# FM25W64

64Kb Wide Voltage SPI F-RAM

# Features

## 64K bit Ferroelectric Nonvolatile RAM

- Organized as 8,192 x 8 bits
- High Endurance 100 Trillion (10<sup>14</sup>) Read/Writes
- 38 Year Data Retention (@ +75°C)
- NoDelay<sup>TM</sup> Writes
- Advanced high-reliability ferroelectric process

### Very Fast Serial Peripheral Interface - SPI

- Up to 20 MHz maximum bus frequency
- Direct hardware replacement for EEPROM
- SPI Mode 0 & 3 (CPOL, CPHA=0,0 & 1,1)

# Description

The FM25W64 is a 64-kilobit nonvolatile memory employing an advanced ferroelectric process. A ferroelectric random access memory or F-RAM is nonvolatile but operates in other respects as a RAM. It provides reliable data retention for 38 years while eliminating the complexities, overhead, and system level reliability problems caused by EEPROM and other nonvolatile memories.

The FM25W64 performs write operations at bus speed. No write delays are incurred. Data is written to the memory array immediately after it has been successfully transferred to the device. The next bus cycle may commence immediately. In addition, the product offers substantial write endurance compared with other nonvolatile memories. The FM25W64 is capable of supporting up to  $10^{14}$  read/write cycles -- far more than most systems will require from a serial memory.

These capabilities make the FM25W64 ideal for nonvolatile memory applications requiring frequent or rapid writes. Examples range from data collection, where the number of write cycles may be critical, to demanding industrial controls where the long write time of EEPROM can cause data loss.

The FM25W64 provides substantial benefits to users of serial EEPROM, in a hardware drop-in replacement. The FM25W64 uses the high-speed SPI bus, which enhances the high-speed write capability of F-RAM technology. The specifications are guaranteed over an industrial temperature range of  $-40^{\circ}$ C to  $+85^{\circ}$ C.



### Sophisticated Write Protection Scheme

- Hardware Protection
- Software Protection

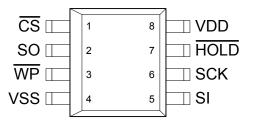
#### Wide Operating Range

- Wide Voltage Operation 2.7V 5.5V
- 4 µA (typ.) Standby Current

#### **Industry Standard Configuration**

- Industrial Temperature -40°C to +85°C
- 8-pin "Green"/RoHS SOIC (-G)

# **Pin Configuration**



Pin Names	Function
/CS	Chip Select
/HOLD	Hold
/WP	Write Protect
SCK	Serial Clock
SI	Serial Data Input
SO	Serial Data Output
VDD	Supply Voltage (2.7 to 5.5V)
VSS	Ground

Ordering Information			
FM25W64-G	"Green"/RoHS 8-pin SOIC		
FM25W64-GTR	"Green"/RoHS 8-pin SOIC, Tape & Reel		

This is a product that has fixed target specifications but are subject to change pending characterization results.

