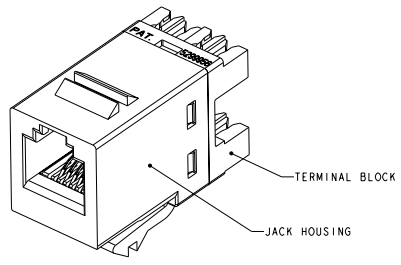
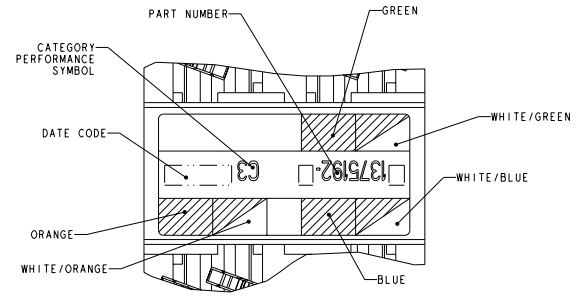
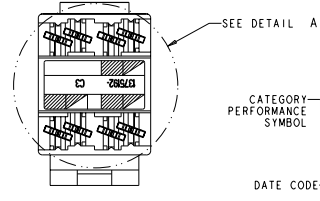
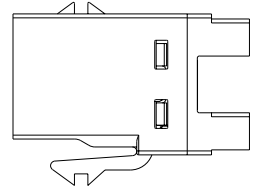
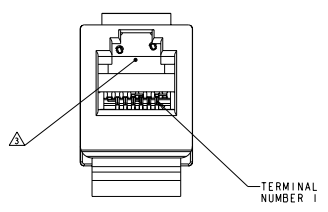


REV	DATE	DESCRIPTION	BY	CHK	APP
H1		REVISED PER ECO-11-005033	SHW/2011	BA	HBR
H2		REV ECO-11-915258	SHW/2011	LN	SA
H3		REV ECO-11-919234	SHW/2011	LN	SA



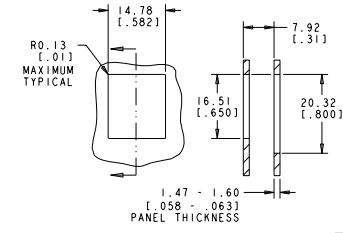
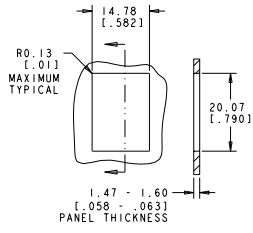
- △ MATERIAL: JACK HOUSING - POLYCARBONATE, 94V-0 RATED.
110 BLOCK - POLYCARBONATE.
ARRAY TRAY - PBT POLYESTER.
JACK CONTACTS ARRAY - BERYLLIUM COPPER, PLATED WITH 1.27µm (.000050) MINIMUM THICK GOLD IN LOCALIZED AREA AND 3.81µm (.000150) MINIMUM THICK MATTE TIN IN BOARD INTERFACE AREA OVER 1.27µm (.000050) MINIMUM THICK NICKEL UNDERPLATE.
IDC TERMINALS - PHOSPHOROUS BRONZE, PLATED WITH 3.81µm (.000150) MINIMUM THICK MATTE TIN OVER 1.27µm (.000050) MINIMUM THICK NICKEL UNDERPLATE.
- 2. SL 110 JACK WILL TERMINATE 22-24 AWG SOLID AND 24-26 AWG STRANDED CONDUCTORS, 1.27(.050) MAXIMUM INSULATION DIAMETER.
- △ CAVITY CONFORMS TO FCC RULES AND REGULATIONS PART 68 SUBPART F REQUIREMENTS.
- 4. MOUNTING PANEL THICKNESS 1.47 - 1.60 (.058 - .063).
- △ THESE TWO SUGGESTED CUTOUT OPENINGS ARE USED IN TANDEM WITH DUAL FRONT AND BACK CUTOUTS.
- △ ONE MODULAR JACK ASSEMBLY PER POLYBAG.
- △ REFER TO 408-8858 FOR TERMINATION INSTRUCTIONS USING SL SERIES TOOL TERMINATION. REFER TO 408-8602 FOR TERMINATION INSTRUCTIONS USING 110 PUNCH DOWN TOOL.



DETAIL A SCALE 10:1

COLOR CODE	110 BLOCK	MODULAR JACK
WHITE/BLUE	4	4
BLUE	3	3
WHITE/ORANGE	2	2
ORANGE	5	5
WHITE/GREEN	1	1
GREEN	6	6
WHITE/BROWN		
BROWN		

ELECTRICAL SCHEMATIC (USOC)



PACKAGE	HOUSING COLOR	PART NUMBER
ALPINE WHITE		1-1375192-3
ELECTRIC IVORY		1-1375192-7
VIOLET		1-1375192-0
GREEN		1375192-9
YELLOW		1375192-8
RED		1375192-7
BLUE		1375192-6
ORANGE		1375192-5
NEHA GRAY		1375192-4
WHITE		1375192-3
BLACK		1375192-2
LIGHT ALMOND		1375192-1

THIS DRAWING IS A CONTROLLED DOCUMENT.

DATE: 08/11/2011	BY: SHW	CHK: BA	APP: HBR
DATE: 08/11/2011	BY: SHW	CHK: LN	APP: SA
DATE: 08/11/2011	BY: SHW	CHK: LN	APP: SA

ASSEMBLY: SL 110 JACK, CATEGORY 3

STATE: CA CASE CODE: 1375192

REV: A 00779

CUSTOMER DRAWING