not for each unique write-buffer-address location. Note also that if an address location is loaded more than once into the buffer, the final data loaded for that address will be programmed.

Once the specified number of write buffer locations have been loaded, the system must then write the Program Buffer to Flash command at the sector address. Any other address and data combination aborts the Write Buffer Programming operation. The device then begins programming. Data polling should be used while monitoring the last address location loaded into the write buffer. Q7, Q6, Q5, and Q1 should be monitored to determine the device status during Write Buffer Programming.

The write-buffer programming operation can be suspended using the standard program suspend/resume commands. Upon successful completion of the Write Buffer Programming operation, the device is ready to execute the next command.

The Write Buffer Programming Sequence can be aborted in the following ways:

- Load a value that is greater than the page buffer size during the Number of Locations to Program step.
- Write to an address in a sector different than the one specified during the Write-Buffer-Load command.
- Write an Address/Data pair to a different write-bufferpage than the one selected by the Starting Address during the write buffer data loading stage of the operation.
- Write data other than the Confirm Command after the specified number of data load cycles.

The abort condition is indicated by Q1 = 1, Q7 = DATA# (for the last address location loaded), Q6 = toggle, and Q5=0. A Write-to-Buffer-Abort Reset command sequence must be written to reset the device for the next operation.

# **Program Suspend/Program Resume Command Sequence**

The Program Suspend command allows the system to interrupt a programming operation or a Write to Buffer programming operation so that data can be read from any non-suspended sector. When the Program Suspend com-



mand is written during a programming process, the device halts the program operation within 15us maximum (5 us typical) and updates the status bits. Addresses are not required when writing the Program Suspend command.

After the programming operation has been suspended, the system can read array data from any non-suspended sector. The Program Suspend command may also be issued during a programming operation while an erase is suspended. In this case, data may be read from any addresses not in Erase Suspend or Program Suspend. If a read is needed from the Secured Silicon Sector area (One-time Program area), then user must use the proper command sequences to enter and exit this region.

The system may also write the autoselect command sequence when the device is in the Program Suspend mode. The system can read as many autoselect codes as required. When the device exits the autoselect mode, the device reverts to the Program Suspend mode, and is ready for another valid operation. See Autoselect Command Sequence for more information.

After the Program Resume command is written, the device reverts to programming. The system can determine the status of the program operation using the Q7 or Q6 status bits, just as in the standard program operation. See Write Operation Status for more information.

#### SETUP AUTOMATIC CHIP/SECTOR ERASE

Chip erase is a six-bus cycle operation. There are two "unlock" write cycles. These are followed by writing the "set-up" command 80H. Two more "unlock" write cycles are then followed by the chip erase command 10H, or the sector erase command 30H.

The MX29LA129M H/L contains a Silicon-ID-Read operation to supplement traditional PROM programming methodology. The operation is initiated by writing the read silicon ID command sequence into the command register. Following the command write, a read cycle with A2=VIL,A1=VIL retrieves the manufacturer code. A read cycle with A2=VIL, A1=VIH returns the device code.

#### AUTOMATIC CHIP/SECTOR ERASE COM-MAND

The device does not require the system to preprogram prior to erase. The Automatic Erase algorithm automatically pre-program and verifies the entire memory for an all zero data pattern prior to electrical erase. The system is not required to provide any controls or timings during these operations. Table 3 shows the address and data requirements for the chip erase command sequence.

Any commands written to the chip during the Automatic Erase algorithm are ignored. Note that a hardware reset during the chip erase operation immediately terminates the operation. The Chip Erase command sequence should be reinitiated once the device has returned to reading array data, to ensure data integrity.

The system can determine the status of the erase operation by using Q7, Q6, Q2, or RY/BY#. See "Write Operation Status" for information on these status bits. When the Automatic Erase algorithm is complete, the device returns to reading array data and addresses are no longer latched.

Figure 10 illustrates the algorithm for the erase operation. See the Erase/Program Operations tables in "AC Characteristics" for parameters, and to Figure 9 for timing diagrams.



#### **SECTOR ERASE COMMANDS**

The Automatic Sector Erase does not require the device to be entirely pre-programmed prior to executing the Automatic Set-up Sector Erase command and Automatic Sector Erase command. Upon executing the Automatic Sector Erase command, the device will automatically program and verify the sector(s) memory for an all-zero data pattern. The system is not required to provide any control or timing during these operations.

. . . . .

When the sector(s) is automatically verified to contain an all-zero pattern, a self-timed sector erase and verify begin. The erase and verify operations are complete when the data on Q7 is "1" and the data on Q6 stops toggling for two consecutive read cycles, at which time the device returns to the Read mode. The system is not required to provide any control or timing during these operations.

When using the Automatic Sector Erase algorithm, note that the erase automatically terminates when adequate erase margin has been achieved for the memory array (no erase verification command is required). Sector erase is a six-bus cycle operation. There are two "unlock" write cycles. These are followed by writing the set-up command 80H. Two more "unlock" write cycles are then followed by the sector erase command 30H. The sector address is latched on the falling edge of WE# or CEx, whichever happens later, while the command (data) is latched on the rising edge of WE# or CEx, whichever happens first. Sector addresses selected are loaded into internal register on the sixth falling edge of WE# or CEx, whichever happens later. Each successive sector load cycle started by the falling edge of WE# or CEx, whichever happens later must begin within 50us from the rising edge of the preceding WE# or CEx, whichever happens first. Otherwise, the loading period ends and internal auto sector erase cycle starts. (Monitor Q3 to determine if the sector erase timer window is still open, see section Q3, Sector Erase Timer.) Any command other than Sector Erase(30H) or Erase Suspend(B0H) during the time-out period resets the device to read mode.

#### **ERASE SUSPEND**

This command only has meaning while the state machine is executing Automatic Sector Erase operation, and therefore will only be responded during Automatic Sector Erase operation. When the Erase Suspend command is issued during the sector erase operation, the

device requires a maximum 20us to suspend the sector erase operation. However, When the Erase Suspend command is written during the sector erase time-out, the device immediately terminates the time-out period and suspends the erase operation. After this command has been executed, the command register will initiate erase suspend mode. The state machine will return to read mode automatically after suspend is ready. At this time, state machine only allows the command register to respond to the Erase Resume, program data to, or read data from any sector not selected for erasure.

The system can determine the status of the program operation using the Q7 or Q6 status bits, just as in the standard program operation. After an erase-suspend program operation is complete, the system can once again read array data within non-suspended blocks.

#### **ERASE RESUME**

This command will cause the command register to clear the suspend state and return back to Sector Erase mode but only if an Erase Suspend command was previously issued. Erase Resume will not have any effect in all other conditions. Another Erase Suspend command can be written after the chip has resumed erasing.

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# QUERY COMMAND AND COMMON FLASH INTERFACE (CFI) MODE

MX29LA129M H/L is capable of operating in the CFI mode. This mode all the host system to determine the manufacturer of the device such as operating parameters and configuration. Two commands are required in CFI mode. Query command of CFI mode is placed first, then the Reset command exits CFI mode. These are described in Table 4.

The single cycle Query command is valid only when the device is in the Read mode, including Erase Suspend, Standby mode, and Read ID mode; however, it is ignored otherwise.

The Reset command exits from the CFI mode to the Read mode, or Erase Suspend mode, or read ID mode. The command is valid only when the device is in the CFI mode.

Table 4-1. CFI mode: Identification Data Values

(All values in these tables are in hexadecimal)

Description	Address h	Addressh	Data h
	(x16)	(x8)	
Query-unique ASCII string "QRY"	10	20	0051
	11	22	0052
	12	24	0059
Primary vendor command set and control interface ID code	13	26	0002
	14	28	0000
Address for primary algorithm extended query table	15	2A	0040
	16	2C	0000
Alternate vendor command set and control interface ID code (none)	17	2E	0000
	18	30	0000
Address for secondary algorithm extended query table (none)	19	32	0000
	1A	34	0000

Table 4-2. CFI Mode: System Interface Data Values

Description	Address h	Address h	Data h
	(x16)	(x8)	
VCC supply, minimum (2.7V)	1B	36	0027
VCC supply, maximum (3.6V)	1C	38	0036
VPP supply, minimum (none)	1D	3A	0000
VPP supply, maximum (none)	1E	3C	0000
Typical timeout for single word/byte write (2 <sup>N</sup> us)	1F	3E	0007
Typical timeout for maximum size buffer write (2 <sup>N</sup> us)	20	40	0007
Typical timeout for individual block erase (2 <sup>N</sup> ms)	21	42	000A
Typical timeout for full chip erase (2 <sup>N</sup> ms)	22	44	0000
Maximum timeout for single word/byte write times (2 <sup>N</sup> X Typ)	23	46	0001
Maximum timeout for maximum size buffer write times (2 <sup>N</sup> X Typ)	24	48	0005
Maximum timeout for individual block erase times (2 <sup>N</sup> X Typ)	25	4A	0004
Maximum timeout for full chip erase times (not supported)	26	4C	0000



**Table 4-3. CFI Mode: Device Geometry Data Values** 

Description	Addressh	Address h	Data h
	(x16)	(x8)	
Device size (2 <sup>n</sup> bytes)	27	4E	0018
Flash device interface code	28	50	0002
	29	52	0000
Maximum number of bytes in multi-byte write = 2 <sup>n</sup>	2A	54	0005
t4O.com	2B	56	0000
Number of erase block regions	2C	58	0001
Erase block region 1 information	2D	5A	00FF
[2E,2D] = # of blocks in region -1	2E	5C	0000
[30, 2F] = size in multiples of 256-bytes	2F	5E	0000
	30	60	0001
	31h	62	0000
Erase Block Region 2 Information (refer to CFI publication 100)	32h	64	0000
	33h	66	0000
	34h	68	0000
	35h	6A	0000
Erase Block Region 3 Information (refer to CFI publication 100)	36h	6C	0000
	37h	6E	0000
	38h	70	0000
	39h	72	0000
Erase Block Region 4 Information (refer to CFI publication 100)	3Ah	74	0000
	3Bh	76	0000
	3Ch	78	0000

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Table 4-4. CFI Mode: Primary Vendor-Specific Extended Query Data Values

Description	Address h	Address h	Data h
	(x16)	(x8)	
Query-unique ASCII string "PRI"	40	80	0050
	41	82	0052
	42	84	0049
Major version number, ASCII	43	86	0031
U. Minor version number, ASCII	44	88	0033
Address sensitive unlock (0=required, 1= not required)	45	8A	0000
Erase suspend (2= to read and write)	46	8C	0002
Sector protect (N= # of sectors/group)	47	8E	0001
Temporary sector unprotect (1=supported)	48	90	0001
Sector protect/unprotect scheme	49	92	0004
Simultaneous R/W operation (0=not supported)	4A	94	0000
Burst mode type (0=not supported)	4B	96	0000
Page mode type (0=not supported)	4C	98	0001
ACC (Acceleration) Supply Minimum	4Dh	9A	00B5
00h=Not Supported, D7-D4: Volt, D3-D0:100mV			
ACC (Acceleration) Supply Maximum	4Eh	9C	00C5
00h=Not Supported, D7-D4: Volt, D3-D0:100mV			
Top/Bottom Boot Sector Flag	4Fh	9E	0004/
02h=Bottom Boot Device, 03h=Top Boot Device			0005
04h=uniform sectors bottom WP# protect,			
05h=uniform sectors top WP# protect			
Program Suspend	50h	A0	0001
00h=Not Supported, 01h=Supported			

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#### WRITE OPERATION STATUS

The device provides several bits to determine the status of a write operation: Q2, Q3, Q5, Q6, Q7, and RY/BY#. Table 5 and the following subsections describe the functions of these bits. Q7, RY/BY#, and Q6 each offer a method for determining whether a program or erase operation is complete or in progress. These three bits are discussed first.

