### **Features**

- Incorporates the ARM926EJ-S<sup>™</sup> ARM<sup>®</sup> Thumb<sup>®</sup> Processor
  - DSP instruction Extensions, ARM Jazelle® Technology for Java® Acceleration
  - 8 Kbytes Data Cache, 16 Kbytes Instruction Cache, Write Buffer
  - 200 MIPS at 180 MHz
  - Memory Management Unit
  - EmbeddedICE<sup>™</sup>, Debug Communication Channel Support
- Additional Embedded Memories
  - One 32-Kbyte Internal ROM, Single-cycle Access at Maximum Matrix Speed
  - One 32-Kbyte (for AT91SAM9XE256 and AT91SAM9XE512) or 16-Kbyte (for AT91SAM9XE128) Internal SRAM, Single-cycle Access at Maximum Matrix Speed
  - 128, 256 or 512 Kbytes of Internal High-speed Flash for AT91SAM9XE128,
     AT91SAM9XE256 or AT91SAM9XE512 Respectively. Organized in 256, 512 or 1024
     Pages of 512 Bytes Respectively.
    - 128-bit Wide Access
    - Fast Read Time: 45 ns
    - Page Programming Time: 4 ms, Including Page Auto-erase,
       Full Erase Time: 10 ms
    - 10,000 Write Cycles, 10 Years Data Retention, Page Lock Capabilities, Flash Security Bit
- Enhanced Embedded Flash Controller (EEFC)
  - Interface of the Flash Block with the 32-bit Internal Bus
  - Increases Performance in ARM and Thumb Mode with 128-bit Wide Memory Interface
- External Bus Interface (EBI)
  - Supports SDRAM, Static Memory, ECC-enabled NAND Flash and CompactFlash™
- USB 2.0 Full Speed (12 Mbits per second) Device Port
  - On-chip Transceiver, 2,688-byte Configurable Integrated DPRAM
- USB 2.0 Full Speed (12 Mbits per second) Host Single Port in the 208-pin PQFP Device and Double Port in 217-ball LFBGA Device
  - Single or Dual On-chip Transceivers
  - Integrated FIFOs and Dedicated DMA Channels
- Ethernet MAC 10/100 Base-T
  - Media Independent Interface or Reduced Media Independent Interface
  - 128-byte FIFOs and Dedicated DMA Channels for Receive and Transmit
- Image Sensor Interface
  - ITU-R BT. 601/656 External Interface, Programmable Frame Capture Rate
  - 12-bit Data Interface for Support of High Sensibility Sensors
  - SAV and EAV Synchronization, Preview Path with Scaler, YCbCr Format
- Bus Matrix
  - Six 32-bit-layer Matrix
  - Remap Command
- Fully-featured System Controller, including
  - Reset Controller, Shutdown Controller
  - Four 32-bit Battery Backup Registers for a Total of 16 Bytes
  - Clock Generator and Power Management Controller
  - Advanced Interrupt Controller and Debug Unit
  - Periodic Interval Timer, Watchdog Timer and Real-time Timer



# AT91 ARM Thumb Microcontrollers

# AT91SAM9XE128 AT91SAM9XE256 AT91SAM9XE512 Preliminary

# Summary

**NOTE:** This is a summary document. The complete document is available on the Atmel website at www.atmel.com.







- Reset Controller (RSTC)
  - Based on a Power-on Reset Cell, Reset Source Identification and Reset Output Control
- Clock Generator (CKGR)
  - Selectable 32,768 Hz Low-power Oscillator or Internal Low Power RC Oscillator on Battery Backup Power Supply,
     Providing a Permanent Slow Clock
  - 3 to 20 MHz On-chip Oscillator, One Up to 240 MHz PLL and One Up to 100 MHz PLL
- Power Management Controller (PMC)
  - Very Slow Clock Operating Mode, Software Programmable Power Optimization Capabilities
  - Two Programmable External Clock Signals
- Advanced Interrupt Controller (AIC)
  - Individually Maskable, Eight-level Priority, Vectored Interrupt Sources
  - Three External Interrupt Sources and One Fast Interrupt Source, Spurious Interrupt Protected
- Debug Unit (DBGU)
  - 2-wire UART and support for Debug Communication Channel, Programmable ICE Access Prevention
  - Mode for General Purpose Two-wire UART Serial Communication
- Periodic Interval Timer (PIT)
  - 20-bit Interval Timer Plus 12-bit Interval Counter
- Watchdog Timer (WDT)
  - Key-protected, Programmable Only Once, Windowed 16-bit Counter Running at Slow Clock
- Real-Time Timer (RTT)
  - 32-bit Free-running Backup Counter Running at Slow Clock with 16-bit Prescaler
- . One 4-channel 10-bit Analog to Digital Converter
- Three 32-bit Parallel Input/Output Controllers (PIOA, PIOB, PIOC,)
  - 96 Programmable I/O Lines Multiplexed with up to Two Peripheral I/Os
  - Input Change Interrupt Capability on Each I/O Line
  - Individually Programmable Open-drain, Pull-up Resistor and Synchronous Output
- Peripheral DMA Controller Channels (PDC)
- Two-slot Multimedia Card Interface (MCI)
  - SDCard/SDIO and MultiMediaCard<sup>™</sup> Compliant
  - Automatic Protocol Control and Fast Automatic Data Transfers with PDC
- One Synchronous Serial Controllers (SSC)
  - Independent Clock and Frame Sync Signals for Each Receiver and Transmitter
  - I<sup>2</sup>S Analog Interface Support, Time Division Multiplex Support
  - High-speed Continuous Data Stream Capabilities with 32-bit Data Transfer
- Four Universal Synchronous/Asynchronous Receiver Transmitters (USART)
  - Individual Baud Rate Generator, IrDA® Infrared Modulation/Demodulation, Manchester Encoding/Decoding
  - Support for ISO7816 T0/T1 Smart Card, Hardware Handshaking, RS485 Support
  - Full Modem Signal Control on USART0
- One 2-wire UART

2

- Two Master/Slave Serial Peripheral Interface (SPI)
  - 8- to 16-bit Programmable Data Length, Four External Peripheral Chip Selects
  - Synchronous Communications
- Two Three-channel 16-bit Timer/Counters (TC)
  - Three External Clock Inputs, Two Multi-purpose I/O Pins per Channel
  - Double PWM Generation, Capture/Waveform Mode, Up/Down Capability
  - High-Drive Capability on Outputs TIOA0, TIOA1, TIOA2
- Two Two-wire Interfaces (TWI)
  - Master, Multi-master and Slave Mode Operation
  - General Call Supported in Slave Mode
  - Connection to PDC Channel to Optimize Data Transfers in Master Mode Only

- IEEE® 1149.1 JTAG Boundary Scan on All Digital Pins
- Required Power Supplies:
  - 1.65V to 1.95V for VDDBU, VDDCORE and VDDPLL
  - 1.65V to 3.6V for VDDIOP1 (Peripheral I/Os)
  - 3.0V to 3.6V for VDDIOP0 and VDDANA (Analog-to-digital Converter)
  - Programmable 1.65V to 1.95V or 3.0V to 3.6V for VDDIOM (Memory I/Os)
- Available in a 208-pin PQFP Green and a 217-ball LFBGA Green Package

# 1. AT91SAM9XE128/256/512 Description

The AT91SAM9XE128/256/512 is based on the integration of an ARM926EJ-S processor with fast ROM and RAM, 128, 256 or 512 Kbytes of Flash and a wide range of peripherals.

The embedded Flash memory can be programmed in-system via the JTAG-ICE interface or via a parallel interface on a production programmer prior to mounting. Built-in lock bits a security bit and MMU protect the firmware from accidental overwrite and preserve its confidentiality.

The AT91SAM9XE128/256/512 embeds an Ethernet MAC, one USB Device Port, and a USB Host Controller. It also integrates several standard peripherals, like six UARTs, SPI, TWI, Timer Counters, Synchronous Serial Controller, ADC and a MultiMedia/SD Card Interface.

The AT91SAM9XE128/256/512 system controller includes a reset controller capable of managing the power-on sequence of the microcontroller and the complete system. Correct device operation can be monitored by a built-in brownout detector and a watchdog running off an integrated RC oscillator.

The AT91SAM9XE128/256/512 is architectured on a 6-layer matrix, allowing a maximum internal bandwidth of six 32-bit buses. It also features an External Bus Interface capable of interfacing with a wide range of memory devices.

The pinout and ball-out are fully compatible with the AT91SAM9260 with the exception that the pin BMS is replaced by the pin ERASE.





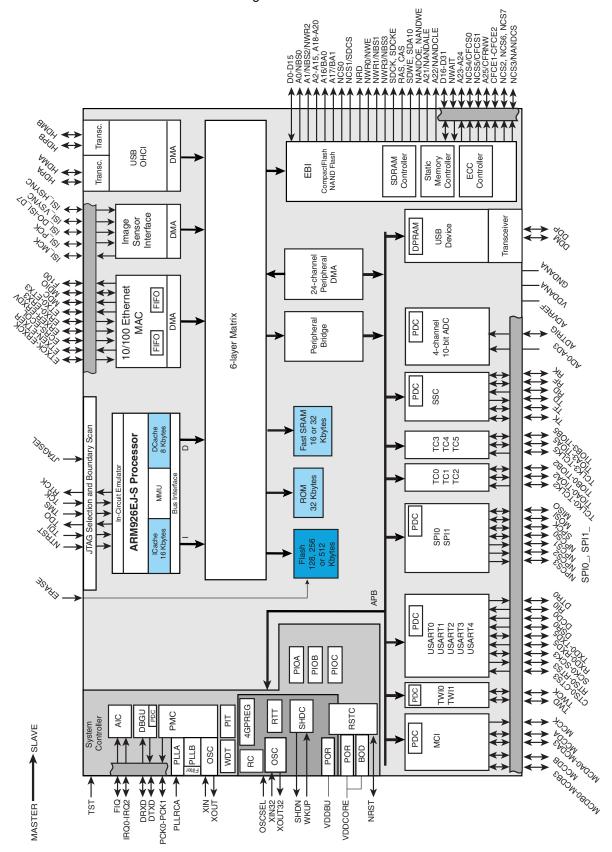
# 2. AT91SAM9XE128/256/512 Block Diagram

The block diagram shows all the features for the 217-LFBGA package. Some functions are not accessible in the 208-PQFP package and the unavailable pins are highlighted in "Multiplexing on PIO Controller A" on page 36, "Multiplexing on PIO Controller B" on page 37, "Multiplexing on PIO Controller C" on page 38. The USB Host Port B is also not available. Table 2-1 on page 4 defines all the multiplexed and not multiplexed pins not available in the 208-PQFP package.

 Table 2-1.
 Unavailable Signals in 208-pin PQFP Device

PIO	Peripheral A	Peripheral B
-	HDPB	-
-	HDMB	-
PA30	SCK2	RXD4
PA31	SCK0	TXD4
PB12	TWD1	ISI_D10
PB13	TWCK1	ISI_D11
PC2	AD2	PCK1
PC3	AD3	SPI1_NPCS3
PC12	IRQ0	NCS7

Figure 2-1. AT91SAM9XE128/256/512 Block Diagram







# 3. Signal Description

Table 3-1 gives details on the signal name classified by peripheral.

