# 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan 

## General Description

The MAX6955 is a compact display driver that interfaces microprocessors to a mix of 7-segment, 14-segment, and 16 -segment LED displays through an $\mathrm{I}^{2} \mathrm{C}^{\mathrm{TM}}$-compatible 2-wire serial interface. The MAX6955 drives up to 16 digits 7 -segment, 8 digits 14-segment, 8 digits 16 -segment, or 128 discrete LEDs, while functioning from a supply voltage as low as 2.7 V . The driver includes five I/O expander or general-purpose I/O (GPIO) lines, some or all of which can be configured as a key-switch reader. The key-switch reader automatically scans and debounces a matrix of up to 32 switches.
Included on chip are full 14- and 16-segment ASCII 104-character fonts, a hexadecimal font for 7-segment displays, multiplex scan circuitry, anode and cathode drivers, and static RAM that stores each digit. The maximum segment current for the display digits is set using a single external resistor. Digit intensity can be independently adjusted using the 16-step internal digital brightness control. The MAX6955 includes a low-power shutdown mode, a scan-limit register that allows the user to display from 1 to 16 digits, segment blinking (synchronized across multiple drivers, if desired), and a test mode, which forces all LEDs on. The LED drivers are slew-rate limited to reduce EMI.
For an SPI ${ }^{\text {TM }}$-compatible version, refer to the MAX6954 data sheet. An evaluation kit* (EV kit) for the MAX6955 is available.
*Future product-contact factory for availability.

|  | Applications |  |  |
| :--- | :--- | :--- | :---: |
| Set-Top Boxes | Automotive |  |  |
| Panel Meters | Bar Graph Displays |  |  |
| White Goods | Audio/Video Equipment |  |  |
|  | Ordering Information |  |  |
| PART | TEMP RANGE | PIN-PACKAGE |  |
| MAX6955AAX | $-40^{\circ} \mathrm{C}$ to $+125^{\circ} \mathrm{C}$ | 36 SSOP |  |
| MAX6955APL | $-40^{\circ} \mathrm{C}$ to $+125^{\circ} \mathrm{C}$ | 40 PDIP |  |

Pin Configurations and Typical Operating Circuits appear at end of data sheet.
${ }^{2} \mathrm{C}$ is a trademark of Philips Corp. SPI is a trademark of Motorola, Inc.

Features

- 400kbps 2-Wire Interface Compatible with I2C
- 2.7V to 5.5 V Operation
- Drives Up to 16 Digits 7-Segment, 8 Digits 14-Segment, 8 Digits 16-Segment, 128 Discrete LEDs, or a Combination of Digit Types
- Drives Common-Cathode Monocolor and Bicolor LED Displays
- Built-In ASCII 104-Character Font for 14-Segment and 16-Segment Digits and Hexadecimal Font for 7-Segment Digits
- Automatic Blinking Control for Each Segment
- 10بA (typ) Low-Power Shutdown (Data Retained)
- 16-Step Digit-by-Digit Digital Brightness Control
- Display Blanked on Power-Up
- Slew-Rate-Limited Segment Drivers for Lower EMI
- Five GPIO Port Pins Can Be Configured as KeySwitch Reader to Scan and Debounce Up to 32 Switches with n-Key Rollover
- IRQ Output when a Key Input is Debounced
- 36-Pin SSOP and 40-Pin DIP Packages
- Automotive Temperature Range Standard

Functional Diagram


## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

## ABSOLUTE MAXIMUM RATINGS

| Voltage (with Respect to GND) |
| :---: |
| V+...............................................................-0.3V to +6V |
| SCL, SDA, AD0, AD1 ......................................-0.3V to +6V |
| All Other Pins.......................................-0.3V to (V+ + 0.3V) |
| Current |
| O0-O7 Sink Current................................................935mA |
| O0-018 Source Current .......................................... 55 mA |
| SCL, SDA, AD0, AD1, BLINK, OSC, OSC_OUT, ISET ....20mA |
| P0, P1, P2, P3, P4 ....................................................40mA |
| GND |

Continuous Power Dissipation ( $\mathrm{T}_{\mathrm{A}}=+70^{\circ} \mathrm{C}$ )
$36-$ Pin SSOP (derate at $11.8 \mathrm{~mW} /{ }^{\circ} \mathrm{C}$ above $+70^{\circ} \mathrm{C}$ ) ..... 941 mW
$40-$ Pin PDIP (derate at $16.7 \mathrm{~mW} /{ }^{\circ} \mathrm{C}$ above $+70^{\circ} \mathrm{C}$ )..... 1333 mW Operating Temperature Range
$\qquad$
Junction Temperature ..................................................... $+150^{\circ} \mathrm{C}$
Storage Temperature Range ............................. $65^{\circ} \mathrm{C}$ to $+150^{\circ} \mathrm{C}$
Lead Temperature (soldering, 10s) ................................. $300^{\circ} \mathrm{C}$

Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

## DC ELECTRICAL CHARACTERISTICS

(Typical Operating Circuit, $\mathrm{V}_{+}=2.7 \mathrm{~V}$ to $5.5 \mathrm{~V}, \mathrm{~T}_{\mathrm{A}}=\mathrm{T}_{\text {MIN }}$ to $\mathrm{T}_{\mathrm{MAX}}$, unless otherwise noted.) (Note 1)

| PARAMETER | SYMBOL | CONDITIONS |  | MIN | TYP | MAX | UNITS |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Operating Supply Voltage | V+ |  |  | 2.7 |  | 5.5 | V |
| Shutdown Supply Current | ISHDN | Shutdown mode, all digital inputs at $\mathrm{V}_{+}$ or GND | $\mathrm{T}_{\mathrm{A}}=+25^{\circ} \mathrm{C}$ |  | 10 | 35 | $\mu \mathrm{A}$ |
|  |  |  | $\mathrm{T}_{\mathrm{A}}=\mathrm{T}_{\text {MIN }}$ to $\mathrm{T}_{\text {MAX }}$ |  |  | 40 |  |
| Operating Supply Current | I+ | All segments on, all digits scanned, intensity set to full, internal oscillator, no display or OSC_OUT load connected | $\mathrm{T}_{\mathrm{A}}=+25^{\circ} \mathrm{C}$ |  | 22 | 30 | mA |
|  |  |  | $\mathrm{T}_{\text {A }}=\mathrm{T}_{\text {MIN }}$ to $\mathrm{T}_{\text {MAX }}$ |  |  | 35 |  |
| Master Clock Frequency | fosc | $\begin{aligned} & \text { OSC }=\text { RC oscillator, RSET }=56 \mathrm{k} \Omega, \\ & \text { CSET }=22 \mathrm{pF}, \mathrm{~V}+=3.3 \mathrm{~V} \end{aligned}$ |  |  | 4 |  | MHz |
|  |  | OSC driven externally |  | 1 |  | 8 |  |
| Dead Clock Protection Frequency | fosc |  |  |  | 95 |  | kHz |
| OSC Internal/External Detection Threshold | Vosc |  |  |  | 1.7 |  | V |
| OSC High Time | tch |  |  | 50 |  |  | ns |
| OSC Low Time | tCL |  |  | 50 |  |  | ns |
| Slow Segment Blink Period | fsLOWBLINK | $\begin{aligned} & \text { OSC }=\text { RC oscillator, } \\ & \text { CSET }=22 \mathrm{pF}, \mathrm{~V}+=3 . \end{aligned}$ | $\text { RSET }=56 \mathrm{k} \Omega,$ <br> 3 V |  | 1 |  | s |
| Fast Segment Blink Period | ffastblink | $\begin{aligned} & \text { OSC }=\text { RC oscillator, } \\ & \text { CSET }=22 \mathrm{pF}, \mathrm{~V}+=3 . \end{aligned}$ | $\text { RSET }=56 \mathrm{k} \Omega \text {, }$ <br> 3 V |  | 0.5 |  | s |
| Fast or Slow Segment Blink Duty Cycle |  |  |  | 49.5 |  | 50.5 | \% |

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DC ELECTRICAL CHARACTERISTICS (continued)
(Typical Operating Circuit, $\mathrm{V}+=2.7 \mathrm{~V}$ to $5.5 \mathrm{~V}, \mathrm{~T}_{\mathrm{A}}=\mathrm{T}_{\text {MIN }}$ to $\mathrm{T}_{\mathrm{MAX}}$, unless otherwise noted.) (Note 1)

| PARAMETER | SYMBOL | CONDITIONS |  | MIN | TYP | MAX | UNITS |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Segment Drive Source Current | ISEG | $\begin{aligned} & \mathrm{VLED}=2.2 \mathrm{~V}, \\ & \mathrm{~V}+=3.3 \mathrm{~V} \end{aligned}$ | $\mathrm{T}_{\mathrm{A}}=+25^{\circ} \mathrm{C}$ | -32 | -40 | -48 | mA |
|  |  | $\begin{aligned} & \mathrm{V} \text { LED }=2.2 \mathrm{~V}, \\ & \mathrm{~V}+=2.7 \mathrm{~V} \end{aligned}$ |  |  |  |  |  |
| Segment Current Slew Rate | $\Delta \mathrm{I}_{\text {SEG }} / \Delta \mathrm{t}$ | $\mathrm{T}_{\mathrm{A}}=+25^{\circ} \mathrm{C}, \mathrm{V}+=3.3 \mathrm{~V}$ |  | 11 |  |  | mA/us |
| Segment Drive Current Matching | $\Delta$ ISEG | $\mathrm{T}_{\mathrm{A}}=+25^{\circ} \mathrm{C}, \mathrm{V}+=3.3 \mathrm{~V}$ |  | 5 |  |  | \% |
| LOGIC INPUTS AND OUTPUTS |  |  |  |  |  |  |  |
| Input High Voltage SDA, SCL, AD0, AD1 | $\mathrm{V}_{\mathrm{IH}}$ |  |  | $\begin{gathered} 0.7 x \\ V_{+} \end{gathered}$ |  |  | V |
| Input Low Voltage SDA, SCL, AD0, AD1 | VIL |  |  |  |  | $\begin{gathered} 0.3 x \\ V+ \end{gathered}$ | V |
| Input Leakage Current SDA, SCL, AD0, AD1, OSC, P0, P1, P2, P3, P4 | IIH, IIL |  |  | -1 |  | +1 | $\mu \mathrm{A}$ |
| SDA Output Low Voltage | Volsda | ISINK $=6 \mathrm{~mA}$ |  |  |  | 0.4 | V |
| Port Logic-High Input Voltage P0, P1, P2, P3, P4 | VIHP |  |  | $\begin{gathered} 0.7 x \\ V_{+} \end{gathered}$ |  |  | V |
| Port Logic-Low Input Voltage P0, P1, P2, P3, P4 | VILP |  |  |  |  | $\begin{gathered} 0.3 x \\ V+ \end{gathered}$ | V |
| Port Hysteresis Voltage P0, P1, P2, P3, P4 | $\Delta \mathrm{V}_{\mathrm{IP}}$ |  |  |  | $\begin{gathered} 0.03 x \\ V_{+} \end{gathered}$ |  | V |
| Port Input Pullup Current from V+ | IIPU | P0 to P3 configured as key-scan inputs, $\mathrm{V}+=3.3 \mathrm{~V}$ |  |  | 75 |  | $\mu \mathrm{A}$ |
| Port Output Low Voltage | Volp | $\mathrm{ISINK}=8 \mathrm{~mA}$ |  |  | 0.3 | 0.5 | V |
| Blink Output Low Voltage | Volbk | $\mathrm{ISINK}=0.6 \mathrm{~mA}$ |  |  | 0.1 | 0.3 | V |
| OSC_OUT Output High Voltage | Vohosc | ISOURCE $=1.6 \mathrm{~mA}$ |  | $\begin{gathered} \mathrm{V}+- \\ 0.4 \end{gathered}$ |  |  | V |
| OSC_OUT Output Low Voltage | Volosc | $\mathrm{ISINK}=1.6 \mathrm{~mA}$ |  |  |  | 0.4 | V |

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## TIMING CHARACTERISTICS

(Typical Operating Circuit, $\mathrm{V}_{+}=2.7 \mathrm{~V}$ to $5.5 \mathrm{~V}, \mathrm{~T}_{\mathrm{A}}=\mathrm{T}_{\mathrm{MIN}}$ to $\mathrm{T}_{\mathrm{MAX}}$, unless otherwise noted.) (Note 1)