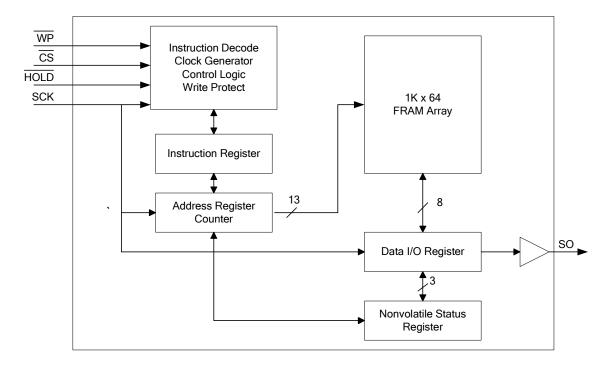


Figure 1. Block Diagram

## **Pin Description**

Pin Name	I/O	Pin Description			
/CS	Input	Chip Select: Enables and disables the device. When /CS is high, the output pin SO is hi-			
		Z, all other inputs are ignored, and the device remains in a low-power standby mode.			
		When /CS is low, the part will respond to the SCK signal. A falling edge on /CS			
		occur for every op-code.			
SCK	Input	Serial Clock: All I/O activity is synchronized to the serial clock. Inputs are latched on the			
		rising edge and outputs occur on the falling edge. The device is static so the clock			
		frequency may be any value between 0 and 20 MHz and may be interrupted at any time.			
/HOLD	Input	Hold: The /HOLD signal is used when the host CPU must interrupt a memory operation			
		for another task. Asserting the /HOLD signal low pauses the current operation. The			
		device ignores SCK and /CS. All transitions on /HOLD must occur while SCK is low.			
/WP	Input	Write Protect: This pin prevents write operations to the status register. This is critical			
		since other write protection features are controlled through the status register. A			
		complete explanation of write protection is provided below.			
SI	Input	Serial Input: SI is the data input pin. It is sampled on the rising edge of SCK and is			
		ignored otherwise. It should always be driven to a valid logic level to meet IDD			
		specifications.			
		* SI may be connected to SO for a single pin data interface.			
SO	Output	Serial Output: SO is the data output pin. It is driven during read cycles and remains hi-Z			
		at all other times including when HOLD\ is low. Data transitions are driven on the falling			
		edge of the serial clock.			
		* SO can be connected to SI for a single pin data interface since the part communicates			
		in half-duplex.			
VDD	Supply	Supply Voltage: 2.7V to 5.5V			
VSS	Supply	Ground			

### Overview

The FM25W64 is a serial F-RAM memory. The memory array is logically organized as 8,192 x 8 and is accessed using an industry standard Serial Peripheral Interface or SPI bus. Functional operation of the F-RAM is similar to serial EEPROMs. The major difference between the FM25W64 and a serial EEPROM with the same pinout relates to its superior write performance.

# **Memory Architecture**

When accessing the FM25W64, the user addresses 8,192 locations of 8 data bits each. These data bits are shifted in and out serially. The addresses are accessed using the SPI protocol, which includes a chip select (to permit multiple devices on the bus), an op-code and a two-byte address. The upper 3 bits of the address range are ignored by the device. The complete address of 13-bits specifies each byte address uniquely.

Most functions of the FM25W64 either are controlled by the SPI interface or are handled automatically by on-board circuitry. The access time for memory operation essentially is zero, beyond the time needed for the serial protocol. That is, the memory is read or written at the speed of the SPI bus. Unlike an EEPROM, it is not necessary to poll the device for a ready condition since writes occur at bus speed. That is, by the time a new bus transaction can be shifted into the part, a write operation will be complete. This is explained in more detail in the interface section.

Users expect several obvious system benefits from the FM25W64 due to its fast write cycle and high endurance as compared with EEPROM. However there are less obvious benefits as well. For example in a high noise environment, the fast-write operation is less susceptible to corruption than an EEPROM since it is completed quickly. By contrast, an EEPROM requiring milliseconds to write is vulnerable to noise during much of the cycle.

Note that the FM25W64 contains no power management circuits other than a simple internal power-on reset. It is the user's responsibility to ensure that  $V_{DD}$  is within datasheet tolerances to prevent incorrect operation. It is recommended that the part is not powered down with chip enable active.

## Serial Peripheral Interface – SPI Bus

The FM25W64 employs a Serial Peripheral Interface (SPI) bus. It is specified to operate at speeds up to 20 MHz. This high-speed serial bus provides high performance serial communication to a host microcontroller. Many common microcontrollers have hardware SPI ports allowing a direct interface. It is quite simple to emulate the port using ordinary port pins for microcontrollers that do not. The FM25W64 operates in SPI Mode 0 and 3.

