Application Note

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PC Master Software Usage



**MOTOROLA** intelligence everywhere"



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## Introduction

The PC master software is a PC Windows®-based application providing various kinds of support for embedded applications. It is a very efficient tool that can be used for debugging, monitoring, and controlling the target application and for demonstrating the board application functionality.

The embedded application target board is connected with the PC via a standard RS-232 serial line. The communication protocol on the base level enables the user to:

- Read/write board application variables
- Record or track variable movements
- Send application commands with parameters

The PC master software takes advantage of these base-level functions and enables the user to:

- Watch board application variables either in the original format, or transformed into a more easily viewable format
- Modify variable values (in the original or transformed format), and in this way, control the board application
- Plot the course of read variable value movements using the Scope feature
- Plot the course of fast events using the Recorder feature
- · Control the target application using application commands
- Add HTML pages providing help, or descriptions for the target board application features, scopes and recorders, application control, etc.
- Create a logical tree structure of blocks relating to the various board application functions, and assign their corresponding description pages, scope and recorder definitions, and watch grids
- Add an HTML based Control page that can control the board application, using graphically attractive web standard tool

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#### **Application Window Description**

The PC master software application window is shown in **Figure 1**. The window consists of various panes: the Project Tree pane, the Detail View pane, and the Watch-grid pane.

The **Project Tree pane** shows the contents of a PC master software project. Users can add project sub-blocks, Scope, and Recorder definitions to the project block, in a logical structure to form a Project Tree. This pane provides point and click selection of defined elements.

The **Detail View pane** dynamically changes its content depending on the item selected in the Project Tree. This pane provides tabs to pages containing additional information associated with the selected item. For example, the control page, the algorithm block description page, or even the scope or recorder chart page, with an associated current item help page.

The **Watch-grid pane** contains the list of watch variables. You can monitor these variables as well as changing their values (if enabled in the variable definition).

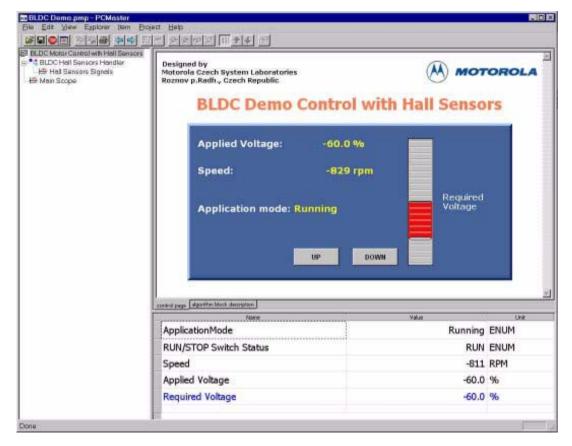


Figure 1. PC Master Software Application Window

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All of the information related to one project is stored in a single PC master software project file with the extension ".pmp". This information includes the project settings and options, the Project Tree, Detail View pages, real-time chart definitions, watch interface settings, variables and commands, stimulators, and other details.

### **PC Master Software Variables**

One of the most important ways to debug the embedded application is to read the target application's variables and write to them. These simple actions give the user the possibility to fully control any application. To start working with PC master software variables, their names and addresses have to be defined. In order to make this step easier, PC master software supports various types of map files (e.g., CodeWarrior elf and HiWare map formats).

Once the variables and their addresses are loaded or manually defined, the user is able to choose the format in which the content will be interpreted (decimal, hexadecimal, binary, and ASCII formats are supported). If the variable represents a linear quantity (e.g., voltage), the content can be transformed to the correct value using linear transformation available in the PC master software application.

In **Figure 2**, you can see an example of the PC master software variable definition with linear transformation to obtain the correct value of the rotor's revolutions. In **Figure 1** you can see the Speed variable in the Watch-grid pane. Here, the variable represents the rotor's revolutions in RPM. The minimum value of the 16-bit variable (0) corresponds to 0 RPM, the maximum value (32767) corresponds to 1500 RPM. The coordinates of the first point are [0, 0] and the coordinates of the second point of the linear transformation are [32767, 1500].

