

MAX7365

1MHz I²C-Interfaced 8 x 7 Key-Switch Controller with GPIO Ports

General Description

The MAX7365 is an I²C-interfaced peripheral that provides microprocessors with management of up to 56 key switches.

Key codes generated for each keypress and release enable easier implementation of multiple key entries. Key inputs monitored statically, not dynamically, ensure low-EMI operation. The switches can be metallic or resistive (carbon) with up to 5k Ω of resistance.

The device features autosleep and autowake to further minimize the power consumption of the device. The autosleep feature puts the device in a low-power state (1 μ A typ) after a programmable sleep timeout period. The autowake feature configures the device to return to normal operating mode from sleep upon a keypress.

The key controller debounces and maintains a FIFO of keypress and release events (including autorepeat, if enabled). An interrupt (INT) output can be configured to alert keypresses either as they occur or at the maximum rate.

Unused key switches can be used as GPI. In addition, there are five additional general-purpose input/output (GPIO) ports. GPOs can be programmed as push-pull or open-drain to high- or low-side output drivers. When programmed as open drain, an optional on-chip 100k Ω pullup/pulldown resistor can be enabled.

The device is available in a small (2mm x 2mm) 25-bump wafer-level package (WLP) for cell phones, pocket PCs, and other portable consumer electronic applications. The device operates over the -40°C to +85°C extended temperature range.

Applications

- Netbooks
- Cell Phones
- PDA's
- Handheld Games
- Portable Consumer Electronics

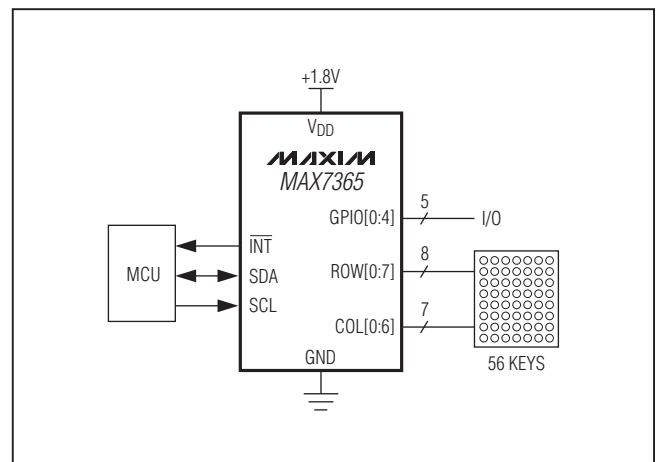
Ordering Information appears at end of data sheet.

For related parts and recommended products to use with this part, refer to www.maxim-ic.com/MAX7365.related.

Benefits and Features

- ◆ **Reduce Processor Load**
 - ◇ Monitor Up to 56 Keys
 - ◇ FIFO Queues Up to 16 Debounced Key Events
 - ◇ Hardware Interrupt at the FIFO Level or at the End-of-Definable Time Period
- ◆ **Increased Battery Life**
 - ◇ Autosleep and Autowake Minimize Current Consumption
 - ◇ Less Than 1 μ A Sleep Current
- ◆ **Save Board Space**
 - ◇ Small (2mm x 2mm) and Low-Profile 25-Bump WLP
- ◆ **Flexible Design Requirements**
 - ◇ 1.62V to 3.6V Operation
 - ◇ Proprietary Ghost-Key Detection and Removal
 - ◇ Key Debounce Time User Configurable from 1ms to 31ms
 - ◇ Low-EMI Design Uses Static Matrix Monitoring
 - ◇ Five Additional GPIO Ports
 - ◇ All Key Switches Can Be Used as GPIs
 - ◇ 1Mbps, 5.5V Tolerant, Two-Wire Serial Interface
 - ◇ Selectable Two-Wire, Serial-Bus Timeout

Typical Operating Circuit



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ABSOLUTE MAXIMUM RATINGS

V_{DD} to GND..... -0.3V to 4.0V
 ROW7–ROW0, COL6–COL0,
 GPIO4–GPIO0 to GND -0.3V to (V_{DD} + 0.3V)
 SDA, SCL, INT to GND..... -0.3V to 6V
 DC Current on ROW7–ROW0, COL6–COL0 to GND..... 1mA
 DC Current on GPIO4–GPIO0 to GND 12mA
 GND Current 12mA

Continuous Power Dissipation (T_A = +70°C)
 WLP (derate 19.2mW/°C above +70°C)..... 1536mW
 Operating Temperature Range -40°C to +85°C
 Junction Temperature +150°C
 Storage Temperature Range..... -65°C to +150°C
 Soldering Temperature (reflow) +260°C

Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

PACKAGE THERMAL CHARACTERISTICS (Note 1)

Junction-to-Ambient Thermal Resistance (θ_{JA}) 52°C/W

Note 1: Package thermal resistances were obtained using the method described in JEDEC specification JESD51-7, using a four-layer board. For detailed information on package thermal considerations, refer to www.maxim-ic.com/thermal-tutorial.

ELECTRICAL CHARACTERISTICS

(V_{DD} = 1.62V to 3.6V, T_A = -40°C to +85°C, unless otherwise noted. Typical values are at V_{DD} = 3.3V, T_A = +25°C.) (Notes 2, 3)

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNITS |
|---|--------------------|---|-----------------------|-----------------------|-----|-------|
| Operating Supply Voltage | V _{DD} | | 1.62 | 3.3 | 3.6 | V |
| Operating Supply Current | I _{DD} | N keys pressed; GPI static | 34 + (25 x N) | | | μA |
| | | All 56 key switches open | 60 | 85 | μA | |
| Sleep-Mode Supply Current | I _{SL} | | 0.8 | 5 | μA | |
| Key-Switch Source Current | I _{KEY} | | 20 | 36 | μA | |
| Key-Switch Source Voltage | V _{KEY} | | 0.42 | 0.55 | V | |
| Key-Switch Resistance | R _{KEY} | (Note 4) | | 5 | kΩ | |
| Startup Time from Shutdown | t _{START} | | 2 | 2.4 | ms | |
| Keyscan Frequency | f _{KEY} | | 51 | 64 | 82 | kHz |
| Maximum Allowable Load Capacitance for Keyscan Function | | N keys pressed simultaneously (Note 4) | | 500 | pF | |
| GPIO SPECIFICATIONS | | | | | | |
| Input High Voltage GPIO_, ROW_, COL_, SDA, SCL | V _{IH} | | 0.7 x V _{DD} | | | V |
| Input Low Voltage GPIO_, ROW_, COL_, SDA, SCL | V _{IL} | | | 0.3 x V _{DD} | | V |
| Input Leakage Current GPIO_, ROW_, COL_, SDA, SCL | I _{IN} | Input voltage = V _{DD} or V _{GND} | -2 | -2 | | μA |
| Output Logic Low Voltage INT, SDA | | I _{SINK} = 6mA | | 0.5 | | V |
| Output Low Voltage GPIO_ | V _{OL} | V _{DD} = 1.8V and I _{SINK} = 5mA | 40 | 100 | | V |
| | | V _{DD} = 1.8V and I _{SINK} = 10mA | 80 | 200 | | V |

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ELECTRICAL CHARACTERISTICS (continued)

(V_{DD} = 1.62V to 3.6V, T_A = -40°C to +85°C, unless otherwise noted. Typical values are at V_{DD} = 3.3V, T_A = +25°C.) (Notes 2, 3)

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNITS |
|--|----------------------|---|------------------------|------------------------|------|-------|
| Output High Voltage GPIO_ | V _{OH} | V _{DD} = 1.8V and I _{SOURCE} = 5mA | V _{DD} - 0.1 | V _{DD} - 0.05 | | V |
| | | V _{DD} = 1.8V and I _{SOURCE} = 10mA | V _{DD} - 0.2 | V _{DD} - 0.1 | | |
| I²C TIMING SPECIFICATIONS | | | | | | |
| Input Capacitance SCL, SDA | C _{IN} | (Notes 3, 4) | | | 10 | pF |
| SCL Serial-Clock Frequency | f _{SCL} | Bus timeout enabled | 0.05 | | 1000 | kHz |
| | | Bus timeout disabled | 0 | | 1000 | |
| Bus Free Time Between a STOP and START Condition | t _{BUF} | | 0.5 | | | μs |
| Hold Time (Repeated) START Condition | t _{HD, STA} | | 0.26 | | | μs |
| Repeated START Condition Setup Time | t _{SU, STA} | | 0.26 | | | μs |
| STOP Condition Setup Time | t _{SU, STO} | | 0.26 | | | μs |
| Data Hold Time | t _{HD, DAT} | (Note 5) | | | 0.9 | μs |
| Data Setup Time | t _{SU, DAT} | | 50 | | | ns |
| SCL Clock Low Period | t _{LOW} | | 0.5 | | | μs |
| SCL Clock High Period | t _{HIGH} | | 0.26 | | | μs |
| Rise Time of Both SDA and SCL Signals, Receiving | t _R | (Notes 4, 6) | | | 120 | ns |
| Fall Time of Both SDA and SCL Signals, Receiving | t _F | (Notes 4, 6) | | | 120 | ns |
| Fall Time of SDA Signal, Transmitting | t _{F, TX} | (Notes 4, 7) | 20 + 0.1C _B | | 120 | ns |
| Pulse Width of Spike Suppressed | t _{SP} | (Notes 4, 8) | | | 50 | ns |
| Capacitive Load for Each Bus Line | C _B | (Notes 3, 4) | | | 550 | pF |
| Bus Timeout | t _{TIMEOUT} | | 20 | | 40 | ms |

Note 2: All parameters are tested at T_A = +25°C. Specifications over temperature are guaranteed by design.

Note 3: All digital inputs at V_{DD} or V_{GND}.

Note 4: Guaranteed by design.

Note 5: A master device must provide a hold time of at least 300ns for the SDA signal (referred to V_{IL} of the SCL signal) to bridge the undefined region of SCL's falling edge.

Note 6: C_B = total capacitance of one bus line in pF. t_R and t_F measured between 0.8V and 2.1V.