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNITS |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| TIMING CHARACTERISTICS |  |  |  |  |  |  |
| Serial Clock Frequency | fscl |  |  |  | 400 | kHz |
| Bus Free Time Between a STOP and a START Condition | tBuF |  | 1.3 |  |  | $\mu \mathrm{S}$ |
| Hold Time (Repeated) START Condition | thd, tsta |  | 0.6 |  |  | $\mu \mathrm{s}$ |
| Repeated START Condition Setup Time | tsu, tsta |  | 0.6 |  |  | $\mu \mathrm{S}$ |
| STOP Condition Setup Time | tsu:STO |  | 0.6 |  |  | $\mu \mathrm{s}$ |
| Data Hold Time | thd, tDAT | (Note 3) |  |  | 0.9 | $\mu \mathrm{s}$ |
| Data Setup Time | tsu, tDAT |  | 100 |  |  | ns |
| SCL Clock Low Period | tlow |  | 1.3 |  |  | $\mu \mathrm{s}$ |
| SCL Clock High Period | thigh |  | 0.6 |  |  | $\mu \mathrm{s}$ |
| Rise Time of Both SDA and SCL Signals, Receiving | tR | (Notes 2, 4) |  | $\begin{gathered} 20+ \\ 0.1 C_{B} \end{gathered}$ | 300 | ns |
| Fall Time of Both SDA and SCL Signals, Receiving | $\mathrm{tF}_{\text {F }}$ | (Notes 2, 4) |  | $\begin{gathered} 20+ \\ 0.1 C_{B} \end{gathered}$ | 300 | ns |
| Fall Time of SDA Transmitting | tF, tx | (Notes 2, 5) |  | $\begin{gathered} 20+ \\ 0.1 C_{B} \end{gathered}$ | 300 | ns |
| Pulse Width of Spike Suppressed | tsp | (Notes 2, 6) | 0 |  | 50 | ns |
| Capacitive Load for Each Bus Line | CB | (Note 2) |  | 400 |  | pF |

Note 1: All parameters tested at $\mathrm{T}_{\mathrm{A}}=+25^{\circ} \mathrm{C}$. Specifications over temperature are guaranteed by design.
Note 2: Guaranteed by design.
Note 3: A master device must provide a hold time of at least 300 ns for the SDA signal (referred to $\mathrm{V}_{\mathrm{IL}}$ - of the SCL signal) in order to bridge the undefined region of SCL's falling edge.
Note 4: $\mathrm{C}_{\mathrm{B}}=$ total capacitance of one bus line in pF . $\mathrm{t}_{\mathrm{R}}$ and $\mathrm{t}_{\mathrm{F}}$ measured between $0.3 \mathrm{~V}+$ and $0.7 \mathrm{~V}+$.
Note 5: ISINK $\leq 6 \mathrm{~mA}$. $\mathrm{CB}_{\mathrm{B}}=$ total capacitance of one bus line in pF . tr and tF measured between $0.3 \mathrm{~V}+$ and $0.7 \mathrm{~V}+$.
Note 6: Input filters on the SDA and SCL inputs suppress noise spikes less than 50ns.

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## Typical Operating Characteristics

$\left(\mathrm{V}+=3.3 \mathrm{~V}\right.$, LED forward voltage $=2.4 \mathrm{~V}$, Typical Application Circuit, $\mathrm{T}_{\mathrm{A}}=+25^{\circ} \mathrm{C}$, unless otherwise noted.)


DEAD CLOCK OSCILLATOR FREQUENCY vs. SUPPLY VOLTAGE


GPIO SINK CURRENT vs. TEMPERATURE



SEGMENT SOURCE CURRENT vs. SUPPLY VOLTAGE


PORT INPUT PULLUP CURRENT vs. TEMPERATURE


INTERNAL OSCILLATOR WAVEFORM AT OSC AND OSC_OUT PINS
 MAXIMUM INTENSITY


KEY-SCAN OPERATION


# 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan 

Pin Description

| PIN |  | NAME | FUNCTION |
| :---: | :---: | :---: | :---: |
| SSOP | PDIP |  |  |
| $\begin{gathered} 1,2, \\ 34,35,36 \end{gathered}$ | $\begin{gathered} 1,2, \\ 38,39,40 \end{gathered}$ | P0-P4 | General-Purpose I/O Ports (GPIOs). GPIO can be configured as logic inputs or open-drain outputs. Enabling key scanning configures some or all ports P0-P3 as key-switch matrix inputs with internal pullup and port P4 as IRQ output. |
| 3 | 3 | ADO | Address Input 0 . Sets device slave address. Connect to GND, $\mathrm{V}+, \mathrm{SCL}$, or SDA to give four logic combinations. See Table 5. |
| 4 | 4 | SDA | $1^{2} \mathrm{C}$-Compatible Serial Data I/O |
| 5 | 5 | SCL | $1^{2} \mathrm{C}$-Compatible Serial Clock Input |
| 6 | 6 | AD1 | Address Input 1. Sets device slave address. Connect to GND, V+, SCL, or SDA to give four logic combinations. See Table 5. |
| $\begin{aligned} & 7-15, \\ & 22-31 \end{aligned}$ | $\begin{aligned} & 7-15, \\ & 26-35 \end{aligned}$ | O0-018 | Digit/Segment Drivers. When acting as digit drivers, outputs O 0 to O 7 sink current from the display common cathodes. When acting as segment drivers, O0 to O18 source current to the display anodes. O0 to O18 are high impedance when not being used as digit or segment drivers. |
| 16, 18 | 17, 18, 20 | GND | Ground |
| 17 | 19 | ISET | Segment Current Setting. Connect ISET to GND through series resistor RSET to set the peak current. |
| 19, 21 | 21, 23, 24 | V+ | Positive Supply Voltage. Bypass V+ to GND with a $47 \mu$ F bulk capacitor and a $0.1 \mu \mathrm{~F}$ ceramic capacitor. |
| 20 | 22 | OSC | Multiplex Clock Input. To use internal oscillator, connect capacitor CSET from OSC to GND. To use external clock, drive OSC with a 1 MHz to 8 MHz CMOS clock. |
| 32 | 36 | BLINK | Blink Clock Output. Output is open drain. |
| 33 | 37 | OSC_OUT | Clock Output. OSC_OUT is a buffered clock output to allow easy blink synchronization of multiple MAX6955s. Output is push-pull. |
| - | 16, 25 | N.C. | Not Internally Connected |

## Detailed Description

The MAX6955 is a serially interfaced display driver that can drive up to 16 digits 7 -segment, 8 digits 14 -segment, 8 digits 16 -segment, 128 discrete LEDs, or a combination of these display types. Table 1 shows the drive capability of the MAX6955 for monocolor and bicolor displays.
The MAX6955 includes 104-character ASCII font maps for 14 -segment and 16 -segment displays, as well as the hexadecimal font map for 7 -segment displays. The characters follow the standard ASCII font, with the addition of the following common symbols: $£, \quad, \neq{ }^{\circ}, \mu, \pm$, $\uparrow$, and $\downarrow$. Seven bits represent the 104-character font map; an 8th bit is used to select whether the decimal point (DP) is lit. Seven-segment LED digits can be controlled directly or use the hexadecimal font. Direct seg-
ment control allows the MAX6955 to be used to drive bar graphs and discrete LED indicators.
Tables 2, 3, and 4 list the connection schemes for 16-, 14-, and 7 -segment digits, respectively. The letters in Tables 2, 3, and 4 correspond to the segment labels shown in Figure 1. (For applications that require mixed display types, see Tables 38-41.)

## Serial Interface <br> Serial Addressing

The MAX6955 operates as a slave that sends and receives data through an $1^{2} \mathrm{C}$-compatible 2 -wire interface. The interface uses a serial data line (SDA) and a serial clock line (SCL) to achieve bidirectional communication between master(s) and slave(s). A master (typically a microcontroller) initiates all data transfers to and

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Figure 1. Segment Labeling for 7-Segment Display, 14-Segment Display, and 16-Segment Display
Table 1. MAX6955 Drive Capability

| DISPLAY TYPE | 7 SEGMENT <br> (16-CHARACTER <br> HEXADECIMAL FONT) | 14 SEGMENT/ <br> 16 SEGMENT | DISCRETE LEDs <br> (DIRECT CONTROL) |
| :---: | :---: | :---: | :---: |
| Monocolor | 16 | 8 | 128 |
| Bicolor | 8 | 4 | 64 |

from the MAX6955, and generates the SCL clock that synchronizes the data transfer (Figure 2).
The MAX6955 SDA line operates as both an input and an open-drain output. A pullup resistor, typically $4.7 \mathrm{k} \Omega$, is required on the SDA. The MAX6955 SCL line operates only as an input. A pullup resistor, typically $4.7 \mathrm{k} \Omega$, is required on SCL if there are multiple masters on the 2 -wire interface, or if the master in a single-master system has an open-drain SCL output.
Each transmission consists of a START condition (Figure 3) sent by a master, followed by the MAX6955 7 -bit slave address plus R/ $\bar{W}$ bit (Figure 4), a register address byte, 1 or more data bytes, and finally a STOP condition (Figure 3).

## Start and Stop Conditions

Both SCL and SDA remain high when the interface is not busy. A master signals the beginning of a transmission with a START (S) condition by transitioning SDA from high to low while SCL is high. When the master has finished communicating with the slave, it issues a STOP (P) condition by transitioning the SDA from low to high while SCL is high. The bus is then free for another transmission (Figure 3).

## Bit Transfer

One data bit is transferred during each clock pulse. The data on the SDA line must remain stable while SCL is high (Figure 5).

## Acknowledge

The acknowledge bit is a clocked 9th bit that the recipient uses to handshake receipt of each byte of data (Figure 6). Thus, each byte transferred effectively requires 9 bits. The master generates the 9th clock pulse, and the recipient pulls down SDA during the acknowledge clock pulse, such that the SDA line is stable low during the high period of the clock pulse. When the master is transmitting to the MAX6955, the MAX6955 generates the acknowledge bit because the MAX6955 is the recipient. When the MAX6955 is transmitting to the master, the master generates the acknowledge bit because the master is the recipient.

## Slave Address

The MAX6955 has a 7-bit-long slave address (Figure 4). The eighth bit following the 7-bit slave address is the $R / \bar{W}$ bit. It is low for a write command, high for a read command.
The first 3 bits (MSBs) of the MAX6955 slave address are always 110. Slave address bits A3, A2, A1, and A0 are selected by the address input pins AD1 and AD0. These two input pins can be connected to GND, V+, SDA, or SCL. The MAX6955 has 16 possible slave addresses (Table 5) and therefore a maximum of 16 MAX6955 devices can share the same interface.

