

# Am186™EM/EMLV and Am188™EM/EMLV

High Performance, 80C186-/80C188-Compatible and 80L186-/80L188-Compatible, 16-Bit Embedded Microcontrollers

## **DISTINCTIVE CHARACTERISTICS**

- E86<sup>TM</sup> family 80C186- and 80C188-compatible microcontrollers with enhanced bus interface
  - Lower system cost with higher performance
  - 3.3-V ±.3-V operation (Am186EMLV and Am188EMLV microcontrollers)
- High performance
  - 20-, 25-, 33-, and 40-MHz operating frequencies
  - Supports zero-wait-state operation at 25 MHz with 110-ns static memory (Am186<sup>TM</sup>EMLV and Am188<sup>TM</sup>EMLV microcontrollers) and 40 MHz with 70-ns static memory (Am186<sup>TM</sup>EM and Am188<sup>TM</sup>EM microcontrollers)
  - 1-Mbyte memory address space
  - 64-Kbyte I/O space
- New features provide faster access to memory and remove the requirement for a 2x clock input
  - Nonmultiplexed address bus
  - Phase-locked loop (PLL) allows processor to operate at the clock input frequency
- New integrated peripherals provide increased functionality while reducing system cost
  - Thirty-two programmable I/O (PIO) pins

- Asynchronous serial port allows full-duplex, 7-bit or 8-bit data transfers
- Synchronous serial interface allows half-duplex, bidirectional data transfer to and from ASICs
- Pseudo static RAM (PSRAM) controller includes auto refresh capability
- Reset configuration register
- Familiar 80C186/80L186 peripherals
  - Two independent DMA channels
  - Programmable interrupt controller with six external interrupts
  - Three programmable 16-bit timers—timer 1 can be used as a watchdog interrupt timer
  - Programmable memory and peripheral chip-select logic
  - Programmable wait state generator
  - Power-save clock divider
- Software-compatible with the 80C186/80C188 and 80L186 /80L188 microcontrollers
- Widely available native development tools, applications, and system software
- Available in the following packages:
  - 100-pin, thin quad flat pack (TQFP)
  - 100-pin, plastic quad flat pack (PQFP)

### **GENERAL DESCRIPTION**

The Am186<sup>TM</sup>EM/EMLV and Am188<sup>TM</sup>EM/EMLV microcontrollers are the ideal upgrade for 80C186/188 and 80L186/188 microcontroller designs requiring 80C186/188 and 80L186/188 microcontroller compatibility, increased performance, serial communications, and a direct bus interface. The Am186EM/EMLV and Am188EM/EMLV microcontrollers increase the performance of existing 80C186/188 and 80L186/188 systems while decreasing their cost.

The Am186EM/EMLV and Am188EM/EMLV microcontrollers are part of the AMD E86 family of embedded microcontrollers and microprocessors based on the x86 architecture. The E86 family includes the 16- and 32-bit microcontrollers and microprocessors described on page 8

The Am186EM/EMLV and Am188EM/EMLV microcontrollers integrate the functions of the CPU, nonmultiplexed address bus, timers, chip selects, interrupt

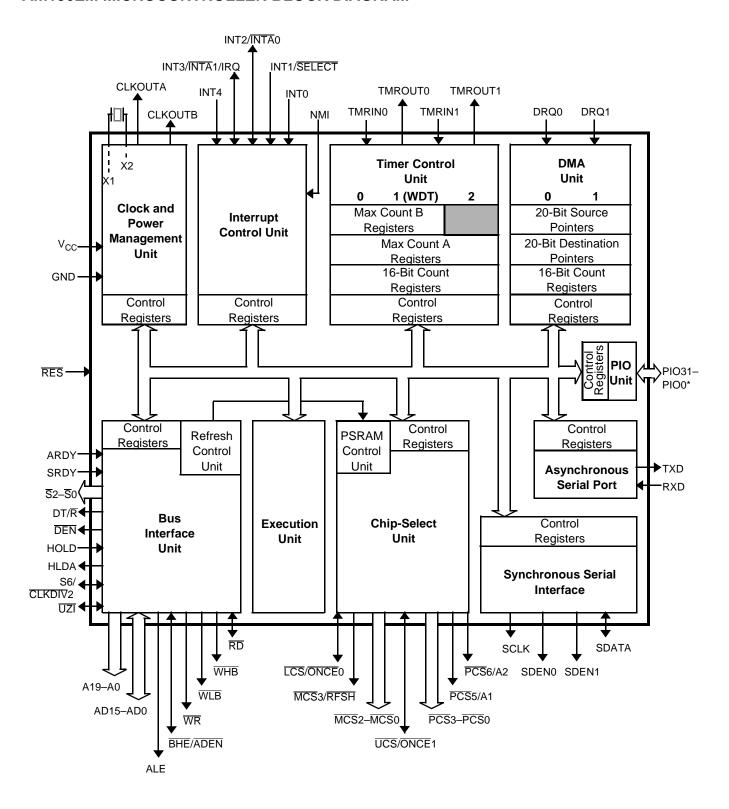
controller, DMA controller, PSRAM controller, asynchronous serial port, synchronous serial interface, and programmable I/O (PIO) pins on one chip. Compared to the 80C186/188 and 80L186/188 microcontrollers, the Am186EM/EMLV and Am188EM/EMLV microcontrollers enable designers to reduce the size, power consumption, and cost of embedded systems, while increasing functionality and performance.

The Am186EM/EMLV and Am188EM/EMLV microcontrollers have been designed to meet the most common requirements of embedded products developed for the office automation, mass storage, communications, and general embedded markets. Specific applications include disk drives, hand-held terminals and desktop terminals, fax machines, printers, photocopiers, feature phones, cellular phones, PBXs, multiplexers, modems, and industrial controls.

This document contains information on a product under development at Advanced Micro Devices. The information is intended to help you evaluate this product. AMD reserves the right to change or discontinue work on this proposed product without notice.

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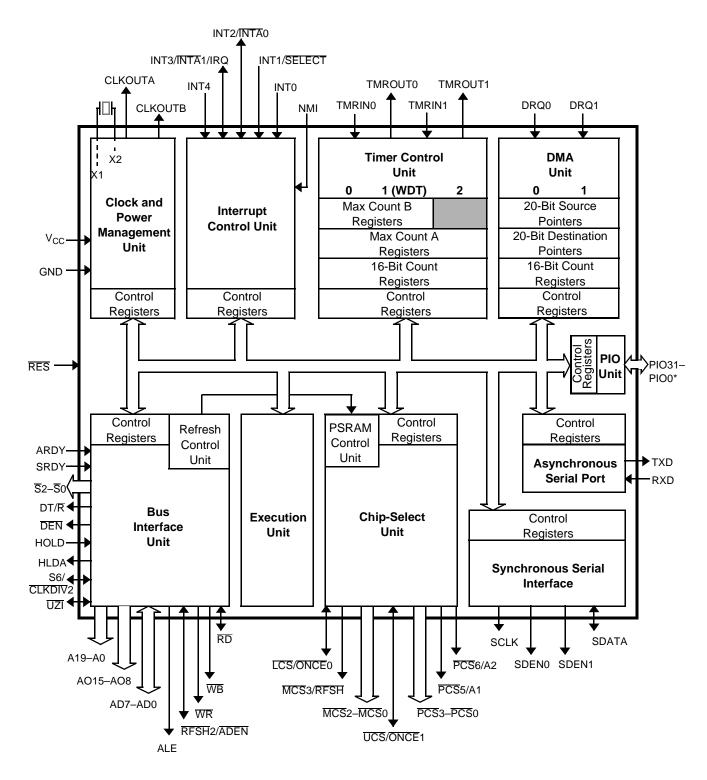
# **Am186EM MICROCONTROLLER BLOCK DIAGRAM**



#### Note

<sup>\*</sup> All PIO signals are shared with other physical pins. See the pin descriptions beginning on page 25 and Table 2 on page 30 for information on shared functions.

# **Am188EM MICROCONTROLLER BLOCK DIAGRAM**



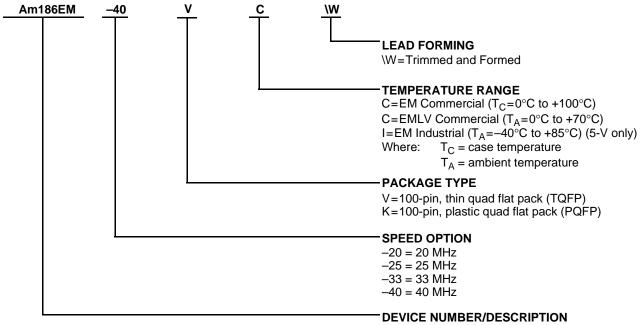
#### Note:

<sup>\*</sup> All PIO signals are shared with other physical pins. See the pin descriptions beginning on page 25 and Table 2 on page 30 for information on shared functions.

#### ORDERING INFORMATION

### **Standard Products**

AMD standard products are available in several packages and operating ranges. The order numbers (valid combinations) are formed by a combination of the elements below.



Valid Combinations								
Am186EM-20 Am186EM-25 Am186EM-33 Am186EM-40	VC\W or KC\W							
Am188EM-20 Am188EM-25 Am188EM-33 Am188EM-40	VC\W or KC\W							
Am186EM-20 Am186EM-25	KI\W							
Am188EM-20 Am188EM-25	KI\W							
Am186EMLV-20 Am186EMLV-25	VC\W or KC\W							
Am188EMLV-20 Am188EMLV-25	VC\W or KC\W							

Am186EM High-Performance, 80C186-Compatible, 16-Bit Embedded Microcontroller

Am188EM High-Performance, 80C188-Compatible, 16-Bit Embedded Microcontroller

Am186EMLV High-Performance, 80L186-Compatible, Low-Voltage, 16-Bit Embedded Microcontroller

Am188EMLV High-Performance, 80L188-Compatible, Low-Voltage, 16-Bit Embedded Microcontroller

#### **Valid Combinations**

Valid combinations list configurations planned to be supported in volume for this device. Consult the local AMD sales office to confirm availability of specific valid combinations and to check on newly released combinations.

#### Notes:

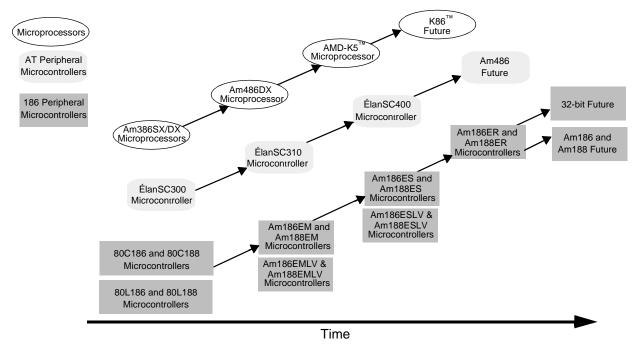
- The Am186EM and Am188EM industrial microcontrollers, as well as the Am186EMLV and Am188EMLV commercial microcontrollers, are available in 20- and 25-MHz operating frequencies only.
- The Am186EM and Am188EM industrial microcontrollers are not offered in a low-voltage operating range.
- 3. The Am186EM, Am188EM, Am186EMLV, and Am188EMLV microcontrollers are all functionally the same except for their DC characteristics and available frequencies.

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GND	
HLDA	
HOLD	
INTO	
INT1/SELECT	
INT2/INTA0/PIO31	
INT3/INTA1/IRQ	
INT4/PIO30	
LCS/ONCE0	
MCS3/RFSH/PIO25	
MCS2-MCS0	
NMI	
PCS3-PCS0	
PCS5/A1/PIO3	
PCS6/A2/PIO2	
PIO31–PIO0 (Shared)	
RD	
RES	
RFSH2/ADEN (Am188EM Microcontroller Only)	
RXD/PIO28	
\$2-\$0	
S6/CLKDIV2/PIO29	
SCLK/PIO20	
SDATA/PIO22 ODENA/PIO22	
SDEN1/PIO23, SDEN0/PIO22	
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# PRELIMINARY

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The E86 Family of Embedded Microprocessors and Microcontrollers

# **RELATED AMD PRODUCTS**

# **E86<sup>™</sup> Family Devices**

Device	Description
80C186	16-bit microcontroller
80C188	16-bit microcontroller with 8-bit external data bus
80L186	Low-voltage, 16-bit microcontroller
80L188	Low-voltage, 16-bit microcontroller with 8-bit external data bus
Am186EM	High-performance, 80C186-compatible, 16-bit embedded microcontroller
Am188EM	High-performance, 80C188-compatible, 16-bit embedded microcontroller with 8-bit external data bus
Am186EMLV	High-performance, 80C186-compatible, low-voltage, 16-bit embedded microcontroller
Am188EMLV	High-performance, 80C188-compatible, low-voltage, 16-bit embedded microcontroller with 8-bit external data bus
Am186ES	High-performance, 80C186-compatible, 16-bit embedded microcontroller
Am188ES	High-performance, 80C188-compatible, 16-bit embedded microcontroller with 8-bit external data bus
Am186ESLV	High-performance, 80C186-compatible, low-voltage, 16-bit embedded microcontroller
Am188ESLV	High-performance, 80C188-compatible, low-voltage, 16-bit embedded microcontroller with 8-bit external data bus
Am186ER	High-performance, 80C186-compatible, low-voltage, 16-bit embedded microcontroller with 32 Kbyte of internal RAM
Am188ER	High-performance, 80C188-compatible, low-voltage, 16-bit embedded microcontroller with 8-bit external data bus and 32 Kbyte of internal RAM
Élan <sup>™</sup> SC300	High-performance, highly integrated, low-voltage, 32-bit embedded microcontroller
ÉlanSC310	High-performance, single-chip, 32-bit embedded PC/AT microcontroller
ÉlanSC400	Single-chip, low-power, PC/AT-compatible microcontroller
Am386®DX	High-performance, 32-bit embedded microprocessor with 32-bit external data bus
Am386SX	High-performance, 32-bit embedded microprocessor with 16-bit external data bus
Am486®DX	High-performance, 32-bit embedded microprocessor with 32-bit external data bus

### **Related Documents**

The following documents provide additional information regarding the Am186EM and Am188EM microcontrollers.

- The Am186EM and Am188EM Microcontrollers User's Manual, order# 19713
- The Am186 and Am188 Family Instruction Set Manual, order# 21267
- The FusionE86<sup>SM</sup> Catalog, order# 19255

# Third-Party Development Support Products

The FusionE86 Program of Partnerships for Application Solutions provides the customer with an array of products designed to meet critical time-to-market needs. Products and solutions available from the AMD FusionE86 partners include emulators, hardware and software debuggers, board-level products, and software development tools, among others.

In addition, mature development tools and applications for the x86 platform are widely available in the general marketplace.

### **Customer Service**

The AMD customer service network includes U.S. offices, international offices, and a customer training center. Expert technical assistance is available from the AMD worldwide staff of field application engineers and factory support staff who can answer E86 family hardware and software development questions.

### **Hotline and World Wide Web Support**

For answers to technical questions, AMD provides a toll-free number for direct access to our corporate applications hotline. Also available is the AMD World Wide Web home page and FTP site, which provides the latest E86 family product information, including technical information and data on upcoming product releases.

# **Corporate Applications Hotline**

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Canada

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Questions, requests, and input concerning AMD's WWW pages can be sent via E-mail to webmaster@amd.com.

#### **Documentation and Literature**

Free E86 family information such as data books, user's manuals, data sheets, application notes, the FusionE86 Partner Solutions Catalog, and other literature is available with a simple phone call. Internationally, contact your local AMD sales office for complete E86 family literature.

# **Literature Ordering**

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512-602-5651 Direct dial worldwide

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fax information service, toll-free for U.S. and Canada

### **KEY FEATURES AND BENEFITS**

The Am186EM and Am188EM microcontrollers extend the AMD family of microcontrollers based on the industry-standard x86 architecture. The Am186EM and Am188EM microcontrollers are higher-performance, more integrated versions of the 80C186/188 microprocessors, offering a migration path that was previously unavailable. Upgrading to the Am186EM and Am188EM microcontrollers is an attractive solution for several reasons:

- Minimized total system cost—New peripherals and on-chip system interface logic on the Am186EM and Am188EM microcontrollers reduce the cost of existing 80C186/188 designs.
- X86 software compatibility—80C186/188-compatible and upward-compatible with the other members of the AMD E86 family.
- Enhanced performance—The Am186EM and Am188EM microcontrollers increase the performance of 80C186/188 systems, and the demultiplexed address bus offers faster, unbuffered access to memory.
- Enhanced functionality—The new and enhanced on-chip peripherals of the Am186EM and Am188EM microcontrollers include an asynchronous serial port, 32 PIOs, a watchdog timer, an additional interrupt pin, a synchronous serial interface, a PSRAM controller, a 16-bit reset configuration register, and enhanced chip-select functionality.

# **Application Considerations**

The integration enhancements of the Am186EM and Am188EM microcontrollers provide a high-performance, low-system-cost solution for 16-bit embedded microcontroller designs. The nonmultiplexed address bus eliminates the need for system-support logic to interface memory devices, while the multiplexed address/data bus maintains the value of previously engineered, customer-specific peripherals and circuits within the upgraded design.

Figure 1 illustrates an example system design that uses the integrated peripheral set to achieve high performance with reduced system cost.

### **Clock Generation**

The integrated clock generation circuitry of the Am186EM and Am188EM microcontrollers allows the use of a times-one crystal frequency. The design in Figure 1 achieves 40-MHz CPU operation while using a 40-MHz crystal.

#### **Memory Interface**

The integrated memory controller logic of the Am186EM and Am188EM microcontrollers provides a direct address bus interface to memory devices. The use of an external address latch controlled by the ad-

dress latch enable (ALE) signal is no longer needed. Individual byte-write-enable signals are provided to eliminate the need for external high/low byte-write-enable circuitry. The maximum bank size that is programmable for the memory chip-select signals has been increased to facilitate the use of high-density memory devices.

The improved memory timing specifications for the Am186EM and Am188EM microcontrollers allow no wait-state operation with 70-ns memory access times at a 40-MHz CPU clock speed. This reduces overall system cost significantly by allowing the use of a more commonly available memory speed and technology.

## **Direct Memory Interface Example**

Figure 1 illustrates the Am186EM microcontroller direct memory interface. The processor A19–A0 bus connects to the memory address inputs, the AD bus connects to the data inputs and outputs, and the chip selects connect to the memory chip-select inputs.

The  $\overline{RD}$  output connects to the SRAM Output Enable  $(\overline{OE})$  pin for read operations. Write operations use the byte write enables connected to the SRAM Write Enable  $(\overline{WE})$  pins.

The example design uses 2-Mbit memory technology (256 Kbytes) to fully populate the available address space. Two flash PROM devices provide 512 Kbytes of nonvolatile program storage and two static RAM devices provide 512 Kbytes of data storage area.

Figure 1 also shows an implementation of an RS-232 console or modem communications port. The RS-232-to-CMOS voltage-level converter is required for the electrical interface with the external device.

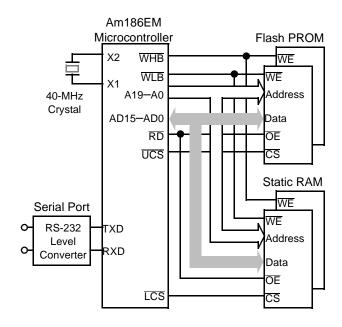
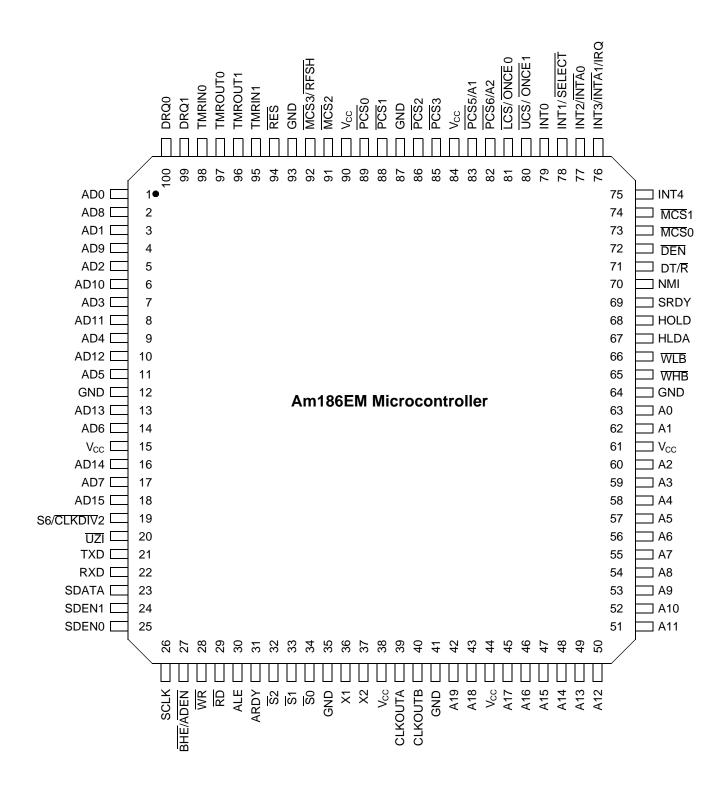


Figure 1. Example System Design

# TQFP CONNECTION DIAGRAMS AND PINOUTS

### **Am186EM Microcontroller**

Top Side View—100-Pin Thin Quad Flat Pack (TQFP)



#### Note:

Pin 1 is marked for orientation.

# TQFP PIN ASSIGNMENTS—Am186EM Microcontroller (Sorted by Pin Number)

Pin No.	Name	Pin No.	Name	Pin No.	Name	Pin No.	Name
1	AD0	26	SCLK/PIO20	51	A11	76	INT3/INTA1/IRQ
2	AD8	27	BHE/ADEN	52	A10	77	INT2/INTA0
3	AD1	28	WR	53	A9	78	INT1/SELECT
4	AD9	29	RD	54	A8	79	INT0
5	AD2	30	ALE	55	A7	80	UCS/ONCE1
6	AD10	31	ARDY	56	A6	81	LCS/ONCE0
7	AD3	32	<del>S</del> 2	57	A5	82	PCS6/A2/PIO2
8	AD11	33	<del>S</del> 1	58	A4	83	PCS5/A1/PIO3
9	AD4	34	<del>S</del> 0	59	A3	84	$V_{CC}$
10	AD12	35	GND	60	A2	85	PCS3/PIO19
11	AD5	36	X1	61	$V_{CC}$	86	PCS2/PIO18
12	GND	37	X2	62	A1	87	GND
13	AD13	38	$V_{CC}$	63	A0	88	PCS1/PIO17
14	AD6	39	CLKOUTA	64	GND	89	PCS0/PIO16
15	$V_{CC}$	40	CLKOUTB	65	WHB	90	$V_{CC}$
16	AD14	41	GND	66	WLB	91	MCS2
17	AD7	42	A19/PIO9	67	HLDA	92	MCS3/RFSH
18	AD15	43	A18/PIO8	68	HOLD	93	GND
19	S6/CKLDIV2/PIO29	44	$V_{CC}$	69	SRDY/PIO6	94	RES
20	UZI/PIO26	45	A17/PIO7	70	NMI	95	TMRIN1/PIO0
21	TXD	46	A16	71	DT/R/PIO4	96	TMROUT1/PIO1
22	RXD	47	A15	72	DEN/PIO5	97	TMROUT0/PIO10
23	SDATA/PIO21	48	A14	73	MCS0/PIO14	98	TMRIN0/PIO11
24	SDEN1/PIO23	49	A13	74	MCS1/PIO15	99	DRQ1/PIO13
25	SDEN0/PIO22	50	A12	75	INT4	100	DRQ0/PIO12

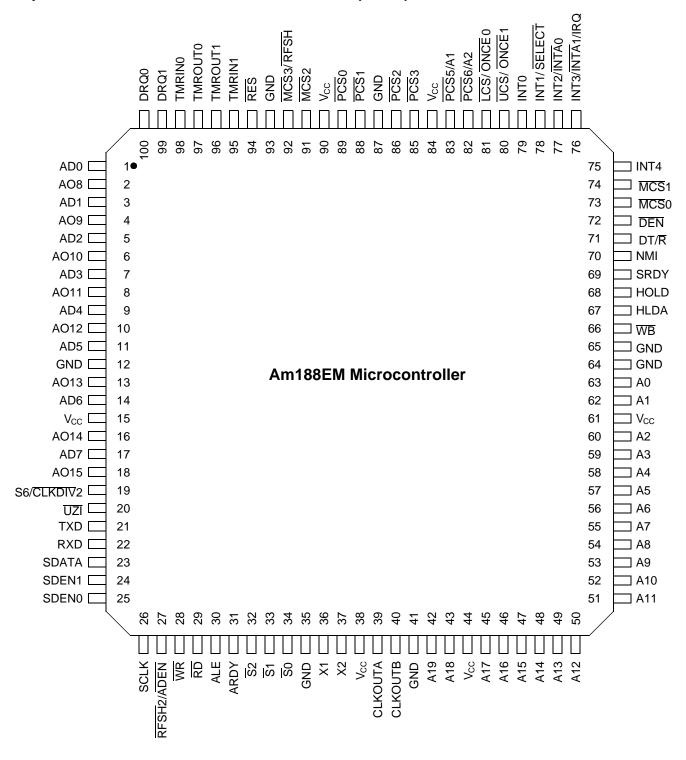
# TQFP PIN ASSIGNMENTS—Am186EM Microcontroller (Sorted by Pin Name)

Pin Name	No.	Pin Name	No.	Pin Name	No.	Pin Name	No.
A0	63	AD5	11	GND	93	<u>\$</u> 2	32
A1	62	AD6	14	HLDA	67	S6/CLKDIV2/PIO29	19
A2	60	AD7	17	HOLD	68	SCLK/PIO20	26
A3	59	AD8	2	INT0	79	SDATA/PIO21	23
A4	58	AD9	4	INT1/SELECT	78	SDEN0/PIO22	25
A5	57	AD10	6	INT2/ <del>INTA</del> 0	77	SDEN1/PIO23	24
A6	56	AD11	8	INT3/INTA1/IRQ	76	SRDY/PIO6	69
A7	55	AD12	10	INT4	75	TMRIN0/PIO11	98
A8	54	AD13	13	LCS/ONCE0	81	TMRIN1/PIO0	95
A9	53	AD14	16	MCS0/PIO14	73	TMROUT0/PIO10	97
A10	52	AD15	18	MCS1/PIO15	74	TMROUT1/PIO1	96
A11	51	ALE	30	MCS2	91	TXD	21
A12	50	ARDY	31	MCS3/RFSH	92	UCS/ONCE1	80
A13	49	BHE/ADEN	27	NMI	70	UZI/PIO26	20
A14	48	CLKOUTA	39	PCS0/PIO16	89	V <sub>CC</sub>	15
A15	47	CLKOUTB	40	PCS1/PIO17	88	V <sub>CC</sub>	38
A16	46	DEN/PIO5	72	PCS2/PIO18	86	V <sub>CC</sub>	44
A17/PIO7	45	DRQ0/PIO12	100	PCS3/PIO19	85	V <sub>CC</sub>	61
A18/PIO8	43	DRQ1/PIO13	99	PCS5/A1/PIO3	83	V <sub>CC</sub>	84
A19/PIO9	42	DT/R/PIO4	71	PCS6/A2/PIO2	82	V <sub>CC</sub>	90
AD0	1	GND	12	RD	29	WHB	65
AD1	3	GND	35	RES	94	WLB	66
AD2	5	GND	41	RXD	22	WR	28
AD3	7	GND	64	<u>\$</u> 0	34	X1	36
AD4	9	GND	87	<u>S</u> 1	33	X2	37

### **CONNECTION DIAGRAM**

### **Am188EM Microcontroller**

Top Side View—100-Pin Thin Quad Flat Pack (TQFP)



#### Note:

Pin 1 is marked for orientation.