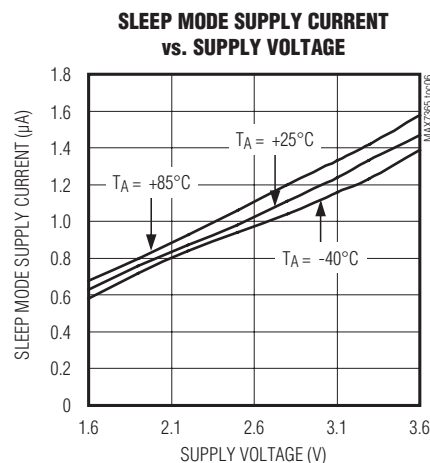
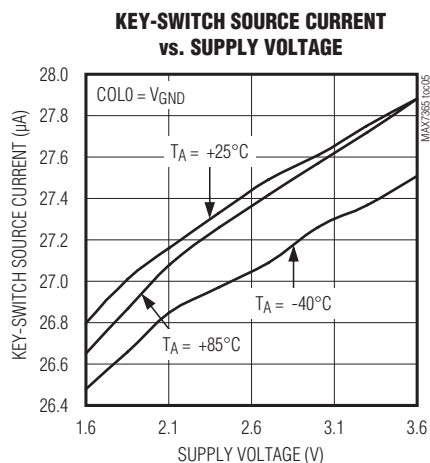
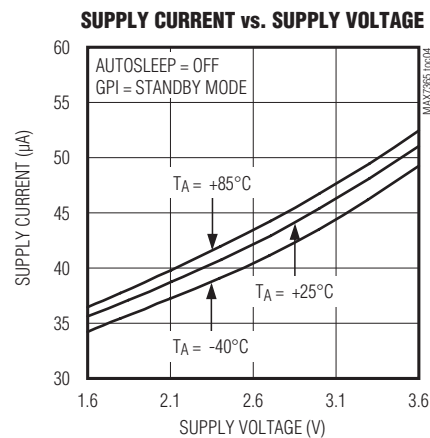
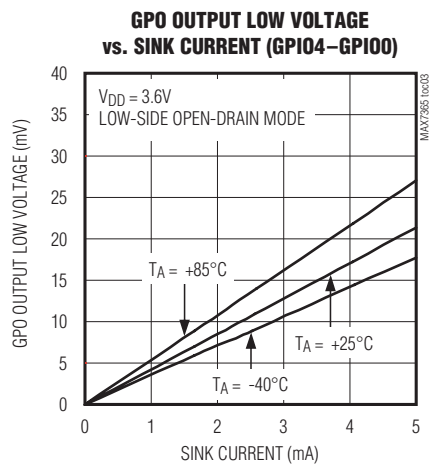
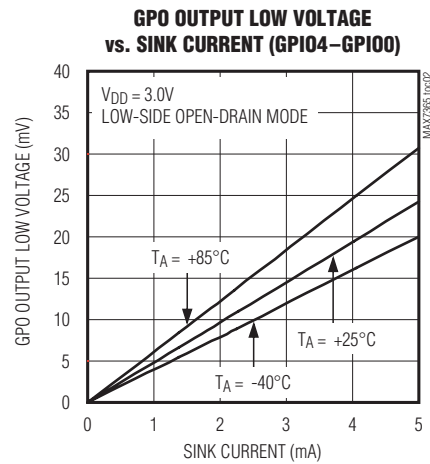
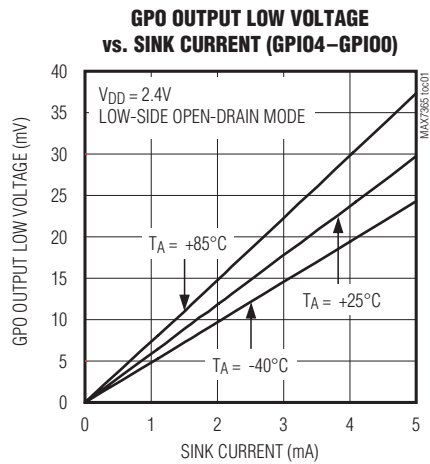
Note 7: I_{SINK} = 6mA. C_B = total capacitance of one bus line in pF. t_R and t_F measured between 0.8V and 2.1V.

Note 8: Input filters on the SDA and SCL inputs suppress noise spikes less than 50ns.

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Typical Operating Characteristics

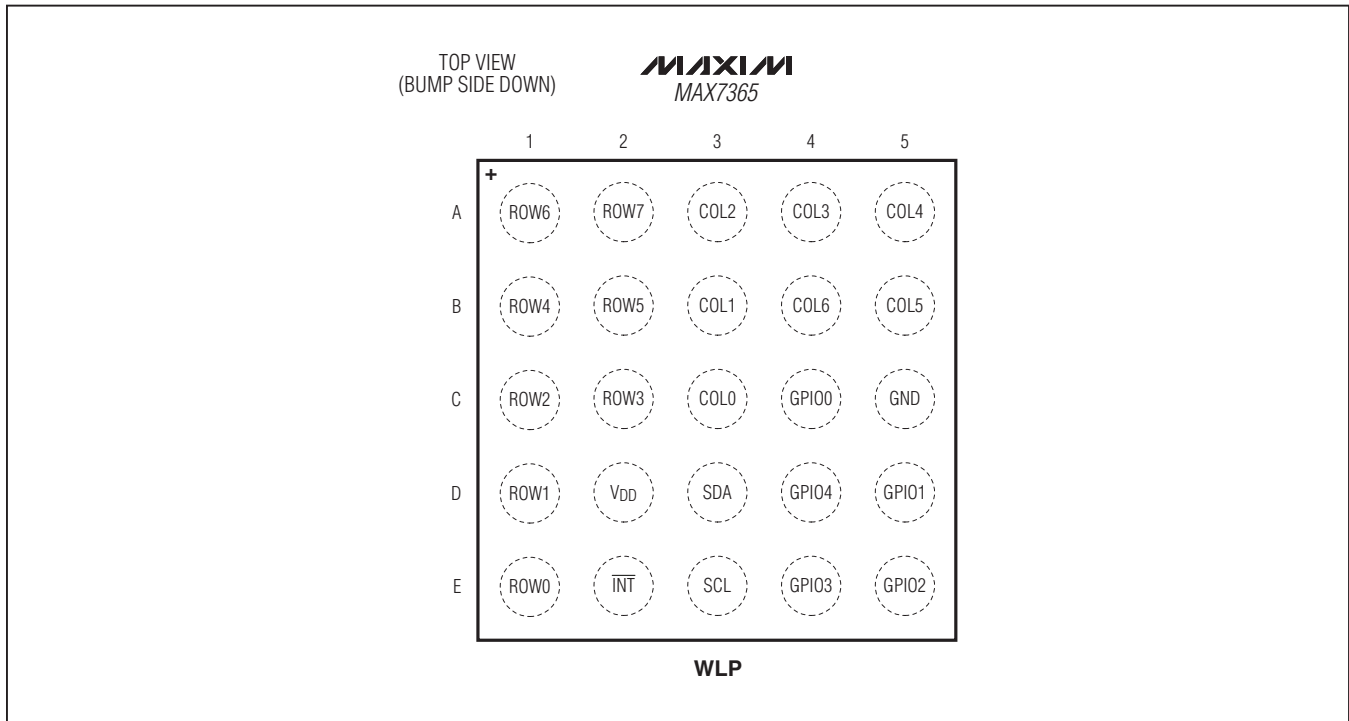
($V_{DD} = +2.5V$, $T_A = +25^\circ C$, unless otherwise noted.)



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Pin Configuration



Pin Description

| BUMP | NAME | FUNCTION |
|------|-------|---|
| A1 | ROW6 | Row 6 Input from Key Matrix or General-Purpose Input |
| A2 | ROW7 | Row 7 Input from Key Matrix or General-Purpose Input |
| A3 | COL2 | Column 2 Input from Key Matrix or General-Purpose Input |
| A4 | COL3 | Column 3 Input from Key Matrix or General-Purpose Input |
| A5 | COL4 | Column 4 Input from Key Matrix or General-Purpose Input |
| B1 | ROW4 | Row 4 Input from Key Matrix or General-Purpose Input |
| B2 | ROW5 | Row 5 Input from Key Matrix or General-Purpose Input |
| B3 | COL1 | Column 1 Input from Key Matrix or General-Purpose Input |
| B4 | COL6 | Column 6 Input from Key Matrix or General-Purpose Input |
| B5 | COL5 | Column 5 Input from Key Matrix or General-Purpose Input |
| C1 | ROW2 | Row 2 Input from Key Matrix or General-Purpose Input |
| C2 | ROW3 | Row 3 Input from Key Matrix or General-Purpose Input |
| C3 | COL0 | Column 0 Input from Key Matrix or General-Purpose Input |
| C4 | GPIO0 | General-Purpose Input/Output Port 0 |

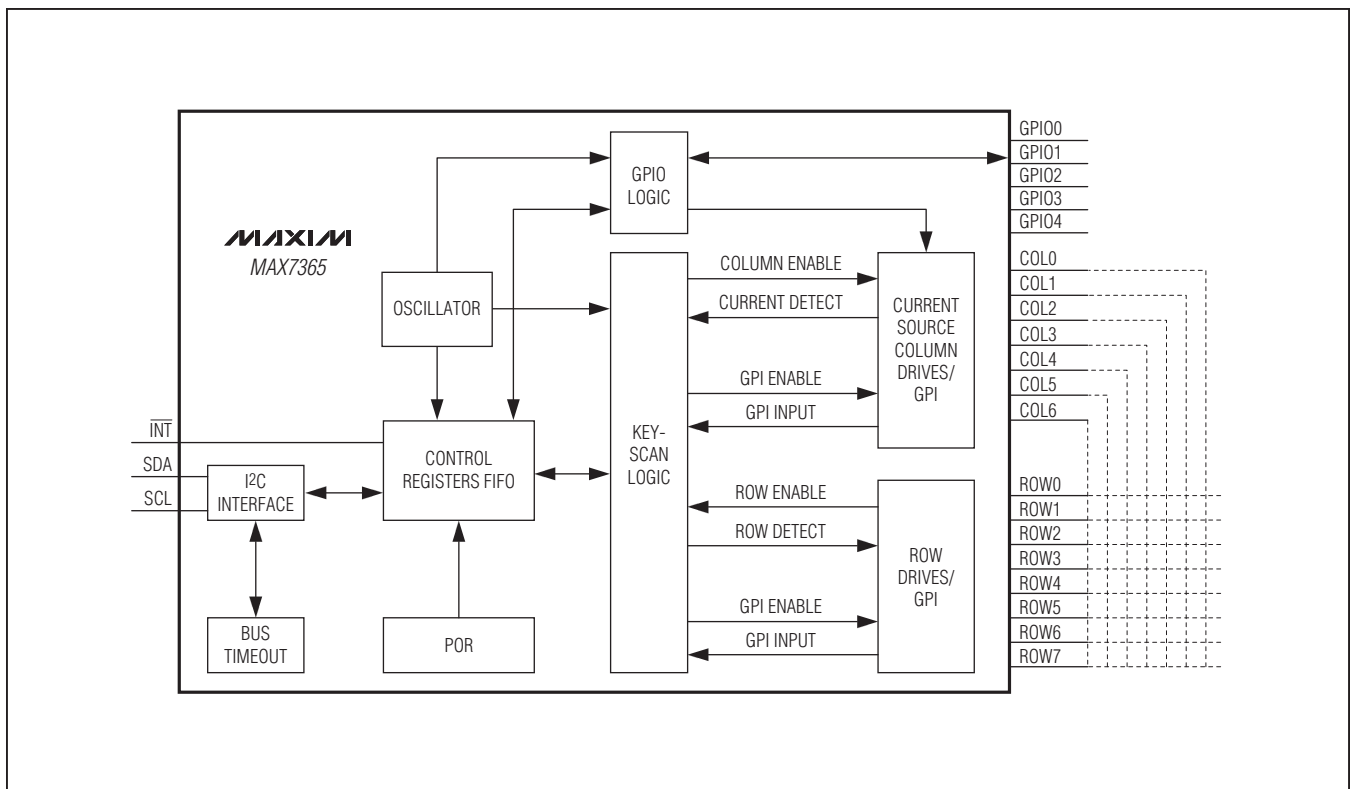
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Pin Description (continued)

| BUMP | NAME | FUNCTION |
|------|-------------------------|---|
| C5 | GND | Ground |
| D1 | ROW1 | Row 1 Input from Key Matrix or General-Purpose Input |
| D2 | V _{DD} | Positive Supply Voltage. Bypass to GND with a 0.1μF capacitor as close as possible to the device. |
| D3 | SDA | I ² C-Compatible Serial-Data Input/Output |
| D4 | GPIO4 | General-Purpose Input/Output Port 4 |
| D5 | GPIO1 | General-Purpose Input/Output Port 1 |
| E1 | ROW0 | Row 0 Input from Key Matrix or General-Purpose Input |
| E2 | $\overline{\text{INT}}$ | Active-Low Key-Switch Interrupt Output. $\overline{\text{INT}}$ is open drain and requires a pullup resistor. |
| E3 | SCL | I ² C-Compatible Serial-Clock Input |
| E4 | GPIO3 | General-Purpose Input/Output Port 3 |
| E5 | GPIO2 | General-Purpose Input/Output Port 2 |

Functional Diagram



1MHz I²C-Interfaced 8 x 7 Key-Switch Controller with GPIO Ports

Detailed Description

The MAX7365 is a microprocessor peripheral low-noise, key-switch controller that monitors up to 56 key switches with optional autorepeat. Key events are presented in a 16-byte FIFO. Key-switch functionality can be traded to provide up to 16 logic inputs. The device features an additional five GPIOs. Outputs configured as open drain feature an optional on-chip 100kΩ pullup/pulldown resistor.

