

# W91F810N SERIES



## 23-FLASH MEMORY TONE/PULSE DIALER WITH HANDFREE, LOCK AND HOLD FUNCTIONS

### GENERAL DESCRIPTION

The W91F810N is a series of tone/pulse switchable telephone dialers with 23-falsh memory, keytone, hold, lock, mute, volume control and handfree dialing control features. These chips are fabricated using Winbond's high-performance CMOS technology and thus offer good performance in low-voltage, low-power operations.

### FEATURES

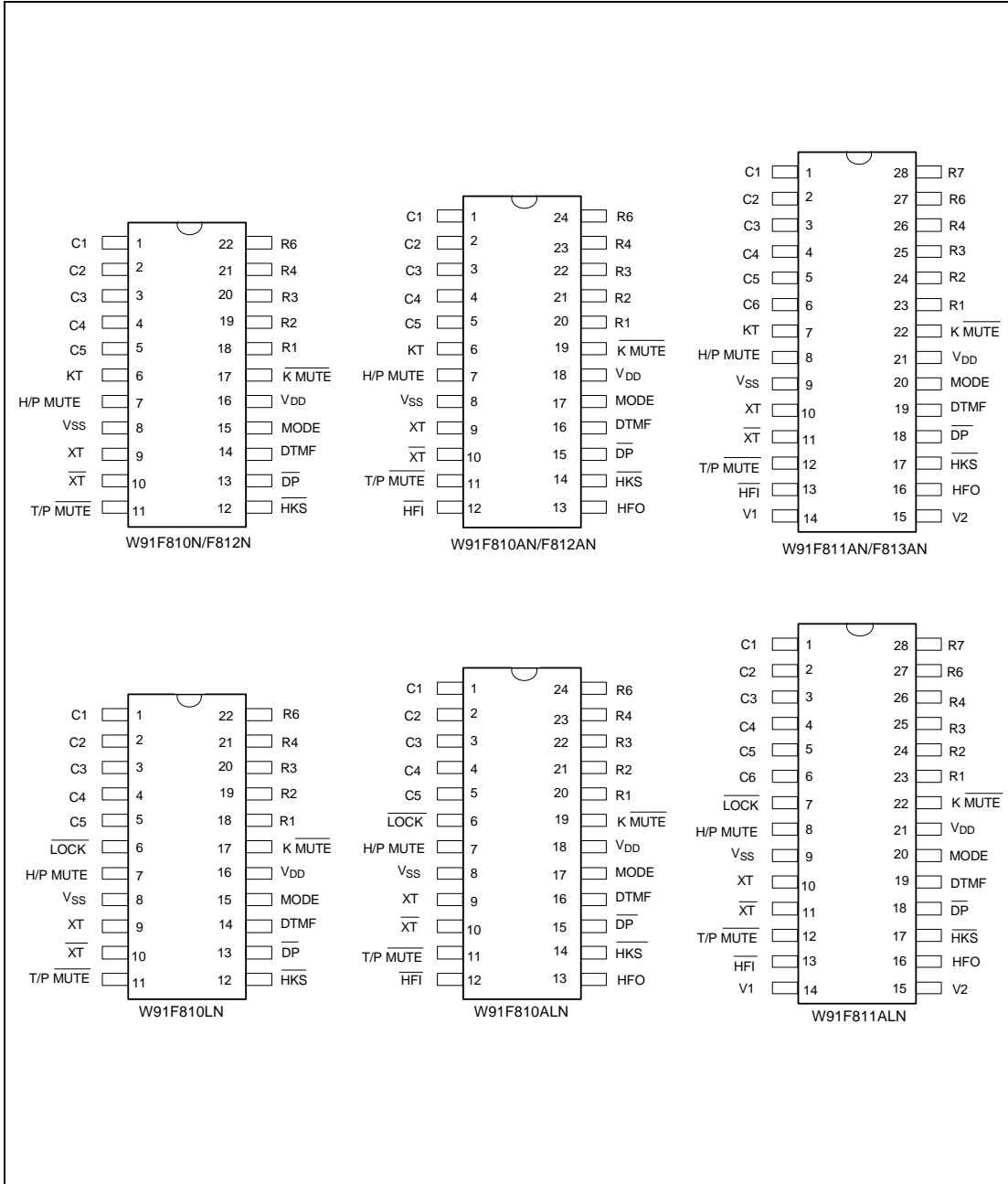
- Tone/pulse switchable dialer
- Two by 32 digits redial and save memory
- Three by 32 digits one-touch direct repertory flash-memory
- Twenty by 32 digits one-touch direct or two-touch indirect repertory flash-memory
- The read-write times: 10<sup>4</sup>
- Pulse-to-tone (\*T) keypad for long distance call operation
- Chain dialing
- Uses 6 × 6 or 7 × 7 keyboard
- Easy operation with redial, flash, pause, and \*/T keypads
- Pause, P→T (pulse-to-tone) can be stored as a digit in memory
- Dialing rate: 10 or 20 ppS by mask option
- Minimum tone output duration: 93 mS
- Minimum intertone pause: 93 mS
- Pause time: 3.6 sec.
- Flash break time (73 mS, 100 mS, 300 mS, or 600 mS) selectable by keypad; pause time is 1.0 S
- Make/break ratio (2:3 or 1:2) selectable by MODE pin
- Mute key for speech network mute
- No key will be accepted except the "HOLD" key when in the Hold mode
- 4-level volume control by V1 and V2 pin - default value is zero
- Key tone output for valid keypad entry recognition
- On-chip power-on reset
- Uses 3.579545 MHz crystal or ceramic resonator
- 22-pin 400 mil, 24-pin 600 mil or 28-pin 600 mil dual-in-line plastic package
- The different dialers in the W91F810N series are shown in the following table:

TYPE NO.	PULSE (ppS)	FLASH-MEMORY	LOCK	KEY TONE	HANDFREE DIALING	VOLUME CONTROL	PACKAGE (PINS)
W91F810N	10	13 one touch, 10 two touch	-	√	-	-	22
W91F810AN	10	13 one touch, 10 two touch	-	√	√	-	24
W91F810LN	10	13 one touch, 10 two touch	√	-	-	-	22
W91F810ALN	10	13 one touch, 10 two touch	√	-	√	-	24
W91F811AN	10	23 one touch	-	√	√	√	28
W91F811ALN	10	23 one touch	√	-	√	√	28
W91F812N	20	13 one touch, 10 two touch	-	√	-	-	22
W91F812AN	20	13 one touch, 10 two touch	-	√	√	-	24
W91F813AN	20	23 one touch	-	√	√	√	28

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Revision A2

## PIN CONFIGURATIONS



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## PIN DESCRIPTION

SYMBOL	22-PIN	24-PIN	28-PIN	I/O	FUNCTION
Column-Row Inputs	1-5 & 18-22	1-5 & 20-24	1-6 & 23-28	I	The keyboard input is compatible with a standard 6 × 6 or 7 × 7 keyboard, an inexpensive single contact (Form A) keyboard, and electronic input.  In normal operation, any single button can be pushed to produce dual tone, pulses, or functions. Activation of two or more buttons will result in no response except for a single tone.
XT	9	9	10	I	A built-in inverter together with an inexpensive 3.579545 MHz crystal supplies the oscillator. The oscillator stops when there is no keypad input. The crystal frequency deviation is 0.02%.
$\overline{\text{XT}}$	10	10	11	O	Crystal oscillator output pin.
T/P $\overline{\text{MUTE}}$	11	11	12	O	The T/P $\overline{\text{MUTE}}$ is a conventional CMOS N-channel open drain output.  The output transistor turns on with a low level during a dialing sequence (both pulse and tone mode). Otherwise, it is off.
K $\overline{\text{MUTE}}$	17	19	22	O	The K $\overline{\text{MUTE}}$ is a conventional CMOS N-channel open drain output.  Toggle action speech mute control pin by MUTE key.
MODE	15	17	20	I	Connecting the mode pin to VSS places the dialer in tone mode. Connecting the mode pin to VDD places the dialer in pulse mode with an M/B ratio of 40:60. Leaving the mode pin floating places the dialer in pulse mode with an M/B ratio of 33.3:66.7.
$\overline{\text{HKS}}$	12	14	17	I	The $\overline{\text{HKS}}$ (hook switch) input is used to sense whether the handset is on-hook or off-hook.  In on-hook state, $\overline{\text{HKS}} = 1$ : chip is in sleeping mode, no operation. In off-hook state, $\overline{\text{HKS}} = 0$ : chip is enabled for normal operation.  $\overline{\text{HKS}}$ pin is pulled to VDD by internal resistor.
KT (W91F810N/F810AN/F812N/F812AN/F811AN/F813AN only)	6	6	7	O	The key tone output is a conventional CMOS inverter. The key tone is generated when any valid key is pressed; the KT pin generates a 1.2 KHz square wave at 35 mS. When no key is pressed, the KT pin remains in low state.