# TQFP PIN ASSIGNMENTS—Am188EM Microcontroller (Sorted by Pin Number)

Pin No.	Name	Pin No.	Name	Pin No.	Name	Pin No.	Name
1	AD0	26	SCLK/PIO20	51	A11	76	INT3/INTA1/IRQ
2	AO8	27	RFSH2/ADEN	52	A10	77	INT2/INTA0/PIO31
3	AD1	28	WR	53	A9	78	INT1/SELECT
4	AO9	29	RD	54	A8	79	INT0
5	AD2	30	ALE	55	A7	80	UCS/ONCE1
6	AO10	31	ARDY	56	A6	81	CS/ONCE0
7	AD3	32	₹2	57	A5	82	PCS6/A2/PIO2
8	AO11	33	<b>S</b> 1	58	A4	83	PCS5/A1/PIO3
9	AD4	34	<del>S</del> 0	59	A3	84	$V_{CC}$
10	AO12	35	GND	60	A2	85	PCS3/PIO19
11	AD5	36	X1	61	$V_{CC}$	86	PCS2/PIO18
12	GND	37	X2	62	A1	87	GND
13	AO13	38	$V_{CC}$	63	A0	88	PCS1/PIO17
14	AD6	39	CLKOUTA	64	GND	89	PCS0/PIO16
15	$V_{CC}$	40	CLKOUTB	65	GND	90	$V_{CC}$
16	AO14	41	GND	66	WB	91	MCS2/PIO24
17	AD7	42	A19/PIO9	67	HLDA	92	MCS3/RFSH/PIO25
18	AO15	43	A18/PIO8	68	HOLD	93	GND
19	S6/CLKDIV2/PIO29	44	$V_{CC}$	69	SRDY/PIO6	94	RES
20	UZI/PIO26	45	A17/PIO7	70	NMI	95	TMRIN1/PIO0
21	TXD/PIO27	46	A16	71	DT/R/PIO4	96	TMROUT1/PIO1
22	RXD/PIO28	47	A15	72	DEN/PIO5	97	TMROUT0/PIO10
23	SDATA/PIO21	48	A14	73	MCS0/PIO14	98	TMRIN0/PIO11
24	SDEN1/PIO23	49	A13	74	MCS1/PIO15	99	DRQ1/PIO13
25	SDEN0/PIO22	50	A12	75	INT4/PIO30	100	DRQ0/PIO12

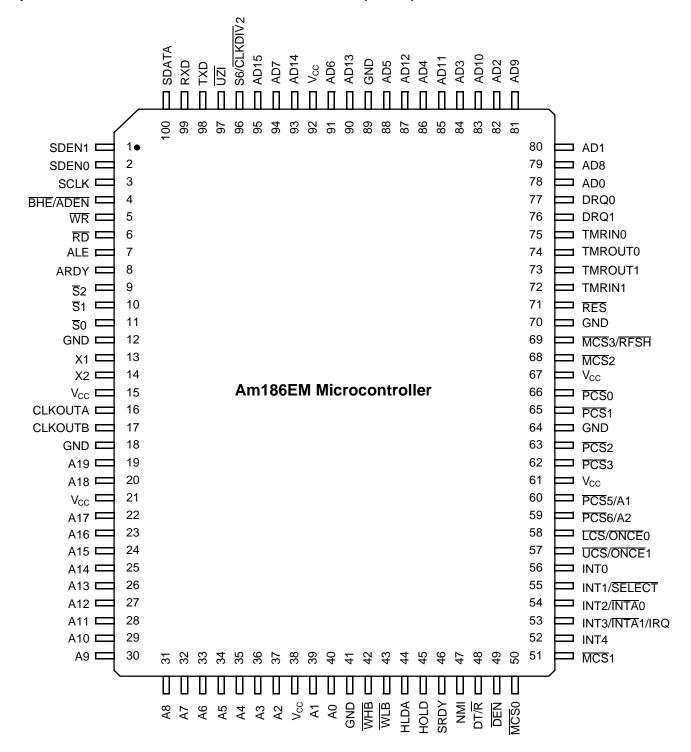
# TQFP PIN ASSIGNMENTS—Am188EM Microcontroller (Sorted by Pin Name)

Pin Name	No.	Pin Name	No.	Pin Name	No.	Pin Name	No.
A0	63	AD5	11	GND	93	<del>S</del> 1	33
A1	62	AD6	AD6 14 HLDA 67 \overline{\S}2		<u>\$</u> 2	32	
A2	60	AD7	17	HOLD	68	S6/CLKDIV2/PIO29	19
A3	59	ALE	30	INT0	79	SCLK/PIO20	26
A4	58	AO8	2	INT1/SELECT	78	SDATA/PIO21	23
A5	57	AO9	4	INT2/INTA0/PIO31	77	SDEN0/PIO22	25
A6	56	AO10	6	INT3/INTA1/IRQ	76	SDEN1/PIO23	24
A7	55	AO11	8	INT4/PIO30	75	SRDY/PIO6	69
A8	54	AO12	10	LCS/ONCE0	81	TMRIN0/PIO11	98
A9	53	AO13	13	MCS0/PIO14	73	TMRIN1/PIO0	95
A10	52	AO14	16	MCS1/PIO15	74	TMROUT0/PIO10	97
A11	51	AO15	18	MCS2/PIO24	91	TMROUT1/PIO1	96
A12	50	ARDY	31	MCS3/RFSH/PIO25	92	TXD/PIO27	21
A13	49	CLKOUTA	39	NMI	70	UCS/ONCE1	80
A14	48	CLKOUTB	40	PCS0/PIO16	89	UZI/PIO26	20
A15	47	DEN/PIO5	72	PCS1/PIO17	88	V <sub>CC</sub>	15
A16	46	DRQ0/PIO12	100	PCS2/PIO18	86	V <sub>CC</sub>	38
A17/PIO7	45	DRQ1/PIO13	99	PCS3/PIO19	85	V <sub>CC</sub>	44
A18/PIO8	43	DT/R/PIO4	71	PCS5/A1/PIO3	83	V <sub>CC</sub>	61
A19/PIO9	42	GND	12	PCS6/A2/PIO2	82	V <sub>CC</sub>	84
AD0	1	GND	35	RD	29	V <sub>CC</sub>	90
AD1	3	GND	41	RES	94	WB	66
AD2	5	GND	64	RFSH2/ADEN	27	WR	28
AD3	7	GND	65	RXD/PIO28	22	X1	36
AD4	9	GND	87	<u>\$</u> 0	34	X2	37

# PQFP CONNECTION DIAGRAMS AND PINOUTS

### **Am186EM Microcontroller**

Top Side View—100-Pin Plastic Quad Flat Pack (PQFP)



#### Note:

Pin 1 is marked for orientation.

# PQFP PIN ASSIGNMENTS—Am186EM Microcontroller (Sorted by Pin Number)

Pin No.	Name	Pin No.	Name	Pin No.	Name	Pin No.	Name
1	SDEN1/PIO23	26	A13	51	MCS1/PIO15	76	DRQ1/PIO13
2	SDEN0/PIO22	27	A12	52	INT4/PIO30	77	DRQ0/PIO12
3	SCLK/PIO20	28	A11	53	INT3/INTA1/IRQ	78	AD0
4	BHE/ADEN	29	A10	54	INT2/INTA0/PIO31	79	AD8
5	WR	30	A9	55	INT1/SELECT	80	AD1
6	RD	31	A8	56	INT0	81	AD9
7	ALE	32	A7	57	UCS/ONCE1	82	AD2
8	ARDY	33	A6	58	LCS/ONCE0	83	AD10
9	<del>S</del> 2	34	A5	59	PCS6/A2/PIO2	84	AD3
10	<u>S</u> 1	35	A4	60	PCS5/A1/PIO3	85	AD11
11	<u>\$</u> 0	36	A3	61	$V_{CC}$	86	AD4
12	GND	37	A2	62	PCS3/PIO19	87	AD12
13	X1	38	$V_{CC}$	63	PCS2/PIO18	88	AD5
14	X2	39	A1	64	GND	89	GND
15	$V_{CC}$	40	A0	65	PCS1/PIO17	90	AD13
16	CLKOUTA	41	GND	66	PCS0/PIO16	91	AD6
17	CLKOUTB	42	WHB	67	$V_{CC}$	92	$V_{CC}$
18	GND	43	WLB	68	MCS2/PIO24	93	AD14
19	A19/PIO9	44	HLDA	69	MCS3/RFSH/PIO25	94	AD7
20	A18/PIO8	45	HOLD	70	GND	95	AD15
21	$V_{CC}$	46	SRDY/PIO6	71	RES	96	S6/CLKDIV2/PIO29
22	A17/PIO7	47	NMI	72	TMRIN1/PIO0	97	UZI/PIO26
23	A16	48	DT/R/PIO4	73	TMROUT1/PIO1	98	TXD/PIO27
24	A15	49	DEN/PIO5	74	TMROUT0/PIO10	99	RXD/PIO28
25	A14	50	MCS0/PIO14	75	TMRIN0/PIO11	100	SDATA/PIO21

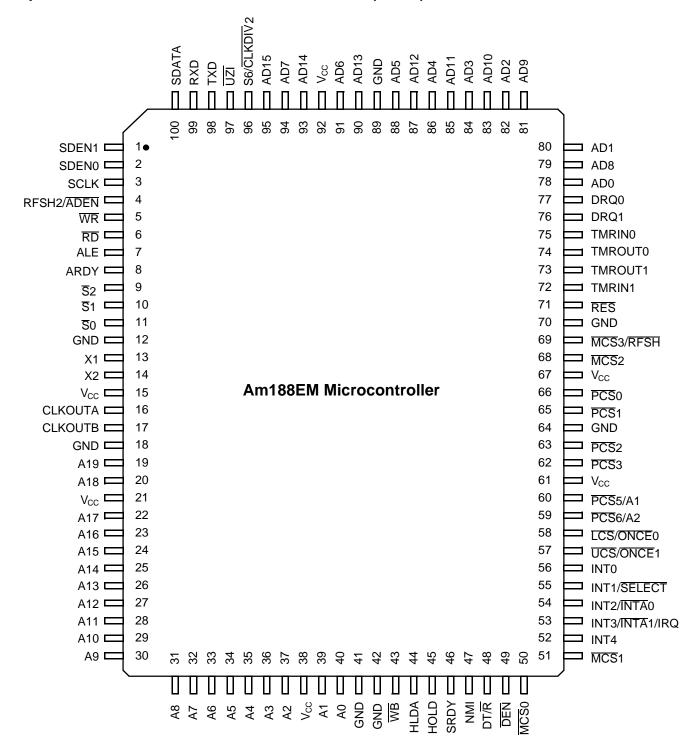
# PQFP PIN ASSIGNMENTS—Am186EM Microcontroller (Sorted by Pin Name)

Pin Name	No.	Pin Name	No.	Pin Name	No.	Pin Name	No.
A0	40	AD5	88	GND	89	<u>\$</u> 2	9
A1	39	AD6	91	HLDA	44	S6/CLKDIV2/PIO29	96
A2	37	AD7	94	HOLD	45	SCLK/PIO20	3
A3	36	AD8	79	INT0	56	SDATA/PIO21	100
A4	35	AD9	81	INT1/SELECT	55	SDEN0/PIO22	2
A5	34	AD10	83	INT2/INTA0/PIO31	54	SDEN1/PIO23	1
A6	33	AD11	85	INT3/INTA1/IRQ	53	SRDY/PIO6	46
A7	32	AD12	87	INT4/PIO30	52	TMRIN0/PIO11	75
A8	31	AD13	90	CS/ONCE0	58	TMRIN1/PIO0	72
A9	30	AD14	93	MCS0/PIO14	50	TMROUT0/PIO10	74
A10	29	AD15	95	MCS1/PIO15	51	TMROUT1/PIO1	73
A11	28	ALE	7	MCS2/PIO24	68	TXD/PIO27	98
A12	27	ARDY	8	MCS3/RFSH/PIO25	69	UCS/ONCE1	57
A13	26	BHE/ADEN	4	NMI	47	UZI/PIO26	97
A14	25	CLKOUTA	16	PCS0/PIO16	66	V <sub>CC</sub>	15
A15	24	CLKOUTB	17	PCS1/PIO17	65	V <sub>CC</sub>	21
A16	23	DEN/PIO5	49	PCS2/PIO18	63	V <sub>CC</sub>	38
A17/PIO7	22	DRQ0/PIO12	77	PCS3/PIO19	62	V <sub>CC</sub>	61
A18/PIO8	20	DRQ1/PIO13	76	PCS5/A1/PIO3	60	V <sub>CC</sub>	67
A19/PIO9	19	DT/R/PIO4	48	PCS6/A2/PIO2	59	V <sub>CC</sub>	92
AD0	78	GND	12	RD	6	WHB	42
AD1	80	GND	18	RES	71	WLB	43
AD2	82	GND	41	RXD/PIO28	99	WR	5
AD3	84	GND	64	<b>S</b> 0	11	X1	13
AD4	86	GND	70	S1	10	X2	14

### **CONNECTION DIAGRAM**

#### **Am188EM Microcontroller**

Top Side View—100-Pin Plastic Quad Flat Pack (PQFP)



#### Note:

Pin 1 is marked for orientation.

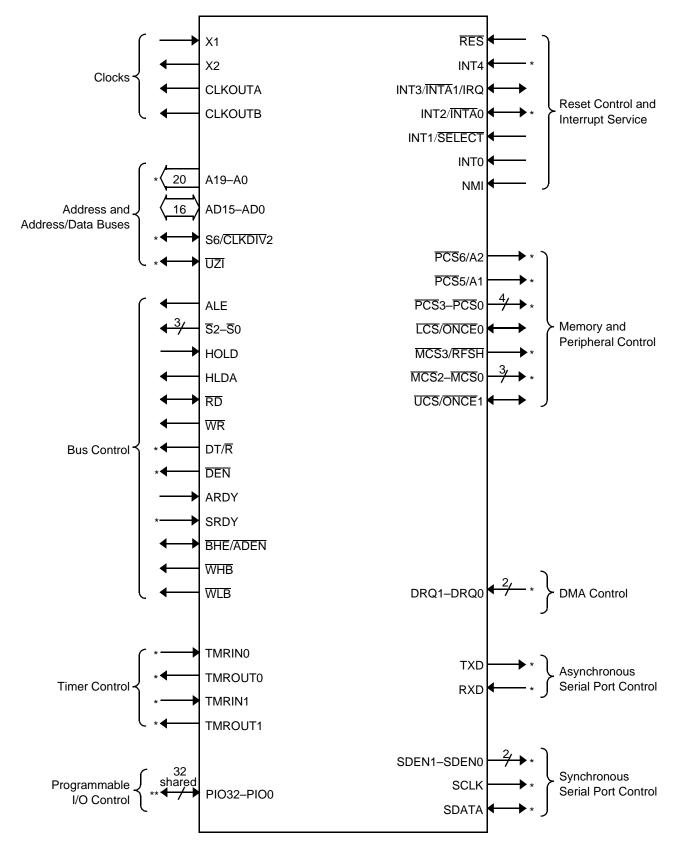
# PQFP PIN ASSIGNMENTS—Am188EM Microcontroller (Sorted by Pin Number)

Pin No.	Name	Pin No.	Name	Pin No.	Name	Pin No.	Name
1	SDEN1/PIO23	26	A13	51	MCS1/PIO15	76	DRQ1/PIO13
2	SDEN0/PIO22	27	A12	52	INT4/PIO30	77	DRQ0/PIO12
3	SCLK/PIO20	28	A11	53	INT3/INTA1/IRQ	78	AD0
4	RFSH2/ADEN	29	A10	54	INT2/INTA0/PIO31	79	AO8
5	WR	30	A9	55	INT1/SELECT	80	AD1
6	RD	31	A8	56	INT0	81	AO9
7	ALE	32	A7	57	UCS/ONCE1	82	AD2
8	ARDY	33	A6	58	LCS/ONCE0	83	AO10
9	<del>S</del> 2	34	A5	59	PCS6/A2/PIO2	84	AD3
10	<u>S</u> 1	35	A4	60	PCS5/A1/PIO3	85	AO11
11	<del>S</del> 0	36	A3	61	$V_{CC}$	86	AD4
12	GND	37	A2	62	PCS3/PIO19	87	AO12
13	X1	38	$V_{CC}$	63	PCS2/PIO18	88	AD5
14	X2	39	A1	64	GND	89	GND
15	$V_{CC}$	40	A0	65	PCS1/PIO17	90	AO13
16	CLKOUTA	41	GND	66	PCS0/PIO16	91	AD6
17	CLKOUTB	42	GND	67	$V_{CC}$	92	$V_{CC}$
18	GND	43	WB	68	MCS2/PIO24	93	AO14
19	A19/PIO9	44	HLDA	69	MCS3/RFSH/PIO25	94	AD7
20	A18/PIO8	45	HOLD	70	GND	95	AO15
21	$V_{CC}$	46	SRDY/PIO6	71	RES	96	S6/CLKDIV2/PIO29
22	A17/PIO7	47	NMI	72	TMRIN1/PIO0	97	UZI/PIO26
23	A16	48	DT/R/PIO4	73	TMROUT1/PIO1	98	TXD/PIO27
24	A15	49	DEN/PIO5	74	TMROUT0/PIO10	99	RXD/PIO28
25	A14	50	MCS0/PIO14	75	TMRIN0/PIO11	100	SDATA/PIO21

# PQFP PIN ASSIGNMENTS—Am188EM Microcontroller (Sorted by Pin Name)

Pin Name	No.	Pin Name	No.	Pin Name	No.	Pin Name	No.
A0	40	AD5	88	GND	89	S1	10
A1	39	AD6	91	HLDA	44	<del>S</del> 2	9
A2	37	AD7	94	HOLD	45	S6/CLKDIV2/PIO29	96
A3	36	ALE	7	INT0	56	SCLK/PIO20	3
A4	35	AO8	79	INT1/SELECT	55	SDATA/PIO21	100
A5	34	AO9	81	INT2/INTA0/PIO31	54	SDEN0/PIO22	2
A6	33	AO10	83	INT3/INTA1/IRQ	53	SDEN1/PIO23	1
A7	32	AO11	85	INT4/PIO30	52	SRDY/PIO6	46
A8	31	AO12	87	LCS/ONCE0	58	TMRIN0/PIO11	75
A9	30	AO13	90	MCS0/PIO14	50	TMRIN1/PIO0	72
A10	29	AO14	93	MCS1/PIO15	51	TMROUT0/PIO10	74
A11	28	AO15	95	MCS2/PIO24	68	TMROUT1/PIO1	73
A12	27	ARDY	8	MCS3/RFSH/PIO25	69	TXD/PIO27	98
A13	26	CLKOUTA	16	NMI	47	UCS/ONCE1	57
A14	25	CLKOUTB	17	PCS0/PIO16	66	UZI/PIO26	97
A15	24	DEN/PIO5	49	PCS1/PIO17	65	V <sub>CC</sub>	15
A16	23	DRQ0/PIO12	77	PCS2/PIO18	63	V <sub>CC</sub>	21
A17/PIO7	22	DRQ1/PIO13	76	PCS3/PIO19	62	V <sub>CC</sub>	38
A18/PIO8	20	DT/R/PIO4	48	PCS5/A1/PIO3	60	V <sub>CC</sub>	61
A19/PIO9	19	GND	12	PCS6/A2/PIO2	59	V <sub>CC</sub>	67
AD0	78	GND	18	RD	6	V <sub>CC</sub>	92
AD1	80	GND	41	RES	71	WB	43
AD2	82	GND	42	RFSH2/ADEN	4	WR	5
AD3	84	GND	64	RXD/PIO28	99	X1	13
AD4	86	GND	70	<u>\$</u> 0	11	X2	14

# LOGIC SYMBOL—Am186EM MICROCONTROLLER

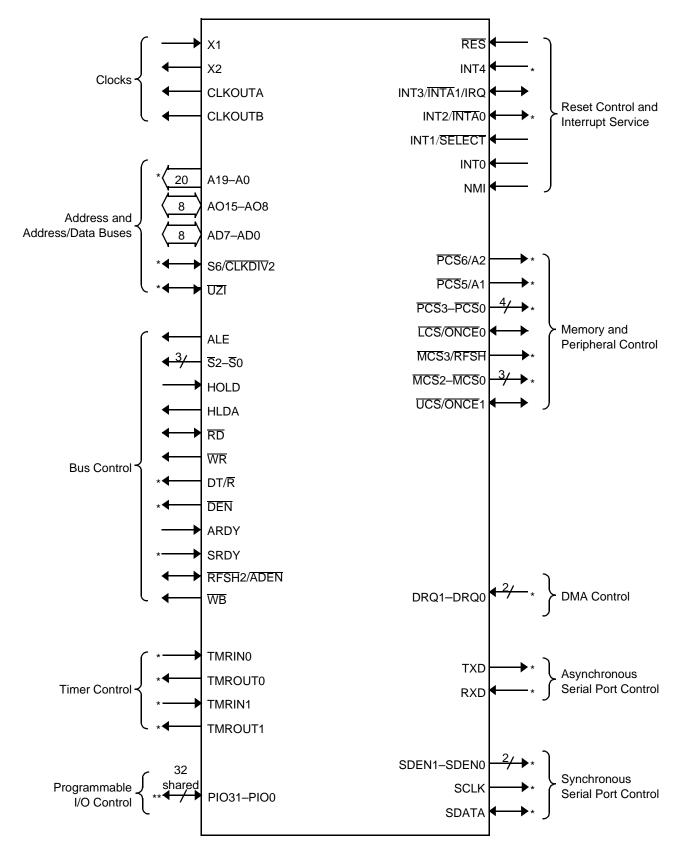


### Notes:

<sup>\*</sup> These signals are the normal function of a pin that can be used as a PIO. See the pin descriptions beginning on page 25 and Table 2 on page 30 for information on shared function.

<sup>\*\*</sup> All PIO signals are shared with other physical pins.

# LOGIC SYMBOL—Am188EM MICROCONTROLLER



#### Notes:

<sup>\*</sup> These signals are the normal function of a pin that can be used as a PIO. See the pin descriptions beginning on page 25 and Table 2 on page 30 for information on shared function.

<sup>\*\*</sup> All PIO signals are shared with other physical pins.

### PIN DESCRIPTIONS

# Pins That Are Used by Emulators

The following pins are used by emulators: A19–A0, AO15–AO8, AD7–AD0, ALE, BHE/ADEN (on the Am186EM), CLKOUTA, RFSH2/ADEN (on the Am188EM), RD, S2–S0, S6/CLKDIV2, and UZI.

Emulators require that S6/CLKDIV2 and UZI be configured in their normal functionality, that is as S6 and UZI.

If BHE/ADEN (on the 186) or RFSH2/ADEN (on the 188) is held Low during the rising edge of RES, S6 and UZI are configured in their normal functionality.

# Pin Terminology

The following terms are used to describe the pins:

Input—An input-only pin.

Output—An output-only pin.

**Input/Output**—A pin that can be either input or output.

**Synchronous**—Synchronous inputs must meet setup and hold times in relation to CLKOUTA. Synchronous outputs are synchronous to CLKOUTA.

**Asynchronous**—Inputs or outputs that are asynchronous to CLKOUTA.

# A19-A0 (A19/PIO9, A18/PIO8, A17/PIO7)

#### Address Bus (output, three-state, synchronous)

These pins supply nonmultiplexed memory or I/O addresses to the system one-half of a CLKOUTA period earlier than the multiplexed address and data bus (AD15–AD0 on the 186 or AO15–AO8 and AD7–AD0 on the 188). During a bus hold or reset condition, the address bus is in a high-impedance state.

#### AD7-AD0

# Address and Data Bus (input/output, three-state, synchronous, level-sensitive)

These time-multiplexed pins supply partial memory or I/O addresses, as well as data, to the system. This bus supplies the low-order 8 bits of an address to the system during the first period of a bus cycle  $(t_1)$ , and it supplies data to the system during the remaining periods of that cycle  $(t_2, t_3, \text{ and } t_4)$ .

The address phase of these pins can be disabled. See the  $\overline{ADEN}$  description with the  $\overline{BHE/ADEN}$  pin. When  $\overline{WLB}$  is negated, these pins are three-stated during  $t_2$ ,  $t_3$ , and  $t_4$ .

During a bus hold or reset condition, the address and data bus is in a high-impedance state.

During a power-on reset, the address and data bus pins (AD15–AD0 for the 186, AO15–AO8 and AD7–AD0 for the 188) can also be used to load system configuration information into the internal reset configuration register.

# AD15-AD8 (Am186EM Microcontroller) AO15-AO8 (Am188EM Microcontroller)

Address and Data Bus (input/output, three-state, synchronous, level-sensitive)
Address-Only Bus (output, three-state, synchronous, level-sensitive)

**AD15–AD8**—On the Am186EM microcontroller, these time-multiplexed pins supply memory or I/O addresses and data to the system. This bus can supply an address to the system during the first period of a bus cycle  $(t_1)$ . It supplies data to the system during the remaining periods of that cycle  $(t_2, t_3, and t_4)$ .

The address phase of these pins can be disabled. See the  $\overline{ADEN}$  description with the  $\overline{BHE}/\overline{ADEN}$  pin. When  $\overline{WHB}$  is negated, these pins are three-stated during  $t_2$ ,  $t_3$ , and  $t_4$ 

During a bus hold or reset condition, the address and data bus is in a high-impedance state.

During a power-on reset, the address and data bus pins (AD15–AD0 for the 186, AO15–AO8 and AD7–AD0 for the 188) can also be used to load system configuration information into the internal reset configuration register.

**AO15–AO8**—On the Am188EM microcontroller, the address-only bus (AO15–AO8) contains valid high-order address bits from bus cycles  $t_1$ – $t_4$ . These outputs are floated during a bus hold or reset.

On the Am188EM microcontroller, AO15–AO8 combine with AD7–AD0 to form a complete multiplexed address bus while AD7–AD0 is the 8-bit data bus.

#### ALE

### Address Latch Enable (output, synchronous)

This pin indicates to the system that an address appears on the address and data bus (AD15–AD0 for the 186 or AO15–AO8 and AD7–AD0 for the 188). The address is guaranteed valid on the trailing edge of ALE. This pin is three-stated during ONCE mode. This pin is not three-stated during a bus hold or reset.

# **ARDY**

# Asynchronous Ready (input, asynchronous, level-sensitive)

This pin indicates to the microcontroller that the addressed memory space or I/O device will complete a data transfer. The ARDY pin accepts a rising edge that is asynchronous to CLKOUTA and is active High. The

falling edge of ARDY must be synchronized to CLK-OUTA. To always assert the ready condition to the microcontroller, tie ARDY High. If the system does not use ARDY, tie the pin Low to yield control to SRDY.

# **BHE/ADEN**

# (Am186EM Microcontroller Only)

Bus High Enable (three-state, output, synchronous) Address Enable (input, internal pullup)

**BHE**—During a memory access, this pin and the least-significant address bit (AD0 or A0) indicate to the system which bytes of the data bus (upper, lower, or both) participate in a bus cycle. The BHE/ADEN and AD0 pins are encoded as shown in Table 1.

 $\overline{\text{BHE}}$  is asserted during  $t_1$  and remains asserted through  $t_3$  and  $t_W$ .  $\overline{\text{BHE}}$  does not need to be latched.  $\overline{\text{BHE}}$  floats during bus hold and reset.

On the Am186EM and Am188EM microcontrollers,  $\overline{\text{WLB}}$  and  $\overline{\text{WHB}}$  implement the functionality of  $\overline{\text{BHE}}$  and AD0 for high and low byte write enables.

Table 1. Data Byte Encoding

BHE	AD0	Type of Bus Cycle	
0	0	Word Transfer	
0	1	High Byte Transfer (Bits 15-8)	
1	0	Low Byte Transfer (Bits 7–0)	
1	1	Refresh	

BHE/ADEN also signals DRAM refresh cycles when using the multiplexed address and data (AD) bus. A refresh cycle is indicated when both BHE/ADEN and ADO are High. During refresh cycles, the A bus and the AD bus are not guaranteed to provide the same address during the address phase of the AD bus cycle. For this reason, the AO signal cannot be used in place of the ADO signal to determine refresh cycles. PSRAM refreshes also provide an additional RFSH signal (see the MCS3/RFSH pin description on page 28).

ADEN—If BHE/ADEN is held High or left floating during power-on reset, the address portion of the AD bus (AD15–AD0 for the 186 or AO15–AO8 and AD7–AD0 for the 188) is enabled or disabled during LCS and UCS bus cycles based on the DA bit in the LMCS and UMCS registers. If the DA bit is set, the memory address is accessed on the A19–A0 pins. There is a weak internal pullup resistor on BHE/ADEN so no external pullup is required. This mode of operation reduces power consumption.

If BHE/ADEN is held Low on power-on reset, the AD bus drives both addresses and data, regardless of the DA bit setting. This pin is sampled on the rising edge of RES. (S6 and UZI also assume their normal functionality in this instance. See Table 2 on page 30.)

**Note:** On the Am188EM microcontroller, AO15–AO8 are driven during the entire bus cycle, regardless of the setting of the DA bit in the UMCS and LMCS registers.

### **CLKOUTA**

#### **Clock Output A (output, synchronous)**

This pin supplies the internal clock to the system. Depending on the value of the power-save control register (PDCON), CLKOUTA operates at either the crystal input frequency (X1), the power-save frequency, or is three-stated. CLKOUTA remains active during reset and bus hold conditions.

## **CLKOUTB**

#### **Clock Output B (output, synchronous)**

This pin supplies an additional clock to the system. Depending upon the value of the power-save control register (PDCON), CLKOUTB operates at either the crystal input frequency (X1), the power-save frequency, or is three-stated. CLKOUTB remains active during reset and bus hold conditions.

# **DEN/PIO5**

#### Data Enable (output, three-state, synchronous)

This pin supplies an output enable to an external databus transceiver. DEN is asserted during memory, I/O, and interrupt acknowledge cycles. DEN is deasserted when DT/R changes state. DEN floats during a bus hold or reset condition.

# DRQ1-DRQ0 (DRQ1/PIO13, DRQ0/PIO12)

# DMA Requests (input, synchronous, level-sensitive)

These pins indicate to the microcontroller that an external device is ready for DMA channel 1 or channel 0 to perform a transfer. DRQ1–DRQ0 are level-triggered and internally synchronized.

The DRQ signals are not latched and must remain active until serviced.

# DT/R/PIO4

# Data Transmit or Receive (output, three-state, synchronous)

This pin indicates which direction data should flow through an external data-bus transceiver. When  $DT/\overline{R}$  is asserted High, the microcontroller transmits data. When this pin is deasserted Low, the microcontroller receives data.  $DT/\overline{R}$  floats during a bus hold or reset condition.

# **GND**

#### Ground

The ground pins connect the system ground to the microcontroller.

#### **HLDA**

### **Bus Hold Acknowledge (output, synchronous)**

This pin is asserted High to indicate to an external bus master that the microcontroller has released control of the local bus. When an external bus master requests control of the local bus (by asserting HOLD), the microcontroller completes the bus cycle in progress and then relinquishes control of the bus to the external bus master by asserting HLDA and floating  $\overline{DEN}$ ,  $\overline{RD}$ ,  $\overline{WR}$ ,  $\overline{S2}$ – $\overline{S0}$ , AD15–AD0, S6, A19–A0,  $\overline{BHE}$ ,  $\overline{WHB}$ ,  $\overline{WLB}$ , and  $\overline{DT/R}$ , and then driving the chip selects  $\overline{UCS}$ ,  $\overline{LCS}$ ,  $\overline{MCS3}$ – $\overline{MCS0}$ ,  $\overline{PCS6}$ – $\overline{PCS5}$ , and  $\overline{PCS3}$ – $\overline{PCS0}$  High.

When the external bus master has finished using the local bus, it indicates this to the microcontroller by deasserting HOLD. The microcontroller responds by deasserting HLDA.

If the microcontroller requires access to the bus (i.e. for refresh), it will deassert HLDA before the external bus master deasserts HOLD. The external bus master must be able to deassert HOLD and allow the microcontroller access to the bus. See the timing diagrams for bus hold on page 92.

#### HOLD

# Bus Hold Request (input, synchronous, level-sensitive)

This pin indicates to the microcontroller that an external bus master needs control of the local bus.

The Am186EM and Am188EM microcontrollers' HOLD latency time is a function of the activity occurring in the processor when the HOLD request is received. A DRAM request will delay a HOLD request when both requests are made at the same time. In addition, if locked transfers are performed, the HOLD latency time is increased by the length of the locked transfer.

For more information, see the HLDA pin description.

#### INT<sub>0</sub>

# Maskable Interrupt Request 0 (input, asynchronous)

This pin indicates to the microcontroller that an interrupt request has occurred. If the INTO pin is not masked, the microcontroller transfers program execution to the location specified by the INTO vector in the microcontroller interrupt vector table.

Interrupt requests are synchronized internally and can be edge-triggered or level-triggered. To guarantee interrupt recognition, the requesting device must continue asserting INTO until the request is acknowledged.

### INT1/SELECT

Maskable Interrupt Request 1 (input, asynchronous)

Slave Select (input, asynchronous)

**INT1**—This pin indicates to the microcontroller that an interrupt request has occurred. If INT1 is not masked, the microcontroller transfers program execution to the location specified by the INT1 vector in the microcontroller interrupt vector table.

Interrupt requests are synchronized internally and can be edge-triggered or level-triggered. To guarantee interrupt recognition, the requesting device must continue asserting INT1 until the request is acknowledged.

**SELECT**—When the microcontroller interrupt control unit is operating as a slave to an external interrupt controller, this pin indicates to the microcontroller that an interrupt type appears on the address and data bus. The INTO pin must indicate to the microcontroller that an interrupt has occurred before the SELECT pin indicates to the microcontroller that the interrupt type appears on the bus.

