# **SPANSION™** Flash Memory

**Data Sheet** 



September 2003

This document specifies SPANSION<sup>™</sup> memory products that are now offered by both Advanced Micro Devices and Fujitsu. Although the document is marked with the name of the company that originally developed the specification, these products will be offered to customers of both AMD and Fujitsu.

## **Continuity of Specifications**

There is no change to this datasheet as a result of offering the device as a SPANSION<sup>™</sup> product. Future routine revisions will occur when appropriate, and changes will be noted in a revision summary.

## **Continuity of Ordering Part Numbers**

AMD and Fujitsu continue to support existing part numbers beginning with "Am" and "MBM". To order these products, please use only the Ordering Part Numbers listed in this document.

### For More Information

Please contact your local AMD or Fujitsu sales office for additional information about SPANSION<sup>™</sup> memory solutions.





# FLASH MEMORY

**CMOS** 

# 16M (2M $\times$ 8/1M $\times$ 16) BIT Dual Operation

# MBM29DL16XTE/BE70/90

#### **■ FEATURES**

- 0.23 μm Process Technology
- Simultaneous Read/Write operations (dual bank)

Multiple devices available with different bank sizes

(Refer to "MBM29DL16XTE/BE Device Bank Divisions Table" in ■GENERAL DESCRIPTION)

Host system can program or erase in one bank, then immediately and simultaneously read from the other bank Zero latency between read and write operations

Read-while-erase

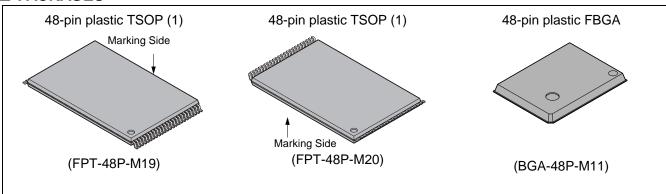
Read-while-program

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### **■ PRODUCT LINE UP**

Part No.	MBM29DL16XTE/BE70	MBM29DL16XTE/BE90
Address Access Time (Max)	70 ns	90 ns
CE Access Time (Max)	70 ns	90 ns
OE Access Time (Max)	30 ns	35 ns
Power Supply Voltage	3.0 \	/+0.6V -0.3V

### ■ PACKAGES





#### (Continued)

### • Single 3.0 V read, program, and erase

Minimizes system level power requirements

### • Compatible with JEDEC-standard commands

Uses same software commands as E<sup>2</sup>PROMs

#### • Compatible with JEDEC-standard world-wide pinouts

48-pin TSOP(1) (Package suffix: TN – Normal Bend Type, TR – Reversed Bend Type) 48-pin FBGA (Package suffix: PBT)

### • Minimum 100,000 program/erase cycles

#### • High performance

70 ns maximum access time

# • Sector erase architecture

Eight 4K word and thirty one 32K word sectors in word mode

Eight 8K byte and thirty one 64K byte sectors in byte mode

Any combination of sectors can be concurrently erased. Also supports full chip erase.

#### • Boot Code Sector Architecture

T = Top sector

B = Bottom sector

#### HiddenROM region

64K byte of HiddenROM, accessible through a new "HiddenROM Enable" command sequence Factory serialized and protected to provide a secure electronic serial number (ESN)

## • WP/ACC input pin

At  $V_{\text{IL}}$ , allows protection of boot sectors, regardless of sector group protection/unprotection status At  $V_{\text{ACC}}$ , increases program performance

### Embedded Erase<sup>™\*</sup> Algorithms

Automatically pre-programs and erases the chip or any sector

## Embedded Program™\* Algorithms

Automatically writes and verifies data at specified address

## • Data Polling and Toggle Bit feature for detection of program or erase cycle completion

#### Ready/Busy output (RY/BY)

Hardware method for detection of program or erase cycle completion

#### Automatic sleep mode

When addresses remain stable, automatically switch themselves to low power mode.

### • Low Vcc write inhibit ≤ 2.5 V

#### Program Suspend/Resume

Suspends the program operation to allow a read in another sector with in the same device

## • Erase Suspend/Resume

Suspends the erase operation to allow a read data and/or program in another sector within the same device

#### Sector group protection

Hardware method disables any combination of sector groups from program or erase operations

- Sector Group Protection Set function by Extended sector group protection command
- Fast Programming Function by Extended Command
- Temporary sector group unprotection

Temporary sector group unprotection via the RESET pin.

• In accordance with CFI (Common Flash Memory Interface)

<sup>\*:</sup> Embedded Erase<sup>™</sup> and Embedded Program<sup>™</sup> are trademarks of Advanced Micro Devices, Inc.

## **■** GENERAL DESCRIPTION

The MBM29DL16XTE/BE are a 16M-bit, 3.0 V-only Flash memory organized as 2M bytes of 8 bits each or 1M words of 16 bits each. The MBM29DL16XTE/BE are offered in a 48-pin TSOP(1) and 48-pin FBGA Package. These devices are designed to be programmed in-system with the standard system 3.0 V Vcc supply. 12.0 V VPP and 5.0 V Vcc are not required for write or erase operations. The devices can also be reprogrammed in standard EPROM programmers.

MBM29DL16XTE/BE are organized into two banks, Bank 1 and Bank 2, which are considered to be two separate memory arrays for operations. It is the Fujitsu's standard 3 V only Flash memories with the additional capability of allowing a normal non-delayed read access from a non-busy bank of the array while an embedded write (either a program or an erase) operation is simultaneously taking place on the other bank.

In the MBM29DL16XTE/BE, a new design concept is implemented, so called "Sliding Bank Architecture". Under this concept, the MBM29DL16XTE/BE can be produced a series of devices with different Bank 1/Bank 2 size combinations; 0.5 Mb/15.5 Mb, 2 Mb/14 Mb, 4 Mb/12 Mb, 8 Mb/8 Mb.

The standard MBM29DL16XTE/BE offer access times 70 ns and 90 ns, allowing operation of high-speed microprocessors without wait states. To eliminate bus contention the devices have separate chip enable  $(\overline{CE})$ , write enable  $(\overline{WE})$ , and output enable  $(\overline{OE})$  controls.

The MBM29DL16XTE/BE are pin and command set compatible with JEDEC standard E<sup>2</sup>PROMs. Commands are written to the command register using standard microprocessor write timings. Register contents serve as input to an internal state-machine which controls the erase and programming circuitry. Write cycles also internally latch addresses and data needed for the programming and erase operations. Reading data out of the devices is similar to reading from 5.0 V and 12.0 V Flash or EPROM devices.

The MBM29DL16XTE/BE are programmed by executing the program command sequence. This will invoke the Embedded Program Algorithm which is an internal algorithm that automatically times the program pulse widths and verifies proper cell margin. Typically, each sector can be programmed and verified in about 0.5 seconds. Erase is accomplished by executing the erase command sequence. This will invoke the Embedded Erase Algorithm which is an internal algorithm that automatically preprograms the array if it is not already programmed before executing the erase operation. During erase, the devices automatically time the erase pulse widths and verify proper cell margin.

A sector is typically erased and verified in 1.0 second. (If already completely preprogrammed.)

The devices also feature a sector erase architecture. The sector mode allows each sector to be erased and reprogrammed without affecting other sectors. The MBM29DL16XTE/BE are erased when shipped from the factory.

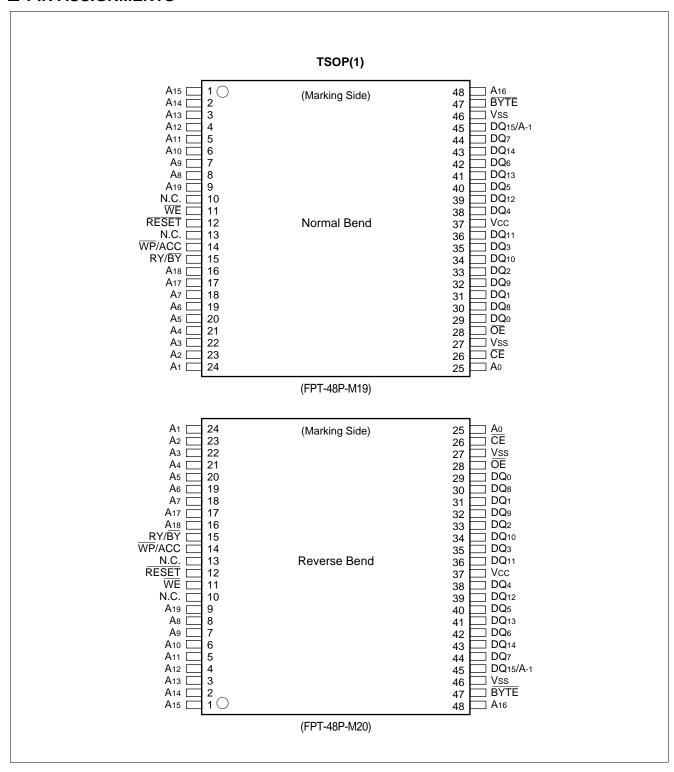
The devices feature single 3.0 V power supply operation for both read and write functions. Internally generated and regulated voltages are provided for the program and erase operations. A low  $V_{CC}$  detector automatically inhibits write operations on the loss of power. The end of program or erase is detected by  $\overline{Data}$  Polling of  $DQ_7$ , by the Toggle Bit feature on  $DQ_6$ , or the RY/ $\overline{BY}$  output pin. Once the end of a program or erase cycle has been completed, the devices internally reset to the read mode.

Fujitsu's Flash technology combines years of EPROM and E²PROM experience to produce the highest levels of quality, reliability, and cost effectiveness. The MBM29DL16XTE/BE memories electrically erase the entire chip or all bits within a sector simultaneously via Fowler-Nordhiem tunneling. The bytes/words are programmed one byte/word at a time using the EPROM programming mechanism of hot electron injection.

# MBM29DL16XTE/BE Device Bank Divisions Table

Device	Organization		Bank 1	Bank 2			
Part Number	Organization	Megabits	Sector Sizes	Megabits	Sector Sizes		
MBM29DL161TE/BE		0.5 Mbit	Eight 8K byte/4K word	15.5 Mbit	Thirty-one 64K byte/32K word		
MBM29DL162TE/BE	× 8/× 16	2 Mbit	Eight 8K byte/4K word, three 64K byte/32K word	14 Mbit	Twenty-eight 64K byte/32K word		
MBM29DL163TE/BE	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	4 Mbit	Eight 8K byte/4K word, seven 64K byte/32K word	12 Mbit	Twenty-four 64K byte/32K word		
MBM29DL164TE/BE		8 Mbit	Eight 8K byte/4K word, fifteen 64K byte/32K word	8 Mbit	Sixteen 64K byte/32K word		

## **■ PIN ASSIGNMENTS**



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## **FBGA**

(TOP VIEW)

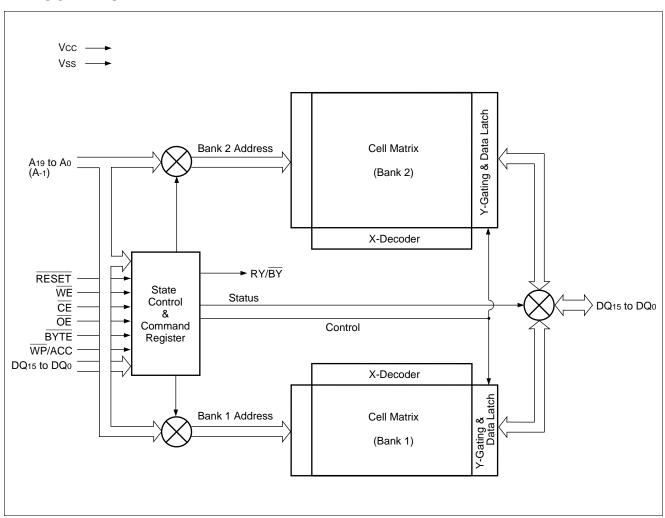
Marking side												
(A6)	(B6)	<b>©</b> 6	<b>D6</b>	<b>E</b> 6	(F6)	(G6)	(H6)					
A13	A12	A14	A15	A16	BYTE	DQ15/A	-1 Vss					
(A5)	<b>B</b> 5	<b>C</b> 5	<b>D</b> 5	E5	(F5)	<b>G</b> 5	(H5)					
<b>A</b> 9	A8	A10	A11	DQ7	DQ14	DQ13	DQ <sub>6</sub>					
(A4)	<b>B4</b> )	<b>C</b> 4	<b>D</b> 4	E4	F4	<b>G</b> 4	(H4)					
WE	RESET	N.C.	<b>A</b> 19	DQ5	DQ12	Vcc	DQ4					
(A3)	<b>B</b> 3	<b>©</b> 3	<b>D3</b>	<b>E</b> 3	F3	<b>G</b> 3	(H3)					
RY/BY	WP/ACC	C A18	N.C.	DQ2	DQ10	DQ11	DQ3					
(A2)	<b>B</b> 2	C2	<b>D2</b>	E2	F2	<b>G</b> 2	(H2)					
A7	A17	A <sub>6</sub>	<b>A</b> 5	$DQ_0$	DQ8	DQ9	DQ1					
(A1)	<b>B1</b>	<b>©</b> 1	<b>D1</b>	E1	F1	<b>G</b> 1	(H1)					
Аз	A4	A <sub>2</sub>	A1	Ao	CE	ŌE	Vss					

(BGA-48P-M11)

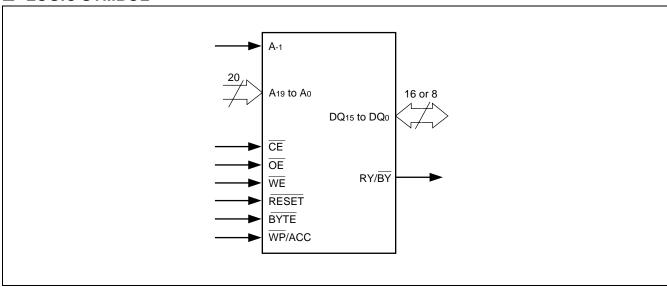
# **■ PIN DESCRIPTIONS**

Pin Name	Function	Pin Name	Function
A <sub>19</sub> to A <sub>0</sub> , A <sub>-1</sub>	Address Input	RY/BY	Ready/Busy Output
DQ <sub>15</sub> to DQ <sub>0</sub>	Data Input/Output	BYTE	Selects 8-bit or 16-bit mode
CE	Chip Enable	WP/ACC	Hardware Write Protection/ Program Acceleration
ŌĒ	Output Enable	Vss	Device Ground
WE	Write Enable	Vcc	Device Power Supply
RESET	Hardware Reset Pin/ Temporary Sector Group Unprotection	N.C.	No Internal Connection

# **■ BLOCK DIAGRAM**



# **■ LOGIC SYMBOL**



## **■ DEVICE BUS OPERATION**

## MBM29DL16XTE/BE User Bus Operations Table (BYTE = VIH)

Operation	CE	ŌĒ	WE	Ao	<b>A</b> 1	<b>A</b> 6	<b>A</b> 9	DQ <sub>15</sub> to DQ <sub>0</sub>	RESET	WP/ACC
Auto-Select Manufacturer Code*1	L	L	Н	L	L	L	VID	Code	Н	Х
Auto-Select Device Code*1	L	L	Н	Н	L	L	VID	Code	Н	Х
Read*3	L	L	Н	A <sub>0</sub>	A <sub>1</sub>	<b>A</b> 6	<b>A</b> 9	<b>D</b> ouт	Н	Х
Standby	Н	Х	Х	Χ	Х	Х	Х	High-Z	Н	Х
Output Disable	L	Н	Н	Χ	Х	Х	Х	High-Z	Н	Х
Write (Program/Erase)	L	Н	L	A <sub>0</sub>	A <sub>1</sub>	<b>A</b> 6	<b>A</b> 9	Din	Н	Х
Enable Sector Group Protection*2, *4	L	VID	T	L	Н	L	VID	Х	Н	Х
Verify Sector Group Protection*2, *4	L	L	Н	L	Н	L	VID	Code	Н	Х
Temporary Sector Group Unprotection*5	Х	Х	Х	Χ	Х	Х	Х	Х	VID	Х
Reset (Hardware) / Standby	Χ	Χ	Χ	Χ	Χ	Χ	Χ	High-Z	L	Х
Boot Block Sector Write Protection	Χ	Х	Х	Χ	Х	Χ	Х	Х	Х	L

**Legend:** L = V<sub>I</sub>L, H = V<sub>I</sub>H, X = V<sub>I</sub>L or V<sub>I</sub>H, □ = Pulse input. See ■DC CHARACTERISTICS for voltage levels.

### MBM29DL16XTE/BE User Bus Operations Table (BYTE = V<sub>IL</sub>)

				_			_		_		
Operation	CE	ŌĒ	WE	DQ <sub>15</sub> / A <sub>-1</sub>	Ao	<b>A</b> 1	<b>A</b> 6	<b>A</b> 9	DQ7 to DQ0	RESET	WP/ACC
Auto-Select Manufacturer Code*1	L	L	Н	L	L	L	L	VID	Code	Н	Х
Auto-Select Device Code*1	L	L	Н	L	Н	L	L	VID	Code	Н	Х
Read*3	L	L	Н	<b>A</b> -1	$A_0$	A <sub>1</sub>	<b>A</b> 6	<b>A</b> 9	<b>D</b> оит	Н	Х
Standby	Н	Χ	Χ	Х	Χ	Χ	Χ	Χ	High-Z	Н	Х
Output Disable	L	Н	Н	Х	Χ	Χ	Χ	Χ	High-Z	Н	Х
Write (Program/Erase)	L	Н	L	A-1	$A_0$	<b>A</b> 1	<b>A</b> 6	<b>A</b> 9	Din	Н	Х
Enable Sector Group Protection*2, *4	L	VID	П	L	L	Н	L	VID	Х	Н	Х
Verify Sector Group Protection*2, *4	L	L	Н	L	L	Н	L	VID	Code	Н	Х
Temporary Sector Group Unprotection*5	Χ	Χ	Χ	Х	Χ	Χ	Χ	Χ	Х	VID	Х
Reset (Hardware) / Standby	Χ	Χ	Χ	Х	Χ	Χ	Χ	Χ	High-Z	L	Х
Boot Block Sector Write Protection	Χ	Χ	Χ	Х	Χ	Χ	Χ	Χ	X	Х	L

**Legend:** L = V<sub>IL</sub>, H = V<sub>IH</sub>, X = V<sub>IL</sub> or V<sub>IH</sub>, ¬□ = Pulse input. See ■DC CHARACTERISTICS for voltage levels.

<sup>\*1:</sup> Manufacturer and device codes are accessed via a command register write sequence. See "MBM29DL16XTE/BE Command Definitions Table".

<sup>\*2:</sup> Refer to "Sector Group Protection" in ■FUNCTIONAL DESCRIPTION.

<sup>\*3:</sup>  $\overline{\text{WE}}$  can be  $V_{\parallel}$  if  $\overline{\text{OE}}$  is  $V_{\parallel}$ ,  $\overline{\text{OE}}$  at  $V_{\parallel}$  initiates the write operations.

<sup>\*4:</sup> Vcc = +2.7 V to +3.6 V

<sup>\*5:</sup> Also used for the extended sector group protection.

<sup>\*1:</sup> Manufacturer and device codes are accessed via a command register write sequence. See "MBM29DL16XTE/BE Command Definitions Table".

<sup>\*2:</sup> Refer to "Sector Group Protection" in ■FUNCTIONAL DESCRIPTION.

<sup>\*3:</sup>  $\overline{\text{WE}}$  can be  $V_{IL}$  if  $\overline{\text{OE}}$  is  $V_{IL}$ ,  $\overline{\text{OE}}$  at  $V_{IH}$  initiates the write operations.

<sup>\*4:</sup> Vcc = +2.7 V to +3.6 V

<sup>\*5:</sup> Also used for the extended sector group protection.

# MBM29DL16XTE/BE Command Definitions Table

Comma Sequen		Bus Write Cycles	First Write		Second Write		Third Write		Fourth Read/ Cyc	Write	Fifth Write		Sixth Write	
•		Řeq'd	Addr.	Data	Addr.	Data	Addr.	Data	Addr.	Data	Addr.	Data	Addr.	Data
Read/Reset*1	Word Byte	1	XXXh	F0h	_	_	_	_	_	_	_	_	_	_
Read/Reset*1	Word Byte	3	555h AAAh	AAh	2AAh 555h	55h	555h AAAh	F0h	RA*7	RD*7	_	_	_	_
Autoselect	Word	3	555h	AAh	2AAh	- 55h	(BA) 555h	90h	IA*7	ID*7				
Autoselect	Byte	)	AAAh	77411	555h	3311	(BA) AAAh	3011	I/A	טו				
Program	Word Byte	4	555h AAAh	AAh	2AAh 555h	55h	555h AAAh	A0h	PA	PD	_	_	_	_
Program Suspe	end	1	BA	B0h	_	_	_	_	_	_	_	_	_	_
Program Resu	me	1	BA	30h	_	_	_	_	_	_	_	_	_	_
Chip Erase	Word Byte	6	555h AAAh	AAh	2AAh 555h	55h	555h AAAh	80h	555h AAAh	AAh	2AAh 555h	55h	555h AAAh	10h
Sector Erase	Word Byte	6	555h AAAh	AAh	2AAh 555h	55h	555h AAAh	80h	555h AAAh	AAh	2AAh 555h	55h	SA	30h
Erase Susp	end	1	BA	B0h	_	_	_	_	_	_		_		_
Erase Resu	me	1	BA	30h	_	_	_	_	_	_	_	_	_	_
Set to Fast Mode	Word Byte	3	555h AAAh	AAh	2AAh 555h	55h	555h AAAh	20h	_	_	_	_	_	_
Fast Program*2	Word Byte	2	XXXh	A0h	PA	PD	_	_	_	_	_	_	_	_
Reset from Fast Mode*2	Word Byte	2	ВА	90h	XXXh	*6 F0h	_	_	_	_	_	_	_	_
Extended Sector Group Protection*3	Word Byte	3	XXXh	60h	SPA	60h	SPA	40h	SPA*7	SD*7	_	_	_	_
Query *4	Word	1	(BA) 55h	98h	_	_	_	_	_		_	_	_	
,	Byte	•	(BA) AAh											
HiddenROM	Word	3	555h	AAh	2AAh	55h	555h	88h		_		_		_
Entry	Byte		AAAh		555h		AAAh							
HiddenROM Program*5	Word Byte	4	555h AAAh	AAh	2AAh 555h	55h	555h AAAh	A0h	PA (HRA)	PD	_	_	_	_
HiddenROM Erase*5	Word	6	555h	AAh	2AAh	- 55h	555h	80h	555h	AAh	2AAh	- 55h	HRA	30h
	Byte		AAAh		555h		AAAh (HRBA)		AAAh		555h			
HiddenROM Exit*5	Word Byte	4	555h AAAh	AAh	2AAh 555h	55h	555h (HRBA) AAAh	90h	XXXh	00h	_	_	_	_

- Notes: Address bits A<sub>19</sub> to A<sub>11</sub> = X = "H" or "L" for all address commands except or Program Address (PA), Sector Address (SA), and Bank Address (BA).
  - Bus operations are defined in "MBM29DL16XTE/BE User Bus Operations Tables (BYTE = V<sub>IH</sub> and BYTE = V<sub>IL</sub>)".
  - RA: Address of the memory location to be read
    - IA: Autoselect read address that sets both the bank address specified at (A<sub>19</sub>, A<sub>18</sub>, A<sub>17</sub>, A<sub>16</sub>, A<sub>15</sub>) and all the other A<sub>6</sub>, A<sub>1</sub>, A<sub>0</sub>, (A<sub>-1</sub>).
    - PA: Address of the memory location to be programmed Addresses are latched on the falling edge of the write pulse.
    - SA: Address of the sector to be erased. The combination of A<sub>19</sub>, A<sub>18</sub>, A<sub>17</sub>, A<sub>16</sub>, A<sub>15</sub>, A<sub>14</sub>, A<sub>13</sub>, and A<sub>12</sub> will uniquely select any sector.
    - BA: Bank Address (A<sub>19</sub> to A<sub>15</sub>)
  - RD: Data read from location RA during read operation.
    - ID: Device code/manufacture code for the address located by IA.
    - PD: Data to be programmed at location PA. Data is latched on the rising edge of write pulse.
  - SPA: Sector group address to be protected. Set sector group address (SGA) and (A<sub>6</sub>, A<sub>1</sub>, A<sub>0</sub>) = (0, 1, 0).
     SD: Sector group protection verify data. Output 01h at protected sector group addresses and output 00h at unprotected sector group addresses.
  - HRA: Address of the HiddenROM area
    - 29DL16XTE (Top Boot Type) Word Mode: 0F8000h to 0FFFFFh Byte Mode: 1F0000h to 1FFFFFh
    - 29DL16XBE (Bottom Boot Type) Word Mode: 000000h to 007FFFh
      - Byte Mode: 000000h to 00FFFFh
  - HRBA: Bank Address of the HiddenROM area
    - 29DL16XTE (Top Boot Type) : $A_{19} = A_{18} = A_{17} = A_{16} = A_{15} = V_{IH}$ 29DL16XBE (Bottom Boot Type) : $A_{19} = A_{18} = A_{17} = A_{16} = A_{15} = V_{IL}$
  - The system should generate the following address patterns:
    - Word Mode: 555h or 2AAh to addresses A<sub>10</sub> to A<sub>0</sub>
    - Byte Mode: AAAh or 555h to addresses A<sub>10</sub> to A<sub>0</sub> and A<sub>-1</sub>
  - Both Read/Reset commands are functionally equivalent, resetting the device to the read mode.
  - Command combinations not described in Command Definitions table are illegal.
- \*1: Both of these reset commands are equivalent.
- \*2: This command is valid during Fast Mode.
- \*3: This command is valid while RESET = V<sub>ID</sub> (except during HiddenROM MODE).
- \*4: The valid addresses are A6 to A0.
- \*5: This command is valid during HiddenROM mode.
- \*6: The data "00h" is also acceptable.
- \*7: The fourth bus cycle is only for read.