The SPI interface uses a total of four pins: clock, data-in, data-out, and chip select. It is possible to connect the two data lines together. Figure 2 illustrates a typical system configuration using the FM25W64 with a microcontroller that offers an SPI port. Figure 3 shows a similar configuration for a microcontroller that has no hardware support for the SPI bus.

### **Protocol Overview**

The SPI interface is a synchronous serial interface using clock and data lines. It is intended to support multiple devices on the bus. Each device is activated using a chip select. Once chip select is activated by the bus master, the FM25W64 will begin monitoring the clock and data lines. The relationship between the falling edge of /CS, the clock, and data is dictated by the SPI mode. The device will make a determination of the SPI mode on the falling edge of each chip select. While there are four such modes, the FM25W64 supports modes 0 and 3. Figure 4 shows the required signal relationships for modes 0 and 3. In both cases, data is clocked into the FM25W64 on the rising edge of SCK and data is expected on the first rising edge after /CS goes active. If the clock begins from a high state, it will fall prior to beginning data transfer in order to create the first rising edge.

The FM25W64 is controlled by SPI op-codes. These op-codes specify the commands to the part. After /CS is asserted, the first byte transferred from the bus master is the op-code. Following the op-code, addresses and data are then transferred. Note that the WREN and WRDI op-codes are commands with no subsequent data transfer.

Important: The /CS must go inactive after an operation is complete and before a new op-code can be issued. There is one valid op-code only per active chip select.

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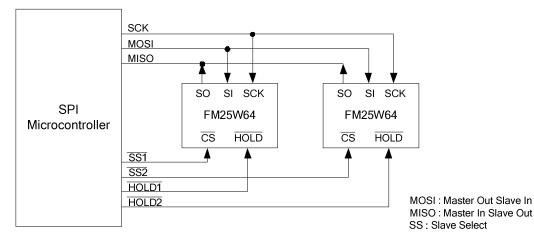


Figure 3. 128Kbit (16KB) System Configuration with SPI port

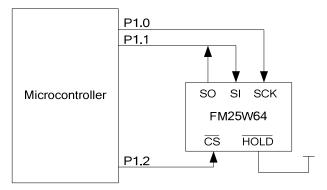
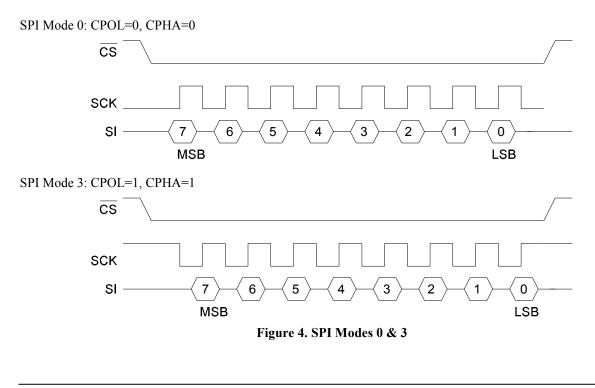


Figure 4. System Configuration without SPI port



#### **Power Up to First Access**

The FM25W64 is not accessible for a period of time  $(t_{PU})$  after power up. Users must comply with the timing parameter  $t_{PU}$ , which is the minimum time from  $V_{DD}$  (min) to the first /CS low.

#### Data Transfer

All data transfers to and from the FM25W64 occur in 8-bit groups. They are synchronized to the clock signal (SCK) and they transfer most significant bit (MSB) first. Serial inputs are registered on the rising edge of SCK. The SO output is driven from the falling edge of SCK.

#### **Command Structure**

There are six commands called op-codes that can be issued by the bus master to the FM25W64. They are listed in the table below. These op-codes control the functions performed by the memory. They can be divided into three categories. First, there are commands that have no subsequent operations. They perform a single function such as to enable a write operation. Second are commands followed by one byte, either in or out. They operate on the status register. The third group includes commands for memory transactions followed by an address and one or more bytes of data.

