

PCA9510A

Hot swappable I2C-bus and SMBus bus buffer

Rev. 04 – 18 August 2009 Product data sheet

1. General description

The PCA9510A is a hot swappable I²C-bus and SMBus buffer that allows I/O card insertion into a live backplane without corrupting the data and clock buses. Control circuitry prevents the backplane from being connected to the card until a stop command or bus idle occurs on the backplane without bus contention on the card. When the connection is made, the PCA9510A provides bidirectional buffering, keeping the backplane and card capacitances isolated.

The PCA9510A has no rise time accelerator circuitry to prevent interference when there are multiple devices in the same system. The PCA9510A incorporates a digital ENABLE input pin, which enables the device when asserted HIGH and forces the device into a Low current mode when asserted LOW, and an open-drain READY output pin, which indicates that the backplane and card sides are connected together (HIGH) or not (LOW).

During insertion, the PCA9510A SDAIN and SCLIN pins (inputs only) are precharged to 1 V to minimize the current required to charge the parasitic capacitance of the chip.

Remark: The dynamic offset design of the PCA9510A/11A/12A/13A/14A I/O drivers allow them to be connected to another PCA9510A/11A/12A/13A/14A device in series or in parallel and to the A side of the PCA9517. The PCA9510A/11A/12A/13A/14A **cannot** connect to the static offset I/Os used on the PCA9515/15A/16/16A/18 or PCA9517 B side or P82B96 Sx/y side.

2. Features

- Bidirectional buffer for SDA and SCL lines increases fan-out and prevents SDA and SCL corruption during live board insertion and removal from multipoint backplane systems
- Compatible with Standard-mode I²C-bus, Fast-mode I²C-bus, and SMBus standards
- Active HIGH ENABLE input
- Active HIGH READY open-drain output
- **High-impedance SDAn and SCLn pins for** $V_{CC} = 0$ **V**
- 1 V precharge on SDAIN and SCLIN inputs
- Supports clock stretching and multiple master arbitration and synchronization
- Operating power supply voltage range: 2.7 V to 5.5 V
- 5 V tolerant I/Os
- 0 Hz to 400 kHz clock frequency
- ESD protection exceeds 2000 V HBM per JESD22-A114, 200 V MM per JESD22-A115, and 1000 V CDM per JESD22-C101
- Latch-up testing is done to JEDEC Standard JESD78 which exceeds 100 mA
- Packages offered: SO8, TSSOP8 (MSOP8)

3. Applications

■ cPCI, VME, AdvancedTCA cards and other multipoint backplane cards that are required to be inserted or removed from an operating system

4. Feature selection

Table 1. Feature selection chart

5. Ordering information

Table 2. Ordering information

[1] Also known as MSOP8.

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6. Block diagram

Hot swappable I2C-bus and SMBus bus buffer

7. Pinning information

7.1 Pinning

7.2 Pin description

8. Functional description

Refer to Figure 1 "Block diagram of PCA9510A".

8.1 Start-up

An undervoltage and initialization circuit holds the parts in a disconnected state which presents high-impedance to all SDAn and SCLn pins during power-up. A LOW on the ENABLE pin also forces the parts into the low current disconnected state when the I_{CC} is essentially zero. As the power supply is brought up and the ENABLE is HIGH or the part is powered and the ENABLE is taken from LOW to HIGH, it enters an initialization state where the internal references are stabilized and the precharge circuit is enabled. At the end of the initialization state the 'Stop Bit And Bus Idle' detect circuit is enabled. With the ENABLE pin HIGH long enough to complete the initialization state (t_{en}) and remaining HIGH when all the SDAn and SCLn pins have been HIGH for the bus idle time or when all pins are HIGH and a STOP condition is seen on the SDAIN and SCLIN pins, SDAIN is connected to SDAOUT and SCLIN is connected to SCLOUT. The 1 V precharge circuitry is activated during the initialization and is deactivated when the connection is made. The precharge circuitry pulls up the SDAIN and SCLIN input pins to 1 V through individual 100 kΩ nominal resistors. This precharges the pins to 1 V to minimize the worst case disturbances that result from inserting a card into the backplane where the backplane and the card are at opposite logic levels.

