# TFT COLOR LCD MODULE 

NL128102BC29-01<br>\section*{48.0 cm (19.0 Type) SXGA}<br>LVDS interface (2port)

## PRELIMINARY DATA SHEET 国 <br> DOD-PD-0410 (2nd edition)

This PRELIMINARY DATA SHEET is updated document from DOD-PD-0104(1).

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## INTRODUCTION

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## CONTENTS

INTRODUCTION ..... 2

1. OUTLINE ..... 4
1.1 STRUCTURE AND PRINCIPLE ..... 4
1.2 APPLICATIONS ..... 4
1.3 FEATURES ..... 4
2. GENERAL SPECIFICATIONS ..... 5
3. BLOCK DIAGRAM .....  .6
4. DETAILED SPECIFICATIONS ..... 7
4.1 MECHANICAL SPECIFICATIONS ..... 7
4.2 ABSOLUTE MAXIMUM RATINGS ..... 7
4.3 ELECTRICAL CHARACTERISTICS ..... 8
4.3.1 LCD panel signal processing board ..... 8
4.3.2 Backlight lamp ..... 9
4.3.3 Power supply voltage ripple ..... 10
4.3.4 Fuse ..... 10
4.4 POWER SUPPLY VOLTAGE SEQUENCE ..... 11
4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS ..... 12
4.5.1 LCD panel signal processing board ..... 12
4.5.2 Backlight lamp ..... 13
4.5.3 Positions of plugs and a socket ..... 14
4.6 SELECTION OF LVDS INPUT MAP ..... 15
4.6.1 Mode A ..... 15
4.6.2 Mode B ..... 16
4.7 DISPLAY COLORS AND INPUT DATA SIGNALS ..... 17
4.8 DISPLAY POSITION ..... 18
4.9 INPUT SIGNAL TIMINGS ..... 18
4.9.1 Timing characteristics ..... 18
4.9.2 Input signal timing chart ..... 19
4.10 OPTICS ..... 20
4.10.1 Optical characteristics ..... 20
4.10.2 Definition of contrast ratio ..... 21
4.10.3 Definition of luminance uniformity ..... 21
4.10.4 Definition of response times ..... 21
4.10.5 Definition of viewing angles ..... 21
5. RELIABILITY TESTS. ..... 22
6. PRECAUTIONS ..... 23
6.1 MEANING OF CAUTION SIGNS ..... 23
6.2 CAUTIONS ..... 23
6.3 ATTENTIONS ..... 23
6.3.1 Handling of the product ..... 23
6.3.2 Environment ..... 24
6.3.3 Characteristics ..... 24
6.3.4 Other ..... 24
7. OUTLINE DRAWINGS ..... 25
7.1 FRONT VIEW ..... 25
7.2 REAR VIEW ..... 26
REVISION HISTORY ..... 27

## 1. OUTLINE

### 1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL128102BC29-01 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.
The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.
Color (Red, Green, Blue) data signals from a host system (e.g. PC, signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.
The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

### 1.2 APPLICATIONS

- Monitor for PC


### 1.3 FEATURES

- Ultra-wide viewing angle
- Wide color gamut
- High contrast
- High resolution
- LVDS interface
- Selectable LVDS input map
- Edge light type (without inverter)


## 2. GENERAL SPECIFICATIONS

| Display area | 376.32 (H) $\times 301.056$ (V) mm (typ.) |
| :---: | :---: |
| Diagonal size of display | 48.0 cm (19.0 inches) |
| Drive system | a-Si TFT active matrix |
| Display color | 16,777,216 colors |
| Pixel | 1,280 (H) $\times 1,024(\mathrm{~V})$ pixels |
| Pixel arrangement | RGB (Red dot, Green dot, Blue dot) vertical stripe |
| Dot pitch | $0.098(\mathrm{H}) \times 0.294(\mathrm{~V}) \mathrm{mm}$ |
| Pixel pitch | $0.294(\mathrm{H}) \times 0.294(\mathrm{~V}) \mathrm{mm}$ |
| Module size | $404.2(\mathrm{~W}) \times 330.0$ (H) $\times 22.0$ (D) mm (typ.) |
| Weight | 2,900 g (typ.) |
| Contrast ratio | 450:1 (typ.) |
| Viewing angle | At the contrast ratio $\geq 10: 1$ <br> - Horizontal: Right side $85^{\circ}$ (typ.), Left side $85^{\circ}$ (typ.) <br> - Vertical: Up side $85^{\circ}$ (typ.), Down side $85^{\circ}$ (typ.) |
| Designed viewing direction | Viewing angle with optimum grayscale ( $\gamma=2.2$ ): normal axis |
| Polarizer surface | Antiglare |
| Polarizer pencil-hardness | 2H (min.) [by JIS K5400] |
| Color gamut | At LCD panel center <br> 72 \% (typ.) [against NTSC color space] |
| Response time | $\begin{aligned} & \text { Ton+Toff }(10 \% \hookleftarrow \rightarrow 90 \%) \\ & \text { (25) ms (typ.) } \end{aligned}$ |
| Luminance | $\begin{aligned} & \text { At IBL }=6.0 \mathrm{mArms} / \text { lamp } \\ & (300) \mathrm{cd} / \mathrm{m}^{2}(\text { typ. }) \end{aligned}$ |
| Signal system | LVDS 2 port <br> 8bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE) |
| Power supply voltage | LCD panel signal processing board: 5.0 V |
| Backlight | Edge light type: 6 cold cathode fluorescent lamps (without inverter) |
| Power consumption | At IBL=6.0mArms / lamp and checkered flag pattern 26.8 W (typ., Power dissipation of the inverter does not include.) |