Name	Description	Op-code value
WREN	Set Write Enable Latch	0000_0110b
WRDI	Write Disable	0000_0100b
RDSR	Read Status Register	0000_0101b
WRSR	Write Status Register	0000_0001b
READ	Read Memory Data	0000_0011b
WRITE	Write Memory Data	0000_0010b

#### WREN - Set Write Enable Latch

The FM25W64 will power up with writes disabled. The WREN command must be issued prior to any write operation. Sending the WREN op-code will allow the user to issue subsequent op-codes for write operations. These include writing the status register and writing the memory.

Sending the WREN op-code causes the internal Write Enable Latch to be set. A flag bit in the status register, called WEL, indicates the state of the latch. WEL=1 indicates that writes are permitted. Attempting to write the WEL bit in the status register has no effect. Completing any write operation will automatically clear the write-enable latch and prevent further writes without another WREN command. Figure 5 illustrates the WREN command bus configuration.

### WRDI - Write Disable

The WRDI command disables all write activity by clearing the Write Enable Latch. The user can verify that writes are disabled by reading the WEL bit in the status register and verifying that WEL=0. Figure 6 illustrates the WRDI command bus configuration.

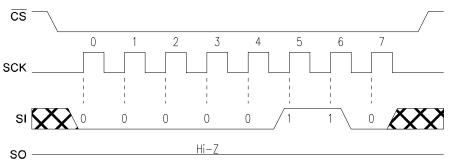
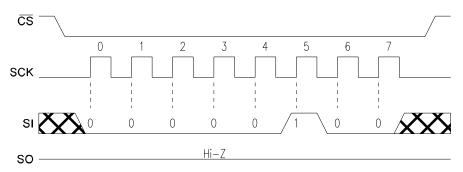


Figure 5. WREN Bus Configuration

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**Figure 6. WRDI Bus Configuration** 

#### **RDSR - Read Status Register**

The RDSR command allows the bus master to verify the contents of the Status register. Reading Status provides information about the current state of the write protection features. Following the RDSR opcode, the FM25W64 will return one byte with the contents of the Status register. The Status register is described in detail below.

#### WRSR - Write Status Register

The WRSR command allows the user to select certain write protection features by writing a byte to the Status register. Prior to issuing a WRSR command, the /WP pin must be high or inactive. Note that on the FM25W64, /WP only prevents writing to the Status register, not the memory array. Prior to sending the WRSR command, the user must send a WREN command to enable writes. Note that executing a WRSR command is a write operation and therefore clears the Write Enable Latch. The bus configuration of RDSR and WRSR in the timing diagrams below.

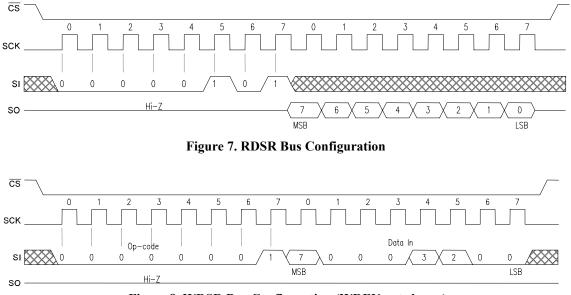


Figure 8. WRSR Bus Configuration (WREN not shown)

## **Status Register & Write Protection**

The write protection features of the FM25W64 are multi-tiered. First, a WREN op-code must be issued prior to any write operation. Assuming that writes are enabled using WREN, writes to memory are controlled by the Status register. As described above, writes to the status register are performed using the WRSR command and subject to the /WP pin. The Status Register is organized as follows.

#### Table 2. Status Register

Bit	7	6	5	4	3	2	1	0
Name	WPEN	0	0	0	BP1	BP0	WEL	0

Bits 0 and 4-6 are fixed at 0 and cannot be modified. Note that bit 0 (Ready in EEPROMs) is unnecessary

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### RAMTRON

from writes. The remaining write protection features

The WPEN bit controls the effect of the hardware

/WP pin. When WPEN is low, the /WP pin is

ignored. When WPEN is high, the /WP pin controls

write access to the status register. Thus the Status register is write protected if WPEN=1 and /WP=0.

