

KS0108B

64CH SEGMENT DRIVER FOR DOT MATRIX LCD

INTRODUCTION

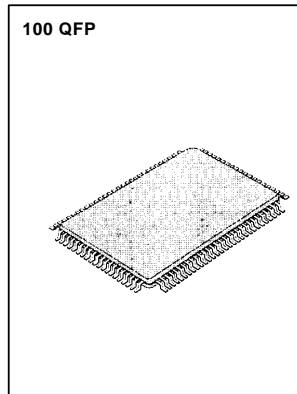
The KS0108B is a LCD driver LSI with 64 channel output for dot matrix liquid crystal graphic display system. This device consists of the display RAM, 64 bit data latch 64 bit drivers and decoder logics. It has the internal display RAM for storing the display data transferred from a 8 bit micro controller and generates the dot matrix liquid crystal driving signals corresponding to stored data. The KS0108B composed of the liquid crystal display system in combination with the KS0107B (64 common driver)

FEATURES

- Dot matrix LCD segment driver with 64 channel output
- Input and Output signal
 - Input: 8 bit parallel display data
 - Control signal from MPU
 - Splitted bias voltage (V1R, V1L, V2R, V2L, V3R, V3L, V4R, V4L)
 - Output: 64 channel waveform for LCD driving.
- Display data is stored in display data RAM from MPU.
- Interface RAM
 - Capacity: 512 bytes (4096 bits)
 - RAM bit data: RAM bit data = 1:ON
RAM bit data = 0:OFF
- Applicable LCD duty: 1/32~1/64
- LCD driving voltage: 8V~17V($V_{DD}-V_{EE}$)
- Power supply voltage: + 5V \pm 10%

Driver		Controller
COMMON	SEGMENT	MPU
KS0107B	Other KS0108B	

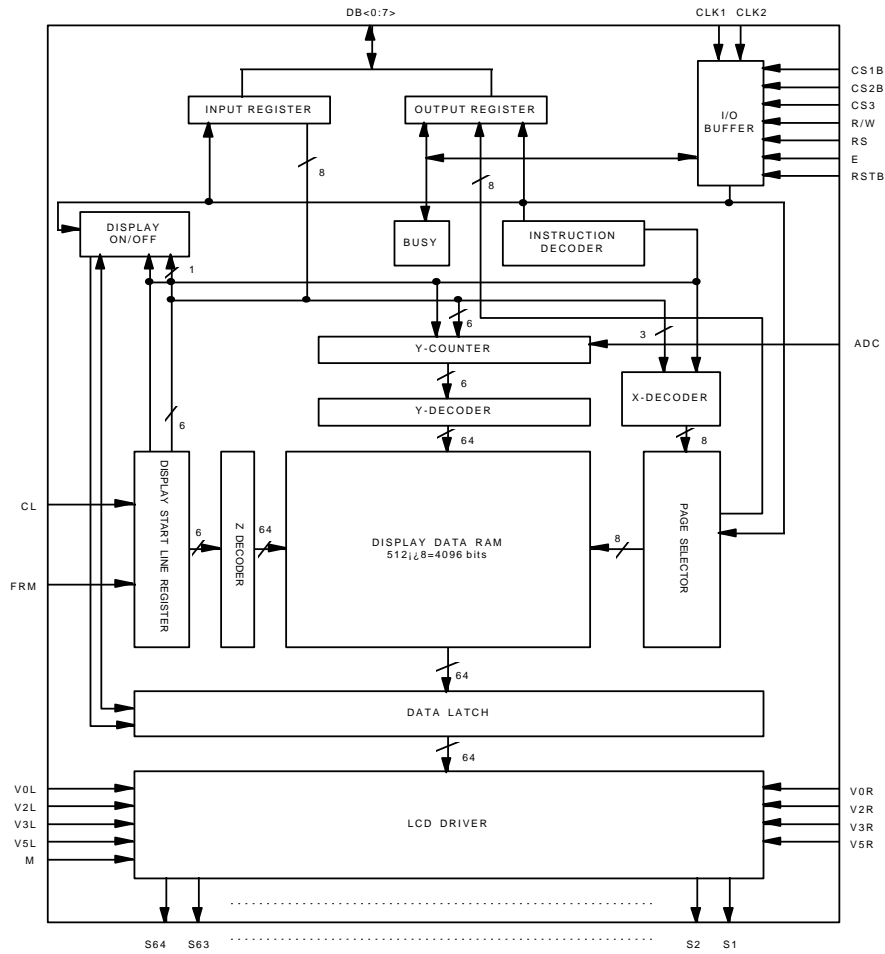
- High voltage CMOS process.
- 100QFP and bare chip available.



