4 M PSRAM (512-kword × 8-bit) 2 k Refresh

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ADE-203-218C(Z) Rev. 3.0 Nov. 1997

#### Description

The Hitachi HM658512A is a CMOS pseudo static RAM organized 512-kword  $\times$  8-bit. It realizes higher density, higher performance and low power consumption by employing 0.8 µm Hi-CMOS process technology.

It offers low power data retention by self refresh mode. It also offers easy non multiplexed address interface and easy refresh functions. HM658512A is suitable for handy systems which work with battery back-up systems.

The device is packaged in a small 525-mil SOP (460-mil body SOP) or a  $8 \times 20$  mm TSOP with thickness of 1.2 mm, or a 600-mil plastic DIP. High density custom cards made of Tape Carrier Packages are also available.

#### Features

- Single 5 V (±10%)
- High speed
  - Access time
    - $\overline{\text{CE}}$  access time: 70/80/100 ns (max)
  - Cycle time
    - Random read/write cycle time:
    - 115/130/160 ns (min)
- Low power
  - Active: 250 mW (typ)
  - Standby: 200 µW (typ)
- Directly TTL compatible All inputs and outputs
- Simple address configuration Non multiplexed address
- Refresh cycle
  - 2048 refresh cycles: 32 ms



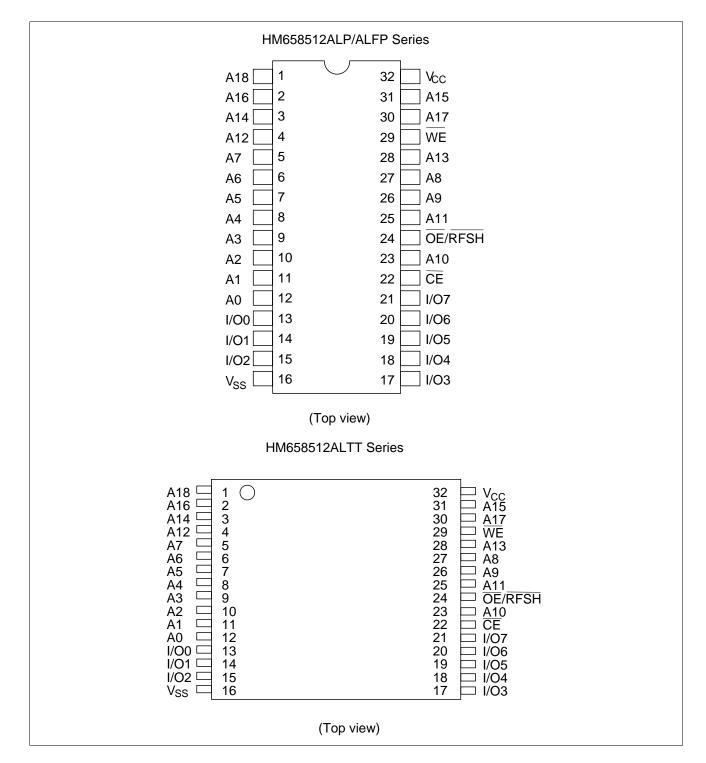
- Easy refresh functions
  - Address refresh Automatic refresh
  - Self refresh

## **Ordering Information**

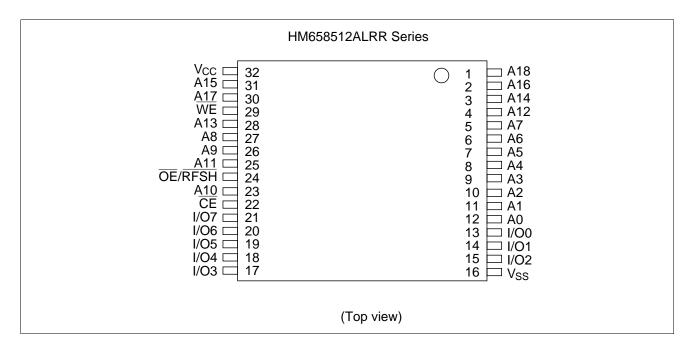
Туре No.	Access time	Package
HM658512ALP-7	70 ns	600-mil 32-pin plastic DIP (DP-32)
HM658512ALP-8	80 ns	
HM658512ALP-10	100 ns	
HM658512ALP-7V	70 ns	
HM658512ALP-8V	80 ns	
HM658512ALP-10V	100 ns	
HM658512ALFP-7	70 ns	525-mil 32-pin plastic SOP (FP-32D)
HM658512ALFP-8	80 ns	
HM658512ALFP-10	100 ns	
HM658512ALFP-7V	70 ns	
HM658512ALFP-8V	80 ns	
HM658512ALFP-10V	100 ns	
HM658512ALTT-7	70 ns	400-mil 32-pin plastic TSOP (TTP-32D)
HM658512ALTT-8	80 ns	
HM658512ALTT-10	100 ns	
HM658512ALTT-7V	70 ns	
HM658512ALTT-8V	80 ns	
HM658512ALTT-10V	100 ns	
HM658512ALRR-7	70 ns	400-mil 32-pin plastic TSOP (TTP-32DR)
HM658512ALRR-8	80 ns	
HM658512ALRR-10	100 ns	
HM658512ALRR-7V	70 ns	
HM658512ALRR-8V	80 ns	
HM658512ALRR-10V	100 ns	

