# TruSurround\*

#### TruSurround™ 3D AUDIO PROCESSOR

#### **■** GENERAL DESCRIPTION

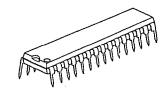
The NJM2180 is a TruSurround  $^{\text{TM}}$  \*\*1) 3D audio processor. It regenerates full surround sound field from two speakers by the TruSurround Virtualizer when either 5.1 channels by Dolby Digital\*\*2) or 4 channels by Dolby Pro Logic\*\*2) signal is input.

The NJM2180 also performs the SRS 3D-STEREO. In this mode, NJM2180 regenerates a 3D sound field from normal L/R input.

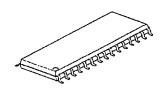
In addition, the NJM2180 includes 2-type BYPASS mode THROUGH and MIX DOWN. In THRUOGH mode, the NJM2180 output 5.1 channels (max.) without any processing and in MIX DOWN mode, the NJM2180 output normal 2 channels stereo signal from 4 or 5.1 channels input

The NJM2180 is suitable for TV, mini component, CD radi cassette, multimedia speaker systems and others.

#### **■ PACKAGE OUTLINE**



NJM2180L



NJM2180M

For use in Virtual Dolby Surround (VDS) and/or Virtual Dolby Digital (VDD) products, please contact Dolby Laboratories for licensing information.

#### **■** FEATURES

Operating Voltage

(4.7 to 13V)

Maximum Input Voltage

(2. 1Vrms typ. at TRU 4 mode,  $V^+ \ge 11V$ )

●Low Output Noise

 $(35 \mu \text{ Vrms typ. at TRU}_4 \text{ mode})$ 

● SRS 3D-STEREO FUNCTION

●BYPASS FUNCTION

(THROUGH/MIX DOWN)

Bipolar Technology

●Package Outline

SDIP30, SDMP30

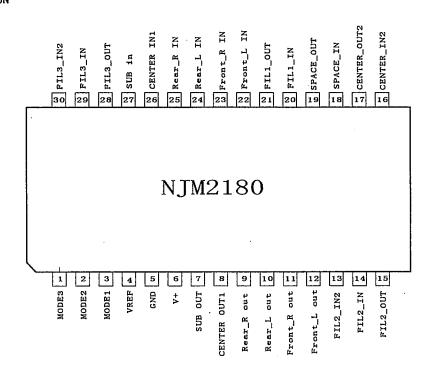
\*1) The TruSurround technology rights incorporated in the NJM2180 is owned by SRS Labs, a US Corporation and licensed to New Japan Radio Co., Ltd. The TruSurround technology is protected under United States Patent No. 4,748,669 with numerous additional pending domestic and foreign patents. TruSurround is a trademark of SRS Labs, Inc. SRS and the SRS symbol are registered trademarks of SRS Labs, Inc. in the United States and selected foreign countries. Neither the purchase of the NJM2180, nor the corresponding sale of audio enhancement equipment conveys the right to sell commercialized recordings made with the TruSurround technology. SRS Labs requires that all users of the NJM2180 must enter into a license agreement directly with SRS Labs and comply with all rules and regulations as outlined in the TruSurround Trademark Usage Manual of SRS Labs, Inc.

For further information, please contact:

·SRS Labs, Inc.

2909 Daimler Street. Santa Ana, CA 92705 USA Tel:714-442-1070 Fax:714-852-1099 http://www.srslabs.com

\*2) Dolby and the double-D symbol are trademarks of Dolby Laboratories Licensing Corporation. Licensing and application information may be obtained from Dolby Lab.



No.	SYMBOL	FUNCTION	No.	SYMBOL	FUNCTION
1	MODE3	Mode Switch	16	CENTER_IN2	CENTER gain adjustment
2	MODE2	Mode Switch	17	CENTER_OUT2	CENTER gain adjustment
3	MODE1	Mode Switch	18	SPACE_IN	SPACE gain adjustment
4	VREF	V <sup>+</sup> /2	19	SPACE_OUT	SPACE gain adjustment
5	GND	Ground	20	FIL1_IN	Perspective Network_1 input
6	V +	Supply Voltage 4.5 to 13V	21	FIL1_OUT	Perspective Network_1 output
7	SUB OUT	SUB output	22	Front_L in	Front Lch input
8	CENTER OUT1	CENTER output	23	Front_R in	Front Rch input
9	Rear_R OUT	Rear Rch output	24	Rear_L in	Rear Lch input
10	Rear_L OUT	Rear Lch output	25	Rear_R in	Rear Rch input
11	Front_R OUT	Front Rch output	26	CENTER in1	CENTER input
12	Front_L OUT	Front Lch output	27	SUB in	SUB input
13	FIL2_IN2	Perspective Network_2 input	28	FIL3_OUT	Perspective Network_3 output
14	FIL2_IN	Perspective Network_2 input	29	FIL3_IN	Perspective Network_3 input
15	F1L2_OUT	Perspective Network_2 output	30	FIL3_IN2	Perspective Network_3 input

