

This section provides designers with the data sheet specifications for MAX<sup>®</sup> II devices. The chapters contain feature definitions of the internal architecture, Joint Test Action Group (JTAG) and in-system programmability (ISP) information, DC operating conditions, AC timing parameters, and ordering information for MAX II devices.

This section includes the following chapters:

- Chapter 1, Introduction
- Chapter 2, MAX II Architecture
- Chapter 3, JTAG and In-System Programmability
- Chapter 4, Hot Socketing and Power-On Reset in MAX II Devices
- Chapter 5, DC and Switching Characteristics
- Chapter 6, Reference and Ordering Information

## Revision History

Refer to each chapter for its own specific revision history. For information about when each chapter was updated, refer to the Chapter Revision Dates section, which appears in the complete handbook.



## Introduction

The MAX<sup>®</sup> II family of instant-on, non-volatile CPLDs is based on a 0.18- $\mu$ m, 6-layer-metal-flash process, with densities from 240 to 2,210 logic elements (LEs) (128 to 2,210 equivalent macrocells) and non-volatile storage of 8 Kbits. MAX II devices offer high I/O counts, fast performance, and reliable fitting versus other CPLD architectures. Featuring MultiVolt core, a user flash memory (UFM) block, and enhanced in-system programmability (ISP), MAX II devices are designed to reduce cost and power while providing programmable solutions for applications such as bus bridging, I/O expansion, power-on reset (POR) and sequencing control, and device configuration control.

## Features

The MAX II CPLD has the following features:

- Low-cost, low-power CPLD
- Instant-on, non-volatile architecture
- Standby current as low as 29  $\mu$ A
- Provides fast propagation delay and clock-to-output times
- Provides four global clocks with two clocks available per logic array block (LAB)
- UFM block up to 8 Kbits for non-volatile storage
- MultiVolt core enabling external supply voltages to the device of either 3.3 V/2.5 V or 1.8 V
- MultiVolt I/O interface supporting 3.3-V, 2.5-V, 1.8-V, and 1.5-V logic levels
- Bus-friendly architecture including programmable slew rate, drive strength, bus-hold, and programmable pull-up resistors
- Schmitt triggers enabling noise tolerant inputs (programmable per pin)
- I/Os are fully compliant with the Peripheral Component Interconnect Special Interest Group (PCI SIG) PCI Local Bus Specification, Revision 2.2 for 3.3-V operation at 66 MHz
- Supports hot-socketing
- Built-in Joint Test Action Group (JTAG) boundary-scan test (BST) circuitry compliant with IEEE Std. 1149.1-1990
- ISP circuitry compliant with IEEE Std. 1532

Table 1-1 shows the MAX II family features.

**Table 1-1.** MAX II Family Features

Feature	EPM240 EPM240G	EPM570 EPM570G	EPM1270 EPM1270G	EPM2210 EPM2210G	EPM240Z	EPM570Z
LEs	240	570	1,270	2,210	240	570
Typical Equivalent Macrocells	192	440	980	1,700	192	440
Equivalent Macrocell Range	128 to 240	240 to 570	570 to 1,270	1,270 to 2,210	128 to 240	240 to 570
UFM Size (bits)	8,192	8,192	8,192	8,192	8,192	8,192
Maximum User I/O pins	80	160	212	272	80	160
$t_{PD1}$ (ns) (1)	4.7	5.4	6.2	7.0	7.5	9.0
$f_{CNT}$ (MHz) (2)	304	304	304	304	152	152
$t_{SU}$ (ns)	1.7	1.2	1.2	1.2	2.3	2.2
$t_{CO}$ (ns)	4.3	4.5	4.6	4.6	6.5	6.7

**Notes to Table 1-1:**

- (1)  $t_{PD1}$  represents a pin-to-pin delay for the worst case I/O placement with a full diagonal path across the device and combinational logic implemented in a single LUT and LAB that is adjacent to the output pin.
- (2) The maximum frequency is limited by the I/O standard on the clock input pin. The 16-bit counter critical delay will run faster than this number.



For more information about equivalent macrocells, refer to the *MAX II Logic Element to Macrocell Conversion Methodology* white paper.

MAX II and MAX IIG devices are available in three speed grades: -3, -4, and -5, with -3 being the fastest. Similarly, MAX IIZ devices are available in two speed grades: -6, -7, with -6 being faster. These speed grades represent the overall relative performance, not any specific timing parameter. For propagation delay timing numbers within each speed grade and density, refer to the *DC and Switching Characteristics* chapter in the *MAX II Device Handbook*.

Table 1-2 shows MAX II device speed-grade offerings.

**Table 1-2.** MAX II Speed Grades

Device	Speed Grade				
	-3	-4	-5	-6	-7
EPM240 EPM240G	✓	✓	✓	—	—
EPM570 EPM570G	✓	✓	✓	—	—
EPM1270 EPM1270G	✓	✓	✓	—	—
EPM2210 EPM2210G	✓	✓	✓	—	—
EPM240Z	—	—	—	✓	✓
EPM570Z	—	—	—	✓	✓

MAX II devices are available in space-saving FineLine BGA, Micro FineLine BGA, and thin quad flat pack (TQFP) packages (refer to [Table 1–3](#) and [1–3](#)). MAX II devices support vertical migration within the same package (for example, you can migrate between the EPM570, EPM1270, and EPM2210 devices in the 256-pin FineLine BGA package). Vertical migration means that you can migrate to devices whose dedicated pins and JTAG pins are the same and power pins are subsets or supersets for a given package across device densities. The largest density in any package has the highest number of power pins; you must lay out for the largest planned density in a package to provide the necessary power pins for migration. For I/O pin migration across densities, cross reference the available I/O pins using the device pin-outs for all planned densities of a given package type to identify which I/O pins can be migrated. The Quartus® II software can automatically cross-reference and place all pins for you when given a device migration list.

**Table 1–3.** MAX II Packages and User I/O Pins

Device	68-Pin Micro FineLine BGA (1)	100-Pin Micro FineLine BGA (1)	100-Pin FineLine BGA (1)	100-Pin TQFP	144-Pin TQFP	144-Pin Micro FineLine BGA (1)	256-Pin Micro FineLine BGA (1)	256-Pin FineLine BGA	324-Pin FineLine BGA
EPM240 EPM240G	—	80	80	80	—	—	—	—	—
EPM570 EPM570G	—	76	76	76	116	—	160	160	—
EPM1270 EPM1270G	—	—	—	—	116	—	212	212	—
EPM2210 EPM2210G	—	—	—	—	—	—	—	204	272
EPM240Z	54	80	—	—	—	—	—	—	—
EPM570Z	—	76	—	—	—	116	160	—	—

**Note to Table 1–3:**

(1) Packages available in lead-free versions only.

**Table 1–4.** MAX II TQFP, FineLine BGA, and Micro FineLine BGA Package Sizes

Package	68-Pin Micro FineLine BGA	100-Pin Micro FineLine BGA	100-Pin FineLine BGA	100-Pin TQFP	144-Pin TQFP	144-Pin Micro FineLine BGA	256-Pin Micro FineLine BGA	256-Pin FineLine BGA	324-Pin FineLine BGA
Pitch (mm)	0.5	0.5	1	0.5	0.5	0.5	0.5	1	1
Area (mm <sup>2</sup> )	25	36	121	256	484	49	121	289	361
Length × width (mm × mm)	5 × 5	6 × 6	11 × 11	16 × 16	22 × 22	7 × 7	11 × 11	17 × 17	19 × 19

MAX II devices have an internal linear voltage regulator which supports external supply voltages of 3.3 V or 2.5 V, regulating the supply down to the internal operating voltage of 1.8 V. MAX IIG and MAX IIZ devices only accept 1.8 V as the external supply voltage. MAX IIZ devices are pin-compatible with MAX IIG devices in the 100-pin Micro FineLine BGA and 256-pin Micro FineLine BGA packages. Except for external supply voltage requirements, MAX II and MAX II G devices have identical pin-outs and timing specifications. Table 1–5 shows the external supply voltages supported by the MAX II family.

**Table 1–5.** MAX II External Supply Voltages

Devices	EPM240 EPM570 EPM1270 EPM2210	EPM240G EPM570G EPM1270G EPM2210G EPM240Z EPM570Z (1)
MultiVolt core external supply voltage ( $V_{CCINT}$ ) (2)	3.3 V, 2.5 V	1.8 V
MultiVolt I/O interface voltage levels ( $V_{CCIO}$ )	1.5 V, 1.8 V, 2.5 V, 3.3 V	1.5 V, 1.8 V, 2.5 V, 3.3 V

**Notes to Table 1–5:**

- (1) MAX IIG and MAX IIZ devices only accept 1.8 V on their  $V_{CCINT}$  pins. The 1.8-V  $V_{CCINT}$  external supply powers the device core directly.
- (2) MAX II devices operate internally at 1.8 V.

## Referenced Documents

This chapter references the following documents:

- *DC and Switching Characteristics* chapter in the *MAX II Device Handbook*
- *MAX II Logic Element to Macrocell Conversion Methodology* white paper

## Document Revision History

Table 1–6 shows the revision history for this chapter.

**Table 1–6.** Document Revision History

Date and Revision	Changes Made	Summary of Changes
October 2008, version 1.8	<ul style="list-style-type: none"> <li>■ Updated “Introduction” section.</li> <li>■ Updated new Document Format.</li> </ul>	—
December 2007, version 1.7	<ul style="list-style-type: none"> <li>■ Updated Table 1–1 through Table 1–5.</li> <li>■ Added “Referenced Documents” section.</li> </ul>	Updated document with MAX IIZ information.
December 2006, version 1.6	<ul style="list-style-type: none"> <li>■ Added document revision history.</li> </ul>	—
August 2006, version 1.5	<ul style="list-style-type: none"> <li>■ Minor update to features list.</li> </ul>	—
July 2006, version 1.4	<ul style="list-style-type: none"> <li>■ Minor updates to tables.</li> </ul>	—

**Table 1-6.** Document Revision History

Date and Revision	Changes Made	Summary of Changes
June 2005, version 1.3	■ Updated timing numbers in Table 1-1.	—
December 2004, version 1.2	■ Updated timing numbers in Table 1-1.	—
June 2004, version 1.1	■ Updated timing numbers in Table 1-1.	—





### Introduction

This chapter describes the architecture of the MAX II device and contains the following sections:

- “Functional Description” on page 2–1
- “Logic Array Blocks” on page 2–4
- “Logic Elements” on page 2–6
- “MultiTrack Interconnect” on page 2–12
- “Global Signals” on page 2–16
- “User Flash Memory Block” on page 2–18
- “MultiVolt Core” on page 2–22
- “I/O Structure” on page 2–23

### Functional Description

MAX® II devices contain a two-dimensional row- and column-based architecture to implement custom logic. Row and column interconnects provide signal interconnects between the logic array blocks (LABs).

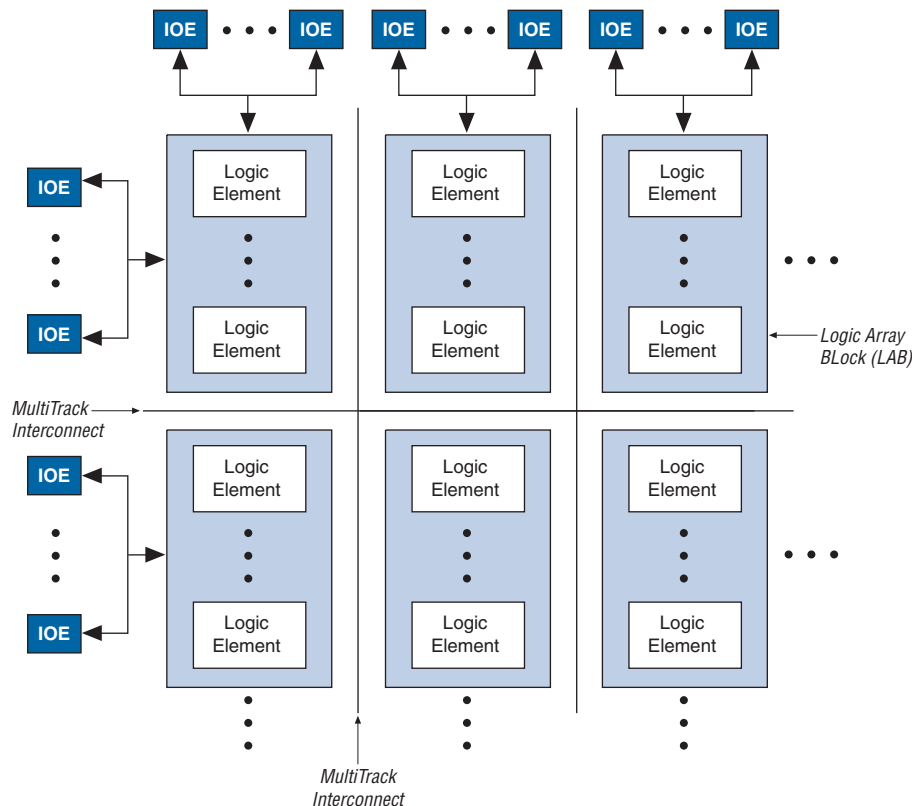
The logic array consists of LABs, with 10 logic elements (LEs) in each LAB. An LE is a small unit of logic providing efficient implementation of user logic functions. LABs are grouped into rows and columns across the device. The MultiTrack interconnect provides fast granular timing delays between LABs. The fast routing between LEs provides minimum timing delay for added levels of logic versus globally routed interconnect structures.

The MAX II device I/O pins are fed by I/O elements (IOE) located at the ends of LAB rows and columns around the periphery of the device. Each IOE contains a bidirectional I/O buffer with several advanced features. I/O pins support Schmitt trigger inputs and various single-ended standards, such as 66-MHz, 32-bit PCI, and LVTTTL.


MAX II devices provide a global clock network. The global clock network consists of four global clock lines that drive throughout the entire device, providing clocks for all resources within the device. The global clock lines can also be used for control signals such as clear, preset, or output enable.

Figure 2-1 shows a functional block diagram of the MAX II device.

**Figure 2-1.** MAX II Device Block Diagram



Each MAX II device contains a flash memory block within its floorplan. On the EPM240 device, this block is located on the left side of the device. On the EPM570, EPM1270, and EPM2210 devices, the flash memory block is located on the bottom-left area of the device. The majority of this flash memory storage is partitioned as the dedicated configuration flash memory (CFM) block. The CFM block provides the non-volatile storage for all of the SRAM configuration information. The CFM automatically downloads and configures the logic and I/O at power-up, providing instant-on operation.

 For more information about configuration upon power-up, refer to the *Hot Socketing and Power-On Reset in MAX II Devices* chapter in the MAX II Device Handbook.

A portion of the flash memory within the MAX II device is partitioned into a small block for user data. This user flash memory (UFM) block provides 8,192 bits of general-purpose user storage. The UFM provides programmable port connections to the logic array for reading and writing. There are three LAB rows adjacent to this block, with column numbers varying by device.

Table 2-1 shows the number of LAB rows and columns in each device, as well as the number of LAB rows and columns adjacent to the flash memory area in the EPM570, EPM1270, and EPM2210 devices. The long LAB rows are full LAB rows that extend from one side of row I/O blocks to the other. The short LAB rows are adjacent to the UFM block; their length is shown as width in LAB columns.

**Table 2-1.** MAX II Device Resources

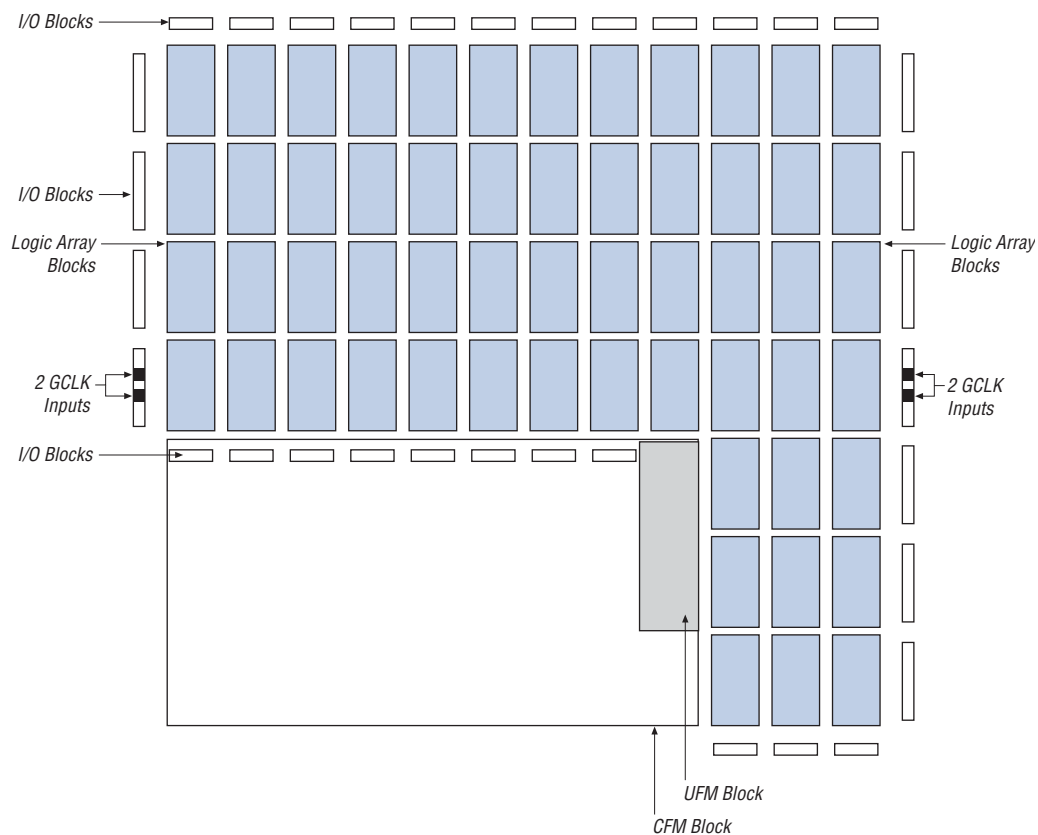
Devices	UFM Blocks	LAB Columns	LAB Rows		Total LABs
			Long LAB Rows	Short LAB Rows (Width) (1)	
EPM240	1	6	4	—	24
EPM570	1	12	4	3 (3)	57
EPM1270	1	16	7	3 (5)	127
EPM2210	1	20	10	3 (7)	221

**Note to Table 2-1:**

(1) The width is the number of LAB columns in length.

Figure 2-2 shows a floorplan of a MAX II device.

**Figure 2-2.** MAX II Device Floorplan (Note 1)



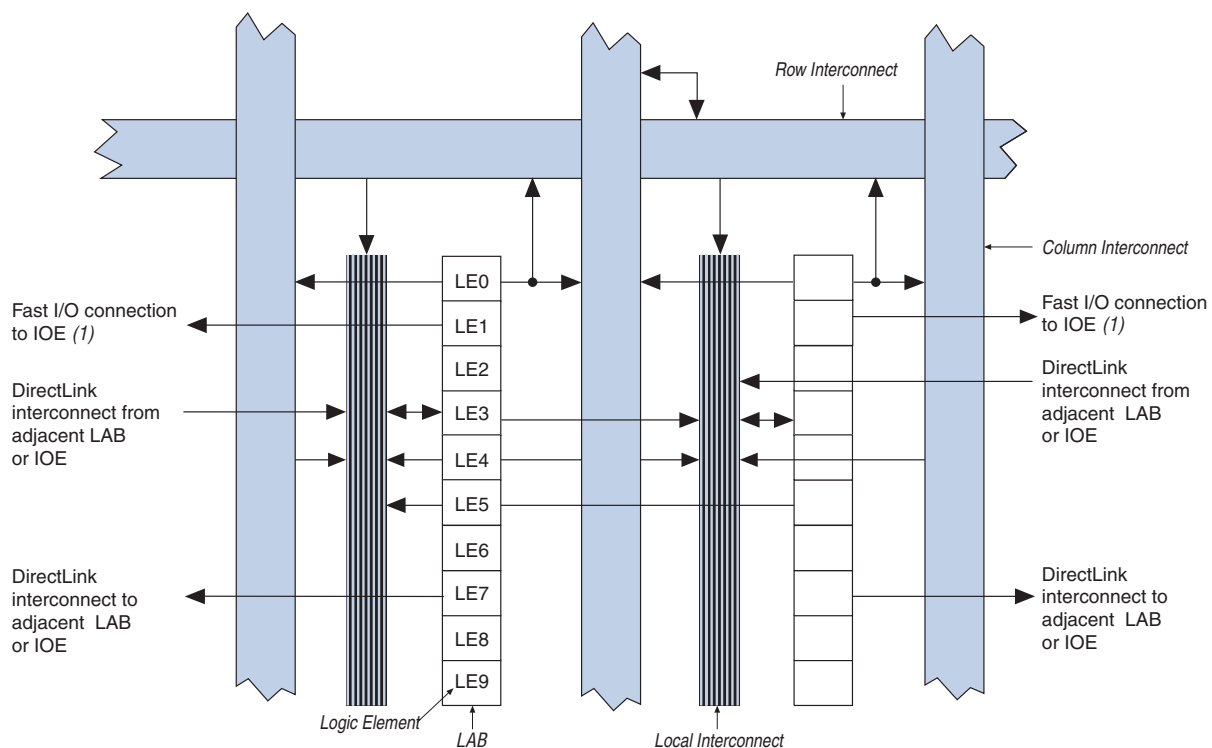
**Note to Figure 2-2:**

(1) The device shown is an EPM570 device. EPM1270 and EPM2210 devices have a similar floorplan with more LABs. For EPM240 devices, the CFM and UFM blocks are located on the left side of the device.

## Logic Array Blocks

Each LAB consists of 10 LEs, LE carry chains, LAB control signals, a local interconnect, a look-up table (LUT) chain, and register chain connection lines. There are 26 possible unique inputs into an LAB, with an additional 10 local feedback input lines fed by LE outputs in the same LAB. The local interconnect transfers signals between LEs in the same LAB. LUT chain connections transfer the output of one LE's LUT to the adjacent LE for fast sequential LUT connections within the same LAB. Register chain connections transfer the output of one LE's register to the adjacent LE's register within an LAB. The Quartus® II software places associated logic within an LAB or adjacent LABs, allowing the use of local, LUT chain, and register chain connections for performance and area efficiency. Figure 2-3 shows the MAX II LAB.

**Figure 2-3.** MAX II LAB Structure



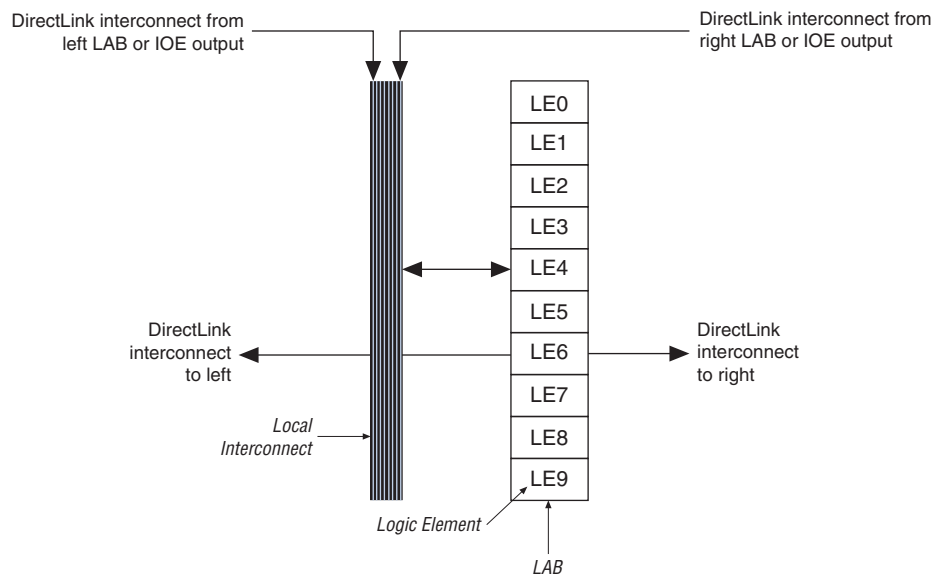
**Note to Figure 2-3:**

(1) Only from LABs adjacent to IOEs.

## LAB Interconnects

The LAB local interconnect can drive LEs within the same LAB. The LAB local interconnect is driven by column and row interconnects and LE outputs within the same LAB. Neighboring LABs, from the left and right, can also drive an LAB's local interconnect through the DirectLink connection. The DirectLink connection feature minimizes the use of row and column interconnects, providing higher performance and flexibility. Each LE can drive 30 other LEs through fast local and DirectLink interconnects. Figure 2-4 shows the DirectLink connection.

