## A25L20P/A25L10P/A25L05P Series

## 2Mbit / 1Mbit / 512Kbit, Low Voltage, Serial Flash Memory <br> With 85MHz SPI Bus Interface

## Document Title

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## Revision History

| Rev. No. | History | $\frac{\text { Issue Date }}{\text { Remark }}$ | Rebry |
| :---: | :--- | :--- | :---: |
| 0.0 | Initial issue | February 13, 2007 | Preliminary |
| 0.1 | Add transient voltage (<20ns) on any pin to ground potential spec. | April 24, 2007 |  |
| 1.0 | Final version release | August 9,2007 | Final |

## 2Mbit / 1Mbit / 512Kbit, Low Voltage, Serial Flash Memory <br> With 85MHz SPI Bus Interface

## FEATURES

- 2Mbit / 1Mbit / 512Kbit of Flash Memory
- Flexible Sector Architecture
- 25L20P: (4/4/8/16/32)KB/64x3 KB
- 25L10P: (4/4/8/16/32)KB/64x1KB
-25L05P: (4/4/8/16/32)KB
- Bulk Erase (typical)
- 25L20P (2M) in 6 s
- A25L10P (1M) in 4s
- A25L05P (512K) in 3s
- Sector Erase ( 512 Kbit) in 1s (typical)

■ Page Program (up to 256 Bytes) in 3 ms (typical)

- 2.7 to 3.6 V Single Supply Voltage
- SPI Bus Compatible Serial Interface
- 85 MHz Clock Rate (maximum)
- Deep Power-down Mode $1 \mu \mathrm{~A}$ (typical)
- Top or Bottom boot block configuration available
- Electronic Signatures
- JEDEC Standard Two-Byte Signature

A25L20P: (2012h, Bottom) or (2022h, top)
A25L10P: (2011h, Bottom) or (2021h, top)
A25L05P: (2010h, Bottom) or (2020h, top)
-RES Instruction, One-Byte, Signature, for backward compatibility
A25L20P (11h)
A25L10P (10h)
A25L05P (05h)

- Package options
- 8-pin SOP (150mil or 209mil), 8-pin DIP (300mil) or 8-pin QFN
- All Pb-free (Lead-free) products are RoHS compliant


## GENERAL DESCRIPTION

The A25L20P/A25L10P/A25L05P are 2M/1M/512 bit Serial Flash Memory, with advanced write protection mechanisms, accessed by a high speed SPI-compatible bus.
The memory can be programmed 1 to 256 bytes at a time, using the Page Program instruction.
The memory is organized as $4 / 2 / 1$ sectors, each containing 256
pages. Each page is 256 bytes wide. Thus, the whole memory can be viewed as consisting of 1024/512/256 pages, or 262,144 /131,072/65,536 bytes.
The whole memory can be erased using the Bulk Erase instruction, or a sector at a time, using the Sector Erase instruction.

## Pin Configurations

| - SO8 Connections |  |
| :---: | :---: |
| A25L20P/ A25L10P/ A25L05P |  |
|  | ${ }_{7}^{8} \mathrm{P}$ VCc <br> 6 C <br> 5 DIO |

DIP8 Connections

| A25L20P/ <br> A25L10P/ <br> A25L05P |  |
| :---: | :---: |
|  | $\begin{aligned} & 8 \mathrm{p} \mathrm{~V}_{\mathrm{cc}} \\ & 7 \mathrm{HOLD} \\ & 6 \mathrm{HC} \\ & 5 \mathrm{p} \text { DIO } \end{aligned}$ |

QFN8 Connections


## Block Diagram



Pin Descriptions

| Pin No. | Description |
| :--- | :--- |
| C | Serial Clock |
| DIO | Serial Data Input ${ }^{1}$ |
| DO | Serial Data Output $^{2}$ |
| $\bar{S}$ | Chip Select |
| $\bar{W}$ | Write Protect |
| $\overline{\text { HOLD }}$ | Hold |
| Vcc | Supply Voltage |
| Vss | Ground |

## Notes:

1. The DIO is also used as an output pin when the Fast Read Dual Output instruction and the Fast Read Dual Input-Output instruction are executed.
2. The DO is also used as an input pin when the Fast Read Dual Input-Output instruction is executed.

## SIGNAL DESCRIPTION

Serial Data Output (DO). This output signal is used to transfer data serially out of the device. Data is shifted out on the falling edge of Serial Clock (C).
The DO pin is also used as an input pin when the Fast Read Dual Input-Output instruction is executed.
Serial Data Input (DIO). This input signal is used to transfer data serially into the device. It receives instructions, addresses, and the data to be programmed. Values are latched on the rising edge of Serial Clock (C).
The DIO pin is also used as an output pin when the Fast Read Dual Output instruction and the Fast Read Dual Input-Output instruction are executed.
Serial Clock (C). This input signal provides the timing of the serial interface. Instructions, addresses, or data present at Serial Data Input (DIO) are latched on the rising edge of Serial Clock (C). Data on Serial Data Output (DO) changes after the falling edge of Serial Clock (C).
Chip Select ( $\mathbf{S}$ ). When this input signal is High, the device is deselected and Serial Data Output (DO) is at high impedance.

Unless an internal Program, Erase or Write Status Register cycle is in progress, the device will be in the Standby mode (this is not the Deep Power-down mode). Driving Chip Select $(\overline{\mathrm{S}})$ Low enables the device, placing it in the active power mode.
After Power-up, a falling edge on Chip Select ( S ) is required prior to the start of any instruction.
Hold ( $\overline{\text { HOLD }}$ ). The Hold ( $\overline{\mathrm{HOLD}}$ ) signal is used to pause any serial communications with the device without deselecting the device.
During the Hold condition, the Serial Data Output (DO) is high impedance, and Serial Data Input (DIO) and Serial Clock (C) are Don't Care. To start the Hold condition, the device must be selected, with Chip Select ( $\bar{S}$ ) driven Low.
Write Protect ( $\overline{\mathbf{W}}$ ). The main purpose of this input signal is to freeze the size of the area of memory that is protected against program or erase instructions (as specified by the values in the BP1 and BP0 bits of the Status Register).

## SPI MODES

These devices can be driven by a microcontroller with its SPI peripheral running in either of the two following modes:
$-\mathrm{CPOL}=0, \mathrm{CPHA}=0$

- CPOL=1, CPHA=1

For these two modes, input data is latched in on the rising edge of Serial Clock (C), and output data is available from the
falling edge of Serial Clock (C).
The difference between the two modes, as shown in Figure 2, is the clock polarity when the bus master is in Stand-by mode and not transferring data:
-C remains at 0 for ( $\mathrm{CPOL}=0, \mathrm{CPHA}=0$ )

- C remains at 1 for (CPOL=1, CPHA=1)

Figure 1. Bus Master and Memory Devices on the SPI Bus


Note: The Write Protect ( $\overline{\mathrm{W}}$ ) and Hold ( $\overline{\mathrm{HOLD}}$ ) signals should be driven, High or Low as appropriate.

Figure 2. SPI Modes Supported

CPOL CPHA


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## OPERATING FEATURES

## Page Programming

To program one data byte, two instructions are required: Write Enable (WREN), which is one byte, and a Page Program (PP) sequence, which consists of four bytes plus data. This is followed by the internal Program cycle (of duration tpp).
To spread this overhead, the Page Program (PP) instruction allows up to 256 bytes to be programmed at a time (changing bits from 1 to 0 ), provided that they lie in consecutive addresses on the same page of memory.