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Pin Description, continued

SYMBOL	22-PIN	24-PIN	28-PIN	I/O	FUNCTION																																				
$\overline{\text{LOCK}}$ (W91F810LN/ F810ALN/ F811ALN only)	6	6	7	I	The function of this terminal is to prevent "0" dialing and "9" dialing under PABX system long distance call control. When the first key input after reset is 0 or 9, all key inputs, including the 0 or 9 key, become invalid and the chip generates no output. The telephone is reinitialized by a reset.  The function of the $\overline{\text{LOCK}}$ pin is shown below: <table border="1" style="margin-left: 20px;"> <thead> <tr> <th><math>\overline{\text{LOCK}}</math> PIN</th> <th>FUNCTION</th> </tr> </thead> <tbody> <tr> <td>V<sub>DD</sub></td> <td>"0", "9" dialing inhibited</td> </tr> <tr> <td>Floating</td> <td>Normal dialing Mode</td> </tr> <tr> <td>V<sub>SS</sub></td> <td>"0" dialing inhibited</td> </tr> </tbody> </table>	$\overline{\text{LOCK}}$ PIN	FUNCTION	V <sub>DD</sub>	"0", "9" dialing inhibited	Floating	Normal dialing Mode	V <sub>SS</sub>	"0" dialing inhibited																												
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H/P MUTE	7	7	8	I	The H/P MUTE is a conventional inverter output. During pulse dialing, flash break or hold period, this output is active high; otherwise, it remains in low state.																																				
$\overline{\text{DP}}$	13	15	18	O	N-channel open drain dialing pulse output. Flash key will cause $\overline{\text{DP}}$ to be active in either tone mode or pulse mode.  The timing diagram for pulse mode is shown in Figure 1(a, b).																																				
DTMF	14	16	19	O	During pulse dialing, this pin remains in a low state regardless of the keypad input. In tone mode, it will output a dual or single tone.  A detailed timing diagram for tone mode is shown in Figure 2(a, b). <table border="1" style="margin-left: 20px;"> <thead> <tr> <th colspan="4">OUTPUT FREQUENCY</th> </tr> <tr> <th></th> <th>Specified</th> <th>Actual</th> <th>Error %</th> </tr> </thead> <tbody> <tr> <td>R1</td> <td>697</td> <td>699</td> <td>+0.28</td> </tr> <tr> <td>R2</td> <td>770</td> <td>766</td> <td>-0.52</td> </tr> <tr> <td>R3</td> <td>852</td> <td>848</td> <td>-0.47</td> </tr> <tr> <td>R4</td> <td>941</td> <td>948</td> <td>+0.74</td> </tr> <tr> <td>C1</td> <td>1209</td> <td>1216</td> <td>+0.57</td> </tr> <tr> <td>C2</td> <td>1336</td> <td>1332</td> <td>-0.30</td> </tr> <tr> <td>C3</td> <td>1477</td> <td>1472</td> <td>-0.34</td> </tr> </tbody> </table>	OUTPUT FREQUENCY					Specified	Actual	Error %	R1	697	699	+0.28	R2	770	766	-0.52	R3	852	848	-0.47	R4	941	948	+0.74	C1	1209	1216	+0.57	C2	1336	1332	-0.30	C3	1477	1472	-0.34
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Pin Description, continued

SYMBOL	22-PIN	24-PIN	28-PIN	I/O	FUNCTION																																								
VDD, VSS	16, 8	18, 8	21, 9	I	Power input pins for the dialer chip. VDD is the power and VSS is the ground.																																								
V1, V2	-	-	14, 15	O	Volume control output pins. These two pins can be toggled by the volume control keys (Vup, Vdown). These two pins output is a conventional CMOS N-channel open drain output.																																								
$\overline{\text{HFI}}$ , HFO	-	12, 13	13, 16	I, O	<p>Handfree control pins.</p> <p>A low pulse on the <math>\overline{\text{HFI}}</math> input pin toggles the handfree control state. The status of the handfree control state is listed in the following table:</p> <table border="1" data-bbox="792 814 1214 1108"> <thead> <tr> <th colspan="2">CURRENT STATE</th> <th colspan="3">NEXT STATE</th> </tr> <tr> <th>HOOK SW.</th> <th>HFO</th> <th>INPUT</th> <th>HFO</th> <th>DIALING</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>Low</td> <td><math>\overline{\text{HFI}} \downarrow</math></td> <td>High</td> <td>Yes</td> </tr> <tr> <td>On Hook</td> <td>High</td> <td><math>\overline{\text{HFI}} \downarrow</math></td> <td>Low</td> <td>No</td> </tr> <tr> <td>Off Hook</td> <td>High</td> <td><math>\overline{\text{HFI}} \downarrow</math></td> <td>Low</td> <td>Yes</td> </tr> <tr> <td>On Hook</td> <td>-</td> <td>Off Hook</td> <td>Low</td> <td>Yes</td> </tr> <tr> <td>Off Hook</td> <td>Low</td> <td>On Hook</td> <td>Low</td> <td>No</td> </tr> <tr> <td>Off Hook</td> <td>High</td> <td>On Hook</td> <td>High</td> <td>Yes</td> </tr> </tbody> </table> <p>The <math>\overline{\text{HFI}}</math> pin is pulled to VDD by an internal resistor. A detailed timing diagram is shown in Figure 3.</p>	CURRENT STATE		NEXT STATE			HOOK SW.	HFO	INPUT	HFO	DIALING	-	Low	$\overline{\text{HFI}} \downarrow$	High	Yes	On Hook	High	$\overline{\text{HFI}} \downarrow$	Low	No	Off Hook	High	$\overline{\text{HFI}} \downarrow$	Low	Yes	On Hook	-	Off Hook	Low	Yes	Off Hook	Low	On Hook	Low	No	Off Hook	High	On Hook	High	Yes
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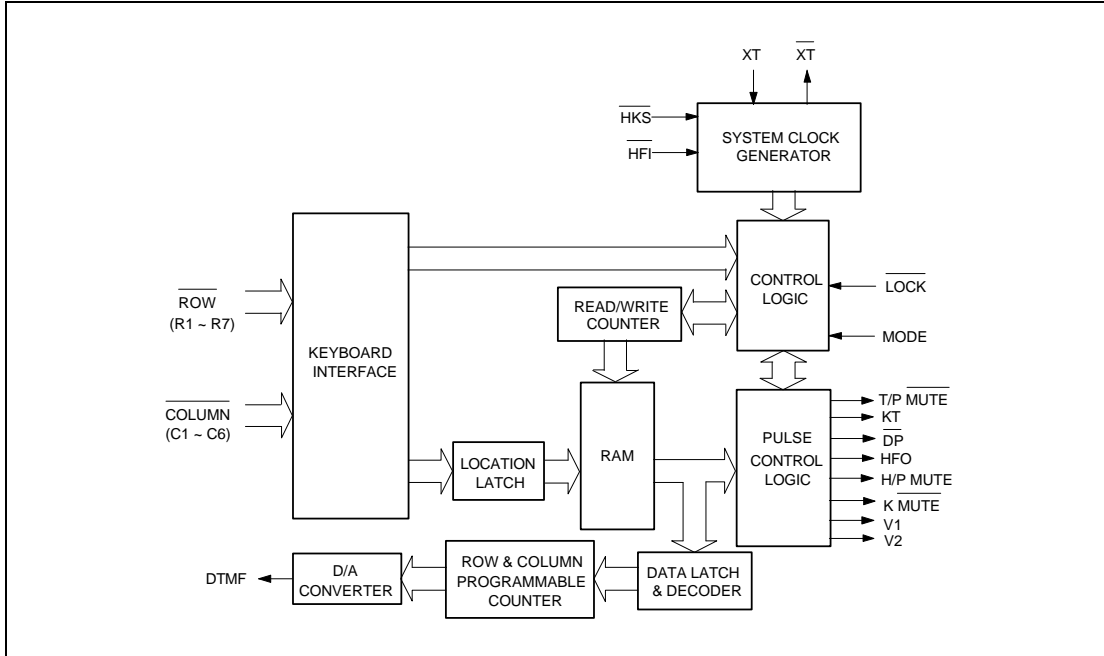
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## BLOCK DIAGRAM



## FUNCTIONAL DESCRIPTION

### Keyboard Operation

C1	C2	C3	C4	C5	Vss	
1	2	3	S	M0	EM1	R1
4	5	6	F4	M1	EM2	R2
7	8	9	Page	M2	EM3	R3
*/T	0	#	R/P	M3	SAVE	R4
F1	F2	F3	H	M4		Vx/R5
M5	M6	M7	M8	M9	MUTE	R6

C1	C2	C3	C4	C5	C6	Vss	
1	2	3	S	M0	M10	EM1	R1
4	5	6	F4	M1	M11	EM2	R2
7	8	9	Page	M2	M12	EM3	R3
*/T	0	#	R/P	M3	M13	SAVE	R4
F1	F2	F3	H	M4	M14		Vx/R5
M5	M6	M7	M8	M9	R	MUTE	R6
M15	M16	M17	M18	M19	Vup	Vdown	R7

- S: Store function key



- Page: Indirect repertory memory dialing function key
- H: Hold function key
- R: One key redial function key
- R/P: Redial and pause function key
- \*/T: \* in tone mode and P→T key in pulse mode
- SAVE: Save function key for one-touch 32-digit memory
- MUTE: Mute function key for speech mute
- M0–M9: One touch memory. The dialing number can be stored in M0–M9 locations by the S key. Note that the two touch memory (Page+ 0... Page+9) share the same memory buffer with M10–M19, respectively
- M10, ..., M19: One touch or two touch memory keys. If there are no M10–M19 keys, Page+(M0–M9) can be used to simulate M10–M19.
- EM1, ..., EM3: Emergency one-touch memory key
- A: Indirect repertory dialing function key
- F1, ..., F4: Flash function keys: F1 = 600 mS, F2 = 300 mS, F3 = 73 mS, F4 = 100 mS; all flash pause time is 1.0 S

Note: D1, ..., Dn, D1', ..., Dn', \*/T, #, Mm: M0, ..., M9, Mn: M0, ..., M19, Ln: 0–9

$$\boxed{\text{PAGE}} + \boxed{\text{LN}} = \boxed{\text{PAGE}} + \boxed{\text{Mm}} = \boxed{\text{M10-M19}}$$

## Normal Dialing

$\boxed{\text{OFF HOOK}}$  (or  $\boxed{\text{ON HOOK}}$  &  $\boxed{\overline{\text{HFI}} \downarrow}$ ),  $\boxed{\text{D1}}$ ,  $\boxed{\text{D2}}$ , ...,  $\boxed{\text{Dn}}$

1. D1, D2, ..., Dn will be dialed out.
2. Dialing length is unlimited, but redial is inhibited if length oversteps 32 digits in normal dialing.