**Figure 2-4.** DirectLink Connection



## LAB Control Signals

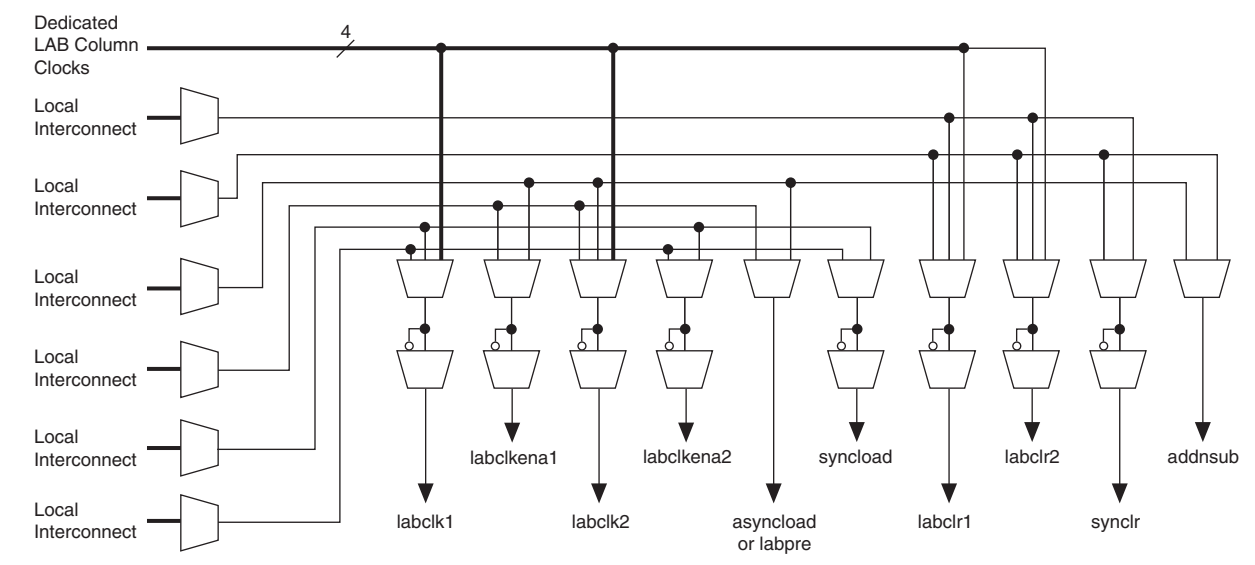
Each LAB contains dedicated logic for driving control signals to its LEs. The control signals include two clocks, two clock enables, two asynchronous clears, a synchronous clear, an asynchronous preset/load, a synchronous load, and add/subtract control signals, providing a maximum of 10 control signals at a time. Although synchronous load and clear signals are generally used when implementing counters, they can also be used with other functions.

Each LAB can use two clocks and two clock enable signals. Each LAB's clock and clock enable signals are linked. For example, any LE in a particular LAB using the `labclk1` signal also uses `labckena1`. If the LAB uses both the rising and falling edges of a clock, it also uses both LAB-wide clock signals. Deasserting the clock enable signal turns off the LAB-wide clock.

Each LAB can use two asynchronous clear signals and an asynchronous load/preset signal. By default, the Quartus II software uses a NOT gate push-back technique to achieve preset. If you disable the NOT gate push-back option or assign a given register to power-up high using the Quartus II software, the preset is then achieved using the asynchronous load signal with asynchronous load data input tied high.

With the LAB-wide `addsub` control signal, a single LE can implement a one-bit adder and subtractor. This saves LE resources and improves performance for logic functions such as correlators and signed multipliers that alternate between addition and subtraction depending on data.

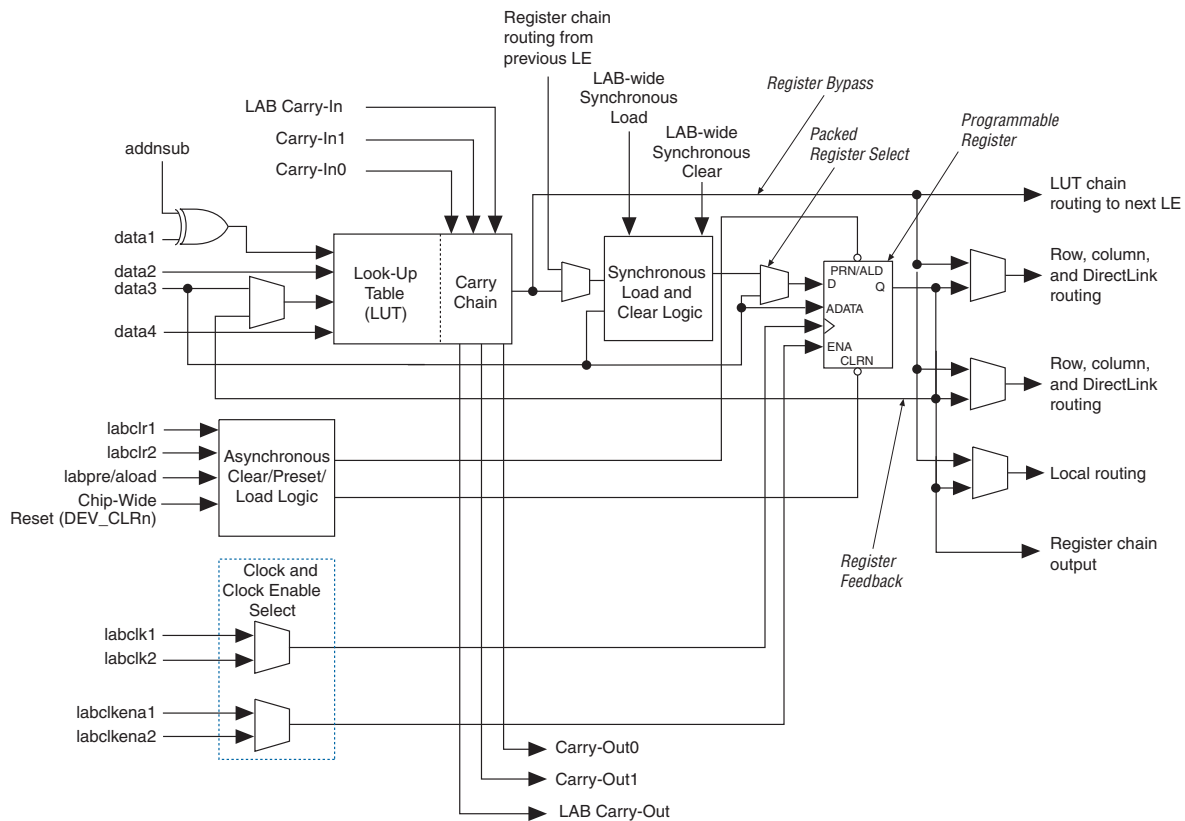
The LAB column clocks [3..0], driven by the global clock network, and LAB local interconnect generate the LAB-wide control signals. The MultiTrack interconnect structure drives the LAB local interconnect for non-global control signal generation. The MultiTrack interconnect's inherent low skew allows clock and control signal distribution in addition to data. Figure 2-5 shows the LAB control signal generation circuit.

**Figure 2-5.** LAB-Wide Control Signals

## Logic Elements

The smallest unit of logic in the MAX II architecture, the LE, is compact and provides advanced features with efficient logic utilization. Each LE contains a four-input LUT, which is a function generator that can implement any function of four variables. In addition, each LE contains a programmable register and carry chain with carry-select capability. A single LE also supports dynamic single-bit addition or subtraction mode selectable by an LAB-wide control signal. Each LE drives all types of interconnects: local, row, column, LUT chain, register chain, and DirectLink interconnects. See [Figure 2-6](#).

Figure 2-6. MAX II LE



Each LE's programmable register can be configured for D, T, JK, or SR operation. Each register has data, true asynchronous load data, clock, clock enable, clear, and asynchronous load/preset inputs. Global signals, general-purpose I/O pins, or any LE can drive the register's clock and clear control signals. Either general-purpose I/O pins or LEs can drive the clock enable, preset, asynchronous load, and asynchronous data. The asynchronous load data input comes from the data3 input of the LE. For combinational functions, the LUT output bypasses the register and drives directly to the LE outputs.

Each LE has three outputs that drive the local, row, and column routing resources. The LUT or register output can drive these three outputs independently. Two LE outputs drive column or row and DirectLink routing connections and one drives local interconnect resources. This allows the LUT to drive one output while the register drives another output. This register packing feature improves device utilization because the device can use the register and the LUT for unrelated functions. Another special packing mode allows the register output to feed back into the LUT of the same LE so that the register is packed with its own fan-out LUT. This provides another mechanism for improved fitting. The LE can also drive out registered and unregistered versions of the LUT output.

## LUT Chain and Register Chain

In addition to the three general routing outputs, the LEs within an LAB have LUT chain and register chain outputs. LUT chain connections allow LUTs within the same LAB to cascade together for wide input functions. Register chain outputs allow registers within the same LAB to cascade together. The register chain output allows an LAB to use LUTs for a single combinational function and the registers to be used for an unrelated shift register implementation. These resources speed up connections between LABs while saving local interconnect resources. Refer to “[MultiTrack Interconnect](#)” on page 2-12 for more information about LUT chain and register chain connections.

## addnsub Signal

The LE’s dynamic adder/subtractor feature saves logic resources by using one set of LEs to implement both an adder and a subtractor. This feature is controlled by the LAB-wide control signal addnsub. The addnsub signal sets the LAB to perform either  $A + B$  or  $A - B$ . The LUT computes addition; subtraction is computed by adding the two’s complement of the intended subtractor. The LAB-wide signal converts to two’s complement by inverting the B bits within the LAB and setting carry-in to 1, which adds one to the least significant bit (LSB). The LSB of an adder/subtractor must be placed in the first LE of the LAB, where the LAB-wide addnsub signal automatically sets the carry-in to 1. The Quartus II Compiler automatically places and uses the adder/subtractor feature when using adder/subtractor parameterized functions.

## LE Operating Modes

The MAX II LE can operate in one of the following modes:

- “Normal Mode”
- “Dynamic Arithmetic Mode”

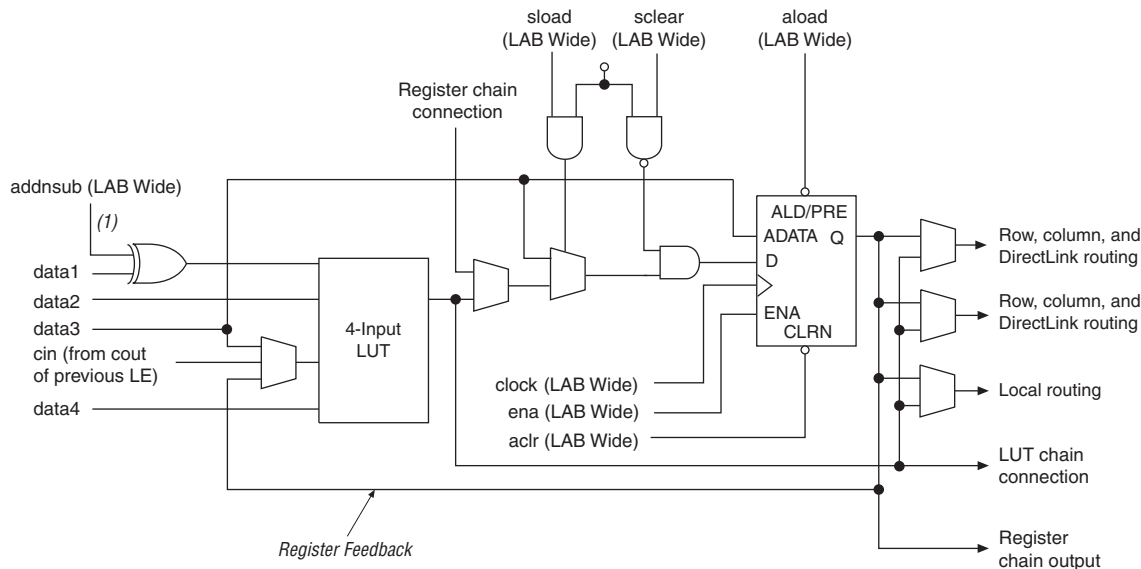
Each mode uses LE resources differently. In each mode, eight available inputs to the LE, the four data inputs from the LAB local interconnect, `carry-in0` and `carry-in1` from the previous LE, the LAB carry-in from the previous carry-chain LAB, and the register chain connection are directed to different destinations to implement the desired logic function. LAB-wide signals provide clock, asynchronous clear, asynchronous preset/load, synchronous clear, synchronous load, and clock enable control for the register. These LAB-wide signals are available in all LE modes. The addnsub control signal is allowed in arithmetic mode.

The Quartus II software, in conjunction with parameterized functions such as library of parameterized modules (LPM) functions, automatically chooses the appropriate mode for common functions such as counters, adders, subtractors, and arithmetic functions.



The normal mode is suitable for general logic applications and combinational functions. In normal mode, four data inputs from the LAB local interconnect are inputs to a four-input LUT (see [Figure 2-7](#)). The Quartus II Compiler automatically selects the carry-in or the data3 signal as one of the inputs to the LUT. Each LE can use LUT chain connections to drive its combinational output directly to the next LE in the LAB. Asynchronous load data for the register comes from the data3 input of the LE. LEs in normal mode support packed registers.

**Figure 2-7. LE in Normal Mode**



(1) This signal is only allowed in normal mode if the LE is at the end of an adder/subtractor chain.

The dynamic arithmetic mode is ideal for implementing adders, counters, accumulators, wide parity functions, and comparators. An LE in dynamic arithmetic mode uses four 2-input LUTs configurable as a dynamic adder/subtractor. The first two 2-input LUTs compute two summations based on a possible carry-in of 1 or 0; the other two LUTs generate carry outputs for the two chains of the carry-select circuitry. As shown in [Figure 2-8](#), the LAB carry-in signal selects either the carry-in0 or carry-in1 chain. The selected chain's logic level in turn determines which parallel sum is generated as a combinational or registered output. For example, when implementing an adder, the sum output is the selection of two possible calculated sums:

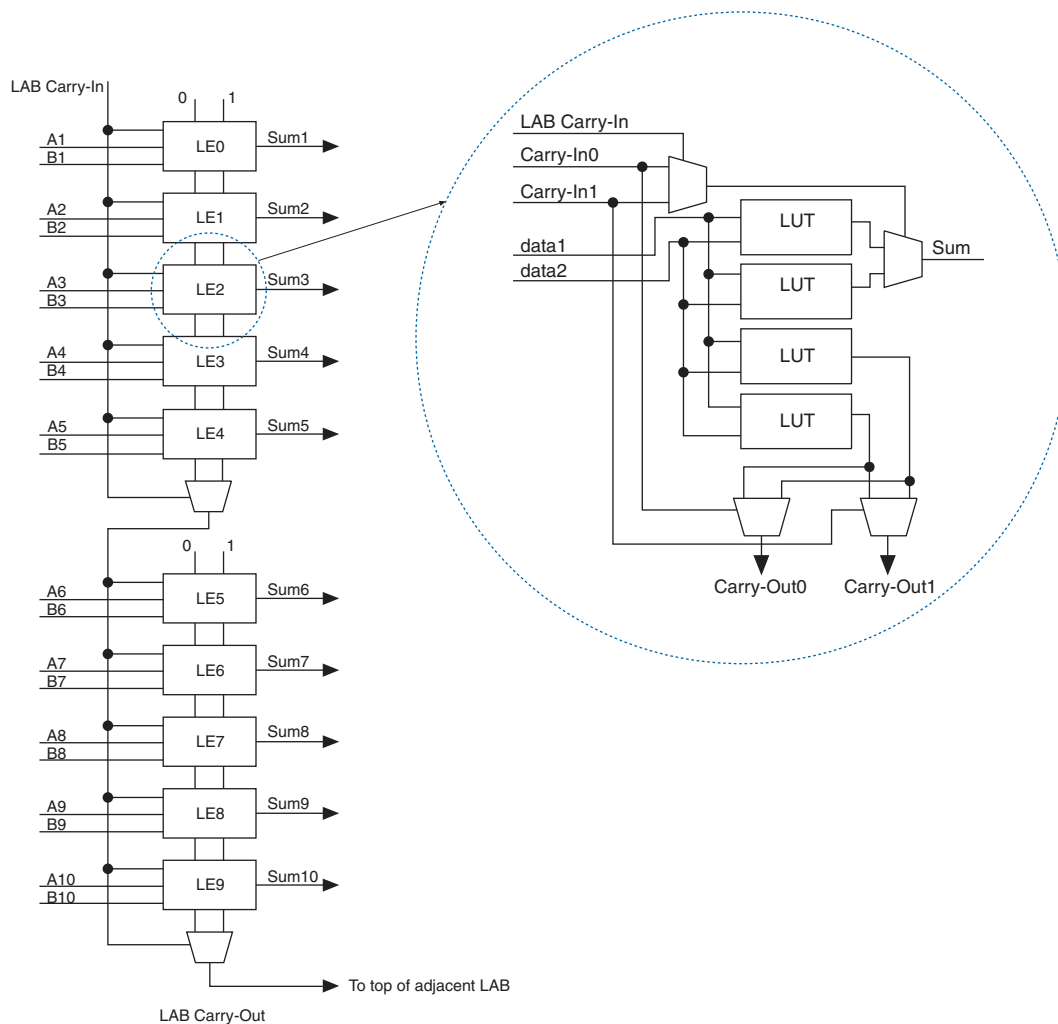
```
data1 + data2 + carry-in1
```



The speed advantage of the carry-select chain is in the parallel precomputation of carry chains. Since the LAB carry-in selects the precomputed carry chain, not every LE is in the critical path. Only the propagation delays between LAB carry-in generation (LE 5 and LE 10) are now part of the critical path. This feature allows the MAX II architecture to implement high-speed counters, adders, multipliers, parity functions, and comparators of arbitrary width.

Figure 2-9 shows the carry-select circuitry in an LAB for a 10-bit full adder. One portion of the LUT generates the sum of two bits using the input signals and the appropriate carry-in bit; the sum is routed to the output of the LE. The register can be bypassed for simple adders or used for accumulator functions. Another portion of the LUT generates carry-out bits. An LAB-wide carry-in bit selects which chain is used for the addition of given inputs. The carry-in signal for each chain, carry-in0 or carry-in1, selects the carry-out to carry forward to the carry-in signal of the next-higher-order bit. The final carry-out signal is routed to an LE, where it is fed to local, row, or column interconnects.

**Figure 2-9.** Carry-Select Chain



The Quartus II software automatically creates carry chain logic during design processing, or you can create it manually during design entry. Parameterized functions such as LPM functions automatically take advantage of carry chains for the appropriate functions. The Quartus II software creates carry chains longer than 10 LEs by linking adjacent LABs within the same row together automatically. A carry chain can extend horizontally up to one full LAB row, but does not extend between LAB rows.

### Clear and Preset Logic Control

LAB-wide signals control the logic for the register's clear and preset signals. The LE directly supports an asynchronous clear and preset function. The register preset is achieved through the asynchronous load of a logic high. MAX II devices support simultaneous preset/asynchronous load and clear signals. An asynchronous clear signal takes precedence if both signals are asserted simultaneously. Each LAB supports up to two clears and one preset signal.

In addition to the clear and preset ports, MAX II devices provide a chip-wide reset pin (`DEV_CLRn`) that resets all registers in the device. An option set before compilation in the Quartus II software controls this pin. This chip-wide reset overrides all other control signals and uses its own dedicated routing resources (that is, it does not use any of the four global resources). Driving this signal low before or during power-up prevents user mode from releasing clears within the design. This allows you to control when clear is released on a device that has just been powered-up. If not set for its chip-wide reset function, the `DEV_CLRn` pin is a regular I/O pin.

By default, all registers in MAX II devices are set to power-up low. However, this power-up state can be set to high on individual registers during design entry using the Quartus II software.

## MultiTrack Interconnect

In the MAX II architecture, connections between LEs, the UFM, and device I/O pins are provided by the MultiTrack interconnect structure. The MultiTrack interconnect consists of continuous, performance-optimized routing lines used for inter- and intra-design block connectivity. The Quartus II Compiler automatically places critical design paths on faster interconnects to improve design performance.

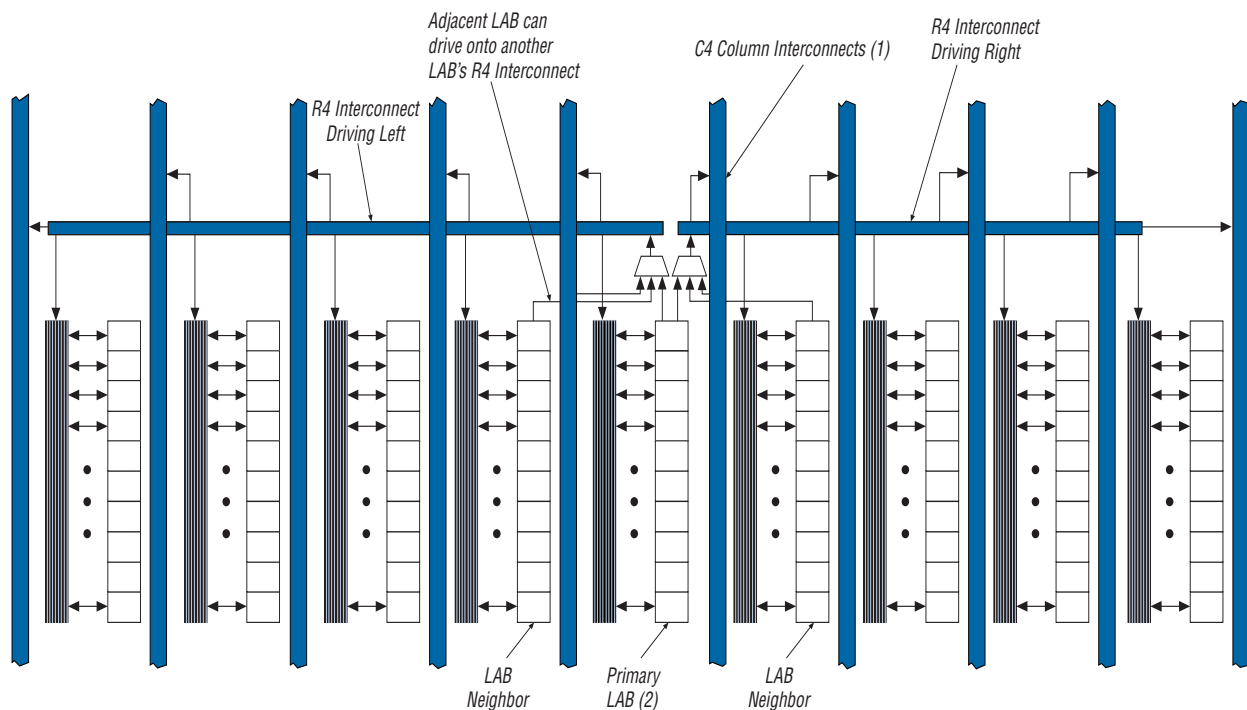
The MultiTrack interconnect consists of row and column interconnects that span fixed distances. A routing structure with fixed length resources for all devices allows predictable and short delays between logic levels instead of large delays associated with global or long routing lines. Dedicated row interconnects route signals to and from LABs within the same row. These row resources include:

- DirectLink interconnects between LABs
- R4 interconnects traversing four LABs to the right or left

The DirectLink interconnect allows an LAB to drive into the local interconnect of its left and right neighbors. The DirectLink interconnect provides fast communication between adjacent LABs and/or blocks without using row interconnect resources.

The R4 interconnects span four LABs and are used for fast row connections in a four-LAB region. Every LAB has its own set of R4 interconnects to drive either left or right. Figure 2-10 shows R4 interconnect connections from an LAB. R4 interconnects can drive and be driven by row IOEs. For LAB interfacing, a primary LAB or horizontal LAB neighbor can drive a given R4 interconnect. For R4 interconnects that drive to the right, the primary LAB and right neighbor can drive on to the interconnect. For R4 interconnects that drive to the left, the primary LAB and its left neighbor can drive on to the interconnect. R4 interconnects can drive other R4 interconnects to extend the range of LABs they can drive. R4 interconnects can also drive C4 interconnects for connections from one row to another.

**Figure 2-10.** R4 Interconnect Connections



**Notes to Figure 2-10:**

- (1) C4 interconnects can drive R4 interconnects.
- (2) This pattern is repeated for every LAB in the LAB row.

