

# 9-Mbit (256K x 36/512K x 18) Pipelined SRAM

### Features

- Supports bus operation up to 225 MHz
- Available speed grades are 225, 200 and 166 MHz
- Registered inputs and outputs for pipelined operation
- 3.3V core power supply
- 2.5V/3.3V I/O operation
- Fast clock-to-output times
  - 2.8 ns (for 225-MHz device)
- 3.0 ns (for 200-MHz device)
- 3.5 ns (for 166-MHz device)
- Provide high-performance 3-1-1-1 access rate
- User-selectable burst counter supporting Intel<sup>®</sup> Pentium<sup>®</sup> interleaved or linear burst sequences
- · Separate processor and controller address strobes
- Synchronous self-timed writes
- Asynchronous output enable
- Single Cycle Chip Deselect
- Offered in JEDEC-standard 100-pin TQFP, 119-ball BGA and 165-Ball fBGA packages
- TQFP Available with 3-Chip Enable and 2-Chip Enable
- IEEE 1149.1 JTAG-Compatible Boundary Scan
- "ZZ" Sleep Mode Option

### Functional Description<sup>[1]</sup>

The CY7C1360B/CY7C1362B SRAM integrates 262,144 x 36 and 524,288 x 18 SRAM cells with advanced synchronous peripheral circuitry and a two-bit counter for internal burst operation. All synchronous inputs are gated by registers controlled by a positive-edge-triggered Clock Input (CLK). The synchronous inputs include all addresses, all data inputs, address-pipelining Chip Enable ( $\overline{CE}_1$ ), depth-expansion Chip Enables ( $CE_2$  and  $\overline{CE}_3$ <sup>[2]</sup>), Burst Control inputs ( $\overline{ADSC}$ ,  $\overline{ADSP}$ , and  $\overline{\text{ADV}}$ ), Write Enables ( $\overline{\text{BW}}_{X}$ , and  $\overline{\text{BWE}}$ ), and Global Write ( $\overline{\text{GW}}$ ). Asynchronous inputs include the Output Enable ( $\overline{\text{OE}}$ ) and the ZZ pin.

Addresses and chip enables are registered at rising edge of clock when either Address Strobe Processor (ADSP) or Address Strobe Controller (ADSC) are active. Subsequent burst addresses can be internally generated as controlled by the Advance pin  $(\overline{ADV})$ .

Address, data inputs, and write controls are registered on-chip to initiate a self-timed Write cycle. This part supports Byte Write operations (see Pin Descriptions and Truth Table for further details). Write cycles can be one to two or four bytes wide as controlled by the Byte Write control inputs. GW when active LOW causes all bytes to be written.

The CY7C1360B/CY7C1362B operates from a +3.3V core power supply while all outputs may operate with either a +2.5 or +3.3V supply. All inputs and outputs are JEDEC-standard JESD8-5-compatible.

### **Selection Guide**

	225 MHz	200 MHz	166 MHz	Unit
Maximum Access Time	2.8	3.0	3.5	ns
Maximum Operating Current	250	220	180	mA
Maximum CMOS Standby Current	30	30	30	mA

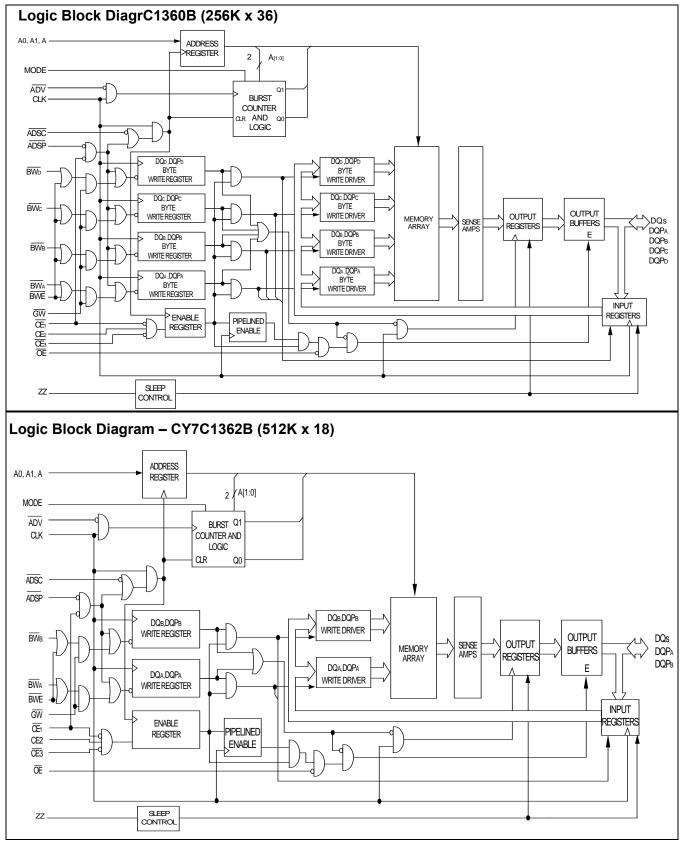
Shaded areas contain advance information. Please contact your local Cypress sales representative for availability of these parts.

Notes:

For best-practices recommendations, please refer to the Cypress application note System Design Guidelines on www.cypress.com.
 CE<sub>3</sub> is for A version of TQFP (3 Chip Enable option) and 165 fBGA package only. 119 BGA is offered only in 2 Chip Enable.

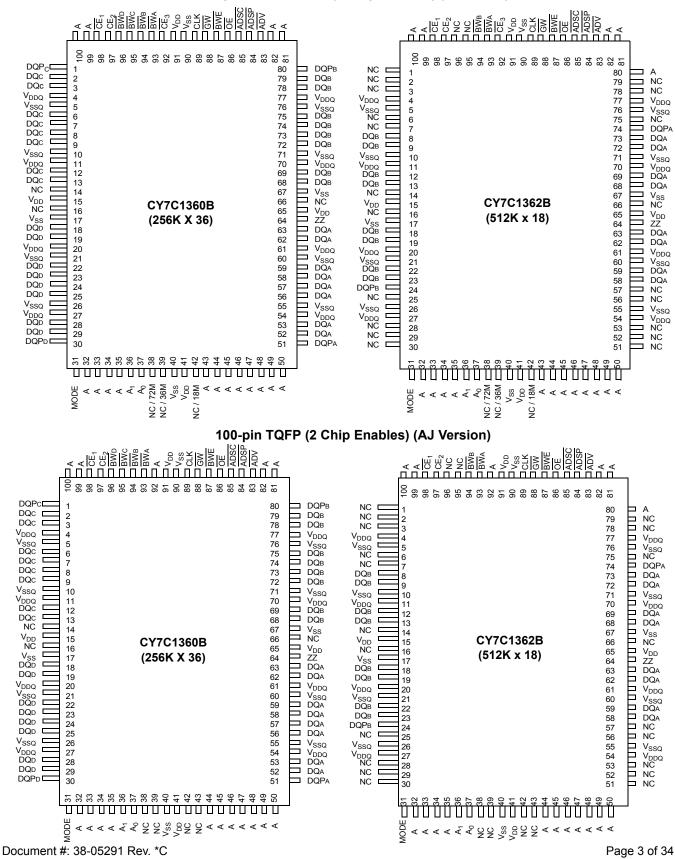
3901 North First Street San Jose, CA 95134 408-943-2600 Revised April 9, 2004







**Pin Configurations** 





# Pin Configurations (continued)

### 119-ball BGA (2 Chip Enables with JTAG)

	СҮ7С1360В (256К х 36)											
	1	2	3	4	5	6	7					
Α	$V_{DDQ}$	А	Α	ADSP	А	А	$V_{DDQ}$					
В	NC	CE <sub>2</sub>	Α	ADSC	А	А	NC					
С	NC	А	Α	$V_{DD}$	А	А	NC					
D	DQ <sub>C</sub>	DQP <sub>C</sub>	V <sub>SS</sub>	NC	$V_{SS}$	DQP <sub>B</sub>	DQ <sub>B</sub>					
E	DQ <sub>C</sub>	DQ <sub>C</sub>	V <sub>SS</sub>	CE <sub>1</sub>	V <sub>SS</sub>	DQ <sub>B</sub>	DQ <sub>B</sub>					
F	V <sub>DDQ</sub>	DQ <sub>C</sub>	V <sub>SS</sub>	OE	V <sub>SS</sub>	DQB	V <sub>DDQ</sub>					
G	DQ <sub>C</sub>	DQ <sub>C</sub>	BW <sub>C</sub>	ADV	BWB	DQB	DQ <sub>B</sub>					
Н	DQ <sub>C</sub>	DQ <sub>C</sub>	V <sub>SS</sub>	GW	V <sub>SS</sub>	DQB	DQ <sub>B</sub>					
J	V <sub>DDQ</sub>	$V_{DD}$	NC	$V_{DD}$	NC	$V_{DD}$	V <sub>DDQ</sub>					
к	$DQ_D$	$DQ_D$	V <sub>SS</sub>	CLK	$V_{SS}$	DQA	DQ <sub>A</sub>					
L	$DQ_D$	$DQ_D$	BWD	NC	BWA	DQ <sub>A</sub>	DQ <sub>A</sub>					
М	V <sub>DDQ</sub>	DQD	V <sub>SS</sub>	BWE	V <sub>SS</sub>	DQA	V <sub>DDQ</sub>					
Ν	$DQ_D$	$DQ_D$	V <sub>SS</sub>	A1	$V_{SS}$	DQ <sub>A</sub>	DQ <sub>A</sub>					
Р	DQD	DQPD	V <sub>SS</sub>	A0	$V_{SS}$	DQPA	DQ <sub>A</sub>					
R	NC	А	MODE	V <sub>DD</sub>	NC	А	NC					
т	NC	NC	Α	А	Α	NC	ZZ					
U	V <sub>DDQ</sub>	TMS	TDI	TCK	TDO	NC	V <sub>DDQ</sub>					

### CY7C1362B (512K x 18)

	1	2	3	4	5	6	7
Α	V <sub>DDQ</sub>	А	А	ADSP	А	Α	V <sub>DDQ</sub>
В	NC	CE <sub>2</sub>	А	ADSC	А	А	NC
С	NC	А	А	V <sub>DD</sub>	А	А	NC
D	DQB	NC	V <sub>SS</sub>	NC	V <sub>SS</sub>	DQPA	NC
E	NC	DQ <sub>B</sub>	V <sub>SS</sub>	CE <sub>1</sub>	V <sub>SS</sub>	NC	DQ <sub>A</sub>
F	V <sub>DDQ</sub>	NC	V <sub>SS</sub>	OE	V <sub>SS</sub>	DQ <sub>A</sub>	V <sub>DDQ</sub>
G	NC	DQB	BWB	ADV	$V_{SS}$	NC	DQA
Н	DQB	NC	V <sub>SS</sub>	GW	V <sub>SS</sub>	DQA	NC
J	$V_{DDQ}$	$V_{DD}$	NC	$V_{DD}$	NC	$V_{DD}$	V <sub>DDQ</sub>
к	NC	DQB	$V_{SS}$	CLK	$V_{SS}$	NC	DQA
L	DQB	NC	V <sub>SS</sub>	NC	BWA	DQA	NC
м	V <sub>DDQ</sub>	DQB	V <sub>SS</sub>	BWE	V <sub>SS</sub>	NC	V <sub>DDQ</sub>
Ν	DQB	NC	V <sub>SS</sub>	A1	V <sub>SS</sub>	DQA	NC
Р	NC	DQP <sub>B</sub>	$V_{SS}$	A0	$V_{SS}$	NC	DQ <sub>A</sub>
R	NC	А	MODE	V <sub>DD</sub>	NC	А	NC
Т	NC	А	А	NC	А	А	ZZ
U	$V_{DDQ}$	TMS	TDI	TCK	TDO	NC	V <sub>DDQ</sub>



