## Document Title

## 32M x 8 Bit , 16M x 16 Bit NAND Flash Memory

## Revision History

| Revision No. | History | Draft Date | Remark |
| :---: | :---: | :---: | :---: |
| 0.0 | Initial issue. | May. 15th 2001 | Advance |
| 0.1 | At Read2 operation in X16 device <br> : A3 ~ A7 are Don't care ==> A3 ~ A7 are "L" | Sep. 20th 2001 |  |
| 0.2 | 1. $\operatorname{loL}(R / \bar{B})$ of 1.8 V device is changed. | Nov. 5th 2001 |  |
|  | -min. Value: $7 \mathrm{~mA}-->3 m \mathrm{~A}$ |  |  |
|  | -typ. Value: 8 mA -->4mA |  |  |
|  | 2. AC parameter is changed. |  |  |
|  | tRP(min.) : 30 ns --> 25 ns |  |  |
|  | 3. $\overline{\mathrm{WP}}$ pin provides hardware protection and is recommended to be kept at VIL during power-up and power-down and recovery time of minimum |  |  |
|  | $1 \mu \mathrm{~s}$ is required before internal circuit gets ready for any command |  |  |
|  | sequences as shown in Figure 15. |  |  |
|  | ---> $\overline{\text { WP }}$ pin provides hardware protection and is recommended to be |  |  |
|  | kept at VIL during power-up and power-down and recovery time of |  |  |
|  | minimum $10 \mu$ s is required before internal circuit gets ready for any |  |  |
|  | command sequences as shown in Figure 15. |  |  |
| 0.3 | 1. X16 TSOP1 pin is changed. |  |  |
|  | : \#36 pin is changed from VccQ to N.C . | Feb. 15th 2002 |  |
| 0.4 | 1. In X16 device, bad block information location is changed from 256 th byte to 256th and 261th byte. | Apr. 15th 2002 |  |
|  | 2. tAR1, tAR2 are merged to tAR. (page 12) (before revision) min. tAR1 $=20 \mathrm{~ns}$, min. $\mathrm{tAR} 2=50 \mathrm{~ns}$ (after revision) min. $\mathrm{tAR}=10 \mathrm{~ns}$ |  |  |
|  | 3. min. tCLR is changed from 50 ns to 10 ns .(page12) |  |  |
|  | 4. min. tREA is changed from 35ns to 30ns.(page12) |  |  |
|  | 5. min. tWC is changed from 50 ns to 45 ns .(page12) |  |  |
|  | 6. Unique ID for Copyright Protection is available |  |  |
|  | -The device includes one block sized OTP(One Time Programmable), which can be used to increase system security or to provide identification capabilities. Detailed information can be obtained by contact with Samsung. |  |  |
|  | 7. tRHZ is divide into tRHZ and tOH.(page 12) |  |  |
|  | - tRHZ : $\overline{\mathrm{RE}}$ High to Output Hi-Z |  |  |
|  | - tOH : RE High to Output Hold |  |  |
|  | 8. tCHZ is divide into tCHZ and tOH.(page 12) |  |  |
|  | - tCHZ : $\overline{\mathrm{CE}}$ High to Output Hi-Z |  |  |

Note : For more detailed features and specifications including FAQ, please refer to Samsung's Flash web site. http://www.intl.samsungsemi.com/Memory/Flash/datasheets.html

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[^1] http://www.intl.samsungsemi.com/Memory/Flash/datasheets.html

[^2]
## 32M x 8 Bit / 16M x 16 Bit NAND Flash Memory

## PRODUCT LIST

| Part Number | Vcc Range | Organization | PKG Type |
| :---: | :---: | :---: | :---: |
| K9F5608Q0B-D,H | $1.70 \sim 1.95 \mathrm{~V}$ | X8 | TBGA |
| K9F5616Q0B-D,H |  | X16 |  |
| K9F5608U0B-Y,P | $2.7 \sim 3.6 \mathrm{~V}$ | X8 | TSOP1 |
| K9F5608U0B-D,H |  |  | TBGA |
| K9F5608U0B-V,F |  |  | WSOP1 |
| K9F5616U0B-Y,P |  | X16 | TSOP1 |
| K9F5616U0B-D,H |  |  | TBGA |

## FEATURES

- Voltage Supply
- Fast Write Cycle Time
-1.8 V device(K9F56XXQ0B) : $1.70 \sim 1.95 \mathrm{~V}$
- Program time : 200 $\mu \mathrm{s}($ Typ.)
-3.3 V device(K9F56XXUOB) : 2.7 ~ 3.6 V
- Block Erase Time : 2ms(Typ.)
- Organization
- Memory Cell Array
- Command/Address/Data Multiplexed I/O Port
- X8 device(K9F5608X0B) : (32M + 1024K)bit $\times 8$ bit
- Hardware Data Protection
- X16 device(K9F5616X0B) : $(16 \mathrm{M}+512 \mathrm{~K})$ bit $\times 16$ bit
- Program/Erase Lockout During Power Transitions
- Data Register
- X8 device(K9F5608XOB) : $(512+16)$ bit $x 8$ bit
- X16 device(K9F5616X0B) : $(256+8)$ bit x16bit
- Automatic Program and Erase
- Page Program
- X8 device(K9F5608X0B) : $(512+16)$ Byte
- X16 device(K9F5616X0B) : $(256+8)$ Word

Block Erase :

- X8 device(K9F5608X0B) : (16K + 512)Byte
- X16 device(K9F5616X0B) : ( 8K + 256)Word
- Reliable CMOS Floating-Gate Technology
- Endurance : 100K Program/Erase Cycles
- Data Retention : 10 Years
- Command Register Operation
- Intelligent Copy-Back
- Unique ID for Copyright Protection
- Package
- K9F56XXU0B-YCB0/YIBO

48 - Pin TSOP I ( $12 \times 20 / 0.5 \mathrm{~mm}$ pitch)

- K9F56XXXOB-DCBO/DIB0
- Page Read Operation

63- Ball TBGA ( $9 \times 11 / 0.8 \mathrm{~mm}$ pitch, Width 1.0 mm )

- K9F5608U0B-VCB0/VIB0
- Page Size

48 - Pin WSOP I (12X17X0.7mm)

- X8 device(K9F5608X0B) : $(512+16)$ Byte
- X16 device(K9F5616X0B) : $(256+8)$ Word
- K9F56XXUOB-PCB0/PIB0
- Random Access : $10 \mu \mathrm{~s}($ Max. $)$
- Serial Page Access : 50ns(Min.)