 Table 3-1.
 Signal Description List

			Active	Reference	_
Signal Name	Function	Туре	Level	Voltage	Comments
		Power Supp	lies		1
VDDIOM	EBI I/O Lines Power Supply	Power			1.65V to 1.95V or 3.0V to 3.6V
VDDIOP0	Peripherals I/O Lines Power Supply	Power			3.0V to 3.6V
VDDIOP1	Peripherals I/O Lines Power Supply	Power			1.65V to 3.6V
VDDBU	Backup I/O Lines Power Supply	Power			1.65V to 1.95V
VDDANA	Analog Power Supply	Power			3.0V to 3.6V
VDDPLL	PLL Power Supply	Power			1.65V to 1.95V
VDDCORE	Core Chip and Embedded Memories Power Supply	Power			1.65V to 1.95V
GND	Ground	Ground			
GNDPLL	PLL Ground	Ground			
GNDANA	Analog Ground	Ground			
GNDBU	Backup Ground	Ground			
	Clock	s, Oscillators	and PLLs		
XIN	Main Oscillator Input	Input			
XOUT	Main Oscillator Output	Output			
XIN32	Slow Clock Oscillator Input	Input			
XOUT32	Slow Clock Oscillator Output	Output			
OSCSEL	Slow Clock Oscillator Selection	Input		VDDBU	Accepts between 0V and VDDBU.
PLLRCA	PLL A Filter	Input			
PCK0 - PCK1	Programmable Clock Output	Output		(2)	
	Shu	tdown, Wakeı	up Logic		
SHDN	Shutdown Control	Output	Low	VDDBU	Driven at 0V only.
WKUP	Wake-Up Input	Input		VDDBU	Accepts between 0V and VDDBU.
		ICE and JTA	AG		-1
NTRST	Test Reset Signal	Input	Low	VDDIOP0	Pull-Up resistor (100 k $\Omega$ )
тск	Test Clock	Input		VDDIOP0	No pull-up resistor, Schmitt trigger
TDI	Test Data In	Input		VDDIOP0	No pull-up resistor, Schmitt trigger
TDO	Test Data Out	Output		VDDIOP0	
TMS	Test Mode Select	Input		VDDIOP0	No pull-up resistor, Schmitt trigger
JTAGSEL	JTAG Selection	Input		VDDBU	Pull-down resistor (15 k $\Omega$ ).
RTCK	Return Test Clock	Output		VDDIOP0	

 Table 3-1.
 Signal Description List (Continued)

Signal Name	Function	Туре	Active Level	Reference Voltage	Comments
-		Flash Memo	ory		
ERASE	Flash and NVM Configuration Bits Erase Command	Input	High	VDDIOP0	Pull-down resistor (15 kΩ)
		Reset/Tes	it	1	1
NRST	Microcontroller Reset	I/O	Low	VDDIOP0	Open-drain output, Pull-Up resistor (100 k $\Omega$ ). Inserted in the Boundary Scan.
TST	Test Mode Select	Input		VDDBU	Pull-down resistor (15 k $\Omega$ )
		Debug Unit - D	BGU		
DRXD	Debug Receive Data	Input		(2)	
DTXD	Debug Transmit Data	Output		(2)	
	Advanc	ed Interrupt Co	ontroller - Al	С	
IRQ0 - IRQ2	External Interrupt Inputs	Input		(2)	
FIQ	Fast Interrupt Input	Input		(2)	
	PIO Cor	ntroller - PIOA	- PIOB - PIO	С	
PA0 - PA31	Parallel IO Controller A	I/O		VDDIOP0	Pulled-up input at reset $(100k\Omega)^{(1)}$
PB0 - PB31	Parallel IO Controller B	I/O		VDDIOP0	Pulled-up input at reset $(100k\Omega)^{(1)}$
PC0 - PC31	Parallel IO Controller C	I/O		(2)	Pulled-up input at reset $(100k\Omega)^{(1)}$
	Exte	ernal Bus Inter	face - EBI		1
D0 - D31	Data Bus	I/O		VDDIOM	Pulled-up input at reset
A0 - A25	Address Bus	Output		VDDIOM	0 at reset
NWAIT	External Wait Signal	Input	Low	VDDIOM	
	Static	Memory Cont	roller - SMC		
NCS0 - NCS7	Chip Select Lines	Output	Low	VDDIOM	
NWR0 - NWR3	Write Signal	Output	Low	VDDIOM	
NRD	Read Signal	Output	Low	VDDIOM	
NWE	Write Enable	Output	Low	VDDIOM	
NBS0 - NBS3	Byte Mask Signal	Output	Low	VDDIOM	





 Table 3-1.
 Signal Description List (Continued)

Signal Name	Function	Туре	Active Level	Reference Voltage	Comments
CompactFlash Support					
CFCE1 - CFCE2	CompactFlash Chip Enable	Output	Low	VDDIOM	
CFOE	CompactFlash Output Enable	Output	Low	VDDIOM	
CFWE	CompactFlash Write Enable	Output	Low	VDDIOM	
CFIOR	CompactFlash IO Read	Output	Low	VDDIOM	
CFIOW	CompactFlash IO Write	Output	Low	VDDIOM	
CFRNW	CompactFlash Read Not Write	Output		VDDIOM	
CFCS0 - CFCS1	CompactFlash Chip Select Lines	Output	Low	VDDIOM	
	N	IAND Flash Su	upport		
NANDCS	NAND Flash Chip Select	Output	Low	VDDIOM	
NANDOE	NAND Flash Output Enable	Output	Low	VDDIOM	
NANDWE	NAND Flash Write Enable	Output	Low	VDDIOM	
	1	SDRAM Conti	roller		
SDCK	SDRAM Clock	Output		VDDIOM	
SDCKE	SDRAM Clock Enable	Output	High	VDDIOM	
SDCS	SDRAM Controller Chip Select	Output	Low	VDDIOM	
BA0 - BA1	Bank Select	Output		VDDIOM	
SDWE	SDRAM Write Enable	Output	Low	VDDIOM	
RAS - CAS	Row and Column Signal	Output	Low	VDDIOM	
SDA10	SDRAM Address 10 Line	Output		VDDIOM	
	Multin	nedia Card Int	erface MCI		
MCCK	Multimedia Card Clock	Output		VDDIOP0	
MCCDA	Multimedia Card Slot A Command	I/O		VDDIOP0	
MCDA0 - MCDA3	Multimedia Card Slot A Data	I/O		VDDIOP0	
MCCDB	Multimedia Card Slot B Command	I/O		VDDIOP0	
MCDB0 - MCDB3	Multimedia Card Slot B Data	I/O		VDDIOP0	
	Universal Synchronous A	synchronous	Receiver Tra	ansmitter USA	RTx
SCKx	USARTx Serial Clock	I/O		(2)	
TXDx	USARTx Transmit Data	I/O		(2)	
RXDx	USARTx Receive Data	Input		(2)	
RTSx	USARTx Request To Send	Output		(2)	
CTSx	USARTx Clear To Send	Input		(2)	
DTR0	USART0 Data Terminal Ready	Output		(2)	
DSR0	USART0 Data Set Ready	Input		(2)	
DCD0	USART0 Data Carrier Detect	Input		(2)	
RI0	USART0 Ring Indicator	Input		(2)	

 Table 3-1.
 Signal Description List (Continued)

Signal Name	Function	Туре	Active Level	Reference Voltage	Comments
	Synchro	nous Serial Co	ontroller - SS	SC .	
TD	SSC Transmit Data	Output		(2)	
RD	SSC Receive Data	Input		(2)	
TK	SSC Transmit Clock	I/O		(2)	
RK	SSC Receive Clock	I/O		(2)	
TF	SSC Transmit Frame Sync	I/O		(2)	
RF	SSC Receive Frame Sync	I/O		(2)	
	-	Timer/Counter	- TCx	-	
TCLKx	TC Channel x External Clock Input	Input		(2)	
TIOAx	TC Channel x I/O Line A	I/O		(2)	
TIOBx	TC Channel x I/O Line B	I/O		(2)	
	Serial F	Peripheral Inte	rface - SPIx	_	
SPIx_MISO	Master In Slave Out	I/O		(2)	
SPIx_MOSI	Master Out Slave In	I/O		(2)	
SPIx_SPCK	SPI Serial Clock	I/O		(2)	
SPIx_NPCS0	SPI Peripheral Chip Select 0	I/O	Low	(2)	
SPIx_NPCS1- SPIx_NPCS3	SPI Peripheral Chip Select	Output	Low	(2)	
		Two-Wire Inte	rface	-	
TWDx	Two-wire Serial Data	I/O		(2)	
TWCKx	Two-wire Serial Clock	I/O		(2)	
		USB Host P	ort		
HDPA	USB Host Port A Data +	Analog		VDDIOP0	
HDMA	USB Host Port A Data -	Analog		VDDIOP0	
HDPB	USB Host Port B Data +	Analog		VDDIOP0	
HDMB	USB Host Port B Data +	Analog		VDDIOP0	
		USB Device	Port	•	•
DDM	USB Device Port Data -	Analog		VDDIOP0	
DDP	USB Device Port Data +	Analog		VDDIOP0	





**Table 3-1.** Signal Description List (Continued)

Signal Name	Function	Туре	Active Level	Reference Voltage	Comments
		Ethernet 10/	100	- I	
ETXCK	Transmit Clock or Reference Clock	Input		VDDIOP0	MII only, REFCK in RMII
ERXCK	Receive Clock	Input		VDDIOP0	MII only
ETXEN	Transmit Enable	Output		VDDIOP0	
ETX0-ETX3	Transmit Data	Output		VDDIOP0	ETX0-ETX1 only in RMII
ETXER	Transmit Coding Error	Output		VDDIOP0	MII only
ERXDV	Receive Data Valid	Input		VDDIOP0	RXDV in MII, CRSDV in RMII
ERX0-ERX3	Receive Data	Input		VDDIOP0	ERX0-ERX1 only in RMII
ERXER	Receive Error	Input		VDDIOP0	
ECRS	Carrier Sense and Data Valid	Input		VDDIOP0	MII only
ECOL	Collision Detect	Input		VDDIOP0	MII only
EMDC	Management Data Clock	Output		VDDIOP0	
EMDIO	Management Data Input/Output	I/O		VDDIOP0	
EF100	Force 100Mbit/sec.	Output	High	VDDIOP0	
	In	nage Sensor Ir	nterface		
ISI_D0-ISI_D11	Image Sensor Data	Input		VDDIOP1	
ISI_MCK	Image sensor Reference clock	output		VDDIOP1	
ISI_HSYNC	Image Sensor Horizontal Synchro	input		VDDIOP1	
ISI_VSYNC	Image Sensor Vertical Synchro	input		VDDIOP1	
ISI_PCK	Image Sensor Data clock	input		VDDIOP1	
	Ana	log to Digital (	Converter		
AD0-AD3	Analog Inputs	Analog		VDDANA	Digital pulled-up inputs at reset
ADVREF	Analog Positive Reference	Analog		VDDANA	
ADTRG	ADC Trigger	Input		VDDANA	
	Fast Fl	ash Programm	ing Interface	)	
PGMEN[3:0]	Programming Enabling	Input		VDDIOP0	
PGMNCMD	Programming Command	Input	Low	VDDIOP0	
PGMRDY	Programming Ready	Output	High	VDDIOP0	
PGMNOE	Programming Read	Input	Low	VDDIOP0	
PGMNVALID	Data Direction	Output	Low	VDDIOP0	
PGMM[3:0]	Programming Mode	Input		VDDIOP0	
PGMD[15:0]	Programming Data	I/O		VDDIOP0	

Notes: 1. Programming of this pull-up resistor is performed independently for each I/O line through the PIO Controllers. After reset, all the I/O lines default as inputs with pull-up resistors enabled, except those which are multiplexed with the External Bus Interface signals that require to be enabled as Peripheral at reset. This is explicitly indicated in the column "Reset State" of the peripheral multiplexing tables.