# CY7C1360B CY7C1362B

# Pin Configurations (continued)

	CY7C1360B (256K x 36)											
	1	2	3	4	5	6	7	8	9	10	11	
Α	NC / 288M	Α	CE <sub>1</sub>	BW <sub>C</sub>	BWB	$\overline{CE}_3$	BWE	ADSC	ADV	А	NC	
В	NC	А	CE2	BWD	BWA	CLK	GW	OE	ADSP	А	NC / 144M	
С	DQP <sub>C</sub>	NC	$V_{DDQ}$	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>SS</sub>	$V_{SS}$	V <sub>SS</sub>	V <sub>DDQ</sub>	NC	DQPB	
D	DQ <sub>C</sub>	DQ <sub>C</sub>	$V_{DDQ}$	$V_{DD}$	V <sub>SS</sub>	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	$V_{DDQ}$	$DQ_B$	DQ <sub>B</sub>	
Е	DQ <sub>C</sub>	DQ <sub>C</sub>	$V_{DDQ}$	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	V <sub>DDQ</sub>	DQ <sub>B</sub>	DQ <sub>B</sub>	
F	DQ <sub>C</sub>	DQ <sub>C</sub>	$V_{DDQ}$	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	V <sub>DDQ</sub>	$DQ_B$	DQ <sub>B</sub>	
G	DQ <sub>C</sub>	DQ <sub>C</sub>	$V_{DDQ}$	$V_{DD}$	V <sub>SS</sub>	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	$V_{DDQ}$	$DQ_B$	DQ <sub>B</sub>	
Н	NC	V <sub>SS</sub>	NC	$V_{DD}$	$V_{SS}$	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	NC	NC	ZZ	
J	DQD	DQD	$V_{DDQ}$	$V_{DD}$	$V_{SS}$	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	$V_{DDQ}$	DQ <sub>A</sub>	DQA	
ĸ	$DQ_D$	DQD	$V_{DDQ}$	$V_{DD}$	$V_{SS}$	V <sub>SS</sub>	$V_{SS}$	$V_{DD}$	$V_{DDQ}$	DQ <sub>A</sub>	DQA	
L	$DQ_D$	DQD	$V_{DDQ}$	$V_{DD}$	$V_{SS}$	V <sub>SS</sub>	$V_{SS}$	$V_{DD}$	$V_{DDQ}$	DQ <sub>A</sub>	DQ <sub>A</sub>	
М	DQD	DQD	$V_{DDQ}$	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	V <sub>DDQ</sub>	DQ <sub>A</sub>	DQ <sub>A</sub>	
Ν	DQP <sub>D</sub>	NC	$V_{DDQ}$	$V_{SS}$	NC	NC / 18M	NC	V <sub>SS</sub>	$V_{DDQ}$	NC	DQPA	
Р	NC	NC / 72M	А	А	TDI	A1	TDO	Α	А	А	A	
R	MODE	NC / 36M	А	А	TMS	A0	TCK	Α	А	А	A	

### 165-ball fBGA (3 Chip Enable with JTAG) CY7C1360B (256K x 36)

### CY7C1362B (512K x 18)

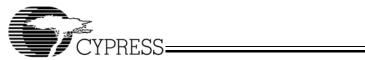
	1	2	3	4	5	6	7	8	9	10	11
Α	NC / 288M	А	CE <sub>1</sub>	BWB	NC	CE <sub>3</sub>	BWE	ADSC	ADV	Α	A
В	NC	А	CE2	NC	BWA	CLK	GW	OE	ADSP	А	NC / 144M
С	NC	NC	V <sub>DDQ</sub>	V <sub>SS</sub>	V <sub>SS</sub>	V <sub>SS</sub>	$V_{SS}$	V <sub>SS</sub>	$V_{DDQ}$	NC	DQPA
D	NC	DQB	$V_{DDQ}$	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	$V_{DDQ}$	NC	DQA
Е	NC	DQB	$V_{DDQ}$	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	$V_{DDQ}$	NC	DQA
F	NC	DQB	V <sub>DDQ</sub>	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	V <sub>DDQ</sub>	NC	DQA
G	NC	DQB	$V_{DDQ}$	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	V <sub>DDQ</sub>	NC	DQA
Н	NC	V <sub>SS</sub>	NC	$V_{DD}$	V <sub>SS</sub>	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	NC	NC	ZZ
J	DQB	NC	$V_{DDQ}$	$V_{DD}$	$V_{SS}$	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	$V_{DDQ}$	DQ <sub>A</sub>	NC
κ	DQB	NC	$V_{DDQ}$	$V_{DD}$	$V_{SS}$	V <sub>SS</sub>	$V_{SS}$	$V_{DD}$	$V_{DDQ}$	DQ <sub>A</sub>	NC
L	DQB	NC	$V_{DDQ}$	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	$V_{DDQ}$	DQ <sub>A</sub>	NC
М	DQB	NC	$V_{DDQ}$	V <sub>DD</sub>	V <sub>SS</sub>	V <sub>SS</sub>	$V_{SS}$	V <sub>DD</sub>	V <sub>DDQ</sub>	DQA	NC
Ν	DQPB	NC	$V_{DDQ}$	V <sub>SS</sub>	NC	NC / 18M	NC	V <sub>SS</sub>	V <sub>DDQ</sub>	NC	NC
Р	NC	NC / 72M	А	А	TDI	A1	TDO	A	А	А	Α
R	MODE	NC / 36M	А	А	TMS	A0	TCK	А	А	А	А



# CY7C1360B–Pin Definitions

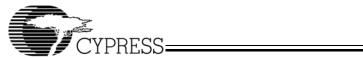
Name	TQFP 3-Chip Enable	TQFP 2-Chip Enable	BGA	fBGA	I/O	Description
A <sub>0</sub> , A <sub>1</sub> , A	37,36,32, 33,34,35, 43,44,45, 46,47,48, 49,50,81, 82,99,100	37,36,32, 33,34,35, 44,45,46, 47,48,49, 50,81,82, 92,99,100	P4,N4, A2,C2, R2,3A, B3,C3, T3,T4,A5, B5,C5, T5,A6,B6, C6,R6	R6,P6,A2, A10,B2, B10,P3,P4, P8,P9,P10, P11,R3,R4, R8,R9,R10, R11	Input- Synchronous	Address Inputs used to select one of the 256K address locations. Sampled at the rising edge of the CLK if $\overline{\text{ADSP}}$ or $\overline{\text{ADSC}}$ is active LOW, and $\text{CE}_1$ , $\text{CE}_2$ , and $\text{CE}_3^{[2]}$ are sampled active. A <sub>1</sub> , A <sub>0</sub> are fed to the two-bit counter.
$\frac{\overline{BW}_{A,}\overline{BW}_{B}}{\overline{BW}_{C,}\overline{BW}_{D}}$	93,94,95, 96	93,94,95, 96	L5,G5, G3,L3	B5,A5,A4, B4	Input- Synchronous	Byte <u>Write</u> Select Inputs, active LOW. Qualified with BWE to conduct Byte Writes to the SRAM. Sampled on the rising edge of CLK.
GW	88	88	H4	Β7	Input- Synchronous	<b>Global Write Enable Input, active LOW</b> . When asserted LOW on the rising edge of CLK, a global Write is conducted (ALL bytes are written, regardless of the values on BW <sub>X</sub> and BWE).
BWE	87	87	M4	A7	Input- Synchronous	Byte Write Enable Input, active LOW. Sampled on the rising edge of CLK. This signal must be as- serted LOW to conduct a Byte Write.
CLK	89	89	K4	B6	Input- Clock	<b>Clock Input</b> . Used to capture all synchronous inputs to the device. <u>Also</u> used to increment the burst counter when ADV is asserted LOW, during a burst operation.
CE <sub>1</sub>	98	98	E4	A3	Input- Synchronous	<b>Chip Enable 1 Input, active LOW</b> . Sampled on the rising edge of CLK. Used in conjunction with $CE_2$ and $CE_3^{[2]}$ to select/deselect the device. ADSP is ignored if $CE_1$ is HIGH.
CE <sub>2</sub>	97	97	B2	B3	Input- Synchronous	<b>Chip Enable 2 Input, active HIGH</b> . Sampled on the rising edge of CLK. Used in conjunction with $\overline{CE}_1$ and $\overline{CE}_3^{[2]}$ to select/deselect the device.
CE <sub>3</sub> [2]	92	-	-	A6	Input- Synchronous	<b>Chip Enable 3 Input, active LOW</b> . Sampled on the rising edge of CLK. Used in conjunction with $\overline{CE}_1$ and $CE_2$ to select/deselect the device. Not available for AJ package version. Not connected for BGA. Where referenced, $\overline{CE}_3^{[2]}$ is assumed active throughout this document for BGA.
ŌĒ	86	86	F4	B8	Input- Asynchro- nous	Output Enable, asynchronous input, active LOW. Controls the direction of the I/O pins. When LOW, the I/O pins behave as outputs. When deasserted HIGH, I/O pins are three-stated, and act as input data pins. OE is masked during the first clock of a read cycle when emerging from a deselected state.
ADV	83	83	G4	A9	Input- Synchronous	Advance Input signal, sampled on the rising edge of CLK, active LOW. When asserted, it automatically increments the address in a burst cycle.

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# CY7C1360B–Pin Definitions (continued)

Name	TQFP 3-Chip Enable	TQFP 2-Chip Enable	BGA	fBGA	I/O	Description
ADSP	84	84	A4	B9	Input- Synchronous	Address Strobe from Processor, sampled on the rising edge of CLK, active LOW. When asserted LOW, addresses presented to the device are captured in the address registers. A <sub>1</sub> , A <sub>0</sub> are also loaded into the burst counter. When ADSP and <u>ADSC</u> are both asserted, only ADSP is recognized. ASDP is ignored when $\overline{CE}_1$ is deasserted HIGH.
ADSC	85	85	B4	A8	Input- Synchronous	Address Strobe from Controller, sampled on the rising edge of CLK, active LOW. When asserted LOW, addresses presented to the device are captured in the address registers. A <sub>1</sub> , A <sub>0</sub> are also loaded into the burst counter. When ADSP and ADSC are both asserted, only ADSP is recognized.
ZZ	64	64	Τ7	H11	Input- Asynchro- nous	<b>ZZ "Sleep" Input, active HIGH</b> . When asserted HIGH places the device in a non-time-critical "sleep" condition with data integrity preserved. For normal operation, this pin has to be LOW or left floating. ZZ pin has an internal pull-down.
DQs, DQPs	52,53,56, 57,58,59, 62,63,68, 69,72,73, 74,75,78, 79,2,3,6,7, 8,9,12,13,1 8,19,22, 23,24,25, 28,29,51, 80,1,30	52,53,56, 57,58,59, 62,63,68, 69,72,73, 74,75,78, 79,2,3,6,7, 8,9,12,13,1 8,19,22, 23,24,25, 28,29,51, 80,1,30	K6,L6, M6,N6, K7,L7, N7,P7, E6,F6, G6,H6, D7,E7, G7,H7, D1,E1, G1,H1, E2,F2, G2,H2, K1,L1, N1,P1, K2,L2, M2,N2, P6,D6, D2,P2	M11,L11, K11,J11, J10,K10, L10,M10, D10,E10, F10,G10, D11,E11, F11,G11, D1,E1,F1, G1,D2,E2, F2,G2,J1, K1,L1,M1, J2,K2,L2, M2,N11, C11,C1,N1	I/O- Synchronous	<b>Bidirectional Data I/O lines.</b> As inputs, they feed into an on-chip data register that is triggered by the rising edge of CLK. As outputs, they deliver the data contained in the memory location specified by the addresses presented during the previous clock rise of the read cycle. The direction of the pins is controlled by OE. When OE is asserted LOW, the pins behave as outputs. When HIGH, DQs and DQP <sub>X</sub> are placed in a three-state condition.
V <sub>DD</sub>	15,41,65, 91	15,41,65, 91	J2,C4,J4, R4,J6	D4,D8,E4, E8,F4,F8, G4,G8,H4, H8,J4,J8, K4,K8,L4, L8,M4,M8	Power Supply	Power supply inputs to the core of the device.
V <sub>SS</sub>	17,40,67, 90	17,40,67, 90	D3,E3, F3,H3, K3,M3, N3,P3, D5,E5, F5,H5, K5,M5, N5,P5	C4,C5,C6, C7,C8,D5, D6,D7,E5, E6,E7,F5, F6,F7,G5, G6,G7,H2, H5,H6,H7,J 5,J6,J7, K5,K6,K7, L5,L6,L7, M5,M6,M7, N4,N8	Ground	Ground for the core of the device.