48 - Pin TSOP I ( $12 \times 20$ / 0.5 mm pitch) - Pb-free Package

- K9F56XXX0B-HCB0/HIBO

63- Ball TBGA ( $9 \times 11 / 0.8 \mathrm{~mm}$ pitch , Width 1.0 mm ) - Pb-free Package

- K9F5608U0B-FCB0/FIB0

48 - Pin WSOP I (12X17X0.7mm) - Pb-free Package

* K9F5608U0B-V, F (WSOPI) is the same device as K9F5608U0B-Y,P(TSOP1) except package type.


## GENERAL DESCRIPTION

Offered in 32 Mx bit or 16 Mx 16bit, the K9F56XXX0B is 256 M bit with spare 8 M bit capacity. The device is offered in 1.8 V or 3.3 V Vcc. Its NAND cell provides the most cost-effective solutlon for the solid state mass storage market. A program operation can be performed in typical $200 \mu$ s on the 528 -byte(X8 device) or 264 -word(X16 device) page and an erase operation can be performed in typical 2 ms on a 16K-byte(X8 device) or 8 K -word(X16 device) block. Data in the page can be read out at 50 ns cycle time per word. The I/O pins serve as the ports for address and data input/output as well as command input. The on-chip write control automates all program and erase functions including pulse repetition, where required, and internal verification and margining of data. Even the write-intensive systems can take advantage of the K9F56XXX0B's extended reliability of 100K program/erase cycles by providing ECC(Error Correcting Code) with real time mapping-out algorithm.
The K9F56XXX0B is an optimum solution for large nonvolatile storage applications such as solid state file storage and other portable applications requiring non-volatility.

## PIN CONFIGURATION (TSOP1)

| K9F56XXU0B-YCB0,PCB0/YIB0,PIB0 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| X16 | X8 |  | X8 | X16 |
|  |  | 48 47 46 45 44 44 43 42 41 41 40 39 38 38 37 36 36 34 34 34 32 |  |  |

## PACKAGE DIMENSIONS

48-PIN LEAD/LEAD FREE PLASTIC THIN SMALL OUT-LINE PACKAGE TYPE(I)

simsung


PACKAGE DIMENSIONS


PIN CONFIGURATION (WSOP1)
K9F5608U0B-VCB0,FCB0/VIB0,FIB0


## PACKAGE DIMENSIONS

48-PIN LEAD/LEAD FREE PLASTIC VERY VERY THIN SMALL OUT-LINE PACKAGE TYPE (I)


## PIN DESCRIPTION

| Pin Name | Pin Function |
| :---: | :---: |
| $\begin{gathered} \mathrm{I} / \mathrm{O}_{0} \sim \mathrm{I} / \mathrm{O}_{7} \\ (\mathrm{~K} 9 \mathrm{~F} 5608 \mathrm{XOB}) \\ \mathrm{I} / \mathrm{O} 0 \mathrm{I} / \mathrm{O}_{15} \\ (\mathrm{~K} 9 \mathrm{~F} 5616 \mathrm{X} 0 \mathrm{~B}) \end{gathered}$ | DATA INPUTS/OUTPUTS <br> The I/O pins are used to input command, address and data, and to output data during read operations. The I/O pins float to high-z when the chip is deselected or when the outputs are disabled. <br> I/O8 ~ I/O15 are used only in X16 organization device. Since command input and address input are x8 operation, I/O8 ~ I/O15 are not used to input command \& address. I/O8 ~ I/O15 are used only for data input and output. |
| CLE | COMMAND LATCH ENABLE <br> The CLE input controls the activating path for commands sent to the command register. When active high, commands are latched into the command register through the I/O ports on the rising edge of the $\overline{\mathrm{WE}}$ signal. |
| ALE | ADDRESS LATCH ENABLE <br> The ALE input controls the activating path for address to the internal address registers. Addresses are latched on the rising edge of $\overline{\mathrm{WE}}$ with ALE high. |
| $\overline{\mathrm{CE}}$ | CHIP ENABLE <br> The $\overline{\mathrm{CE}}$ input is the device selection control. When the device is in the Busy state, $\overline{\mathrm{CE}}$ high is ignored, and the device does not return to standby mode in program or erase opertion. Regarding CE control during read operation, refer to 'Page read' section of Device operation. |
| $\overline{\mathrm{RE}}$ | READ ENABLE <br> The $\overline{R E}$ input is the serial data-out control, and when active drives the data onto the I/O bus. Data is valid tREA after the falling edge of $\overline{\mathrm{RE}}$ which also increments the internal column address counter by one. |
| $\overline{W E}$ | WRITE ENABLE <br> The $\overline{\mathrm{WE}}$ input controls writes to the I/O port. Commands, address and data are latched on the rising edge of the $\overline{W E}$ pulse. |
| $\overline{W P}$ | WRITE PROTECT <br> The $\overline{\mathrm{WP}}$ pin provides inadvertent write/erase protection during power transitions. The internal high voltage generator is reset when the $\overline{\mathrm{WP}}$ pin is active low. |
| $\mathrm{R} / \overline{\mathrm{B}}$ | READY/BUSY OUTPUT <br> The $R / \bar{B}$ output indicates the status of the device operation. When low, it indicates that a program, erase or random read operation is in process and returns to high state upon completion. It is an open drain output and does not float to high-z condition when the chip is deselected or when outputs are disabled. |
| VccQ | OUTPUT BUFFER POWER <br> VccQ is the power supply for Output Buffer. VccQ is internally connected to Vcc, thus should be biased to Vcc. |
| Vcc | POWER <br> Vcc is the power supply for device. |
| Vss | GROUND |
| N.C | NO CONNECTION <br> Lead is not internally connected. |
| GND | GND INPUT FOR ENABLING SPARE AREA <br> To do sequential read mode including spare area, connect this input pin to Vss or set to static low state or to do sequential read mode excluding spare area, connect this input pin to Vcc or set to static high state. |
| DNU | DO NOT USE <br> Leave it disconnected. |

NOTE : Connect all Vcc and Vss pins of each device to common power supply outputs.
Do not leave Vcc or Vss disconnected.

Figure 1-1. K9F5608X0B (X8) FUNCTIONAL BLOCK DIAGRAM


Figure 2-1. K9F5608X0B (X8) ARRAY ORGANIZATION


NOTE : Column Address : Starting Address of the Register.
00h Command(Read) : Defines the starting address of the 1st half of the register.
01h Command(Read) : Defines the starting address of the 2nd half of the register.