### MBM29DL161TE/BE Sector Group Protection Verify Autoselect Codes Table

	Туре		A <sub>19</sub> to A <sub>12</sub>	<b>A</b> 6	<b>A</b> 1	Ao	<b>A</b> -1*1	Code (HEX)
Manufa	cture's Code	Byte	BA*3	VIL	VIL	VIL	VIL	04h
Iviariuia	ciule's Code	Word	DA °	VIL	VIL	V IL	Х	0004h
	MBM29DL161TE	Byte	BA*3	VIL	VIL	VIH	VIL	36h
Device	MBMZ9DLT0TTE	Word	DA °	VIL	VIL	VIH	Х	2236h
Code	MBM29DL161BE	Byte	BA*3	VIL	VIL	Vih	VIL	39h
	MIDINIZADETOTOE	Word	DA °	VIL	VIL	VIH	Х	2239h
Contor	Croup Protoction	Byte	Sector Group	V.	Vih	VIL	VIL	01h*2
Sector	Group Protection	Word	Addresses	VIL	VIH	V IL	Х	0001h*2

<sup>\*1:</sup> A-1 is for Byte mode. At Byte mode, DQ14 to DQ8 are High-Z and DQ15 is A-1, the lowest address.

#### **Extended Autoselect Code Table**

	Type		Code	<b>DQ</b> <sub>15</sub>	DQ <sub>14</sub>	<b>DQ</b> <sub>13</sub>	<b>DQ</b> <sub>12</sub>	DQ <sub>11</sub>	<b>DQ</b> <sub>10</sub>	DQ <sub>9</sub>	DQ <sub>8</sub>	DQ <sub>7</sub>	DQ <sub>6</sub>	DQ₅	DQ <sub>4</sub>	DQ <sub>3</sub>	DQ <sub>2</sub>	DQ <sub>1</sub>	DQ <sub>0</sub>
Manufa	Manufacturer's Code			A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	0	0	0	1	0	0
Iviariuia	clurer's Code	(W)	0004h	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
	MBM29DL161TE	(B)*	36h	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	1	1	0	1	1	0
Device	WIDIVIZADETOTTE	(W)	2236h	0	0	1	0	0	0	1	0	0	0	1	1	0	1	1	0
Code	MBM29DL161BE	(B)*	39h	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	1	1	1	0	0	1
MBM29DL161BE		(W)	2239h	0	0	1	0	0	0	1	0	0	0	1	1	1	0	0	1
Sector Group Protection		(B)*	01h	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	0	0	0	0	0	1
Sector Group Protection		(W)	0001h	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1

<sup>\*2:</sup> Outputs 01h at protected sector group addresses and outputs 00h at unprotected sector group addresses.

<sup>\*3:</sup> When V<sub>ID</sub> is applied to A<sub>9</sub>, both Bank1 and Bank2 are put into Autoselect mode, which makes simultaneous operation unable to be executed. Consequently, specifying the bank address is not required. However, the bank address needs to be indicated when Autoselect mode is read out at command mode, because then it enables to activate simultaneous operation.

<sup>\*:</sup> At Byte mode, DQ<sub>14</sub> to DQ<sub>8</sub> are High-Z and DQ<sub>15</sub> is A<sub>-1</sub>, the lowest address.

## MBM29DL162TE/BE Sector Group Protection Verify Autoselect Codes Table

	Туре		A19 to A12	<b>A</b> 6	<b>A</b> 1	Ao	<b>A</b> -1*1	Code (HEX)
Manufa	cture's Code	Byte	BA*3	VIL	VIL	VIL	VIL	04h
Iviariuia	ciule's Code	Word	DA -	VIL	VIL	V IL	Χ	0004h
	MBM29DL162TE	Byte	BA*3	VIL	VIL	VIH	VIL	2Dh
Device	WIBINIZ9DL 1021E	Word	DA °	VIL	VIL	VIH	Х	222Dh
Code	MBM29DL162BE	Byte	BA*3	VIL	VIL	VIH	VIL	2Eh
	WIDIWIZ9DL 102BE	Word	DA °	VIL	VIL	VIH	Х	222Eh
Contor	Sector Group Protection		Sector Group	M			VIL	01h*2
Sector	Group Protection		Addresses	VıL	Vін	VıL	Х	0001h*2

<sup>\*1 :</sup> A-1 is for Byte mode. At Byte mode, DQ14 to DQ8 are High-Z and DQ15 is A-1, the lowest address.

### **Extended Autoselect Code Table**

	Туре		Code	<b>DQ</b> <sub>15</sub>	DQ <sub>14</sub>	<b>DQ</b> <sub>13</sub>	DQ <sub>12</sub>	DQ <sub>11</sub>	DQ <sub>10</sub>	DQ <sub>9</sub>	DQ8	DQ <sub>7</sub>	DQ <sub>6</sub>	DQ <sub>5</sub>	DQ <sub>4</sub>	DQ <sub>3</sub>	DQ <sub>2</sub>	DQ <sub>1</sub>	DQ₀
Manufa	acturer's Code	(B)*	04h	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	0	0	0	1	0	0
Iviariuia	icturer's Code	(W)	0004h	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
	MBM29DL162TE	(B)*	2Dh	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	1	0	1	1	0	1
Device		(W)	222Dh	0	0	1	0	0	0	1	0	0	0	1	0	1	1	0	1
Code	MRM20DI 162RE	(B)*	2Eh	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	1	0	1	1	1	0
	MBM29DL162BE		222Eh	0	0	1	0	0	0	1	0	0	0	1	0	1	1	1	0
Sector	Group Protection	(B)*	01h	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	0	0	0	0	0	1
Sector Group Protection –		(W)	0001h	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1

<sup>\*2 :</sup> Outputs 01h at protected sector group addresses and outputs 00h at unprotected sector group addresses.

<sup>\*3:</sup> When V<sub>ID</sub> is applied to A<sub>9</sub>, both Bank 1 and Bank 2 are put into Autoselect mode, which makes simultaneous operation unable to be executed. Consequently, specifying the bank address is not required. However, the bank address needs to be indicated when Autoselect mode is read out at command mode, because then it enables to activate simultaneous operation.

 $<sup>^{\</sup>ast}$  : At Byte mode, DQ14 to DQ8 are High-Z and DQ15 is A-1, the lowest address.

# MBM29DL163TE/BE Sector Group Protection Verify Autoselect Codes Table

	Туре		A <sub>19</sub> to A <sub>12</sub>	<b>A</b> 6	<b>A</b> 1	Ao	<b>A</b> -1*1	Code (HEX)
Monufo	cture's Code	Byte	BA*3	VIL	VIL	VIL	VIL	04h
Iviariuia	cture's Code	Word	DA °	VIL	VIL	VIL	Х	0004h
	MBM29DL163TE	Byte	BA*3	VIL	VIL	Vih	VIL	28h
Device	WIDIWIZ9DL 1031E	Word	DA °	VIL	VIL	VIH	Х	2228h
Code	MBM29DL163BE	Byte	BA*3	V.	V.	\/	VIL	2Bh
	MIDINIZADE 103DE	Word	DA °	Vıl	Vıl	VIH	Х	222Bh
Conton	Crawa Bratastian	Byte	Sector Group	M	V	W	VIL	01h*2
Sector	Group Protection	Word	Addresses	Vıl	Viн	VIL	Х	0001h*2

<sup>\*1 :</sup> A-1 is for Byte mode. At Byte mode, DQ14 to DQ8 are High-Z and DQ15 is A-1, the lowest address.

### **Extended Autoselect Code Table**

	Туре		Code	<b>DQ</b> <sub>15</sub>	DQ <sub>14</sub>	<b>DQ</b> <sub>13</sub>	<b>DQ</b> <sub>12</sub>	<b>DQ</b> <sub>11</sub>	DQ <sub>10</sub>	DQ <sub>9</sub>	DQ8	DQ <sub>7</sub>	DQ <sub>6</sub>	DQ <sub>5</sub>	DQ <sub>4</sub>	DQ <sub>3</sub>	DQ <sub>2</sub>	DQ <sub>1</sub>	DQ₀
Manufa	cturer's Code	(B)*	04h	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	0	0	0	1	0	0
Iviariuia	icturer's Code	(W)	0004h	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
	MBM29DL163TE	(B)*	28h	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	1	0	1	0	0	0
Device	INDINIZADE 1021E	(W)	2228h	0	0	1	0	0	0	1	0	0	0	1	0	1	0	0	0
Code	MBM29DL163BE	(B)*	2Bh	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	1	0	1	0	1	1
	INDINIZADE 103BE	(W)	222Bh	0	0	1	0	0	0	1	0	0	0	1	0	1	0	1	1
Sector	Group Protection	(B)*	01h	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	0	0	0	0	0	1
Seciol	tor Group Protection	(W)	0001h	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1

<sup>\*2 :</sup> Outputs 01h at protected sector group addresses and outputs 00h at unprotected sector group addresses.

<sup>\*3 :</sup> When V<sub>ID</sub> is applied to A<sub>9</sub>, both Bank 1 and Bank 2 are put into Autoselect mode, which makes simultaneous operation unable to be executed. Consequently, specifying the bank address is not required. However, the bank address needs to be indicated when Autoselect mode is read out at command mode, because then it enables to activate simultaneous operation.

<sup>\*:</sup> At Byte mode, DQ14 to DQ8 are High-Z and DQ15 is A-1, the lowest address.

## MBM29DL164TE/BE Sector Group Protection Verify Autoselect Codes Table

	Туре		A19 to A12	<b>A</b> 6	<b>A</b> 1	Ao	<b>A</b> -1*1	Code (HEX)
Monufo	cture's Code	Byte	BA*3	VIL	VIL	Vıl	VIL	04h
Iviariuia	cture's Code	Word	DA °	VIL	VIL	VIL	Х	0004h
	MBM29DL164TE	Byte	BA*3	VIL	VIL	Vih	VIL	33h
Device	WIBINI29DL 1041E	Word	DA °	VIL	VIL	VIH	Х	2233h
Code	MBM29DL164BE	Byte	BA*3	V.	M	V	VIL	35h
	WIBINI29DL 164BE	Word	DA °	VIL	VıL	Vін	Х	2235h
Conton	Crawa Bratastian	Byte	Sector Group	V		M	VIL	01h*2
Sector	ector Group Protection	Word	Addresses	VIL	Vін	VIL	Х	0001h*2

<sup>\*1 :</sup> A-1 is for Byte mode. At Byte mode, DQ14 to DQ8 are High-Z and DQ15 is A-1, the lowest address.

### **Expanded Autoselect Code Table**

	Туре		Code	<b>DQ</b> <sub>15</sub>	DQ <sub>14</sub>	<b>DQ</b> <sub>13</sub>	DQ <sub>12</sub>	DQ <sub>11</sub>	DQ <sub>10</sub>	DQ <sub>9</sub>	DQ <sub>8</sub>	DQ <sub>7</sub>	DQ <sub>6</sub>	DQ <sub>5</sub>	DQ4	DQ <sub>3</sub>	DQ <sub>2</sub>	DQ <sub>1</sub>	DQ₀
Monufo	cturer's Code	(B)*	04h	<b>A</b> -1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	0	0	0	1	0	0
Iviariuia	icturer's Code	(W)	0004h	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0
	MBM29DL164TE	(B)*	33h	<b>A</b> -1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	1	1	0	0	1	1
Device	INDINIZ9DE 1041E	(W)	2233h	0	0	1	0	0	0	1	0	0	0	1	1	0	0	1	1
Code	MBM29DL164BE	(B)*	35h	<b>A</b> -1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	1	1	0	1	0	1
	INDINIZADE 104BE	(W)	2235h	0	0	1	0	0	0	1	0	0	0	1	1	0	1	0	1
Soctor	Croup Protection	(B)*	01h	<b>A</b> -1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	0	0	0	0	0	0	1
Secioi	ctor Group Protection	(W)	0001h	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1

<sup>\*2 :</sup> Outputs 01h at protected sector group addresses and outputs 00h at unprotected sector group addresses.

<sup>\*3 :</sup> When V<sub>ID</sub> is applied to A<sub>9</sub>, both Bank 1 and Bank 2 are put into Autoselect mode, which makes simultaneous operation unable to be executed. Consequently, specifying the bank address is not required. However, the bank address needs to be indicated when Autoselect mode is read out at command mode, because then it enables to activate simultaneous operation.

<sup>\*:</sup> At Byte mode, DQ14 to DQ8 are High-Z and DQ15 is A-1, the lowest address.

# **■ FLEXIBLE SECTOR-ERASE ARCHITECTURE**

Sector Address Table (MBM29DL161TE)

				Sec	tor /	Δddr	288			Sector		
Bank	Sector		Rank		dres		C33			Size	(×8) Address Range	(×16) Address Range
Bank	000001	A <sub>19</sub>	A <sub>18</sub>	A <sub>17</sub>	A <sub>16</sub>	<b>A</b> 15	<b>A</b> 14	<b>A</b> 13	<b>A</b> 12	(Kbytes/ Kwords)	Address Range	Address Range
	SA0	0	0	0	0	0	Х	Х	Х	64/32	000000h to 00FFFFh	000000h to 007FFFh
	SA1	0	0	0	0	1	Х	Х	Χ	64/32	010000h to 01FFFFh	008000h to 00FFFFh
	SA2	0	0	0	1	0	Х	Х	Χ	64/32	020000h to 02FFFFh	010000h to 017FFFh
	SA3	0	0	0	1	1	Х	Х	Χ	64/32	030000h to 03FFFFh	018000h to 01FFFFh
	SA4	0	0	1	0	0	Х	Х	Χ	64/32	040000h to 04FFFFh	020000h to 027FFFh
	SA5	0	0	1	0	1	Х	Х	Χ	64/32	050000h to 05FFFFh	028000h to 02FFFFh
	SA6	0	0	1	1	0	Х	Х	Χ	64/32	060000h to 06FFFFh	030000h to 037FFFh
	SA7	0	0	1	1	1	Х	Х	Χ	64/32	070000h to 07FFFFh	038000h to 03FFFFh
	SA8	0	1	0	0	0	Х	Х	Χ	64/32	080000h to 08FFFFh	040000h to 047FFFh
	SA9	0	1	0	0	1	Х	Х	Χ	64/32	090000h to 09FFFFh	048000h to 04FFFFh
	SA10	0	1	0	1	0	Х	Х	Χ	64/32	0A0000h to 0AFFFFh	050000h to 057FFFh
	SA11	0	1	0	1	1	Х	Х	Χ	64/32	0B0000h to 0BFFFFh	058000h to 05FFFFh
	SA12	0	1	1	0	0	Х	Х	Χ	64/32	0C0000h to 0CFFFFh	060000h to 067FFFh
	SA13	0	1	1	0	1	Х	Х	Χ	64/32	0D0000h to 0DFFFFh	068000h to 06FFFFh
	SA14	0	1	1	1	0	Х	Х	Χ	64/32	0E0000h to 0EFFFFh	070000h to 077FFFh
Bank 2	SA15	0	1	1	1	1	Х	Х	Χ	64/32	0F0000h to 0FFFFh	078000h to 07FFFFh
	SA16	1	0	0	0	0	Х	Х	Х	64/32	100000h to 10FFFFh	080000h to 087FFFh
	SA17	1	0	0	0	1	Х	Χ	Χ	64/32	110000h to 11FFFFh	088000h to 08FFFFh
	SA18	1	0	0	1	0	Х	Χ	Χ	64/32	120000h to 12FFFFh	090000h to 097FFFh
	SA19	1	0	0	1	1	Х	Χ	Χ	64/32	130000h to 13FFFFh	098000h to 09FFFFh
	SA20	1	0	1	0	0	Х	Χ	Χ	64/32	140000h to 14FFFFh	0A0000h to 0A7FFFh
	SA21	1	0	1	0	1	Х	Х	Χ	64/32	150000h to 15FFFFh	0A8000h to 0AFFFFh
	SA22	1	0	1	1	0	Χ	Χ	Χ	64/32	160000h to 16FFFFh	0B0000h to 0B7FFFh
	SA23	1	0	1	1	1	Χ	Χ	Χ	64/32	170000h to 17FFFFh	0B8000h to 0BFFFFh
	SA24	1	1	0	0	0	Χ	Χ	Χ	64/32	180000h to 18FFFFh	0C0000h to 0C7FFFh
	SA25	1	1	0	0	1	Χ	Х	Χ	64/32	190000h to 19FFFFh	0C8000h to 0CFFFFh
	SA26	1	1	0	1	0	Х	Х	Χ	64/32	1A0000h to 1AFFFFh	0D0000h to 0D7FFFh
	SA27	1	1	0	1	1	Χ	Х	Χ	64/32	1B0000h to 1BFFFFh	0D8000h to 0DFFFFh
	SA28	1	1	1	0	0	Х	Х	Χ	64/32	1C0000h to 1CFFFFh	0E0000h to 0E7FFFh
	SA29	1	1	1	0	1	Х	Х	Χ	64/32	1D0000h to 1DFFFFh	0E8000h to 0EFFFFh
	SA30	1	1	1	1	0	Х	Χ	Χ	64/32	1E0000h to 1EFFFFh	0F0000h to 0F7FFFh
	SA31	1	1	1	1	1	0	0	0	8/4	1F0000h to 1F1FFFh	0F8000h to 0F8FFFh
	SA32	1	1	1	1	1	0	0	1	8/4	1F2000h to 1F3FFFh	0F9000h to 0F9FFFh
	SA33	1	1	1	1	1	0	1	0	8/4	1F4000h to 1F5FFFh	0FA000h to 0FAFFFh
Dorle 4	SA34	1	1	1	1	1	0	1	1	8/4	1F6000h to 1F7FFFh	0FB000h to 0FBFFFh
Bank 1	SA35	1	1	1	1	1	1	0	0	8/4	1F8000h to 1F9FFFh	0FC000h to 0FCFFFh
	SA36	1	1	1	1	1	1	0	1	8/4	1FA000h to 1FBFFFh	0FD000h to 0FDFFFh
	SA37	1	1	1	1	1	1	1	0	8/4	1FC000h to 1FDFFFh	0FE000h to 0FEFFFh
	SA38	1	1	1	1	1	1	1	1	8/4	1FE000h to 1FFFFFh	0FF000h to 0FFFFFh

Note: The address range is  $A_{19}$ :  $A_{-1}$  if in byte mode ( $\overline{BYTE} = V_{IL}$ ). The address range is  $A_{19}$ :  $A_0$  if in word mode ( $\overline{BYTE} = V_{IH}$ )

Sector Address Table (MBM29DL161BE)

				Sec	tor A	Addr	ess			Sector	-	
Bank	Sector	Е	Bank	Add						Size	(×8) Address Range	(×16) Address Range
		<b>A</b> 19	<b>A</b> 18	<b>A</b> 17	<b>A</b> 16	<b>A</b> 15	<b>A</b> 14	<b>A</b> 13	<b>A</b> 12	(Kbytes/ Kwords)	Address Range	Address Range
	SA38	1	1	1	1	1	Χ	Χ	Χ	64/32	1F0000h to 1FFFFFh	0F8000h to 0FFFFh
	SA37	1	1	1	1	0	Χ	Χ	Χ	64/32	1E0000h to 1EFFFFh	0F0000h to 0F7FFFh
	SA36	1	1	1	0	1	Х	Χ	Χ	64/32	1D0000h to 1DFFFFh	0E8000h to 0EFFFFh
	SA35	1	1	1	0	0	Х	Χ	Χ	64/32	1C0000h to 1CFFFFh	0E0000h to 0E7FFFh
	SA34	1	1	0	1	1	Х	Χ	Χ	64/32	1B0000h to 1BFFFFh	0D8000h to 0DFFFFh
	SA33	1	1	0	1	0	Х	Χ	Χ	64/32	1A0000h to 1AFFFFh	0D0000h to 0D7FFFh
	SA32	1	1	0	0	1	Х	Χ	Χ	64/32	190000h to 19FFFFh	0C8000h to 0CFFFFh
	SA31	1	1	0	0	0	Х	Х	Х	64/32	180000h to 18FFFFh	0C0000h to 0C7FFFh
	SA30	1	0	1	1	1	Χ	Χ	Х	64/32	170000h to 17FFFFh	0B8000h to 0BFFFFh
	SA29	1	0	1	1	0	Х	Χ	Х	64/32	160000h to 16FFFFh	0B0000h to 0B7FFFh
	SA28	1	0	1	0	1	Х	Χ	Х	64/32	150000h to 15FFFFh	0A8000h to 0AFFFFh
	SA27	1	0	1	0	0	Х	Χ	Х	64/32	140000h to 14FFFFh	0A0000h to 0A7FFFh
	SA26	1	0	0	1	1	Х	Χ	Х	64/32	130000h to 13FFFFh	098000h to 09FFFFh
	SA25	1	0	0	1	0	Х	Х	Х	64/32	120000h to 12FFFFh	090000h to 097FFFh
	SA24	1	0	0	0	Χ	Х	Х	Х	64/32	110000h to 11FFFFh	088000h to 08FFFFh
Bank 2	SA23	1	0	0	0	0	Х	Х	Х	64/32	100000h to 10FFFFh	080000h to 087FFFh
	SA22	0	1	1	1	1	Х	Х	Х	64/32	0F0000h to 0FFFFh	078000h to 07FFFFh
	SA21	0	1	1	1	0	Х	Х	Х	64/32	0E0000h to 0EFFFFh	070000h to 077FFFh
	SA20	0	1	1	0	1	Х	Х	Х	64/32	0D0000h to 0DFFFFh	068000h to 06FFFFh
	SA19	0	1	1	0	0	Х	Х	Х	64/32	0C0000h to 0CFFFFh	060000h to 067FFFh
	SA18	0	1	0	1	1	Х	Х	Х	64/32	0B0000h to 0BFFFFh	058000h to 05FFFFh
	SA17	0	1	0	1	0	Х	Χ	Х	64/32	0A0000h to 0AFFFFh	050000h to 057FFFh
	SA16	0	1	0	0	1	Х	Χ	Х	64/32	090000h to 09FFFFh	048000h to 04FFFFh
	SA15	0	1	0	0	0	Х	Χ	Х	64/32	080000h to 08FFFFh	040000h to 047FFFh
	SA14	0	0	1	1	1	Х	Χ	Х	64/32	070000h to 07FFFFh	038000h to 03FFFFh
	SA13	0	0	1	1	0	Х	Χ	Х	64/32	060000h to 06FFFFh	030000h to 037FFFh
	SA12	0	0	1	0	1	Х	Χ	Х	64/32	050000h to 05FFFFh	028000h to 02FFFFh
	SA11	0	0	1	0	0	Χ	Χ	Χ	64/32	040000h to 04FFFFh	020000h to 027FFFh
	SA10	0	0	0	1	1	Х	Χ	Х	64/32	030000h to 03FFFFh	018000h to 01FFFFh
	SA9	0	0	0	1	0	Х	Χ	Х	64/32	020000h to 02FFFFh	010000h to 017FFFh
	SA8	0	0	0	0	1	Х	Χ	Х	64/32	010000h to 01FFFFh	008000h to 00FFFFh
	SA7	0	0	0	0	0	1	1	1	8/4	00E000h to 00FFFFh	007000h to 007FFFh
	SA6	0	0	0	0	0	1	1	0	8/4	00C000h to 00DFFFh	006000h to 006FFFh
	SA5	0	0	0	0	0	1	0	1	8/4	00A000h to 00BFFFh	005000h to 005FFFh
Dorle 4	SA4	0	0	0	0	0	1	0	0	8/4	008000h to 009FFFh	004000h to 004FFFh
Bank 1	SA3	0	0	0	0	0	0	1	1	8/4	006000h to 007FFFh	003000h to 003FFFh
	SA2	0	0	0	0	0	0	1	0	8/4	004000h to 005FFFh	002000h to 002FFFh
	SA1	0	0	0	0	0	0	0	1	8/4	002000h to 003FFFh	001000h to 001FFFh
	SA0	0	0	0	0	0	0	0	0	8/4	000000h to 001FFFh	000000h to 000FFFh

Note: The address range is  $A_{19}$ :  $A_{-1}$  if in byte mode ( $\overline{\mbox{BYTE}} = \mbox{V}_{IL}$ ). The address range is  $A_{19}$ :  $A_0$  if in word mode ( $\overline{\mbox{BYTE}} = \mbox{V}_{IH}$ ).