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#### **Pin Arrangement**



#### **Pin Arrangement** (cont.)

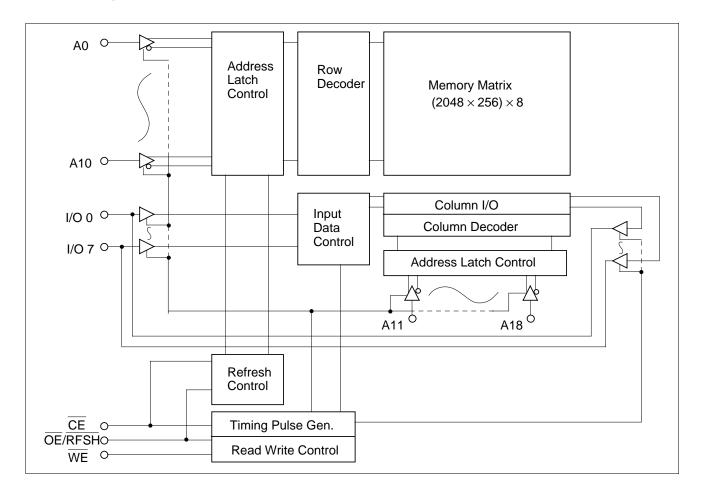


#### **Pin Description**

Pin name	Function
A0 to A18	Address
I/O0 to I/O7	Input/Output
CE	Chip enable
OE/RFSH	Output enable/Refresh
WE	Write enable
V <sub>cc</sub>	Power supply
V <sub>ss</sub>	Ground

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## **Block Diagram**



#### **Pin Functions**

CE: Chip Enable (Input)

 $\overline{\text{CE}}$  is a basic clock. RAM is active when  $\overline{\text{CE}}$  is low, and is on standby when  $\overline{\text{CE}}$  is high.

A0 to A18: Address Inputs (Input)

A0 to A10 are row addresses and A11 to A18 are column addresses. The entire addresses A0 to A18 are fetched into RAM by the falling edge of  $\overline{CE}$ .

OE/RFSH: Output Enable/Refresh (Input)

This pin has two functions. Basically it works as  $\overline{OE}$  when  $\overline{CE}$  is low, and as  $\overline{RFSH}$  when  $\overline{CE}$  is high (in standby mode). After a read or write cycle finishes, refresh does not start if  $\overline{CE}$  goes high while  $\overline{OE}/\overline{RFSH}$  is held low. In order to start a refresh in standby mode,  $\overline{OE}/\overline{RFSH}$  must go high to reset the refresh circuits of the RAM. After the refresh circuits are reset, the refresh starts when  $\overline{OE}/\overline{RFSH}$  goes low.

I/O0 to I/O7: Input/Output (Inputs and Outputs) These pins are data I/O pins.

WE: Write Enable (Input)

RAM is in write mode when  $\overline{WE}$  is low, and is in read mode when  $\overline{WE}$  is high. I/O data is fetched into RAM by the rising edge of  $\overline{WE}$  or  $\overline{CE}$  (earlier timing) and the data is written into memory cells.

#### Refresh

There are three refresh modes : address refresh, automatic refresh and self refresh.