## Redialing Dialing

1.  $\boxed{\text{OFF HOOK}}$  (or  $\boxed{\text{ON HOOK}}$  &  $\boxed{\overline{\text{HFI}} \downarrow}$ ),  $\boxed{\text{D1}}$ ,  $\boxed{\text{D2}}$ , ...,  $\boxed{\text{Dn}}$ , BUSY

Come  $\boxed{\text{ON HOOK}}$ ,  $\boxed{\text{OFF HOOK}}$  (or  $\boxed{\text{ON HOOK}}$  &  $\boxed{\overline{\text{HFI}} \downarrow}$ ),  $\boxed{\text{R/P}}$

The  $\boxed{\text{R/P}}$  key can execute redial function only as first key-in after off-hook. Otherwise, it will invoke the pause function.

2.  $\boxed{\text{OFF HOOK}}$  (or  $\boxed{\text{ON HOOK}}$  &  $\boxed{\overline{\text{HFI}} \downarrow}$ ),  $\boxed{\text{D1}}$ ,  $\boxed{\text{D2}}$ , ...,  $\boxed{\text{Dn}}$ ,  $\boxed{\text{R}}$

- a. The one-key redial function timing diagram is shown in Figure 5.
- b. If dialing of  $\boxed{\text{D1}}$  to  $\boxed{\text{Dn}}$  is finished, pressing  $\boxed{\text{R}}$  key will cause the pulse output pin to go low for 2.2 seconds break time and a 600ms pause will automatically be added.

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- c. If the pulses of the dialed number  $D1$  to  $Dn$  have not finished,  $R$  will be ignored.
3.  $OFF\ HOOK$  (or  $ON\ HOOK$  &  $\overline{HFI}\downarrow$ ),  $D1$ ,  $D2$ , ...,  $Dn$ , Busy  $ON\ HOOK$  come,  $OFF\ HOOK$ ,  $OKR$  (or  $R/P$ )

If  $R$  is the first key after OFF HOOK, it only can execute the redialing function but will not cause the pulse output pin to go low for the break time of 2.2 seconds.

### Number Store

1.  $OFF\ HOOK$  (or  $ON\ HOOK$  &  $\overline{HFI}\downarrow$ ),  $D1$ ,  $D2$ , ...,  $Dn$ ,  $S$ ,  $S$ ,  $Mn$  (or  $PAGE$ ,  $Ln$  or  $EMn$  or  $SAVE$  or  $PAGE$ ,  $Mm$ )
- a. The dialing out of  $D1$  to  $Dn$  must first be finished before the  $S$  key is pressed.
- b.  $D1, D2, \dots, Dn$  will be stored in memory location  $Mn$  or saved and then dialed out.
2.  $OFF\ HOOK$  (or  $ON\ HOOK$  &  $\overline{HFI}\downarrow$ ),  $S$ ,  $D1$ ,  $D2$ , ...,  $Dn$ ,  $S$ ,  $Mn$  (or  $Ln$  or  $EMn$  or  $SAVE$  or  $PAGE$ ,  $Mm$ )
- a.  $D1, D2, \dots, Dn$  will be stored in memory location,  $Mn$  (or saved), but will not be dialed out.
- b.  $R/P$  and  $*/T$  keys can be stored as a digit in memory, but the  $R/P$  key cannot be the first digit. In store mode,  $R/P$  is the pause function key.
- c. The store mode is released after the store function is executed or when the state of the hook switch changes or the flash function is executed.

### Save

- $OFF\ HOOK$  (or  $ON\ HOOK$  &  $\overline{HFI}\downarrow$ ),  $D1$ ,  $D2$ , ...,  $Dn$ ,  $SAVE$
- a.  $D1, D2, \dots, Dn$  will be dialed out.
- b. If the dialing of  $D1$  to  $Dn$  is finished, pressing  $SAVE$  will duplicate  $D1$  to  $Dn$  to the save memory.
- $OFF\ HOOK$  (or  $ON\ HOOK$  &  $\overline{HFI}\downarrow$ ),
- come on  $OFF\ HOOK$  (or  $ON\ HOOK$  &  $\overline{HFI}\downarrow$ ),  $SAVE$
- c.  $D1$  to  $Dn$  will be dialed out after the  $SAVE$  key is pressed.





## Repertory Dialing Procedure

One-touch direct repertory dialing:

OFF HOOK (or ON HOOK &  $\overline{\text{HFI}} \downarrow$ ), Mn (or EMn or SAVE)

Two-touch direct repertory dialing:

OFF HOOK (or ON HOOK &  $\overline{\text{HFI}} \downarrow$ ), Page, Ln (or Mn)

## Access Pause

OFF HOOK (or ON HOOK &  $\overline{\text{HFI}} \downarrow$ ), D1, D2, R/P, D3, ..., Dn

1. The pause function can be stored in memory.
2. The pause function is executed with normal dialing, redialing or memory dialing.
3. The pause function timing diagram is shown in Figure 6.

## Pulse-to-tone (\*T)

OFF HOOK (or ON HOOK &  $\overline{\text{HFI}} \downarrow$ ), D1, D2, ..., Dn, \*/T, D1',  
D2', ..., Dn'

1. If the mode switch is set in pulse mode, then it will perform  
D1, D2, ---, Dn, Pause, (3.6 sec), D1', D2', ---, Dn'  
(Pulse) (Tone)
2. If the mode switch is set in tone mode, then the output signal will be:  
D1, D2, ---, Dn, \* , D1', D2', ---, Dn'  
(Tone) (Tone)
3. It can be reset to pulse mode only if ON HOOK is active. This is because it remains in tone mode when the digits have been dialed out.
4. The function timing diagram is shown in Figure 7.

## Flash

OFF HOOK (or ON HOOK &  $\overline{\text{HFI}} \downarrow$ ), Fn

1. Fn = F1–F4. If Fn is pressed, the dialer will execute a flash break time of 600 mS (F1), 300 mS (F2), 73 mS (F3) or 100 mS (F4) and a pause time of 1.0 second, after which the next digit is dialed out.
2. The flash key has the first priority of the keyboard function only one flash key will be released to the user.
3. When the flash key is key in, the system will return to the initial state after the flash pause time is finished.



4. The flash function timing diagram is shown in Figure 8.

### Cascaded Dialing

OFF HOOK (or  ON HOOK &   $\overline{\text{HFI}} \downarrow$  )

1.  Normal Dialing +  Repertory Dialing +  Normal Dialing  
 (1st sequence) (2nd sequence)
2.  Repertory Dialing +  Normal Dialing +  Repertory Dialing  
 (1st sequence) (2nd sequence)
3.  Redialing +  Normal Dialing +  Repertory Dialing  
 (1st sequence) (2nd sequence)

Redialing is valid only for the first key-in.

The second sequence should not be operated until the first sequence is dialed out completely.

### Mute

OFF HOOK ,  MUTE

MUTE has an on/off toggle function.

### ABSOLUTE MAXIMUM RATING

PARAMETER	SYMBOL	RATING	UNIT
DC Supply Voltage	VDD-VSS	-0.3 to +7.0	V
Input/Output Voltage	VIL	VSS-0.3	V
	VIH	VDD+0.3	V
	VOL	VSS-0.3	V
	VOH	VDD+0.3	V
Power Dissipation	PD	120	mW
Operation Temperature	TOPR	-20 to +70	°C
Storage Temperature	TSTG	-55 to +150	°C

Note: Exposure to conditions beyond those listed under Absolute Maximum Ratings may adversely affect the life and reliability of the device.

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## DC CHARACTERISTICS

(V<sub>DD</sub>-V<sub>SS</sub> = 2.5V, Fosc. = 3.58 MHz, T<sub>A</sub> = 25° C, all outputs unloaded)

PARAMETER	SYM.	CONDITIONS	MIN.	TYP.	MAX.	UNIT
Operating Voltage	VDD	-	2.4	-	5.5	V
Operating Current	IOP	Tone	-	0.4	0.6	mA
		Pulse	-	0.2	0.4	mA
Standby Current	ISB	$\overline{\text{HKS}} = 0$ , No load & No key entry	-	-	15	$\mu\text{A}$
Memory Retention Current	IMR	$\overline{\text{HKS}} = 1$ , VDD = 1.0V	-	-	1	$\mu\text{A}$
Tone Output Voltage	VTO	Row group, RL = 5 K $\Omega$	130	150	170	mVrms
Pre-emphasis		Col/Row, VDD = 2.0–5.5V	1	2	3	dB
DTMF Distortion	THD	RL = 5 K $\Omega$ , VDD = 2.0–5.5V	-	-30	-23	dB
DTMF Output DC Level	VTDC	RL = 5 K $\Omega$ , VDD = 2.0–5.5V	1.0	-	3.0	V
DTMF Output Sink Current	ITL	VTO = 0.5V	0.2	-	-	mA
$\overline{\text{DP}}$ Output Sink Current	IPL	VPO = 0.5V	0.5	-	-	mA
T/P $\overline{\text{MUTE}}$ Output Sink Current	IML	VMO = 0.5V	0.5	-	-	mA
KT Drive/Sink Current	IKTH	VKTH = 2.0V	0.5	-	-	mA
	IKTL	VKTL = 0.5V	0.5	-	-	mA
HFO Drive/Sink Current	IHFH	VHFH = 2.0V	0.5	-	-	mA
	IHFL	VHFL = 0.5V	0.5	-	-	mA
K $\overline{\text{MUTE}}$ Sink Current	IKML	VKML = 0.5V	0.5	-	-	mA
H/P MUTE	IHPH	VHPH = 2.0V	0.5	-	-	mA
Drive/Sink Current	IHPL	VHPL = 0.5V	0.5	-	-	mA
Keypad Input Drive Current	IKD	VI = 0V	4	-	-	$\mu\text{A}$
$\overline{\text{HKS}}$ Pull High Resistor	RHKS		300	500	-	K $\Omega$
Keypad Input Sink Current	IKS	VI = 2.5V	200	400	-	$\mu\text{A}$
Keypad Resistance			-	-	5.0	K $\Omega$