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#### **Table 5. Write Operation Status**

Status		Q7	Q6	Q5	Q3	Q2	Q1	RY/BY#
Byte/Word Program in Auto Program Algorithm			Toggle	0	N/A	No	0	0
						Toggle		
Auto Erase Algo	orithm	0	Toggle	0	1	Toggle	N/A	0
	Erase Suspend Read	1	No	0	N/A	Toggle	N/A	1
Erase	(Erase Suspended Sector)		Toggle					
Suspended	Erase Suspend Read	Data	Data	Data	Data	Data	Data	1
Mode	(Non-Erase Suspended Sector)							
	Erase Suspend Program	Q7#	Toggle	0	N/A	N/A	N/A	0
	Program-Suspended Read		In	valid (no	ot allowe	ed)	'	1
Program	(Program-Suspended Sector)							
Suspend	Program-Suspended Read	Data						1
	(Non-Program-Suspended Sector)	7)						
Write-to-Buffer	Busy	Q7#	Toggle	0	N/A	N/A	0	0
	Abort	Q7#	Toggle	0	N/A	N/A	1	0

#### Notes:

- 1. Q5 switches to "1" when an Word/Byte Program, Erase, or Write-to-Buffer operation has exceeded the maximum timing limits. Refer to the section on Q5 for more information.
- 2. Q7 and Q2 require a valid address when reading status information. Refer to the appropriate subsection for further details.
- 3. The Data# Polling algorithm should be used to monitor the last loaded write-buffer address location.
- 4. Q1 switches to "1" when the device has aborted the write-to-buffer operation.



#### Q7: Data# Polling

The Data# Polling bit, Q7, indicates to the host system whether an Automatic Algorithm is in progress or completed, or whether the device is in Erase Suspend. Data# Polling is valid after the rising edge of the final WE# pulse in the program or erase command sequence.

During the Automatic Program algorithm, the device outputs on Q7 the complement of the datum programmed to Q7. This Q7 status also applies to programming during Erase Suspend. When the Automatic Program algorithm is complete, the device outputs the datum programmed to Q7. The system must provide the program address to read valid status information on Q7. If a program address falls within a protected sector, Data# Polling on Q7 is active for approximately 1 us, then the device returns to reading array data.

During the Automatic Erase algorithm, Data# Polling produces a "0" on Q7. When the Automatic Erase algorithm is complete, or if the device enters the Erase Suspend mode, Data# Polling produces a "1" on Q7. This is analogous to the complement/true datum output described for the Automatic Program algorithm: the erase function changes all the bits in a sector to "1" prior to this, the device outputs the "complement," or "0". The system must provide an address within any of the sectors selected for erasure to read valid status information on Q7.

After an erase command sequence is written, if all sectors selected for erasing are protected, Data# Polling on Q7 is active for approximately 100 us, then the device returns to reading array data. If not all selected sectors are protected, the Automatic Erase algorithm erases the unprotected sectors, and ignores the selected sectors that are protected.

When the system detects Q7 has changed from the complement to true data, it can read valid data at Q7-Q0 on the following read cycles. This is because Q7 may change asynchronously with Q0-Q6 while Output Enable (OE#) is asserted low.

#### Q6:Toggle BIT I

Toggle Bit I on Q6 indicates whether an Automatic Program or Erase algorithm is in progress or complete, or whether the device has entered the Erase Suspend mode. Toggle Bit I may be read at any address, and is valid after the rising edge of the final WE# or CEx, whichever

happens first pulse in the command sequence (prior to the program or erase operation), and during the sector time-out.

During an Automatic Program or Erase algorithm operation, successive read cycles to any address cause Q6 to toggle. The system may use either OE# or CEx to control the read cycles. When the operation is complete, Q6 stops toggling.

After an erase command sequence is written, if all sectors selected for erasing are protected, Q6 toggles for 100us and returns to reading array data. If not all selected sectors are protected, the Automatic Erase algorithm erases the unprotected sectors, and ignores the selected sectors that are protected.

The system can use Q6 and Q2 together to determine whether a sector is actively erasing or is erase suspended. When the device is actively erasing (that is, the Automatic Erase algorithm is in progress), Q6 toggling. When the device enters the Erase Suspend mode, Q6 stops toggling. However, the system must also use Q2 to determine which sectors are erasing or erase-suspended. Alternatively, the system can use Q7.

If a program address falls within a protected sector, Q6 toggles for approximately 2us after the program command sequence is written, then returns to reading array data.

Q6 also toggles during the erase-suspend-program mode, and stops toggling once the Automatic Program algorithm is complete.

Table 5 shows the outputs for Toggle Bit I on Q6.

#### Q2:Toggle Bit II

The "Toggle Bit II" on Q2, when used with Q6, indicates whether a particular sector is actively erasing (that is, the Automatic Erase algorithm is in process), or whether that sector is erase-suspended. Toggle Bit II is valid after the rising edge of the final WE# or CEx, whichever happens first pulse in the command sequence.

Q2 toggles when the system reads at addresses within those sectors that have been selected for erasure. (The system may use either OE# or CEx to control the read cycles.) But Q2 cannot distinguish whether the sector is actively erasing or is erase-suspended. Q6, by com-



parison, indicates whether the device is actively erasing, or is in Erase Suspend, but cannot distinguish which sectors are selected for erasure. Thus, both status bits are required for sectors and mode information. Refer to Table 5 to compare outputs for Q2 and Q6.

#### Reading Toggle Bits Q6/ Q2

Whenever the system initially begins reading toggle bit status, it must read Q7-Q0 at least twice in a row to determine whether a toggle bit is toggling. Typically, the system would note and store the value of the toggle bit after the first read. After the second read, the system would compare the new value of the toggle bit with the first. If the toggle bit is not toggling, the device has completed the program or erase operation. The system can read array data on Q7-Q0 on the following read cycle.

However, if after the initial two read cycles, the system determines that the toggle bit is still toggling, the system also should note whether the value of Q5 is high (see the section on Q5). If it is, the system should then determine again whether the toggle bit is toggling, since the toggle bit may have stopped toggling just as Q5 went high. If the toggle bit is no longer toggling, the device has successfully completed the program or erase operation. If it is still toggling, the device did not complete the operation successfully, and the system must write the reset command to return to reading array data.

The remaining scenario is that system initially determines that the toggle bit is toggling and Q5 has not gone high. The system may continue to monitor the toggle bit and Q5 through successive read cycles, determining the status as described in the previous paragraph. Alternatively, it may choose to perform other system tasks. In this case, the system must start at the beginning of the algorithm when it returns to determine the status of the operation.

#### Q5:Program/Erase Timing

Q5 will indicate if the program or erase time has exceeded the specified limits (internal pulse count). Under these conditions Q5 will produce a "1". This time-out condition indicates that the program or erase cycle was not successfully completed. Data# Polling and Toggle Bit are the only operating functions of the device under this condition.

If this time-out condition occurs during sector erase operation, it specifies that a particular sector is bad and it may not be reused. However, other sectors are still functional and may be used for the program or erase operation. The device must be reset to use other sectors. Write the Reset command sequence to the device, and then execute program or erase command sequence. This allows the system to continue to use the other active sectors in the device.

If this time-out condition occurs during the chip erase operation, it specifies that the entire chip is bad or combination of sectors are bad.

If this time-out condition occurs during the byte/word programming operation, it specifies that the entire sector containing that byte is bad and this sector may not be reused, (other sectors are still functional and can be reused).

The time-out condition may also appear if a user tries to program a non blank location without erasing. In this case the device locks out and never completes the Automatic Algorithm operation. Hence, the system never reads a valid data on Q7 bit and Q6 never stops toggling. Once the Device has exceeded timing limits, the Q5 bit will indicate a "1". Please note that this is not a device failure condition since the device was incorrectly used.

The Q5 failure condition may appear if the system tries to program a to a "1" location that is previously programmed to "0". Only an erase operation can change a "0" back to a "1". Under this condition, the device halts the operation, and when the operation has exceeded the timing limits, Q5 produces a "1".

#### Q3:Sector Erase Timer

After the completion of the initial sector erase command sequence, the sector erase time-out will begin. Q3 will remain low until the time-out is complete. Data# Polling and Toggle Bit are valid after the initial sector erase command sequence.

If Data# Polling or the Toggle Bit indicates the device has been written with a valid erase command, Q3 may be used to determine if the sector erase timer window is still open. If Q3 is high ("1") the internally controlled erase cycle has begun; attempts to write subsequent commands to the device will be ignored until the erase operation is completed as indicated by Data# Polling or



Toggle Bit. If Q3 is low ("0"), the device will accept additional sector erase commands. To insure the command has been accepted, the system software should check the status of Q3 prior to and following each subsequent sector erase command. If Q3 were high on the second status check, the command may not have been accepted.

If the time between additional erase commands from the system can be less than 50us, the system need not to monitor Q3.