The device features an automatic sleep mode and automatic wakeup that further reduce supply current consumption. The device can be configured to enter sleep mode after a programmable time following a key event. The FIFO content is maintained during sleep mode and can be read in sleep mode. When a key is held down,

the device cannot enter autosleep. The autowake feature takes the device out of sleep mode following a keypress event. Autosleep and autowake can be disabled.

Interrupt requests can be configured to be issued on a programmable number of FIFO entries or can be set to a period of time to prevent overloading the microprocessor with too many interrupts. The key-switch status can be checked at any time by reading the key-switch FIFO. A 1-byte read access returns both the next key-event in the FIFO, if there is one, and the FIFO status. Interrupts are configurable per each input port with edge detection.

Register Description

On power-up, all control registers are set to power-up values (Table 1), and the device is in sleep mode.

Table 1. Register Address Map and Power-Up Condition

| ADDRESS CODE (hex) | READ/ WRITE | POWER-UP VALUE (hex) | REGISTER FUNCTION | DESCRIPTION |
|--------------------|-------------|----------------------|---------------------------------|--|
| 0x00 | Read only | 0x3F | Keys FIFO | Read FIFO keyscan data out |
| 0x01 | R/W | 0x0B | Configuration | Power-down, interrupt clearing mode, key-release enable, autowake, and I ² C timeout enable |
| 0x02 | R/W | 0xFF | Key-Switch Debounce | Key debounce time setting |
| 0x03 | R/W | 0x00 | Key-Switch Interrupt | Key-switch interrupt and INT frequency setting |
| 0x05 | R/W | 0x00 | Key-Switch Autorepeat | Delay and frequency for key repeat |
| 0x06 | R/W | 0x07 | Autosleep | Idle time to autosleep |
| 0x30 | R/W | 0xF7 | Key-Switch Array Size | Keyscan switch array size |
| 0x31 | R/W | 0x00 | GPIO Direction | Select GPIO port as input mode or output mode |
| 0x32 | R/W | 0x00 | GPO Output Mode | GPO open-drain/push-pull output setting for GPIO port |
| 0x33 | Read only | 0xFF | GPIs LSB Value | GPI[7:0] (ROW0, COL[6:0]) port input values |
| 0x34 | Read only | 0x7F | GPIs MSB Value | GPI[14:8] (ROW[7:1]) port input values |
| 0x35 | R/W | 0x1F | GPIO Value | Debounced input or output values for GPIO port |
| 0x36 | R/W | 0x1F | GPIs Interrupt Mask | GPIO port interrupt mask for inputs |
| 0x37 | R/W | 0xFF | GPIs LSB Interrupt Mask | GPI[7:0] (ROW0, COL[6:0]) port interrupt mask for inputs |
| 0x38 | R/W | 0x7F | GPIs MSB Interrupt Mask | GPI[14:8] (ROW[7:1]) port interrupt mask for inputs |
| 0x39 | R/W | 0x00 | GPIs Interrupt Trigger | GPIO edge-triggered interrupt setting |
| 0x3A | R/W | 0x00 | GPIs LSB Interrupt Trigger Mode | GPI[7:0] (ROW0, COL[6:0]) edge-triggered interrupt setting |
| 0x3B | R/W | 0x00 | GPIs MSB Interrupt Trigger Mode | GPI[14:8] (ROW[7:1]) edge-triggered interrupt setting |
| 0x3C | R/W | 0x00 | GPO High-Side Open-Drain Enable | GPIO port output mode high-side open-drain setting |

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Table 1. Register Address Map and Power-Up Condition (continued)

| ADDRESS CODE (hex) | READ/ WRITE | POWER-UP VALUE (hex) | REGISTER FUNCTION | DESCRIPTION |
|--------------------|-------------|----------------------|-------------------------------------|---|
| 0x3D | R/W | 0x00 | GPO Pullup/Pulldown Resistor Enable | GPIO port open-drain output mode pullup/pulldown resistor setting |
| 0x40 | R/W | 0x00 | GPIO Global Configuration | GPIO autowake enable, I ² C timeout interrupt enable, operating mode |
| 0x42 | R/W | 0x00 | GPI Debounce Setting | GPIO port inputs debounce time setting |
| 0x48 | R/W | 0x00 | I ² C Timeout Flag | I ² C timeout since last POR |

Table 2. Key-Switch Mapping

| PIN | COL0 | COL1 | COL2 | COL3 | COL4 | COL5 | COL6 |
|------|-------|--------|--------|--------|--------|--------|--------|
| ROW0 | KEY 0 | KEY 8 | KEY 16 | KEY 24 | KEY 32 | KEY 40 | KEY 48 |
| ROW1 | KEY 1 | KEY 9 | KEY 17 | KEY 25 | KEY 33 | KEY 41 | KEY 49 |
| ROW2 | KEY 2 | KEY 10 | KEY 18 | KEY 26 | KEY 34 | KEY 42 | KEY 50 |
| ROW3 | KEY 3 | KEY 11 | KEY 19 | KEY 27 | KEY 35 | KEY 43 | KEY 51 |
| ROW4 | KEY 4 | KEY 12 | KEY 20 | KEY 28 | KEY 36 | KEY 44 | KEY 52 |
| ROW5 | KEY 5 | KEY 13 | KEY 21 | KEY 29 | KEY 37 | KEY 45 | KEY 53 |
| ROW6 | KEY 6 | KEY 14 | KEY 22 | KEY 30 | KEY 38 | KEY 46 | KEY 54 |
| ROW7 | KEY 7 | KEY 15 | KEY 23 | KEY 31 | KEY 39 | KEY 47 | KEY 55 |

Keyscan Controller

Key inputs are scanned statically, not dynamically, to ensure low-EMI operation. Since inputs only toggle in response to switch changes, the key matrix can be routed closer to sensitive circuit nodes.

The keyscan controller debounces and maintains a FIFO buffer of keypress and release events (including autorepeated keypresses, if autorepeat is enabled). [Table 2](#) shows the key-switch order. The user-programmable key-switch debounce time and autosleep timer are derived from the clock, which in turn is derived from the internal oscillator. Time delay for autorepeat and key-switch interrupt is based on the key-switch debounce time. There is no limitation for the number of keys pressed simultaneously as long as no ghost keys are generated. If the application requires fewer keys to be scanned, the unused key-switch ports can be configured as GPIOs.

Keys FIFO Register (0x00)

The Keys FIFO register contains the information pertaining to the status of the keys FIFO, as well as the key events that have been debounced ([Table 6](#)). Bits D[5:0] denote which of the 56 keys have been debounced, and the keys are numbered as shown in [Table 2](#).

Special codes are key repeat (0x1E/0x3E), FIFO empty (0x3F), and FIFO overflow (0x7F). Bit D7 indicates if there is more data in the FIFO, except when a special key code occurs. D6 indicates if a keypress or release event has occurred.

Reading the keyscan FIFO clears the interrupt ($\overline{\text{INT}}$), depending on the setting of bit D5 in the configuration register (0x01).

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Configuration Register (0x01)

The Configuration register controls the I²C bus timeout feature, enables the key-release indicator, enables autowake, and determines how $\overline{\text{INT}}$ is deasserted. Write to bit D7 to put the device into sleep or operating mode. Autosleep and autowake, when enabled, also change the status of D7 ([Table 7](#)).

Key-Switch Debounce Register (0x02)

The Key-Switch Debounce register sets the keypress and key-release time for each debounce cycle. Bits D[3:0] set the debounce time for keypresses, while bits D[7:4] set the debounce time for key releases. Both debounce times are configured in increments of 2ms starting at 1ms and ending at 31ms ([Table 8](#)).

Key-Switch Interrupt Register (0x03)

The Key-Switch Interrupt register contains information related to the settings of the interrupt request function, as well as the status of the $\overline{\text{INT}}$ output. If bits D[7:0] are set to 0x00, $\overline{\text{INT}}$ is disabled. There are two types of interrupts, the FIFO-based interrupt and the time-based interrupt. Set bits D[4:0] to assert interrupts at the end of the selected number of debounce cycles following a key event ([Table 9](#)). This number ranges from 1–31 debounce cycles. Setting bits D[7:5] sets the FIFO-based interrupt when there are 2–14 key events stored in the FIFO. Both interrupts can be configured simultaneously, and $\overline{\text{INT}}$ asserts depending on which condition is met first. $\overline{\text{INT}}$ deasserts depending on the status of bit D5 in the Configuration register.

Key-Switch Autorepeat Register (0x05)

The device's autorepeat feature notifies the host that at least one key has been pressed for a continuous period. The Autorepeat register enables or disables this feature, sets the time delay after the last key event before the key repeat code (0x7E) is entered into the FIFO, and sets the frequency at which the key-repeat code is entered into the FIFO thereafter. The autorepeat code continues to be entered in the FIFO at the frequency set by bits D[3:0] until another key event is recorded. The key being pressed is not entered again into the FIFO. Following the key-release event, if any keys are still pressed, the device restarts the autorepeat sequence. Bit D7 specifies whether the autorepeat function is enabled with 0 denoting autorepeat disabled, and 1 denoting autorepeat enabled. Bits D[3:0] specify the autorepeat delay in

terms of debounce cycles, ranging from 8–128 debounce cycles ([Table 10](#)). Bits D[6:4] specify the autorepeat rate or frequency ranging from 4–32 debounce cycles.

Autosleep Register (0x06)

Autosleep puts the device in sleep mode to draw minimal current. When enabled, the device enters sleep mode if no keys are pressed for the autosleep time ([Table 11](#)).

Key-Switch Array Size Register (0x30)

Bits D[7:4] set the row size of the key-switch array, and bits D[3:0] set the column size of the key-switch array (see [Table 12](#)). Set the bits to 0 if no key switches are used. The key-switch array should be connected beginning at ROW0 and COL0. If not used as a key-switch-matrix pin, the pin can function as a GPI port, if enabled.

