## Features

- High Performance, Low Power AVR® 8-Bit Microcontroller
- Advanced RISC Architecture
  - 54 Powerful Instructions Most Single Clock Cycle Execution
  - 16 x 8 General Purpose Working Registers
  - Fully Static Operation
  - Up to 12 MIPS Throughput at 12 MHz
- Non-volatile Program and Data Memories
  - 512/1024 Bytes of In-System Programmable Flash Program Memory
  - 32 Bytes Internal SRAM
  - Flash Write/Erase Cycles: 10,000
  - Data Retention: 20 Years at 85°C / 100 Years at 25°C
- Peripheral Features
  - QTouch<sup>®</sup> Library Support for Capacitive Touch Sensing (1 Channel)
  - One 16-bit Timer/Counter with Prescaler and Two PWM Channels
  - Programmable Watchdog Timer with Separate On-chip Oscillator
  - 4-channel, 8-bit Analog to Digital Converter (ATtiny5/10, only)
  - On-chip Analog Comparator
- Special Microcontroller Features
  - In-System Programmable (at 5V, only)
  - External and Internal Interrupt Sources
  - Low Power Idle, ADC Noise Reduction, and Power-down Modes
  - Enhanced Power-on Reset Circuit
  - Programmable Supply Voltage Level Monitor with Interrupt and Reset
  - Internal Calibrated Oscillator
- I/O and Packages
  - Four Programmable I/O Lines
  - 6-pin SOT and 8-pad UDFN
- Operating Voltage:
  - 1.8 5.5V
- Programming Voltage:
  - 5V
- Speed Grade
  - 0 4 MHz @ 1.8 5.5V
  - 0–8 MHz @ 2.7–5.5V
  - 0 12 MHz @ 4.5 5.5V
- Industrial and Extended Temperature Ranges
- Low Power Consumption
  - Active Mode:
    - 200µA at 1MHz and 1.8V
  - Idle Mode:
    - 25µA at 1MHz and 1.8V
  - Power-down Mode:
    - < 0.1µA at 1.8V



8-bit **AVR**<sup>®</sup> Microcontroller with 512/1024 Bytes In-System Programmable Flash

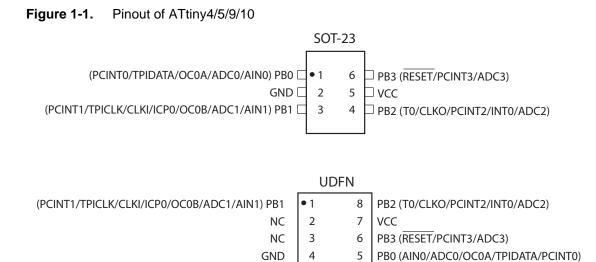
ATtiny4/5/9/10

# Summary





## 1. Pin Configurations



#### 1.1 Pin Description

1.1.1 VCC

Supply voltage.

1.1.2 GND

Ground.

#### 1.1.3 Port B (PB3..PB0)

This is a 4-bit, bi-directional I/O port with internal pull-up resistors, individually selectable for each bit. The output buffers have symmetrical drive characteristics, with both high sink and source capability. As inputs, the port pins that are externally pulled low will source current if pull-up resistors are activated. Port pins are tri-stated when a reset condition becomes active, even if the clock is not running.

The port also serves the functions of various special features of the ATtiny4/5/9/10, as listed on page 37.

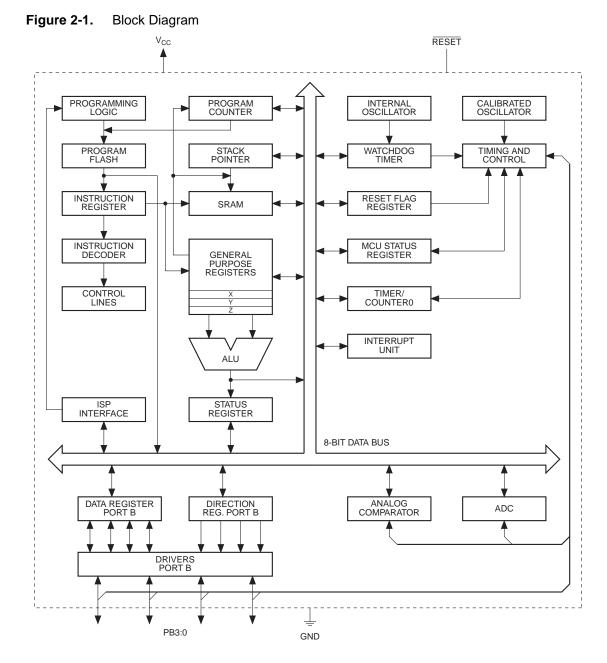
#### 1.1.4 **RESET**

Reset input. A low level on this pin for longer than the minimum pulse length will generate a reset, even if the clock is not running and provided the reset pin has not been disabled. The minimum pulse length is given in Table 16-4 on page 120. Shorter pulses are not guaranteed to generate a reset.

The reset pin can also be used as a (weak) I/O pin.

## 2. Overview

ATtiny4/5/9/10 are low-power CMOS 8-bit microcontrollers based on the compact AVR enhanced RISC architecture. By executing powerful instructions in a single clock cycle, the ATtiny4/5/9/10 achieve throughputs approaching 1 MIPS per MHz, allowing the system designer to optimize power consumption versus processing speed.



The AVR core combines a rich instruction set with 16 general purpose working registers and system registers. All registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is compact and code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.





The ATtiny4/5/9/10 provide the following features: 512/1024 byte of In-System Programmable Flash, 32 bytes of SRAM, four general purpose I/O lines, 16 general purpose working registers, a 16-bit timer/counter with two PWM channels, internal and external interrupts, a programmable watchdog timer with internal oscillator, an internal calibrated oscillator, and four software selectable power saving modes. ATtiny5/10 are also equipped with a four-channel, 8-bit Analog to Digital Converter (ADC).