* A8 is set to "Low" or "High" by the 00h or 01h Command.
* The device ignores any additional input of address cycles than reguired.

Figure 1-2. K9F5616X0B (X16) FUNCTIONAL BLOCK DIAGRAM


Figure 2-2. K9F5616X0B (X16) ARRAY ORGANIZATION


NOTE : Column Address : Starting Address of the Register.
*L must be set to "Low".

## PRODUCT INTRODUCTION

The K9F56XXX0B is a 264 Mbit(276,824,064 bit) memory organized as 65,536 rows(pages) by 528 (X8 device) or 264(X16 device) columns. Spare eight columns are located from column address of 512~527(X8 device) or 256~263(X16 device). A 528-byte(X8 device) or 264 -word(X16 device) data register is connected to memory cell arrays accommodating data transfer between the I/O buffers and memory during page read and page program operations. The memory array is made up of 16 cells that are serially connected to form a NAND structure. Each of the 16 cells resides in a different page. A block consists of two NAND structures. A NAND structure consists of 16 cells. Total 16896 NAND cells reside in a block. The array organization is shown in Figure 2-1,2-2. The program and read operations are executed on a page basis, while the erase operation is executed on a block basis. The memory array consists of 2048 separately erasable 16K-Byte(X8 device) or $8 \mathrm{~K}-\mathrm{Word}(\mathrm{X} 16$ device) blocks. It indicates that the bit by bit erase operation is prohibited on the K9F56XXX0B.
The K9F56XXX0B has addresses multiplexed into $8 \mathrm{I} / \mathrm{Os}(\mathrm{X} 16$ device case: lower $8 \mathrm{I} / \mathrm{Os}$ ). K9F5616X0B allows sixteen bit wide data transport into and out of page registers. This scheme dramatically reduces pin counts while providing high performance and allows systems upgrades to future densities by maintaining consistency in system board design. Command, address and data are all written through I/O's by bringing WE to low while CE is low. Data is latched on the rising edge of WE. Command Latch Enable(CLE) and Address Latch Enable(ALE) are used to multiplex command and address respectively, via the I/O pins. Some commands require one bus cycle. For example, Reset command, Read command, Status Read command, etc require just one cycle bus. Some other commands like Page Program and Copy-back Program and Block Erase, require two cycles: one cycle for setup and the other cycle for execution. The 32M-byte(X8 device) or 16M-word(X16 device) physical space requires 24 addresses, thereby requiring three cycles for word-level addressing: column address, low row address and high row address, in that order. Page Read and Page Program need the same three address cycles following the required command input. In Block Erase operation, however, only the two row address cycles are used. Device operations are selected by writing specific commands into the command register. Table 1 defines the specific commands of the K9F56XXX0B.

The device includes one block sized OTP(One Time Programmable), which can be used to increase system security or to provide identification capabilities. Detailed information can be obtained by contact with Samsung.

Table 1. COMMAND SETS

| Function | 1st. Cycle | 2nd. Cycle | Acceptable Command during Busy |
| :--- | :---: | :---: | :---: |
| Read 1 | $00 \mathrm{~h} / 01 \mathrm{~h}^{(1)}$ | - |  |
| Read 2 | 50 h | - |  |
| Read ID | 90 h | - |  |
| Reset | FFh | - | 0 |
| Page Program | 80 h | 10 h |  |
| Copy-Back Program | 00 h | 8 Ah | 0 |
| Block Erase | 60 h | D0h |  |
| Read Status | 70 h | - | 0 |

NOTE : 1. The 01h command is available only on X8 device(K9F5608X0B).

Caution : Any undefined command inputs are prohibited except for above command set of Table 1.

## ABSOLUTE MAXIMUM RATINGS

| Parameter |  | Symbol | Rating |  | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | K9F56XXQ0B(1.8V) | K9F56XXU0B(3.3V) |  |
| Voltage on any pin relative to Vss |  |  | Vin/out | -0.6 to +2.45 | -0.6 to +4.6 | V |
|  |  | Vcc | -0.2 to +2.45 | -0.6 to +4.6 |  |  |
|  |  | Vcca | -0.2 to +2.45 | -0.6 to +4.6 |  |  |
| Temperature Under Bias | K9F56XXX0B-XCB0 | TBIAS | -10 to +125 |  | ${ }^{\circ} \mathrm{C}$ |  |
|  | K9F56XXX0B-XIB0 |  | -40 to +125 |  |  |  |
| Storage Temperature | K9F56XXX0B-XCB0 | TstG | -65 to +150 |  | ${ }^{\circ} \mathrm{C}$ |  |
|  | K9F56XXX0B-XIB0 |  |  |  |  |  |
| Short Circuit Current |  | los | 5 |  | mA |  |

NOTE:

1. Minimum DC voltage is -0.6 V on input/output pins. During transitions, this level may undershoot to -2.0 V for periods $<30 \mathrm{~ns}$.

Maximum DC voltage on input/output pins is Vcc, +0.3 V which, during transitions, may overshoot to $\mathrm{Vcc}+2.0 \mathrm{~V}$ for periods $<20 \mathrm{~ns}$.
2. Permanent device damage may occur if ABSOLUTE MAXIMUM RATINGS are exceeded. Functional operation should be restricted to the conditions as detailed in the operational sections of this data sheet. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

## RECOMMENDED OPERATING CONDITIONS

(Voltage reference to GND, K9F56XXX0B-XCB0 :TA=0 to $70^{\circ} \mathrm{C}$, K9F56XXX0B-XIB0 :TA $=-40$ to $85^{\circ} \mathrm{C}$ )

| Parameter | Symbol | K9F56XXQ0B(1.8V) |  |  | K9F56XXU0B(3.3V) |  |  | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Min | Typ. | Max | Min | Typ. | Max |  |
| Supply Voltage | Vcc | 1.70 | 1.8 | 1.95 | 2.7 | 3.3 | 3.6 | V |
| Supply Voltage | Vcco | 1.70 | 1.8 | 1.95 | 2.7 | 3.3 | 3.6 | V |
| Supply Voltage | Vss | 0 | 0 | 0 | 0 | 0 | 0 | V |

DC AND OPERATING CHARACTERISTICS(Recommended operating conditions otherwise noted.)