### ■ ABSOLUTE MAXIMUM RATING (Ta=25°C)

PARAMETER	SYMBOL	RATING	UNIT
Supply Voltage	V <sup>+</sup>	15	V
Power Dissipation	PD	700	mW
Operating Temperature Range	Topr	~20 to +75	°C
Storage Temperature Range	Tstg	-40 to +125	°C

#### ■ ELECTRICAL CHARACTERISTICS (V+=12V, Ta=25°C, OdBu=775mVrms)

PARAMETER	SYMBOL	TEST CONDIT	MIN.	TYP.	MAX.	UNIT	
Operating Voltage	٧+			4. 7	12.0	13. 0	V
Supply	l <sub>co</sub>	No Signal	BYPASS1, 2 MODE	10.0	20.0	30. 0	mA
Current		No Signal	TRU_5. 1 MODE	10.0	20.0	30.0	
Reference Voltage	V <sub>REF</sub>	V <sup>+</sup> /2		5. 5	6. 0	6. 5	v <sup>*</sup>
Maximum Input	VINMAX	V <sub>IN</sub> =front L, Rch f=1kHz	BYPASS1 MODE	11.5	13. 5	15. 5	
Voltage		V <sub>OUT</sub> =L, Rch at THD=3%	511 /1001 III0012	(2. 9)	(3. 7)	(4. 6)	
		V <sub>iN</sub> =front L, Rch f=1kHz	BYPASS2 MODE	11.5	13. 5	15. 5	dBu (Vrms)
		V <sub>out</sub> =L, Rch at THD=3%	DIPASSE MUDE	(2. 9)	(3. 7)	(4. 6)	
		V <sub>IN</sub> =front L, Rch f=125Hz	an attenta Mant	9.3	11.3	13. 3	
		V <sub>OUT</sub> =L, Rch at THD=3%	3D-STEREO MODE	(2. 3)	(2. 9)	(3. 6)	
		V <sub>i N</sub> =front L, Rch f=125Hz	TRU_5. 1 MODE	9. 3	11.3	13. 3	
		V <sub>OUT</sub> =L, Rch at THD=3%		(2. 3)	(2. 9)	(3. 6)	
		V <sub>IN</sub> =Rear L, Rch f=125Hz	TRU_5. 1 MODE	9.0	11.0	13. 0	
		V <sub>OUT</sub> =L, Rch at THD=3%		(2. 2)	(2. 8)	(3. 5)	
		V <sub>IN</sub> =Center, Sub f=1kHz	TRU_5. 1 MODE	11.5	13. 5	15. 5	
		V <sub>out</sub> =Lch at THD=3%	110_0. 1 MODE	(2, 9)	(3. 7)	(4. 6)	
		V <sub>IN</sub> =Rear Lch f=125Hz	TRU 4 MODE	6.5	8. 5	10.5	
		V <sub>out</sub> =L, Rch at THD=3%	TRO_4 MODE	(1.6)	(2. 1)	(2. 6)	
Output Noise	V <sub>NOISE</sub>	CC1R-ARM	BYPASS1 MODE	_	-95. 0	-84.0	
		V <sub>IN</sub> =GND V <sub>OUT</sub> =L, Rch	BIT NOOT INODE		(17)	(63)	
		CCIR-ARM	BYPASS2 MODE		-98. 0	-84. 0	
		V <sub>IN</sub> =GND V <sub>OUT</sub> =L, Rch	DIT AGGZ INODE		(13)	(63)	
		CCIR-ARM	3D-STEREO MODE	_	-89. 0	-84. 0	dBV
		V <sub>+N</sub> =GND V <sub>OUT</sub> =L, Rch	SU-STEREO MODE		(35)	(63)	(uVrms)
		CCIR-ARM	TRU_5. 1 MODE		-89. 0	-84. 0	
		V <sub>IN</sub> =GND V <sub>OUT</sub> =L, Rch	TRU_3. I MODE		(35)	(63)	
		CCIR-ARM	TRU_4 MODE	l	-89. 0	-84. 0	
		V <sub>IN</sub> =GND V <sub>OUT</sub> =L, Rch	TNO_4 MODE		(35)	(63)	