Idle mode stops the CPU while allowing the SRAM, timer/counter, ADC (ATtiny5/10, only), analog comparator, and interrupt system to continue functioning. ADC Noise Reduction mode minimizes switching noise during ADC conversions by stopping the CPU and all I/O modules except the ADC. In Power-down mode registers keep their contents and all chip functions are disabled until the next interrupt or hardware reset. In Standby mode, the oscillator is running while the rest of the device is sleeping, allowing very fast start-up combined with low power consumption.

The device is manufactured using Atmel's high density non-volatile memory technology. The onchip, in-system programmable Flash allows program memory to be re-programmed in-system by a conventional, non-volatile memory programmer.

The ATtiny4/5/9/10 AVR are supported by a suite of program and system development tools, including macro assemblers and evaluation kits.

## 2.1 Comparison of ATtiny4, ATtiny5, ATtiny9 and ATtiny10

A comparison of the devices is shown in Table 2-1.

Device	Flash	ADC	Signature
ATtiny4	512 bytes	No	0x1E 0x8F 0x0A
ATtiny5	512 bytes	Yes	0x1E 0x8F 0x09
ATtiny9	1024 bytes	No	0x1E 0x90 0x08
ATtiny10	1024 bytes	Yes	0x1E 0x90 0x03

## 3. General Information

#### 3.1 Resources

A comprehensive set of drivers, application notes, data sheets and descriptions on development tools are available for download at http://www.atmel.com/avr.

#### 3.2 Code Examples

This documentation contains simple code examples that briefly show how to use various parts of the device. These code examples assume that the part specific header file is included before compilation. Be aware that not all C compiler vendors include bit definitions in the header files and interrupt handling in C is compiler dependent. Please confirm with the C compiler documentation for more details.

#### 3.3 Capacitive Touch Sensing

Atmel QTouch Library provides a simple to use solution for touch sensitive interfaces on Atmel AVR microcontrollers. The QTouch Library includes support for QTouch<sup>®</sup> and QMatrix<sup>®</sup> acquisition methods.

Touch sensing is easily added to any application by linking the QTouch Library and using the Application Programming Interface (API) of the library to define the touch channels and sensors. The application then calls the API to retrieve channel information and determine the state of the touch sensor.

The QTouch Library is free and can be downloaded from the Atmel website. For more information and details of implementation, refer to the QTouch Library User Guide – also available from the Atmel website.

#### 3.4 Data Retention

Reliability Qualification results show that the projected data retention failure rate is much less than 1 PPM over 20 years at 85°C or 100 years at 25°C.





# 4. Register Summary

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