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BLOCK DIAGRAM



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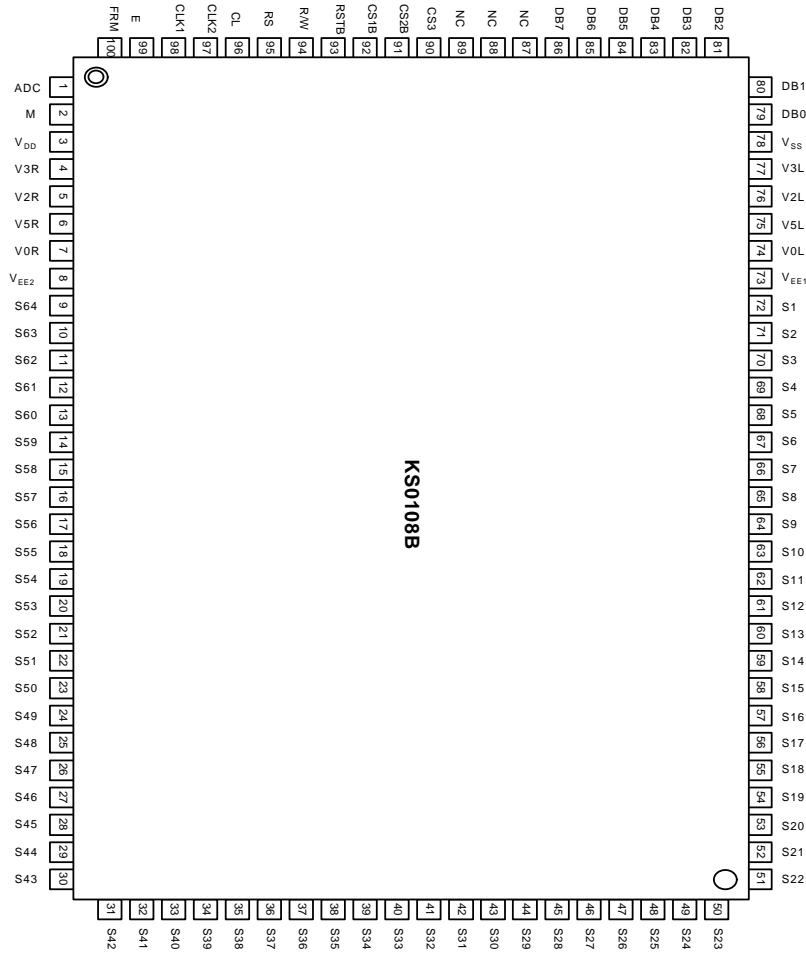


Fig.2. 100QFP Top View



PIN DESCRIPTION

PIN (NO)	SYMBOL	INPUT/OUTPUT	DESCRIPTION				
3 78 73, 8	V _{DD} V _{SS} V _{EE1,2}	Power	For internal logic circuit (+5V±10%) GND (0V) For LCD driver circuit V _{SS} =0V, V _{DD} =5V _i ±10% V _{DD} -V _{EE} =8V-17V V _{EE1} and V _{EE2} is connected by the same voltage.				
74, 7 76, 5 77, 4 75, 6	V0L, V0R V2L, V2R V3L, V3R V5L, V5R	Power	Bias supply voltage terminals to drive the LCD. <table border="1" style="margin-left: auto; margin-right: auto;"> <tr> <td>Select Level</td> <td>Non-Select Level</td> </tr> <tr> <td>V0L(R), V5L(R)</td> <td>V2L(R), V3L(R)</td> </tr> </table>	Select Level	Non-Select Level	V0L(R), V5L(R)	V2L(R), V3L(R)
Select Level	Non-Select Level						
V0L(R), V5L(R)	V2L(R), V3L(R)						
92 91 90	CS1B CS2B CS3	Input	Chip selection In order to interface data for input or output The terminals have to be CS1B=L, CS2B=L, and CS3=H.				
2	M	Input	Alternating signal input for LCD driving.				
1	ADC	Input	Address control signal of Y address counter. ADC=H→DB<0:7>=0→Y0→S1 DB<0:7>=63→Y63→S64 ADC=L→DB<0:7>=0→Y63→S64 DB<0:7>=63→Y0→S1				
100	FRM	Input	Synchronous control signal. Presets the 6-bit Z counter and synchronizes the common signal with the frame signal when the frame signal becomes high.				
99	E	Input	Enable signal. write mode (R/W=L) → data of DB<0:7> is latched at the falling edge of E. read mode (R/W=H) → DB<0:7> appears the reading data while E is at high level.				
98 97	CLK1 CLK2	Input	2 phase clock signal for internal operation. Used to execute operations for input/output of display RAM data and others.				
96	CL	Input	Display synchronous signal. Display data is latched at rising time of the CL signal and increments the Z-address counter at the CL falling time.				
95	RS	Input	Data or Instruction. RS=H→DB<0:7> : Display RAM Data RS=L→DB<0:7> : Instruction Data				
94	R/W	Input	Read or Write. R/W=H → Data appears at DB<0:7> and can be read by the CPU while E=H, CS1B=L, CS2B=L and CS3=H. R/W=L; Display data DB<0:7> can be written at falling of E when CS1B=L, CS2B=L and CS3=H.				
79-86	DB0-DB7	Input/Output	Data bus. There state I/O common terminal.				