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# W91F810N SERIES



## AC CHARACTERISTICS

PARAMETER	SYM.	CONDITIONS	MIN.	TYP.	MAX.	UNIT
Key-in Debounce	TKID	-	-	20	-	mS
Key Release Debounce	TKRD	-	-	20	-	mS
On-hook Debounce	TOHD	Lock Mode	-	20	-	mS
		Unlock Mode	-	150	-	mS
Pre-digit Pause <sup>1</sup>	TPDP1	Mode Pin = VDD	-	40	-	mS
		10 ppS Mode Pin = Floating	-	33.3	-	mS
Pre-digit Pause <sup>2</sup>	TPDP2	Mode Pin = VDD	-	20	-	mS
		20 ppS Mode Pin = Floating	-	16.7	-	mS
Inter Digit Pause (Auto Dialing)	TIDP	10 ppS (Unless 91F810N/W91F810AN/ 810LN/F810ALN/F811AN/ F811ALN only)	-	800	-	mS
		20 ppS (W91F812N/F812AN/F813AN only)	-	500	-	mS
Interdigit Pause (Auto dialing)	TIDP	10 ppS	-	800	-	mS
		20 ppS	-	500	-	mS
Make/Break Ratio	M:B	Mode Pin = VDD	-	40:60	-	%
		Mode Pin = Floating	-	33.3:66.7	-	%
Tone Output Duration	TTD	-	-	93	-	mS
Intertone Pause	TITP	-	-	93	-	mS
Flash Break Time	TFB	F1	-	600	-	mS
		F2	-	300	-	
		F3	-	73	-	
		F4	-	100	-	
Flash Pause Time	TFP	-	-	1.0	-	S
Pause Time	TP	-	-	3.6	-	S
Key Tone Frequency	FKT	-	-	1.2	-	KHz
Key Tone Duration	TKTD	-	-	35	-	mS
One-key Redialing Pause Time	TRP	-	-	600	-	mS
One-key Redialing Break Time	TRB	-	-	2.2	-	S
First Key-in Delay	TFKD	Lock only	-	300	-	mS

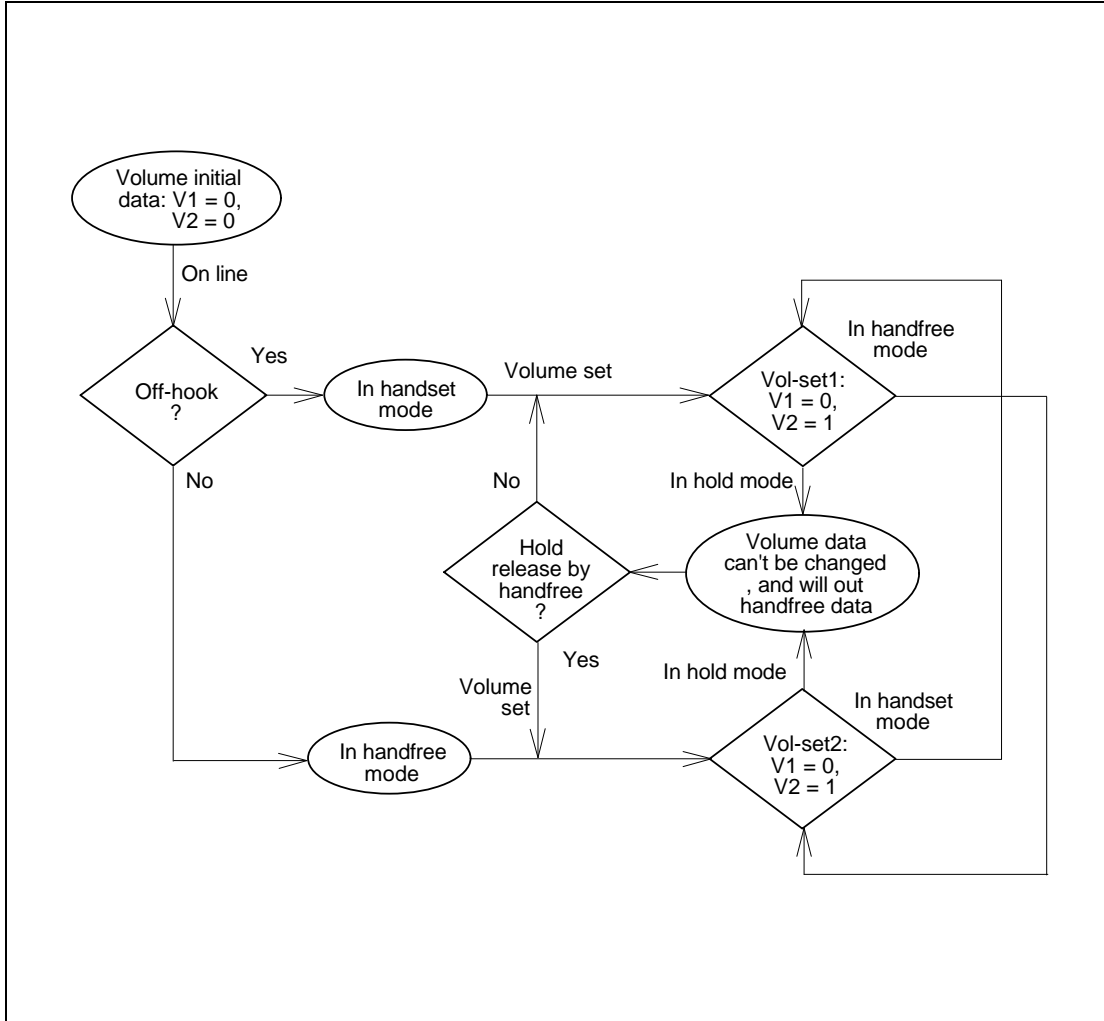
Notes:

- Crystal parameters suggested for proper operation are  $R_s < 100 \Omega$ ,  $L_m = 96 \text{ mH}$ ,  $C_m = 0.02 \text{ pF}$ ,  $C_n = 5 \text{ pF}$ ,  $C_l = 18 \text{ pF}$ ,  $F_{osc} = 3.579545 \text{ MHz} \pm 0.02\%$ .
- Crystal oscillator accuracy directly affects these times.

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## VOLUME CONTROL FLOW CHART



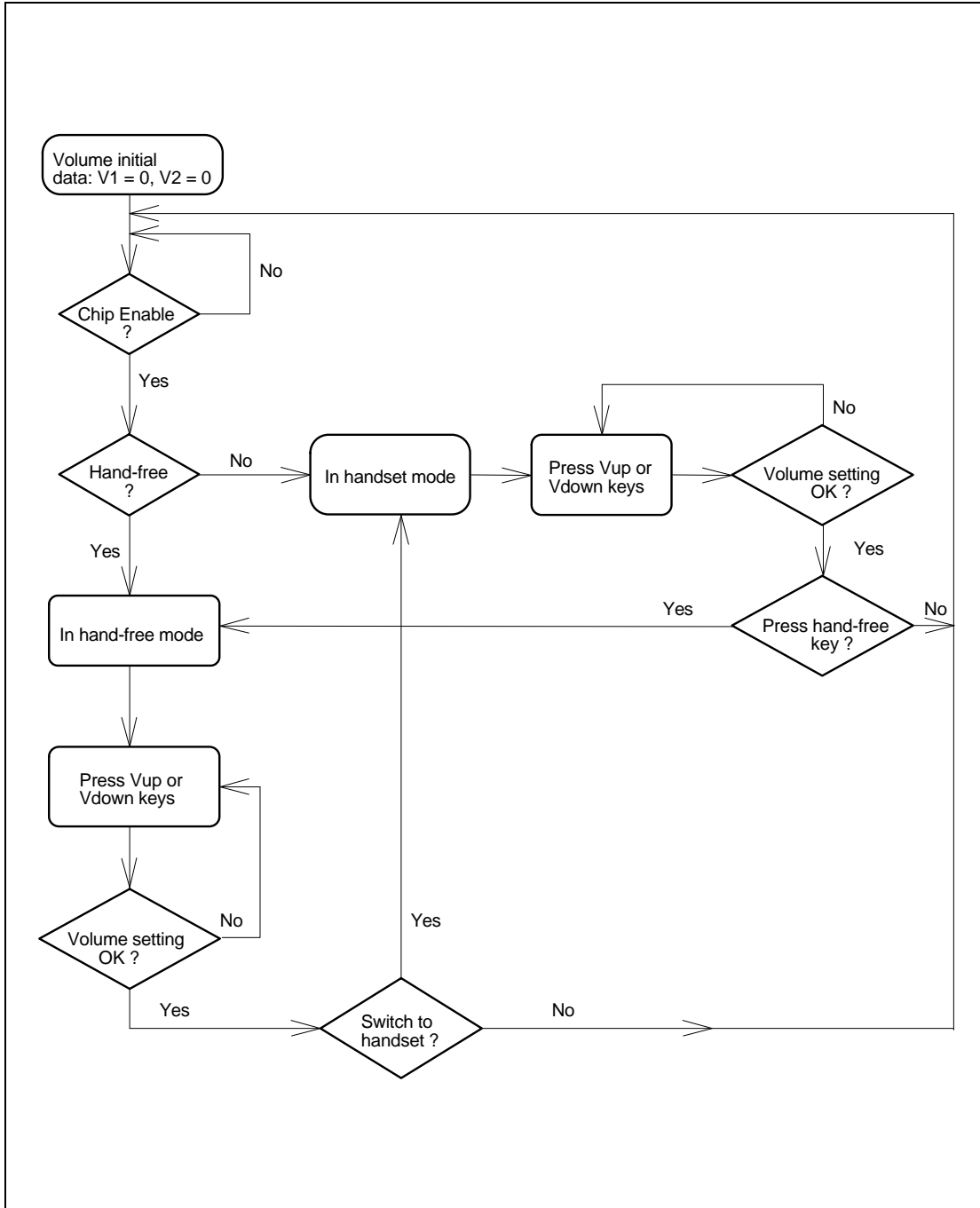
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Volume Control Flow Chart, continued