2. Refer to PIO Multiplexing (see Section 10.3 "Peripheral Signals Multiplexing on I/O Lines").

# 4. Package and Pinout

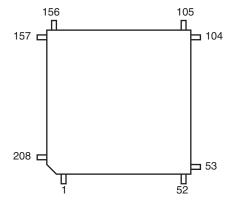
The AT91SAM9XE128/256/512 is available in a 208-pin PQFP Green package (0.5mm pitch) or in a 217-ball LFBGA Green package (0.8 mm ball pitch).

## 4.1 208-pin PQFP Package Outline

Figure 4-1 shows the orientation of the 208-pin PQFP package.

A detailed mechanical description is given in the section "AT91SAM9XE Mechanical Characteristics" of the product datasheet.

Figure 4-1. 208-pin PQFP Package Outline (Top View)





# 4.2 208-pin PQFP Package Pinout

Table 4-1. Pinout for 208-pin PQFP Package

Table 4-1.	Pinout for 20
Pin	Signal Name
1	PA24
2	PA25
3	PA26
4	PA27
5	VDDIOP0
6	GND
7	PA28
8	PA29
9	PB0
10	PB1
11	PB2
12	PB3
13	VDDIOP0
14	GND
15	PB4
16	PB5
17	PB6
18	PB7
19	PB8
20	PB9
21	PB14
22	PB15
23	PB16
24	VDDIOP0
25	GND
26	PB17
27	PB18
28	PB19
29	TDO
30	TDI
31	TMS
32	VDDIOP0
33	GND
34	TCK
35	NTRST
36	NRST
37	RTCK
38	VDDCORE
39	GND
40	ERASE
41	OSCSEL
42	TST
43	JTAGSEL
44	GNDBU
45	XOUT32
46	XIN32
47	VDDBU
48	WKUP

pin PQFP	Package
Pin	Signal Name
53	GND
54	DDM
55	DDP
56	PC13
57	PC11
58	PC10
59	PC14
60	PC9
61	PC8
62	PC4
63	PC6
64	PC7
65	VDDIOM
66	GND
67	PC5
68	NCS0
69	CFOE/NRD
70	CFWE/NWE/NWR0
71	NANDOE
72	NANDWE
73	A22
74	A21
75	A20
76	A19
77	VDDCORE
78	GND
79	A18
80	BA1/A17
81	BA0/A16
82	A15
	A14
83	
84	A13
85	A12
86	A11
87	A10
88	A9
89	A8
90	VDDIOM
91	GND
92	A7
93	A6
94	A5
95	A4
96	A3
97	A2
98	NWR2/NBS2/A1
99	NBS0/A0
100	SDA10

Pin	Signal Name
105	RAS
106	D0
107	D1
108	D2
109	D3
110	D4
111	D5
112	D6
113	GND
114	VDDIOM
115	SDCK
116	SDWE
117	SDCKE
118	D7
119	D8
120	D9
121	D10
122	D11
123	D12
124	D13
125	D14
126	D15
127	PC15
128	PC16
129	PC17
130	PC18
131	PC19
132	VDDIOM
133	GND
134	PC20
135	PC21
136	PC22
137	PC23
138	PC24
139	PC25
140	PC26
141	PC27
142	PC28
143	PC29
144	PC30
145	PC31
146	GND
147	VDDCORE
148	VDDCORE
	XIN
149	
150	XOUT
151	GNDPLL
152	NC

Pin	Signal Name
157	ADVREF
158	PC0
159	PC1
160	VDDANA
161	PB10
162	PB11
163	PB20
164	PB21
165	PB22
166	PB23
167	PB24
168	PB25
169	VDDIOP1
170	GND
171	PB26
172	PB27
173	GND
174	VDDCORE
175	PB28
176	PB29
177	PB30
178	PB31
179	PA0
180	PA1
181	PA2
182	PA3
183	PA4
184	PA5
185	PA6
186	PA7
187	VDDIOP0
188	GND
189	PA8
190	PA9
191	PA10
192	PA11
193	PA12
194	PA13
195	PA14
196	PA15
197	PA16
198	PA17
199	VDDIOP0
200	GND
201	PA18
202	PA19
203	VDDCORE
204	GND

**Table 4-1.** Pinout for 208-pin PQFP Package (Continued)

Pin	Signal Name
49	SHDN
50	HDMA
51	HDPA
52	VDDIOP0

Pin	Signal Name
101	CFIOW/NBS3/NWR3
102	CFIOR/NBS1/NWR1
103	SDCS/NCS1
104	CAS

Pin	Signal Name
153	GNDPLL
154	PLLRCA
155	VDDPLL
156	GNDANA

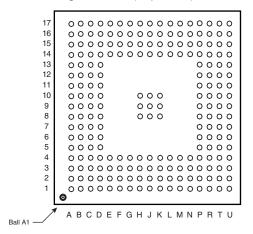
Pin	Signal Name
205	PA20
206	PA21
207	PA22
208	PA23

# 4.3 217-ball LFBGA Package Outline

Figure 4-2 shows the orientation of the 217-ball LFBGA package.

A detailed mechanical description is given in the section "AT91SAM9XE Mechanical Characteristics" of the product datasheet.

**Figure 4-2.** 217-ball LFBGA Package Outline (Top View)







# 4.4 217-ball LFBGA Package Pinout

Table 4-2. Pinout for 217-ball LFBGA Package

<b>Table 4-2.</b>	Pinout for 217-b
Pin	Signal Name
A1	CFIOW/NBS3/NWR3
A2	NBS0/A0
A3	NWR2/NBS2/A1
A4	A6
A5	A8
A6	A11
A7	A13
A8	BA0/A16
A9	A18
A10	A21
A11	A22
A12	CFWE/NWE/NWR0
A13	CFOE/NRD
A14	NCS0
A15	PC5
A16	PC6
A17	PC4
B1	SDCK
B2	CFIOR/NBS1/NWR1
B3	SDCS/NCS1
B4	SDA10
B5	A3
B6	A7
B7	A12
B8	A15
B9	A20
B10	NANDWE
B11	PC7
B12	PC10
B13	PC13
B14	PC11
B15	PC14
B16	PC8
B17	WKUP
C1	D8
C2	D1
_	= -
C3 C4	CAS
	A2 A4
C5	
C6	A9
C7	A14
C8	BA1/A17
C9	A19
C10	NANDOE
C11	PC9
C12	PC12
C13	DDP
C14	HDMB
C15	NC
C16	VDDIOP0

LFBGA Package  Pin   Signal Name		
D5	A5	
D6	GND	
D7	A10	
D8	GND	
D9	VDDCORE	
D10	GND	
D11	VDDIOM	
D12	GND	
D12	DDM	
D13	HDPB	
D14	NC NC	
D16	VDDBU	
D10	XIN32	
E1 E2	D10	
	D5	
E3	D3	
E4	D4	
E14	HDPA	
E15	HDMA	
E16	GNDBU	
E17	XOUT32	
F1	D13	
F2	SDWE	
F3	D6	
F4	GND	
F14	OSCSEL	
F15	ERASE	
F16	JTAGSEL	
F17	TST	
G1	PC15	
G2	D7	
G3	SDCKE	
G4	VDDIOM	
G14	GND	
G15	NRST	
G16	RTCK	
G17	TMS	
H1	PC18	
H2	D14	
H3	D12	
H4	D11	
H8	GND	
H9	GND	
H10	GND	
H14	VDDCORE	
H15	TCK	
H16	NTRST	
H17	PB18	
J1	PC19	

Pin	Signal Name
J14	TDO
J14 J15	PB19
J16	TDI
J17	PB16
K1	PC24
K2	PC24
K3	
K4	D15 PC21
K8	GND
	GND
K10	GND
K14	PB4
K15	PB17
K16	GND
K17	PB15
L1	GND
L2	PC26
L3	PC25
L4	VDDIOP0
L14	PA28
L15	PB9
L16	PB8
L17	PB14
M1	VDDCORE
M2	PC31
M3	GND
M4	PC22
M14	PB1
M15	PB2
M16	PB3
M17	PB7
N1	XIN
N2	VDDPLL
N3	PC23
N4	PC27
N14	PA31
N15	PA30
N16	PB0
N17	PB6
P1	XOUT
P2	VDDPLL
P3	PC30
P4	PC28
P5	PB11
P6	PB13
P7	PB24
P8	VDDIOP1
P8	PB30
-	PB30 PB31
P10	_
P11	PA1

Pin	Signal Name
P17	PB5
R1	NC
R2	GNDANA
R3	PC29
R4	VDDANA
R5	PB12
R6	PB23
R7	GND
R8	PB26
R9	PB28
R10	PA0
R11	PA4
R12	PA5
R13	PA10
R14	PA21
R15	PA23
R16	PA24
R17	PA24 PA29
T1	PLLRCA
T2	GNDPLL
T3	PC0
T4	PC1
T5	PB10
T6	PB10 PB22
T7	
T8	GND PB29
T9	
-	PA2
T10	PA6
T11	PA8
T12	PA11
T13	VDDCORE
T14	PA20
T15	GND
T16	PA22
T17	PA27
U1	GNDPLL
U2	ADVREF
U3	PC2
U4	PC3
U5	PB20
U6	PB21
U7	PB25
U8	PB27
U9	PA12
U10	PA13
U11	PA14
U12	PA15
U13	PA19
U14	PA17
U15	PA16

PC17

J2

Table 4-2. Pinout for 217-ball LFBGA Package (Continued)

Pin	Signal Name
C17	SHDN
D1	D9
D2	D2
D3	RAS
D4	D0

Pin	Signal Name
J3	VDDIOM
J4	PC16
J8	GND
J9	GND
J10	GND

Pin	Signal Name
P12	PA3
P13	PA7
P14	PA9
P15	PA26
P16	PA25

Pin	Signal Name
U16	PA18
U17	VDDIOP0

## 5. Power Considerations

## 5.1 Power Supplies

The AT91SAM9XE128/256/512 has several types of power supply pins:

- VDDCORE pins: Power the core, including the processor, the embedded memories and the peripherals; voltage ranges from 1.65V and 1.95V, 1.8V nominal.
- VDDIOM pins: Power the External Bus Interface I/O lines; voltage ranges between 1.65V and 1.95V (1.8V typical) or between 3.0V and 3.6V (3.3V nominal). The expected voltage range is selectable by software.
- VDDIOP0 pins: Power the Peripheral I/O lines and the USB transceivers; voltage ranges from 3.0V and 3.6V, 3V or 3.3V nominal.
- VDDIOP1 pin: Powers the Peripherals I/O lines involving the Image Sensor Interface; voltage ranges from 1.65V and 3.6V, 1.8V, 2.5V, 3V or 3.3V nominal.
- VDDBU pin: Powers the Slow Clock oscillator and a part of the System Controller; voltage ranges from 1.65V to 1.95V, 1.8V nominal.
- VDDPLL pins: Power the PLL cells and the main oscillator; voltage ranges from 1.65V and 1.95V, 1.8V nominal.
- VDDANA pin: Powers the Analog to Digital Converter; voltage ranges from 3.0V and 3.6V, 3.3V nominal.

The power supplies VDDIOM, VDDIOP0 and VDDIOP1 are identified in the pinout table and their associated I/O lines in the multiplexing tables. These supplies enable the user to power the device differently for interfacing with memories and for interfacing with peripherals.

Ground pins GND are common to VDDCORE, VDDIOM, VDDIOP0 and VDDIOP1 pins power supplies. Separated ground pins are provided for VDDBU, VDDPLL and VDDANA. These ground pins are respectively GNDBU, GNDPLL and GNDANA.

## 6. I/O Line Considerations

#### 6.1 ERASE Pin

The ERASE pin is used to re-initialize the Flash content and the NVM bits. It integrates a permanent pull-down resistor of about 15 k $\Omega$ , so that it can be left unconnected for normal operations. The ERASE pin is powered by VDDIOP0 rail.