0x3F	SREG	I	Т	Н	S	V	N	Z	С	Page 12
0x3E	SPH				Stack Point	er High Byte				Page 12
0x3D	SPL		Stack Pointer Low Byte					Page 12		
0x3C	CCP				CPU Change	Protection Byte				Page 12
0x3B	RSTFLR	-	-	-	-	WDRF	-	EXTRF	PORF	Page 35
0x3A	SMCR	-	-	-	-	SM2	SM1	SM0	SE	Page 25
0x39	OSCCAL		1		Oscillator Ca	libration Byte				Page 21
0x38	Reserved	-	-	-	-	-	-	-	-	•
0x37	CLKMSR	-	-	-	-	-	-	CLKMS1	CLKMS0	Page 21
0x36	CLKPSR	-	-	-	-	CLKPS3	CLKPS2	CLKPS1	CLKPS0	Page 22
0x35	PRR	_	_	_	_	_	-	PRADC	PRTIM0	Page 26
0x34	VLMCSR	VLMF	VLMIE	_	_	_	VLM2	VLM1	VLM0	Page 34
0x33	NVMCMD	_	_				omman			Page 116
0x32	NVMCSR	NVMBSY	_	_	-	-	_	_	_	Page 116
0x31	WDTCSR	WDIF	WDIE	WDP3	_	WDE	WDP2	WDP1	WDP0	Page 32
0x30	Reserved	-	-	-	_	-	-	-	-	1 490 02
0x2F	GTCCR	TSM	_	_	-	_	_	_	PSR	Page 80
0x2F	TCCR0A	COM0A1	COM0A0	COM0B1	COM0B0	_		WGM01	WGM00	Page 74
0x2L 0x2D	TCCR0B	ICNC0	ICES0	-	WGM03	WGM02	CS02	CS01	CS00	Page 74
							-	-	+ +	
0x2C	TCCR0C	FOC0A	FOC0B	-	-	-			-	Page 77
0x2B	TIMSK0	-	-	ICIE0	-	-	OCIE0B	OCIE0A	TOIE0	Page 79
0x2A	TIFR0	-	-	ICF0	-	_	OCF0B	OCF0A	TOV0	Page 80
0x29	TCNT0H	-			Counter0 - Cou	<b>,</b>				Page 78
0x28	TCNT0L				Counter0 – Cou	*				Page 78
0x27	OCR0AH				ounter0 – Comp	-				Page 78
0x26	OCR0AL				ounter0 – Comp	÷				Page 78
0x25	OCR0BH			Timer/C	ounter0 – Comp	are Register B F	ligh Byte			Page 78
0x24	OCR0BL			Timer/C	ounter0 – Comp	are Register B L	ow Byte			Page 78
0x23	ICR0H			Timer/Co	ounter0 - Input C	apture Register	High Byte			Page 79
0x22	ICR0L			Timer/Co	ounter0 - Input C	apture Register	Low Byte			Page 79
0x21	Reserved	-	-	-	-	-	-	-	-	
0x20	Reserved	-	-	-	-	-	-	-	-	
0x1F	ACSR	ACD	-	ACO	ACI	ACIE	ACIC	ACIS1	ACIS0	Page 82
0x1E	Reserved	_	_	-	_	_	_	_	_	
0x1D	ADCSRA	ADEN	ADSC	ADATE	ADIF	ADIE	ADPS2	ADPS1	ADPS0	Page 94
0x1C	ADCSRB	-	-	-	-	-	ADTS2	ADTS1	ADTS0	Page 95
0x1B	ADMUX	-	-	-	-	-	-	MUX1	MUX0	Page 94
0x1A	Reserved	-	-	-	-	-	-	-	-	•
0x19	ADCL				ADC Conve	rsion Result			1	Page 96
0x18	Reserved	_	_	_	_	_	_	_	_	
0x17	DIDR0	_	_	_	_	ADC3D	ADC2D	ADC1D	ADC0D	Page 83, Page 96
0x16	Reserved	_	_	_	_	-	-	-	-	1 ago 66, 1 ago 66
0x15	EICRA	_	_	_			_	ISC01	ISC00	Page 38
0x13	EIFR	_		_				-	INTF0	Page 39
0x14 0x13	EIMSK	_	_	_	_	_	_		INTO INTO	× ·
								_		Page 39
0x12	PCICR	-	_	-	-	-	_	-	PCIE0	Page 40
0x11	PCIFR	-	-	-	-				PCIF0	Page 40
0x10	PCMSK	-	-	-	-	PCINT3	PCINT2	PCINT1	PCINT0	Page 40
0x0F	Reserved	-	-	-	-	-	-	-	-	
0x0E	Reserved	-	-	-	-	-	-	-	-	
0x0D	Reserved	-	-	-	-	-	-	-	-	
0x0C	PORTCR	-	-	-	-	-	-	BBMB	-	Page 51
0x0B	Reserved	-	-	-	-	-	-	-	-	
0x0A	Reserved	-	-	-	-	-	-	-	-	
0x09	Reserved	-	-	-	-	-	-	-	-	
0x08	Reserved	-	-	-	-	-	-	-	-	
0x07	Reserved	-	-	-	-	-	-	-	-	
0x06	Reserved	-	-	-	-	-	-	-	-	
0x05	Reserved	-	-	-	-	-	-	-	-	
0x04	Reserved	-	-	-	-	-	-	-	-	
	PUEB	-	_	_	_	PUEB3	PUEB2	PUEB1	PUEB0	Page 51
0x03									PORTB0	-
0x03 0x02	PORTR	-	_	-	-	PORTRA	PORTR2	PORTR1		Page 57
0x03 0x02 0x01	PORTB DDRB		-		-	PORTB3 DDRB3	PORTB2 DDRB2	PORTB1 DDRB1	DDRB0	Page 52 Page 52