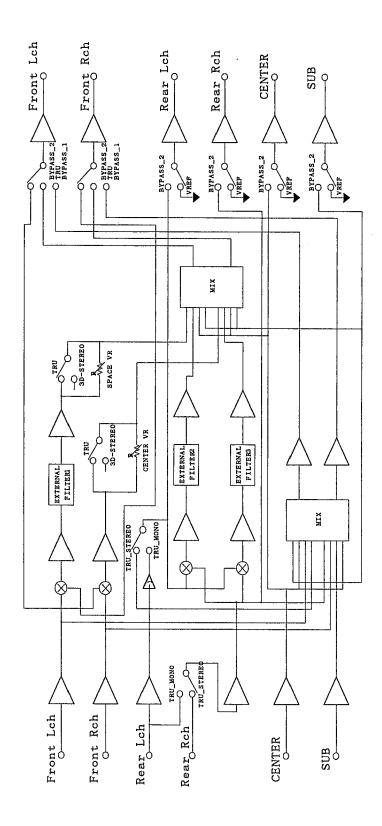
## ■ ELECTRICAL CHARACTERISTICS (V+=12V, Ta=25°C, OdBu=775mVrms)

PARAMETER	SYMBOL	TEST CONDIT	MIN.	TYP.	MAX.	UNIT	
Total Harmonic	THD	V <sub>IN</sub> =-10dBu Front Lch f=1kHz,V <sub>OUT</sub> =Lch	BYPASS1 MODE	0. 001	0. 1	0. 5	
Distortion		V <sub>IN</sub> =-10dBu Front Lch f=1kHz,V <sub>OUT</sub> =Lch	BYPASS2 MODE	0. 001	0. 01	0.5	
		V <sub>1N</sub> =-10dBu Front Lch f=1kHz, V <sub>OUT</sub> =L, Rch	3D-STEREO MODE	0. 01	0. 1	0. 5	
		V <sub>IN</sub> =-10dBu Front Lch f=1kHz, V <sub>OUT</sub> =L, Rch	TRU_5. 1 MODE	0. 01	0.1	0. 5	%
		V <sub>IN</sub> =-10dBu Rear Lch f=1kHz, V <sub>OUT</sub> =L, Rch	TRU_5.1 MODE	0. 01	0. 1	0. 5	
		V <sub>IN</sub> =-10dBu Front Lch f=1kHz, V <sub>OUT</sub> =L, Rch	TRU_4 MODE	0. 01	0. 1	0. 5	
		V <sub>IN</sub> =-10dBu Rear Lch f=1kHz, V <sub>OUT</sub> =L, Rch	TRU_4 MODE	0. 01	0. 1	0. 5	
BYPASS1 Gain	G <sub>Bypass</sub>	V <sub>IN</sub> =0dBu Front Lch f=1kHz, V <sub>OUT</sub> =L, Rch	BYPASS1 MODE	-4. 9	-2. 9	-0. 9	dB
BYPASS2 Gain	G <sub>Bypass</sub>	V <sub>IN</sub> =OdBu Front Lch f=1kHz, V <sub>OUT</sub> =L, Rch	BYPASS2 MODE	-2.0	0.0	2. 0	dB
TRU Front Gain	G <sub>TRU-F</sub>	V <sub>IN</sub> =0dBu Front Lch f=125Hz,V <sub>OUT</sub> =Lch	TRU_5. 1 MODE	-0. 2	1. 8	3. 8	dB
TRU Rear Gain	G <sub>TRU−R</sub>	V <sub>IN</sub> =0dBu Rear Lch f=125Hz, V <sub>OUT</sub> =Lch	TRU_5. 1 MODE	0.8	2. 8	4. 8	dB
TRU Rear Gain	G <sub>TRU-R</sub>	V <sub>IN</sub> =0dBu Rear Lch f=125Hz, V <sub>OUT</sub> =L, Rch	TRU_4 MODE	1.5	3. 5	5. 5	dB
CENTER Gain	G <sub>CENTER</sub>	V <sub>i N</sub> =0dBu Center ch f=1kHz,V <sub>OUT</sub> =L,Rch	TRU_4 MODE	-4. 9	-2. 9	-0. 9	dB
SUB Gain	G <sub>SUB</sub>	VIN=0dBu Sub ch f=1kHz, V <sub>OUT</sub> =L, Rch	TRU_4 MODE	-2. 0	0.0	-2.0	dB
Feed Through Gain	G <sub>THROUG</sub>	V <sub>IN</sub> =OdBu Front Lch f=1kHz,V <sub>OUT</sub> =Lch SPACE VR Min CENTER VR Min	3D-STEREO MODE	-20. 2	-18. 2	-16.2	dB
L+R Gain	G <sub>L+R</sub>	V <sub>IN</sub> =0dBu Front Lch f=1kHz,V <sub>OUT</sub> =Rch SPACE VR Min CENTER VR Max	3D-STEREO MODE	-15. 0	-13. 0	-11.0	dB
L-R Gain	G <sub>L-R</sub>	V <sub>IN</sub> =0dBu Front Lch f=125Hz, V <sub>OUT</sub> =Rch SPACE VR Max CENTER VR Min	3D-STEREO MODE	-2.0	0.0	2. 0	dB
MODE Select	V <sub>MODE</sub>	V <sub>IN</sub> =High Level		2. 0	<u> </u>	۷+	V
Control Voitage		V <sub>IN</sub> =Low Level		0.0	_	0.7	<u> </u>