- (1) Address refresh: Data is refreshed by accessing all 2048 row addresses every 32 ms. A read is one method of accessing those addresses. Each row address (2048 addresses of A0 to A10)must be read at least once every 32 ms. In address refresh mode, OE/RFSH can remain high. In this case, the I/O pins remain at high impedance, but the refresh is done within RAM.
- (2) Automatic refresh: Instead of address refresh, automatic refresh can be used. RAM goes to automatic refresh mode if  $\overrightarrow{OE/RFSH}$  falls while  $\overrightarrow{CE}$  is high and it remains low for at least  $t_{FAP}$ . One automatic refresh cycle is executed by one low pulse of  $\overrightarrow{OE/RFSH}$ . It is not necessary to input the refresh address from outside since it is generated internally by an on-chip address counter. 2048 automatic refresh cycles must be done every 32 ms.
- (3) Self refresh: Self refresh mode is suitable for data retention by battery. In standby mode, a self refresh starts automatically when  $\overrightarrow{OE}/\overrightarrow{RFSH}$  stays low for more than 8 µs. Refresh addresses are automatically specified by the on-chip address counter, and the refresh period is determined by the on-chip timer.

Automatic refresh and self refresh are distinguished from each other by the width of the  $\overline{OE}/\overline{RFSH}$  low pulse in standby mode. If the  $\overline{OE}/\overline{RFSH}$  low pulse is wider than 8 µs, RAM becomes into self refresh mode; if the  $\overline{OE}/\overline{RFSH}$  low pulse is less than 8 µs, it is recognized as an automatic refresh instruction.

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At the end of self refresh, refresh reset time  $(t_{RFS})$  is required to reset the internal self refresh operation of the RAM. During  $t_{RFS}$ ,  $\overline{CE}$  and  $\overline{OE/RFSH}$  must be kept high. If auto refresh follows self refresh, low transition of  $\overline{OE/RFSH}$  at the beginning of automatic refresh must not occur during  $t_{RFS}$  period.

#### Notes on Using the HM658512A

Since pseudo static RAM consists of dynamic circuits like DRAM, its clock pins are more noise-sensitive than conventional SRAM's.

- (1) If a short  $\overline{CE}$  pulse of a width less than  $t_{CE}$  min is applied to RAM, an incomplete read occurs and stored data may be destroyed. Make sure that  $\overline{CE}$  low pulses of less than  $t_{CE}$  min are inhibited. Note that a 10 ns  $\overline{CE}$  low pulse may sometimes occur owing to the gate delay on the board if the  $\overline{CE}$  signal is generated by the decoding of higher address signals on the board. Avoid these short pulses.
- (2)  $\overline{OE/RFSH}$  works as refresh control in standby mode. A short  $\overline{OE/RFSH}$  low pulse may cause an incomplete refresh that will destroy data. Make sure that  $\overline{OE/RFSH}$  low pulse of less than  $t_{FAP}$  min are also inhibited.
- (3)  $t_{OHC}$  and  $t_{OCD}$  are the timing specs which distinguish the  $\overline{OE}$  function of  $\overline{OE}/\overline{RFSH}$  from the  $\overline{RFSH}$  function. The  $t_{OHC}$  and  $t_{OCD}$  specs must be strictly maintained.
- (4) Start the HM658512A operating by executing at least eight initial cycles (dummy cycles) at least 100 µs after the power voltage reaches 4.5 V-5.5 V after power-on.

CE	OE/RFSH	WE	I/O pin	Mode
L	L	Н	Dout	Read
L	Х	L	High-Z	Write
L	Н	Н	High-Z	_
Н	L	Х	High-Z	Refresh
Н	Н	Х	High-Z	Standby

#### **Function Table**

Note: X means H or L.

## **Absolute Maximum Ratings**

Parameter	Symbol	Value	Unit	Note
Terminal voltage with respect to $\rm V_{ss}$	V <sub>T</sub>	-1.0 to +7.0	V	1
Power dissipation	P <sub>T</sub>	1.0	W	
Operating temperature	Topr	0 to +70	°C	
Storage temperature	Tstg	-55 to +125	°C	
Storage temperature under bias	Tbias	-10 to +85	°C	

Note: 1. With respect to  $V_{ss}$ 

### **Recommended DC Operating Conditions** (Ta = 0 to $+70^{\circ}$ C)

Parameter	Symbol	Min	Тур	Max	Unit	Notes
Supply voltage	V <sub>cc</sub>	4.5	5.0	5.5	V	
	V <sub>ss</sub>	0	0	0	V	
Input voltage	V <sub>IH</sub>	2.4		6.0	V	
	V <sub>IL</sub>	-1.0		0.8	V	1