Sector Address Table (MBM29DL162TE)

				Sec	tor /	Addr	ess			Sector		
Bank	Sector	E	3ank	Add	dres	3				Size (Kbytes/	(×8) Address Range	(×16) Address Range
		<b>A</b> 19	<b>A</b> 18	<b>A</b> 17	<b>A</b> 16	<b>A</b> 15			<b>A</b> 12	(Kbytes/ Kwords)	Addition Rango	Addition Range
	SA0	0	0	0	0	0	Х	Х	Х	64/32	000000h to 00FFFFh	000000h to 007FFFh
	SA1	0	0	0	0	1	Х	Х	Х	64/32	010000h to 01FFFFh	008000h to 00FFFFh
	SA2	0	0	0	1	0	Х	Х	Х	64/32	020000h to 02FFFFh	010000h to 017FFFh
	SA3	0	0	0	1	1	Χ	Х	Х	64/32	030000h to 03FFFFh	018000h to 01FFFFh
	SA4	0	0	1	0	0	Х	Х	Х	64/32	040000h to 04FFFFh	020000h to 027FFFh
	SA5	0	0	1	0	1	Х	Х	Х	64/32	050000h to 05FFFFh	028000h to 02FFFFh
	SA6	0	0	1	1	0	Χ	Χ	Х	64/32	060000h to 06FFFFh	030000h to 037FFFh
	SA7	0	0	1	1	1	Х	Х	Х	64/32	070000h to 07FFFh	038000h to 03FFFFh
	SA8	0	1	0	0	0	Х	Х	Χ	64/32	080000h to 08FFFFh	040000h to 047FFFh
	SA9	0	1	0	0	1	Х	Х	Χ	64/32	090000h to 09FFFFh	048000h to 04FFFFh
	SA10	0	1	0	1	0	Х	Х	Х	64/32	0A0000h to 0AFFFFh	050000h to 057FFFh
	SA11	0	1	0	1	1	Χ	Х	Х	64/32	0B0000h to 0BFFFFh	058000h to 05FFFFh
	SA12	0	1	1	0	0	Х	Х	Х	64/32	0C0000h to 0CFFFFh	060000h to 067FFFh
Bank 2	SA13	0	1	1	0	1	Х	Х	Х	64/32	0D0000h to 0DFFFFh	068000h to 06FFFFh
Dailk 2	SA14	0	1	1	1	0	Х	Х	Х	64/32	0E0000h to 0EFFFFh	070000h to 077FFFh
	SA15	0	1	1	1	1	Х	Х	Х	64/32	0F0000h to 0FFFFh	078000h to 07FFFFh
	SA16	1	0	0	0	0	Х	Х	Х	64/32	100000h to 10FFFFh	080000h to 087FFFh
	SA17	1	0	0	0	1	Х	Х	Х	64/32	110000h to 11FFFFh	088000h to 08FFFFh
	SA18	1	0	0	1	0	Х	Х	Х	64/32	120000h to 12FFFFh	090000h to 097FFFh
	SA19	1	0	0	1	1	Х	Х	Х	64/32	130000h to 13FFFFh	098000h to 09FFFFh
	SA20	1	0	1	0	0	Х	Х	Х	64/32	140000h to 14FFFFh	0A0000h to 0A7FFFh
	SA21	1	0	1	0	1	Х	Х	Х	64/32	150000h to 15FFFFh	0A8000h to 0AFFFFh
	SA22	1	0	1	1	0	Х	Х	Х	64/32	160000h to 16FFFFh	0B0000h to 0B7FFFh
	SA23	1	0	1	1	1	Х	Х	Х	64/32	170000h to 17FFFFh	0B8000h to 0BFFFFh
	SA24	1	1	0	0	0	Х	Х	Х	64/32	180000h to 18FFFFh	0C0000h to 0C7FFFh
	SA25	1	1	0	0	1	Х	Х	Х	64/32	190000h to 19FFFFh	0C8000h to 0CFFFFh
	SA26	1	1	0	1	0	Х	Х	Х	64/32	1A0000h to 1AFFFFh	0D0000h to 0D7FFFh
	SA27	1	1	0	1	1	Х	Х	Х	64/32	1B0000h to 1BFFFFh	0D8000h to 0DFFFFh
	SA28	1	1	1	0	0	Х	Х	Х	64/32	1C0000h to 1CFFFFh	0E0000h to 0E7FFFh
	SA29	1	1	1	0	1	Х	Х	Х	64/32	1D0000h to 1DFFFFh	0E8000h to 0EFFFFh
	SA30	1	1	1	1	0	Χ	Χ	Х	64/32	1E0000h to 1EFFFFh	0F0000h to 0F7FFFh
	SA31	1	1	1	1	1	0	0	0	8/4	1F0000h to 1F1FFFh	0F8000h to 0F8FFFh
	SA32	1	1	1	1	1	0	0	1	8/4	1F2000h to 1F3FFFh	0F9000h to 0F9FFFh
Bank 1	SA33	1	1	1	1	1	0	1	0	8/4	1F4000h to 1F5FFFh	0FA000h to 0FAFFFh
	SA34	1	1	1	1	1	0	1	1	8/4	1F6000h to 1F7FFFh	0FB000h to 0FBFFFh
	SA35	1	1	1	1	1	1	0	0	8/4	1F8000h to 1F9FFFh	0FC000h to 0FCFFFh
	SA36	1	1	1	1	1	1	0	1	8/4	1FA000h to 1FBFFFh	0FD000h to 0FDFFFh
	SA37	1	1	1	1	1	1	1	0	8/4	1FC000h to 1FDFFFh	0FE000h to 0FEFFFh
	SA38	1	1	1	1	1	1	1	1	8/4	1FE000h to 1FFFFFh	0FF000h to 0FFFFh

Note: The address range is  $A_{19}$ :  $A_{-1}$  if in byte mode ( $\overline{BYTE} = V_{IL}$ ). The address range is  $A_{19}$ :  $A_0$  if in word mode ( $\overline{BYTE} = V_{IH}$ )

Sector Address Table (MBM29DL162BE)

				Sec	tor A	Addr	ess			Sector	-	
Bank	Sector	E	3ank	Add	dress	3				Size	(×8) Address Range	(×16) Address Range
		<b>A</b> 19	<b>A</b> 18	<b>A</b> 17	<b>A</b> 16	<b>A</b> 15	<b>A</b> 14	<b>A</b> 13	<b>A</b> 12	(Kbytes/ Kwords)	Address Natige	Address Nange
	SA38	1	1	1	1	1	Х	Х	Х	64/32	1F0000h to 1FFFFh	0F8000h to 0FFFFh
	SA37	1	1	1	1	0	Χ	Χ	Χ	64/32	1E0000h to 1EFFFFh	0F0000h to 0F7FFFh
	SA36	1	1	1	0	1	Χ	Χ	Χ	64/32	1D0000h to 1DFFFFh	0E8000h to 0EFFFFh
	SA35	1	1	1	0	0	Χ	Χ	Χ	64/32	1C0000h to 1CFFFFh	0E0000h to 0E7FFFh
	SA34	1	1	0	1	1	Χ	Χ	Χ	64/32	1B0000h to 1BFFFFh	0D8000h to 0DFFFFh
	SA33	1	1	0	1	0	Х	Χ	Χ	64/32	1A0000h to 1AFFFFh	0D0000h to 0D7FFFh
	SA32	1	1	0	0	1	Х	Χ	Χ	64/32	190000h to 19FFFFh	0C8000h to 0CFFFFh
	SA31	1	1	0	0	0	Х	Х	Х	64/32	180000h to 18FFFFh	0C0000h to 0C7FFFh
	SA30	1	0	1	1	1	Χ	Χ	Х	64/32	170000h to 17FFFFh	0B8000h to 0BFFFFh
	SA29	1	0	1	1	0	Х	Χ	Х	64/32	160000h to 16FFFFh	0B0000h to 0B7FFFh
	SA28	1	0	1	0	1	Х	Χ	Х	64/32	150000h to 15FFFFh	0A8000h to 0AFFFFh
	SA27	1	0	1	0	0	Х	Χ	Х	64/32	140000h to 14FFFFh	0A0000h to 0A7FFFh
	SA26	1	0	0	1	1	Х	Χ	Х	64/32	130000h to 13FFFFh	098000h to 09FFFFh
Donk O	SA25	1	0	0	1	0	Х	Х	Х	64/32	120000h to 12FFFFh	090000h to 097FFFh
Bank 2	SA24	1	0	0	0	Χ	Х	Χ	Х	64/32	110000h to 11FFFFh	088000h to 08FFFFh
	SA23	1	0	0	0	0	Х	Х	Х	64/32	100000h to 10FFFFh	080000h to 087FFFh
	SA22	0	1	1	1	1	Х	Х	Х	64/32	0F0000h to 0FFFFFh	078000h to 07FFFFh
	SA21	0	1	1	1	0	Х	Х	Х	64/32	0E0000h to 0EFFFFh	070000h to 077FFFh
	SA20	0	1	1	0	1	Х	Х	Х	64/32	0D0000h to 0DFFFFh	068000h to 06FFFFh
	SA19	0	1	1	0	0	Х	Х	Х	64/32	0C0000h to 0CFFFFh	060000h to 067FFFh
	SA18	0	1	0	1	1	Х	Χ	Х	64/32	0B0000h to 0BFFFFh	058000h to 05FFFFh
	SA17	0	1	0	1	0	Х	Χ	Х	64/32	0A0000h to 0AFFFFh	050000h to 057FFFh
	SA16	0	1	0	0	1	Х	Χ	Х	64/32	090000h to 09FFFFh	048000h to 04FFFFh
	SA15	0	1	0	0	0	Х	Х	Х	64/32	080000h to 08FFFFh	040000h to 047FFFh
	SA14	0	0	1	1	1	Х	Х	Х	64/32	070000h to 07FFFFh	038000h to 03FFFFh
	SA13	0	0	1	1	0	Х	Х	Х	64/32	060000h to 06FFFFh	030000h to 037FFFh
	SA12	0	0	1	0	1	Х	Х	Х	64/32	050000h to 05FFFFh	028000h to 02FFFFh
	SA11	0	0	1	0	0	Х	Х	Х	64/32	040000h to 04FFFFh	020000h to 027FFFh
	SA10	0	0	0	1	1	Х	Χ	Х	64/32	030000h to 03FFFFh	018000h to 01FFFFh
	SA9	0	0	0	1	0	Х	Х	Х	64/32	020000h to 02FFFFh	010000h to 017FFFh
	SA8	0	0	0	0	1	Х	Χ	Х	64/32	010000h to 01FFFFh	008000h to 00FFFFh
	SA7	0	0	0	0	0	1	1	1	8/4	00E000h to 00FFFFh	007000h to 007FFFh
	SA6	0	0	0	0	0	1	1	0	8/4	00C000h to 00DFFFh	006000h to 006FFFh
Bank 1	SA5	0	0	0	0	0	1	0	1	8/4	00A000h to 00BFFFh	005000h to 005FFFh
	SA4	0	0	0	0	0	1	0	0	8/4	008000h to 009FFFh	004000h to 004FFFh
	SA3	0	0	0	0	0	0	1	1	8/4	006000h to 007FFFh	003000h to 003FFFh
	SA2	0	0	0	0	0	0	1	0	8/4	004000h to 005FFFh	002000h to 002FFFh
	SA1	0	0	0	0	0	0	0	1	8/4	002000h to 003FFFh	001000h to 001FFFh
	SA0	0	0	0	0	0	0	0	0	8/4	000000h to 001FFFh	000000h to 000FFFh

Note: The address range is  $A_{19}$ :  $A_{-1}$  if in byte mode ( $\overline{BYTE} = V_{IL}$ ). The address range is  $A_{19}$ :  $A_0$  if in word mode ( $\overline{BYTE} = V_{IH}$ ).

Sector Address Table (MBM29DL163TE)

				Sec	tor /	Addr	ess			Sector		
Bank	Sector	E	3ank	Add	dress	3				Size (Kbytes/	(×8) Address Range	(×16) Address Range
		<b>A</b> 19	<b>A</b> 18	<b>A</b> 17	<b>A</b> 16	<b>A</b> 15			<b>A</b> 12	Kwords)	Addition Rango	Addition Range
	SA0	0	0	0	0	0	Х	Х	Χ	64/32	000000h to 00FFFFh	000000h to 007FFFh
	SA1	0	0	0	0	1	Х	Х	Х	64/32	010000h to 01FFFFh	008000h to 00FFFFh
	SA2	0	0	0	1	0	Х	Х	Х	64/32	020000h to 02FFFFh	010000h to 017FFFh
	SA3	0	0	0	1	1	Х	Х	Х	64/32	030000h to 03FFFFh	018000h to 01FFFFh
	SA4	0	0	1	0	0	Х	Х	Х	64/32	040000h to 04FFFFh	020000h to 027FFFh
	SA5	0	0	1	0	1	Х	Х	Х	64/32	050000h to 05FFFFh	028000h to 02FFFFh
	SA6	0	0	1	1	0	Χ	Х	Х	64/32	060000h to 06FFFFh	030000h to 037FFFh
	SA7	0	0	1	1	1	Х	Х	Х	64/32	070000h to 07FFFh	038000h to 03FFFFh
	SA8	0	1	0	0	0	Х	Х	Х	64/32	080000h to 08FFFFh	040000h to 047FFFh
	SA9	0	1	0	0	1	Х	Х	Х	64/32	090000h to 09FFFFh	048000h to 04FFFFh
	SA10	0	1	0	1	0	Х	Х	Х	64/32	0A0000h to 0AFFFFh	050000h to 057FFFh
Bank 2	SA11	0	1	0	1	1	Х	Х	Х	64/32	0B0000h to 0BFFFFh	058000h to 05FFFFh
Dalik Z	SA12	0	1	1	0	0	Х	Х	Х	64/32	0C0000h to 0CFFFFh	060000h to 067FFFh
	SA13	0	1	1	0	1	Х	Х	Х	64/32	0D0000h to 0DFFFFh	068000h to 06FFFFh
	SA14	0	1	1	1	0	Χ	Χ	Х	64/32	0E0000h to 0EFFFFh	070000h to 077FFFh
	SA15	0	1	1	1	1	Χ	Χ	Х	64/32	0F0000h to 0FFFFh	078000h to 07FFFFh
	SA16	1	0	0	0	0	Χ	Χ	Х	64/32	100000h to 10FFFFh	080000h to 087FFFh
	SA17	1	0	0	0	1	Χ	Χ	Х	64/32	110000h to 11FFFFh	088000h to 08FFFFh
	SA18	1	0	0	1	0	Χ	Χ	Х	64/32	120000h to 12FFFFh	090000h to 097FFFh
	SA19	1	0	0	1	1	Χ	Χ	Х	64/32	130000h to 13FFFFh	098000h to 09FFFFh
	SA20	1	0	1	0	0	Х	Х	Х	64/32	140000h to 14FFFFh	0A0000h to 0A7FFFh
	SA21	1	0	1	0	1	Х	Х	Х	64/32	150000h to 15FFFFh	0A8000h to 0AFFFFh
	SA22	1	0	1	1	0	Х	Х	Х	64/32	160000h to 16FFFFh	0B0000h to 0B7FFFh
	SA23	1	0	1	1	1	Х	Х	Х	64/32	170000h to 17FFFFh	0B8000h to 0BFFFFh
	SA24	1	1	0	0	0	Χ	Х	Х	64/32	180000h to 18FFFFh	0C0000h to 0C7FFFh
	SA25	1	1	0	0	1	Х	Х	Х	64/32	190000h to 19FFFFh	0C8000h to 0CFFFFh
	SA26	1	1	0	1	0	Х	Х	Х	64/32	1A0000h to 1AFFFFh	0D0000h to 0D7FFFh
	SA27	1	1	0	1	1	Х	Х	Х	64/32	1B0000h to 1BFFFFh	0D8000h to 0DFFFFh
	SA28	1	1	1	0	0	Х	Х	Х	64/32	1C0000h to 1CFFFFh	0E0000h to 0E7FFFh
	SA29	1	1	1	0	1	Χ	Χ	Х	64/32	1D0000h to 1DFFFFh	0E8000h to 0EFFFFh
	SA30	1	1	1	1	0	Χ	Х	Х	64/32	1E0000h to 1EFFFFh	0F0000h to 0F7FFFh
Bank 1	SA31	1	1	1	1	1	0	0	0	8/4	1F0000h to 1F1FFFh	0F8000h to 0F8FFFh
	SA32	1	1	1	1	1	0	0	1	8/4	1F2000h to 1F3FFFh	0F9000h to 0F9FFFh
	SA33	1	1	1	1	1	0	1	0	8/4	1F4000h to 1F5FFFh	0FA000h to 0FAFFFh
	SA34	1	1	1	1	1	0	1	1	8/4	1F6000h to 1F7FFFh	0FB000h to 0FBFFFh
	SA35	1	1	1	1	1	1	0	0	8/4	1F8000h to 1F9FFFh	0FC000h to 0FCFFFh
	SA36	1	1	1	1	1	1	0	1	8/4	1FA000h to 1FBFFFh	0FD000h to 0FDFFFh
	SA37	1	1	1	1	1	1	1	0	8/4	1FC000h to 1FDFFFh	0FE000h to 0FEFFFh
	SA38	1	1	1	1	1	1	1	1	8/4	1FE000h to 1FFFFFh	0FF000h to 0FFFFh

Note: The address range is  $A_{19}$ :  $A_{-1}$  if in byte mode ( $\overline{BYTE} = V_{IL}$ ). The address range is  $A_{19}$ :  $A_0$  if in word mode ( $\overline{BYTE} = V_{IH}$ )

Sector Address Table (MBM29DL163BE)

				Sec	tor A	Addr	ess			Sector		
Bank	Sector	E	3ank	Add	dress	3				Size	(×8) Address Range	(×16) Address Range
		<b>A</b> 19	<b>A</b> 18	<b>A</b> 17	<b>A</b> 16	<b>A</b> 15	<b>A</b> 14	<b>A</b> 13	<b>A</b> 12	(Kbytes/ Kwords)	Address Natige	Address Nange
	SA38	1	1	1	1	1	Х	Χ	Х	64/32	1F0000h to 1FFFFh	0F8000h to 0FFFFh
	SA37	1	1	1	1	0	Χ	Χ	Χ	64/32	1E0000h to 1EFFFFh	0F0000h to 0F7FFFh
	SA36	1	1	1	0	1	Χ	Χ	Χ	64/32	1D0000h to 1DFFFFh	0E8000h to 0EFFFFh
	SA35	1	1	1	0	0	Χ	Χ	Χ	64/32	1C0000h to 1CFFFFh	0E0000h to 0E7FFFh
	SA34	1	1	0	1	1	Χ	Χ	Χ	64/32	1B0000h to 1BFFFFh	0D8000h to 0DFFFFh
	SA33	1	1	0	1	0	Х	Χ	Х	64/32	1A0000h to 1AFFFFh	0D0000h to 0D7FFFh
	SA32	1	1	0	0	1	Х	Χ	Х	64/32	190000h to 19FFFFh	0C8000h to 0CFFFFh
	SA31	1	1	0	0	0	Х	Х	Х	64/32	180000h to 18FFFFh	0C0000h to 0C7FFFh
	SA30	1	0	1	1	1	Χ	Х	Х	64/32	170000h to 17FFFFh	0B8000h to 0BFFFFh
	SA29	1	0	1	1	0	Х	Χ	Х	64/32	160000h to 16FFFFh	0B0000h to 0B7FFFh
	SA28	1	0	1	0	1	Х	Χ	Х	64/32	150000h to 15FFFFh	0A8000h to 0AFFFFh
Donk O	SA27	1	0	1	0	0	Х	Χ	Х	64/32	140000h to 14FFFFh	0A0000h to 0A7FFFh
Bank 2	SA26	1	0	0	1	1	Х	Χ	Х	64/32	130000h to 13FFFFh	098000h to 09FFFFh
	SA25	1	0	0	1	0	Х	Χ	Х	64/32	120000h to 12FFFFh	090000h to 097FFFh
	SA24	1	0	0	0	Х	Х	Х	Х	64/32	110000h to 11FFFFh	088000h to 08FFFFh
	SA23	1	0	0	0	0	Х	Х	Х	64/32	100000h to 10FFFFh	080000h to 087FFFh
	SA22	0	1	1	1	1	Х	Х	Х	64/32	0F0000h to 0FFFFFh	078000h to 07FFFFh
	SA21	0	1	1	1	0	Х	Х	Х	64/32	0E0000h to 0EFFFFh	070000h to 077FFFh
	SA20	0	1	1	0	1	Х	Χ	Х	64/32	0D0000h to 0DFFFFh	068000h to 06FFFFh
	SA19	0	1	1	0	0	Х	Х	Х	64/32	0C0000h to 0CFFFFh	060000h to 067FFFh
	SA18	0	1	0	1	1	Х	Х	Х	64/32	0B0000h to 0BFFFFh	058000h to 05FFFFh
	SA17	0	1	0	1	0	Х	Χ	Х	64/32	0A0000h to 0AFFFFh	050000h to 057FFFh
	SA16	0	1	0	0	1	Х	Х	Х	64/32	090000h to 09FFFFh	048000h to 04FFFFh
	SA15	0	1	0	0	0	Х	Х	Х	64/32	080000h to 08FFFFh	040000h to 047FFFh
	SA14	0	0	1	1	1	Х	Х	Х	64/32	070000h to 07FFFFh	038000h to 03FFFFh
	SA13	0	0	1	1	0	Х	Х	Х	64/32	060000h to 06FFFFh	030000h to 037FFFh
	SA12	0	0	1	0	1	Х	Χ	Χ	64/32	050000h to 05FFFFh	028000h to 02FFFFh
	SA11	0	0	1	0	0	Х	Х	Х	64/32	040000h to 04FFFFh	020000h to 027FFFh
	SA10	0	0	0	1	1	Х	Χ	Χ	64/32	030000h to 03FFFFh	018000h to 01FFFFh
	SA9	0	0	0	1	0	Х	Х	Х	64/32	020000h to 02FFFFh	010000h to 017FFFh
	SA8	0	0	0	0	1	Х	Χ	Х	64/32	010000h to 01FFFFh	008000h to 00FFFFh
Bank 1	SA7	0	0	0	0	0	1	1	1	8/4	00E000h to 00FFFFh	007000h to 007FFFh
	SA6	0	0	0	0	0	1	1	0	8/4	00C000h to 00DFFFh	006000h to 006FFFh
	SA5	0	0	0	0	0	1	0	1	8/4	00A000h to 00BFFFh	005000h to 005FFFh
	SA4	0	0	0	0	0	1	0	0	8/4	008000h to 009FFFh	004000h to 004FFFh
	SA3	0	0	0	0	0	0	1	1	8/4	006000h to 007FFFh	003000h to 003FFFh
	SA2	0	0	0	0	0	0	1	0	8/4	004000h to 005FFFh	002000h to 002FFFh
	SA1	0	0	0	0	0	0	0	1	8/4	002000h to 003FFFh	001000h to 001FFFh
	SA0	0	0	0	0	0	0	0	0	8/4	000000h to 001FFFh	000000h to 000FFFh

Note: The address range is  $A_{19}$ :  $A_{-1}$  if in byte mode ( $\overline{BYTE} = V_{IL}$ ). The address range is  $A_{19}$ :  $A_0$  if in word mode ( $\overline{BYTE} = V_{IH}$ ).