#### MODE SELECT FUNCTION

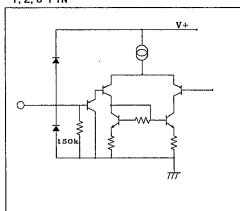
MODE	MODE1	MODE2	MODE3	NOTE
BYPASS_1	· L	L	L	MIX DOWN MODE (2-Channel Output)
BYPASS_2	L	L	Н	INPUT THROUGH MODE (Multi-Channel Output)
TSV_5. 1	L	Н	L	TruSurround MODE (Dolby Digital Decoded Source)
137_0.1	<u> </u>			Variable effects by SPACE and CENTER VR
TSV_4	L.	Н	Н	TruSurround MODE (Dolby Pro Logic Decoded Source)
	<u> </u>			Variable effects by SPACE and CENTER VR
3D-STEREO	н	L	_	SRS 3D-STEREO MODE (Normal STEREO Source)
SD-STEREU				Variable effects by SPACE and CENTER VR
TRU_5. 1	Н	H	L	TruSurround MODE (Dolby Digital Decoded Source)
				Standard effects
TDU 4	Н	ы	Н	TruSurround MODE (Dolby Pro Logic Decoded Source)
TRU_4	"	H		Standard effects

#### ■ BLOCK DIAGRAM

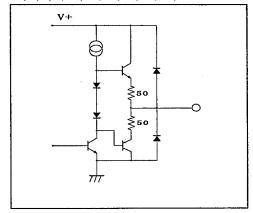


#### PIN DESCRIPTION

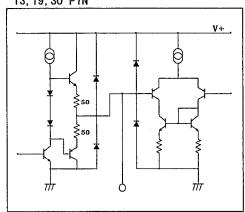




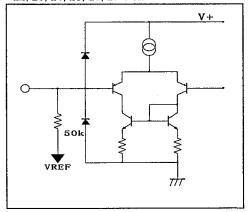
#### 4, 7, 8, 9, 10, 11, 12, 15, 17, 21, 28 PIN