Note: 1.  $V_{IL}$  min = -3.0 V for pulse width 30 ns

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#### Symbol Min Typ Parameter Max Unit Test conditions Notes Operating power supply current I<sub>cc1</sub> 75 mΑ $I_{I/O} = 0 \text{ mA}$ $t_{cyc} = min$ $\overline{CE} = V_{H}$ , $Vin \ge 0 V$ Standby power supply current 1 2 mΑ SB1 $\overline{OE}/\overline{RFSH} = V_{H}$ $\overline{CE} \geq V_{cc} - 0.2 \text{ V}, \text{ Vin} \geq 0 \text{ V}, \quad 1$ 20 200 μΑ I<sub>SB2</sub> $\overline{OE}/\overline{RFSH} \ge V_{cc} - 0.2 V$ $\overline{CE} \ge V_{cc} - 0.2 \text{ V}, \text{ Vin} \ge 0 \text{ V}, 2$ 100 μΑ $\overline{OE}/\overline{RFSH} \ge V_{cc} - 0.2 V$ $\overline{CE} = V_{IH}$ , Vin $\ge 0 V$ , Operating power supply current I<sub>CC2</sub> 1 2 mΑ $\overline{OE}/\overline{RFSH} = V_{\parallel}$ in self refresh mode $\overline{CE} \ge V_{cc} - 0.2 \text{ V}, \text{ Vin} \ge 0 \text{ V}, 1$ 70 200 μΑ I<sub>CC3</sub> OE/RFSH ≤ 0.2 V $\overline{CE} \ge V_{cc} - 0.2 \text{ V}, \text{ Vin} \ge 0 \text{ V}, 2$ 40 100 μΑ $\overline{OE}/\overline{RFSH} \le 0.2 \text{ V}$ Input leakage current -10 10 $V_{cc} = 5.5 \text{ V}, \text{ Vin} = V_{ss} \text{ to } V_{cc}$ I<sub>LI</sub> \_\_\_\_ μΑ Output leakage current $\mathbf{I}_{\text{LO}}$ -10 — 10 μΑ $\overline{OE}/\overline{RFSH} = V_{H}$ $V_{I/O} = V_{SS}$ to $V_{CC}$ Output voltage $\mathsf{V}_{\mathsf{OL}}$ $I_{oL} = 2.1 \text{ mA}$ 0.4 V $I_{OH} = -1 \text{ mA}$ V V<sub>OH</sub> 2.4 \_\_\_\_ \_\_\_\_

## DC Characteristics (Ta = 0 to +70°C, $V_{CC}$ = 5 V ± 10 %, $V_{SS}$ = 0 V)

Notes: 1. Only for L-version.

2. Only for V-version.

#### **Capacitance** (Ta = $25^{\circ}$ C, f = 1 MHz)

Parameter	Symbol	Тур	Max	Unit	Test conditions
Input capacitance	C <sub>in</sub>	_	8	pF	$V_{in} = 0 V$
Input /output capacitance	C <sub>I/O</sub>	_	10	pF	V <sub>I/O</sub> = 0 V

Note : This parameter is sampled and not 100% tested.

## AC Characteristics (Ta = 0 to +70°C, $V_{CC}$ = 5 V ± 10%, unless otherwise noted.)

#### **Test Conditions**

- Input pulse levels: 0.4 V, 2.4 V
- Input rise and fall time: 5 ns
- Timing measurement level: 0.8 V, 2.2 V
- Reference levels:  $V_{OH} = 2.0 \text{ V}, V_{OL} = 0.8 \text{ V}$
- Output load: 1 TTL Gate and C<sub>L</sub> (100 pF) (Including scope and jig)