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PIN DESCRIPTION(continued)

PIN (NO)	NAME	INPUT/OUTPUT	DESCRIPTION													
72-9	S1-S64	Output	LCD Segment driver output. Display RAM data 1:ON Display RAM data 0:OFF (Relation of display RAM data & M) <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>M</th> <th>DATA</th> <th>Output Level</th> </tr> </thead> <tbody> <tr> <td rowspan="2">L</td> <td>L</td> <td>V₂</td> </tr> <tr> <td>H</td> <td>V₀</td> </tr> <tr> <td rowspan="2">H</td> <td>L</td> <td>V₃</td> </tr> <tr> <td>H</td> <td>V₅</td> </tr> </tbody> </table>	M	DATA	Output Level	L	L	V ₂	H	V ₀	H	L	V ₃	H	V ₅
M	DATA	Output Level														
L	L	V ₂														
	H	V ₀														
H	L	V ₃														
	H	V ₅														
93	RSTB	Input	Reset signal. When RSTB=L, (1) ON/OFF register becomes set by 0. (display off) (2) Display start line register becomes set by 0 (Z-address 0 set, display from line 0) After releasing reset, this condition can be changed only by instruction.													
87-89	NC		No connection.(open)													

MAXIMUM ABSOLUTE LIMIT

Characteristic	Symbol	Value	Unit	Note
Operating Voltage	V _{DD}	-0.3~+7.0	V	*1
Supply Voltage	V _{EE}	V _{DD} -19.0~V _{DD} +0.3	V	*4
Driver Supply Voltage	V _B	-0.3~V _{DD} +0.3	V	*1,3
	V _{LCD}	V _{EE} -0.3~V _{DD} +0.3	V	*2
Operating Temperature	T _{OPR}	-30~+85	°C	
Storage Temperature	T _{STG}	-55~+125	°C	

*1. Based on V_{SS}=0V.

*2. Applies the same supply voltage to V_{EE1} and V_{EE2}. V_{LCD}=V_{DD}-V_{EE}.

*3. Applies to M, FRM, CL, RSTB, ADC, CLK1, CLK2, CS1B, CS2B, CS3, E, R/W, RS and DB0-DB7.

*4. Applies V0L(R), V2L(R), V3L(R) and V5L(R).

Voltage level: V_{DD}≥V0L=VOR≥V2L=V2R≥V3L=V3R≥V5L=V5R≥V_{EE}.



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ELECTRICAL CHARACTERISTICS

DC Characteristics (V_{DD}=4.5~5.5V, V_{SS}=0V, V_{DD}-V_{EE}=8~17V, T_a=-30~+85°C)

Characteristic	Symbol	Condition	Min	Typ	Max	Unit	Note
Input High Voltage	V _{IH1}	-	0.7V _{DD}	-	V _{DD}	V	*1
	V _{IH2}	-	2.0	-	V _{DD}	V	*2
Input Low Voltage	V _{IL1}	-	0	-	0.3V _{DD}	V	*1
	V _{IL2}	-	0	-	0.8	V	*2
Output High Voltage	V _{OH}	I _{OH} =-200μA	2.4	-	-	V	*3
Output Low Voltage	V _{OL}	I _{OL} =1.6mA	-	-	0.4	V	*3
Input Leakage Current	I _{LKG}	V _{IN} =V _{SS} -V _{DD}	-1.0	-	1.0	μA	*4
Three-state(OFF) Input Current	I _{TSL}	V _{IN} =V _{SS} -V _{DD}	-5.0	-	5.0	μA	*5
Driver Input Leakage Current	I _{DIL}	V _{IN} =V _{EE} -V _{DD}	-2.0	-	2.0	μA	*6
Operating Current	I _{DD1}	During Display	-	-	100	μA	*7
	I _{DD2}	During Access Access Cycle=1MHz	-	-	500	μA	*7
On Resistance	R _{ON}	V _{DD} -V _{EE} =15V I _{LOAD} =0.1mA	-	-	7.5	KΩ	*8