This simple example only demonstrated one unique feature. Many other functions can be defined to effectively display variable information.

Embedded applications usually contain many status variables whose contents indicate the current state of the application. Wouldn't it be great to see a text description of each state, instead of an impersonal number? That can also be done with PC master software with the possibility of enumerating any variable and assigning several text values to it. As an example, **Figure 3** shows the configuration of the ApplicationMode variable. This variable was highlighted in **Figure 1**.

To further the list of PC master software variable features, we should not forget the capability of monitoring minimum and maximum variable values, mask definition (used to write variable content), defining refresh rate of each variable, etc.

/ariable	×
Definition Modifying	
Variable name: Required Speed Variable Address: omega_required_mech v Type: signed fixed point v Size: 2 v bytes	Sampling period: 100 ★ ms Show as: REAL ▼   Bit fields Show ✓ yal □ min □ max   Shift: 0 ★ bits right ✓ yal □ min □ max   Mask: no mask (0xfffffff) ▼   Exponential □ Exponential
Real type transformation   Lin: two points Unit: RPM   x1: 0 y1: 0   x2: 32767 y2: 1500   Use 'Moving Averages' filter Image: Reset history on manual modify History time: 5000 ms	Text enumeration (after transform)
	OK Cancel Apply

Figure 2. Example of Real-Type Transformation of a PC Master Software Variable to Obtain the Correct Quantity Value

Variable	×
Definition Modifying	
Variable name: Application Mode Variable Address: ApplicationMode Type: unsigned fixed point Size: 2 v bytes	Sampling period: 100 ★ ms Show as: DEC ▼   Bit fields Show Show Image: Show   Shift: 0 ★ bits right Image: Show Image: Show   Mask: no mask (0xfffffff) Image: Fill left zeroes Fill left zeroes
Real type transformation    None Unit: unit   No parameters   Use 'Moving Averages' filter   Reset history on manual modify   History time: 5000   ms	Text enumeration (after transform)   ✓ Enumeration enabled Always show numeric value   0 Waiting for STOP   1 Stopped   2 Running   3 Fault (Under-Voltage)   default: unknown
	OK Cancel Apply

Figure 3. Displaying the Status Variables with Enumeration

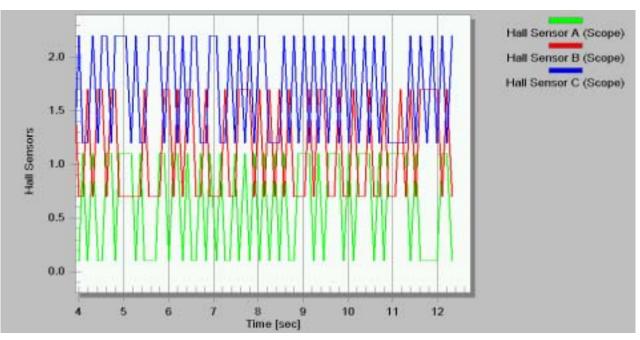
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### PC Master Software Scope

PC master software Scope has highly optimized commands for minimal data flow on the line. It offers the user the choice of reading one to eight variables in each 10 ms or less period. This feature can be typically used to chart variable movements in real time. Figure 4 is an example of a PC master software scope display, showing signals from the Hall sensors in a brushless dc motor (BLDC).

The Scope display may be configured in many ways. For example, variable movements can be displayed together or spread over several graphs.

**Figure 5** shows the Scope configuration window which generates the data for **Figure 4**. Hall sensor variables are checked so that they can be tracked by the scope and they are assigned to one graphic block. Variable movements will be displayed in one chart with one Y axis (see **Figure 4**).