## 3. BLOCK DIAGRAM



Note1: Connections between GND (Signal ground), FG (Frame ground) and VBLC (Lamp low voltage terminal) in the product

| GND - FG | Not connected |
| :--- | :--- |
| GND - VBLC | Not connected |
| FG - VBLC | Not connected |

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that GND, FG and customer inverter ground are connected together in customer equipment.

## 4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

| Parameter | Specification |  | Unit |
| :---: | :---: | :---: | :---: |
| Module size | $\begin{gathered} \hline 404.2 \pm 0.5(\mathrm{~W}) \times 330.0 \pm 0.5(\mathrm{H}) \times 22.0 \pm 0.3(\mathrm{D}) \\ \text { Note1 } \end{gathered}$ | Note2 | mm |
| Display area | $376.32(\mathrm{H}) \times 301.056(\mathrm{~V})$ | Note2 | mm |
| Weight | 2,900 (typ.), 3,100 (max.) |  | g |

Note1: Excluding lamp cable and cable clamp.
Note2: See "7. OUTLINE DRAWINGS".

### 4.2 ABSOLUTE MAXIMUM RATINGS

| Parameter |  |  | Symbol | Rating | Unit | Remarks |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Power supply voltage | LCD panel signal processing board |  | VDD | -0.3 to +6.0 | V | $\mathrm{Ta}=25^{\circ} \mathrm{C}$ |
|  | Lamp voltage |  | VBLH | 2,000 | Vrms |  |
| Input voltage for signals | Display signals Note1 |  | VD | -0.3 to +2.8 | V | $\begin{gathered} \mathrm{Ta}=25^{\circ} \mathrm{C} \\ \mathrm{VDD}=5.0 \mathrm{~V} \end{gathered}$ |
|  | Function signal Note2 |  | VF |  | V |  |
| Storage temperature |  |  | Tst | -20 to +60 | ${ }^{\circ} \mathrm{C}$ | - |
| Operating temperature |  | Front surface | TopF | 0 to +55 | ${ }^{\circ} \mathrm{C}$ | Note3 |
|  |  | Rear surface | TopR | 0 to (+60) | ${ }^{\circ} \mathrm{C}$ | Note4 |
| Relative humidity Note5 |  |  | RH | $\leq 95$ | \% | $\mathrm{Ta} \leq 40^{\circ} \mathrm{C}$ |
|  |  |  | $\leq 85$ | \% | $40<\mathrm{Ta} \leq 50^{\circ} \mathrm{C}$ |  |
|  |  |  | $\leq 70$ | \% | $50<\mathrm{Ta} \leq 55^{\circ} \mathrm{C}$ |  |
| Absolute humidity Note5 |  |  |  | AH | $\begin{aligned} & \leq 73 \\ & \text { Note6 } \end{aligned}$ | $\mathrm{g} / \mathrm{m}^{3}$ | $\mathrm{Ta}>55^{\circ} \mathrm{C}$ |
| Operating altitude |  |  |  | - | $\leq 4,850$ | m | $0^{\circ} \mathrm{C} \leq \mathrm{Ta} \leq 55^{\circ} \mathrm{C}$ |
| Storage altitude |  |  | - | $\leq 13,600$ | m | $-20^{\circ} \mathrm{C} \leq \mathrm{Ta} \leq 60^{\circ} \mathrm{C}$ |