This scheme provides a write protection mechanism,

which can prevent software from writing the memory under any circumstances. This occurs if the BP1 and

BP0 are set to 1, the WPEN bit is set to 1, and /WP is set to 0. This occurs because the block protect bits prevent writing memory and the /WP signal in hardware prevents altering the block protect bits (if WPEN is high). Therefore in this condition, hardware must be involved in allowing a write operation. The following table summarizes the write protection

protect inadvertent changes to the block protect bits.

as the F-RAM writes in real-time and is never busy. The WPEN, BP1 and BP0 control write protection features. They are nonvolatile (shaded yellow). The WEL flag indicates the state of the Write Enable Latch. This bit is internally set by the WREN command and is cleared by terminating a write cycle (/CS high) or by using the WRDI command.

BP1 and BP0 are memory block write protection bits. They specify portions of memory that are writeprotected as shown in the following table.

1 4010 00	ubie et block lifemoly wither i toteetion						
BP1	BP0	Protected Address Range					
0	0	None					
0	1	1800h to 1FFFh (upper $\frac{1}{4}$ )					
1	0	1000h to 1FFFh (upper $\frac{1}{2}$ )					
1	1	0000h to 1FFFh (all)					

**Table 3. Block Memory Write Protection** 

The BP1 and BP0 bits and the Write Enable Latch are the only mechanisms that protect the memory

 Table 4. Write I forection						
WEL WPEN /WP		Protected Blocks Unprotected Bloc		s Status Register		
0	Х	Х	Protected	Protected	Protected	
1	0	Х	Protected	Unprotected	Unprotected	
1	1	0	Protected	Unprotected	Protected	
1	1	1	Protected	Unprotected	Unprotected	

 Table 4. Write Protection

## **Memory Operation**

The SPI interface, with its relatively high maximum clock frequency, highlights the fast write capability of the F-RAM technology. Unlike SPI-bus EEPROMs, the FM25W64 can perform sequential writes at bus speed. No page register is needed and any number of sequential writes may be performed.

#### Write Operation

All writes to the memory array begin with a WREN op-code. The next op-code is the WRITE instruction. This op-code is followed by a two-byte address value. The upper 3-bits of the address are ignored. In total, the 13-bits specify the address of the first byte of the write operation. Subsequent bytes are data and they are written sequentially. Addresses are incremented internally as long as the bus master continues to issue clocks. If the last address of 1FFFh is reached, the counter will roll over to 0000h. Data is written MSB first.

Unlike EEPROMs, any number of bytes can be written sequentially and each byte is written to memory immediately after it is clocked in (after the  $8^{th}$  clock). The rising edge of /CS terminates a WRITE op-code operation.

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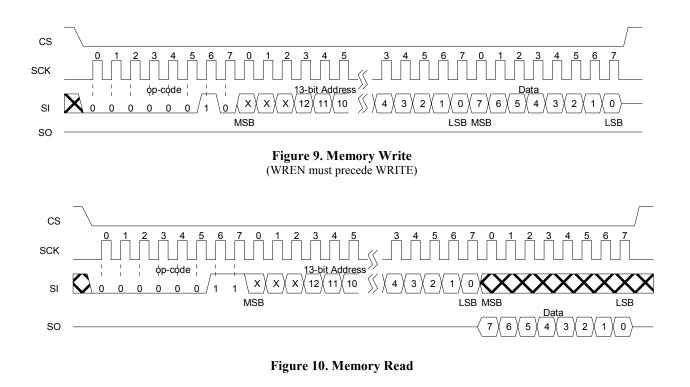
### **Read Operation**

conditions

After the falling edge of /CS, the bus master can issue a READ op-code. Following this instruction is a twobyte address value. The upper 3-bits of the address are ignored. In total, the 13-bits specify the address of the first byte of the read operation. After the op-code and address are complete, the SI line is ignored. The bus master issues 8 clocks, with one bit read out for each. Addresses are incremented internally as long as the bus master continues to issue clocks. If the last address of 1FFFh is reached, the counter will roll over to 0000h. Data is read MSB first. The rising edge of /CS terminates a READ op-code operation. The bus configuration for read and write operations is shown below.