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Table 2. Connection Scheme for Eight 16-Segment Digits

| DIGIT | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 010 | 011 | 012 | 013 | 014 | 015 | 016 | 017 | 018 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | CCO | - | a1 | a2 | b | c | d1 | d2 | e | f | g1 | g2 | h | i | j | k | I | m | dp |
| 1 | - | CC1 | a1 | a2 | b | c | d1 | d2 | e | f | g1 | g2 | h | i | j | k | I | m | dp |
| 2 | a1 | a2 | CC2 | - | b | c | d1 | d2 | e | f | g1 | g2 | h | i | j | k | 1 | m | dp |
| 3 | a1 | a2 | - | CC3 | b | c | d1 | d2 | e | f | g1 | g2 | h | I | j | k | 1 | m | dp |
| 4 | a1 | a2 | b | c | CC4 | - | d1 | d2 | e | f | g1 | g2 | h | i | j | k | 1 | m | dp |
| 5 | a1 | a2 | b | c | - | CC5 | d1 | d2 | e | f | g1 | g2 | h | i | j | k | 1 | m | dp |
| 6 | a1 | a2 | b | c | d1 | d2 | CC6 | - | e | f | g1 | g2 | h | 1 | j | k | 1 | m | dp |
| 7 | a1 | a2 | b | c | d1 | d2 | - | CC7 | e | $f$ | g1 | g2 | h | i | j | k | 1 | m | dp |

Table 3. Connection Scheme for Eight 14-Segment Digits

| DIGIT | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 010 | 011 | 012 | 013 | 014 | 015 | 016 | 017 | 018 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | CCO | - | a | - | b | c | d | - | e | f | g1 | g2 | h | i | j | k | 1 | m | dp |
| 1 | - | CC1 | a | - | b | c | d | - | e | f | g1 | g2 | h | i | j | k | 1 | m | dp |
| 2 | a | - | CC2 | - | b | c | d | - | e | f | g1 | g2 | h | i | j | k | 1 | m | dp |
| 3 | a | - | - | CC3 | b | c | d | - | e | f | g1 | g2 | h | i | j | k | 1 | m | dp |
| 4 | a | - | b | c | CC4 | - | d | - | e | f | g1 | g2 | h | i | j | k | 1 | m | dp |
| 5 | a | - | b | c | - | CC5 | d | - | e | f | g1 | g2 | h | i | j | k | 1 | m | dp |
| 6 | a | - | b | c | d | - | CC6 | - | e | f | g1 | g2 | h | I | J | k | 1 | m | dp |
| 7 | a | - | b | c | d | - | - | CC7 | e | f | g1 | g2 | h | i | j | k | 1 | m | dp |

Table 4. Connection Scheme for Sixteen 7-Segment Digits

| DIGIT | $\mathbf{0 0}$ | $\mathbf{0 1}$ | $\mathbf{0 2}$ | $\mathbf{O 3}$ | $\mathbf{0 4}$ | $\mathbf{0 5}$ | $\mathbf{0 6}$ | $\mathbf{0 7}$ | $\mathbf{0 8}$ | $\mathbf{0 9}$ | $\mathbf{0 1 0}$ | $\mathbf{0 1 1}$ | $\mathbf{0 1 2}$ | $\mathbf{0 1 3}$ | $\mathbf{0 1 4}$ | $\mathbf{0 1 5}$ | $\mathbf{0 1 6}$ | $\mathbf{0 1 7}$ | $\mathbf{0 1 8}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $0,0 \mathrm{a}$ | CCO | - | 1 a | - | 1 b | 1 c | 1 d | 1 dp | 1 e | 1 f | 1 g | 2 a | 2 b | 2 c | 2 d | 2 e | 2 f | 2 g | 2 dp |
| $1,1 \mathrm{a}$ | - | CC 1 | 1 a | - | 1 b | 1 c | 1 d | 1 dp | 1 e | 1 f | 1 g | 2 a | 2 b | 2 c | 2 d | 2 e | 2 f | 2 g | 2 dp |
| $2,2 \mathrm{a}$ | 1 a | - | CC 2 | - | 1 b | 1 c | 1 d | 1 dp | 1 e | 1 f | 1 g | 2 a | 2 b | 2 c | 2 d | 2 e | 2 f | 2 g | 2 dp |
| $3,3 \mathrm{a}$ | 1 a | - | - | CC 3 | 1 b | 1 c | 1 d | 1 dp | 1 e | 1 f | 1 g | 2 a | 2 b | 2 c | 2 d | 2 e | 2 f | 2 g | 2 dp |
| $4,4 \mathrm{a}$ | 1 a | - | 1 b | 1 c | CC 4 | - | 1 d | 1 dp | 1 e | 1 f | 1 g | 2 a | 2 b | 2 c | 2 d | 2 e | 2 f | 2 g | 2 dp |
| $5,5 \mathrm{a}$ | 1 a | - | 1 b | 1 c | - | cC 5 | 1 d | 1 dp | 1 e | 1 f | 1 g | 2 a | 2 b | 2 c | 2 d | 2 e | 2 f | 2 g | 2 dp |
| $6,6 \mathrm{a}$ | 1 a | - | 1 b | 1 c | 1 d | 1 dp | CC6 | - | 1 e | 1 f | 1 g | 2 a | 2 b | 2 c | 2 d | 2 e | 2 f | 2 g | 2 dp |
| $7,7 \mathrm{a}$ | 1 a | - | 1 b | 1 c | 1 d | 1 dp | - | CC 7 | 1 e | 1 f | 1 g | 2 a | 2 b | 2 c | 2 d | 2 e | 2 f | 2 g | 2 dp |

## Message Format for Writing

A write to the MAX6955 comprises the transmission of the MAX6955's slave address with the R/W bit set to zero, followed by at least 1 byte of information. The first byte of information is the command byte, which determines which register of the MAX6955 is to be written by the next byte, if received. If a STOP condition is detected after the command byte is received, then the MAX6955 takes no further action (Figure 7) beyond storing the command byte.

Any bytes received after the command byte are data bytes. The first data byte goes into the internal register of the MAX6955 selected by the command byte (Figure 8).
If multiple data bytes are transmitted before a STOP condition is detected, these bytes are generally stored in subsequent MAX6955 internal registers because the command byte address generally autoincrements (Table 6) (Figure 9).

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan



Figure 2. 2-Wire Serial Interface Timing Details


Figure 3. Start and Stop Conditions


Figure 4. Slave Address

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Table 5. MAX6955 Address Map

| PIN CONNECTION | DEVICE ADDRESS |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| AD1 | AD0 | A6 | A5 | A4 | A3 | A2 | A1 | A0 |
| GND | GND | 1 | 1 | 0 | 0 | 0 | 0 | 0 |
| GND | V+ | 1 | 1 | 0 | 0 | 0 | 0 | 1 |
| GND | SDA | 1 | 1 | 0 | 0 | 0 | 1 | 0 |
| GND | SCL | 1 | 1 | 0 | 0 | 0 | 1 | 1 |
| V+ | GND | 1 | 1 | 0 | 0 | 1 | 0 | 0 |
| $V_{+}$ | V+ | 1 | 1 | 0 | 0 | 1 | 0 | 1 |
| $V_{+}$ | SDA | 1 | 1 | 0 | 0 | 1 | 1 | 0 |
| $V_{+}$ | SCL | 1 | 1 | 0 | 0 | 1 | 1 | 1 |
| SDA | GND | 1 | 1 | 0 | 1 | 0 | 0 | 0 |
| SDA | V+ | 1 | 1 | 0 | 1 | 0 | 0 | 1 |
| SDA | SDA | 1 | 1 | 0 | 1 | 0 | 1 | 0 |
| SDA | SCL | 1 | 1 | 0 | 1 | 0 | 1 | 1 |
| SCL | GND | 1 | 1 | 0 | 1 | 1 | 0 | 0 |
| SCL | V+ | 1 | 1 | 0 | 1 | 1 | 0 | 1 |
| SCL | SDA | 1 | 1 | 0 | 1 | 1 | 1 | 0 |
| SCL | SCL | 1 | 1 | 0 | 1 | 1 | 1 | 1 |

## Message Format for Reading

The MAX6955 is read using the MAX6955's internally stored command byte as address pointer, the same way the stored command byte is used as address pointer for a write. The pointer generally autoincrements after each data byte is read using the same rules as for a write (Table 6). Thus, a read is initiated by first configuring the MAX6955's command byte by performing a write (Figure 7). The master can now read n consecutive bytes from the MAX6955, with the first data byte being read from the register addressed by the initialized command byte (Figure 9). When performing read-after-write verification, reset the command byte's address because the stored byte address generally is autoincremented after the write (Table 6).

Operation with Multiple Masters
If the MAX6955 is operated on a 2 -wire interface with multiple masters, a master reading the MAX6955 should use a repeated start between the write, which sets the MAX6955's address pointer, and the read(s) that takes the data from the location(s). This is because it is possible for master 2 to take over the bus after master 1 has set up the MAX6955's address pointer but before master 1 has read the data. If master 2 subsequently changes the MAX6955's address pointer, then master 1's delayed read may be from an unexpected location.

## Command Address Autoincrementing

Address autoincrementing allows the MAX6955 to be configured with the shortest number of transmissions by minimizing the number of times the command byte needs to be sent. The command address or the font pointer address stored in the MAX6955 generally increments after each data byte is written or read (Table 6).

## Digit Type Registers

The MAX6955 uses 32 digit registers to store the characters that the user wishes to display. These digit registers are implemented with two planes, P0 and P1. Each digit is represented by 2 bytes of memory, 1 byte in plane PO and the other in plane P1. The digit registers are mapped so that a digit's data can be updated in plane P0, plane P1, or both planes at the same time (Table 7).
If the blink function is disabled through the Blink Enable Bit E (Table 20) in the configuration register, then the digit register data in plane PO is used to multiplex the display. The digit register data in P1 is not used. If the blink function is enabled, then the digit register data in both plane P0 and plane P1 are alternately used to multiplex the display. Blinking is achieved by multiplexing the LED display using data plane P0 and plane P1 on alternate phases of the blink clock (Table 21).
The data in the digit registers does not control the digit segments directly for 14- and 16 -segment displays. Instead, the register data is used to address a character generator that stores the data for the 14- and 16-

Table 6. Command Address Autoincrement Rules

| COMMAND BYTE <br> ADDRESS RANGE | AUTOINCREMENT BEHAVIOR |
| :---: | :--- |
| $x 0000000$ to $\times 0001100$ | Command byte address autoincrements after byte read or written. |
| $\times 0001101$ | Factory reserved; do not write this register. |
| $x 0001111$ to $\times 1111110$ | Command byte address autoincrements after byte read or written. |
| $\times 111111$ | Command byte address remains at $\times 1111111$ after byte read or written. |

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segment fonts (Tables 8 and 9). The lower 7 bits of the digit data (D6 to D0) select the character from the font. The most significant bit of the register data (D7) controls the DP segment of the digits; it is set to 1 to light DP, and to zero to leave DP unlit (Table 10).
For 7 -segment displays, the digit plane data register can be used to address a character generator, which contains the data of a 16-character font containing the hexadecimal font. The decode mode register can be used to disable the character generator and allow the segments to be controlled directly. Table 11 shows the one-to-one pairing of each data bit to the appropriate segment line in the digit plane data registers. The hexadecimal font is decoded according to Table 12.
The digit-type register configures the display driver for various combinations of 14 -segment digits, 16 -segment digits, and/or pairs, or 7-segment digits. The function of this register is to select the appropriate font for each digit and route the output of the font to the appropriate MAX6955 driver output pins. The MAX6955 has four digit drive slots. A slot can be filled with various combinations of monocolor and bicolor 16-segment displays, 14-segment displays, or two 7 -segment displays. Each pair of bits in the register corresponds to one of the four digit drive slots, as shown in Table 13. Each bit also corresponds to one of the eight common-cathode digit drive outputs, CC0 to CC7. When using bicolor digits, the anode connections for the two digits within a slot are always the same. This means that a slot correctly drives two monocolor or one bicolor 14- or 16-segment digit. The digit type register can be written, but cannot be read. Examples of configuration settings required for some display digit combinations are shown in Table 14.

7-Segment Decode-Mode Register In 7-segment mode, the hexadecimal font can be disabled (Table 15). The decode-mode register selects between hexadecimal code or direct control for each of eight possible pairs of 7 -segment digits. Each bit in the register corresponds to one pair of digits. The digit pairs are $\{$ digit 0 , digit $0 a\}$ through \{digit 7, digit 7a\}. Disabling decode mode allows direct control of the 16 LEDs of a dual 7 -segment display. Direct control mode can also be used to drive a matrix of 128 discrete LEDs.
A logic high selects hexadecimal decoding, while a logic low bypasses the decoder. When direct control is selected, the data bits D7 to D0 correspond to the segment lines of the MAX6955.

Display Blink Mode
The display blinking facility, when enabled, makes the driver flip automatically between displaying the digit register data in planes P0 and P1. If the digit register
data for any digit is different in the two planes, then that digit appears to flip between two characters. To make a character appear to blink on or off, write the character to one plane, and use the blank character ( $0 \times 20$ ) for the other plane. Once blinking has been configured, it continues automatically without further intervention.

Blink Speed
The blink speed is determined by the frequency of the multiplex clock, OSC, and by the setting of the Blink Rate Selection Bit B (Table 19) in the configuration register. The Blink Rate Selection Bit B sets either fast or slow blink speed for the whole display.

## Initial Power-Up

On initial power-up, all control registers are reset, the display is blanked, intensities are set to minimum, and shutdown is enabled (Table 16).

## Configuration Register

The configuration register is used to enter and exit shutdown, select the blink rate, globally enable and disable the blink function, globally clear the digit data, select between global or digit-by-digit control of intensity, and reset the blink timing (Tables 17-20 and 22-25).
The configuration register contains 7 bits:

- S bit selects shutdown or normal operation (read/write).
- B bit selects the blink rate (read/write).
- E bit globally enables or disables the blink function (read/write).
- T bit resets the blink timing (data is not stored-transient bit).
- $R$ bit globally clears the digit data for both planes PO and P1 for ALL digits (data is not stored-transient bit).
- I bit selects between global or digit-by-digit control of intensity (read/write).
- P bit returns the current phase of the blink timing (read only-a write to this bit is ignored).