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#### Q1: Write-to-Buffer Abort

Q1 indicates whether a Write-to-Buffer operation was aborted. Under these conditions Q1 produces a "1". The system must issue the Write-to-Buffer-Abort-Reset command sequence to return the device to reading array data. See Write Buffer section for more details.

#### RY/BY#:READY/BUSY OUTPUT

The RY/BY# is a dedicated, open-drain output pin that indicates whether an Embedded Algorithm is in progress or complete. The RY/BY# status is valid after the rising edge of the final WE# pulse in the command sequence. Since RY/BY# is an open-drain output, several RY/BY# pins can be tied together in parallel with a pull-up resistor to VCC.

If the output is low (Busy), the device is actively erasing or programming. (This includes programming in the Erase Suspend mode.) If the output is high (Ready), the device is ready to read array data (including during the Erase Suspend mode), or is in the standby mode.



#### **ABSOLUTE MAXIMUM RATINGS**

Storage Temperature
Plastic Packages65°C to +150°C
Ambient Temperature
with Power Applied65°C to +125°C
Voltage with Respect to Ground
VCC (Note 1)0.5 V to +4.0 V
A10, OE#, and
RESET# (Note 2)0.5 V to +12.5 V
All other pins (Note 1)0.5 V to VCC +0.5 V
Output Short Circuit Current (Note 3) 200 mA

#### Notes:

- Minimum DC voltage on input or I/O pins is -0.5 V. During voltage transitions, input or I/O pins may overshoot VSS to -2.0 V for periods of up to 20 ns. Maximum DC voltage on input or I/O pins is VCC +0.5 V. During voltage transitions, input or I/O pins may overshoot to VCC +2.0 V for periods up to 20ns.
- Minimum DC input voltage on pins A10, OE#, and RESET# is -0.5 V. During voltage transitions, A10, OE#, and RESET# may overshoot VSS to -2.0 V for periods of up to 20 ns. Maximum DC input voltage on pin A10 is +12.5 V which may overshoot to 14.0 V for periods up to 20 ns.
- 3. No more than one output may be shorted to ground at a time. Duration of the short circuit should not be greater than one second.

Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only; functional operation of the device at these or any other conditions above those indicated in the operational sections of this data sheet is not implied. Exposure of the device to absolute maximum rating conditions for extended periods may affect device reliability.

#### **OPERATING RATINGS**

Commercial (C) Devices
Ambient Temperature (Ta ) 0 $^{\circ}$ C to +70 $^{\circ}$ C
Industrial (I) Devices
Ambient Temperature (T <sub>A</sub> )40° C to +85° C
VCC Supply Voltages
VCC for full voltage range +2.7 V to 3.6 V
VCC for regulated voltage range +3.0 V to 3.6 V

Operating ranges define those limits between which the functionality of the device is guaranteed.

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# DC CHARACTERISTICS TA=-40° C to 85° C, VCC=2.7V~3.6V (TA=-40° C to 85° C, VCC=3.0V~3.6V for 90R)

Para-							
meter	Description	Test Conditions		Min.	Тур.	Max.	Unit
I LI	Input Load Current (Note 1)	VIN = VSS to VCC	Э,			±1.0	uA
		VCC = VCC max					
I LIT	A10 Input Leakage Current	VCC=VCC max; A	10 = 12.5V			35	uA
et4 <b>ULO</b> n	Output Leakage Current	VOUT = VSS to V	CC,			±1.0	uA
		VCC= VCC max					
ICC1	VCC Initial Read Current	CEx= VIL,	10 MHz		35	50	mA
	(Notes 2,3)	OE# = VIH	5 MHz		18	25	mA
			1 MHz		5	20	mA
ICC2	VCC Intra-Page Read	CEx= VIL ,	10 MHz		5	20	mA
	Current (Notes 2,3)	OE# = VIH	40 MHz		10	40	mA
ICC3	VCC Active Write Current	CEx= VIL , OE# =	VIH		50	60	mA
	(Notes 2,4,6)	WE#=VIL					
ICC4	VCC Standby Current	CEx,RESET#=VCC±0.3V			20	50	uA
	(Note 2)	WP#=VIH					
ICC5	VCC Reset Current	RESET#=VSS±0.	3V		20	50	uA
	(Note 2)	WP#=VIH					
ICC6	Automatic Sleep Mode	$VIL = VSS \pm 0.3 V$	/,		20	50	uA
	(Notes 2,5)	$VIH = VCC \pm 0.3$	<b>/</b> ,				
		WP#=VIH					
VIL	Input Low Voltage			-0.5		0.8	V
VIH	Input High Voltage			0.7xVCC		VCC+0.5	V
VHH	Voltage for ACC Program	VCC = 2.7V ~ 3.6	V	11.5	12.0	12.5	V
	Acceleration						
VID	Voltage for Autoselect and	VCC = 3.0 V ±10%		11.5	12.0	12.5	V
	Temporary Sector Unprotect						
VOL	Output Low Voltage	IOL= 4.0mA,VCC=VCC min				0.45	V
	Output High Voltage	IOH=-2.0mA,VCC	=VCC min	0.85VCC			V
VOH2		IOH=-100uA,VCC	=VCC min	VCC-0.4			V
VLKO	Low VCC Lock-Out Voltage			2.3		2.5	V
	(Note 4)						

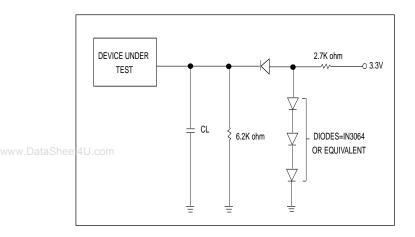
#### Notes:

- 1. On the WP#/ACC pin only, the maximum input load current when WP# = VIL is  $\pm 5.0$ uA.
- 2. Maximum ICC specifications are tested with VCC = VCC max.
- 3. The ICC current listed is typically is less than 2 mA/MHz, with OE# at VIH. Typical specifications are for VCC = 3.0V.
- 4. ICC active while Embedded Erase or Embedded Program is in progress.
- 5. Automatic sleep mode enables the low power mode when addresses remain stable for tACC + 30 ns.
- 6. Not 100% tested.
- 7. A9=12.5V when TA= $0^{\circ}$  C to 85 $^{\circ}$  C, A9=12V when when TA=-40 $^{\circ}$  C to  $0^{\circ}$  C.

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#### **SWITCHING TEST CIRCUITS**



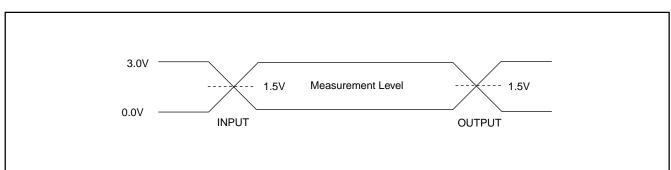
#### **TEST SPECIFICATIONS**

Test Condition	All Speeds	Unit
Output Load	1 TTL gate	
Output Load Capacitance, CL	30	pF
(including jig capacitance)		
Input Rise and Fall Times	5	ns
Input Pulse Levels	0.0-3.0	V
Input timing measurement	1.5	V
reference levels		
Output timing measurement	1.5	V
reference levels		

#### **KEY TO SWITCHING WAVEFORMS**

WAVEFORM	INPUTS	OUTPUTS					
	Steady						
	Changing	from H to L					
	Changing	from L to H					
XXXX	Don't Care, Any Change Permitted	Changing, State Unknown					
₩<<	Does Not Apply	Center Line is High Impedance State(High Z)					

#### **SWITCHING TEST WAVEFORMS**





#### **AC CHARACTERISTICS**

Read-Only Operations TA=-40°C to 85°C, VCC=2.7V~3.6V

(TA=-40°C to 85°C, VCC=3.0V~3.6V for 90R)

Parameter					Speed Options		
Std.	Description		Test Setup		90R	100	Unit
tRC	Read Cycle Time (Note 1)			Min	90	100	ns
tACC	Address to Output Delay		CEx, OE#=VIL	Max	90	100	ns
et44 <b>CE</b> m	Chip Enable to Output Delay		OE#=VIL	Max	90	100	ns
tPACC	Page Access Time			Max	25		ns
tOE	Output Enable to Output Delay			Max	35		ns
tDF	Chip Enable to Output High Z (Note 1)			Max	16		ns
tDF	Output Enable to Output High Z (Note 1)			Max	16		ns
tOH	Output Hold Time From Address, CEx			Min	0		ns
	or OE#, whichever Occurs First						
		Read		Min	;	35	ns
tOEH	Output Enable Hold Time	Toggle and		Min		10	ns
	(Note 1)	Data# Polling					

#### Notes:

1. Not 100% tested.

2. See SWITCHING TEST CIRCUITS and TEST SPECIFICATIONS TABLE for test specifications.

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Figure 1. READ TIMING WAVEFORMS

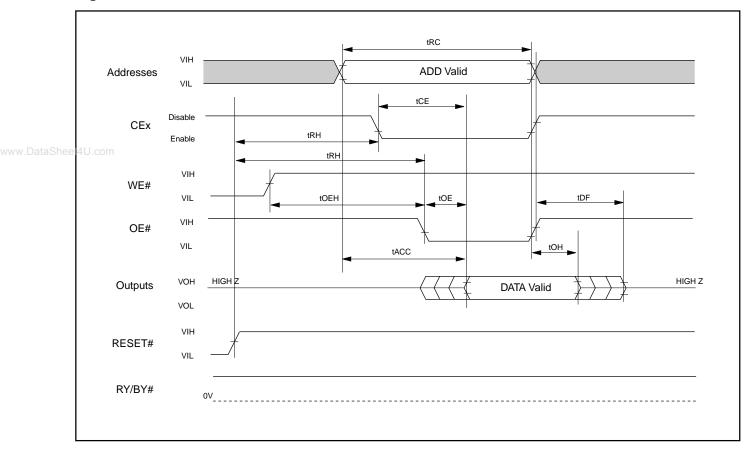
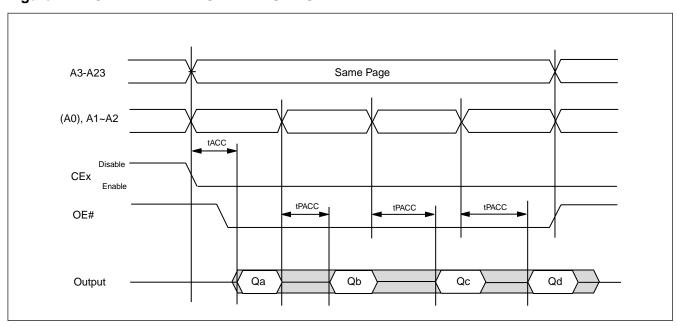