Key-Switch Autosleep Mode

In sleep mode, the device draws minimal current. Switch-matrix current sources are turned off and become high. When autosleep is enabled, key-switch inactivity for a period longer than the autosleep time puts the part into sleep mode (FIFO data is maintained). Writing a 1 to D7 in the Configuration register (0x01) or a keypress can take the device out of sleep mode. Bit D7 in the Configuration register gives the sleep-mode status and can be read at any time.

To place the device in sleep mode, clear bit D7 in the Configuration register. The device is in sleep mode after power-on reset (POR). In sleep mode, the keyscan controller is disabled and the device draws minimal current. No additional supply current is drawn if no keys are pressed. All switch-matrix current sources are turned off, and the row outputs (ROW7–ROW0) are low and the column outputs (COL6–COL0) become high.

To take the device out of sleep mode and into operating mode, cause a low-to-high transition in bit D7 by setting it to a 1 in the Configuration register. The keyscan controller FIFO buffers are cleared and key monitoring starts. Note that rewriting the Configuration register bit D7 to a 1, when bit D7 is already a 1, does not clear the FIFOs. The FIFOs are only cleared when the device is changing state from shutdown to operating mode.

In sleep mode, the internal oscillator is disabled and the I²C timeout features are disabled.

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Key-Switch Autowake

Keypresses initiate autowake and the device goes into operating mode. Keypresses that autowake the device are not lost. When a key is pressed while the device is in sleep mode, all analog circuitry, including switch-matrix current sources, turn on in 2ms. The initial key needs to be pressed for 2ms plus the debounce time to be stored in the FIFO. Write a 0 to bit D1 in the Configuration register (0x01) to disable autowake.

FIFO Overflow

The FIFO overflow status occurs when the FIFO is full (16 bytes) and additional events occur. If key release is disabled, then the FIFO overflow status occurs when the FIFO is full and not upon additional key events. When the FIFO is overflowed, the first byte read from the FIFO buffer is the overflow byte (0x7F). The order of the original 16 bytes of event data is preserved, but further events could be lost. When the FIFO is full, if the 18th key event is a key release, then the FIFO overflow status is removed.

GPIO Ports

The device has five GPIO ports. The ports can be used as logic inputs or logic outputs. Each GPIO port features pullup/pulldown resistors when configured as open-drain outputs. Also, the port is configurable with a high-side open-drain output.

The COLs (GPI[6:0]) and ROWs (GPI[14:7]) are also configurable as GPIs when not used for the key-switch matrix. When the device is configured with C columns and R rows for the key-switch matrix, assuming N is the larger number between R and C, then COL[6:N+1] and ROW[7:N+1] are configured as GPI ports. As an example, for a 4 x 4 matrix, COL6/COL5 and ROW7, ROW6,

and ROW5 are configured as GPIs, as shown in [Table 3](#). Unused GPIs and pins configured neither as key-switch nor GPI should be connected to GND. [Table 4](#), configured as a 3 x 4 matrix, shows ROW4 and ROW3 connected to GND, since they cannot be configured as GPI.

GPIO Direction Register (0x31)

This register configures the pins as an input or an output port. GPIO Direction register bits D[4:0] correspond with GPIO4–GPIO0 ([Table 13](#)). Set the corresponding bit to 0 to configure it as an input and 1 to configure it as an output.

When the port is initially programmed as an input, there is a delay of one debounce period prior to detecting a transition on the input port. This is to prevent a false interrupt from occurring when changing a port from an output to an input.

GPO Output Mode Register (0x32)

This register configures the pin as an open-drain or push-pull output. GPO Output Mode register bits D[4:0] correspond with GPIO4–GPIO0 ([Table 14](#)). Set the corresponding bit to 0 to configure the output mode as open drain and 1 to configure the output mode as push-pull.

GPIs LSB, MSB Port Value Registers (0x33, 0x34) (Read Only)

The GPIs LSB and MSB Port Value registers contain the debounced input data for all the GPIOs for GPI[7:0] and GPI[14:8], respectively ([Table 15](#) and [Table 16](#)). There is one debounce period delay prior to detecting a transition on the input port. This prevents a false interrupt from occurring when changing a port from an output to an input. These registers report the state of all input ports, regardless of any interrupt mask settings.

Table 3. 4 x 4 Keyboard Matrix Configuration with GPI

| ROWS | COLUMNS | | | | | | |
|------|-----------------------|---|---|---|-----|-----|-----|
| | 0 | 1 | 2 | 3 | 4 | 5 | 6 |
| 0 | 4 x 4 keyboard matrix | | | | GND | GPI | GPI |
| 1 | | | | | | | |
| 2 | | | | | | | |
| 3 | | | | | | | |
| 4 | GND | | — | — | — | | |
| 5 | GPI | | — | — | — | | |
| 6 | GPI | | — | — | — | | |
| 7 | GPI | | — | — | — | | |

Table 4. 3 x 4 Keyboard Matrix Configuration with GPI

| ROWS | COLUMNS | | | | | | |
|------|-----------------------|---|---|---|-----|-----|-----|
| | 0 | 1 | 2 | 3 | 4 | 5 | 6 |
| 0 | 3 x 4 keyboard matrix | | | | GND | GPI | GPI |
| 1 | | | | | | | |
| 2 | | | | | | | |
| 3 | GND | | — | — | — | | |
| 4 | GND | | — | — | — | | |
| 5 | GPI | | — | — | — | | |
| 6 | GPI | | — | — | — | | |
| 7 | GPI | | — | — | — | | |

1MHz I²C-Interfaced 8 x 7 Key-Switch Controller with GPIO Ports

GPIO Value Register (0x35)

The GPIO Value register consists of a read and write mode for the GPIO4–GPIO0 pins (Table 17). When read, this register reports the debounced input values for ports configured as a GPI. There is one debounce period delay prior to detecting a transition on the input port. This prevents a false interrupt from occurring when changing a port from an output to an input. This register reports the state of all input ports, regardless of any interrupt mask settings.

When written, this register sets the output as logic-low when written logic 0, or as logic-high when written logic 1 for ports configured as GPO.

GPIs, LSB, MSB Interrupt Mask Registers (0x36, 0x37, 0x38)

The GPIs, LSB, and MSB Interrupt Mask registers control which ports trigger an interrupt (Table 18 for GPIO4–GPIO0, Table 19 for GPI[7:0], and Table 20 for GPI[14:8]). Set the bit to logic 0 to enable the interrupt. Set the bit to logic 1 to mask the interrupt.

If the port that generated the interrupt is not masked, then the interrupt causes the $\overline{\text{INT}}$ signal to assert. A read of the port value registers (0x33 to 0x35) is required to deassert the $\overline{\text{INT}}$ pin. Note that transitions that occur while $\overline{\text{INT}}$ is asserted, but before the read of the port value registers, set the appropriate bit of the port value registers only, but have no affect on the $\overline{\text{INT}}$ pin as it is already asserted.

However, transitions that occur when the I²C is active cannot be latched into the port values registers until after the read has taken place. If there are transitions that cause the $\overline{\text{INT}}$ signal to assert during the time of an I²C read, they cause the $\overline{\text{INT}}$ signal to reassert once the read transaction has taken place. Note that the interrupt configurations only apply when a port is configured as an input.

GPIs, LSB, MSB Interrupt Trigger Registers (0x39, 0x3A, 0x3B)

The GPIs, LSB, and MSB Interrupt Trigger registers control how an interrupt is triggered (Table 21 for GPIO4–GPIO0, Table 22 for GPI[7:0], and Table 23 for GPI[14:8]). Set the bit to logic 0 for rising edge-triggered interrupts. Set the bit to logic 1 for both rising and falling edge-triggered interrupts.

GPO High-Side Open-Drain Enable Register (0x3C)

This register allows for high-side open-drain mode for GPIO4–GPIO0 (see Table 24). Set the bit to logic 0 for low-side open-drain mode. Set the bit to logic 1 to enable high-side open-drain mode.

GPO Pullup/Pulldown Resistor Enable Register (0x3D)

This register enables the GPO 100k Ω pullup resistor in low-side open-drain mode or pulldown resistor in high-side open-drain mode for GPIO4–GPIO0 (Table 25). Set the bit to logic 0 to disable the internal pullup. Set the bit to logic 1 to enable the internal pullup.

GPIO Global Configuration Register (0x40)

The GPIO Global Configuration register controls the main settings for the GPIO ports (Table 26). Bit D5 enables interrupt generation for I²C timeouts. Bit D4 is the enable bit for the GPIs. Set bit D4 to logic 1 for normal GPIO operation for GPIO_, and ROW_ and COL_ configured as GPIs. GPIO_ configured as GPOs are automatically enabled.

GPI Debounce Setting Register (0x42)

The GPI Debounce Setting register sets the amount of time an input must be held in order for the device to register a logic transition (Table 27). The GPIO debounce setting is independent of the key-switch debounce setting. Bits D[4:0] set the 32 possible debounce times from 9ms up to 40ms.

I²C Timeout Flag Register (0x48) (Read Only)

The I²C Timeout Flag register contains a single bit (D0) that indicates if an I²C timeout has occurred (Table 28). Read this register to clear an I²C timeout-initiated interrupt.

Interrupts

Three possible sources generate $\overline{\text{INT}}$: key-switch FIFO level/debounce cycle settings, I²C timeout, and GPIOs configured as inputs (registers 0x01 or 0x40, 0x39–0x3A). Read the respective data/status registers for each type of interrupt to clear $\overline{\text{INT}}$. If multiple sources generate the interrupt, all the related status registers must be read to clear $\overline{\text{INT}}$.

1MHz I²C-Interfaced 8 x 7 Key-Switch Controller with GPIO Ports

Serial Interface

The device operates as a slave that sends and receives data through an I²C-compatible two-wire interface. The interface uses a serial-data line (SDA) and a serial-clock line (SCL) to achieve bidirectional communication between master(s) and slave(s). A master (typically a microcontroller) initiates all data transfers to and from the device and generates the SCL clock that synchronizes the data transfer. Figure 1 shows the two-wire serial interface timing details.

The device's SDA line operates as both an input and an open-drain output. A pullup resistor, typically 4.7kΩ, is required on SDA. The device's SCL line operates only as an input. A pullup resistor is required on SCL if there

are multiple masters on the two-wire interface, or if the master in a single-master system has an open-drain SCL output.

Each transmission consists of a START (S) condition (Figure 2) sent by a master, followed by the device's 7-bit slave address plus R/W bit, a register address byte, one or more data bytes, and finally, a STOP (P) condition.

START and STOP Condition

Both SCL and SDA remain high when the interface is not busy. A master signals the beginning of a transmission with a START condition by transitioning SDA from high to low while SCL is high. When the master has finished communicating with the slave, it issues a STOP condition by transitioning SDA from low to high while SCL is high. The bus is then free for another transmission.