## Hold

The /HOLD pin can be used to interrupt a serial operation without aborting it. If the bus master pulls the /HOLD pin low while SCK is low, the current operation will pause. Taking the /HOLD pin high while SCK is low will resume an operation. The transitions of /HOLD must occur while SCK is low, but the SCK pin can toggle during a hold state.



# Endurance

The FM25W64 devices are capable of being accessed at least 10<sup>14</sup> times, reads or writes. An F-RAM memory operates with a read and restore mechanism. Therefore, an endurance cycle is applied on a row basis for each access (read or write) to the memory array. The F-RAM architecture is based on an array of rows and columns. Rows are defined by A12-A3 and column addresses by A2-A0. See Block Diagram (pg 2) which shows the array as 1K rows of 64-bits each. The entire row is internally accessed once whether a single byte or all eight bytes are read or written. Each byte in the row is counted only once in an endurance calculation. The table below shows endurance calculations for 64-byte repeating loop, which includes an op-code, a starting address, and a sequential 64-byte data stream. This causes each byte to experience one endurance cycle through the loop. F-RAM read and write endurance is virtually unlimited even at 20MHz clock rate.

SCK Freq (MHz)	Endurance Cycles/sec.	Endurance Cycles/year	Years to Reach 10 <sup>14</sup> Cycles
20	37,310	$1.18 \ge 10^{12}$	85.1
10	18,660	$5.88 \times 10^{11}$	170.2
5	9,330	$2.94 \times 10^{11}$	340.3

# **Electrical Specifications**

Symbol	Symbol Description			
V <sub>DD</sub>	Power Supply Voltage with respect to V <sub>SS</sub>	-1.0V to +7.0V		
V <sub>IN</sub>	Voltage on any pin with respect to V <sub>SS</sub>	-1.0V to +7.0V		
		and $V_{IN} < V_{DD} + 1.0V$		
T <sub>STG</sub>	T <sub>STG</sub> Storage Temperature			
T <sub>LEAD</sub>	T <sub>LEAD</sub> Lead Temperature (Soldering, 10 seconds)			
V <sub>ESD</sub>	V <sub>ESD</sub> Electrostatic Discharge Voltage			
	- Human Body Model (AEC-Q100-002 Rev. E)	TBD		
	- Charged Device Model (AEC-Q100-011 Rev. B)	TBD		
	- Machine Model (AEC-Q100-003 Rev. E)	TBD		
	Package Moisture Sensitivity Level			

### **Absolute Maximum Ratings**

Stresses above those listed under Absolute Maximum Ratings may cause permanent damage to the device. This is a stress rating only, and the functional operation of the device at these or any other conditions above those listed in the operational section of this specification is not implied. Exposure to absolute maximum ratings conditions for extended periods may affect device reliability.