Figure 2. PAGE READ TIMING WAVEFORMS



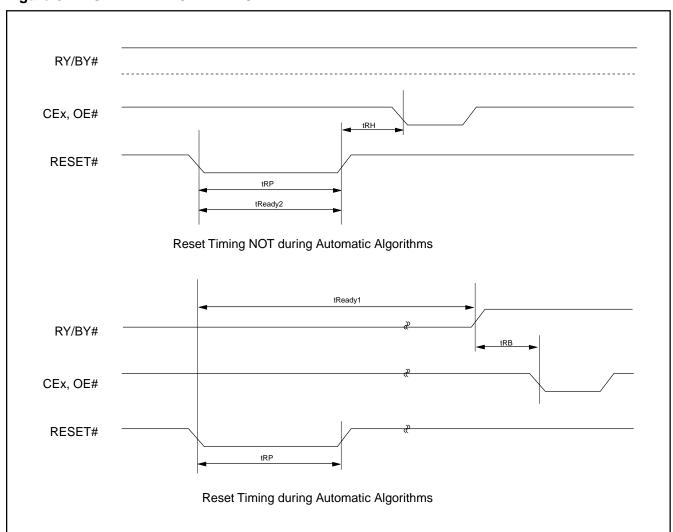


## **AC CHARACTERISTICS**

Parameter	Description	ption Test Setup All Speed Options U					
tREADY1	RESET# PIN Low (During Automatic Algorithms)	MAX	20	us			
	to Read or Write (See Note)						
tREADY2	RESET# PIN Low (NOT During Automatic Algorithms)	MAX	500	ns			
	to Read or Write (See Note)						
tRP	RESET# Pulse Width (NOT During Automatic Algorithms)	MIN	500	ns			
44 <b>RH</b> n	RESET# High Time Before Read (See Note)	MIN	50	ns			
tRB	RY/BY# Recovery Time(to CEx, OE# go low)	MIN	0	ns			
tRPD	RESET# Low to Standby Mode	MIN	20	us			

Note:Not 100% tested

Figure 3. RESET# TIMING WAVEFORM





### **AC CHARACTERISTICS**

Erase and Program Operations TA=-40°C to 85°C, VCC=2.7V~3.6V (TA=-40°C to 85°C, VCC=3.0V~3.6V for 90R)

Parameter			Speed C	ptions		
Std.	Description		90R	100	Unit	
tWC	Write Cycle Time (Note 1)	Min	90	100	ns	
tAS	Address Setup Time		Min		0	ns
4 tASO	Address Setup Time to OE# low during togg	le bit polling	Min	1	5	ns
tAH	Address Hold Time		Min	4	15	ns
tAHT	Address Hold Time From CEx or OE# high do	uring toggle	Min		0	ns
	bit polling					
tDS	Data Setup Time		Min	3	35	ns
tDH	Data Hold Time		Min		0	ns
tCEPH	CEx High During Toggle Bit Polling		Min	2	20	ns
tOEPH	Output Enable High during toggle bit polling	Min	2	20	ns	
tGHWL	Read Recovery Time Before Write	Min	0		ns	
	(OE# High to WE# Low)					
tGHEL	Read Recovery Time Before Write	Min	0		ns	
tCS	CEx Setup Time		Min	0		ns
tCH	CEx Hold Time		Min	0		ns
tWP	Write Pulse Width		Min	35		ns
tWPH	Write Pulse Width High		Min	30		ns
	Write Buffer Program Operation (Notes 2,3)		Тур	240		us
	Single Word/Byte Program	Byte	Тур	60		us
tWHWH1	Operation (Notes 2,5)	Word	Тур	60		us
	Accelerated Single Word/Byte	Byte	Тур	54		us
	Programming Operation (Notes 2,5)	Word	Тур	5	54	us
tWHWH2	Sector Erase Operation (Note 2)	Тур	0	.5	sec	
tVCS	VCC Setup Time (Note 1)	Min	5	50	us	
tRB	Write Recovery Time from RY/BY#			(	0	ns
tBUSY	Program/Erase Valid to RY/BY# Delay		Min	90	100	ns
tVHH	VHH Rise and Fall Time (Note 1)		Min	2	50	ns
tPOLL	Program Valid Before Status Polling (Note 6)		Max		4	us

#### Notes:

- 1. Not 100% tested.
- 2. See the "Erase And Programming Performance" section for more information.
- 3. For 1-16 words/1-32 bytes programmed.
- 4. Effective write buffer specification is based upon a 16-word/32-byte write buffer operation.
- 5. Word/Byte programming specification is based upon a single word/byte programming operation not utilizing the write buffer.
- 6. When using the program suspend/resume feature, if the suspend command is issued within tPOLL, tPOLL must be fully re-applied upon resuming the programming operation. If the suspend command is issued after tPOLL, tPOLL is not required again prior to reading the status bits upon resuming.

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### **ERASE/PROGRAM OPERATION**

Figure 4. AUTOMATIC PROGRAM TIMING WAVEFORMS

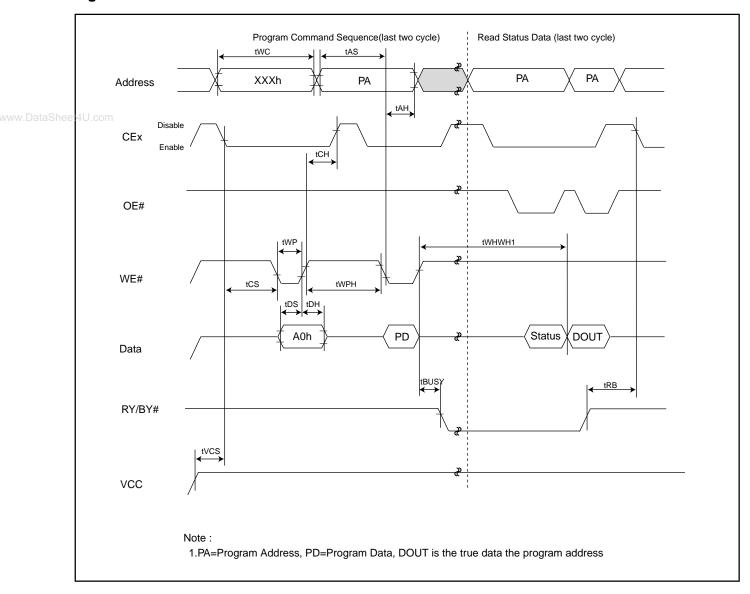


Figure 5. ACCELERATED PROGRAM TIMING DIAGRAM

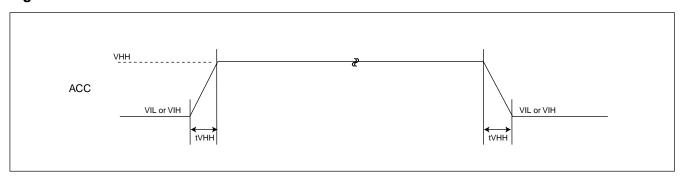
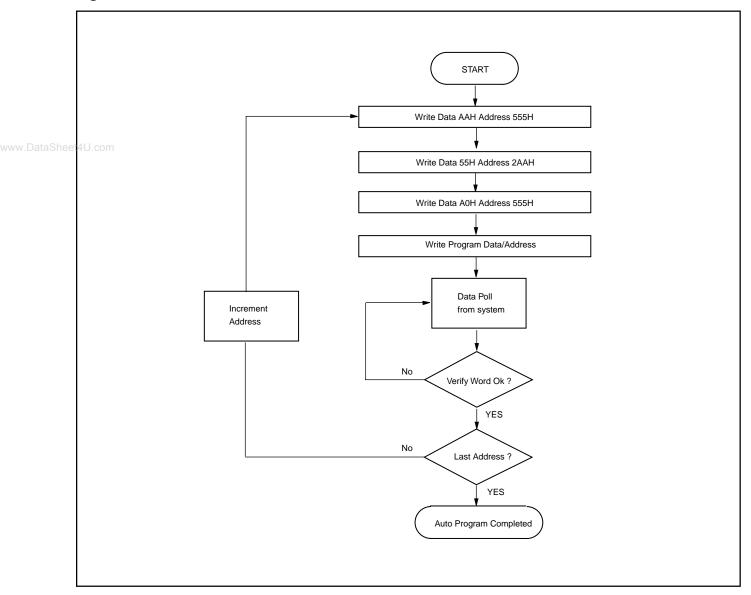




Figure 6. AUTOMATIC PROGRAMMING ALGORITHM FLOWCHART



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Figure 7. WRITE BUFFER PROGRAMMING ALGORITHM FLOWCHART