		HM658512A							
		-7		-8		-10		_	
Parameter	Symbol	Min	Max	Min	Max	Min	Max	Unit	Notes
Random read or write cycle time	t <sub>RC</sub>	115	_	130	_	160	_	ns	
Chip enable access time	t <sub>CEA</sub>	_	70		80	_	100	ns	
Read-modify- write cycle time	t <sub>RWC</sub>	160	_	180	_	220	_	ns	
Output enable access time	t <sub>oea</sub>	_	25		30	_	40	ns	
Chip disable to output in high-Z	t <sub>CHZ</sub>	0	25	0	25	0	25	ns	1, 2
Chip enable to output in low-Z	t <sub>CLZ</sub>	20	_	20	_	20	_	ns	2
Output disable to output in high-Z	t <sub>oHZ</sub>	_	25		25	_	25	ns	1, 2
Output enable to output in low-Z	t <sub>olz</sub>	0	_	0	_	0	_	ns	2
Chip enable pulse width	t <sub>ce</sub>	70 n	10 µ	80 n	10 μ	100 n	10 µ	S	
Chip enable precharge time	t <sub>P</sub>	35	_	40		50	_	ns	
Address setup time	t <sub>AS</sub>	0	_	0		0	_	ns	
Address hold time	t <sub>AH</sub>	20	_	20		25	_	ns	
Read command setup time	t <sub>RCS</sub>	0	_	0	_	0	_	ns	
Read command hold time	t <sub>RCH</sub>	0	_	0	_	0	_	ns	
Write command pulse width	t <sub>wP</sub>	25	_	25	_	30	_	ns	
Chip enable to end of write	t <sub>cw</sub>	70	_	80	_	100	_	ns	
Chip enable to output enable delay time	t <sub>ocd</sub>	0	—	0	—	0	_	ns	
Output enable hold time	t <sub>ohc</sub>	0	_	0	_	0	_	ns	

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### AC Characteristics (Ta = 0 to +70°C, $V_{CC}$ = 5 V ± 10%, unless otherwise noted.) (cont.)

		HM658512A							
		-7		-8		-10		_	
Parameter	Symbol	Min	Max	Min	Max	Min	Max	Unit	Notes
Data in to end of write	t <sub>DW</sub>	20	—	20	_	25	_	ns	
Data in hold time for write	t <sub>DH</sub>	0	—	0	—	0	—	ns	
Output active from end of write	t <sub>ow</sub>	5	—	5	—	5	—	ns	2
Write to output in high-Z	t <sub>wHZ</sub>	—	20		20	—	25	ns	1, 2
Transition time (rise and fall)	t <sub>T</sub>	3	50	3	50	3	50	ns	6
Refresh command delay time	t <sub>RFD</sub>	35	—	40	—	50	_	ns	
Refresh precharge time	t <sub>FP</sub>	35	—	40	—	40	_	ns	
Refresh command pulse width for automatic refresh	t <sub>FAP</sub>	70 n	8μ	80 n	8μ	80 n	8μ	S	
Automatic refresh cycle time	t <sub>FC</sub>	115	—	130	—	160	_	ns	
Refresh command pulse width for self refresh	t <sub>FAS</sub>	8	—	8	—	8	_	μs	
Refresh reset time from self refresh	t <sub>RFS</sub>	600	_	600	_	600		ns	9
Refresh period	t <sub>REF</sub>	_	32		32		32	ms	2048 cycle

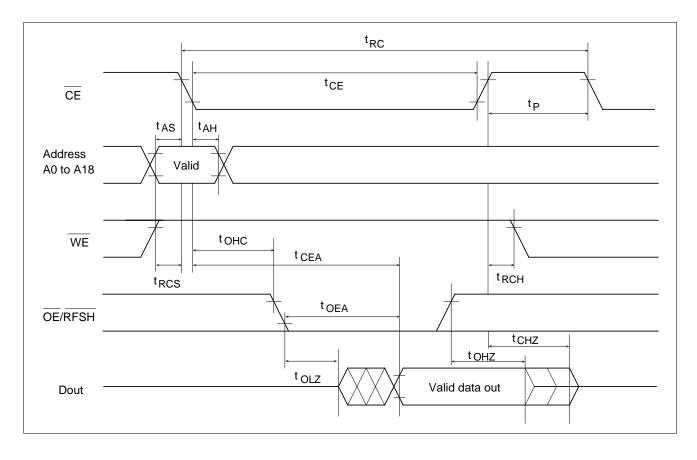
Notes: 1. t<sub>CHZ</sub>, t<sub>OHZ</sub>, t<sub>WHZ</sub> are defined as the time at which the output achieves the open circuit condition.

2.  $t_{CHZ}$ ,  $t_{CLZ}$ ,  $t_{OHZ}$ ,  $t_{OLZ}$ ,  $t_{WHZ}$  and  $t_{OW}$  are sampled under the condition of  $t_T = 5$  ns and not 100% tested.