- *1. CL, FRM, M, RSTB, CLK1, CLK2
2. CS1B, CS2B, CS3, E, R/W, RS, DB0-DB7
3. DB0-DB7
4. Excepted DB0-DB7
5. DB0-DB7 at High Impedance
6. V0L(R), V2L(R), V3L(R), V5L(R)
7. 1/64 duty, FCLK=250KHZ, Frame Frequency=70HZ, Output: No Load
8. V_{DD}-V_{EE}=15.5V
V0L(R)>V2L(R)=V_{DD}-2/7 (V_{DD}-V_{EE})>V3L(R)=V_{EE}+2/7(V_{DD}-V_{EE})>V5L(R)

AC Characteristics (V_{DD}=5V±10%, V_{SS}=0V, T_a=-30°C~+85°C)

(1) Clock Timing

Characteristic	Symbol	Min	Typ	Max	Unit
CLK1, CLK2 Cycle Time	t _{CY}	2.5	-	20	μs
CLK1 'LOW' Level Width	t _{WL1}	625	-	-	ns
CLK2 'LOW' Level Width	t _{WL2}	625	-	-	
CLK1 'HIGH' Level Width	t _{WH1}	1875	-	-	
CLK2 'HIGH' Level Width	t _{WH2}	1875	-	-	
CLK1-CLK2 Phase Difference	t _{D12}	625	-	-	
CLK2-CLK1 Phase Difference	t _{D21}	625	-	-	
CLK1, CLK2 Rise Time	t _R	-	-	150	
CLK1, CLK2 Fall Time	t _F	-	-	150	



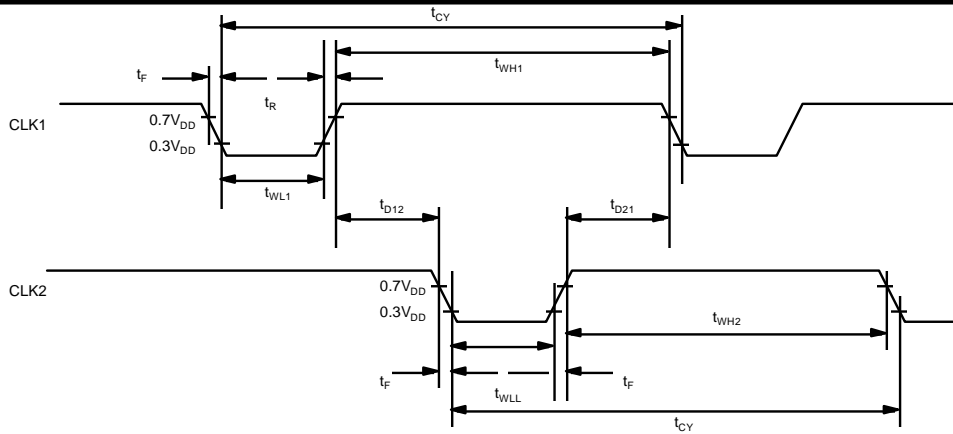


Fig 1. External clock waveform

(2) Display Control Timing

Characteristic	Symbol	Min	Typ	Max	Unit
FRM Delay Time	t_{DF}	-2	-	+2	us
M Delay Time	t_{DM}	-2	-	+2	us
CL 'LOW' Level Width	t_{WL}	35	-	-	us
CL 'HIGH' Level Width	t_{WH}	35	-	-	us

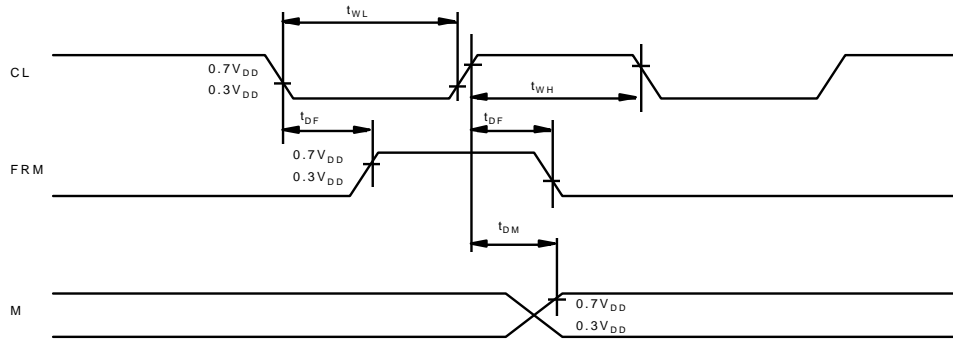


Fig 2. Display control signal waveform



(3) MPU Interface

Chatacteristic	Symbol	Min	Typ	Max	Unit
E Cycle	t_c	1000	-	-	ns
E High Level Width	t_{WH}	450	-	-	ns
E Low Level Width	t_{WL}	450	-	-	ns
E Rise Time	t_R	-	-	25	ns
E Fall Time	t_F	-	-	25	ns
Address Set-Up Time	t_{ASU}	140	-	-	ns
Address Hold Time	t_{AH}	10	-	-	ns
Data Set-Up Time	t_{SU}	200	-	-	ns
Data Delay Time	t_D	-	-	320	ns
Data Hold Time (Write)	t_{DHW}	10	-	-	ns
Data Hold Time (Read)	t_{DHR}	20	-	-	ns