This pin is debounced on the RC oscillator or 32,768 Hz low-power oscillator to improve the glitch tolerance. Minimum debouncing time is 200 ms.





### 6.2 I/O Line Drive Levels

The PIO lines PA0 to PA31 and PB0 to PB31 and PC0 to PC3 are high-drive current capable. Each of these I/O lines can drive up to 16 mA permanently with a total of 350 mA on all I/O lines.

Refer to the "DC Characteristics" section of the product datasheet.

## 6.3 Shutdown Logic Pins

The SHDN pin is a tri-state output only pin, which is driven by the Shutdown Controller. There is no internal pull-up. An external pull-up to VDDBU is needed and its value must be higher than 1  $M\Omega$  The resisitor value is calculated according to the regulator enable implementation and the SHDN level.

The WKUP pin is an input-only. It can accept voltages only between 0V and VDDBU.

#### 7. Processor and Architecture

## 7.1 ARM926EJ-S Processor

16

- RISC Processor Based on ARM v5TEJ Architecture with Jazelle technology for Java acceleration
- Two Instruction Sets
  - ARM High-performance 32-bit Instruction Set
  - Thumb High Code Density 16-bit Instruction Set
- DSP Instruction Extensions
- 5-Stage Pipeline Architecture:
  - Instruction Fetch (F)
  - Instruction Decode (D)
  - Execute (E)
  - Data Memory (M)
  - Register Write (W)
- 8 Kbytes Data Cache, 16 Kbytes Instruction Cache
  - Virtually-addressed 4-way Associative Cache
  - Eight words per line
  - Write-through and Write-back Operation
  - Pseudo-random or Round-robin Replacement
- Write Buffer
  - Main Write Buffer with 16-word Data Buffer and 4-address Buffer
  - DCache Write-back Buffer with 8-word Entries and a Single Address Entry
  - Software Control Drain
- Standard ARM v4 and v5 Memory Management Unit (MMU)
  - Access Permission for Sections
  - Access Permission for large pages and small pages can be specified separately for each quarter of the page
  - 16 embedded domains
- Bus Interface Unit (BIU)

- Arbitrates and Schedules AHB Requests
- Separate Masters for both instruction and data access providing complete Matrix system flexibility
- Separate Address and Data Buses for both the 32-bit instruction interface and the 32-bit data interface
- On Address and Data Buses, data can be 8-bit (Bytes), 16-bit (Half-words) or 32-bit (Words)

#### 7.2 Bus Matrix

- 6-layer Matrix, handling requests from 6 masters
- Programmable Arbitration strategy
  - Fixed-priority Arbitration
  - Round-Robin Arbitration, either with no default master, last accessed default master or fixed default master
- Burst Management
  - Breaking with Slot Cycle Limit Support
  - Undefined Burst Length Support
- One Address Decoder provided per Master
  - Three different slaves may be assigned to each decoded memory area: one for internal ROM boot, one for internal flash boot, one after remap
- Boot Mode Select
  - Non-volatile Boot Memory can be internal ROM or internal Flash
  - Selection is made by General purpose NVM bit sampled at reset
- Remap Command
  - Allows Remapping of an Internal SRAM in Place of the Boot Non-Volatile Memory (ROM or Flash)
  - Allows Handling of Dynamic Exception Vectors

#### 7.2.1 Matrix Masters

The Bus Matrix of the AT91SAM9XE128/256/512 manages six Masters, thus each master can perform an access concurrently with others, depending on whether the slave it accesses is available.

Each Master has its own decoder, which can be defined specifically for each master. In order to simplify the addressing, all the masters have the same decodings.

Table 7-1. List of Bus Matrix Masters

Master 0	ARM926 <sup>™</sup> Instruction
Master 1	ARM926 Data
Master 2	Peripheral DMA Controller
Master 3	USB Host Controller
Master 4	Image Sensor Controller
Master 5	Ethernet MAC





#### 7.2.2 Matrix Slaves

Each Slave has its own arbiter, thus allowing a different arbitration per Slave to be programmed.

Table 7-2. List of Bus Matrix Slaves

Slave 0	Internal SRAM
Slave 1	Internal ROM
Slave I	USB Host User Interface
Slave 2	External Bus Interface
Slave 3	Internal Flash
Slave 4	Internal Peripherals
Slave 5	Reserved

#### 7.2.3 Masters to Slaves Access

All the Masters can normally access all the Slaves. However, some paths do not make sense, such as allowing access from the Ethernet MAC to the internal peripherals.

Thus, these paths are forbidden or simply not wired, and shown as "-" in the following table.

Table 7-3. Masters to Slaves Access

	Master	0 and 1	2	3	4	5
Slave		ARM926 Instruction and Data	Periphera DMA Controller	ISI Controller	Ethernet MAC	USB Host Controller
0	Internal SRAM	Х	X	Х	Х	Х
1	Internal ROM	Х	X	_	_	-
	UHP User Interface	X	-	_	_	-
2	External Bus Interface	Х	-	_	Х	
3	Internal Flash	Х	X	Х	Х	Х
4	Internal Peripherals	Х	Х	_	_	_
	Reserved	-	-	_	_	-

## 7.3 Peripheral DMA Controller

- Acting as one Matrix Master
- Allows data transfers from/to peripheral to/from any memory space without any intervention of the processor.
- Next Pointer Support, forbids strong real-time constraints on buffer management.
- Twenty-four channels
  - Two for each USART
  - Two for the Debug Unit
  - Two for each Serial Synchronous Controller
  - Two for each Serial Peripheral Interface
  - Two for the Two Wire Interface
  - One for Multimedia Card Interface
  - One for Analog To Digital Converter

The Peripheral DMA Controller handles transfer requests from the channel according to the following priorities (Low to High priorities):

- TWI0 Transmit Channel
- TWI1 Transmit Channel
- DBGU Transmit Channel
- USART4 Transmit Channel
- USART3 Transmit Channel
- USART2 Transmit Channel
- USART1 Transmit Channel
- USART0 Transmit Channel
- SPI1 Transmit Channel
- SPI0 Transmit Channel
- SSC Transmit Channel
- TWI0 Receive Channel
- TWI1 Receive Channel
- DBGU Receive Channel
- USART4 Receive Channel
- USART3 Receive Channel
- USART2 Receive Channel
- USART1 Receive Channel
- USART0 Receive Channel
- ADC Receive Channel
- SPI1 Receive Channel
- SPI0 Receive Channel
- SSC Receive Channel
- MCI Transmit/Receive Channel

# 7.4 Debug and Test Features

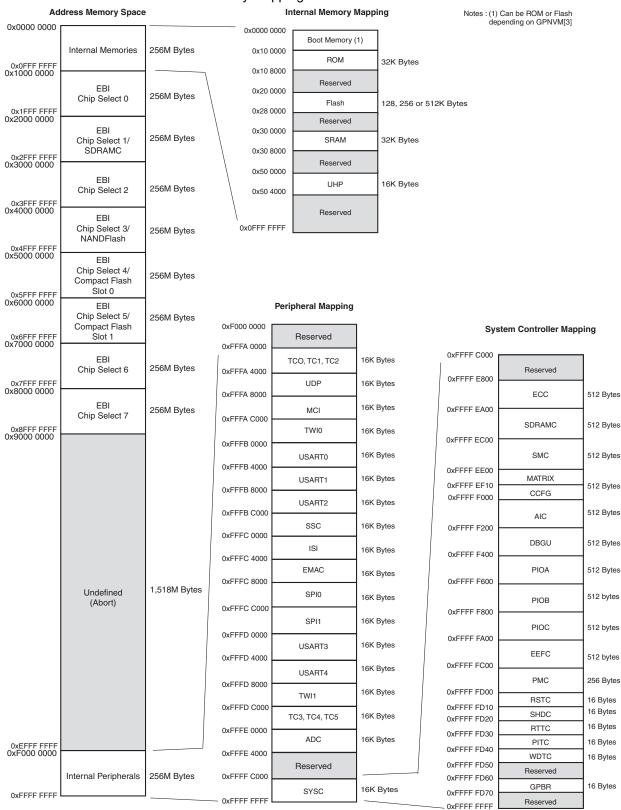
- ARM926 Real-time In-circuit Emulator
  - Two real-time Watchpoint Units
  - Two Independent Registers: Debug Control Register and Debug Status Register
  - Test Access Port Accessible through JTAG Protocol
  - Debug Communications Channel
- Debug Unit
  - Two-pin UART
  - Debug Communication Channel Interrupt Handling
  - Chip ID Register
- IEEE1149.1 JTAG Boundary-scan on All Digital Pins





# 8. Memories

Figure 8-1. AT91SAM9XE128/256/512 Memory Mapping



A first level of address decoding is performed by the Bus Matrix, i.e., the implementation of the Advanced High performance Bus (AHB) for its Master and Slave interfaces with additional features.

Decoding breaks up the 4 Gbytes of address space into 16 banks of 256 Mbytes. The banks 1 to 7 are directed to the EBI that associates these banks to the external chip selects EBI\_NCS0 to EBI\_NCS7. Bank 0 is reserved for the addressing of the internal memories, and a second level of decoding provides 1 Mbyte of internal memory area. Bank 15 is reserved for the peripherals and provides access to the Advanced Peripheral Bus (APB).

Other areas are unused and performing an access within them provides an abort to the master requesting such an access.

Each Master has its own bus and its own decoder, thus allowing a different memory mapping per Master. However, in order to simplify the mappings, all the masters have a similar address decoding.

Regarding Master 0 and Master 1 (ARM926 Instruction and Data), three different Slaves are assigned to the memory space decoded at address 0x0: one for internal boot, one for external boot, one after remap, refer to Table 8-3, "Internal Memory Mapping," on page 25 for details.

A complete memory map is presented in Figure 8-1 on page 20.

#### 8.1 Embedded Memories

#### 8.1.1 AT91SAM9XE128

- 32 Kbytes ROM
  - Single Cycle Access at full matrix speed
- 16 Kbytes Fast SRAM
  - Single Cycle Access at full matrix speed
- 128 Kbytes Embedded Flash

#### 8.1.2 AT91SAM9XE256

- 32 Kbytes ROM
  - Single Cycle Access at full matrix speed
- 32 Kbytes Fast SRAM
  - Single Cycle Access at full matrix speed
- 256 Kbytes Embedded Flash

#### 8.1.3 AT91SAM9XE512

- 32 Kbytes ROM
  - Single Cycle Access at full matrix speed
- 32 Kbytes Fast SRAM
  - Single Cycle Access at full matrix speed
- 512 Kbytes Embedded Flash

#### 8.1.4 ROM Topology

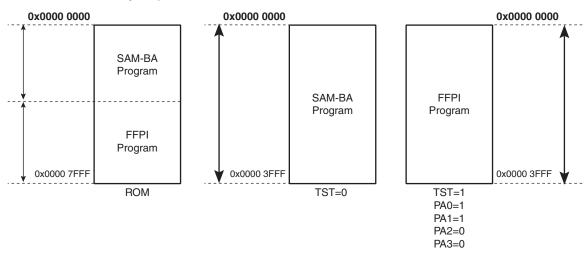
The embedded ROM contains the Fast Flash Programming and the SAM-BA boot programs. Each of these two programs is stored on 16-Kbyte Boundary of FFPI and the program executed





at address zero depends on the combination of the TST pin and PA0 to PA3 pins. Figure 8-2 shows the contents of the ROM and the program available at address zero.

Figure 8-2. ROM Boot Memory Map



#### 8.1.4.1 Fast Flash Programming Interface

The Fast Flash Programming Interface programs the device through a serial JTAG interface or a multiplexed fully-handshaked parallel port. It allows gang-programming with market-standard industrial programmers.