## TIMING WAVEFORMS

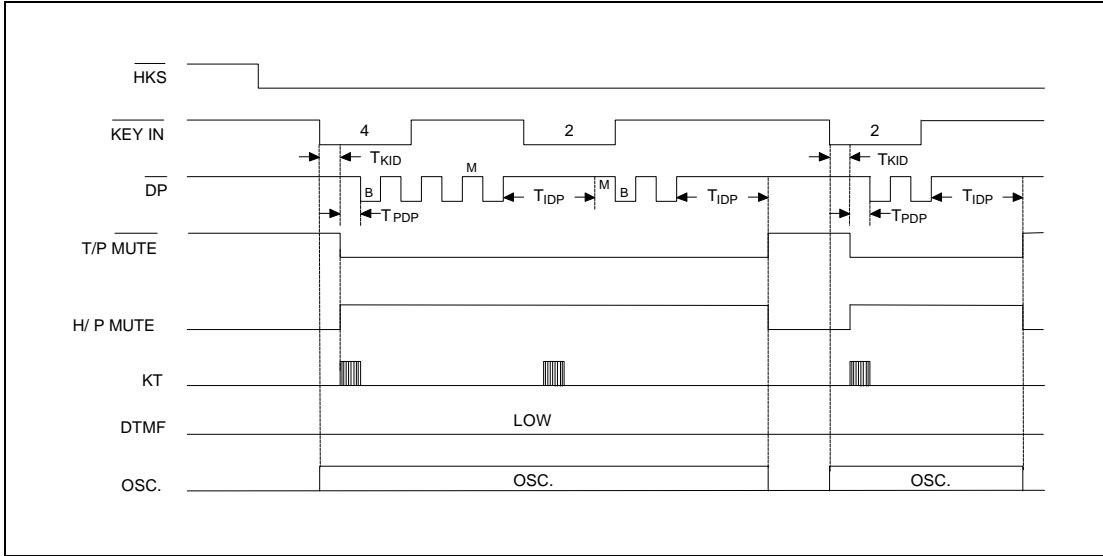


Figure 1(a) Pulse Mode Timing Diagram (Normal dialing without lock function)

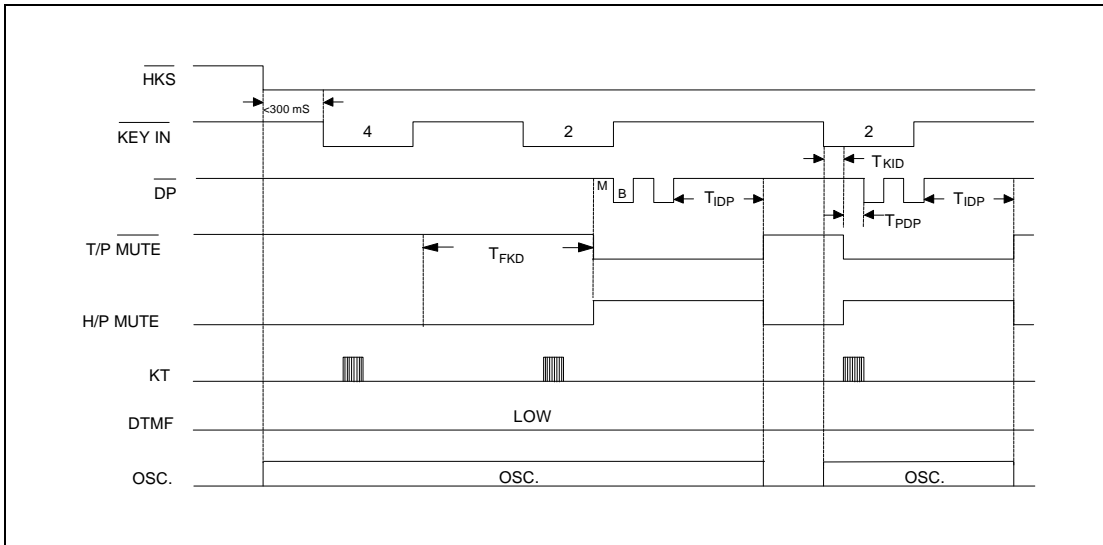


Figure 1(b) Pulse Mode Timing Diagram (Normal dialing with lock function)

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Timing Waveforms, continued

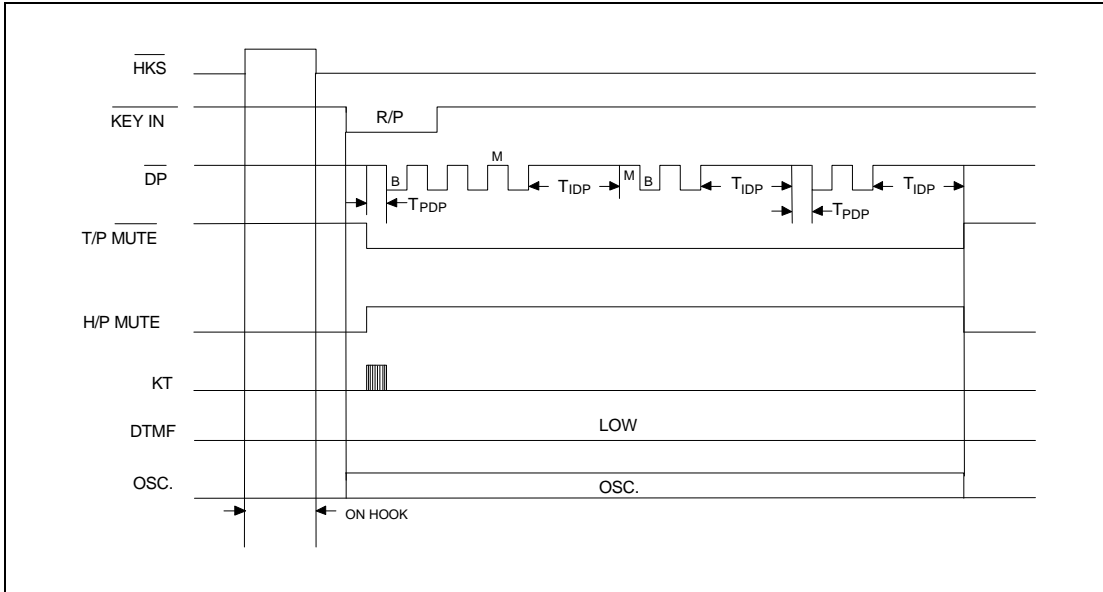


Figure 1(c) Pulse Mode Timing Diagram (Auto dialing without lock)

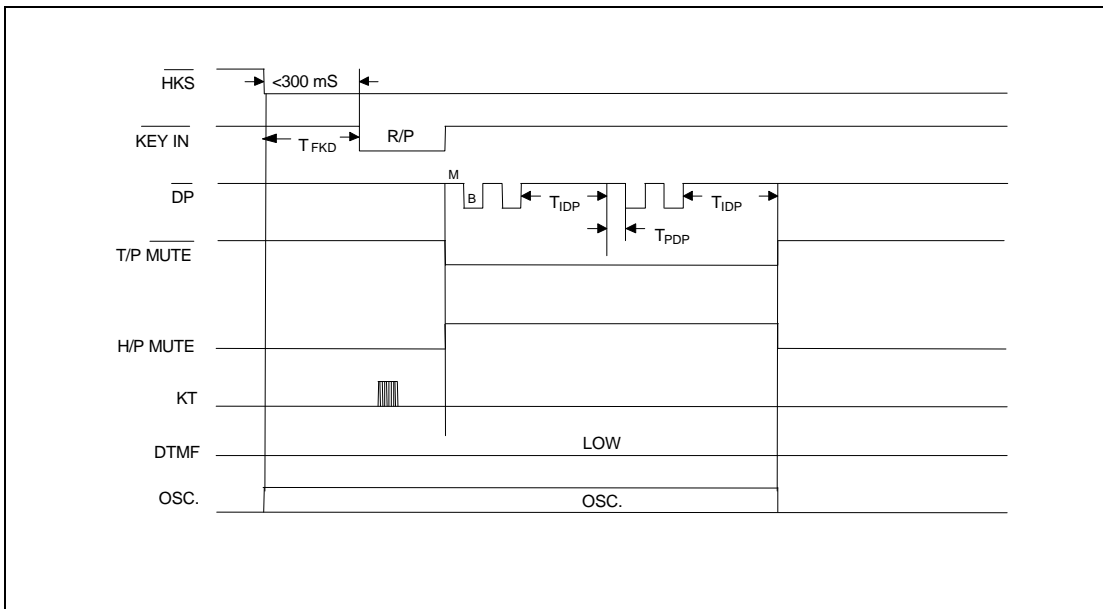


Figure 1(d) Pulse Mode Timing Diagram (Auto dialing with lock function)



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Timing Waveforms, continued

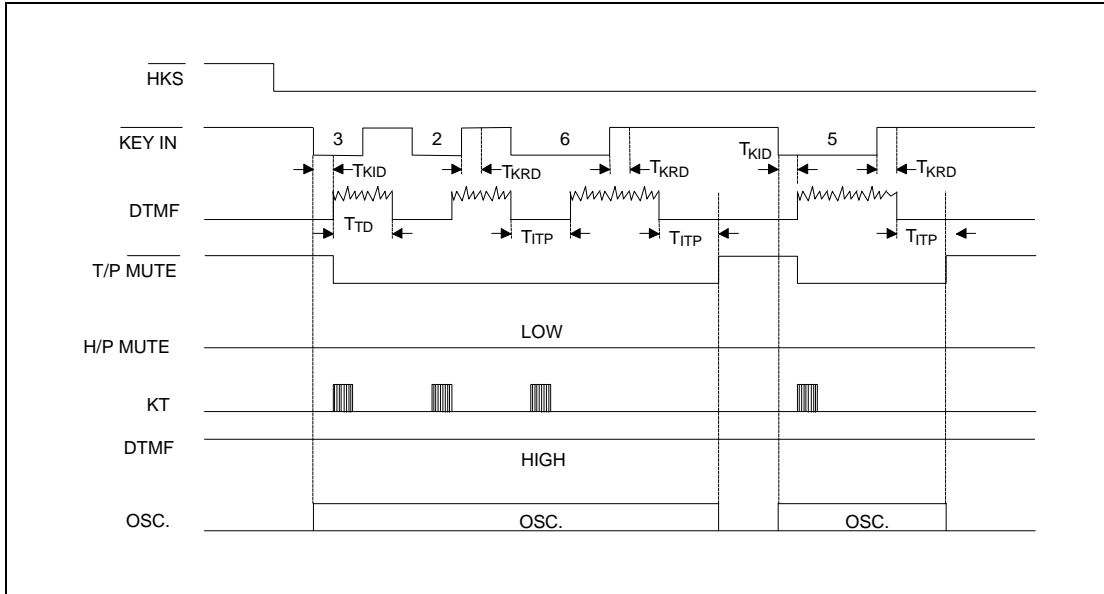


Figure 2(a) Tone Mode Timing Diagram (Normal dialing without lock)

