

Qualcomm IR-I²C Bridge Demo

User's Guide



Demo Setup

The Qualcomm IR-I²C Bridge Demo setup consists of the iCE-Dragon Board which includes an IR-Receiver interfaced with an iCE40[™] mobileFPGA. The iCE-Dragon Board is interfaced with a J6 connector (Sensor board) of the Dragonboard using I²C and interrupt lines. A Sony RMTD301 is used as the IR-Transmitter.

RS232 and OTG-to-USB connections are made between the Dragonboard and a host PC. These are used for serial debugging and ADB connectivity, respectively.

A serial log can be seen on a CuteCom graphical serial terminal or any other serial console.

An ADB log can be seen on the terminal by using the command '\$adb shell' followed by '#logcat'.

Figure 1. Qualcomm IR-I²C Bridge Demo Setup



Interrupt Configuration

1. Identify the GPIO Number

The Dragonboard makes use of ACCIL_IRQ (Pin6) on the J6 connector for interrupt.

As per the schematics (8060DragonBoard_Schematic_CPU_Carrier_Board_(110311).pdf and 8060DragonBoard_Schematic_Main_Board_(091611).pdf), the GPIO-57 pin of APQ8060 is connected to the ACCEL_IRQ pin.



2. Print the IRQ Number

The interrupt number is printed by adding the following lines to the board support package file found in the following path:

..../8060_v3/kernel/arch/arm/mach-msm/board-msm8x60.c #define GPIO_IRDETECT_IRQ

57

Under 'static void __init msm8x60_dragon_init(void)' add the following lines:

uint32_t irq;	
<pre>gpio_request(GPIO_IRDETECT_IRQ, "IR-DETECT");</pre>	// REQUEST GPIO 57
<pre>gpio_export(GPIO_IRDETECT_IRQ, 0);</pre>	// EXPORT GPIO 57
<pre>gpio_direction_input(GPIO_IRDETECT_IRQ);</pre>	// INPUT DIRECTION GPIO 57
printk(KERN_EMERG " PRINTING IRQ NUMBER \n");	// DEBUG
irq = gpio_to_irq(GPIO_IRDETECT_IRQ);	// GET IRQ NUMBER
printk(KERN_EMERG " IRQ NUMBER of GPIO-57 : %d\n", irq);	// DEBUG

Build the kernel and flash boot.img file onto the Dragonboard as explained in Steps 5 and 7.

The boot log generated during reboot will print the IRQ number as follows:

IRQ NUMBER of GPIO-57: 313

Note: Modified 'board-msm8x60.c' is given with this document and can be found in the following location:

/8060_v3/kernel/arch/arm/mach-msm/board-msm8x60.c

3. Identify I²C Device Lines

The I²C device line registered on the J6 connector is identified from the device file of the Dragonboard:

..../8060_v3/kernel/arch/arm/mach-msm/device-msm8x60.c

It is identified that i2c-5 lines are used on the J6 connector (sensor connector). This device lines are used to read and write from the iCE-Dragon Board.

4. Interrupt Handling Driver in Kernel

The interrupt handling driver file 'I2C_irdetect_dev.c' and respective modified 'Makefile' are provided with this document. These files exists in the path below:

/8060_v3/kernel/drivers/i2c/

Simply copy the above driver file and Makefile to the following Android kernel path:

..../8060_v3/kernel/drivers/i2c/

Now, proceed to build the kernel as described in the following steps.

5. Build the 8060_V3 Android Kernel for the Dragonboard

- a. To clean all the previously-built directories and image files, use the command below: \$mke clean
- b. To build the kernel source code, use these commands:

\$sudo -s \$cd/8060_v3/ \$./build.sh



6. Edit init.rc and Rebuild Kernel

When building the kernel source code for first time after using the '\$make clean' command, the default init.rc file will be created in this location:

..../8060_v3/out/target/product/msm8660_surf/root

Note: A modified init.rc file is provided with this document and can be found in the following path:

/8060_v3/out/target/product/msm8660_surf/root/init.rc

Use the commands below to edit the init.rc file:

\$cd/8060_v3/out/target/product/msm8660_surf/root \$sudo vi init.rc

Add the following lines to the init.rc file:

mount debugfs debugfs /sys/kernel/debug chmod 0777 /dev/i2c-5 chmod 0777 /sys/kernel/debug/IR_detect chmod 0777 /system/etc/dbus.conf chown system system /system/etc/dbus.conf chown system system /dev/i2c-5 chown system system /sys/kernel/debug/IR_detect

After editing the init.rc file, save it and rebuild the kernel for the changes to take effect in the boot.img file.

Re-build the kernel source code using the commands below:

\$sudo -s \$cd/8060_v3/ \$./build.sh

Note: Do not use the '\$make clean' command during re-build as this will overwrite to default init.rc file.

Once the build is complete, follow the steps below to flash the boot image to the board.