The FFPI supports read, page program, page erase, full erase, lock, unlock and protect commands.

The Fast Flash Programming Interface is enabled and the Fast Programming Mode is entered when the TST pin and the PA0 and PA1 pins are all tied high, while PA2 and PA3 are tied low.

Table 8-1. Signal Description

Signal Name	PIO	Туре	Active Level	Comments
PGMEN0	PA0	Input	High	Must be connected to VDDIO
PGMEN1	PA1	Input	High	Must be connected to VDDIO
PGMEN2	PA2	Input	Low	Must be connected to GND
PGMEN3	PA3	Input	Low	Must be connected to GND
PGMNCMD	PA4	Input	Low	Pulled-up input at reset
PGMRDY	PA5	Output	High	Pulled-up input at reset
PGMNOE	PA6	Input	Low	Pulled-up input at reset
PGMNVALID	PA7	Output	Low	Pulled-up input at reset
PGMM[3:0]	PA8PA10	Input		Pulled-up input at reset
PGMD[15:0]	PA12PA27	Input/Output		Pulled-up input at reset

## 8.1.4.2 SAM-BA® Boot Assistant

The SAM-BA Boot Assistant is a default Boot Program that provides an easy way to program in situ the on-chip Flash memory.

The SAM-BA Boot Assistant supports serial communication through the DBGU or through the USB Device Port.

- Communication through the DBGU supports a wide range of crystals from 3 to 20 MHz via software auto-detection.
- Communication through the USB Device Port is depends on crystal selected:
  - limited to an 18,432 Hz crystal if the internal RC oscillator is selected
  - supports a wide range of crystals from 3 to 20 MHz if the 32,768 Hz crystal is selected

The SAM-BA Boot provides an interface with SAM-BA Graphic User Interface (GUI).

#### 8.1.5 Embedded Flash

The Flash of the AT91SAM9XE128/256/512 is organized in 256/512/1024 pages of 512 bytes directly connected to the 32-bit internal bus. Each page contains 128 words.

The Flash contains a 512-byte write buffer allowing the programming of a page. This buffer is write-only as 128 32-bit words, and accessible all along the 1-Mbyte address space, so that each word can be written at its final address.

The Flash benefits from the integration of a power reset cell and from a brownout detector to prevent code corruption during power supply changes, even in the worst conditions.

#### 8.1.5.1 Enhanced Embedded Flash Controller

The Enhanced Embedded Flash Controller (EEFC) is continuously clocked.

The Enhanced Embedded Flash Controller (EEFC) is a slave for the bus matrix and is configurable through its User Interface on the APB bus. It ensures the interface of the Flash block with the 32-bit internal bus. Its 128-bit wide memory interface increases performance, four 32-bit data are read during each access, this multiply the throughput by 4 in case of consecutive data.

It also manages the programming, erasing, locking and unlocking sequences of the Flash using a full set of commands. One of the commands returns the embedded Flash descriptor definition that informs the system about the Flash organization, thus making the software generic programming of the access parameters of the Flash (number of wait states, timings, etc.)

#### 8.1.5.2 Lock Regions

The memory plane of 128, 256 or 512 Kbytes is organized in 8, 16 or 32 locked regions of 32 pages each. Each lock region can be locked independently, so that the software protects the first memory plane against erroneous programming:

If a locked-regions erase or program command occurs, the command is aborted and the EEFC could trigger an interrupt.

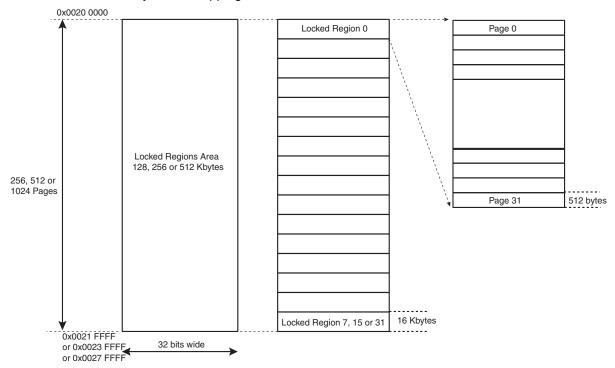
The Lock bits are software programmable through the EEFC User Interface. The command "Set Lock Bit" enables the protection. The command "Clear Lock Bit" unlocks the lock region.

Asserting the ERASE pin clears the lock bits, thus unlocking the entire Flash.





Figure 8-3. Flash First Memory Plane Mapping



#### 8.1.5.3 GPNVM Bits

The AT91SAM9XE128/256/512 features four GPNVM bits that can be cleared or set respectively through the commands "Clear GPNVM Bit" and "Set GPNVM Bit" of the EEFC User Interface.

Table 8-2. General-purpose Non volatile Memory Bits

GPNVMBit[#]	Function
0	Security Bit
1	Brownout Detector Enable
2	Brownout Detector Reset Enable
3	Boot Mode Select (BMS)

## 8.1.5.4 Security Bit

The AT91SAM9XE128/256/512 features a security bit, based on a specific GPNVM bit, GPN-VMBit[0]. When the security is enabled, access to the Flash, either through the ICE interface or through the Fast Flash Programming Interface, is forbidden. This ensures the confidentiality of the code programmed in the Flash.

Disabling the security bit can only be achieved by asserting the ERASE pin at 1, and after a full Flash erase is performed. When the security bit is deactivated, all accesses to the Flash are permitted.

As the ERASE pin integrates a permanent pull-down, it can be left unconnected during normal operation.

#### 8.1.5.5 Non-volatile Brownout Detector Control

Two GPNVM bits are used for controlling the brownout detector (BOD), so that even after a power loss, the brownout detector operations remain in their state.

- GPNVMBit[1] is used as a brownout detector enable bit. Setting GPNVMBit[1] enables the BOD, clearing it disables the BOD. Asserting ERASE clears GPNVMBit[1] and thus disables the brownout detector by default.
- GPNVMBit[2] is used as a brownout reset enable signal for the reset controller. Setting
  GPNVMBit[2] enables the brownout reset when a brownout is detected, clearing
  GPNVMBit[2] disables the brownout reset. Asserting ERASE disables the brownout reset by
  default.

#### 8.1.6 Boot Strategies

Table 8-3 summarizes the Internal Memory Mapping for each Master, depending on the Remap status and the GPNVMBit[3] state at reset.

**Table 8-3.** Internal Memory Mapping

Address	REMAP = 0	REMAP = 1	
Address	GPNVMBit[3] clear	GPNVMBit[3] set	
0x0000 0000	ROM	Flash	SRAM

The system always boots at address 0x0. To ensure a maximum number of possibilities for boot, the memory layout can be configured with two parameters.

REMAP allows the user to lay out the first internal SRAM bank to 0x0 to ease development. This is done by software once the system has booted. Refer to the section "AT91SAM9XE Bus Matrix" in the product datasheet for more details.

When REMAP = 0, a non volatile bit stored in Flash memory (GPNVMBit[3]) allows the user to lay out to 0x0, at his convenience, the ROM or the Flash. Refer to the section "Enhanced Embedded Flash Controller (EEFC)" in the product datasheet for more details.

Note: Memory blocks not affected by these parameters can always be seen at their specified base addresses. See the complete memory map presented in Figure 8-1 on page 20.

The AT91SAM9XE Matrix manages a boot memory that depends on the value of GPNVMBit[3] at reset. The internal memory area mapped between address 0x0 and 0x0FFF FFFF is reserved for this purpose.

If GPNVMBit[3] is set, the boot memory is the internal Flash memory

If GPNVMBit[3] is clear (Flash reset State), the boot memory is the embedded ROM. After a Flash erase, the boot memory is the internal ROM.

#### 8.1.6.1 GPNVMBit[3] = 0, Boot on Embedded ROM

The system boots using the Boot Program.

- Boot on slow clock (On-chip RC oscillator or 32,768 Hz low-power oscillator)
- Auto baudrate detection
- SAM-BA Boot in case no valid program is detected in external NVM, supporting
  - Serial communication on a DBGU
  - USB Device Port





#### 8.1.6.2 GPNVMBit[3] = 1, Boot on Internal Flash

• Boot on slow clock (On-chip RC oscillator or 32,768 Hz low-power oscillator)

The customer-programmed software must perform a complete configuration.

To speed up the boot sequence when booting at 32 kHz, the user must take the following steps:

- 1. Program the PMC (main oscillator enable or bypass mode)
- 2. Program and start the PLL
- 3. Switch the main clock to the new value.

#### 8.2 External Memories

The external memories are accessed through the External Bus Interface. Each Chip Select line has a 256-Mbyte memory area assigned.

Refer to the memory map in Figure 8-1 on page 20.

#### 8.2.1 External Bus Interface

- Integrates three External Memory Controllers:
  - Static Memory Controller
  - SDRAM Controller
  - ECC Controller
- Additional logic for NANDFlash
- Full 32-bit External Data Bus
- Up to 26-bit Address Bus (up to 64 Mbytes linear)
- Up to 8 chip selects, Configurable Assignment:
  - Static Memory Controller on NCS0
  - SDRAM Controller or Static Memory Controller on NCS1
  - Static Memory Controller on NCS2
  - Static Memory Controller on NCS3, Optional NAND Flash support
  - Static Memory Controller on NCS4 NCS5, Optional CompactFlash support
  - Static Memory Controller on NCS6-NCS7

## 8.2.2 Static Memory Controller

- 8-, 16- or 32-bit Data Bus
- Multiple Access Modes supported
  - Byte Write or Byte Select Lines
  - Asynchronous read in Page Mode supported (4- up to 32-byte page size)
- Multiple device adaptability
  - Compliant with LCD Module
  - Control signals programmable setup, pulse and hold time for each Memory Bank
- Multiple Wait State Management
  - Programmable Wait State Generation
  - External Wait Request
  - Programmable Data Float Time
- Slow Clock mode supported

#### 8.2.3 SDRAM Controller

- Supported devices:
  - Standard and Low Power SDRAM (Mobile SDRAM)
- · Numerous configurations supported
  - 2K, 4K, 8K Row Address Memory Parts
  - SDRAM with two or four Internal Banks
  - SDRAM with 16- or 32-bit Data Path
- · Programming facilities
  - Word, half-word, byte access
  - Automatic page break when Memory Boundary has been reached
  - Multibank Ping-pong Access
  - Timing parameters specified by software
  - Automatic refresh operation, refresh rate is programmable
- Energy-saving capabilities
  - Self-refresh, power down and deep power down modes supported
- Error detection
  - Refresh Error Interrupt
- · SDRAM Power-up Initialization by software
- CAS Latency of 1, 2 and 3 supported
- Auto Precharge Command not used

#### 8.2.4 Error Corrected Code Controller

- Hardware error corrected code generation
  - Detection and correction by software
- Supports NAND Flash and SmartMedia devices with 8- or 16-bit data path
- Supports NAND Flash and SmartMedia with page sizes of 528,1056, 2112 and 4224 bytes specified by software
- Supports 1 bit correction for a page of 512, 1024, 2112 and 4096 bytes with 8- or 16-bit data path
- Supports 1 bit correction per 512 bytes of data for a page size of 512, 2048 and 4096 bytes with 8-bit data path
- Supports 1 bit correction per 256 bytes of data for a page size of 512, 2048 and 4096 bytes with 8-bit data path

#### 8.2.5 I/O Drive Selection

The purpose of this control is to adapt the signal to the frequency. Two bits enable the user to select High or Low Drive for memory data/addresses/control signals.

Setting the EBI\_DRIVE field [17:16] in the EBI Chip Select Assignement Register (EBI\_CSA) located in the Chip Select Interface of the Bus Matrix, enables control of the EBI.