# INT2/INTA0/PIO31

# Maskable Interrupt Request 2 (input, asynchronous)

Interrupt Acknowledge 0 (output, synchronous)

**INT2**—This pin indicates to the microcontroller that an interrupt request has occurred. If the INT2 pin is not masked, the microcontroller transfers program execution to the location specified by the INT2 vector in the microcontroller interrupt vector table.

Interrupt requests are synchronized internally and can be edge-triggered or level-triggered. To guarantee interrupt recognition, the requesting device must continue asserting INT2 until the request is acknowledged. INT2 becomes INTA0 when INT0 is configured in cascade mode.

**INTAO**—When the microcontroller interrupt control unit is operating in cascade mode, this pin indicates to the system that the microcontroller needs an interrupt type to process the interrupt request on INTO. The peripheral issuing the interrupt request must provide the microcontroller with the corresponding interrupt type.

# INT3/INTA1/IRQ

Maskable Interrupt Request 3 (input, asynchronous) Interrupt Acknowledge 1 (output, synchronous) Slave Interrupt Request (output, synchronous)

**INT3**—This pin indicates to the microcontroller that an interrupt request has occurred. If the INT3 pin is not masked, the microcontroller then transfers program execution to the location specified by the INT3 vector in the microcontroller interrupt vector table.

Interrupt requests are synchronized internally, and can be edge-triggered or level-triggered. To guarantee interrupt recognition, the requesting device must continue asserting INT3 until the request is acknowledged. INT3 becomes INTA1 when INT1 is configured in cascade mode.

**INTA1**—When the microcontroller interrupt control unit is operating in cascade mode or special fully-nested mode, this pin indicates to the system that the microcontroller needs an interrupt type to process the interrupt request on INT1. In both modes, the peripheral issuing the interrupt request must provide the microcontroller with the corresponding interrupt type.

**IRQ**—When the microcontroller interrupt control unit is operating as a slave to an external master interrupt controller, this pin lets the microcontroller issue an interrupt request to the external master interrupt controller

#### INT4/PIO30

# Maskable Interrupt Request 4 (input, asynchronous)

This pin indicates to the microcontroller that an interrupt request has occurred. If the INT4 pin is not masked, the microcontroller then transfers program execution to the location specified by the INT4 vector in the microcontroller interrupt vector table.

Interrupt requests are synchronized internally, and can be edge-triggered or level-triggered. To guarantee interrupt recognition, the requesting device must continue asserting INT4 until the request is acknowledged.

#### LCS/ONCE0

# Lower Memory Chip Select (output, synchronous, internal pullup)

**ONCE Mode Request 0 (input)** 

**LCS**—This pin indicates to the system that a memory access is in progress to the lower memory block. The base address and size of the lower memory block are programmable up to 512 Kbytes. LCS is held High during a bus hold condition.

**ONCE0**—During reset this pin and **ONCE1** indicate to the microcontroller the mode in which it should operate. **ONCE0** and **ONCE1** are sampled on the rising edge of RES. If both pins are asserted Low, the microcontroller enters ONCE mode; otherwise, it operates normally.

In ONCE mode, all pins assume a high-impedance state and remain in that state until a subsequent reset occurs. To guarantee that the microcontroller does not inadvertently enter ONCE mode, ONCE0 has a weak internal pullup resistor that is active only during reset. This pin is not three-stated during a bus hold condition.

### MCS3/RFSH/PIO25

# Midrange Memory Chip Select 3 (output, synchronous, internal pullup) Automatic Refresh (output, synchronous)

MCS3—This pin indicates to the system that a memory access is in progress to the fourth region of the midrange memory block. The base address and size of the midrange memory block are programmable. MCS3 is held High during a bus hold condition. In addition, this pin has a weak internal pullup resistor that is active during reset.

**RFSH**—This pin provides a signal timed for auto refresh to PSRAM devices. It is only enabled to function as a refresh pulse when the PSRAM mode bit is set in the LMCS Register. An active Low pulse is generated for 1.5 clock cycles with an adequate deassertion period to ensure that overall auto refresh cycle time is met. This pin is not three-stated during a bus hold condition.

# MCS2-MCS0 (MCS2/PIO24, MCS1/PIO15, MCS0/PIO14)

# Midrange Memory Chip Selects (output, synchronous, internal pullup)

These pins indicate to the system that a memory access is in progress to the corresponding region of the midrange memory block. The base address and size of the midrange memory block are programmable. MCS2–MCS0 are held High during a bus hold condition. In addition, they have weak internal pullup resistors that are active during reset.

#### NMI

# Nonmaskable Interrupt (input, synchronous, edgesensitive)

This pin indicates to the microcontroller that an interrupt request has occurred. The NMI signal is the highest priority hardware interrupt and, unlike the INT4–INT0 pins, cannot be masked. The microcontroller always transfers program execution to the location specified by the nonmaskable interrupt vector in the microcontroller interrupt vector table when NMI is asserted.

Although NMI is the highest priority interrupt source, it does not participate in the priority resolution process of the maskable interrupts. There is no bit associated with NMI in the interrupt in-service or interrupt request registers. This means that a new NMI request can interrupt an executing NMI interrupt service routine. As with all hardware interrupts, the IF (interrupt flag) is cleared when the processor takes the interrupt, disabling the maskable interrupt sources. However, if maskable interrupts are re-enabled by software in the NMI interrupt service routine, via the STI instruction for example, the fact that an NMI is currently in service will not have any

effect on the priority resolution of maskable interrupt requests. For this reason, it is strongly advised that the interrupt service routine for NMI does not enable the maskable interrupts.

An NMI transition from Low to High is latched and synchronized internally, and it initiates the interrupt at the next instruction boundary. To guarantee that the interrupt is recognized, the NMI pin must be asserted for at least one CLKOUTA period.

# PCS3-PCS0 (PCS3/PIO19, PCS2/PIO18, PCS1/PIO17, PCS0/PIO16)

#### Peripheral Chip Selects (output, synchronous)

These pins indicate to the system that a memory access is in progress to the corresponding region of the peripheral memory block (either I/O or memory address space). The base address of the peripheral memory block is programmable. PCS3–PCS0 are held High during a bus hold condition. They are also held High during reset.

PCS4 is not available on the Am186EM and Am188EM microcontrollers.

Unlike the UCS and LCS chip selects, the PCS outputs assert with the multiplexed AD address bus. Note also that each peripheral chip select asserts over a 256-byte address range, which is twice the address range covered by peripheral chip selects in the 80C186 and 80C188 microcontrollers.

# PCS5/A1/PIO3

# Peripheral Chip Select 5 (output, synchronous) Latched Address Bit 1 (output, synchronous)

PCS5—This pin indicates to the system that a memory access is in progress to the sixth region of the peripheral memory block (either I/O or memory address space). The base address of the peripheral memory block is programmable. PCS5 is held High during a bus hold condition. It is also held High during reset.

Unlike the UCS and LCS chip selects, the PCS outputs assert with the multiplexed AD address bus. Note also that each peripheral chip select asserts over a 256-byte address range, which is twice the address range covered by peripheral chip selects in the 80C186 and 80C188 microcontrollers.

A1—When the EX bit in the  $\overline{MCS}$  and  $\overline{PCS}$  auxiliary register is 0, this pin supplies an internally latched ad-

dress bit 1 to the system. During a bus hold condition, A1 retains its previously latched value.

## PCS6/A2/PIO2

## Peripheral Chip Select 6 (output, synchronous) Latched Address Bit 2 (output, synchronous)

**PCS6**—This pin indicates to the system that a memory access is in progress to the seventh region of the peripheral memory block (either I/O or memory address space). The base address of the peripheral memory block is programmable. PCS6 is held High during a bus hold condition or reset.

Unlike the UCS and LCS chip selects, the PCS outputs assert with the multiplexed AD address bus. Note also that each peripheral chip select asserts over a 256-byte address range, which is twice the address range covered by peripheral chip selects in the 80C186 and 80C188 microcontrollers.

**A2**—When the EX bit in the MCS and PCS Auxiliary Register is 0, this pin supplies an internally latched address bit 2 to the system. During a bus hold condition, A2 retains its previously latched value.

## PIO31-PIO0 (Shared)

# Programmable I/O Pins (input/output, asynchronous, open-drain)

The Am186EM and Am188EM microcontrollers provide 32 individually programmable I/O pins. Each PIO can be programmed with the following attributes: PIO function (enabled/disabled), direction (input/output), and weak pullup or pulldown.

The pins that are multiplexed with PIO31–PIO0 are listed in Table 2 and Table 3.

After power-on reset, the PIO pins default to various configurations. The column titled *Power-On Reset Status* in Table 2 and Table 3 lists the defaults for the PIOs. The system initialization code must reconfigure any PIOs as required.

The A19–A17 address pins default to normal operation on power-on reset, allowing the processor to correctly begin fetching instructions at the boot address FFFOh. The DT/ $\overline{R}$ ,  $\overline{DEN}$ , and SRDY pins also default to normal operation on power-on reset.

Table 2. Numeric PIO Pin Assignments

PIO No	Associated Pin	Power-On Reset Status	
0	TMRIN1	Input with pullup	
1	TMROUT1	Input with pulldown	
2	PCS6/A2	Input with pullup	
3	PCS5/A1	Input with pullup	
4	DT/R	Normal operation <sup>(3)</sup>	
5	DEN	Normal operation <sup>(3)</sup>	
6	SRDY	Normal operation <sup>(4)</sup>	
7 <sup>(1)</sup>	A17	Normal operation <sup>(3)</sup>	
8 <sup>(1)</sup>	A18	Normal operation <sup>(3)</sup>	
9 <sup>(1)</sup>	A19	Normal operation <sup>(3)</sup>	
10	TMROUT0	Input with pulldown	
11	TMRIN0	Input with pullup	
12	DRQ0	Input with pullup	
13	DRQ1	Input with pullup	
14	MCS0	Input with pullup	
15	MCS1	Input with pullup	
16	PCS0	Input with pullup	
17	PCS1	Input with pullup	
18	PCS2	Input with pullup	
19	PCS3	Input with pullup	
20	SCLK	Input with pullup	
21	SDATA	Input with pullup	
22	SDEN0	Input with pulldown	
23	SDEN1	Input with pulldown	
24	MCS2	Input with pullup	
25	MCS3/RFSH	Input with pullup	
26 <sup>(1,2)</sup>	UZI	Input with pullup	
27	TXD	Input with pullup	
28	RXD	Input with pullup	
29 <sup>(1,2)</sup>	S6/CLKDIV2	Input with pullup	
30	INT4	Input with pullup	
31	INT2	Input with pullup	

### Notes:

- These pins are used by emulators. (Emulators also use \$2-\$0, RES, NMI, CLKOUTA, BHE, ALE, AD15-AD0, and A16-A0.)
- 2. These pins revert to normal operation if BHE/ADEN (186) or RFSH2/ADEN (188) is held Low during power-on reset.
- 3. When used as a PIO, input with pullup option available.
- 4. When used as a PIO, input with pulldown option available.

Table 3. Alphabetic PIO Pin Assignments

Associated Pin	PIO No	Power-On Reset Status
A17 <sup>(1)</sup>	7	Normal operation <sup>(3)</sup>
A18 <sup>(1)</sup>	8	Normal operation <sup>(3)</sup>
A19 <sup>(1)</sup>	9	Normal operation <sup>(3)</sup>
DEN	5	Normal operation <sup>(3)</sup>
DRQ0	12	Input with pullup
DRQ1	13	Input with pullup
DT/R	4	Normal operation <sup>(3)</sup>
INT2	31	Input with pullup
INT4	30	Input with pullup
MCS0	14	Input with pullup
MCS1	15	Input with pullup
MCS2	24	Input with pullup
MCS3/RFSH	25	Input with pullup
PCS0	16	Input with pullup
PCS1	17	Input with pullup
PCS2	18	Input with pullup
PCS3	19	Input with pullup
PCS5/A1	3	Input with pullup
PCS6/A2	2	Input with pullup
RXD	28	Input with pullup
S6/CLKDIV2 <sup>(1,2)</sup>	29	Input with pullup
SCLK	20	Input with pullup
SDATA	21	Input with pullup
SDEN0	22	Input with pulldown
SDEN1	23	Input with pulldown
SRDY	6	Normal operation <sup>(4)</sup>
TMRIN0	11	Input with pullup
TMRIN1	0	Input with pullup
TMROUT0	10	Input with pulldown
TMROUT1	1	Input with pulldown
TXD	27	Input with pullup
<u>UZI<sup>(1,2)</sup></u>	26	Input with pullup

#### Notes:

- These pins are used by emulators. (Emulators also use \$2-\$0, RES, NMI, CLKOUTA, BHE, ALE, AD15-AD0, and A16-A0.)
- 2. These pins revert to normal operation if BHE/ADEN (186) or RFSH2/ADEN (188) is held Low during power-on reset.
- 3. When used as a PIO, input with pullup option available.
- 4. When used as a PIO, input with pulldown option available.

# $\overline{\mathsf{RD}}$

#### Read Strobe (output, synchronous, three-state)

This pin indicates to the system that the microcontroller is performing a memory or I/O read cycle.  $\overline{RD}$  is guaranteed not to be asserted before the address and data bus is floated during the address-to-data transition.  $\overline{RD}$  floats during a bus hold condition.

### **RES**

# Reset (input, asynchronous, level-sensitive)

This pin requires the microcontroller to perform a reset. When RES is asserted, the microcontroller immediately terminates its present activity, clears its internal logic, and CPU control is transferred to the reset address FFFF0h.

RES must be held Low for at least 1 ms.

 $\overline{\text{RES}}$  can be asserted asynchronously to CLKOUTA because  $\overline{\text{RES}}$  is synchronized internally. For proper initialization,  $V_{CC}$  must be within specifications, and CLKOUTA must be stable for more than four CLKOUTA periods during which  $\overline{\text{RES}}$  is asserted.

The microcontroller begins fetching instructions approximately 6.5 CLKOUTA periods after RES is deasserted. This input is provided with a Schmitt trigger to facilitate power-on RES generation via an RC network.

# RFSH2/ADEN (Am188EM Microcontroller Only)

# Refresh 2 (three-state, output, synchronous) Address Enable (input, internal pullup)

**RFSH2**—Asserted Low to signify a DRAM refresh bus cycle. The use of RFSH2/ADEN to signal a refresh is not valid when PSRAM mode is selected. Instead, the MCS3/RFSH signal is provided to the PSRAM.

ADEN—If RFSH2/ADEN is held High or left floating on power-on reset, the AD bus (AO15–AO8 and AD7–AD0) is enabled or disabled during the address portion of LCS and UCS bus cycles based on the DA bit in the LMCS and UMCS registers. If the DA bit is set, the memory address is accessed on the A19–A0 pins. This mode of operation reduces power consumption. For more information, see the "Bus Operation" section on page 37. There is a weak internal pullup resistor on RFSH2/ADEN so no external pullup is required.

If RFSH2/ADEN is held Low on power-on reset, the AD bus drives both addresses and data regardless of the DA bit setting. The pin is sampled one crystal clock cycle after the rising edge of RES. RFSH2/ADEN is three-stated during bus holds and ONCE mode.

#### RXD/PIO28

#### Receive Data (input, asynchronous)

This pin supplies asynchronous serial receive data from the system to the internal UART of the microcontroller.

### $\overline{S}2-\overline{S}0$

# Bus Cycle Status (output, three-state, synchronous)

These pins indicate to the system the type of bus cycle in progress.  $\overline{S}2$  can be used as a logical memory or I/O indicator, and  $\overline{S}1$  can be used as a data transmit or receive indicator.  $\overline{S}2-\overline{S}0$  float during bus hold and hold acknowledge conditions. The  $\overline{S}2-\overline{S}0$  pins are encoded as shown in Table 4.

Table 4. Bus Cycle Encoding

<del>S</del> 2	<del>S</del> 1	<del>S</del> 0	Bus Cycle
0	0	0	Interrupt acknowledge
0	0	1	Read data from I/O
0	1	0	Write data to I/O
0	1	1	Halt
1	0	0	Instruction fetch
1	0	1	Read data from memory
1	1	0	Write data to memory
1	1	1	None (passive)

### S6/CLKDIV2/PIO29

# Bus Cycle Status Bit 6 (output, synchronous) Clock Divide by 2 (input, internal pullup)

**S6**—During the second and remaining periods of a cycle ( $t_2$ ,  $t_3$ , and  $t_4$ ), this pin is asserted High to indicate a DMA-initiated bus cycle. During a bus hold or reset condition, S6 floats.

**CLKDIV2**—If S6/CLKDIV2/PIO29 is held Low during power-on reset, the chip enters clock divided by 2 mode where the processor clock is derived by dividing the external clock input by 2. If this mode is selected, the PLL is disabled. The pin is sampled on the rising edge of RES.

If S6 is to be used as PIO29 in input mode, the device driving PIO29 must not drive the pin Low during power-on reset. S6/CLKDIV2/PIO29 defaults to a PIO input with pullup, so the pin does not need to be driven High externally.

### SCLK/PIO20

### Serial Clock (output, synchronous)

This pin supplies the synchronous serial interface (SSI) clock to a slave device, allowing transmit and receive operations to be synchronized between the microcontroller and the slave. SCLK is derived from the microcontroller internal clock and then divided by 2, 4, 8, or 16 depending on register settings.

An access to any of the SSR or SSD registers activates SCLK for eight SCLK cycles (see Figure 11 and Figure 12 on page 49). When SCLK is inactive, it is held High by the microcontroller.

## SDATA/PIO21

# Serial Data (input/output, synchronous)

This pin transmits synchronous serial interface (SSI) data to and from a slave device. When SDATA is inactive, a weak keeper holds the last value of SDATA on the pin.

### SDEN1/PIO23, SDEN0/PIO22

#### Serial Data Enables (output, synchronous)

These pins enable data transfers on port 1 and port 0 of the synchronous serial interface (SSI). The microcontroller asserts either SDEN1 or SDEN0 at the beginning of a transfer and deasserts it after the transfer is complete. When SDEN1–SDEN0 are inactive, they are held Low by the microcontroller.

#### SRDY/PI06

# Synchronous Ready (input, synchronous, level-sensitive)

This pin indicates to the microcontroller that the addressed memory space or I/O device will complete a data transfer. The SRDY pin accepts an active High input synchronized to CLKOUTA.

Using SRDY instead of ARDY allows a relaxed system timing because of the elimination of the one-half clock period required to internally synchronize ARDY. To always assert the ready condition to the microcontroller, tie SRDY High. If the system does not use SRDY, tie the pin Low to yield control to ARDY.

#### TMRIN0/PIO11

#### Timer Input 0 (input, synchronous, edge-sensitive)

This pin supplies a clock or control signal to the internal microcontroller timer 0. After internally synchronizing a Low-to-High transition on TMRINO, the microcontroller increments the timer. TMRINO must be tied High if not being used.

#### TMRIN1/PIO0

## Timer Input 1 (input, synchronous, edge-sensitive)

This pin supplies a clock or control signal to the internal microcontroller timer 1. After internally synchronizing a Low-to-High transition on TMRIN1, the microcontroller increments the timer. TMRIN1 must be tied High if not being used.

### TMROUT0/PIO10

# **Timer Output 0 (output, synchronous)**

This pin supplies the system with either a single pulse or a continuous waveform with a programmable duty cycle. TMROUT0 is floated during a bus hold or reset.

# TMROUT1/PIO1

## **Timer Output 1 (output, synchronous)**

This pin supplies the system with either a single pulse or a continuous waveform with a programmable duty cycle. TMROUT1 can also be programmed as a watchdog timer. TMROUT1 is floated during a bus hold or reset.

## TXD/PIO27

#### **Transmit Data (output, asynchronous)**

This pin supplies asynchronous serial transmit data to the system from the internal UART of the microcontroller.

#### UCS/ONCE1

# Upper Memory Chip Select (output, synchronous) ONCE Mode Request 1 (input, internal pullup)

**UCS**—This pin indicates to the system that a memory access is in progress to the upper memory block. The base address and size of the upper memory block are programmable up to 512 Kbytes. UCS is held High during a bus hold condition.

After power-on reset,  $\overline{UCS}$  is asserted because the processor begins executing at FFFF0h and the default configuration for the  $\overline{UCS}$  chip select is 64 Kbytes from F0000h to FFFFFh.

**ONCE1**—During reset, this pin and ONCE0 indicate to the microcontroller the mode in which it should operate. ONCE0 and ONCE1 are sampled on the rising edge of RES. If both pins are asserted Low, the microcontroller enters ONCE mode. Otherwise, it operates normally. In ONCE mode, all pins assume a high-impedance state and remain in that state until a subsequent reset occurs. To guarantee that the microcontroller does not inadvertently enter ONCE mode, ONCE1 has a weak internal pullup resistor that is active only during a reset. This pin is not three-stated during a bus hold condition.

# UZI/PIO26

## **Upper Zero Indicate (output, synchronous)**

UZI—This pin lets the designer determine if an access to the interrupt vector table is in progress by ORing it with bits 15–10 of the address and data bus (AD15–AD10 on the 186 and AO15–AO10 on the 188). UZI is the logical OR of the inverted A19–A16 bits, and it asserts in the first period of a bus cycle and is held throughout the cycle.

This signal should be pulled High or allowed to float at reset. If this pin is Low at the negation of reset, the Am186EM and Am188EM microcontrollers will enter a reserved clock test mode.

# $V_{CC}$

# **Power Supply (input)**

These pins supply power (+5 V) to the microcontroller.

# WHB (Am186EM Microcontroller Only)

# Write High Byte (output, three-state, synchronous)

This pin and  $\overline{\text{WLB}}$  indicate to the system which bytes of the data bus (upper, lower, or both) participate in a write cycle. In 80C186 designs, this information is provided by  $\overline{\text{BHE}}$ , AD0, and  $\overline{\text{WR}}$ . However, by using  $\overline{\text{WHB}}$  and  $\overline{\text{WLB}}$ , the standard system interface logic and external address latch that were required are eliminated.

 $\overline{WHB}$  is asserted with AD15–AD8.  $\overline{WHB}$  is the logical OR of  $\overline{BHE}$  and  $\overline{WR}$ . This pin floats during reset.

# WLB (Am186EM Microcontroller Only) WB (Am188EM Microcontroller Only)

# Write Low Byte (output, three-state, synchronous) Write Byte (output, three-state, synchronous)

**WLB**—This pin and WHB indicate to the system which bytes of the data bus (upper, lower, or both) participate in a write cycle. In 80C186 designs, this information is provided by BHE, ADO, and WR. However, by using WHB and WLB, the standard system interface logic and external address latch that were required are eliminated.

WLB is asserted with AD7–AD0. WLB is the logical OR of AD0 and WR. This pin floats during reset.

**WB**—On the Am188EM microcontroller, this pin indicates a write to the bus. WB uses the same early timing as the nonmultiplexed address bus. WB is associated with AD7–AD0. This pin floats during reset.

### WR

### Write Strobe (output, synchronous)

This pin indicates to the system that the data on the bus is to be written to a memory or I/O device. WR floats during a bus hold or reset condition.

#### **X1**

# **Crystal Input (input)**

This pin and the X2 pin provide connections for a fundamental mode or third-overtone parallel-resonant crystal used by the internal oscillator circuit. To provide the microcontroller with an external clock source, connect the source to the X1 pin and leave the X2 pin unconnected.

#### **X2**

#### **Crystal Output (output)**

This pin and the X1 pin provide connections for a fundamental mode or third-overtone parallel-resonant crystal used by the internal oscillator circuit. To provide the microcontroller with an external clock source, leave the X2 pin unconnected and connect the source to the X1 pin.

# **FUNCTIONAL DESCRIPTION**

AMD's Am186 and Am188 family of microcontrollers and microprocessors is based on the architecture of the original 8086 and 8088 microcontrollers and currently includes the 80C186, 80C188, 80L186, 80L188, Am186EM, Am188EM, Am186EMLV, Am188EMLV, Am186ES, Am188ES, Am186ESLV, Am188ESLV, Am186ER, and Am188ER microcontrollers.

All family members contain the same basic set of registers, instructions, and addressing modes and are compatible with the industry-standard 80C186/188 microcontrollers.

A full description of all the Am186EM and Am188EM microcontroller registers is included in the *Am186EM and Am188EM Microcontrollers User's Manual*, order# 19713. The instruction set for the Am186EM and Am188EM microcontrollers is documented in the *Am186 and Am188 Family Instruction Set Manual*, order# 21267.

# **Memory Organization**

Memory is organized in sets of segments. Each segment is a linear contiguous sequence of 64K (2<sup>16</sup>) 8-bit bytes. Memory is addressed using a two-component address that consists of a 16-bit segment value and a 16-bit offset. The 16-bit segment values are contained in one of four internal segment registers (CS, DS, SS, or ES). The physical address is calculated by shifting the segment value left by 4 bits and adding the 16-bit offset value to yield a 20-bit physical address (see Figure 3). This allows for a 1-Mbyte physical address size.

All instructions that address operands in memory must specify the segment value and the 16-bit offset value. For speed and compact instruction encoding, the segment register used for physical address generation is implied by the addressing mode used (see Table 5).

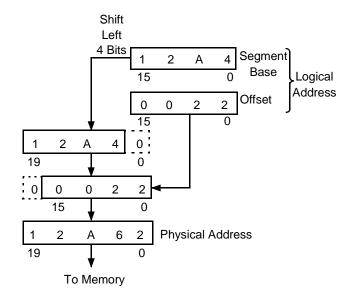


Figure 2. Two-Component Address

# I/O Space

The I/O space consists of 64K 8-bit or 32K 16-bit ports. Separate instructions (IN, INS and OUT, OUTS) address the I/O space with either an 8-bit port address specified in the instruction, or a 16-bit port address in the DX register. Eight-bit port addresses are zero-extended so that A15–A8 are Low. I/O port addresses 00F8h through 00FFh are reserved. The Am186EM and Am188EM microcontrollers provide specific instructions for addressing I/O space.

Table 5.	Segmen	t Register	Selection	Rules
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Memory Reference Needed	Segment Register Used	Implicit Segment Selection Rule
Instructions	Code (CS)	Instructions (including immediate data)
Local Data	Data (DS)	All data references
Stack	Stack (SS)	All stack pushes and pops; any memory references that use BP Register
External Data (Global)	Extra (ES)	All string instruction references that use the DI Register as an index

### **BUS OPERATION**

The industry-standard 80C186 and 80C188 microcontrollers use a multiplexed address and data (AD) bus. The address is present on the AD bus only during the  $t_1$  clock phase. The Am186EM and Am188EM microcontrollers continue to provide the multiplexed AD bus and, in addition, provide a nonmultiplexed address (A) bus. The A bus provides an address to the system for the complete bus cycle  $(t_1-t_4)$ .

For systems where power consumption is a concern, it is possible to disable the address from being driven on the AD bus on the Am186EM microcontroller and on the AD and AO buses on the Am188EM microcontroller during the normal address portion of the bus cycle for accesses to UCS and/or LCS address spaces. In this mode, the affected bus is placed in a high impedance state during the address portion of the bus cycle. This feature is enabled through the DA bits in the UMCS and LMCS registers. When address disable is in effect, the number of signals that assert on the bus during all normal bus cycles to the associated address space is reduced, decreasing power consumption and reducing processor switching noise. On the Am188EM microcontroller, the address is driven on A015-A08 during the data portion of the bus cycle, regardless of the setting of the DA bits.

If the ADEN pin is pulled Low during processor reset, the value of the DA bits in the UMCS and LMCS registers is ignored and the address is driven on the AD bus for all ac-

cesses, thus preserving the industry-standard 80C186 and 80C188 microcontrollers' multiplexed address bus and providing support for existing emulation tools.

The following diagrams show the Am186EM and Am188EM microcontroller bus cycles when the address bus disable feature is in effect.

Figure 3 shows the affected signals during a normal read or write operation for an Am186EM microcontroller. The address and data will be multiplexed onto the AD bus.

Figure 4 shows an Am186EM microcontroller bus cycle when address bus disable is in effect. This results in having the AD bus operate in a nonmultiplexed address/data mode. The A bus will have the address during a read or write operation.

Figure 5 shows the affected signals during a normal read or write operation for an Am188EM microcontroller. The multiplexed address/data mode is compatible with the 80C186 and 80C188 microcontrollers and might be used to take advantage of existing logic or peripherals.

Figure 6 shows an Am188EM microcontroller bus cycle when address bus disable is in effect. The address and data is not multiplexed. The AD7–AD0 signals will have only data on the bus, while the AO bus will have the address during a read or write operation.

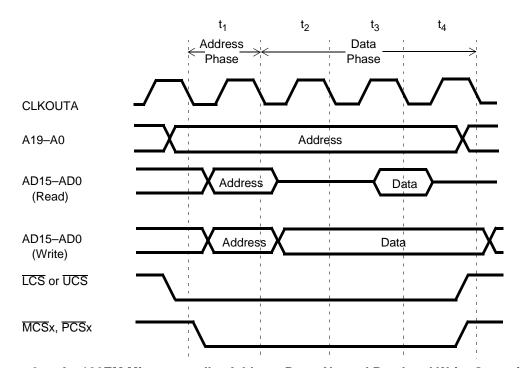


Figure 3. Am186EM Microcontroller Address Bus—Normal Read and Write Operation

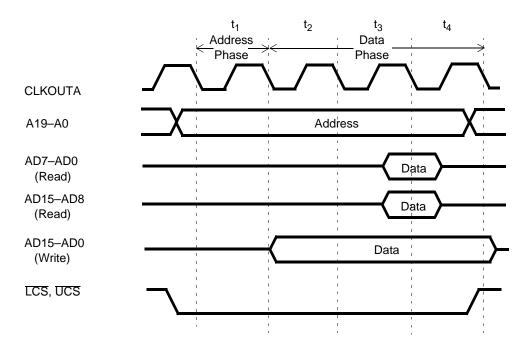


Figure 4. Am186EM Microcontroller—Read and Write with Address Bus Disable In Effect

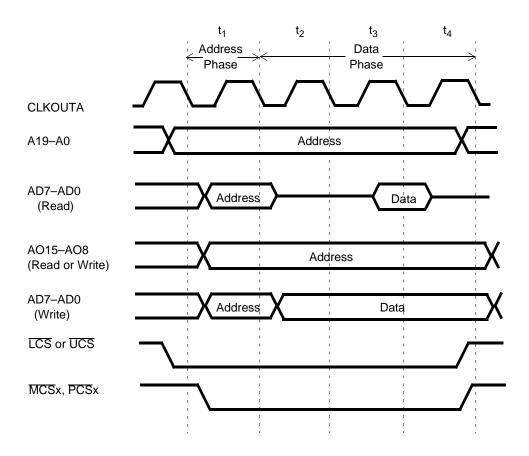


Figure 5. Am188EM Microcontroller Address Bus—Normal Read and Write Operation

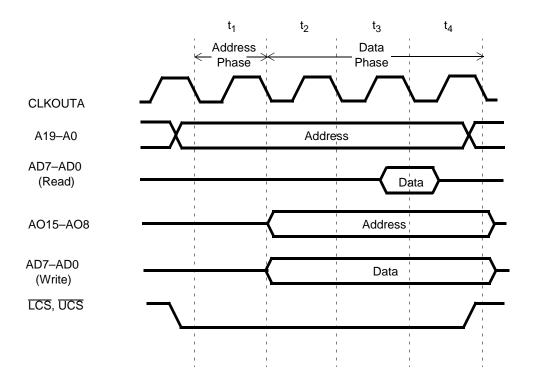


Figure 6. Am188EM Microcontroller—Read and Write with Address Bus Disable In Effect

#### **BUS INTERFACE UNIT**

The bus interface unit controls all accesses to external peripherals and memory devices. External accesses include those to memory devices, as well as those to memory-mapped and I/O-mapped peripherals and the peripheral control block. The Am186EM and Am188EM microcontrollers provide an enhanced bus interface unit with the following features:

- A nonmultiplexed address bus
- Separate byte write enables for high and low bytes in the Am186EM microcontroller only
- Pseudo Static RAM (PSRAM) support

The standard 80C186/188 multiplexed address and data bus requires system interface logic and an external address latch. On the Am186EM and Am188EM microcontrollers, new byte write enables, PSRAM control logic, and a new nonmultiplexed address bus can reduce design costs by eliminating this external logic.