PC Master Software Usage

Scope properties	×
Main Setup	
Chart <u>vars</u> : Assignment to Y blocks: Hall Sensor A (Scope) Hall Sensor C (Scope) Hall Sensor C (Scope) Hall Sensor C (Scope) Hall Sensor A (S Hall Sensor A (S Hall Sensor A (S Hall Sensor A (S Assign vars to block Left axis label: Hall Sensors Right axis label: rAxis	Y-block Left Axis   min: -0.2   max: 2.4   style: image: auto   style: Line   Y-block Right Axis   Right axis vars: 0   min: -10   imax: 10   imax: 10
	OK Cancel

Figure 5. PC Master Software Scope Configuration Window

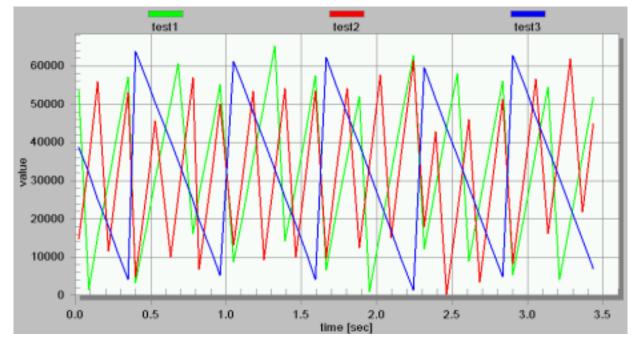
## PC Master Software Recorder

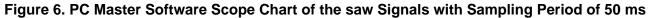
The PC master software Recorder feature is dedicated to watching those fast changing variable movements that cannot be shown on-line. The recorder is implemented as a stand-alone routine in the target application code. This routine controls the sampling in the internal buffer. The Recorder sampling period is equal to the period required to launch the Recorder routine in the target application code, and controls the sampling of the internal buffer. Sampling begins as soon as the recording routine is called; therefore, the launching period may be in the range of microseconds.

The PC master software Recorder may be configured in many ways, with its strongest feature being the various definable trigger conditions. In the configuration window the user can choose positive, negative, or both slopes, and threshold values for the trigger. The number of pre-trigger samples and the number of total samples which can be stored in the Recorder buffer, are sufficient to control monitored movements.

Generally speaking, the Recorder should be used when the Scope is no longer sufficient because of the high sampling rate or the high amount of data being transferred through the RS-232 line. Figure 6 is a typical Scope chart which can be obtained when the signal is undersampled. The Scope was configured to seek new data every 50 ms. Because the saw signal periods are relative to the sampling period, the acquired data does not correspond with the actual real shape of the saw signals.

The only solution in this case is to use the Recorder to acquire the correct data, shown in **Figure 7**. The sampling frequency is equal to the frequency of calls of the Recorder routine (i.e., 1 ms).





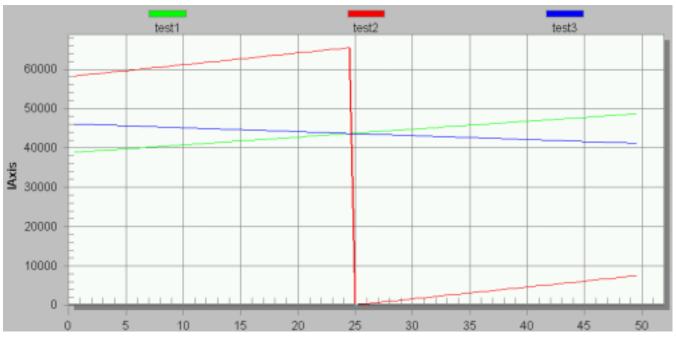


Figure 7. PC Master Software Recorder Chart of the saw Signals with Sampling Period of 1 ms

#### The Difference Between Scope and Recorder The Recorder provides monitoring/visualization of application variables that are changing at a faster rate than the oscilloscope sampling. While the Scope periodically reads PC master software variable values and plots them in realtime, the Recorder is running on the target board. Variable values are sampled into and on the board buffer, then the data is downloaded from the board to the PC master software Recorder window. This mechanism allows a much shorter sampling period, which enables the sampling and plotting of very quick movements.