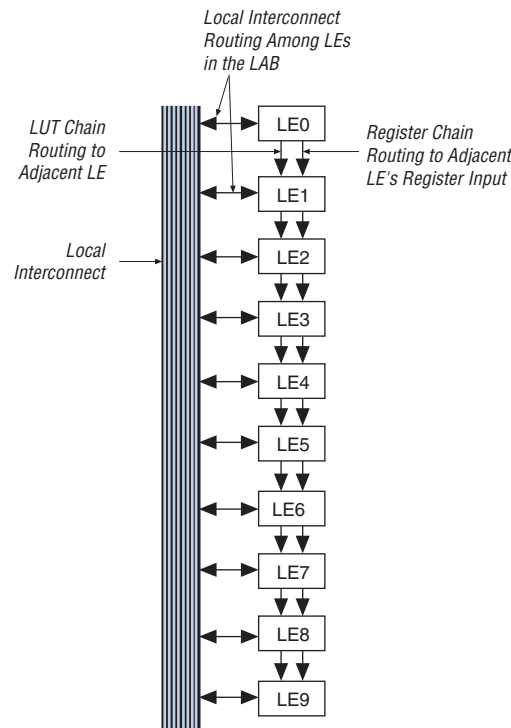
The column interconnect operates similarly to the row interconnect. Each column of LABs is served by a dedicated column interconnect, which vertically routes signals to and from LABs and row and column IOEs. These column resources include:

- LUT chain interconnects within an LAB
- Register chain interconnects within an LAB
- C4 interconnects traversing a distance of four LABs in an up and down direction

MAX II devices include an enhanced interconnect structure within LABs for routing LE output to LE input connections faster using LUT chain connections and register chain connections. The LUT chain connection allows the combinational output of an LE to directly drive the fast input of the LE right below it, bypassing the local interconnect. These resources can be used as a high-speed connection for wide fan-in

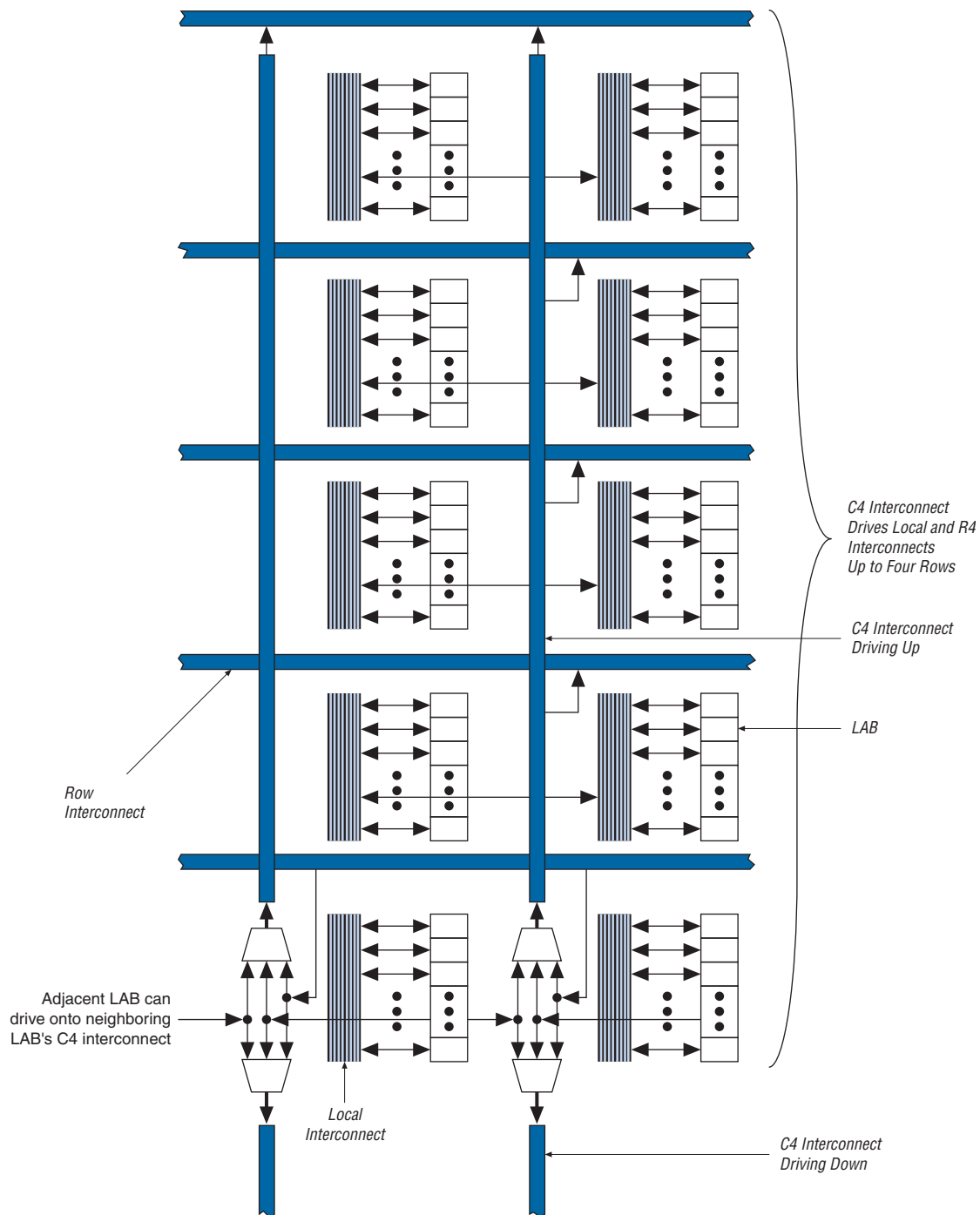
functions from LE 1 to LE 10 in the same LAB. The register chain connection allows the register output of one LE to connect directly to the register input of the next LE in the LAB for fast shift registers. The Quartus II Compiler automatically takes advantage of these resources to improve utilization and performance. Figure 2-11 shows the LUT chain and register chain interconnects.

**Figure 2-11.** LUT Chain and Register Chain Interconnects



The C4 interconnects span four LABs up or down from a source LAB. Every LAB has its own set of C4 interconnects to drive either up or down. Figure 2-12 shows the C4 interconnect connections from an LAB in a column. The C4 interconnects can drive and be driven by column and row IOEs. For LAB interconnection, a primary LAB or its vertical LAB neighbor can drive a given C4 interconnect. C4 interconnects can drive each other to extend their range as well as drive row interconnects for column-to-column connections.

**Figure 2-12.** C4 Interconnect Connections (Note 1)



**Note to Figure 2-12:**

(1) Each C4 interconnect can drive either up or down four rows.

The UFM block communicates with the logic array similar to LAB-to-LAB interfaces. The UFM block connects to row and column interconnects and has local interconnect regions driven by row and column interconnects. This block also has DirectLink interconnects for fast connections to and from a neighboring LAB. For more information about the UFM interface to the logic array, see “[User Flash Memory Block](#)” on page 2-18.

Table 2-2 shows the MAX II device routing scheme.

**Table 2-2.** MAX II Device Routing Scheme

Source	Destination										
	LUT Chain	Register Chain	Local (1)	DirectLink (1)	R4 (1)	C4 (1)	LE	UFM Block	Column IOE	Row IOE	Fast I/O (1)
LUT Chain	—	—	—	—	—	—	✓	—	—	—	—
Register Chain	—	—	—	—	—	—	✓	—	—	—	—
Local Interconnect	—	—	—	—	—	—	✓	✓	✓	✓	—
DirectLink Interconnect	—	—	✓	—	—	—	—	—	—	—	—
R4 Interconnect	—	—	✓	—	✓	✓	—	—	—	—	—
C4 Interconnect	—	—	✓	—	✓	✓	—	—	—	—	—
LE	✓	✓	✓	✓	✓	✓	—	—	✓	✓	✓
UFM Block	—	—	✓	✓	✓	✓	—	—	—	—	—
Column IOE	—	—	—	—	—	✓	—	—	—	—	—
Row IOE	—	—	—	✓	✓	✓	—	—	—	—	—

**Note to Table 2-2:**

(1) These categories are interconnects.

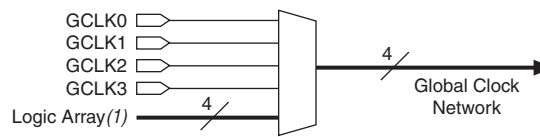
## Global Signals

Each MAX II device has four dual-purpose dedicated clock pins (GCLK [3 . . 0], two pins on the left side and two pins on the right side) that drive the global clock network for clocking, as shown in [Figure 2-13](#). These four pins can also be used as general-purpose I/O if they are not used to drive the global clock network.

The four global clock lines in the global clock network drive throughout the entire device. The global clock network can provide clocks for all resources within the device including LEs, LAB local interconnect, IOEs, and the UFM block. The global clock lines can also be used for global control signals, such as clock enables, synchronous or asynchronous clears, presets, output enables, or protocol control signals such as TRDY and IRDY for PCI. Internal logic can drive the global clock network for internally-generated global clocks and control signals. [Figure 2-13](#) shows the various sources that drive the global clock network.



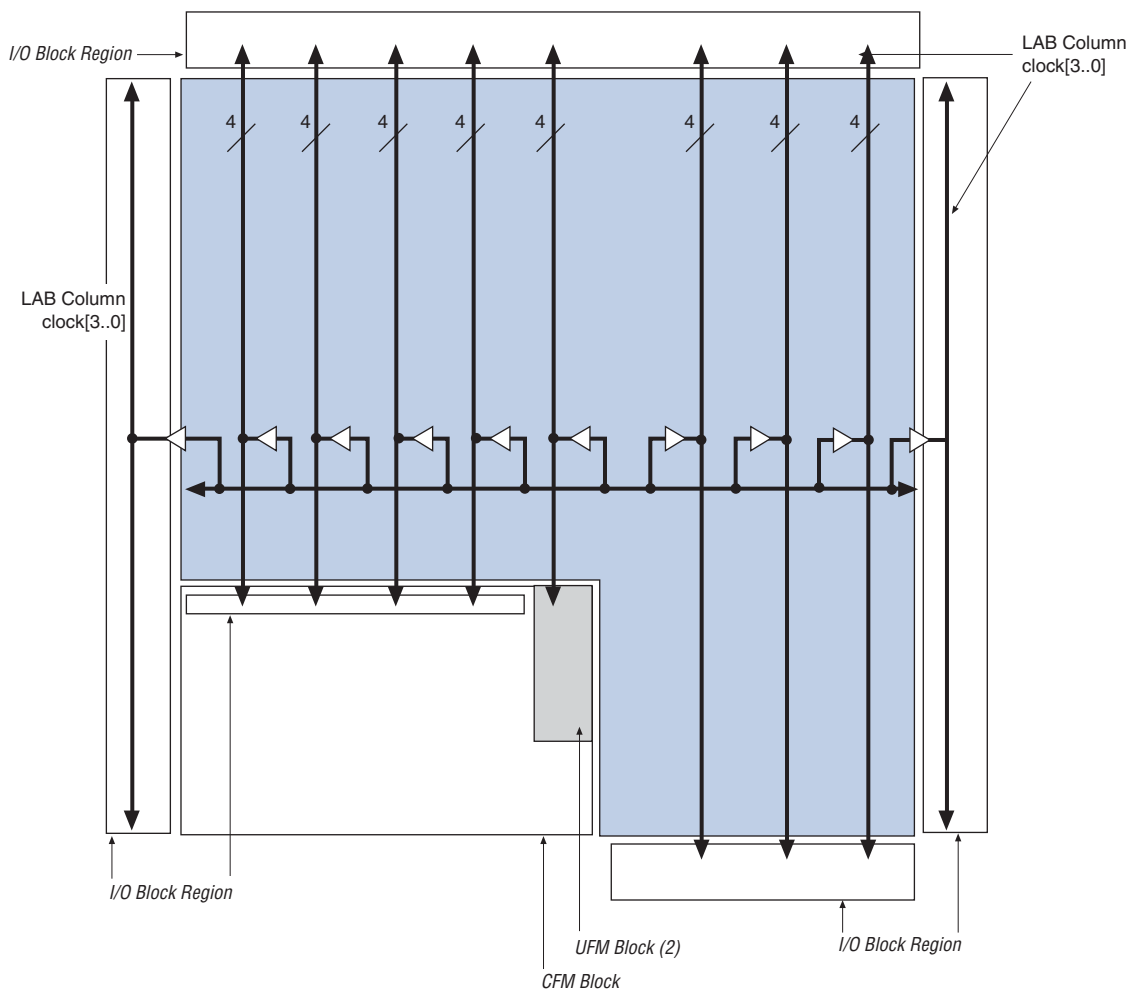
**Figure 2-13.** Global Clock Generation



**Note to Figure 2-13:**

(1) Any I/O pin can use a MultiTrack interconnect to route as a logic array-generated global clock signal.

The global clock network drives to individual LAB column signals, LAB column clocks [3..0], that span an entire LAB column from the top to the bottom of the device. Unused global clocks or control signals in a LAB column are turned off at the LAB column clock buffers shown in Figure 2-14. The LAB column clocks [3..0] are multiplexed down to two LAB clock signals and one LAB clear signal. Other control signal types route from the global clock network into the LAB local interconnect. See “LAB Control Signals” on page 2-5 for more information.

**Figure 2-14.** Global Clock Network (Note 1)**Notes to Figure 2-14:**

- (1) LAB column clocks in I/O block regions provide high fan-out output enable signals.
- (2) LAB column clocks drive to the UFM block.

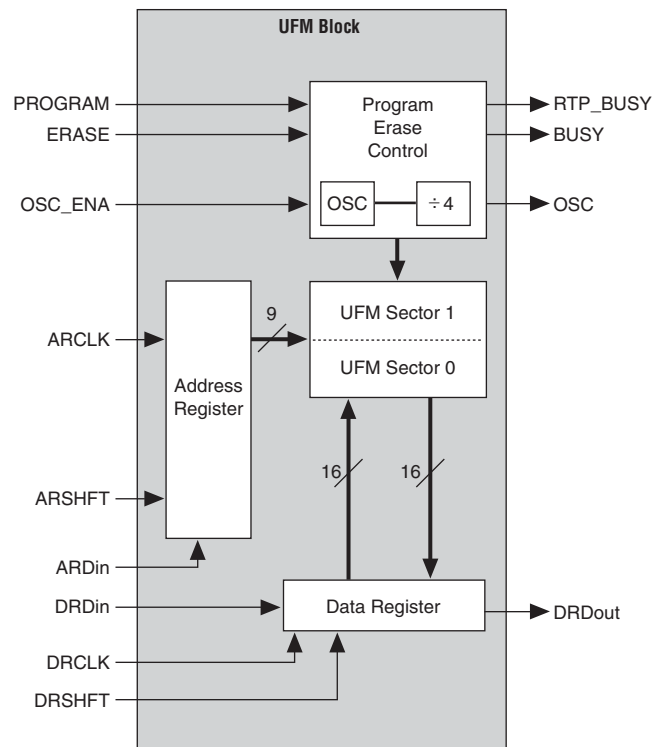
## User Flash Memory Block

MAX II devices feature a single UFM block, which can be used like a serial EEPROM for storing non-volatile information up to 8,192 bits. The UFM block connects to the logic array through the MultiTrack interconnect, allowing any LE to interface to the UFM block. Figure 2-15 shows the UFM block and interface signals. The logic array is used to create customer interface or protocol logic to interface the UFM block data outside of the device. The UFM block offers the following features:

- Non-volatile storage up to 16-bit wide and 8,192 total bits
- Two sectors for partitioned sector erase
- Built-in internal oscillator that optionally drives logic array
- Program, erase, and busy signals

- Auto-increment addressing
- Serial interface to logic array with programmable interface

**Figure 2-15.** UFM Block and Interface Signals



## UFM Storage

Each device stores up to 8,192 bits of data in the UFM block. Table 2-3 shows the data size, sector, and address sizes for the UFM block.

**Table 2-3.** UFM Array Size

Device	Total Bits	Sectors	Address Bits	Data Width
EPM240	8,192	2 (4,096 bits/sector)	9	16
EPM570				
EPM1270				
EPM2210				

There are 512 locations with 9-bit addressing ranging from 000h to 1FFh. Sector 0 address space is 000h to 0FFh and Sector 1 address space is from 100h to 1FFh. The data width is up to 16 bits of data. The Quartus II software automatically creates logic to accommodate smaller read or program data widths. Erasure of the UFM involves individual sector erasing (that is, one erase of sector 0 and one erase of sector 1 is required to erase the entire UFM block). Since sector erase is required before a program or write, having two sectors enables a sector size of data to be left untouched while the other sector is erased and programmed with new data.

## Internal Oscillator

As shown in [Figure 2-15](#), the dedicated circuitry within the UFM block contains an oscillator. The dedicated circuitry uses this internally for its read and program operations. This oscillator's divide by 4 output can drive out of the UFM block as a logic interface clock source or for general-purpose logic clocking. The typical OSC output signal frequency ranges from 3.3 to 5.5 MHz, and its exact frequency of operation is not programmable.

## Program, Erase, and Busy Signals

The UFM block's dedicated circuitry automatically generates the necessary internal program and erase algorithm once the PROGRAM or ERASE input signals have been asserted. The PROGRAM or ERASE signal must be asserted until the busy signal deasserts, indicating the UFM internal program or erase operation has completed. The UFM block also supports JTAG as the interface for programming and/or reading.



For more information about programming and erasing the UFM block, refer to the [Using User Flash Memory in MAX II Devices](#) chapter in the *MAX II Device Handbook*.

## Auto-Increment Addressing

The UFM block supports standard read or stream read operations. The stream read is supported with an auto-increment address feature. Deasserting the ARSHIFT signal while clocking the ARCLK signal increments the address register value to read consecutive locations from the UFM array.

## Serial Interface

The UFM block supports a serial interface with serial address and data signals. The internal shift registers within the UFM block for address and data are 9 bits and 16 bits wide, respectively. The Quartus II software automatically generates interface logic in LEs for a parallel address and data interface to the UFM block. Other standard protocol interfaces such as SPI are also automatically generated in LE logic by the Quartus II software.

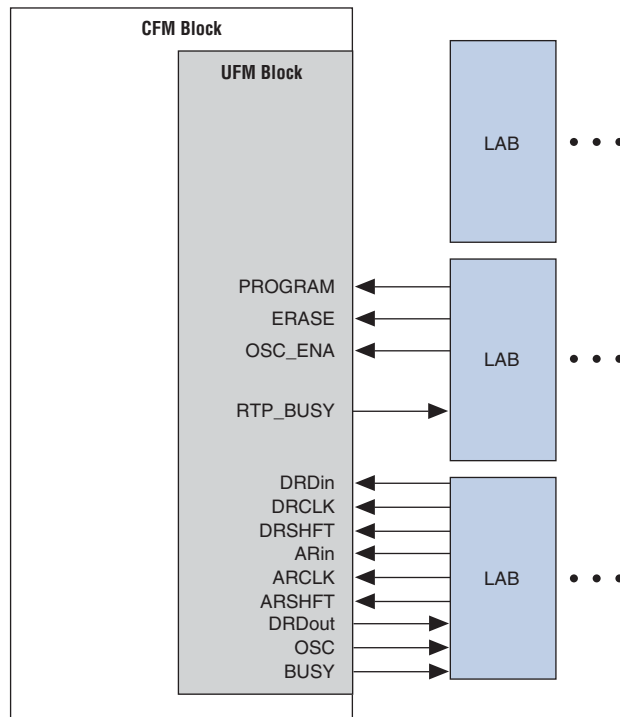


For more information about the UFM interface signals and the Quartus II LE-based alternate interfaces, refer to the [Using User Flash Memory in MAX II Devices](#) chapter in the *MAX II Device Handbook*.

## UFM Block to Logic Array Interface

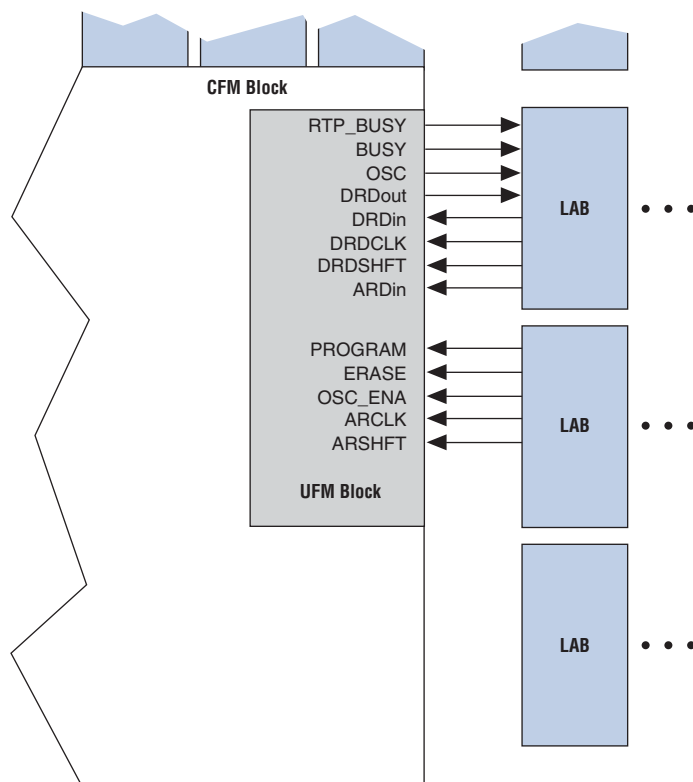
The UFM block is a small partition of the flash memory that contains the CFM block, as shown in [Figure 2-1](#) and [Figure 2-2](#). The UFM block for the EPM240 device is located on the left side of the device adjacent to the left most LAB column. The UFM block for the EPM570, EPM1270, and EPM2210 devices is located at the bottom left of the device. The UFM input and output signals interface to all types of interconnects (R4 interconnect, C4 interconnect, and DirectLink interconnect to/from adjacent LAB rows). The UFM signals can also be driven from global clocks, GCLK [3 . . 0]. The interface region for the EPM240 device is shown in [Figure 2-16](#). The interface regions for EPM570, EPM1270, and EPM2210 devices are shown in [Figure 2-17](#).

**Figure 2-16.** EPM240 UFM Block LAB Row Interface *(Note 1)*



**Note to Figure 2-16:**

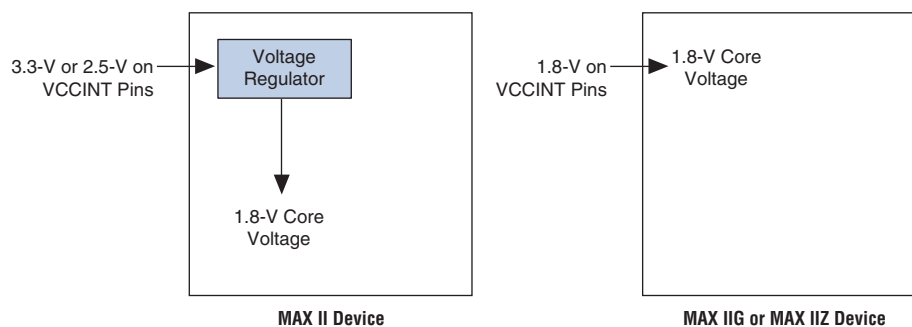
(1) The UFM block inputs and outputs can drive to/from all types of interconnects, not only DirectLink interconnects from adjacent row LABs.

**Figure 2-17.** EPM570, EPM1270, and EPM2210 UFM Block LAB Row Interface

## MultiVolt Core

The MAX II architecture supports the MultiVolt core feature, which allows MAX II devices to support multiple  $V_{CC}$  levels on the  $V_{CCINT}$  supply. An internal linear voltage regulator provides the necessary 1.8-V internal voltage supply to the device. The voltage regulator supports 3.3-V or 2.5-V supplies on its inputs to supply the 1.8-V internal voltage to the device, as shown in Figure 2-18. The voltage regulator is not guaranteed for voltages that are between the maximum recommended 2.5-V operating voltage and the minimum recommended 3.3-V operating voltage.

The MAX IIG and MAX IIZ devices use external 1.8-V supply. The 1.8-V  $V_{CC}$  external supply powers the device core directly.

**Figure 2-18.** MultiVolt Core Feature in MAX II Devices

## I/O Structure

IOEs support many features, including:

- LVTTTL and LVCMOS I/O standards
- 3.3-V, 32-bit, 66-MHz PCI compliance
- Joint Test Action Group (JTAG) boundary-scan test (BST) support
- Programmable drive strength control
- Weak pull-up resistors during power-up and in system programming
- Slew-rate control
- Tri-state buffers with individual output enable control
- Bus-hold circuitry
- Programmable pull-up resistors in user mode
- Unique output enable per pin
- Open-drain outputs
- Schmitt trigger inputs
- Fast I/O connection
- Programmable input delay

MAX II device IOEs contain a bidirectional I/O buffer. [Figure 2-19](#) shows the MAX II IOE structure. Registers from adjacent LABs can drive to or be driven from the IOE's bidirectional I/O buffers. The Quartus II software automatically attempts to place registers in the adjacent LAB with fast I/O connection to achieve the fastest possible clock-to-output and registered output enable timing. For input registers, the Quartus II software automatically routes the register to guarantee zero hold time. You can set timing assignments in the Quartus II software to achieve desired I/O timing.

### Fast I/O Connection

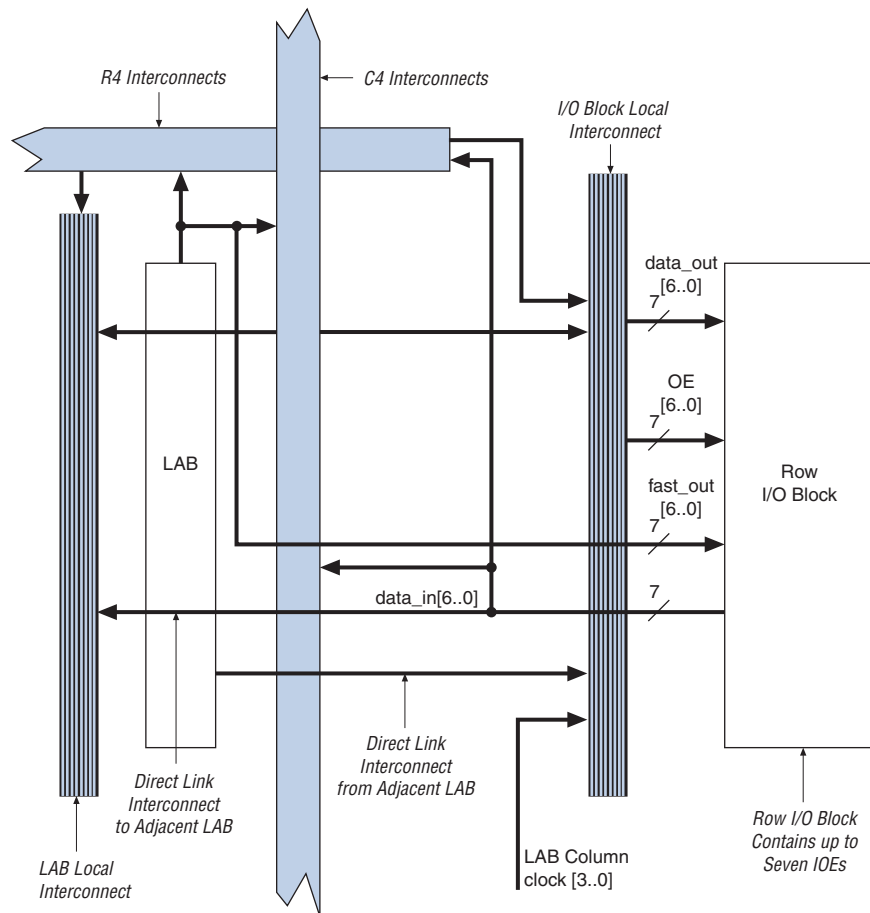
A dedicated fast I/O connection from the adjacent LAB to the IOEs within an I/O block provides faster output delays for clock-to-output and  $t_{PD}$  propagation delays. This connection exists for data output signals, not output enable signals or input signals. [Figure 2-20](#), [Figure 2-21](#), and [Figure 2-22](#) illustrate the fast I/O connection.