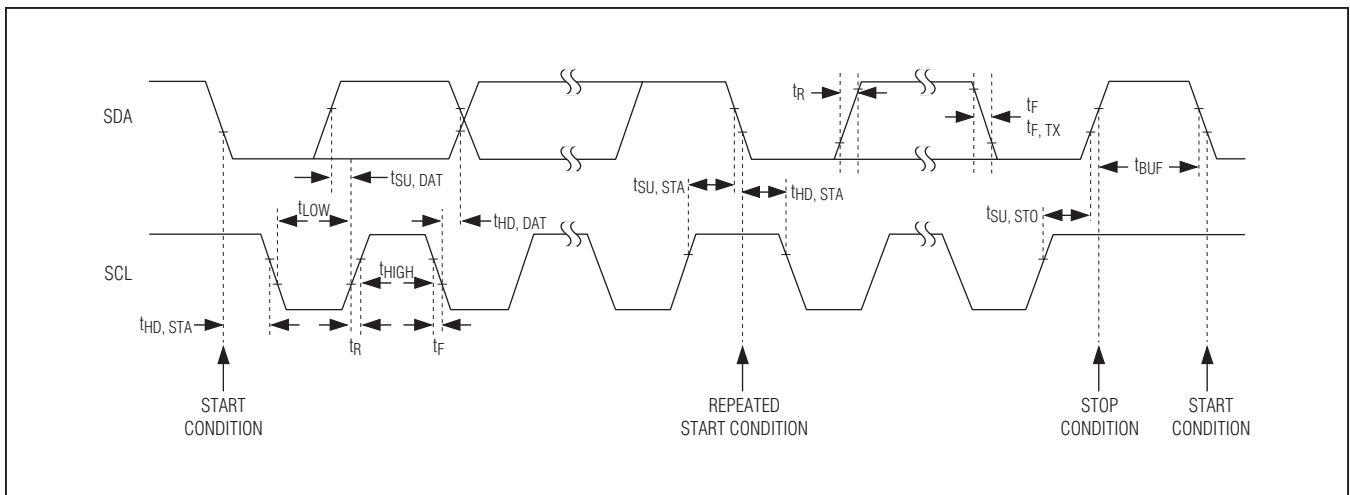


Figure 1. Two-Wire Serial Interface Timing Details

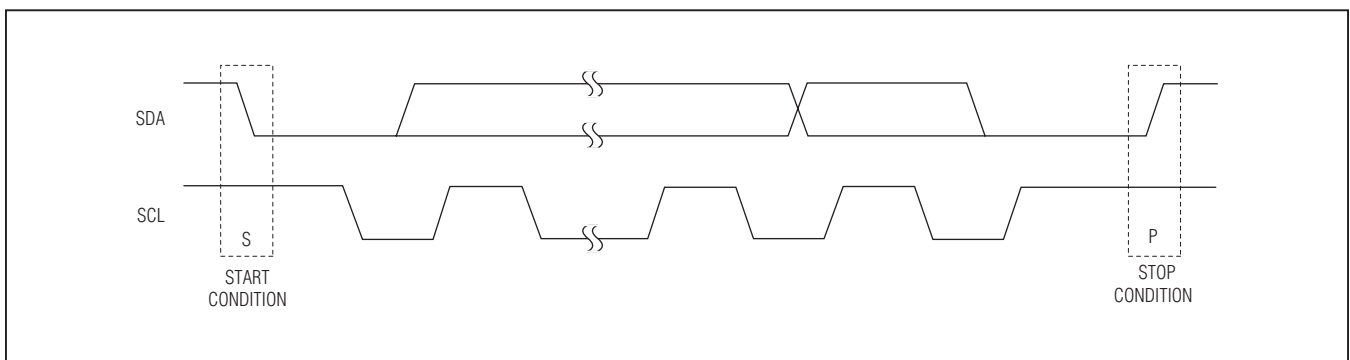


Figure 2. START and STOP Conditions

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Bit Transfer

One data bit is transferred during each clock pulse (Figure 3). The data on SDA must remain stable while SCL is high.

Acknowledge

The acknowledge bit is a clocked 9th bit (Figure 4), which the recipient uses to handshake receipt of each byte of data. Thus, each byte transferred effectively requires 9 bits. The master generates the 9th clock pulse, and the recipient pulls down SDA during the acknowledge clock pulse; therefore, the SDA line is stable low during the high period of the clock pulse. When the master is transmitting to the device, the device generates the acknowledge bit because the device is the recipient. When the device is transmitting to the master, the master generates the acknowledge bit because the master is the recipient.

Slave Addresses

The device has a 7-bit long slave address of 0x70, 0x72, 0x74, or 0x76 as determined by the suffix of the complete part number. The bit following a 7-bit slave address is the

R/W bit, which is low for a write command and high for a read command.

The device monitors the bus continuously waiting for a START condition, followed by its slave address. When the device recognizes its slave address, it acknowledges and is then ready for continued communication.

Bus Timeout

The device features a 20ms (min) bus timeout on the two-wire serial interface, largely to prevent the device from holding the SDA I/O low during a read transaction should the SCL lock up for any reason before a serial transaction is completed. Bus timeout operates by causing the device to internally terminate a serial transaction (either read or write) if the time between adjacent edges on SCL exceeds 20ms. After a bus timeout, the device waits for a valid START condition before responding to a consecutive transmission. This feature can be enabled or disabled under user control by writing to the Configuration register. In sleep mode, the internal oscillator is disabled, thus the bus timeout feature is not active.

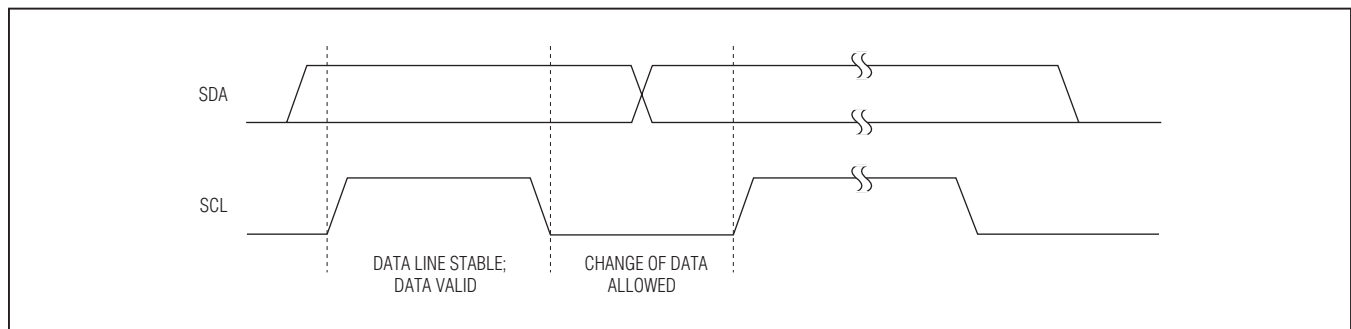


Figure 3. Bit Transfer

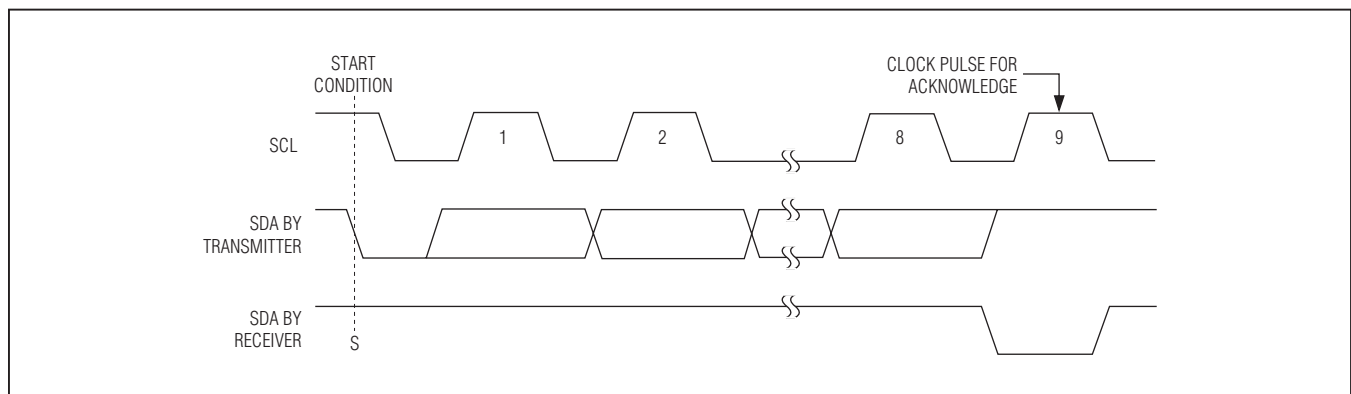


Figure 4. Acknowledge

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Message Format for Writing the Keyscan Controller

A write to the device comprises the transmission of the slave address with the R/W bit set to zero, followed by at least 1 byte of information. The first byte of information is the command byte. The command byte determines which register of the device is to be written by the next byte, if received. If a STOP condition is detected after the command byte is received, the device takes no further action (Figure 5) beyond storing the command byte.

Any bytes received after the command byte are data bytes. The first data byte goes into the internal register of the device selected by the command byte (Figure 6).

If multiple data bytes are transmitted before a STOP condition is detected, these bytes are generally stored in subsequent internal registers of the device because the command-byte address generally autoincrements (Table 5).

Message Format for Reading the Keyscan Controller

The device is read using the internally stored command byte as an address pointer, the same way the stored command byte is used as an address pointer for a write. The pointer generally autoincrements after each data byte is read using the same rules as for a write (Table 5). Thus, a read is initiated by first configuring the device's command byte by performing a write (Figure 5). The master can now read N consecutive bytes from the device, with the first data byte being read from the register addressed by the initialized command byte. When performing read-after-write verification, remember to reset the command byte's address because the stored command byte address is generally autoincremented after the write (Figure 7, Table 5).