- Note: 1. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.
  - 2. I/O Registers within the address range 0x00 0x1F are directly bit-accessible using the SBI and CBI instructions. In these registers, the value of single bits can be checked by using the SBIS and SBIC instructions.
  - Some of the Status Flags are cleared by writing a logical one to them. Note that, unlike most other AVRs, the CBI and SBI instructions will only operation the specified bit, and can therefore be used on registers containing such Status Flags. The CBI and SBI instructions work with registers 0x00 to 0x1F only.
  - 4. The ADC is available in ATtiny5/10, only.





## 5. Instruction Set Summary

Mnemonics	Operands	Description	Operation	Flags	#Clocks
ARITHMETIC AND L	LOGIC INSTRUCTIONS	8			
ADD	Rd, Rr	Add without Carry	$Rd \leftarrow Rd + Rr$	Z,C,N,V,S,H	1
ADC	Rd, Rr	Add with Carry	$Rd \leftarrow Rd + Rr + C$	Z,C,N,V,S,H	1
SUB	Rd, Rr	Subtract without Carry	Rd ← Rd - Rr	Z,C,N,V,S,H	1
SUBI	Rd, K	Subtract Immediate	$Rd \leftarrow Rd - K$	Z,C,N,V,S,H	1
SBC	Rd, Rr	Subtract with Carry	$Rd \leftarrow Rd - Rr - C$	Z,C,N,V,S,H	1
SBCI	Rd, K	Subtract Immediate with Carry	$Rd \leftarrow Rd - K - C$	Z,C,N,V,S,H	1
AND	Rd, Rr	Logical AND	$Rd \leftarrow Rd \bullet Rr$	Z,N,V,S	1
ANDI	Rd, K	Logical AND with Immediate	$Rd \leftarrow Rd \bullet K$	Z,N,V,S	1
OR	Rd, Rr	Logical OR	$Rd \leftarrow Rd v Rr$	Z,N,V,S	1
ORI	Rd, K	Logical OR with Immediate	$Rd \leftarrow Rd \vee K$	Z,N,V,S	1
EOR	Rd, Rr	Exclusive OR	$Rd \leftarrow Rd \oplus Rr$	Z,N,V,S	1
COM	Rd	One's Complement	Rd ← \$FF – Rd	Z,C,N,V,S	1
NEG	Rd	Two's Complement	Rd ← \$00 – Rd	Z,C,N,V,S,H	1
SBR	Rd,K	Set Bit(s) in Register	$Rd \leftarrow Rd \vee K$	Z,N,V,S	1
CBR	Rd,K	Clear Bit(s) in Register	$Rd \leftarrow Rd \bullet (\$FFh - K)$	Z,N,V,S	1
INC	Rd	Increment	$Rd \leftarrow Rd + 1$	Z,N,V,S	1
DEC	Rd	Decrement	$Rd \leftarrow Rd - 1$	Z,N,V,S	1
TST	Rd	Test for Zero or Minus	$Rd \leftarrow Rd \bullet Rd$	Z,N,V,S	1
CLR	Rd	Clear Register	$Rd \leftarrow Rd \oplus Rd$	Z,N,V,S	1
SER	Rd	Set Register	Rd ← \$FF	None	1
BRANCH INSTRUC	TIONS				
RJMP	k	Relative Jump	$PC \leftarrow PC + k + 1$	None	2
IJMP		Indirect Jump to (Z)	$PC(15:0) \leftarrow Z, PC(21:16) \leftarrow 0$	None	2
RCALL	k	Relative Subroutine Call	$PC \leftarrow PC + k + 1$	None	3/4
ICALL		Indirect Call to (Z)	$PC(15:0) \leftarrow Z, PC(21:16) \leftarrow 0$	None	3/4
RET		Subroutine Return	PC ← STACK	None	4/5
RETI		Interrupt Return	$PC \leftarrow STACK$	1	4/5
CPSE	Rd,Rr	Compare, Skip if Equal	if $(Rd = Rr) PC \leftarrow PC + 2 \text{ or } 3$	None	1/2/3
CP	Rd,Rr	Compare	Rd – Rr	Z, C,N,V,S,H	1
CPC	Rd,Rr	Compare with Carry	Rd – Rr – C	Z, C,N,V,S,H	1
CPI	Rd,K	Compare with Immediate	Rd – K	Z, C,N,V,S,H	1
SBRC	Rr, b	Skip if Bit in Register Cleared	if (Rr(b)=0) PC $\leftarrow$ PC + 2 or 3	None	1/2/3
SBRS	Rr, b	Skip if Bit in Register is Set	if $(Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$	None	1/2/3
SBIC	A, b	Skip if Bit in I/O Register Cleared	if $(I/O(A,b)=0) PC \leftarrow PC + 2 \text{ or } 3$	None	1/2/3
SBIS	A, b	Skip if Bit in I/O Register is Set	if $(I/O(A,b)=1) PC \leftarrow PC + 2 \text{ or } 3$	None	1/2/3
BRBS	s, k	Branch if Status Flag Set	if $(SREG(s) = 1)$ then $PC \leftarrow PC+k + 1$	None	1/2
BRBC	s, k	Branch if Status Flag Cleared	if $(SREG(s) = 0)$ then $PC \leftarrow PC+k + 1$	None	1/2
BREQ	k	Branch if Equal	if (Z = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRNE	k	Branch if Not Equal	if (Z = 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRCS	k	Branch if Carry Set	if (C = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRCC	k	Branch if Carry Cleared	if (C = 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRSH	k	Branch if Same or Higher	if (C = 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRLO	k	Branch if Lower	if (C = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRMI	k	Branch if Minus	if (N = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRPL	k	Branch if Plus	if (N = 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRGE	k	Branch if Greater or Equal, Signed	if $(N \oplus V = 0)$ then PC $\leftarrow$ PC + k + 1	None	1/2
BRLT	k	Branch if Less Than Zero, Signed	if (N $\oplus$ V= 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRHS	k	Branch if Half Carry Flag Set	if (H = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRHC	k	Branch if Half Carry Flag Cleared	if (H = 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRTS	k	Branch if T Flag Set	if (T = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRTC	k	Branch if T Flag Cleared	if (T = 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRVS	k	Branch if Overflow Flag is Set	if (V = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRVC	k	Branch if Overflow Flag is Cleared	if $(V = 0)$ then PC $\leftarrow$ PC + k + 1	None	1/2
BRIE	k	Branch if Interrupt Enabled	if (I = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRID	k	Branch if Interrupt Disabled	if $(1 = 0)$ then PC $\leftarrow$ PC + k + 1	None	1/2
BIT AND BIT-TEST					
LSL	Rd	Logical Shift Left	$Rd(n+1) \leftarrow Rd(n), Rd(0) \leftarrow 0$	Z,C,N,V,H	1
LSR	Rd	Logical Shift Right	$Rd(n) \leftarrow Rd(n+1), Rd(7) \leftarrow 0$	Z,C,N,V	1
	Rd	Rotate Left Through Carry	$Rd(0) \leftarrow C, Rd(n+1) \leftarrow Rd(n), C \leftarrow Rd(7)$	Z,C,N,V,H	1
ROL		* *		Z,C,N,V	1
ROL	Rd	Rotate Right Through Carry			
ROR	Rd Rd	Rotate Right Through Carry Arithmetic Shift Right	Rd(7)←C,Rd(n)← Rd(n+1),C←Rd(0) Rd(n) ← Rd(n+1), n=06		
	Rd Rd Rd	Rotate Right Through Carry Arithmetic Shift Right Swap Nibbles	$\frac{Rd(7)\leftarrow C, Rd(1)\leftarrow Rd(1+1), C\leftarrow Rd(0)}{Rd(n)\leftarrow Rd(n+1), n=06}$ Rd(30)←Rd(74), Rd(74)←Rd(30)	Z,C,N,V Z,C,N,V None	1