Figure 2-20 shows how a row I/O block connects to the logic array.

**Figure 2-20.** Row I/O Block Connection to the Interconnect (Note 1)

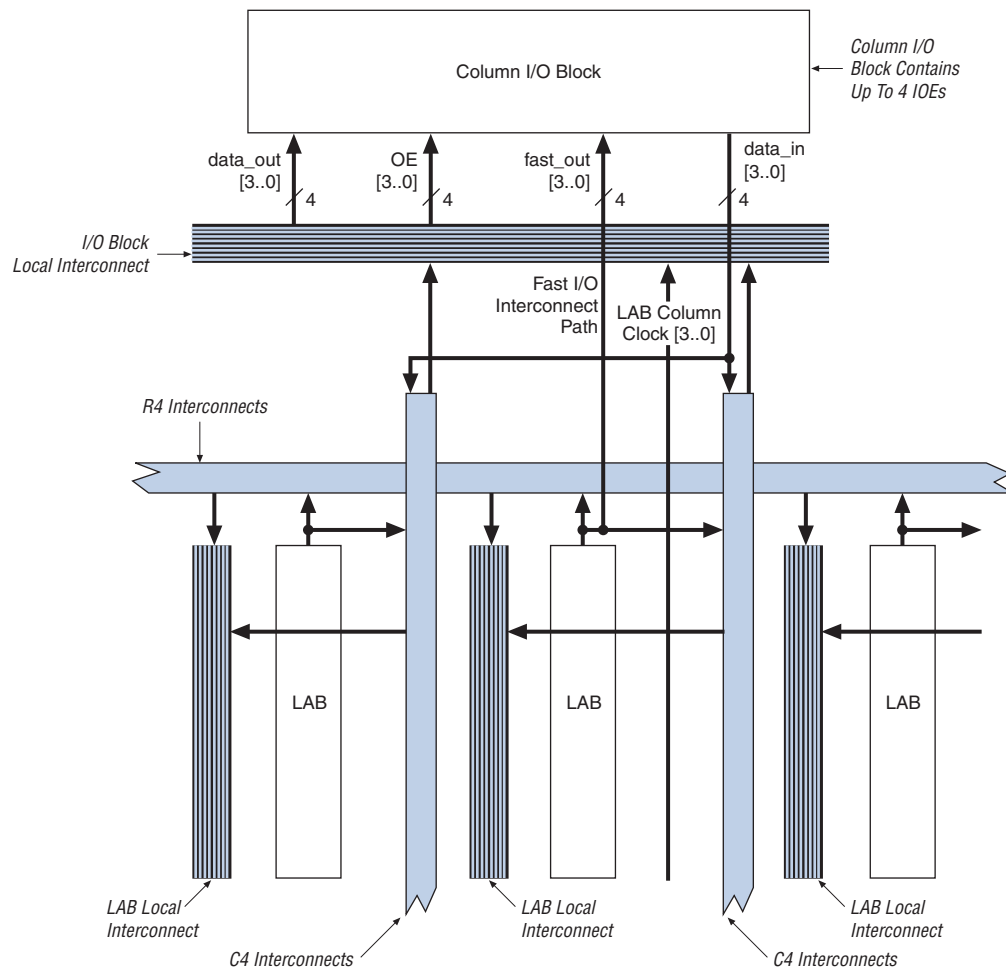


**Note to Figure 2-20:**

- (1) Each of the seven IOEs in the row I/O block can have one data\_out or fast\_out output, one OE output, and one data\_in input.

Figure 2-21 shows how a column I/O block connects to the logic array.

**Figure 2-21.** Column I/O Block Connection to the Interconnect (Note 1)



**Note to Figure 2-21:**

(1) Each of the four IOEs in the column I/O block can have one `data_out` or `fast_out` output, one `OE` output, and one `data_in` input.

## I/O Standards and Banks

MAX II device IOEs support the following I/O standards:

- 3.3-V LVTTTL/LVCMOS
- 2.5-V LVTTTL/LVCMOS
- 1.8-V LVTTTL/LVCMOS
- 1.5-V LVCMOS
- 3.3-V PCI

Table 2-4 describes the I/O standards supported by MAX II devices.

**Table 2-4.** MAX II I/O Standards

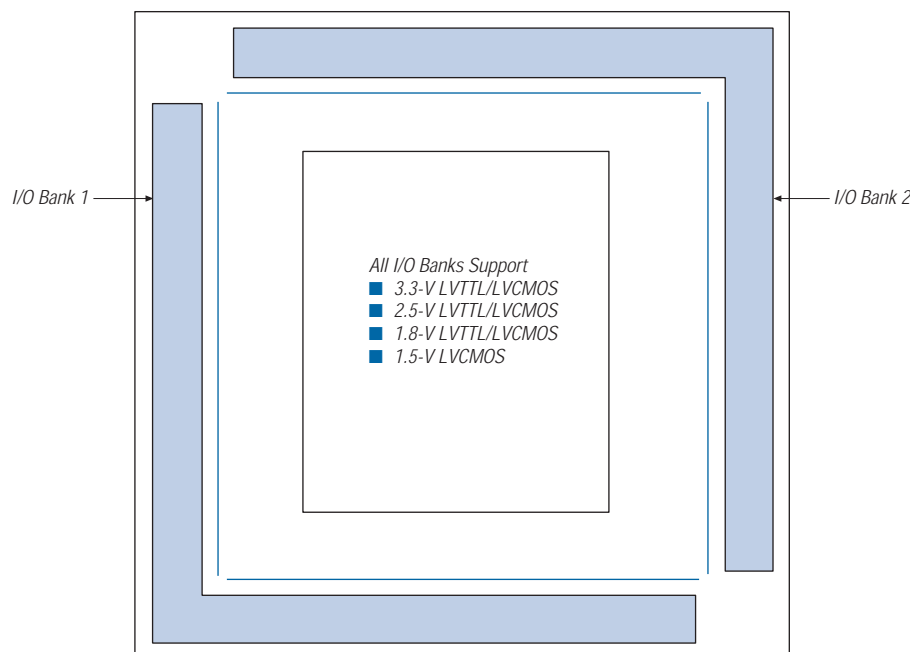
I/O Standard	Type	Output Supply Voltage (VCCIO) (V)
3.3-V LVTTL/LVCMOS	Single-ended	3.3
2.5-V LVTTL/LVCMOS	Single-ended	2.5
1.8-V LVTTL/LVCMOS	Single-ended	1.8
1.5-V LVCMOS	Single-ended	1.5
3.3-V PCI (1)	Single-ended	3.3

**Note to Table 2-4:**

- (1) The 3.3-V PCI compliant I/O is supported in Bank 3 of the EPM1270 and EPM2210 devices.

The EPM240 and EPM570 devices support two I/O banks, as shown in Figure 2-22. Each of these banks support all the LVTTL and LVCMOS standards shown in Table 2-4. PCI compliant I/O is not supported in these devices and banks.

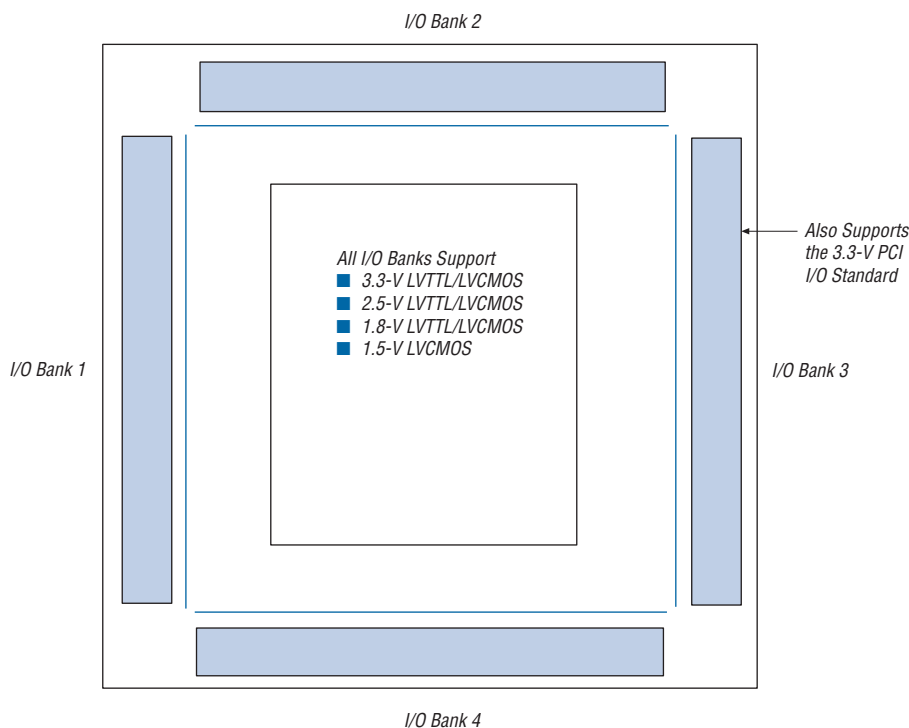
**Figure 2-22.** MAX II I/O Banks for EPM240 and EPM570 (Note 1), (2)



**Notes to Figure 2-22:**

- (1) Figure 2-22 is a top view of the silicon die.  
(2) Figure 2-22 is a graphical representation only. Refer to the pin list and the Quartus II software for exact pin locations.

The EPM1270 and EPM2210 devices support four I/O banks, as shown in Figure 2-23. Each of these banks support all of the LVTTL and LVCMOS standards shown in Table 2-4. PCI compliant I/O is supported in Bank 3. Bank 3 supports the PCI clamping diode on inputs and PCI drive compliance on outputs. You must use Bank 3 for designs requiring PCI compliant I/O pins. The Quartus II software automatically places I/O pins in this bank if assigned with the PCI I/O standard.

**Figure 2-23.** MAX II I/O Banks for EPM1270 and EPM2210 (Note 1), (2)**Notes to Figure 2-23:**

- (1) Figure 2-23 is a top view of the silicon die.
- (2) Figure 2-23 is a graphical representation only. Refer to the pin list and the Quartus II software for exact pin locations.

Each I/O bank has dedicated  $V_{CCIO}$  pins that determine the voltage standard support in that bank. A single device can support 1.5-V, 1.8-V, 2.5-V, and 3.3-V interfaces; each individual bank can support a different standard. Each I/O bank can support multiple standards with the same  $V_{CCIO}$  for input and output pins. For example, when  $V_{CCIO}$  is 3.3 V, Bank 3 can support LVTTTL, LVCMOS, and 3.3-V PCI.  $V_{CCIO}$  powers both the input and output buffers in MAX II devices.

The JTAG pins for MAX II devices are dedicated pins that cannot be used as regular I/O pins. The pins TMS, TDI, TDO, and TCK support all the I/O standards shown in Table 2-4 on page 2-27 except for PCI. These pins reside in Bank 1 for all MAX II devices and their I/O standard support is controlled by the  $V_{CCIO}$  setting for Bank 1.

**PCI Compliance**

The MAX II EPM1270 and EPM2210 devices are compliant with PCI applications as well as all 3.3-V electrical specifications in the *PCI Local Bus Specification Revision 2.2*. These devices are also large enough to support PCI intellectual property (IP) cores. Table 2-5 shows the MAX II device speed grades that meet the PCI timing specifications.

**Table 2-5.** MAX II Devices and Speed Grades that Support 3.3-V PCI Electrical Specifications and Meet PCI Timing

Device	33-MHz PCI	66-MHz PCI
EPM1270	All Speed Grades	-3 Speed Grade
EPM2210	All Speed Grades	-3 Speed Grade

## Schmitt Trigger

The input buffer for each MAX II device I/O pin has an optional Schmitt trigger setting for the 3.3-V and 2.5-V standards. The Schmitt trigger allows input buffers to respond to slow input edge rates with a fast output edge rate. Most importantly, Schmitt triggers provide hysteresis on the input buffer, preventing slow-rising noisy input signals from ringing or oscillating on the input signal driven into the logic array. This provides system noise tolerance on MAX II inputs, but adds a small, nominal input delay.

The JTAG input pins (TMS, TCK, and TDI) have Schmitt trigger buffers that are always enabled.



The TCK input is susceptible to high pulse glitches when the input signal fall time is greater than 200 ns for all I/O standards.

## Output Enable Signals

Each MAX II IOE output buffer supports output enable signals for tri-state control. The output enable signal can originate from the `GCLK[3..0]` global signals or from the MultiTrack interconnect. The MultiTrack interconnect routes output enable signals and allows for a unique output enable for each output or bidirectional pin.

MAX II devices also provide a chip-wide output enable pin (`DEV_OE`) to control the output enable for every output pin in the design. An option set before compilation in the Quartus II software controls this pin. This chip-wide output enable uses its own routing resources and does not use any of the four global resources. If this option is turned on, all outputs on the chip operate normally when `DEV_OE` is asserted. When the pin is deasserted, all outputs are tri-stated. If this option is turned off, the `DEV_OE` pin is disabled when the device operates in user mode and is available as a user I/O pin.

## Programmable Drive Strength

The output buffer for each MAX II device I/O pin has two levels of programmable drive strength control for each of the LVTTTL and LVCMOS I/O standards. Programmable drive strength provides system noise reduction control for high performance I/O designs. Although a separate slew-rate control feature exists, using the lower drive strength setting provides signal slew-rate control to reduce system noise and signal overshoot without the large delay adder associated with the slew-rate control feature. Table 2-6 shows the possible settings for the I/O standards with drive strength control. The Quartus II software uses the maximum current strength as the default setting. The PCI I/O standard is always set at 20 mA with no alternate setting.

**Table 2-6.** Programmable Drive Strength *(Note 1)*

I/O Standard	IOH/IOL Current Strength Setting (mA)
3.3-V LVTTTL	16
	8
3.3-V LVCMOS	8
	4
2.5-V LVTTTL/LVCMOS	14
	7
1.8-V LVTTTL/LVCMOS	6
	3
1.5-V LVCMOS	4
	2

**Note to Table 2-6:**

- (1) The  $I_{OH}$  current strength numbers shown are for a condition of a  $V_{OUT} = V_{OH}$  minimum, where the  $V_{OH}$  minimum is specified by the I/O standard. The  $I_{OL}$  current strength numbers shown are for a condition of a  $V_{OUT} = V_{OL}$  maximum, where the  $V_{OL}$  maximum is specified by the I/O standard. For 2.5-V LVTTTL/LVCMOS, the  $I_{OH}$  condition is  $V_{OUT} = 1.7$  V and the  $I_{OL}$  condition is  $V_{OUT} = 0.7$  V.

## Slew-Rate Control

The output buffer for each MAX II device I/O pin has a programmable output slew-rate control that can be configured for low noise or high-speed performance. A faster slew rate provides high-speed transitions for high-performance systems. However, these fast transitions may introduce noise transients into the system. A slow slew rate reduces system noise, but adds a nominal output delay to rising and falling edges. The lower the voltage standard (for example, 1.8-V LVTTTL) the larger the output delay when slow slew is enabled. Each I/O pin has an individual slew-rate control, allowing the designer to specify the slew rate on a pin-by-pin basis. The slew-rate control affects both the rising and falling edges.

## Open-Drain Output

MAX II devices provide an optional open-drain (equivalent to open-collector) output for each I/O pin. This open-drain output enables the device to provide system-level control signals (for example, interrupt and write enable signals) that can be asserted by any of several devices. This output can also provide an additional wired-OR plane.

## Programmable Ground Pins

Each unused I/O pin on MAX II devices can be used as an additional ground pin. This programmable ground feature does not require the use of the associated LEs in the device. In the Quartus II software, unused pins can be set as programmable GND on a global default basis or they can be individually assigned. Unused pins also have the option of being set as tri-stated input pins.

## Bus Hold

Each MAX II device I/O pin provides an optional bus-hold feature. The bus-hold circuitry can hold the signal on an I/O pin at its last-driven state. Since the bus-hold feature holds the last-driven state of the pin until the next input signal is present, an external pull-up or pull-down resistor is not necessary to hold a signal level when the bus is tri-stated.

The bus-hold circuitry also pulls undriven pins away from the input threshold voltage where noise can cause unintended high-frequency switching. The designer can select this feature individually for each I/O pin. The bus-hold output will drive no higher than  $V_{CCIO}$  to prevent overdriving signals. If the bus-hold feature is enabled, the device cannot use the programmable pull-up option.

The bus-hold circuitry uses a resistor to pull the signal level to the last driven state. The *DC and Switching Characteristics* chapter in the *MAX II Device Handbook* gives the specific sustaining current for each  $V_{CCIO}$  voltage level driven through this resistor and overdrive current used to identify the next-driven input level.

The bus-hold circuitry is only active after the device has fully initialized. The bus-hold circuit captures the value on the pin present at the moment user mode is entered.

## Programmable Pull-Up Resistor

Each MAX II device I/O pin provides an optional programmable pull-up resistor during user mode. If the designer enables this feature for an I/O pin, the pull-up resistor holds the output to the  $V_{CCIO}$  level of the output pin's bank.



The programmable pull-up resistor feature should not be used at the same time as the bus-hold feature on a given I/O pin.

## Programmable Input Delay

The MAX II IOE includes a programmable input delay that is activated to ensure zero hold times. A path where a pin directly drives a register, with minimal routing between the two, may require the delay to ensure zero hold time. However, a path where a pin drives a register through long routing or through combinational logic may not require the delay to achieve a zero hold time. The Quartus II software uses this delay to ensure zero hold times when needed.

## MultiVolt I/O Interface

The MAX II architecture supports the MultiVolt I/O interface feature, which allows MAX II devices in all packages to interface with systems of different supply voltages. The devices have one set of VCC pins for internal operation ( $V_{CCINT}$ ), and up to four sets for input buffers and I/O output driver buffers ( $V_{CCIO}$ ), depending on the number of I/O banks available in the devices where each set of VCC pins powers one I/O bank. The EPM240 and EPM570 devices have two I/O banks respectively while the EPM1270 and EPM2210 devices have four I/O banks respectively.

Connect VCCIO pins to either a 1.5-V, 1.8 V, 2.5-V, or 3.3-V power supply, depending on the output requirements. The output levels are compatible with systems of the same voltage as the power supply (that is, when VCCIO pins are connected to a 1.5-V power supply, the output levels are compatible with 1.5-V systems). When VCCIO pins are connected to a 3.3-V power supply, the output high is 3.3 V and is compatible with 3.3-V or 5.0-V systems. Table 2-7 summarizes MAX II MultiVolt I/O support.

**Table 2-7.** MAX II MultiVolt I/O Support (Note 1)

VCCIO (V)	Input Signal					Output Signal				
	1.5 V	1.8 V	2.5 V	3.3 V	5.0 V	1.5 V	1.8 V	2.5 V	3.3 V	5.0 V
1.5	✓	✓	✓	✓	—	✓	—	—	—	—
1.8	✓	✓	✓	✓	—	✓ (2)	✓	—	—	—
2.5	—	—	✓	✓	—	✓ (3)	✓ (3)	✓	—	—
3.3	—	—	✓ (4)	✓	✓ (5)	✓ (6)	✓ (6)	✓ (6)	✓	✓ (7)

**Notes to Table 2-7:**

- (1) To drive inputs higher than  $V_{CCIO}$  but less than 4.0 V including the overshoot, disable the I/O clamp diode. However, to drive 5.0-V inputs to the device, enable the I/O clamp diode to prevent  $V_i$  from rising above 4.0 V.
- (2) When  $V_{CCIO} = 1.8$  V, a MAX II device can drive a 1.5-V device with 1.8-V tolerant inputs.
- (3) When  $V_{CCIO} = 2.5$  V, a MAX II device can drive a 1.5-V or 1.8-V device with 2.5-V tolerant inputs.
- (4) When  $V_{CCIO} = 3.3$  V and a 2.5-V input signal feeds an input pin, the VCCIO supply current will be slightly larger than expected.
- (5) MAX II devices can be 5.0-V tolerant with the use of an external resistor and the internal I/O clamp diode on the EPM1270 and EPM2210 devices.
- (6) When  $V_{CCIO} = 3.3$  V, a MAX II device can drive a 1.5-V, 1.8-V, or 2.5-V device with 3.3-V tolerant inputs.
- (7) When  $V_{CCIO} = 3.3$  V, a MAX II device can drive a device with 5.0-V TTL inputs but not 5.0-V CMOS inputs. In the case of 5.0-V CMOS, open-drain setting with internal I/O clamp diode (available only on EPM1270 and EPM2210 devices) and external resistor is required.



For information about output pin source and sink current guidelines, refer to the [AN 428: MAX II CPLD Design Guidelines](#).

## Referenced Documents

This chapter referenced the following documents:

- [AN 428: MAX II CPLD Design Guidelines](#)
- [DC and Switching Characteristics](#) chapter in the *MAX II Device Handbook*
- [Hot Socketing and Power-On Reset in MAX II Devices](#) chapter in the *MAX II Device Handbook*
- [Using User Flash Memory in MAX II Devices](#) chapter in the *MAX II Device Handbook*



## Document Revision History

Table 2-8 shows the revision history for this chapter.

**Table 2-8.** Document Revision History

Date and Revision	Changes Made	Summary of Changes
October 2008, version 2.2	<ul style="list-style-type: none"> <li>■ Updated Table 2-4 and Table 2-6.</li> <li>■ Updated “I/O Standards and Banks” section.</li> <li>■ Updated New Document Format.</li> </ul>	—
March 2008, version 2.1	<ul style="list-style-type: none"> <li>■ Updated “Schmitt Trigger” section.</li> </ul>	—
December 2007, version 2.0	<ul style="list-style-type: none"> <li>■ Updated “Clear and Preset Logic Control” section.</li> <li>■ Updated “MultiVolt Core” section.</li> <li>■ Updated “MultiVolt I/O Interface” section.</li> <li>■ Updated Table 2-7.</li> <li>■ Added “Referenced Documents” section.</li> </ul>	Updated document with MAX IIZ information.
December 2006, version 1.7	<ul style="list-style-type: none"> <li>■ Minor update in “Internal Oscillator” section. Added document revision history.</li> </ul>	—
August 2006, version 1.6	<ul style="list-style-type: none"> <li>■ Updated functional description and I/O structure sections.</li> </ul>	—
July 2006, version 1.5	<ul style="list-style-type: none"> <li>■ Minor content and table updates.</li> </ul>	—
February 2006, version 1.4	<ul style="list-style-type: none"> <li>■ Updated “LAB Control Signals” section.</li> <li>■ Updated “Clear and Preset Logic Control” section.</li> <li>■ Updated “Internal Oscillator” section.</li> <li>■ Updated Table 2-5.</li> </ul>	—
August 2005, version 1.3	<ul style="list-style-type: none"> <li>■ Removed Note 2 from Table 2-7.</li> </ul>	—
December 2004, version 1.2	<ul style="list-style-type: none"> <li>■ Added a paragraph to page 2-15.</li> </ul>	—
June 2004, version 1.1	<ul style="list-style-type: none"> <li>■ Added CFM acronym. Corrected Figure 2-19.</li> </ul>	—



### Introduction

This chapter discusses how to use the IEEE Standard 1149.1 Boundary-Scan Test (BST) circuitry in MAX II devices and includes the following sections:

- “IEEE Std. 1149.1 (JTAG) Boundary-Scan Support” on page 3–1
- “In System Programmability” on page 3–4

### IEEE Std. 1149.1 (JTAG) Boundary-Scan Support

All MAX<sup>®</sup> II devices provide Joint Test Action Group (JTAG) boundary-scan test (BST) circuitry that complies with the IEEE Std. 1149.1-2001 specification. JTAG boundary-scan testing can only be performed at any time after  $V_{CCINT}$  and all  $V_{CCIO}$  banks have been fully powered and a  $t_{CONFIG}$  amount of time has passed. MAX II devices can also use the JTAG port for in-system programming together with either the Quartus<sup>®</sup> II software or hardware using Programming Object Files (.pof), Jam<sup>™</sup> Standard Test and Programming Language (STAPL) Files (.jam), or Jam Byte-Code Files (.jbc).

The JTAG pins support 1.5-V, 1.8-V, 2.5-V, or 3.3-V I/O standards. The supported voltage level and standard are determined by the  $V_{CCIO}$  of the bank where it resides. The dedicated JTAG pins reside in Bank 1 of all MAX II devices.

MAX II devices support the JTAG instructions shown in [Table 3–1](#).

**Table 3–1.** MAX II JTAG Instructions (Part 1 of 2)

JTAG Instruction	Instruction Code	Description
SAMPLE/PRELOAD	00 0000 0101	Allows a snapshot of signals at the device pins to be captured and examined during normal device operation, and permits an initial data pattern to be output at the device pins.
EXTEST (1)	00 0000 1111	Allows the external circuitry and board-level interconnects to be tested by forcing a test pattern at the output pins and capturing test results at the input pins.
BYPASS	11 1111 1111	Places the 1-bit bypass register between the TDI and TDO pins, which allows the BST data to pass synchronously through selected devices to adjacent devices during normal device operation.
USERCODE	00 0000 0111	Selects the 32-bit USERCODE register and places it between the TDI and TDO pins, allowing the USERCODE to be serially shifted out of TDO. This register defaults to all 1's if not specified in the Quartus II software.
IDCODE	00 0000 0110	Selects the IDCODE register and places it between TDI and TDO, allowing the IDCODE to be serially shifted out of TDO.
HIGHZ (1)	00 0000 1011	Places the 1-bit bypass register between the TDI and TDO pins, which allows the boundary scan test data to pass synchronously through selected devices to adjacent devices during normal device operation, while tri-stating all of the I/O pins.