# CY7C1360B–Pin Definitions (continued)

Name	TQFP 3-Chip Enable	TQFP 2-Chip Enable	BGA	fBGA	I/O	Description
V <sub>SSQ</sub>	5,10,21,26, 55,60,71, 76	5,10,21,26, 55,60,71, 76	-	-	I/O Ground	Ground for the I/O circuitry.
V <sub>DDQ</sub>	4,11,20,27, 54,61,70, 77	4,11,20,27, 54,61,70, 77	A1,F1,J1, M1,U1, A7,F7,J7, M7,U7	C3,C9,D3, D9,E3,E9,F 3,F9,G3, G9,J3,J9, K3,K9,L3, L9,M3,M9, N3,N9	I/O Power Supply	Power supply for the I/O circuitry.
MODE	31	31	R3	R1	Input- Static	<b>Selects Burst Order</b> . When tied to GND selects linear burst sequence. When tied to $V_{DD}$ or left floating selects interleaved burst sequence. This is a strap pin and should remain static during device operation. Mode pin has an internal pull-up.
TDO	-	-	U5	P7	JTAG serial output Synchronous	Serial data-out to the JTAG circuit. Delivers data on the negative edge of TCK. If the JTAG feature is not being utilized, this pin should be disconnected. This pin is not available on TQFP packages.
TDI	-	-	U3	P5	JTAG serial input Synchronous	Serial data-In to the JTAG circuit. Sampled on the rising edge of TCK. If the JTAG feature is not being utilized, this pin can be disconnected or connected to $V_{DD}$ . This pin is not available on TQFP packages.
TMS	-	-	U2	R5	JTAG serial input Synchronous	Serial data-In to the JTAG circuit. Sampled on the rising edge of TCK. If the JTAG feature is not being utilized, this pin can be disconnected or connected to $V_{DD}$ . This pin is not available on TQFP packages.
ТСК	-	-	U4	R7	JTAG-Clock	<b>Clock input to the JTAG circuitry</b> . If the JTAG feature is not being utilized, this pin must be connected to V <sub>SS</sub> . This pin is not available on TQFP packages.
NC	14,16,66, 42,39,38	14,16,38, 39,42,43, 66,	B1,C1, R1,T1,T2, J3,D4, L4,5J,5R, 6T,6U, B7,C7, R7	H9,H10,	-	No Connects. Not internally connected to the die



# CY7C1362B–Pin Definitions

Name	TQFP 3-Chip Enable	TQFP 2-Chip Enable	BGA	fBGA	I/O	Description
A <sub>0</sub> , A <sub>1</sub> , A	37,36,32, 33,34,35, 43,44,45, 46,47,48, 49,50,80, 81,82,99, 100	37,36,32, 33,34,35, 44,45,46, 47,48,49, 50,80,81, 82,92,99, 100	P4,N4, A2,C2, R2,T2, A3,B3, C3,T3, A5,B5, C5,T5, A6,B6, C6,R6, T6	R6,P6,A2, A10,A11, B2,B10,P3, P4,P8,P9, P10,P11, R3,R4,R8, R9,R10, R11	Input- Synchronous	Address Inputs used to select one of the 512K address locations. Sampled at the rising edge of the CLK if $\overline{ADSP}$ or $\overline{ADSC}$ is active LOW, and $CE_1$ , $CE_2$ , and $CE_3^{[2]}$ are sampled active. A <sub>1</sub> , A <sub>0</sub> are fed to the two-bit counter.
BW <sub>A,</sub> BW <sub>B</sub>	93,94	93,94	G3,L5	B5,A4	Input- Synchronous	Byte Write Select Inputs, active LOW. Qualified with BWE to conduct Byte Writes to the SRAM. Sampled on the rising edge of CLK.
GW	88	88	H4	B7	Input- Synchronous	<b>Global Write Enable Input, active LOW</b> . When asserted LOW on the rising edge of CLK, a global Write is conducted (ALL bytes are written, regardless of the values on $BW_X$ and $BWE$ ).
BWE	87	87	M4	A7	Input- Synchronous	Byte Write Enable Input, active LOW. Sampled on the rising edge of CLK. This signal must be asserted LOW to conduct a Byte Write.
CLK	89	89	K4	B6	Input- Clock	<b>Clock Input</b> . Used to capture all synchronous inputs to the device. <u>Also</u> used to increment the burst counter when ADV is asserted LOW, during a burst operation.
CE1	98	98	E4	A3	Input- Synchronous	<b>Chip Enable 1 Input, active LOW</b> . Sampled on the rising <u>edge</u> of CLK. Used in conjunction with $\underline{CE}_2$ and $\underline{CE}_3^{[2]}$ to <u>select</u> /deselect the device. ADSP is ignored if $\underline{CE}_1$ is HIGH.
CE <sub>2</sub>	97	97	B2	B3	Input- Synchronous	<b>Chip Enable 2 Input, active HIGH</b> . Sampled on the rising edge of CLK. Used in conjunction with $\overline{CE}_1$ and $\overline{CE}_3^{[2]}$ to select/deselect the device.
CE <sub>3</sub> [2]	92	-	-	A6	Input- Synchronous	<b>Chip Enable 3 Input, active LOW</b> . Sampled on the rising edge of CLK. Used in conjunction with $CE_1$ and $CE_2$ to select/deselect the device. Not available for AJ package version. Not connected for BGA. Where referenced, $\overline{CE}_3^{[2]}$ is assumed active throughout this document for BGA.
ŌĒ	86	86	F4	B8	Input- Asynchronous	Output Enable, asynchronous input, active LOW. Controls the direction of the I/O pins. When LOW, the I/O pins behave as outputs. When deasserted HIGH, I/O pins are three-stated, and act as input data pins. OE is masked during the first clock of a Read cycle when emerging from a deselected state.
ADV	83	83	G4	A9	Input- Synchronous	Advance Input signal, sampled on the rising edge of CLK, active LOW. When asserted, it automatically increments the address in a burst cycle.



# CY7C1362B–Pin Definitions (continued)

Name	TQFP 3-Chip Enable	TQFP 2-Chip Enable	BGA	fBGA	I/O	Description
ADSP	84	84	A4	B9	Input- Synchronous	Address Strobe from Processor, sampled on the rising edge of CLK, active LOW. When asserted LOW, addresses presented to the device are captured in the address registers. A <sub>1</sub> , A <sub>0</sub> are also <u>loaded</u> into the burst counter. When ADSP and ADSC are both asserted, only ADSP is recog- nized. ASDP is ignored when $CE_1$ is deasserted HIGH.
ADSC	85	85	P4	A8	Input- Synchronous	Address Strobe from Controller, sampled on the rising edge of CLK, active LOW. When asserted LOW, addresses presented to the device are captured in the address registers. A <sub>1</sub> , A <sub>0</sub> are also loaded into the burst counter. When ADSP and ADSC are both asserted, only ADSP is recog- nized.
ZZ	64	64	Τ7	H11	Input- Asynchronous	<b>ZZ "Sleep" Input, active HIGH</b> . When asserted HIGH places the device in a non-time-critical "sleep" condition with data integrity preserved. For normal operation, this pin has to be LOW or left floating. ZZ pin has an internal pull-down.
DQs, DQPs	58,59,62, 63,68,69, 72,73,8,9, 12,13,18, 19,22,23, 74,24	58,59,62, 63,68,69, 72,73,8,9, 12,13,18, 19,22,23, 74,24	P7,K7, G7,E7, F6,H6,L6, N6,D1, H1,L1, N1,E2, G2,K2, M2,D6, P2	J10,K10, L10,M10, D11,E11, F11,G11,J1, K1,L1,M1,D 2,E2,F2, G2,C11,N1	I/O- Synchronous	<b>Bidirectional Data I/O lines</b> . As inputs, they feed into an on-chip data register that is triggered by the rising edge of CLK. As outputs, they deliver the data contained in the memory location specified by the addresses presented during the previous clock rise of the a Read cycle. The direction of the pins is controlled by OE. When OE is asserted LOW, the pins behave as outputs. When HIGH, DQs and DQP <sub>X</sub> are placed in a three-state condition.
V <sub>DD</sub>	15,41,65, 91	15,41,65, 91	C4,J2,J4, J6,R4	D4,D8,E4,E 8,F4,F8, G4,G8,H4, H8,J4,J8, K4,K8,L4, L8,M4,M8	Power Supply	Power supply inputs to the core of the device.
V <sub>SS</sub>	17,40,67, 90	17,40,67, 90	D3,D5, E5,E3,F3, F5,G5, H3,H5, K3,K5,L3, M3,M5, N3,N5, P3,P5	H2,C4,C5, C6,C7,C8, D5,D6,D7,E 5,E6,E7, F5,F6,F7, G5,G6,G7, H5,H6,H7,J 5,J6,J7, K5,K6,K7, L5,L6,L7, M5,M6,M7, N4,N8	Ground	Ground for the core of the device.
V <sub>SSQ</sub>	5,10,21,26, 55,60,71, 76	5,10,21,26, 55,60,71, 76	-	-	I/O Ground	Ground for the I/O circuitry.



# CY7C1362B–Pin Definitions (continued)

Name	TQFP 3-Chip Enable	TQFP 2-Chip Enable	BGA	fBGA	I/O	Description
V <sub>DDQ</sub>	4,11,20,27, 54,61,70, 77	4,11,20,27, 54,61,70, 77	A1,A7,F1, F7,J1,J7, M1,M7, U1,U7	C3,C9,D3, D9,E3,E9, F3,F9,G3, G9,J3,J9, K3,K9,L3, L9,M3,M9, N3,N9	I/O Power Supply	Power supply for the I/O circuitry.
MODE	31	31	R3	R1	Input- Static	<b>Selects Burst Order</b> . When tied to GND selects linear burst sequence. When tied to $V_{DD}$ or left floating selects interleaved burst sequence. This is a strap pin and should remain static during device operation. Mode pin has an internal pull-up.
TDO	-	-	U5	P7	JTAG serial output Synchronous	Serial data-out to the JTAG circuit. Delivers data on the negative edge of TCK. If the JTAG feature is not being utilized, this pin should be left uncon- nected. This pin is not available on TQFP packages.
TDI	-	-	U3	P5	JTAG serial input Synchronous	Serial data-In to the JTAG circuit. Sampled on the rising edge of TCK. If the JTAG feature is not being utilized, this pin can be left floating or connected to $V_{DD}$ through a pull-up resistor. This pin is not available on TQFP packages.
TMS	-	-	U2	R5	JTAG serial input Synchronous	Serial data-In to the JTAG circuit. Sampled on the rising edge of TCK. If the JTAG feature is not being utilized, this pin can be disconnected or connected to $V_{DD}$ . This pin is not available on TQFP packages.
ТСК	-	-	U4	R7	JTAG-Clock	<b>Clock input to the JTAG circuitry</b> . If the JTAG feature is not being utilized, this pin must be connected to $V_{SS}$ . This pin is not available on TQFP packages.
NC	1,2,3,6,7, 14,16,25, 28,29,30, 38,39,42, 51,52,53, 56,57,66, 75,78,79, 95,96	1,2,3,6,7, 14,16,25, 28,29,30, 38,39,42, 43,51,52, 53,56,57, 66,75,78, 79,95,96	B1,B7, C1,C7, D2,D4, D7,E1, E6,H2, F2,G1, G6,H7, J3,J5,K1, K6,L4,L2, L7,M6, N2,L7,P1, P6,R1, R5,R7, T1,T4,U6	A5,B1,B4, C1,C2,C10, D1,D10, E1,E10,F1, F10,G1, G10,H1,H3, H9,H10,J2, J11,K2, K11,L2,L1, M2,M11, N2,N7,N10, N5,N11,P1, A1,B11,P2, R2,N6	-	No Connects. Not internally connected to the die.



### **Functional Overview**

All synchronous inputs pass through input registers controlled by the rising edge of the clock. All data outputs pass through output registers controlled by the rising edge of the clock. Maximum access delay from the clock rise ( $t_{CO}$ ) is 3.0 ns (200-MHz device).