Character Generator Font Mapping The font is composed of 104 characters in ROM. The lower 7 bits of the 8-bit digit register represent the character selection. The most significant bit, shown as $x$ in the ROM map of Tables 8 and 9 , is 1 to light the DP segment and zero to leave the DP segment unlit.
The character map follows the standard ASCII font for 96 characters in the $\times 0101000$ through $\times 1111111$ range. The first 16 characters of the 16-segment ROM map cover 7 -segment displays. These 16 characters are numeric 0 to 9 and characters $A$ to $F$ (i.e., the hexadecimal set).

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The OSC pin can be fitted with capacitor CSET to GND to use the internal RC multiplex oscillator, or driven by an external clock to set the multiplex clock frequency and blink rate. The multiplex clock frequency determines the frequency that the complete display is updated. With OSC at 4 MHz , each display digit is enabled for $200 \mu \mathrm{~s}$.
The internal RC oscillator uses an external resistor, RSET, and an external capacitor, CSET, to set the oscillator frequency. The suggested values of RSET ( $56 \mathrm{k} \Omega$ ) and CSET (22pF) set the oscillator at 4 MHz , which makes the blink frequency 0.5 Hz or 1 Hz .
The external clock is not required to have a $50: 50$ duty cycle, but the minimum time between transitions must be 50ns or greater and the maximum time between transitions must be 750ns.
The on-chip oscillator may be accurate enough for applications using a single device. If an exact blink rate is required, use an external clock ranging between 1 MHz and 8 MHz to drive OSC. The OSC inputs of multiple MAX6955s can be connected to a common external clock to make the devices blink at the same rate. The relative blink phasing of multiple MAX6955s can be synchronized by setting the T bit in the control register for all the devices in quick succession. If the serial interfaces of multiple MAX6955s are daisy-chained by connecting the DOUT of one device to the DIN of the next, then synchronization is achieved automatically by updating the configuration register for all devices simultaneously. Figure 10 is the multiplex timing diagram.

## OSC_OUT Output

The OSC_OUT output is a buffered copy of either the internal oscillator clock or the clock driven into the OSC pin if the external clock has been selected. The feature is useful if the internal oscillator is used, and the user wishes to synchronize other MAX6955s to the same blink frequency.

## Scan-Limit Register

The scan-limit register sets how many 14 -segment digits or 16 -segment digits or pairs of 7 -segment digits are displayed, from 1 to 8 . A bicolor digit is connected as two monocolor digits. The scan register also limits the number of keys that can be scanned.
Since the number of scanned digits affects the display brightness, the scan-limit register should not be used to blank portions of the display (such as leading-zero suppression). Table 26 shows the scan-limit register format.

Intensity Registers
Digital control of display brightness is provided and can be managed in one of two ways: globally or individually. Global control adjusts all digits together. Individual control adjusts the digits separately.
The default method is global brightness control, which is selected by clearing the global intensity bit (I data bit D6) in the configuration register. This brightness setting applies to all display digits. The pulse-width modulator is then set by the lower nibble of the global intensity register, address $0 \times 02$. The modulator scales the average segment current in 16 steps from a maximum of $15 / 16$ down to $1 / 16$ of the peak current. The minimum interdigit blanking time is set to $1 / 16$ of a cycle. When using bicolor digits, 256 color/brightness combinations are available.
Individual brightness control is selected by setting the global intensity bit (I data bit D6) in the configuration register. The pulse-width modulator is now no longer set by the lower nibble of the global intensity register, address $0 \times 02$, and the data is ignored. Individual digital control of display brightness is now provided by a separate pulse-width modulator setting for each digit. Each digit is controlled by a nibble of one of the four intensity registers: intensity 10 , intensity 32 , intensity 54 , and intensity 76 for all display types, plus intensity 10a, intensity32a, intensity54a, and intensity76a for the extra eight digits possible when 7 -segment displays are used. The data from the relevant register is used for each digit as it is multiplexed. The modulator scales the average segment current in 16 steps in exactly the same way as global intensity adjustment.
Table 27 shows the global intensity register format. Table 28 shows individual segment intensity registers. Table 29 shows the even individual segment intensity format. Table 30 shows the odd individual segment intensity format.

## GPIO and Key Scanning

The MAX6955 features five general-purpose input/output (GPIO) ports: PO to P4. These ports can be individually enabled as logic inputs or open-drain logic outputs. The GPIO ports are not debounced when configured as inputs. The ports can be read and the outputs set using the 2 -wire interface.
Some or all of the five ports can be configured to perform key scanning of up to 32 keys. Ports P0 to P4 are renamed Key_A, Key_B, Key_C, Key_D, and IRQ, respectively, when used for key scanning. The full keyscanning configuration is shown in Figure 11. Table 31 is the GPIO data register.

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Table 7. Register Address Map

| REGISTER | ADDRESS (COMMAND BYTE) |  |  |  |  |  |  |  | HEX CODE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 |  |
| No-Op | X | 0 | 0 | 0 | 0 | 0 | 0 | 0 | $0 \times 00$ |
| Decode Mode | X | 0 | 0 | 0 | 0 | 0 | 0 | 1 | $0 \times 01$ |
| Global Intensity | X | 0 | 0 | 0 | 0 | 0 | 1 | 0 | $0 \times 02$ |
| Scan Limit | X | 0 | 0 | 0 | 0 | 0 | 1 | 1 | $0 \times 03$ |
| Configuration | X | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0x04 |
| GPIO Data | X | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 0x05 |
| Port Configuration | X | 0 | 0 | 0 | 0 | 1 | 1 | 0 | $0 \times 06$ |
| Display Test | X | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0x07 |
| Write KEY_A Mask Read KEY_A Debounce | X | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0x08 |
| Write KEY_B Mask Read KEY B Debounce | X | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0x09 |
| Write KEY_C Mask Read KEY_C Debounce | X | 0 | 0 | 0 | 1 | 0 | 1 | 0 | 0x0A |
| Write KEY_D Mask Read KEY_D Debounce | X | 0 | 0 | 0 | 1 | 0 | 1 | 1 | 0x0B |
| Write Digit Type Read KEY_A Pressed | X | 0 | 0 | 0 | 1 | 1 | 0 | 0 | 0x0C |
| Read KEY_B Pressed* | X | 0 | 0 | 0 | 1 | 1 | 0 | 1 | $0 \times 0 \mathrm{D}$ |
| Read KEY_C Pressed* | X | 0 | 0 | 0 | 1 | 1 | 1 | 0 | $0 \times 0 \mathrm{E}$ |
| Read KEY_D Pressed* | X | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0x0F |
| Intensity 10 | X | 0 | 0 | 1 | 0 | 0 | 0 | 0 | $0 \times 10$ |
| Intensity 32 | X | 0 | 0 | 1 | 0 | 0 | 0 | 1 | $0 \times 11$ |
| Intensity 54 | X | 0 | 0 | 1 | 0 | 0 | 1 | 0 | $0 \times 12$ |
| Intensity 76 | X | 0 | 0 | 1 | 0 | 0 | 1 | 1 | $0 \times 13$ |
| Intensity 10a (7 Segment Only) | X | 0 | 0 | 1 | 0 | 1 | 0 | 0 | $0 \times 14$ |
| Intensity 32a (7 Segment Only) | X | 0 | 0 | 1 | 0 | 1 | 0 | 1 | $0 \times 15$ |
| Intensity 54a (7 Segment Only) | X | 0 | 0 | 1 | 0 | 1 | 1 | 0 | $0 \times 16$ |
| Intensity 76a (7 Segment Only) | X | 0 | 0 | 1 | 0 | 1 | 1 | 1 | $0 \times 17$ |
| Digit 0 Plane P0 | X | 0 | 1 | 0 | 0 | 0 | 0 | 0 | $0 \times 20$ |
| Digit 1 Plane P0 | X | 0 | 1 | 0 | 0 | 0 | 0 | 1 | 0x21 |
| Digit 2 Plane P0 | X | 0 | 1 | 0 | 0 | 0 | 1 | 0 | $0 \times 22$ |
| Digit 3 Plane P0 | X | 0 | 1 | 0 | 0 | 0 | 1 | 1 | $0 \times 23$ |
| Digit 4 Plane P0 | X | 0 | 1 | 0 | 0 | 1 | 0 | 0 | 0x24 |
| Digit 5 Plane P0 | X | 0 | 1 | 0 | 0 | 1 | 0 | 1 | 0x25 |
| Digit 6 Plane P0 | X | 0 | 1 | 0 | 0 | 1 | 1 | 0 | $0 \times 26$ |
| Digit 7 Plane P0 | X | 0 | 1 | 0 | 0 | 1 | 1 | 1 | $0 \times 27$ |
| Digit Oa Plane P0 (7 Segment Only) | X | 0 | 1 | 0 | 1 | 0 | 0 | 0 | $0 \times 28$ |
| Digit 1a Plane P0 (7 Segment Only) | X | 0 | 1 | 0 | 1 | 0 | 0 | 1 | 0x29 |
| Digit 2a Plane P0 (7 Segment Only) | X | 0 | 1 | 0 | 1 | 0 | 1 | 0 | $0 \times 2 \mathrm{~A}$ |
| Digit 3a Plane P0 (7 Segment Only) | X | 0 | 1 | 0 | 1 | 0 | 1 | 1 | 0x2B |

*Do NOT write to register.

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

Table 7. Register Address Map (continued)

| REGISTER | ADDRESS (COMMAND BYTE) |  |  |  |  |  |  |  | HEX CODE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 |  |
| Digit 4a Plane P0 (7 Segment Only) | X | 0 | 1 | 0 | 1 | 1 | 0 | 0 | 0x2C |
| Digit 5a Plane P0 (7 Segment Only) | X | 0 | 1 | 0 | 1 | 1 | 0 | 1 | 0x2D |
| Digit 6a Plane P0 ( 7 Segment Only) | X | 0 | 1 | 0 | 1 | 1 | 1 | 0 | $0 \times 2 \mathrm{E}$ |
| Digit 7a Plane P0 ( 7 Segment Only) | X | 0 | 1 | 0 | 1 | 1 | 1 | 1 | 0x2F |
| Digit 0 Plane P1 | X | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0x40 |
| Digit 1 Plane P1 | X | 1 | 0 | 0 | 0 | 0 | 0 | 1 | $0 \times 41$ |
| Digit 2 Plane P1 | X | 1 | 0 | 0 | 0 | 0 | 1 | 0 | $0 \times 42$ |
| Digit 3 Plane P1 | X | 1 | 0 | 0 | 0 | 0 | 1 | 1 | $0 \times 43$ |
| Digit 4 Plane P1 | X | 1 | 0 | 0 | 0 | 1 | 0 | 0 | $0 \times 44$ |
| Digit 5 Plane P1 | X | 1 | 0 | 0 | 0 | 1 | 0 | 1 | $0 \times 45$ |
| Digit 6 Plane P1 | X | 1 | 0 | 0 | 0 | 1 | 1 | 0 | $0 \times 46$ |
| Digit 7 Plane P1 | X | 1 | 0 | 0 | 0 | 1 | 1 | 1 | $0 \times 47$ |
| Digit Oa Plane P1 (7 Segment Only) | X | 1 | 0 | 0 | 1 | 0 | 0 | 0 | $0 \times 48$ |
| Digit 1a Plane P1 (7 Segment Only) | X | 1 | 0 | 0 | 1 | 0 | 0 |  | $0 \times 49$ |
| Digit 2a Plane P1 (7 Segment Only) | X | 1 | 0 | 0 | 1 | 0 | 1 | 0 | 0x4A |
| Digit 3a Plane P1 (7 Segment Only) | X | 1 | 0 | 0 | 1 | 0 | 1 | 1 | $0 \times 4 \mathrm{~B}$ |
| Digit 4a Plane P1 (7 Segment Only) | X | 1 | 0 | 0 | 1 | 1 | 0 | 0 | 0x4C |
| Digit 5a Plane P1 (7 Segment Only) | X | 1 | 0 | 0 | 1 | 1 | 0 | 1 | 0x4D |
| Digit 6a Plane P1 (7 Segment Only) | X | 1 | 0 | 0 | 1 | 1 | 1 | 0 | 0x4E |
| Digit 7a Plane P1 (7 Segment Only) | X | 1 | 0 | 0 | 1 | 1 | 1 | 1 | 0x4F |
| Write Digit 0 Planes P0 and P1 with Same Data, Reads as 0x00 | X | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0x60 |
| Write Digit 1 Planes P0 and P1 with Same Data, Reads as 0x00 | X | 1 | 1 | 0 | 0 | 0 | 0 | 1 | $0 \times 61$ |
| Write Digit 2 Planes P0 and P1 with Same Data, Reads as 0x00 | X | 1 | 1 | 0 | 0 | 0 | 1 | 0 | $0 \times 62$ |
| Write Digit 3 Planes P0 and P1 with Same Data, Reads as 0x00 | X | 1 | 1 | 0 | 0 | 0 | 1 | 1 | $0 \times 63$ |
| Write Digit 4 Planes P0 and P1 with Same Data, Reads as 0×00 | X | 1 | 1 | 0 | 0 | 1 | 0 | 0 | $0 \times 64$ |
| Write Digit 5 Planes P0 and P1 with Same Data, Reads as 0x00 | X | 1 | 1 | 0 | 0 | 1 | 0 | 1 | $0 \times 65$ |
| Write Digit 6 Planes P0 and P1 with Same Data, Reads as 0x00 | X | 1 | 1 | 0 | 0 | 1 | 1 | 0 | $0 \times 66$ |
| Write Digit 7 Planes P0 and P1 with Same Data, Reads as 0x00 | X | 1 | 1 | 0 | 0 | 1 | 1 | 1 | $0 \times 67$ |
| Write Digit Oa Planes P0 and P1 with Same Data (7 Segment Only), Reads as 0x00 | X | 1 | 1 | 0 | 1 | 0 | 0 | 0 | $0 \times 68$ |
| Write Digit 1a Planes P0 and P1 with Same Data (7 Segment Only), Reads as 0x00 | X | 1 | 1 | 0 | 1 | 0 | 0 | 1 | $0 \times 69$ |