7. Flash the Boot Image to the Dragonboard

- a. Run the command below on the terminal to enter Root Mode: \$sudo -s
- b. Reboot the Dragonboard in Fastboot Mode. To do this, hold down button **5** on the keypad during reboot.

The Dragonboard can be rebooted to Fastboot Mode by pressing the **Power** button on the board for few seconds until the power-off option is shown on the touch screen. Now hold down button **5** on key-pad and click the **Power Off** option shown on the touch screen. Hold down button **5** until the reboot is complete.

Note: Not holding down button 5 on the keypad during reboot will reboot the board with the existing Android operating system.

c. Verify FastBoot Mode. When the board is in FastBoot Mode mode, the screen is blank. Executing the command below on the terminal with root permission will list the FastBoot device number and its name:

\$fastboot devices



The board is now ready to be flashed with the boot.img file.

d. Type the command below to flash the boot.img file:

\$cd/8060_v3/out/target/product/msm8660_surf/ \$fastboot flash boot boot.img

If the boot.img file is installed correctly, you will see the OKAY and FINISH comments.

e. Re-boot the Dragonboard to see the new boot image in effect. The following command will reboot the board to load the Android operating system:

\$fastboot reboot

8. Build the IR_Scanner Application

a. Import the project to your Eclipse workspace.

The IR_Scanner application source is located in path given with this document:

Application/IR_Scanner

Open the Eclipse IDE with the Android SDK and ADT plug-in installed.

Click File > Import > General >Existing Project into the workspace.

Click **Next** and under the Project Options window, browse to select the above project location under the root directory. Click **Next**.

Select the Android 2.3.3 option and click Finish.

The IR_Scanner project is successfully imported into the workspace.

b. Build Java Native Interface files

JNI C files can be found in the following location:

'Application/IR_Scanner/jni'

Open the file **nativelRDetect.c** from above location and edit line 53 to include the path of the Anrdoid Directory i2c-dev.h file:

#include<..../8060_v3/kernel/include/linux/i2c-dev.h>

To re-build JNI files, enter the following commands:

\$cd Application/IR_Scanner/jni
\$sudo -s
\$/android-ndk-r6b/ndk-build

Note: Download android-ndk from http://developer.android.com/sdk/ndk/index.html. This will generate the source file 'libnativeIRDetect.so' under the following path:

'Application/IR_Scanner/libs/armeabi/'

c. Clean and build the IR_Scanner project.

Under the Project tab, click the Clean option, select the IR_Scanner and click OK.

To build the IR_Scanner project, select the project IR_Scanner from the Package Explorer window. Under the Project tab, click **Build Project**.



9. Install IR_Scanner Application to Android

The IR_Scanner application can be installed onto the Dragonboard by following the steps below.

- a. The Dragonboard is powered up and running Android.
- b. Select the IR_Scanner project from the Package Explorer window on the left side of the Eclipse IDE. Click Run > Run as > Android Application. This will create and install the IR_Scanner application on the board.

The Android package file (apk) can be found in the following location:

'Application/IR_Scanner/bin'

10. Run the Qualcomm IR-I²C Bridge Demo

- a. Power off the iCE-Dragon Board by toggling the switch (sw1) to the **OFF** state.
- b. Power off and Restart the Dragonboard.
- c. After the Android boot is complete and the home screen appears, switch on the board by toggling the switch (sw1) to the **ON** position.



d. On the Dragonboard go to the Android application menu and open the application labled **IR_Scanner**. The application logo is shown below.



e. Now the application is ready to detect a key press from the Sony remote (RMTD301).



11. Debugging and Troubleshooting in the Kernel and Application

To debug board support files using printk statements, use printk functions with the KERN_EMERG flag.

Example: Printk(KERN_EMERG "MY PRINT LOG\n");

The printk lines can be shown on a serial console.

To enable the Android Debug Log, add the following line in the Android.mk file of your jni directory:

LOCAL_LDLIBS := -llo

Inside JNI 'C' code use android_log_print lines in the following format to debug:

#include<android/log.h>
#define LOG_TAG "nativeIrdetect"

Example:

```
__android_log_print(ANDROID_LOG_DEBUG, LOG_TAG,"PRINT LOG \n");
__android_log_print(ANDROID_LOG_INFO, "PRINT VALUE=", "%d\n", value);
```

The debug lines can be observed on a serial console by using the '#logcat' command on the serial terminal

If the android application does not respond, follow the steps below in the correct sequence:

- a. Power off the iCE-Dragon Board by toggling the switch (sw1) to the **OFF** position.
- b. Close the IR_scanner application process running in the background.
 - Android menu > Settings > Applications > Manage Applications > IR_Scanner > Force Stop
- c. Power-on the board by toggling the switch (sw1) to the **ON** position.
- d. Open the **IR_Scanner** application from the Android menu and the application is ready to detect any key press.

Technical Support Assistance

- Hotline: 1-800-LATTICE (North America)
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Revision History

Date	Version	Change Summary
June 2012	01.0	Initial release.

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