Symbol	Parameter	Min	Тур	Max	Units	Notes
V <sub>DD</sub>	Power Supply Voltage	2.7	-	5.5	V	
I <sub>DD</sub>	V <sub>DD</sub> Supply Current					1
	(a) $SCK = 1.0 MHz$		-	0.2	mA	
	(a) $SCK = 20.0 \text{ MHz}$		-	2.0	mA	
I <sub>SB</sub>	Standby Current					2
	@ V <sub>DD</sub> =3.6V		3	6	μA	
	@ V <sub>DD</sub> =5.5V		4	10	μA	
I <sub>LI</sub>	Input Leakage Current			±1	μΑ	3
I <sub>LO</sub>	Output Leakage Current			±1	μΑ	3
V <sub>IL</sub>	Input Low Voltage	-0.3		0.3 V <sub>DD</sub>	V	
V <sub>IH</sub>	Input High Voltage	0.7 V <sub>DD</sub>		$V_{DD} + 0.3$	V	
V <sub>OL</sub>	Output Low Voltage			0.4	V	
	$(a)$ $I_{OL} = 2 mA$					
V <sub>OH</sub>	Output High Voltage	$V_{DD} - 0.8$			V	
	(a) $I_{OH} = -2 \text{ mA}$					
V <sub>HYS</sub>	Input Hysteresis	0.05 V <sub>DD</sub>		-	V	4

<b>DC Operating Conditions</b> ( $T_A = -40^\circ$ C to $+ 85^\circ$ C,	$V_{DD} = 2.7V$ to 5.5V unless otherwise specified)
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#### Notes

1. SCK toggling between  $V_{\text{DD}}\text{-}0.3V$  and  $V_{\text{SS}},$  other inputs  $V_{\text{SS}}$  or  $V_{\text{DD}}\text{-}0.3V$ 

2. SCK = SI = /CS=V<sub>DD</sub>. All inputs  $V_{SS}$  or  $V_{DD}$ .

3.  $V_{IN}$  or  $V_{OUT} = V_{SS}$  to  $V_{DD}$ .

4. This parameter is characterized but not 100% tested. Applies only to /CS and SCK pins.

Symbol	Parameter	Min	Max	Units	Notes
f <sub>C</sub>	SCK Clock Frequency	0	20	MHz	
t <sub>CH</sub>	Clock High Time	22		ns	1
t <sub>CL</sub>	Clock Low Time	22		ns	1
t <sub>CSU</sub>	Chip Select Setup	10		ns	
t <sub>CSH</sub>	Chip Select Hold	10		ns	
t <sub>OD</sub>	Output Disable		20	ns	2
t <sub>ODV</sub>	Output Data Valid		20	ns	
t <sub>OH</sub>	Output Data Hold	0		ns	
t <sub>D</sub>	Deselect Time	60		ns	
t <sub>R</sub>	Data In Rise Time		50	ns	2,3
t <sub>F</sub>	Data In Fall Time		50	ns	2,3
t <sub>H</sub>	Data In Hold Time	5		ns	
t <sub>SU</sub>	Data In Setup Time	5		ns	
t <sub>HS</sub>	/HOLD Input Setup Time	10		ns	
t <sub>HH</sub>	/HOLD Input Hold Time	10		ns	
t <sub>HZ</sub>	/HOLD Low to Data Out Hi-Z		25	ns	2
t <sub>LZ</sub>	/HOLD High to Data Out Lo-Z		20	ns	2

# AC Parameters ( $T_A = -40^\circ \text{ C}$ to $+85^\circ \text{ C}$ , $V_{DD} = 2.7 \text{ V}$ to 5.5 V unless otherwise specified)

#### Notes

1.  $t_{CH} + t_{CL} = 1/f_C$ . 2. This parameter is characterized but not 100% tested.

3. Rise and fall times measured between 10% and 90% of waveform.

# **Capacitance** ( $T_A = 25^\circ \text{ C}$ , f=1.0 MHz, $V_{DD} = 5\text{ V}$ )

Symbol	Parameter	Max	Units	Notes
Co	Output Capacitance (SO)	8	pF	1
CI	Input Capacitance	6	pF	1