- 3. A write occurs during the overlap of low  $\overline{CE}$  and low  $\overline{WE}$ . Write end is defined at the earlier of  $\overline{WE}$  going high or  $\overline{CE}$  going high.
- If the CE low transition occurs simultaneously with or from the WE low transition, the output buffers remain in high impedance state.
- 5. In write cycle, OE or WE must disable output buffers prior to applying data to the device and at the end of write cycle data inputs must be floated prior to OE or WE turning on output buffers. During this period, I/O pins are in the output state, therefore the input signals of opposite phase to the outputs must not be applied.
- 6. Transition time  $t_{\tau}$  is measured between  $V_{H}$  (min) and  $V_{IL}$  (max).  $V_{H}$  (min) and  $V_{IL}$  (max) are reference levels for measuring timing of input signals.
- 7. After power-up, pause for more than 100  $\mu$ s and execute at least 8 initialization cycles.
- 2048 cycles of burst refresh or the first cycle of distributed automatic refresh must be executed within 15 μs after self refresh, in order to meet the refresh specification of 32 ms and 2048 cycles.
- 9. At the end of self refresh, refresh reset time  $(t_{RFS})$  is required to reset the internal self refresh operation of the RAM. During  $t_{RFS}$ ,  $\overline{CE}$  and  $\overline{OE}/\overline{RFSH}$  must be kept high. If automatic refresh follows self refresh, low transition of  $\overline{OE}/\overline{RFSH}$  at the beginning of automatic refresh must not occur during  $t_{RFS}$  period.

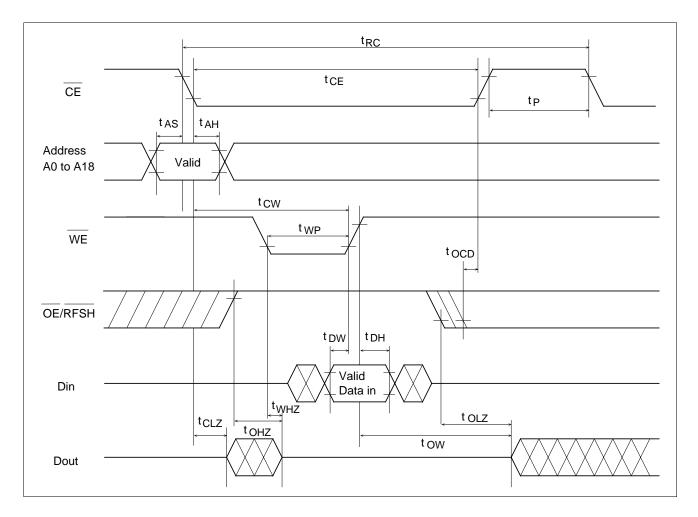
## **Timing Waveform**

#### **Read Cycle**

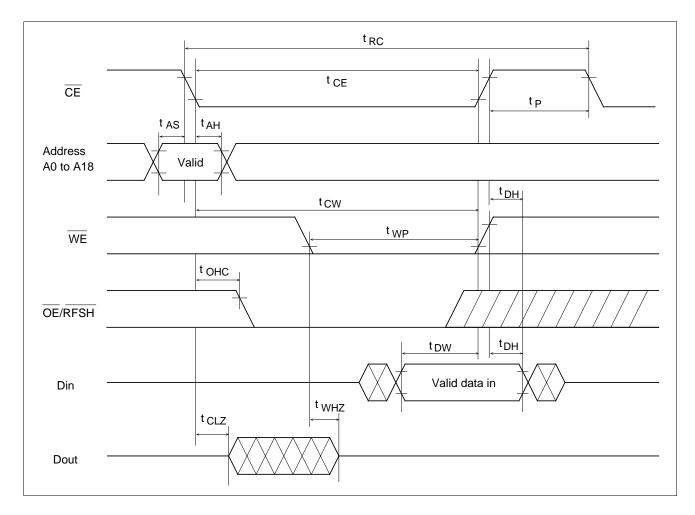


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#### Write Cycle (1) (OE high)