## Sector Erase and Bulk Erase

The Page Program (PP) instruction allows bits to be reset from 1 to 0 . Before this can be applied, the bytes of memory need to have been erased to all 1s (FFh). This can be achieved, a sector at a time, using the Sector Erase (SE) instruction, or throughout the entire memory, using the Bulk Erase (BE) instruction. This starts an internal Erase cycle (of duration $t_{S E}$ or $t_{B E}$ ).
The Erase instruction must be preceded by a Write Enable (WREN) instruction.

## Polling During a Write, Program or Erase Cycle

A further improvement in the time to Write Status Register (WRSR), Program (PP) or Erase (SE or BE) can be achieved by not waiting for the worst case delay ( $\mathrm{t}_{\mathrm{w}}, \mathrm{t}_{\mathrm{PP}}, \mathrm{t}_{\mathrm{SE}}$, or $\mathrm{t}_{\mathrm{BE}}$ ). The Write In Progress (WIP) bit is provided in the Status Register so that the application program can monitor its value, polling it to establish when the previous Write cycle, Program cycle or Erase cycle is complete.

## Active Power, Stand-by Power and Deep Power-Down Modes

When Chip Select $(\bar{S})$ is Low, the device is enabled, and in the Active Power mode.
When Chip Select ( $\bar{S}$ ) is High, the device is disabled, but could remain in the Active Power mode until all internal cycles have completed (Program, Erase, Write Status Register). The device then goes in to the Stand-by Power mode. The device consumption drops to lcci.
The Deep Power-down mode is entered when the specific instruction (the Enter Deep Power-down Mode (DP) instruction) is executed. The device consumption drops further to Icc2. The device remains in this mode until another specific instruction (the Release from Deep Power-down Mode and Read Electronic Signature (RES) instruction) is executed.
All other instructions are ignored while the device is in the Deep Power-down mode. This can be used as an extra software protection mechanism, when the device is not in active use, to protect the device from inadvertent Write, Program or Erase instructions.

## Status Register

The Status Register contains a number of status and control bits that can be read or set (as appropriate) by specific instructions.
WIP bit. The Write In Progress (WIP) bit indicates whether the memory is busy with a Write Status Register, Program or Erase cycle.
WEL bit. The Write Enable Latch (WEL) bit indicates the status of the internal Write Enable Latch, BP1, and BPO bits. The Block Protect (BP1, BP0) bits are non-volatile. They define the size of the area to be software protected against Program and Erase instructions.
SRWD bit. The Status Register Write Disable (SRWD) bit is operated in conjunction with the Write Protect ( $\bar{W}$ ) signal. The Status Register Write Disable (SRWD) bit and Write Protect ( $\overline{\mathrm{W}}$ ) signal allow the device to be put in the Hardware Protected mode. In this mode, the non-volatile bits of the Status Register (SRWD, BP1, BP0) become read-only bits.

## Protection Modes

The environments where non-volatile memory devices are used can be very noisy. No SPI device can operate correctly in the presence of excessive noise. To help combat this, the A25L20P/A25L10P/A25L05P boasts the following data protection mechanisms:

- Power-On Reset and an internal timer (tpuw) can provide protection against inadvertant changes while the power supply is outside the operating specification.
- Program, Erase and Write Status Register instructions are checked that they consist of a number of clock pulses that is a multiple of eight, before they are accepted for execution.
- All instructions that modify data must be preceded by a Write Enable (WREN) instruction to set the Write Enable Latch (WEL) bit. This bit is returned to its reset state by the following events:
- Power-up
- Write Disable (WRDI) instruction completion
- Write Status Register (WRSR) instruction completion
- Page Program (PP) instruction completion
- Sector Erase (SE) instruction completion
- Bulk Erase (BE) instruction completion
- The Block Protect (BP1, BPO) bits allow part of the memory to be configured as read-only. This is the Software Protected Mode (SPM).
- The Write Protect ( $\overline{\mathrm{W}}$ ) signal allows the Block Protect (BP1, BP0) bits and Status Register Write Disable (SRWD) bit to be protected. This is the Hardware Protected Mode (HPM).
- In addition to the low power consumption feature, the Deep Power-down mode offers extra software protection from inadvertant Write, Program and Erase instructions, as all instructions are ignored except one particular instruction (the Release from Deep Power-down instruction).

Table 1. Protected Area Sizes
A25L20PIA25L10PIA25L05PT Top Boot Block

| Status Register Content |  | Memory Content |  |
| :---: | :---: | :--- | :--- |
| BP1 Bit | BP0 Bit | Protected Area | Unprotected Area |
| 0 | 0 | none | All sectors $^{1}$ |
| 1 | 1 | All sectors (four sectors: 0 to 3) | none |

Note: 1. The device is ready to accept a Bulk Erase instruction if, and only if, all Block Protect (BP1, BPO) are 0.
2. A25L20P: The sector 3 include sector 3-0, sector 3-1, sector 3-2, sector 3-3 and sector 3-4. A25L10P: The sector 1 include sector $1-0$, sector $1-1$, sector $1-2$, sector $1-3$ and sector $1-4$ A25L05P: The sector 0 include sector $0-0$, sector $0-1$, sector $0-2$, sector $0-3$ and sector $0-4$.

A25L20PIA25L10PIA25L05PU Bottom Boot Block

| Status Register Content |  | Memory Content |  |
| :---: | :---: | :--- | :--- |
| BP1 Bit | BP0 Bit | Protected Area | Unprotected Area |
| 0 | 0 | none | All sectors ${ }^{1}$ |
| 1 | 1 | All sectors | none |

Note: 1. The device is ready to accept a Bulk Erase instruction if, and only if, all Block Protect (BP1, BP0) are 0.
2. The sector 0 include sector $0-0$, sector $0-1$, sector $0-2$, sector $0-3$, and sector $0-4$.

## Hold Condition

The Hold (HOLD ) signal is used to pause any serial communications with the device without resetting the clocking sequence. However, taking this signal Low does not terminate any Write Status Register, Program or Erase cycle that is currently in progress.
To enter the Hold condition, the device must be selected, with Chip Select ( $\overline{\mathrm{S}}$ ) Low.
The Hold condition starts on the falling edge of the Hold ( $\overline{\mathrm{HOLD}}$ ) signal, provided that this coincides with Serial Clock (C) being Low (as shown in Figure 3.).

The Hold condition ends on the rising edge of the Hold ( $\overline{\mathrm{HOLD}}$ ) signal, provided that this coincides with Serial Clock (C) being Low.

If the falling edge does not coincide with Serial Clock (C) being Low, the Hold condition starts after Serial Clock (C) next goes Low. Similarly, if the rising edge does not coincide with Serial Clock (C) being Low, the Hold condition ends after

Serial Clock (C) next goes Low. This is shown in Figure 3. During the Hold condition, the Serial Data Output (DO) is high impedance, and Serial Data Input (DIO) and Serial Clock (C) are Don't Care.
Normally, the device is kept selected, with Chip Select ( $\bar{S}$ ) driven Low, for the whole duration of the Hold condition. This is to ensure that the state of the internal logic remains unchanged from the moment of entering the Hold condition.
If Chip Select $(\bar{S})$ goes High while the device is in the Hold condition, this has the effect of resetting the internal logic of the device. To restart communication with the device, it is necessary to drive Hold (HOLD) High, and then to drive Chip Select ( $\overline{\mathrm{S}}$ ) Low. This prevents the device from going back to the Hold condition.