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Table 7. Register Address Map (continued)

| REGISTER | ADDRESS (COMMAND BYTE) |  |  |  |  |  |  |  | HEX CODE |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 |  |
| Write Digit 2a Planes P0 and P1 with Same Data (7 Segment Only), Reads as 0x00 | X | 1 | 1 | 0 | 1 | 0 | 1 | 0 | 0x6A |
| Write Digit 3a Planes P0 and P1 with Same Data (7 Segment Only), Reads as 0x00 | X | 1 | 1 | 0 | 1 | 0 | 1 | 1 | 0x6B |
| Write Digit 4a Planes P0 and P1 with Same Data (7 Segment Only), Reads as 0x00 | X | 1 | 1 | 0 | 1 | 1 | 0 | 0 | 0x6C |
| Write Digit 5a Planes P0 and P1 with Same Data (7 Segment Only), Reads as 0x00 | X | 1 | 1 | 0 | 1 | 1 | 0 | 1 | 0x6D |
| Write Digit 6a Planes P0 and P1 with Same Data (7 Segment Only), Reads as 0x00 | X | 1 | 1 | 0 | 1 | 1 | 1 | 0 | 0x6E |
| Write Digit 7a Planes P0 and P1 with Same Data (7 Segment Only), Reads as 0x00 | X | 1 | 1 | 0 | 1 | 1 | 1 | 1 | 0x6F |

Note: Unused register bits read as zero.


Figure 5. Bit Transfer
One diode is required per key switch. These diodes can be common-anode dual diodes in SOT23 packages, such as the BAW56. Sixteen diodes would be required for the maximum 32-key configuration.
The MAX6955 can only scan the maximum 32 keys if the scan-limit register is set to scan the maximum eight digits. If the MAX6955 is driving fewer digits, then a maximum of $(4 \times n)$ switches can be scanned, where $n$ is the number of digits set in the scan-limit register. For example, if the MAX6955 is driving four 14-segment digits, cathode drivers O 0 to O 3 are used. Only 16 keys can be scanned in this configuration; the switches shown connected to O4 through O7 are not read.
If the user wishes to scan fewer than 32 keys, then fewer scan lines can be configured for key scanning. The unused Key_x ports are released back to their original GPIO functionality. If key scanning is enabled,


Figure 6. Acknowledge
regardless of the number of keys being scanned, P4 is always configured as IRQ (Table 32).
The key-scanning circuit utilizes the LEDs' commoncathode driver outputs as the key-scan drivers. O0 to O7 go low for nominally $200 \mu$ s (with OSC $=4 \mathrm{MHz}$ ) in turn as the displays are multiplexed. By varying the oscillator frequency, the debounce time changes, though key scanning still functions. Key_x inputs have internal pullup resistors that allow the key condition to be tested. The Key_x input is low during the appropriate digit multiplex period when the key is pressed. The timing diagram of Figure 12 shows the normal situation where all eight LED cathode drivers are used.

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan



Figure 7. Command Byte Received


Figure 8. Command and Single Data Byte Received


Figure 9. n Data Bytes Received

The timing in Figure 12 loops over time, with 32 keys experiencing a full key-scanning debounce over typically 25.6 ms . Four keys are sampled every 1.6 ms , or every multiplex cycle. If at least one key that was not previously pressed is found to have been pressed during both sampling periods, then that key press is debounced, and an interrupt is issued. The key-scan circuit detects any combination of keys being pressed during each debounce cycle (n-key rollover).

Port Configuration Register
The port configuration register selects how the five port pins are used. The port configuration register format is described in Table 33.

Key Mask Registers
The Key_A Mask, Key_B Mask, Key_C Mask, and Key_D Mask write-only registers (Table 34) configure the key-scanning circuit to cause an interrupt only when selected (masked) keys have been debounced. Each bit in the register corresponds to one key switch. The bit is clear to disable interrupt for the switch, and set to enable interrupt. Keys are always scanned (if enabled through the port configuration register), regardless of the setting of these interrupt bits, and the key status is stored in the appropriate Key_x pressed register.

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan



Figure 10. Multiplex Timing Diagram (OSC $=4 \mathrm{MHz}$ )

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan



Figure 11. Key-Scanning Configuration


Figure 12. Key-Scan Timing Diagram

# 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan 

Key Debounced Registers

The Key_A debounced, Key_B debounced, Key_C debounced, and Key_D debounced read-only registers (Table 35) show which keys have been detected as debounced by the key-scanning circuit.
Each bit in the register corresponds to one key switch. The bit is set if the switch has been correctly debounced since the register was read last. Reading a debounced register clears that register (after the data has been read) so that future keys pressed can be identified. If the debounced registers are not read, the key-scan data accumulates. However, as there is no FIFO in the MAX6955, the user is not able to determine key order, or whether a key has been pressed more than once, unless the debounced key status registers are read after each interrupt, and before the next keyscan cycle.
Reading any of the four debounced registers clears the IRQ output. If a key is pressed and held down, the key is reported as debounced (and IRQ issued) only once. The key must be detected as released by the key-scanning circuit, before it debounces again. If the debounced registers are being read in response to the IRQ being asserted, then the user should generally read all four registers to ensure that all the keys that were detected by the key-scanning circuit are discovered.

## Key Pressed Registers

The Key_A pressed, Key_B pressed, Key_C pressed, and Key_D pressed read-only registers (Table 36) show which keys have been detected as pressed by the key-scanning circuit during the last test.
Each bit in the register corresponds to one key switch. The bit is set if the switch has been detected as pressed by the key-scanning circuit during the last test. The bit is cleared if the switch has not been detected as pressed by the key-scanning circuit during the last test. Reading a pressed register does not clear that register or clear the IRQ output.

## Display Test Register

The display test register (Table 37) operates in two modes: normal and display test. Display test mode turns all LEDs on (including DPs) by overriding, but not altering, all controls and digit registers (including the shutdown register), except for the digit-type register and the GPIO configuration register. The duty cycle, while in display test mode, is $7 / 16$ (see the Choosing Supply Voltage to Minimize Power Dissipation section).

## Selecting External Components Rsex and CsET to Set Oscillator Frequency and Peak Segment Current

 The RC oscillator uses an external resistor, RSET, and an external capacitor, CSET, to set the frequency, fOSC. The allowed range of fosc is 1 MHz to 8 MHz . RSET also sets the peak segment current. The recommended values of RSET and CSET set the oscillator to 4 MHz , which makes the blink frequencies selectable between 0.5 Hz and 1 Hz . The recommended value of RSET also sets the peak current to 40 mA , which makes the segment current adjustable from 2.5 mA to 37.5 mA in 2.5 mA steps.$$
\begin{gathered}
\text { ISEG }=\mathrm{K}_{\mathrm{L}} / \text { RSET } \mathrm{mA} \\
\mathrm{fOSC}=\mathrm{K}_{\mathrm{F}} /(\mathrm{RSET} \times \mathrm{CSET}) \mathrm{MHz}
\end{gathered}
$$

where:
$K L=2240$
$K_{F}=5376$
RSET = external resistor in $k \Omega$
CSET = external capacitor in pF
CSTRAY = stray capacitance from OSC pin to GND in pF , typically 2 pF
The recommended value of RSET is $56 \mathrm{k} \Omega$ and the recommended value of CSET is 22 pF .
The recommended value of RSET is the minimum allowed value, since it sets the display driver to the maximum allowed peak segment current. RSET can be set to a higher value to set the segment current to a lower peak value where desired. The user must also ensure that the peak current specifications of the LEDs connected to the driver are not exceeded.
The effective value of CSET includes not only the actual external capacitor used, but also the stray capacitance from OSC to GND. This capacitance is usually in the 1 pF to 5 pF range, depending on the layout used.

## Applications Information

## Driving Bicolor LEDs

Bicolor digits group a red and a green die together for each display element, so that the element can be lit red or green (or orange), depending on which die (or both) is lit. The MAX6955 allows each segment's current to be set individually from the 1/16th (minimum current and LED intensity) to 15/16th (maximum current and LED intensity), as well as off (zero current). Thus, a bicolor (red-green) segment pair can be set to 256 color/intensity combinations.

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## Choosing Supply Voltage to Minimize Power Dissipation

The MAX6955 drives a peak current of 40 mA into LEDs with a 2.2 V forward-voltage drop when operated from a supply voltage of at least 3.0 V . The minimum voltage drop across the internal LED drivers is therefore (3.0V $2.2 \mathrm{~V})=0.8 \mathrm{~V}$. If a higher supply voltage is used, the driver absorbs a higher voltage, and the driver's power dissipation increases accordingly. However, if the LEDs used have a higher forward-voltage drop than 2.2 V , the supply voltage must be raised accordingly to ensure that the driver always has at least 0.6 V of headroom.
The voltage drop across the drivers with a nominal 5 V supply ( $5.0 \mathrm{~V}-2.2 \mathrm{~V}$ ) $=2.8 \mathrm{~V}$ is nearly 3 times the drop across the drivers with a nominal 3.3 V supply ( 3.3 V $2.2 \mathrm{~V})=1.1 \mathrm{~V}$. In most systems, consumption is an important design criterion, and the MAX6955 should be operated from the system's 3.3 V nominal supply. In other designs, the lowest supply voltage may be 5 V . The issue now is to ensure the dissipation limit for the MAX6955 is not exceeded. This can be achieved by inserting a series resistor in the supply to the MAX6955, ensuring that the supply decoupling capacitors are still on the MAX6955 side of the resistor. For example, consider the requirement that the minimum supply voltage to a MAX6955 must be 3.0V, and the input supply range is $5 \mathrm{~V} \pm 5 \%$. Maximum supply current is $35 \mathrm{~mA}+$ $(40 \mathrm{~mA} \times 17)=715 \mathrm{~mA}$. Minimum input supply voltage is 4.75 V . Maximum series resistor value is $(4.75 \mathrm{~V}$ $3.0 \mathrm{~V}) / 0.715 \mathrm{~A}=2.44 \Omega$. We choose $2.2 \Omega \pm 5 \%$. Worstcase resistor dissipation is at maximum toleranced resistance, i.e., $(0.715 \mathrm{~A}) 2 \times(2.2 \Omega \times 1.05)=1.18 \mathrm{~W}$. The maximum MAX6955 supply voltage is at maximum input supply voltage and minimum toleranced resistance, i.e., $5.25 \mathrm{~V}-(0.715 \mathrm{~A} \times 2.2 \Omega \times 0.95)=3.76 \mathrm{~V}$.