Note1: Display signals are DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-
Note2: Function signal is TxSEL.
Note3: Measured at center of LCD panel surface (including self-heat)
Note4: Measured at center of LCD module's rear shield surface (including self-heat)
Note5: No condensation
Note6: $\mathrm{Ta}=55^{\circ} \mathrm{C}, \mathrm{RH}=70 \%$

### 4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

| Parameter |  | Symbol | min. | typ. | max. | Unit | Remarks |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Power supply voltage |  | VDD | 4.5 | 5.0 | 5.5 | V | - |
| Power supply current |  | IDD | - | (680) <br> Notel | $\begin{aligned} & \hline(1,400) \\ & \text { Note2 } \end{aligned}$ | mA | at $\mathrm{VDD}=5.0 \mathrm{~V}$ |
| Permissible ripple voltage |  | VRP | - | - | 100 | mVp-p | for VDD |
| Differential input threshold voltage for LVDS receiver | High | VTH | - | - | +100 | mV | at $\mathrm{VCM}=1.2 \mathrm{~V}$ <br> Note3 |
|  | Low | VTL | -100 | - | - | mV |  |
| Terminating resistance |  | RT | - | 100 | - | $\Omega$ | - |
| Input voltage for TxSEL signal | High | VFH | High must be Open. |  |  | - | TxSEL <br> Note4 |
|  | Low | VFL | - | - | 0.5 | V |  |
| Input current for TxSEL signal |  | IFL | -80 | - | +10 | $\mu \mathrm{A}$ |  |

Note1: Checkered flag pattern [by EIAJ ED-2522]
Note2: Pattern for maximum current
Note3: Common mode voltage for LVDS receiver
Note4: TxSEL is pulled-up in the product. (Pull-up resistance: $50 \mathrm{k} \Omega$ )
4.3.2 Backlight lamp

| Parameter | Symbol | min. | typ. | max. | Unit | Remarks |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Lamp current | IBL | 3.5 | 6.0 | 7.0 | mArms | at $\mathrm{IBL}=6.0 \mathrm{mArms}$ : <br> (300) $\mathrm{cd} / \mathrm{m}^{2}$ <br> Note3 |
| Lamp voltage | VBLH | - | (650) | - | Vrms | Note2, Note3 |
| Lamp starting voltage | VS | $(1,350)$ | - | - | Vrms | $\begin{gathered} \mathrm{Ta}=25^{\circ} \mathrm{C} \\ \text { Note2, Note3 } \\ \hline \end{gathered}$ |
|  |  | $(1,550)$ | - | - | Vrms | $\mathrm{Ta}=0^{\circ} \mathrm{C}$ <br> Note2, Note3 |
| Lamp oscillation frequency | FO | (40) | 48 | (55) | kHz | Note4 |

Note1: This product consists of 6 backlight lamps, and these specifications are for each lamp.

Note2: The lamp voltage cycle between lamps should be kept on a same phase. "VS" and "VBLH" are the voltage value between low voltage side (Cold) and high voltage side (Hot).

Note3: The asymmetric ratio of working waveform for lamps (Power supply voltage peak ratio, power supply current peak ratio and waveform space ratio) should be less than $5 \%$ (See the following figure.). If the waveform is asymmetric, DC (Direct current) element apply into the lamp. In this case, a lamp lifetime may be shortened, because a distribution of a lamp enclosure substance inclines toward one side between low voltage terminal (Cold terminal) and high voltage terminal (Hot terminal).


Pa: Supply voltage/current peak for positive, Pb : Supply voltage/current peak for negative Sa : Waveform space for positive part, Sb : Waveform space for negative part

Note4: In case "FO" is not the recommended value, beat noise may display on the screen, because of interference between "FO" and "1/th". Recommended value of "FO" is as following.

$$
\mathrm{FO}=\frac{1}{4} \times \frac{1}{\text { th }} \times(2 n-1)
$$

th: Horizontal cycle (See "4.9.1 Timing characteristics".)
n : Natural number (1, 2, 3 $\ldots \ldots .$. )
Note5: Method of lamp cable installation may invite fluctuation of lamp current and voltage or asymmetric of lamp working waveform. When designing method of lamp cable installation, evaluate the fluctuation of lamp current, voltage and working waveform sufficiently.

### 4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

| Power supply voltage |  | Ripple voltage Note1 <br> (Measure at input terminal of power supply) | Unit |
| :---: | :---: | :---: | :---: |
| VDD | 5.0 V | $\leq 100$ | $\mathrm{mVp}-\mathrm{p}$ |

Note1: The permissible ripple voltage includes spike noise.