#### **Nonmultiplexed Address Bus**

The nonmultiplexed address bus (A19–A0) is valid one-half CLKOUTA cycle in advance of the address on the AD bus. When used in conjunction with the modified UCS and UCS outputs and the byte write enable signals, the A19–A0 bus provides a seamless interface to SRAM, PSRAM, and Flash/EPROM memory systems.

## Byte Write Enables

The Am186EM microcontroller provides the WHB (Write High Byte) and WLB (Write Low Byte) signals, which act as byte write enables.

WHB is the logical OR of BHE and WR. WHB is Low when BHE and WR are both Low. WLB is the logical OR of AD0 and WR. WLB is Low when AD0 and WR are both Low. WB is Low whenever a byte is written on the Am188EM microcontroller.

The byte write enables are driven in conjunction with the nonmultiplexed address bus as required for the write timing requirements of common SRAMs.

## Pseudo Static RAM (PSRAM) Support

The Am186EM and Am188EM microcontrollers support the use of PSRAM devices in low memory chip-select (LCS) space only. When PSRAM mode is enabled, the timing for the  $\overline{LCS}$  signal is modified by the chip-select control unit to provide a  $\overline{CS}$  precharge period during PSRAM accesses. The 40-MHz timing of the Am186EM and Am188EM microcontrollers is appropriate to allow 70-ns PSRAM to run with one wait state. PSRAM mode is enabled through a bit in the Low Memory Chip-Select (LMCS) Register. The PSRAM feature is disabled on CPU reset.

In addition to the LCS timing changes for PSRAM precharge, the PSRAM devices also require periodic refresh of all internal row addresses to retain their data. Although refresh of PSRAM can be accomplished several ways, the Am186EM and Am188EM microcontrollers implement auto refresh only.

The Am186EM and Am188EM microcontrollers generate RFSH, a refresh signal, to the PSRAM devices when PSRAM mode is enabled. No refresh address is required by the PSRAM when using the auto refresh mechanism. The RFSH signal is multiplexed with the MCS3 signal pin. When PSRAM mode is enabled, MCS3 is not available for use as a chip-select signal.

The refresh control unit must be programmed before accessing PSRAM in LCS space. The refresh counter in the Clock Prescaler (CDRAM) Register must be configured with the required refresh interval value. The ending address of LCS space and the ready and wait-state generation in the LMCS Register must also be programmed. The refresh counter reload value in the CDRAM Register should not be set to less than 18 (12h) in order to provide time for processor cycles within refresh. The refresh address counter must be set to 000000h to prevent another chip select from asserting.

LCS is held High during a refresh cycle. The A bus is not used during refresh cycles. The LMCS Register must be configured to external ready ignored (R2=1) with one wait state (R1-R0=01b), and the PSRAM mode enable bit (SE) must be set.

## PERIPHERAL CONTROL BLOCK (PCB)

The integrated peripherals of the Am186EM and Am188EM microcontrollers are controlled by 16-bit read/write registers. The peripheral registers are contained within an internal 256-byte control block. The registers are physically located in the peripheral devices they control, but they are addressed as a single 256-byte block. Figure 7 shows a map of these registers.

## Reading and Writing the PCB

Code that is intended to execute on the Am188EM microcontroller should perform all writes to the PCB registers as byte writes. These writes will transfer 16 bits of data to the PCB register even if an 8-bit register is named in the instruction. For example, out dx, al results in the value of ax being written to the port address in dx. Reads to the PCB should be done as word reads. Code written in this manner will run correctly on the Am188EM microcontroller and on the Am186EM microcontroller.

Unaligned reads and writes to the PCB result in unpredictable behavior on both the Am186EM and Am188EM microcontrollers.

For a complete description of all the registers in the PCB, see the *Am186EM and Am188EM Microcontrollers User's Manual*, order# 19713.

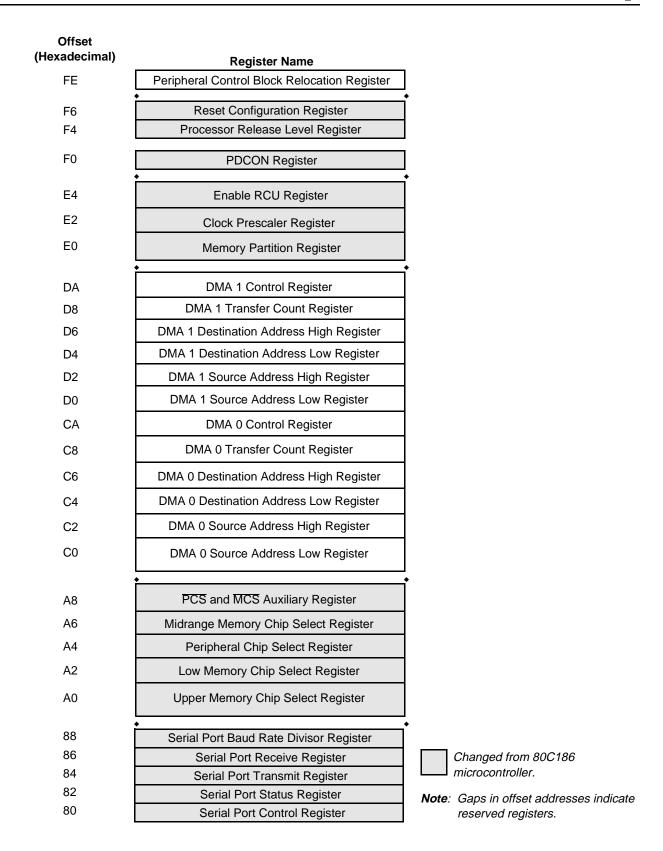


Figure 7. Peripheral Control Block Register Map

Offset (Hexadecimal)	Register Name	•
7A	PIO Data 1 Register	
78	PIO Direction 1 Register	
76	PIO Mode 1 Register	
74	PIO Data 0 Register	
72	PIO Direction 0 Register	
70	PIO Mode 0 Register	
66	Timer 2 Mode/Control Register	ĺ
62	Timer 2 Maxcount Compare A Register	
60	Timer 2 Count Register	
5E	Timer 1 Mode/Control Register	
5C	Timer 1 Maxcount Compare B Register	
5A	Timer 1 Maxcount Compare A Register	
58	Timer 1 Count Register	
56	Timer 0 Mode/Control Register	
54	Timer 0 Maxcount Compare B Register	
52	Timer 0 Maxcount Compare A Register	
50	Timer 0 Count Register	
44	Serial Port Interrupt Control Register	i
42	Watchdog Timer Control Register	
40	INT4 Control Register	1
3E	INT3 Control Register	1
3C	INT2 Control Register	1
3A	INT1 Control Register	
38	INT0 Control Register	
36	DMA 1 Interrupt Control Register	
34	DMA 0 Interrupt Control Register	
32	Timer Interrupt Control Register	1
30	Interrupt Status Register	1
2E	Interrupt Request Register	
2C	In-service Register	
2A	Priority Mask Register	
28	Interrupt Mask Register	
26	Poll Status Register	
24	Poll Register	
22	End-of-Interrupt Register	
20	Interrupt Vector Register	]
18	Synchronous Serial Receive Register	
16	Synchronous Serial Transmit 0 Register	Changed from 80C186 microcontroller.
14	Synchronous Serial Transmit 1 Register	
12	Synchronous Serial Enable Register	Note: Gaps in offset addresses indicate
10	Synchronous Serial Status Register	reserved registers.

Figure 7. Peripheral Control Block Register Map (continued)

#### **CLOCK AND POWER MANAGEMENT**

The clock and power management unit of the Am186EM and Am188EM microcontrollers includes a phase-locked loop (PLL) and a second programmable system clock output (CLKOUTB).

## Phase-Locked Loop (PLL)

In a traditional 80C186/188 design, the crystal frequency is twice that of the desired internal clock. Because of the internal PLL on the Am186EM and Am188EM microcontrollers, the internal clock generated by the Am186EM and Am188EM microcontrollers (CLKOUTA) is the same frequency as the crystal. The PLL takes the crystal inputs (X1 and X2) and generates a 45/55% (worst case) duty cycle intermediate system clock of the same frequency. This removes the need for an external 2x oscillator, reducing system cost. The PLL is reset by an on-chip power-on reset (POR) circuit.

## **Crystal-Driven Clock Source**

The internal oscillator circuit of the Am186EM and Am188EM microcontrollers is designed to function with a parallel-resonant fundamental or third-overtone crystal. Because of the PLL, the crystal frequency should be equal to the processor frequency. Do not replace a crystal with an LC or RC equivalent.

The signals X1 and X2 are connected to an internal inverting amplifier (oscillator) which provides, along with the external feedback loading, the necessary phase shift (Figure 8). In such a positive feedback circuit, the inverting amplifier has an output signal (X2) 180 degrees out of phase of the input signal (X1).

The external feedback network provides an additional 180-degree phase shift. In an ideal system, the input to X1 will have 360 or zero degrees of phase shift. The external feedback network is designed to be as close to ideal as possible. If the feedback network is not providing necessary phase shift, negative feedback will dampen the output of the amplifier and negatively af-

fect the operation of the clock generator. Values for the loading on X1 and X2 must be chosen to provide the necessary phase shift and crystal operation.

## Selecting a Crystal

When selecting a crystal, the load capacitance should always be specified (C<sub>L</sub>). This value can cause variance in the oscillation frequency from the desired specified value (resonance). The load capacitance and the loading of the feedback network have the following relationship:

$$C_{L} = \frac{(C_{1} \cdot C_{2})}{(C_{1} + C_{2})} + C_{S}$$

where  $C_S$  is the stray capacitance of the circuit. Placing the crystal and  $C_L$  in series across the inverting amplifier and tuning these values  $(C_1,\,C_2)$  allows the crystal to oscillate at resonance. This relationship is true for both fundamental and third-overtone operation. Finally, there is a relationship between  $C_1$  and  $C_2$ . To enhance the oscillation of the inverting amplifier, these values need to be offset with the larger load on the output (X2). Equal values of these loads will tend to balance the poles of the inverting amplifier.

The characteristics of the inverting amplifier set limits on the following parameters for crystals:

ESR (Equivalent Series Resistance).....80 ohm max

Drive Level......1 mW max

The recommended range of values for C<sub>1</sub> and C<sub>2</sub> are as follows:

 $C_2$  22 pF ± 20%

The specific values for  $C_1$  and  $C_2$  must be determined by the designer and are dependent on the characteristics of the chosen crystal and board design.

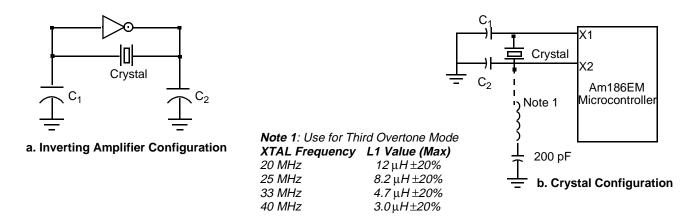


Figure 8. Am186EM and Am188EM Microcontrollers Oscillator Configurations

#### **External Source Clock**

Alternately, the internal oscillator can be driven from an external clock source. This source should be connected to the input of the inverting amplifier (X1), with the output (X2) not connected.

## **System Clocks**

The base system clock of the 80C186 and 80C188 microcontrollers is renamed CLKOUTA and the additional output is called CLKOUTB. CLKOUTA and

CLKOUTB operate at either the processor frequency or the crystal input frequency. The output drivers for both clocks are individually programmable for disable. Figure 9 shows the organization of the clocks.

The second clock output (CLKOUTB) allows one clock to run at the crystal input frequency and the other clock to run at the power-save frequency. Individual drive enable bits allow selective enabling of just one or both of these clock outputs.

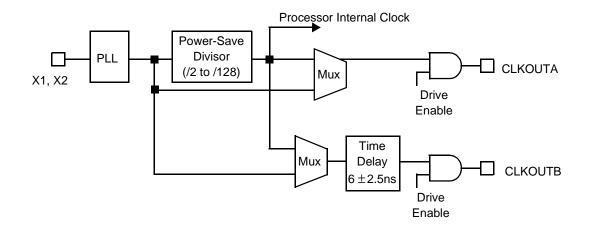


Figure 9. Clock Organization

#### **Power-Save Operation**

The power-save mode of the Am186EM and Am188EM microcontrollers reduces power consumption and heat dissipation, thereby extending battery life in portable systems. In power-save mode, operation of the CPU and internal peripherals continues at a slower clock frequency. When an interrupt occurs, the microcontroller automatically returns to its normal operating frequency on the internal clock's next rising edge of t<sub>3</sub>. In order for an interrupt to be recognized, it must be valid before the internal clock's rising edge of t<sub>3</sub>.

**Note:** Power-save operation requires that clock-dependent devices be reprogrammed for clock frequency changes. Software drivers must be aware of clock frequency.

### **Initialization and Processor Reset**

Processor initialization or startup is accomplished by driving the RES input pin Low. RES must be held Low for 1 ms during power-up to ensure proper device initialization. RES forces the Am186EM and Am188EM microcontrollers to terminate all execution and local bus activity. No instruction or bus activity occurs as long as RES is active.

After RES becomes inactive and an internal processing interval elapses, the microcontroller begins execution with the instruction at physical location FFFOh. RES also sets some registers to predefined values.

## The Reset Configuration Register

When the RES input is asserted Low, the contents of the address/data bus (AD15–AD0) are written into the Reset Configuration register. The system can place configuration information on the address/data bus using weak external pullup or pulldown resistors, or using an external driver that is enabled during reset. The processor does not drive the address/data bus during reset.

For example, the Reset Configuration register could be used to provide the software with the position of a configuration switch in the system. Using weak external pullup and pulldown resistors on the address and data bus, the system would provide the microcontroller with a value corresponding to the position of the jumper during a reset.

#### **CHIP-SELECT UNIT**

The Am186EM and Am188EM microcontrollers contain logic that provides programmable chip-select generation for both memories and peripherals. The logic can be programmed to provide ready and wait-state generation and latched address bits A1 and A2. The chip-select lines are active for all memory and I/O cycles in their programmed areas, whether they are generated by the CPU or by the integrated DMA unit.

The Am186EM and Am188EM microcontrollers provide six chip-select outputs for use with memory devices and six more for use with peripherals in either memory space or I/O space. The six chip selects for memory devices can be used to address three memory ranges. Each of the six peripheral chip selects addresses a 256-byte block that is offset from a programmable base address. A read or write access to the corresponding chip select register activates the chip selects.

## **Chip-Select Timing**

The timing for the UCS and LCS outputs is modified from the original 80C186 microcontroller. These outputs now assert in conjunction with the nonmultiplexed address bus for normal memory timing. To allow these outputs to be available earlier in the bus cycle, the number of programmable memory size selections has been reduced.

## Ready and Wait-State Programming

The Am186EM and Am188EM microcontrollers can be programmed to sense a ready signal for each of the peripheral or memory chip-select lines. The ready signal can be either the ARDY or SRDY signal. Each chip-select control register (UMCS, LMCS, MMCS, PACS, and MPCS) contains a single-bit field that determines whether the external ready signal is required or ignored.

The number of wait states to be inserted for each access to a peripheral or memory region is programmable. The chip-select control registers for UCS, LCS, MCS3–MCS0, PCS6, and PCS5 contain a two-bit field that determines the number of wait states from zero to three to be inserted. PCS3–PCS0 use three bits to provide additional values of 5, 7, 9, and 15 wait states.

When external ready is required, internally programmed wait states will always complete before external ready can terminate or extend a bus cycle. For example, if the internal wait states are set to insert two wait states, the processor samples the external ready pin during the first wait cycle. If external ready is asserted at that time, the access completes after six cycles (four cycles plus two wait states). If external ready is not asserted during the first wait state, the access is extended until ready is asserted, which is followed by one more wait state followed by  $t_{4}$ .

## **Chip-Select Overlap**

Although programming the various chip selects on the Am186EM and Am188EM microcontrollers so that multiple chip select signals are asserted for the same physical address is not recommended, it may be unavoidable in some systems. In such systems, the chip selects whose assertions overlap must have the same configuration for ready (external ready required or not required) and the number of wait states to be inserted into the cycle by the processor.

The peripheral control block (PCB) is accessed using internal signals. These internal signals function as chip selects configured with zero wait states and no external ready. Therefore, the PCB can be programmed to addresses that overlap external chip select signals if those external chip selects are programmed to zero wait states with no external ready required.

When overlapping an additional chip select with either the LCS or UCS chip selects, it must be noted that setting the Disable Address (DA) bit in the LMCS or UMCS register will disable the address from being driven on the AD bus for all accesses for which the associated chip select is asserted, including any accesses for which multiple chip selects assert.

The MCS and PCS chip select pins can be configured as either chip selects (normal function) or as PIO inputs or outputs. It should be noted; however, that the ready and wait state generation logic for these chip selects is in effect regardless of their configurations as chip selects or PIOs. This means that if these chip selects are enabled (by a read or write to the MMCS and MPCS for the MCS chip selects, or by a read or write to the PACS and MPCS registers for the PCS chip selects), the ready and wait state programming for these signals must agree with the programming for any other chip selects with which their assertion would overlap if they were configured as chip selects.

Although the PCS4 signal is not available on an external pin, the ready and wait state logic for this signal still exists internal to the part. For this reason, the PCS4 address space must follow the rules for overlapping chip selects. The ready and wait-state logic for PCS6–PCS5 is disabled when these signals are configured as address bits A2–A1.

Failure to configure overlapping chip selects with the same ready and wait state requirements may cause the processor to hang with the appearance of waiting for a ready signal. This behavior may occur even in a system in which ready is always asserted (ARDY or SRDY tied High).

Configuring PCS in I/O space with LCS or any other chip select configured for memory address 0 is not considered overlapping of the chip selects. Overlapping chip selects refers to configurations where more than one chip select asserts for the same physical address.

## **Upper Memory Chip Select**

The Am186EM and Am188EM microcontrollers provide a UCS chip select for the top of memory. On reset, the Am186EM and Am188EM microcontrollers begin fetching and executing instructions starting at memory location FFFF0h. Therefore, upper memory is usually used as instruction memory. To facilitate this usage, UCS defaults to active on reset, with a default memory range of 64 Kbytes from F0000h to FFFFFh, with external ready required and three wait states automatically inserted. The UCS memory range always ends at FFFFFh. The lower boundary is programmable.

## **Low Memory Chip Select**

The Am186EM and Am188EM microcontrollers provide an LCS chip select for the bottom of memory. Since the interrupt vector table is located at the bottom of memory starting at 00000h, the LCS pin is usually used to control data memory. The LCS pin is not active on reset.

## **Midrange Memory Chip Selects**

The Am186EM and Am188EM microcontrollers provide four chip selects, MCS3–MCS0, for use in a user-locatable memory block. The base address of the memory block can be located anywhere within the 1-Mbyte memory address space, exclusive of the areas associated with the UCS and LCS chip selects, as well as the address range of the Peripheral Chip Selects, PCS6, PCS5, and PCS3–PCS0, if they are mapped to memory. The MCS address range can overlap the PCS address range if the PCS chip selects are mapped to I/O space.

Unlike the UCS and LCS chip selects, the MCS outputs assert with the multiplexed AD address bus.

## **Peripheral Chip Selects**

The Am186EM and Am188EM microcontrollers provide six chip selects, PCS6–PCS5 and PCS3–PCS0, for use within a user-locatable memory or I/O block. PCS4 is not available on the Am186EM and Am188EM microcontrollers. The base address of the memory block can be located anywhere within the 1-Mbyte memory address space, exclusive of the areas associated with the UCS, LCS, and MCS chip selects, or they can be configured to access the 64 Kbyte I/O space.

The PCS pins are not active on reset. PCS6–PCS5 can have from zero to three wait states. PCS3–PCS0 can have four additional wait-state values—5, 7, 9, and 15.

Unlike the UCS and LCS chip selects, the PCS outputs assert with the multiplexed AD address bus. Note also that each peripheral chip select asserts over a 256-byte address range, which is twice the address range covered by peripheral chip selects in the 80C186 and 80C188 microcontrollers.

#### REFRESH CONTROL UNIT

The Refresh Control Unit (RCU) automatically generates refresh bus cycles. After a programmable period of time, the RCU generates a memory read request to the bus interface unit. The RCU is fixed to three wait states for the PSRAM auto refresh mode.

If the HLDA pin is active when a refresh request is generated (indicating a bus hold condition), then the Am186EM and Am188EM microcontrollers deactivate the HLDA pin in order to perform a refresh cycle. The external bus master must remove the HOLD signal for at least one clock in order to allow the refresh cycle to execute. The sequence of HLDA going inactive while HOLD is being held active can be used to signal a pending refresh request.

### INTERRUPT CONTROL UNIT

The Am186EM and Am188EM microcontrollers can receive interrupt requests from a variety of sources, both internal and external. The internal interrupt controller arranges these requests by priority and presents them one at a time to the CPU.

There are six external interrupt sources on the Am186EM and Am188EM microcontrollers—five maskable interrupt pins and one nonmaskable interrupt pin. In addition, there are six total internal interrupt sources—three timers, two DMA channels, and the asynchronous serial port—that are not connected to external pins.

The Am186EM and Am188EM microcontrollers provide three interrupt sources not present on the Am186 and Am188 microcontrollers. The first is an additional external interrupt pin (INT4). This pin operates much like the already existing interrupt pins (INT3–INT0). The second is an internal watchdog timer interrupt. The third is an internal interrupt from the asynchronous serial port.

The five maskable interrupt request pins can be used as direct interrupt requests, or they can be cascaded with an 82C59A-compatible external interrupt controller if more inputs are needed. An external interrupt controller can be used as the system master by programming the internal interrupt controller to operate in slave mode. In all cases, nesting can be enabled so that interrupt service routines for lower priority interrupts are interrupted by a higher priority interrupt.

### **TIMER CONTROL UNIT**

There are three 16-bit programmable timers in the Am186EM and Am188EM microcontrollers. Timer 0 and timer 1 are connected to four external pins (each one has an input and an output). These two timers can be used to count or time external events, or to generate nonrepetitive or variable-duty-cycle waveforms. In addition, timer 1 can be configured as a watchdog timer interrupt.

The watchdog timer interrupt provides a mechanism for detecting software crashes or hangs. The TMROUT1 output is internally connected to the watchdog timer interrupt. The TIMER1 count register must then be reloaded at intervals less than the TIMER1 max count to assure the watchdog interrupt is not taken. If the code crashes or hangs, the TIMER1 countdown will cause a watchdog interrupt.

Timer 2 is not connected to any external pins. It can be used for real-time coding and time-delay applications. It can also be used as a prescale to timers 0 and 1 or as a DMA request source.

The timers are controlled by eleven 16-bit registers in the peripheral control block. A timer's timer-count register contains the current value of that timer. The timer-count register can be read or written with a value at any time, regardless of whether the timer is running. The microcontroller increments the value of the timer-count register each time a timer event occurs.

Each timer also has a maximum-count register that defines the maximum value the timer will reach. When the timer reaches the maximum value, it resets to 0 during the same clock cycle—the value in the maximum-count register is never stored in the timer-count register. Also, timers 0 and 1 have a secondary maximum-count register. Using both the primary and secondary maximum-count registers lets the timer alternate between two maximum values.

If the timer is programmed to use only the primary maximum-count register, the timer output pin switches Low for one clock cycle after the maximum value is reached. If the timer is programmed to use both of its maximum-count registers, the output pin indicates which maximum-count register is currently in control, thereby creating a waveform. The duty cycle of the waveform depends on the values in the maximum-count registers.

Each timer is serviced every fourth clock cycle, so a timer can operate at a speed of up to one-quarter the internal clock frequency. A timer can be clocked externally at this same frequency; however, because of internal synchronization and pipelining of the timer circuitry, the timer output may take up to six clock cycles to respond to the clock or gate input.

## **DIRECT MEMORY ACCESS (DMA)**

Direct memory access (DMA) permits transfer of data between memory and peripherals without CPU involvement. The DMA unit in the Am186EM and Am188EM microcontrollers, shown in Figure 10, provides two high-speed DMA channels. Data transfers can occur between memory and I/O spaces (e.g., memory to I/O) or within the same space (e.g., memory-to-memory or I/O-to-I/O). In addition, either bytes or words can be transferred to or from even or odd addresses on the Am186EM microcontroller. The Am188EM microcontroller does not support word transfers. Only two bus cycles (a minimum of eight clocks) are necessary for each data transfer.

Each channel accepts a DMA request from one of three sources—the channel request pin (DRQ1–DRQ0), timer 2, or the system software. The channels can be programmed with different priorities in the event of a simultaneous DMA request or if there is a need to interrupt transfers on the other channel.

## **DMA Operation**

Each channel has six registers in the peripheral control block that define specific channel operations. The DMA registers consist of a 20-bit source address (2 registers), a 20-bit destination address (2 registers), a 16-bit transfer count register, and a 16-bit control register.

The DMA transfer count register (DTC) specifies the number of DMA transfers to be performed. Up to 64K byte or word transfers can be performed with automatic termination. The DMA control registers define the channel operation. All registers can be modified during any DMA activity. Any changes made to the DMA registers are reflected immediately in DMA operation.

Table 6. Am186EM Microcontroller Maximum
DMA Transfer Rates

Type of Synchronization	Maximum DMA Transfer Rate (Mbyte/s)				
Selected	40 MHz	33 MHz	25 MHz	20 MHz	
Unsynchronized	10	8.25	6.25	5	
Source Synch	10	8.25	6.25	5	
Destination Synch (CPU needs bus)	6.6	5.5	4.16	3.3	
Destination Synch (CPU does not need bus)	8	6.6	5	4	

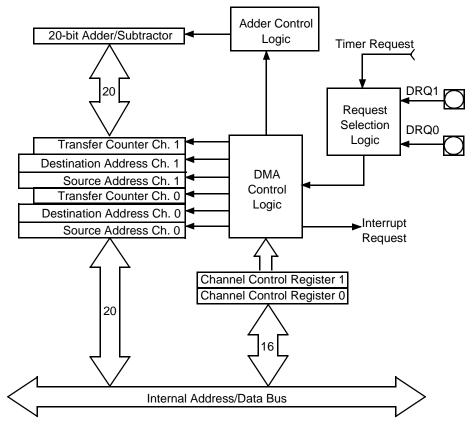


Figure 10. DMA Unit Block Diagram

## **DMA Channel Control Registers**

Each DMA control register determines the mode of operation for the particular DMA channel. This register specifies the following:

- The mode of synchronization
- Whether bytes or words are transferred
- If an interrupt is generated after the last transfer
- If DMA activity ceases after a programmed number of DMA cycles
- The relative priority of the DMA channel with respect to the other DMA channel
- Whether the source address is incremented, decremented, or maintained constant after each transfer
- Whether the source address addresses memory or I/O space
- Whether the destination address is incremented, decremented, or maintained constant after transfers
- Whether the destination address addresses memory or I/O space

## **DMA Priority**

The DMA channels can be programmed so that one channel is always given priority over the other, or they can be programmed to alternate cycles when both have DMA requests pending. DMA cycles always have priority over internal CPU cycles, except between locked memory accesses or word accesses to odd memory locations. However, an external bus hold takes priority over an internal DMA cycle.

Because an interrupt request cannot suspend a DMA operation and the CPU cannot access memory during a DMA cycle, interrupt latency time suffers during sequences of continuous DMA cycles. An NMI request, however, causes all internal DMA activity to halt. This allows the CPU to respond quickly to the NMI request.

#### **ASYNCHRONOUS SERIAL PORT**

The Am186EM and Am188EM microcontrollers provide an asynchronous serial port. The asynchronous serial port is a two-pin interface that permits full-duplex bidirectional data transfer. The asynchronous serial port supports the following features:

- Full-duplex operation
- 7-bit or 8-bit data transfers
- Odd, even, or no parity
- 1 or 2 stop bits

If additional RS-232 signals are required, they can be created with available PIO pins. The asynchronous serial port transmit and receive sections are double buffered. Break character, framing, parity, and overrun error detection are provided. Exception interrupt generation is programmable by the user.

The transmit/receive clock is based on the internal processor clock, which is divided down internally to the serial port operating frequency. The serial port permits 7-bit and 8-bit data transfers. DMA transfers through the serial port are not supported.

The serial port generates one interrupt for any of three serial port events—transmit complete, data received, and error.

The serial port can be used in power-save mode, but the software must adjust the transfer rate to correctly reflect the new internal operating frequency and must ensure that the serial port does not receive any information while the frequency is being changed.

#### SYNCHRONOUS SERIAL INTERFACE

The synchronous serial interface (SSI) lets the Am186EM and Am188EM microcontrollers communicate with application-specific integrated circuits (ASICs) that require reprogrammability but are short on pins. This four-pin interface permits half-duplex, bidirectional data transfer at speeds of up to 20 Mbits/sec.

Unlike the asynchronous serial port, the SSI operates in a master/slave configuration. The Am186EM and Am188EM microcontrollers are the master port.

The SSI interface provides four pins for communicating with system components: two enables (SDEN0 and SDEN1), a clock (SCLK), and a data pin (SDATA). Five registers are used to control and monitor the interface.

#### Four-Pin Interface

The two enable pins SDEN1-SDEN0 can be used directly as enables for up to two peripheral devices.

Transmit and receive operations are synchronized between the master (Am186EM and Am188EM microcontrollers) and slave (peripheral) by means of the SCLK output. SCLK is derived from the internal processor clock and is the processor clock divided by 2, 4, 8, or 16.