The CY7C1360B/CY7C1362B supports secondary cache in systems utilizing either a linear or interleaved burst sequence. The interleaved burst order supports Pentium and i486<sup>™</sup> processors. The linear burst sequence is suited for processors that utilize a linear burst sequence. The burst order is user selectable, and is determined by sampling the MODE input. Accesse<u>s can be initiated with either the Processor Address</u> Strobe (ADSP) or the Controller Address Strobe (ADSC). Address advancement through the burst sequence is controlled by the ADV input. A two-bit on-chip wraparound burst counter captures the first address in a burst sequence and automatically increments the address for the rest of the burst access.

Byte Write operations are qualified with the Byte Write Enable (BWE) and Byte Write Select  $(BW_X)$  inputs. A Global Write Enable (GW) overrides all Byte Write inputs and writes data to all four bytes. All writes are simplified with on-chip synchronous self-timed Write circuitry.

Three synchronous Chip Selects ( $\overline{CE}_1$ ,  $CE_2$ ,  $\overline{CE}_3^{[2]}$ ) and an asynchronous Output Enable ( $\overline{OE}$ ) provide for easy bank selection and output three-state control. ADSP is ignored if  $\overline{CE}_1$  is HIGH.

#### Single Read Accesses

This access is initiated when the following conditions are satisfied at clock rise: (1) ADSP or ADSC is asserted LOW, (2)  $\overline{CE}_1$ ,  $CE_2$ ,  $\overline{CE}_3^{[2]}$  are all asserted active, and (3) the Write signals (GW, BWE) are all deasserted HIGH. ADSP is ignored if  $\overline{CE}_1$  is HIGH. The address presented to the address inputs (A) is stored into the address advancement logic and the address register while being presented to the memory array. The corresponding data is allowed to propagate to the input of the output registers. At the rising edge of the next clock the data is allowed to propagate through the output register and onto the data bus within 3.0 ns (200-MHz device) if OE is active LOW. The only exception occurs when the SRAM is emerging from a deselected state to a selected state, its outputs are always three-stated during the first cycle of the access. After the first cycle of the access, the outputs are controlled by the OE signal. Consecutive single Read cycles are supported. Once the SRAM is deselected at clock rise by the chip select and either ADSP or ADSC signals, its output will three-state immediately.

### Single Write Accesses Initiated by ADSP

This access is initiated when both of the following conditions are <u>sa</u>tisfied at <u>clock</u> rise: (1) ADSP is asserted LOW, and (2)  $CE_1$ ,  $CE_2$ ,  $CE_3^{[2]}$  are all asserted active. The address presented to A is loaded into the address register and the address advancement logic while <u>being delivered</u> to the <u>memory array</u>. The Write signals (GW, BWE, and BW<sub>X</sub>) and ADV inputs are ignored during this first cycle.

ADSP-triggered Write accesses require two clock cycles to complete. If GW is asserted LOW on the second clock rise, the data presented to the DQs inputs is written into the corresponding address location in the memory array. If GW is HIGH,

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then the Write operation is controlled by  $\overline{BWE}$  and  $\overline{BW}_X$  signals. The CY7C1360B/CY7C1362B provides Byte Write capability that is described in the Write Cycle Descriptions table. Asserting the Byte Write Enable input ( $\overline{BWE}$ ) with the selected Byte Write ( $\overline{BW}_X$ ) input, will selectively write to only the desired bytes. Bytes not selected during a Byte Write operation will remain unaltered. A synchronous self-timed Write mechanism has been provided to simplify the Write operations.

Because the CY7C1360B/CY7C1362B is a common I/O device, the Output Enable ( $\overline{OE}$ ) must be deasserted HIGH before presenting data to the DQs inputs. Doing so will three-state the output drivers. As a safety precaution, DQs are automatically three-stated whenever a Write cycle is detected, regardless of the state of  $\overline{OE}$ .

### Single Write Accesses Initiated by ADSC

ADSC Write accesses are initiated when the following conditions are satisfied: (1) ADSC is asserted LOW, (2) ADSP is deasserted HIGH, (3)  $CE_1$ ,  $CE_2$ ,  $CE_3^{[2]}$  are all asserted active, and (4) the appropriate combination of the Write inputs (GW, BWE, and BW<sub>X</sub>) are asserted active to conduct a Write to the desired byte(s). ADSC-triggered Write accesses require a single clock cycle to complete. The address presented to A is loaded into the address register and the address advancement logic while being delivered to the memory array. The ADV input is ignored during this cycle. If a global Write is conducted, the data presented to the DQs is written into the corresponding address location in the memory core. If a Byte Write is conducted, only the selected bytes are written. Bytes not selected during a Byte Write operation will remain unaltered. A synchronous self-timed Write mechanism has been provided to simplify the Write operations.

Because the CY7C1360B/CY7C1362B is a common I/O device, the Output Enable ( $\overline{OE}$ ) must be deasserted HIGH before presenting data to the DQs inputs. Doing so will three-state the output drivers. As a safety precaution, DQs are automatically three-stated whenever a Write cycle is detected, regardless of the state of  $\overline{OE}$ .

#### **Burst Sequences**

The CY7C1360B/CY7C1362B provides a two-bit wraparound counter, fed by  $A_1$ ,  $A_0$ , that implements either an interleaved or linear burst sequence. The interleaved burst sequence is designed specifically to support Intel Pentium applications. The linear burst sequence is designed to support processors that follow a linear burst sequence. The burst sequence is user selectable through the MODE input.

Asserting ADV LOW at clock rise will automatically increment the burst counter to the next address in the burst sequence. Both Read and Write burst operations are supported.

#### **Sleep Mode**

The ZZ input pin is an asynchronous input. Asserting ZZ places the SRAM in a power conservation "sleep" mode. Two clock cycles are required to enter into or exit from this "sleep" mode. While in this mode, data integrity is guaranteed. Accesses pending when entering the "sleep" mode are not considered valid nor is the completion of the operation guaranteed. The device must be deselected prior to entering the "sleep" mode.  $\overline{CE}_1$ ,  $\overline{CE}_2$ ,  $\overline{CE}_3^{[2]}$ ,  $\overline{ADSP}$ , and  $\overline{ADSC}$  must remain inactive for the duration of  $t_{ZZREC}$  after the ZZ input returns LOW.



# Interleaved Burst Address Table (MODE = Floating or V<sub>DD</sub>)

First Address A <sub>1</sub> , A <sub>0</sub>	Second Address A <sub>1</sub> , A <sub>0</sub>	Third Address A <sub>1</sub> , A <sub>0</sub>	Fourth Address A <sub>1</sub> , A <sub>0</sub>
00	01	10	11
01	00	11	10
10	11	00	01
11	10	01	00

# Linear Burst Address Table (MODE = GND)

First Address A <sub>1</sub> , A <sub>0</sub>	Second Address A <sub>1</sub> , A <sub>0</sub>	Third Address A <sub>1</sub> , A <sub>0</sub>	Fourth Address A <sub>1</sub> , A <sub>0</sub>
00	01	10	11
01	10	11	00
10	11	00	01
11	00	01	10

# **ZZ Mode Electrical Characteristics**

Parameter	Description	Test Conditions	Min.	Max.	Unit
I <sub>DDZZ</sub>	Snooze mode standby current	$ZZ \ge V_{DD} - 0.2V$		35	mA
t <sub>ZZS</sub>	Device operation to ZZ	$ZZ \ge V_{DD} - 0.2V$		2t <sub>CYC</sub>	ns
t <sub>ZZREC</sub>	ZZ recovery time	ZZ <u>&lt;</u> 0.2V	2t <sub>CYC</sub>		ns
t <sub>ZZI</sub>	ZZ Active to snooze current	This parameter is sampled		2t <sub>CYC</sub>	ns
t <sub>RZZI</sub>	ZZ Inactive to exit snooze current	This parameter is sampled	0		ns



# Truth Table<sup>[3, 4, 5, 6, 7, 8]</sup>

Operation	Add. Used		CE <sub>2</sub>	CE <sub>3</sub>	ZZ	ADSP	ADSC	ADV	WRITE	OE	CLK	DQ
Deselect Cycle, Power Down	None	Н	Х	Х	L	Х	L	Х	Х	Х	L-H	Three-State
Deselect Cycle, Power Down	None	L	L	Х	L	L	Х	Х	Х	Х	L-H	Three-State
Deselect Cycle, Power Down	None	L	Х	Н	L	L	Х	Х	Х	Х	L-H	Three-State
Deselect Cycle, Power Down	None	L	L	Х	L	Н	L	Х	Х	Х	L-H	Three-State
Deselect Cycle, Power Down	None	L	Х	Н	L	Н	L	Х	Х	Х	L-H	Three-State
Snooze Mode, Power Down	None	Х	Х	Х	Н	Х	Х	Х	Х	Х	Х	Three-State
READ Cycle, Begin Burst	External	L	Н	L	L	L	Х	Х	Х	L	L-H	Q
READ Cycle, Begin Burst	External	L	Н	L	L	L	Х	Х	Х	Н	L-H	Three-State
WRITE Cycle, Begin Burst	External	L	Н	L	L	Н	L	Х	L	Х	L-H	D
READ Cycle, Begin Burst	External	L	Н	L	L	Н	L	Х	Н	L	L-H	Q
READ Cycle, Begin Burst	External	L	Н	L	L	Н	L	Х	Н	Н	L-H	Three-State
READ Cycle, Continue Burst	Next	Х	Х	Х	L	Н	Н	L	Н	L	L-H	Q
READ Cycle, Continue Burst	Next	Х	Х	Х	L	Н	Н	L	Н	Н	L-H	Three-State
READ Cycle, Continue Burst	Next	Н	Х	Х	L	Х	Н	L	Н	L	L-H	Q
READ Cycle, Continue Burst	Next	Н	Х	Х	L	Х	н	L	Н	Н	L-H	Three-State
WRITE Cycle, Continue Burst	Next	Х	Х	Х	L	Н	Н	L	L	Х	L-H	D
WRITE Cycle, Continue Burst	Next	Н	Х	Х	L	Х	Н	L	L	Х	L-H	D
READ Cycle, Suspend Burst	Current	Х	Х	Х	L	Н	Н	Н	Н	L	L-H	Q
READ Cycle, Suspend Burst	Current	Х	Х	Х	L	Н	Н	Н	Н	Н	L-H	Three-State
READ Cycle, Suspend Burst	Current	Н	Х	Х	L	Х	Н	Н	Н	L	L-H	Q
READ Cycle, Suspend Burst	Current	Н	Х	Х	L	Х	Н	Н	Н	Н	L-H	Three-State
WRITE Cycle, Suspend Burst	Current	Х	Х	Х	L	Н	Н	Н	L	Х	L-H	D
WRITE Cycle, Suspend Burst	Current	Н	Х	Х	L	Х	Н	Н	L	Х	L-H	D

Notes:

3. X = "Don't Care." H = Logic HIGH, L = Logic LOW. <u>4.</u> WRITE = L when any one or more Byte Write Enable signals and BWE = L or GW = L. WRITE = H when all Byte Write Enable signals, BWE, GW = H.