### 4.3.4 Fuse

| Parameter | Fuse |  | Rating | Fusing current | Remarks |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | Type | Supplier |  |  |  |
| VDD | (FSC16402AB) | KAMAYA ELECTRIC Co., Ltd. | (4.0 A) | $\begin{gathered} (8 \mathrm{~A}), \\ (5 \mathrm{~s} \text { max. }) \end{gathered}$ | Note1 |
|  |  |  | (32 V) |  |  |

Note1: The power supply capacity should be more than the fusing current. If the power supply capacity is less than the fusing current, the fuse may not blow for a short time, and then nasty smell, smoking and so on may occur.

### 4.4 POWER SUPPLY VOLTAGE SEQUENCE

VDD
Note1, Note4

Display signals*
TxSEL signal
Note2


* These signals should be measured at the terminal of $100 \Omega$ resistance.

Note1: In terms of voltage variation (voltage drop) while VDD rising edge is below (4.5)V, a protection circuit may work, and then this product may not work.
Note2: Display signals (DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-) and TxSEL signal must be " 0 " voltage, exclude the VALID period (See above sequence diagram). If these signals are higher than 0.3 V , the internal circuit is damaged. If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If customer stops the display and function signals, they should be cut VDD.
Note3: VDD should be 4.5 V or more while VDD ON period.
Note4: The backlight power supply voltage should be inputted within the valid period of display and function signals, in order to avoid unstable data display.

### 4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

### 4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): FI-X30SL-HF (Japan Aviation Electronics Industry Limited (JAE)) Adaptable plug: FI-X30C/ FI-30H/ FI-X30M (Japan Aviation Electronics Industry Limited (JAE))

| Pin No. | Symbol | Signal | Remarks |
| :---: | :---: | :---: | :---: |
| 1 | DA0- | Odd pixel data 0 | Note 1 |
| 2 | DA0+ |  |  |
| 3 | DA1- | Odd pixel data 1 | Note 1 |
| 4 | DA1+ |  |  |
| 5 | DA2- | Odd pixel data 2 | Note 1 |
| 6 | DA2+ |  |  |
| 7 | GND | Ground | - |
| 8 | CKA- | Odd pixel clock | Note 1 |
| 9 | CKA+ |  |  |
| 10 | DA3- | Odd pixel data 3 | Note 1 |
| 11 | DA3+ |  |  |
| 12 | DB0- | Even pixel data 0 | Note 1 |
| 13 | DB0+ |  |  |
| 14 | GND | Ground | - |
| 15 | DB1- | Even pixel data 1 | Note 1 |
| 16 | DB1+ |  |  |
| 17 | GND | Ground | - |
| 18 | DB2- | Even pixel data 2 | Note 1 |
| 19 | DB2+ |  |  |
| 20 | CKB- | Even pixel clock | Note 1 |
| 21 | CKB+ |  |  |
| 22 | DB3- | Even pixel data 3 | Note 1 |
| 23 | DB3+ |  |  |
| 24 | GND | Ground | - |
| 25 | TxSEL | Selection of LVDS input map | High or Open: Mode A Low: <br> Mode B |
|  |  |  | Note2, Note3 |
| 26 | RSVD | - | Keep this pin Open. |
| 27 | N.C. | - | Keep this pin Open. |
| 28 | VDD | Power supply | - |
| 29 |  |  |  |
| 30 |  |  |  |

Note1: Twist pair wires with $100 \Omega$ (Characteristic impedance) should be connected between LCD panel signal processing board and LVDS transmitter.
Note2: TxSEL is pulled-up in the product. (Pull-up resistor: $50 \mathrm{k} \Omega$ )
Note3: See "4.6 SELECTION OF LVDS INPUT MAP".

### 4.5.2 Backlight lamp

## Attention: VBLH and VBLC must be connected correctly. If customer connects wrongly, customer will be hurt and the module will be broken.

CN201 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)
Adaptable socket: SM02B-BHSS-1-TB (J.S.T Mfg. Co., Ltd.)

| Pin No. | Symbol | Signal | Remarks |
| :---: | :---: | :---: | :---: |
| 1 | VBLH | High voltage (Hot) | Cable color: Pink |
| 2 | VBLC | Low voltage (Cold) | Cable color: Gray |

CN202 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)
Adaptable socket: SM02B-BHSS-1-TB (J.S.T Mfg. Co., Ltd.)

| Pin No. | Symbol | Signal | Remarks |
| :---: | :---: | :---: | :---: |
| 1 | VBLH | High voltage (Hot) | Cable color: White |
| 2 | VBLC | Low voltage (Cold) | Cable color: Gray |

CN203 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)
Adaptable socket:
SM02B-BHSS-1-TB (J.S.T Mfg. Co., Ltd.)