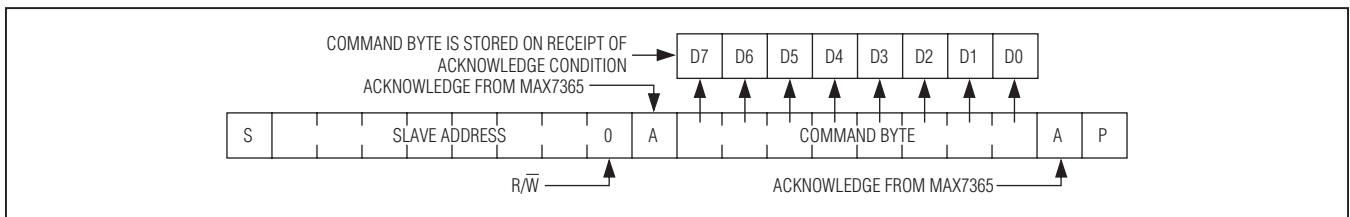


Figure 5. Command Byte Received

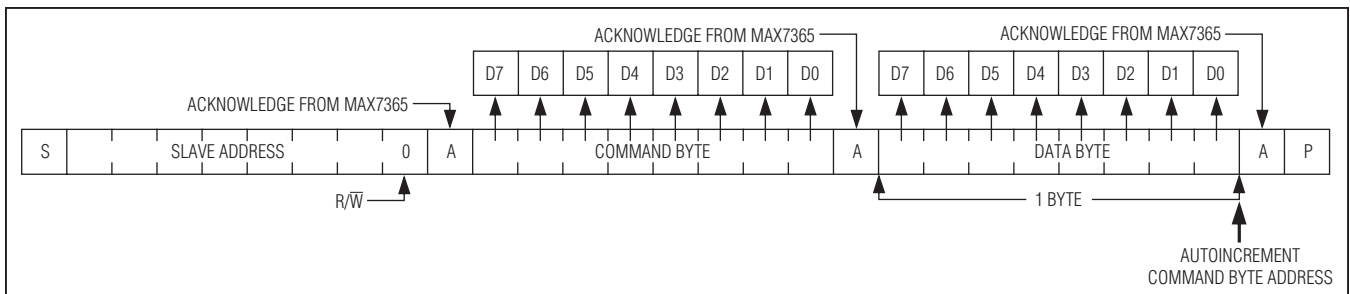


Figure 6. Command and Single Data Byte Received

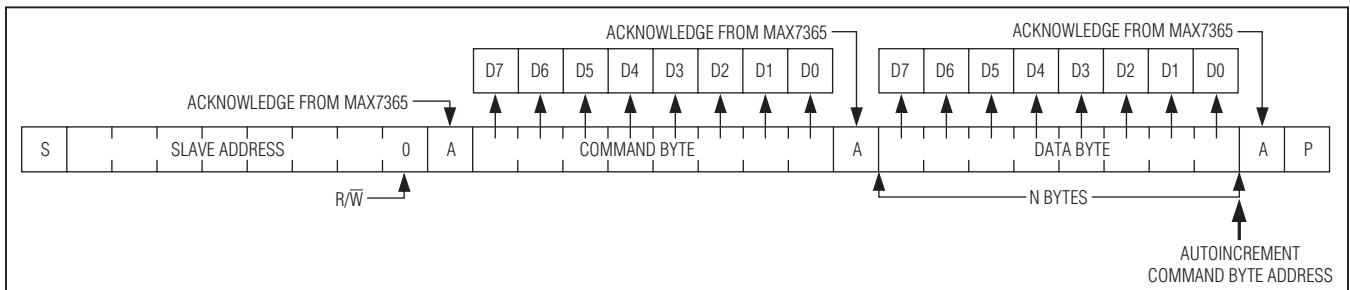


Figure 7. N Data Bytes Received

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Operation with Multiple Masters

When the device is operated on a two-wire interface with multiple masters, a master reading the device uses a repeated START between the write that sets the device's address pointer and the read(s) that takes the data from the location(s). This is because it is possible for master 2 to take over the bus after master 1 has set up the device's address pointer, but before master 1 has read the data. If master 2 subsequently resets the device's address pointer, master 1's read can be from an unexpected location.

Command Address Autoincrementing

Address autoincrementing allows the device to be configured with fewer transmissions by minimizing the number of times the command address needs to be sent. The command address stored in the device generally increments after each data byte is written or read (Table 5). Autoincrement only functions when doing a multiburst read or write.

Applications Information

Reset from I²C

After a catastrophic event such as ESD discharge or microcontroller reset, use bit D7 of the Configuration register (0x01) as a software reset for the key switches. Use bit D4 of the GPIO Global Configuration register (0x40) as a software reset for the GPIOs.

Ghost-Key Elimination

Ghost keys are a phenomenon inherent with key-switch matrices. When three switches located at the corners of a matrix rectangle are pressed simultaneously, the switch that is located at the last corner of the rectangle (the ghost key) also appears to be pressed. This occurs because the potentials at the two sides of the ghost-key switch are identical due to the other three connections—

the switch is electrically shorted by the combination of the other three switches (Figure 8). Because the key appears to be pressed electrically, it is impossible to detect which of the four keys is the ghost key.

The device employs a proprietary scheme that detects any three-key combination that generates a fourth ghost key, and does not report the third key that causes a ghost-key event. This means that although ghost keys are never reported, many combinations of three keys are effectively ignored when pressed at the same time. Applications requiring three-key combinations (such as <Ctrl><Alt>) must ensure that the three keys are not wired in positions that define the vertices of a rectangle (Figure 9). There is no limit on the number of keys that can be pressed simultaneously, as long as the keys do not generate ghost-key events and the FIFO is not full.

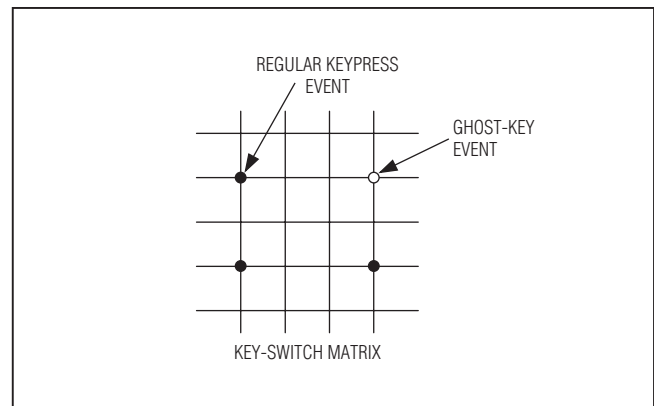


Figure 8. Ghost-Key Phenomenon

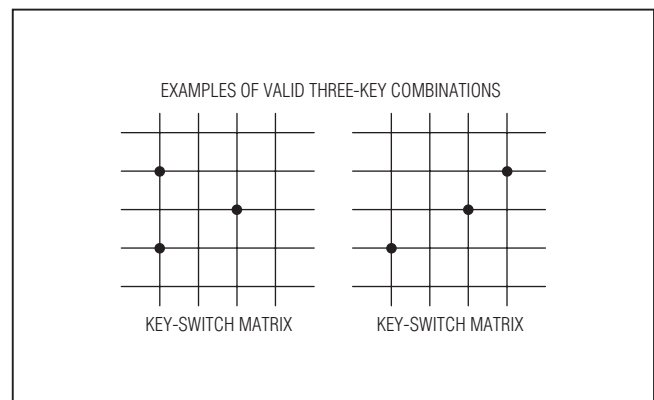


Figure 9. Valid Three-Key Combinations

Table 5. Autoincrement Rules

| REGISTER FUNCTION | ADDRESS CODE (hex) | AUTOINCREMENT ADDRESS (hex) |
|-------------------|--------------------|-----------------------------|
| Keys FIFO | 0x00 | 0x00 |
| Autosleep | 0x06 | 0x00 |
| All other key | 0x01 to 0x05 | Addr + 0x01 |
| All other GPIOs | 0x30 to 0x48 | Addr + 0x01 |

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Low-EMI Operation

The device uses two techniques to minimize EMI radiating from the key-switch wiring. First, the voltage across the switch matrix never exceeds 0.5V if not in sleep mode, independent of supply voltage V_{DD} . This reduces the voltage swing at any node when a switch is pressed to 0.5V (max). Second, the keys are not dynamically scanned, which would cause the key-switch wiring to continuously radiate interference. Instead, the keys are monitored for current draw (only occurs when pressed), and debounce circuitry only operates when one or more keys are actually pressed.

Switch On-Resistance

The device is designed to be insensitive to resistance, either in the key switches, or the switch routing to and

from the appropriate COL_ and ROW_ up to 5k Ω (max). These controllers are therefore compatible with low-cost membrane and conductive carbon switches.

Hot Insertion

The \overline{INT} , SCL, and SDA remain high impedance with up to 3.6V asserted on them when the device powers down ($V_{DD} = 0V$). I/O ports remain high impedance with up to 4V asserted on them when not powered. The device can be used in hot-swap applications.

Power-Supply Considerations

The device operates with a 1.62V to 3.6V power-supply voltage. Bypass the power supply (V_{DD}) to GND with a 0.1 μ F or higher ceramic capacitor as close as possible to the device.

Register Tables

Table 6. Keys FIFO Register (0x00)

| SPECIAL FUNCTION | KEYS FIFO REGISTER DATA | | | | | | | |
|---|-------------------------|------------------|----------------------|----|----|----|----|----|
| | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| General bit description | FIFO not-empty flag | Key-release flag | Key number/Key event | | | | | |
| Key number indicated by D[5:0] is a keypress. Last data in the FIFO. | 0 | 0 | X | X | X | X | X | X |
| Key number indicated by D[5:0] is a keypress. More data in the FIFO. | 1 | 0 | X | X | X | X | X | X |
| Key number indicated by D[5:0] is a key release. Last data in the FIFO. | 0 | 1 | X | X | X | X | X | X |
| Key number indicated by D[5:0] is a key release. More data in the FIFO. | 1 | 1 | X | X | X | X | X | X |
| FIFO is empty. | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| FIFO is overflowed. Continued to read data in the FIFO. | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Key repeat. Indicates the last data in the FIFO. | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 |
| Key repeat. Indicates more data in the FIFO. | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |

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Table 7. Configuration Register (0x01)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|--------------------|-------------------------|---|---------------|
| D7 | Sleep | X (when 0x40 D4 = 1) | Key-switch operating mode. Key switches always remain active when GPI (bit 4 of register 0x40) is high, regardless of autosleep, autowake, or an I ² C write to this bit. | 0 |
| | | 0 (when 0x40 D4 = 0) | Key-switch sleep mode. The entire chip is shut down. | |
| | | 1 (when 0x40 D4 = 0) | Key-switch operating mode. I ² C write, autosleep, and autowake can all change this bit. This bit can be read back by I ² C any time for current status. | |
| D6 | Reserved | 0 | — | 0 |
| D5 | Interrupt | 0 | $\overline{\text{INT}}$ cleared when the FIFO is empty. | 0 |
| | | 1 | $\overline{\text{INT}}$ cleared after host read. In this mode, I ² C should read the FIFO until interrupt condition is removed or further $\overline{\text{INT}}$ could be lost. | |
| D4 | Reserved | 0 | — | 0 |
| D3 | Key-release enable | 0 | Disable key releases. | 1 |
| | | 1 | Enable key releases. | |
| D2 | Reserved | 0 | — | 0 |
| D1 | Autowake enable | 0 | Disable keypress wakeup. | 1 |
| | | 1 | Enable keypress wakeup. | |
| D0 | Timeout disable | 0 | I ² C timeout enabled. | 1 |
| | | 1 | I ² C timeout disabled. | |

X = Don't care.

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Table 8. Key-Switch Debounce Register (0x02)

| REGISTER DESCRIPTION | REGISTER DATA | | | | | | | |
|------------------------------|-----------------------|----------|----------|----------|---------------------|----------|----------|----------|
| | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| DEBOUNCE TIME (ms) | RELEASE DEBOUNCE TIME | | | | PRESS DEBOUNCE TIME | | | |
| 1 | X | | | | 0 | 0 | 0 | 0 |
| 3 | | | | | 0 | 0 | 0 | 1 |
| 5 | | | | | 0 | 0 | 1 | 0 |
| 7 | | | | | 0 | 0 | 1 | 1 |
| 9 | | | | | 0 | 1 | 0 | 0 |
| 11 | | | | | 0 | 1 | 0 | 1 |
| ⋮ | | | | | ⋮ | | | |
| 25 | X | | | | 1 | 1 | 0 | 0 |
| 27 | | | | | 1 | 1 | 0 | 1 |
| 29 | | | | | 1 | 1 | 1 | 0 |
| 31 | | | | | 1 | 1 | 1 | 1 |
| 1 | 0 | 0 | 0 | 0 | X | | | |
| 3 | 0 | 0 | 0 | 1 | | | | |
| 5 | 0 | 0 | 1 | 0 | | | | |
| 7 | 0 | 0 | 1 | 1 | | | | |
| 9 | 0 | 1 | 0 | 0 | | | | |
| 11 | 0 | 1 | 0 | 1 | | | | |
| ⋮ | | | | | ⋮ | | | |
| 25 | 1 | 1 | 0 | 0 | X | | | |
| 27 | 1 | 1 | 0 | 1 | | | | |
| 29 | 1 | 1 | 1 | 0 | | | | |
| 31 | 1 | 1 | 1 | 1 | | | | |
| Power-on default (31) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

X = Don't care.