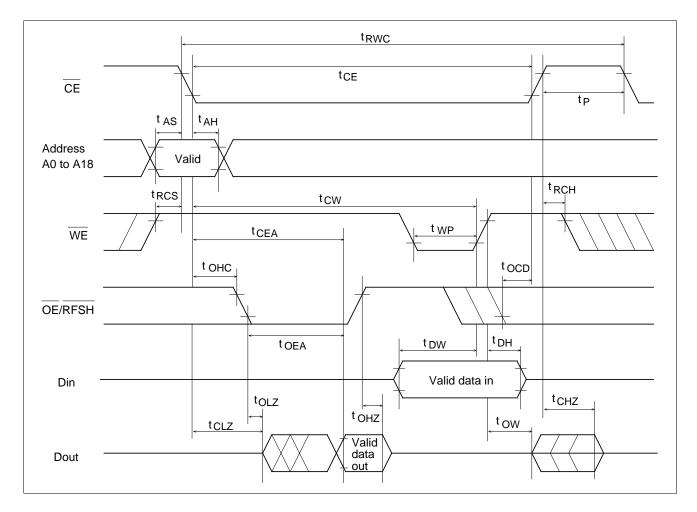


#### Write Cycle (2) $(\overline{OE} \text{ low})$

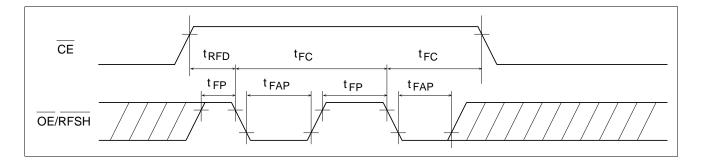


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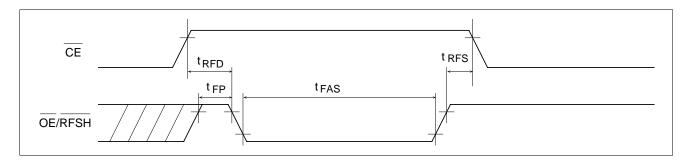
#### **Read-Modify-Write Cycle**



#### Automatic Refresh Cycle



#### Self Refresh Cycle



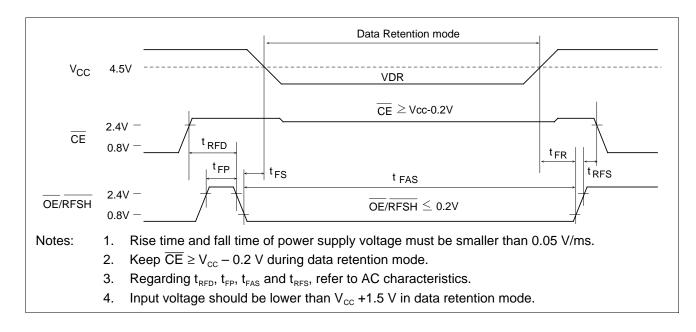
## Low $V_{cc}$ Data Retention Characteristics (Ta = 0 to +70°C)

This characteristics is guaranteed only for V-version.

Parameter	Symbol	Min	Тур	Max	Unit	Test conditions
$V_{cc}$ for data retention	$V_{\text{DR}}$	3.0	—	5.5	V	
Self refresh current	I <sub>ccdr</sub>		_	50	μΑ	$\label{eq:Vcc} \begin{array}{l} V_{cc} = 3.0 \text{ V}, \\ \hline \overline{CE} \geq V_{cc} - 0.2 \text{ V} \\ \hline \overline{OE}/\overline{RFSH} \leq 0.2 \\ \hline \text{Vin} \geq 0 \text{ V} \end{array}$
		_	_	100	μA	$\begin{array}{l} V_{cc} = 5.5 \text{ V},\\ \overline{CE} \geq V_{cc} - 0.2 \text{ V}\\ \overline{OE}/\overline{RFSH} \leq 0.2 \\ \text{Vin} \geq 0 \text{ V} \end{array}$
Refresh setup time	t <sub>FS</sub>	0		—	ns	
Operation recovery time	t <sub>FR</sub>	5	—	_	ms	