Figure 3. Hold Condition Activation


## A25L20P MEMORY ORGANIZATION

The memory is organized as:
Each page can be individually programmed (bits are

- 262,144 bytes ( 8 bits each)
- 4 sectors (one (4/4/8/16/32) Kbytes \& $64 \times 3$ Kbytes programmed from 1 to 0 ). The device is Sector or Bulk
- 1024 pages ( 256 bytes each).

Table 2. Memory Organization
A25L20P Top Boot Block Address Table

| Sector | Sector Size (Kbytes) | Address Range |  |
| :---: | :---: | :--- | :--- |
| $3-4$ | 4 | $3 F 000 \mathrm{~h}$ | $3 F F F F h$ |
| $3-3$ | 4 | $3 E 000 \mathrm{~h}$ | $3 E F F F \mathrm{~h}$ |
| $3-2$ | 8 | $3 C 000 \mathrm{~h}$ | 3 DFFFh |
| $3-1$ | 16 | 38000 h | $3 B F F F \mathrm{~h}$ |
| $3-0$ | 32 | 30000 h | $37 F F F \mathrm{~h}$ |
| 2 | 64 | 20000 h | 2FFFFh |
| 1 | 64 | 10000 h | 1FFFFh |
| 0 | 64 | 00000 h | $0 F F F F h$ |

A25L20P Bottom Boot Block Address Table

| Sector | Sector Size (Kbytes) | Address Range |  |
| :---: | :---: | :--- | :--- |
| 3 | 64 | 30000 h | $3 F F F F \mathrm{~h}$ |
| 2 | 64 | 20000 h | $2 F F F F \mathrm{~h}$ |
| 1 | 64 | 10000 h | 1 FFFFh |
| $0-4$ | 32 | 08000 h | $0 F F F F \mathrm{~h}$ |
| $0-3$ | 16 | 04000 h | $07 F F F \mathrm{~h}$ |
| $0-2$ | 8 | 02000 h | $03 F F F \mathrm{~h}$ |
| $0-1$ | 4 | 01000 h | 01 FFFh |
| $0-0$ | 4 | 00000 h | $00 F F F \mathrm{~h}$ |

## A25L10P MEMORY ORGANIZATION

The memory is organized as:
Each page can be individually programmed (bits are

- 131,072 bytes ( 8 bits each)
- 2 sectors (one (4/4/8/16/32) Kbytes \& 64x1 Kbytes programmed from 1 to 0 ). The device is Sector or Bulk Erasable (bits are erased from 0 to 1) but not Page Erasable.

Table 3. Memory Organization
A25L10PT Top Boot Block Address Table

| Sector | Sector Size (Kbytes) | Address Range |  |
| :---: | :---: | :---: | :---: |
| 1 | 4 | $1 F 000 \mathrm{~h}$ | 1FFFFh |
| 1 | 4 | 1 E 000 h | 1 FFFFh |
| 1 | 8 | $1 \mathrm{Co00h}$ | 1 DFFFh |
| 1 | 16 | 18000 h | 1 BFFFh |
| 1 | 32 | 10000 h | 17FFFh |
| 0 | 64 | 00000 h | 0FFFFh |

A25L10PU Bottom Boot Block Address Table

| Sector | Sector Size (Kbytes) | Address Range |  |
| :---: | :---: | :--- | :---: |
| 1 | 64 | 10000 h | 1 FFFFh |
| $0-4$ | 32 | 08000 h | 0 FFFFFh |
| $0-3$ | 16 | 04000 h | $07 F F F \mathrm{~h}$ |
| $0-2$ | 8 | 02000 h | $03 F F F h$ |
| $0-1$ | 4 | 01000 h | $01 F F F \mathrm{~h}$ |
| $0-0$ | 4 | 00000 h | $00 F F F h$ |

## A25L05P MEMORY ORGANIZATION

The memory is organized as:

- 65,536 bytes ( 8 bits each)

Each page can be individually programmed (bits are programmed from 1 to 0 ). The device is Sector or Bulk Erasable (bits are erased from 0 to 1) but not Page Erasable.
■ 1 sectors (one (4/4/8/16/32) Kbytes

- 256 pages ( 256 bytes each).

Table 4. Memory Organization
A25L05PT Top Boot Block Address Table

| Sector | Sector Size (Kbytes) | Address Range |  |
| :---: | :---: | :---: | :---: |
| 1 | 4 | $0 F 000 \mathrm{~h}$ | 0 OFFFFh |
| 1 | 4 | $0 E 000 \mathrm{~h}$ | 0 0EFFFh |
| 1 | 8 | $0 C 000 \mathrm{~h}$ | 0 OFFFFh |
| 1 | 16 | 08000 h | $0 B F F F h$ |
| 1 | 32 | 00000 h | $07 F F F \mathrm{~h}$ |

A25L05PU Bottom Boot Block Address Table

| Sector | Sector Size (Kbytes) | Address Range |  |
| :---: | :---: | :---: | :---: |
| $0-4$ | 32 | 08000 h | 0 0FFFFh |
| $0-3$ | 16 | 04000 h | $07 F F F \mathrm{~h}$ |
| $0-2$ | 8 | 02000 h | $03 F F F \mathrm{~h}$ |
| $0-1$ | 4 | 01000 h | 01 FFFh |
| $0-0$ | 4 | 00000 h | 00 FFFh |

## INSTRUCTIONS

All instructions, addresses and data are shifted in and out of the device, most significant bit first.
Serial Data Input (DIO) is sampled on the first rising edge of Serial Clock (C) after Chip Select ( $\overline{\mathrm{S}}$ ) is driven Low. Then, the one-byte instruction code must be shifted in to the device, most significant bit first, on Serial Data Input (DIO), each bit being latched on the rising edges of Serial Clock (C).
The instruction set is listed in Table 5.
Every instruction sequence starts with a one-byte instruction code. Depending on the instruction, this might be followed by address bytes, or by data bytes, or by both or none.
In the case of a Read Data Bytes (READ), Read Data Bytes at Higher Speed (Fast_Read), Read Status Register (RDSR) or Release from Deep Power-down, Read Device Identification and Read Electronic Signature (RES) instruction, the shifted-in instruction sequence is followed by a data-out sequence. Chip Select ( $\overline{\mathrm{S}}$ ) can be driven High after any bit of the data-out
sequence is being shifted out.
In the case of a Page Program (PP), Sector Erase (SE), Bulk Erase (BE), Write Status Register (WRSR), Write Enable (WREN), Write Disable (WRDI) or Deep Power-down (DP) instruction, Chip Select ( $\overline{\mathrm{S}}$ ) must be driven High exactly at a byte boundary, otherwise the instruction is rejected, and is not executed. That is, Chip Select ( $\bar{S}$ ) must driven High when the number of clock pulses after Chip Select ( $\overline{\mathrm{S}}$ ) being driven Low is an exact multiple of eight.
All attempts to access the memory array during a Write Status Register cycle, Program cycle or Erase cycle are ignored, and the internal Write Status Register cycle, Program cycle or Erase cycle continues unaffected.