Sector Address Table (MBM29DL164TE)

				Sec	tor A	Addr	ess			Sector		
Bank	Sector	E	3ank	Add	dres	S				Size (Kbytes/	(×8) Address Range	(×16) Address Range
		<b>A</b> 19	<b>A</b> 18	<b>A</b> 17	<b>A</b> 16	<b>A</b> 15	<b>A</b> 14		<b>A</b> 12	Kwords)	Addition Rango	Addition Range
	SA0	0	0	0	0	0	Χ	Х	Х	64/32	000000h to 00FFFFh	000000h to 007FFFh
	SA1	0	0	0	0	1	Χ	Х	Х	64/32	010000h to 01FFFFh	008000h to 00FFFFh
	SA2	0	0	0	1	0	Χ	Х	Х	64/32	020000h to 02FFFFh	010000h to 017FFFh
	SA3	0	0	0	1	1	Χ	Х	Х	64/32	030000h to 03FFFFh	018000h to 01FFFFh
	SA4	0	0	1	0	0	Χ	Х	Х	64/32	040000h to 04FFFFh	020000h to 027FFFh
	SA5	0	0	1	0	1	Χ	Х	Χ	64/32	050000h to 05FFFFh	028000h to 02FFFFh
	SA6	0	0	1	1	0	Χ	Х	Х	64/32	060000h to 06FFFFh	030000h to 037FFFh
Bank 2	SA7	0	0	1	1	1	Χ	Х	Х	64/32	070000h to 07FFFh	038000h to 03FFFFh
Dalik Z	SA8	0	1	0	0	0	Х	Х	Х	64/32	080000h to 08FFFFh	040000h to 047FFFh
	SA9	0	1	0	0	1	Х	Х	Х	64/32	090000h to 09FFFFh	048000h to 04FFFFh
	SA10	0	1	0	1	0	Х	Х	Х	64/32	0A0000h to 0AFFFFh	050000h to 057FFFh
	SA11	0	1	0	1	1	Х	Х	Х	64/32	0B0000h to 0BFFFFh	058000h to 05FFFFh
	SA12	0	1	1	0	0	Х	Х	Х	64/32	0C0000h to 0CFFFFh	060000h to 067FFFh
	SA13	0	1	1	0	1	Χ	Х	Х	64/32	0D0000h to 0DFFFFh	068000h to 06FFFFh
	SA14	0	1	1	1	0	Χ	Χ	Х	64/32	0E0000h to 0EFFFFh	070000h to 077FFFh
	SA15	0	1	1	1	1	Χ	Χ	Х	64/32	0F0000h to 0FFFFh	078000h to 07FFFFh
	SA16	1	0	0	0	0	Х	Χ	Х	64/32	100000h to 10FFFFh	080000h to 087FFFh
	SA17	1	0	0	0	1	Χ	Χ	Х	64/32	110000h to 11FFFFh	088000h to 08FFFFh
	SA18	1	0	0	1	0	Χ	Χ	Х	64/32	120000h to 12FFFFh	090000h to 097FFFh
	SA19	1	0	0	1	1	Х	Х	Х	64/32	130000h to 13FFFFh	098000h to 09FFFFh
	SA20	1	0	1	0	0	Х	Х	Х	64/32	140000h to 14FFFFh	0A0000h to 0A7FFFh
	SA21	1	0	1	0	1	Х	Х	Х	64/32	150000h to 15FFFFh	0A8000h to 0AFFFFh
	SA22	1	0	1	1	0	Х	Х	Х	64/32	160000h to 16FFFFh	0B0000h to 0B7FFFh
	SA23	1	0	1	1	1	Χ	Χ	Х	64/32	170000h to 17FFFFh	0B8000h to 0BFFFFh
	SA24	1	1	0	0	0	Х	Х	Х	64/32	180000h to 18FFFFh	0C0000h to 0C7FFFh
	SA25	1	1	0	0	1	Х	Х	Х	64/32	190000h to 19FFFFh	0C8000h to 0CFFFFh
	SA26	1	1	0	1	0	Х	Х	Х	64/32	1A0000h to 1AFFFFh	0D0000h to 0D7FFFh
Bank 1	SA27	1	1	0	1	1	Х	Х	Х	64/32	1B0000h to 1BFFFFh	0D8000h to 0DFFFFh
	SA28	1	1	1	0	0	Χ	Χ	Х	64/32	1C0000h to 1CFFFFh	0E0000h to 0E7FFh
	SA29	1	1	1	0	1	Χ	Х	Х	64/32	1D0000h to 1DFFFFh	0E8000h to 0EFFFFh
	SA30	1	1	1	1	0	Χ	Х	Х	64/32	1E0000h to 1EFFFFh	0F0000h to 0F7FFFh
	SA31	1	1	1	1	1	0	0	0	8/4	1F0000h to 1F1FFFh	0F8000h to 0F8FFFh
	SA32	1	1	1	1	1	0	0	1	8/4	1F2000h to 1F3FFFh	0F9000h to 0F9FFFh
	SA33	1	1	1	1	1	0	1	0	8/4	1F4000h to 1F5FFFh	0FA000h to 0FAFFFh
	SA34	1	1	1	1	1	0	1	1	8/4	1F6000h to 1F7FFFh	0FB000h to 0FBFFFh
	SA35	1	1	1	1	1	1	0	0	8/4	1F8000h to 1F9FFFh	0FC000h to 0FCFFFh
	SA36	1	1	1	1	1	1	0	1	8/4	1FA000h to 1FBFFFh	0FD000h to 0FDFFFh
	SA37	1	1	1	1	1	1	1	0	8/4	1FC000h to 1FDFFFh	0FE000h to 0FEFFFh
	SA38	1	1	1	1	1	1	1	1	8/4	1FE000h to 1FFFFFh	0FF000h to 0FFFFh

Note: The address range is  $A_{19}$ :  $A_{-1}$  if in byte mode ( $\overline{BYTE} = V_{IL}$ ). The address range is  $A_{19}$ :  $A_0$  if in word mode ( $\overline{BYTE} = V_{IH}$ )

Sector Address Table (MBM29DL164BE)

				Sec	tor A	Addr	ess			Sector	-	
Bank	Sector	E	3ank	Add	dress	3				Size	(×8) Address Range	(×16) Address Range
		<b>A</b> 19	<b>A</b> 18	<b>A</b> 17	<b>A</b> 16	<b>A</b> 15	<b>A</b> 14	<b>A</b> 13	<b>A</b> 12	(Kbytes/ Kwords)	Addiess Range	Addie33 Nalige
	SA38	1	1	1	1	1	Х	Х	Х	64/32	1F0000h to 1FFFFFh	0F8000h to 0FFFFh
	SA37	1	1	1	1	0	Χ	Χ	Χ	64/32	1E0000h to 1EFFFFh	0F0000h to 0F7FFFh
	SA36	1	1	1	0	1	Χ	Χ	Χ	64/32	1D0000h to 1DFFFFh	0E8000h to 0EFFFFh
	SA35	1	1	1	0	0	Χ	Χ	Χ	64/32	1C0000h to 1CFFFFh	0E0000h to 0E7FFFh
	SA34	1	1	0	1	1	Χ	Χ	Χ	64/32	1B0000h to 1BFFFFh	0D8000h to 0DFFFFh
	SA33	1	1	0	1	0	Χ	Χ	Χ	64/32	1A0000h to 1AFFFFh	0D0000h to 0D7FFFh
	SA32	1	1	0	0	1	Х	Χ	Χ	64/32	190000h to 19FFFFh	0C8000h to 0CFFFFh
Bank 2	SA31	1	1	0	0	0	Х	Χ	Х	64/32	180000h to 18FFFFh	0C0000h to 0C7FFFh
Dalik Z	SA30	1	0	1	1	1	Х	Х	Х	64/32	170000h to 17FFFFh	0B8000h to 0BFFFFh
	SA29	1	0	1	1	0	Х	Х	Х	64/32	160000h to 16FFFFh	0B0000h to 0B7FFFh
	SA28	1	0	1	0	1	Х	Х	Х	64/32	150000h to 15FFFFh	0A8000h to 0AFFFFh
	SA27	1	0	1	0	0	Х	Χ	Х	64/32	140000h to 14FFFFh	0A0000h to 0A7FFFh
	SA26	1	0	0	1	1	Х	Χ	Х	64/32	130000h to 13FFFFh	098000h to 09FFFFh
	SA25	1	0	0	1	0	Х	Χ	Х	64/32	120000h to 12FFFFh	090000h to 097FFFh
	SA24	1	0	0	0	Χ	Х	Χ	Х	64/32	110000h to 11FFFFh	088000h to 08FFFFh
	SA23	1	0	0	0	0	Х	Х	Х	64/32	100000h to 10FFFFh	080000h to 087FFFh
	SA22	0	1	1	1	1	Х	Х	Х	64/32	0F0000h to 0FFFFh	078000h to 07FFFFh
	SA21	0	1	1	1	0	Х	Х	Х	64/32	0E0000h to 0EFFFFh	070000h to 077FFFh
	SA20	0	1	1	0	1	Х	Х	Х	64/32	0D0000h to 0DFFFFh	068000h to 06FFFFh
	SA19	0	1	1	0	0	Х	Х	Х	64/32	0C0000h to 0CFFFFh	060000h to 067FFFh
	SA18	0	1	0	1	1	Х	Х	Х	64/32	0B0000h to 0BFFFFh	058000h to 05FFFFh
	SA17	0	1	0	1	0	Х	Х	Х	64/32	0A0000h to 0AFFFFh	050000h to 057FFFh
	SA16	0	1	0	0	1	Х	Х	Х	64/32	090000h to 09FFFFh	048000h to 04FFFFh
	SA15	0	1	0	0	0	Χ	Х	Χ	64/32	080000h to 08FFFFh	040000h to 047FFFh
	SA14	0	0	1	1	1	Х	Х	Х	64/32	070000h to 07FFFFh	038000h to 03FFFFh
	SA13	0	0	1	1	0	Х	Х	Х	64/32	060000h to 06FFFFh	030000h to 037FFFh
	SA12	0	0	1	0	1	Х	Х	Х	64/32	050000h to 05FFFFh	028000h to 02FFFFh
Bank 1	SA11	0	0	1	0	0	Χ	Χ	Χ	64/32	040000h to 04FFFFh	020000h to 027FFFh
	SA10	0	0	0	1	1	Х	Х	Х	64/32	030000h to 03FFFFh	018000h to 01FFFFh
	SA9	0	0	0	1	0	Х	Χ	Х	64/32	020000h to 02FFFFh	010000h to 017FFFh
	SA8	0	0	0	0	1	Х	Χ	Х	64/32	010000h to 01FFFFh	008000h to 00FFFFh
	SA7	0	0	0	0	0	1	1	1	8/4	00E000h to 00FFFFh	007000h to 007FFFh
	SA6	0	0	0	0	0	1	1	0	8/4	00C000h to 00DFFFh	006000h to 006FFFh
	SA5	0	0	0	0	0	1	0	1	8/4	00A000h to 00BFFFh	005000h to 005FFFh
	SA4	0	0	0	0	0	1	0	0	8/4	008000h to 009FFFh	004000h to 004FFFh
	SA3	0	0	0	0	0	0	1	1	8/4	006000h to 007FFFh	003000h to 003FFFh
	SA2	0	0	0	0	0	0	1	0	8/4	004000h to 005FFFh	002000h to 002FFFh
	SA1	0	0	0	0	0	0	0	1	8/4	002000h to 003FFFh	001000h to 001FFFh
	SA0	0	0	0	0	0	0	0	0	8/4	000000h to 001FFFh	000000h to 000FFFh

Note: The address range is  $A_{19}$ :  $A_{-1}$  if in byte mode ( $\overline{BYTE} = V_{IL}$ ). The address range is  $A_{19}$ :  $A_0$  if in word mode ( $\overline{BYTE} = V_{IH}$ ).

# Sector Group Addresses Table (MBM29DL16XTE) (Top Boot Block)

Sector Group	<b>A</b> 19	<b>A</b> 18	<b>A</b> 17	<b>A</b> 16	<b>A</b> 15	<b>A</b> 14	<b>A</b> 13	<b>A</b> 12	Sectors
SGA0	0	0	0	0	0	Х	Х	Х	SA0
	0	0	0	0	1	Х	Х	Х	
SGA1	0	0	0	1	0	Х	Х	Х	SA1 to SA3
	0	0	0	1	1	Х	Х	Х	
SGA2	0	0	1	Х	Х	Х	Х	Х	SA4 to SA7
SGA3	0	1	0	Х	Х	Х	Х	Х	SA8 to SA11
SGA4	0	1	1	Х	Х	Х	Х	Х	SA12 to SA15
SGA5	1	0	0	Х	Х	Х	Х	Х	SA16 to SA19
SGA6	1	0	1	Х	Х	Х	Х	Х	SA20 to SA23
SGA7	1	1	0	Х	Х	Х	Х	Х	SA24 to SA27
	1	1	1	0	0	Х	Х	Х	
SGA8	1	1	1	0	1	Х	Х	Х	SA28 to SA30
	1	1	1	1	0	Х	Х	Х	
SGA9	1	1	1	1	1	0	0	0	SA31
SGA10	1	1	1	1	1	0	0	1	SA32
SGA11	1	1	1	1	1	0	1	0	SA33
SGA12	1	1	1	1	1	0	1	1	SA34
SGA13	1	1	1	1	1	1	0	0	SA35
SGA14	1	1	1	1	1	1	0	1	SA36
SGA15	1	1	1	1	1	1	1	0	SA37
SGA16	1	1	1	1	1	1	1	1	SA38

# Sector Group Addresses Table (MBM29DL16XBE) (Bottom Boot Block)

Sector Group	<b>A</b> 19	<b>A</b> 18	<b>A</b> 17	<b>A</b> 16	<b>A</b> 15	<b>A</b> 14	<b>A</b> 13	<b>A</b> 12	Sectors
SGA0	0	0	0	0	0	0	0	0	SA0
SGA1	0	0	0	0	0	0	0	1	SA1
SGA2	0	0	0	0	0	0	1	0	SA2
SGA3	0	0	0	0	0	0	1	1	SA3
SGA4	0	0	0	0	0	1	0	0	SA4
SGA5	0	0	0	0	0	1	0	1	SA5
SGA6	0	0	0	0	0	1	1	0	SA6
SGA7	0	0	0	0	0	1	1	1	SA7
SGA8	0	0	0	0	1	Х	Х	Х	
	0	0	0	1	0	Х	Х	Х	SA8 to SA10
	0	0	0	1	1	Х	Х	Х	
SGA9	0	0	1	Х	Х	Х	Х	Х	SA11 to SA14
SGA10	0	1	0	Х	Х	Х	Х	Х	SA15 to SA18
SGA11	0	1	1	Х	Х	Х	Х	Х	SA19 to SA22
SGA12	1	0	0	Х	Х	Х	Х	Х	SA23 to SA26
SGA13	1	0	1	Х	Х	Х	Х	Х	SA27 to SA30
SGA14	1	1	0	Х	Х	Х	Х	Х	SA31 to SA34
SGA15	1	1	1	0	0	Х	Х	Х	
	1	1	1	0	1	Х	Х	Х	SA35 to SA37
	1	1	1	1	0	Х	Х	Х	1
SGA16	1	1	1	1	1	Х	Х	Х	SA38

# **Common Flash Memory Interface Code Table**

Description	A <sub>6</sub> to A <sub>0</sub>	DQ <sub>15</sub> to
Query-unique ASCII string "QRY"	10h 11h 12h	0051h 0052h 0059h
Primary OEM Command Set 02h: AMD/FJ standard type	13h 14h	0002h 0000h
Address for Primary Extended Table	15h 16h	0040h 0000h
Alternate OEM Command Set (00h = not applicable)	17h 18h	0000h 0000h
Address for Alternate OEM Extended Table	19h 1Ah	0000h 0000h
Vcc Min (write/erase) DQ7 to DQ4: 1 V, DQ3 to DQ0: 100 mV	1Bh	0027h
Vcc Max (write/erase) DQ₁ to DQ₄: 1 V, DQ₃ to DQ₀: 100 mV	1Ch	0036h
V <sub>PP</sub> Min voltage	1Dh	0000h
V <sub>PP</sub> Max voltage	1Eh	0000h
Typical timeout per single byte/word write 2 <sup>N</sup> μs	1Fh	0004h
Typical timeout for Min size buffer write 2 <sup>N</sup> μs	20h	0000h
Typical timeout per individual sector erase 2 <sup>N</sup> ms	21h	000Ah
Typical timeout for full chip erase 2 <sup>N</sup> ms	22h	0000h
Max timeout for byte/word write 2 <sup>N</sup> times typical	23h	0005h
Max timeout for buffer write 2 <sup>N</sup> times typical	24h	0000h
Max timeout per individual sector erase 2 <sup>N</sup> times typical	25h	0004h
Max timeout for full chip erase 2 <sup>N</sup> times typical	26h	0000h
Device Size = 2 <sup>N</sup> byte	27h	0015h
Flash Device Interface description 02h : ×8/×16	28h 29h	0002h 0000h
Max. number of bytes in multi-byte write = 2 <sup>N</sup>	2Ah 2Bh	0000h 0000h
Number of Erase Block Regions within device	2Ch	0002h
Erase Block Region 1 Information bit 15 to bit 0 : y = number of sectors bit 31 to bit 16 : z = size (z×256 bytes)	2Dh 2Eh 2Fh 30h	0007h 0000h 0020h 0000h

Description	A <sub>6</sub> to A <sub>0</sub>	DQ <sub>15</sub> to
Erase Block Region 2 Information bit 15 to bit 0 : y = number of sectors bit 31 to bit 16 : z = size (z×256 bytes)	31h 32h 33h 34h	001Eh 0000h 0000h 0001h
Query-unique ASCII string "PRI"	40h 41h 42h	0050h 0052h 0049h
Major version number, ASCII	43h	0031h
Minor version number, ASCII	44h	0032h
Address Sensitive Unlock 00h = Required	45h	0000h
Erase Suspend 02h = To Read & Write	46h	0002h
Sector Protection 00h = Not Supported X = Number of sectors in per group	47h	0001h
Sector Temporary Unprotection 01h = Supported	48h	0001h
Sector Protection Algorithm	49h	0004h
Number of Sector for Bank 2 00h = Not Supported 1Fh = MBM29DL161TE 1Ch = MBM29DL162TE 18h = MBM29DL163TE 10h = MBM29DL164TE 1Fh = MBM29DL161BE 1Ch = MBM29DL162BE 18h = MBM29DL163BE 10h = MBM29DL164BE	4Ah	00XXh
Burst Mode Type 00h = Not Supported	4Bh	0000h
Page Mode Type 00h = Not Supported	4Ch	0000h
V <sub>ACC</sub> (Acceleration) Supply Minimum DQ <sub>7</sub> to DQ <sub>4</sub> : 1 V, DQ <sub>3</sub> to DQ <sub>0</sub> : 100 mV	4Dh	0085h
V <sub>ACC</sub> (Acceleration) Supply Maximum DQ <sub>7</sub> to DQ <sub>4</sub> : 1 V, DQ <sub>3</sub> to DQ <sub>0</sub> : 100 mV	4Eh	0095h
Boot Type 02h = MBM29DL16XBE 03h = MBM29DL16XTE	4Fh	00XXh
Program Suspend 01h = Supported	50h	0001h

#### **■ FUNCTIONAL DESCRIPTION**

## Simultaneous Operation

MBM29DL16XTE/BE have feature, which is capability of reading data from one bank of memory while a program or erase operation is in progress in the other bank of memory (simultaneous operation), in addition to the conventional features (read, program, erase, erase-suspend read, and erase-suspend program). The bank selection can be selected by bank address (A<sub>19</sub> to A<sub>15</sub>) with zero latency.

The MBM29DL161TE/BE have two banks which contain

Bank 1 (8KB  $\times$  8 sectors) and Bank 2 (64KB  $\times$  31 sectors).

The MBM29DL162TE/BE have two banks which contain

Bank 1 (8KB × 8 sectors, 64KB × 3 sectors) and Bank 2 (64KB × 28 sectors).

The MBM29DL163TE/BE have two banks which contain

Bank 1 (8KB × 8 sectors, 64KB × 7 sectors) and Bank 2 (64KB × 24 sectors).

The MBM29DL164TE/BE have two banks which contain

Bank 1 (8KB  $\times$  8 sectors, 64KB  $\times$  15 sectors) and Bank 2 (64KB  $\times$  16 sectors).

The simultaneous operation can not execute multi-function mode in the same bank. "Simultaneous Operation Table" shows combination to be possible for simultaneous operation. (Refer to "(8) Bank-to-bank Read/Write Timing Diagram" in ■TIMING DIAGRAM.)

#### **Simultaneous Operation Table**

Case	Bank 1 Status	Bank 2 Status		
1	Read mode	Read mode		
2	Read mode	Autoselect mode		
3	Read mode	Program mode		
4	Read mode	Erase mode *		
5	Autoselect mode	Read mode		
6	Program mode	Read mode		
7	Erase mode *	Read mode		

<sup>\*:</sup> By writing erase suspend command on the bank address of sector being erased, the erase operation becomes suspended so that it enables reading from or programming the remaining sectors.

### Read Mode

The MBM29DL16XTE/BE have two control functions which must be satisfied in order to obtain data at the outputs.  $\overline{\text{CE}}$  is the power control and should be used for a device selection.  $\overline{\text{OE}}$  is the output control and should be used to gate data to the output pins if a device is selected.

Address access time ( $t_{ACC}$ ) is equal to the delay from stable addresses to valid output data. The chip enable access time ( $t_{CE}$ ) is the delay from stable addresses and stable  $\overline{CE}$  to valid data at the output pins. The output enable access time ( $t_{CE}$ ) is the delay from the falling edge of  $\overline{OE}$  to valid data at the output pins. (Assuming the addresses have been stable for at least  $t_{ACC}$ - $t_{OE}$  time.) When reading out a data without changing addresses after power-up, it is necessary to input hardware reset or to change  $\overline{CE}$  pin from "H" to "L".

## Standby Mode

There are two ways to implement the standby mode on the MBM29DL16XTE/BE devices, one using both the CE and RESET pins; the other via the RESET pin only.

When using both pins, a CMOS standby mode is achieved with  $\overline{\text{CE}}$  and  $\overline{\text{RESET}}$  inputs both held at  $V\text{cc} \pm 0.3 \text{ V}$ . Under this condition the current consumed is less than 5  $\mu$ A max. During Embedded Algorithm operation, Vcc active current (Icc2) is required even  $\overline{\text{CE}}$  = "H". The device can be read with standard access time (tce) from either of these standby modes.

When using the  $\overline{\text{RESET}}$  pin only, a CMOS standby mode is achieved with  $\overline{\text{RESET}}$  input held at  $V_{\text{SS}} \pm 0.3 \text{ V}$  ( $\overline{\text{CE}} =$  "H" or "L"). Under this condition the current is consumed is less than 5  $\mu$ A max. Once the  $\overline{\text{RESET}}$  pin is taken high, the device requires transfer of wake up time before outputs are valid for read access.

In the standby mode the outputs are in the high impedance state, independent of the  $\overline{\text{OE}}$  input.

## Automatic Sleep Mode

There is a function called automatic sleep mode to restrain power consumption during read-out of MBM29DL16XTE/BE data. This mode can be used effectively with an application requested low power consumption such as handy terminals.

To activate this mode, MBM29DL16XTE/BE automatically switch themselves to low power mode when MBM29DL16XTE/BE addresses remain stably during access fine of 150 ns. It is not necessary to control  $\overline{\text{CE}}$ ,  $\overline{\text{WE}}$ , and  $\overline{\text{OE}}$  on the mode. Under the mode, the current consumed is typically 1  $\mu\text{A}$  (CMOS Level).

During simultaneous operation, Vcc active current (Icc2) is required.

Since the data are latched during this mode, the data are read-out continuously. If the addresses are changed, the mode is canceled automatically and MBM29DL16XTE/BE read-out the data for changed addresses.

#### Output Disable

With the  $\overline{OE}$  input at a logic high level ( $V_{IH}$ ), output from the devices are disabled. This will cause the output pins to be in a high impedance state.

#### Autoselect

The autoselect mode allows the reading out of a binary code from the devices and will identify its manufacturer and type. This mode is intended for use by programming equipment for the purpose of automatically matching the devices to be programmed with its corresponding programming algorithm. This mode is functional over the entire temperature range of the devices.

To activate this mode, the programming equipment must force  $V_{\rm ID}$  (11.5 V to 12.5 V) on address pin  $A_9$ . Two identifier bytes may then be sequenced from the devices outputs by toggling address  $A_0$  from  $V_{\rm IL}$  to  $V_{\rm IH}$ . All addresses are DON'T CARES except  $A_6$ ,  $A_1$   $A_0$ , and  $(A_{-1})$ . (See "MBM29DL16XTE/BE User Bus Operations Tables ( $\overline{\rm BYTE} = V_{\rm IH}$  and  $\overline{\rm BYTE} = V_{\rm IL}$ )" in  $\blacksquare$ DEVICE BUS OPERATION.)

The manufacturer and device codes may also be read via the command register, for instances when the MBM29DL16XTE/BE are erased or programmed in a system without access to high voltage on the A₃ pin. The command sequence is illustrated in "MBM29DL16XTE/BE Command Definitions Table" in ■DEVICE BUS OPERATION. (Refer to "Autoselect Command" in ■COMMAND DEFINITIONS.)

Word 0 ( $A_0 = V_{IL}$ ) represents the manufacturer's code (Fujitsu = 04h) and word 1 ( $A_0 = V_{IH}$ ) represents the device identifier code (MBM29DL161TE = 36h and MBM29DL161BE = 39h for ×8 mode; MBM29DL161TE = 2236h and MBM29DL161BE = 2239h for ×16 mode), (MBM29DL162TE = 2Dh and MBM29DL162BE = 2Eh for ×8 mode; MBM29DL162TE = 222Dh and MBM29DL162BE = 222Eh for ×16 mode), (MBM29DL163TE = 28h and MBM29DL163BE = 2Bh for ×8 mode; MBM29DL163TE = 222Bh for ×16 mode),

(MBM29DL164TE = 33h and MBM29DL164BE = 35h for ×8 mode; MBM29DL164TE = 2233h and MBM29DL164BE = 2235h for ×16 mode). These two bytes/words are given in "MBM29DL16XTE/BE Sector Group Protection Verify Autoselect Codes Tables" and "Expanded Autoselect Code Tables" in ■DEVICE BUS OPERATION. All identifiers for manufactures and device will exhibit odd parity with DQ7 defined as the parity bit. In order to read the proper device codes when executing the autoselect, A₁ must be VIL. (See "MBM29DL16XTE/BE Sector Group Protection Verify Autoselect Codes Tables" and "Expanded Autoselect Code Tables" in ■DEVICE BUS OPERATION.)

In case of applying V<sub>ID</sub> on A<sub>9</sub>, since both Bank 1 and Bank 2 enter Autoselect mode, the simultenous operation cannot be executed.

#### Write

Device erasure and programming are accomplished via the command register. The contents of the register serve as inputs to the internal state machine. The state machine outputs dictate the function of the device.

The command register itself does not occupy any addressable memory location. The register is a latch used to store the commands, along with the address and data information needed to execute the command. The command register is written by bringing  $\overline{WE}$  to  $V_{IL}$ , while  $\overline{CE}$  is at  $V_{IL}$  and  $\overline{OE}$  is at  $V_{IH}$ . Addresses are latched on the falling edge of  $\overline{WE}$  or  $\overline{CE}$ , whichever happens later; while data is latched on the rising edge of  $\overline{WE}$  or  $\overline{CE}$ , whichever happens first. Standard microprocessor write timings are used.

Refer to "AC Characteristics" in ■ELECTRICAL CHARACTERISTICS and ■TIMING DIAGRAM.