The DQ pins are controlled by the current cycle and the OE signal. OE is asynchronous and is not sampled with the clock.
 CE<sub>1</sub>, CE<sub>2</sub>, and CE<sub>3</sub> are available only in the TQFP package. BGA package has only 2 chip selects CE<sub>1</sub> and CE<sub>2</sub>.
 The SRAM always initiates a read cycle when ADSP is asserted, regardless of the state of GW, BWE, or BW<sub>X</sub>. Writes may occur only on subsequent clocks after the ADSP or with the assertion of ADSC. As a result, OE must be driven HIGH prior to the start of the Write cycle to allow the outputs to three-state. OE is a don't care for the remainder of the Write cycle

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# Partial Truth Table for Read/Write<sup>[5, 9]</sup>

Function (CY7C1360B)	GW	BWE	BWD	BWc	BWB	BWA
Read	Н	Н	Х	Х	Х	Х
Read	Н	L	Н	Н	Н	Н
Write Byte A – (DQ <sub>A</sub> and DQP <sub>A</sub> )	Н	L	Н	Н	Н	L
Write Byte B – $(DQ_B \text{ and } DQP_B)$	Н	L	Н	Н	L	Н
Write Bytes B, A	Н	L	Н	Н	L	L
Write Byte C – (DQ <sub>C</sub> and DQP <sub>C</sub> )	Н	L	Н	L	Н	Н
Write Bytes C, A	Н	L	Н	L	Н	L
Write Bytes C, B	Н	L	Н	L	L	Н
Write Bytes C, B, A	Н	L	Н	L	L	L
Write Byte D – (DQ <sub>D</sub> and DQP <sub>D</sub> )	Н	L	L	Н	Н	Н
Write Bytes D, A	Н	L	L	Н	Н	L
Write Bytes D, B	Н	L	L	Н	L	Н
Write Bytes D, B, A	Н	L	L	Н	L	L
Write Bytes D, C	Н	L	L	L	Н	Н
Write Bytes D, C, A	Н	L	L	L	Н	L
Write Bytes D, C, B	Н	L	L	L	L	Н
Write All Bytes	Н	L	L	L	L	L
Write All Bytes	L	Х	Х	Х	Х	Х

### Truth Table for Read/Write<sup>[5]</sup>

Function (CY7C1362B)	GW	BWE	BWB	BWA
Read	Н	Н	Х	Х
Read	Н	L	Н	Н
Write Byte A – (DQ <sub>A</sub> and DQP <sub>A</sub> )	Н	L	Н	L
Write Byte B – (DQ <sub>B</sub> and DQP <sub>B</sub> )	Н	L	L	Н
Write Bytes B, A	Н	L	L	L
Write All Bytes	Н	L	L	L
Write All Bytes	L	Х	Х	Х



### IEEE 1149.1 Serial Boundary Scan (JTAG)

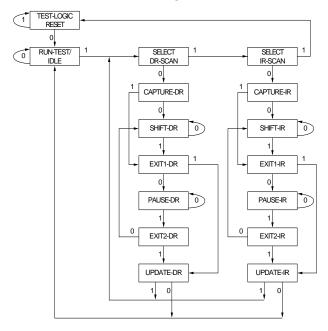
The CY7C1360B/CY7C1362B incorporates a serial boundary scan test access port (TAP). This port operates in accordance with IEEE Standard 1149.1-1990 but does not have the set of functions required for full 1149.1 compliance. These functions from the IEEE specification are excluded because their inclusion places an added delay in the critical speed path of the SRAM. Note that the TAP controller functions in a manner that does not conflict with the operation of other devices using 1149.1 fully compliant TAPs. The TAP operates using JEDEC-standard 3.3V or 2.5V I/O logic levels.

The CY7C1360B/CY7C1362B contains a TAP controller, instruction register, boundary scan register, bypass register, and ID register.

#### **Disabling the JTAG Feature**

It is possible to operate the SRAM without using the JTAG feature. To disable the TAP controller, TCK must be tied LOW (V<sub>SS</sub>) to prevent clocking of the device. TDI and TMS are internally pulled up and may be unconnected. They may alternately be connected to V<sub>DD</sub> through a pull-up resistor. TDO should be left unconnected. Upon power-up, the device will come up in a reset state which will not interfere with the operation of the device.

### **TAP Controller State Diagram**



The 0/1 next to each state represents the value of TMS at the rising edge of TCK.

### Test Access Port (TAP)

### Test Clock (TCK)

The test clock is used only with the TAP controller. All inputs are captured on the rising edge of TCK. All outputs are driven from the falling edge of TCK.

### Test MODE SELECT (TMS)

The TMS input is used to give commands to the TAP controller and is sampled on the rising edge of TCK. It is allowable to leave this ball unconnected if the TAP is not used. The ball is pulled up internally, resulting in a logic HIGH level.

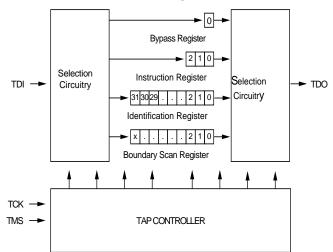
### Test Data-In (TDI)

The TDI ball is used to serially input information into the registers and can be connected to the input of any of the registers. The register between TDI and TDO is chosen by the instruction that is loaded into the TAP instruction register. For information on loading the instruction register, see **Figure**. TDI is internally pulled up and can be unconnected if the TAP is unused in an application. TDI is connected to the most significant bit (MSB) of any register. (See Tap Controller Block Diagram.)

### Test Data-Out (TDO)

The TDO output ball is used to serially clock data-out from the registers. The output is active depending upon the current state of the TAP state machine. The output changes on the falling edge of TCK. TDO is connected to the least significant bit (LSB) of any register. (See Tap Controller State Diagram.)

### **TAP Controller Block Diagram**



### Performing a TAP Reset

A RESET is performed by forcing TMS HIGH ( $V_{DD}$ ) for five rising edges of TCK. This RESET does not affect the operation of the SRAM and may be performed while the SRAM is operating.

At power-up, the TAP is reset internally to ensure that TDO comes up in a High-Z state.

### **TAP Registers**

Registers are connected between the TDI and TDO balls and allow data to be scanned into and out of the SRAM test circuitry. Only one register can be selected at a time through the instruction register. Data is serially loaded into the TDI ball on the rising edge of TCK. Data is output on the TDO ball on the falling edge of TCK.



#### Instruction Register

Three-bit instructions can be serially loaded into the instruction register. This register is loaded when it is placed between the TDI and TDO balls as shown in the Tap Controller Block Diagram. Upon power-up, the instruction register is loaded with the IDCODE instruction. It is also loaded with the IDCODE instruction if the controller is placed in a reset state as described in the previous section.

When the TAP controller is in the Capture-IR state, the two least significant bits are loaded with a binary "01" pattern to allow for fault isolation of the board-level serial test data path.

#### **Bypass Register**

To save time when serially shifting data through registers, it is sometimes advantageous to skip certain chips. The bypass register is a single-bit register that can be placed between the TDI and TDO balls. This allows data to be shifted through the SRAM with minimal delay. The bypass register is set LOW ( $V_{SS}$ ) when the BYPASS instruction is executed.

#### **Boundary Scan Register**

The boundary scan register is connected to all the input and bidirectional balls on the SRAM. The SRAM has a 71-bit-long register.

The boundary scan register is loaded with the contents of the RAM I/O ring when the TAP controller is in the Capture-DR state and is then placed between the TDI and TDO balls when the controller is moved to the Shift-DR state. The EXTEST, SAMPLE/PRELOAD and SAMPLE Z instructions can be used to capture the contents of the I/O ring.

The Boundary Scan Order tables show the order in which the bits are connected. Each bit corresponds to one of the bumps on the SRAM package. The MSB of the register is connected to TDI and the LSB is connected to TDO.

#### Identification (ID) Register

The ID register is loaded with a vendor-specific, 32-bit code during the Capture-DR state when the IDCODE command is loaded in the instruction register. The IDCODE is hardwired into the SRAM and can be shifted out when the TAP controller is in the Shift-DR state. The ID register has a vendor code and other information described in the Identification Register Definitions table.

#### **TAP Instruction Set**

#### Overview

Eight different instructions are possible with the three-bit instruction register. All combinations are listed in the Instruction Codes table. Three of these instructions are listed as RESERVED and should not be used. The other five instructions are described in detail below.

The TAP controller used in this SRAM is not fully compliant to the 1149.1 convention because some of the mandatory 1149.1 instructions are not fully implemented.

The TAP controller cannot be used to load address data or control signals into the SRAM and cannot preload the I/O buffers. The SRAM does not implement the 1149.1 commands EXTEST or INTEST or the PRELOAD portion of SAMPLE/PRELOAD; rather, it performs a capture of the I/O ring when these instructions are executed. Instructions are loaded into the TAP controller during the Shift-IR state when the instruction register is placed between TDI and TDO. During this state, instructions are shifted through the instruction register through the TDI and TDO balls. To execute the instruction once it is shifted in, the TAP controller needs to be moved into the Update-IR state.

### EXTEST

EXTEST is a mandatory 1149.1 instruction which is to be executed whenever the instruction register is loaded with all 0s. EXTEST is not implemented in this SRAM TAP controller, and therefore this device is not compliant to 1149.1. The TAP controller does recognize an all-0 instruction.

When an EXTEST instruction is loaded into the instruction register, the SRAM responds as if a SAMPLE/PRELOAD instruction has been loaded. There is one difference between the two instructions. Unlike the SAMPLE/PRELOAD instruction, EXTEST places the SRAM outputs in a High-Z state.

#### IDCODE

The IDCODE instruction causes a vendor-specific, 32-bit code to be loaded into the instruction register. It also places the instruction register between the TDI and TDO balls and allows the IDCODE to be shifted out of the device when the TAP controller enters the Shift-DR state.

The IDCODE instruction is loaded into the instruction register upon power-up or whenever the TAP controller is given a test logic reset state.

#### SAMPLE Z

The SAMPLE Z instruction causes the boundary scan register to be connected between the TDI and TDO balls when the TAP controller is in a Shift-DR state. It also places all SRAM outputs into a High-Z state.

#### SAMPLE/PRELOAD

SAMPLE/PRELOAD is a 1149.1 mandatory instruction. The PRELOAD portion of this instruction is not implemented, so the device TAP controller is not fully 1149.1 compliant.

When the SAMPLE/PRELOAD instruction is loaded into the instruction register and the TAP controller is in the Capture-DR state, a snapshot of data on the inputs and bidirectional balls is captured in the boundary scan register.

The user must be aware that the TAP controller clock can only operate at a frequency up to 10 MHz, while the SRAM clock operates more than an order of magnitude faster. Because there is a large difference in the clock frequencies, it is possible that during the Capture-DR state, an input or output will undergo a transition. The TAP may then try to capture a signal while in transition (metastable state). This will not harm the device, but there is no guarantee as to the value that will be captured. Repeatable results may not be possible.

To guarantee that the boundary scan register will capture the correct value of a signal, the SRAM signal must be stabilized long enough to meet the TAP controller's capture set-up plus hold time ( $t_{CS}$  plus  $t_{CH}$ ).

The SRAM clock input might not be captured correctly if there is no way in a design to stop (or slow) the clock during a SAMPLE/PRELOAD instruction. If this is an issue, it is still



possible to capture all other signals and simply ignore the value of the CLK captured in the boundary scan register.

Once the data is captured, it is possible to shift out the data by putting the TAP into the Shift-DR state. This places the boundary scan register between the TDI and TDO balls.

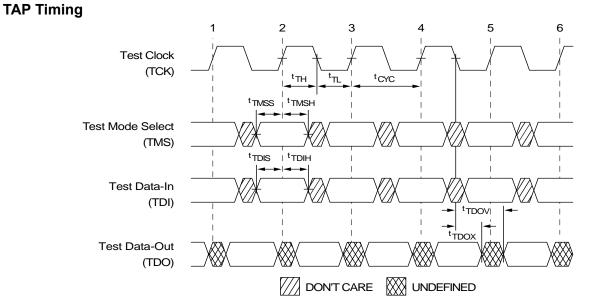
Note that since the PRELOAD part of the command is not implemented, putting the TAP to the Update-DR state while performing a SAMPLE/PRELOAD instruction will have the same effect as the Pause-DR command.

### BYPASS

When the BYPASS instruction is loaded in the instruction register and the TAP is placed in a Shift-DR state, the bypass register is placed between the TDI and TDO balls. The advantage of the BYPASS instruction is that it shortens the boundary scan path when multiple devices are connected together on a board.

#### Reserved

These instructions are not implemented but are reserved for future use. Do not use these instructions.



### TAP AC Switching Characteristics Over the Operating Range<sup>[10, 11]</sup>

Parameter	Description	Min.	Max.	Unit
Clock		I		
t <sub>TCYC</sub>	TCK Clock Cycle Time	50		ns
t <sub>TF</sub>	TCK Clock Frequency		20	MHz
t <sub>TH</sub>	TCK Clock HIGH time	25		ns
t <sub>TL</sub>	TCK Clock LOW time	25		ns
Output Time	es			•
t <sub>TDOV</sub>	TCK Clock LOW to TDO Valid		5	ns
t <sub>TDOX</sub>	TCK Clock LOW to TDO Invalid	0		ns
Set-up Time	95			
t <sub>TMSS</sub>	TMS Set-up to TCK Clock Rise	5		ns
t <sub>TDIS</sub>	TDI Set-up to TCK Clock Rise	5		ns
t <sub>CS</sub>	Capture Set-up to TCK Rise	5		
Hold Times				
t <sub>TMSH</sub>	TMS hold after TCK Clock Rise	5		ns
t <sub>TDIH</sub>	TDI Hold after Clock Rise	5		ns
t <sub>CH</sub>	Capture Hold after Clock Rise	5		ns

#### Notes:

10.  $t_{CS}$  and  $t_{CH}$  refer to the set-up and hold time requirements of latching data from the boundary scan register.