## Low-Voltage Operation

The MAX6955 works over the 2.7 V to 5.5 V supply range. The minimum useful supply voltage is determined by the forward-voltage drop of the LEDs at the peak current ISEG, plus the 0.8 V headroom required by the driver output stages. The MAX6955 correctly regulates ISEG with a supply voltage above this minimum voltage. If the supply drops below this minimum volt-
age, the driver output stages can brown out, and be unable to regulate the current correctly. As the supply voltage drops further, the LED segment drive current becomes effectively limited by the output driver's onresistance, and the LED drive current drops. The characteristics of each individual LED in a display digit are well matched, so the result is that the display intensity dims uniformly as supply voltage drops out of regulation and beyond.

Computing Power Dissipation
The upper limit for power dissipation (PD) for the MAX6955 is determined from the following equation:

$$
P D=(V+\times 35 m A)+\left(V+-V_{\text {LED }}\right)(D U T Y \times I S E G \times N)
$$

where:
V+ = supply voltage
DUTY = duty cycle set by intensity register
$N=$ number of segments driven (worst case is 17)
VLED = LED forward voltage at ISEG
ISEG = segment current set by RSET
$\mathrm{PD}=$ Power dissipation, in mW if currents are in mA Dissipation example:

$$
\begin{aligned}
\text { ISEG }= & 30 \mathrm{~mA}, \mathrm{~N}=17, \mathrm{DUTY}=15 / 16 \\
\mathrm{~V} \mathrm{LED}= & 2.4 \mathrm{~V} \text { at } 30 \mathrm{~mA}, \mathrm{~V}+=3.6 \mathrm{~V} \\
\mathrm{PD}= & 3.6 \mathrm{~V}(35 \mathrm{~mA})+(3.6 \mathrm{~V}-2.4 \mathrm{~V})(15 / 16 \times \\
& 30 \mathrm{~mA} \times 17)=0.700 \mathrm{~W}
\end{aligned}
$$

Thus, for a 36-pin SSOP package (TJA = $1 / 0.0118=$ $+85^{\circ} \mathrm{C} / \mathrm{W}$ from Operating Ratings), the maximum allowed ambient temperature $T_{A}$ is given by:

$$
\begin{aligned}
T_{J}(M A X) & =T_{A}+\left(P D \times T_{J A}\right)=+150^{\circ} \mathrm{C} \\
& =T_{A}+\left(0.700 \times+85^{\circ} \mathrm{C} / \mathrm{W}\right)
\end{aligned}
$$

So $\mathrm{T}_{\mathrm{A}}=+90.5^{\circ} \mathrm{C}$. Thus, the part can be operated safely at a maximum package temperature of $+85^{\circ} \mathrm{C}$.

## Power Supplies

The MAX6955 operates from a single 2.7 V to 5.5 V power supply. Bypass the power supply to GND with a $0.1 \mu \mathrm{~F}$ capacitor as close to the device as possible. Add a $47 \mu \mathrm{~F}$ capacitor if the MAX6955 is not close to the board's input bulk decoupling capacitor.

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Table 8. 16-Segment Display Font Map


Table 9. 14-Segment Display Font Map

| LSB | x000 | $\times 001$ | $\times 010$ | x011 | $\times 100$ | x101 | x110 | x111 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0000 |  | $\begin{aligned} & 80 \\ & 300 \end{aligned}$ | $5$ |  |  |  |  |  |
| 0001 | $2$ |  |  |  |  |  |  | $0$ |
| 0010 |  | $10 \wedge$ |  |  |  |  |  |  |
| 0011 |  | $\begin{aligned} & 00 \\ & 0 \wedge 0 \end{aligned}$ |  |  |  |  |  |  |
| 0100 | $k$ |  |  |  |  |  |  | $101$ |
| 0101 |  |  |  |  |  | $30$ |  |  |
| 0110 |  | $\begin{aligned} & 20 \\ & 2010 \end{aligned}$ |  |  |  |  |  |  |
| 0111 |  |  |  | $0$ |  |  |  |  |
| 1000 |  |  |  | $\nabla$ |  | $1$ |  |  |
| 1001 |  |  |  |  | $\sqrt{6}$ |  | $10$ |  |
| 1010 |  |  |  |  |  |  |  |  |
| 1011 |  |  |  |  |  |  |  |  |
| 1100 |  |  |  |  |  | $101$ |  |  |
| 1101 |  |  |  | $5$ |  | $\frac{10}{10}$ | $\pi i$ |  |
| 1110 |  |  |  |  |  |  |  |  |
| 1111 |  |  |  |  |  |  |  |  |

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

Table 10. Digit Plane Data Register Format

|  | ADDRESS | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | (HEX) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| 14-segment or 16 -segment mode, writing digit data to use font map data with decimal place unlit | $0 \times 20$ to $0 \times 2 \mathrm{~F}$ $0 \times 40$ to $0 \times 4 F$ $0 \times 60$ to 0x6F | 0 | Bits D6 to D0 select font characters 0 to 127 |  |  |  |  |  |  |
| 14-segment or 16 -segment mode, writing digit data to use font map data with decimal place lit | $0 \times 20$ to 0x2F $0 \times 40$ to $0 \times 4 F$ $0 \times 60$ to 0x6F | 1 | Bits D6 to D0 select font characters 0 to 127 |  |  |  |  |  |  |
| 7-segment decode mode, DP unlit | $0 \times 20$ to 0x2F $0 \times 40$ to $0 \times 4 F$ $0 \times 60$ to $0 \times 6 \mathrm{~F}$ | 0 | 0 | 0 | 0 | D3 to D0 |  |  |  |
| 7-segment decode mode, DP lit | 0x20 to 0x2F $0 \times 40$ to $0 \times 4 F$ $0 \times 60$ to 0x6F | 1 | 0 | 0 | 0 | D3 to D0 |  |  |  |
| 7-segment no-decode mode | $0 \times 20$ to $0 \times 2 F$ $0 \times 40$ to $0 \times 4 F$ 0x60 to 0x6F | Direct control of 8 segments |  |  |  |  |  |  |  |

Table 11. Segment Decoding for 7-Segment Displays

| MODE | ADDRESS CODE (HEX) | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Segment Line | $0 \times 20$ to $0 \times 2 \mathrm{~F}$ $0 \times 40$ to $0 \times 4 \mathrm{~F}$ $0 \times 60$ to 0x6F | dp | a | b | C | d | e | f | g |

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

Table 12. 7-Segment Segment Mapping Decoder for Hexadecimal Font

| 7-SEGMENT CHARACTER | $\begin{aligned} & \text { REGISTER } \\ & \text { DATA } \end{aligned}$ |  |  |  |  |  | ON SEGMENTS = 1 |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D7* | $\begin{gathered} \hline \text { D6, D5, } \\ \text { D4 } \end{gathered}$ | D3 | D2 | D1 | D0 | DP* | A | B | C | D | E | F | G |
| 0 | - | X | 0 | 0 | 0 | 0 | - | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| 1 | - | X | 0 | 0 | 0 | 1 | - | 0 | 1 | 1 | 0 | 0 | 0 | 0 |
| 2 | - | X | 0 | 0 | 1 | 0 | - | 1 | 1 | 0 | 1 | 1 | 0 | 1 |
| 3 | - | X | 0 | 0 | 1 | 1 | - | 1 | 1 | 1 | 1 | 0 | 0 | 1 |
| 4 | - | X | 0 | 1 | 0 | 0 | - | 0 | 1 | 1 | 0 | 0 | 1 | 1 |
| 5 | - | X | 0 | 1 | 0 | 1 | - | 1 | 0 | 1 | 1 | 0 | 1 | 1 |
| 6 | - | X | 0 | 1 | 1 | 0 | - | 1 | 0 | 1 | 1 | 1 | 1 | 1 |
| 7 | - | X | 0 | 1 | 1 | 1 | - | 1 | 1 | 1 | 0 | 0 | 0 | 0 |
| 8 | - | X | 1 | 0 | 0 | 0 | - | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| 9 | - | X | 1 | 0 | 0 | 1 | - | 1 | 1 | 1 | 1 | 0 | 1 | 1 |
| A | - | X | 1 | 0 | 1 | 0 | - | 1 | 1 | 1 | 0 | 1 | 1 | 1 |
| B | - | X | 1 | 0 | 1 | 1 | - | 0 | 0 | 1 | 1 | 1 | 1 | 1 |
| C | - | X | 1 | 1 | 0 | 0 | - | 1 | 0 | 0 | 1 | 1 | 1 | 0 |
| D | - | X | 1 | 1 | 0 | 1 | - | 0 | 1 | 1 | 1 | 1 | 0 | 1 |
| E | - | X | 1 | 1 | 1 | 0 | - | 1 | 0 | 0 | 1 | 1 | 1 | 1 |
| F | - | X | 1 | 1 | 1 | 1 | - | 1 | 0 | 0 | 0 | 1 | 1 | 1 |

*The decimal point is set by bit D7 $=1$.
Table 13. Digit-Type Register

| DIGIT-TYPE REGISTER | $\begin{aligned} & \text { ADDRESS } \\ & \text { CODE (HEX) } \end{aligned}$ | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Output Drive Line | 0x0C | CC7 | CC6 | CC5 | CC4 | CC3 | CC2 | CC1 | CCO |
| Slot Identification |  | Slot 4 |  | Slot 3 |  | Slot 2 |  | Slot 1 |  |

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

Table 14. Example Configurations for Display Digit Combinations

| DIGIT-TYPE <br> REGISTER SETTING | ADDRESS CODE (HEX) | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Digits 7 to 0 are 16-segment or 7 segment digits. | 0x0C | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Digit 0 is a 14 -segment digit, digits 7 to 1 are 16 -segment or 7 segment digits. | 0x0C | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| Digits 2 to 0 are 14-segment digits, digits 7 to 3 are 16segment or 7 -segment digits. | 0x0C | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 |
| Digits 7 to 0 are 14-segment digits. | 0x0C | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

Table 15. Decode-Mode Register Examples

| DECODEMODE | ADDRESS CODE (HEX) | REGISTER DATA |  |  |  |  |  |  |  | $\begin{aligned} & \text { HEX } \\ & \text { CODE } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |  |
| No decode for digit pairs 7 to 0. | 0x01 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0x00 |
| Hexadecimal decode for digit pair 0, no decode for digit pairs 7 to 1. | 0x01 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | $0 \times 01$ |
| Hexadecimal decode for digit pairs 2 to 0 , no decode for digit pairs 7 to 3 . | 0x01 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 0x07 |
| Hexadecimal decode for digit pairs 7 to 0 . | 0x01 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0xFF |

# 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan 

Table 16. Initial Power-Up Register Status

| REGISTER | POWER-UP CONDITION | ADDRESS CODE (HEX) | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Decode Mode | Decode mode enabled | 0x01 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Global Intensity | 1/16 (min on) | $0 \times 02$ | X | X | X | X | 0 | 0 | 0 | 0 |
| Scan Limit | Display 8 digits: $0,1,2,3,4,5,6,7$ | $0 \times 03$ | X | X | X | X | X | 1 | 1 | 1 |
| Control Register | Shutdown enabled, blink speed is slow, blink disabled | 0x04 | 0 | 0 | X | X | 0 | 0 | 0 | 0 |
| GPIO Data | Outputs are low | 0x05 | X | X | X | 0 | 0 | 0 | 0 | 0 |
| Port Configuration | No key scanning, P0 to P4 are all inputs | 0x06 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 |
| Display Test | Normal operation | 0x07 | X | X | X | X | X | X | X | 0 |
| Key_A Mask | None of the keys cause interrupt | $0 \times 08$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Key_B Mask | None of the keys cause interrupt | $0 \times 09$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Key_C Mask | None of the keys cause interrupt | $0 \times 0 \mathrm{~A}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Key_D Mask | None of the keys cause interrupt | $0 \times 0 \mathrm{~B}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Digit Type | All are 16 segment or 7 segment | 0x0C | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Intensity 10 | 1/16 (min on) | $0 \times 10$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Intensity32 | 1/16 (min on) | $0 \times 11$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Intensity54 | 1/16 (min on) | $0 \times 12$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Intensity76 | 1/16 (min on) | $0 \times 13$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Intensity10a | 1/16 (min on) | $0 \times 14$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Intensity32a | 1/16 (min on) | $0 \times 15$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Intensity54a | 1/16 (min on) | $0 \times 16$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Intensity76a | 1/16 (min on) | $0 \times 17$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Digit 0 | Blank digit, both planes | $0 \times 60$ | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| Digit 1 | Blank digit, both planes | $0 \times 61$ | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| Digit 2 | Blank digit, both planes | $0 \times 62$ | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| Digit 3 | Blank digit, both planes | $0 \times 63$ | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| Digit 4 | Blank digit, both planes | $0 \times 64$ | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| Digit 5 | Blank digit, both planes | $0 \times 65$ | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| Digit 6 | Blank digit, both planes | $0 \times 66$ | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| Digit 7 | Blank digit, both planes | $0 \times 67$ | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| Digit 0a | Blank digit, both planes | $0 \times 68$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Digit 1a | Blank digit, both planes | $0 \times 69$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Digit 2a | Blank digit, both planes | $0 \times 6 \mathrm{~A}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Digit 3a | Blank digit, both planes | $0 \times 6 \mathrm{~B}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Digit 4a | Blank digit, both planes | $0 \times 6 \mathrm{C}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Digit 5a | Blank digit, both planes | $0 \times 6 \mathrm{D}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Digit 6a | Blank digit, both planes | $0 \times 6 \mathrm{E}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Digit 7a | Blank digit, both planes | 0x6F | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Key_A Debounced | No key presses have been detected | $0 \times 08$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Key_B Debounced | No key presses have been detected | $0 \times 09$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Key_C Debounced | No key presses have been detected | $0 \times 0 \mathrm{~A}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Key_D Debounced | No key presses have been detected | 0x0B | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Key_A Pressed | Keys are not pressed | $0 \times 0 \mathrm{C}$ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Key_B Pressed | Keys are not pressed | 0x0D | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Key_C Pressed | Keys are not pressed | 0x0E | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Key_D Pressed | Keys are not pressed | 0xOF | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