### Sector Group Protection

The MBM29DL16XTE/BE feature hardware sector group protection. This feature will disable both program and erase operations in any combination of 17 sector groups of memory. (See "Sector Group Addresses Tables (MBM29DL16XTE/BE)" in **EFLEXIBLE SECTOR-ERASE ARCHITECTURE**). The sector group protection feature is enabled using programming equipment at the user's site. The device is shipped with all sector groups unprotected.

To activate this mode, the programming equipment must force V<sub>ID</sub> on address pin A<sub>9</sub> and control pin  $\overline{OE}$ , (suggest V<sub>ID</sub> = 11.5 V),  $\overline{CE}$  = V<sub>IL</sub> and A<sub>0</sub> = A<sub>6</sub> = V<sub>IL</sub>, A<sub>1</sub> = V<sub>IH</sub>. The sector group addresses (A<sub>19</sub>, A<sub>18</sub>, A<sub>17</sub>, A<sub>16</sub>, A<sub>15</sub>, A<sub>14</sub>, A<sub>13</sub>, and A<sub>12</sub>) should be set to the sector to be protected. "Sector Address Tables (MBM29DL161TE/BE, MBM29DL162TE/BE, MBM29DL163TE/BE, MBM29DL164TE/BE)" in ■FLEXIBLE SECTOR-ERASE ARCHITECTURE define the sector address for each of the thirty nine (39) individual sectors, and "Sector Group Addresses Tables (MBM29DL16XTE/BE)" in ■FLEXIBLE SECTOR-ERASE ARCHITECTURE define the sector group address for each of the seventeen (17) individual group sectors. Programming of the protection circuitry begins on the falling edge of the WE pulse and is terminated with the rising edge of the same. Sector group addresses must be held constant during the WE pulse. See "(15) AC Waveforms for Sector Group Protection" in ■TIMING DIAGRAM and "(5) Sector Group Protection Algorithm" in ■FLOW CHART for sector group protection waveforms and algorithm.

To verify programming of the protection circuitry, the programming equipment must force  $V_{ID}$  on address pin  $A_9$  with  $\overline{CE}$  and  $\overline{OE}$  at  $V_{IL}$  and  $\overline{WE}$  at  $V_{IH}$ . Scanning the sector group addresses ( $A_{19}$ ,  $A_{18}$ ,  $A_{17}$ ,  $A_{16}$ ,  $A_{15}$ ,  $A_{14}$ ,  $A_{13}$ , and  $A_{12}$ ) while ( $A_6$ ,  $A_1$ ,  $A_0$ ) = (0, 1, 0) will produce a logical "1" code at device output DQ<sub>0</sub> for a protected sector. Otherwise the device will produce "0" for unprotected sector. In this mode, the lower order addresses, except for  $A_6$ ,  $A_1$ , and  $A_0$  are DON'T CARES. Address locations with  $A_1 = V_{IL}$  are reserved for Autoselect manufacturer and device codes.  $A_{-1}$  requires to apply to  $V_{IL}$  on byte mode.

It is also possible to determine if a sector group is protected in the system by writing an Autoselect command. Performing a read operation at the address location XX02h, where the higher order addresses (A<sub>19</sub>, A<sub>18</sub>, A<sub>17</sub>, A<sub>16</sub>, A<sub>15</sub>, A<sub>14</sub>, A<sub>13</sub>, and A<sub>12</sub>) are the desired sector group address will produce a logical "1" at DQ<sub>0</sub> for a protected sector

group. See "MBM29DL16XTE/BE Sector Group Protection Verify Autoselect Codes Tables" and "Expanded Autoselect Code Tables" in ■DEVICE BUS OPERATION for Autoselect codes.

## • Temporary Sector Group Unprotection

This feature allows temporary unprotection of previously protected sector groups of the MBM29DL16XTE/BE devices in order to change data. The Sector Group Unprotection mode is activated by setting the RESET pin to high voltage (V<sub>ID</sub>). During this mode, formerly protected sector groups can be programmed or erased by selecting the sector group addresses. Once the V<sub>ID</sub> is taken away from the RESET pin, all the previously protected sector groups will be protected again. Refer to "(16) Temporary Sector Group Unprotection Timing Diagram" in ■TIMING DIAGRAM and "(6) Temporary Sector Group Protection Algorithm" in ■FLOW CHART.

#### RESET

#### Hardware Reset

The MBM29DL16XTE/BE devices may be reset by driving the RESET pin to V<sub>IL</sub>. The RESET pin has a pulse requirement and has to be kept low (V<sub>IL</sub>) for at least "t<sub>RP</sub>" in order to properly reset the internal state machine. Any operation in the process of being executed will be terminated and the internal state machine will be reset to the read mode "t<sub>READY</sub>" after the RESET pin is driven low. Furthermore, once the RESET pin goes high, the devices require an additional "t<sub>RH</sub>" before it will allow read access. When the RESET pin is low, the devices will be in the standby mode for the duration of the pulse and all the data output pins will be tri-stated. If a hardware reset occurs during a program or erase operation, the data at that particular location will be corrupted. Please note that the RY/BY output signal should be ignored during the RESET pulse. See "(11) RESET, RY/BY Timing Diagram" in ■TIMING DIAGRAM for the timing diagram. Refer to Temporary Sector Group Unprotection for additional functionality.

## • Byte/Word Configuration

The BYTE pin selects the byte (8-bit) mode or word (16-bit) mode for the MBM29DL16XTE/BE devices. When this pin is driven high, the devices operate in the word (16-bit) mode. The data is read and programmed at DQ₁₅ to DQ₀. When this pin is driven low, the devices operate in byte (8-bit) mode. Under this mode, the DQ₁₅/A₁ pin becomes the lowest address bit and DQ₁₄ to DQ₆ bits are tri-stated. Refer to "(12) Timing Diagram for Word Mode Configuration", "(13) Timing Diagram for Byte Mode Configuration" and "(14) BYTE Timing Diagram for Write Operations" in ■TIMING DIAGRAM.

#### Boot Block Sector Protection

The Write Protect function provides a hardware method of protecting certain boot sectors without using  $V_{ID}$ . This function is one of two provided by the  $\overline{WP}/ACC$  pin.

If the system asserts  $V_{IL}$  on the  $\overline{WP}/ACC$  pin, the device disables program and erase functions in the two "outermost" 8K byte boot sectors (MBM29DL16XTE: SA37 and SA38, MBM29DL16XBE: SA0 and SA1) independently of whether those sectors were protected or unprotected using the method described in "Sector Group Protection". The two outermost 8K byte boot sectors are the two sectors containing the lowest addresses in a bottom-boot-configured device, or the two sectors containing the highest addresses in a top-boot-congfigured device.

If the system asserts  $V_{\mathbb{H}}$  on the  $\overline{WP}/ACC$  pin, the device reverts to whether the two outermost 8K byte boot sectors were last set to be protected or unprotected. That is, sector group protection or unprotection for these two sectors depends on whether they were last protected or unprotected using the method described in "Sector Group Protection".

# Accelerated Program Operation

MBM29DL16XTE/BE offer accelerated program operation which enables the programming in high speed. If the system asserts Vacc to the  $\overline{WP}/ACC$  pin, the device automatically enters the acceleration mode and the time required for program operation will reduce to about 60%. This function is primarily intended to allow high speed program, so caution is needed as the sector group will temporarily be unprotected.

The system would use a fact program command sequence when programming during acceleration mode. Set command to fast mode and reset command from fast mode are not necessary. When the device enters the acceleration mode, the device automatically set to fast mode. Therefore, the pressent sequence could be used for programming and detection of completion during acceleration mode.

Removing Vacc from the WP/ACC pin returns the device to normal operation. Do not remove Vacc from WP/ACC pin while programming. See "(18) Accelerated Program Timing Diagram" in ■TIMING DIAGRAM.

Erase operation at Acceleration mode is strictly prohibited.

#### ■ COMMAND DEFINITIONS

Device operations are selected by writing specific address and data sequences into the command register. Writing incorrect address and data values or writing them in the improper sequence will reset the devices to the read mode. Some commands are required Bank Address (BA) input. When command sequences are inputed to bank being read, the commands have priority than reading. "MBM29DL16XTE/BE Command Definitions Table" in Topic Bus Operation defines the valid register command sequences. Note that the Erase Suspend (B0h) and Erase Resume (30h) commands are valid only while the Sector Erase operation is in progress. Moreover both Read/Reset commands are functionally equivalent, resetting the device to the read mode. Please note that commands are always written at DQ7 to DQ0 and DQ15 to DQ8 bits are ignored.

### Read/Reset Command

In order to return from Autoselect mode or Exceeded Timing Limits ( $DQ_5 = 1$ ) to Read/Reset mode, the Read/Reset operation is initiated by writing the Read/Reset command sequence into the command register. Microprocessor read cycles retrieve array data from the memory. The devices remain enabled for reads until the command register contents are altered.

The devices will automatically power-up in the Read/Reset state. In this case, a command sequence is not required to read data. Standard microprocessor read cycles will retrieve array data. This default value ensures that no spurious alteration of the memory content occurs during the power transition. Refer to "2. AC Characteristics ● Read Only Operations Characteristics" in ■ELECTRICAL CHARACTERISTICS and ■TIMING DIAGRAM.

#### Autoselect Command

Flash memories are intended for use in applications where the local CPU alters memory contents. As such, manufacture and device codes must be accessible while the devices reside in the target system. PROM programmers typically access the signature codes by raising A<sub>9</sub> to a high voltage. However, multiplexing high voltage onto the address lines is not generally desired system design practice.

The device contains an Autoselect command operation to supplement traditional PROM programming methodology. The operation is initiated by writing the Autoselect command sequence into the command register.

The Autoselect command sequence is initiated by first writing two unlock cycles. This is followed by a third write cycle that contains the bank address (BA) and the Autoselect command. Then the manufacture and device codes can be read from the bank, and an actual data of memory cell can be read from the another bank.

Following the command write, a read cycle from address (BA)00h retrieves the manufacture code of 04h. A read cycle from address (BA)01h for ×16((BA)02h for ×8) returns the device code (MBM29DL161TE = 36h and MBM29DL161BE = 39h for ×8 mode; MBM29DL161TE = 2236h and MBM29DL161BE = 2239h for ×16 mode), (MBM29DL162TE = 2Dh and MBM29DL162BE = 2Eh for ×8 mode; MBM29DL162TE = 222Dh and MBM29DL162BE = 222Eh for ×16 mode), (MBM29DL163TE = 28h and MBM29DL163BE = 2Bh for ×8 mode; MBM29DL163TE = 2228h and MBM29DL163BE = 222Bh for ×16 mode), (MBM29DL164TE = 33h and MBM29DL164BE = 35h for ×8 mode; MBM29DL164TE = 2233h and MBM29DL164BE = 2235h for ×16 mode). (See "MBM29DL16XTE/BE Sector Group Protection Verify Autoselect Codes Tables" and "Expanded Autoselect Code Tables" in ■DEVICE BUS OPERATION.)

All manufacturer and device codes will exhibit odd parity with DQ<sub>7</sub> defined as the parity bit. Sector state (protection or unprotection) will be informed by address (BA)02h for  $\times 16$  ((BA)04h for  $\times 8$ ). Scanning the sector group addresses (A<sub>19</sub>, A<sub>18</sub>, A<sub>17</sub>, A<sub>16</sub>, A<sub>15</sub>, A<sub>14</sub>, A<sub>13</sub>, and A<sub>12</sub>) while (A<sub>6</sub>, A<sub>1</sub>, A<sub>0</sub>) = (0, 1, 0) will produce a logical "1" at device output DQ<sub>0</sub> for a protected sector group. The programming verification should be performed by verify sector group protection on the protected sector. (See "MBM29DL16XTE/BE User Bus Operations Tables ( $\overline{\text{BYTE}} = \text{V}_{\text{IL}}$ )" in  $\blacksquare \text{DEVICE}$  BUS OPERATION.)

The manufacture and device codes can be allowed reading from selected bank. To read the manufacture and device codes and sector group protection status from non-selected bank, it is necessary to write Read/Reset command sequence into the register and then Autoselect command should be written into the bank to be read.

If the software (program code) for Autoselect command is stored into the Flash memory, the device and manufacture codes should be read from the other bank where is not contain the software.

To terminate the operation, it is necessary to write the Read/Reset command sequence into the register, and also to write the Autoselect command during the operation, execute it after writing Read/Reset command sequence.

## Byte/Word Programming

The devices are programmed on a byte-by-byte (or word-by-word) basis. Programming is a four bus cycle operation. There are two "unlock" write cycles. These are followed by the program set-up command and data write cycles. Addresses are latched on the falling edge of  $\overline{CE}$  or  $\overline{WE}$ , whichever happens later and the data is latched on the rising edge of  $\overline{CE}$  or  $\overline{WE}$ , whichever happens first. The rising edge of  $\overline{CE}$  or  $\overline{WE}$  (whichever happens first) begins programming. Upon executing the Embedded Program Algorithm command sequence, the system is not required to provide further controls or timings. The device will automatically provide adequate internally generated program pulses and verify the programmed cell margin.

The system can determine the status of the program operation by using  $DQ_7$  ( $\overline{Data}$  Polling),  $DQ_6$  (Toggle Bit), or RY/ $\overline{BY}$ . The  $\overline{Data}$  Polling and Toggle Bit must be performed at the memory location which is being programmed.

The automatic programming operation is completed when the data on  $DQ_7$  is equivalent to data written to this bit at which time the devices return to the read mode and addresses are no longer latched. (See "Hardware Sequence Flags Table".) Therefore, the devices require that a valid address to the devices be supplied by the system at this particular instance of time. Hence,  $\overline{Data}$  Polling must be performed at the memory location which is being programmed.

Any commands written to the chip during this period will be ignored. If hardware reset occurs during the programming operation, it is impossible to guarantee the data are being written.

Programming is allowed in any sequence and across sector boundaries. Beware that a data "0" cannot be programmed back to a "1". Attempting to do so may either hang up the device or result in an apparent success according to the data polling algorithm but a read from Read/Reset mode will show that the data is still "0". Only erase operations can convert "0"s to "1"s.

"(1) Embedded Program™ Algorithm" in ■FLOW CHART illustrates the Embedded Program™ Algorithm using typical command strings and bus operations.

### • Program Suspend/Resume

The Program Suspend command allows the system to interrupt a program operation so that data can be read from any address. Writing the Program Suspend command (B0h) during the Embedded Program operation immediately suspends the programming. The Program Suspend command may also be issued during a programming operation while an erase is suspend. The bank addresses of sector being programed should be set when writing the Program Suspend command.

When the Program Suspend command is written during a programming process , the device halts the program operation within 1  $\mu$ s and updates the status bits.

After the program operation has been suspended, the system can read data from any address. The data at program-suspend address is not valid. Normal read timing and command definitions apply.

After the Program Resume command (30h) is written, the device reverts to programming. The bank addresses of sector being suspended should be set when writing the Program Resume command. The system can determine the status of the program operation using the  $DQ_7$  or  $DQ_6$  status bits, just as in the standard program operation. See "Write Operation Status" for more information.

The system may also write the autoselect command sequence when the device in the Program Suspend mode.

The device allows reading autoselect codes at the addresses within programming sectors, since the codes are not stored in the memory. When the device exits the autoselect mode, the device reverts to the Program Suspend mode, and is ready for another valid operation. See "Autoselect Command" for more information.

The system must write the Program Resume command (address bits are "Bank Address") to exit the Program Suspend mode and continue the programming operation. Further writes of the Resume command are ignored. Another Program Suspend command can be written after the device has resume programming.

## Chip Erase

Chip erase is a six bus cycle operation. There are two "unlock" write cycles. These are followed by writing the "set-up" command. Two more "unlock" write cycles are then followed by the chip erase command.

Chip erase does not require the user to program the device prior to erase. Upon executing the Embedded Erase Algorithm command sequence the devices will automatically program and verify the entire memory for an all zero data pattern prior to electrical erase (Preprogram function). The system is not required to provide any controls or timings during these operations.

The system can determine the status of the erase operation by using  $DQ_7$  ( $\overline{Data}$  Polling),  $DQ_6$  (Toggle Bit), or RY/ $\overline{BY}$ . The chip erase begins on the rising edge of the last  $\overline{CE}$  or  $\overline{WE}$ , whichever happens first in the command sequence and terminates when the data on  $DQ_7$  is "1" (See "Write Operation Status".) at which time the device returns to read the mode.

Chip Erase Time; Sector Erase Time × All sectors + Chip Program Time (Preprogramming)

"(2) Embedded Erase™ Algorithm" in ■FLOW CHART illustrates the Embedded Erase™ Algorithm using typical command strings and bus operations.

#### Sector Erase

Sector erase is a six bus cycle operation. There are two "unlock" write cycles. These are followed by writing the "set-up" command. Two more "unlock" write cycles are then followed by the Sector Erase command. The sector address (any address location within the desired sector) is latched on the falling edge of  $\overline{\text{CE}}$  or  $\overline{\text{WE}}$  whichever happens later, while the command (Data = 30h) is latched on the rising edge of  $\overline{\text{CE}}$  or  $\overline{\text{WE}}$  which happens first. After time-out of "trow" from the rising edge of the last sector erase command, the sector erase operation will begin.

Multiple sectors may be erased concurrently by writing the six bus cycle operations on "MBM29DL16XTE/BE Command Definitions Table" in ■DEVICE BUS OPERATION. This sequence is followed with writes of the Sector Erase command to addresses in other sectors desired to be concurrently erased. The time between writes must be less than "trow" otherwise that command will not be accepted and erasure will start. It is recommended that processor interrupts be disabled during this time to guarantee this condition. The interrupts can be re-enabled after the last Sector Erase command is written. A time-out of "trow" from the rising edge of last  $\overline{\text{CE}}$  or  $\overline{\text{WE}}$  whichever happens first will initiate the execution of the Sector Erase command(s). If another falling edge of  $\overline{\text{CE}}$  or  $\overline{\text{WE}}$ , whichever happens first occurs within the "trow" time-out window the timer is reset. (Monitor DQ₃ to determine if the sector erase timer window is still open, see section DQ₃, Sector Erase Timer.) Any command other than Sector Erase or Erase Suspend during this time-out period will reset the devices to the read mode, ignoring the previous command string. Resetting the devices once execution has begun will corrupt the data in the sector.

In that case, restart the erase on those sectors and allow them to complete. (Refer to the Write Operation Status section for Sector Erase Timer operation.) Loading the sector erase buffer may be done in any sequence and with any number of sectors (0 to 38).

Sector erase does not require the user to program the devices prior to erase. The devices automatically program all memory locations in the sector(s) to be erased prior to electrical erase (Preprogram function). When erasing a sector or sectors the remaining unselected sectors are not affected. The system is not required to provide any controls or timings during these operations.

The system can determine the status of the erase operation by using  $DQ_7$  ( $\overline{Data}$  Polling),  $DQ_6$  (Toggle Bit), or RY/ $\overline{BY}$ .

The sector erase begins after the " $t_{TOW}$ " time out from the rising edge of  $\overline{CE}$  or  $\overline{WE}$  whichever happens first for the last sector erase command pulse and terminates when the data on  $DQ_7$  is "1" (See "Write Operation Status".) at which time the devices return to the read mode.  $\overline{Data}$  polling and Toggle Bit must be performed at an address within any of the sectors being erased.

Multiple Sector Erase Time; [Sector Erase Time + Sector Program Time (Preprogramming)] × Number of Sector Erase

In case of multiple sector erase across bank boundaries, a read from bank (read-while-erase) can not performe.

"(2) Embedded Erase™ Algorithm" in ■FLOW CHART illustrates the Embedded Erase™ Algorithm using typical command strings and bus operations.

## • Erase Suspend/Resume

The Erase Suspend command allows the user to interrupt a Sector Erase operation and then perform data reads from or programs to a sector not being erased. This command is applicable ONLY during the Sector Erase operation which includes the time-out period for sector erase. The Erase Suspend command will be ignored if written during the Chip Erase operation or Embedded Program Algorithm. Writting the Erase Suspend command (B0h) during the Sector Erase time-out results in immediate termination of the time-out period and suspension of the erase operation.

Writing the Erase Resume command (30h) resumes the erase operation. The bank addresses of sector being erasing or suspending should be set when writting the Erase Suspend or Erase Resume command.

When the Erase Suspend command is written during the Sector Erase operation, the device will take a maximum of " $t_{SPD}$ " to suspend the erase operation. When the devices have entered the erase-suspended mode, the  $RY/\overline{BY}$  output pin will be at High-Z and the  $DQ_7$  bit will be at logic "1", and  $DQ_6$  will stop toggling. The user must use the address of the erasing sector for reading  $DQ_6$  and  $DQ_7$  to determine if the erase operation has been suspended. Further writes of the Erase Suspend command are ignored.

When the erase operation has been suspended, the devices default to the erase-suspend-read mode. Reading data in this mode is the same as reading from the standard read mode except that the data must be read from sectors that have not been erase-suspended. Successively reading from the erase-suspended sector while the device is in the erase-suspend-read mode will cause DQ<sub>2</sub> to toggle. (See "DQ<sub>2</sub>".)

After entering the erase-suspend-read mode, the user can program the device by writing the appropriate command sequence for Program. This program mode is known as the erase-suspend-program mode. Again, programming in this mode is the same as programming in the regular Program mode except that the data must be programmed to sectors that are not erase-suspended. Successively reading from the erase-suspended sector while the devices are in the erase-suspend-program mode will cause  $DQ_2$  to toggle. The end of the erase-suspended Program operation is detected by the RY/ $\overline{BY}$  output pin,  $\overline{Data}$  polling of  $DQ_7$  or by the Toggle Bit I ( $DQ_6$ ) which is the same as the regular Program operation. Note that  $DQ_7$  must be read from the Program address while  $DQ_6$  can be read from any address within bank being erase-suspended.

To resume the operation of Sector Erase, the Resume command (30h) should be written to the bank being erase suspended. Any further writes of the Resume command at this point will be ignored. Another Erase Suspend command can be written after the chip has resumed erasing.

#### Extended Command

#### (1) Fast Mode

MBM29DL16XTE/BE have Fast Mode function. This mode dispenses with the initial two unclock cycles required in the standard program command sequence by writing Fast Mode command into the command register. In this mode, the required bus cycle for programming is two cycles instead of four bus cycles in standard program command. (Do not write erase command in this mode.) The read operation is also executed after exiting this mode. To exit this mode, it is necessary to write Fast Mode Reset command into the command register. The first cycle must contain the bank address. (Refer to "(7) Embedded Program™ Algorithm for Fast Mode" in ■FLOW CHART.) The Vcc active current is required even  $\overline{CE} = V_H$  during Fast Mode.

## (2) Fast Programming

During Fast Mode, the programming can be executed with two bus cycles operation. The Embedded Program Algorithm is executed by writing program set-up command (A0h) and data write cycles (PA/PD). (Refer to "(7) Embedded Program™ Algorithm for Fast Mode" in ■FLOW CHART.)

## (3) Extended Sector Group Protection

In addition to normal sector group protection, the MBM29DL16XTE/BE have Extended Sector Group Protection as extended function. This function enables to protect sector group by forcing V<sub>ID</sub> on RESET pin and write a command sequence. Unlike conventional procedure, it is not necessary to force V<sub>ID</sub> and control timing for control pins. The extended sector group protection requires V<sub>ID</sub> on RESET pin only. With this condition, the operation is initiated by writing the set-up command (60h) into the command register. Then, the sector group addresses pins (A<sub>20</sub>, A<sub>19</sub>, A<sub>18</sub>, A<sub>17</sub>, A<sub>16</sub>, A<sub>15</sub>, A<sub>14</sub>, A<sub>13</sub> and A<sub>12</sub>) and (A<sub>6</sub>, A<sub>1</sub>, A<sub>0</sub>) = (0, 1, 0) should be set to the sector group to be protected (recommend to set V<sub>IL</sub> for the other addresses pins), and write extended sector group protection command (60h). A sector group is typically protected in 250 µs. To verify programming of the protection circuitry, the sector group addresses pins (A<sub>20</sub>, A<sub>19</sub>, A<sub>18</sub>, A<sub>17</sub>, A<sub>16</sub>, A<sub>15</sub>, A<sub>14</sub>, A<sub>13</sub> and A<sub>12</sub>) and (A<sub>6</sub>, A<sub>1</sub>, A<sub>0</sub>) = (0, 1, 0) should be set and write a command (40h). Following the command write, a logical "1" at device output DQ<sub>0</sub> will produce for protected sector in the read operation. If the output data is logical "0", please repeat to write extended sector group protection command (60h) again. To terminate the operation, it is necessary to set RESET pin to V<sub>IH</sub>. (Refer to "(17) Extended Sector Group Protection Timing Diagram" in ■TIMING DIAGRAM and "(8) Extended Sector Group Protection Algorithm" in ■FLOW CHART.)

#### (4) CFI (Common Flash Memory Interface)

The CFI (Common Flash Memory Interface) specification outlines device and host system software interrogation handshake which allows specific vendor-specified software algorithms to be used for entire families of devices. This allows device-independent, JEDEC ID-independent, and forward-and backward-compatible software support for the specified flash device families. Refer to CFI specification in detail.

The operation is initiated by writing the query command (98h) into the command register. The bank address should be set when writing this command. Then the device information can be read from the bank, and an actual data of memory cell be read from the another bank. Following the command write, a read cycle from specific address retrives device information. Please note that output data of upper byte (DQ₁₅ to DQ₃) is "0" in word mode (16 bit) read. Refer to "Common Flash Memory Interface Code Table" in ■FLEXBLE SECTOR-ERASE ARCHITECTURE. To terminate operation, it is necessary to write the read/reset command sequence into the register. (See "Common Flash Memory Interface Code Table" in ■FLEXIBLE SECTOR-ERASE ARCHITECTURE.)