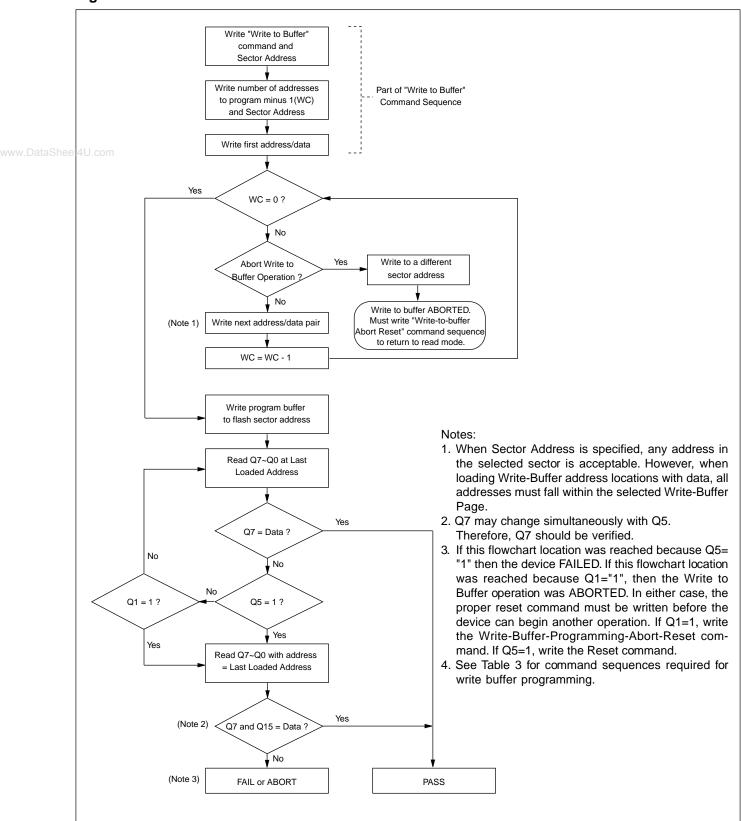
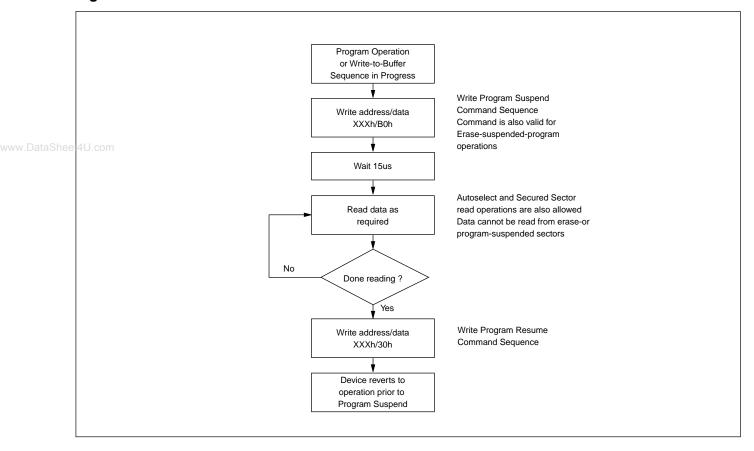




Figure 8. PROGRAM SUSPEND/RESUME FLOWCHART



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Figure 9. AUTOMATIC CHIP/SECTOR ERASE TIMING WAVEFORM

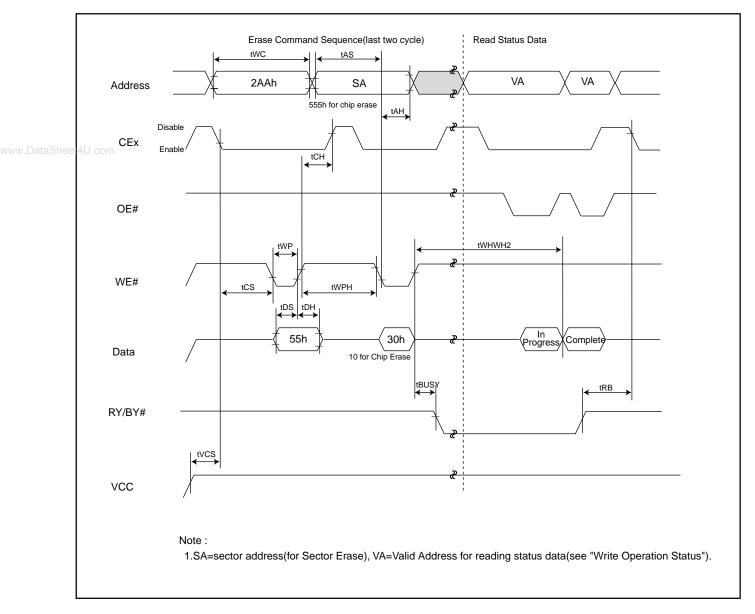




Figure 10. AUTOMATIC CHIP ERASE ALGORITHM FLOWCHART

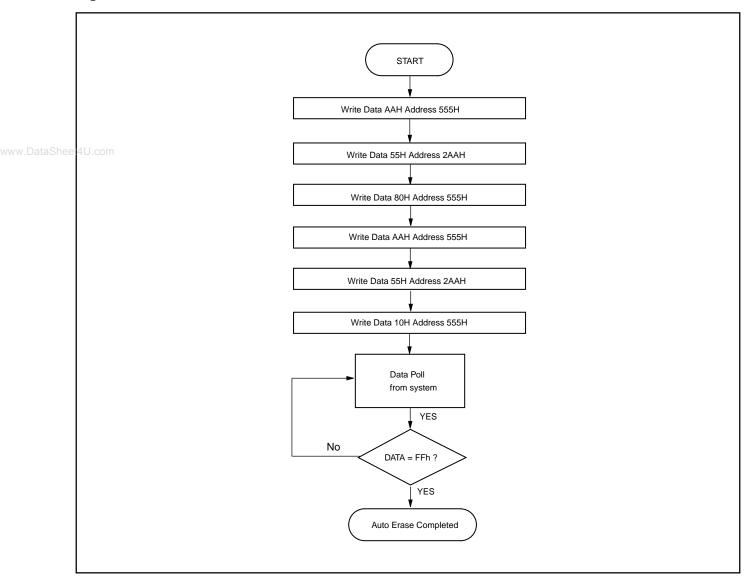
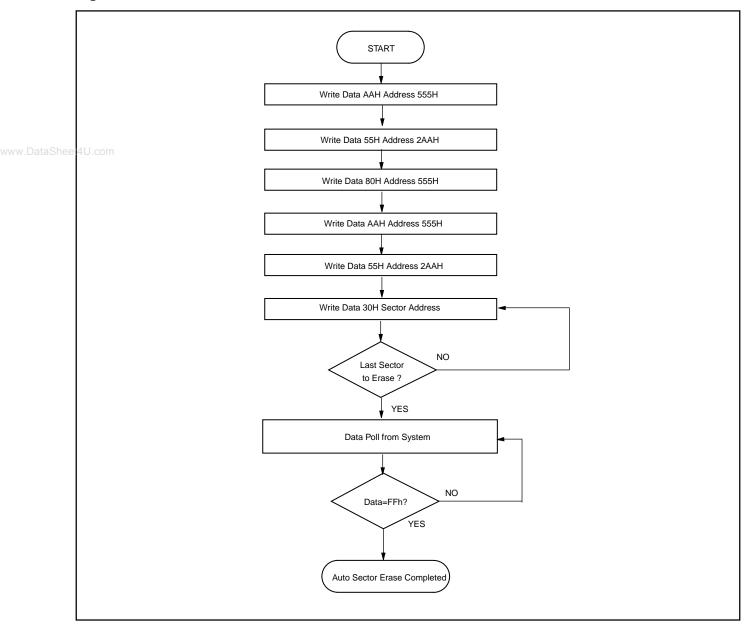




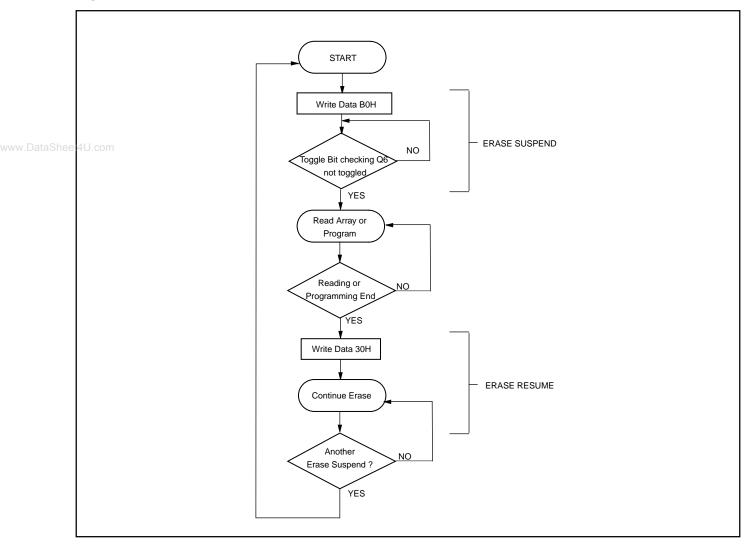
Figure 11. AUTOMATIC SECTOR ERASE ALGORITHM FLOWCHART



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Figure 12. ERASE SUSPEND/RESUME FLOWCHART





### **AC CHARACTERISTICS**

# Alternate CEx Controlled Erase and Program Operations TA=-40°C to 85°C, VCC=2.7V~3.6V (TA=-40°C to 85°C, VCC=3.0V~3.6V for 90R)

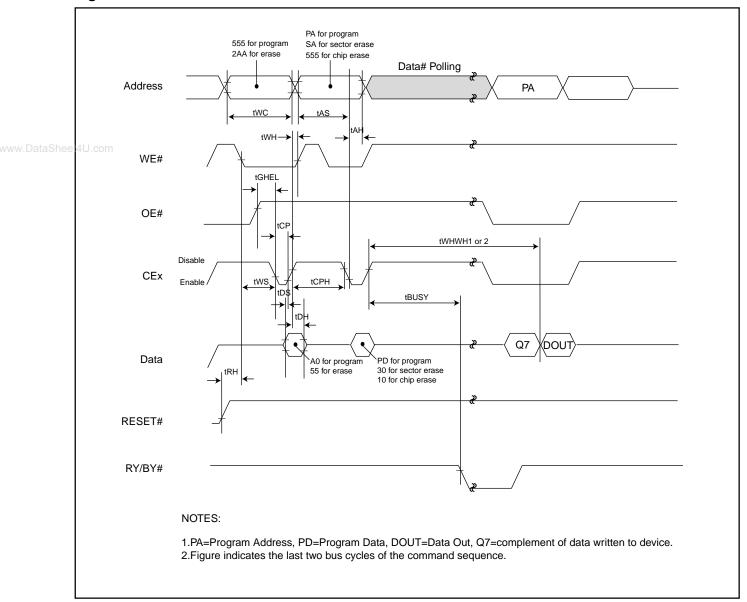
Parameter			Speed O	ptions		
Std.	Description		90R	100	Unit	
tWC	Write Cycle Time (Note 1)		Min	90	100	ns
tAS	Address Setup Time		Min	(	)	ns
tAH	Address Hold Time		Min	4	5	ns
tDS	Data Setup Time		Min	3	5	ns
tDH	Data Hold Time		Min	(	)	ns
tGHEL	Read Recovery Time Before Write		Min	(	)	ns
	(OE# High to WE# Low)					
tWS	WE# Setup Time	Min	0		ns	
tWH	WE# Hold Time	Min	0		ns	
tCP	CEx Pulse Width	Min	35		ns	
tCPH	CEx Pulse Width High		Min	25		ns
	Write Buffer Program Operation (Notes 2,3)		Тур	24	40	us
	Single Word/Byte Program	Byte	Тур	6	0	us
tWHWH1	Operation (Notes 2,5)	Word	Тур	6	0	us
	Accelerated Single Word/Byte	Тур	5	4	us	
	Programming Operation (Notes 2,5)	Тур	5	4	us	
tWHWH2	Sector Erase Operation (Note 2)	•	Тур	0	.5	sec
tRH	RESET HIGH Time Before Write (Note 1)		Min	5	0	ns
tPOLL	Program Valid Before Status Polling (Note 6)		Max	4	4	us

#### Notes:

- 1. Not 100% tested.
- 2. See the "Erase And Programming Performance" section for more information.
- 3. For 1-16 words/1-32 bytes programmed.
- 4. Effective write buffer specification is based upon a 16-word/32-byte write buffer operation.
- 5. Word/Byte programming specification is based upon a single word/byte programming operation not utilizing the write buffer.
- 6. When using the program suspend/resume feature, if the suspend command is issued within tPOLL, tPOLL must be fully re-applied upon resuming the programming operation. If the suspend command is issued after tPOLL, tPOLL is not required again prior to reading the status bits upon resuming.