Table 17. Configuration Register Format

| MODE | REGISTER DATA |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Configuration <br> Register | P | I | R | T | E | B | X | S |

Table 18. Shutdown Control (S Data Bit DO) Format

| MODE | REGISTER DATA |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Shutdown | P | I | R | T | E | B | X | 0 |
| Normal <br> Operation | P | I | R | T | E | B | X | 1 |

Table 19. Blink Rate Selection (B Data Bit D2) Format

| MODE | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Slow blinking. Segments blink on for 1s, off for 1 s with foSC $=4 \mathrm{MHz}$. | P | 1 | R | T | E | 0 | X | S |
| Fast blinking. Segments blink on for 0.5s, off for 0.5 s with fosc $=4 \mathrm{MHz}$. | P | 1 | R | T | E | 1 | X | S |

Table 20. Global Blink Enable/Disable (E Data Bit D3) Format

| MODE | REGISTER DATA |  |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |  |
| Blink function is disabled. | P | I | R | T | 0 | B | X | S |  |
| Blink function is enabled. | P | I | R | T | 1 | B | X | S |  |

Table 21. Digit Register Mapping with Blink Globally Enabled

| SEGMENT'S BIT SETTING <br> IN PLANE P1 | SEGMENT'S BIT SETTING <br> IN PLANE PO | SEGMENT <br> BEHAVIOR |
| :---: | :---: | :--- |
| 0 | 0 | Segment off. <br> 0$\quad 1$ |
| Segment on only during the 1st half of each <br> blink period. |  |  |
| 1 | 0 | Segment on only during the 2nd half of each <br> blink period. |
| 1 | 1 | Segment on. |

Table 22. Global Blink Timing Synchronization (T Data Bit D4) Format

| MODE | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Blink timing counters are unaffected. | P | I | R | 0 | E | B | X | S |
| Blink timing counters are reset during the $I^{2} \mathrm{C}$ acknowledge. | P | 1 | R | 1 | E | B | X | S |

Table 23. Global Clear Digit Data (R Data Bit D5) Format

| MODE | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Digit data for both planes P0 and P1 are unaffected. | P | 1 | 0 | T | E | B | X | S |
| Digit data for both planes P0 and P1 are cleared during the ${ }^{2} \mathrm{C}$ acknowledge. | P | 1 | 1 | T | E | B | X | S |

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

Table 24. Global Intensity (I Data Bit D6) Format

| MODE | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Intensity for all digits is controlled by one setting in the global intensity register. | P | 0 | R | T | E | B | X | S |
| Intensity for digits is controlled by the individual settings in the intensity 10 and intensity76 registers. | P | 1 | R | T | E | B | X | S |

Table 25. Blink Phase Readback (P Data Bit D7) Format

| MODE | REGISTER DATA |  |  |  |  |  |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |  |
| P1 Blink Phase | 0 | I | R | T | E | B | X | S |  |
| P0 Blink Phase | 1 | I | R | T | E | B | X | S |  |

## Table 26. Scan-Limit Register Format

| SCAN <br> LIMIT | ADDRESS CODE (HEX) | REGISTER DATA |  |  |  |  |  |  |  | $\begin{aligned} & \text { HEX } \\ & \text { CODE } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |  |
| Display Digit 0 only | 0x03 | X | X | X | X | X | 0 | 0 | 0 | 0x00 |
| Display Digits 0 and 1 | $0 \times 03$ | X | X | X | X | X | 0 | 0 | 1 | 0x01 |
| Display Digits 012 | 0x03 | X | X | X | X | X | 0 | 1 | 0 | 0x02 |
| Display Digits 0123 | 0x03 | X | X | X | X | X | 0 | 1 | 1 | 0x03 |
| Display Digits 01234 | $0 \times 03$ | X | X | X | X | X | 1 | 0 | 0 | 0x04 |
| Display Digits 012345 | $0 \times 03$ | X | X | X | X | X | 1 | 0 | 1 | 0x05 |
| Display Digits 0123456 | $0 \times 03$ | X | X | X | X | X | 1 | 1 | 0 | 0x06 |
| Display Digits 01234567 | 0x03 | X | X | X | X | X | 1 | 1 | 1 | 0x07 |

## Table 27. Global Intensity Register Format

| DUTY CYCLE | $\begin{gathered} \text { TYPICAL } \\ \text { SEGMENT } \\ \text { CURRENT (mA) } \end{gathered}$ | ADDRESS CODE (HEX) | REGISTER DATA |  |  |  |  |  |  |  | $\begin{aligned} & \text { HEX } \\ & \text { CODE } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |  |
| 1/16 (min on) | 2.5 | $0 \times 02$ | X | X | X | X | 0 | 0 | 0 | 0 | 0xX0 |
| 2/16 | 5 | $0 \times 02$ | X | X | X | X | 0 | 0 | 0 | 1 | 0xX1 |
| 3/16 | 7.5 | $0 \times 02$ | X | X | X | X | 0 | 0 | 1 | 0 | 0xX2 |
| 4/16 | 10 | $0 \times 02$ | X | X | X | X | 0 | 0 | 1 | 1 | 0xX3 |
| 5/16 | 12.5 | $0 \times 02$ | X | X | X | X | 0 | 1 | 0 | 0 | 0xX4 |
| 6/16 | 15 | $0 \times 02$ | X | X | X | X | 0 | 1 | 0 | 1 | 0xX5 |
| 7/16 | 17.5 | $0 \times 02$ | X | X | X | X | 0 | 1 | 1 | 0 | 0xX6 |
| 8/16 | 20 | $0 \times 02$ | X | X | X | X | 0 | 1 | 1 | 1 | 0xX7 |
| 9/16 | 22.5 | $0 \times 02$ | X | X | X | X | 1 | 0 | 0 | 0 | 0xX8 |
| 10/16 | 25 | $0 \times 02$ | X | X | X | X | 1 | 0 | 0 | 1 | 0xX9 |
| 11/16 | 27.5 | $0 \times 02$ | X | X | X | X | 1 | 0 | 1 | 0 | 0xXA |
| 12/16 | 30 | $0 \times 02$ | X | X | X | X | 1 | 0 | 1 | 1 | 0xXB |
| 13/16 | 32.5 | $0 \times 02$ | X | X | X | X | 1 | 1 | 0 | 0 | 0xXC |
| 14/16 | 35 | $0 \times 02$ | X | X | X | X | 1 | 1 | 0 | 1 | OxXD |
| 15/16 | 37.5 | $0 \times 02$ | X | X | X | X | 1 | 1 | 1 | 0 | 0xXE |
| 15/16 (max on) | 37.5 | $0 \times 02$ | X | X | X | X | 1 | 1 | 1 | 1 | 0xXF |

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

Table 28. Individual Segment Intensity Registers

| REGISTER <br> FUNCTION | ADDRESS CODE (HEX) | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Intensity 10 Register | 0x10 | Digit 1 |  |  |  | Digit 0 |  |  |  |
| Intensity32 Register | 0x11 | Digit 3 |  |  |  | Digit 2 |  |  |  |
| Intensity54 Register | $0 \times 12$ | Digit 5 |  |  |  | Digit 4 |  |  |  |
| Intensity76 Register | $0 \times 13$ | Digit 7 |  |  |  | Digit 6 |  |  |  |
| Intensity 10a Register | 0x14 | Digit 1a (7 segment only) |  |  |  | Digit 0a (7 segment only) |  |  |  |
| Intensity32a Register | $0 \times 15$ | Digit 3a (7 segment only) |  |  |  | Digit 2a (7 segment only) |  |  |  |
| Intensity54a Register | $0 \times 16$ | Digit 5a (7 segment only) |  |  |  | Digit 4a (7 segment only) |  |  |  |
| Intensity76a Register | $0 \times 17$ | Digit 7a (7 segment only) |  |  |  | Digit 6a (7 segment only) |  |  |  |

Table 29. Even Individual Segment Intensity Format

| DUTY CYCLE | TYPICAL SEGMENT CURRENT (mA) | ADDRESS CODE (HEX) | REGISTER DATA |  |  |  |  |  |  |  | $\begin{aligned} & \text { HEX } \\ & \text { CODE } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |  |
| 1/16 (min on) | 2.5 | $0 \times 10$ to $0 \times 17$ | See Table 30. |  |  |  | 0 | 0 | 0 | 0 | 0xX0 |
| 2/16 | 5 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 0 | 0 | 0 | 1 | 0xX1 |
| 3/16 | 7.5 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 0 | 0 | 1 | 0 | 0xX2 |
| 4/16 | 10 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 0 | 0 | 1 | 1 | 0xX3 |
| 5/16 | 12.5 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 0 | 1 | 0 | 0 | 0xX4 |
| 6/16 | 15 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 0 | 1 | 0 | 1 | 0xX5 |
| 7/16 | 17.5 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 0 | 1 | 1 | 0 | 0xX6 |
| 8/16 | 20 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 0 | 1 | 1 | 1 | 0xX7 |
| 9/16 | 22.5 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 1 | 0 | 0 | 0 | 0xX8 |
| 10/16 | 25 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 1 | 0 | 0 | 1 | 0xX9 |
| 11/16 | 27.5 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 1 | 0 | 1 | 0 | 0xXA |
| 12/16 | 30 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 1 | 0 | 1 | 1 | 0xXB |
| 13/16 | 32.5 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 1 | 1 | 0 | 0 | 0xXC |
| 14/16 | 35 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 1 | 1 | 0 | 1 | 0xXD |
| 15/16 | 37.5 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 1 | 1 | 1 | 0 | 0xXE |
| 15/16 (max on) | 37.5 | $0 \times 10$ to $0 \times 17$ |  |  |  |  | 1 | 1 | 1 | 1 | 0xXF |