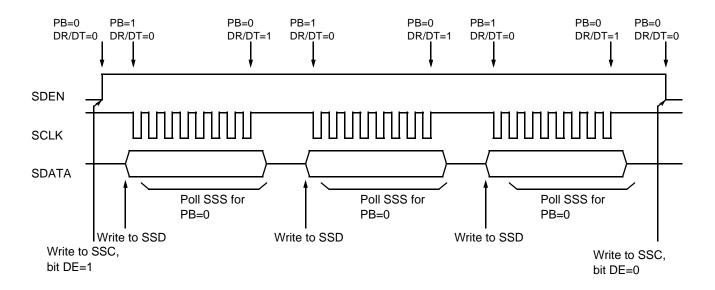


Figure 11. Synchronous Serial Interface Multiple Write

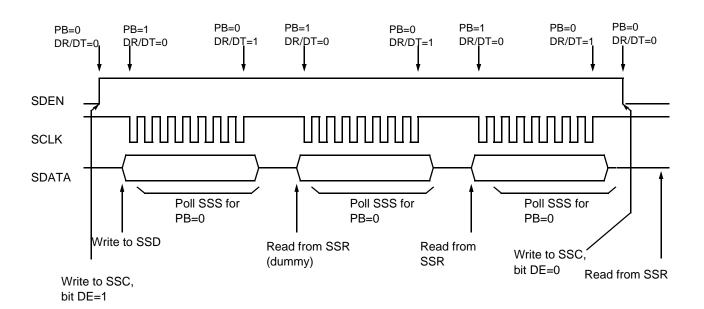


Figure 12. Synchronous Serial Interface Multiple Read

## PROGRAMMABLE I/O (PIO) PINS

There are 32 pins on the Am186EM and Am188EM microcontrollers that are available as user multipurpose signals. Table 2 and Table 3 on page 30 list the PIO pins. Each of these pins can be used as a user-programmable input or output signal if the normal shared function is not needed.

If a pin is enabled to function as a PIO signal, the preassigned signal function is disabled and does not affect the level on the pin. A PIO signal can be configured to operate as an input or output with or without a weak pullup or pulldown, or as an open-drain output.

After power-on reset, the PIO pins default to various configurations. The column titled *Power-On Reset Status* in Table 2 and Table 3 on page 30 lists the defaults for the PIOs. The system initialization code must reconfigure the PIOs as required.

The A19–A17 address pins default to normal operation on power-on reset, allowing the processor to correctly begin fetching instructions at the boot address FFFF0h. The DT/R, DEN, and SRDY pins also default to normal operation on power-on reset.

Note that emulators use A19, A18, A17, S6, and UZI.

If the AD15–AD0 bus override is enabled on power-on reset, then S6/CLKDIV2 and UZI revert to normal operation instead of PIO input with pullup. If BHE/ADEN (186) or RFSH2/ADEN (188) is held Low during power-on reset the AD15–AD0 bus override is enabled.

#### **ABSOLUTE MAXIMUM RATINGS**

#### Storage temperature

Am186EM/Am188EM ......-65°C to +125°C Am186EMLV/Am188EMLV.....-65°C to +125°C

### Voltage on any pin with respect to ground

Am186/188EM ..... -0.5 V to  $V_{cc}$  +0.5 V Am186/188EMLV ..... -0.5 V to  $V_{cc}$  +0.5 V

**Note:** Stresses above those listed under Absolute Maximum Ratings may cause permanent device failure. Functionality at or above these limits is not implied. Exposure to absolute maximum ratings for extended periods may affect device reliability.

#### **OPERATING RANGES**

Operating Ranges define those limits between which

the functionality of the device is guaranteed.

#### Am186EM/Am188EM Microcontrollers

Commercial (T <sub>C</sub> )	0°C to +100°C
Industrial* (T <sub>A</sub> )	40°C to +85°C
V <sub>CC</sub> up to 33 MHz	5 V ± 10%
V <sub>CC</sub> greater than 33 MHz	5 V ± 5%

#### Am186EMLV/Am188EMLV Microcontrollers

Where:  $T_C$  = case temperature

 $T_{\Delta}$  = ambient temperature

\*Industrial versions of Am186EM and Am188EM microcontrollers are available in 20 and 25 MHz operating frequencies only.

#### DC CHARACTERISTICS OVER COMMERCIAL OPERATING RANGE

				ninary	
Symbol	Parameter Description	Test Conditions	Min	Max	Unit
$V_{IL}$	Input Low Voltage (Except X1)		-0.5	0.8	V
V <sub>IL1</sub>	Clock Input Low Voltage (X1)		-0.5	0.8	V
V <sub>IH</sub>	Input High Voltage (Except RES and X1)		2.0	V <sub>CC</sub> + 0.5	V
V <sub>IH1</sub>	Input High Voltage (RES)		2.4	V <sub>CC</sub> + 0.5	V
V <sub>IH2</sub>	Clock Input High Voltage (X1)		V <sub>CC</sub> - 0.8	V <sub>CC</sub> + 0.5	V
	Output Low Voltage				1
V <sub>OL</sub>	Am186EM and Am188EM	$I_{OL} = 2.5 \text{ mA } (\overline{S}2 - \overline{S}0)$ $I_{OL} = 2.0 \text{ mA } (\text{others})$		0.45	V
	Am186EMLV and Am188EMLV	I <sub>OL</sub> = 1.5 mA (\$2-\$0) I <sub>OL</sub> = 1.0 mA (others)		0.45	V
	Output High Voltage <sup>(a)</sup>		•		"
.,	Am186EM and Am188EM	I <sub>OH</sub> = -2.4 mA @ 2.4 V	2.4	V <sub>CC</sub> +0.5	V
V <sub>OH</sub>		I <sub>OH</sub> = -200 μA @ V <sub>CC</sub> -0.5	V <sub>CC</sub> -0.5	V <sub>CC</sub>	V
	Am186EMLV and Am188EMLV	I <sub>OH</sub> = -200 μA @ V <sub>CC</sub> -0.5	V <sub>CC</sub> -0.5	V <sub>CC</sub>	V
	Power Supply Current @ 0°C				1
I <sub>CC</sub>	Am186EM and Am188EM	V <sub>CC</sub> = 5.5 V <sup>(b)</sup>		5.9	mA/ MHz
	Am186EMLV and Am188EMLV	$V_{CC} = 3.6 V^{(b)}$		2.75	mA/ MHz
V <sub>OL</sub>	Output Low Voltage	$I_{OL} = 2.5 \text{ mA } (\overline{S}2 - \overline{S}0)$ $I_{OL} = 2.0 \text{ mA } (\text{others})$		0.45	V
I <sub>LI</sub>	Input Leakage Current @ 0.5 MHz	$0.45 \text{ V} \leq \text{V}_{\text{IN}} \leq \text{V}_{\text{CC}}$		±10	μΑ
I <sub>LO</sub>	Output Leakage Current @ 0.5 MHz	$0.45 \text{ V} \leq \text{V}_{\text{OUT}} \leq \text{V}_{\text{CC}}^{(d)}$		±10	μΑ
V <sub>CLO</sub>	Clock Output Low	$I_{CLO} = 4.0  \text{mA}$		0.45	V
V <sub>CHO</sub>	Clock Output High	$I_{CHO} = -500 \mu\text{A}$	V <sub>CC</sub> - 0.5		V

#### Notes:

- a The  $\overline{\text{LCS/ONCE}}$ 0,  $\overline{\text{MCS}}$ 3– $\overline{\text{MCS}}$ 0,  $\overline{\text{UCS/ONCE}}$ 1, and  $\overline{\text{RD}}$  pins have weak internal pullup resistors. Loading the  $\overline{\text{LCS/ONCE}}$ 0 and  $\overline{\text{UCS/ONCE}}$ 1 pins in excess of  $I_{OH}$ = -200  $\mu$ A during reset can cause the device to go into ONCE mode.
- b Current is measured with the device in RESET with X1 and X2 driven, and all other non-power pins open but held High or Low.
- c Power supply current for the Am186EMLV and Am188EMLV microcontrollers, which are available in 20 and 25 MHz operating frequencies only.
- d Testing is performed with the pins floating, either during HOLD or by invoking the ONCE mode.

## DC CHARACTERISTICS OVER COMMERCIAL OPERATING RANGE (continued)

			Preliminary	
Symbol	Parameter Description	Test Conditions	Typical	Unit
Nominal I <sub>CC</sub>	Typical Power Supply Current @ 25°C	$V_{CC} = 5.5 V^{(a)}$	4.5	mA/ MHz
Nominal I <sub>CC</sub>	Am186EMLV and Am188EMLV Typical Power Supply Current @ 25°C	$V_{CC} = 3.6 V^{(a)(b)}$	3.0	mA/ MHz
Peak I <sub>CC</sub>	Measured Peak I <sub>CC</sub>	$V_{CC} = 5.5 V^{(c)}$	5.9	mA/ MHz
Peak I <sub>CC</sub>	Am186EMLV and Am188EMLV Measured Peak I <sub>CC</sub>	$V_{CC} = 3.6 V^{(b) (c)}$	4.0	mA/ MHz

- a Measured with a device running. Not tested and not guaranteed.
- b Power supply current for the Am186EMLV and Am188EMLV microcontrollers, which are available in 20 and 25 MHz operating frequencies only.
- c Power is measured while device is operating. Not tested and not guaranteed.

## Capacitance

			Preliminary		
Symbol	Parameter Description	Test Conditions	Min	Max	Unit
C <sub>IN</sub>	Input Capacitance	@ 1 MHz		10	pF
C <sub>IO</sub>	Output or I/O Capacitance	@ 1 MHz		20	pF

#### Note:

Capacitance limits are guaranteed by characterization.

## **Power Supply Current**

For the typical system specification shown in Figure 13,  $I_{CC}$  has been measured at 3.0 mA per MHz of system clock. For the typical system specification shown in Figure 14,  $I_{CC}$  has been measured at 4.5 mA per MHz of system clock. The typical system is measured while the system is executing code in a typical application with maximum voltage and at room temperature. Actual power supply current is dependent on system design and may be greater or less than the typical  $I_{CC}$  figure presented here.

Typical current in Figure 13 is given by:
...... I<sub>CC</sub>=3.0 mA · freq(MHz).

Typical current in Figure 14 is given by:

.....  $I_{CC} = 4.5 \text{ mA} \cdot \text{freq(MHz)}.$ 

Please note that dynamic  $I_{CC}$  measurements are dependent upon chip activity, operating frequency, output buffer logic, and capacitive/resistive loading of the outputs. For these  $I_{CC}$  measurements, the devices were set to the following modes:

- No DC loads on the output buffers
- Output capacitive load set to 35 pF
- AD bus set to data only
- PIOs are disabled
- Timer, serial port, refresh, and DMA are enabled

Table 7 shows the variables that are used to calculate the typical power consumption value for each version of the Am186EMLV and Am188EMLV microcontrollers.

Table 7. Typical Power Consumption Calculation for the Am186EMLV and Am188EMLV

MHz · I <sub>(</sub>	Typical Power		
MHz	Typical I <sub>CC</sub>	in Watts	
16	3.0	3.6	0.173
20	3.0	3.6	0.216
25	3.0	3.6	0.270

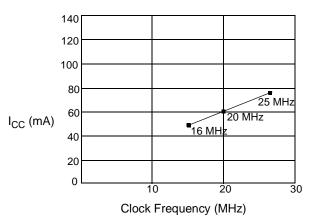


Figure 13. Typical I<sub>CC</sub> Versus Frequency for the Am186EMLV and Am188EMLV

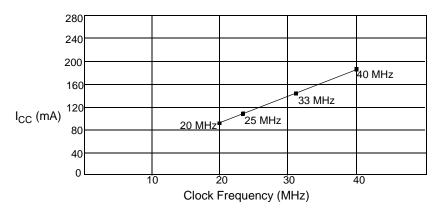


Figure 14. Typical I<sub>CC</sub> Versus Frequency for the Am186EM and Am188EM

## THERMAL CHARACTERISTICS TQFP Package

The Am186EM and Am188EM microcontrollers are specified for operation with case temperature ranges from 0°C to +100°C for a commercial temperature device. Case temperature is measured at the top center of the package as shown in Figure 15. The various temperatures and thermal resistances can be determined using the equations in Figure 16 with information given in Table 8.

 $\theta_{JA}$  is the sum of  $\theta_{JC}$  and  $\theta_{CA}$ .  $\theta_{JC}$  is the internal thermal resistance of the assembly.  $\theta_{CA}$  is the case to ambient thermal resistance.

The variable P is power in watts. Typical power supply current (I<sub>CC</sub>) for the Am186EM and Am188EM microcontrollers is 5.9 mA per MHz of clock frequency.

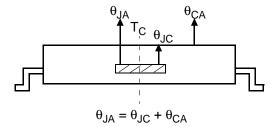


Figure 15. Thermal Resistance (°C/Watt)

$$\begin{aligned} \theta_{JA} &= \theta_{JC} + \theta_{CA} \\ P &= 5.9 \text{ mA} \cdot \text{freq (MHz)} \cdot \text{V}_{CC} \\ T_J &= T_C + (P \cdot \theta_{JC}) \\ T_J &= T_A + (P \cdot \theta_{JA}) \\ T_C &= T_J - (P \cdot \theta_{JC}) \\ T_C &= T_A + (P \cdot \theta_{CA}) \\ T_A &= T_J - (P \cdot \theta_{JA}) \\ T_A &= T_C - (P \cdot \theta_{CA}) \end{aligned}$$

Figure 16. Thermal Characteristics Equations

Table 8. Thermal Characteristics (°C/Watt)

Package/Board	Airflow (Linear Feet per Minute)	$\theta_{\sf JC}$	$\theta_{CA}$	$\theta_{JA}$
	0 fpm	7	38	45
PQFP/2-Layer	200 fpm	7	32	39
Qi i /2-Layei	400 fpm	7	28	35
	600 fpm	7	26	33
	0 fpm	10	46	56
TQFP/2-Layer	200 fpm	10	36	46
TQFP/2-Layer	400 fpm	10	30	40
	600 fpm	10	28	38
	0 fpm	5	18	23
PQFP/4-Layer	200 fpm	5	16	21
to 6-Layer	400 fpm	5	14	19
	600 fpm	5	12	17
	0 fpm	6	24	30
TQFP/4-Layer	200 fpm	6	22	28
to 6-Layer	400 fpm	6	20	26
	600 fpm	6	18	24

## **Typical Ambient Temperatures**

The typical ambient temperature specifications are based on the following assumptions and calculations:

The commercial operating range of the Am186EM and Am188EM microcontrollers is a case temperature  $T_C$  of 0 to 100 degrees Centigrade.  $T_C$  is measured at the top center of the package. An increase in the ambient temperature causes a proportional increase in  $T_C$ .

The 40-MHz microcontroller is specified as 5.0 V, plus or minus 5%. Therefore, 5.25 V is used for calculating typical power consumption on the 40-MHz microcontroller.

Microcontrollers up to 33 MHz are specified as 5.0 V, plus or minus 10%. Therefore, 5.5 V is used for calculating typical power consumption up to 33 MHz.

Typical power supply current ( $I_{CC}$ ) in normal usage is estimated at 5.9 mA per MHz of microcontroller clock rate.

Typical power consumption (watts) = (5.9 mA/MHz) times microcontroller clock rate times voltage divided by 1000.

Table 9 shows the variables that are used to calculate the typical power consumption value for each version of the Am186EM and Am188EM microcontrollers.

Table 9. Typical Power Consumption Calculation

P = MI	Typical		
MHz	Power (P) in Watts		
40	5.9	5.25	1.239
33	5.9	5.5	1.07085
25	5.9	5.5	0.81125
20	5.9	5.5	0.649

Thermal resistance is a measure of the ability of a package to remove heat from a semiconductor device. A safe operating range for the device can be calculated using the following formulas from Figure 16 and the variables in Table 8.

By using the maximum case rating  $T_C$ , the typical power consumption value from Table 9, and  $\theta_{JC}$  from Table 8, the junction temperature  $T_J$  can be calculated by using the following formula from Figure 16.

$$T_J = T_C + (P \cdot \theta_{JC})$$

Table 10 shows  $T_J$  values for the various versions of the Am186EM and Am188EM microcontrollers. The column titled Speed/Pkg/Board in Table 10 indicates the clock speed in MHz, the type of package (P for PQFP and T for TQFP), and the type of board (2 for 2-layer and 4–6 for 4-layer to 6-layer).

**Table 10. Junction Temperature Calculation** 

Speed/	T <sub>J</sub> =	T <sub>C+</sub> (P·	JC)	
Pkg/ Board	T <sub>C</sub>	Р	$\theta$ JC	$T_J$
40/P2	100	1.239	7	108.7
40/T2	100	1.239	10	112.4
40/P4-6	100	1.239	5	106.2
40/T4-6	100	1.239	6	107.4
33/P2	100	1.07085	7	107.5
33/T2	100	1.07085	10	110.7
33/P4-6	100	1.07085	5	105.3
33/T4-6	100	1.07085	6	106.4
25/P2	100	0.81125	7	105.7
25/T2	100	0.81125	10	108.1
25/P4-6	100	0.81125	5	104.1
25/T4-6	100	0.81125	6	104.9
20/P2	100	0.649	7	104.5
20/T2	100	0.649	10	106.5
20/P4-6	100	0.649	5	103.2
20/T4-6	100	0.649	6	103.9

By using  $T_J$  from Table 10, the typical power consumption value from Table 9, and a  $\theta_{JA}$  value from Table 8, the typical ambient temperature  $T_A$  can be calculated using the following formula from Figure 16.

$$T_A = T_J - (P \cdot \theta_{JA})$$

For example, T<sub>A</sub> for a 40-MHz PQFP design with a 2-layer board and 0 fpm airflow is calculated as follows:

$$T_A = 108.673 - (1.239 \cdot 45)$$
  
 $T_A = 52.918$ 

In this calculation,  $T_J$  comes from Table 10, P comes from Table 9, and  $\theta_{JA}$  comes from Table 8. See Table 11.

T<sub>A</sub> for a 33-MHz TQFP design with a 4-layer to 6-layer board and 200 fpm airflow is calculated as follows:

$$T_A = 106.4251 - (1.07085 \cdot 28)$$
  
 $T_A = 76.4413$ 

See Table 14 for the result of this calculation.

Table 11 through Table 14 and Figure 17 through Figure 20 show  $T_A$  based on the preceding assumptions and calculations for a range of  $\theta_{JA}$  values with airflow from 0 linear feet per minute to 600 linear feet per minute.

Table 11 shows typical maximum ambient temperatures in degrees Centigrade for a PQFP package used with a 2-layer board. The typical ambient temperatures are based on a 100-degree Centigrade maximum case temperature. Figure 17 illustrates the typical temperatures in Table 11.

Table 11. Typical Ambient Temperatures for PQFP with 2-Layer Board

Microcontroller	Typical Power	Linear Feet per Minute Airflow			
Speed	(Watts)	0 fpm	200 fpm	400 fpm	600 fpm
40 MHz	1.239	52.918	60.352	65.308	67.786
33 MHz	1.07085	59.3077	65.7328	70.0162	72.1579
25 MHz	0.81125	69.1725	74.04	77.285	78.9075
20 MHz	0.649	75.338	79.232	81.828	83.126

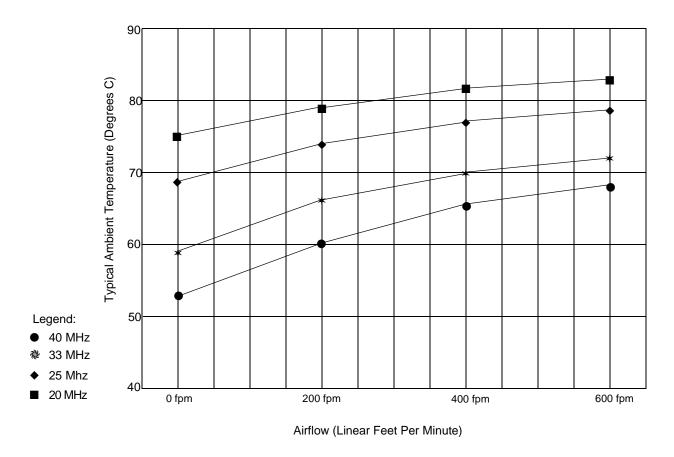


Figure 17. Typical Ambient Temperatures for PQFP with 2-Layer Board

Table 12 shows typical maximum ambient temperatures in degrees Centigrade for a TQFP package used with a 2-layer board. The typical ambient temperatures are based on a 100-degree Centigrade maximum case temperature. Figure 18 illustrates the typical temperatures in Table 12.

Table 12. Typical Ambient Temperatures for TQFP with 2-Layer Board

Microcontroller	Typical Power	Linear Feet per Minute Airflow			
Speed	(Watts)	0 fpm	200 fpm	400 fpm	600 fpm
40 MHz	1.239	43.006	55.396	62.83	65.308
33 MHz	1.07085	50.7409	61.4494	67.8745	70.0162
25 MHz	0.81125	62.6825	70.795	75.6625	77.285
20 MHz	0.649	70.146	76.636	80.53	81.828

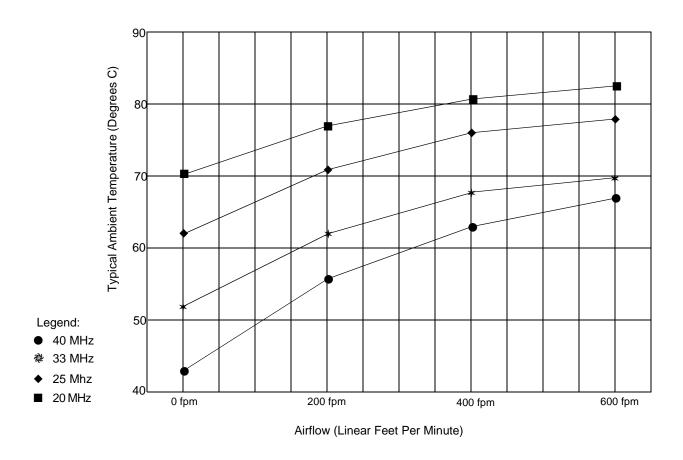


Figure 18. Typical Ambient Temperatures for TQFP with 2-Layer Board

Table 13 shows typical maximum ambient temperatures in degrees Centigrade for a PQFP package used with a 4-layer to 6-layer board. The typical ambient temperatures are based on a 100-degree Centigrade maximum case temperature. Figure 19 illustrates the typical temperatures in Table 13.

Table 13. Typical Ambient Temperatures for PQFP with 4-Layer to 6-Layer Board

Microcontroller	Typical Power	Linear Feet per Minute Airflow					
Speed	(Watts)	0 fpm	200 fpm	400 fpm	600 fpm		
40 MHz	1.239	77.698	80.176	82.654	85.132		
33 MHz	1.07085	80.7247	82.8664	85.0081	87.1498		
25 MHz	0.81125	85.3975	87.02	88.6425	90.265		
20 MHz	0.649	88.318	89.616	90.914	92.212		

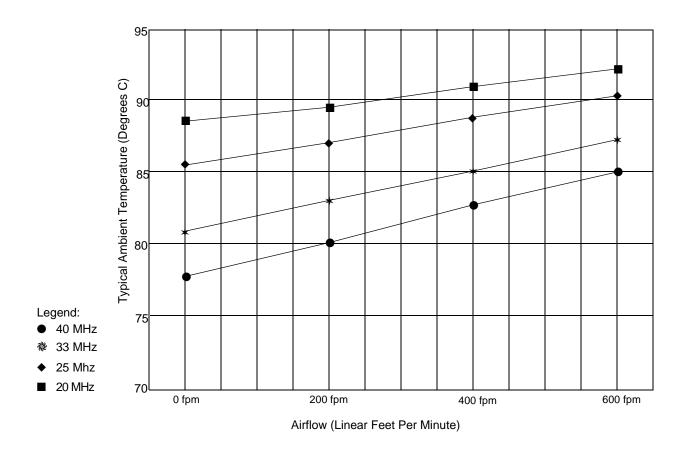


Figure 19. Typical Ambient Temperatures for PQFP with 4-Layer to 6-Layer Board

Table 14 shows typical maximum ambient temperatures in degrees Centigrade for a TQFP package used with a 4-layer to 6-layer board. The typical ambient temperatures are based on a 100-degree Centigrade maximum case temperature. Figure 20 illustrates the typical temperatures in Table 14.

Table 14. Typical Ambient Temperatures for TQFP with 4-Layer to 6-Layer Board

Microcontroller	Typical Power	ower Linear Feet per Minute Airflow					
Speed	(Watts)	0 fpm	200 fpm	400 fpm	600 fpm		
40 MHz	1.239	70.264	72.742	75.22	77.698		
33 MHz	1.07085	74.2996	76.4413	78.583	80.7247		
25 MHz	0.81125	80.53	82.1525	83.775	85.3975		
20 MHz	0.649	84.424	85.722	87.02	88.318		

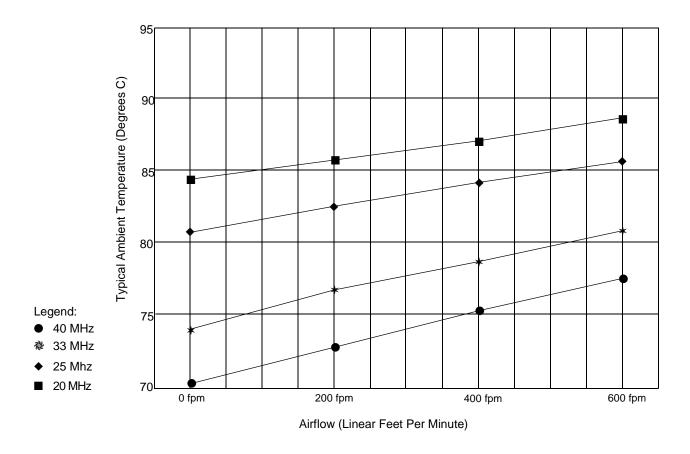


Figure 20. Typical Ambient Temperatures for TQFP with 4-Layer to 6-Layer Board

### COMMERCIAL SWITCHING CHARACTERISTICS AND WAVEFORMS

In the switching waveforms that follow, several abbreviations are used to indicate the specific periods of a bus cycle. These periods are referred to as time states. A typical bus cycle is composed of four consecutive time states:  $t_1$ ,  $t_2$ ,  $t_3$ , and  $t_4$ . Wait states, which represent

multiple  $t_3$  states, are referred to as  $t_w$  states. When no bus cycle is pending, an idle  $(t_i)$  state occurs.

In the switching parameter descriptions, the *multi*plexed address is referred to as the AD address bus; the demultiplexed address is referred to as the A address bus.

## **Key to Switching Waveforms**

WAVEFORM	INPUT	OUTPUT
	Must be Steady	Will be Steady
	May Change from H to L	Will be Changing from H to L
	May Change from L to H	Will be Changing from L to H
	Don't Care, Any Change Permitted	Changing, State Unknown
$\longrightarrow$	Does Not Apply	Center Line is High- Impedance Off State
	Invalid	Invalid

## **Alphabetical Key to Switching Parameter Symbols**

Parameter Symbol	No.	Description	Parameter Symbol	No.	Description
t <sub>ARYCH</sub>	49	ARDY Resolution Transition Setup Time	t <sub>CLDX</sub>	2	Data in Hold
t <sub>ARYCHL</sub>	51	ARDY Inactive Holding Time	t <sub>CLEV</sub>	71	CLKOUTA Low to SDEN Valid
t <sub>ARYLCL</sub>	52	ARDY Setup Time	t <sub>CLHAV</sub>	62	HLDA Valid Delay
t <sub>AVBL</sub>	87	A Address Valid to WHB, WLB Low	t <sub>CLRF</sub>	82	CLKOUTA High to RFSH Invalid
t <sub>AVCH</sub>	14	AD Address Valid to Clock High	t <sub>CLRH</sub>	27	RD Inactive Delay
t <sub>AVLL</sub>	12	AD Address Valid to ALE Low	t <sub>CLRL</sub>	25	RD Active Delay
t <sub>AVRL</sub>	66	A Address Valid to RD Low	t <sub>CLSH</sub>	4	Status Inactive Delay
t <sub>AVWL</sub>	65	A Address Valid to WR Low	t <sub>CLSL</sub>	72	CLKOUTA Low to SCLK Low
t <sub>AZRL</sub>	24	AD Address Float to RD Active	t <sub>CLSRY</sub>	48	SRDY Transition Hold Time
t <sub>CH1CH2</sub>	45	CLKOUTA Rise Time	t <sub>CLTMV</sub>	55	Timer Output Delay
t <sub>CHAV</sub>	68	CLKOUTA High to A Address Valid	t <sub>COAOB</sub>	83	CLKOUTA to CLKOUTB Skew
t <sub>CHCK</sub>	38	X1 High Time	t <sub>CVCTV</sub>	20	Control Active Delay 1
t <sub>CHCL</sub>	44	CLKOUTA High Time	t <sub>CVCTX</sub>	31	Control Inactive Delay
t <sub>CHCSV</sub>	67	CLKOUTA High to LCS/UCS Valid	t <sub>CVDEX</sub>	21	DEN Inactive Delay
t <sub>CHCSX</sub>	18	MCS/PCS Inactive Delay	t <sub>CXCSX</sub>	17	MCS/PCS Hold from Command Inactive
t <sub>CHCTV</sub>	22	Control Active Delay 2	t <sub>DVCL</sub>	1	Data in Setup
t <sub>CHCV</sub>	64	Command Lines Valid Delay (after Float)	t <sub>DVSH</sub>	75	Data Valid to SCLK High
t <sub>CHCZ</sub>	63	Command Lines Float Delay	t <sub>DXDL</sub>	19	DEN Inactive to DT/R Low
t <sub>CHDX</sub>	8	Status Hold Time	t <sub>HVCL</sub>	58	HOLD Setup
t <sub>CHLH</sub>	9	ALE Active Delay	t <sub>INVCH</sub>	53	Peripheral Setup Time
t <sub>CHLL</sub>	11	ALE Inactive Delay	t <sub>INVCL</sub>	54	DRQ Setup Time
t <sub>CHRFD</sub>	79	CLKOUTA High to RFSH valid	t <sub>LCRF</sub>	86	LCS Inactive to RFSH Active Delay
t <sub>CHSV</sub>	3	Status Active Delay	t <sub>LHAV</sub>	23	ALE High to Address Valid
t <sub>CICOA</sub>	69	X1 to CLKOUTA Skew	t <sub>LHLL</sub>	10	ALE Width
t <sub>CICOB</sub>	70	X1 to CLKOUTB Skew	t <sub>LLAX</sub>	13	AD Address Hold from ALE Inactive
t <sub>CKHL</sub>	39	X1 Fall Time	t <sub>LOCK</sub>	61	Maximum PLL Lock Time
t <sub>CKIN</sub>	36	X1 Period	t <sub>LRLL</sub>	84	LCS Precharge Pulse Width
t <sub>CKLH</sub>	40	X1 Rise Time	t <sub>RESIN</sub>	57	RES Setup Time
t <sub>CL2CL1</sub>	46	CLKOUTA Fall Time	t <sub>RFCY</sub>	85	RFSH Cycle Time
t <sub>CLARX</sub>	50	ARDY Active Hold Time	t <sub>RHAV</sub>	29	RD Inactive to AD Address Active
t <sub>CLAV</sub>	5	AD Address Valid Delay	t <sub>RHDX</sub>	59	RD High to Data Hold on AD Bus
t <sub>CLAX</sub>	6	Address Hold	t <sub>RHLH</sub>	28	RD Inactive to ALE High
t <sub>CLAZ</sub>	15	AD Address Float Delay	t <sub>RLRH</sub>	26	RD Pulse Width
t <sub>CLCH</sub>	43	CLKOUTA Low Time	t <sub>SHDX</sub>	77	SCLK High to SPI Data Hold
t <sub>CLCK</sub>	37	X1 Low Time	t <sub>SLDV</sub>	78	SCLK Low to SPI Data Valid
t <sub>CLCL</sub>	42	CLKOUTA Period	t <sub>SRYCL</sub>	47	SRDY Transition Setup Time
t <sub>CLCLX</sub>	80	LCS Inactive Delay	t <sub>WHDEX</sub>	35	WR Inactive to DEN Inactive
t <sub>CLCSL</sub>	81	LCS Active Delay	t <sub>WHDX</sub>	34	Data Hold after WR
t <sub>CLCSV</sub>	16	MCS/PCS Active Delay	t <sub>WHLH</sub>	33	WR Inactive to ALE High
t <sub>CLDOX</sub>	30	Data Hold Time	t <sub>WLWH</sub>	32	WR Pulse Width
t <sub>CLDV</sub>	7	Data Valid Delay			

#### Note:

The following parameters are not defined or used as this time: 41, 56, 60, 73, 74, 76.