# ATtiny4/5/9/10

Mnemonics	Operands	Description	Operation	Flags	#Clocks
BCLR	s	Flag Clear	$SREG(s) \leftarrow 0$	SREG(s)	1
SBI	A, b	Set Bit in I/O Register	$I/O(A, b) \leftarrow 1$	None	1
CBI	A, b	Clear Bit in I/O Register	$I/O(A, b) \leftarrow 0$	None	1
BST	Rr, b	Bit Store from Register to T	$T \leftarrow Rr(b)$	Т	1
BLD	Rd, b	Bit load from T to Register	$Rd(b) \leftarrow T$	None	1
SEC		Set Carry	$C \leftarrow 1$	С	1
CLC		Clear Carry	C ← 0	C	1
SEN		Set Negative Flag	N ← 1	N	1
CLN		Clear Negative Flag	N ← 0	N	1
SEZ		Set Zero Flag	Z ← 1	Z	1
CLZ		Clear Zero Flag	Z ← 0	Z	1
SEI		Global Interrupt Enable	I ← 1	1	1
CLI		Global Interrupt Disable	l ← 0	1	1
SES		Set Signed Test Flag	S ← 1	S	1
CLS		Clear Signed Test Flag	S ← 0	S	1
SEV		Set Two's Complement Overflow.	V ← 1	V	1
CLV		Clear Two's Complement Overflow	$V \leftarrow 0$	V	1
SET		Set T in SREG	T ← 1	т	1
CLT		Clear T in SREG	T ← 0	т	1
SEH		Set Half Carry Flag in SREG	H ← 1	н	1
CLH		Clear Half Carry Flag in SREG	H ← 0	н	1
DATA TRANSFER I	NSTRUCTIONS			·	
MOV	Rd, Rr	Copy Register	Rd ← Rr	None	1
LDI	Rd, K	Load Immediate	$Rd \leftarrow K$	None	1
LD	Rd, X	Load Indirect	$Rd \leftarrow (X)$	None	1/2
LD	Rd, X+	Load Indirect and Post-Increment	$Rd \leftarrow (X), X \leftarrow X + 1$	None	2
LD	Rd, - X	Load Indirect and Pre-Decrement	$X \leftarrow X - 1$ , Rd $\leftarrow (X)$	None	2/3
LD	Rd, Y	Load Indirect	$Rd \leftarrow (Y)$	None	1/2
LD	Rd, Y+	Load Indirect and Post-Increment	$Rd \leftarrow (Y), Y \leftarrow Y + 1$	None	2
LD	Rd, - Y	Load Indirect and Pre-Decrement	$Y \leftarrow Y - 1$ , Rd $\leftarrow (Y)$	None	2/3
LD	Rd, Z	Load Indirect	$Rd \leftarrow (Z)$	None	1/2
LD	Rd, Z+	Load Indirect and Post-Increment	$Rd \leftarrow (Z), Z \leftarrow Z+1$	None	2
LD	Rd, -Z	Load Indirect and Pre-Decrement	$Z \leftarrow Z - 1, Rd \leftarrow (Z)$	None	2/3
LDS	Rd, k	Store Direct from SRAM	$Rd \leftarrow (k)$	None	1
ST	X, Rr	Store Indirect	$(X) \leftarrow Rr$	None	1
ST	X+, Rr	Store Indirect and Post-Increment	$(X) \leftarrow Rr, X \leftarrow X + 1$	None	1
ST	- X, Rr	Store Indirect and Pre-Decrement	$X \leftarrow X - 1, (X) \leftarrow Rr$	None	2
ST	Y, Rr	Store Indirect	(Y) ← Rr	None	1
ST	Y+, Rr	Store Indirect and Post-Increment	$(Y) \leftarrow Rr, Y \leftarrow Y + 1$	None	1
ST	- Y, Rr	Store Indirect and Pre-Decrement	$Y \leftarrow Y - 1, (Y) \leftarrow Rr$	None	2
ST	Z, Rr	Store Indirect	(Z) ← Rr	None	1
ST	Z+, Rr	Store Indirect and Post-Increment.	$(Z) \leftarrow Rr, Z \leftarrow Z + 1$	None	1
ST	-Z, Rr	Store Indirect and Pre-Decrement	$Z \leftarrow Z - 1$ , (Z) $\leftarrow Rr$	None	2
STS	k, Rr	Store Direct to SRAM	(k) ← Rr	None	1
IN	Rd, A	In from I/O Location	$Rd \leftarrow I/O(A)$	None	1
OUT	A, Rr	Out to I/O Location	I/O (A) ← Rr	None	1
PUSH	Rr	Push Register on Stack	STACK ← Rr	None	2
POP	Rd	Pop Register from Stack	$Rd \leftarrow STACK$	None	2
MCU CONTROL INS	STRUCTIONS				
BREAK		Break	(see specific descr. for Break)	None	1
NOP		No Operation		None	1
SLEEP		Sleep	(see specific descr. for Sleep)	None	1
WDR	1	Watchdog Reset	(see specific descr. for WDR)	None	1





## 6. Ordering Information

## 6.1 ATtiny4

Supply Voltage	Speed <sup>(1)</sup>	Temperature	Package <sup>(2)</sup>	Ordering Code <sup>(3)</sup>
		Industrial (-40°C to 85°C) <sup>(4)</sup>	6ST1	ATtiny4-TSHR <sup>(5)</sup>
1.8 – 5.5V	12 MHz		8MA4	ATtiny4-MAHR <sup>(6)</sup>
1.8 – 5.5V	10 MHz	Extended (-40°C to 125°C) <sup>(7)</sup>	6ST1	ATtiny4-TS8R <sup>(5)</sup>

Notes: 1. For speed vs. supply voltage, see section 16.3 "Speed" on page 118.

2. All packages are Pb-free, halide-free and fully green and they comply with the European directive for Restriction of Hazardous Substances (RoHS). NiPdAu finish.

3. Tape and reel.

- 4. Can also be supplied in wafer form. Contact your local Atmel sales office for ordering information and minimum quantities.
- 5. Top/bottomside markings:
  - Topside: T4x (x stands for "die revision")
  - Bottomside: zHzzz [H stands for (-40°C to 85°C)], z8zzz [8 stands for (-40°C to 125°C)]

6. Topside marking:

- 1st Line: T4
- 2nd Line: xx
- 3rd Line: xxx
- 7. For typical and Electrical characteristics for this device please consult Appendix A, ATtiny4/5/9/10 Specification at 125°C.