Table 5. Instruction Set

| Instruction | Description | One-byte Instruction Code |  | Address Bytes | Dummy Bytes | Data Bytes |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| WREN | Write Enable | 00000110 | 06h | 0 | 0 | 0 |
| WRDI | Write Disable | 00000100 | 04h | 0 | 0 | 0 |
| RDSR | Read Status Register | 00000101 | 05h | 0 | 0 | 1 to $\infty$ |
| WRSR | Write Status Register | 00000001 | 01h | 0 | 0 | 1 |
| READ | Read Data Bytes | 00000011 | 03h | 3 | 0 | 1 to $\infty$ |
| FAST_READ | Read Data Bytes at Higher Speed | 00001011 | OBh | 3 | 1 | 1 to $\infty$ |
| FAST_READ_DUAL _OUTPUT | Read Data Bytes at Higher Speed by Dual Output ${ }^{(1)}$ | 00111011 | 3Bh | 3 | 1 | 1 to $\infty$ |
| FAST_READ_DUAL _INPUT-OUTPUT | Read Data Bytes at Higher Speed by Dual Input and Dual Output ${ }^{(1)}$ | 10111011 | BBh | $3^{(2)}$ | $1^{(2)}$ | 1 to $\infty$ |
| PP | Page Program | 00000010 | 02h | 3 | 0 | 1 to 256 |
| SE | Sector Erase | 11011000 | D8h | 3 | 0 | 0 |
| BE | Bulk Erase | 11000111 | C7h | 0 | 0 | 0 |
| DP | Deep Power-down | 10111001 | B9h | 0 | 0 | 0 |
| RDID | Read Device Identification | 10011111 | 9Fh | 0 | 0 | 1 to 4 |
| RES | Release from Deep Power-down, and Read Electronic Signature | 10101011 | ABh | 0 | 3 | 1 |
|  | Release from Deep Power-down |  |  | 0 | 0 | 0 |

Note: (1) DIO $=\left(D_{6}, D_{4}, D_{2}, D_{0}\right)$ $\mathrm{DO}=\left(\mathrm{D}_{7}, \mathrm{D}_{5}, \mathrm{D}_{3}, \mathrm{D}_{1}\right)$
(2) Dual Input, $\mathrm{DIO}=(\mathrm{A} 22, \mathrm{~A} 20, \mathrm{~A} 18$ $\qquad$ A6, A4, A2, A0)
$D O=(A 23, A 21, A 19$ $\qquad$ A7, A5, A3, A1)

## Write Enable (WREN)

The Write Enable (WREN) instruction (Figure 4.) sets the Write Enable Latch (WEL) bit.
The Write Enable Latch (WEL) bit must be set prior to every Page Program (PP), Sector Erase (SE), Bulk Erase (BE) and Write Status Register (WRSR) instruction.

The Write Enable (WREN) instruction is entered by driving Chip Select ( $\overline{\mathrm{S}}$ ) Low, sending the instruction code, and then driving Chip Select $(\bar{S})$ High.

Figure 4. Write Enable (WREN) Instruction Sequence


## Write Disable (WRDI)

The Write Disable (WRDI) instruction (Figure 5.) resets the Write Enable Latch (WEL) bit.
The Write Disable (WRDI) instruction is entered by driving Chip
Select $(\overline{\mathrm{S}})$ Low, sending the instruction code, and then driving Chip The Write Enable Latch (WEL) bit is reset under the following conditions:

- Power-up
- Write Disable (WRDI) instruction completion
- Write Status Register (WRSR) instruction completion
- Page Program (PP) instruction completion
- Sector Erase (SE) instruction completion
- Bulk Erase (BE) instruction completion

Figure 5. Write Disable (WRDI) Instruction Sequence


## Read Status Register (RDSR)

The Read Status Register (RDSR) instruction allows the Status Register to be read. The Status Register may be read at any time, even while a Program, Erase or Write Status Register cycle is in progress. When one of these cycles is in progress, it is recommended to check the Write In Progress (WIP) bit before sending a new instruction to the device. It is also possible to read the Status Register continuously, as shown in Figure 6.

Table 6. Status Register Format


Write In Progress Bit

The status and control bits of the Status Register are as follows:
WIP bit. The Write In Progress (WIP) bit indicates whether the memory is busy with a Write Status Register, Program or Erase cycle. When set to 1 , such a cycle is in progress, when reset to 0 no such cycle is in progress.

WEL bit. The Write Enable Latch (WEL) bit indicates the status of the internal Write Enable Latch. When set to 1 the internal Write Enable Latch is set, when set to 0 the internal Write Enable Latch is reset and no Write Status Register, Program or Erase instruction is accepted.
BP1, BPO bits. The Block Protect (BP1, BP0) bits are non-volatile. They define the size of the area to be software protected against Program and Erase instructions. These bits are written with the Write Status Register (WRSR) instruction. When one or both of the Block Protect (BP1, BP0) bits is set to 1, the relevant memory area (as defined in Table 1.) becomes protected against Page Program (PP) and Sector Erase (SE) instructions. The Block Protect (BP1, BPO) bits can be written provided that the Hardware Protected mode has not been set. The Bulk Erase (BE) instruction is executed if, and only if, both Block Protect (BP1, BPO) bits are 0.
SRWD bit. The Status Register Write Disable (SRWD) bit is operated in conjunction with the Write Protect ( $\bar{W}$ ) signal. The Status Register Write Disable (SRWD) bit and Write Protect ( $\overline{\mathrm{W}}$ ) signal allow the device to be put in the Hardware Protected mode (when the Status Register Write Disable (SRWD) bit is set to 1 , and Write Protect ( $\overline{\mathrm{W}}$ ) is driven Low). In this mode, the non-volatile bits of the Status Register (SRWD, BP1, BPO) become read-only bits and the Write Status Register (WRSR) instruction is no longer accepted for execution.

Figure 6. Read Status Register (RDSR) Instruction Sequence and Data-Out Sequence


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## Write Status Register (WRSR)

The Write Status Register (WRSR) instruction allows new values to be written to the Status Register. Before it can be accepted, a Write Enable (WREN) instruction must previously have been executed. After the Write Enable (WREN) instruction has been decoded and executed, the device sets the Write Enable Latch (WEL).
The Write Status Register (WRSR) instruction is entered by driving Chip Select $(\overline{\mathrm{S}})$ Low, followed by the instruction code and the data byte on Serial Data Input (DIO).
The instruction sequence is shown in Figure 7. The Write Status Register (WRSR) instruction has no effect on b6, b5, b1 and b0 of the Status Register. b6 and b5 are always read as 0 .
Chip Select $(\overline{\mathrm{S}})$ must be driven High after the eighth bit of the data byte has been latched in. If not, the Write Status Register (WRSR) instruction is not executed. As soon as Chip Select $(\overline{\mathrm{S}}$ ) is driven High, the self-timed Write Status Register cycle (whose duration is $t_{W}$ ) is initiated. While the Write Status

Register cycle is in progress, the Status Register may still be read to check the value of the Write In Progress (WIP) bit. The Write In Progress (WIP) bit is 1 during the self-timed Write Status Register cycle, and is 0 when it is completed. When the cycle is completed, the Write Enable Latch (WEL) is reset.
The Write Status Register (WRSR) instruction allows the user to change the values of the Block Protect (BP1, BPO) bits, to define the size of the area that is to be treated as read-only, as defined in Table 1. The Write Status Register (WRSR) instruction also allows the user to set or reset the Status Register Write Disable (SRWD) bit in accordance with the Write Protect ( $\overline{\mathrm{W}}$ ) signal. The Status Register Write Disable (SRWD) bit and Write Protect ( $\overline{\mathrm{W}}$ ) signal allow the device to be put in the Hardware Protected Mode (HPM). The Write Status Register (WRSR) instruction is not executed once the Hardware Protected Mode (HPM) is entered.