## **Numerical Key to Switching Parameter Symbols**

	Parameter			Parameter	
Number	Symbol	Description	Number	Symbol	Description
1	t <sub>DVCL</sub>	Data in Setup	43	t <sub>CLCH</sub>	CLKOUTA Low Time
2	t <sub>CLDX</sub>	Data in Hold	44	t <sub>CHCL</sub>	CLKOUTA High Time
3	t <sub>CHSV</sub>	Status Active Delay	45	t <sub>CH1CH2</sub>	CLKOUTA Rise Time
4	t <sub>CLSH</sub>	Status Inactive Delay	46	t <sub>CL2CL1</sub>	CLKOUTA Fall Time
5	t <sub>CLAV</sub>	AD Address Valid Delay	47	t <sub>SRYCL</sub>	SRDY Transition Setup Time
6	t <sub>CLAX</sub>	Address Hold	48	t <sub>CLSRY</sub>	SRDY Transition Hold Time
7	t <sub>CLDV</sub>	Data Valid Delay	49	t <sub>ARYCH</sub>	ARDY Resolution Transition Setup Time
8	t <sub>CHDX</sub>	Status Hold Time	50	t <sub>CLARX</sub>	ARDY Active Hold Time
9	t <sub>CHLH</sub>	ALE Active Delay	51	t <sub>ARYCHL</sub>	ARDY Inactive Holding Time
10	t <sub>LHLL</sub>	ALE Width	52	t <sub>ARYLCL</sub>	ARDY Setup Time
11	t <sub>CHLL</sub>	ALE Inactive Delay	53	t <sub>INVCH</sub>	Peripheral Setup Time
12	t <sub>AVLL</sub>	AD Address Valid to ALE Low	54	t <sub>INVCL</sub>	DRQ Setup Time
13	$t_{LLAX}$	AD Address Hold from ALE Inactive	55	t <sub>CLTMV</sub>	Timer Output Delay
14	t <sub>AVCH</sub>	AD Address Valid to Clock High	57	t <sub>RESIN</sub>	RES Setup Time
15	t <sub>CLAZ</sub>	AD Address Float Delay	58	t <sub>HVCL</sub>	HOLD Setup
16	t <sub>CLCSV</sub>	MCS/PCS Active Delay	59	t <sub>RHDX</sub>	RD High to Data Hold on AD Bus
17	tcxcsx	MCS/PCS Hold from Command Inactive	61	t <sub>LOCK</sub>	Maximum PLL Lock Time
18	t <sub>CHCSX</sub>	MCS/PCS Inactive Delay	62	t <sub>CLHAV</sub>	HLDA Valid Delay
19	t <sub>DXDL</sub>	DEN Inactive to DT/R Low	63	t <sub>CHCZ</sub>	Command Lines Float Delay
20	t <sub>CVCTV</sub>	Control Active Delay 1	64	t <sub>CHCV</sub>	Command Lines Valid Delay (after Float)
21	t <sub>CVDEX</sub>	DEN Inactive Delay	65	t <sub>AVWL</sub>	A Address Valid to WR Low
22	t <sub>CHCTV</sub>	Control Active Delay 2	66	t <sub>AVRL</sub>	A Address Valid to RD Low
23	t <sub>LHAV</sub>	ALE High to Address Valid	67	t <sub>CHCSV</sub>	CLKOUTA High to LCS/UCS Valid
24	t <sub>AZRL</sub>	AD Address Float to RD Active	68	t <sub>CHAV</sub>	CLKOUTA High to Address Valid
25	t <sub>CLRL</sub>	RD Active Delay	69	t <sub>CICOA</sub>	X1 to CLKOUTA Skew
26	t <sub>RLRH</sub>	RD Pulse Width	70	t <sub>CICOB</sub>	X1 to CLKOUTB Skew
27	t <sub>CLRH</sub>	RD Inactive Delay	71	t <sub>CLEV</sub>	CLKOUTA Low to SDEN Valid
28	t <sub>RHLH</sub>	RD Inactive to ALE High	72	t <sub>CLSL</sub>	CLKOUTA Low to SCLK Low
29	t <sub>RHAV</sub>	RD Inactive to AD address Active	75	t <sub>DVSH</sub>	Data Valid to SCLK High
30	t <sub>CLDOX</sub>	Data Hold Time	77	t <sub>SHDX</sub>	SCLK High to SPI Data Hold
31	t <sub>CVCTX</sub>	Control Inactive Delay	78	t <sub>SLDV</sub>	SCLK Low to SPI Data Valid
32	t <sub>WLWH</sub>	WR Pulse Width	79	t <sub>CHRFD</sub>	CLKOUTA High to RFSH Valid
33	t <sub>WHLH</sub>	WR Inactive to ALE High	80	t <sub>CLCLX</sub>	LCS Inactive Delay
34	t <sub>WHDX</sub>	Data Hold after WR	81	t <sub>CLCSL</sub>	LCS Active Delay
35	t <sub>WHDEX</sub>	WR Inactive to DEN Inactive	82	t <sub>CLRF</sub>	CLKOUTA High to RFSH Invalid
36	t <sub>CKIN</sub>	X1 Period	83	t <sub>COAOB</sub>	CLKOUTA to CLKOUTB Skew
37	t <sub>CLCK</sub>	X1 Low Time	84	t <sub>LRLL</sub>	LCS Precharge Pulse Width
38	t <sub>CHCK</sub>	X1 High Time	85	t <sub>RFCY</sub>	RFSH Cycle Time
39	t <sub>CKHL</sub>	X1 Fall Time	86	t <sub>LCRF</sub>	LCS Inactive to RFSH Active Delay
40	t <sub>CKLH</sub>	X1 Rise Time	87	t <sub>AVBL</sub>	A Address Valid to WHB, WLB Low
42	t <sub>CLCL</sub>	CLKOUTA Period			

#### Note

The following parameters are not defined or used at this time: 41, 56, 60, 73, 74, and 76.

# SWITCHING CHARACTERISTICS over COMMERCIAL operating range Read Cycle (20 MHz and 25 MHz)

				Prelim	inary		
		Parameter	20 MHz		25 MHz		
No.	Symbol	Description	Min	Max	Min	Max	Unit
Gener	al Timing	Requirements		<u>I</u>	•	<u>I</u>	
1	t <sub>DVCL</sub>	Data in Setup	10		10		ns
2	t <sub>CLDX</sub>	Data in Hold <sup>(c)</sup>	3		3		ns
Gener	al Timing	Responses					l.
3	t <sub>CHSV</sub>	Status Active Delay	0	25	0	20	ns
4	t <sub>CLSH</sub>	Status Inactive Delay	0	25	0	20	ns
5	t <sub>CLAV</sub>	AD Address Valid Delay and BHE	0	25	0	20	ns
6	t <sub>CLAX</sub>	Address Hold	0	25	0	20	ns
8	t <sub>CHDX</sub>	Status Hold Time	0		0		ns
9	t <sub>CHLH</sub>	ALE Active Delay		25		20	ns
10	t <sub>LHLL</sub>	ALE Width	t <sub>CLCL</sub> -10=40		t <sub>CLCL</sub> -10=		ns
11	t <sub>CHLL</sub>	ALE Inactive Delay		25		20	ns
12	t <sub>AVLL</sub>	AD Address Valid to ALE Low <sup>(a)</sup>	t <sub>CLCH</sub> -2		t <sub>CLCH</sub> -2		ns
13	t <sub>LLAX</sub>	AD Address Hold from ALE Inactive <sup>(a)</sup>	t <sub>CHCL</sub> -2		t <sub>CHCL</sub> -2		ns
14	t <sub>AVCH</sub>	AD Address Valid to Clock High	0		0		ns
15	t <sub>CLAZ</sub>	AD Address Float Delay	t <sub>CLAX</sub> =0	25	t <sub>CLAX</sub> =0	20	ns
16	t <sub>CLCSV</sub>	MCS/PCS Active Delay	0	25	0	20	ns
17	t <sub>CXCSX</sub>	MCS/PCS Hold from Command Inactive <sup>(a)</sup>	t <sub>CLCH</sub> -2		t <sub>CLCH</sub> -2		ns
18	t <sub>CHCSX</sub>	MCS/PCS Inactive Delay	0	25	0	20	ns
19	t <sub>DXDL</sub>	DEN Inactive to DT/R Low <sup>(a)</sup>	0		0		ns
20	t <sub>CVCTV</sub>	Control Active Delay 1 <sup>(b)</sup>	0	25	0	20	ns
21	t <sub>CVDEX</sub>	DEN Inactive Delay	0	25	0	20	ns
22	t <sub>CHCTV</sub>	Control Active Delay 2 <sup>(b)</sup>	0	25	0	20	ns
23	t <sub>LHAV</sub>	ALE High to Address Valid	20		15		ns
Read		ing Responses			1		I
24	t <sub>AZRL</sub>	AD Address Float to RD Active	0		0		ns
25	t <sub>CLRL</sub>	RD Active Delay	0	25	0	20	ns
26	t <sub>RLRH</sub>	RD Pulse Width	2t <sub>CLCL</sub> -15=85		2t <sub>CLCL</sub> -15= 65		ns
27	t <sub>CLRH</sub>	RD Inactive Delay	0	25	0	20	ns
28	t <sub>RHLH</sub>	RD Inactive to ALE High <sup>(a)</sup>	t <sub>CLCH</sub> -3		t <sub>CLCH</sub> -3		ns
29	t <sub>RHAV</sub>	RD Inactive to AD Address Active <sup>(a)</sup>	t <sub>CLCL</sub> -10=40		t <sub>CLCL</sub> -10=		ns
59	t <sub>RHDX</sub>	RD High to Data Hold on AD Bus(c)	0		0		ns
66	t <sub>AVRL</sub>	A Address Valid to RD Low <sup>(a)</sup>	2t <sub>CLCL</sub> -15=85		2t <sub>CLCL</sub> -15= 65		ns
67	t <sub>CHCSV</sub>	CLKOUTA High to LCS/UCS Valid	0	25	0	20	ns
68	t <sub>CHAV</sub>	CLKOUTA High to A Address Valid	0	25	0	20	ns

#### Note:

- a Equal loading on referenced pins.
- b This parameter applies to the DEN, INTA1-INTA0, WR, WHB, and WLB signals.
- c If either spec 2 or spec 59 is met with respect to data hold time, the part will function correctly.

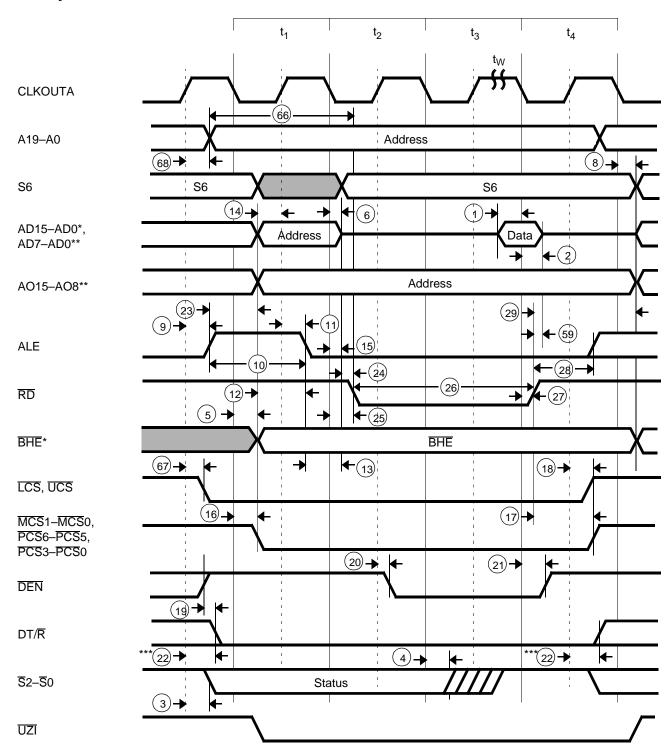
# SWITCHING CHARACTERISTICS over COMMERCIAL operating range Read Cycle (33 MHz and 40 MHz)

				Prelin	ninary		
		Parameter	33 MHz		40 MHz		
No.	Symbol	Description	Min	Max	Min	Max	Unit
Gener	al Timing	Requirements					<u>I</u>
1	t <sub>DVCL</sub>	Data in Setup	8		5		ns
2	t <sub>CLDX</sub>	Data in Hold <sup>(c)</sup>	3		2		ns
Gener	al Timing	Responses					
3	t <sub>CHSV</sub>	Status Active Delay	0	15	0	12	ns
4	t <sub>CLSH</sub>	Status Inactive Delay	0	15	0	12	ns
5	t <sub>CLAV</sub>	AD Address Valid Delay and BHE	0	15	0	12	ns
6	t <sub>CLAX</sub>	Address Hold	0	25	0	20	ns
7	t <sub>CLDV</sub>	Data Valid Delay	0	15	0	12	ns
8	t <sub>CHDX</sub>	Status Hold Time	0		0		ns
9	t <sub>CHLH</sub>	ALE Active Delay		15		12	ns
10	t <sub>LHLL</sub>	ALE Width	t <sub>CLCL</sub> -10=20		t <sub>CLCL</sub> -5 =20		ns
11	t <sub>CHLL</sub>	ALE Inactive Delay		15		12	ns
12	t <sub>AVLL</sub>	AD Address Valid to ALE Low <sup>(a)</sup>	t <sub>CLCH</sub> -2		t <sub>CLCH</sub> -2		ns
13	t <sub>LLAX</sub>	AD Address Hold from ALE Inactive <sup>(a)</sup>	t <sub>CHCL</sub> -2		t <sub>CHCL</sub> -2		ns
14	t <sub>AVCH</sub>	AD Address Valid to Clock High	0		0		ns
15	t <sub>CLAZ</sub>	AD Address Float Delay	t <sub>CLAX</sub> =0	15	t <sub>CLAX</sub> =0	12	ns
16	t <sub>CLCSV</sub>	MCS/PCS Active Delay	0	15	0	12	ns
17	t <sub>CXCSX</sub>	MCS/PCS Hold from Command Inactive <sup>(a)</sup>	t <sub>CLCH</sub> -2		t <sub>CLCH</sub> -2		ns
18	t <sub>CHCSX</sub>	MCS/PCS Inactive Delay	0	15	0	12	ns
19	t <sub>DXDL</sub>	DEN Inactive to DT/R Low <sup>(a)</sup>	0		0		ns
20	t <sub>CVCTV</sub>	Control Active Delay 1 <sup>(b)</sup>	0	15	0	12	ns
21	t <sub>CVDEX</sub>	DEN Inactive Delay	0	15	0	12	ns
22	t <sub>CHCTV</sub>	Control Active Delay 2 <sup>(b)</sup>	0	15	0	12	ns
23	t <sub>LHAV</sub>	ALE High to Address Valid	10		7.5		ns
Read	Cycle Tim	ing Responses					
24	t <sub>AZRL</sub>	AD Address Float to RD Active	0		0		ns
25	t <sub>CLRL</sub>	RD Active Delay	0	15	0	10	ns
26	t <sub>RLRH</sub>	RD Pulse Width	2t <sub>CLCL</sub> -15=45		2t <sub>CLCL</sub> -10=40		ns
27	t <sub>CLRH</sub>	RD Inactive Delay	0	15	0	12	ns
28	t <sub>RHLH</sub>	RD Inactive to ALE High <sup>(a)</sup>	t <sub>CLCH</sub> -3		t <sub>CLCH</sub> -2		ns
29	t <sub>RHAV</sub>	RD Inactive to AD Address Active <sup>(a)</sup>	t <sub>CLCL</sub> -10=20		t <sub>CLCL</sub> -5 =20		ns
59	t <sub>RHDX</sub>	RD High to Data Hold on AD Bus(c)	0		0		ns
66	t <sub>AVRL</sub>	A Address Valid to RD Low <sup>(a)</sup>	2t <sub>CLCL</sub> -15=45		2t <sub>CLCL</sub> -10=40		ns
67	t <sub>CHCSV</sub>	CLKOUTA High to LCS/UCS Valid	0	15	0	10	ns
68	t <sub>CHAV</sub>	CLKOUTA High to A Address Valid	0	15	0	10	ns

#### Notes:

- a Equal loading on referenced pins.
- b This parameter applies to the DEN, INTA1-INTA0, WR, WHB, and WLB signals.
- c If either spec 2 or spec 59 is met with respect to data hold time, the part will function correctly.

## **Read Cycle Waveforms**



#### Notes:

- \* Am186EM microcontroller only
- \*\* Am188EM microcontroller only
- \*\*\* Changes in t<sub>4</sub> phase of the clock preceding next bus cycle if followed by read, INTA, or halt

# SWITCHING CHARACTERISTICS over COMMERCIAL operating range Write Cycle (20 MHz and 25 MHz)

				Prelin	ninary		
		Parameter	20 MHz		25 MHz		
No.	Symbol	Description	Min	Max	Min	Max	Unit
Gener	al Timing	Responses					
3	t <sub>CHSV</sub>	Status Active Delay	0	25	0	20	ns
4	t <sub>CLSH</sub>	Status Inactive Delay	0	25	0	20	ns
5	t <sub>CLAV</sub>	AD Address Valid Delay and BHE	0	25	0	20	ns
6	t <sub>CLAX</sub>	Address Hold	0	25	0	20	ns
7	t <sub>CLDV</sub>	Data Valid Delay	0	25	0	20	ns
8	t <sub>CHDX</sub>	Status Hold Time	0		0		ns
9	t <sub>CHLH</sub>	ALE Active Delay		25		20	ns
10	t <sub>LHLL</sub>	ALE Width	t <sub>CLCL</sub> -10= 40		t <sub>CLCL</sub> -10= 30		ns
11	t <sub>CHLL</sub>	ALE Inactive Delay		25		20	ns
12	t <sub>AVLL</sub>	AD Address Valid to ALE Low <sup>(a)</sup>	t <sub>CLCH</sub>		t <sub>CLCH</sub>		ns
13	t <sub>LLAX</sub>	AD Address Hold from ALE Inactive <sup>(a)</sup>	t <sub>CHCL</sub>		t <sub>CHCL</sub>		ns
14	t <sub>AVCH</sub>	AD Address Valid to Clock High	0		0		ns
16	t <sub>CLCSV</sub>	MCS/PCS Active Delay	0	25	0	20	ns
17	t <sub>CXCSX</sub>	MCS/PCS Hold from Command Inactive <sup>(a)</sup>	t <sub>CLCH</sub>		t <sub>CLCH</sub>		ns
18	t <sub>CHCSX</sub>	MCS/PCS Inactive Delay	0	25	0	20	ns
19	t <sub>DXDL</sub>	DEN Inactive to DT/R Low <sup>(a)</sup>	0		0		ns
20	t <sub>CVCTV</sub>	Control Active Delay 1 <sup>(b)</sup>	0	25	0	20	ns
22	t <sub>CHCTV</sub>	Control Active Delay 2	0	25	0	20	ns
23	t <sub>LHAV</sub>	ALE High to Address Valid	20		15		ns
Write	Cycle Tim	ing Responses	•				
30	t <sub>CLDOX</sub>	Data Hold Time	0		0		ns
31	t <sub>CVCTX</sub>	Control Inactive Delay <sup>(b)</sup>	0	25	0	20	ns
32	t <sub>WLWH</sub>	WR Pulse Width	2t <sub>CLCL</sub> -10 =90		2t <sub>CLCL</sub> -10 =70		ns
33	t <sub>WHLH</sub>	WR Inactive to ALE High <sup>(a)</sup>	t <sub>CLCH</sub> -2		t <sub>CLCH</sub> -2		ns
34	t <sub>WHDX</sub>	Data Hold after WR <sup>(a)</sup>	t <sub>CLCL</sub> -10= 40		t <sub>CLCL</sub> -10= 30		ns
35	t <sub>WHDEX</sub>	WR Inactive to DEN Inactive <sup>(a)</sup>	t <sub>CLCH</sub> -3		t <sub>CLCH</sub> -3		ns
65	t <sub>AVWL</sub>	A Address Valid to WR Low	t <sub>CLCL</sub> +t <sub>CHCL</sub>		t <sub>CLCL</sub> +t <sub>CHCL</sub>		ns
67	t <sub>CHCSV</sub>	CLKOUTA High to LCS/UCS Valid	0	25	0	20	ns
68	t <sub>CHAV</sub>	CLKOUTA High to A Address Valid	0	25	0	20	ns
87	t <sub>AVBL</sub>	A Address Valid to WHB, WLB Low	t <sub>CHCL</sub> -3	25	t <sub>CHCL</sub> -3	20	ns

### Notes:

- a Equal loading on referenced pins.
- b This parameter applies to the  $\overline{\sf DEN}$ ,  $\overline{\sf INTA}$ 1– $\overline{\sf INTA}$ 0,  $\overline{\sf WR}$ ,  $\overline{\sf WHB}$ , and  $\overline{\sf WLB}$  signals.

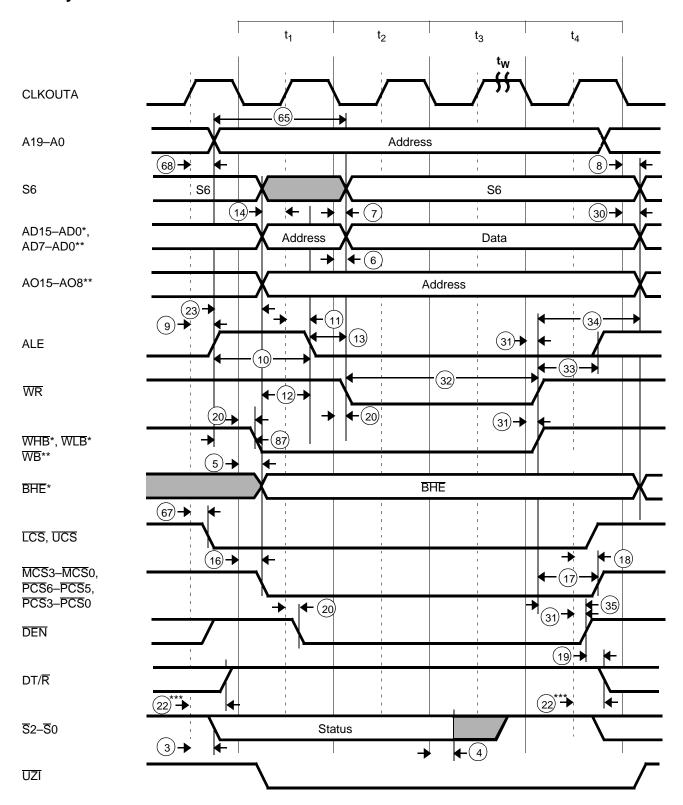
# SWITCHING CHARACTERISTICS over COMMERCIAL operating range Write Cycle (33 MHz and 40 MHz)

No.   Symbol   Description   Min   Max   Min   Min					Prelin	ninary		
Seminary   Status Active Delay   0			Parameter	33 MHz		40 MHz	2	
3	No.	Symbol	Description	Min	Max	Min	Max	Unit
4	Gener	al Timing	Responses					
Status	3	t <sub>CHSV</sub>	Status Active Delay	0	15	0	12	ns
6         tCLAX tCLDV         Address Hold         0         25         0         20         ns           7         tCLDV         Data Valid Delay         0         15         0         12         ns           8         tCHDX         Status Hold Time         0         0         0         ns           9         tCHLH         ALE Active Delay         15         12         ns           10         tLHLL         ALE Inactive Delay         15         12         ns           11         t_CHLL         ALE Inactive Delay         15         12         ns           12         t_AVLL         AD Address Valid to ALE Low(a)         t_CLCH         t_CHCL         ns           13         t_LAX         AD Address Valid to Clock High         0         0         ns           14         t_AVCH         AD Address Valid to Clock High         0         0         ns           14         t_AVCH         AD Address Valid to Clock High         0         0         ns           15         t_CLCSV         MCS/PCS Active Delay         0         15         0         12         ns           16         t_CLCSV         MCS/PCS Inactive Delay         0         1	4	t <sub>CLSH</sub>	Status Inactive Delay	0	15	0	12	ns
7         t <sub>CLDV</sub> bits         Data Valid Delay         0         15         0         12         ns           8         t <sub>CHDX</sub> Status Hold Time         0         0         0         ns           9         t <sub>CHLH</sub> ALE Active Delay         15         12         ns           10         t <sub>LHL</sub> ALE Width         t <sub>CLCL</sub> -10= 20         t <sub>CLCL</sub> -5 = 20         ns           11         t <sub>CHLL</sub> ALE Inactive Delay         15         12         ns           12         t <sub>AVLL</sub> AD Address Valid to ALE Low(a)         t <sub>CLCH</sub> t <sub>CLCH</sub> ns           13         t <sub>LLAX</sub> AD Address Hold from ALE Inactive (a)         t <sub>CHCL</sub> t <sub>CHCL</sub> ns           14         t <sub>AVCH</sub> AD Address Valid to Clock High         0         0         ns           16         t <sub>CLCSV</sub> MCS/PCS Active Delay         0         15         0         12         ns           17         t <sub>CXCSX</sub> MCS/PCS Hold from Command Inactive (a)         t <sub>CLCH</sub> t <sub>CLCH</sub> ns           18         t <sub>CHCSX</sub> MCS/PCS Inactive Delay         0         15         0         12         ns           19         t	5	t <sub>CLAV</sub>	AD Address Valid Delay and BHE	0	15	0	12	ns
Status Hold Time	6	t <sub>CLAX</sub>	Address Hold	0	25	0	20	ns
9	7	t <sub>CLDV</sub>	Data Valid Delay	0	15	0	12	ns
10	8	t <sub>CHDX</sub>	Status Hold Time	0		0		ns
11	9	t <sub>CHLH</sub>	ALE Active Delay		15		12	ns
12	10	t <sub>LHLL</sub>	ALE Width	t <sub>CLCL</sub> -10= 20				ns
13	11	t <sub>CHLL</sub>	ALE Inactive Delay		15		12	ns
13	12	t <sub>AVLL</sub>	AD Address Valid to ALE Low <sup>(a)</sup>	t <sub>CLCH</sub>		t <sub>CLCH</sub>		ns
16	13	t <sub>LLAX</sub>		t <sub>CHCL</sub>		t <sub>CHCL</sub>		ns
17         tcxcsx         MCS/PCS Hold from Command Inactive(a)         tclch         tclch         ns           18         tchcsx         MCS/PCS Inactive Delay         0         15         0         12         ns           19         tDXDL         DEN Inactive to DT/R Low(a)         0         0         0         ns           20         tcvcrv         Control Active Delay 1(b)         0         15         0         12         ns           22         tcHcTV         Control Active Delay 2         0         15         0         12         ns           23         tLHAV         ALE High to Address Valid         10         7.5         ns           Write Cycle Timing Responses           30         tclddx         Data Hold Time         0         0         ns           31         tcvctx         Control Inactive Delay(b)         0         15         0         12         ns           32         twlwh         WR Pulse Width         2tclcl-10         2tclcl-10         1         ns           33         twlwh         WR Inactive to ALE High(a)         tclch-2         tclch-2         ns           34         twh         WR Inactive to DEN Inactive (a)	14	t <sub>AVCH</sub>	AD Address Valid to Clock High	0		0		ns
17	16	t <sub>CLCSV</sub>	MCS/PCS Active Delay	0	15	0	12	ns
19         t <sub>DXDL</sub> DEN Inactive to DT/R Low <sup>(a)</sup> 0         0         ns           20         t <sub>CVCTV</sub> Control Active Delay 1 <sup>(b)</sup> 0         15         0         12         ns           22         t <sub>CHCTV</sub> Control Active Delay 2         0         15         0         12         ns           23         t <sub>LHAV</sub> ALE High to Address Valid         10         7.5         ns           Write Cycle Timing Responses           30         t <sub>CLDOX</sub> Data Hold Time         0         0         ns           31         t <sub>CVCTX</sub> Control Inactive Delay <sup>(b)</sup> 0         15         0         12         ns           32         t <sub>WLWH</sub> WR Pulse Width         2t <sub>CLCL</sub> -10 =50         2t <sub>CLCL</sub> -10 =440         ns           33         t <sub>WHLW</sub> WR Inactive to ALE High <sup>(a)</sup> t <sub>CLCH</sub> -2         t <sub>CLCH</sub> -2         ns           34         t <sub>WHDX</sub> Data Hold after WR <sup>(a)</sup> t <sub>CLCL</sub> -10= 20         15         ns           35         t <sub>WHDX</sub> WR Inactive to DEN Inactive <sup>(a)</sup> t <sub>CLCH</sub> -5         t <sub>CLCH</sub> -10= 15         ns           65         t <sub>AVWL</sub> A Address Valid to WR Low         t <sub>CLCH</sub> +t	17			t <sub>CLCH</sub>		t <sub>CLCH</sub>		ns
20         t <sub>CVCTV</sub> Control Active Delay 1 <sup>(b)</sup> 0         15         0         12         ns           22         t <sub>CHCTV</sub> Control Active Delay 2         0         15         0         12         ns           23         t <sub>CHCTV</sub> ALE High to Address Valid         10         7.5         ns           Write Cycle Timing Responses           30         t <sub>CLDOX</sub> Data Hold Time         0         0         ns           31         t <sub>CVCTX</sub> Control Inactive Delay <sup>(b)</sup> 0         15         0         12         ns           32         t <sub>WLWH</sub> WR Pulse Width         2t <sub>CLCL</sub> -10 =50         2t <sub>CLCL</sub> -10 =40         ns           33         t <sub>WHLH</sub> WR Inactive to ALE High <sup>(a)</sup> t <sub>CLCH</sub> -2         t <sub>CLCH</sub> -2         ns           34         t <sub>WHDX</sub> Data Hold after WR <sup>(a)</sup> t <sub>CLCL</sub> -10= 20         t <sub>CLCL</sub> -10= 15         ns           35         t <sub>WHDEX</sub> WR Inactive to DEN Inactive <sup>(a)</sup> t <sub>CLCH</sub> -5         t <sub>CLCH</sub> -10= 15         ns           65         t <sub>AVWL</sub> A Address Valid to WR Low         t <sub>CLCL</sub> +t <sub>CHCL</sub> -10= -1.25         ns           67         t <sub>CHCSV</sub> CLKOUTA High to A Address Valid	18	t <sub>CHCSX</sub>	MCS/PCS Inactive Delay	0	15	0	12	ns
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	19	t <sub>DXDL</sub>	DEN Inactive to DT/R Low <sup>(a)</sup>	0		0		ns
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	20	t <sub>CVCTV</sub>	Control Active Delay 1 <sup>(b)</sup>	0	15	0	12	ns
Write Cycle Timing Responses         ALE High to Address Valid         10         7.5         ns           30         t <sub>CLDOX</sub> Data Hold Time         0         0         ns           31         t <sub>CVCTX</sub> Control Inactive Delay <sup>(b)</sup> 0         15         0         12         ns           32         t <sub>WLWH</sub> WR Pulse Width         2t <sub>CLCL</sub> -10 =50         2t <sub>CLCL</sub> -10 =40         ns           33         t <sub>WHLH</sub> WR Inactive to ALE High <sup>(a)</sup> t <sub>CLCH</sub> -2         t <sub>CLCH</sub> -2         ns           34         t <sub>WHDX</sub> Data Hold after WR <sup>(a)</sup> t <sub>CLCL</sub> -10= 20         t <sub>CLCL</sub> -10= 15         ns           35         t <sub>WHDEX</sub> WR Inactive to DEN Inactive <sup>(a)</sup> t <sub>CLCH</sub> -5         t <sub>CLCH</sub> ns           65         t <sub>AVWL</sub> A Address Valid to WR Low         t <sub>CLCL</sub> +t <sub>CHCL</sub> -3         t <sub>CLCL</sub> +t <sub>CHCL</sub> -1.25         ns           67         t <sub>CHCSV</sub> CLKOUTA High to LCS/UCS Valid         0         15         0         10         ns           68         t <sub>CHAV</sub> CLKOUTA High to A Address Valid         0         15         0         10         ns	22	t <sub>CHCTV</sub>	Control Active Delay 2	0	15	0	12	ns
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	23	t <sub>LHAV</sub>	ALE High to Address Valid	10		7.5		ns
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	Write	1	ing Responses	I.				I
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	30	t <sub>CLDOX</sub>	Data Hold Time	0		0		ns
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	31	t <sub>CVCTX</sub>	Control Inactive Delay(b)	0	15	0	12	ns
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	32		WR Pulse Width					ns
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	33	t <sub>WHLH</sub>	WR Inactive to ALE High <sup>(a)</sup>	t <sub>CLCH</sub> -2		t <sub>CLCH</sub> -2		ns
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	34	t <sub>WHDX</sub>	Data Hold after WR <sup>(a)</sup>	t <sub>CLCL</sub> -10=		t <sub>CLCL</sub> -10=		ns
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	35	t <sub>WHDEX</sub>	WR Inactive to DEN Inactive <sup>(a)</sup>	t <sub>CLCH</sub> -5		tclch		ns
68 t <sub>CHAV</sub> CLKOUTA High to A Address 0 15 0 10 ns	65		A Address Valid to WR Low	t <sub>CLCL</sub> +t <sub>CHCL</sub>		t <sub>CLCL</sub> +t <sub>CHCL</sub>		ns
68 tchav Valid 0 15 0 10 ns	67	t <sub>CHCSV</sub>	CLKOUTA High to LCS/UCS Valid	0	15	0	10	ns
87 t <sub>AVBL</sub> A Address Valid to WHB, WLB Low t <sub>CHCL</sub> -3 15 t <sub>CHCL</sub> -1.25 12 ns	68		S .	0	15	0	10	ns
	87	t <sub>AVBL</sub>	A Address Valid to WHB, WLB Low	t <sub>CHCL</sub> -3	15	t <sub>CHCL</sub> -1.25	12	ns