## Variety of PC Master Software Usage

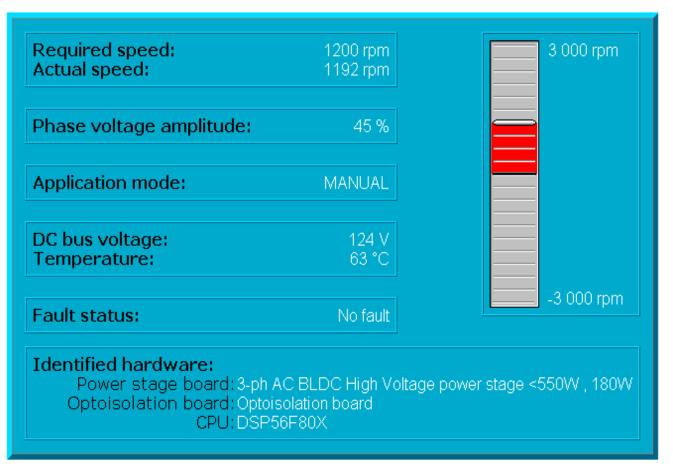
PC master software is a very efficient tool, consisting of all the base principles that allow a great variety of uses. Simply, PC master software can be used anywhere where communication with the board application brings some advantages. Let us propose some of the uses of the PC master software.

The PC master software is a great tool for **debugging**. The developer can very easily select and arrange all important variables in the Watch-grid Pane and check or update their values. Further more, the developer can track the variable movements using Scopes. This is very useful in cases where a variable's value changes instantaneously and is too fast to be read. For even faster events, like transient phenomenons, the developer can record the precise course of the variable using the Recorder, and then explore the recorded movements on a chart. Both Scope and Recorder charts can be copied to be reused in documentation.

For board applications where development is finished, the PC master software can be used for **monitoring** an application run. Here the project tree can be of great benefit. The blocks of the Project Tree Pane can create a logical tree structure, corresponding to the application functional elements. A different watch-grid can be defined for each block, as can the description HTML page Scopes or Recorders. The Watch-grid Pane is sensitive to the block selected in the project tree, which means that only those values and variable movements relevant to the selected application function are monitored.

Monitoring is a passive activity between the PC master software site and the board application. An active activity, that of **control**, is also possible. The easiest way to control board applications, is a manual modification of the variables in the Watch-grid. The control variables must not be read-only. But the PC master software has a special feature for control — the *Control Page*. The Control Page is one of the pages in the Detail View pane. The tab to this page is not sensitive to the block selected in the Project Tree, and is always available. The Control Page is a special HTML page. By using all of the HTML language web standards, it can be used to create a graphically attractive control center (see Figure 8).

# 3-Phase AC Ind. Drive with V/Hz Algorithm - Open Loop



## Figure 8. HTML Control Panel on Control Page

The control functionality of the Control Page is enabled by an ActiveX component provided by the PC master software. The HTML Control Page script can call functions of the ActiveX component such as:

- ReadVariable (reads from a PC master software-defined variable)
- WriteVariable (writes to a PC master software-defined variable)
- SendCommand (sends a PC master software-defined command)
- Other commands (e.g., for recorder manipulation)

The HTML script language can be VBScript or Java<sup>™</sup>Script. The creation of advanced Control Pages will be described in a separate Application Note.

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PC master software enables the motor control board application to be monitored or fully controlled from a PC. A PC master software project may include description and help pages for each project tree block. Such an application may be presented in a show, or during a training session, to demonstrate its functionality. The PC master software running this project can itself become a fully featured demo-application, by simply switching PC master software to the password protected demo-mode. At a show, the public can try out all of the board's application functionality, but can not change any of the PC master software settings, variables, scope, or recorder definitions that would ruin the demo.

## Conclusion

The PC master software is an Windows based application providing various kinds of support for embedded applications. Reading and setting PC master software variables, scopes, and recorders makes the PC master software a powerful tool which is ready to effectively demonstrate a board's application features. The graphical user interface makes available both:

- A range of tools for real-time debugging of any piece of user software
- The presentation of a safe, tamper-proof, user application demonstration

These attributes make it widely suitable for those developers who need to effectively speed up their development process, and to easily demonstrate the behavior and characteristics of their finished applications.

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