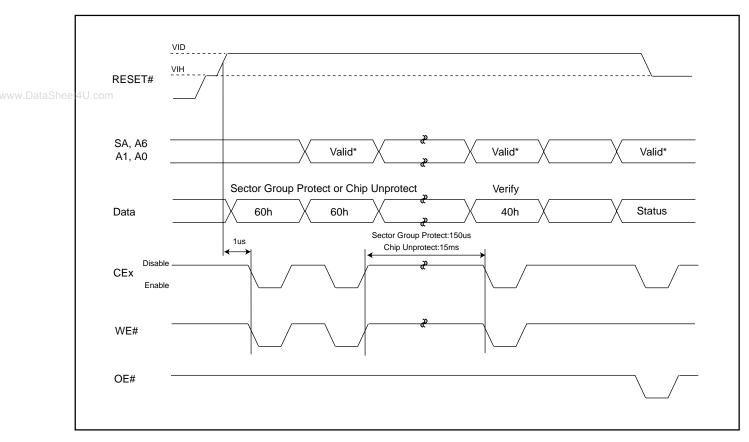
Figure 13. CEx CONTROLLED PROGRAM TIMING WAVEFORM





### SECTOR GROUP PROTECT/CHIP UNPROTECT

Figure 14. Sector Group Protect / Chip Unprotect Waveform (RESET# Control)

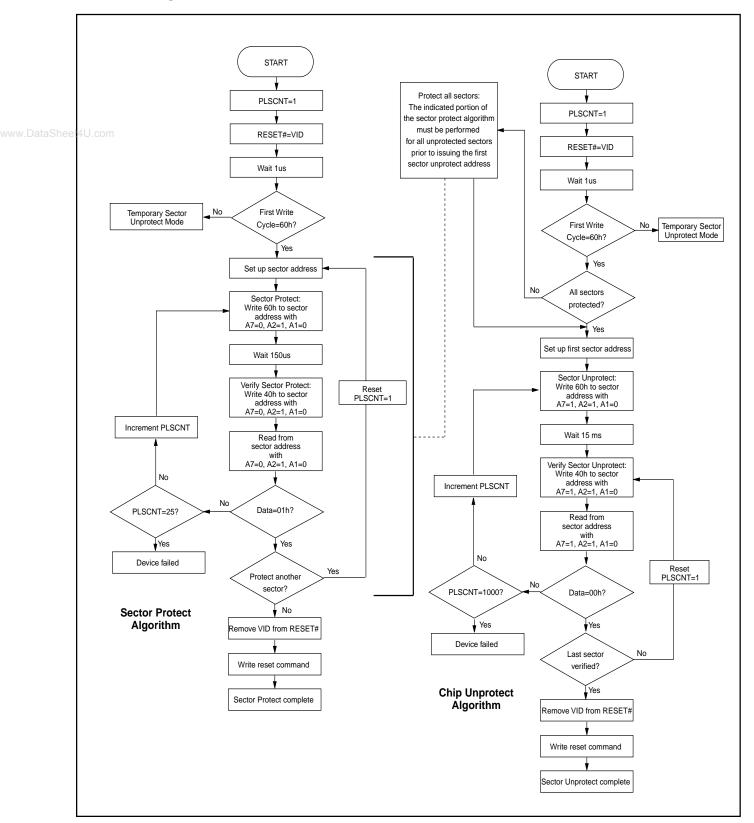


Note: For sector group protect A7=0, A2=1, A1=0. For chip unprotect A7=1, A2=1, A1=0

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Figure 15. IN-SYSTEM SECTOR GROUP PROTECT/CHIP UNPROTECT ALGORITHMS WITH RESET#=VID



### **AC CHARACTERISTICS**

Parameter	Description	Test Setup	All Speed Options	Unit
tVLHT	Voltage transition time	Min.	4	us
tWPP1	Write pulse width for sector group protect	Min.	100	ns
tOESP	OE# setup time to WE# active	Min.	4	us

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Figure 16. SECTOR GROUP PROTECT TIMING WAVEFORM (A10, OE# Control)

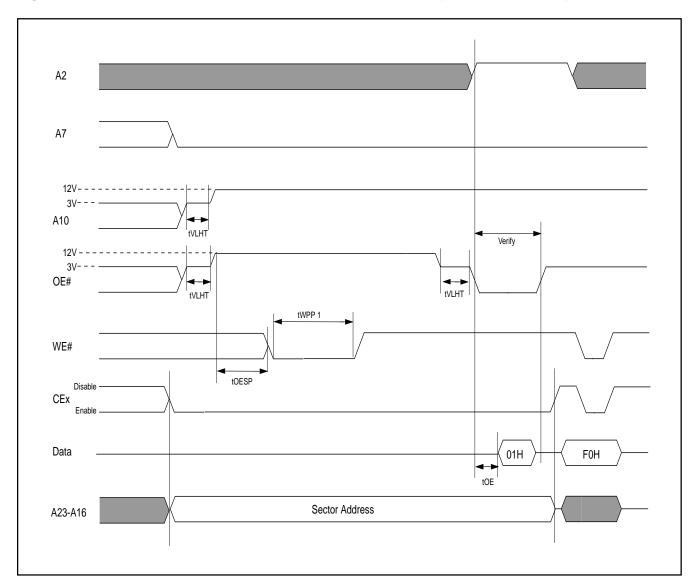




Figure 17. SECTOR GROUP PROTECTION ALGORITHM (A10, OE# Control)

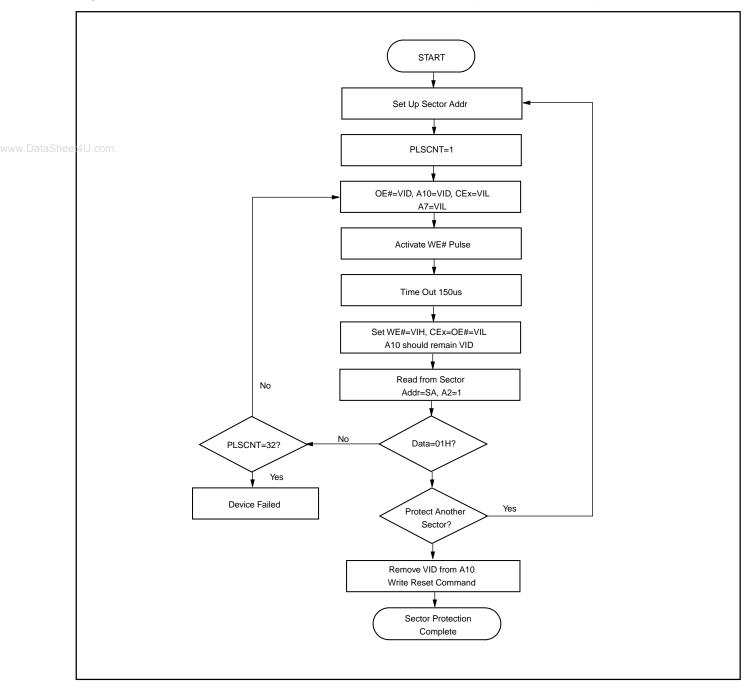




Figure 18. CHIP UNPROTECT TIMING WAVEFORM (A10, OE# Control)

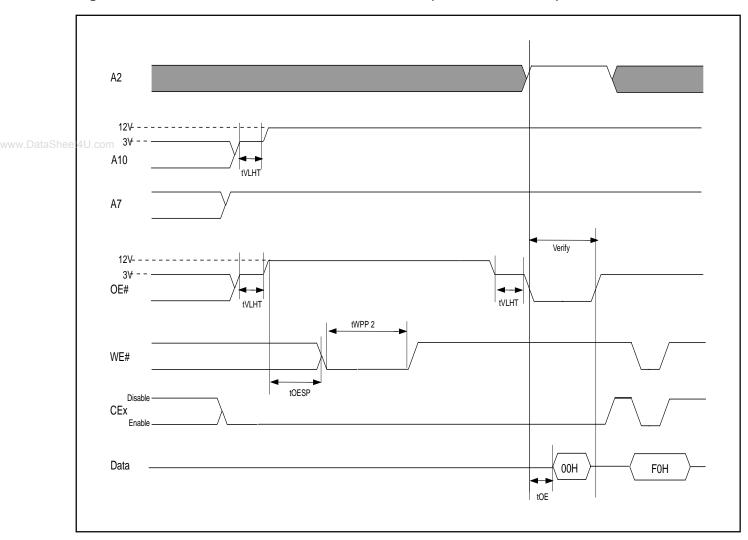
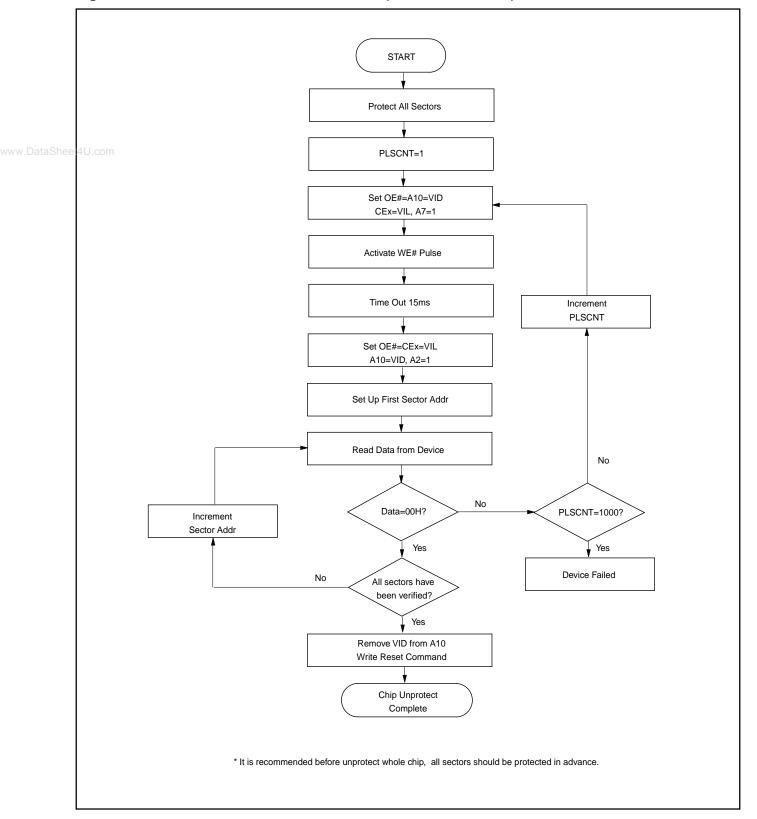