Figure 7. Write Status Register (WRSR) Instruction Sequence


Table 7. Protection Modes

| $\overline{\mathbf{W}}$ <br> Signal | SRWD <br> Bit | Mode | Write Protection of the <br> Status Register | Memory Content |  |
| :---: | :---: | :---: | :--- | :--- | :--- |
|  | 0 |  | Protected Area ${ }^{1}$ | Unprotected Area ${ }^{1}$ |  |
| 1 | 0 | Software <br> Protected <br> (SPM) | Status Register is Writable (if the <br> WREN instruction has set the <br> WEL bit) The values in the <br> SRWD, BP1 and BP0 bits can be <br> changed | Protected against Page <br> Program, Sector Erase <br> and Bulk Erase | Ready to accept Page <br> Program and Sector Erase <br> instructions |
| 1 | 1 |  | Hardware <br> Protected <br> (HPM) | Status Register is Hardware write <br> protected The values in the <br> SRWD, BP1 and BP0 bits cannot <br> be changed | Protected against Page <br> Program, Sector Erase <br> and Bulk Erase |
| 0 | 1 | Ready to accept Page <br> Program and Sector Erase <br> instructions |  |  |  |

Note: 1. As defined by the values in the Block Protect (BP1, BP0) bits of the Status Register, as shown in Table 1.

The protection features of the device are summarized in Table 7.

When the Status Register Write Disable (SRWD) bit of the Status Register is 0 (its initial delivery state), it is possible to write to the Status Register provided that the Write Enable Latch (WEL) bit has previously been set by a Write Enable (WREN) instruction, regardless of the whether Write Protect $(\bar{W})$ is driven High or Low.
When the Status Register Write Disable (SRWD) bit of the Status Register is set to 1 , two cases need to be considered, depending on the state of Write Protect ( $\overline{\mathrm{W}}$ ):

- If Write Protect $(\bar{W})$ is driven High, it is possible to write to the Status Register provided that the Write Enable Latch (WEL) bit has previously been set by a Write Enable (WREN) instruction.
- If Write Protect (W) is driven Low, it is not possible to write to the Status Register even if the Write Enable Latch (WEL) bit has previously been set by a Write Enable (WREN) instruction. (Attempts to write to the Status

Register are rejected, and are not accepted for execution). As a consequence, all the data bytes in the memory area that are software protected (SPM) by the Block Protect (BP1, BP0) bits of the Status Register, are also hardware protected against data modification.
Regardless of the order of the two events, the Hardware Protected Mode (HPM) can be entered:

- by setting the Status Register Write Disable (SRWD) bit after driving Write Protect ( $\overline{\mathrm{W}}$ ) Low
- or by driving Write Protect ( $\bar{W}$ ) Low after setting the Status Register Write Disable (SRWD) bit.
The only way to exit the Hardware Protected Mode (HPM) once entered is to pull Write Protect ( $\overline{\mathrm{W}}$ ) High.
If Write Protect $(\bar{W})$ is permanently tied High, the Hardware Protected Mode (HPM) can never be activated, and only the Software Protected Mode (SPM), using the Block Protect (BP1, BPO) bits of the Status Register, can be used.

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## Read Data Bytes (READ)

The device is first selected by driving Chip Select ( $\overline{\mathrm{S}}$ ) Low. The instruction code for the Read Data Bytes (READ) instruction is followed by a 3-byte address (A23-A0), each bit being latched-in during the rising edge of Serial Clock (C). Then the memory contents, at that address, is shifted out on Serial Data Output (DO), each bit being shifted out, at a maximum frequency $f_{R}$, during the falling edge of Serial Clock (C).

The instruction sequence is shown in Figure 8. The first byte addressed can be at any location. The address is automatically incremented to the next higher address after each byte of data is shifted out. The whole memory can,
therefore, be read with a single Read Data Bytes (READ) instruction. When the highest address is reached, the address counter rolls over to 000000 h , allowing the read sequence to be continued indefinitely.
The Read Data Bytes (READ) instruction is terminated by driving Chip Select ( $\overline{\mathrm{S}}$ ) High. Chip Select ( $\overline{\mathrm{S}}$ ) can be driven High at any time during data output. Any Read Data Bytes (READ) instruction, while an Erase, Program or Write cycle is in progress, is rejected without having any effects on the cycle that is in progress.

Figure 8. Read Data Bytes (READ) Instruction Sequence and Data-Out Sequence


Note: Address bits A23 to A18 are Don't Care, for A25L20P.
Address bits A23 to A17 are Don't Care, for A25L10P.
Address bits A23 to A16 are Don't Care, for A25L05P

## Read Data Bytes at Higher Speed (FAST_READ)

The device is first selected by driving Chip Select ( $\overline{\mathrm{S}}$ ) Low. The instruction code for the Read Data Bytes at Higher Speed (FAST_READ) instruction is followed by a 3-byte address (A23-A0) and a dummy byte, each bit being latched-in during the rising edge of Serial Clock (C). Then the memory contents, at that address, is shifted out on Serial Data Output (DO), each bit being shifted out, at a maximum frequency $f_{c}$, during the falling edge of Serial Clock (C).
The instruction sequence is shown in Figure 9. The first byte addressed can be at any location. The address is automatically incremented to the next higher address after each byte of data is shifted out. The whole memory can, therefore, be read with a single Read Data Bytes at Higher

Speed (FAST_READ) instruction. When the highest address is reached, the address counter rolls over to 000000 h , allowing the read sequence to be continued indefinitely. The Read Data Bytes at Higher Speed (FAST_READ) instruction is terminated by driving Chip Select ( $\overline{\mathrm{S}}$ ) High. Chip Select ( $\overline{\mathrm{S}}$ ) can be driven High at any time during data output. Any Read Data Bytes at Higher Speed (FAST_READ) instruction, while an Erase, Program or Write cycle is in progress, is rejected without having any effects on the cycle that is in progress.

Figure 9. Read Data Bytes at Higher Speed (FAST_READ) Instruction Sequence and Data-Out Sequence


Note: Address bits A23 to A18 are Don't Care, for A25L20P. Address bits A23 to A17 are Don't Care, for A25L10P. Address bits A23 to A16 are Don't Care, for A25L05P

## Fast Read Dual Output (3Bh)

The Fast Read Dual Output (3Bh) instruction is similar to the Fast_Read ( $0 B h$ ) instruction except the data is output on two pins, DO and DIO, instead of just DO. This allows data to be transferred from the A25L20P/A25L10P/A25L05P at twice the rate of standard SPI devices.
Similar to the Fast Read instruction, the Fast Read Dual Output instruction can operate at the highest possible frequency of $f_{C}$ (See AC Characteristics). This is
accomplished by adding eight "dummy" clocks after the 24-bit address as shown in figure 10. The dummy clocks allow the device's internal circuits additional time for setting up the initial address. The input data during the dummy clocks is "don't care". However, the DIO pin should be high-impedance prior to the falling edge of the first data out clock.