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

Table 30. Odd Individual Segment Intensity Format

| DUTY CYCLE | $\begin{gathered} \text { TYPICAL } \\ \text { SEGMENT } \\ \text { CURRENT (mA) } \end{gathered}$ | $\begin{aligned} & \text { ADDRESS } \\ & \text { CODE } \\ & \text { (HEX) } \end{aligned}$ | REGISTER DATA |  |  |  |  |  |  |  | $\begin{aligned} & \text { HEX } \\ & \text { CODE } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |  |
| 1/16 (min on) | 2.5 | 0x10 to 0x17 | 0 | 0 | 0 | 0 | See Table 29. |  |  |  | 0x0X |
| 2/16 | 5 | 0x10 to 0x17 | 0 | 0 | 0 | 1 |  |  |  |  | 0x1X |
| 3/16 | 7.5 | 0x10 to 0x17 | 0 | 0 | 1 | 0 |  |  |  |  | 0x2X |
| 4/16 | 10 | 0x10 to 0x17 | 0 | 0 | 1 | 1 |  |  |  |  | 0x3X |
| 5/16 | 12.5 | 0x10 to 0x17 | 0 | 1 | 0 | 0 |  |  |  |  | 0x4X |
| 6/16 | 15 | $0 \times 10$ to 0x17 | 0 | 1 | 0 | 1 |  |  |  |  | 0x5X |
| 7/16 | 17.5 | 0x10 to 0x17 | 0 | 1 | 1 | 0 |  |  |  |  | 0x6X |
| 8/16 | 20 | $0 \times 10$ to 0x17 | 0 | 1 | 1 | 1 |  |  |  |  | 0x7X |
| 9/16 | 22.5 | 0x10 to 0x17 | 1 | 0 | 0 | 0 |  |  |  |  | 0x8X |
| 10/16 | 25 | $0 \times 10$ to 0x17 | 1 | 0 | 0 | 1 |  |  |  |  | 0x9X |
| 11/16 | 27.5 | 0x10 to 0x17 | 1 | 0 | 1 | 0 |  |  |  |  | 0xAX |
| 12/16 | 30 | 0x10 to 0x17 | 1 | 0 | 1 | 1 |  |  |  |  | 0xBX |
| 13/16 | 32.5 | 0x10 to 0x17 | 1 | 1 | 0 | 0 |  |  |  |  | 0xCX |
| 14/16 | 35 | 0x10 to 0x17 | 1 | 1 | 0 | 1 |  |  |  |  | 0xDX |
| 15/16 | 37.5 | $0 \times 10$ to 0x17 | 1 | 1 | 1 | 0 |  |  |  |  | OxEX |
| 15/16 (max on) | 37.5 | 0x10 to 0x17 | 1 | 1 | 1 | 1 |  |  |  |  | 0xFX |

Table 31. GPIO Data Register

| MODE | ADDRESS CODE (HEX) | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Write GPIO Data | 0x05 | X | X | X | P4 | P3 | P2 | P1 | P0 |
| Read GPIO Data | 0x05 | 0 | 0 | 0 | P4 or IRQ status | P3 | P2 | P1 | P0 |

Table 32. Port Scanning Function Allocation

| KEYS <br> SCANNED | PORTS <br> AVAILABLE | P0 | P1 | P2 | P3 | P4 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| None | 5 pins | GPIO | GPIO | GPIO | GPIO | GPIO |
| 1 to 8 | 3 pins | Key_A | GPIO | GPIO | GPIO | IRQ |
| 9 to 16 | 2 pins | Key_A | Key_B | GPIO | GPIO | IRQ |
| 17 to 24 | 1 pin | Key_A | Key_B | Key_C | GPIO | IRQ |
| 25 to 36 | None | Key_A | Key_B | Key_C | Key_D | IRQ |

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

Table 33. Port Configuration Register Format

| MODE | ADDRESS CODE (HEX) | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| GPIO Configuration Register | 0x06 | Set number of keys scanned |  |  | Set port direction for ports P0 to P4: 0 = output, 1 = input |  |  |  |  |

PORT ALLOCATION OPTIONS

| 0 Keys Scanned | $0 \times 06$ | 0 | 0 | 0 | P 4 | P 3 | P 2 | P 1 | P 0 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 8 Keys Scanned | $0 \times 06$ | 0 | 0 | 1 | IRQ | P 3 | P 2 | P 1 | Key_A |
| 16 Keys Scanned | $0 \times 06$ | 0 | 1 | 0 | IRQ | P 3 | P 2 | Key_B | Key_A |
| 24 Keys Scanned | $0 \times 06$ | 0 | 1 | 1 | IRQ | P 3 | Key_C | Key_B | Key_A |
| 32 Keys Scanned | $0 \times 06$ | 1 | X | X | IRQ | Key_D | Key_C | Key_B | Key_A |

EXAMPLE PORT CONFIGURATION SETTINGS

| No Keys <br> Scanned, P4 and <br> P2 Are Outputs, <br> Others Are Inputs | $0 \times 06$ | 0 | 0 | 0 | 0 | 1 | 0 | 1 | 1 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 8 Keys Scanned, <br> P3 and P1 Are <br> Outputs, P2 Is an <br> Input | $0 \times 06$ | 0 | 1 | 0 | $x$ | 0 | 1 | 0 | $x$ |
| 32 Keys <br> Scanned, No <br> GPIO Ports | $0 \times 06$ | 1 | $X$ | $x$ | $x$ | $x$ | $X$ | $X$ | $X$ |

Table 34. Key Mask Register Format (Write Only)

| $\begin{gathered} \text { KEY } \\ \text { MASK } \\ \text { REGISTER } \end{gathered}$ | ADDRESS CODE <br> (HEX | REGISTER DATA <br> WITH APPROPRIATE SWITCH NAMED BELOW |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Key_A Mask Register | 0x08 | SW_A7 | SW_A6 | SW_A5 | SW_A4 | SW_A3 | SW_A2 | SW_A1 | SW_AO |
| Key_B Mask Register | 0x09 | SW_B7 | SW_B6 | SW_B5 | SW_B4 | SW_B3 | SW_B2 | SW_B1 | SW_B0 |
| Key_C Mask Register | 0x0A | SW_C7 | SW_C6 | SW_C5 | SW_C4 | SW_C3 | SW_C2 | SW_C1 | SW_C0 |
| Key_D Mask Register | 0x0B | SW_D7 | SW_D6 | SW_D5 | SW_D4 | SW_D3 | SW_D2 | SW_D1 | SW_D0 |

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

Table 35. Key Debounced Register Format (Read Only)

| KEY DEBOUNCED REGISTER | ADDRESS CODE <br> (HEX) | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Key_A Debounced Register | 0x08 | SW_A7 | SW_A6 | SW_A5 | SW_A4 | SW_A3 | SW_A2 | SW_A1 | SW_A0 |
| Key_B <br> Debounced <br> Register | 0x09 | SW_B7 | SW_B6 | SW_B5 | SW_B4 | SW_B3 | SW_B2 | SW_B1 | SW_B0 |
| Key_C Debounced Register | 0x0A | SW_C7 | SW_C6 | SW_C5 | SW_C4 | SW_C3 | SW_C2 | SW_C1 | SW_C0 |
| Key_D Debounced Register | 0x0B | SW_D7 | SW_D6 | SW_D5 | SW_D4 | SW_D3 | SW_D2 | SW_D1 | SW_D0 |

Table 36. Key Pressed Register Format (Read Only)

| KEY <br> PRESSED <br> REGISTER | ADDRESS <br> CODE <br> (HEX | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |  |
| Key_A <br> Pressed <br> Register | 0x0C | SW_A7 | SW_A6 | SW_A5 | SW_A4 | SW_A3 | SW_A2 | SW_A1 | SW_A0 |
| Key_B <br> Pressed <br> Register | 0x0D | SW_B7 | SW_B6 | SW_B5 | SW_B4 | SW_B3 | SW_B2 | SW_B1 | SW_B0 |
| Key_C <br> Pressed <br> Register | 0x0E | SW_C7 | SW_C6 | SW_C5 | SW_C4 | SW_C3 | SW_C2 | SW_C1 | SW_C0 |
| Key_D <br> Pressed <br> Register | 0x0F | SW_D7 | SW_D6 | SW_D5 | SW_D4 | SW_D3 | SW_D2 | SW_D1 | SW_D0 |

Table 37. Display Test Register

| MODE | ADDRESS CODE (HEX) | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Normal Operation | $0 \times 07$ | X | X | X | X | X | X | X | 0 |
| Display Test | 0x07 | X | X | X | X | X | X | X | 1 |

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

Table 38. Slot 1 Configuration

*7-segment digits can be replaced by directly controlled discrete LEDs according to settings in decode mode register (Table 11).
**The highlighted row is used in Typical Operating Circuit 1 for display digits 0 and 1.

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

Table 39. Slot 2 Configuration

*7-segment digits can be replaced by directly controlled discrete LEDs according to settings in decode mode register (Table 11).
${ }^{* *}$ The highlighted row is used in Typical Operating Circuit 1 for display digits 2 and 3.

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

Table 40. Slot 3 Configuration

| $\begin{array}{r} \text { CONFI } \\ \text { C } \\ \text { Comm } \\ \text { Drive: } \end{array}$ | RATION <br> CE <br> Cathode <br> it Type | $\grave{\circ}$ <br> 0 <br> 0 <br> 0 <br> 0 <br> $\vdots$ <br> 0 <br> 0 <br> 0 <br> 0 <br> $\vdots$ <br> $\vdots$ <br> $\vdots$ <br> 0 | 흥 <br> 0 <br> 0 <br> 0 <br> 0 <br> $\vdots$ <br> 0 <br> 0 <br> 0 <br> 0 <br> $\vdots$ <br> 0 <br> 0 <br> 0 |  |  |  |  |  |  | 흥 <br> 0 <br> 0 <br> 0 <br> $\vdots$ <br> 0 <br> 0 <br> 0 <br> 0 <br> $\vdots$ <br> $\vdots 0$ <br> 0 |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | a1 | a1 | 1 a | a1 | a1 | 1 a | a | a | a1 | 1 a | a |
|  |  | a2 | a2 | - | a2 | a2 | - | - | - | a2 | - | - |
|  |  | b | b | 1b | b | b | 1b | b | b | b | 1b | b |
|  |  | c | c | 1 c | c | C | 1c | c | c | c | 1c | c |
|  |  | CC4 | - | CC4 | CC4 | CC4 | CC4 | - | CC4 | - | - | CC4 |
|  |  | - | CC5 | CC5 | CC5 | - | - | CC5 | - | CC5 | CC5 | CC5 |
|  |  | d1 | d1 | 1d | d1 | d1 | 1d | d | d | d1 | 1d | d |
|  |  | d2 | d2 | 1dp | d2 | d2 | 1dp | - | - | d2 | 1dp | - |
|  |  | e | e | 1 e | e | e | 1 e | e | e | e | 1 e | e |
|  |  | f | f | 1 f | f | f | $1 f$ | f | $\dagger$ | f | 1 f | f |
|  |  | g1 | g1 | 1 g | g1 | g1 | 1 g | g1 | g1 | g1 | 1 g | g1 |
|  |  | g2 | g2 | 2 a | g2 | g2 | 2 a | g2 | g2 | g2 | 2 a | g2 |
|  |  | h | h | 2b | h | h | 2 b | h | h | h | 2b | h |
|  |  | i | i | 2c | i | i | 2c | i | i | i | 2c | i |
|  |  | j | j | 2d | j | j | 2d | j | j | j | 2d | k |
|  |  | k | k | 2 e | k | k | 2 e | k | k | k | 2 e | I |
|  |  | I | 1 | $2 f$ | 1 | 1 | $2 f$ | 1 | I | 1 | $2 f$ | 1 |
|  |  | m | m | 2 g | m | m | 2 g | m | m | m | 2 g | m |
|  |  | dp | dp | 2dp | dp | dp | 2dp | dp | dp | dp | 2dp | dp |
| $\begin{gathered} \mathrm{AD} \\ \mathrm{CO} \end{gathered}$ | $\begin{aligned} & \text { ESS } \\ & \text { (HEX) } \end{aligned}$ |  |  |  |  |  | xOC |  |  |  |  |  |
|  | D7 | See Table 41. |  |  |  |  |  |  |  |  |  |  |
|  | D5 | 0 |  |  |  | 1 |  |  | 0 |  |  | 1 |
|  | D4 | 0 |  |  |  | 0 |  |  | 1 |  |  | 1 |
|  | D3 | See Table 39. |  |  |  |  |  |  |  |  |  |  |
|  | D2 |  |  |  |  |  |  |  |  |  |  |  |
|  | D1 | See Table 38. |  |  |  |  |  |  |  |  |  |  |
|  | D0 |  |  |  |  |  |  |  |  |  |  |  |

*7-segment digits can be replaced by directly controlled discrete LEDs according to settings in decode mode register (Table 11).
**The highlighted row is used in Typical Operating Circuit 1 for display digits 4 and 5.

## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

Table 41. Slot 4 Configuration

*7-segment digits can be replaced by directly controlled discrete LEDs according to settings in the decode mode register (Table 11).
**The highlighted row is used in Typical Operating Circuit 1 for display digits 6 and 7.

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## 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan

## Typical Operating Circuits (continued)



# 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan 



## Chip Information

TRANSISTOR COUNT: 55,529
PROCESS: CMOS

# 2-Wire Interfaced, 2.7V to 5.5V LED Display Driver with I/O Expander and Key Scan 

Package Information
(The package drawing(s) in this data sheet may not reflect the most current specifications. For the latest package outline information, go to www.maxim-ic.com/packages.)