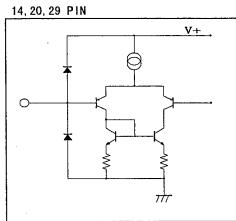


13, 19, 30 PIN

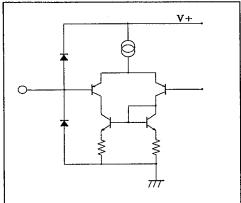


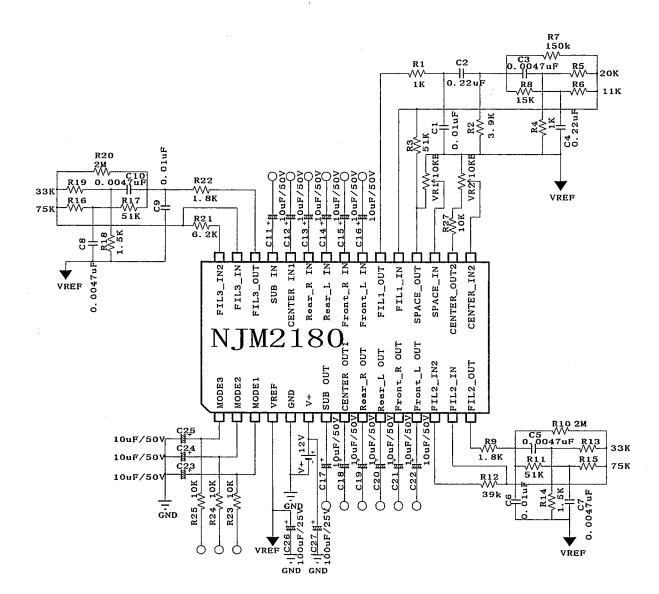
22, 23, 24, 25, 26, 27 PIN





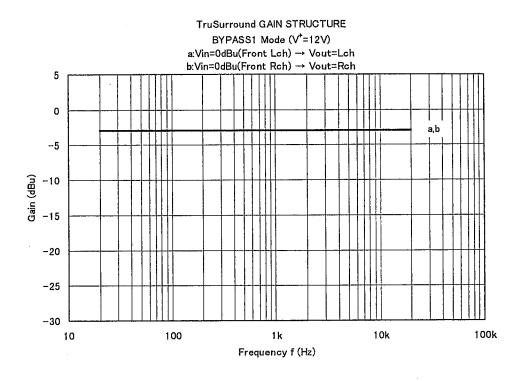
16, 18 PIN

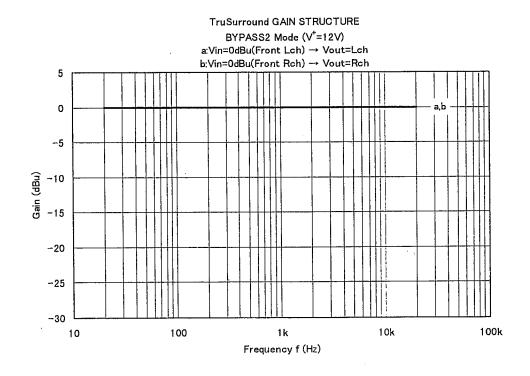




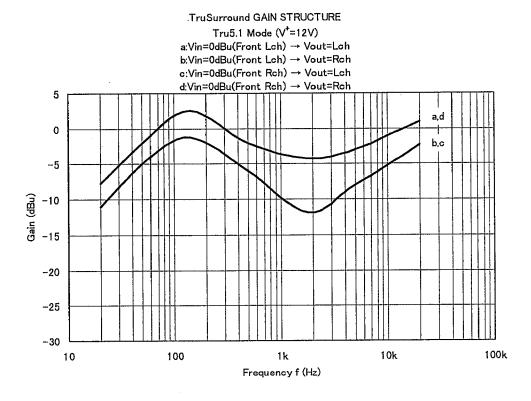
Note: In case of TRU\_4 or TSV\_4 MODE, input the mono signal of surround channel from Dolby Logic decoder into Rear\_L IN terminal or both of Rear\_L IN and Rear\_R IN terminals.

#### TYPICAL CHARACTERISTICS



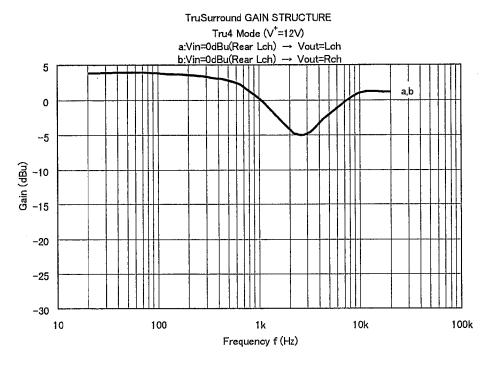


#### TYPICAL CHARACTERISTICS

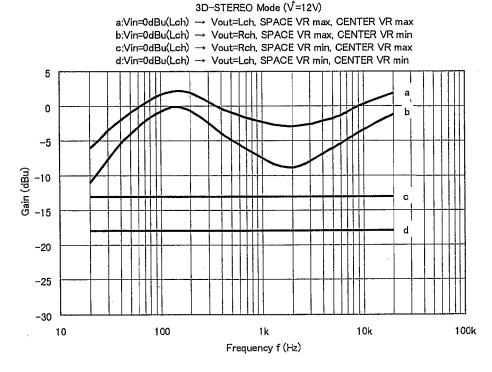


# TruSurround GAIN STRUCTURE Tru5.1 Mode (V<sup>+</sup>=12V) a:Vin=0dBu(Rear Lch) → Vout=Lch b:Vin=0dBu(Rear Lch) → Vout=Rch c:Vin=0dBu(Rear Rch) → Vout=Lch d:Vin=0dBu(Rear Rch) → Vout=Rch 5 0 p,c -5 Gain (dBu) -10 -20 -25 -30 10k 100k 10 100 1k Frequency f (Hz)

#### TYPICAL CHARACTERISTICS



# TruSurround GAIN STRUCTURE



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# **MEMO**

[CAUTION]
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