| Parameter |  | Symbol | Test Conditions | K9F56XXQ0B(1.8V) |  |  | K9F56XXU0B(3.3V) |  |  | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Min |  | Typ | Max | Min | Typ | Max |  |
| Operating <br> Current | Sequential Read |  | Icc1 | $\begin{aligned} & \mathrm{tRC}=50 \mathrm{~ns}, \overline{\mathrm{CE}}=\mathrm{VIL} \\ & \text { IouT }=0 \mathrm{~mA} \end{aligned}$ | - | 8 | 15 | - | 10 | 20 | mA |
|  | Program | Icc2 | - | - | 8 | 15 | - | 10 | 20 |  |  |
|  | Erase | Icc3 | - | - | 8 | 15 | - | 10 | 20 |  |  |
| Stand-by Current(TTL) |  | IsB1 | $\overline{\mathrm{CE}}=\mathrm{VIH}, \overline{\mathrm{WP}}=0 \mathrm{~V} / \mathrm{Vcc}$ | - | - | 1 | - | - | 1 |  |  |
| Stand-by Current(CMOS) |  | IsB2 | $\overline{\mathrm{CE}}=\mathrm{Vcc}-0.2, \overline{\mathrm{WP}}=0 \mathrm{~V} / \mathrm{Vcc}$ | - | 10 | 50 | - | 10 | 50 | $\mu \mathrm{A}$ |  |
| Input Leakage Current |  | ILI | VIN=0 to Vcc(max) | - | - | $\pm 10$ | - | - | $\pm 10$ |  |  |
| Output Leakage Current |  | ILO | Vout=0 to Vcc(max) | - | - | $\pm 10$ | - | - | $\pm 10$ |  |  |
| Input High Voltage |  | VIH | I/O pins | Vcco-0.4 | - | $\begin{aligned} & \hline \mathrm{VccQ} \\ & +0.3 \end{aligned}$ | 2.0 | - | Vcca+0.3 | V |  |
|  |  | Except I/O pins | Vcc-0.4 | - | $\begin{gathered} \text { Vcc } \\ +0.3 \end{gathered}$ | 2.0 | - | Vcc+0.3 |  |  |
| Input Low Voltage, All inputs |  |  | VIL | - | -0.3 | - | 0.4 | -0.3 | - |  | 0.8 |
| Output High Voltage Level |  | VoH | K9F56XXQ0B :Ioh=-100 HA K9F56XXU0B :Іон=-400 $\mu \mathrm{A}$ | VccQ-0.1 | - | - | 2.4 | - | - |  |  |
| Output Low Voltage Level |  | Vol | $\begin{aligned} & \text { K9F56XXQ0B :IoL=100uA } \\ & \text { K9F56XXU0B :IoL=2.1mA } \end{aligned}$ | - | - | 0.1 | - | - | 0.4 |  |  |
| Output Low Current(R/B) |  | $\operatorname{loL}(\mathrm{R} / \overline{\mathrm{B}})$ | $\begin{aligned} & \text { K9F56XXQ0B :VoL=0.1V } \\ & \text { K9F56XXU0B :VoL=0.4V } \end{aligned}$ | 3 | 4 | - | 8 | 10 | - | mA |  |

## VALID BLOCK

| Parameter | Symbol | Min | Typ. | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Valid Block Number | NvB | 2013 | - | 2048 | Blocks |

NOTE :

1. The K9F56XXX0B may include invalid blocks when first shipped. Additional invalid blocks may develop while being used. The number of valid blocks is presented with both cases of invalid blocks considered. Invalid blocks are defined as blocks that contain one or more bad bits. Do not erase or program factory-marked bad blocks. Refer to the attached technical notes for a appropriate management of invalid blocks.
2. The 1st block, which is placed on 00h block address, is fully guaranteed to be a valid block, does not require Error Correction.
3. The number of initial bad blocks upon shipping does not exceed 20.
4. Minimum 1004 valid blocks are guaranteed for each contiguous 128 Mb memory space.

## AC TEST CONDITION

(K9F56XXX0B-XCB0 :TA $=0$ to $70^{\circ} \mathrm{C}$, K9F56XXX0B-XIB0 :TA $=-40$ to $85^{\circ} \mathrm{C}$
K9F56XXQ0B : Vcc=1.70V~1.95V, K9F56XXU0B : Vcc=2.7V~3.6V unless otherwise noted)

| Parameter | K9F56XXQ0B | K9F56XXU0B |
| :--- | :---: | :---: |
| Input Pulse Levels | 0V to VccQ | 0.4 V to 2.4 V |
| Input Rise and Fall Times | 5 ns | 5 ns |
| Input and Output Timing Levels | VccQ/2 | 1.5 V |
| K9F56XXQ0B:Output Load (VccQ:1.8V $+/-10 \%)$ <br> K9F56XXU0B:Output Load (VccQ:3.0V $+/-10 \%)$ | 1 TTL GATE and CL=30pF | 1 TTL GATE and CL=50pF |
| K9F56XXU0B:Output Load (VccQ:3.3V $+/-10 \%)$ | - |  |

CAPACITANCE $\left(\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}, \mathrm{Vcc}=1.8 \mathrm{~V} / 3.3 \mathrm{~V}, \mathrm{f}=1.0 \mathrm{MHz}\right)$

| Item | Symbol | Test Condition | Min | Max | Unit |
| :--- | :---: | :---: | :---: | :---: | :---: |
| Input/Output Capacitance | $\mathrm{CI} / \mathrm{O}$ | $\mathrm{VIL}=0 \mathrm{~V}$ | - | 10 | pF |
| Input Capacitance | CIN | $\mathrm{VIN}=0 \mathrm{~V}$ | - | 10 | pF |

NOTE : Capacitance is periodically sampled and not $100 \%$ tested
MODE SELECTION

| CLE | ALE | $\overline{\mathrm{CE}}$ | $\overline{\text { WE }}$ | $\overline{\mathrm{RE}}$ | GND | $\overline{\text { WP }}$ |  | Mode |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| H | L | L | 乙 | H | X | X | Read Mode | Command Input |
| L | H | L | ㄴ | H | X | X |  | Address Input(3clock) |
| H | L | L | $\square$ | H | X | H | Write Mode | Command Input |
| L | H | L | ㄴ | H | X | H |  | Address Input(3clock) |
| L | L | L | $\square$ | H | L | H | Data Input |  |
| L | L | L | H | $\checkmark$ | L | X | Data Output |  |
| L | L | L | H | H | L | X | During Read(Busy) on K9F5608U0B_Y,P or K9F5608U0B_V,F |  |
| X | X | X | X | H | L | X | During Read(Busy) on the devices except K9F5608U0B_Y,P and K9F5608U0B_V,F |  |
| x | x | x | X | X | L | H | During Program(Busy) |  |
| X | X | X | X | X | X | H | During Erase(Busy) |  |
| X | $\mathrm{X}^{(1)}$ | X | X | X | X | L | Write Protect |  |
| X | x | H | X | X | OV | OV/Vcc ${ }^{(2)}$ | Stand-by |  |

NOTE : 1. X can be VIL or VIH.
2. $\overline{\mathrm{WP}}$ should be biased to CMOS high or CMOS low for standby.