Figure 10. FAST_READ_DUAL_OUTPUT Instruction Sequence and Data-Out Sequence


Note: Address bits A23 to A18 are Don't Care, for A25L20P.
Address bits A23 to A17 are Don't Care, for A25L10P.
Address bits A23 to A16 are Don't Care, for A25L05P

## Fast Read Dual Input-Output (BBh)

The Fast Read Dual Input-Output (BBh) instruction is similar to the Fast_Read (OBh) instruction except the data is input and output on two pins, DO and DIO, instead of just DO. This allows data to be transferred from the A25L20P/A25L10P/A25L05P at twice the rate of standard SPI devices.
Similar to the Fast Read instruction, the Fast Read Dual Output instruction can operate at the highest possible
frequency of $f_{C}$ (See AC Characteristics). This is accomplished by adding four "dummy" clocks after the 24-bit address as shown in figure 11. The dummy clocks allow the device's internal circuits additional time for setting up the initial address. The input data during the dummy clocks is "don't care". However, the DIO and DO pins should be high-impedance prior to the falling edge of the first data out clock.

Figure 11. FAST_READ_DUAL_INPUT-OUTPUT Instruction Sequence and Data-Out Sequence


Note: Address bits A23 to A18 are Don't Care, for A25L20P
Address bits A23 to A17 are Don't Care, for A25L10P.
Address bits A23 to A16 are Don't Care, for A25L05P

## Page Program (PP)

The Page Program (PP) instruction allows bytes to be programmed in the memory (changing bits from 1 to 0 ). Before it can be accepted, a Write Enable (WREN) instruction must previously have been executed. After the Write Enable (WREN) instruction has been decoded, the device sets the Write Enable Latch (WEL).
The Page Program (PP) instruction is entered by driving Chip
Select ( $\overline{\mathrm{S}}$ ) Low, followed by the instruction code, three address bytes and at least one data byte on Serial Data Input (DIO). If the 8 least significant address bits (A7-A0) are not all zero, all transmitted data that goes beyond the end of the current page are programmed from the start address of the same page (from the address whose 8 least significant bits (A7-A0) are all zero). Chip Select ( $\overline{\mathrm{S}}$ ) must be driven Low for the entire duration of the sequence.
The instruction sequence is shown in Figure 12. If more than 256 bytes are sent to the device, previously latched data are discarded and the last 256 data bytes are guaranteed to be
programmed correctly within the same page. If less than 256 Data bytes are sent to device, they are correctly programmed at the requested addresses without having any effects on the other bytes of the same page.
Chip Select $(\overline{\mathrm{S}}$ ) must be driven High after the eighth bit of the last data byte has been latched in, otherwise the Page Program (PP) instruction is not executed.
As soon as Chip Select ( $\overline{\mathrm{S}}$ ) is driven High, the self-timed Page Program cycle (whose duration is $t_{p P}$ ) is initiated. While the Page Program cycle is in progress, the Status Register may be read to check the value of the Write In Progress (WIP) bit. The Write In Progress (WIP) bit is 1 during the self-timed Page Program cycle, and is 0 when it is completed. At some unspecified time before the cycle is completed, the Write Enable Latch (WEL) bit is reset.
A Page Program (PP) instruction applied to a page which is protected by the Block Protect (BP1, BP0) bits (see Table 2 and Table 1) is not executed.

Figure 12. Page Program (PP) Instruction Sequence


Note: Address bits A23 to A18 are Don't Care, for A25L20P
Address bits A23 to A17 are Don't Care, for A25L10P.
Address bits A23 to A16 are Don't Care, for A25L05P

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## Sector Erase (SE)

The Sector Erase (SE) instruction sets all bits to 1 (FFh). Before it can be accepted, a Write Enable (WREN) instruction must previously have been executed. After the Write Enable (WREN) instruction has been decoded, the device sets the Write Enable Latch (WEL).
The Sector Erase (SE) instruction is entered by driving Chip Select ( $\overline{\mathrm{S}}$ ) Low, followed by the instruction code on Serial Data Input (DIO). Chip Select ( $\overline{\mathrm{S}}$ ) must be driven Low for the entire duration of the sequence.
The instruction sequence is shown in Figure 13. Chip Select ( $\overline{\mathrm{S}}$ ) must be driven High after the eighth bit of the instruction code has been latched in, otherwise the Sector Erase
instruction is not executed. As soon as Chip Select $(\overline{\mathrm{S}})$ is driven High, the self-timed Sector Erase cycle (whose duration is $\mathrm{t}_{\mathrm{BE}}$ ) is initiated. While the Sector Erase cycle is in progress, the Status Register may be read to check the value of the Write In Progress (WIP) bit. The Write In Progress (WIP) bit is 1 during the self-timed Sector Erase cycle, and is 0 when it is completed. At some unspecified time before the cycle is completed, the Write Enable Latch (WEL) bit is reset. The Sector Erase (SE) instruction is executed only if all Block Protect (BP1, BPO) bits are 0. The Sector Erase (SE) instruction is ignored if one, or more, sectors are protected.

Figure 13. Sector Erase (SE) Instruction Sequence


Note: Address bits A23 to A18 are Don't Care, for A25L20P.
Address bits A23 to A17 are Don't Care, for A25L10P.
Address bits A23 to A16 are Don't Care, for A25L05P

## Bulk Erase (BE)

The Bulk Erase (BE) instruction sets all bits to 1 (FFh). Before it can be accepted, a Write Enable (WREN) instruction must previously have been executed. After the Write Enable (WREN) instruction has been decoded, the device sets the Write Enable Latch (WEL).
The Bulk Erase (BE) instruction is entered by driving Chip Select ( $\overline{\mathrm{S}}$ ) Low, followed by the instruction code on Serial Data Input (DIO). Chip Select ( $\overline{\mathrm{S}}$ ) must be driven Low for the entire duration of the sequence.
The instruction sequence is shown in Figure 14. Chip Select ( $\overline{\mathrm{S}}$ ) must be driven High after the eighth bit of the instruction code has been latched in, otherwise the Bulk Erase instruction
is not executed. As soon as Chip Select ( $\overline{\mathrm{S}}$ ) is driven High, the self-timed Bulk Erase cycle (whose duration is $\mathrm{t}_{\mathrm{BE}}$ ) is initiated. While the Bulk Erase cycle is in progress, the Status Register may be read to check the value of the Write In Progress (WIP) bit. The Write In Progress (WIP) bit is 1 during the self-timed Bulk Erase cycle, and is 0 when it is completed. At some unspecified time before the cycle is completed, the Write Enable Latch (WEL) bit is reset.
The Bulk Erase ( BE ) instruction is executed only if all Block Protect (BP1, BP0) bits are 0. The Bulk Erase (BE) instruction is ignored if one, or more, sectors are protected.