#### Notes

1. This parameter is characterized and not 100% tested.

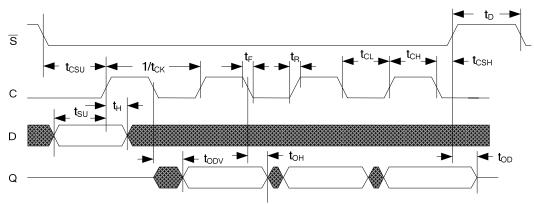
## **AC Test Conditions**

Input Pulse Levels	10% and 90% of $V_{\text{DD}}$
Input rise and fall times	10 ns
Input and output timing levels	$0.5 V_{DD}$
Output Load Capacitance	30 pF

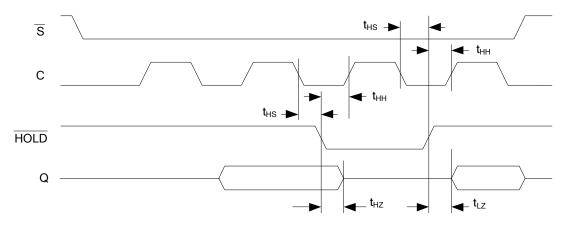
#### **Data Retention**

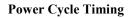
Symbol	Parameter	Min	Max	Units	Notes
T <sub>DR</sub>	@ +85°C	10	-	Years	
	@ +80°C	19	-	Years	
	@ +75°C	38	-	Years	

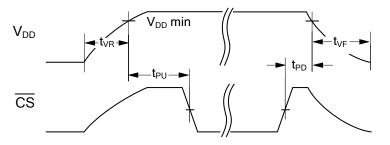
#### Serial Data Bus Timing



### /HOLD Timing







# **Power Cycle Timing** ( $T_A = -40^\circ \text{ C to} + 85^\circ \text{ C}$ , $V_{DD} = 2.7 \text{ V to } 5.5 \text{ V}$ unless otherwise specified)

Symbol	Parameter		Max	Units	Notes
t <sub>PU</sub>	V <sub>DD</sub> (min) to First Access Start	500	-	μs	
t <sub>PD</sub>	Last Access Complete to V <sub>DD</sub> (min)	0	-	μs	
t <sub>VR</sub>	V <sub>DD</sub> Rise Time	30	-	μs/V	1,2
t <sub>VF</sub>	V <sub>DD</sub> Fall Time	30	-	μs/V	1,2

Notes

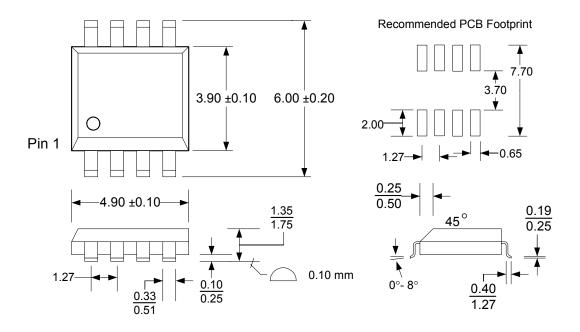
1. Slope measured at any point on  $V_{DD}$  waveform.

2. This parameter is characterized and not 100% tested.

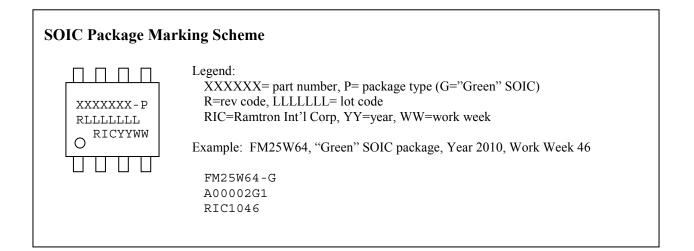
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# **Mechanical Drawing**

(8-pin SOIC – JEDEC MS-012, Variation AA)



Refer to JEDEC MS-012 for complete dimensions and notes. All dimensions in <u>millimeters</u>.



# **Revision History**

Revision	Date	Summary
1.0	11/15/2010	Initial Release
1.1	12/8/2010	Fixed endurance section on pg 8.