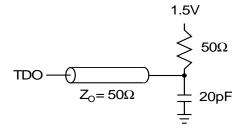
11. Test conditions are specified using the load in TAP AC test Conditions.  $t_R/t_F = 1$ ns.



# 3.3V TAP AC Test Conditions

Input pulse levels	V <sub>SS</sub> to 3.3V
Input rise and fall times	1 ns
Input timing reference levels	1.5V
Output reference levels	1.5V
Test load termination supply voltage	1.5V

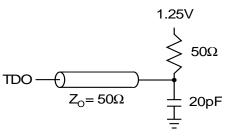
# 3.3V TAP AC Output Load Equivalent



# 2.5V TAP AC Test Conditions

Input pulse levels	V <sub>SS</sub> to 2.5V
Input rise and fall time	1 ns
Input timing reference levels	1.25V
Output reference levels	1.25V
Test load termination supply voltage	1.25V

### 2.5V TAP AC Output Load Equivalent



# TAP DC Electrical Characteristics And Operating Conditions (0°C < $T_A$ < +70°C; $V_{DD}$ = 3.3V ±0.165V unless otherwise noted)<sup>[12]</sup>

Parameter	Description	Conditions		Min.	Max.	Unit
V <sub>OH1</sub>	Output HIGH Voltage	I <sub>OH</sub> = -4.0 mA	V <sub>DDQ</sub> = 3.3V	2.4		V
		I <sub>OH</sub> = -1.0 mA	V <sub>DDQ</sub> = 2.5V	2.0		V
V <sub>OH2</sub>	Output HIGH Voltage	I <sub>OH</sub> = –100 μA	V <sub>DDQ</sub> = 3.3V	2.9		V
			V <sub>DDQ</sub> = 2.5V	2.1		V
V <sub>OL1</sub>	Output LOW Voltage	I <sub>OL</sub> = 8.0 mA	V <sub>DDQ</sub> = 3.3V		0.4	V
		I <sub>OL</sub> = 8.0 mA	V <sub>DDQ</sub> = 2.5V		0.4	V
V <sub>OL2</sub>	Output LOW Voltage	I <sub>OL</sub> = 100 μA	V <sub>DDQ</sub> = 3.3V		0.2	V
			V <sub>DDQ</sub> = 2.5V		0.2	V
V <sub>IH</sub>	Input HIGH Voltage		V <sub>DDQ</sub> = 3.3V	2.0	V <sub>DD</sub> + 0.3	V
			V <sub>DDQ</sub> = 2.5V	1.7	V <sub>DD</sub> + 0.3	V
V <sub>IL</sub>	Input LOW Voltage		V <sub>DDQ</sub> = 3.3V	-0.5	0.7	V
			V <sub>DDQ</sub> = 2.5V	-0.3	0.7	V
Ι <sub>X</sub>	Input Load Current	$GND \leq V_{IN} \leq V_{DDQ}$	•	-5	5	μA

Note: 12. All voltages referenced to  $V_{SS}$  (GND).



# **Identification Register Definitions**

Instruction Field	CY7C1360B (256KX36)	CY7C1362B (512KX18)	Description
Revision Number (31:29)	001	001	Describes the version number
Device Depth (28:24)	01010	01010	Reserved for Internal Use
Device Width (23:18)	000000	000000	Defines memory type and architecture
Cypress Device ID (17:12)	100110	010110	Defines width and density
Cypress JEDEC ID Code (11:1)	00000110100	00000110100	Allows unique identification of SRAM vendor
ID Register Presence Indicator (0)	1	1	Indicates the presence of an ID register

### Scan Register Sizes

Register Name	Bit Size(x36)	Bit Size(x18)
Instruction	3	3
Bypass	1	1
ID	32	32
Boundary Scan Order	71	71

### **Identification Codes**

Instruction	Code	Description
EXTEST	000	Captures I/O ring contents. Places the boundary scan register between TDI and TDO. Forces all SRAM outputs to High-Z state. This instruction is not 1149.1 compliant.
IDCODE	001	Loads the ID register with the vendor ID code and places the register between TDI and TDO. This operation does not affect SRAM operations.
SAMPLE Z	010	Captures I/O ring contents. Places the boundary scan register between TDI and TDO. Forces all SRAM output drivers to a High-Z state.
RESERVED	011	Do Not Use: This instruction is reserved for future use.
SAMPLE/PRELOAD	100	Captures I/O ring contents. Places the boundary scan register between TDI and TDO. Does not affect SRAM operation. This instruction does not implement 1149.1 preload function and is therefore not 1149.1 compliant.
RESERVED	101	Do Not Use: This instruction is reserved for future use.
RESERVED	110	Do Not Use: This instruction is reserved for future use.
BYPASS	111	Places the bypass register between TDI and TDO. This operation does not affect SRAM operations.



# 119-Ball BGA Boundary Scan Order

СҮ7С1360В (256К х 36)					
BIT #	BALL ID	Signal Name	BIT #	BALL ID	Signal Name
1	K4	CLK	37	P4	A0
2	H4	GW	38	N4	A1
3	M4	BWE	39	R6	А
4	F4	OE	40	T5	А
5	B4	ADSC	41	Т3	А
6	A4	ADSP	42	R2	А
7	G4	ADV	43	R3	MODE
8	C3	А	44	P2	DQPD
9	B3	А	45	P1	DQ <sub>D</sub>
10	D6	DQPB	46	L2	DQ <sub>D</sub>
11	H7	DQ <sub>B</sub>	47	K1	DQ <sub>D</sub>
12	G6	DQ <sub>B</sub>	48	N2	DQD
13	E6	DQ <sub>B</sub>	49	N1	DQ <sub>D</sub>
14	D7	DQB	50	M2	DQD
15	E7	DQ <sub>B</sub>	51	L1	DQD
16	F6	DQ <sub>B</sub>	52	K2	DQ <sub>D</sub>
17	G7	DQ <sub>B</sub>	53	Internal	Internal
18	H6	DQB	54	H1	DQ <sub>C</sub>
19	T7	ZZ	55	G2	DQ <sub>C</sub>
20	K7	DQ <sub>A</sub>	56	E2	DQ <sub>C</sub>
21	L6	DQ <sub>A</sub>	57	D1	DQ <sub>C</sub>
22	N6	DQ <sub>A</sub>	58	H2	DQ <sub>C</sub>
23	P7	DQ <sub>A</sub>	59	G1	DQ <sub>C</sub>
24	N7	DQA	60	F2	DQ <sub>C</sub>
25	M6	DQ <sub>A</sub>	61	E1	DQ <sub>C</sub>
26	L7	DQ <sub>A</sub>	62	D2	DQP <sub>C</sub>
27	K6	DQ <sub>A</sub>	63	C2	А
28	P6	DQPA	64	A2	А
29	T4	А	65	E4	CE <sub>1</sub>
30	A3	А	66	B2	CE <sub>2</sub>
31	C5	А	67	L3	BWD
32	B5	А	68	G3	BW <sub>C</sub>
33	A5	А	69	G5	BWB
34	C6	А	70	L5	BWA
35	A6	А	71	Internal	Internal
36	B6	А			



# 165-Ball fBGA Boundary Scan Order

	CJ	7C1360	B (256	K x 36)	
BIT#	BALL ID	Signal Name	BIT#	BALL ID	Signal Name
1	B6	CLK	37	R6	A0
2	B7	GW	38	P6	A1
3	A7	BWE	39	R4	А
4	B8	OE	40	P4	А
5	A8	ADSC	41	R3	А
6	B9	ADSP	42	P3	А
7	A9	ADV	43	R1	MODE
8	B10	А	44	N1	DQPD
9	A10	А	45	L2	DQ <sub>D</sub>
10	C11	DQPB	46	K2	DQD
11	E10	DQB	47	J2	DQD
12	F10	DQB	48	M2	DQD
13	G10	DQ <sub>B</sub>	49	M1	DQD
14	D10	DQ <sub>B</sub>	50	L1	DQD
15	D11	DQ <sub>B</sub>	51	K1	DQD
16	E11	DQ <sub>B</sub>	52	J1	DQD
17	F11	DQ <sub>B</sub>	53	Internal	Internal
18	G11	DQ <sub>B</sub>	54	G2	DQ <sub>C</sub>
19	H11	ZZ	55	F2	DQ <sub>C</sub>
20	J10	DQA	56	E2	DQ <sub>C</sub>
21	K10	DQA	57	D2	DQ <sub>C</sub>
22	L10	DQA	58	G1	DQ <sub>C</sub>
23	M10	DQ <sub>A</sub>	59	F1	DQ <sub>C</sub>
24	J11	DQ <sub>A</sub>	60	E1	DQ <sub>C</sub>
25	K11	DQ <sub>A</sub>	61	D1	DQ <sub>C</sub>
26	L11	DQA	62	C1	DQP <sub>C</sub>
27	M11	DQA	63	B2	А
28	N11	DQPA	64	A2	А
29	R11	А	65	A3	CE <sub>1</sub>
30	R10	А	66	B3	CE <sub>2</sub>
31	P10	А	67	B4	$\overline{\text{BW}}_{\text{D}}$
32	R9	А	68	A4	BW <sub>C</sub>
33	P9	А	69	A5	$\overline{BW}_{B}$
34	R8	А	70	B5	BWA
35	P8	А	71	A6	$\overline{CE}_3$
36	P11	А			

	C	Y7C1362B	(512K	x 18)	
BIT#	BALL ID	Signal Name	BIT#	BALL ID	Signal Name
1	B6	CLK	37	R6	A0
2	B7	GW	38	P6	A1
3	A7	BWE	39	R4	А
4	B8	ŌĒ	40	P4	А
5	A8	ADSC	41	R3	А
6	B9	ADSP	42	P3	А
7	A9	ADV	43	R1	MODE
8	B10	А	44	Internal	Internal
9	A10	А	45	Internal	Internal
10	A11	А	46	Internal	Internal
11	Internal	Internal	47	Internal	Internal
12	Internal	Internal	48	N1	DQPB
13	Internal	Internal	49	M1	DQ <sub>B</sub>
14	C11	DQPA	50	L1	DQ <sub>B</sub>
15	D11	DQ <sub>A</sub>	51	K1	DQ <sub>B</sub>
16	E11	DQ <sub>A</sub>	52	J1	DQ <sub>B</sub>
17	F11	DQ <sub>A</sub>	53	Internal	Internal
18	G11	DQ <sub>A</sub>	54	G2	DQ <sub>B</sub>
19	H11	ZZ	55	F2	DQ <sub>B</sub>
20	J10	DQ <sub>A</sub>	56	E2	DQ <sub>B</sub>
21	K10	DQ <sub>A</sub>	57	D2	DQ <sub>B</sub>
22	L10	DQ <sub>A</sub>	58	Internal	Internal
23	M10	DQ <sub>A</sub>	59	Internal	Internal
24	Internal	Internal	60	Internal	Internal
25	Internal	Internal	61	Internal	Internal
26	Internal	Internal	62	Internal	Internal
27	Internal	Internal	63	B2	А
28	Internal	Internal	64	A2	А
29	R11	А	65	A3	CE <sub>1</sub>
30	R10	А	66	B3	CE <sub>2</sub>
31	P10	А	67	Internal	Internal
32	R9	А	68	Internal	Internal
33	P9	А	69	A4	$\overline{BW}_{B}$
34	R8	А	70	B5	BWA
35	P8	А	71	A6	$\overline{CE}_3$
36	P11	А			



## **Maximum Ratings**

(Above which the useful life may be impaired. For user guidelines, not tested.)