Figure 14. Bulk Erase (BE) Instruction Sequence


Note: Address bits A23 to A18 are Don't Care, for A25L20P. Address bits A23 to A17 are Don't Care, for A25L10P. Address bits A23 to A16 are Don't Care, for A25L05P

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## Deep Power-down (DP)

Executing the Deep Power-down (DP) instruction is the only way to put the device in the lowest consumption mode (the Deep Power-down mode). It can also be used as an extra software protection mechanism, while the device is not in active use, since in this mode, the device ignores all Write, Program and Erase instructions.
Driving Chip Select ( $\overline{\mathrm{S}}$ ) High deselects the device, and puts the device in the Standby mode (if there is no internal cycle currently in progress). But this mode is not the Deep Power-down mode. The Deep Power-down mode can only be entered by executing the Deep Power-down (DP) instruction, to reduce the standby current (from $\mathrm{I}_{\mathrm{CC} 1}$ to $\mathrm{I}_{\mathrm{CC} 2}$, as specified in DC Characteristics Table.).
Once the device has entered the Deep Power-down mode, all instructions are ignored except the Release from Deep Power-down and Read Electronic Signature (RES) instruction. This releases the device from this mode. The Release from Deep Power-down and Read Electronic Signature (RES) instruction also allows the Electronic Signature of the device to be output on Serial Data Output (DO).

The Deep Power-down mode automatically stops at Power-down, and the device always Powers-up in the Standby mode.
The Deep Power-down (DP) instruction is entered by driving Chip Select ( $\overline{\mathrm{S}}$ ) Low, followed by the instruction code on Serial Data Input (DIO). Chip Select ( $\overline{\mathrm{S}}$ ) must be driven Low for the entire duration of the sequence. The instruction sequence is shown in Figure 15.
Chip Select ( $\overline{\mathrm{S}}$ ) must be driven High after the eighth bit of the instruction code has been latched in, otherwise the Deep Power-down (DP) instruction is not executed. As soon as
Chip Select ( $\overline{\mathrm{S}}$ ) is driven High, it requires a delay of $t_{D P}$ before the supply current is reduced to $\mathrm{I}_{\mathrm{CC} 2}$ and the Deep Power-down mode is entered.
Any Deep Power-down (DP) instruction, while an Erase, Program or Write cycle is in progress, is rejected without having any effects on the cycle that is in progress.

Figure 15. Deep Power-down (DP) Instruction Sequence


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## Read Device Identification (RDID)

The Read Identification (RDID) instruction allows the 8-bit manufacturer identification code to be read, followed by two bytes of device identification. The manufacturer identification is assigned by JEDEC, and has the value 37 h , plus the continuation identification for AMIC Technology. The device identification is assigned by the device manufacturer, and indicates the memory in the first bytes (20h), and the memory capacity of the device in the second byte (22h (Top) or 12h (Bottom) for A25L20P, 21 h (Top) or 11 h (Bottom) for A25L10P, 20 h (Top) or 10 h (Bottom) for A25L05P).
Any Read Identification (RDID) instruction while an Erase, or Program cycle is in progress, is not decoded, and has no effect on the cycle that is in progress.

The device is first selected by driving Chip Select ( $\overline{\mathrm{S}}$ ) Low. Then, the 8-bit instruction code for the instruction is shifted in.

This is followed by the 32-bit device identification, stored in the memory, being shifted out on Serial Data Output (DO), each bit being shifted out during the falling edge of Serial Clock (C).
The instruction sequence is shown in Figure 16. The Read Identification (RDID) instruction is terminated by driving Chip Select $(\overline{\mathrm{S}})$ High at any time during data output.
When Chip Select ( ${ }^{S}$ ) is driven High, the device is put in the Stand-by Power mode. Once in the Stand-by Power mode, the device waits to be selected, so that it can receive, decode and execute instructions.

Table 8. Read Identification (READ_ID) Data-Out Sequence

| Manufacture Identification |  | Device Identification |  |
| :---: | :---: | :---: | :---: |
| Continuation ID | Manufacture ID | Memory Type | Memory Capacity |
| 7Fh | 37h | 20h | 22h (Top, A25L20PT) <br> 12h (Bottom, A25L20PU) |
|  |  |  | $\begin{gathered} \text { 21h (Top, A25L10PT) } \\ \text { 11h (Bottom, A25L10PU) } \end{gathered}$ |
|  |  |  | $\begin{gathered} \text { 20h (Top, A25L05PT) } \\ \text { 10h (Bottom, A25L05PU) } \end{gathered}$ |

Figure 16. Read Identification (RDID) Data-Out Sequence


## Release from Deep Power-down and Read

 Electronic Signature (RES)Once the device has entered the Deep Power-down mode, all instructions are ignored except the Release from Deep Power-down and Read Electronic Signature (RES) instruction. Executing this instruction takes the device out of the Deep Power-down mode.
The instruction can also be used to read, on Serial Data Output (DO), the 8-bit Electronic Signature, whose value for the A25L20P is 11h, A25L10P is 10h, and A25L05P is 05h.

Except while an Erase, Program or Write Status Register cycle is in progress, the Release from Deep Power-down and Read Electronic Signature (RES) instruction always provides access to the 8 -bit Electronic Signature of the device, and can be applied even if the Deep Power-down mode has not been entered.
Any Release from Deep Power-down and Read Electronic Signature (RES) instruction while an Erase, Program or Write Status Register cycle is in progress, is not decoded, and has no effect on the cycle that is in progress.
The device is first selected by driving Chip Select ( $\overline{\mathrm{S}}$ ) Low. The instruction code is followed by 3 dummy bytes, each bit being latched-in on Serial Data Input (DIO) during the rising
edge of Serial Clock (C). Then, the 8-bit Electronic Signature, stored in the memory, is shifted out on Serial Data Output (DO), each bit being shifted out during the falling edge of Serial Clock (C).
The instruction sequence is shown in Figure 17.
The Release from Deep Power-down and Read Electronic Signature (RES) instruction is terminated by driving Chip Select ( $\overline{\mathrm{S}}$ ) High after the Electronic Signature has been read at least once. Sending additional clock cycles on Serial Clock (C), while Chip Select ( $\overline{\mathrm{S}}$ ) is driven Low, cause the Electronic Signature to be output repeatedly.
When Chip Select ( $\overline{\mathrm{S}}$ ) is driven High, the device is put in the Stand-by Power mode. If the device was not previously in the Deep Power-down mode, the transition to the Stand-by Power mode is immediate. If the device was previously in the Deep Power-down mode, though, the transition to the Standby Power mode is delayed by $t_{\text {RES2 } 2, ~ a n d ~ C h i p ~ S e l e c t ~(~}^{\text {S }}$ ) must remain High for at least $t_{\text {RES2 }}$ (max), as specified in AC Characteristics Table. Once in the Stand-by Power mode, the device waits to be selected, so that it can receive, decode and execute instructions.

Figure 17. Release from Deep Power-down and Read Electronic Signature (RES) Instruction Sequence and Data-Out Sequence


Note: The value of the 8-bit Electronic Signature, for the A25L20P is $11 \mathrm{~h}, \mathrm{~A} 25 \mathrm{~L} 10 \mathrm{P}$ is 10 h , and A 25 L 05 P is 05 h .