### HiddenROM Region

The HiddenROM feature provides a Flash memory region that the system may access through a new command sequence. This is primarily intended for customers who wish to use an Electronic Serial Number (ESN) in the device with the ESN protected against modification. Once the HiddenROM region is protected, any further modification of that region is impossible. This ensures the security of the ESN once the product is shipped to the field.

The HiddenROM region is 64 Kbytes in length and is stored at the same address of the 8 KB ×8 sectors. The MBM29DL16XTE occupies the address of the byte mode 1F0000h to 1FFFFh (word mode 0F8000h to 0FFFFh) and the MBM29DL16XBE type occupies the address of the byte mode 000000h to 00FFFh (word mode 000000h to 007FFFh). After the system has written the Enter HiddenROM command sequence, the system may read the HiddenROM region by using the addresses normally occupied by the boot sectors. That is, the device sends all commands that would normally be sent to the boot sectors to the HiddenROM region. This mode of operation continues until the system issues the Exit HiddenROM command sequence, or until power is removed from the device. On power-up, or following a hardware reset, the device reverts to sending commands to the boot sectors.

### HiddenROM Entry Command

MBM29DL16XTE/BE have a HiddenROM area with One Time Protect function. This area is to enter the security code and to unable the change of the code once set. Program/erase is possible in this area until it is protected. However, once it is protected, it is impossible to unprotect, so please use this with caution.

HiddenROM area is 64 Kbyte and in the same address area of 8 KB sectors. The address of top boot is 1F0000h to 1FFFFFh at byte mode (0F8000h to 0FFFFFh at word mode) and the bottom boot is 000000h to 00FFFFh at byte mode (000000h to 007FFFh at word mode). These areas are normally the boot block area (8 KB  $\times$  8 sectors). Therefore, write the HiddenROM entry command sequence to enter the HiddenROM area. It is called as HiddenROM mode when the HiddenROM area appears.

Sector other than the boot block area could be read during HiddenROM mode. Read/program/earse of the HiddenROM area is possible during HiddenROM mode. Write the HiddenROM reset command sequence to exit the HiddenROM mode. The bank address of the HiddenROM should be set on the third cycle of this reset command sequence.

In case of MBM29DL161TE/BE, whose Bank 1 size is 0.5 Mbit, the simultaneous operation cannot execute multi-function mode between the HiddenROM area and Bank 2 Region.

#### HiddenROM Program Command

To program the data to the HiddenROM area, write the HiddenROM program command sequence during HiddenROM mode. This command is the same as the program command in the past except to write the command during HiddenROM mode. Therefore the detection of completion method is the same as in the past, using the DQ $_7$  data poling, DQ $_6$  toggle bit and RY/ $\overline{BY}$  pin. Need to pay attention to the address to be programmed. If the address other than the HiddenROM area is selected to program, the data of the address will be changed.

#### HiddenROM Erase Command

To erase the HiddenROM area, write the HiddenROM erase command sequence during HiddenROM mode. This command is the same as the sector erase command in the past except to write the command during HiddenROM mode. Therefore the detection of completion method is the same as in the past, using the DQ $_7$  data poling, DQ $_6$  toggle bit and RY/ $\overline{BY}$  pin. Need to pay attention to the sector address to be erased. If the sector address other than the HiddenROM area is selected, the data of the sector will be changed.

#### HiddenROM Protect Command

There are two methods to protect the HiddenROM area. One is to write the sector group protect setup command (60h), set the sector address in the HiddenROM area and (A<sub>6</sub>, A<sub>1</sub>, A<sub>0</sub>) = (0,1,0), and write the sector group protect command (60h) during the HiddenROM mode. The same command sequence could be used because except that it is in the HiddenROM mode and that it does not apply high voltage to  $\overline{RESET}$  pin, it is the same as the extension sector group protect in the past. Please refer to "Extended Command (3) Extended Sector Group Protection" for details of extention sector group protect setting.

The other is to apply high voltage ( $V_{ID}$ ) to  $A_{9}$  and  $\overline{OE}$ , set the sector address in the HiddenROM area and ( $A_{6}$ ,  $A_{1}$ ,  $A_{0}$ ) = (0,1,0), and apply the write pulse during the HiddenROM mode. To verify the protect circuit, apply high voltage ( $V_{ID}$ ) to  $A_{9}$ , specify ( $A_{6}$ ,  $A_{1}$ ,  $A_{0}$ ) = (0,1,0) and the sector address in the HiddenROM area, and read. When "1" appears to  $DQ_{0}$ , the protect setting is completed. "0" will appear to  $DQ_{0}$  if it is not protected. Please apply write pulse agian. The same command sequence could be used for the above method because other than the HiddenROM mode, it is the same as the sector group protect in the past. Please refer to "Sector Group Protection" in **T**FUNCTIONAL DESCRIPTION for details of sector group protect setting

Other sector group will be effected if the address other than the HiddenROM area is selected for the sector group address, so please be carefull. Once it is protected, protection can not be cancelled, so please pay closest attention.

#### Write Operation Status

Detailed in "Hardware Sequence Flags Table" are all the status flags that can determine the status of the bank for the current mode operation. The read operation from the bank where is not operate Embedded Algorithm returns a data of memory cell. These bits offer a method for determining whether a Embedded Algorithm is completed properly. Information on DQ<sub>2</sub> is address sensitive. This means that if an address from an erasing sector is consectively read, then the DQ<sub>2</sub> bit will toggle. However, DQ<sub>2</sub> will not toggle if an address from a non-erasing sector is consectively read. This allows the user to determine which sectors are erasing and which are not.

The status flag is not output from bank (non-busy bank) not executing Embedded Algorithm. For example, there is bank (busy bank) which is now executing Embedded Algorithm. When the read sequence is [1] <busy bank>, [2] <non-busy bank>, [3] <busy bank>, the DQ6 is toggling in the case of [1] and [3]. In case of [2], the data of memory cell is outputted. In the erase-suspend read mode with the same read sequence, DQ6 will not be toggled in the [1] and [3].

In the erase suspend read mode, DQ2 is toggled in the [1] and [3]. In case of [2], the data of memory cell is outputted.

### **Hardware Sequence Flags Table**

		Status	DQ <sub>7</sub>	DQ <sub>6</sub>	DQ <sub>5</sub>	DQ <sub>3</sub>	DQ <sub>2</sub>
	Embedded Program Algorithm		DQ <sub>7</sub>	Toggle	0	0	1
	Embedded E	rase Algorithm	0	Toggle	0	1	Toggle*1
		Erase Suspend Read (Erase Suspended Sector)	1	1	0	0	Toggle
In Progress	Erase Suspended Mode	Erase Suspend Read (Non-Erase Suspended Sector)	Data	Data	Data	Data	Data
		Erase Suspend Program (Non-Erase Suspended Sector)	DQ <sub>7</sub>	Toggle	0	0	1 *2
	Program Suspended	Program Suspend Read (Program Suspended Sector)	Data	Data	Data	Data	Data
	Mode	Program Suspend Read (Non-Program Suspended Sector)	Data	Data	Data	Data	Data
	Embedded F	Program Algorithm	ŪQ <sub>7</sub>	Toggle	1	0	1
Exceeded	Embedded E	mbedded Erase Algorithm			1	1	N/A
Time Limits			<del>DQ</del> 7	Toggle	1	0	N/A

<sup>\*1 :</sup> Successive reads from the erasing or erase-suspend sector cause DQ2 to toggle.

#### • DQ7

#### Data Polling

The MBM29DL16XTE/BE devices feature Data Polling as a method to indicate to the host that the Embedded Algorithms are in progress or completed. During the Embedded Program Algorithm an attempt to read the devices will produce the complement of the data last written to DQ<sub>7</sub>. Upon completion of the Embedded Program Algorithm, an attempt to read the device will produce the true data last written to DQ<sub>7</sub>. During the Embedded Erase Algorithm, an attempt to read the device will produce a "0" at the DQ<sub>7</sub> output. Upon completion of the Embedded Erase Algorithm an attempt to read the device will produce a "1" at the DQ<sub>7</sub> output. The flowchart for Data Polling (DQ<sub>7</sub>) is shown in "(3) Data Polling Algorithm" in ■FLOW CHART.

For programming, the Data Polling is valid after the rising edge of fourth write pulse in the four write pulse sequence.

For chip erase and sector erase, the Data Polling is valid after the rising edge of the sixth write pulse in the six write pulse sequence. Data Polling must be performed at sector address within any of the sectors being erased and not a protected sector. Otherwise, the status may not be valid.

If a program address falls within a protected sector,  $\overline{\text{Data}}$  Polling on DQ<sub>7</sub> is active for approximately 1  $\mu$ s, then that bank returns to the read mode. After an erase command sequence is written, if all sectors selected for erasing are protected,  $\overline{\text{Data}}$  Polling on DQ<sub>7</sub> is active for approximately 400  $\mu$ s, then the bank returns to read mode.

Once the Embedded Algorithm operation is close to being completed, the MBM29DL16XTE/BE data pins ( $DQ_7$ ) may change asynchronously while the output enable ( $\overline{OE}$ ) is asserted low. This means that the devices are

<sup>\*2 :</sup> Reading from non-erase suspend sector address indicates logic "1" at the DQ2 bit.

driving status information on  $DQ_7$  at one instant of time and then that byte's valid data at the next instant of time. Depending on when the system samples the  $DQ_7$  output, it may read the status or valid data. Even if the device has completed the Embedded Algorithm operation and  $DQ_7$  has a valid data, the data outputs on  $DQ_6$  to  $DQ_0$  may be still invalid. The valid data on  $DQ_7$  to  $DQ_0$  will be read on the successive read attempts.

The Data Polling feature is only active during the Embedded Programming Algorithm, Embedded Erase Algorithm or sector erase time-out. (See "Hardware Sequence Flags Table".)

See "(6) AC Waveforms for Data Polling during Embedded Algorithm Operations" in ■TIMING DIAGRAM for the Data Polling timing specifications and diagrams.

#### • DQ<sub>6</sub>

#### Toggle Bit I

The MBM29DL16XTE/BE also feature the "Toggle Bit I" as a method to indicate to the host system that the Embedded Algorithms are in progress or completed.

During an Embedded Program or Erase Algorithm cycle, successive attempts to read  $(\overline{CE} \text{ or } \overline{OE} \text{ toggling})$  data from the devices will result in DQ $_6$  toggling between "1" and "0". Once the Embedded Program or Erase Algorithm cycle is completed, DQ $_6$  will stop toggling and valid data will be read on the next successive attempts. During programming, the Toggle Bit I is valid after the rising edge of the fourth write pulse in the four write pulse sequence. For chip erase and sector erase, the Toggle Bit I is valid after the rising edge of the sixth write pulse in the six write pulse sequence. The Toggle Bit I is active during the sector time out.

In programming, if the sector being written to is protected, the toggle bit will toggle for about 1  $\mu$ s and then stop toggling without the data having changed. In erase, the devices will erase all the selected sectors except for the ones that are protected. If all selected sectors are protected, the chip will toggle the toggle bit for about 400  $\mu$ s and then drop back into read mode, having changed none of the data.

Either  $\overline{\text{CE}}$  or  $\overline{\text{OE}}$  toggling will cause the DQ6 to toggle. In addition, an Erase Suspend/Resume command will cause the DQ6 to toggle.

The system can use  $DQ_6$  to determine whether a sector is actively erasing or is erase-suspended. When a bank is actively erasing (that is, the Embedded Erase Algorithm is in progress),  $DQ_6$  toggles. When a bank enters the Erase Suspend mode,  $DQ_6$  stops toggling. Successive read cycles during the erase-suspend-program cause  $DQ_6$  to toggle.

To operate toggle bit function properly,  $\overline{CE}$  or  $\overline{OE}$  must be high when bank address is changed.

See "(7) AC Waveforms for Toggle Bit I during Embedded Algorithm Operations" in ■TIMING DIAGRAM for the Toggle Bit I timing specifications and diagrams.

#### • DQ5

#### **Exceeded Timing Limits**

 $DQ_5$  will indicate if the program or erase time has exceeded the specified limits (internal pulse count). Under these conditions  $DQ_5$  will produce a "1". This is a failure condition which indicates that the program or erase cycle was not successfully completed.  $\overline{Data}$  Polling is the only operating function of the devices under this condition. The  $\overline{CE}$  circuit will partially power down the device under these conditions (to approximately 2 mA). The  $\overline{OE}$  and  $\overline{WE}$  pins will control the output disable functions as described in "MBM29DL16XTE/BE User Bus Operations Tables ( $\overline{BYTE} = V_H$  and  $\overline{BYTE} = V_L$ )" in  $\blacksquare DEVICE$  BUS OPERATION.

The DQ $_5$  failure condition may also appear if a user tries to program a non blank location without erasing. In this case the devices lock out and never complete the Embedded Algorithm operation. Hence, the system never reads a valid data on DQ $_7$  bit and DQ $_6$  never stops toggling. Once the devices have exceeded timing limits, the

 $DQ_5$  bit will indicate a "1." Please note that this is not a device failure condition since the devices were incorrectly used. If this occurs, reset the device with command sequence.

#### • DQ3

#### Sector Erase Timer

After the completion of the initial sector erase command sequence the sector erase time-out will begin. DQ<sub>3</sub> will remain low until the time-out is complete. Data Polling and Toggle Bit are valid after the initial sector erase command sequence.

If  $\overline{Data}$  Polling or the Toggle Bit I indicates the device has been written with a valid erase command, DQ<sub>3</sub> may be used to determine if the sector erase timer window is still open. If DQ<sub>3</sub> is high ("1") the internally controlled erase cycle has begun; attempts to write subsequent commands to the device will be ignored until the erase operation is completed as indicated by  $\overline{Data}$  Polling or Toggle Bit I. If DQ<sub>3</sub> is low ("0"), the device will accept additional sector erase commands. To insure the command has been accepted, the system software should check the status of DQ<sub>3</sub> prior to and following each subsequent Sector Erase command. If DQ<sub>3</sub> were high on the second status check, the command may not have been accepted.

See "Hardware Sequence Flags Table".

#### • DQ<sub>2</sub>

### Toggle Bit II

This toggle bit II, along with DQ<sub>6</sub>, can be used to determine whether the devices are in the Embedded Erase Algorithm or in Erase Suspend.

Successive reads from the erasing sector will cause  $DQ_2$  to toggle during the Embedded Erase Algorithm. If the devices are in the erase-suspended-read mode, successive reads from the erase-suspended sector will cause  $DQ_2$  to toggle. When the devices are in the erase-suspended-program mode, successive reads from the byte address of the non-erase suspended sector will indicate a logic "1" at the  $DQ_2$  bit.

 $DQ_6$  is different from  $DQ_2$  in that  $DQ_6$  toggles only when the standard program or Erase, or Erase Suspend Program operation is in progress. The behavior of these two status bits, along with that of  $DQ_7$ , is summarized as follows:

For example, DQ₂ and DQ₆ can be used together to determine if the erase-suspend-read mode is in progress. (DQ₂ toggles while DQ₆ does not.) See also "Toggle Bit Status Table" and "(9) DQ₂ vs. DQ₆" in ■TIMING DIAGRAM.

Furthermore,  $DQ_2$  can also be used to determine which sector is being erased. When the device is in the erase mode,  $DQ_2$  toggles if this bit is read from an erasing sector.

To operate toggle bit function properly,  $\overline{CE}$  or  $\overline{OE}$  must be high when bank address is changed.

#### Reading Toggle Bits DQ6/DQ2

Whenever the system initially begins reading toggle bit status, it must read  $DQ_7$  to  $DQ_0$  at least twice in a row to determine whether a toggle bit is toggling. Typically a system would note and store the value of the toggle bit after the first read. After the second read, the system would compare the new value of the toggle bit with the first. If the toggle bit is not toggling, the device has completed the program or erase operation. The system can read array data on  $DQ_7$  to  $DQ_0$  on the following read cycle.

However, if, after the initial two read cycles, the system determines that the toggle bit is still toggling, the system also should note whether the value of  $DQ_5$  is high (see the section on " $DQ_5$ "). If it is, the system should then determine again whether the toggle bit is toggling, since the toggle bit may have stopped toggling just as  $DQ_5$  went high. If the toggle bit is no longer toggling, the device has successfully completed the program or erase

operation. If it is still toggling, the device did not complete the operation successfully, and the system must write the reset command to return to reading array data.

The remaining scenario is that the system initially determines that the toggle bit is toggling and DQ₅ has not gone high. The system may continue to monitor the toggle bit and DQ₅ through successive read cycles, determining the status as described in the previous paragraph. Alternatively, it may choose to perform other system tasks. In this case, the system must start at the begining of the algorithm when it returns to determine the status of the operation. (Refer to "(4) Toggle Bit Algorithm" in ■FLOW CHART.)

### **Toggle Bit Status Table**

Mode	DQ <sub>7</sub>	DQ <sub>6</sub>	DQ <sub>2</sub>
Program	ŪQ <sub>7</sub>	Toggle	1
Erase	0	Toggle	Toggle*1
Erase-Suspend Read (Erase-Suspended Sector)	1	1	Toggle
Erase-Suspend Program	ŪQ <sub>7</sub>	Toggle	1*2

<sup>\*1 :</sup> Successive reads from the erasing or erase-suspend sector cause DQ2 to toggle.

### • RY/BY

### Ready/Busy

The MBM29DL16XTE/BE provide a RY/BY open-drain output pin as a way to indicate to the host system that the Embedded Algorithms are either in progress or has been completed. If the output is low, the devices are busy with either a program or erase operation. If the output is high, the devices are ready to accept any read/write or erase operation. When the RY/BY pin is low, the devices will not accept any additional program or erase commands. If the MBM29DL16XTE/BE are placed in an Erase Suspend mode, the RY/BY output will be high.

During programming, the RY/BY pin is driven low after the rising edge of the fourth write pulse. During an erase operation, the RY/BY pin is driven low after the rising edge of the sixth write pulse. The RY/BY pin will indicate a busy condition during the RESET pulse. Refer to "(10) RY/BY Timing Diagram during Program/Erase Operations" and "(11) RESET, RY/BY Timing Diagram" in ■TIMING DIAGRAM for a detailed timing diagram. The RY/BY pin is pulled high in standby mode.

Since this is an open-drain output, the pull-up resistor needs to be connected to Vcc; multiples of devices may be connected to the host system via more than one RY/ $\overline{BY}$  pin in parallel.

### • Data Protection

The MBM29DL16XTE/BE are designed to offer protection against accidental erasure or programming caused by spurious system level signals that may exist during power transitions. During power up the devices automatically reset the internal state machine in the Read mode. Also, with its control register architecture, alteration of the memory contents only occurs after successful completion of specific multi-bus cycle command sequences.

The devices also incorporate several features to prevent inadvertent write cycles resulting form Vcc power-up and power-down transitions or system noise.

<sup>\*2 :</sup> Reading from the non-erase suspend sector address indicates logic "1" at the DQ2 bit.

#### Low Vcc Write Inhibit

To avoid initiation of a write cycle during  $V_{CC}$  power-up and power-down, a write cycle is locked out for  $V_{CC}$  less than  $V_{LKO}$  (Min). If  $V_{CC} < V_{LKO}$ , the command register is disabled and all internal program/erase circuits are disabled. Under this condition the device will reset to the read mode. Subsequent writes will be ignored until the  $V_{CC}$  level is greater than  $V_{LKO}$ . It is the users responsibility to ensure that the control pins are logically correct to prevent unintentional writes when  $V_{CC}$  is above  $V_{LKO}$  (Min).

If Embedded Erase Algorithm is interrupted, there is possibility that the erasing sector(s) cannot be used.

#### Write Pulse "Glitch" Protection

Noise pulses of less than 3 ns (typical) on  $\overline{OE}$ ,  $\overline{CE}$ , or  $\overline{WE}$  will not initiate a write cycle.

### Logical Inhibit

Writing is inhibited by holding any one of  $\overline{OE} = V_{IL}$ ,  $\overline{CE} = V_{IH}$ , or  $\overline{WE} = V_{IH}$ . To initiate a write cycle  $\overline{CE}$  and  $\overline{WE}$  must be a logic "0" while  $\overline{OE}$  is a logic "1".

### • Power-Up Write Inhibit

Power-up of the devices with  $\overline{WE} = \overline{CE} = V_{\parallel}$  and  $\overline{OE} = V_{\parallel}$  will not accept commands on the rising edge of  $\overline{WE}$ . The internal state machine is automatically reset to the read mode on power-up.

### • Sector Group Protection

Device user is able to protect each sector group individually to store and protect data. Protection circuit voids both program and erase commands that are addressed to protected sectors.

Any command to program or erase addressed to protected sector are ignored (see "Sector Group Protection" in ■ FUNCTIONAL DESCRIPTION).

#### ■ ABSOLUTE MAXIMUM RATINGS

Parameter	Symbol	Rat	ing	Unit	
Farameter	Syllibol	Min	Max	Onic	
Storage Temperature	Tstg	<b>–</b> 55	+125	°C	
Ambient Temperature with Power Applied	TA	-40	+85	°C	
Voltage with Respect to Ground All Pins except A <sub>9</sub> , OE, RESET *1, *2	Vin, Vout	-0.5	Vcc+0.5	V	
Power Supply Voltage *1	Vcc	-0.5	+4.0	V	
A <sub>9</sub> , $\overline{\text{OE}}$ , and $\overline{\text{RESET}}$ *1, *3	Vin	-0.5	+13.0	V	
WP/ACC *1, *4	Vacc	-0.5	+10.5	V	

- \*1 : Voltage is defined on the basis of  $V_{SS} = GND = 0 V$ .
- \*2: Minimum DC voltage on input or I/O pins is –0.5 V. During voltage transitions, input or I/O pins may undershoot Vss to –2.0 V for periods of up to 20 ns. Maximum DC voltage on input or I/O pins is Vcc +0.5 V. During voltage transitions, input or I/O pins may overshoot to Vcc +2.0 V for periods of up to 20 ns.
- \*3: Minimum DC input voltage on A<sub>9</sub>,  $\overline{\text{OE}}$  and  $\overline{\text{RESET}}$  pins is -0.5 V. During voltage transitions, A<sub>9</sub>,  $\overline{\text{OE}}$  and  $\overline{\text{RESET}}$  pins may undershoot Vss to -2.0 V for periods of up to 20 ns. Voltage difference between input and supply voltage (V<sub>IN</sub>-V<sub>CC</sub>) does not exceed 9.0 V. Maximum DC input voltage on A<sub>9</sub>,  $\overline{\text{OE}}$  and  $\overline{\text{RESET}}$  pins is +13.0 V which may overshoot to +14.0 V for periods of up to 20 ns.
- \*4: Minimum DC input voltage on WP/ACC pin is –0.5 V. During voltage transitions, WP/ACC pin may undershoot Vss to –2.0 V for periods of up to 20 ns. Maximum DC input voltage on WP/ACC pin is +10.5 V which may overshoot to +12.0 V for periods of up to 20 ns when Vcc is applied.

WARNING: Semiconductor devices can be permanently damaged by application of stress (voltage, current, temperature, etc.) in excess of absolute maximum ratings. Do not exceed these ratings.

#### ■ RECOMMENDED OPERATING CONDITIONS

Parameter	Symbol	Conditions	Val	ue	Unit
raiailletei	Syllibol	Conditions	Min	Max	Oilit
Ambient Temperature	TA	MBM29DL16XTE/BE70/90	-40	+85	°C
Power Supply Voltage*	Vcc	MBM29DL16XTE/BE70/90	+2.7	+3.6	V

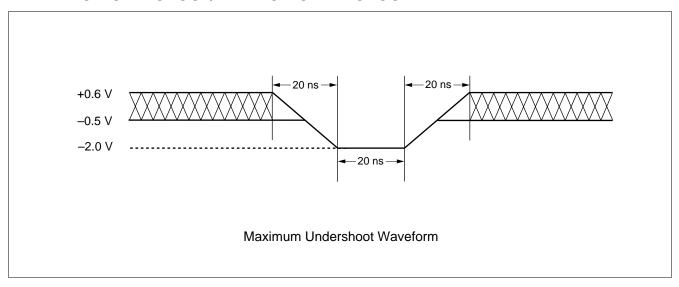
<sup>\*:</sup> Voltage is defined on the basis of Vss = GND = 0 V.

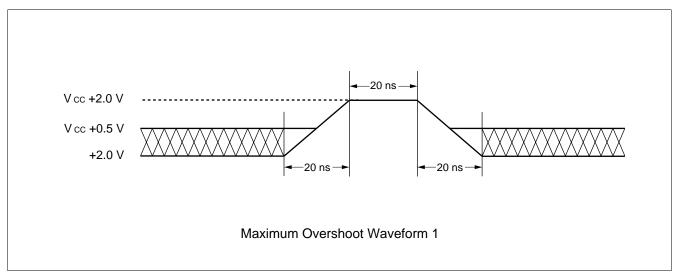
WARNING: The recommended operating conditions are required in order to ensure the normal operation of the semiconductor device. All of the device's electrical characteristics are warranted when the device is operated within these ranges.