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Table 9. Key-Switch Interrupt Register (0x03)

| REGISTER DESCRIPTION | REGISTER DATA | | | | | | | |
|---|------------------------------------|----|----|------------------------------------|----|----|----|----|
| | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| | FIFO-BASED $\overline{\text{INT}}$ | | | TIME-BASED $\overline{\text{INT}}$ | | | | |
| Power-up default setting All $\overline{\text{INT}}$ disabled | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Time-based $\overline{\text{INT}}$ disabled | X | | | 0 | 0 | 0 | 0 | 0 |
| $\overline{\text{INT}}$ asserts every debounce cycle | | | | 0 | 0 | 0 | 0 | 1 |
| $\overline{\text{INT}}$ asserts every 2 debounce cycles | | | | 0 | 0 | 0 | 1 | 0 |
| ⋮ | | | | ⋮ | | | | |
| $\overline{\text{INT}}$ asserts every 29 debounce cycles | X | | | 1 | 1 | 1 | 0 | 1 |
| $\overline{\text{INT}}$ asserts every 30 debounce cycles | | | | 1 | 1 | 1 | 1 | 0 |
| $\overline{\text{INT}}$ asserts every 31 debounce cycles | | | | 1 | 1 | 1 | 1 | 1 |
| FIFO-based $\overline{\text{INT}}$ disabled | 0 | 0 | 0 | X | | | | |
| $\overline{\text{INT}}$ asserts when the FIFO has 2 key events | 0 | 0 | 1 | | | | | |
| $\overline{\text{INT}}$ asserts when the FIFO has 4 key events | 0 | 1 | 0 | | | | | |
| ⋮ | ⋮ | | | | | | | |
| $\overline{\text{INT}}$ asserts when the FIFO has 10 key events | 1 | 0 | 1 | X | | | | |
| $\overline{\text{INT}}$ asserts when the FIFO has 12 key events | 1 | 1 | 0 | | | | | |
| $\overline{\text{INT}}$ asserts when the FIFO has 14 key events | 1 | 1 | 1 | | | | | |
| Both time-based and FIFO-based interrupts active | Not all zero | | | Not all zero | | | | |

X = Don't care.

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Table 10. Key-Switch Autorepeat Register (0x05)

| REGISTER DESCRIPTION | REGISTER DATA | | | | | | | |
|--|---------------|-----------------|----------|----------|------------------|----------|----------|----------|
| | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| | ENABLE | AUTOREPEAT RATE | | | AUTOREPEAT DELAY | | | |
| Autorepeat is disabled | 0 | X | X | X | X | X | X | X |
| Autorepeat is enabled | 1 | Autorepeat rate | | | Autorepeat delay | | | |
| Autorepeat delay is 8 debounce cycles | 1 | X | | | 0 | 0 | 0 | 0 |
| Autorepeat delay is 16 debounce cycles | 1 | | | | 0 | 0 | 0 | 1 |
| Autorepeat delay is 24 debounce cycles | 1 | | | | 0 | 0 | 1 | 0 |
| ⋮ | | | | | | | | |
| Autorepeat delay is 112 debounce cycles | 1 | X | | | 1 | 1 | 0 | 1 |
| Autorepeat delay is 120 debounce cycles | 1 | | | | 1 | 1 | 1 | 0 |
| Autorepeat delay is 128 debounce cycles | 1 | | | | 1 | 1 | 1 | 1 |
| Autorepeat frequency is 4 debounce cycles | 1 | 0 | 0 | 0 | X | | | |
| Autorepeat frequency is 8 debounce cycles | 1 | 0 | 0 | 1 | | | | |
| Autorepeat frequency is 12 debounce cycles | 1 | 0 | 1 | 0 | | | | |
| ⋮ | | | | | | | | |
| Autorepeat frequency is 24 debounce cycles | 1 | 1 | 0 | 1 | X | | | |
| Autorepeat frequency is 28 debounce cycles | 1 | 1 | 1 | 0 | | | | |
| Autorepeat frequency is 32 debounce cycles | 1 | 1 | 1 | 1 | | | | |
| Power-on default setting | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

X = Don't care.

Table 11. Autosleep Register (0x06)

| REGISTER DESCRIPTION | REGISTER DATA | | | | | | | |
|----------------------------------|---------------|----------|----------|----------|-------------------|----------|----------|----------|
| | RESERVED | | | | AUTOSHUTDOWN TIME | | | |
| | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| AUTOSLEEP (ms) | | | | | | | | |
| Disabled | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 8192 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| 4096 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| 2048 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |
| 1024 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| 512 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 |
| 256 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |
| 256 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 |
| Power-up default settings | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 |

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Table 12. Key-Switch Array Size Register (0x30)

| REGISTER DESCRIPTION | REGISTER DATA | | | | | | | |
|---------------------------------|---------------|----------|----------|----------|----------|----------|----------|----------|
| | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| | ROWS | | | | COLUMNS | | | |
| No rows are key switches | 0 | 0 | 0 | 0 | X | | | |
| ROW0 is a key switch | 0 | 0 | 0 | 1 | | | | |
| ROW0 to ROW1 are key switches | 0 | 0 | 1 | 0 | | | | |
| ROW0 to ROW2 are key switches | 0 | 0 | 1 | 1 | | | | |
| ROW0 to ROW3 are key switches | 0 | 1 | 0 | 0 | | | | |
| ROW0 to ROW4 are key switches | 0 | 1 | 0 | 1 | | | | |
| ROW0 to ROW5 are key switches | 0 | 1 | 1 | 0 | | | | |
| ROW0 to ROW6 are key switches | 0 | 1 | 1 | 1 | | | | |
| ROW0 to ROW7 are key switches | 1 | X | X | X | | | | |
| No columns are key switches | X | | | | 0 | 0 | 0 | 0 |
| COL0 is a key switch | | | | | 0 | 0 | 0 | 1 |
| COL0 to COL1 are key switches | | | | | 0 | 0 | 1 | 0 |
| COL0 to COL2 are key switches | | | | | 0 | 0 | 1 | 1 |
| COL0 to COL3 are key switches | | | | | 0 | 1 | 0 | 0 |
| COL0 to COL4 are key switches | | | | | 0 | 1 | 0 | 1 |
| COL0 to COL5 are key switches | | | | | 0 | 1 | 1 | 0 |
| COL0 to COL6 are key switches | | | | | 0 | 1 | 1 | 1 |
| Power-up default setting | 1 | 1 | 1 | 1 | 0 | 1 | 1 | 1 |

X = Don't care.

Table 13. GPIO Direction Register (0x31)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|-------------|-------|-------------------|---------------|
| D[7:5] | Reserved | 000 | — | 000 |
| D4 | GPIO4 | 0 | Set as input pin | 0 |
| | | 1 | Set as output pin | |
| D3 | GPIO3 | 0 | Set as input pin | 0 |
| | | 1 | Set as output pin | |
| D2 | GPIO2 | 0 | Set as input pin | 0 |
| | | 1 | Set as output pin | |
| D1 | GPIO1 | 0 | Set as input pin | 0 |
| | | 1 | Set as output pin | |
| D0 | GPIO0 | 0 | Set as input pin | 0 |
| | | 1 | Set as output pin | |

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Table 14. GPO Output Mode Register (0x32)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|-------------|-------|------------------------------|---------------|
| D[7:5] | Reserved | 000 | — | 000 |
| D4 | GPIO4 | 0 | Port is an open-drain output | 0 |
| | | 1 | Port is a push-pull output | |
| D3 | GPIO3 | 0 | Port is an open-drain output | 0 |
| | | 1 | Port is a push-pull output | |
| D2 | GPIO2 | 0 | Port is an open-drain output | 0 |
| | | 1 | Port is a push-pull output | |
| D1 | GPIO1 | 0 | Port is an open-drain output | 0 |
| | | 1 | Port is a push-pull output | |
| D0 | GPIO0 | 0 | Port is an open-drain output | 0 |
| | | 1 | Port is a push-pull output | |

Table 15. GPIOs LSB Value Register (0x33) (Read Only)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|-------------|-------|---------------------|---------------|
| D7 | ROW0 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |
| D6 | COL6 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |
| D5 | COL5 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |
| D4 | COL4 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |
| D3 | COL3 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |
| D2 | COL2 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |
| D1 | COL1 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |
| D0 | COL0 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |

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Table 16. GPIOs MSB Value Register (0x34) (Read Only)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|-------------|-------|---------------------|---------------|
| D7 | Reserved | — | — | 0 |
| D6 | ROW7 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |
| D5 | ROW6 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |
| D4 | ROW5 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |
| D3 | ROW4 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |
| D2 | ROW3 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |
| D1 | ROW2 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |
| D0 | ROW1 | 0 | Input value is low | 1 |
| | | 1 | Input value is high | |

Table 17. GPIO Value Register (0x35)

| REGISTER BIT | DESCRIPTION | R/W | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|-------------|-----|-------|-----------------------|---------------|
| D[7:5] | — | — | 000 | Reserved | 000 |
| D4 | GPIO4 | R | 0 | Input value is low | 0 |
| | | | 1 | Input value is high | |
| D3 | GPIO3 | R | 0 | Input value is low | 0 |
| | | | 1 | Input value is high | |
| D2 | GPIO2 | R | 0 | Input value is low | 0 |
| | | | 1 | Input value is high | |
| D1 | GPIO1 | R | 0 | Input value is low | 0 |
| | | | 1 | Input value is high | |
| D0 | GPIO0 | R | 0 | Input value is low | 0 |
| | | | 1 | Input value is high | |
| D4 | GPIO4 | W | 0 | Set output logic-low | — |
| | | | 1 | Set output logic-high | |
| D3 | GPIO3 | W | 0 | Set output logic-low | — |
| | | | 1 | Set output logic-high | |
| D2 | GPIO2 | W | 0 | Set output logic-low | — |
| | | | 1 | Set output logic-high | |
| D1 | GPIO1 | W | 0 | Set output logic-low | — |
| | | | 1 | Set output logic-high | |
| D0 | GPIO0 | W | 0 | Set output logic-low | — |
| | | | 1 | Set output logic-high | |

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Table 18. GPIOs Interrupt Mask Register (0x36)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|-------------|-------|-----------------------|---------------|
| D[7:5] | Reserved | 000 | — | 000 |
| D4 | GPIO4 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D3 | GPIO3 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D2 | GPIO2 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D1 | GPIO1 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D0 | GPIO0 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |