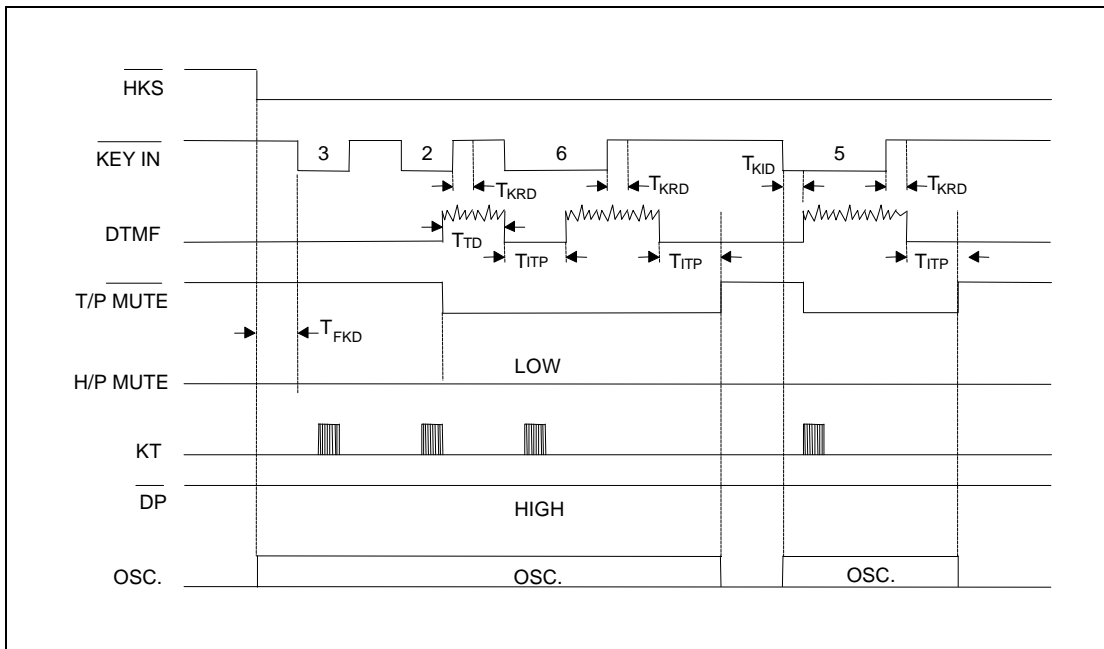


Figure 2(b) Tone Mode Timing Diagram (Normal dialing with lock function)

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Timing Waveforms, continued

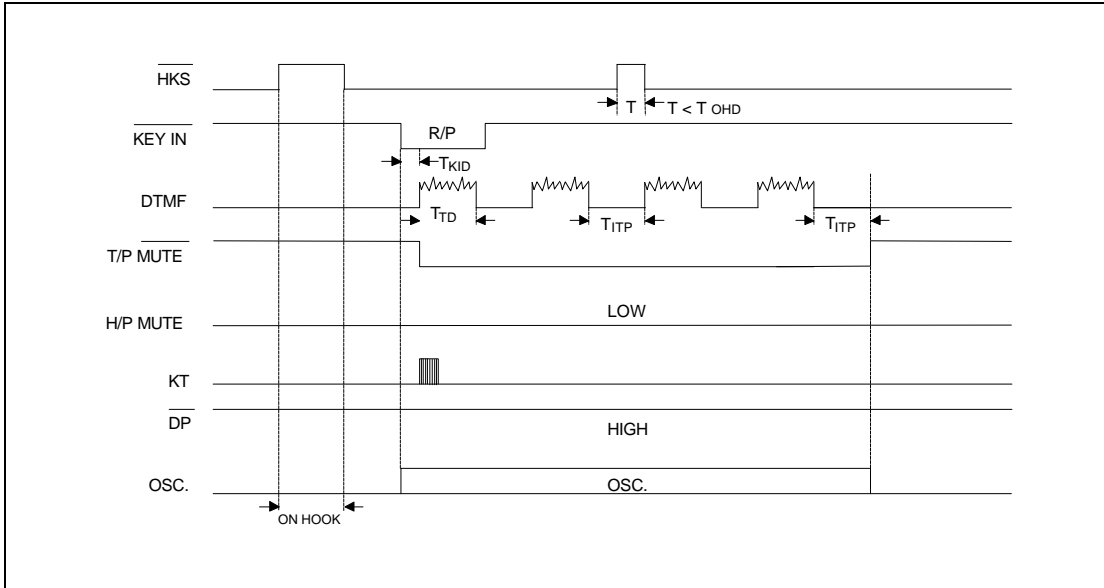


Figure 2(c) Tone Mode Timing Diagram (Auto dialing without lock)

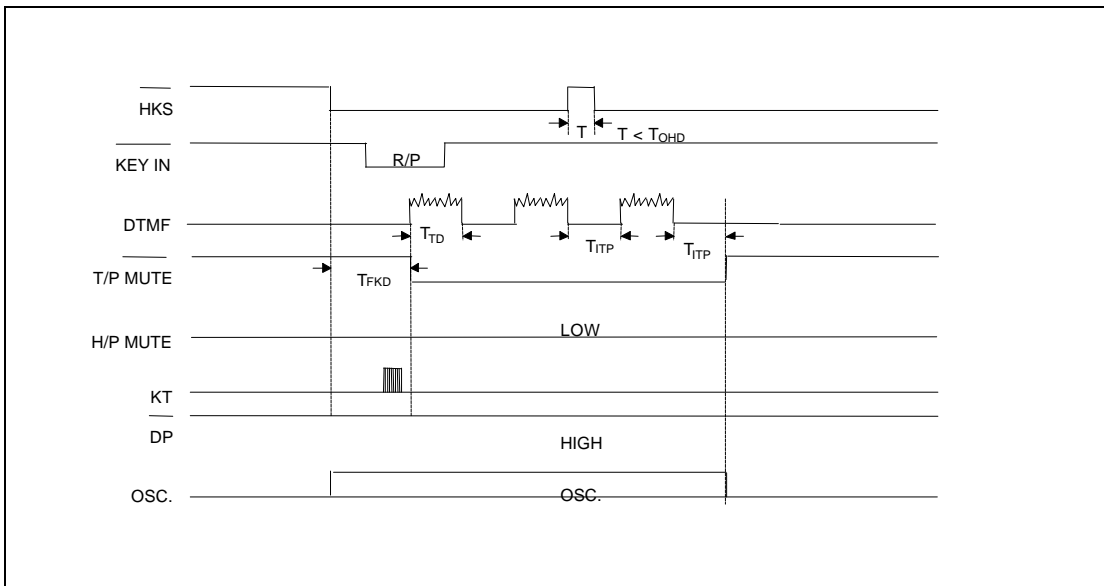


Figure 2(d) Tone Mode Timing Diagram (Auto dialing with lock function)

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Timing Waveforms, continued

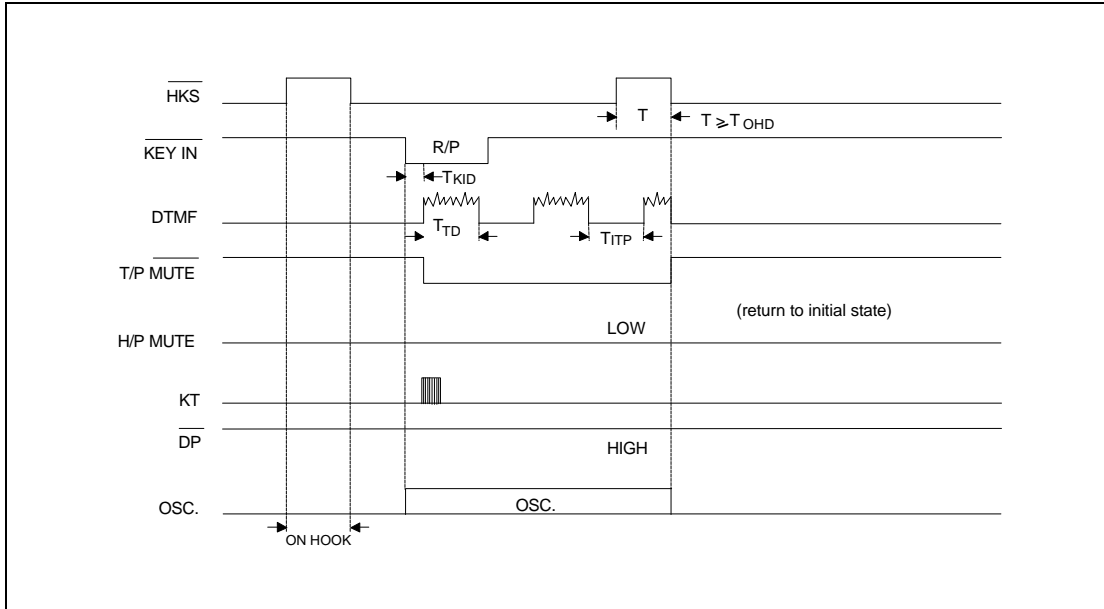


Figure 2(e) Tone Mode Timing Diagram with On-hook Debounce (Auto dialing)