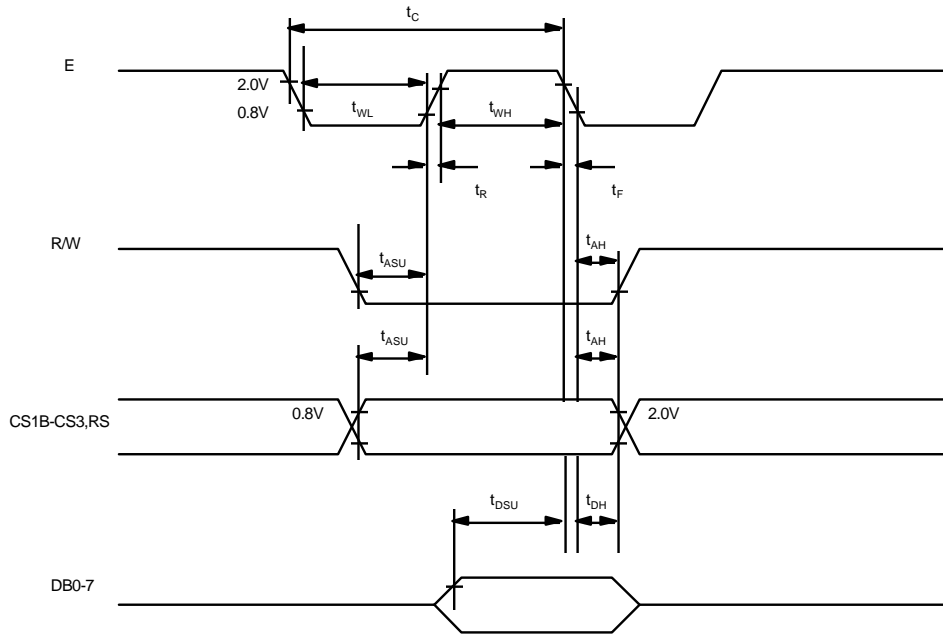


Fig 3. MPU write timing



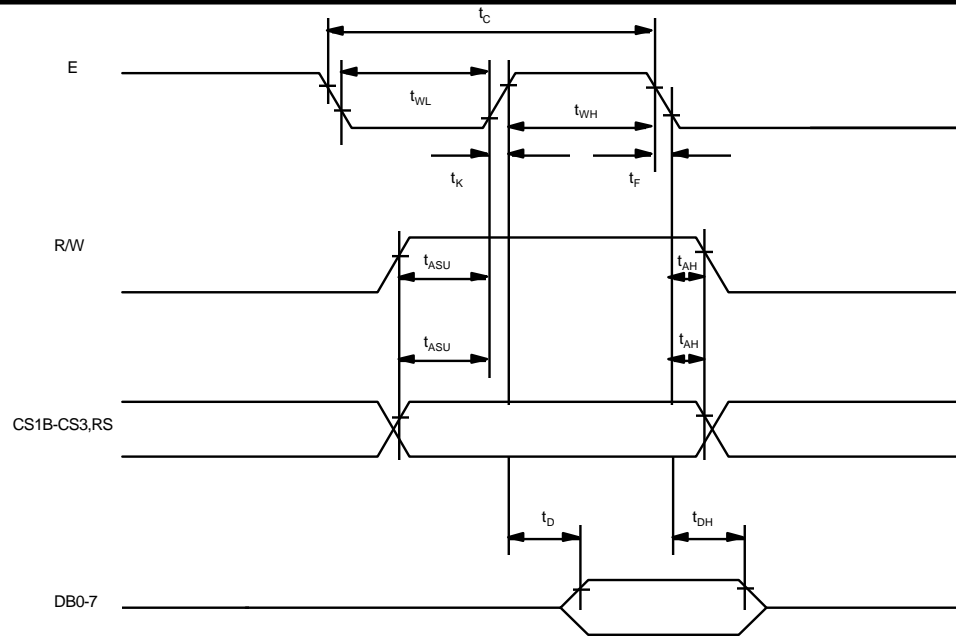


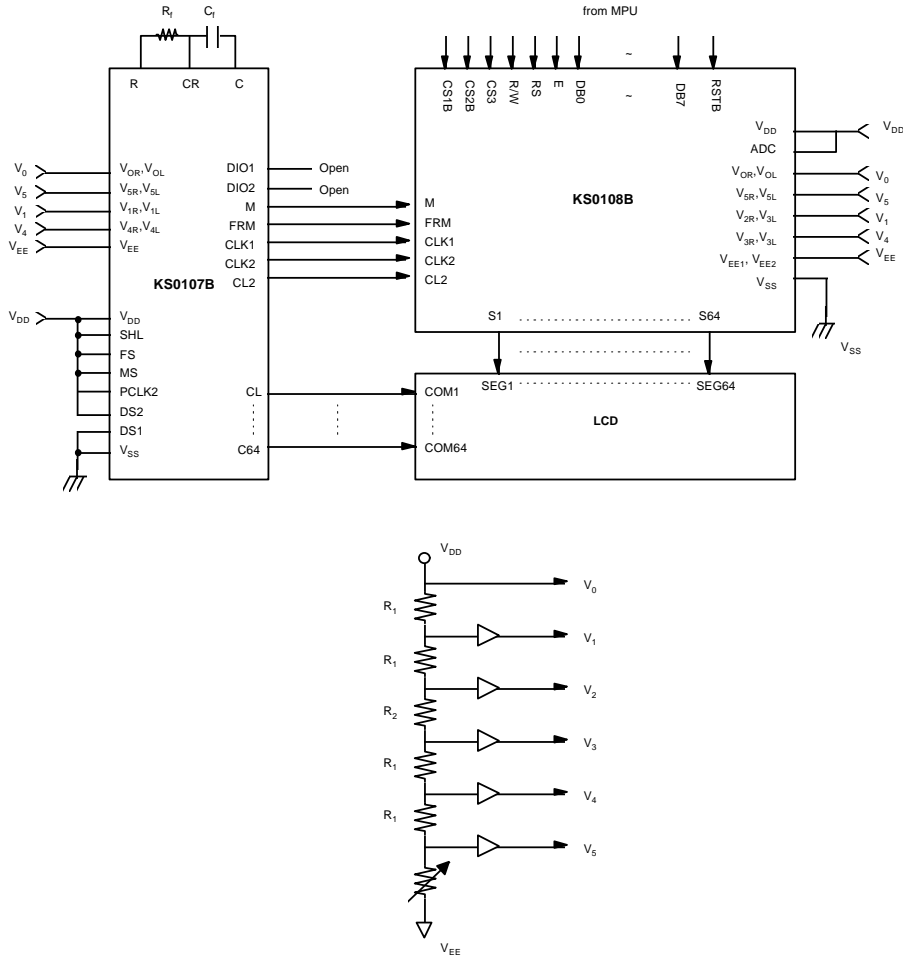
Fig 3. MPU write timing



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APPLICATION CIRCUIT

1.1/64 duty common driver(KS0107B) interface circuit



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OPERATING PRINCIPLES & METHODS

1. I/O Buffer

Input buffer controls the status between the enable and disable of chip. Unless the CS1B to CS3 is in active mode, Input or output of data and instruction does not execute. Therefore internal state is not change. But RSTB and ADC can operate regardless CS1B-CS3.

2. Input register

Input register is provided to interface with MPU which is different operating frequency. Input register stores the data temporarily before writing it into display RAM.

When CS1B to CS3 are in the active mode, R/W and RS select the input register. The data from MPU is written into input register. Then Writing it into display RAM. Data latched for falling of the E signal and write automatically into the display data RAM by internal operation.

3. Output register

Output register stores the data temporarily from display data RAM when CS1B, CS2B, CS3 is in active mode and R/W and RS=H, stored data in display data RAM is latched in output register. When CS1B to CS3 is in active mode and R/W=H, RS=L, status data (busy check) can read out.

To read the contents of display data RAM, twice access of read instruction is needed. In first access, data in display data RAM is latched into output register. In second access, MPU can read data which is latched. That is, to read the data in display data RAM, it needs dummy read. But status read is not needed dummy read.

RS	R/W	Function
L	L	Instruction
	H	Status read (busy check)
H	L	Data write (from input register to display data RAM)
	H	Data read (from display data RAM to output register)

4. Reset

Reset can be initialized system by setting RSTB terminal at low level when turning power on, receiving instruction from MPU. When RSTB becomes low, following procedure is occurred.

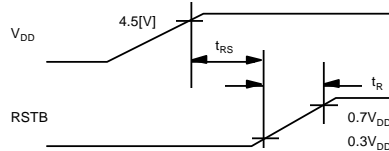
1. Display off
2. Display start line register become set by 0.(Z-address 0)

While RSTB is low, any instruction except status read can be accepted. Reset status appears at DB4. After DB4 is low, any instruction can be accepted.