**Table 3–1.** MAX II JTAG Instructions (Part 2 of 2)

JTAG Instruction	Instruction Code	Description
CLAMP (1)	00 0000 1010	Places the 1-bit bypass register between the TDI and TDO pins, which allows the boundary scan test data to pass synchronously through selected devices to adjacent devices during normal device operation, while holding I/O pins to a state defined by the data in the boundary-scan register.
USER0	00 0000 1100	This instruction allows you to define the scan chain between TDI and TDO in the MAX II logic array. This instruction is also used for custom logic and JTAG interfaces.
USER1	00 0000 1110	This instruction allows you to define the scan chain between TDI and TDO in the MAX II logic array. This instruction is also used for custom logic and JTAG interfaces.
IEEE 1532 instructions	(2)	IEEE 1532 ISC instructions used when programming a MAX II device via the JTAG port.

**Notes to Table 3–1:**

- (1) HIGHZ, CLAMP, and EXTEST instructions do not disable weak pull-up resistors or bus hold features.
- (2) These instructions are shown in the 1532 BSDL files, which will be posted on the Altera® website at [www.altera.com](http://www.altera.com) when they are available.



Unsupported JTAG instructions should not be issued to the MAX II device as this may put the device into an unknown state, requiring a power cycle to recover device operation.

The MAX II device instruction register length is 10 bits and the USERCODE register length is 32 bits. Table 3–2 and Table 3–3 show the boundary-scan register length and device IDCODE information for MAX II devices.

**Table 3–2.** MAX II Boundary-Scan Register Length

Device	Boundary-Scan Register Length
EPM240	240
EPM570	480
EPM1270	636
EPM2210	816

**Table 3–3.** 32-Bit MAX II Device IDCODE (Part 1 of 2)


Device	Binary IDCODE (32 Bits) (1)				HEX IDCODE
	Version (4 Bits)	Part Number	Manufacturer Identity (11 Bits)	LSB (1 Bit) (2)	
EPM240 EPM240G	0000	0010 0000 1010 0001	000 0110 1110	1	0x020A10DD
EPM570 EPM570G	0000	0010 0000 1010 0010	000 0110 1110	1	0x020A20DD
EPM1270 EPM1270G	0000	0010 0000 1010 0011	000 0110 1110	1	0x020A30DD
EPM2210 EPM2210G	0000	0010 0000 1010 0100	000 0110 1110	1	0x020A40DD

**Table 3-3.** 32-Bit MAX II Device IDCODE (Part 2 of 2)

Device	Binary IDCODE (32 Bits) (1)				HEX IDCODE
	Version (4 Bits)	Part Number	Manufacturer Identity (11 Bits)	LSB (1 Bit) (2)	
EPM240Z	0000	0010 0000 1010 0101	000 0110 1110	1	0x020A50DD
EPM570Z	0000	0010 0000 1010 0110	000 0110 1110	1	0x020A60DD

**Notes to Table 3-2:**

- (1) The most significant bit (MSB) is on the left.
- (2) The IDCODE's least significant bit (LSB) is always 1.

 For JTAG AC characteristics, refer to the *DC and Switching Characteristics* chapter in the *MAX II Device Handbook*.

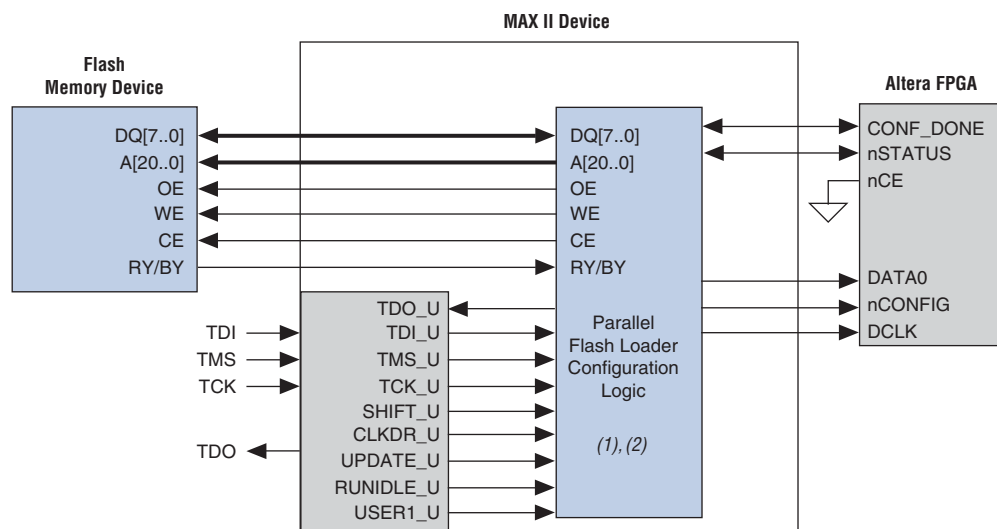
 For more information about JTAG BST, refer to the *IEEE 1149.1 (JTAG) Boundary-Scan Testing for MAX II Devices* chapter in the *MAX II Device Handbook*.

## JTAG Block

The MAX II JTAG block feature allows you to access the JTAG TAP and state signals when either the USER0 or USER1 instruction is issued to the JTAG TAP. The USER0 and USER1 instructions bring the JTAG boundary-scan chain (TDI) through the user logic instead of the MAX II device's boundary-scan cells. Each USER instruction allows for one unique user-defined JTAG chain into the logic array.

### Parallel Flash Loader

The JTAG block ability to interface JTAG to non-JTAG devices is ideal for general-purpose flash memory devices (such as Intel- or Fujitsu-based devices) that require programming during in-circuit test. The flash memory devices can be used for FPGA configuration or be part of system memory. In many cases, the MAX II device is already connected to these devices as the configuration control logic between the FPGA and the flash device. Unlike ISP-capable CPLD devices, bulk flash devices do not have JTAG TAP pins or connections. For small flash devices, it is common to use the serial JTAG scan chain of a connected device to program the non-JTAG flash device. This is slow and inefficient in most cases and impractical for large parallel flash devices. Using the MAX II device's JTAG block as a parallel flash loader, with the Quartus II software, to program and verify flash contents provides a fast and cost-effective means of in-circuit programming during test. Figure 3-1 shows MAX II being used as a parallel flash loader.

**Figure 3–1.** MAX II Parallel Flash Loader**Notes to Figure 3–1:**

- (1) This block is implemented in LEs.
- (2) This function is supported in the Quartus II software.

## In System Programmability

MAX II devices can be programmed in-system via the industry standard 4-pin IEEE Std. 1149.1 (JTAG) interface. In-system programmability (ISP) offers quick, efficient iterations during design development and debugging cycles. The logic, circuitry, and interconnects in the MAX II architecture are configured with flash-based SRAM configuration elements. These SRAM elements require configuration data to be loaded each time the device is powered. The process of loading the SRAM data is called configuration. The on-chip configuration flash memory (CFM) block stores the SRAM element's configuration data. The CFM block stores the design's configuration pattern in a reprogrammable flash array. During ISP, the MAX II JTAG and ISP circuitry programs the design pattern into the CFM block's non-volatile flash array.

The MAX II JTAG and ISP controller internally generate the high programming voltages required to program the CFM cells, allowing in-system programming with any of the recommended operating external voltage supplies (that is, 3.3 V/2.5 V or 1.8 V for the MAX IIG and MAX IIZ devices). ISP can be performed anytime after  $V_{CCINT}$  and all  $V_{CCIO}$  banks have been fully powered and the device has completed the configuration power-up time. By default, during in-system programming, the I/O pins are tri-stated and weakly pulled-up to  $V_{CCIO}$  to eliminate board conflicts. The in-system programming clamp and real-time ISP feature allow user control of I/O state or behavior during ISP.

For more information, refer to "In-System Programming Clamp" on page 3–6 and "Real-Time ISP" on page 3–7.

These devices also offer an `ISP_DONE` bit that provides safe operation when in-system programming is interrupted. This `ISP_DONE` bit, which is the last bit programmed, prevents all I/O pins from driving until the bit is programmed.

## IEEE 1532 Support

The JTAG circuitry and ISP instruction set in MAX II devices is compliant to the IEEE 1532-2002 programming specification. This provides industry-standard hardware and software for in-system programming among multiple vendor programmable logic devices (PLDs) in a JTAG chain.

The MAX II 1532 BSDL files will be released on the Altera website when available.

## Jam Standard Test and Programming Language (STAPL)

The Jam STAPL JEDEC standard, JESD71, can be used to program MAX II devices with in-circuit testers, PCs, or embedded processors. The Jam byte code is also supported for MAX II devices. These software programming protocols provide a compact embedded solution for programming MAX II devices.



For more information, refer to the *Using Jam STAPL for ISP via an Embedded Processor* chapter in the *MAX II Device Handbook*.

## Programming Sequence

During in-system programming, 1532 instructions, addresses, and data are shifted into the MAX II device through the TDI input pin. Data is shifted out through the TDO output pin and compared against the expected data. Programming a pattern into the device requires the following six ISP steps. A stand-alone verification of a programmed pattern involves only stages 1, 2, 5, and 6. These steps are automatically executed by third-party programmers, the Quartus II software, or the Jam STAPL and Jam Byte-Code Players.

1. *Enter ISP*—The enter ISP stage ensures that the I/O pins transition smoothly from user mode to ISP mode.
2. *Check ID*—Before any program or verify process, the silicon ID is checked. The time required to read this silicon ID is relatively small compared to the overall programming time.
3. *Sector Erase*—Erasing the device in-system involves shifting in the instruction to erase the device and applying an erase pulse(s). The erase pulse is automatically generated internally by waiting in the run/test/idle state for the specified erase pulse time of 500 ms for the CFM block and 500 ms for each sector of the UFM block.
4. *Program*—Programming the device in-system involves shifting in the address, data, and program instruction and generating the program pulse to program the flash cells. The program pulse is automatically generated internally by waiting in the run/test/idle state for the specified program pulse time of 75  $\mu$ s. This process is repeated for each address in the CFM and UFM blocks.
5. *Verify*—Verifying a MAX II device in-system involves shifting in addresses, applying the verify instruction to generate the read pulse, and shifting out the data for comparison. This process is repeated for each CFM and UFM address.
6. *Exit ISP*—An exit ISP stage ensures that the I/O pins transition smoothly from ISP mode to user mode.

Table 3-4 shows the programming times for MAX II devices using in-circuit testers to execute the algorithm vectors in hardware. Software-based programming tools used with download cables are slightly slower because of data processing and transfer limitations.

**Table 3-4.** MAX II Device Family Programming Times

Description	EPM240 EPM240G EPM240Z	EPM570 EPM570G EPM570Z	EPM1270 EPM1270G	EPM2210 EPM2210G	Unit
Erase + Program (1 MHz)	1.72	2.16	2.90	3.92	sec
Erase + Program (10 MHz)	1.65	1.99	2.58	3.40	sec
Verify (1 MHz)	0.09	0.17	0.30	0.49	sec
Verify (10 MHz)	0.01	0.02	0.03	0.05	sec
Complete Program Cycle (1 MHz)	1.81	2.33	3.20	4.41	sec
Complete Program Cycle (10 MHz)	1.66	2.01	2.61	3.45	sec

## UFM Programming

The Quartus II software, with the use of POF, Jam, or JBC files, supports programming of the user flash memory (UFM) block independent of the logic array design pattern stored in the CFM block. This allows updating or reading UFM contents through ISP without altering the current logic array design, or vice versa. By default, these programming files and methods will program the entire flash memory contents, which includes the CFM block and UFM contents. The stand-alone embedded Jam STAPL player and Jam Byte-Code Player provides action commands for programming or reading the entire flash memory (UFM and CFM together) or each independently.



For more information, refer to the *Using Jam STAPL for ISP via an Embedded Processor* chapter in the *MAX II Device Handbook*.

## In-System Programming Clamp

By default, the IEEE 1532 instruction used for entering ISP automatically tri-states all I/O pins with weak pull-up resistors for the duration of the ISP sequence. However, some systems may require certain pins on MAX II devices to maintain a specific DC logic level during an in-field update. For these systems, an optional in-system programming clamp instruction exists in MAX II circuitry to control I/O behavior during the ISP sequence. The in-system programming clamp instruction enables the device to sample and sustain the value on an output pin (an input pin would remain tri-stated if sampled) or to explicitly set a logic high, logic low, or tri-state value on any pin. Setting these options is controlled on an individual pin basis using the Quartus II software.



For more information, refer to the *Real-Time ISP and ISP Clamp for MAX II Devices* chapter in the *MAX II Device Handbook*.



## Real-Time ISP

For systems that require more than DC logic level control of I/O pins, the real-time ISP feature allows you to update the CFM block with a new design image while the current design continues to operate in the SRAM logic array and I/O pins. A new programming file is updated into the MAX II device without halting the original design's operation, saving down-time costs for remote or field upgrades. The updated CFM block configures the new design into the SRAM upon the next power cycle. It is also possible to execute an immediate configuration of the SRAM without a power cycle by using a specific sequence of ISP commands. The configuration of SRAM without a power cycle takes a specific amount of time ( $t_{\text{CONFIG}}$ ). During this time, the I/O pins are tri-stated and weakly pulled-up to  $V_{\text{CCIO}}$ .

## Design Security

All MAX II devices contain a programmable security bit that controls access to the data programmed into the CFM block. When this bit is programmed, design programming information, stored in the CFM block, cannot be copied or retrieved. This feature provides a high level of design security because programmed data within flash memory cells is invisible. The security bit that controls this function, as well as all other programmed data, is reset only when the device is erased. The SRAM is also invisible and cannot be accessed regardless of the security bit setting. The UFM block data is not protected by the security bit and is accessible through JTAG or logic array connections.

## Programming with External Hardware

MAX II devices can be programmed by downloading the information via in-circuit testers, embedded processors, the Altera® ByteblasterMV™, MasterBlaster™, ByteBlaster™ II, and USB-Blaster cables.

BP Microsystems, System General, and other programming hardware manufacturers provide programming support for Altera devices. Check their websites for device support information.

## Referenced Documents

This chapter references the following documents:

- *DC and Switching Characteristics* chapter in the *MAX II Device Handbook*
- *IEEE 1149.1 (JTAG) Boundary-Scan Testing for MAX II Devices* chapter in the *MAX II Device Handbook*
- *Real-Time ISP and ISP Clamp for MAX II Devices* chapter in the *MAX II Device Handbook*
- *Using Jam STAPL for ISP via an Embedded Processor* chapter in the *MAX II Device Handbook*

## Document Revision History

Table 3-5 shows the revision history for this chapter.

**Table 3-5.** Document Revision History

Date and Revision	Changes Made	Summary of Changes
October 2008, version 1.6	■ Updated New Document Format.	—
December 2007, version 1.5	■ Added warning note after Table 3-1. ■ Updated Table 3-3 and Table 3-4. ■ Added “Referenced Documents” section.	—
December 2006, version 1.4	■ Added document revision history.	—
June 2005, version 1.3	■ Added text and Table 3-4.	—
June 2005, version 1.3	■ Updated text on pages 3-5 to 3-8.	—
June 2004, version 1.1	■ Corrected Figure 3-1. Added CFM acronym.	—

## Introduction

MAX® II devices offer hot socketing, also known as hot plug-in or hot swap, and power sequencing support. Designers can insert or remove a MAX II board in a system during operation without undesirable effects to the system bus. The hot socketing feature removes some of the difficulties designers face when using components on printed circuit boards (PCBs) that contain a mixture of 3.3-, 2.5-, 1.8-, and 1.5-V devices.

The MAX II device hot socketing feature provides:

- Board or device insertion and removal
- Support for any power-up sequence
- Non-intrusive I/O buffers to system buses during hot insertion

This chapter contains the following sections:

- “MAX II Hot-Socketing Specifications” on page 4-1
- “Power-On Reset Circuitry” on page 4-5

## MAX II Hot-Socketing Specifications

MAX II devices offer all three of the features required for the hot-socketing capability listed above without any external components or special design requirements. The following are hot-socketing specifications:

- The device can be driven before and during power-up or power-down without any damage to the device itself.
- I/O pins remain tri-stated during power-up. The device does not drive out before or during power-up, thereby affecting other buses in operation.
- Signal pins do not drive the  $V_{CCIO}$  or  $V_{CCINT}$  power supplies. External input signals to device I/O pins do not power the device  $V_{CCIO}$  or  $V_{CCINT}$  power supplies via internal paths. This is true if the  $V_{CCINT}$  and the  $V_{CCIO}$  supplies are held at GND.



Altera uses GND as reference for the hot-socketing and I/O buffers circuitry designs. You must connect the GND between boards before connecting the  $V_{CCINT}$  and the  $V_{CCIO}$  power supplies to ensure device reliability and compliance to the hot-socketing specifications.

## Devices Can Be Driven before Power-Up

Signals can be driven into the MAX II device I/O pins and  $GCLK[3..0]$  pins before or during power-up or power-down without damaging the device. MAX II devices support any power-up or power-down sequence ( $V_{CCIO1}$ ,  $V_{CCIO2}$ ,  $V_{CCIO3}$ ,  $V_{CCIO4}$ ,  $V_{CCINT}$ ), simplifying the system-level design.

## I/O Pins Remain Tri-Stated during Power-Up

A device that does not support hot-socketing may interrupt system operation or cause contention by driving out before or during power-up. In a hot socketing situation, the MAX II device's output buffers are turned off during system power-up. MAX II devices do not drive out until the device attains proper operating conditions and is fully configured. Refer to [“Power-On Reset Circuitry” on page 4–5](#) for information about turn-on voltages.

## Signal Pins Do Not Drive the $V_{CCIO}$ or $V_{CCINT}$ Power Supplies

MAX II devices do not have a current path from I/O pins or  $GCLK[3..0]$  pins to the  $V_{CCIO}$  or  $V_{CCINT}$  pins before or during power-up. A MAX II device may be inserted into (or removed from) a system board that was powered up without damaging or interfering with system-board operation. When hot socketing, MAX II devices may have a minimal effect on the signal integrity of the backplane.

## AC and DC Specifications

You can power up or power down the  $V_{CCIO}$  and  $V_{CCINT}$  pins in any sequence. During hot socketing, the I/O pin capacitance is less than 8 pF. MAX II devices meet the following hot socketing specifications:

- The hot socketing DC specification is:  $|I_{IOPIN}| < 300 \mu A$ .
- The hot socketing AC specification is:  $|I_{IOPIN}| < 8 \text{ mA}$  for 10 ns or less.




MAX II devices are immune to latch-up when hot socketing. If the TCK JTAG input pin is driven high during hot socketing, the current on that pin might exceed the specifications above.

$I_{IOPIN}$  is the current at any user I/O pin on the device. The AC specification applies when the device is being powered up or powered down. This specification takes into account the pin capacitance but not board trace and external loading capacitance. Additional capacitance for trace, connector, and loading must be taken into consideration separately. The peak current duration due to power-up transients is 10 ns or less.

The DC specification applies when all  $V_{CC}$  supplies to the device are stable in the powered-up or powered-down conditions.

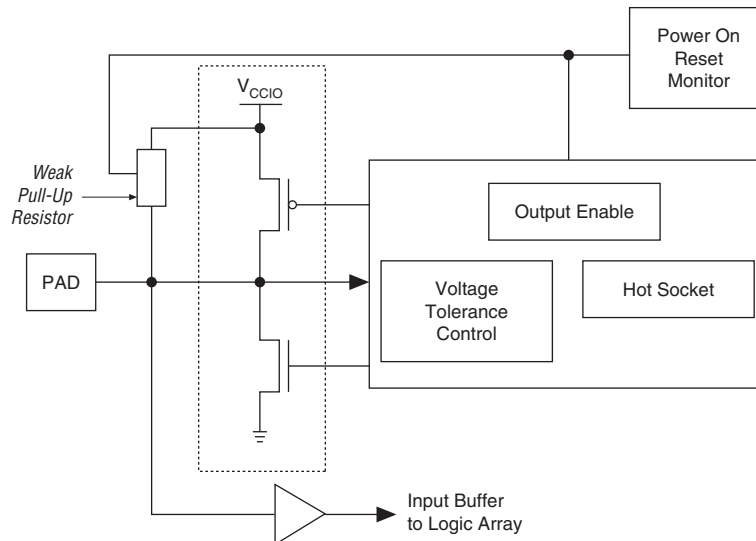
## Hot Socketing Feature Implementation in MAX II Devices

The hot socketing feature turns off (tri-states) the output buffer during the power-up event (either  $V_{CCINT}$  or  $V_{CCIO}$  supplies) or power-down event. The hot-socket circuit generates an internal HOTSKT signal when either  $V_{CCINT}$  or  $V_{CCIO}$  is below the threshold voltage during power-up or power-down. The HOTSKT signal cuts off the output buffer to make sure that no DC current (except for weak pull-up leaking) leaks through the pin. When  $V_{CC}$  ramps up very slowly during power-up,  $V_{CC}$  may still be relatively low even after the power-on reset (POR) signal is released and device configuration is complete.


 Make sure that the  $V_{CCINT}$  is within the recommended operating range even though SRAM download has completed.

Each I/O and clock pin has the circuitry shown in [Figure 4-1](#).

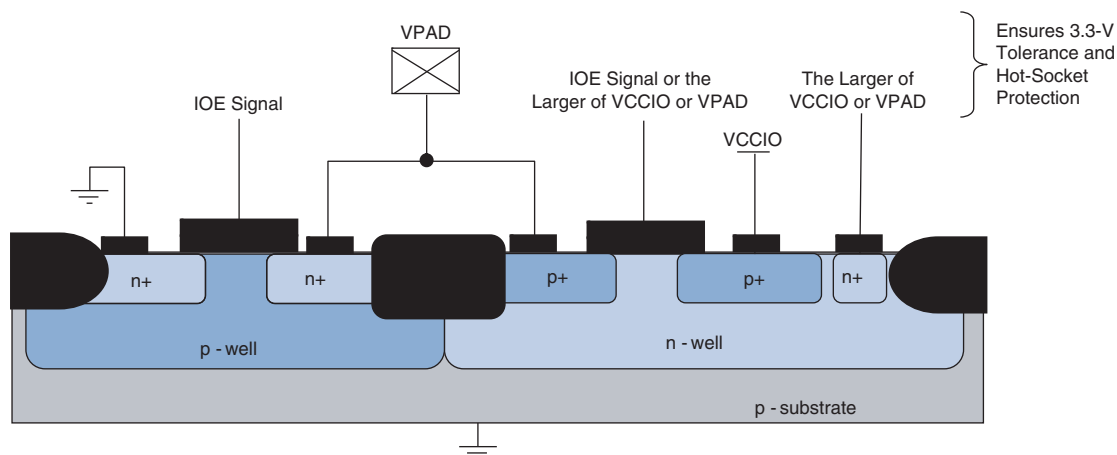
**Figure 4-1.** Hot Socketing Circuit Block Diagram for MAX II Devices



The POR circuit monitors  $V_{CCINT}$  and  $V_{CCIO}$  voltage levels and keeps I/O pins tri-stated until the device has completed its flash memory configuration of the SRAM logic. The weak pull-up resistor (R) from the I/O pin to  $V_{CCIO}$  is enabled during download to keep the I/O pins from floating. The 3.3-V tolerance control circuit permits the I/O pins to be driven by 3.3 V before  $V_{CCIO}$  and/or  $V_{CCINT}$  are powered, and it prevents the I/O pins from driving out when the device is not fully powered or operational. The hot socket circuit prevents I/O pins from internally powering  $V_{CCIO}$  and  $V_{CCINT}$  when driven by external signals before the device is powered.

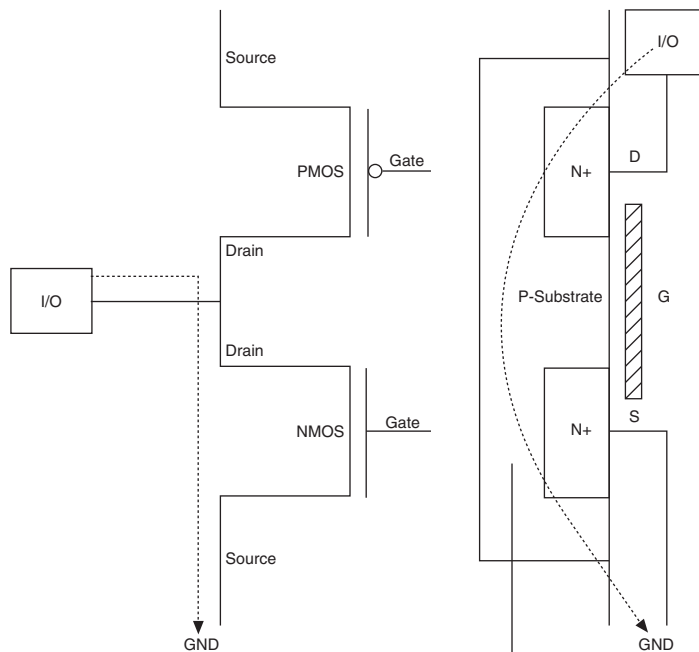
 For information about 5.0-V tolerance, refer to the [Using MAX II Devices in Multi-Voltage Systems](#) chapter in the *MAX II Device Handbook*.

[Figure 4-2](#) shows a transistor-level cross section of the MAX II device I/O buffers. This design ensures that the output buffers do not drive when  $V_{CCIO}$  is powered before  $V_{CCINT}$  or if the I/O pad voltage is higher than  $V_{CCIO}$ . This also applies for sudden voltage spikes during hot insertion. The  $V_{PAD}$  leakage current charges the 3.3-V tolerant circuit capacitance.