Package Type					
6ST1	6-lead, 2.90 x 1.60 mm Plastic Small Outline Package (SOT23)				
8MA4 8-pad, 2 x 2 x 0.6 mm Plastic Ultra Thin Dual Flat No Lead (UDFN)					

## 6.2 ATtiny5

Supply Voltage	Speed <sup>(1)</sup>	Temperature	Package <sup>(2)</sup>	Ordering Code <sup>(3)</sup>
12 MHz 1.8 – 5.5V 10 MHz			6ST1	ATtiny5-TSHR <sup>(5)</sup>
	12 MHZ		8MA4	ATtiny5-MAHR <sup>(6)</sup>
	10 MHz	Extended (-40°C to 125°C) <sup>(7)</sup>	6ST1	ATtiny5-TS8R <sup>(5)</sup>

Notes: 1. For speed vs. supply voltage, see section 16.3 "Speed" on page 118.

2. All packages are Pb-free, halide-free and fully green and they comply with the European directive for Restriction of Hazardous Substances (RoHS). NiPdAu finish.

3. Tape and reel.

4. Can also be supplied in wafer form. Contact your local Atmel sales office for ordering information and minimum quantities.

5. Top/bottomside markings:

- Topside: T5x (x stands for "die revision")
- Bottomside: zHzzz [H stands for (-40°C to 85°C)], z8zzz [8 stands for (-40°C to 125°C)]

6. Topside marking:

- 1st Line: T5
- 2nd Line: xx
- 3rd Line: xxx

7. For typical and Electrical characteristics for this device please consult Appendix A, ATtiny4/5/9/10 Specification at 125°C.

Package Type				
6ST1	6-lead, 2.90 x 1.60 mm Plastic Small Outline Package (SOT23)			
8MA4 8-pad, 2 x 2 x 0.6 mm Plastic Ultra Thin Dual Flat No Lead (UDFN)				





#### 6.3 ATtiny9

Supply Voltage	Speed <sup>(1)</sup>	Temperature	Package <sup>(2)</sup>	Ordering Code <sup>(3)</sup>
1.8 – 5.5V			6ST1	ATtiny9-TSHR <sup>(5)</sup>
	12 MHz		ATtiny9-MAHR <sup>(6)</sup>	
	10 MHz	Extended (-40°C to 125°C) <sup>(7)</sup>	6ST1	ATtiny9-TS8R <sup>(5)</sup>

Notes: 1. For speed vs. supply voltage, see section 16.3 "Speed" on page 118.

2. All packages are Pb-free, halide-free and fully green and they comply with the European directive for Restriction of Hazardous Substances (RoHS). NiPdAu finish.

3. Tape and reel.

4. Can also be supplied in wafer form. Contact your local Atmel sales office for ordering information and minimum quantities.

5. Top/bottomside markings:

- Topside: T9x (x stands for "die revision")
- Bottomside: zHzzz [H stands for (-40°C to 85°C)], z8zzz [8 stands for (-40°C to 125°C)]

6. Topside marking:

- 1st Line: T9
- 2nd Line: xx
- 3rd Line: xxx

7. For typical and Electrical characteristics for this device please consult Appendix A, ATtiny4/5/9/10 Specification at 125°C.

Package Type					
6ST1	6-lead, 2.90 x 1.60 mm Plastic Small Outline Package (SOT23)				
8MA4 8-pad, 2 x 2 x 0.6 mm Plastic Ultra Thin Dual Flat No Lead (UDFN)					

## 6.4 ATtiny10

Supply Voltage	Speed <sup>(1)</sup>	Temperature	Package <sup>(2)</sup>	Ordering Code <sup>(3)</sup>
12 MHz 1.8 – 5.5V 10 MHz		Industrial (-40°C to 85°C) <sup>(4)</sup>	6ST1	ATtiny10-TSHR <sup>(5)</sup>
	12 MHZ		8MA4	ATtiny10-MAHR <sup>(6)</sup>
	10 MHz	Extended (-40°C to 125°C) <sup>(7)</sup>	6ST1	ATtiny10-TS8R <sup>(5)</sup>

Notes: 1. For speed vs. supply voltage, see section 16.3 "Speed" on page 118.

2. All packages are Pb-free, halide-free and fully green and they comply with the European directive for Restriction of Hazardous Substances (RoHS). NiPdAu finish.

3. Tape and reel.

4. Can also be supplied in wafer form. Contact your local Atmel sales office for ordering information and minimum quantities.

5. Top/bottomside markings:

- Topside: T10x (x stands for "die revision")
- Bottomside: zHzzz [H stands for (-40°C to 85°C)], z8zzz [8 stands for (-40°C to 125°C)]

6. Topside marking:

- 1st Line: T10
- 2nd Line: xx
- 3rd Line: xxx

7. For typical and Electrical characteristics for this device please consult Appendix A, ATtiny4/5/9/10 Specification at 125°C.