The Conditions of power supply at initial power up are shown in table 1.

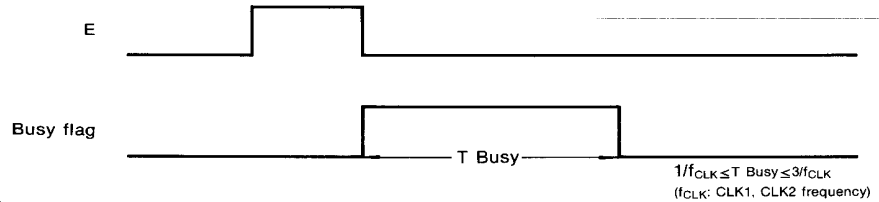
Table 1. Power Supply Initial Conditions

Item	Symbol	Min	Typ	Max	Unit
Reset Time	t_{RS}	1.0	-	-	us
Rise Time	t_R	-	-	200	ns



5. Busy flag

Busy flag indicates that KS0108B is operating or no operating. When busy flag is high, KS0108B is in internal operating. When busy flag is low, KS0108B can accept the data or instruction.
DB7 indicates busy flag of the KS0108B.

**6. Display on/off flip-flop**

The display on/off flip-flop makes on/off the liquid crystal display. When flip-flop is reset (logical low), selective voltage or non selective voltage appears on segment output terminals. When flip-flop is set (logic high), non selective voltage appears on segment output terminals regardless of display RAM data.

The display on/off flip-flop can change status by instruction. The display data at all segment disappear while RSTB is low.

The status of the flip-flop is output to DB5 by status read instruction.

The display on/off flip-flop synchronized by CL signal.

7. X Page Register

X page register designates page of the internal display data RAM.

It has not count function. An address is set by instruction.

8. Y address counter

Y address counter designates address of the internal display data RAM. An address is set by instruction and is increased by 1 automatically by read or write operations of display data.

9. Display Data RAM

Display data RAM stores a display data for liquid crystal display. To express on state dot matrix of liquid crystal display, write data 1. The other way, off state writes 0.

Display data RAM address and segment output can be controlled by ADC signal.

ADC= H_i ; DB<0:7>=0 - Y-address 0 - A0 - S1

DB<0:7>=63 - Y-address 63 - A63 - S64

ADC= L_i ; DB<0:7>=0 - Y-address 63 - A63 - S64

DB<0:7>=63 - A0 - S1

ADC terminal connect the V_{DD} or V_{SS} .

10. Display Start Line Register

The display start line register indicates of display data RAM to display top line of liquid crystal display.

Bit data (DB<0:5>) of the display start line set instruction is latched in display start line register. Latched data is transferred to the Z address counter while FRM is high, presetting the Z address counter.

It is used for scrolling of the liquid crystal display screen.