Program/Erase Characteristics

| Parameter |  | Symbol | Min | Typ | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Program Time |  | tPROG | - | 200 | 500 | $\mu \mathrm{s}$ |
| Number of Partial Program Cycles in the Same Page | Main Array | Nop | - | - | 2 | cycles |
|  | Spare Array |  | - | - | 3 | cycles |
| Block Erase Time |  | tBERS | - | 2 | 3 | ms |

## AC Timing Characteristics for Command / Address / Data Input

| Parameter | Symbol | Min | Max | Unit |
| :---: | :---: | :---: | :---: | :---: |
| CLE Set-up Time | tCLS | 0 | - | ns |
| CLE Hold Time | tCLH | 10 | - | ns |
| $\overline{\text { CE Setup Time }}$ | tcs | 0 | .- | ns |
| $\overline{\mathrm{CE}}$ Hold Time | tch | 10 | - | ns |
| $\overline{\text { WE Pulse Width }}$ | twp | $25^{(1)}$ | - | ns |
| ALE Setup Time | tals | 0 | - | ns |
| ALE Hold Time | talh | 10 | - | ns |
| Data Setup Time | tDS | 20 | - | ns |
| Data Hold Time | tDH | 10 | - | ns |
| Write Cycle Time | twc | 45 | - | ns |
| $\overline{\text { WE }}$ High Hold Time | twh | 15 | - | ns |

## NOTE

1. If tCS is set less than 10 ns , tWP must be minimum 35 ns , otherwise, tWP may be minimum 25 ns .

## AC Characteristics for Operation

| Parameter |  | Symbol | Min | Max | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Data Transfer from Cell to Register |  | tR | - | 10 | $\mu \mathrm{s}$ |
| ALE to $\overline{\mathrm{RE}}$ Delay |  | tAR | 10 | - | ns |
| CLE to $\overline{\mathrm{RE}}$ Delay |  | tCLR | 10 | - | ns |
| Ready to $\overline{\mathrm{RE}}$ Low |  | tRR | 20 | - | ns |
| $\overline{\mathrm{RE}}$ Pulse Width |  | tRP | 25 | - | ns |
| $\overline{\text { WE High to Busy }}$ |  | tw | - | 100 | ns |
| Read Cycle Time |  | tRC | 50 | - | ns |
| $\overline{\mathrm{CE}}$ Access Time |  | tCEA | - | 45 | ns |
| $\overline{\mathrm{RE}}$ Access Time |  | tREA | - | 30 | ns |
| $\overline{\mathrm{RE}}$ High to Output Hi-Z |  | tRHZ | - | 30 | ns |
| $\overline{\mathrm{CE}}$ High to Output Hi-Z |  | tchz | - | 20 | ns |
| $\overline{\mathrm{RE}}$ or $\overline{\mathrm{CE}}$ High to Output hold |  | toh | 15 | - |  |
| $\overline{\mathrm{RE}}$ High Hold Time |  | treh | 15 | - | ns |
| Output Hi-Z to $\overline{\mathrm{RE}}$ Low |  | tIR | 0 | - | ns |
| $\overline{\text { WE }}$ High to $\overline{\mathrm{RE}}$ Low |  | twhr | 60 | - | ns |
| Device Resetting Time(Read/Program/Erase) |  | tRST | - | 5/10/500 ${ }^{(1)}$ | $\mu \mathrm{s}$ |
| K9F5608U0B- <br> Y,P,V,F only | Last RE High to Busy(at sequential read) | tRB | - | 100 | ns |
|  | $\overline{\mathrm{CE}}$ High to Ready(in case of interception by $\overline{\mathrm{CE}}$ at read) | tCRY | - | $50+\operatorname{tr}(\mathrm{R} / \overline{\mathrm{B}})^{(3)}$ | ns |
|  | $\overline{\mathrm{CE}}$ High Hold Time(at the last serial read) ${ }^{(2)}$ | tcen | 100 | - | ns |

## NOTE

1. If reset command(FFh) is written at Ready state, the device goes into Busy for maximum 5us.
2. To break the sequential read cycle, $\overline{C E}$ must be held high for longer time than tCEH.
3. The time to Ready depends on the value of the pull-up resistor tied $R / \bar{B}$ pin.

## NAND Flash Technical Notes

## Invalid Block(s)

Invalid blocks are defined as blocks that contain one or more invalid bits whose reliability is not guaranteed by Samsung. The information regarding the invalid block(s) is so called as the invalid block information. Devices with invalid block(s) have the same quality level as devices with all valid blocks and have the same AC and DC characteristics. An invalid block(s) does not affect the performance of valid block(s) because it is isolated from the bit line and the common source line by a select transistor. The system design must be able to mask out the invalid block(s) via address mapping. The 1 st block, which is placed on 00h block address, is fully guaranteed to be a valid block, does not require Error Correction.

## Identifying Invalid Block(s)

All device locations are erased(FFh) except locations where the invalid block(s) information is written prior to shipping. The invalid block(s) status is defined by the 6th byte(X8 device) or 1st word(X16 device) in the spare area. Samsung makes sure that either the 1st or 2nd page of every invalid block has non-FFh(X8 device) or non-FFFFh(X16 device) data at the column address of 517(X8 device) or 256 and 261(X16 device). Since the invalid block information is also erasable in most cases, it is impossible to recover the information once it has been erased. Therefore, the system must be able to recognize the invalid block(s) based on the original invalid block information and create the invalid block table via the following suggested flow chart(Figure 3). Any intentional erasure of the original invalid block information is prohibited.


Figure 3. Flow chart to create invalid block table.