**Figure 4-2.** Transistor-Level Diagram of MAX II Device I/O Buffers

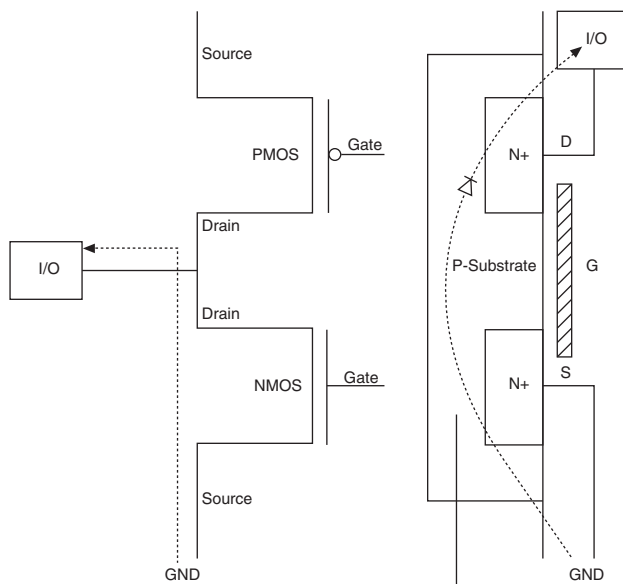
The CMOS output drivers in the I/O pins intrinsically provide electrostatic discharge (ESD) protection. There are two cases to consider for ESD voltage strikes: positive voltage zap and negative voltage zap.

A positive ESD voltage zap occurs when a positive voltage is present on an I/O pin due to an ESD charge event. This can cause the N+ (Drain)/ P-Substrate junction of the N-channel drain to break down and the N+ (Drain)/P-Substrate/N+ (Source) intrinsic bipolar transistor turn on to discharge ESD current from I/O pin to GND. The dashed line (see [Figure 4-3](#)) shows the ESD current discharge path during a positive ESD zap.

**Figure 4-3.** ESD Protection During Positive Voltage Zap

When the I/O pin receives a negative ESD zap at the pin that is less than  $-0.7\text{ V}$  ( $0.7\text{ V}$  is the voltage drop across a diode), the intrinsic P-Substrate/N+ drain diode is forward biased. Therefore, the discharge ESD current path is from GND to the I/O pin, as shown in Figure 4-4.

**Figure 4-4.** ESD Protection During Negative Voltage Zap



## Power-On Reset Circuitry

MAX II devices have POR circuits to monitor  $V_{CCINT}$  and  $V_{CCIO}$  voltage levels during power-up. The POR circuit monitors these voltages, triggering download from the non-volatile configuration flash memory (CFM) block to the SRAM logic, maintaining tri-state of the I/O pins (with weak pull-up resistors enabled) before and during this process. When the MAX II device enters user mode, the POR circuit releases the I/O pins to user functionality. The POR circuit of the MAX II (except MAX IIZ) device continues to monitor the  $V_{CCINT}$  voltage level to detect a brown-out condition. The POR circuit of the MAX IIZ device does not monitor the  $V_{CCINT}$  voltage level after the device enters into user mode. More details are provided in the following sub-sections.

## Power-Up Characteristics

When power is applied to a MAX II device, the POR circuit monitors  $V_{CCINT}$  and begins SRAM download at an approximate voltage of 1.7 V or 1.55 V for MAX IIG and MAX IIZ devices. From this voltage reference, SRAM download and entry into user mode takes 200 to 450  $\mu$ s maximum, depending on device density. This period of time is specified as  $t_{CONFIG}$  in the power-up timing section of the *DC and Switching Characteristics* chapter in the *MAX II Device Handbook*.

Entry into user mode is gated by whether all  $V_{CCIO}$  banks are powered with sufficient operating voltage. If  $V_{CCINT}$  and  $V_{CCIO}$  are powered simultaneously, the device enters user mode within the  $t_{CONFIG}$  specifications. If  $V_{CCIO}$  is powered more than  $t_{CONFIG}$  after  $V_{CCINT}$ , the device does not enter user mode until 2  $\mu$ s after all  $V_{CCIO}$  banks are powered.

For MAX II and MAX IIG devices, when in user mode, the POR circuitry continues to monitor the  $V_{CCINT}$  (but not  $V_{CCIO}$ ) voltage level to detect a brown-out condition. If there is a  $V_{CCINT}$  voltage sag at or below 1.4 V during user mode, the POR circuit resets the SRAM and tri-states the I/O pins. Once  $V_{CCINT}$  rises back to approximately 1.7 V (or 1.55 V for MAX IIG devices), the SRAM download restarts and the device begins to operate after  $t_{CONFIG}$  time has passed.

For MAX IIZ devices, the POR circuitry does not monitor the  $V_{CCINT}$  and  $V_{CCIO}$  voltage levels after the device enters user mode. If there is a  $V_{CCINT}$  voltage sag below 1.4 V during user mode, the functionality of the device will not be guaranteed and you must power down the  $V_{CCINT}$  to 0 V for a minimum of 10  $\mu$ s before powering the  $V_{CCINT}$  and  $V_{CCIO}$  up again. Once  $V_{CCINT}$  rises from 0 V back to approximately 1.55 V, the SRAM download restarts and the device begins to operate after  $t_{CONFIG}$  time has passed.

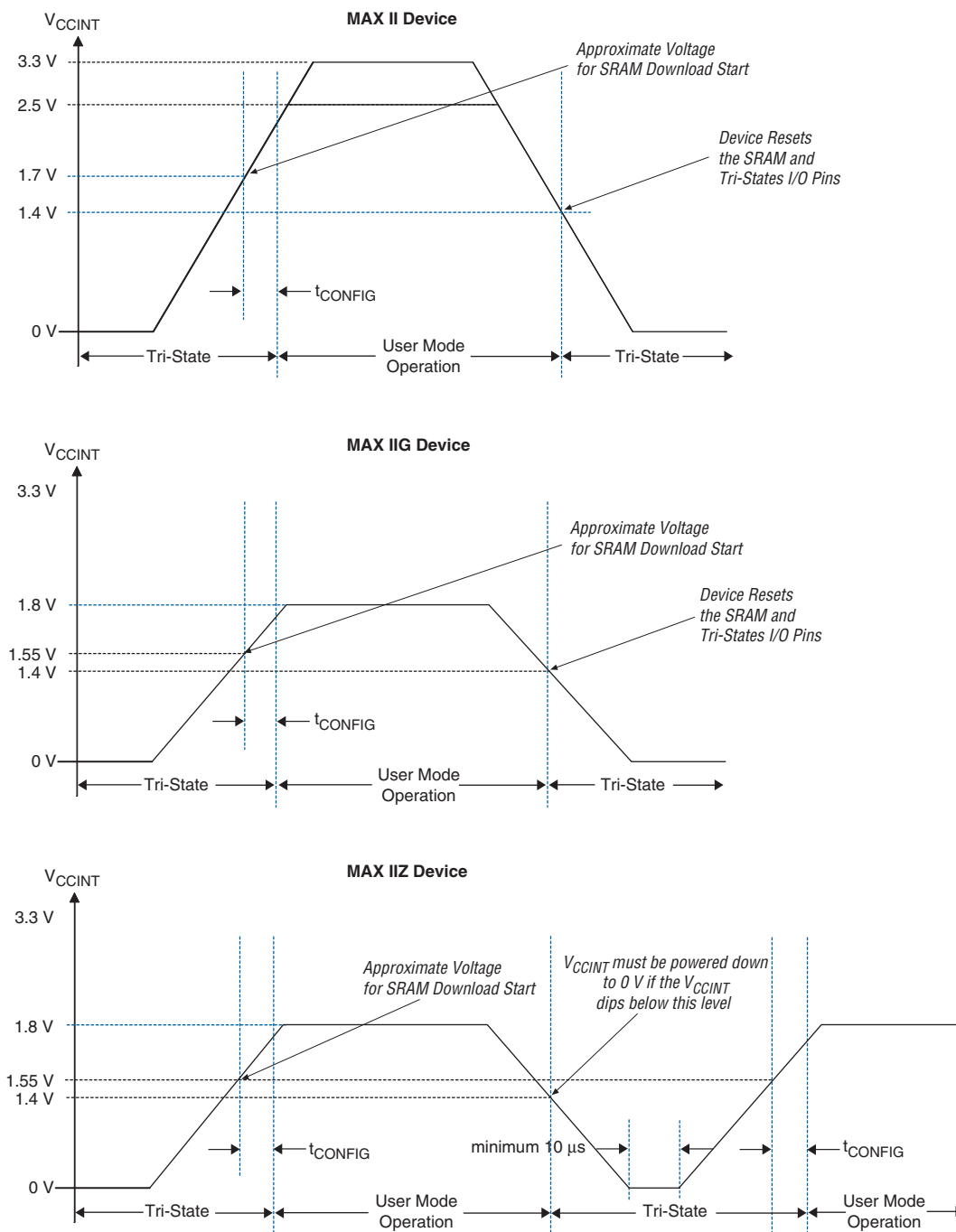
Figure 4–5 shows the voltages for POR of MAX II, MAX IIG, and MAX IIZ devices during power-up into user mode and from user mode to power-down or brown-out.



All  $V_{CCINT}$  and  $V_{CCIO}$  pins of all banks must be powered on MAX II devices before entering user mode.



**Figure 4-5.** Power-Up Characteristics for MAX II, MAX IIG, and MAX IIZ Devices (Note 1), (2)



**Notes to Figure 4-5:**

- (1) Time scale is relative.
- (2) Figure 4-5 assumes all  $V_{CCIO}$  banks power up simultaneously with the  $V_{CCINT}$  profile shown. If not,  $t_{CONFIG}$  stretches out until all  $V_{CCIO}$  banks are powered.



After SRAM configuration, all registers in the device are cleared and released into user function before I/O tri-states are released. To release clears after tri-states are released, use the `DEV_CLRn` pin option. To hold the tri-states beyond the power-up configuration time, use the `DEV_OE` pin option.

## Referenced Documents

This chapter references the following documents:

- *DC and Switching Characteristics* chapter in the *MAX II Device Handbook*
- *Using MAX II Devices in Multi-Voltage Systems* chapter in the *MAX II Device Handbook*

## Document Revision History

Table 4–1 shows the revision history for this chapter.

**Table 4–1.** Document Revision History

Date and Revision	Changes Made	Summary of Changes
October 2008, version 2.1	<ul style="list-style-type: none"> <li>■ Updated “MAX II Hot-Socketing Specifications” and “Power-On Reset Circuitry” sections.</li> <li>■ Updated New Document Format.</li> </ul>	—
December 2007, version 2.0	<ul style="list-style-type: none"> <li>■ Updated “Hot Socketing Feature Implementation in MAX II Devices” section.</li> <li>■ Updated “Power-On Reset Circuitry” section.</li> <li>■ Updated Figure 4–5.</li> <li>■ Added “Referenced Documents” section.</li> </ul>	Updated document with MAX IIZ information.
December 2006, version 1.5	<ul style="list-style-type: none"> <li>■ Added document revision history.</li> </ul>	—
February 2006, version 1.4	<ul style="list-style-type: none"> <li>■ Updated “MAX II Hot-Socketing Specifications” section.</li> <li>■ Updated “AC and DC Specifications” section.</li> <li>■ Updated “Power-On Reset Circuitry” section.</li> </ul>	—
June 2005, version 1.3	<ul style="list-style-type: none"> <li>■ Updated AC and DC specifications on page 4-2.</li> </ul>	—
December 2004, version 1.2	<ul style="list-style-type: none"> <li>■ Added content to Power-Up Characteristics section.</li> <li>■ Updated Figure 4-5.</li> </ul>	—
June 2004, version 1.1	<ul style="list-style-type: none"> <li>■ Corrected Figure 4-2.</li> </ul>	—

## Introduction

System designers must consider the recommended DC and switching conditions discussed in this chapter to maintain the highest possible performance and reliability of the MAX<sup>®</sup> II devices. This chapter contains the following sections:

- “Operating Conditions” on page 5–1
- “Power Consumption” on page 5–8
- “Timing Model and Specifications” on page 5–8

## Operating Conditions

Table 5–1 through Table 5–12 provide information about absolute maximum ratings, recommended operating conditions, DC electrical characteristics, and other specifications for MAX II devices.

## Absolute Maximum Ratings

Table 5–1 shows the absolute maximum ratings for the MAX II device family.

**Table 5–1.** MAX II Device Absolute Maximum Ratings (Note 1), (2)

Symbol	Parameter	Conditions	Minimum	Maximum	Unit
$V_{CCINT}$	Internal supply voltage (3)	With respect to ground	–0.5	4.6	V
$V_{CCIO}$	I/O supply voltage	—	–0.5	4.6	V
$V_I$	DC input voltage	—	–0.5	4.6	V
$I_{OUT}$	DC output current, per pin (4)	—	–25	25	mA
$T_{STG}$	Storage temperature	No bias	–65	150	°C
$T_{AMB}$	Ambient temperature	Under bias (5)	–65	135	°C
$T_J$	Junction temperature	TQFP and BGA packages under bias	—	135	°C

### Notes to Table 5–1:

- (1) Refer to the *Operating Requirements for Altera Devices Data Sheet*.
- (2) Conditions beyond those listed in Table 5–1 may cause permanent damage to a device. Additionally, device operation at the absolute maximum ratings for extended periods of time may have adverse affects on the device.
- (3) Maximum  $V_{CCINT}$  for MAX II devices is 4.6 V. For MAX IIG and MAX IIZ devices, it is 2.4 V.
- (4) Refer to *AN 286: Implementing LED Drivers in MAX & MAX II Devices* for more information about the maximum source and sink current for MAX II devices.
- (5) Refer to Table 5–2 for information about “under bias” conditions.

## Recommended Operating Conditions

Table 5–2 shows the MAX II device family recommended operating conditions.

**Table 5–2.** MAX II Device Recommended Operating Conditions

Symbol	Parameter	Conditions	Minimum	Maximum	Unit
$V_{CCINT}$ (1)	3.3-V supply voltage for internal logic and ISP	MAX II devices	3.00	3.60	V
	2.5-V supply voltage for internal logic and ISP	MAX II devices	2.375	2.625	V
	1.8-V supply voltage for internal logic and ISP	MAX IIG and MAX IIZ devices	1.71	1.89	V
$V_{CCIO}$ (1)	Supply voltage for I/O buffers, 3.3-V operation	—	3.00	3.60	V
	Supply voltage for I/O buffers, 2.5-V operation	—	2.375	2.625	V
	Supply voltage for I/O buffers, 1.8-V operation	—	1.71	1.89	V
	Supply voltage for I/O buffers, 1.5-V operation	—	1.425	1.575	V
$V_I$	Input voltage	(2), (3), (4)	–0.5	4.0	V
$V_O$	Output voltage	—	0	$V_{CCIO}$	V
$T_J$	Operating junction temperature	Commercial range (5)	0	85	°C
		Industrial range	–40	100	°C
		Extended range (6)	–40	125	°C

**Notes to Table 5–2:**

- (1) MAX II device in-system programming and/or user flash memory (UFM) programming via JTAG or logic array is not guaranteed outside the recommended operating conditions (for example, if brown-out occurs in the system during a potential write/program sequence to the UFM, users are recommended to read back UFM contents and verify against the intended write data).
- (2) Minimum DC input is –0.5 V. During transitions, the inputs may undershoot to –2.0 V for input currents less than 100 mA and periods shorter than 20 ns.
- (3) During transitions, the inputs may overshoot to the voltages shown in the following table based upon input duty cycle. The DC case is equivalent to 100% duty cycle. For more information about 5.0-V tolerance, refer to the *Using MAX II Devices in Multi-Voltage Systems* chapter in the *MAX II Device Handbook*.
 

$V_{IN}$	Max. Duty Cycle
4.0 V	100% (DC)
4.1	90%
4.2	50%
4.3	30%
4.4	17%
4.5	10%
- (4) All pins, including clock, I/O, and JTAG pins, may be driven before  $V_{CCINT}$  and  $V_{CCIO}$  are powered.
- (5) MAX IIZ devices are only available in the commercial temperature range.
- (6) For the extended temperature range of 100 to 125° C, MAX II UFM programming (erase/write) is only supported via the JTAG interface. UFM programming via the logic array interface is not guaranteed in this range.

## Programming/Erasure Specifications

Table 5–3 shows the MAX II device family programming/erasure specifications.

**Table 5–3.** MAX II Device Programming/Erasure Specifications

Parameter	Minimum	Typical	Maximum	Unit
Erase and reprogram cycles	—	—	100 (1)	Cycles

**Note to Table 5–3:**

(1) This specification applies to the UFM and configuration flash memory (CFM) blocks.

## DC Electrical Characteristics

Table 5–4 shows the MAX II device family DC electrical characteristics.

**Table 5–4.** MAX II Device DC Electrical Characteristics (Note 1) (Part 1 of 2)

Symbol	Parameter	Conditions	Minimum	Typical	Maximum	Unit
$I_I$	Input pin leakage current	$V_I = V_{CCIO}$ max to 0 V (2)	–10	—	10	$\mu A$
$I_{OZ}$	Tri-stated I/O pin leakage current	$V_O = V_{CCIO}$ max to 0 V (2)	–10	—	10	$\mu A$
$I_{CCSTANDBY}$	$V_{CCINT}$ supply current (standby) (3)	MAX II devices	—	12	—	mA
		MAX IIG devices	—	2	—	mA
		EPM240Z	—	29	150	$\mu A$
		EPM570Z	—	32	210	$\mu A$
$V_{SCHMITT}$ (4)	Hysteresis for Schmitt trigger input (5)	$V_{CCIO} = 3.3$ V	—	400	—	mV
		$V_{CCIO} = 2.5$ V	—	190	—	mV
$I_{CCPOWERUP}$	$V_{CCINT}$ supply current during power-up (6)	MAX II devices	—	55	—	mA
		MAX IIG and MAX IIZ devices	—	40	—	mA
$R_{PULLUP}$	Value of I/O pin pull-up resistor during user mode and in-system programming	$V_{CCIO} = 3.3$ V (7)	5	—	25	$k\Omega$
		$V_{CCIO} = 2.5$ V (7)	10	—	40	$k\Omega$
		$V_{CCIO} = 1.8$ V (7)	25	—	60	$k\Omega$
		$V_{CCIO} = 1.5$ V (7)	45	—	95	$k\Omega$

**Table 5-4.** MAX II Device DC Electrical Characteristics (Note 1) (Part 2 of 2)

Symbol	Parameter	Conditions	Minimum	Typical	Maximum	Unit
$I_{PULLUP}$	I/O pin pull-up resistor current when I/O is unprogrammed	—	—	—	300	$\mu A$
$C_{IO}$	Input capacitance for user I/O pin	—	—	—	8	pF
$C_{GCLK}$	Input capacitance for dual-purpose GCLK/user I/O pin	—	—	—	8	pF

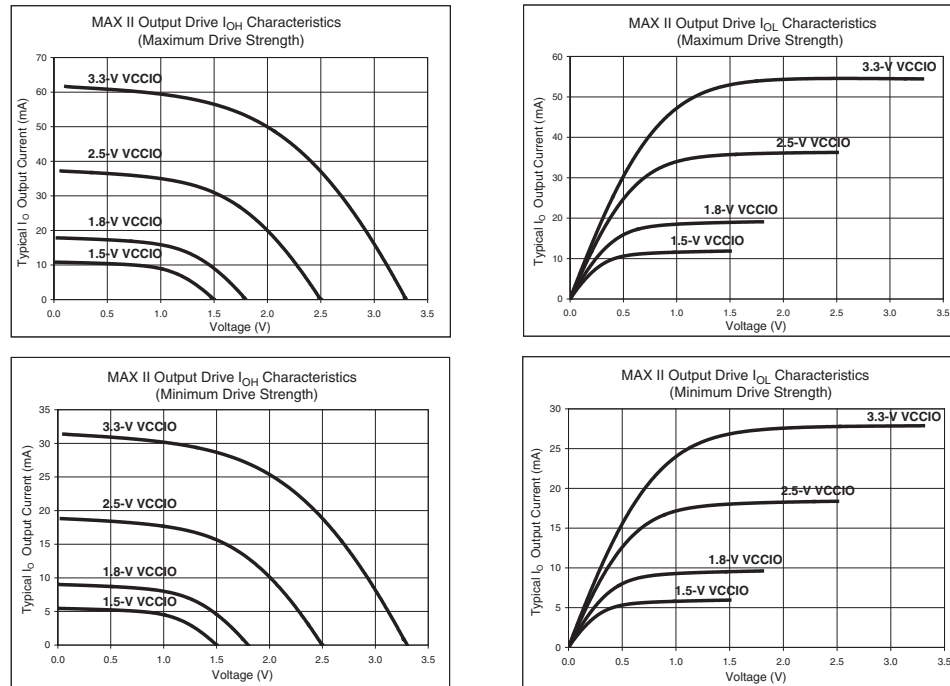
**Notes to Table 5-4:**

- (1) Typical values are for  $T_A = 25^\circ C$ ,  $V_{CCINT} = 3.3$  or  $2.5$  V, and  $V_{CCIO} = 1.5$  V,  $1.8$  V,  $2.5$  V, or  $3.3$  V.
- (2) This value is specified for normal device operation. The value may vary during power-up. This applies for all  $V_{CCIO}$  settings ( $3.3$ ,  $2.5$ ,  $1.8$ , and  $1.5$  V).
- (3)  $V_i$  = ground, no load, no toggling inputs.
- (4) This value applies to commercial and industrial range devices. For extended temperature range devices, the  $V_{SCHMITT}$  typical value is  $300$  mV for  $V_{CCIO} = 3.3$  V and  $120$  mV for  $V_{CCIO} = 2.5$  V.
- (5) The  $TCK$  input is susceptible to high pulse glitches when the input signal fall time is greater than  $200$  ns for all I/O standards.
- (6) This is a peak current value with a maximum duration of  $t_{CONFIG}$  time.
- (7) Pin pull-up resistance values will lower if an external source drives the pin higher than  $V_{CCIO}$ .

## Output Drive Characteristics

Figure 5–1 shows the typical drive strength characteristics of MAX II devices.

**Figure 5–1.** Output Drive Characteristics of MAX II Devices



**Note to Figure 5–1:**

- (1) The DC output current per pin is subject to the absolute maximum rating of Table 5–1.

## I/O Standard Specifications

Table 5–5 through Table 5–10 show the MAX II device family I/O standard specifications.

**Table 5–5.** 3.3-V LVTTTL Specifications

Symbol	Parameter	Conditions	Minimum	Maximum	Unit
$V_{CCIO}$	I/O supply voltage	—	3.0	3.6	V
$V_{IH}$	High-level input voltage	—	1.7	4.0	V
$V_{IL}$	Low-level input voltage	—	–0.5	0.8	V
$V_{OH}$	High-level output voltage	$I_{OH} = -4$ mA (1)	2.4	—	V
$V_{OL}$	Low-level output voltage	$I_{OL} = 4$ mA (1)	—	0.45	V

**Table 5–6.** 3.3-V LVCMOS Specifications (Part 1 of 2)

Symbol	Parameter	Conditions	Minimum	Maximum	Unit
$V_{CCIO}$	I/O supply voltage	—	3.0	3.6	V
$V_{IH}$	High-level input voltage	—	1.7	4.0	V
$V_{IL}$	Low-level input voltage	—	–0.5	0.8	V

**Table 5-6.** 3.3-V LVCMOS Specifications (Part 2 of 2)

Symbol	Parameter	Conditions	Minimum	Maximum	Unit
$V_{OH}$	High-level output voltage	$V_{CCIO} = 3.0$ , $I_{OH} = -0.1 \text{ mA}$ (1)	$V_{CCIO} - 0.2$	—	V
$V_{OL}$	Low-level output voltage	$V_{CCIO} = 3.0$ , $I_{OL} = 0.1 \text{ mA}$ (1)	—	0.2	V

**Table 5-7.** 2.5-V I/O Specifications

Symbol	Parameter	Conditions	Minimum	Maximum	Unit
$V_{CCIO}$	I/O supply voltage	—	2.375	2.625	V
$V_{IH}$	High-level input voltage	—	1.7	4.0	V
$V_{IL}$	Low-level input voltage	—	-0.5	0.7	V
$V_{OH}$	High-level output voltage	$I_{OH} = -0.1 \text{ mA}$ (1)	2.1	—	V
		$I_{OH} = -1 \text{ mA}$ (1)	2.0	—	V
		$I_{OH} = -2 \text{ mA}$ (1)	1.7	—	V
$V_{OL}$	Low-level output voltage	$I_{OL} = 0.1 \text{ mA}$ (1)	—	0.2	V
		$I_{OL} = 1 \text{ mA}$ (1)	—	0.4	V
		$I_{OL} = 2 \text{ mA}$ (1)	—	0.7	V

**Table 5-8.** 1.8-V I/O Specifications

Symbol	Parameter	Conditions	Minimum	Maximum	Unit
$V_{CCIO}$	I/O supply voltage	—	1.71	1.89	V
$V_{IH}$	High-level input voltage	—	$0.65 \times V_{CCIO}$	2.25 (2)	V
$V_{IL}$	Low-level input voltage	—	-0.3	$0.35 \times V_{CCIO}$	V
$V_{OH}$	High-level output voltage	$I_{OH} = -2 \text{ mA}$ (1)	$V_{CCIO} - 0.45$	—	V
$V_{OL}$	Low-level output voltage	$I_{OL} = 2 \text{ mA}$ (1)	—	0.45	V

**Table 5-9.** 1.5-V I/O Specifications

Symbol	Parameter	Conditions	Minimum	Maximum	Unit
$V_{CCIO}$	I/O supply voltage	—	1.425	1.575	V
$V_{IH}$	High-level input voltage	—	$0.65 \times V_{CCIO}$	$V_{CCIO} + 0.3$ (2)	V
$V_{IL}$	Low-level input voltage	—	-0.3	$0.35 \times V_{CCIO}$	V
$V_{OH}$	High-level output voltage	$I_{OH} = -2 \text{ mA}$ (1)	$0.75 \times V_{CCIO}$	—	V
$V_{OL}$	Low-level output voltage	$I_{OL} = 2 \text{ mA}$ (1)	—	$0.25 \times V_{CCIO}$	V

**Notes to Table 5-5 through Table 5-9:**

- (1) This specification is supported across all the programmable drive strength settings available for this I/O standard, as shown in the *MAX II Architecture* chapter (I/O Structure section) in the *MAX II Device Handbook*.
- (2) This maximum  $V_{IH}$  reflects the JEDEC specification. The MAX II input buffer can tolerate a  $V_{IH}$  maximum of 4.0, as specified by the  $V_I$  parameter in Table 5-2.