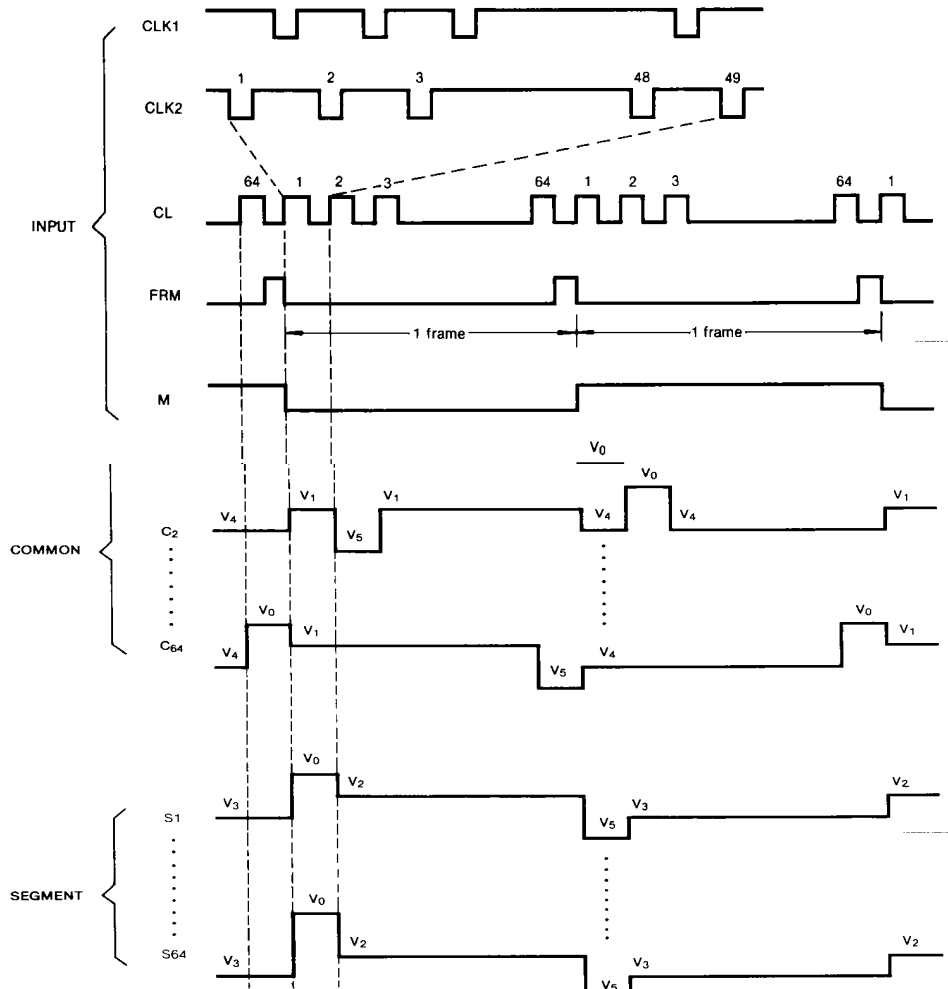
ELECTRONICS

DISPLAY CONTROL INSTRUCTION

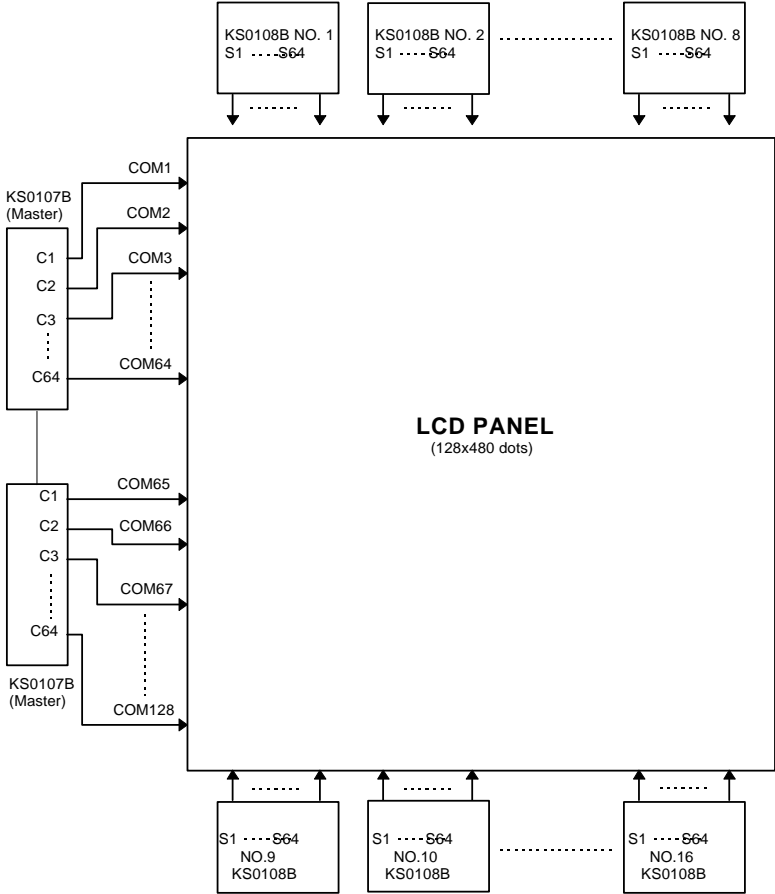
The display control instructions control the internal state of the KS0108B. Instruction is received from MPU to KS0108B for the display control. The following table shows various instructions.

Instruction	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Function
Display ON/OFF	L	L	L	L	H	H	H	H	H	L/H	Controls the display on or off. Internal status and display RAM data is not affected. L:OFF, H:ON
Set Address	L	L	L	H	Y address (0~63)						Sets the Y address in the Y address counter.
Set Page (X address)	L	L	H	L	H	H	H	Page (0~7)			Sets the X address at the X address register.
Display Start Line	L	L	H	H	Display start line (0~63)						Indicates the display data RAM displayed at the top of the screen.
Status Read	L	H	B U S Y	L	O N / O F F	R E S E T	L	L	L	L	Read status. BUSY L: Ready H: In operation ON/OFF L: Display ON H: Display OFF RESET L: Normal H: Reset
Write Display Data	H	L	Write Data								Writes data (DB0:7) into display data RAM. After writing instruction, Y address is increased by 1 automatically.
Read Display Data	H	H	Read Data								Reads data (DB0:7) from display data RAM to the data bus.

2. Timing diagram (1/64 duty)



3. LCD Panel interface application circuit



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PAD DIAGRAM