### Notes:

- a Equal loading on referenced pins.
- b This parameter applies to the DEN, INTA1-INTA0, WR, WHB, and WLB signals.

## **Write Cycle Waveforms**



#### Note:

- Am186EM microcontroller only
- \*\* Am188EM microcontroller only
- \*\*\* Changes in  $t_4$  phase of the clock preceding next bus cycle if followed by read, INTA, or halt.

# SWITCHING CHARACTERISTICS over COMMERCIAL operating range PSRAM Read Cycle (20 MHz and 25 MHz)

				Prelin	ninary		
		Parameter	20 MHz		25 MHz	i	
No.	Symbol	Description	Min	Max	Min	Max	Unit
Gener	al Timing	Requirements					
1	t <sub>DVCL</sub>	Data in Setup	10		10		ns
2	t <sub>CLDX</sub>	Data in Hold <sup>(b)</sup>	3		3		ns
Gener	al Timing	Responses					
5	t <sub>CLAV</sub>	AD Address Valid Delay and BHE	0	25	0	20	ns
7	t <sub>CLDV</sub>	Data Valid Delay	0	25	0	20	ns
8	t <sub>CHDX</sub>	Status Hold Time	0		0		ns
9	t <sub>CHLH</sub>	ALE Active Delay		25		20	ns
10	t <sub>LHLL</sub>	ALE Width	t <sub>CLCL</sub> -10= 40		t <sub>CLCL</sub> -10= 30		ns
11	t <sub>CHLL</sub>	ALE Inactive Delay		25		20	ns
23	t <sub>LHAV</sub>	ALE High to Address Valid	20		15		ns
80	t <sub>CLCLX</sub>	LCS Inactive Delay	0	25	0	20	ns
81	t <sub>CLCSL</sub>	LCS Active Delay	0	25	0	20	ns
84	t <sub>LRLL</sub>	CCS Precharge Pulse Width	t <sub>CLCL</sub> + t <sub>CLCH</sub>		t <sub>CLCL</sub> + t <sub>CLCH</sub> -3		ns
Read	Cycle Tim	ing Responses					
24	t <sub>AZRL</sub>	AD Address Float to RD Active	0		0		ns
25	t <sub>CLRL</sub>	RD Active Delay	0	25	0	20	ns
26	t <sub>RLRH</sub>	RD Pulse Width	2t <sub>CLCL</sub> -15 =85		2t <sub>CLCL</sub> -15 =65		ns
27	t <sub>CLRH</sub>	RD Inactive Delay	0	25	0	20	ns
28	t <sub>RHLH</sub>	RD Inactive to ALE High <sup>(a)</sup>	t <sub>CLCH</sub> -3		t <sub>CLCH</sub> -3		ns
59	t <sub>RHDX</sub>	RD High to Data Hold on AD Bus <sup>(b)</sup>	0		0		ns
66	t <sub>AVRL</sub>	A Address Valid to RD Low	2t <sub>CLCL</sub> -15 =85		2t <sub>CLCL</sub> -15 =65		ns
68	t <sub>CHAV</sub>	CLKOUTA High to A Address Valid	0	25	0	20	ns

#### Notes:

- a Equal loading on referenced pins.
- b If either spec 2 or spec 59 is met with respect to data hold time, the part will function correctly.

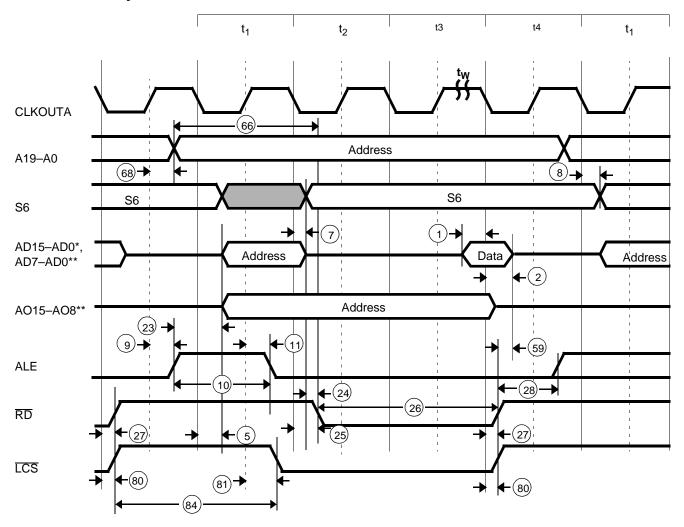
# SWITCHING CHARACTERISTICS over Commercial operating range PSRAM Read Cycle (33 MHz and 40 MHz)

				Prelin	ninary		
		Parameter	33 MHz		40 MHz		
No.	Symbol	Description	Min	Max	Min	Max	Unit
Gener	al Timing	Requirements					
1	t <sub>DVCL</sub>	Data in Setup	8		5		ns
2	t <sub>CLDX</sub>	Data in Hold <sup>(b)</sup>	3		2		ns
Gener	al Timing	Responses					
5	t <sub>CLAV</sub>	AD Address Valid Delay and BHE	0	15	0	12	ns
7	t <sub>CLDV</sub>	Data Valid Delay	0	15	0	12	ns
8	t <sub>CHDX</sub>	Status Hold Time	0		0		ns
9	t <sub>CHLH</sub>	ALE Active Delay		15		12	ns
10	t <sub>LHLL</sub>	ALE Width	t <sub>CLCL</sub> -10= 20		t <sub>CLCL</sub> -5= 20		ns
11	t <sub>CHLL</sub>	ALE Inactive Delay		15		12	ns
23	t <sub>LHAV</sub>	ALE High to Address Valid	10		7.5		ns
80	t <sub>CLCLX</sub>	LCS Inactive Delay	0	15	0	12	ns
81	t <sub>CLCSL</sub>	LCS Active Delay	0	15	0	12	ns
84	t <sub>LRLL</sub>	CCS Precharge Pulse Width	t <sub>CLCL</sub> + t <sub>CLCH</sub> -3		t <sub>CLCL</sub> + t <sub>CLCH</sub> -1.25		ns
Read (	Cycle Timi	ing Responses					
24	t <sub>AZRL</sub>	AD Address Float to RD Active	0		0		ns
25	t <sub>CLRL</sub>	RD Active Delay	0	15	0	10	ns
26	t <sub>RLRH</sub>	RD Pulse Width	2t <sub>CLCL</sub> -15 =45		2t <sub>CLCL</sub> -10 =40		ns
27	t <sub>CLRH</sub>	RD Inactive Delay	0	15	0	12	ns
28	t <sub>RHLH</sub>	RD Inactive to ALE High <sup>(a)</sup>	t <sub>CLCH</sub> -3		t <sub>CLCH</sub> -1.25		ns
59	t <sub>RHDX</sub>	RD High to Data Hold on AD Bus <sup>(b)</sup>	0		0		ns
66	t <sub>AVRL</sub>	A Address Valid to RD Low	2t <sub>CLCL</sub> -15 =45		2t <sub>CLCL</sub> -10 =40		ns
68	t <sub>CHAV</sub>	CLKOUTA High to A Address Valid	0	15	0	10	ns

#### Notes:

- a Equal loading on referenced pins.
- b If either spec 2 or spec 59 is met with respect to data hold time, the part will function correctly.

## **PSRAM Read Cycle Waveforms**



#### Notes:

<sup>\*</sup> Am186EM microcontroller only

<sup>\*\*</sup> Am188EM microcontroller only

# SWITCHING CHARACTERISTICS over COMMERCIAL operating range PSRAM Write Cycle (20 MHz and 25 MHz)

				Prelir	ninary		
		Parameter	20 MHz		25 MHz		
No.	Symbol	Description	Min	Max	Min	Max	Unit
Gener	al Timing	Responses					
5	t <sub>CLAV</sub>	AD Address Valid Delay and BHE	0	25	0	20	ns
7	t <sub>CLDV</sub>	Data Valid Delay	0	25	0	20	ns
8	t <sub>CHDX</sub>	Status Hold Time	0		0		ns
9	t <sub>CHLH</sub>	ALE Active Delay		25		20	ns
10	t <sub>LHLL</sub>	ALE Width	t <sub>CLCL</sub> -10=40		t <sub>CLCL</sub> -10=30		ns
11	t <sub>CHLL</sub>	ALE Inactive Delay		25		20	ns
23	t <sub>LHAV</sub>	ALE High to Address Valid	20		15		ns
20	t <sub>CVCTV</sub>	Control Active Delay 1 <sup>(b)</sup>	0	25	0	20	ns
80	t <sub>CLCLX</sub>	LCS Inactive Delay	0	25	0	20	ns
81	t <sub>CLCSL</sub>	LCS Active Delay	0	25	0	20	ns
84	t <sub>LRLL</sub>	LCS Precharge Pulse Width	t <sub>CLCL</sub> + t <sub>CLCH</sub> -3		t <sub>CLCL</sub> + t <sub>CLCH</sub> - 3		
Write	Cycle Tim	ing Responses					•
30	t <sub>CLDOX</sub>	Data Hold Time	0		0		ns
31	t <sub>CVCTX</sub>	Control Inactive Delay <sup>(b)</sup>	0	25	0	20	ns
32	t <sub>WLWH</sub>	WR Pulse Width	2t <sub>CLCL</sub> -10 =90		2t <sub>CLCL</sub> -10 =70		ns
33	t <sub>WHLH</sub>	WR Inactive to ALE High <sup>(a)</sup>	t <sub>CLCH</sub> -2		t <sub>CLCH</sub> -2		ns
34	t <sub>WHDX</sub>	Data Hold after WR <sup>(a)</sup>	t <sub>CLCL</sub> -10=40		t <sub>CLCL</sub> -10=30		ns
65	t <sub>AVWL</sub>	A Address Valid to WR Low	t <sub>CLCL</sub> +t <sub>CHCL</sub> -3		t <sub>CLCL</sub> +t <sub>CHCL</sub> -3		ns
68	t <sub>CHAV</sub>	CLKOUTA High to A Address Valid	0	25	0	20	ns
87	t <sub>AVBL</sub>	A Address Valid to WHB, WLB Low	t <sub>CHCL</sub> -3	25	t <sub>CHCL</sub> -3	20	ns

#### Notes:

- a Equal loading on referenced pins.
- b This parameter applies to the DEN, WR, WHB, and WLB signals.

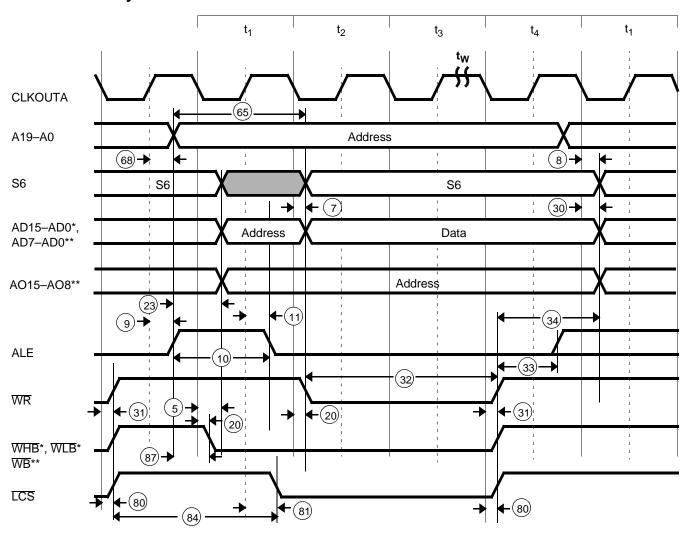
# SWITCHING CHARACTERISTICS over COMMERCIAL operating range PSRAM Write Cycle (33 MHz and 40 MHz)

				Prelin	ninary		
		Parameter	33 MHz		40 MHz		
No.	Symbol	Description	Min	Max	Min	Max	Unit
Gener	al Timing	Responses					
5	t <sub>CLAV</sub>	AD Address Valid Delay and BHE	0	15	0	12	ns
7	t <sub>CLDV</sub>	Data Valid Delay	0	15	0	12	ns
8	t <sub>CHDX</sub>	Status Hold Time	0		0		ns
9	t <sub>CHLH</sub>	ALE Active Delay		15		12	ns
10	t <sub>LHLL</sub>	ALE Width	t <sub>CLCL</sub> -10=20		t <sub>CLCL</sub> -5=20		ns
11	t <sub>CHLL</sub>	ALE Inactive Delay		15		12	ns
20	t <sub>CVCTV</sub>	Control Active Delay 1 <sup>(b)</sup>	0	15	0	12	ns
23	t <sub>LHAV</sub>	ALE High to Address Valid	10		7.5		ns
80	t <sub>CLCLX</sub>	LCS Inactive Delay	0	15	0	12	ns
81	t <sub>CLCSL</sub>	LCS Active Delay	0	15	0	12	ns
84	t <sub>LRLL</sub>	LCS Precharge Pulse Width	t <sub>CLCL</sub> + t <sub>CLCH</sub>		t <sub>CLCL</sub> + t <sub>CLCH</sub> -1.25		
Write	Cycle Tim	ing Responses	l	I	I	I	ı
30	t <sub>CLDOX</sub>	Data Hold Time	0		0		ns
31	t <sub>CVCTX</sub>	Control Inactive Delay(b)	0	15	0	12	ns
32	t <sub>WLWH</sub>	WR Pulse Width	2t <sub>CLCL</sub> -10 =50		2t <sub>CLCL</sub> -10 =40		ns
33	t <sub>WHLH</sub>	WR Inactive to ALE High <sup>(a)</sup>	t <sub>CLCH</sub> -2		t <sub>CLCH</sub> -2		ns
34	t <sub>WHDX</sub>	Data Hold after WR <sup>(a)</sup>	t <sub>CLCL</sub> -10=20		t <sub>CLCL</sub> -10=15		ns
65	t <sub>AVWL</sub>	A Address Valid to WR Low	t <sub>CLCL</sub> +t <sub>CHCL</sub> -3		t <sub>CLCL</sub> +t <sub>CHCL</sub> -1.25		ns
68	t <sub>CHAV</sub>	CLKOUTA High to A Address Valid	0	15	0	10	ns
87	t <sub>AVBL</sub>	A Address Valid to WHB, WLB Low	t <sub>CHCL</sub> -3	15	t <sub>CHCL</sub> -1.25	12	ns

### Notes:

- a Equal loading on referenced pins.
- b This parameter applies to the DEN, WR, WHB, and WLB signals.

## **PSRAM Write Cycle Waveforms**



### Notes:

- \* Am186EM microcontroller only
- \*\* Am188EM microcontroller only

# SWITCHING CHARACTERISTICS over COMMERCIAL operating range PSRAM Refresh Cycle (20 MHz and 25 MHz)

				Prelin	ninary		
		Parameter	20 MHz	<u> </u>	25 MHz	<u> </u>	
No.	Symbol	Description	Min	Max	Min	Max	Unit
Gener	al Timing	Responses					
9	t <sub>CHLH</sub>	ALE Active Delay		25		20	ns
10	t <sub>LHLL</sub>	ALE Width	t <sub>CLCL</sub> -10= 40		t <sub>CLCL</sub> -10= 30		ns
11	t <sub>CHLL</sub>	ALE Inactive Delay		25		20	ns
Read/	Write Cycl	e Timing Responses					
25	t <sub>CLRL</sub>	RD Active Delay	0	25	0	20	ns
26	t <sub>RLRH</sub>	RD Pulse Width	2t <sub>CLCL</sub> -15 =85		2t <sub>CLCL</sub> -15 =65		ns
27	t <sub>CLRH</sub>	RD Inactive Delay	0	25	0	20	ns
28	t <sub>RHLH</sub>	RD Inactive to ALE High <sup>(a)</sup>	t <sub>CLCH</sub> -3		t <sub>CLCH</sub> -3		ns
80	t <sub>CLCLX</sub>	LCS Inactive Delay	0	25	0	20	ns
81	t <sub>CLCSL</sub>	LCS Active Delay	0	25	0	20	ns
Refres	sh Timing	Cycle Parameters					
79	t <sub>CLRFD</sub>	CLKOUTA Low to RFSH Valid	0	25	0	20	ns
82	t <sub>CLRF</sub>	CLKOUTA High to RFSH Invalid	0	25	0	20	ns
85	t <sub>RFCY</sub>	RFSH Cycle Time	6 • t <sub>CLCL</sub>		6 • t <sub>CLCL</sub>		ns
86	t <sub>LCRF</sub>	CCS Inactive to RFSH Active Delay			2t <sub>CLCL</sub> -3		

### Note:

All timing parameters are measured at 1.5 V with 50 pF loading on CLKOUTA unless otherwise noted. All output test conditions are with  $C_L = 50$  pF. For switching tests,  $V_{IL} = 0.45$  V and  $V_{IH} = 2.4$  V, except at X1 where  $V_{IH} = V_{CC} - 0.5$  V.

a Equal loading on referenced pins.

# SWITCHING CHARACTERISTICS over COMMERCIAL operating range PSRAM Refresh Cycle (33 MHz and 40 MHz)

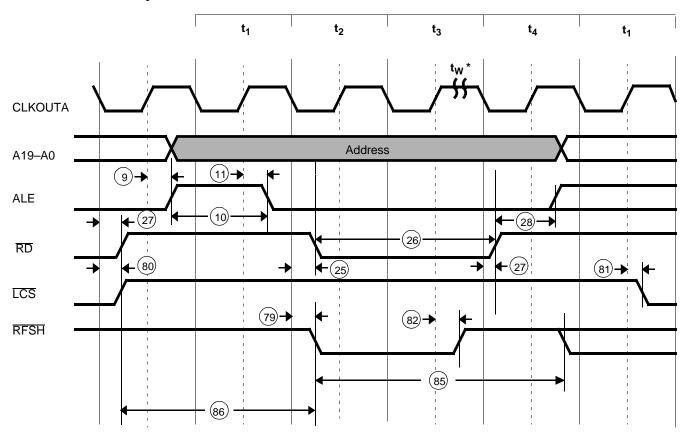
				Prelim	inary		
		Parameter	33 MHz		40 MHz	<u> </u>	
No.	Symbol	Description	Min	Max	Min	Max	Unit
Gener	al Timing	Responses					
9	t <sub>CHLH</sub>	ALE Active Delay		15		12	ns
10	t <sub>LHLL</sub>	ALE Width	t <sub>CLCL</sub> -10=20		t <sub>CLCL</sub> -5 =20		ns
11	t <sub>CHLL</sub>	ALE Inactive Delay		15		12	ns
Read/	Write Cycl	e Timing Responses					
25	t <sub>CLRL</sub>	RD Active Delay	0	15	0	10	ns
26	t <sub>RLRH</sub>	RD Pulse Width	2t <sub>CLCL</sub> -15 =45		2t <sub>CLCL</sub> -10 =40		ns
27	t <sub>CLRH</sub>	RD Inactive Delay	0	15	0	12	ns
28	t <sub>RHLH</sub>	RD Inactive to ALE High <sup>(a)</sup>	t <sub>CLCH</sub> -3		t <sub>CLCH</sub> -2		ns
80	t <sub>CLCLX</sub>	LCS Inactive Delay	0	15	0	12	ns
81	t <sub>CLCSL</sub>	LCS Active Delay	0	15	0	12	ns
Refres	h Timing	Cycle Parameters			•		
79	t <sub>CLRFD</sub>	CLKOUTA Low to RFSH Valid	0	15	0	12	ns
82	t <sub>CLRF</sub>	CLKOUTA High to RFSH Invalid	0	15	0	12	ns
85	t <sub>RFCY</sub>	RFSH Cycle Time	6 • t <sub>CLCL</sub>		6 • t <sub>CLCL</sub>		ns
86	t <sub>LCRF</sub>	LCS Inactive to RFSH Active Delay			2t <sub>CLCL</sub> -1.25		

#### Note:

All timing parameters are measured at 1.5 V with 50 pF loading on CLKOUTA unless otherwise noted. All output test conditions are with  $C_L = 50$  pF. For switching tests,  $V_{IL} = 0.45$  V and  $V_{IH} = 2.4$  V, except at X1 where  $V_{IH} = V_{CC} - 0.5$  V.

a Equal loading on referenced pins.

## **PSRAM Refresh Cycle Waveforms**



#### Note:

<sup>\*</sup> The period tw is fixed at 3 wait states for PSRAM auto refresh only.

# SWITCHING CHARACTERISTICS over COMMERCIAL operating range Interrupt Acknowledge Cycle (20 MHz and 25 MHz)

				Prelin	ninary		
		Parameter	20 MHz		25 MHz		
No.	Symbol	Description	Min	Max	Min	Max	Unit
Gener	al Timing	Requirements					
1	t <sub>DVCL</sub>	Data in Setup	10		10		ns
2	t <sub>CLDX</sub>	Data in Hold	3		3		ns
Gener	al Timing	Responses					
3	t <sub>CHSV</sub>	Status Active Delay	0	25	0	20	ns
4	t <sub>CLSH</sub>	Status Inactive Delay	0	25	0	20	ns
7	t <sub>CLDV</sub>	Data Valid Delay	0	25	0	20	ns
8	t <sub>CHDX</sub>	Status Hold Time	0		0		ns
9	t <sub>CHLH</sub>	ALE Active Delay		25		20	ns
10	t <sub>LHLL</sub>	ALE Width	t <sub>CLCL</sub> -10=40		t <sub>CLCL</sub> -10=30		ns
11	t <sub>CHLL</sub>	ALE Inactive Delay		25		20	ns
12	t <sub>AVLL</sub>	AD Address Invalid to ALE Low <sup>(a)</sup>	<sup>t</sup> CLCH		<sup>t</sup> CLCH		ns
15	t <sub>CLAZ</sub>	AD Address Float Delay	t <sub>CLAX</sub> =0	25	t <sub>CLAX</sub> =0	20	ns
19	t <sub>DXDL</sub>	DEN Inactive to DT/R Low(a)	0		0		ns
20	t <sub>CVCTV</sub>	Control Active Delay 1 <sup>(b)</sup>	0	25	0	20	ns
21	t <sub>CVDEX</sub>	DEN Inactive Delay	0	25	0	20	ns
22	t <sub>CHCTV</sub>	Control Active Delay 2 <sup>(c)</sup>	0	25	0	20	ns
23	t <sub>LHAV</sub>	ALE High to Address Valid	20		15		ns
31	t <sub>CVCTX</sub>	Control Inactive Delay(b)	0	25	0	20	ns
68	t <sub>CHAV</sub>	CLKOUTA High to A Address Valid	0	25	0	20	ns

#### Notes:

- a Equal loading on referenced pins.
- b This parameter applies to the INTA1-INTA0 signals.
- c This parameter applies to the  $\overline{\rm DEN}$  and  $\overline{\rm DT/R}$  signals.

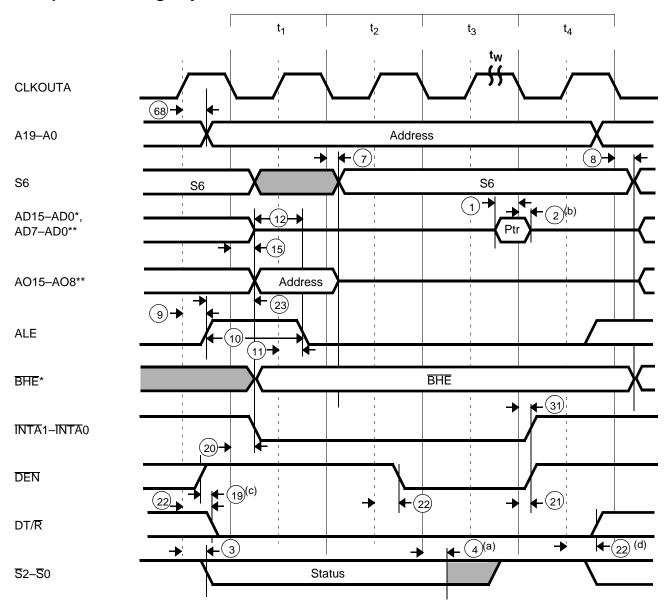
# SWITCHING CHARACTERISTICS over COMMERCIAL operating range Interrupt Acknowledge Cycle (33 MHz and 40 MHz)

				Prelin	ninary		
		Parameter	33 MHz		40 MHz		
No.	Symbol	Description	Min	Max	Min	Max	Unit
Gener	al Timing	Requirements					
1	t <sub>DVCL</sub>	Data in Setup	8		5		ns
2	t <sub>CLDX</sub>	Data in Hold	3		2		ns
Gener	al Timing	Responses					
3	t <sub>CHSV</sub>	Status Active Delay	0	15	0	12	ns
4	t <sub>CLSH</sub>	Status Inactive Delay	0	15	0	12	ns
7	t <sub>CLDV</sub>	Data Valid Delay	0	15	0	12	ns
8	t <sub>CHDX</sub>	Status Hold Time	0		0		ns
9	t <sub>CHLH</sub>	ALE Active Delay		15		12	ns
10	t <sub>LHLL</sub>	ALE Width	t <sub>CLCL</sub> -10=20		t <sub>CLCL</sub> -5=20		ns
11	t <sub>CHLL</sub>	ALE Inactive Delay		15		12	ns
12	t <sub>AVLL</sub>	AD Address Invalid to ALE Low <sup>(a)</sup>	t <sub>CLCH</sub>		t <sub>CLCH</sub>		ns
15	t <sub>CLAZ</sub>	AD Address Float Delay	t <sub>CLAX</sub> =0	15	t <sub>CLAX</sub> =0	12	ns
19	t <sub>DXDL</sub>	DEN Inactive to DT/R Low(a)	0		0		ns
20	t <sub>CVCTV</sub>	Control Active Delay 1 <sup>(b)</sup>	0	15	0	12	ns
21	t <sub>CVDEX</sub>	DEN Inactive Delay	0	15	0	12	ns
22	t <sub>CHCTV</sub>	Control Active Delay 2 <sup>(c)</sup>	0	15	0	12	ns
23	t <sub>LHAV</sub>	ALE High to Address Valid	10		7.5		ns
31	t <sub>CVCTX</sub>	Control Inactive Delay(b)	0	15	0	12	ns
68	t <sub>CHAV</sub>	CLKOUTA High to A Address Valid	0	15	0	10	ns

#### Notes:

- a Equal loading on referenced pins.
- b This parameter applies to the INTA1-INTA0 signals.
- c This parameter applies to the  $\overline{\rm DEN}$  and  $\overline{\rm DT/R}$  signals.