## NAND Flash Technical Notes (Continued)

## Error in write or read operation

Within its life time, the additional invalid blocks may develop with NAND Flash memory. Refer to the qualification report for the actual data. The following possible failure modes should be considered to implement a highly reliable system. In the case of status read failure after erase or program, block replacement should be done. Because program status fail during a page program does not affect the data of the other pages in the same block, block replacement can be executed with a page-sized buffer by finding an erased empty block and reprogramming the current target data and copying the rest of the replaced block. To improve the efficiency of memory space, it is recommended that the read or verification failure due to single bit error be reclaimed by ECC without any block replacement. The said additional block failure rate does not include those reclaimed blocks.

| Failure Mode |  | Detection and Countermeasure sequence |
| :--- | :--- | :--- |
| Write | Erase Failure | Status Read after Erase --> Block Replacement |

ECC
: Error Correcting Code --> Hamming Code etc. Example) 1bit correction \& 2bit detection

## Program Flow Chart



NAND Flash Technical Notes (Continued)

## Erase Flow Chart



Read Flow Chart


* : If erase operation results in an error, map out the failing block and replace it with another block.


## Block Replacement



* Step1

When an error happens in the nth page of the Block 'A' during erase or program operation.

* Step2

Copy the nth page data of the Block 'A' in the buffer memory to the nth page of another free block. (Block 'B')

* Step3

Then, copy the data in the 1 st $\sim(n-1)$ th page to the same location of the Block 'B'.

* Step4

Do not further erase Block 'A' by creating an 'invalid Block' table or other appropriate scheme.

## Pointer Operation of K9F5608X0B(X8)

Samsung NAND Flash has three address pointer commands as a substitute for the two most significant column addresses. '00h' command sets the pointer to 'A' area(0~255byte), '01h' command sets the pointer to 'B' area(256~511byte), and '50h' command sets the pointer to ' C ' area( $512 \sim 527$ byte). With these commands, the starting column address can be set to any of a whole page(0~527byte). '00h' or '50h' is sustained until another address pointer command is inputted. '01h' command, however, is effective only for one operation. After any operation of Read, Program, Erase, Reset, Power_Up is executed once with '01h' command, the address pointer returns to ' $A$ ' area by itself. To program data starting from 'A' or ' $C$ ' area, ' $00 h$ ' or ' $50 h$ ' command must be inputted before ' 80 h ' command is written. A complete read operation prior to ' 80 h ' command is not necessary. To program data starting from ' B ' area, ' 01 h ' command must be inputted right before ' 80 h ' command is written.

Table 2. Destination of the pointer

| Command | Pointer position | Area |
| :---: | :---: | :---: |
| 00 h | $0 \sim 255$ byte | 1st half $\operatorname{array}(\mathrm{A})$ |
| 01 h | $256 \sim 511$ byte | 2nd half $\operatorname{array}(\mathrm{B})$ |
| 50 h | $512 \sim 527$ byte | spare array(C) |



Figure 4. Block Diagram of Pointer Operation
(1) Command input sequence for programming ' $A$ ' area

' A ',' B ,', C ' area can be programmed.
'00h' command can be omitted. It depends on how many data are inputted.
(2) Command input sequence for programming ' $B$ ' area

The address pointer is set to ' B ' area(256~512), and will be reset to 'A' area after every program operation is executed.
 It depends on how many data are inputted.
'01h' command must be rewritten before every program operation
(3) Command input sequence for programming ' $C$ ' area


## FLASH MEMORY

## Pointer Operation of K9F5616X0B(X16)

Samsung NAND Flash has two address pointer commands as a substitute for the most significant column address. '00h' command sets the pointer to 'A' area(0~255word), and '50h' command sets the pointer to 'B' area(256~263word). With these commands, the starting column address can be set to any of a whole page( $0 \sim 263$ word). ' 00 h ' or ' 50 h ' is sustained until another address pointer command is inputted. To program data starting from 'A' or 'B' area, '00h' or '50h' command must be inputted before '80h' command is written. A complete read operation prior to '80h' command is not necessary.

Table 3. Destination of the pointer

| Command | Pointer position | Area |
| :---: | :---: | :---: |
| 00 h | $0 \sim 255$ word | main $\operatorname{array}(\mathrm{A})$ |
| 50 h | $256 \sim 263$ word | spare array(B) |
|  |  |  |



Figure 5. Block Diagram of Pointer Operation
(1) Command input sequence for programming ' $A$ ' area

' A ',' B ' area can be programmed.
'00h' command can be omitted. It depends on how many data are inputted.
(2) Command input sequence for programming ' $B$ ' area


## System Interface Using $\overline{\mathbf{C E}}$ don't-care.

For an easier system interface, $\overline{\mathrm{CE}}$ may be inactive during the data-loading or sequential data-reading as shown below. The internal 528 byte/264word page registers are utilized as seperate buffers for this operation and the system design gets more flexible. In addition, for voice or audio applications which use slow cycle time on the order of u-seconds, de-activating $\overline{\mathrm{CE}}$ during the data-loading and reading would provide significant savings in power consumption.
Figure 6. Program Operation with $\overline{\mathrm{CE}}$ don't-care.


## FLASH MEMORY

| Device | I/O | DATA |
| :---: | :---: | :---: |
|  | I/Ox | Data In/Out |
| K9F5608X0B(X8 device) | I/O $0 \sim$ I/O 7 | $\sim 528$ byte |
| K9F5616X0B(X16 device) | I/O $0 \sim$ I/O 15 ${ }^{1)}$ | $\sim 264$ word |

NOTE: 1. I/O8~15 must be set to "0" during command or address input.
2. I/O8~15 are used only for data bus.

* Command Latch Cycle

* Address Latch Cycle

stmsung
* Input Data Latch Cycle

* Serial access Cycle after Read(CLE=L, $\overline{\mathrm{WE}}=\mathrm{H}, \mathrm{ALE}=\mathrm{L})$


NOTES : Transition is measured $\pm 200 \mathrm{mV}$ from steady state voltage with load.
This parameter is sampled and not $100 \%$ tested.