8.2 Connect circuitry

Once the connection circuitry is activated, the behavior of SDAIN and SDAOUT as well as SCLIN and SCLOUT become identical with each acting as a bidirectional buffer that isolates the input capacitance from the output bus capacitance while communicating the logic levels. A LOW forced on either SDAIN or SDAOUT will cause the other pin to be driven to a LOW by the part. The same is also true for the SCLn pins. Noise between $0.7V_{CC}$ and V_{CC} is generally ignored because a falling edge is only recognized when it falls below $0.7V_{CC}$ with a slew rate of at least 1.25 V/ μ s. When a falling edge is seen on one pin, the other pin in the pair turns on a pull-down driver that is referenced to a small voltage above the falling pin. The driver will pull the pin down at a slew rate determined by the driver and the load initially, because it does not start until the first falling pin is below $0.7V_{CC}$. The first falling pin may have a fast or slow slew rate, if it is faster than the pull-down slew rate then the initial pull-down rate will continue. If the first falling pin has a slow slew rate then the second pin will be pulled down at its initial slew rate only until it is just above the first pin voltage then they will both continue down at the slew rate of the first.

Once both sides are LOW they will remain LOW until all the external drivers have stopped driving LOWs. If both sides are being driven LOW to the same value for instance, 10 mV by external drivers, which is the case for clock stretching and is typically the case for acknowledge, and one side external driver stops driving that pin will rise until the internal driver pulls it down to the offset voltage. When the last external driver stops driving a LOW, that pin will rise up and settle out just above the other pin as both rise together with a slew rate determined by the internal slew rate control and the RC time constant. As long as the slew rate is at least 1.25 $V/\mu s$, when the pin voltage exceeds 0.6 V for the PCA9510A, the pull-down driver is turned off.

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8.3 Maximum number of devices in series

Each buffer adds about 0.1 V dynamic level offset at 25 $^{\circ}$ C with the offset larger at higher temperatures. Maximum offset (V_{offset}) is 0.150 V with a 10 kΩ pull-up resistor. The LOW level at the signal origination end (master) is dependent upon the load and the only specification point is the I²C-bus specification of 3 mA will produce V_{OL} < 0.4 V, although if lightly loaded the V_{OL} may be ~0.1 V. Assuming V_{OL} = 0.1 V and V_{offset} = 0.1 V, the level after four buffers would be 0.5 V, which is only about 0.1 V below the threshold of the rising edge accelerator (about 0.6 V). With great care a system with four buffers may work, but as the V_{OI} moves up from 0.1 V, noise or bounces on the line will result in firing the rising edge accelerator thus introducing false clock edges. Generally it is recommended to limit the number of buffers in series to two, and to keep the load light to minimize the offset.

The PCA9510A (rise time accelerator is permanently disabled) and the PCA9512A (rise time accelerator can be turned off) are a little different with the rise time accelerator turned off because the rise time accelerator will not pull the node up, but the same logic that turns on the accelerator turns the pull-down off. If the V_{II} is above ~0.6 V and a rising edge is detected, the pull-down will turn off and will not turn back on until a falling edge is detected.