**Table 5-10.** 3.3-V PCI Specifications (Note 1)

Symbol	Parameter	Conditions	Minimum	Typical	Maximum	Unit
$V_{CCIO}$	I/O supply voltage	—	3.0	3.3	3.6	V
$V_{IH}$	High-level input voltage	—	$0.5 \times V_{CCIO}$	—	$V_{CCIO} + 0.5$	V
$V_{IL}$	Low-level input voltage	—	-0.5	—	$0.3 \times V_{CCIO}$	V
$V_{OH}$	High-level output voltage	$I_{OH} = -500 \mu A$	$0.9 \times V_{CCIO}$	—	—	V
$V_{OL}$	Low-level output voltage	$I_{OL} = 1.5 \text{ mA}$	—	—	$0.1 \times V_{CCIO}$	V

**Note to Table 5-10:**

(1) 3.3-V PCI I/O standard is only supported in Bank 3 of the EPM1270 and EPM2210 devices.

## Bus Hold Specifications

Table 5-11 shows the MAX II device family bus hold specifications.

**Table 5-11.** Bus Hold Specifications

Parameter	Conditions	V <sub>CCIO</sub> Level								Unit
		1.5 V		1.8 V		2.5 V		3.3 V		
		Min	Max	Min	Max	Min	Max	Min	Max	
Low sustaining current	V <sub>IN</sub> > V <sub>IL</sub> (maximum)	20	—	30	—	50	—	70	—	μA
High sustaining current	V <sub>IN</sub> < V <sub>IH</sub> (minimum)	−20	—	−30	—	−50	—	−70	—	μA
Low overdrive current	0 V < V <sub>IN</sub> < V <sub>CCIO</sub>	—	160	—	200	—	300	—	500	μA
High overdrive current	0 V < V <sub>IN</sub> < V <sub>CCIO</sub>	—	−160	—	−200	—	−300	—	−500	μA

## Power-Up Timing

Table 5–12 shows the power-up timing characteristics for MAX II devices.

**Table 5–12.** MAX II Power-Up Timing

Symbol	Parameter	Device	Min	Typ	Max	Unit
$t_{\text{CONFIG}}$ (1)	The amount of time from when minimum $V_{\text{CCINT}}$ is reached until the device enters user mode (2)	EPM240	—	—	200	$\mu\text{s}$
		EPM570	—	—	300	$\mu\text{s}$
		EPM1270	—	—	300	$\mu\text{s}$
		EPM2210	—	—	450	$\mu\text{s}$

**Notes to Table 5–12:**

- (1) Table 5–12 values apply to commercial and industrial range devices. For extended temperature range devices, the  $t_{\text{CONFIG}}$  maximum values are as follows:
- |         |                   |
|---------|-------------------|
| Device  | Maximum           |
| EPM240  | 300 $\mu\text{s}$ |
| EPM570  | 400 $\mu\text{s}$ |
| EPM1270 | 400 $\mu\text{s}$ |
| EPM2210 | 500 $\mu\text{s}$ |
- (2) For more information about POR trigger voltage, refer to the *Hot Socketing and Power-On Reset in MAX II Devices* chapter in the *MAX II Device Handbook*.

## Power Consumption

Designers can use the Altera® PowerPlay Early Power Estimator and PowerPlay Power Analyzer to estimate the device power.



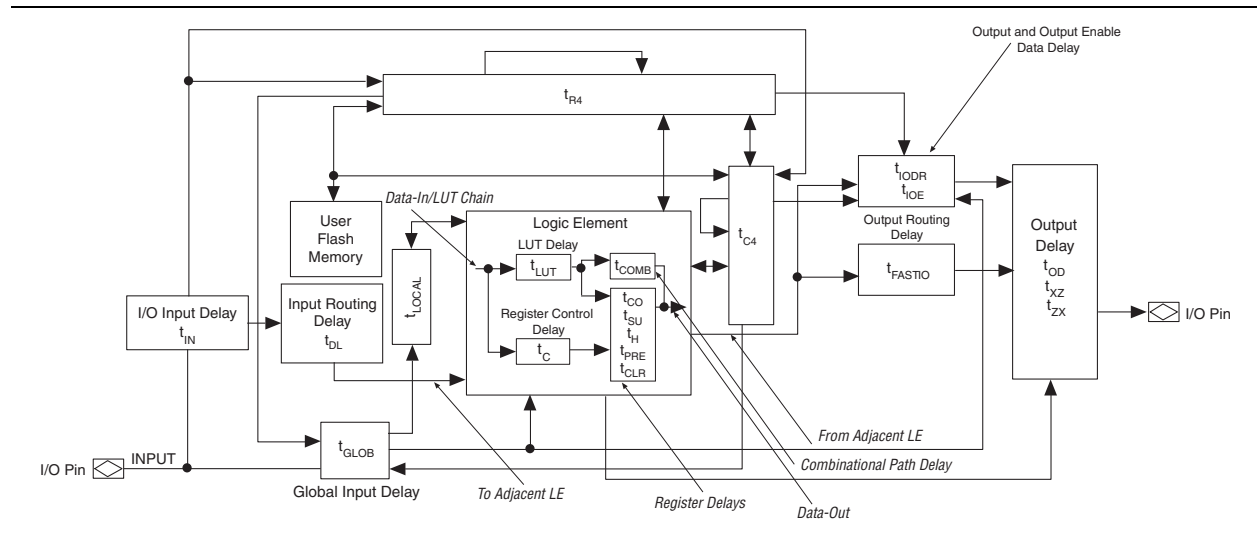
For more information about these power analysis tools, refer to the *Understanding and Evaluating Power in MAX II Devices* chapter in the *MAX II Device Handbook* and the *PowerPlay Power Analysis* chapter in volume 3 of the *Quartus II Handbook*.

## Timing Model and Specifications

MAX II devices timing can be analyzed with the Altera Quartus® II software, a variety of popular industry-standard EDA simulators and timing analyzers, or with the timing model shown in Figure 5–2.

MAX II devices have predictable internal delays that enable the designer to determine the worst-case timing of any design. The software provides timing simulation, point-to-point delay prediction, and detailed timing analysis for device-wide performance evaluation.

**Figure 5-2.** MAX II Device Timing Model



The timing characteristics of any signal path can be derived from the timing model and parameters of a particular device. External timing parameters, which represent pin-to-pin timing delays, can be calculated as the sum of internal parameters.

Refer to the *Understanding Timing in MAX II Devices* chapter in the *MAX II Device Handbook* for more information.

This section describes and specifies the performance, internal, external, and UFM timing specifications. All specifications are representative of the worst-case supply voltage and junction temperature conditions.

## Preliminary and Final Timing

Timing models can have either preliminary or final status. The Quartus® II software issues an informational message during the design compilation if the timing models are preliminary. Table 5-13 shows the status of the MAX II device timing models.

Preliminary status means the timing model is subject to change. Initially, timing numbers are created using simulation results, process data, and other known parameters. These tests are used to make the preliminary numbers as close to the actual timing parameters as possible.

Final timing numbers are based on actual device operation and testing. These numbers reflect the actual performance of the device under the worst-case voltage and junction temperature conditions.

**Table 5-13.** MAX II Device Timing Model Status

Device	Preliminary	Final
EPM240	—	✓
EPM240Z (1)	✓	—
EPM570	—	✓
EPM570Z (1)	✓	—

**Table 5-13.** MAX II Device Timing Model Status

Device	Preliminary	Final
EPM1270	—	✓
EPM2210	—	✓

**Note to Table 5-13:**

- (1) The MAX IIZ device timing models are only available in the Quartus II software version 8.0 and later.

## Performance

Table 5-14 shows the MAX II device performance for some common designs. All performance values were obtained with the Quartus II software compilation of megafunctions. Performance values for -3, -4, and -5 speed grades are based on an EPM1270 device target while -6 and -7 speed grades are based on an EPM570Z device target.

**Table 5-14.** MAX II Device Performance


Resource Used	Design Size and Function	Resources Used			Performance					Unit
		Mode	LEs	UFM Blocks	-3 Speed Grade	-4 Speed Grade	-5 Speed Grade	-6 Speed Grade	-7 Speed Grade	
LE	16-bit counter (1)	—	16	0	304.0	247.5	201.1	184.1	123.5	MHz
	64-bit counter (1)	—	64	0	201.5	154.8	125.8	83.2	83.2	MHz
	16-to-1 multiplexer	—	11	0	6.0	8.0	9.3	17.4	17.3	ns
	32-to-1 multiplexer	—	24	0	7.1	9.0	11.4	12.5	22.8	ns
	16-bit XOR function	—	5	0	5.1	6.6	8.2	9.0	15.0	ns
	16-bit decoder with single address line	—	5	0	5.2	6.6	8.2	9.2	15.0	ns
UFM	512 × 16	None	3	1	10.0	10.0	10.0	10.0	10.0	MHz
	512 × 16	SPI (2)	37	1	8.0	8.0	8.0	9.7	9.7	MHz
	512 × 8	Parallel (3)	73	1	(4)	(4)	(4)	(4)	(4)	MHz
	512 × 16	I <sup>2</sup> C (3)	142	1	100 (5)	100 (5)	100 (5)	100 (5)	100 (5)	kHz

**Notes to Table 5-14:**

- (1) This design is a binary loadable up counter.  
 (2) This design is configured for read-only operation in Extended mode. Read and write ability increases the number of LEs used.  
 (3) This design is configured for read-only operation. Read and write ability increases the number of LEs used.  
 (4) This design is asynchronous.  
 (5) The I<sup>2</sup>C megafunction is verified in hardware up to 100-kHz serial clock line (SCL) rate.

## Internal Timing Parameters

Internal timing parameters are specified on a speed grade basis independent of device density. Table 5-15 through Table 5-22 describe the MAX II device internal timing microparameters for logic elements (LEs), input/output elements (IOEs), UFM structures, and MultiTrack interconnects. The timing values for -3, -4, and -5 speed grades shown in Table 5-15 through Table 5-22 are based on an EPM1270 device target, while -6 and -7 speed grade values are based on an EPM570Z device target.

 For more explanations and descriptions about each internal timing microparameters symbol, refer to the *Understanding Timing in MAX II Devices* chapter in the *MAX II Device Handbook*.

**Table 5-15.** LE Internal Timing Microparameters

Symbol	Parameter	-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
$t_{LUT}$	LE combinational LUT delay	—	571	—	742	—	914	—	1,215	—	2,247	ps
$t_{COMB}$	Combinational path delay	—	147	—	192	—	236	—	243	—	305	ps
$t_{CLR}$	LE register clear delay	238	—	309	—	381	—	401	—	541	—	ps
$t_{PRE}$	LE register preset delay	238	—	309	—	381	—	401	—	541	—	ps
$t_{SU}$	LE register setup time before clock	208	—	271	—	333	—	260	—	319	—	ps
$t_H$	LE register hold time after clock	0	—	0	—	0	—	0	—	0	—	ps
$t_{CO}$	LE register clock-to-output delay	—	235	—	305	—	376	—	380	—	489	ps
$t_{CLKHL}$	Minimum clock high or low time	166	—	216	—	266	—	253	—	335	—	ps
$t_C$	Register control delay	—	857	—	1,114	—	1,372	—	1,356	—	1,722	ps

**Table 5-16.** IOE Internal Timing Microparameters (Part 1 of 2)

Symbol	Parameter	-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
$t_{FASTIO}$	Data output delay from adjacent LE to I/O block	—	159	—	207	—	254	—	170	—	348	ps
$t_{IN}$	I/O input pad and buffer delay	—	708	—	920	—	1,132	—	907	—	970	ps
$t_{GLOB} (1)$	I/O input pad and buffer delay used as global signal pin	—	1,519	—	1,974	—	2,430	—	2,261	—	2,670	ps
$t_{IOE}$	Internally generated output enable delay	—	354	—	374	—	460	—	530	—	966	ps
$t_{DL}$	Input routing delay	—	224	—	291	—	358	—	318	—	410	ps
$t_{OD} (2)$	Output delay buffer and pad delay	—	1,064	—	1,383	—	1,702	—	1,319	—	1,526	ps

**Table 5-16.** IOE Internal Timing Microparameters (Part 2 of 2)

Symbol	Parameter	–3 Speed Grade		–4 Speed Grade		–5 Speed Grade		–6 Speed Grade		–7 Speed Grade		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
$t_{\text{Z}} (3)$	Output buffer disable delay	—	756	—	982	—	1,209	—	1,045	—	1,264	ps
$t_{\text{ZX}} (4)$	Output buffer enable delay	—	1,003	—	1,303	—	1,604	—	1,160	—	1,325	ps

**Notes to Table 5-16:**

- (1) Delay numbers for  $t_{\text{GLOB}}$  differ for each device density and speed grade. The delay numbers for  $t_{\text{GLOB}}$ , shown in Table 5-16, are based on an EPM240 device target.
- (2) Refer to Table 5-29 and 5-21 for delay adders associated with different I/O standards, drive strengths, and slew rates.
- (3) Refer to Table 5-19 and 5-13 for  $t_{\text{Z}}$  delay adders associated with different I/O standards, drive strengths, and slew rates.
- (4) Refer to Table 5-17 and 5-12 for  $t_{\text{ZX}}$  delay adders associated with different I/O standards, drive strengths, and slew rates.

Table 5-17 through Table 5-20 show the adder delays for  $t_{\text{ZX}}$  and  $t_{\text{Z}}$  microparameters when using an I/O standard other than 3.3-V LVTTTL with 16 mA drive strength.

**Table 5-17.**  $t_{\text{ZX}}$  IOE Microparameter Adders for Fast Slew Rate

Standard		–3 Speed Grade		–4 Speed Grade		–5 Speed Grade		–6 Speed Grade		–7 Speed Grade		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
3.3-V LVCMOS	8 mA	—	0	—	0	—	0	—	0	—	0	ps
	4 mA	—	28	—	37	—	45	—	72	—	71	ps
3.3-V LVTTTL	16 mA	—	0	—	0	—	0	—	0	—	0	ps
	8 mA	—	28	—	37	—	45	—	72	—	71	ps
2.5-V LVTTTL	14 mA	—	14	—	19	—	23	—	75	—	87	ps
	7 mA	—	314	—	409	—	503	—	162	—	174	ps
1.8-V LVTTTL	6 mA	—	450	—	585	—	720	—	279	—	289	ps
	3 mA	—	1,443	—	1,876	—	2,309	—	499	—	508	ps
1.5-V LVTTTL	4 mA	—	1,118	—	1,454	—	1,789	—	580	—	588	ps
	2 mA	—	2,410	—	3,133	—	3,856	—	915	—	923	ps
3.3-V PCI	20 mA	—	19	—	25	—	31	—	72	—	71	ps

**Table 5-18.**  $t_{\text{ZX}}$  IOE Microparameter Adders for Slow Slew Rate

Standard		–3 Speed Grade		–4 Speed Grade		–5 Speed Grade		–6 Speed Grade		–7 Speed Grade		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
3.3-V LVCMOS	8 mA	—	6,350	—	6,050	—	5,749	—	5,951	—	5,952	ps
	4 mA	—	9,383	—	9,083	—	8,782	—	6,534	—	6,533	ps
3.3-V LVTTTL	16 mA	—	6,350	—	6,050	—	5,749	—	5,951	—	5,952	ps
	8 mA	—	9,383	—	9,083	—	8,782	—	6,534	—	6,533	ps

**Table 5-18.**  $t_{ZX}$  IOE Microparameter Adders for Slow Slew Rate


Standard		-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
2.5-V LVTTTL	14 mA	—	10,412	—	10,112	—	9,811	—	9,110	—	9,105	ps
	7 mA	—	13,613	—	13,313	—	13,012	—	9,830	—	9,835	ps
3.3-V PCI	20 mA	—	-75	—	-97	—	-120	—	6,534	—	6,533	ps

**Table 5-19.**  $t_{XZ}$  IOE Microparameter Adders for Fast Slew Rate

Standard		-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
3.3-V LVCMOS	8 mA	—	0	—	0	—	0	—	0	—	0	ps
	4 mA	—	-56	—	-72	—	-89	—	-69	—	-69	ps
3.3-V LVTTTL	16 mA	—	0	—	0	—	0	—	0	—	0	ps
	8 mA	—	-56	—	-72	—	-89	—	-69	—	-69	ps
2.5-V LVTTTL	14 mA	—	-3	—	-4	—	-5	—	-7	—	-11	ps
	7 mA	—	-47	—	-61	—	-75	—	-66	—	-70	ps
1.8-V LVTTTL	6 mA	—	119	—	155	—	191	—	45	—	34	ps
	3 mA	—	207	—	269	—	331	—	34	—	22	ps
1.5-V LVTTTL	4 mA	—	606	—	788	—	970	—	166	—	154	ps
	2 mA	—	673	—	875	—	1,077	—	190	—	177	ps
3.3-V PCI	20 mA	—	71	—	93	—	114	—	-69	—	-69	ps

**Table 5-20.**  $t_{XZ}$  IOE Microparameter Adders for Slow Slew Rate

Standard		-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
3.3-V LVCMOS	8 mA	—	206	—	-20	—	-247	—	1,433	—	1,446	ps
	4 mA	—	891	—	665	—	438	—	1,332	—	1,345	ps
3.3-V LVTTTL	16 mA	—	206	—	-20	—	-247	—	1,433	—	1,446	ps
	8 mA	—	891	—	665	—	438	—	1,332	—	1,345	ps
2.5-V LVTTTL	14 mA	—	222	—	-4	—	-231	—	213	—	208	ps
	7 mA	—	943	—	717	—	490	—	166	—	161	ps
3.3-V PCI	20 mA	—	161	—	210	—	258	—	1,332	—	1,345	ps

 The default slew rate setting for MAX II device in the Quartus® II design software is “fast”.

**Table 5–21.** UFM Block Internal Timing Microparameters (Part 1 of 2)

Symbol	Parameter	–3 Speed Grade		–4 Speed Grade		–5 Speed Grade		–6 Speed Grade		–7 Speed Grade		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
$t_{\text{ACLK}}$	Address register clock period	100	—	100	—	100	—	100	—	100	—	ns
$t_{\text{ASU}}$	Address register shift signal setup to address register clock	20	—	20	—	20	—	20	—	20	—	ns
$t_{\text{AH}}$	Address register shift signal hold to address register clock	20	—	20	—	20	—	20	—	20	—	ns
$t_{\text{ADS}}$	Address register data in setup to address register clock	20	—	20	—	20	—	20	—	20	—	ns
$t_{\text{ADH}}$	Address register data in hold from address register clock	20	—	20	—	20	—	20	—	20	—	ns
$t_{\text{DCLK}}$	Data register clock period	100	—	100	—	100	—	100	—	100	—	ns
$t_{\text{DSS}}$	Data register shift signal setup to data register clock	60	—	60	—	60	—	60	—	60	—	ns
$t_{\text{DSH}}$	Data register shift signal hold from data register clock	20	—	20	—	20	—	20	—	20	—	ns
$t_{\text{DDS}}$	Data register data in setup to data register clock	20	—	20	—	20	—	20	—	20	—	ns
$t_{\text{DDH}}$	Data register data in hold from data register clock	20	—	20	—	20	—	20	—	20	—	ns
$t_{\text{DP}}$	Program signal to data clock hold time	0	—	0	—	0	—	0	—	0	—	ns
$t_{\text{PB}}$	Maximum delay between program rising edge to UFM busy signal rising edge	—	960	—	960	—	960	—	960	—	960	ns
$t_{\text{BP}}$	Minimum delay allowed from UFM busy signal going low to program signal going low	20	—	20	—	20	—	20	—	20	—	ns
$t_{\text{PPMX}}$	Maximum length of busy pulse during a program	—	100	—	100	—	100	—	100	—	100	μs
$t_{\text{AE}}$	Minimum erase signal to address clock hold time	0	—	0	—	0	—	0	—	0	—	ns
$t_{\text{EB}}$	Maximum delay between the erase rising edge to the UFM busy signal rising edge	—	960	—	960	—	960	—	960	—	960	ns
$t_{\text{BE}}$	Minimum delay allowed from the UFM busy signal going low to erase signal going low	20	—	20	—	20	—	20	—	20	—	ns
$t_{\text{EPMX}}$	Maximum length of busy pulse during an erase	—	500	—	500	—	500	—	500	—	500	ms
$t_{\text{DCO}}$	Delay from data register clock to data register output	—	5	—	5	—	5	—	5	—	5	ns



**Table 5-21.** UFM Block Internal Timing Microparameters (Part 2 of 2)

Symbol	Parameter	-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
$t_{OE}$	Delay from data register clock to data register output	180	—	180	—	180	—	180	—	180	—	ns
$t_{RA}$	Maximum read access time	—	65	—	65	—	65	—	65	—	65	ns
$t_{OSCS}$	Maximum delay between the OSC_ENA rising edge to the erase/program signal rising edge	250	—	250	—	250	—	250	—	250	—	ns
$t_{OSCH}$	Minimum delay allowed from the erase/program signal going low to OSC_ENA signal going low	250	—	250	—	250	—	250	—	250	—	ns

Figure 5-3 through Figure 5-5 show the read, program, and erase waveforms for UFM block timing parameters shown in Table 5-21.

Figure 5-3. UFM Read Waveforms

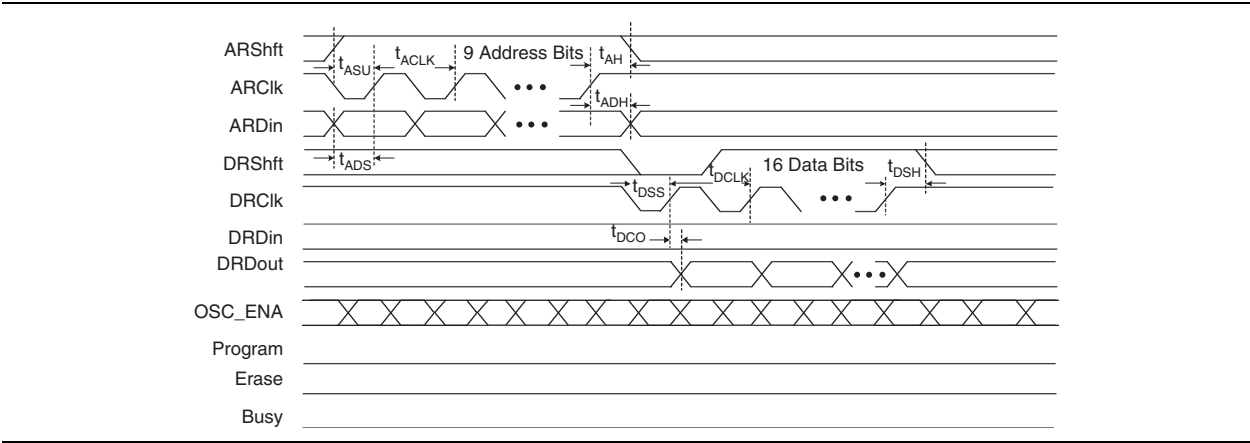
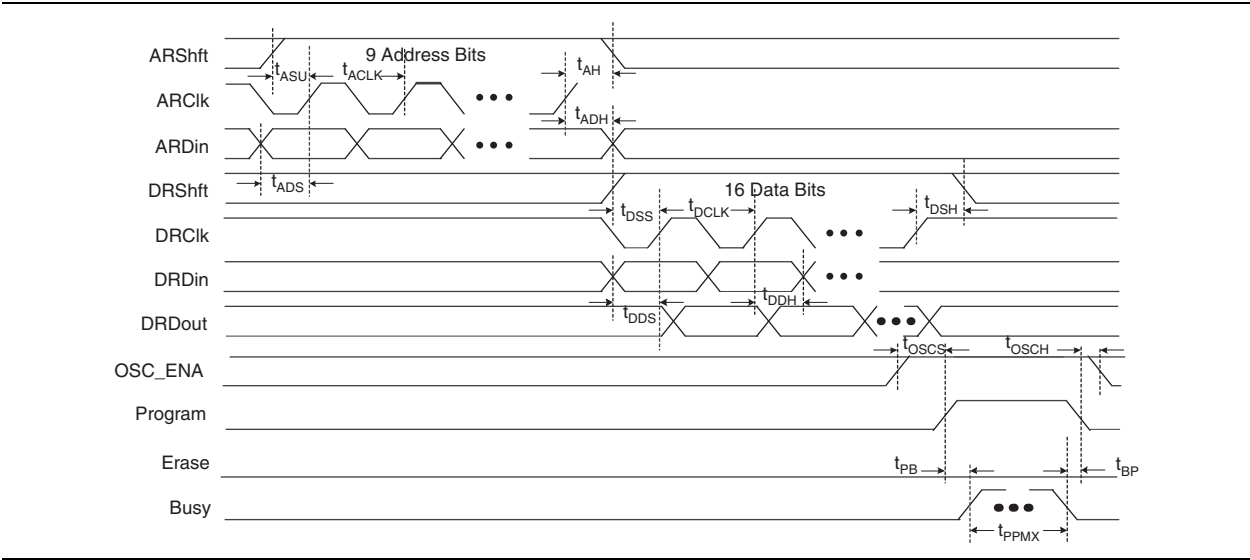
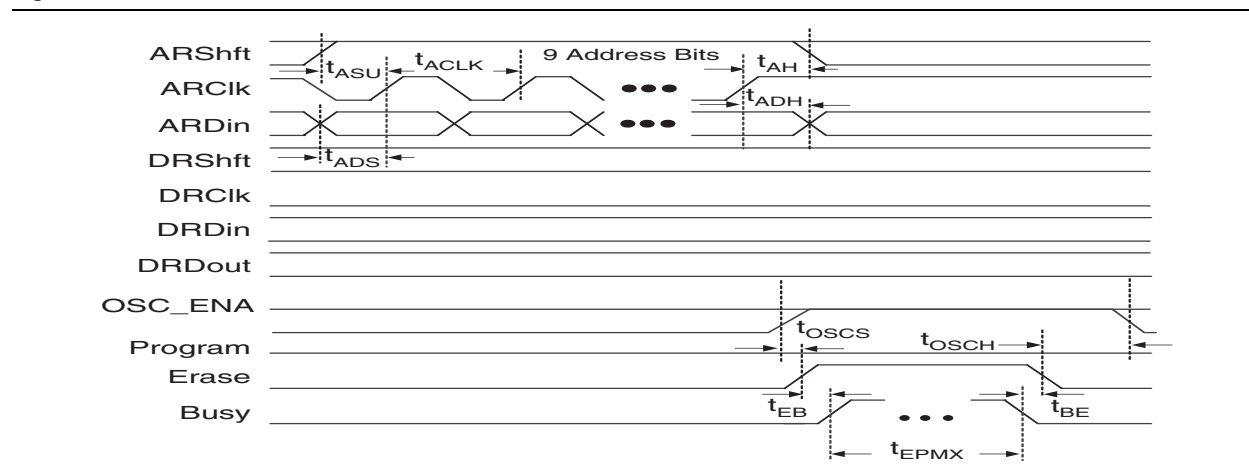


Figure 5-4. UFM Program Waveforms



**Figure 5-5.** UFM Erase Waveform



**Table 5-22.** Routing Delay Internal Timing Microparameters

Routing	-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		Unit
	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
$t_{C4}$	—	429	—	556	—	687	—	(1)	—	(1)	ps
$t_{R4}$	—	326	—	423	—	521	—	(1)	—	(1)	ps
$t_{LOCAL}$	—	330	—	429	—	529	—	(1)	—	(1)	ps

**Note to Table 5-22:**

(1) The numbers will only be available in a later revision.