# 9. System Controller

The System Controller is a set of peripherals that allows handling of key elements of the system, such as power, resets, clocks, time, interrupts, watchdog, etc.

The System Controller User Interface also embeds the registers that configure the Matrix and a set of registers for the chip configuration. The chip configuration registers configure the EBI chip select assignment and voltage range for external memories.

The System Controller's peripherals are all mapped within the highest 16 Kbytes of address space, between addresses 0xFFFF E800 and 0xFFFF FFFF.

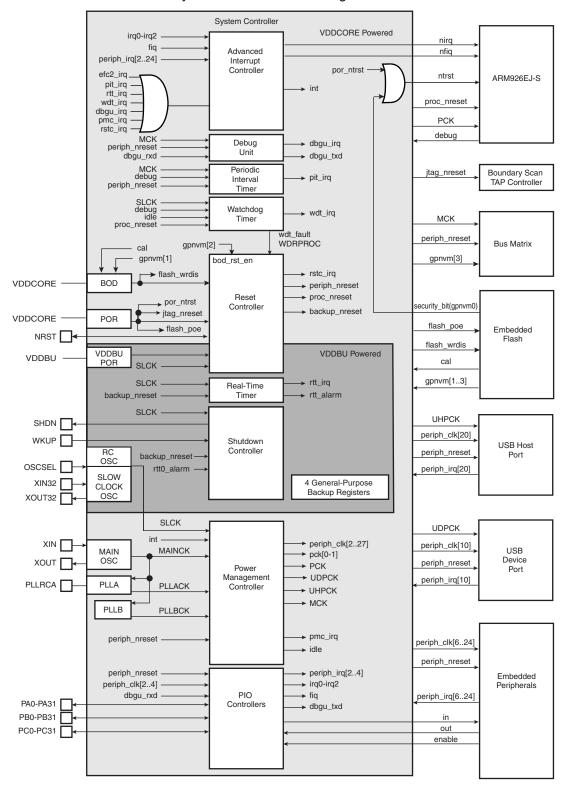
However, all the registers of System Controller are mapped on the top of the address space. All the registers of the System Controller can be addressed from a single pointer by using the standard ARM instruction set, as the Load/Store instruction have an indexing mode of ±4 Kbytes.

Figure 9-1 on page 29 shows the System Controller block diagram.

Figure 8-1 on page 20 shows the mapping of the User Interfaces of the System Controller peripherals.

## 9.1 System Controller Block Diagram

Figure 9-1. AT91SAM9XE128/256/512 System Controller Block Diagram







### 9.2 Reset Controller

- · Based on two Power-on reset cells
  - One on VDDBU and one on VDDCORE
- Status of the last reset
  - Either general reset (VDDBU rising), wake-up reset (VDDCORE rising), software reset, user reset or watchdog reset
- · Controls the internal resets and the NRST pin output
  - Allows shaping a reset signal for the external devices
  - At reset the NRST pin is an output

#### 9.3 Brownout Detector and Power-on Reset

The AT91SAM9XE128/256/512 embeds one brownout detection circuit and power-on reset cells. The power-on reset are supplied with and monitor VDDCORE and VDDBU.

Signals (flash\_poe and flash\_wrdis) are provided to the Flash to prevent any code corruption during power-up or power-down sequences or if brownouts occur on the VDDCORE power supply.

The power-on reset cell has a limited-accuracy threshold at around 1.5V. Its output remains low during power-up until VDDCORE goes over this voltage level. This signal goes to the reset controller and allows a full re-initialization of the device.

The brownout detector monitors the VDDCORE level during operation by comparing it to a fixed trigger level. It secures system operations in the most difficult environments and prevents code corruption in case of brownout on the VDDCORE.

When the brownout detector is enabled and VDDCORE decreases to a value below the trigger level (Vbot-), the brownout output is immediately activated. For more details on Vbot, see the table "Brownout Detector Characteristics" in the section "AT91SAM9XE128/256/512 Electrical Characteristics" in the full datasheet.

When VDDCORE increases above the trigger level (Vbot+, defined as Vbot + Vhyst), the reset is released. The brownout detector only detects a drop if the voltage on VDDCORE stays below the threshold voltage for longer than about 1µs.

The VDDCORE threshold voltage has a hysteresis of about 50 mV typical, to ensure spike free brownout detection. The typical value of the brownout detector threshold is 1.55V with an accuracy of  $\pm$  2% and is factory calibrated.

The brownout detector is low-power, as it consumes less than 12  $\mu$ A static current. However, it can be deactivated to save its static current. In this case, it consumes less than 1  $\mu$ A. The deactivation is configured through the GPNVMBit[1] of the Flash.

Additional information can be found in the "Electrical Characteristics" section of the product datasheet.

#### 9.4 Shutdown Controller

- Shutdown and Wake-Up logic
  - Software programmable assertion of the SHDN pin
  - Deassertion Programmable on a WKUP pin level change or on alarm

## 9.5 Clock Generator

- Embeds a low power 32,768 Hz slow clock oscillator and a low-power RC oscillator selectable with OSCSEL signal
  - Provides the permanent slow clock SLCK to the system
- Embeds the main oscillator
  - Oscillator bypass feature
  - Supports 3 to 20 MHz crystals
- Embeds 2 PLLs
  - PLL A outputs 80 to 240 MHz clock
  - PLL B outputs 70 MHz to 130 MHz clock
  - Both integrate an input divider to increase output accuracy
  - PLLB embeds its own filter

## 9.6 Power Management Controller

- Provides:
  - the Processor Clock PCK
  - the Master Clock MCK, in particular to the Matrix and the memory interfaces
  - the USB Device Clock UDPCK
  - independent peripheral clocks, typically at the frequency of MCK
  - 2 programmable clock outputs: PCK0, PCK1
- Five flexible operating modes:
  - Normal Mode, processor and peripherals running at a programmable frequency
  - Idle Mode, processor stopped waiting for an interrupt
  - Slow Clock Mode, processor and peripherals running at low frequency
  - Standby Mode, mix of Idle and Backup Mode, peripheral running at low frequency, processor stopped waiting for an interrupt
  - Backup Mode, Main Power Supplies off, VDDBU powered by a battery

#### 9.7 Periodic Interval Timer

- Includes a 20-bit Periodic Counter, with less than 1 µs accuracy
- Includes a 12-bit Interval Overlay Counter
- Real Time OS or Linux<sup>®</sup>/WindowsCE<sup>®</sup> compliant tick generator

## 9.8 Watchdog Timer

- 16-bit key-protected only-once-Programmable Counter
- · Windowed, prevents the processor to be in a dead-lock on the watchdog access

## 9.9 Real-time Timer

- Real-time Timer with 32-bit free-running back-up counter
- Integrates a 16-bit programmable prescaler running on slow clock
- Alarm Register capable to generate a wake-up of the system through the Shutdown Controller





## 9.10 General-purpose Back-up Registers

• Four 32-bit backup general-purpose registers

## 9.11 Advanced Interrupt Controller

- Controls the interrupt lines (nIRQ and nFIQ) of the ARM Processor
- Thirty-two individually maskable and vectored interrupt sources
  - Source 0 is reserved for the Fast Interrupt Input (FIQ)
  - Source 1 is reserved for system peripherals (PIT, RTT, PMC, DBGU, etc.)
  - Programmable Edge-triggered or Level-sensitive Internal Sources
  - Programmable Positive/Negative Edge-triggered or High/Low Level-sensitive
- Three External Sources plus the Fast Interrupt signal
- 8-level Priority Controller
  - Drives the Normal Interrupt of the processor
  - Handles priority of the interrupt sources 1 to 31
  - Higher priority interrupts can be served during service of lower priority interrupt
- Vectoring
  - Optimizes Interrupt Service Routine Branch and Execution
  - One 32-bit Vector Register per interrupt source
  - Interrupt Vector Register reads the corresponding current Interrupt Vector
- Protect Mode
  - Easy debugging by preventing automatic operations when protect models are enabled
- Fast Forcing
  - Permits redirecting any normal interrupt source on the Fast Interrupt of the processor

## 9.12 Debug Unit

- · Composed of two functions
  - Two-pin UART
  - Debug Communication Channel (DCC) support
- Two-pin UART
  - Implemented features are 100% compatible with the standard Atmel USART
  - Independent receiver and transmitter with a common programmable Baud Rate Generator
  - Even, Odd, Mark or Space Parity Generation
  - Parity, Framing and Overrun Error Detection
  - Automatic Echo, Local Loopback and Remote Loopback Channel Modes
  - Support for two PDC channels with connection to receiver and transmitter
- Debug Communication Channel Support
  - Offers visibility of and interrupt trigger from COMMRX and COMMTX signals from the ARM Processor's ICE Interface

# 9.13 Chip Identification

- Chip ID:
  - 0x329AA3A0 for the SAM9XE512
  - 0x329A93A0 for the SAM9XE256
  - 0x329973A0 for the SAM9XE128
- JTAG ID: 05B1\_C03F
- ARM926 TAP ID: 0x0792603F





# 10. Peripherals

#### 10.1 User Interface

The Peripherals are mapped in the upper 256 Mbytes of the address space between the addresses 0xFFFA 0000 and 0xFFFC FFFF. Each User Peripheral is allocated 16 Kbytes of address space. A complete memory map is presented in Figure 8-1 on page 20.

## 10.2 Peripheral Identifier

The AT91SAM9XE128/256/512 embeds a wide range of peripherals. Table 10-1 defines the Peripheral Identifiers of the AT91SAM9XE128/256/512. A peripheral identifier is required for the control of the peripheral interrupt with the Advanced Interrupt Controller and for the control of the peripheral clock with the Power Management Controller.

Table 10-1. AT91SAM9XE128/256/512 Peripheral Identifiers

Peripheral ID	Peripheral Mnemonic	Peripheral Name	External Interrupt	
0	AIC	Advanced Interrupt Controller	FIQ	
1	SYSC	System Controller Interrupt		
2	PIOA	Parallel I/O Controller A		
3	PIOB	Parallel I/O Controller B		
4	PIOC	Parallel I/O Controller C		
5	ADC	Analog-to-digital Converter		
6	US0	USART 0		
7	US1	USART 1		
8	US2	USART 2		
9	MCI	Multimedia Card Interface		
10	UDP	USB Device Port		
11	TWIO	Two Wire Interface 0		
12	SPI0	Serial Peripheral Interface 0		
13	SPI1	Serial Peripheral Interface1		
14	SSC	Synchronous Serial Controller		
15	-	Reserved		
16	-	Reserved		
17	TC0	Timer/Counter 0		
18	TC1	Timer/Counter 1		
19	TC2	Timer/Counter 2		
20	UHP	USB Host Port		
21	EMAC	Ethernet MAC		
22	ISI	Image Sensor Interface		
23	US3	USART 3		
24	US4	USART 4		
25	TWI1	Two Wire Interface 1		
26	TC3	Timer/Counter 3		
27	TC4	Timer/Counter 4		
28	TC5	Timer/Counter 5		
29	AIC	Advanced Interrupt Controller	IRQ0	
30	AIC	Advanced Interrupt Controller	IRQ1	
31	AIC	Advanced Interrupt Controller	IRQ2	

Note: Setting AIC, SYSC, UHP, ADC and IRQ0-2 bits in the clock set/clear registers of the PMC has no effect. The ADC clock is automatically started for the first conversion. In Sleep Mode the ADC clock is automatically stopped after each conversion.