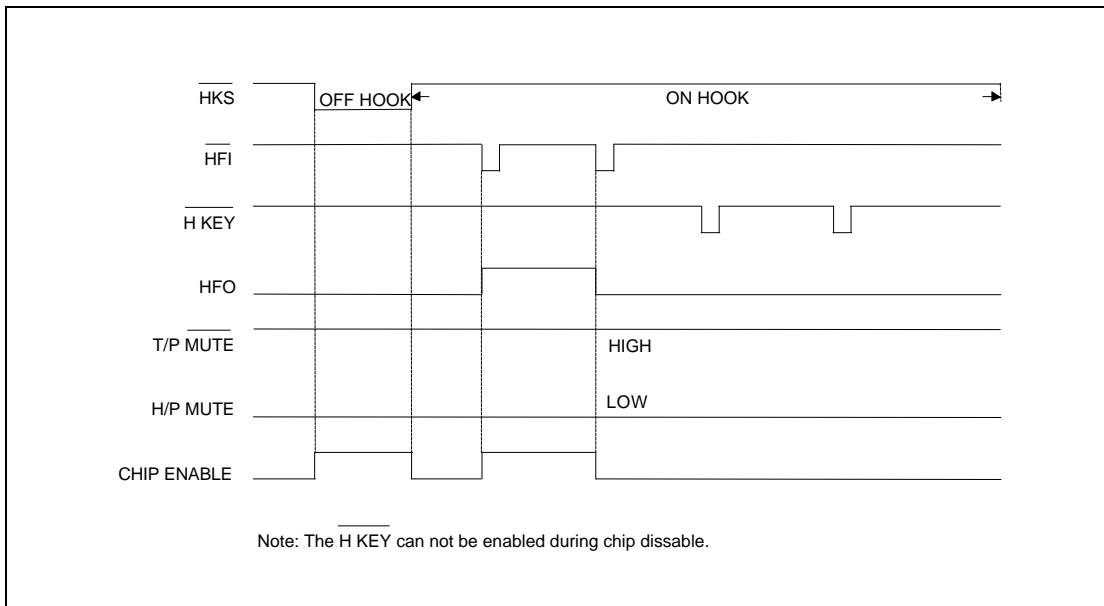


Figure 3(a)

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Timing Waveforms, continued

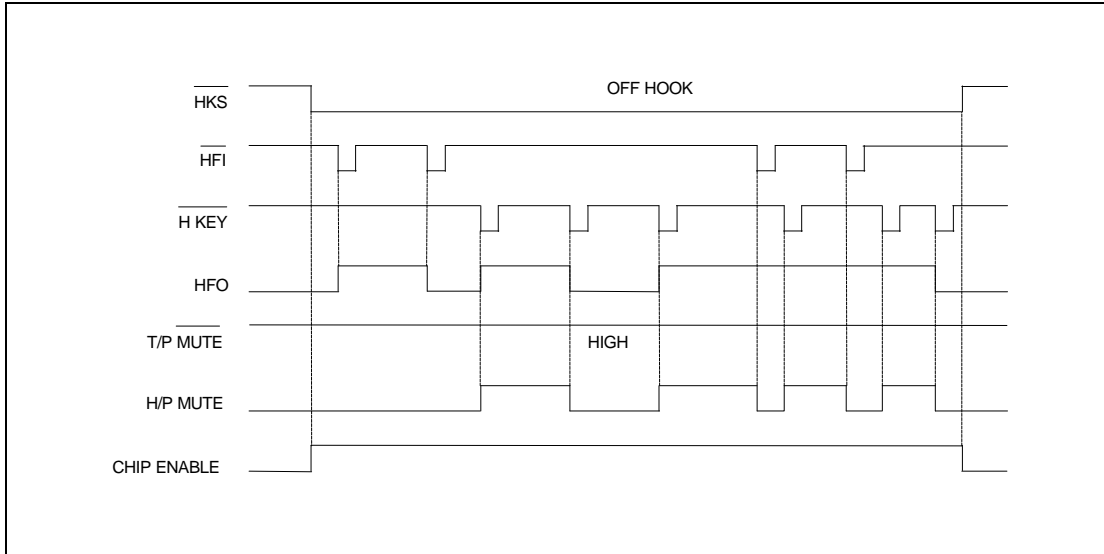


Figure 3(b)

Note: The H KEY and HFI inputs will toggle the HFO signal. The first time HFI or H KEY are activated, the HFO signal will go high and the previous active input will be neglected.

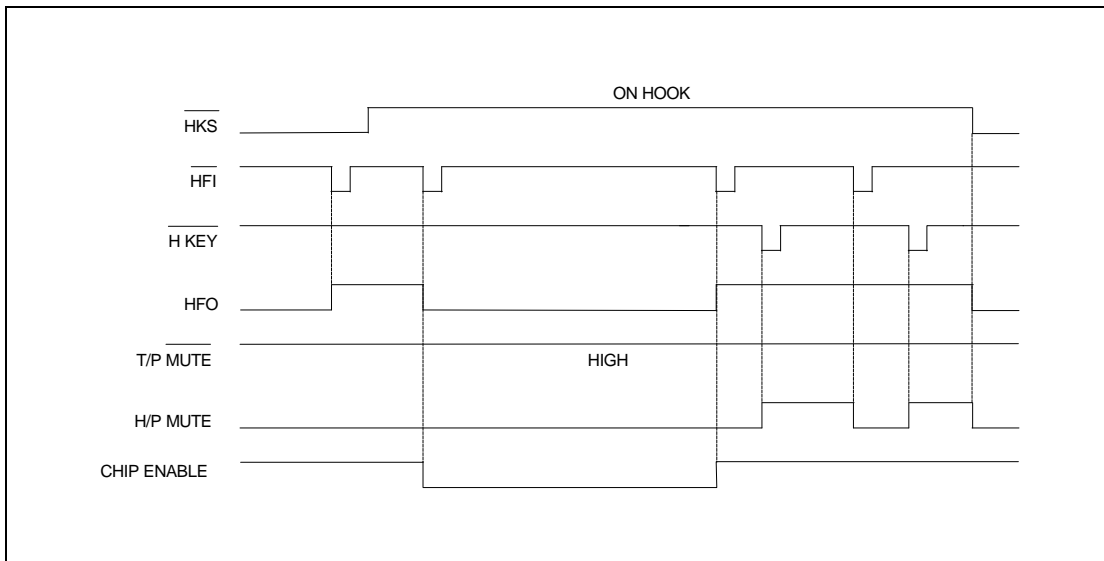


Figure 3(c)

Note: The HKS signal change of state from high to low will initialize both the HFO and H/P MUTE signals.