* Status Read Cycle


READ1 OPERATION(READ ONE PAGE)


X8 device : $m=528$, Read CMD $=00 \mathrm{~h}$ or 01 h X16 device : $m=264$, Read CMD $=00 \mathrm{~h}$

NOTES : 1) is only valid on K9F5608U0B_Y,P or K9F5608U0B_V,F

READ1 OPERATION (INTERCEPTED BY $\overline{\mathrm{CE}})$


## READ2 OPERATION (READ ONE PAGE)



SMMSUNG

K9F5608U0B-VCB0,VIB0,FCB0,FIB0
K9F5608Q0B-DCBO,DIBO,HCBO,HIBO K9F5608U0B-YCBO,YIBO,РСВО,РІВ0
K9F5608U0B-DCBO,DIB0, HCBO , HIB0

K9F5616Q0B-DCBO,DIB0,HCB0,HIB0 K9F5616U0B-YCBO,YIBO,PCBO,PIBO K9F5616U0B-DCBO,DIB0,HCBO,HIB0

FLASH MEMORY位
SEQUENTIAL ROW READ OPERATION (only for K9F5608UOB-Y,P and K9F5608U0B-V,F, Valid with in a block)


## PAGE PROGRAM OPERATION



SAMSUNG
ELECTRONICS

## COPY-BACK PROGRAM OPERATION



BLOCK ERASE OPERATION (ERASE ONE bLOCK)

sAmsung

MANUFACTURE \& DEVICE ID READ OPERATION


| Device | Device Code* |
| :---: | :---: |
| K9F5608Q0B | 35 h |
| K9F5608U0B | 75 h |
| K9F5616Q0B | XX45h |
| K9F5616U0B | XX55h |

## DEVICE OPERATION

## PAGE READ

Upon initial device power up, the device defaults to Read1 mode. This operation is also initiated by writing 00h to the command register along with three address cycles. Once the command is latched, it does not need to be written for the following page read operation. Two types of operations are available : random read, serial page read.
The random read mode is enabled when the page address is changed. The 528 bytes(X8 device) or 264 words(X16 device) of data within the selected page are transferred to the data registers in less than $10 \mu \mathrm{~s}(\mathrm{tR})$. The system controller can detect the completion of this data transfer $(\mathrm{tR})$ by analyzing the output of $\mathrm{R} / \overline{\mathrm{B}}$ pin. Once the data in a page is loaded into the registers, they may be read out in 50ns cycle time by sequentially pulsing RE. High to low transitions of the RE clock output the data starting from the selected column address up to the last column address[column 511/527(X8 device) $255 / 263$ (X16 device) depending on the state of GND input pin]. The way the Read1 and Read2 commands work is like a pointer set to either the main area or the spare area. The spare area of 512 ~527 bytes(X8 device) or 256~263 words(X16 device) may be selectively accessed by writing the Read2 command with GND input pin low. Addresses $\mathrm{A}_{0} \sim \mathrm{~A}_{3}\left(\mathrm{X} 8\right.$ device) or $\mathrm{A}_{0} \sim \mathrm{~A}_{2}\left(\mathrm{X} 16\right.$ device) set the starting address of the spare area while addresses $\mathrm{A}_{4} \sim \mathrm{~A}_{7}$ are ignored in X 8 device case or $\mathrm{A} 3 \sim \mathrm{~A} 7$ must be "L" in X16 device case. The Read1 command is needed to move the pointer back to the main area. Figures 8,9 show typical sequence and timings for each read operation.

Sequential Row Read is available only for K9F5608U0B_Y,P and K9F5608U0B_V,F :
After the data of last column address is clocked out, the next page is automatically selected for sequential row read. Waiting $10 \mu \mathrm{~s}$ again allows reading the selected page. The sequential row read operation is terminated by bringing $\overline{C E}$ high. Unless the operation is aborted, the page address is automatically incremented for sequential row read as in Read1 operation and spare sixteen bytes of each page may be sequentially read. The Sequential Read 1 and 2 operation is allowed only within a block and after the last page of a block is readout, the sequential read operation must be terminated by bringing $\overline{\mathrm{CE}}$ high. When the page address moves onto the next block, read command and address must be given. Figures 8-1, 9-1 show typical sequence and timings for sequential row read operation.

Figure 8. Read1 Operation


NOTE: 1) After data access on 2nd half array by 01 h command, the start pointer is automatically moved to 1 st half array (00h) at next cycle. 01 h command is only available on X8 device(K9F5608X0B).

Figure 9. Read2 Operation


Figure 8-1. Sequential Row Read1 Operation (only for K9F5608U0B-Y,P and K9F5608U0B-V,F Valid with in a block )

simsung

## FLASH MEMORY

Figure 9-1. Sequential Row Read2 Operation (GND Input=Fixed Low)
(only for K9F5608U0B-Y,P and K9F5608U0B-V,F Valid with in a block)
$R / \bar{B}$


1/Ox


## PAGE PROGRAM

The device is programmed basically on a page basis, but it does allow multiple partial page programing of a byte/word or consecutive bytes/words up to 528(X8 device) or 264(X16 device), in a single page program cycle. The number of consecutive partial page programming operation within the same page without an intervening erase operation should not exceed 2 for main array and 3 for spare array. The addressing may be done in any random order in a block. A page program cycle consists of a serial data loading period in which up to 528 bytes(X8 device) or 264 words(X16 device) of data may be loaded into the page register, followed by a non-volatile programming period where the loaded data is programmed into the appropriate cell. About the pointer operation, please refer to the attached technical notes.
The serial data loading period begins by inputting the Serial Data Input command(80h), followed by the three address cycles input and then serial data loading. The words other than those to be programmed do not need to be loaded. The Page Program confirm command(10h) initiates the programming process. Writing 10 h alone without previously entering the serial data will not initiate the programming process. The internal write controller automatically executes the algorithms and timings necessary for program and verify, thereby freeing the system controller for other tasks. Once the program process starts, the Read Status Register command may be entered, with $\overline{\mathrm{RE}}$ and $\overline{\mathrm{CE}}$ low, to read the status register. The system controller can detect the completion of a program cycle by monitoring the R/B output, or the Status bit(I/O 6) of the Status Register. Only the Read Status command and Reset command are valid while programming is in progress. When the Page Program is complete, the Write Status Bit $(1 / \mathrm{O} 0)$ may be checked(Figure 10). The internal write verify detects only errors for " 1 "s that are not successfully programmed to " 0 "s. The command register remains in Read Status command mode until another valid command is written to the command register.