Figure 19. CHIP UNPROTECT FLOWCHART (A10, OE# Control)





### **AC CHARACTERISTICS**

Parameter	Description	Test	All Speed Options	Unit
		Setup		
tVIDR	VID Rise and Fall Time (see Note)	Min	500	ns
tRSP	RESET# Setup Time for Temporary Sector Unprotect	Min	4	us
tRRB	RESET# Hold Time from RY/BY# High for Temporary	Min	4	us
	Sector Group Unprotect			

Figure 20. TEMPORARY SECTOR GROUP UNPROTECT WAVEFORMS

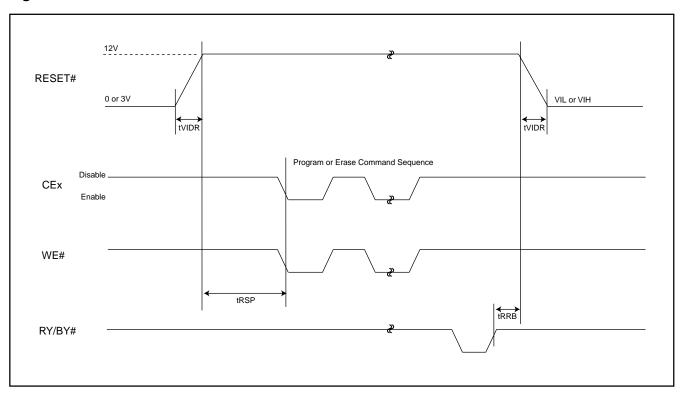
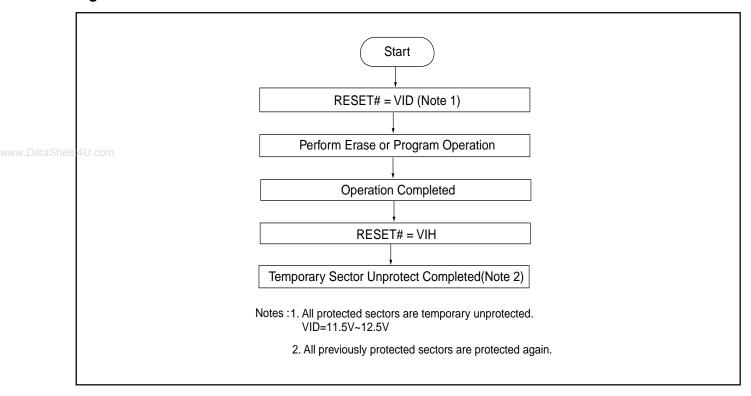




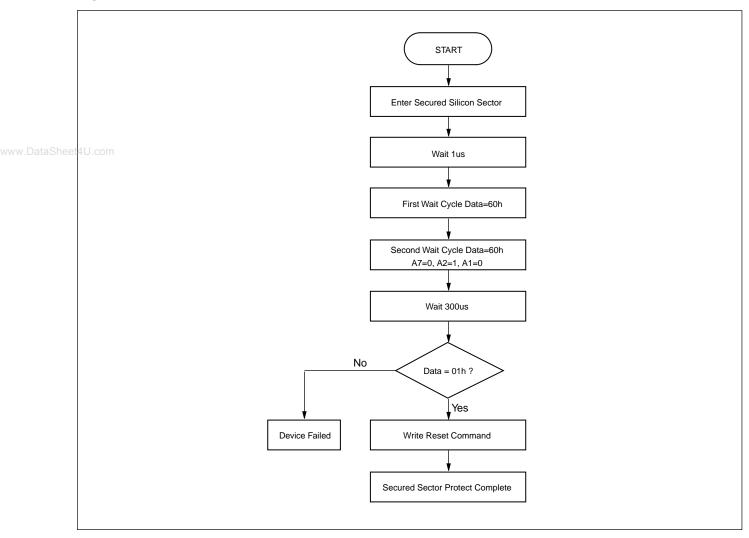
Figure 21. TEMPORARY SECTOR GROUP UNPROTECT FLOWCHART



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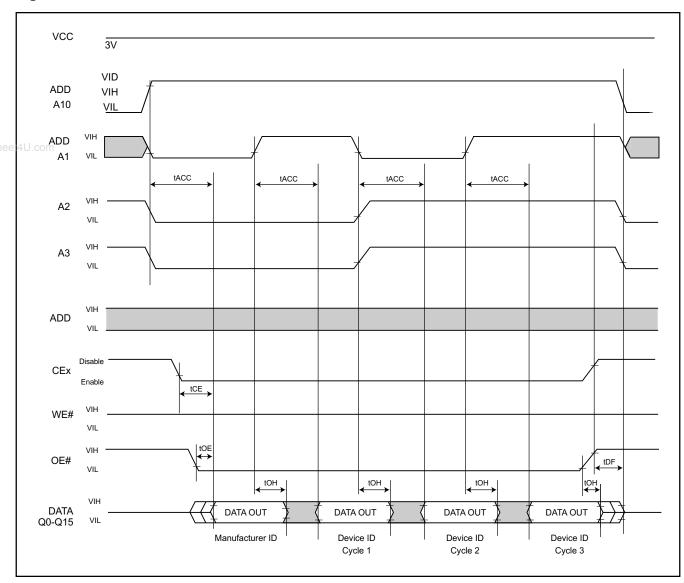


Figure 22. SECURED SILICON SECTOR PROTECTED ALGORITHMS FLOWCHART



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Figure 23. SILICON ID READ TIMING WAVEFORM



### WRITE OPERATION STATUS

Figure 24. DATA# POLLING TIMING WAVEFORMS (DURING AUTOMATIC ALGORITHMS)

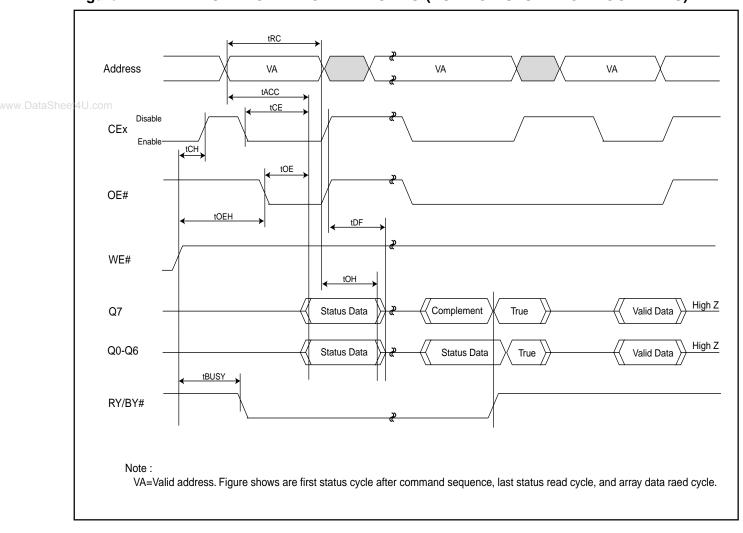
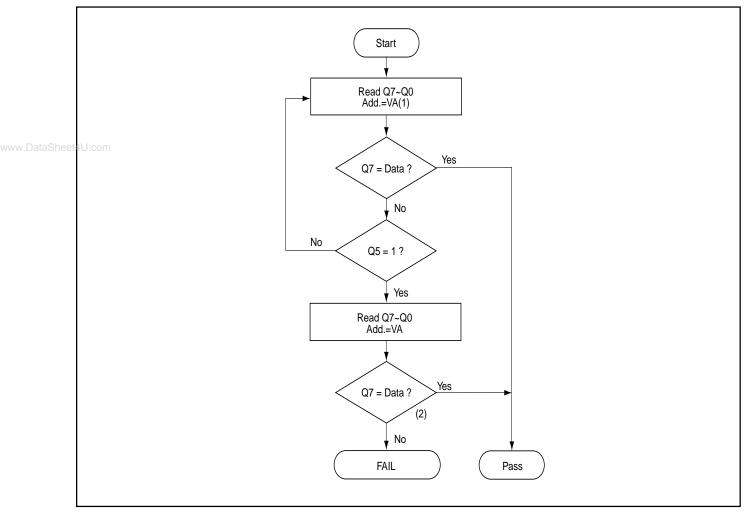


Figure 25. DATA# POLLING ALGORITHM

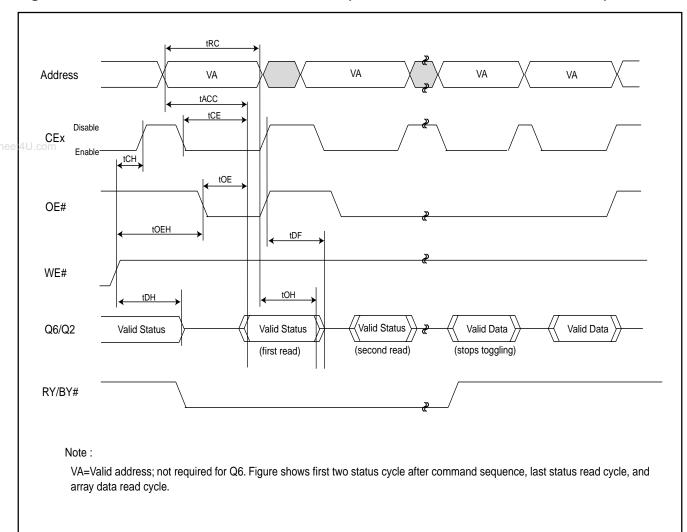


### Notes:

- 1.VA=valid address for programming.
- 2.Q7 should be rechecked even Q5="1" because Q7 may change simultaneously with Q5.