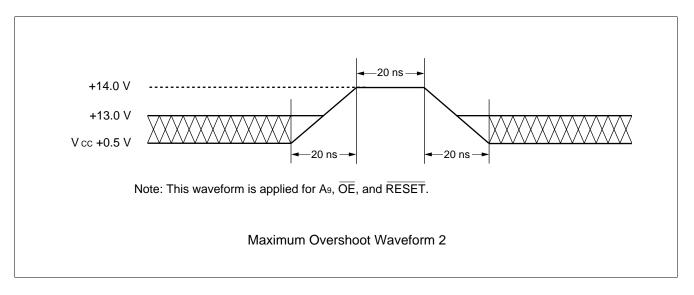
Always use semiconductor devices within their recommended operating condition ranges. Operation outside these ranges may adversely affect reliability and could result in device failure.

No warranty is made with respect to uses, operating conditions, or combinations not represented on the data sheet. Users considering application outside the listed conditions are advised to contact their FUJITSU representatives beforehand.

### ■ MAXIMUM OVERSHOOT/MAXIMUM UNDERSHOOT







## **■ ELECTRICAL CHARACTERISTICS**

## 1. DC Characteristics

Parameter	Symbol	Conditions			Value		Unit	
Parameter	Symbol	Conditions		Min	Тур	Max	Onit	
Input Leakage Current	Iы	VIN = Vss to Vcc, Vcc = Vcc	Max	-1.0	_	+1.0	μΑ	
Output Leakage Current	ILO	Vout = Vss to Vcc, Vcc = V	сс Мах	-1.0	_	+1.0	μΑ	
A <sub>9</sub> , OE, RESET Inputs Leakage Current	Ішт	Vcc = Vcc Max, A <sub>9</sub> , OE, RESET = 12.5 V		_	_	+35	μΑ	
WP/ACC Accelerated Program Current	ILIA	Vcc = Vcc Max, WP/ACC = Vacc Max		_	_	20	mA	
		CE = VIL, OE = VIH,	Byte		_	13	m ^	
V Active Commont *1		f = 5 MHz	Word	_	_	15	mA	
Vcc Active Current *1	Icc <sub>1</sub>	$\overline{CE} = V_{IL}, \overline{OE} = V_{IH},$	Byte		_	7	^	
		f = 1 MHz	Word	_	_	7	mA	
Vcc Active Current *2	Icc2	CE = VIL, OE = VIH		_	_	35	mA	
Vcc Current (Standby)	Іссз	Vcc = Vcc Max, $\overline{CE}$ = Vcc $\overline{RESET}$ = Vcc $\pm$ 0.3 V, $\overline{WP}/ACC$ = Vcc $\pm$ 0.3 V	$V_{CC} = V_{CC} \text{ Max}, \overline{CE} = V_{CC} \pm 0.3 \text{ V},$ $\overline{RESET} = V_{CC} \pm 0.3 \text{ V},$			5	μΑ	
Vcc Current (Standby, Reset)	Icc4	Vcc = Vcc Max, RESET = Vss ± 0.3 V	_	1	5	μΑ		
Vcc Current (Automatic Sleep Mode) *5	Icc5	$\frac{\text{Vcc} = \text{Vcc Max, } \overline{\text{CE}} = \text{Vss} \pm 0.3 \text{ V,}}{\text{RESET} = \text{Vcc} \pm 0.3 \text{ V,}}$ $\text{Vin} = \text{Vcc} \pm 0.3 \text{ V or Vss} \pm 0.3 \text{ V}$		_	1	5	μΑ	
Vcc Active Current *6	1	CE = VIL, OE = VIH	Byte	_	_	48	A	
(Read-While-Program)	Icc <sub>6</sub>	CE = VIL, OE = VIH	Word	_	_	50	mA	
Vcc Active Current *6	Icc7	CE = VIL, OE = VIH	Byte	_	_	48	mA	
(Read-While-Erase)	1007	OL = VIL, OL = VIH	Word	_	_	50	1117	
Vcc Active Current (Erase-Suspend-Program)	Icc8	$\overline{CE} = V_{IL},  \overline{OE} = V_{IH}$		_	_	35	mA	
Input Low Voltage	VIL	_		-0.5	_	+0.6	V	
Input High Voltage	Vін	_		2.0	_	Vcc+0.3	V	
Voltage for Autoselect and Sector Group Protection (A <sub>9</sub> , OE, RESET) *3, *4	VID	_		11.5	12	12.5	V	
Voltage for WP/ACC Sector Group Protection/Unprotection and Program Acceleration *4	Vacc	_		8.5	9.0	9.5	V	
Output Low Voltage	Vol	IoL = 4.0 mA, Vcc = Vcc Min		_	_	0.45	V	
	V <sub>OH1</sub>	Iон = −2.0 mA, Vcc = Vcc I	Min	2.4	_	_	V	
Output High Voltage	V <sub>OH2</sub>	Іон = −100 μА		Vcc - 0.4	_	_	V	
Low Vcc Lock-Out Voltage	VLKO	_		2.3	2.4	2.5	V	

(Continued)

### (Continued)

- \*1 : The lcc current listed includes both the DC operating current and the frequency dependent component.
- \*2 : Icc active while Embedded Algorithm (program or erase) is in progress.
- \*3 : This timing is only for Sector Group Protection operation and Autoselect mode.
- \*4 : Applicable for only Vcc.
- \*5 : Automatic sleep mode enables the low power mode when address remains stable for 150 ns.
- \*6 : Embedded Algorithm (program or erase) is in progress. (@5 MHz)

#### 2. AC Characteristics

## • Read Only Operations Characteristics

Davameter	Syn	Symbol		7	0	90		Unit
Parameter	JEDEC	Standard	tions	Min	Max	Min	Max	Unit
Read Cycle Time	tavav	<b>t</b> RC	_	70	_	90	_	ns
Address to Output Delay	tavqv	tacc	<u>CE</u> = V <sub>IL</sub> OE = V <sub>IL</sub>	_	70	_	90	ns
Chip Enable to Output Delay	<b>t</b> ELQV	<b>t</b> ce	OE = VIL	_	70	_	90	ns
Output Enable to Output Delay	<b>t</b> GLQV	<b>t</b> oe	_	_	30	_	35	ns
Chip Enable to Output High-Z	<b>t</b> ehqz	<b>t</b> DF	_	_	25	_	30	ns
Output Enable to Output High-Z	<b>t</b> GHQZ	<b>t</b> DF	_	_	25	_	30	ns
Output Hold Time From Addresses, CE or OE, Whichever Occurs First	taxqx	tон	_	0	_	0	_	ns
RESET Pin Low to Read Mode	_	tREADY	_	_	20	_	20	μs
CE to BYTE Switching Low or High	_	telfl telfh	_	_	5		5	ns

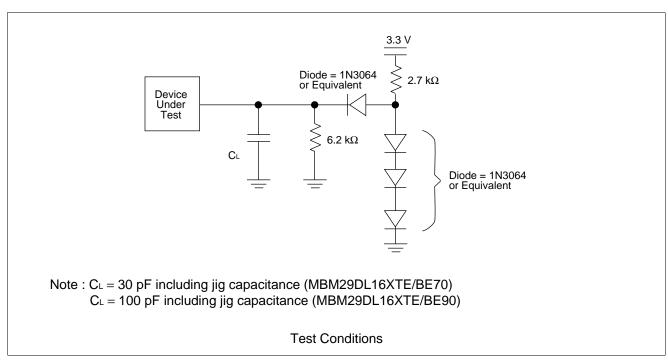
Note: Test Conditions:

Output Load: 1 TTL gate and 30 pF (MBM29DL16XTE/BE70)

1 TTL gate and 100 pF (MBM29DL16XTE/BE90)
Input rise and fall times: 5 ns
Input pulse levels: 0.0 V or 3.0 V

Timing measurement reference level Input: 1.5 V

Output:1.5 V



Write/Erase/Program Operations										
Parameter		Syn	nbol		70			90		Unit
r ai ainetei		JEDEC	Standard	Min	Тур	Max	Min	Тур	Max	Oilit
Write Cycle Time		tavav	twc	70	_	_	90	_	_	ns
Address Setup Time		tavwl	<b>t</b> as	0	_	_	0	_	_	ns
Address Setup Time to OE Low During To Bit Polling	ggle	_	taso	12	_	_	15			ns
Address Hold Time		twLax	<b>t</b> AH	45	_	_	45	_	_	ns
Address Hold Time from CE or OE High D Toggle Bit Polling	uring	_	<b>t</b> aht	0	_	_	0	_	_	ns
Data Setup Time		<b>t</b> DVWH	<b>t</b> DS	30	_	_	35	_	_	ns
Data Hold Time		twhox	<b>t</b> DH	0	_	_	0			ns
Output Enable Read			4	0	_	_	0	_	_	ns
Hold Time Toggle and Data Polling	)		<b>t</b> oeh	10	_	_	10	_	_	ns
CE High During Toggle Bit Polling		_	<b>t</b> CEPH	20	_		20		_	ns
OE High During Toggle Bit Polling		_	tоерн	20	_	_	20	_	_	ns
Read Recover Time Before Write		<b>t</b> GHWL	<b>t</b> GHWL	0	_	_	0	_	_	ns
Read Recover Time Before Write		<b>t</b> GHEL	<b>t</b> GHEL	0	_	_	0	_	_	ns
CE Setup Time		<b>t</b> ELWL	<b>t</b> cs	0	_	_	0	_	_	ns
WE Setup Time		twlel	tws	0	_	_	0	_	_	ns
CE Hold Time		twheh	<b>t</b> cH	0	_	_	0	_	_	ns
WE Hold Time		<b>t</b> EHWH	twн	0	_	_	0	_	_	ns
Write Pulse Width		twLwH	<b>t</b> wp	35	_	_	35	_	_	ns
CE Pulse Width		teleh	<b>t</b> cp	35	_	_	35	_	_	ns
Write Pulse Width High		twhwl	<b>t</b> wph	25	_	_	30	_	_	ns
CE Pulse Width High		<b>t</b> ehel	<b>t</b> CPH	25			30			ns
Programming Operation	Byte	<b>t</b> whwh1	twhwh1		8			8	_	μs
Trogramming Operation	Word	LVVHVVHI	CVVHVVHI		16			16	_	μs
Sector Erase Operation*1		<b>t</b> whwh2	<b>t</b> whwh2		1			1	_	S
Vcc Setup Time		1	tvcs	50			50		_	μs
Rise Time to V <sub>ID</sub> *2		1	tvidr	500			500	_	_	ns
Rise Time to V <sub>ACC</sub> *3		_	tvaccr	500			500			ns
Voltage Transition Time*2			<b>t</b> vlht	4			4			μs
Write Pulse Width*2		_	<b>t</b> wpp	100			100			μs
OE Setup Time to WE Active*2		_	toesp	4		_	4			μs
CE Setup Time to WE Active *2		1	<b>t</b> csp	4			4			μs
Recover Time From RY/BY		_	<b>t</b> RB	0			0	_		ns

(Continued)

## (Continued)

Parameter	Syn	nbol		70		90			Unit
Farameter	JEDEC	Standard	Min	Тур	Max	Min	Тур	Max	Oilit
RESET Pulse Width	_	<b>t</b> RP	500	_		500			ns
RESET High Level Period Before Read	_	<b>t</b> RH	200			200			ns
BYTE Switching Low to Output High-Z	_	<b>t</b> FLQZ	_	_	25	_	_	30	ns
BYTE Switching High to Output Active	_	<b>t</b> FHQV	_	_	70	_	_	90	ns
Program/Erase Valid to RY/BY Delay	_	<b>t</b> BUSY	_	_	90	_	_	90	ns
Delay Time from Embedded Output Enable		<b>t</b> EOE	_	_	70	_	_	90	ns
Erase Time-out Time		<b>t</b> TOW	_	_	50	_	_	50	μs
Erase Suspend Transition Time	_	<b>t</b> spd			20			20	μs

<sup>\*1 :</sup> This does not include preprogramming time.

### **■ ERASE AND PROGRAMMING PERFORMANCE**

Parameter		Value		Unit	Comments
raiailletei	Min	Тур	Max	Offic	Comments
Sector Erase Time	_	1	10	s	Excludes programming time prior to erasure
Word Programming Time	_	16	360	μs	Excludes system-level
Byte Programming Time	_	8	300	μs	overhead
Chip Programming Time	_	_	50	S	Excludes system-level overhead
Program/Erase Cycle	100,000	_	_	cycle	

<sup>\*2 :</sup> This timing is for Sector Group Protection operation.

<sup>\*3 :</sup> This timing is limited for Accelerated Protection operation.

### **■ PIN CAPACITANCE**

## 1. TSOP(1) pin capacitance

Parameter	Symbol	Condition		Unit		
Farameter	Syllibol	Condition	Min	Тур	Max	Offic
Input Capacitance	Cin	Vin = 0	_	6.0	7.5	pF
Output Capacitance	Соит	Vout = 0	_	8.5	12.0	pF
Control Pin Capacitance	C <sub>IN2</sub>	Vin = 0	_	8.0	10.0	pF
WP/ACC Pin Capacitance	Сімз	Vin = 0	_	17.0	18.0	pF

Notes : • Test conditions  $T_A = +25$ °C, f = 1.0 MHz

• DQ<sub>15</sub>/A<sub>-1</sub> pin capacitance is stipulated by output capacitance.

## 2. FBGA pin capacitance

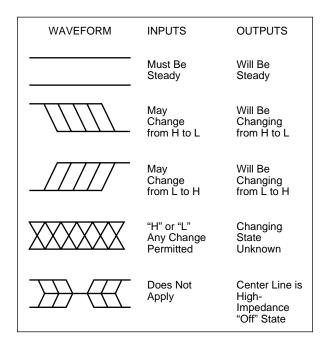
Parameter	Symbol	Condition		Unit		
Parameter	Symbol	Condition	Min	Тур	Max	Unit
Input Capacitance	Cin	V <sub>IN</sub> = 0		7.0	9.0	pF
Output Capacitance	Соит	Vout <b>=</b> 0		9.5	13.0	pF
Control Pin Capacitance	C <sub>IN2</sub>	V <sub>IN</sub> = 0	_	9.0	11.0	pF
WP/ACC Pin Capacitance	Сімз	V <sub>IN</sub> = 0	_	17.0	18.0	pF

Notes : • Test conditions  $T_A = +25$ °C, f = 1.0 MHz

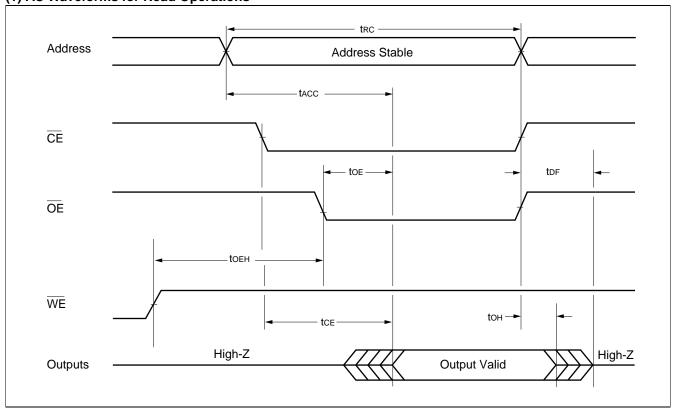
• DQ<sub>15</sub>/A<sub>-1</sub> pin capacitance is stipulated by output capacitance.

### **■ TIMING DIAGRAM**

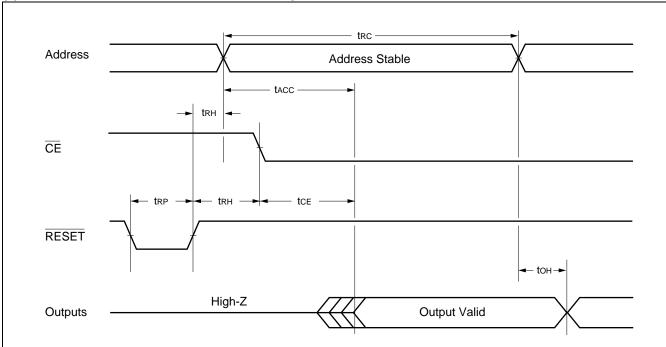
### • Key to Switching Waveforms



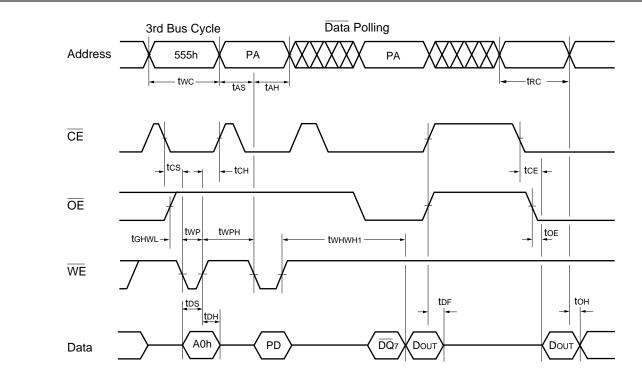
### (1) AC Waveforms for Read Operations



### (2) AC Waveforms for Hardware Reset/Read Operations



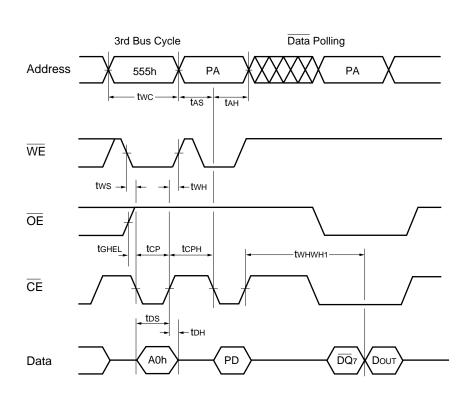
### (3) AC Waveforms for Alternate WE Controlled Program Operations



Notes: • PA is address of the memory location to be programmed.

- PD is data to be programmed at byte address.
- $\overline{DQ}_7$  is the output of the complement of the data written to the device.
- Dout is the output of the data written to the device.
- Figure indicates the last two bus cycles out of four bus cycle sequence.
- ullet These waveforms are for the imes 16 mode. These address differ from imes 8 mode.

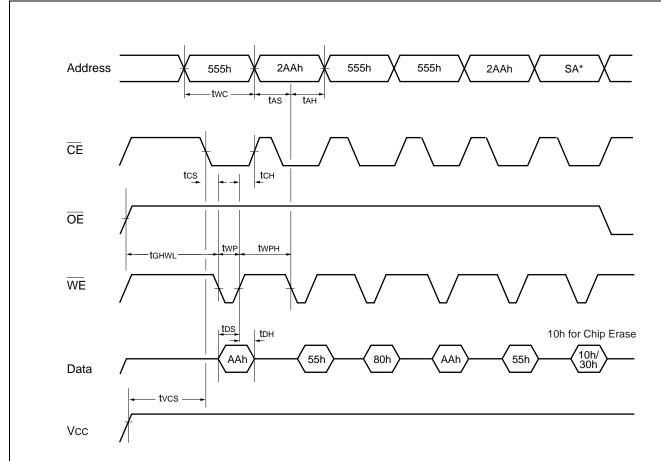
## (4) AC Waveforms for Alternate $\overline{\text{CE}}$ Controlled Program Operations



Notes: • PA is address of the memory location to be programmed.

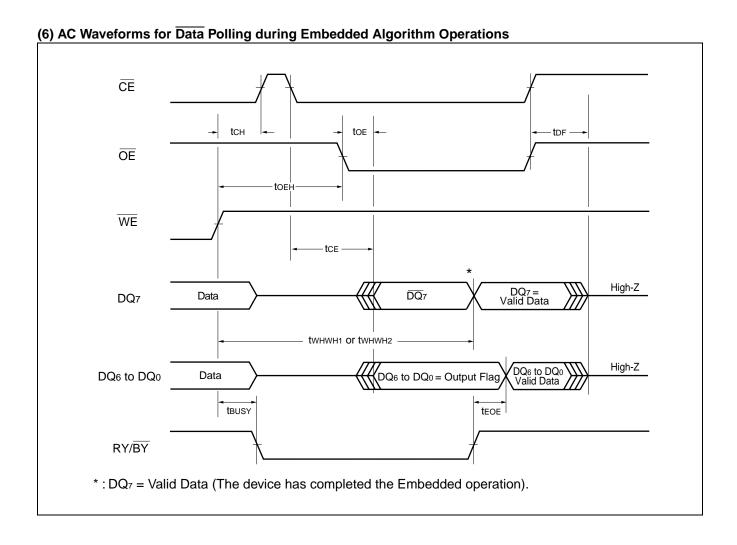
- PD is data to be programmed at byte address.
- $\overline{DQ_7}$  is the output of the complement of the data written to the device.
- Dout is the output of the data written to the device.
- Figure indicates the last two bus cycles out of four bus cycle sequence.
- These waveforms are for the × 16 mode. These address differ from × 8 mode.

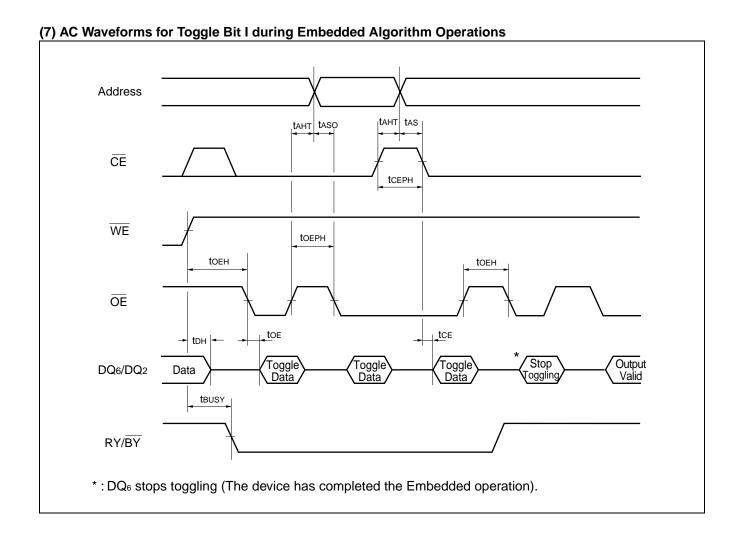
## (5) AC Waveforms for Chip/Sector Erase Operations



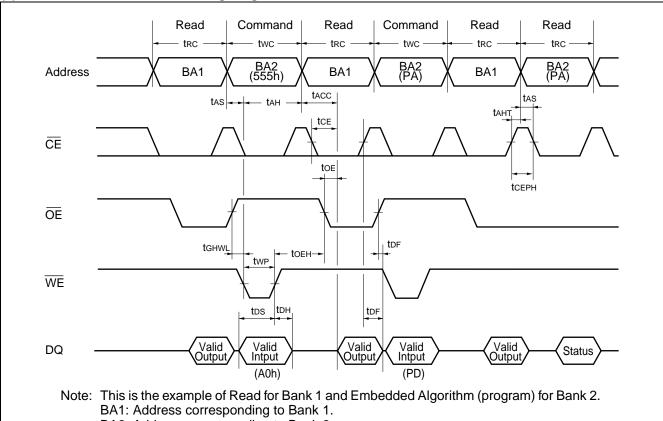
\* : SA is the sector address for Sector Erase. Addresses = 555h (Word) for Chip Erase.

Note : These waveforms are for the  $\times 16$  mode. The addresses differ from  $\times 8$  mode.



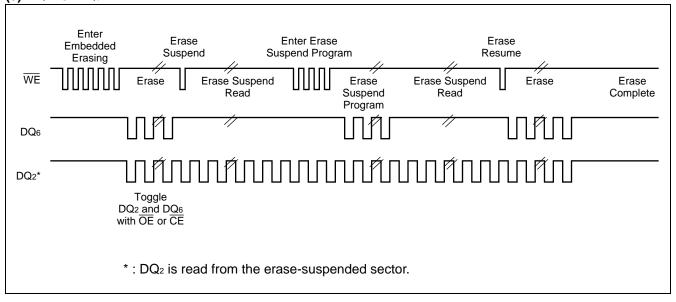


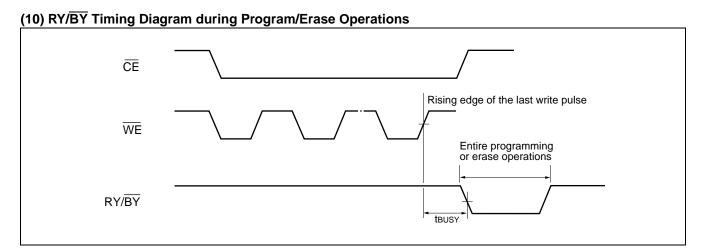


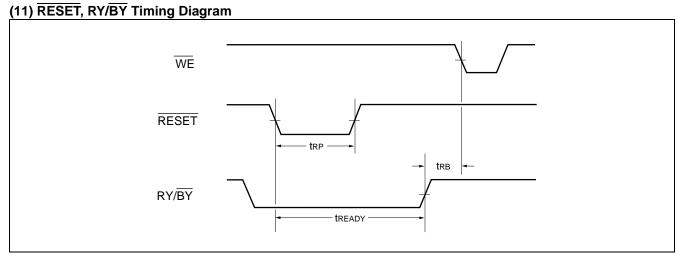


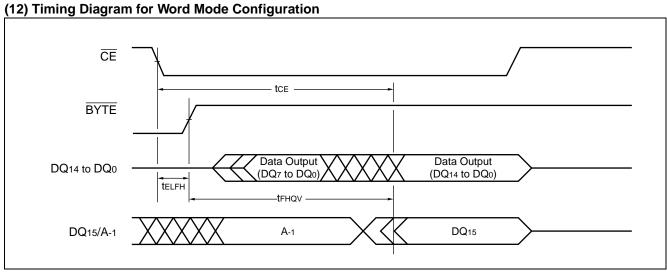
BA1: Address corresponding to Bank 1. BA2: Address corresponding to Bank 2.