| Pin No. | Symbol | Signal | Remarks |
| :---: | :---: | :---: | :---: |
| 1 | VBLH | High voltage (Hot) | Cable color: Red |
| 2 | VBLC | Low voltage (Cold) | Cable color: Gray |

CN204 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)
Adaptable socket: SM02B-BHSS-1-TB (J.S.T Mfg. Co., Ltd.)

| Pin No. | Symbol | Signal | Remarks |
| :---: | :---: | :---: | :---: |
| 1 | VBLH | High voltage (Hot) | Cable color: Pink |
| 2 | VBLC | Low voltage (Cold) | Cable color: Gray |

CN205 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)
Adaptable socket:
SM02B-BHSS-1-TB (J.S.T Mfg. Co., Ltd.)

| Pin No. | Symbol | Signal | Remarks |
| :---: | :---: | :---: | :---: |
| 1 | VBLH | High voltage (Hot) | Cable color: White |
| 2 | VBLC | Low voltage (Cold) | Cable color: Gray |

CN206 plug (LCD module side): BHSR-02VS-1 (J.S.T Mfg. Co., Ltd.)
Adaptable socket: SM02B-BHSS-1-TB (J.S.T Mfg. Co., Ltd.)

| Pin No. | Symbol | Signal | Remarks |
| :---: | :---: | :---: | :---: |
| 1 | VBLH | High voltage (Hot) | Cable color: Red |
| 2 | VBLC | Low voltage (Cold) | Cable color: Gray |

### 4.5.3 Positions of plugs and a socket


4.6 SELECTION OF LVDS INPUT MAP
4.6.1 Mode A

4.6.2 Mode B


Note1: LSB (Least Significant Bit) - RA0, GA0, BA0, RB0, GB0, BB0
MSB (Most Significant Bit) - RA7, GA7, BA7, RB7, GB7, BB7
Note2: Twist pair wires with $100 \Omega$ (Characteristic impedance) should be connected between LCD panel signal processing board and LVDS transmitter.
Note3: Input signal RSVD is not used inside the product. It is recommended that these signals are set to Low.

### 4.7 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display in equivalent to $16,777,216$ colors in 256 gray scales. Also the relation between display colors and input data signals is as the following table.


### 4.8 DISPLAY POSITION

| $\mathrm{D}(1,1)$ | $\mathrm{D}(2,1)$ |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| RA | GA | BA | RB | GB | BB |


| $\uparrow$ |  |  |  |
| :---: | :---: | :---: | :---: |
| $\mathrm{D}(1,1)$ | $\mathrm{D}(2,1)$ |  | $\mathrm{D}(1280,1)$ |
| $\mathrm{D}(1,2)$ | $\mathrm{D}(2,2)$ | $\cdots$ | $\mathrm{D}(1280,2)$ |
|  |  | $\bullet$ |  |
| $\bullet$ | $\bullet$ | $\bullet$ | $\bullet$ |
| $\bullet$ | $\bullet$ | $\bullet$ | $\bullet$ |
| $\bullet$ | $\bullet$ | $\bullet$ | $\bullet$ |
| $\bullet$ | $\bullet$ | $\bullet$ | $\bullet$ |
| $\bullet$ | $\bullet$ | $\bullet$ | $\bullet$ |
| $\mathrm{D}(1,1024)$ | $\mathrm{D}(2,1024)$ |  | $\mathrm{D}(1280,1024)$ |

### 4.9 INPUT SIGNAL TIMINGS

4.9.1 Timing characteristics

| Parameter |  |  | Symbol | min. | typ. | max. | Unit | Remarks |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| CLK | Frequency |  | - | (49) | 54 | (59) | MHz | 18.52 ns (typ.) |
|  | Duty |  | - | - |  |  | - | Note2 |
|  | Rise time, Fall time |  | - |  |  |  | ns |  |
| DATA | CLK-DATA | Setup time | - | - |  |  | ns | Note2 |
|  |  | Hold time | - |  |  |  | ns |  |
|  | Rise time, Fall time |  | - |  |  |  | ns |  |
| DE | Horizontal | Cycle | th | (12.3) | 15.63 | 20.59 | $\mu \mathrm{s}$ | 64.0 kHz (typ.) Note1, Note2, Note3 |
|  |  |  |  | (660) | 844 | 1,024 | CLK |  |
|  |  | Display period | thd | 640 |  |  | CLK |  |
|  | Vertical (One frame) | Cycle | tv | (13.1) | 16.6 | (17.5) | ms | $\begin{aligned} & \text { 60.0 Hz (typ.) } \\ & \text { Note1 } \end{aligned}$ |
|  |  |  |  | $(1,030)$ | 1,066 | - | H |  |
|  |  | Display period | tvd | 1,024 |  |  | H |  |
|  | CLK-DE | Setup time | - | - |  |  | ns | Note2 |
|  |  | Hold time | - |  |  |  | ns |  |
|  | Rise time, Fall time |  | - |  |  |  | ns |  |