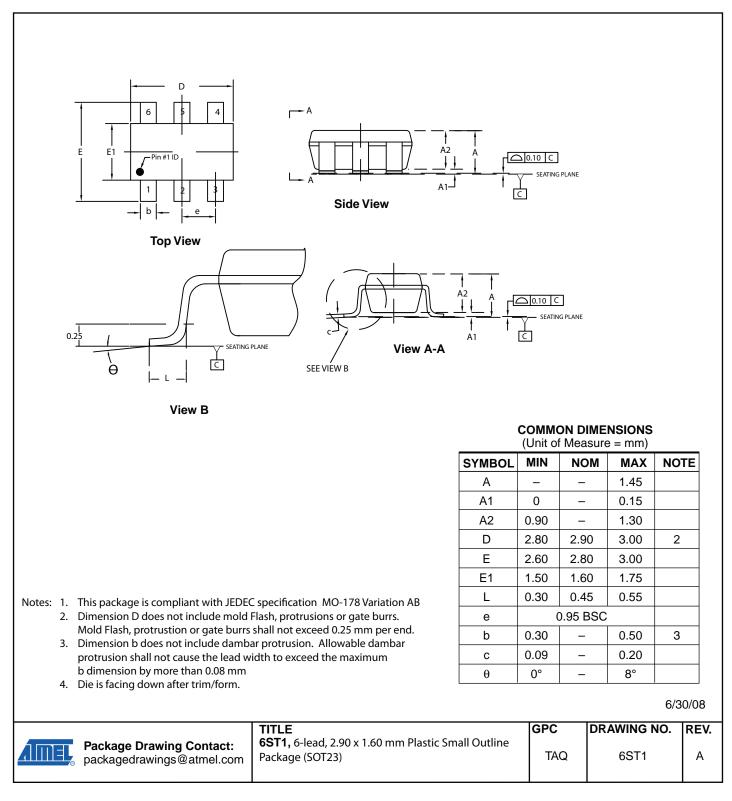
Package Type		
6ST1	6-lead, 2.90 x 1.60 mm Plastic Small Outline Package (SOT23)	
8MA4 8-pad, 2 x 2 x 0.6 mm Plastic Ultra Thin Dual Flat No Lead (UDFN)		





## 7. Packaging Information

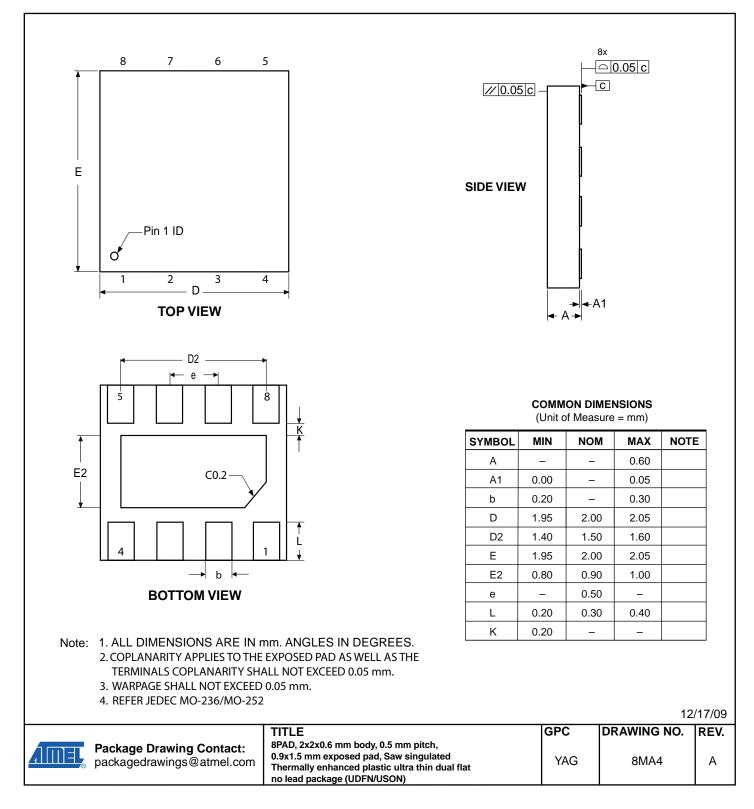
## 7.1 6ST1



<sup>14</sup> ATtiny4/5/9/10

# ATtiny4/5/9/10

#### 7.2 8MA4







## 8. Errata

The revision letters in this section refer to the revision of the corresponding ATtiny4/5/9/10 device.

### 8.1 ATtiny4

#### 8.1.1 Rev. E

Programming Lock Bits

#### 1. Programming Lock Bits

Programming Lock Bits to a lock mode equal or lower than the current causes one word of Flash to be corrupted. The location of the corruption is random.

#### Problem Fix / Workaround

When programming Lock Bits, make sure lock mode is not set to present, or lower levels.

#### 8.1.2 Rev. D

• ESD HBM (ESD STM 5.1) level ±1000V

• Programming Lock Bits

#### 1. ESD HBM (ESD STM 5.1) level ±1000V

The device meets ESD HBM (ESD STM 5.1) level ±1000V.

#### Problem Fix / Workaround

Always use proper ESD protection measures (Class 1C) when handling integrated circuits before and during assembly.

#### 2. Programming Lock Bits

Programming Lock Bits to a lock mode equal or lower than the current causes one word of Flash to be corrupted. The location of the corruption is random.

#### Problem Fix / Workaround

When programming Lock Bits, make sure lock mode is not set to present, or lower levels.

#### 8.1.3 Rev. A – C

Not sampled.

#### 8.2 ATtiny5

- 8.2.1 Rev. E
- Programming Lock Bits

#### 1. Programming Lock Bits

Programming Lock Bits to a lock mode equal or lower than the current causes one word of Flash to be corrupted. The location of the corruption is random.

#### **Problem Fix / Workaround**

When programming Lock Bits, make sure lock mode is not set to present, or lower levels.