Figure 10. Program Operation


## COPY-BACK PROGRAM

The copy-back program is configured to quickly and efficiently rewrite data stored in one page within the array to another page within the same array without utilizing an external memory. Since the time-consuming sequently-reading and its re-loading cycles are removed, the system performance is improved. The benefit is especially obvious when a portion of a block is updated and the rest of the block also need to be copied to the newly assigned free block. The operation for performing a copy-back is a sequential execution of page-read without burst-reading cycle and copying-program with the address of destination page. A normal read operation with "00h" command with the address of the source page moves the whole $528 \mathrm{bytes} / 264$ words(X8 device:528bytes, X16 device:264words) data into the internal buffer. As soon as the Flash returns to Ready state, copy-back programming command "8Ah" may be given with three address cycles of target page followed. The data stored in the internal buffer is then programmed directly into the memory cells of the destination page. Once the Copy-Back Program is finished, any additional partial page programming into the copied pages is prohibited before erase. Since the memory array is internally partitioned into two different planes, copy-back program is allowed only within the same memory plane. Thus, A14, the plane address, of source and destination page address must be the same. "When there is a program-failure at Copy-Back operation, error is reported by pass/fail status. But, if Copy-Back operations are accumulated over time, bit error due to charge loss is not checked by external error detection/correction scheme. For this reason, two bit error correction is recommended for the use of Copy-Back operation."

Figure 11. Copy-Back Program Operation


## FLASH MEMORY

## BLOCK ERASE

The Erase operation is done on a block basis. Block address loading is accomplished in two cycles initiated by an Erase Setup command(60h). Only address $\mathrm{A}_{14}$ to $\mathrm{A}_{24}$ is valid while $\mathrm{A}_{9}$ to $\mathrm{A}_{13}$ is ignored. The Erase Confirm command(DOh) following the block address loading initiates the internal erasing process. This two-step sequence of setup followed by execution command ensures that memory contents are not accidentally erased due to external noise conditions. At the rising edge of $\overline{W E}$ after the erase confirm command input, the internal write controller handles erase and erase-verify. When the erase operation is completed, the Write Status $\operatorname{Bit}\left(\mathrm{I} / \mathrm{O}_{0} 0\right)$ may be checked. Figure 12 details the sequence.

Figure 12. Block Erase Operation


## READ STATUS

The device contains a Status Register which may be read to find out whether program or erase operation is completed, and whether the program or erase operation is completed successfully. After writing 70h command to the command register, a read cycle outputs the content of the Status Register to the I/O pins on the falling edge of $\overline{\mathrm{CE}}$ or $\overline{\mathrm{RE}}$, whichever occurs last. This two line control allows the system to poll the progress of each device in multiple memory connections even when $R / \bar{B}$ pins are common-wired. $\overline{\mathrm{RE}}$ or $\overline{\mathrm{CE}}$ does not need to be toggled for updated status. Refer to table 4 for specific Status Register definitions. The command register remains in Status Read mode until further commands are issued to it. Therefore, if the status register is read during a random read cycle, a read command( 00 h or 50 h ) should be given before sequential page read cycle.

Table4. Read Status Register Definition

| I/O \# | Status | Definition |
| :---: | :---: | :---: |
| I/O 0 | Program / Erase | "0" : Successful Program / Erase |
|  |  | "1" : Error in Program / Erase |
| I/O 1 | Reserved for Future Use | "0" |
| I/O 2 |  | "0" |
| I/O 3 |  | "0" |
| I/O 4 |  | "0" |
| I/O 5 |  | "0" |
| I/O 6 | Device Operation | "0" : Busy "1" : Ready |
| I/O 7 | Write Protect | "0" : Protected "1" : Not Protected |
| I/O 8~15 | Not use | Don't care |

## FLASH MEMORY

## READ ID

The device contains a product identification mode, initiated by writing 90h to the command register, followed by an address input of 00 h . Two read cycles sequentially output the manufacture code(ECh), and the device code respectively. The command register remains in Read ID mode until further commands are issued to it. Figure 13 shows the operation sequence.

Figure 13. Read ID Operation


## RESET

The device offers a reset feature, executed by writing FFh to the command register. When the device is in Busy state during random read, program or erase mode, the reset operation will abort these operations. The contents of memory cells being altered are no longer valid, as the data will be partially programmed or erased. The command register is cleared to wait for the next command, and the Status Register is cleared to value COh when $\overline{W P}$ is high. Refer to table 5 for device status after reset operation. If the device is already in reset state a new reset command will not be accepted by the command register. The R/B pin transitions to low for tRST after the Reset command is written. Refer to Figure 14 below.

Figure 14. RESET Operation


I/Ox


Table5. Device Status

|  | After Power-up | After Reset |
| :---: | :---: | :---: |
| Operation Mode | Read 1 | Waiting for next command |

## FLASH MEMORY

## READY/BUSY

The device has a R/B output that provides a hardware method of indicating the completion of a page program, erase and random read completion. The $R / \bar{B}$ pin is normally high but transitions to low after program or erase command is written to the command register or random read is started after address loading. It returns to high when the internal controller has finished the operation. The pin is an open-drain driver thereby allowing two or more $R / \bar{B}$ outputs to be Or-tied. Because pull-up resistor value is related to $\operatorname{tr}(R / \bar{B})$ and current drain during busy(ibusy), an appropriate value can be obtained with the following reference chart(Fig 15). Its value can be determined by the following guidance.


Fig 15 Rp vstr,tf \& Rp vs ibusy


Rp value guidance

where IL is the sum of the input currents of all devices tied to the $R / \bar{B}$ pin.
$R p(\max )$ is determined by maximum permissible limit of $t r$

## FLASH MEMORY

## Data Protection \& Powerup sequence

The device is designed to offer protection from any involuntary program/erase during power-transitions. An internal voltage detector disables all functions whenever Vcc is below about 1.3 V . WP pin provides hardware protection and is recommended to be kept at VIL during power-up and power-down and recovery time of minimum $10 \mu$ s is required before internal circuit gets ready for any command sequences as shown in Figure 16. The two step command sequence for program/erase provides additional software protection.

Figure 16. AC Waveforms for Power Transition



[^0]:    The attached datasheets are prepared and approved by SAMSUNG Electronics. SAMSUNG Electronics CO., LTD. reserve the right to change the specifications. SAMSUNG Electronics will evaluate and reply to your requests and questions about device. If you have any questions, please contact the SAMSUNG branch office near you.

[^1]:    Note: For more detailed features and specifications including FAQ, please refer to Samsung's Flash web site.

[^2]:    The attached datasheets are prepared and approved by SAMSUNG Electronics. SAMSUNG Electronics CO., LTD. reserve the right to change the specifications. SAMSUNG Electronics will evaluate and reply to your requests and questions about device. If you have any questions, please contact the SAMSUNG branch office near you.