Consider a system with three buffers connected to a common node and communication between the Master and Slave B that are connected at either end of buffer A and buffer B in series as shown in Figure 4. Consider if the V_{OL} at the input of buffer A is 0.3 V and the V_{Ol} of Slave B (when acknowledging) is 0.4 V with the direction changing from Master to Slave B and then from Slave B to Master. Before the direction change you would observe V_{II} at the input of buffer A of 0.3 V and its output, the common node, is ~0.4 V. The output of buffer B and buffer C would be ~0.5 V, but Slave B is driving 0.4 V, so the voltage at Slave B is 0.4 V. The output of buffer C is ~0.5 V. When the Master pull-down turns off, the input of buffer A rises and so does its output, the common node, because it is the only part driving the node. The common node will rise to 0.5 V before buffer B's output turns on, if the pull-up is strong the node may bounce. If the bounce goes above the threshold for the rising edge accelerator ~0.6 V the accelerators on both buffer A and buffer C will fire contending with the output of buffer B. The node on the input of buffer A will go HIGH as will the input node of buffer C. After the common node voltage is stable for a while the rising edge accelerators will turn off and the common node will return to ~0.5 V because the buffer B is still on. The voltage at both the Master and Slave C nodes would then fall to ~0.6 V until Slave B turned off. This would not cause a failure on the data line as long as the return to 0.5 V on the common node $(-0.6 \vee$ at the Master and Slave C) occurred before the data set-up time. If this were the SCL line, the parts on buffer A and buffer C would see a false clock rather than a stretched clock, which would cause a system error.

8.4 Propagation delays

The delay for a rising edge is determined by the combined pull-up current from the bus resistors and the rise time accelerator current source and the effective capacitance on the lines. If the pull-up currents are the same, any difference in rise time is directly proportional to the difference in capacitance between the two sides. The t_{PlH} may be negative if the output capacitance is less than the input capacitance and would be positive if the output capacitance is larger than the input capacitance, when the currents are the same.

The t_{PHL} can never be negative because the output does not start to fall until the input is below $0.7V_{CC}$, and the output turn on has a non-zero delay, and the output has a limited maximum slew rate, and even if the input slew rate is slow enough that the output catches up it will still lag the falling voltage of the input by the offset voltage. The maximum t_{PHL} occurs when the input is driven LOW with zero delay and the output is still limited by its turn-on delay and the falling edge slew rate. The output falling edge slew rate is a function of the internal maximum slew rate which is a function of temperature, V_{CC} and process, as well as the load current and the load capacitance.

8.5 READY digital output

This pin provides a digital flag which is LOW when either ENABLE is LOW or the start-up sequence described earlier in this section has not been completed. READY goes HIGH when ENABLE is HIGH and start-up is complete. The pin is driven by an open-drain pull-down capable of sinking 3 mA while holding 0.4 V on the pin. Connect a resistor of 10 kΩ to V_{CC} to provide the pull-up.

8.6 ENABLE low current disable

Grounding the ENABLE pin disconnects the backplane side from the card side, disables the rise time accelerators, drives READY LOW, disables the bus precharge circuitry, and puts the part in a low current state. When the pin voltage is driven all the way to V_{CC} , the part waits for data transactions on both the backplane and card sides to be complete before reconnecting the two sides.

8.7 Resistor pull-up value selection

The system pull-up resistors must be strong enough to provide a positive slew rate of 1.25 V/µs on the SDAn and SCLn pins, in order to activate the boost pull-up currents during rising edges. Choose maximum resistor value using Equation 1:

$$
R_{PU} \le 800 \times 10^3 \left(\frac{V_{CC(min)} - 0.6}{C} \right) \tag{1}
$$

where R_{PU} is the pull-up resistor value in ohms, $V_{CC}(min)$ is the minimum V_{CC} voltage in volts, and C is the equivalent bus capacitance in picofarads.

In addition, regardless of the bus capacitance, always choose $R_{PU} \le 65.7$ k Ω for V_{CC} = 5.5 V maximum, $R_{PU} \le 45$ k Ω for V_{CC} = 3.6 V maximum. The start-up circuitry requires logic HIGH voltages on SDAOUT and SCLOUT to connect the backplane to the card, and these pull-up values are needed to overcome the precharge voltage. See the curves in Figure 5 and Figure 6 for guidance in resistor pull-up selection.