8.2.2 Rev. D		• ESD HBM (ESD STM 5.1) level ±1000V
		Programming Lock Bits
		1. ESD HBM (ESD STM 5.1) level ±1000V The device meets ESD HBM (ESD STM 5.1) level ±1000V.
		<b>Problem Fix / Workaround</b> Always use proper ESD protection measures (Class 1C) when handling integrated circuits before and during assembly.
		2. Programming Lock Bits Programming Lock Bits to a lock mode equal or lower than the current causes one word of Flash to be corrupted. The location of the corruption is random.
		<b>Problem Fix / Workaround</b> When programming Lock Bits, make sure lock mode is not set to present, or lower levels.
8.2.3	Rev. A – C	Not sampled.
8.3	ATtiny9	
8.3.1 Rev. E • Programming Lock Bits		Programming Lock Bits
		<ol> <li>Programming Lock Bits</li> <li>Programming Lock Bits to a lock mode equal or lower than the current causes one word of Flash to be corrupted. The location of the corruption is random.</li> </ol>
		<b>Problem Fix / Workaround</b> When programming Lock Bits, make sure lock mode is not set to present, or lower levels.
8.3.2	Rev. D	<ul> <li>ESD HBM (ESD STM 5.1) level ±1000V</li> <li>Programming Lock Bits</li> </ul>
		1. ESD HBM (ESD STM 5.1) level ±1000V The device meets ESD HBM (ESD STM 5.1) level ±1000V.
		<b>Problem Fix / Workaround</b> Always use proper ESD protection measures (Class 1C) when handling integrated circuits before and during assembly.
		2. Programming Lock Bits Programming Lock Bits to a lock mode equal or lower than the current causes one word of Flash to be corrupted. The location of the corruption is random.
		<b>Problem Fix / Workaround</b> When programming Lock Bits, make sure lock mode is not set to present, or lower levels.





		Not sampled.
8.4	ATtiny10	
8.4.1	Rev. E	Programming Lock Bits

Rev A - C

#### 1. Programming Lock Bits

Programming Lock Bits to a lock mode equal or lower than the current causes one word of Flash to be corrupted. The location of the corruption is random.

#### Problem Fix / Workaround

When programming Lock Bits, make sure lock mode is not set to present, or lower levels.

#### 8.4.2 Rev. C – D

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#### • ESD HBM (ESD STM 5.1) level ±1000V

• Programming Lock Bits

#### 1. ESD HBM (ESD STM 5.1) level ±1000V

The device meets ESD HBM (ESD STM 5.1) level ±1000V.

#### **Problem Fix / Workaround**

Always use proper ESD protection measures (Class 1C) when handling integrated circuits before and during assembly.

#### 2. Programming Lock Bits

Programming Lock Bits to a lock mode equal or lower than the current causes one word of Flash to be corrupted. The location of the corruption is random.

#### Problem Fix / Workaround

When programming Lock Bits, make sure lock mode is not set to present, or lower levels.

#### 8.4.3 Rev. A – B

Not sampled.

## 9. Datasheet Revision History

#### 9.1 Rev. 8127E – 11/11

- 1. Updated:
  - Device status from Preliminary to Final
  - Ordering information on page 154, page 155, page 156, and page 157

#### 9.2 Rev. 8127D - 02/10

- 1. Added UDFN package in "Features" on page 1, "Pin Configurations" on page 2, "Ordering Information" on page 154, and in "Packaging Information" on page 158
- 2. Updated Figure 8-2 and Figure 8-3 in Section 8.2.1 "Power-on Reset" on page 28
- 3. Updated Section 8.2.3 "External Reset" on page 29
- 4. Updated Figures 17-36 and 17-51 in "Typical Characteristics"
- 5. Updated notes in Section 20. "Ordering Information" on pages 154-157
- 6. Added device Rev. E in Section 22. "Errata" on page 160

#### 9.3 Rev. 8127C - 10/09

- 1. Updated values and notes:
  - Table 16-1 in Section 16.2 "DC Characteristics" on page 117
  - Table 16-3 in Section 16.4 "Clock Characteristics" on page 119
  - Table 16-6 in Section 16.5.2 "VCC Level Monitor" on page 120
  - Table 16-9 in Section 16.8 "Serial Programming Characteristics" on page 122
- 2. Updated Figure 16-1 in Section 16.3 "Speed" on page 118
- 3. Added Typical Characteristics Figure 17-36 in Section 17.8 "Analog Comparator Offset" on page 141. Also, updated some other plots in Typical Characteristics.
- 4. Added topside and bottomside marking notes in Section 20. "Ordering Information" on page 154, up to page 157
- 5. Added ESD errata, see Section 22. "Errata" on page 160
- 6. Added Lock bits re-programming errata, see Section 22. "Errata" on page 160

#### 9.4 Rev. 8127B – 08/09

- 1. Updated document template
- 2. Expanded document to also cover devices ATtiny4, ATtiny5 and ATtiny9
- 3. Added section:
  - "Comparison of ATtiny4, ATtiny5, ATtiny9 and ATtiny10" on page 4
- 4. Updated sections:
  - "ADC Clock clkADC" on page 18
  - "Starting from Idle / ADC Noise Reduction / Standby Mode" on page 20
  - "ADC Noise Reduction Mode" on page 24
  - "Analog to Digital Converter" on page 25
  - "SMCR Sleep Mode Control Register" on page 25
  - "PRR Power Reduction Register" on page 26
  - "Alternate Functions of Port B" on page 49





- "Overview" on page 84
- "Physical Layer of Tiny Programming Interface" on page 97
- "Overview" on page 108
- "ADC Characteristics (ATtiny5/10, only)" on page 121
- "Supply Current of I/O Modules" on page 123
- "Register Summary" on page 150
- "Ordering Information" on page 154
- 5. Added figure:
  - "Using an External Programmer for In-System Programming via TPI" on page 98
- 6. Updated figure:
  - "Data Memory Map (Byte Addressing)" on page 15
- 7. Added table:
  - "Number of Words and Pages in the Flash (ATtiny4/5)" on page 110
- 8. Updated tables:
  - "Active Clock Domains and Wake-up Sources in Different Sleep Modes" on page 23
  - "Reset and Interrupt Vectors" on page 36
  - "Number of Words and Pages in the Flash (ATtiny9/10)" on page 110
  - "Signature codes" on page 111

#### 9.5 Rev. 8127A – 04/09

1. Initial revision





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