Note1: Definition of parameters is as follows.

$$
\mathrm{tc}=1 \mathrm{CLK}, \mathrm{th}=1 \mathrm{H}
$$

Note2: See the data sheet of LVDS transmitter.
Note3: "th" must keep the fluctuation within $\pm 1$ CLK, because of avoidance of image sticking.
4.9.2 Input signal timing chart

Horizontal timing


Note1: DATA $(A)=$ RA0-RA7, GA0-GA7, BA0-BA7 DATA (B) $=$ RB0-RB7, GB0-GB7, BB0-BB7

## 4．10 OPTICS

4．10．1 Optical characteristics
（Note1，Note2）

| Parameter |  | Condition | Symbol | min． | typ． | max． | Unit | Measuring instrument | Remarks |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Luminance |  | White at center $\theta \mathrm{R}=0^{\circ}, \theta \mathrm{L}=0^{\circ}, \theta \mathrm{U}=0^{\circ}, \theta \mathrm{D}=0^{\circ}$ | L | （220） | （300） | － | $\mathrm{cd} / \mathrm{m}^{2}$ | SR－3 | － |
| Contrast ratio |  | White／Black at center $\theta \mathrm{R}=0^{\circ}, \theta \mathrm{L}=0^{\circ}, \theta \mathrm{U}=0^{\circ}, \theta \mathrm{D}=0^{\circ}$ | CR | （300） | 450 | － | － | SR－3 | Note3 |
| Luminance uniformity |  | － | LU | － | 1.2 | 1.3 | － | BM－5A | Note4 |
| Chromaticity | White | $\mathbf{x}$ coordinate | Wx | － | 0.313 | － | － | SR－3 | Note5 |
|  |  | y coordinate | Wy | － | 0.329 | － | － |  |  |
|  | Red | $\mathbf{x}$ coordinate | Rx | － | （0．65） | － | － |  |  |
|  |  | y coordinate | Ry | － | （0．33） | － | － |  |  |
|  | Green | $\mathbf{x}$ coordinate | Gx | － | （0．29） | － | － |  |  |
|  |  | y coordinate | Gy | － | （0．62） | － | － |  |  |
|  | Blue | $\mathbf{x}$ coordinate | Bx | － | （0．14） | － | － |  |  |
|  |  | y coordinate | By | － | （0．09） | － | － |  |  |
| Color gamut |  | $\theta \mathrm{R}=0^{\circ}, \theta \mathrm{L}=0^{\circ}, \theta \mathrm{U}=0^{\circ}, \theta \mathrm{D}=0^{\circ}$ at center，against NTSC color space | C | 65 | 72 | － | \％ |  |  |
| Response time |  | Black to white | Ton | － | （12） | （25） | ms | BM－5A | Note6 |
|  |  | White to black | Toff | － | （13） | （25） | ms |  | Note7 |
| Viewing angle | Right | $\theta \mathrm{U}=0^{\circ}, \theta \mathrm{D}=0^{\circ}, \mathrm{CR} \geq 10$ | 日R | 70 | 85 | － | － | BM－5A | Note8 |
|  | Left | $\theta \mathrm{U}=0^{\circ}, \theta \mathrm{D}=0^{\circ}, \mathrm{CR} \geq 10$ | $\theta \mathrm{L}$ | 70 | 85 | － | 。 |  |  |
|  | Up | $\theta \mathrm{R}=0^{\circ}, \theta \mathrm{L}=0^{\circ}, \mathrm{CR} \geq 10$ | $\theta \mathrm{U}$ | 70 | 85 | － | 。 |  |  |
|  | Down | $\theta \mathrm{R}=0^{\circ}, \theta \mathrm{L}=0^{\circ}, \mathrm{CR} \geq 10$ | $\theta \mathrm{D}$ | 70 | 85 | － | 。 |  |  |

Note1：These are initial characteristics．
Note2：Measurement conditions are as follows．
$\mathrm{Ta}=25^{\circ} \mathrm{C}, \mathrm{VDD}=5.0 \mathrm{~V}, \mathrm{IBL}=6.0 \mathrm{mArms} / \mathrm{lamp}$ ，Display mode： SXGA ，Horizontal cycle $=$ 64.0 kHz ，Vertical cycle $=60.0 \mathrm{~Hz}$