Storage Temperature65°C to +150°C
Ambient Temperature with Power Applied–55°C to +125°C
Supply Voltage on $V_{\text{DD}}$ Relative to GND –0.5V to +4.6V
DC Voltage Applied to Outputs in Three-State
DC Input Voltage–0.5V to $V_{\text{DD}}$ + 0.5V

Current into Outputs (LOW)	20 mA
Static Discharge Voltage (per MIL-STD-883, Method 3015)	>2001V
Latch-up Current	>200 mA

### **Operating Range**

Range	Ambient Temperature	V <sub>DD</sub>	V <sub>DDQ</sub>
Commercial	0°C to +70°C	3.3V-5%/+10%	
Industrial	–40°C to +85°C		to V <sub>DD</sub>

# Electrical Characteristics Over the Operating Range<sup>[13, 14]</sup>

Parameter	Description	Test Condition	ons	Min.	Max.	Unit
V <sub>DD</sub>	Power Supply Voltage			3.135	3.6	V
V <sub>DDQ</sub>	I/O Supply Voltage	V <sub>DDQ</sub> = 3.3V		3.135	V <sub>DD</sub>	V
		V <sub>DDQ</sub> = 2.5V		2.375	2.625	
V <sub>OH</sub>	Output HIGH Voltage	V <sub>DDQ</sub> = 3.3V, V <sub>DD</sub> = Min., I <sub>OH</sub> = -4	.0 mA	2.4		V
		$V_{DDQ}$ = 2.5V, $V_{DD}$ = Min., $I_{OH}$ = -1	.0 mA	2.0		V
V <sub>OL</sub>	Output LOW Voltage	V <sub>DDQ</sub> = 3.3V, V <sub>DD</sub> = Min., I <sub>OL</sub> = 8.0	) mA		0.4	V
		$V_{DDQ}$ = 2.5V, $V_{DD}$ = Min., $I_{OL}$ = 1.0 mA			0.4	V
V <sub>IH</sub>	Input HIGH Voltage <sup>[13]</sup>	V <sub>DDQ</sub> = 3.3V		2.0	V <sub>DD</sub> + 0.3V	V
		V <sub>DDQ</sub> = 2.5V		1.7	V <sub>DD</sub> + 0.3V	V
V <sub>IL</sub>	Input LOW Voltage <sup>[13]</sup>	V <sub>DDQ</sub> = 3.3V		-0.3	0.8	V
				-0.3	0.7	V
Ι <sub>X</sub>	Input Load Current except ZZ and MODE	$GND \le V_I \le V_{DDQ}$			5	μA
	Input Current of MODE	Input = V <sub>SS</sub>				μA
		Input = V <sub>DD</sub>			5	μA
	Input Current of ZZ	Input = V <sub>SS</sub>				μA
		Input = V <sub>DD</sub>			30	μA
I <sub>OZ</sub>	Output Leakage Current	$GND \le V_I \le V_{DDQ_i}$ Output Disablec	1	-5	5	μA
I <sub>DD</sub>	V <sub>DD</sub> Operating Supply	$V_{DD} = Max., I_{OUT} = 0 mA,$	4.4-ns cycle, 225 MHz		250	mA
	Current	$f = f_{MAX} = 1/t_{CYC}$	5-ns cycle, 200 MHz		220	mA
			6-ns cycle, 166 MHz		180	mA
I <sub>SB1</sub>	Automatic CE Power-down Current—TTL Inputs	$ \begin{array}{l} V_{DD} = Max, \mbox{ Device Deselected}, \\ V_{IN} \geq V_{IH} \mbox{ or } V_{IN} \leq V_{IL} \\ f = f_{MAX} = 1/t_{CYC} \end{array} $	All speeds		50	mA
I <sub>SB2</sub>	Automatic CE Power-down Current—CMOS Inputs	$\label{eq:VDD} \begin{array}{l} V_{DD} = Max, \mbox{ Device Deselected}, \\ V_{IN} \leq 0.3V \mbox{ or } V_{IN} \geq V_{DDQ} - 0.3V, \\ f = 0 \end{array}$	All speeds		30	mA
I <sub>SB3</sub>	Automatic CE Power-down Current—CMOS Inputs	$ \begin{array}{l} V_{DD} = Max, \mbox{Device Deselected, or} \\ V_{IN} \leq 0.3 \mbox{V or } V_{IN} \geq V_{DDQ} - 0.3 \mbox{V} \\ f = f_{MAX} = 1/t_{CYC} \end{array} $	All speeds		50	mA
I <sub>SB4</sub>	Automatic CE Power-down Current—TTL Inputs	$\label{eq:VDD} \begin{array}{l} V_{DD} = Max, \mbox{ Device Deselected}, \\ V_{IN} \geq V_{IH} \mbox{ or } V_{IN} \leq V_{IL}, \mbox{ f = 0} \end{array}$	All Speeds		40	mA

Shaded areas contain advance information.

#### Notes:

13. Overshoot:  $V_{IH}(AC) < V_{DD} + 1.5V$  (Pulse width less than  $t_{CYC}/2$ ), undershoot:  $V_{IL}(AC) > -2V$  (Pulse width less than  $t_{CYC}/2$ ). 14.  $T_{Power-up}$ : Assumes a linear ramp from 0V to  $V_{DD}(min.)$  within 200 ms. During this time  $V_{IH} \le V_{DD}$  and  $V_{DDQ} \le V_{DD}$ .



### **Thermal Resistance**<sup>[15]</sup>

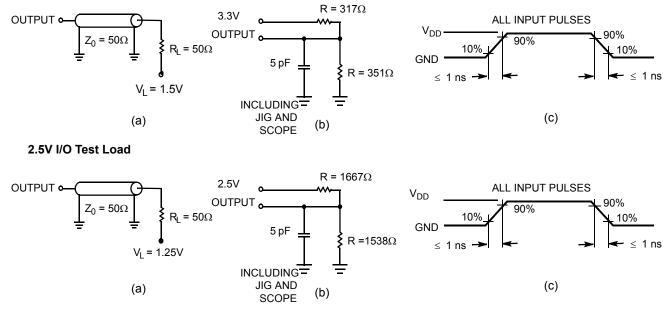
Parameter	Description	Test Conditions	TQFP Package	BGA Package	fBGA Package	Unit
$\Theta_{JA}$	(Junction to Ambient)	Test conditions follow standard test methods and procedures	25	25	27	°C/W
Θ <sub>JC</sub>		for measuring thermal impedance, per EIA / JESD51.	9	6	6	°C/W

### Capacitance<sup>[15]</sup>

Parameter	Description	Test Conditions	TQFP Package	BGA Package	fBGA Package	Unit
C <sub>IN</sub>	Input Capacitance	$T_A = 25^{\circ}C, f = 1 \text{ MHz},$	5	5	5	pF
C <sub>CLK</sub>	Clock Input Capacitance	V <sub>DD</sub> = 3.3V. V <sub>DDQ</sub> = 2.5V	5	5	5	pF
C <sub>I/O</sub>	Input/Output Capacitance		5	7	7	pF

### **AC Test Loads and Waveforms**

3.3V I/O Test Load



#### Note:

15. Tested initially and after any design or process change that may affect these parameters.



### Switching Characteristics Over the Operating Range<sup>[16, 17]</sup>

		225	MHz	200	MHz	166 MHz		
Parameter	Description	Min.	Max	Min.	Мах	Min.	Max	Unit
t <sub>POWER</sub>	V <sub>DD</sub> (Typical) to the First Access <sup>[18]</sup>	1		1		1		ms
Clock	·		•		•			
t <sub>CYC</sub>	Clock Cycle Time	4.4		5.0		6.0		ns
t <sub>CH</sub>	Clock HIGH	1.8		2.0		2.4		ns
t <sub>CL</sub>	Clock LOW	1.8		2.0		2.4		ns
Output Times	5		•		•			
t <sub>CO</sub>	Data Output Valid after CLK Rise		2.8		3.0		3.5	ns
t <sub>DOH</sub>	Data Output Hold after CLK Rise	1.25		1.25		1.25		ns
t <sub>CLZ</sub>	Clock to Low-Z <sup>[19, 20, 21]</sup>	1.25		1.25		1.25		ns
t <sub>CHZ</sub>	Clock to High-Z <sup>[19, 20, 21]</sup>	1.25	2.8	1.25	3.0	1.25	3.5	ns
t <sub>OEV</sub>	OE LOW to Output Valid		2.8		3.0		3.5	ns
t <sub>OELZ</sub>	OE LOW to Output Low-Z <sup>[19, 20, 21]</sup>	0		0		0		ns
t <sub>OEHZ</sub>	OE HIGH to Output High-Z <sup>[19, 20, 21]</sup>		2.8		3.0		3.5	ns
Set-up Times			•		•			
t <sub>AS</sub>	Address Set-up before CLK Rise	1.4		1.5		1.5		ns
t <sub>ADS</sub>	ADSC, ADSP Set-up before CLK Rise	1.4		1.5		1.5		ns
t <sub>ADVS</sub>	ADV Set-up before CLK Rise	1.4		1.5		1.5		ns
t <sub>WES</sub>	GW, BWE, BW <sub>X</sub> Set-up before CLK Rise	1.4		1.5		1.5		ns
t <sub>DS</sub>	Data Input Set-up before CLK Rise	1.4		1.5		1.5		ns
t <sub>CES</sub>	Chip Enable Set-Up before CLK Rise	1.4		1.5		1.5		ns
Hold Times								
t <sub>AH</sub>	Address Hold after CLK Rise	0.4		0.5		0.5		ns
t <sub>ADH</sub>	ADSP , ADSC Hold after CLK Rise	0.4		0.5		0.5		ns
t <sub>ADVH</sub>	ADV Hold after CLK Rise	0.4		0.5		0.5		ns
t <sub>WEH</sub>	GW, BWE, BW <sub>X</sub> Hold after CLK Rise	0.4		0.5		0.5		ns
t <sub>DH</sub>	Data Input Hold after CLK Rise	0.4		0.5		0.5		ns
t <sub>CEH</sub>	Chip Enable Hold after CLK Rise	0.4		0.5		0.5		ns

Shaded areas contain advance information.

Notes:

16. Timing reference level is 1.5V when V<sub>DDQ</sub> = 3.3V and is 1.25V when V<sub>DDQ</sub> = 2.5V.
17. Test conditions shown in (a) of AC Test Loads unless otherwise noted.
18. This part has a voltage regulator internally; t<sub>POWER</sub> is the time that the power needs to be supplied above V<sub>DD</sub>(minimum) initially before a Read or Write operation can be initiated.

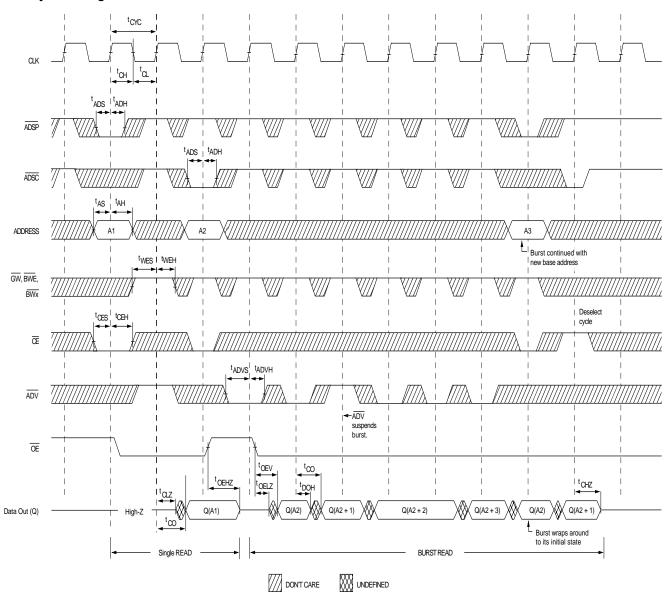
can be initiated.
 19. t<sub>CHZ</sub>, t<sub>CLZ</sub>, t<sub>OELZ</sub>, and t<sub>OEHZ</sub> are specified with AC test conditions shown in part (b) of AC Test Loads. Transition is measured ± 200 mV from steady-state voltage.
 20. At any given voltage and temperature, t<sub>OEHZ</sub> is less than t<sub>OELZ</sub> and t<sub>CHZ</sub> is less than t<sub>CLZ</sub> to eliminate bus contention between SRAMs when sharing the same data bus. These specifications do not imply a bus contention condition, but reflect parameters guaranteed over worst case user conditions. Device is designed to achieve High-Z prior to Low-Z under the same system conditions