Table 19. GPIOs LSB Interrupt Mask Register (0x37)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|-------------|-------|-----------------------|---------------|
| D7 | ROW0 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D6 | COL6 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D5 | COL5 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D4 | COL4 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D3 | COL3 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D2 | COL2 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D1 | COL1 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D0 | COL0 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |

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Table 20. GPIOs MSB Interrupt Mask Register (0x38)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|-------------|-------|-----------------------|---------------|
| D7 | Reversed | — | — | 0 |
| D6 | ROW7 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D5 | ROW6 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D4 | ROW5 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D3 | ROW4 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D2 | ROW3 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D1 | ROW2 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |
| D0 | ROW1 | 0 | Interrupt is unmasked | 1 |
| | | 1 | Interrupt is masked | |

Table 21. GPIOs Interrupt Trigger Mode Register (0x39)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|-------------|-------|--|---------------|
| D[7:5] | Reserved | 000 | — | 000 |
| D4 | GPIO4 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D3 | GPIO3 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D2 | GPIO2 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D1 | GPIO1 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D0 | GPIO0 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |

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Table 22. GPIOs LSB Interrupt Trigger Mode Register (0x3A)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|-------------|-------|--|---------------|
| D7 | ROW0 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D6 | COL6 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D5 | COL5 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D4 | COL4 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D3 | COL3 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D2 | COL2 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D1 | COL1 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D0 | COL0 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |

Table 23. GPIOs MSB Input Interrupt Trigger Mode Register (0x3B)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|-------------|-------|--|---------------|
| D7 | — | X | Don't care | 0 |
| D6 | ROW7 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D5 | ROW6 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D4 | ROW5 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D3 | ROW4 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D2 | ROW3 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D1 | ROW2 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |
| D0 | ROW1 | 0 | Rising edge-triggered interrupts | 0 |
| | | 1 | Rising and falling edge-triggered interrupts | |

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Table 24. GPO High-Side Open-Drain Enable Register (0x3C)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|-------------|-------|-------------------------------|---------------|
| D[7:5] | Reserved | 000 | — | 000 |
| D4 | GPIO4 | 0 | Set low-side open-drain mode | 0 |
| | | 1 | Set high-side open-drain mode | |
| D3 | GPIO3 | 0 | Set low-side open-drain mode | 0 |
| | | 1 | Set high-side open-drain mode | |
| D2 | GPIO2 | 0 | Set low-side open-drain mode | 0 |
| | | 1 | Set high-side open-drain mode | |
| D1 | GPIO1 | 0 | Set low-side open-drain mode | 0 |
| | | 1 | Set high-side open-drain mode | |
| D0 | GPIO0 | 0 | Set low-side open-drain mode | 0 |
| | | 1 | Set high-side open-drain mode | |

Table 25. GPO Pullup/Pulldown Resistor Enable Register (0x3D)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|-------------|-------|---|---------------|
| D[7:5] | Reserved | 000 | — | 000 |
| D4 | GPIO4 | 0 | Disable internal pullup/pulldown | 0 |
| | | 1 | Enable internal pullup/pulldown for open-drain output | |
| D3 | GPIO3 | 0 | Disable internal pullup/pulldown | 0 |
| | | 1 | Enable internal pullup/pulldown for open-drain output | |
| D2 | GPIO2 | 0 | Disable internal pullup/pulldown | 0 |
| | | 1 | Enable internal pullup/pulldown for open-drain output | |
| D1 | GPIO1 | 0 | Disable internal pullup/pulldown | 0 |
| | | 1 | Enable internal pullup/pulldown for open-drain output | |
| D0 | GPIO0 | 0 | Disable internal pullup/pulldown | 0 |
| | | 1 | Enable internal pullup/pulldown for open-drain output | |

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Table 26. GPIO Global Configuration Register (0x40)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|---|-------|--|---------------|
| D[7:6] | Reserved | 00 | — | 00 |
| D5 | I ² C Interrupt Timeout Enable | 0 | Disable I ² C timeout interrupt | 0 |
| | | 1 | Enable I ² C timeout interrupt. INT is deasserted when a read is performed on the I ² C timeout flag register (0x48) | |
| D4 | Operating Mode | 0 | Standby mode | 0 |
| | | 1 | Normal mode | |
| D[3:0] | Reserved | — | — | 0000 |

Table 27. GPI Debounce Setting Register (0x42)

| REGISTER DESCRIPTION | REGISTER DATA | | | | | | | |
|---|---------------|----|----|----|---------------|----|----|----|
| | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| | RESERVED | | | | DEBOUNCE TIME | | | |
| Power-up default setting Debounce time is 9ms | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Debounce time is 10ms | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| Debounce time is 11ms | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Debounce time is 12ms | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |
| | | | | | | | | |
| | | | | | | | | |
| Debounce time is 37ms | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 0 |
| Debounce time is 38ms | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 1 |
| Debounce time is 39ms | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 |
| Debounce time is 40ms | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 |

Table 28. I²C Timeout Flag Register (0x48) (Read Only)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
|--------------|-------------------------------|---------|--|---------------|
| D[7:1] | Reserved | 0000000 | — | 0000000 |
| D0 | I ² C Timeout Flag | 0 | No I ² C timeout has occurred since last read or POR. | 0 |
| | | 1 | I ² C timeout has occurred since last read or POR. This bit is reset to zero when a read is performed on this register. I ² C timeouts must be enabled for this function to work (Table 26). | |

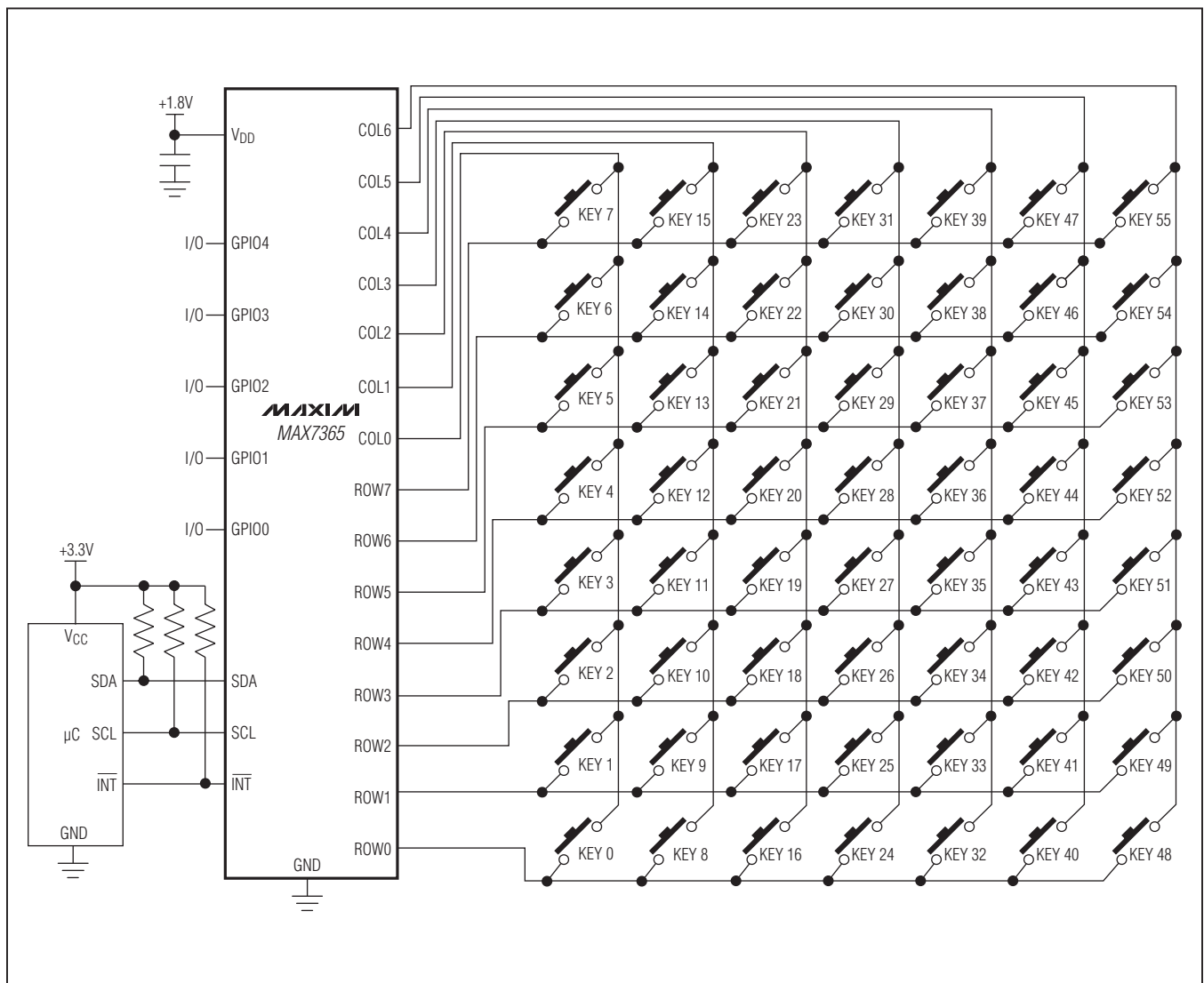
MAX7365

1MHz I²C-Interfaced 8 x 7 Key-Switch Controller with GPIO Ports

Wafer-Level Packaging (WLP) Applications Information

For the latest application details on WLP construction, dimensions, tape-carrier information, PCB techniques, bump-pad layout, and recommended reflow temperature profile, as well as the latest information on reliability testing results, refer to Application Note 1891: *Wafer-Level Packaging (WLP) and Its Applications*, available at www.maxim-ic.com/an1891.

Typical Application Circuit



MAX7365

1MHz I²C-Interfaced 8 x 7 Key-Switch Controller with GPIO Ports

Ordering Information

| PART | TEMP RANGE | PIN-PACKAGE | I ² C ADDRESS (hex) |
|---------------|----------------|-------------|--------------------------------|
| MAX7365EWA70+ | -40°C to +85°C | 25 WLP | 70 |
| MAX7365EWA72+ | -40°C to +85°C | 25 WLP | 72 |
| MAX7365EWA74+ | -40°C to +85°C | 25 WLP | 74 |
| MAX7365EWA76+ | -40°C to +85°C | 25 WLP | 76 |

+Denotes a lead(Pb)-free/RoHS-compliant package.

Chip Information

PROCESS: BiCMOS

Package Information

For the latest package outline information and land patterns (footprints), go to www.maxim-ic.com/packages. Note that a "+", "#", or "-" in the package code indicates RoHS status only. Package drawings may show a different suffix character, but the drawing pertains to the package regardless of RoHS status.

| PACKAGE TYPE | PACKAGE CODE | OUTLINE NO. | LAND PATTERN NO. |
|--------------|--------------|-------------------------|--|
| 25 WLP | W252B2+1 | 21-0180 | Refer to Application Note 1891 |

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Revision History

| REVISION NUMBER | REVISION DATE | DESCRIPTION | PAGES CHANGED |
|-----------------|---------------|-----------------|---------------|
| 0 | 9/11 | Initial release | — |

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