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8.8 Hot swapping and capacitance buffering application

Figure 7 through Figure 10 illustrate the usage of the PCA9510A in applications that take advantage of both its hot swapping and capacitance buffering features. In all of these applications, note that if the I/O cards were plugged directly into the backplane, all of the backplane and card capacitances would add directly together, making rise time and fall time requirements difficult to meet. Placing a bus buffer on the edge of each card, however, isolates the card capacitance from the backplane. For a given I/O card, the PCA9510A drives the capacitance of everything on the card and the backplane must drive only the capacitance of the bus buffer, which is less than 10 pF, the connector, trace, and all additional cards on the backplane.

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See Application Note AN10160, 'Hot Swap Bus Buffer' for more information on applications and technical assistance.

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9. Application design-in information

10. Limiting values

Table 4. Limiting values

In accordance with the Absolute Maximum Rating System (IEC 60134).

[1] Voltages with respect to pin GND.

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11. Characteristics

Table 5. Characteristics

 V_{CC} = 2.7 V to 5.5 V; T_{amb} = -40 °C to +85 °C; unless otherwise specified.

Hot swappable I2C-bus and SMBus bus buffer

Input-output connection V_{offset} offset voltage 10 kΩ to V_{CC} on SDA, SCL; $V_{\text{CC}} = 3.3 \text{ V}$ $[1][5]$ [6] 0 110 175 mV t_{PLH} LOW to HIGH propagation delay SCLn to SCLn and SDAn to SDAn; 10 k Ω to V_{CC}; C_1 = 100 pF each side - 800 - ns t_{PHL} HIGH to LOW propagation delay SCLn to SCLn and SDAn to SDAn; 10 k Ω to V_{CC}; C_L = 100 pF each side - 80 - ns Ci(SCL/SDA) SCL and SDA input capacitance [4] 5 7 pF V_{OL} LOW-level output voltage $V_1 = 0$ V; SDAn, SCLn pins; $I_{sink} = 3$ mA; $V_{CC} = 2.7$ V $\frac{11}{2}$ 0 0.3 0.4 V I_{L1} input leakage current SDAn, SCLn pins; V_{CC} = 5.5 V -1 - +1 μ A **System characteristics** $f_{\rm SCL}$ SCL clock frequency $\frac{[4]}{2}$ 0 - 400 kHz t_{BUE} bus free time between a STOP and START condition $\frac{[4]}{[4]}$ 1.3 - - - us $t_{HD:STA}$ hold time (repeated) START condition $\frac{[4]}{[4]}$ 0.6 - - us $t_{\text{SU;STA}}$ set-up time for a repeated START condition $\frac{[4]}{[4]}$ 0.6 - - - us t_{SU:STO} set-up time for STOP condition $\frac{[4]}{[4]}$ 0.6 - - - us t_{HD;DAT} data hold time <u>[4]</u> 300 ns $t_{\text{SU:DAT}}$ data set-up time $\frac{[4]}{4}$ 100 - - ns t_{LOW} LOW period of the SCL clock $\frac{[4]}{[4]}$ 1.3 - μs t_{HIGH} HIGH period of the SCL clock $\frac{[4]}{[4]}$ 0.6 - - - - us t_f fall time of both SDA and SCL signals $\frac{[4][7]}{20 + 0.1 \times C_b}$ - 300 ns t_r rise time of both SDA and SCL signals $\frac{[4][7]}{20 + 0.1 \times C_h}$ - 300 ns **Symbol Parameter Conditions Min Typ Max Unit**

Table 5. Characteristics …continued

 V_{CC} = 2.7 V to 5.5 V; T_{amb} = -40 °C to +85 °C; unless otherwise specified.

[1] This specification applies over the full operating temperature range.

[2] The enable time can slow considerably for some parts when temperature is < -20 °C.

[3] Delays that can occur after ENABLE and/or idle times have passed.

[4] Guaranteed by design, not production tested.

[5] The connection circuitry always regulates its output to a higher voltage than its input. The magnitude of this offset voltage as a function of the pull-up resistor and V_{CC} voltage is shown in Section 11.1 "Typical performance characteristics".