Optical characteristics are measured at luminance saturation after 20minutes from working the product，in the dark room．Also measurement method for luminance is as follows．


Note3：See＂4．10．2 Definition of contrast ratio＂．
Note4：See＂4．10．3 Definition of luminance uniformity＂．
Note5：These coordinates are found on CIE 1931 chromaticity diagram．
Note6：Product surface temperature： $\operatorname{TopF}=(30)^{\circ} \mathrm{C}$
Note7：See＂4．10．4 Definition of response times＂．
Note8：See＂4．10．5 Definition of viewing angles＂．

### 4.10.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

$$
\text { Contrast ratio }(\mathrm{CR})=\frac{\text { Luminance of white screen }}{\text { Luminance of black screen }}
$$

### 4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

$$
\text { Luminance uniformity }(\mathrm{LU})=\frac{\text { Maximum luminance from① to (5) }}{\text { Minimum luminance from © } 1 \text { to (5) }}
$$

The luminance is measured at near the 5 points shown below.


### 4.10.4 Definition of response times

Response time is measured, the luminance changes from " black " to " white ", or " white " to " black " on the same screen point, by photo-detector. Ton is the time it takes the luminance change from $10 \%$ up to $90 \%$. Also Toff is the time it takes the luminance change from $90 \%$ down to $10 \%$ (See the following diagram.).

4.10.5 Definition of viewing angles


## 5. RELIABILITY TESTS

| Test item |  | Condition | Judgment | Note1 |
| :---: | :---: | :---: | :---: | :---: |
| High temperature and humidity (Operation) |  | (1) $60 \pm 2^{\circ} \mathrm{C}, \mathrm{RH}=60 \%$, 240 hours <br> (2) Display data is white. | No display malfunctions |  |
| Heat cycle (Operation) |  | (1) $0 \pm 3{ }^{\circ} \mathrm{C} \ldots$ hour $55 \pm 3^{\circ} \mathrm{C}$... 1hour <br> (2) 50cycles, 4hours/cycle <br> (3) Display data is white. |  |  |
| Thermal shock (Non operation) |  | (1) $-20 \pm 3^{\circ} \mathrm{C} \ldots 30$ minutes $60 \pm 3^{\circ} \mathrm{C} \ldots 30$ minutes <br> (2) 100 cycles, 1 hour/cycle <br> (3) Temperature transition time is within 5 minutes. |  |  |
| Vibration (Non operation) |  | (1) 5 to $100 \mathrm{~Hz}, 11.76 \mathrm{~m} / \mathrm{s}^{2}$ <br> (2) 1 minute/cycle <br> (3) $\mathrm{X}, \mathrm{Y}, \mathrm{Z}$ direction <br> (4) 10 times each directions | No display malfunctions No physical damages |  |
| Mechanical shock (Non operation) |  | (1) $490 \mathrm{~m} / \mathrm{s}^{2}, 11 \mathrm{~ms}$ <br> (2) $\mathrm{X}, \mathrm{Y}, \mathrm{Z}$ direction <br> (3) 3 times each directions |  |  |
| ESD <br> (Operation) |  | (1) $150 \mathrm{pF}, 150 \Omega, \pm 10 \mathrm{kV}$ <br> (2) 9 places on a panel surface Note2 <br> (3) 10 times each places at 1 sec interval | No display malfunctions |  |
| Dust (Operation) |  | (1) Sample dust: No. 15 (by JIS-Z8901) <br> (2) 15 seconds stir <br> (3) 8 times repeat at 1 hour interval |  |  |
| Low pressure | Operation | (1) 53.3 kPa <br> (2) $0^{\circ} \mathrm{C} \pm 3^{\circ} \mathrm{C} \ldots 24$ hours <br> (3) $55^{\circ} \mathrm{C} \pm 3^{\circ} \mathrm{C} \ldots 24$ hours |  |  |
|  | Non-operation | (1) 15 kPa <br> (2) $-20^{\circ} \mathrm{C} \pm 3^{\circ} \mathrm{C} \ldots 24$ hours <br> (3) $60^{\circ} \mathrm{C} \pm 3^{\circ} \mathrm{C} \ldots 24$ hours |  |  |

Note1: Display functions are checked under the same conditions as product inspection.
Note2: See the following figure for discharge points


## 6. PRECAUTIONS

### 6.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "6.2 CAUTIONS" and "6.3 ATTENTIONS", after understanding this contents!


This sign has the meaning that customer will be injured by himself or the product will sustain a damage, if customer has wrong operations.