#### 10.2.1 Peripheral Interrupts and Clock Control

## 10.2.1.1 System Interrupt

The System Interrupt in Source 1 is the wired-OR of the interrupt signals coming from:

- the SDRAM Controller
- the Debug Unit
- the Periodic Interval Timer
- the Real-time Timer
- the Watchdog Timer
- the Reset Controller
- the Power Management Controller
- Enhanced Embedded Flash Controller

The clock of these peripherals cannot be deactivated and Peripheral ID 1 can only be used within the Advanced Interrupt Controller.

#### 10.2.1.2 External Interrupts

All external interrupt signals, i.e., the Fast Interrupt signal FIQ or the Interrupt signals IRQ0 to IRQ2, use a dedicated Peripheral ID. However, there is no clock control associated with these peripheral IDs.

## 10.3 Peripheral Signals Multiplexing on I/O Lines

The AT91SAM9XE128/256/512 features 3 PIO controllers, PIOA, PIOB, PIOC, which multiplex the I/O lines of the peripheral set.

Each PIO Controller controls up to 32 lines. Each line can be assigned to one of two peripheral functions, A or B. The multiplexing tables in the following sections define how the I/O lines of peripherals A and B are multiplexed on the PIO Controllers. The two columns "Function" and "Comments" have been inserted in this table for the user's own comments; they may be used to track how pins are defined in an application.

Note that some peripheral functions which are output only, might be duplicated within both tables.

The column "Reset State" indicates whether the PIO Line resets in I/O mode or in peripheral mode. If I/O is mentioned, the PIO Line resets in input with the pull-up enabled, so that the device is maintained in a static state as soon as the reset is released. As a result, the bit corresponding to the PIO Line in the register PIO\_PSR (Peripheral Status Register) resets low.

If a signal name is mentioned in the "Reset State" column, the PIO Line is assigned to this function and the corresponding bit in PIO\_PSR resets high. This is the case of pins controlling memories, in particular the address lines, which require the pin to be driven as soon as the reset is released. Note that the pull-up resistor is also enabled in this case.





# 10.3.1 PIO Controller A Multiplexing

Table 10-2. Multiplexing on PIO Controller A

PIO Controller A				Application Usage			
I/O Line	Peripheral A	Peripheral B	Comments	Reset State	Power Supply	Function	Comments
PA0	SPI0_MISO	MCDB0		I/O	VDDIOP0		
PA1	SPI0_MOSI	MCCDB		I/O	VDDIOP0		
PA2	SPI0_SPCK			I/O	VDDIOP0		
PA3	SPI0_NPCS0	MCDB3		I/O	VDDIOP0		
PA4	RTS2	MCDB2		I/O	VDDIOP0		
PA5	CTS2	MCDB1		I/O	VDDIOP0		
PA6	MCDA0			I/O	VDDIOP0		
PA7	MCCDA			I/O	VDDIOP0		
PA8	MCCK			I/O	VDDIOP0		
PA9	MCDA1			I/O	VDDIOP0		
PA10	MCDA2	ETX2		I/O	VDDIOP0		
PA11	MCDA3	ETX3		I/O	VDDIOP0		
PA12	ETX0			I/O	VDDIOP0		
PA13	ETX1			I/O	VDDIOP0		
PA14	ERX0			I/O	VDDIOP0		
PA15	ERX1			I/O	VDDIOP0		
PA16	ETXEN			I/O	VDDIOP0		
PA17	ERXDV			I/O	VDDIOP0		
PA18	ERXER			I/O	VDDIOP0		
PA19	ETXCK			I/O	VDDIOP0		
PA20	EMDC			I/O	VDDIOP0		
PA21	EMDIO			I/O	VDDIOP0		
PA22	ADTRG	ETXER		I/O	VDDIOP0		
PA23	TWD0	ETX2		I/O	VDDIOP0		
PA24	TWCK0	ETX3		I/O	VDDIOP0		
PA25	TCLK0	ERX2		I/O	VDDIOP0		
PA26	TIOA0	ERX3		I/O	VDDIOP0		
PA27	TIOA1	ERXCK		I/O	VDDIOP0		
PA28	TIOA2	ECRS		I/O	VDDIOP0		
PA29	SCK1	ECOL		I/O	VDDIOP0		
PA30 <sup>(1)</sup>	SCK2	RXD4		I/O	VDDIOP0		
PA31 <sup>(1)</sup>	SCK0	TXD4		I/O	VDDIOP0		

Note: 1. Not available in the 208-lead PQFP package.

## 10.3.2 PIO Controller B Multiplexing

Table 10-3. Multiplexing on PIO Controller B

	PIO Controller B				Application Usage			
I/O Line	Peripheral A	Peripheral B	Comments	Reset State	Power Supply	Function	Comments	
PB0	SPI1_MISO	TIOA3		I/O	VDDIOP0			
PB1	SPI1_MOSI	TIOB3		I/O	VDDIOP0			
PB2	SPI1_SPCK	TIOA4		I/O	VDDIOP0			
PB3	SPI1_NPCS0	TIOA5		I/O	VDDIOP0			
PB4	TXD0			I/O	VDDIOP0			
PB5	RXD0			I/O	VDDIOP0			
PB6	TXD1	TCLK1		I/O	VDDIOP0			
PB7	RXD1	TCLK2		I/O	VDDIOP0			
PB8	TXD2			I/O	VDDIOP0			
PB9	RXD2			I/O	VDDIOP0			
PB10	TXD3	ISI_D8		I/O	VDDIOP1			
PB11	RXD3	ISI_D9		I/O	VDDIOP1			
PB12 <sup>(1)</sup>	TWD1	ISI_D10		I/O	VDDIOP1			
PB13 <sup>(1)</sup>	TWCK1	ISI_D11		I/O	VDDIOP1			
PB14	DRXD			I/O	VDDIOP0			
PB15	DTXD			I/O	VDDIOP0			
PB16	TK	TCLK3		I/O	VDDIOP0			
PB17	TF	TCLK4		I/O	VDDIOP0			
PB18	TD	TIOB4		I/O	VDDIOP0			
PB19	RD	TIOB5		I/O	VDDIOP0			
PB20	RK	ISI_D0		I/O	VDDIOP1			
PB21	RF	ISI_D1		I/O	VDDIOP1			
PB22	DSR0	ISI_D2		I/O	VDDIOP1			
PB23	DCD0	ISI_D3		I/O	VDDIOP1			
PB24	DTR0	ISI_D4		I/O	VDDIOP1			
PB25	RI0	ISI_D5		I/O	VDDIOP1			
PB26	RTS0	ISI_D6		I/O	VDDIOP1			
PB27	CTS0	ISI_D7		I/O	VDDIOP1			
PB28	RTS1	ISI_PCK		I/O	VDDIOP1			
PB29	CTS1	ISI_VSYNC		I/O	VDDIOP1			
PB30	PCK0	ISI_HSYNC		I/O	VDDIOP1			
PB31	PCK1	ISI_MCK		I/O	VDDIOP1			

Note: 1. Not available in the 208-lead PQFP package.





## 10.3.3 PIO Controller C Multiplexing

Table 10-4. Multiplexing on PIO Controller C

		PIO Controller C			Application Usage			
I/O Line	Peripheral A	Peripheral B	Comments	Reset State	Power Supply	Function Comment		
PC0		SCK3	AD0	I/O	VDDANA			
PC1		PCK0	AD1	I/O	VDDANA			
PC2 <sup>(1)</sup>		PCK1	AD2	I/O	VDDANA			
PC3 <sup>(1)</sup>		SPI1_NPCS3	AD3	I/O	VDDANA			
PC4	A23	SPI1_NPCS2		A23	VDDIOM			
PC5	A24	SPI1_NPCS1		A24	VDDIOM			
PC6	TIOB2	CFCE1		I/O	VDDIOM			
PC7	TIOB1	CFCE2		I/O	VDDIOM			
PC8	NCS4/CFCS0	RTS3		I/O	VDDIOM			
PC9	NCS5/CFCS1	TIOB0		I/O	VDDIOM			
PC10	A25/CFRNW	CTS3		A25	VDDIOM			
PC11	NCS2	SPI0_NPCS1		I/O	VDDIOM			
PC12 <sup>(1)</sup>	IRQ0	NCS7		I/O	VDDIOM			
PC13	FIQ	NCS6		I/O	VDDIOM			
PC14	NCS3/NANDCS	IRQ2		I/O	VDDIOM			
PC15	NWAIT	IRQ1		I/O	VDDIOM			
PC16	D16	SPI0_NPCS2		I/O	VDDIOM			
PC17	D17	SPI0_NPCS3		I/O	VDDIOM			
PC18	D18	SPI1_NPCS1		I/O	VDDIOM			
PC19	D19	SPI1_NPCS2		I/O	VDDIOM			
PC20	D20	SPI1_NPCS3		I/O	VDDIOM			
PC21	D21	EF100		I/O	VDDIOM			
PC22	D22	TCLK5		I/O	VDDIOM			
PC23	D23			I/O	VDDIOM			
PC24	D24			I/O	VDDIOM			
PC25	D25			I/O	VDDIOM			
PC26	D26			I/O	VDDIOM			
PC27	D27			I/O	VDDIOM			
PC28	D28			I/O	VDDIOM			
PC29	D29			I/O	VDDIOM			
PC30	D30			I/O	VDDIOM			
PC31	D31			I/O	VDDIOM			

Note: 1. Not available in the 208-lead PQFP package.

### 10.4 Embedded Peripherals

### 10.4.1 Serial Peripheral Interface

- Supports communication with serial external devices
  - Four chip selects with external decoder support allow communication with up to 15 peripherals
  - Serial memories, such as DataFlash and 3-wire EEPROMs
  - Serial peripherals, such as ADCs, DACs, LCD Controllers, CAN Controllers and Sensors
  - External co-processors
- Master or slave serial peripheral bus interface
  - 8- to 16-bit programmable data length per chip select
  - Programmable phase and polarity per chip select
  - Programmable transfer delays between consecutive transfers and between clock and data per chip select
  - Programmable delay between consecutive transfers
  - Selectable mode fault detection
- · Very fast transfers supported
  - Transfers with baud rates up to MCK
  - The chip select line may be left active to speed up transfers on the same device

#### 10.4.2 Two-wire Interface

- Master, Multi-master and Slave modes supported
- General call supported in Slave mode
- Connection to PDC Channel

#### 10.4.3 USART

- Programmable Baud Rate Generator
- 5- to 9-bit full-duplex synchronous or asynchronous serial communications
  - 1, 1.5 or 2 stop bits in Asynchronous Mode or 1 or 2 stop bits in Synchronous Mode
  - Parity generation and error detection
  - Framing error detection, overrun error detection
  - MSB- or LSB-first
  - Optional break generation and detection
  - By 8 or by 16 oversampling receiver frequency
  - Hardware handshaking RTS-CTS
  - Receiver time-out and transmitter timeguard
  - Optional Multi-drop Mode with address generation and detection
  - Optional Manchester Encoding
- RS485 with driver control signal
- ISO7816, T = 0 or T = 1 Protocols for interfacing with smart cards
  - NACK handling, error counter with repetition and iteration limit





- IrDA modulation and demodulation
  - Communication at up to 115.2 Kbps
- Test Modes
  - Remote Loopback, Local Loopback, Automatic Echo

#### 10.4.4 Serial Synchronous Controller

- Provides serial synchronous communication links used in audio and telecom applications (with CODECs in Master or Slave Modes, I<sup>2</sup>S, TDM Buses, Magnetic Card Reader, etc.)
- Contains an independent receiver and transmitter and a common clock divider
- Offers a configurable frame sync and data length
- Receiver and transmitter can be programmed to start automatically or on detection of different event on the frame sync signal
- Receiver and transmitter include a data signal, a clock signal and a frame synchronization signal