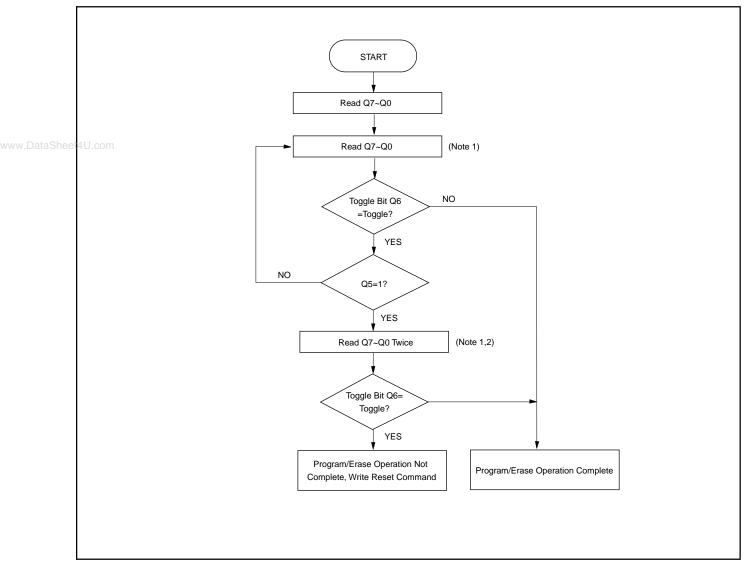


## Figure 26. TOGGLE BIT TIMING WAVEFORMS (DURING AUTOMATIC ALGORITHMS)



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Figure 27. TOGGLE BIT ALGORITHM

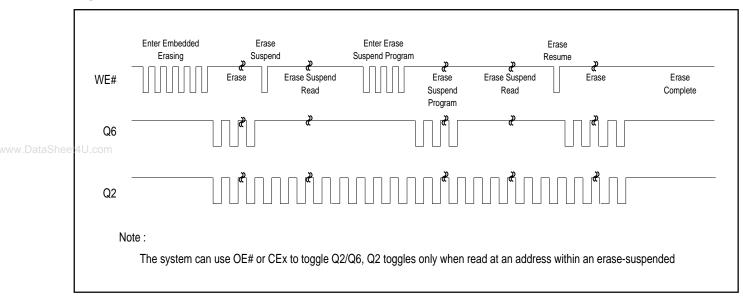


#### Notes:

- 1. Read toggle bit twice to determine whether or not it is toggling.
- 2. Recheck toggle bit because it may stop toggling as Q5 changes to "1".



## Figure 28. Q6 versus Q2





### **ERASE AND PROGRAMMING PERFORMANCE (1)**

PARAMETER	Typ (Note 1)	Max (Note 2)	Unit	Comments
Sector Erase Time	0.5	2	sec	Excludes 00h
				programming
Chip Erase Time	128	256	sec	prior to erasure
				Note 6
Total Write Buffer Program Time (Note 4)	240		us	Excludes
Total Accelerated Effective Write Buffer	200		us	system level
Program Time (Note 4)				overhead
Chip Program Time	126		sec	Note 7

#### Notes:

- 1. Typical program and erase times assume the following conditions: 25° C, 3.0V VCC. Programming specifications assume checkboard data pattern.
- 2. Maximum values are measured at VCC = 3.0 V, worst case temperature. Maximum values are valid up to and including 100,000 program/erase cycles.
- 3. Word/Byte programming specification is based upon a single word/byte programming operation not utilizing the write buffer.
- 4. For 1-16 words or 1-32 bytes programmed in a single write buffer programming operation.
- 5. Effective write buffer specification is calculated on a per-word/per-byte basis for a 16-word/32-byte write buffer operation.
- 6. In the pre-programming step of the Embedded Erase algorithm, all bits are programmed to 00h before erasure.
- 7. System-level overhead is the time required to execute the command sequence(s) for the program command. See Tables 3 for further information on command definitions.
- 8. The device has a minimum erase and program cycle endurance of 100,000 cycles.

### LATCH-UP CHARACTERISTICS

	MIN.	MAX.
Input Voltage with respect to GND on all pins except I/O pins	-1.0V	13.5V
Input Voltage with respect to GND on all I/O pins	-1.0V	VCC + 1.0V
Current	-100mA	+100mA
Includes all pins except VCC. Test conditions: VCC = 3.0V, one pin at a time.		

### **DATA RETENTION**

Parameter	Min	Unit
Minimum Pattern Data Retention Time	20	Years



## **TSOP PIN AND BGA PACKAGE CAPACITANCE**

Parameter Symbol	Parameter Description	Tes	Test Set		MAX	UNIT
CIN	Input Capacitance	VIN=0	TSOP	6	7.5	pF
			CSP	4.2	5.0	pF
COUT	Output Capacitance	VOUT=0	TSOP	8.5	12	pF
			CSP	5.4	6.5	pF
CIN2	Control Pin Capacitance	VIN=0	TSOP	7.5	9	pF
4U.com			CSP	3.9	4.7	рF

### Notes:

- 1. Sampled, not 100% tested.
- 2. Test conditions TA=25° C, f=1.0MHz



## **ORDERING INFORMATION**

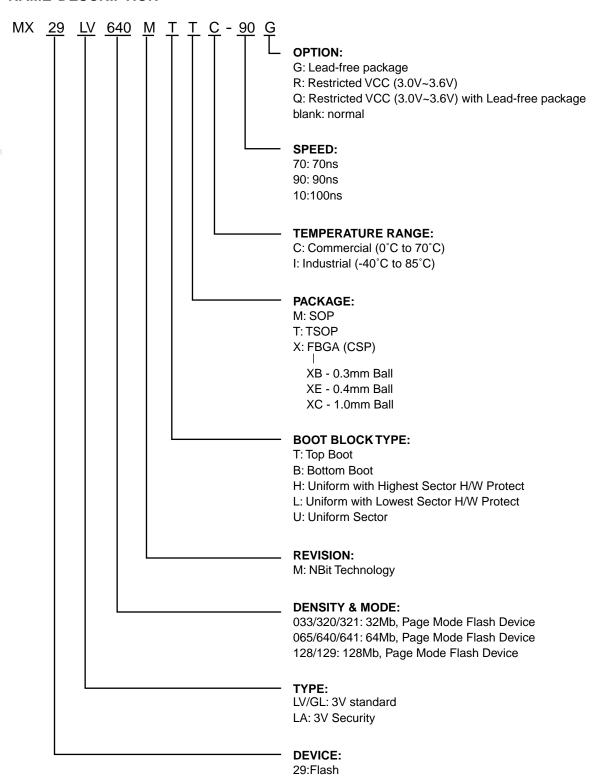
### PLASTIC PACKAGE

PARTNO.			Remark
	(ns)		
MX29LA129MHTI-90R	90	56 Pin TSOP	
		(Normal Type)	
MX29LA129MLTI-90R	90	56 Pin TSOP	
		(Normal Type)	
MX29LA129MHTI-10	100	56 Pin TSOP	
		(Normal Type)	
MX29LA129MLTI-10	100	56 Pin TSOP	
		(Normal Type)	
MX29LA129MHTI-90Q	90	56 Pin TSOP	PB-free
		(Normal Type)	
MX29LA129MLTI-90Q	90	56 Pin TSOP	PB-free
		(Normal Type)	
MX29LA129MHTI-10G	100	56 Pin TSOP	PB-free
		(Normal Type)	
MX29LA129MLTI-10G	100	56 Pin TSOP	PB-free
		(Normal Type)	

P/N:PM171

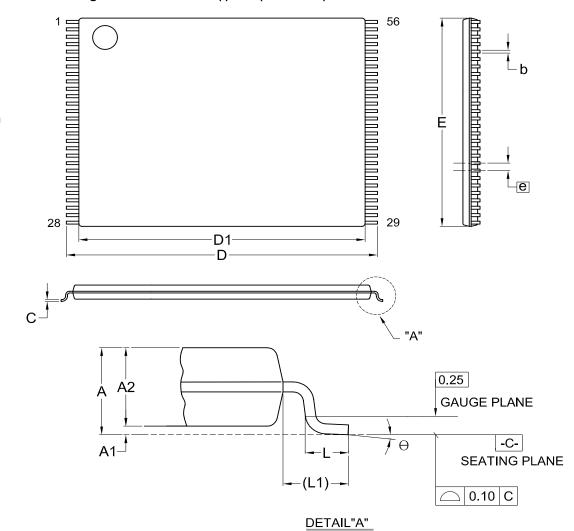


### PART NAME DESCRIPTION



### PACKAGE INFORMATION

Title: Package Outline for TSOP(I) 56L (14X20mm)



Dimensions (inch dimensions are derived from the original mm dimensions)

SY	MBOL	_						- 1	_				
UNIT		Α	A1	A2	b	С	D	D1	E	е	L	L1	Θ
	Min.		0.05	0.95	0.17	0.10	19.80	18.30	13.90		0.50	0.70	0
mm	Nom.	ļ	0.10	1.00	0.20	0.13	20.00	18.40	14.00	0.50	0.60	0.80	5
	Max.	1.20	0.15	1.05	0.27	0.21	20.20	18.50	14.10		0.70	0.90	8
	Min.	-	0.002	0.037	0.007	0.004	0.780	0.720	0.547		0.020	0.028	0
Inch	Nom.		0.004	0.039	0.008	0.005	0.787	0.724	0.551	0.020	0.024	0.031	5
	Max.	0.047	0.006	0.041	0.011	0.008	0.795	0.728	0.555		0.028	0.035	8

DWC NO	REVISION	REFERENCE			
DWG.NO.	REVISION	JEDEC	EIAJ	ISSUE DATE	
6110-1608	4	MO-142			12-01-'03



## **REVISION HISTORY**

Revision No.DescriptionPageDate1.01. Removed title "Preliminary"P1FEB/27/20062. To correct content errorP3

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