This sign has the meaning that customer will get an electrical shock, if customer has wrong operations.


This sign has the meaning that customer will be injured by himself, if customer has wrong operations.

### 6.2 CAUTIONS



* Do not touch the working backlight. Customer will be in danger of an electric shock.
* Do not touch the working backlight. Customer will be in danger of burn injury.
* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: To be not greater $490 \mathrm{~m} / \mathrm{s}^{2}$ and to be not greater 11 ms , Pressure: To be not greater 19.6 N )



### 6.3.1 Handling of the product

(1) Take hold of both ends without touch the circuit board cover when customer pulls out products (LCD modules) from inner packing box. If customer touches it, products may be broken down or out of adjustment, because of stress to mounting parts.
(2) Do not hook cables nor pull connection cables such as lamp cable and so on, for fear of damage.
(3) If customer puts down the product temporarily, the product puts on flat subsoil as a display side turns down.
(4) Take the measures of electrostatic discharge such as earth band, ionic shower and so on, when customer deals with the product, because products may be damaged by electrostatic.
(5) The torque for mounting screws must never exceed $0.67 \mathrm{~N} \cdot \mathrm{~m}$. Higher torque values might result in distortion of the bezel. And the screw length must be 4.0 mm to 7.0 mm .
(6) The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area) except mounting hole portion.
Bends or twist described above and undue stress to any portion except mounting hole portion may cause display un-uniformity.Do not press or rub on the sensitive display surface. If customer clean on the panel surface, NEC recommends using the cloth with ethanolic liquid such as screen cleaner for LCD.
(8) Do not push-pull the interface connectors while the product is working, because wrong power sequence may break down the product.
(9) Do not bend or unbend the lamp cable at the near part of the lamp holding rubber, to avoid the damage for high voltage side of the lamp. This damage may cause a lamp breaking and abnormal operation of high voltage circuit.
(10) When installing the lamp cable, do not attach the lamp cable on the metal part of the LCD module directly. This may cause leakage high frequency current to the metal part, then the brightness may decrease or the lamp may not light.
(11) Do not locate the lamp cable on the signal processing board. A noise may occur on the display image.

### 6.3.2 Environment

(1) Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in antistatic pouch in room temperature, because of avoidance for dusts and sunlight, if customer stores the product.
(2) In order to prevent dew condensation occurring by temperature difference, the product packing box must be opened after leave under the environment of an unpacking room temperature enough. Because a situation of dew condensation occurring is changed by the environmental temperature and humidity, evaluate the leaving time sufficiently. (Recommendation leaving time: 6 hour or more with packing state)
(3) Do not operate in high magnetic field. Circuit boards may be broken down by it.
(4) This product is not designed as radiation hardened.
(5) Use an original protection sheet on the product surface (polarizer). Adhesive type protection sheet should be avoided, because it may change color or properties of the polarizer.

### 6.3.3 Characteristics

## The following items are neither defects nor failures.

(1) Response time, luminance and color may be changed by ambient temperature.
(2) The LCD may be seemed luminance non-uniformity, flicker, vertical seam or small spot by display patterns.
(3) Optical characteristics (e.g. luminance, display uniformity, etc.) gradually is going to change depending on operating time, and especially low temperature, because the LCD has cold cathode fluorescent lamps.
(4) Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
(5) The display color may be changed by viewing angle because of the use of condenser sheet in the backlight.
(6) Optical characteristics may be changed by input signal timings.
(7) The interference noise of input signal frequency for this product's signal processing board and luminance control frequency of customer's backlight inverter may appear on a display. Set up luminance control frequency of backlight inverter so that the interference noise does not appear.

### 6.3.4 Other

(1) All GND, backlight inverter ground (GNDB), VCC and backlight inverter power supply voltage (VDDB) terminals should be used without a non-connected line.
(2) Do not disassemble a product or adjust variable resistors without permission of NEC.
(3) Pay attention not to insert waste materials inside of products, if customer uses screwnails.
(4) Pack the product with original shipping package, because of avoidance of some damages during transportation, when customer returns it to NEC for repair and so on.

## 7. OUTLINE DRAWINGS

7.1 FRONT VIEW


Note1: Not shown tolerances of the dimensions are TBD
Note2: The torque for mounting screws must never exceed $0.67 \mathrm{~N} \cdot \mathrm{~m}$. And the screw length must be 4.0 mm to 7.0 mm .
Note3: Excluding lamp cable and cable clamp.
Unit: mm
Note4: The values in parentheses are for reference


Note1: Not shown tolerances of the dimensions are TBD.

## REVISION HISTORY

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.