[6] Force V_{SDAIN} = V_{SCLIN} = 0.1 V, tie SDAOUT and SCLOUT through 10 kΩ resistor to V_{CC} and measure the SDAOUT and SCLOUT output.

[7] C_b = total capacitance of one bus line in pF.

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11.1 Typical performance characteristics

Hot swappable I2C-bus and SMBus bus buffer

11.2 Timing diagrams

Fig 15. Timing for t_{en}, t_{idle(READY)}, and t_{dis}

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12. Test information

Hot swappable I2C-bus and SMBus bus buffer

13. Package outline

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Fig 20. Package outline SOT505-1 (TSSOP8)

14. Soldering of SMD packages

This text provides a very brief insight into a complex technology. A more in-depth account of soldering ICs can be found in Application Note AN10365 "Surface mount reflow soldering description".

14.1 Introduction to soldering

Soldering is one of the most common methods through which packages are attached to Printed Circuit Boards (PCBs), to form electrical circuits. The soldered joint provides both the mechanical and the electrical connection. There is no single soldering method that is ideal for all IC packages. Wave soldering is often preferred when through-hole and Surface Mount Devices (SMDs) are mixed on one printed wiring board; however, it is not suitable for fine pitch SMDs. Reflow soldering is ideal for the small pitches and high densities that come with increased miniaturization.

14.2 Wave and reflow soldering

Wave soldering is a joining technology in which the joints are made by solder coming from a standing wave of liquid solder. The wave soldering process is suitable for the following:

- **•** Through-hole components
- **•** Leaded or leadless SMDs, which are glued to the surface of the printed circuit board

Not all SMDs can be wave soldered. Packages with solder balls, and some leadless packages which have solder lands underneath the body, cannot be wave soldered. Also, leaded SMDs with leads having a pitch smaller than ~0.6 mm cannot be wave soldered, due to an increased probability of bridging.

The reflow soldering process involves applying solder paste to a board, followed by component placement and exposure to a temperature profile. Leaded packages, packages with solder balls, and leadless packages are all reflow solderable.

Key characteristics in both wave and reflow soldering are:

- **•** Board specifications, including the board finish, solder masks and vias
- **•** Package footprints, including solder thieves and orientation
- **•** The moisture sensitivity level of the packages
- **•** Package placement
- **•** Inspection and repair
- **•** Lead-free soldering versus SnPb soldering

14.3 Wave soldering

Key characteristics in wave soldering are:

- **•** Process issues, such as application of adhesive and flux, clinching of leads, board transport, the solder wave parameters, and the time during which components are exposed to the wave
- **•** Solder bath specifications, including temperature and impurities

14.4 Reflow soldering

Key characteristics in reflow soldering are:

- **•** Lead-free versus SnPb soldering; note that a lead-free reflow process usually leads to higher minimum peak temperatures (see Figure 21) than a SnPb process, thus reducing the process window
- **•** Solder paste printing issues including smearing, release, and adjusting the process window for a mix of large and small components on one board
- **•** Reflow temperature profile; this profile includes preheat, reflow (in which the board is heated to the peak temperature) and cooling down. It is imperative that the peak temperature is high enough for the solder to make reliable solder joints (a solder paste characteristic). In addition, the peak temperature must be low enough that the packages and/or boards are not damaged. The peak temperature of the package depends on package thickness and volume and is classified in accordance with Table 6 and 7

Table 6. SnPb eutectic process (from J-STD-020C)

Table 7. Lead-free process (from J-STD-020C)

Moisture sensitivity precautions, as indicated on the packing, must be respected at all times.

Studies have shown that small packages reach higher temperatures during reflow soldering, see Figure 21.

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For further information on temperature profiles, refer to Application Note AN10365 "Surface mount reflow soldering description".

15. Abbreviations

16. Revision history

17. Legal information

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[1] Please consult the most recently issued document before initiating or completing a design.

[2] The term 'short data sheet' is explained in section "Definitions"

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19. Contents

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