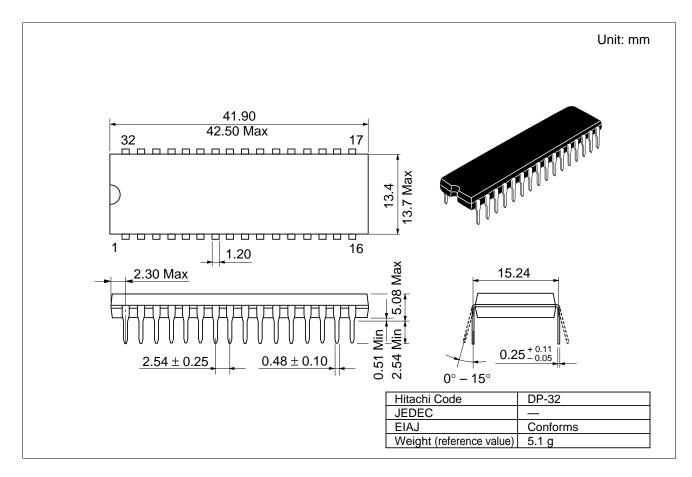
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Low  $V_{\mbox{\scriptsize CC}}$  Data Retention Timing Waveform



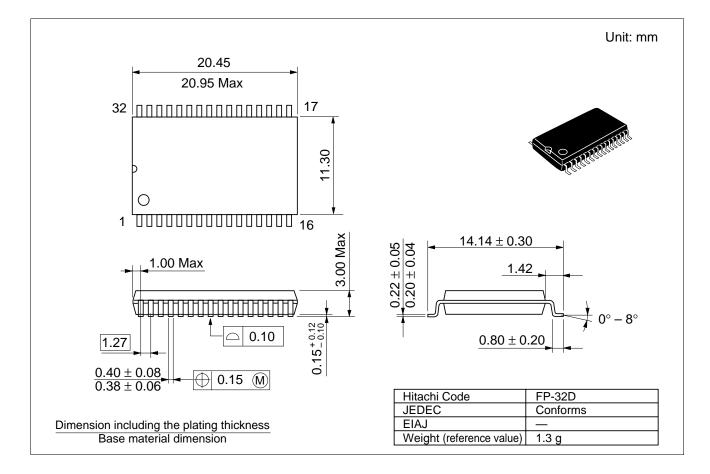
#### **Package Dimensions**

#### HM658512ALP Series (DP-32)

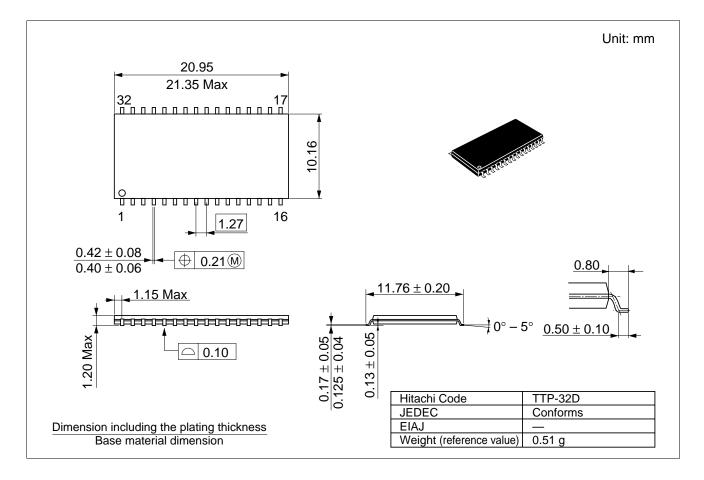


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#### HM658512ALFP Series (FP-32D)

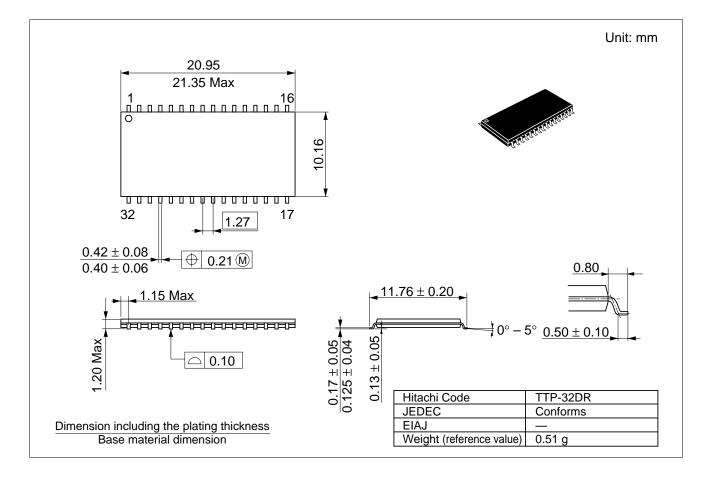


#### HM658512ALTT Series (TTP-32D)



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#### HM658512ALRR Series (TTP-32DR)



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