## **Interrupt Acknowledge Cycle Waveforms**



### Notes:

- \* Am186EM microcontroller only
- \*\* Am188EM microcontroller only
- a The status bits become inactive in the state preceding t4.
- b The data hold time lasts only until the interrupt acknowledge signal deasserts, even if the interrupt acknowledge transition occurs prior to t<sub>CLDX</sub> (min).
- c This parameter applies for an interrupt acknowledge cycle that follows a write cycle.
- d If followed by a write cycle, this change occurs in the state preceding that write cycle.

# SWITCHING CHARACTERISTICS over COMMERCIAL operating range Software Halt Cycle (20 MHz and 25 MHz)

				Prelin	ninary		
		Parameter	20 MHz		25 MHz		
No.	Symbol	Description	Min	Max	Min	Max	Unit
Gener	al Timing	Responses					
3	t <sub>CHSV</sub>	Status Active Delay	0	25	0	20	ns
4	t <sub>CLSH</sub>	Status Inactive Delay	0	25	0	20	ns
5	t <sub>CLAV</sub>	AD Address Invalid Delay and BHE	0	25	0	20	ns
9	t <sub>CHLH</sub>	ALE Active Delay		25		20	ns
10	t <sub>LHLL</sub>	ALE Width	t <sub>CLCL</sub> -10=40		t <sub>CLCL</sub> -10=30		ns
11	t <sub>CHLL</sub>	ALE Inactive Delay		25		20	ns
19	t <sub>DXDL</sub>	DEN Inactive to DT/R Low <sup>(a)</sup>	0		0		ns
22	t <sub>CHCTV</sub>	Control Active Delay 2 <sup>(b)</sup>	0	25	0	20	ns
68	t <sub>CHAV</sub>	CLKOUTA High to A Address Invalid	0	25	0	20	ns

#### Notes.

- a Equal loading on referenced pins.
- b This parameter applies to the DEN signal.

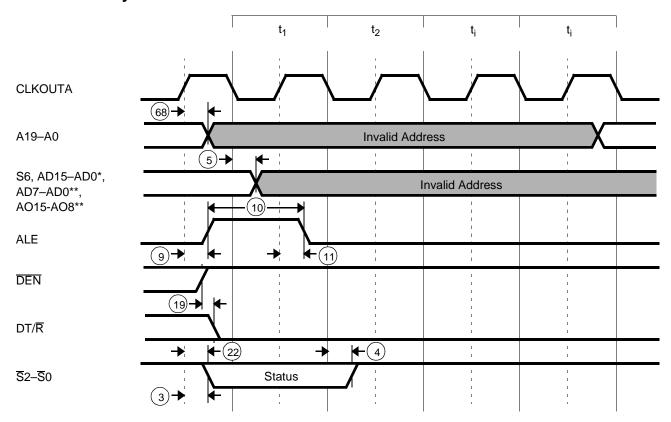
# SWITCHING CHARACTERISTICS over COMMERCIAL operating range Software Halt Cycle (33 MHz and 40 MHz)

				Prelin	ninary		
		Parameter	33 MHz		40 MHz		
No.	Symbol	Description	Min	Max	Min	Max	Unit
Gener	al Timing	Responses					
3	t <sub>CHSV</sub>	Status Active Delay	0	15	0	12	ns
4	t <sub>CLSH</sub>	Status Inactive Delay	0	15	0	12	ns
5	t <sub>CLAV</sub>	AD Address Invalid Delay and BHE	0	15	0	12	ns
9	t <sub>CHLH</sub>	ALE Active Delay		15		12	ns
10	t <sub>LHLL</sub>	ALE Width	t <sub>CLCL</sub> -10=20		t <sub>CLCL</sub> -5=20		ns
11	t <sub>CHLL</sub>	ALE Inactive Delay		15		12	ns
19	t <sub>DXDL</sub>	DEN Inactive to DT/R Low <sup>(a)</sup>	0		0		ns
22	t <sub>CHCTV</sub>	Control Active Delay 2 <sup>(b)</sup>	0	15	0	12	ns
68	t <sub>CHAV</sub>	CLKOUTA High to A Address Invalid	0	15	0	10	ns

#### Notes:

- a Equal loading on referenced pins.
- b This parameter applies to the DEN signal.

## **Software Halt Cycle Waveforms**



### Notes:

<sup>\*</sup> Am186EM microcontroller only

<sup>\*\*</sup> Am188EM microcontroller only

# SWITCHING CHARACTERISTICS over COMMERCIAL operating range Clock (20 MHZ and 25 MHz)

				Prelim	inary		
		Parameter	20 MHz	<u> </u>	25 MH	z	
No.	Symbol	Description	Min	Max	Min	Max	Unit
CLKIN	l Requiren	nents					
36	t <sub>CKIN</sub>	X1 Period <sup>(a)</sup>	50	60	40	60	ns
37	t <sub>CLCK</sub>	X1 Low Time (1.5 V) <sup>(a)</sup>	15		15		ns
38	t <sub>CHCK</sub>	X1 High Time (1.5 V) <sup>(a)</sup>	15		15		ns
39	t <sub>CKHL</sub>	X1 Fall Time (3.5 to 1.0 V) <sup>(a)</sup>		5		5	ns
40	t <sub>CKLH</sub>	X1 Rise Time (1.0 to 3.5 V) <sup>(a)</sup>		5		5	ns
CLKO	UT Timing						
42	t <sub>CLCL</sub>	CLKOUTA Period	50		40		ns
43	t <sub>CLCH</sub>	CLKOUTA Low Time (C <sub>L</sub> =50 pF)	0.5t <sub>CLCL</sub> -2 =23		0.5t <sub>CLCL</sub> -2 =18		ns
44	t <sub>CHCL</sub>	CLKOUTA High Time (C <sub>L</sub> =50 pF)	0.5t <sub>CLCL</sub> -2 =23		0.5t <sub>CLCL</sub> -2 =18		ns
45	t <sub>CH1CH2</sub>	CLKOUTA Rise Time (1.0 to 3.5 V)		3		3	ns
46	t <sub>CL2CL1</sub>	CLKOUTA Fall Time (3.5 to 1.0 V)		3		3	ns
61	t <sub>LOCK</sub>	Maximum PLL Lock Time		1		1	ms
69	t <sub>CICOA</sub>	X1 to CLKOUTA Skew		15		15	ns
70	t <sub>CICOB</sub>	X1 to CLKOUTB Skew		21		21	ns

#### Notes:

All timing parameters are measured at 1.5 V with 50 pF loading on CLKOUTA unless otherwise noted. All output test conditions are with  $C_L = 50$  pF. For switching tests,  $V_{IL} = 0.45$  V and  $V_{IH} = 2.4$  V, except at X1 where  $V_{IH} = V_{CC} - 0.5$  V.

a The specifications for CLKIN are applicable to the normal PLL and CLKDIV2 modes.

The PLL should be used for operations from 16.667 MHz to 40 MHz. For operations below 16.667 MHz, the CLKDIV2 mode should be used.

Because the CLKDIV2 input frequency is two times the system frequency, the specifications for twice the frequency should be used for CLKDIV2 mode. For example, use the 20 MHz CLKIN specifications for 10 MHz operation.

# SWITCHING CHARACTERISTICS over COMMERCIAL operating range Clock (33 MHZ and 40 MHz)

				Prelir	ninary		
		Parameter	33 MHz	!	40 MHz		
No.	Symbol	Description	Min	Max	Min	Max	Unit
CLKIN	l Requiren	nents					
36	t <sub>CKIN</sub>	X1 Period <sup>(a)</sup>	30	60	25	60	ns
37	t <sub>CLCK</sub>	X1 Low Time (1.5 V) <sup>(a)</sup>	10		7.5		ns
38	t <sub>CHCK</sub>	X1 High Time (1.5 V) <sup>(a)</sup>	10		7.5		ns
39	t <sub>CKHL</sub>	X1 Fall Time (3.5 to 1.0 V) <sup>(a)</sup>		5		5	ns
40	t <sub>CKLH</sub>	X1 Rise Time (1.0 to 3.5 V) <sup>(a)</sup>		5		5	ns
CLKO	UT Timing						
42	t <sub>CLCL</sub>	CLKOUTA Period	30		25		ns
43	t <sub>CLCH</sub>	CLKOUTA Low Time (C <sub>L</sub> =50 pF)	0.5t <sub>CLCL</sub> -1.5 =13.5		0.5t <sub>CLCL</sub> -1.25 =11.25		ns
44	t <sub>CHCL</sub>	CLKOUTA High Time (C <sub>L</sub> =50 pF)	0.5t <sub>CLCL</sub> -1.5 =13.5		0.5t <sub>CLCL</sub> -1.25 =11.25		ns
45	t <sub>CH1CH2</sub>	CLKOUTA Rise Time (1.0 to 3.5 V)		3		3	ns
46	t <sub>CL2CL1</sub>	CLKOUTA Fall Time (3.5 to 1.0 V)		3		3	ns
61	t <sub>LOCK</sub>	Maximum PLL Lock Time		1		1	ms
69	t <sub>CICOA</sub>	X1 to CLKOUTA Skew		15		15	ns
70	t <sub>CICOB</sub>	X1 to CLKOUTB Skew		21		21	ns

#### Notes:

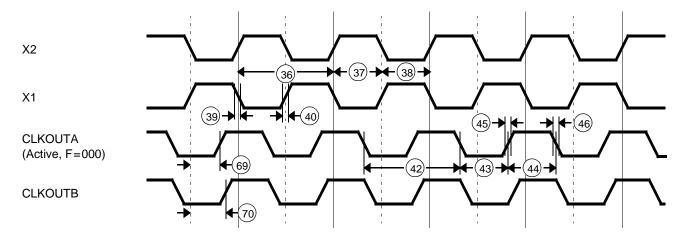
All timing parameters are measured at 1.5 V with 50 pF loading on CLKOUTA unless otherwise noted. All output test conditions are with  $C_L = 50$  pF. For switching tests,  $V_{IL} = 0.45$  V and  $V_{IH} = 2.4$  V, except at X1 where  $V_{IH} = V_{CC} - 0.5$  V.

a The specifications for CLKIN are applicable to the normal PLL and CLKDIV2 modes.

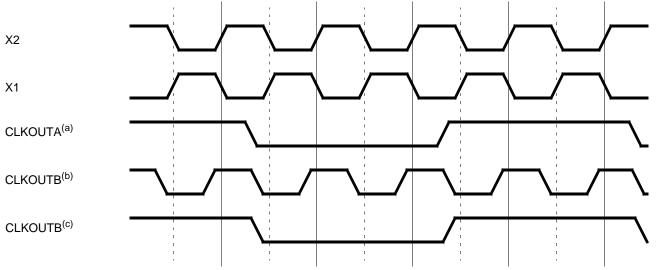
The PLL should be used for operations from 16.667 MHz to 40 MHz. For operations below 16.667 MHz, the CLKDIV2 mode should be used.

Because the CLKDIV2 input frequency is two times the system frequency, the specifications for twice the frequency should be used for CLKDIV2 mode. For example, use the 20 MHz CLKIN specifications for 10 MHz operation.

## **Clock Waveforms—Active Mode**



## **Clock Waveforms—Power-Save Mode**



### Notes:

- a The Clock Divisor Select (F2–F0) bits in the Power Save Control Register (PDCON) are set to 010 (divide by 4).
- b The CLKOUTB Output Frequency (CBF) bit in the Power Save Control Register (PDCON) is set to 1.
- c The CLKOUTB Output Frequency (CBF) bit in the Power Save Control Register (PDCON) is set to 0.

# SWITCHING CHARACTERISTICS over COMMERCIAL operating range Ready and Peripheral Timing (20 MHz and 25 MHz)

			Prelimir	nary	Prelimi	nary	
		Parameter	20 MH	łz	25 MH	łz	
No.	Symbol	Description	Min	Max	Min	Max	Unit
Ready	and Periph	neral Timing Requirements					
47	t <sub>SRYCL</sub>	SRDY Transition Setup Time <sup>(a)</sup>	10		10		ns
48	t <sub>CLSRY</sub>	SRDY Transition Hold Time <sup>(a)</sup>	3		3		ns
49	t <sub>ARYCH</sub>	ARDY Resolution Transition Setup Time <sup>(b)</sup>	10		10		ns
50	t <sub>CLARX</sub>	ARDY Active Hold Time <sup>(a)</sup>	4		4		ns
51	t <sub>ARYCHL</sub>	ARDY Inactive Holding Time	6		6		ns
52	t <sub>ARYLCL</sub>	ARDY Setup Time <sup>(a)</sup>	15		15		ns
53	t <sub>INVCH</sub>	Peripheral Setup Time <sup>(b)</sup>	10		10		ns
54	t <sub>INVCL</sub>	DRQ Setup Time <sup>(b)</sup>	10		10		ns
Periph	neral Timing	Responses					
55	t <sub>CLTMV</sub>	Timer Output Delay		25		20	ns

#### Notes:

- a This timing must be met to guarantee proper operation.
- b This timing must be met to guarantee recognition at the clock edge.

# SWITCHING CHARACTERISTICS over COMMERCIAL operating range Ready and Peripheral Timing (33 MHz and 40 MHz)

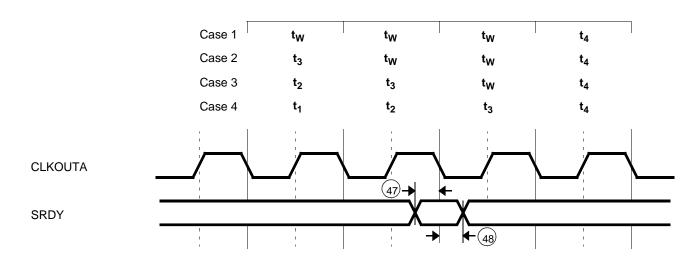
				Prelin	ninary		
		Parameter	33 MF	łz	40 MH	z	
No.	Symbol	Description	Min	Max	Min	Max	Unit
Ready	and Perip	heral Timing Requirements					
47	t <sub>SRYCL</sub>	SRDY Transition Setup Time <sup>(a)</sup>	8		5		ns
48	t <sub>CLSRY</sub>	SRDY Transition Hold Time <sup>(a)</sup>	3		2		ns
49	t <sub>ARYCH</sub>	ARDY Resolution Transition Setup Time <sup>(b)</sup>	8		5		ns
50	t <sub>CLARX</sub>	ARDY Active Hold Time <sup>(a)</sup>	4		3		ns
51	t <sub>ARYCHL</sub>	ARDY Inactive Holding Time	6		5		ns
52	t <sub>ARYLCL</sub>	ARDY Setup Time <sup>(a)</sup>	10		5		ns
53	t <sub>INVCH</sub>	Peripheral Setup Time <sup>(b)</sup>	8		5		ns
54	t <sub>INVCL</sub>	DRQ Setup Time <sup>(b)</sup>	8		5		ns
Periph	neral Timin	g Responses					
55	t <sub>CLTMV</sub>	Timer Output Delay		15		12	ns

#### Notes:

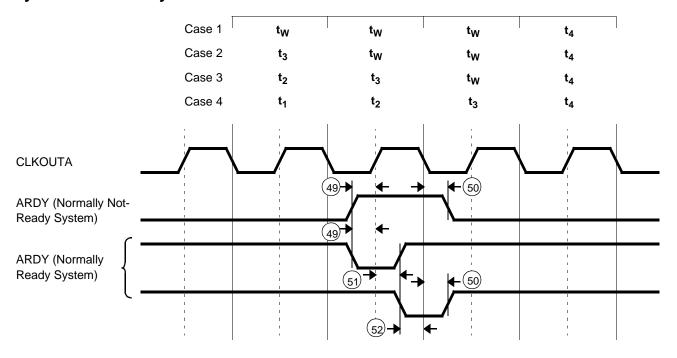
All timing parameters are measured at 1.5 V with 50 pF loading on CLKOUTA unless otherwise noted. All output test conditions are with  $C_L = 50$  pF. For switching tests,  $V_{IL} = 0.45$  V and  $V_{IH} = 2.4$  V, except at X1 where  $V_{IH} = V_{CC} - 0.5$  V.

- a This timing must be met to guarantee proper operation.
- b This timing must be met to guarantee recognition at the clock edge.

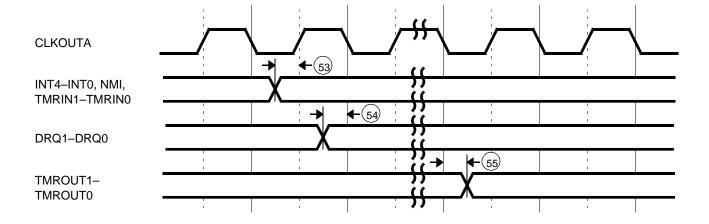
## **Synchronous Ready Waveforms**



## **Asynchronous Ready Waveforms**



## **Peripheral Waveforms**



# SWITCHING CHARACTERISTICS over COMMERCIAL operating range Reset and Bus Hold (20 MHz and 25 MHz)

				Prelin	ninary		
		Parameter	20 MI	Ηz	25 MHz		
No.	Symbol	Description	Min	Max	Min	Max	Unit
Reset	and Bus H	lold Timing Requirements					
5	t <sub>CLAV</sub>	AD Address Valid Delay and BHE	0	25	0	20	ns
15	t <sub>CLAZ</sub>	AD Address Float Delay	0	25	0	20	ns
57	t <sub>RESIN</sub>	RES Setup Time	10		10		ns
58	t <sub>HVCL</sub>	HOLD Setup <sup>(a)</sup>	10		10		ns
Reset	and Bus H	lold Timing Responses					
62	t <sub>CLHAV</sub>	HLDA Valid Delay	0	25	0	20	ns
63	t <sub>CHCZ</sub>	Command Lines Float Delay		25		20	ns
64	t <sub>CHCV</sub>	Command Lines Valid Delay (after Float)		25		20	ns

#### Note:

All timing parameters are measured at 1.5 V with 50 pF loading on CLKOUTA unless otherwise noted. All output test conditions are with  $C_L = 50$  pF. For switching tests,  $V_{IL} = 0.45$  V and  $V_{IH} = 2.4$  V, except at X1 where  $V_{IH} = V_{CC} - 0.5$  V.

a This timing must be met to guarantee recognition at the next clock.

## Reset and Bus Hold (33 MHz and 40 MHz)

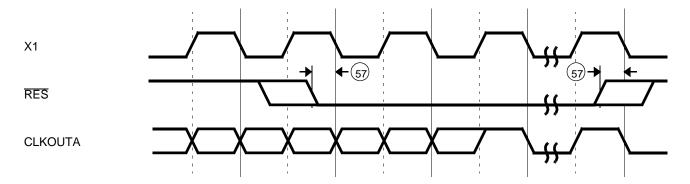
			Preliminary						
Parameter			33 MHz		40 MHz				
No.	Symbol	Description	Min	Max	Min	Max	Unit		
Reset and Bus Hold Timing Requirements									
5	t <sub>CLAV</sub>	AD Address Valid Delay and BHE	0	15	0	12	ns		
15	t <sub>CLAZ</sub>	AD Address Float Delay	0	15	0	12	ns		
57	t <sub>RESIN</sub>	RES Setup Time	8		5		ns		
58	t <sub>HVCL</sub>	HOLD Setup <sup>(a)</sup>	8		5		ns		
Reset	Reset and Bus Hold Timing Responses								
62	t <sub>CLHAV</sub>	HLDA Valid Delay	0	15	0	12	ns		
63	t <sub>CHCZ</sub>	Command Lines Float Delay		15		12	ns		
64	t <sub>CHCV</sub>	Command Lines Valid Delay (after Float)		15		12	ns		

#### Note:

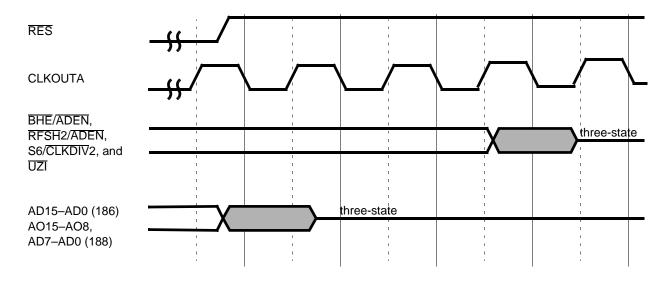
All timing parameters are measured at 1.5 V with 50 pF loading on CLKOUTA unless otherwise noted. All output test conditions are with  $C_L = 50$  pF. For switching tests,  $V_{IL} = 0.45$  V and  $V_{IH} = 2.4$  V, except at X1 where  $V_{IH} = V_{CC} - 0.5$  V.

a This timing must be met to guarantee recognition at the next clock.

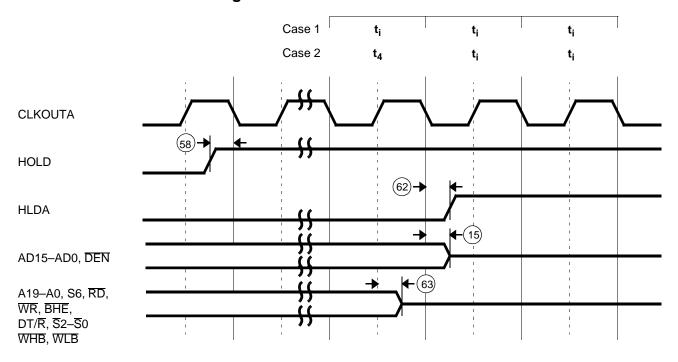
## **Reset Waveforms**



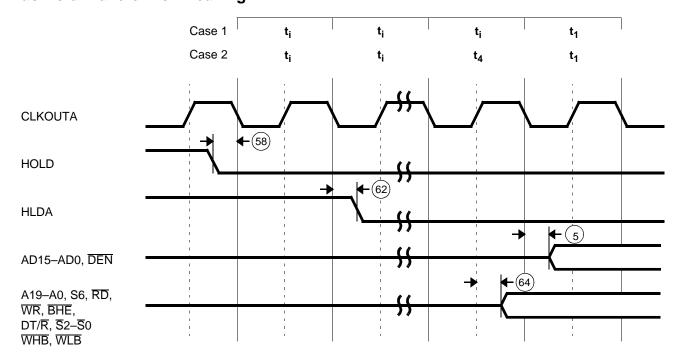
## **Signals Related to Reset Waveforms**



## **Bus Hold Waveforms—Entering**



# **Bus Hold Waveforms—Leaving**



## SWITCHING CHARACTERISTICS over COMMERCIAL operating range Synchronous Serial Interface (SSI) (20 MHz and 25 MHz)

			Preliminary						
Parameter			20 MHz		25 MHz				
No.	Symbol	Description	Min	Max	Min	Max	Unit		
Synchronous Serial Port Timing Requirements									
75	t <sub>DVSH</sub>	Data Valid to SCLK High	10		10		ns		
77	t <sub>SHDX</sub>	SCLK High to SPI Data Hold	3		3		ns		
Synchronous Serial Port Timing Responses									
71	t <sub>CLEV</sub>	CLKOUTA Low to SDEN Valid		25		20	ns		
72	t <sub>CLSL</sub>	CLKOUTA Low to SCLK Low		25		20	ns		
78	t <sub>SLDV</sub>	SCLK Low to Data Valid		25		20	ns		

#### Note:

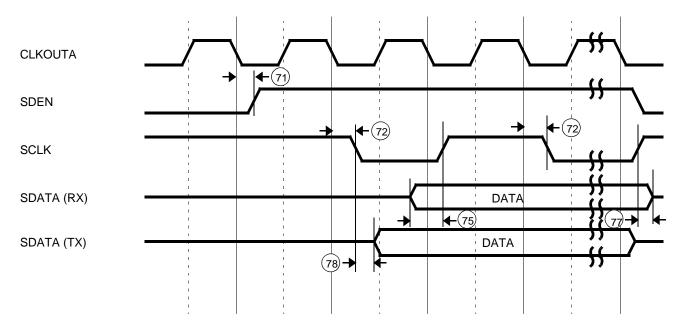
All timing parameters are measured at 1.5 V with 50 pF loading on CLKOUTA unless otherwise noted. All output test conditions are with  $C_L = 50$  pF. For switching tests,  $V_{IL} = 0.45$  V and  $V_{IH} = 2.4$  V, except at X1 where  $V_{IH} = V_{CC} - 0.5$  V.

## Synchronous Serial Interface (SSI) (33 MHz and 40 MHz)

			Preliminary						
Parameter			33 MHz		40 MHz				
No.	Symbol	Description	Min	Max	Min	Max	Unit		
Synchronous Serial Port Timing Requirements									
75	t <sub>DVSH</sub>	Data Valid to SCLK High	8		5		ns		
77	t <sub>SHDX</sub>	SCLK High to SPI Data Hold	2		2		ns		
Synchronous Serial Port Timing Responses									
71	t <sub>CLEV</sub>	CLKOUTA Low to SDEN Valid	0	15	0	12	ns		
72	t <sub>CLSL</sub>	CLKOUTA Low to SCLK Low	0	15	0	12	ns		
78	t <sub>SLDV</sub>	SCLK Low to Data Valid	0	15	0	12	ns		

#### Note:

## Synchronous Serial Interface (SSI) Waveforms



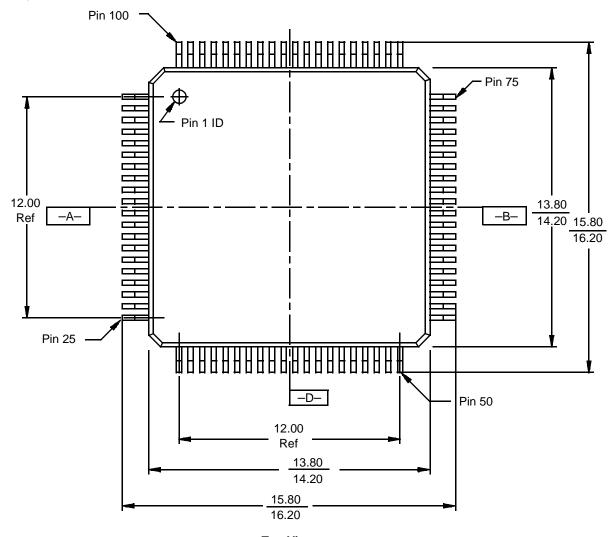
#### Note:

SDATA is bidirectional and used for either transmit (TX) or receive (RX). Timing is shown separately for each case.

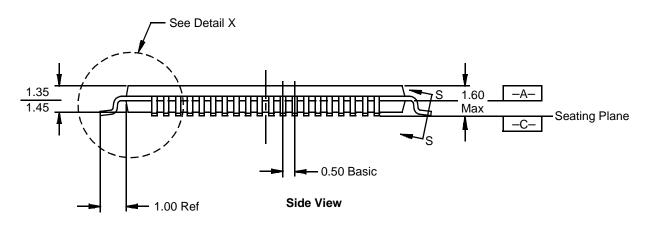
### TQFP PHYSICAL DIMENSIONS

## PQL 100, Trimmed and Formed

## **Thin Quad Flat Pack**



**Top View** 



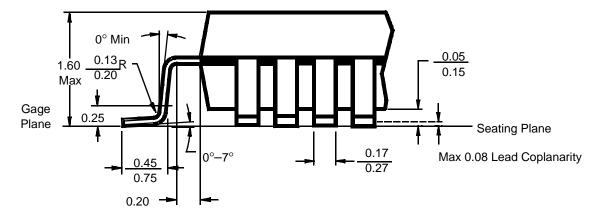
### Notes:

1. All measurements are in millimeters unless otherwise noted.

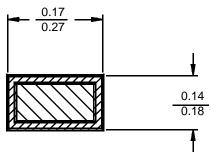
2. Not to scale; for reference only.

pql100 4-15-94

## PQL 100 (continued)



**Detail X** 



**Section S-S** 

### Notes:

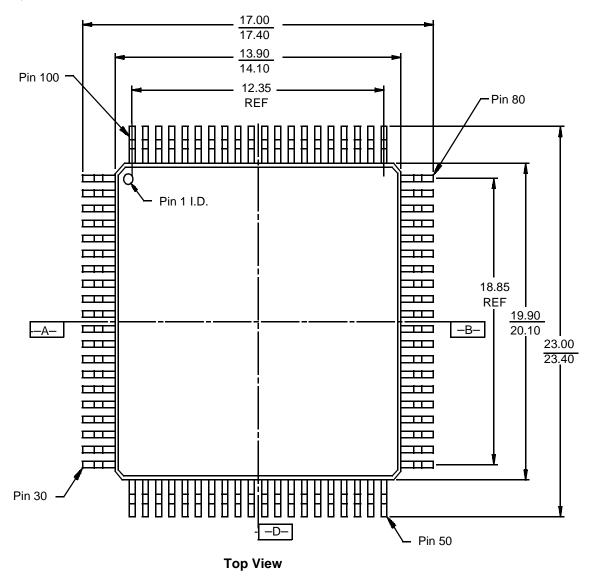
- 1. All measurements are in millimeters unless otherwise noted.
- 2. Not to scale; for reference only.

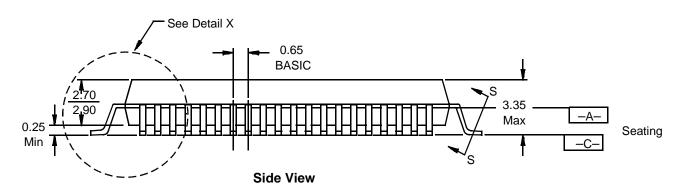
pql100 4-15-94

## **PQFP PHYSICAL DIMENSIONS**

# PQR 100, Trimmed and Formed

### **Plastic Quad Flat Pack**





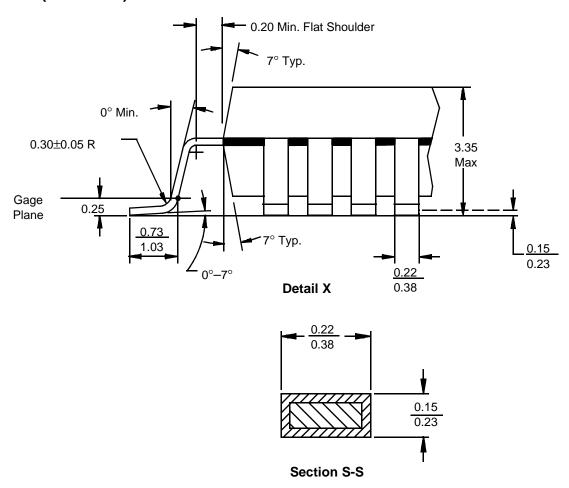
#### Notes:

1. All measurements are in millimeters unless otherwise noted.

2. Not to scale; for reference only.

pqr100 4-15-94

## **PQFP PQR 100 (continued)**



### Note:

Not to scale; for reference only.

pqr100 4-15-94

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