## External Timing Parameters

External timing parameters are specified by device density and speed grade. All external I/O timing parameters shown are for the 3.3-V LVTTL I/O standard with the maximum drive strength and fast slew rate. For external I/O timing using standards other than LVTTL or for different drive strengths, use the I/O standard input and output delay adders in Table 5-27 through Table 5-28.



For more information about each external timing parameters symbol, refer to the *Understanding Timing in MAX II Devices* chapter in the MAX II Device Handbook.

Table 5–23 shows the external I/O timing parameters for EPM240 devices.

**Table 5–23.** EPM240 Global Clock External I/O Timing Parameters

Symbol	Parameter	Condition	–3 Speed Grade		–4 Speed Grade		–5 Speed Grade		–6 Speed Grade		–7 Speed Grade		Unit
			Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
$t_{PD1}$	Worst case pin-to-pin delay through 1 look-up table (LUT)	10 pF	—	4.7	—	6.1	—	7.5	—	7.9	—	12.0	ns
$t_{PD2}$	Best case pin-to-pin delay through 1 LUT	10 pF	—	3.7	—	4.8	—	5.9	—	5.8	—	7.8	ns
$t_{SU}$	Global clock setup time	—	1.7	—	2.2	—	2.7	—	2.8	—	4.7	—	ns
$t_H$	Global clock hold time	—	0.0	—	0.0	—	0.0	—	0	—	0	—	ns
$t_{CO}$	Global clock to output delay	10 pF	2.0	4.3	2.0	5.6	2.0	6.9	2.0	7.7	2.0	10.5	ns
$t_{CH}$	Global clock high time	—	166	—	216	—	266	—	253	—	335	—	ps
$t_{CL}$	Global clock low time	—	166	—	216	—	266	—	253	—	335	—	ps
$t_{CNT}$	Minimum global clock period for 16-bit counter	—	3.3	—	4.0	—	5.0	—	5.4	—	8.1	—	ns
$f_{CNT}$	Maximum global clock frequency for 16-bit counter	—	—	304.0 (1)	—	247.5	—	201.1	—	184.1	—	123.5	MHz

**Note to Table 5–23:**

- (1) The maximum frequency is limited by the I/O standard on the clock input pin. The 16-bit counter critical delay performs faster than this global clock input pin maximum frequency.

Table 5-24 shows the external I/O timing parameters for EPM570 devices.

**Table 5-24.** EPM570 Global Clock External I/O Timing Parameters

Symbol	Parameter	Condition	-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		Unit
			Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
$t_{PD1}$	Worst case pin-to-pin delay through 1 look-up table (LUT)	10 pF	—	5.4	—	7.0	—	8.7	—	9.5	—	15.1	ns
$t_{PD2}$	Best case pin-to-pin delay through 1 LUT	10 pF	—	3.7	—	4.8	—	5.9	—	5.7	—	7.7	ns
$t_{SU}$	Global clock setup time	—	1.2	—	1.5	—	1.9	—	2.6	—	4.5	—	ns
$t_H$	Global clock hold time	—	0.0	—	0.0	—	0.0	—	0	—	0	—	ns
$t_{CO}$	Global clock to output delay	10 pF	2.0	4.5	2.0	5.8	2.0	7.1	2.0	6.1	2.0	7.6	ns
$t_{CH}$	Global clock high time	—	166	—	216	—	266	—	253	—	335	—	ps
$t_{CL}$	Global clock low time	—	166	—	216	—	266	—	253	—	335	—	ps
$t_{CNT}$	Minimum global clock period for 16-bit counter	—	3.3	—	4.0	—	5.0	—	5.4	—	8.1	—	ns
$f_{CNT}$	Maximum global clock frequency for 16-bit counter	—	—	304.0 (1)	—	247.5	—	201.1	—	184.1	—	123.5	MHz

**Note to Table 5-24:**

- (1) The maximum frequency is limited by the I/O standard on the clock input pin. The 16-bit counter critical delay performs faster than this global clock input pin maximum frequency.

Table 5-25 shows the external I/O timing parameters for EPM1270 devices.

**Table 5-25.** EPM1270 Global Clock External I/O Timing Parameters (Part 1 of 2)

Symbol	Parameter	Condition	-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		Unit
			Min	Max	Min	Max	Min	Max	
$t_{PD1}$	Worst case pin-to-pin delay through 1 look-up table (LUT)	10 pF	—	6.2	—	8.1	—	10.0	ns
$t_{PD2}$	Best case pin-to-pin delay through 1 LUT	10 pF	—	3.7	—	4.8	—	5.9	ns
$t_{SU}$	Global clock setup time	—	1.2	—	1.5	—	1.9	—	ns
$t_H$	Global clock hold time	—	0.0	—	0.0	—	0.0	—	ns
$t_{CO}$	Global clock to output delay	10 pF	2.0	4.6	2.0	5.9	2.0	7.3	ns
$t_{CH}$	Global clock high time	—	166	—	216	—	266	—	ps
$t_{CL}$	Global clock low time	—	166	—	216	—	266	—	ps

**Table 5–25.** EPM1270 Global Clock External I/O Timing Parameters (Part 2 of 2)

Symbol	Parameter	Condition	–3 Speed Grade		–4 Speed Grade		–5 Speed Grade		Unit
			Min	Max	Min	Max	Min	Max	
$t_{CNT}$	Minimum global clock period for 16-bit counter	—	3.3	—	4.0	—	5.0	—	ns
$f_{CNT}$	Maximum global clock frequency for 16-bit counter	—	—	304.0 (1)	—	247.5	—	201.1	MHz

**Note to Table 5–25:**

- (1) The maximum frequency is limited by the I/O standard on the clock input pin. The 16-bit counter critical delay performs faster than this global clock input pin maximum frequency.

Table 5–26 shows the external I/O timing parameters for EPM2210 devices.

**Table 5–26.** EPM2210 Global Clock External I/O Timing Parameters

Symbol	Parameter	Condition	–3 Speed Grade		–4 Speed Grade		–5 Speed Grade		Unit
			Min	Max	Min	Max	Min	Max	
$t_{PD1}$	Worst case pin-to-pin delay through 1 look-up table (LUT)	10 pF	—	7.0	—	9.1	—	11.2	ns
$t_{PD2}$	Best case pin-to-pin delay through 1 LUT	10 pF	—	3.7	—	4.8	—	5.9	ns
$t_{SU}$	Global clock setup time	—	1.2	—	1.5	—	1.9	—	ns
$t_H$	Global clock hold time	—	0.0	—	0.0	—	0.0	—	ns
$t_{CO}$	Global clock to output delay	10 pF	2.0	4.6	2.0	6.0	2.0	7.4	ns
$t_{CH}$	Global clock high time	—	166	—	216	—	266	—	ps
$t_{CL}$	Global clock low time	—	166	—	216	—	266	—	ps
$t_{CNT}$	Minimum global clock period for 16-bit counter	—	3.3	—	4.0	—	5.0	—	ns
$f_{CNT}$	Maximum global clock frequency for 16-bit counter	—	—	304.0 (1)	—	247.5	—	201.1	MHz

**Note to Table 5–26:**

- (1) The maximum frequency is limited by the I/O standard on the clock input pin. The 16-bit counter critical delay performs faster than this global clock input pin maximum frequency.

## External Timing I/O Delay Adders

The I/O delay timing parameters for I/O standard input and output adders, and input delays are specified by speed grade independent of device density.

Table 5-27 through Table 5-28 show the adder delays associated with I/O pins for all packages. The delay numbers for -3, -4, and -5 speed grades shown in Table 5-27 through Table 5-30 are based on an EPM1270 device target, while -6 and -7 speed grade values are based on an EPM570Z device target. If an I/O standard other than 3.3-V LVTTTL is selected, add the input delay adder to the external  $t_{SU}$  timing parameters shown in Table 5-23 through Table 5-26. If an I/O standard other than 3.3-V LVTTTL with 16 mA drive strength and fast slew rate is selected, add the output delay adder to the external  $t_{CO}$  and  $t_{PD}$  shown in Table 5-23 through Table 5-26.

**Table 5-27.** External Timing Input Delay Adders

Standard		-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
3.3-V LVTTTL	Without Schmitt Trigger	—	0	—	0	—	0	—	0	—	0	ps
	With Schmitt Trigger	—	334	—	434	—	535	—	387	—	434	ps
3.3-V LVCMOS	Without Schmitt Trigger	—	0	—	0	—	0	—	0	—	0	ps
	With Schmitt Trigger	—	334	—	434	—	535	—	387	—	434	ps
2.5-V LVTTTL	Without Schmitt Trigger	—	23	—	30	—	37	—	42	—	43	ps
	With Schmitt Trigger	—	339	—	441	—	543	—	429	—	476	ps
1.8-V LVTTTL	Without Schmitt Trigger	—	291	—	378	—	466	—	378	—	373	ps
1.5-V LVTTTL	Without Schmitt Trigger	—	681	—	885	—	1,090	—	681	—	622	ps
3.3-V PCI	Without Schmitt Trigger	—	0	—	0	—	0	—	0	—	0	ps

**Table 5-28.** MAX II IOE Programmable Delays

Parameter		-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
Input Delay from Pin to Internal Cells = 1		—	1,225	—	1,592	—	1,960	—	1,858	—	2,171	ps
Input Delay from Pin to Internal Cells = 0		—	89	—	115	—	142	—	569	—	609	ps

## Maximum Input and Output Clock Rates

Table 5–29 and Table 5–30 show the maximum input and output clock rates for standard I/O pins in MAX II devices.

**Table 5–29.** MAX II Maximum Input Clock Rate for I/O

Standard		–3 Speed Grade	–4 Speed Grade	–5 Speed Grade	–6 Speed Grade	–7 Speed Grade	Unit
3.3-V LVTTTL	Without Schmitt Trigger	304	304	304	304	304	MHz
	With Schmitt Trigger	250	250	250	250	250	MHz
3.3-V LVCMOS	Without Schmitt Trigger	304	304	304	304	304	MHz
	With Schmitt Trigger	250	250	250	250	250	MHz
2.5-V LVTTTL	Without Schmitt Trigger	220	220	220	220	220	MHz
	With Schmitt Trigger	188	188	188	188	188	MHz
2.5-V LVCMOS	Without Schmitt Trigger	220	220	220	220	220	MHz
	With Schmitt Trigger	188	188	188	188	188	MHz
1.8-V LVTTTL	Without Schmitt Trigger	200	200	200	200	200	MHz
1.8-V LVCMOS	Without Schmitt Trigger	200	200	200	200	200	MHz
1.5-V LVCMOS	Without Schmitt Trigger	150	150	150	150	150	MHz
3.3-V PCI	Without Schmitt Trigger	304	304	304	304	304	MHz

**Table 5–30.** MAX II Maximum Output Clock Rate for I/O

Standard	–3 Speed Grade	–4 Speed Grade	–5 Speed Grade	–6 Speed Grade	–7 Speed Grade	Unit
3.3-V LVTTTL	304	304	304	304	304	MHz
3.3-V LVCMOS	304	304	304	304	304	MHz
2.5-V LVTTTL	220	220	220	220	220	MHz
2.5-V LVCMOS	220	220	220	220	220	MHz
1.8-V LVTTTL	200	200	200	200	200	MHz
1.8-V LVCMOS	200	200	200	200	200	MHz
1.5-V LVCMOS	150	150	150	150	150	MHz
3.3-V PCI	304	304	304	304	304	MHz



## JTAG Timing Specifications

Figure 5-6 shows the timing waveforms for the JTAG signals.

**Figure 5-6.** MAX II JTAG Timing Waveforms

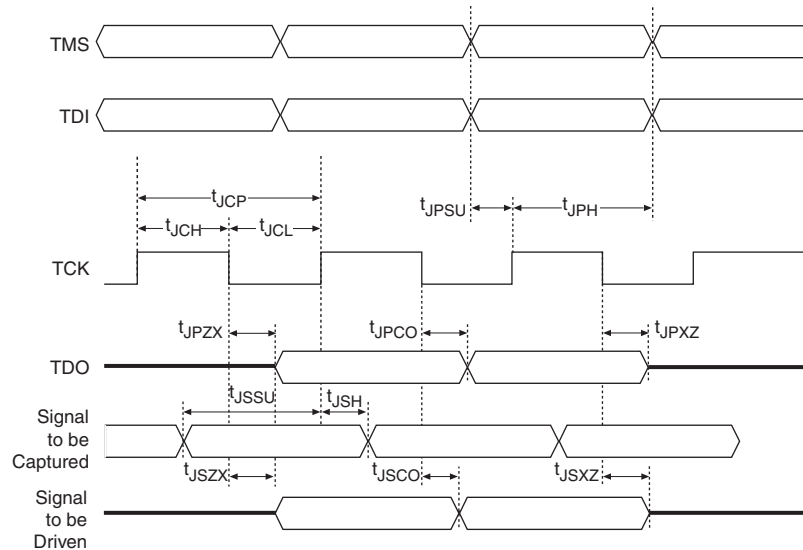


Table 5-31 shows the JTAG Timing parameters and values for MAX II devices.

**Table 5-31.** MAX II JTAG Timing Parameters (Part 1 of 2)

Symbol	Parameter	Min	Max	Unit
$t_{JCP}$ (1)	TCK clock period for $V_{CCI01} = 3.3\text{ V}$	55.5	—	ns
	TCK clock period for $V_{CCI01} = 2.5\text{ V}$	62.5	—	ns
	TCK clock period for $V_{CCI01} = 1.8\text{ V}$	100	—	ns
	TCK clock period for $V_{CCI01} = 1.5\text{ V}$	143	—	ns
$t_{JCH}$	TCK clock high time	20	—	ns
$t_{JCL}$	TCK clock low time	20	—	ns
$t_{JPSU}$	JTAG port setup time (2)	8	—	ns
$t_{JPH}$	JTAG port hold time	10	—	ns
$t_{JPCO}$	JTAG port clock to output (2)	—	15	ns
$t_{JPZX}$	JTAG port high impedance to valid output (2)	—	15	ns
$t_{JPXZ}$	JTAG port valid output to high impedance (2)	—	15	ns
$t_{JSSU}$	Capture register setup time	8	—	ns
$t_{JSH}$	Capture register hold time	10	—	ns
$t_{JSCO}$	Update register clock to output	—	25	ns

**Table 5-31.** MAX II JTAG Timing Parameters (Part 2 of 2)

Symbol	Parameter	Min	Max	Unit
$t_{JSZX}$	Update register high impedance to valid output	—	25	ns
$t_{JSXZ}$	Update register valid output to high impedance	—	25	ns

**Notes to Table 5-31:**

- (1) Minimum clock period specified for 10 pF load on the TDO pin. Larger loads on TDO will degrade the maximum TCK frequency.
- (2) This specification is shown for 3.3-V LVTTTL/LVCMOS and 2.5-V LVTTTL/LVCMOS operation of the JTAG pins. For 1.8-V LVTTTL/LVCMOS and 1.5-V LVC MOS, the  $t_{JPSU}$  minimum is 6 ns and  $t_{JPC0}$ ,  $t_{JPZX}$ , and  $t_{JPXZ}$  are maximum values at 35 ns.

## Referenced Documents

This chapter references the following documents:

- *I/O Structure* section in the *MAX II Architecture* chapter in the *MAX II Device Handbook*
- *Hot Socketing and Power-On Reset in MAX II Devices* chapter in the *MAX II Device Handbook*
- *Operating Requirements for Altera Devices Data Sheet*
- *PowerPlay Power Analysis* chapter in volume 3 of the *Quartus II Handbook*
- *Understanding and Evaluating Power in MAX II Devices* chapter in the *MAX II Device Handbook*
- *Understanding Timing in MAX II Devices* chapter in the *MAX II Device Handbook*
- *Using MAX II Devices in Multi-Voltage Systems* chapter in the *MAX II Device Handbook*

## Document Revision History

Table 5-32 shows the revision history for this chapter.

**Table 5-32.** Document Revision History (Part 1 of 2)

Date and Revision	Changes Made	Summary of Changes
November 2008, version 2.4	<ul style="list-style-type: none"> <li>Updated Table 5-2.</li> <li>Updated “Internal Timing Parameters” section.</li> </ul>	—
October 2008, version 2.3	<ul style="list-style-type: none"> <li>Updated New Document Format.</li> <li>Updated Figure 5-1.</li> </ul>	—
July 2008, version 2.2	<ul style="list-style-type: none"> <li>Updated Table 5-14 , Table 5-23 , and Table 5-24.</li> </ul>	—
March 2008, version 2.1	<ul style="list-style-type: none"> <li>Added (Note 5) to Table 5-4.</li> </ul>	—
December 2007, version 2.0	<ul style="list-style-type: none"> <li>Updated (Note 3) and (4) to Table 5-1.</li> <li>Updated Table 5-2 and added (Note 5).</li> <li>Updated ICCSTANDBY and ICCPOWERUP information and added IPULLUP information in Table 5-4.</li> <li>Added (Note 1) to Table 5-10.</li> <li>Updated Figure 5-2.</li> <li>Added (Note 1) to Table 5-13.</li> <li>Updated Table 5-13 through Table 5-24, and Table 5-27 through Table 5-30.</li> <li>Added tCOMB information to Table 5-15.</li> <li>Updated Figure 5-6.</li> <li>Added “Referenced Documents” section.</li> </ul>	Updated document with MAX IIZ information.
December 2006, version 1.8	<ul style="list-style-type: none"> <li>Added note to Table 5-1.</li> <li>Added document revision history.</li> </ul>	—
July 2006, version 1.7	<ul style="list-style-type: none"> <li>Minor content and table updates.</li> </ul>	—
February 2006, version 1.6	<ul style="list-style-type: none"> <li>Updated “External Timing I/O Delay Adders” section.</li> <li>Updated Table 5-29.</li> <li>Updated Table 5-30.</li> </ul>	—
November 2005, version 1.5	<ul style="list-style-type: none"> <li>Updated Tables 5-2, 5-4, and 5-12.</li> </ul>	—
August 2005, version 1.4	<ul style="list-style-type: none"> <li>Updated Figure 5-1.</li> <li>Updated Tables 5-13, 5-16, and 5-26.</li> <li>Removed Note 1 from Table 5-12.</li> </ul>	—
June 2005, version 1.3	<ul style="list-style-type: none"> <li>Updated the <math>R_{PULLUP}</math> parameter in Table 5-4.</li> <li>Added Note 2 to Tables 5-8 and 5-9.</li> <li>Updated Table 5-13.</li> <li>Added “Output Drive Characteristics” section.</li> <li>Added I<sup>2</sup>C mode and Notes 5 and 6 to Table 5-14.</li> <li>Updated timing values to Tables 5-14 through 5-33.</li> </ul>	—

**Table 5-32.** Document Revision History (Part 2 of 2)

Date and Revision	Changes Made	Summary of Changes
December 2004, version 1.2	<ul style="list-style-type: none"><li>■ Updated timing Tables 5-2, 5-4, 5-12, and Tables 15-14 through 5-34.</li><li>■ Table 5-31 is new.</li></ul>	—
June 2004, version 1.1	<ul style="list-style-type: none"><li>■ Updated timing Tables 5-15 through 5-32.</li></ul>	—

## Software

MAX® II devices are supported by the Altera® Quartus® II design software with new, optional MAX+PLUS® II look and feel, which provides HDL and schematic design entry, compilation and logic synthesis, full simulation and advanced timing analysis, and device programming. Refer to the Design Software Selector Guide for more details about the Quartus II software features.

The Quartus II software supports the Windows XP/2000/NT, Sun Solaris, Linux Red Hat v8.0, and HP-UX operating systems. It also supports seamless integration with industry-leading EDA tools through the NativeLink® interface.

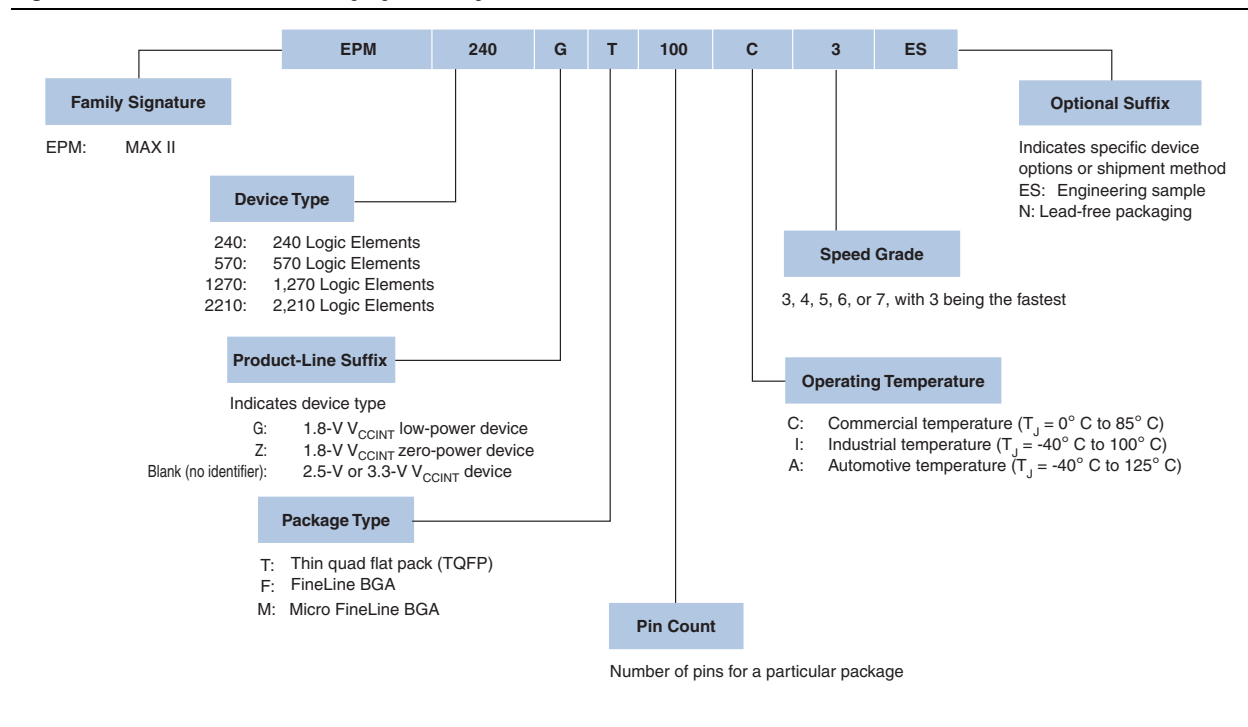
## Device Pin-Outs

Printed device pin-outs for MAX II devices are available on the Altera website ([www.altera.com](http://www.altera.com)).

## Ordering Information

Figure 6–1 describes the ordering codes for MAX II devices. For more information about a specific package, refer to the *Package Information* chapter in the *MAX II Device Handbook*.

**Figure 6–1.** MAX II Device Packaging Ordering Information



## Referenced Documents

This chapter references the following document:

- *Package Information* chapter in the *MAX II Device Handbook*

## Document Revision History

Table 6–1 shows the revision history for this chapter.

**Table 6–1.** Document Revision History

Date and Revision	Changes Made	Summary of Changes
October 2008, version 1.5	■ Updated New Document Format.	—
December 2007, version 1.4	■ Added “Referenced Documents” section. ■ Updated Figure 6–1.	Updated document with MAX IIZ information.
December 2006, version 1.3	■ Added document revision history.	—
October 2006, version 1.2	■ Updated Figure 6-1.	—
June 2005, version 1.1	■ Removed Dual Marking section.	—