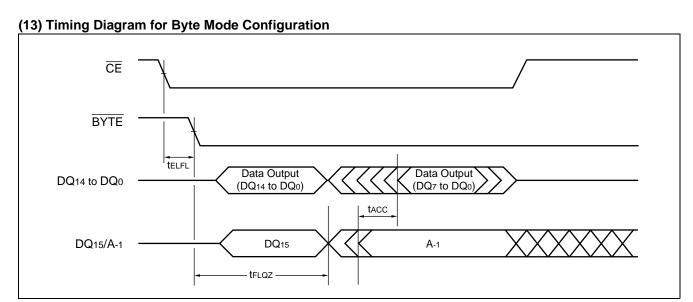
#### (9) DQ2 vs. DQ6

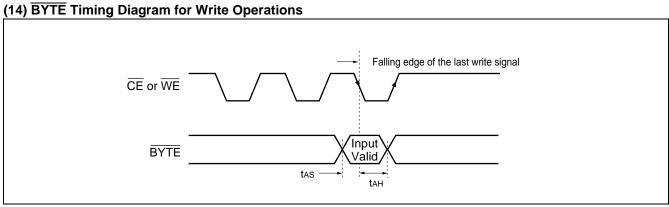


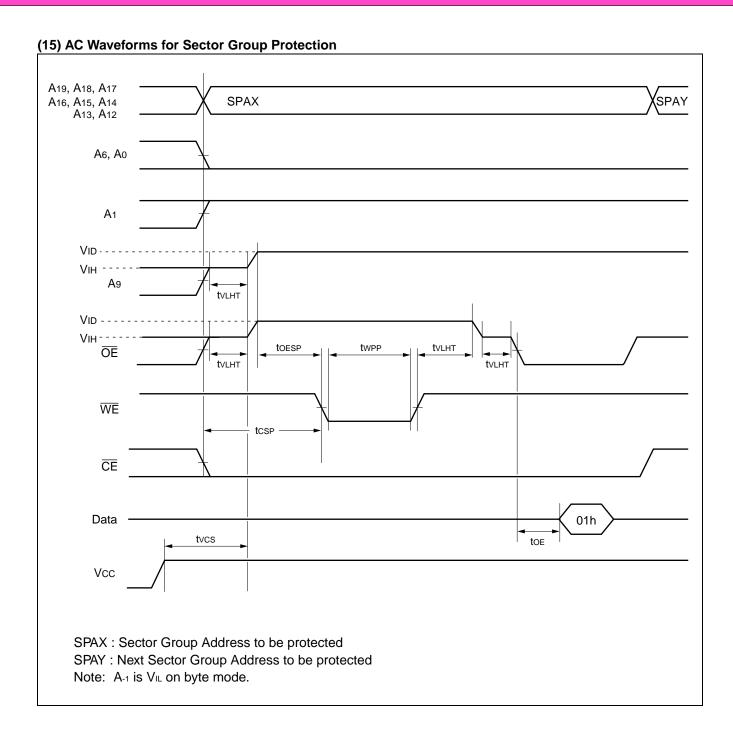


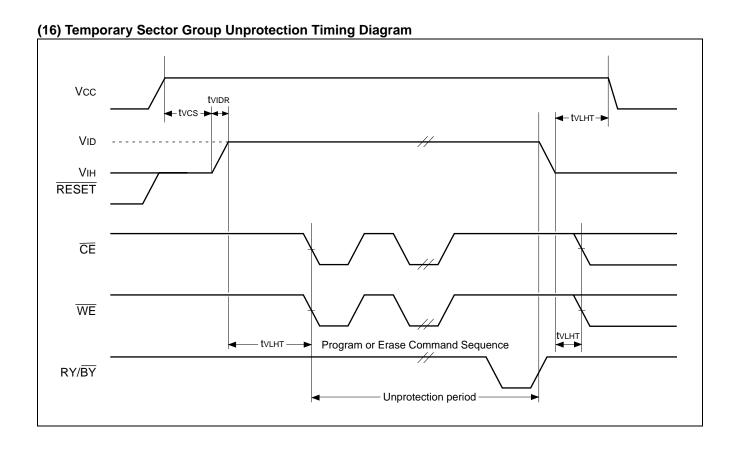


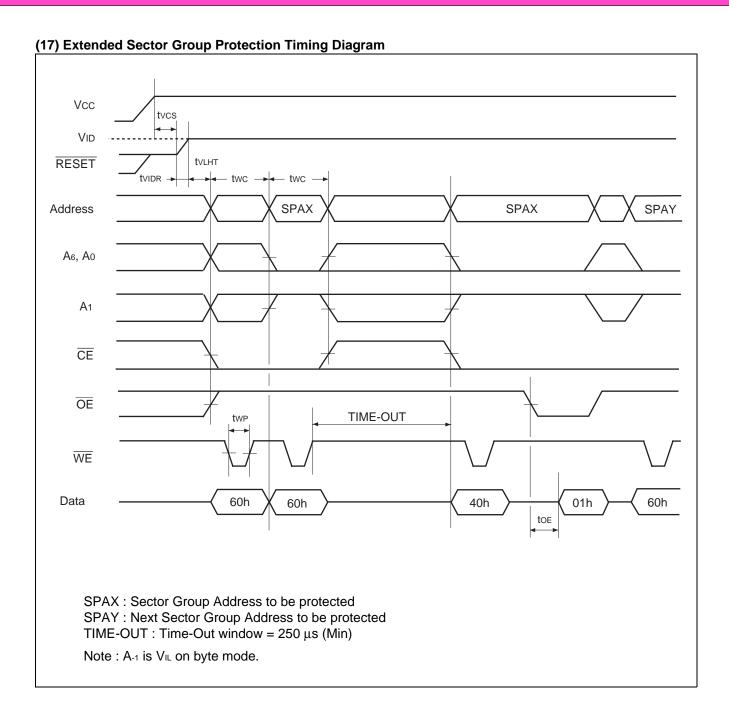


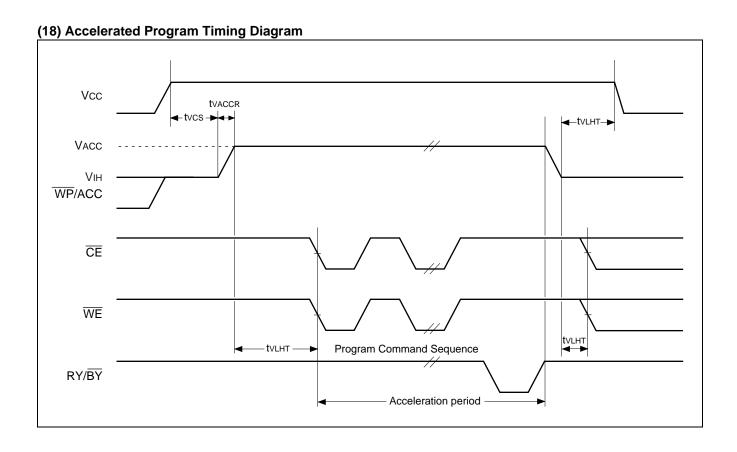






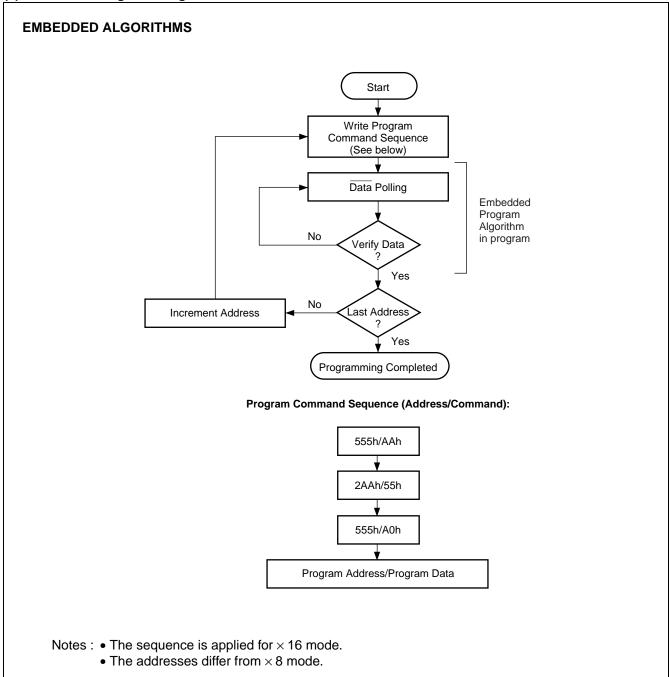






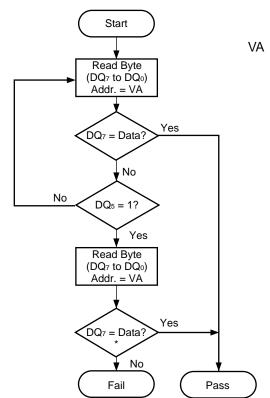
### **■ FLOW CHART**

(1) Embedded Program™ Algorithm



## (2) Embedded Erase™ Algorithm **EMBEDDED ALGORITHMS** Start Write Erase Command Sequence (See below) Data Polling Embedded Program Algorithm No Data = FFh in program Yes **Erasure Completed** Individual Sector/Multiple Sector **Chip Erase Command Sequence** Erase Command Sequence (Address/Command): (Address/Command): 555h/AAh 555h/AAh 2AAh/55h 2AAh/55h 555h/80h 555h/80h 555h/AAh 555h/AAh 2AAh/55h 2AAh/55h 555h/10h Sector Address/30h Sector Address/30h Additional sector erase commands are optional. Sector Address/30h Notes : • The sequence is applied for $\times$ 16 mode. • The addresses differ from × 8 mode.

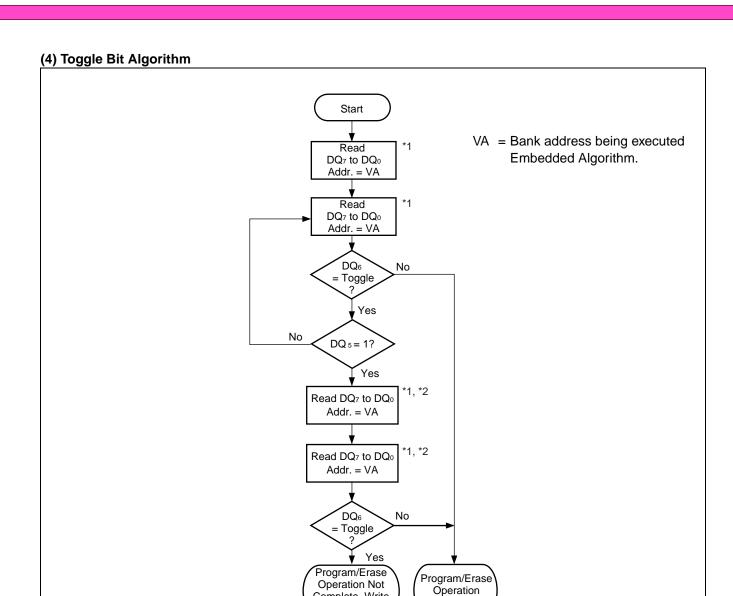
## (3) Data Polling Algorithm



VA = Address for programming

- Any of the sector addresses within the sector being erased during sector erase or multiple sector erases operation.
- Any of the sector addresses within the sector not being protected during chip erase operation.

\*:  $DQ_7$  is rechecked even if  $DQ_5$  = "1" because  $DQ_7$  may change simultaneously with  $DQ_5$ .

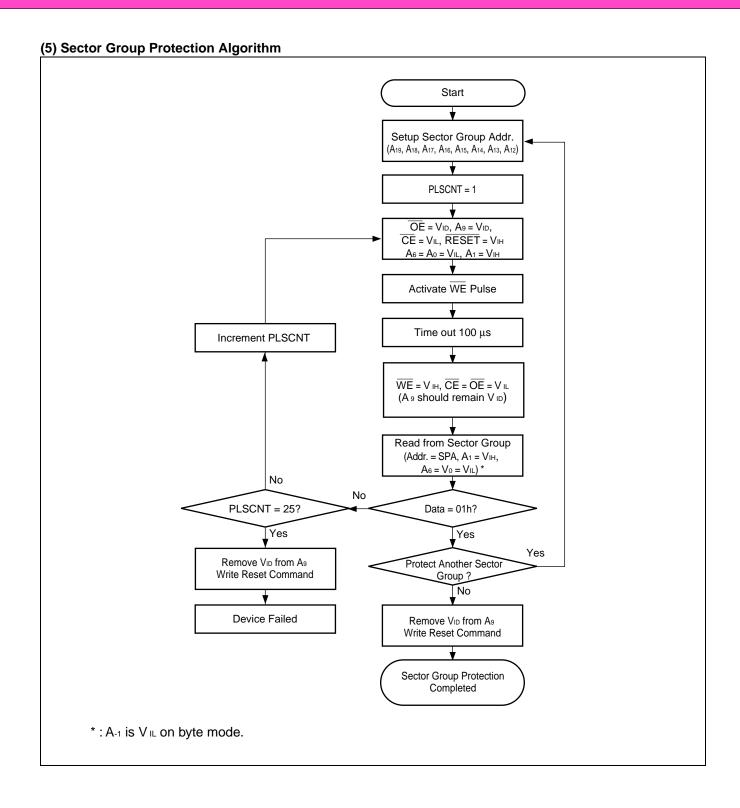


- \*1 : Read toggle bit twice to determine whether it is toggling.
- \*2 : Recheck toggle bit because it may stop toggling as DQ₅ changing to "1".

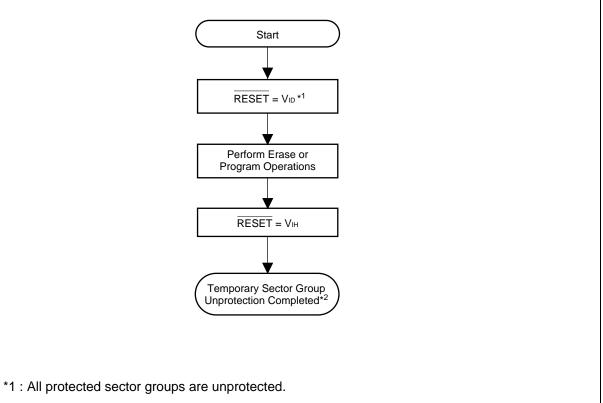
Complete. Write

Reset Command,

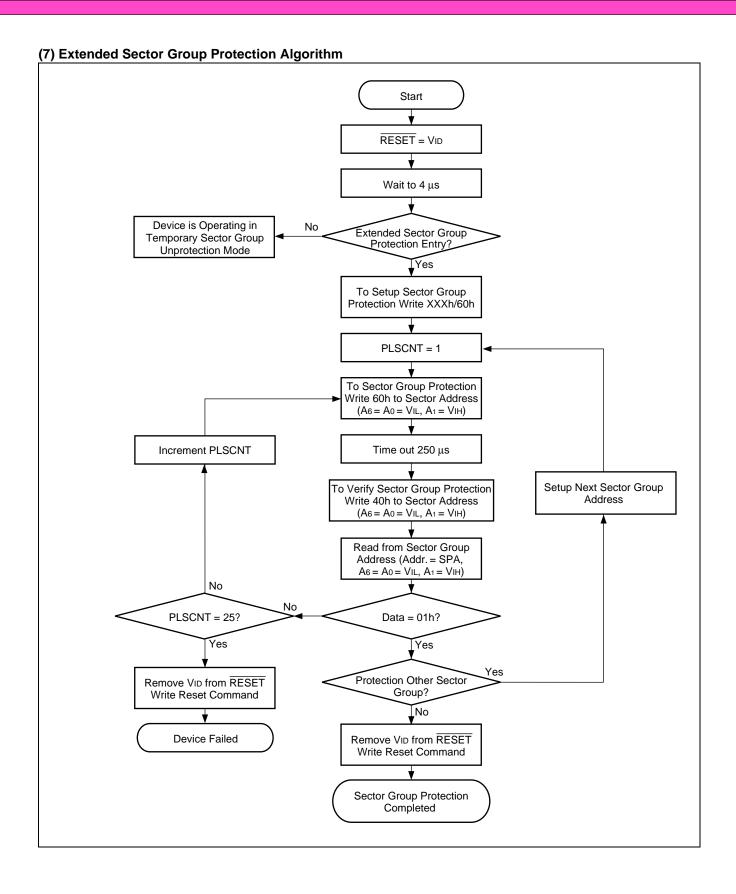
Complete

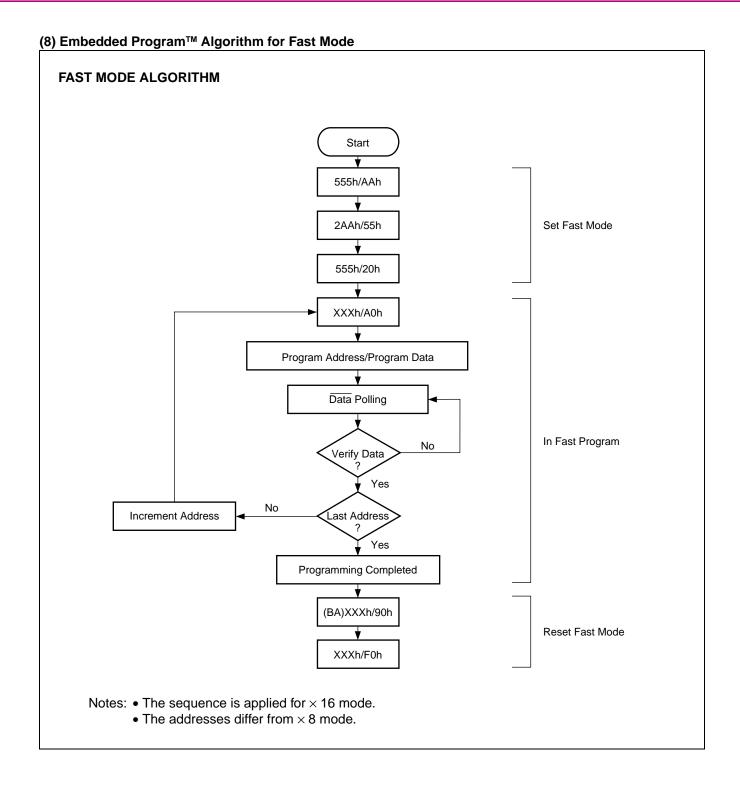


## (6) Temporary Sector Group Unprotection Algorithm



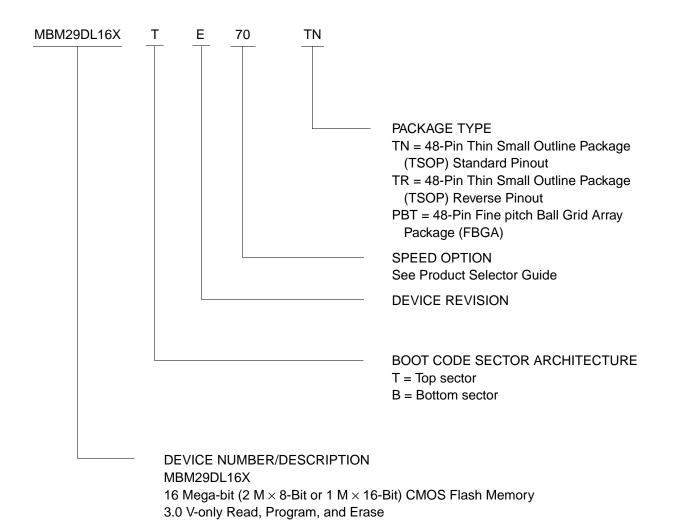
- \*2 : All previously protected sector groups are protected once again.



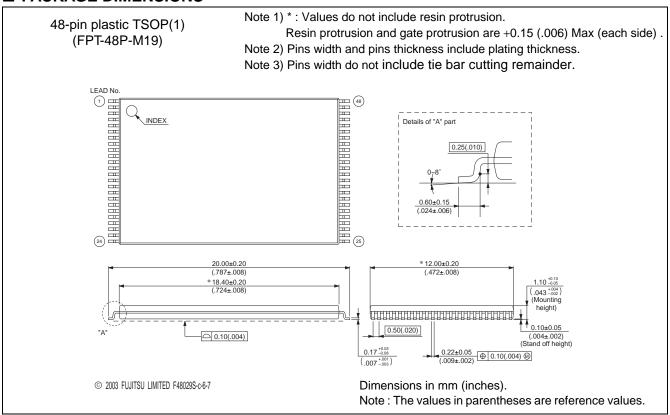


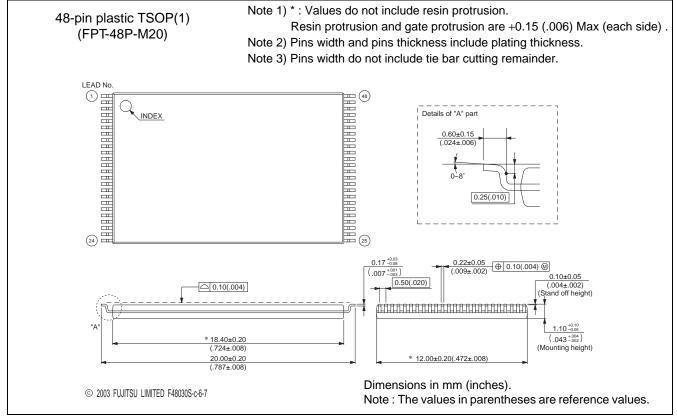
## **■** ORDERING INFORMATION

Part No.	Package	Access Tome	Remarks
MBM29DL161TE-70TN		70	
MBM29DL161TE-90TN		90	
MBM29DL162TE-70TN	48-pin plastic TSOP (1)	70	
MBM29DL162TE-90TN	(FPT-48P-M19)	90	
MBM29DL163TE-70TN	Normal Bend	70	
MBM29DL163TE-90TN	Normal Bend	90	
MBM29DL164TE-70TN		70	
MBM29DL164TE-90TN		90	
MBM29DL161TE-70TR		70	
MBM29DL161TE-90TR		90	
MBM29DL162TE-70TR	49 pin plactic TSOR (1)	70	
MBM29DL162TE-90TR	48-pin plastic TSOP (1) (FPT-48P-M20)	90	Top Sector
MBM29DL163TE-70TR	Reverse Bend	70	Top Sector
MBM29DL163TE-90TR	Neverse Bend	90	
MBM29DL164TE-70TR		70	
MBM29DL164TE-90TR		90	
MBM29DL161TE-70PBT		70	1
MBM29DL161TE-90PBT		90	
MBM29DL162TE-70PBT		70	1
MBM29DL162TE-90PBT	48-pin plastic FBGA	90	
MBM29DL163TE-70PBT	(BGA-48P-M11)	70	
MBM29DL163TE-90PBT		90	
MBM29DL164TE-70PBT		70	
MBM29DL164TE-90PBT		90	
MBM29DL161BE-70TN		70	
MBM29DL161BE-90TN		90	
MBM29DL162BE-70TN	10 : 1 :: TOOR (1)	70	
MBM29DL162BE-90TN	48-pin plastic TSOP (1)	90	
MBM29DL163BE-70TN	— (FPT-48P-M19) Normal Bend	70	
MBM29DL163BE-90TN	Normal Bend	90	
MBM29DL164BE-70TN		70	
MBM29DL164BE-90TN		90	
MBM29DL161BE-70TR		70	
MBM29DL161BE-90TR		90	
MBM29DL162BE-70TR	10 : 1 :: TOOR (1)	70	
MBM29DL162BE-90TR	48-pin plastic TSOP (1)	90	Datta as Cantan
MBM29DL163BE-70TR	— (FPT-48P-M20) Reverse Bend	70	Bottom Sector
MBM29DL163BE-90TR	Reverse Bend	90	
MBM29DL164BE-70TR		70	
MBM29DL164BE-90TR		90	
MBM29DL161BE-70PBT		70	1
MBM29DL161BE-90PBT		90	
MBM29DL162BE-70PBT		70	1
MBM29DL162BE-90PBT	48-pin plastic FBGA	90	
MBM29DL163BE-70PBT	(BGA-48P-M11)	70	1
MBM29DL163BE-90PBT	, , , , , , , , , , , , , , , , , , ,	90	
MBM29DL164BE-70PBT		70	1
MBM29DL164BE-90PBT		90	

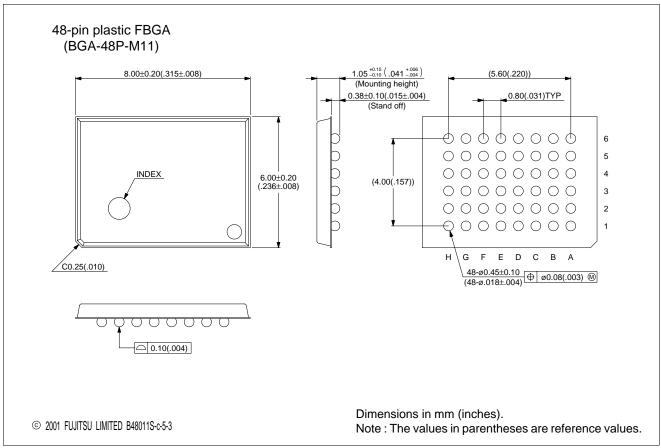


#### ■ PACKAGE DIMENSIONS





### (Continued)



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