#### 10.4.5 Timer Counter

- Six 16-bit Timer Counter Channels
- Wide range of functions including:
  - Frequency Measurement
  - Event Counting
  - Interval Measurement
  - Pulse Generation
  - Delay Timing
  - Pulse Width Modulation
  - Up/down Capabilities
- Each channel is user-configurable and contains:
  - Three external clock inputs
  - Five internal clock inputs
  - Two multi-purpose input/output signals
- Two global registers that act on all three TC Channels

#### 10.4.6 Multimedia Card Interface

- One double-channel Multimedia Card Interface
- Compatibility with MultiMedia Card Specification Version 2.2
- Compatibility with SD Memory Card Specification Version 1.0
- Compatibility with SDIO Specification Version V1.0.
- Cards clock rate up to Master Clock divided by 2
- Embedded power management to slow down clock rate when not used
- MCI has two slot, each supporting
  - One slot for one MultiMediaCard bus (up to 30 cards) or
  - One SD Memory Card
- Support for stream, block and multi-block data read and write

#### 10.4.7 USB Host Port

- Compliance with Open HCI Rev 1.0 Specification
- Compliance with USB V2.0 Full-speed and Low-speed Specification
- Supports both Low-Speed 1.5 Mbps and Full-speed 12 Mbps devices
- Root hub integrated with two downstream USB ports in the 217-LFBGA package
- Two embedded USB transceivers
- · Supports power management
- · Operates as a master on the Matrix

#### 10.4.8 USB Device Port

- USB V2.0 full-speed compliant, 12 Mbits per second
- Embedded USB V2.0 full-speed transceiver
- Embedded 2,688-byte dual-port RAM for endpoints
- Suspend/Resume logic
- Ping-pong mode (two memory banks) for isochronous and bulk endpoints
- Eight general-purpose endpoints
  - Endpoint 0 and 3: 64 bytes, no ping-pong mode
  - Endpoint 1, 2, 6, 7: 64 bytes, ping-pong mode
  - Endpoint 4 and 5: 512 bytes, ping-pong mode
- Embedded pad pull-up

#### 10.4.9 Ethernet 10/100 MAC

- Compatibility with IEEE Standard 802.3
- 10 and 100 Mbits per second data throughput capability
- Full- and half-duplex operations
- MII or RMII interface to the physical layer
- Register Interface to address, data, status and control registers
- DMA Interface, operating as a master on the Memory Controller
- Interrupt generation to signal receive and transmit completion
- 128-byte transmit and 128-byte receive FIFOs
- Automatic pad and CRC generation on transmitted frames
- Address checking logic to recognize four 48-bit addresses
- Support promiscuous mode where all valid frames are copied to memory
- Support physical layer management through MDIO interface control of alarm and update time/calendar data in

#### 10.4.10 Image Sensor Interface

- ITU-R BT. 601/656 8-bit mode external interface support
- Support for ITU-R BT.656-4 SAV and EAV synchronization
- Vertical and horizontal resolutions up to 2048 x 2048
- Preview Path up to 640\*480
- Support for packed data formatting for YCbCr 4:2:2 formats
- Preview scaler to generate smaller size image



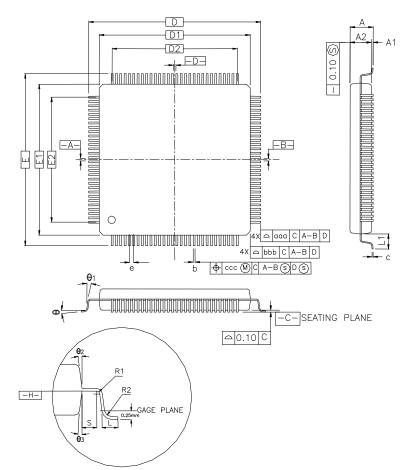


#### 10.4.11 Analog-to-digital Converter

- 4-channel ADC
- 10-bit 312K samples/sec. Successive Approximation Register ADC
- -2/+2 LSB Integral Non Linearity, -1/+1 LSB Differential Non Linearity
- Individual enable and disable of each channel
- External voltage reference for better accuracy on low voltage inputs
- Multiple trigger source Hardware or software trigger External trigger pin Timer Counter 0 to 2 outputs TIOA0 to TIOA2 trigger
- Sleep Mode and conversion sequencer Automatic wakeup on trigger and back to sleep mode after conversions of all enabled channels
- Four analog inputs shared with digital signals

## 11. Package Drawings

Figure 11-1. 208-pin PQFP Package Drawing



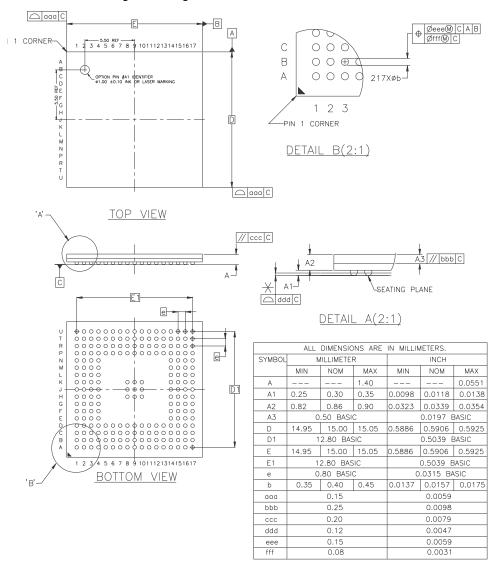
COTROL DIMENSIONS ARE IN MILLIMETERS.

COTINOL	DINILING	10113 7	11 L	IVIILLIIVIL	LILING.		
0.44001	М	LLIMET	ER	INCH			
SYMBOL	MIN.	NOM.	MAX.	MIN.	NOM.	MAX.	
Α	_	_	4.10	_	_	0.161	
A1	0.25	_	_	0.010	_	_	
A2	3.20	3.32	3.60	0.126	0.131	0.142	
D	31	.20 BA	SIC	1.2	28 BAS	SIC	
D1	28	.00 BA	SIC	1.1	02 BAS	SIC	
E	31	.20 BA	SIC	1.2	28 BAS	SIC	
E1	28	.00 BA	SIC	1.1	02 BAS	SIC	
R <sub>2</sub>	0.13	_	0.30	0.005	_	0.012	
R <sub>1</sub>	0.13	_	_	0.005		_	
θ	0.	_	7*	0.		7*	
θ1	0.	_	_	0,	_	_	
θг		8° REF		8' REF			
θз		8° REF	•		8° REF		
С	0.11	0.15	0.23	0.004	0.006	0.009	
L	0.73	0.88	1.03	0.029	0.035	0.041	
L <sub>1</sub>	1	.60 RE	F	0.	063 RI	ΞF	
S	0.20	_	_	0.008	_	_	
b	0.17	0.20	0.27		0.008 0.01		
е	0.50 BSC. 0.020 BSC.					SC.	
D2	25.50			1.004			
E2	25.50 1.004						
TOLERANCES OF FORM AND POSITION							
aaa	0.25 0.010						
bbb	0.20 0.008						
CCC		0.08		0.003			





Figure 11-2. 217-ball LFBGA Package Drawing



## 12. AT911SAM9XE128/256/512 Ordering Information

Table 12-1. AT91SAM9XE128/256/512 Ordering Information

Ordering Code	Package	Package Type	Temperature Operating Range
AT91SAM9XE128-QU	PQFP208	Green	Industrial
AT91SAM9XE128-CU	BGA217	Green	-40°C to 85°C
AT91SAM9XE256-QU	PQFP208	Green	Industrial
AT91SAM9XE256-CU	BGA217	Green	-40°C to 85°C
AT91SAM9XE512-QU	PQFP208	Green	Industrial
AT91SAM9XE512-CU	BGA217	Green	-40°C to 85°C





## 13. Revision History

Doc Rev. 6254CS	Comments	Change Request Ref.
	Table 3-1, "Signal Description List", PCKx, DBGU, AIC, PIOC, USART, SSC, TC, SPI, TWI voltage references removed. Cross reference referring to PIO Multiplexing added to these signals.  Table 10-3, "Multiplexing on PIO Controller B", PB16 to PB21, Peripheral A column updated.  Table 10-4, "Multiplexing on PIO Controller C", PC0 to PC3, Power Supply column updated.	6401
	Section 8-1 "AT91SAM9XE128/256/512 Memory Mapping", GPBR addresses changed.	6767
	Section 6.1 "ERASE Pin", ERASE pin is powered by VDDIOP0 rail.  Section 7.2.2 "Matrix Slaves" and Section 7.2.3 "Masters to Slaves Access"  Slave order changed in Table 7-2 and Table 7-3  Section 8.1.4 "ROM Topology" and Figure 8-2 "ROM Boot Memory Map", added PA3.  Section 8.1.4.1 "Fast Flash Programming Interface", added PA3. Table 8-1, added PGMEN3 and PA3.  Table 3-1, "Signal Description List," PGMEN[3:0] replaces PGMEN[2:0].  Section 9.2 "Reset Controller", added: "At reset the NRST pin is an output".	6927
	Section 8.2.5 "I/O Drive Selection", added to datasheet.	6768
	GLobal: KB rewritten as -Kbyte or Kbytes, MB as Mbytes or -Mbyte (conform to style guide; lit° 3363B)	techpubs/rfc

Doc. Rev 6254BS	Comments	Change Request Ref.
	Removed 6.8, Slow CLock Selection (is shown in 27.5 of the full datasheet)	
	Removed fomer Section 5.2 "Power Consumption".	
	Removed Clock Generator block diagram from Section 9.5 "Clock Generator" (is shown in Figure 27.1 of the full datasheet).	rfo
	Removed PMC block diagram from Section 9.6 "Power Management Controller" (is shown in Figure 28.1 of the full datasheet).	
	"Features",	
	"Ethernet MAC 10/100 Base-T", 128-byte FIFOs (typo corrected).	5800
	Debug Unit (DBGU), added, Mode for general purpose6-2-wire UART serial communication	5846
	Section 9.13 "Chip Identification", SAM9XE512 chip ID is 0x329AA3A0.	5800
	Table 3-1, "Signal Description List,"", comment column updated in certain instances and "PIO Controller - PIOA - PIOB - PIOC", has a foot note added to its comments column. SHDWN is active Low.	rfo
	Section 5.1 "Power Supplies", added "Caution: VDDCORE and VDDIO constraints	
	Section 6. "I/O Line Considerations", unneeded paragraphs removed.	
	"Features", "Additional Embedded Memories"Fast Read Time: 45 ns	
	"Features", "Four Universal Synchronous/Asynchronous Receiver Transmitters (USART)", added Manchester Encoding/Decoding.	5930
	Section 6.3 "Shutdown Logic Pins", updated with external pull-up requirement.	rfo
6254AS	First issue.	





### Headquarters

**Atmel Corporation** 

2325 Orchard Parkway San Jose, CA 95131 USA

Tel: 1(408) 441-0311 Fax: 1(408) 487-2600

#### International

Atmel Asia

Unit 1-5 & 16, 19/F BEA Tower, Millennium City 5 418 Kwun Tong Road Kwun Tong, Kowloon Hong Kong

Tel: (852) 2245-6100 Fax: (852) 2722-1369 Atmel Europe

Le Krebs 8, Rue Jean-Pierre Timbaud BP 309 78054 Saint-Quentin-en-Yvelines Cedex France

Tel: (33) 1-30-60-70-00 Fax: (33) 1-30-60-71-11

**Technical Support** 

AT91SAM Support

Atmel Japan

9F, Tonetsu Shinkawa Bldg. 1-24-8 Shinkawa Chuo-ku, Tokyo 104-0033 Japan

Tel: (81) 3-3523-3551 Fax: (81) 3-3523-7581

#### **Product Contact**

Web Site

www.atmel.com www.atmel.com/AT91SAM

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