21. This parameter is sampled and not 100% tested.



### **Switching Waveforms**

Read Cycle Timing<sup>[22]</sup>



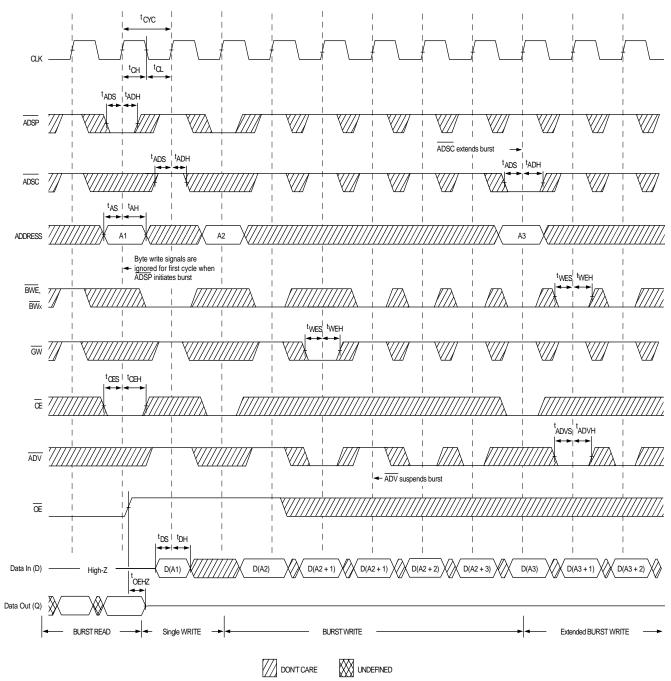
#### Note:

22. On this diagram, when  $\overline{CE}$  is LOW:  $\overline{CE}_1$  is LOW,  $CE_2$  is HIGH and  $\overline{CE}_3$  is LOW. When  $\overline{CE}$  is HIGH:  $\overline{CE}_1$  is HIGH or  $CE_2$  is LOW or  $\overline{CE}_3$  is HIGH.



Switching Waveforms(continued)

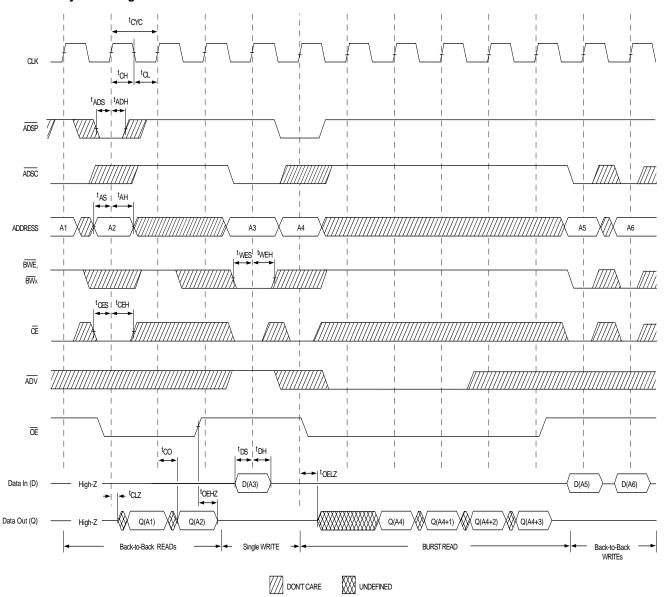




#### Note: 23. Full width Write can be initiated by either $\overline{GW}$ LOW; or by $\overline{GW}$ HIGH, $\overline{BWE}$ LOW and $\overline{BW}_X$ LOW.



Switching Waveforms(continued) Read/Write Cycle Timing<sup>[22, 24, 25]</sup>



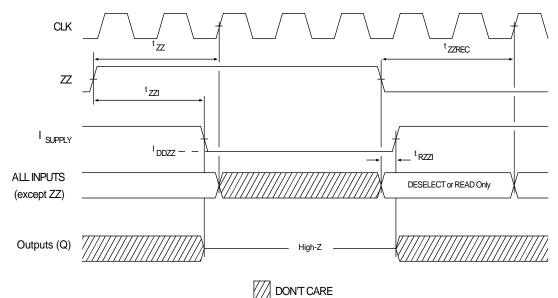
#### Notes:

24. <u>The</u> data bus (Q) remains in high-Z following a Write cycle, unless a new Read access is initiated by ADSP or ADSC 25. GW is HIGH.



Switching Waveforms(continued)

ZZ Mode Timing <sup>[26, 27]</sup>



#### Notes:

26. Device must be deselected when entering ZZ mode. See Cycle Descriptions table for all possible signal conditions to deselect the device. 27. DQs are in High-Z when exiting ZZ sleep mode.

Speed (MHz)	Ordering Code	Package Name	Part and Package Type	Operating Range
225	CY7C1360B-225AC CY7C1362B-225AC	A101	100-lead Thin Quad Flat Pack (14 x 20 x 1.4mm) 3 Chip Enables	Commercial
	CY7C1360B-225AI CY7C1362B-225AI			Industrial
	CY7C1360B-225AJC	A101	100-lead Thin Quad Flat Pack (14 x 20 x 1.4mm)	Commercial
	CY7C1362B-225AJC CY7C1360B-225AJI		2 Chip Enables	
				Industrial
	CY7C1362B-225AJI			
	CY7C1360B-225BGC	BG119	119-ball (14 x 22 x 2.4 mm) BGA 2 Chip Enables and	Commercial
	CY7C1362B-225BGC		JTAG	
	CY7C1360B-225BGI			Industrial
	CY7C1362B-225BGI			
	CY7C1360B-225BZC	BB165A	165-ball Fine-Pitch Ball Grid Array (13 x 15 x 1.2mm)	Commercial
	CY7C1362B-225BZC		3 Chip Enables and JTAG	
	CY7C1360B-225BZI			Industrial
	CY7C1362B-225BZI			

Shaded areas contain advance information. Please contact your local sales representative for availability of these parts.



# Ordering Information (continued)

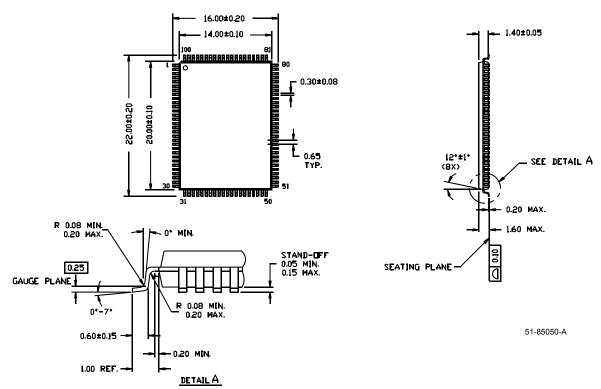
Speed (MHz)	Ordering Code	Package Name	Part and Package Type	Operating Range
200	CY7C1360B-200AC CY7C1362B-200AC	A101	100-lead Thin Quad Flat Pack (14 x 20 x 1.4mm) 3 Chip Enables	Commercial
	CY7C1360B-200AI CY7C1362B-200AI			Industrial
	CY7C1360B-200AJC	A101	100-lead Thin Quad Flat Pack (14 x 20 x 1.4mm) 2 Chip Enables	Commercial
	CY7C1362B-200AJC			
	CY7C1360B-200AJI			Industrial
	CY7C1362B-200AJI			
	CY7C1360B-200BGC	BG119	119-ball (14 x 22 x 2.4 mm) BGA 2 Chip Enables and JTAG	Commercial
	CY7C1362B-200BGC			
	CY7C1360B-200BGI			Industrial
	CY7C1362B-200BGI			
	CY7C1360B-200BZC	BB165A	165-ball Fine-Pitch Ball Grid Array (13 x 15 x 1.2mm) 3 Chip Enables and JTAG	Commercial
	CY7C1362B-200BZC			
	CY7C1360B-200BZI			Industrial
	CY7C1362B-200BZI			
166	CY7C1360B-166AC	A101	100-lead Thin Quad Flat Pack (14 x 20 x 1.4mm) 3 Chip Enables	Commercial
	CY7C1362B-166AC			
	CY7C1360B-166AI			Industrial
	CY7C1362B-166AI			
	CY7C1360B-166AJC	A101	100-lead Thin Quad Flat Pack (14 x 20 x 1.4mm) 2 Chip Enables	Commercial
	CY7C1362B-166AJC			
	CY7C1360B-166AJI			Industrial
	CY7C1362B-166AJI			
	CY7C1360B-166BGC	BG119	119-ball (14 x 22 x 2.4 mm) BGA 2 Chip Enables and JTAG	Commercial
	CY7C1362B-166BGC			
	CY7C1360B-166BGI			Industrial
	ICY7C1362B-166BGI			
	CY7C1360B-166BZC	BB165A	165-ball Fine-Pitch Ball Grid Array (13 x 15 x 1.2mm) 3 Chip Enables and JTAG	Commercial
	CY7C1362B-166BZC			
	CY7C1360B-166BZI			Industrial
	CY7C1362B-166BZI			

Shaded areas contain advance information. Please contact your local sales representative for availability of these parts.



Package Diagrams

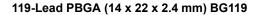


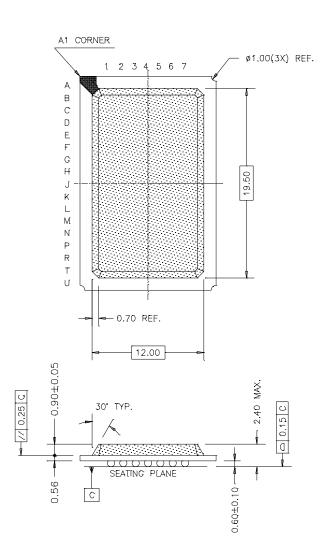


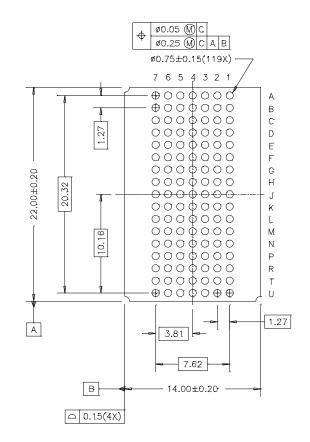
DIMENSIONS ARE IN MILLIMETERS.



### Package Diagrams (continued)



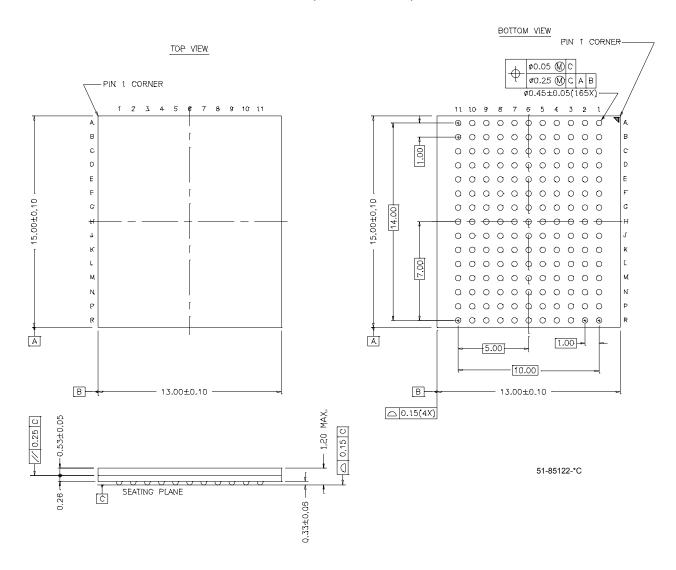




51-85115-\*B



### Package Diagrams (continued)



165-Ball FBGA (13 x 15 x 1.2 mm) BB165A

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# **Document History Page**

Document Title: CY7C1360B/CY7C1362B 9-Mbit (256K x 36/512K x 18) Pipelined SRAM Document #: 38-05291 Rev. *C						
REV.	ECN NO.	Issue Date	Orig. of Change	Description of Change		
**	114766	08/08/02	RCS	New Data Sheet		
*A	117939	08/20/02	RCS	Added A0 and A1 to 165 fBGA pinout		
*В	205060	See ECN	NJY	Final Data Sheet		
*C	225181	See ECN	VBL	Update Ordering Info section: shade S,E part numbers		