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Timing Waveforms, continued

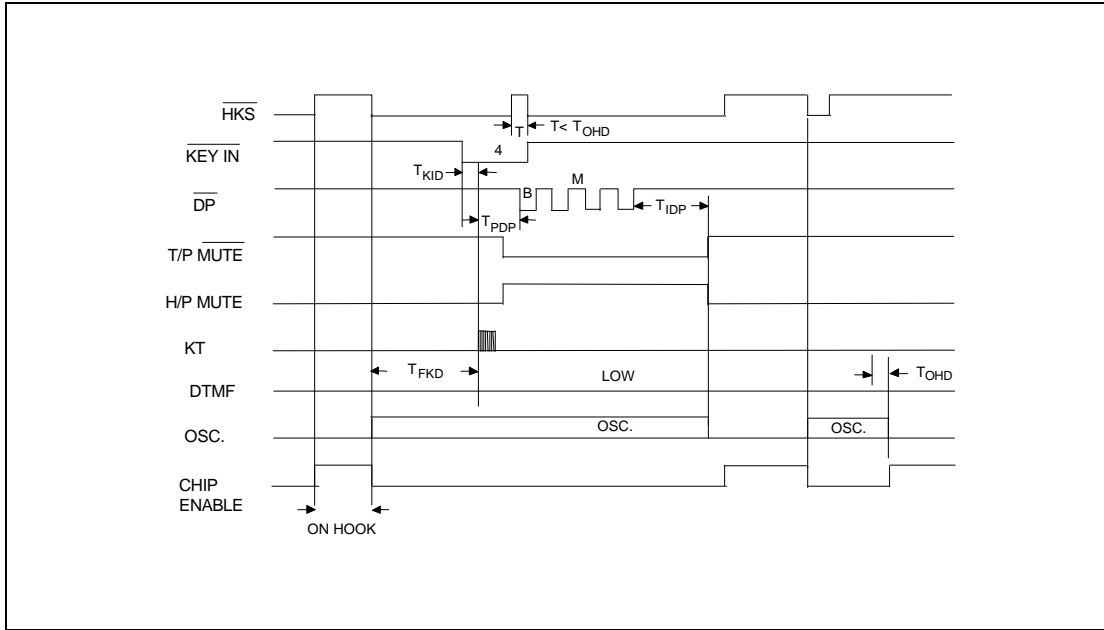


Figure 4 Lock Function Timing Diagram

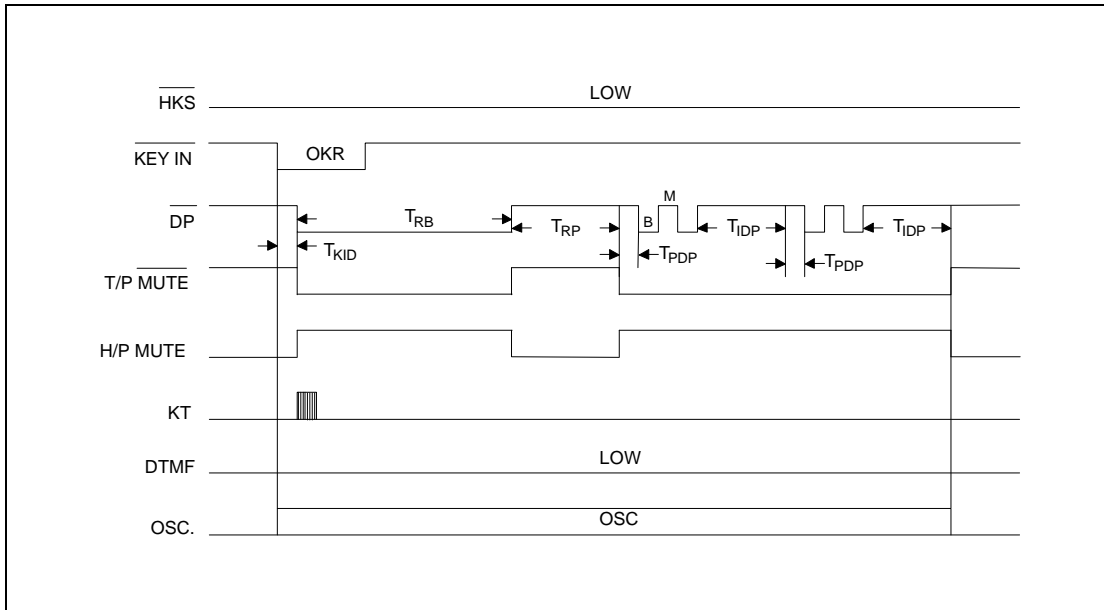


Figure 5 Pulse Mode One-key Redialing Timing Diagram

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Timing Waveforms, continued

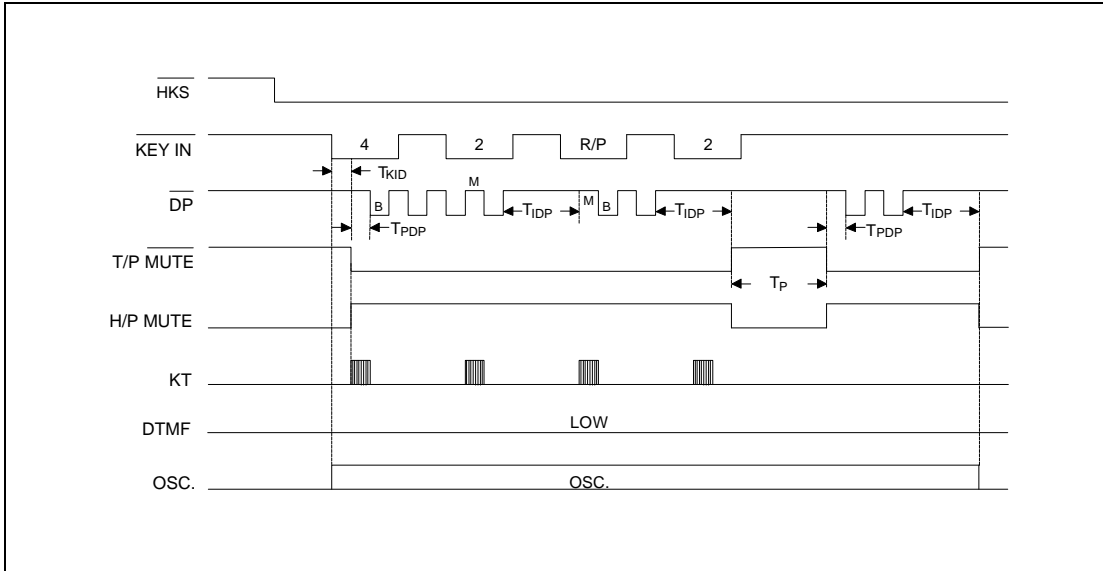


Figure 6 Pause Function Timing Diagram (without lock)

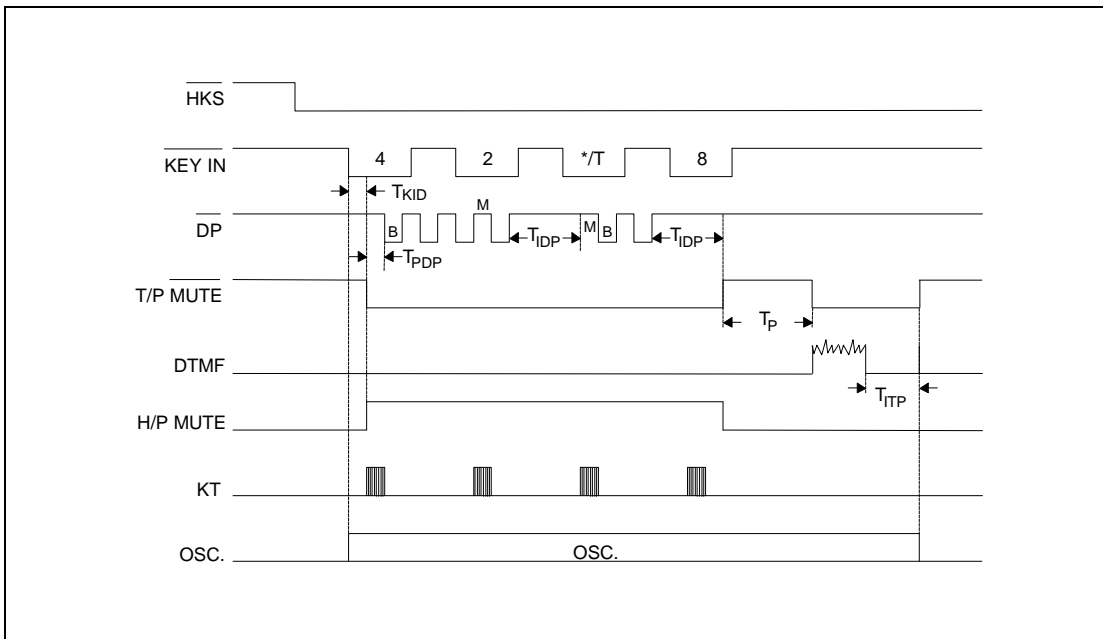


Figure 7. Pulse to Tone Function Timing Diagram (without lock)

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Timing Waveforms, continued

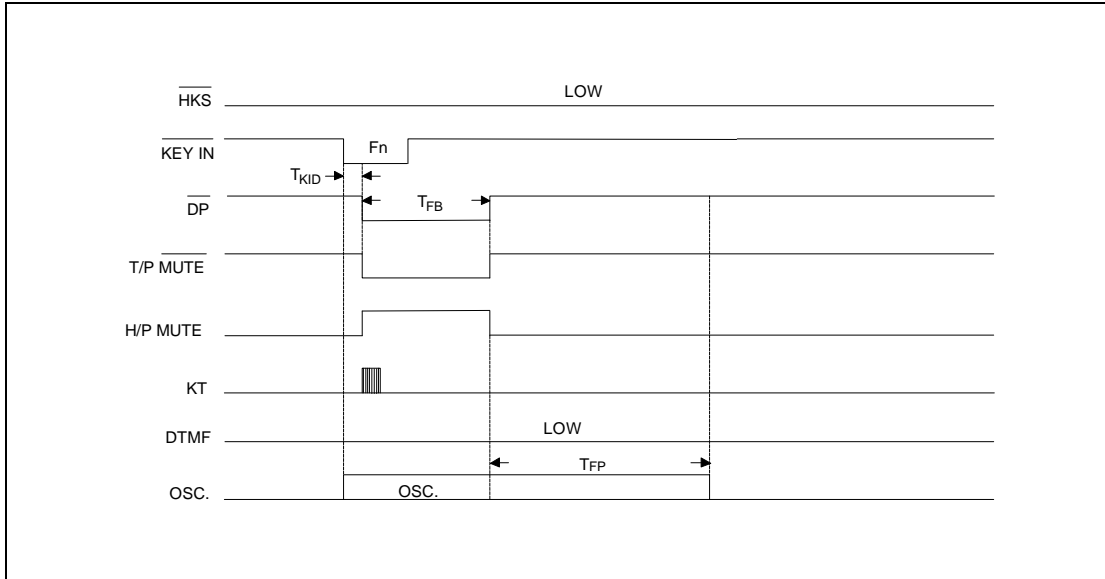


Figure 8 Flash Operation Timing Diagram

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## PAD LIST

PAD NO.	PAD NAME	PIN NAME	X	Y	PAD NO.	PAD NAME	PIN NAME	X	Y
1	COL 1	1	-450.39	1030.70	17	VOL<2>	15	286.63	-1048.00
2	COL 2	2	-615.39	1030.70	18	HF0	16	469.13	-1048.00
3	COL 3	3	-830.39	1030.70	19	HKSB	17	634.13	-1048.00
4	COL 4	4	-1065.94	1030.70	20	DPPB	18	816.73	-1039.61
5	COL 5	5	-1041.94	746.50	21	DTMF	19	1028.53	-1059.31
6	COL 6	6	-1041.94	581.50	22	MODE	20	1056.53	-720.00
7	LOCK		-1041.94	387.90	23	VDD	21	1056.53	-520.30
8	KT	7	-1041.94	222.90	24	KMUTEB	22	1075.73	-298.90
9	HPMUTE	8	-1041.94	32.90	25	ROW 1	23	1082.33	1018.20
10	OPTION		-1041.94	-132.10	26	ROW 2	24	904.53	1038.70
11	VSS	9	-1041.94	-364.80	27	ROW 3	25	724.03	1038.70
12	OSCIN	10	-1043.94	-895.89	28	ROW 4	26	559.03	1038.70
13	OSCOUT	11	-980.44	-1095.00	29	ROW 6	27	378.53	1038.70
14	TPMUTE	12	-656.39	-1095.00	30	ROW 7	28	213.53	1038.70
15	HF1	13	-465.39	-1095.00					
16	VOT<1>	14	-199.39	-1095.00					



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Note: All data and specifications are subject to change without notice.

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## TYPICAL APPLICATION CIRCUIT