Figure 18. Release from Deep Power-down (RES) Instruction Sequence


Driving Chip Select ( $\overline{\mathrm{S}}$ ) High after the 8-bit instruction byte has been received by the device, but before the whole of the 8-bit Electronic Signature has been transmitted for the first time (as shown in Figure 18.), still insures that the device is put into Stand-by Power mode. If the device was not previously in the Deep Power-down mode, the transition to the Stand-by Power mode is immediate. If the device was
previously in the Deep Power-down mode, though, the transition to the Stand-by Power mode is delayed by $t_{\text {RES } 1, ~}^{\text {, }}$ and Chip Select ( $S$ ) must remain High for at least $t_{\text {RES } 1}$ (max), as specified in AC Characteristics Table. Once in the Stand-by Power mode, the device waits to be selected, so that it can receive, decode and execute instructions.

## POWER-UP AND POWER-DOWN

At Power-up and Power-down, the device must not be selected (that is Chip Select ( $\overline{\mathrm{S}}$ ) must follow the voltage applied on $\mathrm{V}_{\mathrm{cc}}$ ) until $\mathrm{V}_{\mathrm{cc}}$ reaches the correct value:

- $\quad V_{C C}(\min )$ at Power-up, and then for a further delay of $t_{v s L}$
- V Vss at Power-down

Usually a simple pull-up resistor on Chip Select ( $\overline{\mathrm{S}}$ ) can be used to insure safe and proper Power-up and Power-down.
To avoid data corruption and inadvertent write operations during power up, a Power On Reset (POR) circuit is included. The logic inside the device is held reset while $\mathrm{V}_{\mathrm{Cc}}$ is less than the POR threshold value, $\mathrm{V}_{\mathrm{WI}}$ - all operations are disabled, and the device does not respond to any instruction.
Moreover, the device ignores all Write Enable (WREN), Page Program (PP), Sector Erase (SE), Bulk Erase (BE) and Write Status Register (WRSR) instructions until a time delay of tpuw has elapsed after the moment that $\mathrm{V}_{\mathrm{cc}}$ rises above the VWI threshold. However, the correct operation of the device is not guaranteed if, by this time, $\mathrm{V}_{\mathrm{cc}}$ is still below $\mathrm{V}_{\mathrm{cc}}(\mathrm{min})$. No Write Status Register, Program or Erase instructions should be sent until the later of:

- $\quad t_{\text {puw }}$ after $\mathrm{V}_{\mathrm{CC}}$ passed the VWI threshold
- tvsl after $V_{c c}$ passed the $V_{c c}(\min )$ level These values are specified in Table 9.
If the delay, tvsL, has elapsed, after $\mathrm{V}_{\mathrm{cc}}$ has risen above $\mathrm{V}_{\mathrm{cc}}(\mathrm{min})$, the device can be selected for READ instructions even if the tpuw delay is not yet fully elapsed.
At Power-up, the device is in the following state:
- The device is in the Standby mode (not the Deep Power-down mode).
- The Write Enable Latch (WEL) bit is reset.

Normal precautions must be taken for supply rail decoupling, to stabilize the $\mathrm{V}_{\mathrm{cc}}$ feed. Each device in a system should have the $\mathrm{V}_{\mathrm{cc}}$ rail decoupled by a suitable capacitor close to the package pins. (Generally, this capacitor is of the order of $0.1 \mu \mathrm{~F}$ ).
At Power-down, when $\mathrm{V}_{\mathrm{Cc}}$ drops from the operating voltage, to below the POR threshold value, $\mathrm{V}_{\mathrm{wl}}$, all operations are disabled and the device does not respond to any instruction. (The designer needs to be aware that if a Power-down occurs while a Write, Program or Erase cycle is in progress, some data corruption can result.)

Figure 19. Power-up Timing


Table 9. Power-Up Timing

| Symbol | Parameter | Min. | Max. | Unit |
| :---: | :--- | :---: | :---: | :---: |
| Vcc(min) | Vcc (minimum) | 2.7 |  | V |
| tpu | Vcc (min) to device operation | 10 |  | ms |

Note: These parameters are characterized only.

## INITIAL DELIVERY STATE

The device is delivered with the memory array erased: all bits are set to 1 (each byte contains FFh). The Status Register contains 00h (all Status Register bits are 0).

## Absolute Maximum Ratings*

Storage Temperature (TSTG) . . . . . . . . . $-65^{\circ} \mathrm{C}$ to $+150^{\circ} \mathrm{C}$ Lead Temperature during Soldering (Note 1)
D.C. Voltage on Any Pin to Ground Potential . . . . . . . . . . . .

$$
-0.6 \mathrm{~V} \text { to } \mathrm{VCC}+0.6 \mathrm{~V}
$$

Transient Voltage (<20ns) on Any Pin to Ground Potential . .
$\qquad$
Supply Voltage (VCC) . . . . . . . . . . . . . . . . . . -0.6V to +4.0 V Electrostatic Discharge Voltage (Human Body model) (VESD) (Note 2) . . . . . . . . . . . . . . . . . . . -2000V to 2000V

## Notes:

1. Compliant with JEDEC Std J-STD-020B (for small body, $\mathrm{Sn}-\mathrm{Pb}$ or Pb assembly).
2. JEDEC Std JESD22-A114A (C1=100 pF, R1=1500 $\Omega$, R2 $=500 \Omega$ )

## DC AND AC PARAMETERS

This section summarizes the operating and measurement conditions, and the DC and AC characteristics of the device. The parameters in the DC and AC Characteristic tables that follow are derived from tests performed under the

## *Comments

Stressing the device above the rating listed in the Absolute Maximum Ratings" table may cause permanent damage to the device. These are stress ratings only and operation of the device at these or any other conditions above those indicated in the Operating sections of this specification is not implied. Exposure to Absolute Maximum Rating conditions for extended periods may affect device reliability. Refer also to the AMIC SURE Program and other relevant quality documents.

Measurement Conditions summarized in the relevant tables. Designers should check that the operating conditions in their circuit match the measurement conditions when relying on the quoted parameters.

Table 10. Operating Conditions

| Symbol | Parameter | Min. | Max. | Unit |
| :---: | :--- | :---: | :---: | :---: |
| $\mathrm{V}_{\mathrm{CC}}$ | Supply Voltage | 2.7 | 3.6 | V |
| $\mathrm{~T}_{\mathrm{A}}$ | Ambient Operating Temperature | -40 | 85 | ${ }^{\circ} \mathrm{C}$ |

Table 11. Data Retention and Endurance

| Parameter | Condition | Min. | Max. | Unit |
| :--- | :--- | :---: | :---: | :---: |
| Erase/Program Cycles | At $85^{\circ} \mathrm{C}$ |  | 100,000 | Cycles per sector |
| Data Retention | At $85^{\circ} \mathrm{C}$ |  | 20 | Years |

Note: 1. This is preliminary data

Table 12. Capacitance

| Symbol | Parameter | Test Condition | Min. | Max. | Unit |
| :--- | :--- | :---: | :---: | :---: | :---: |
| $\mathrm{C}_{\text {out }}$ | Output Capacitance (DO) | $\mathrm{V}_{\text {OUT }}=0 \mathrm{~V}$ |  | 8 | pF |
| $\mathrm{C}_{\mathrm{IN}}$ | Input Capacitance (other pins) | $\mathrm{V}_{\mathrm{IN}}=0 \mathrm{~V}$ |  | 6 | pF |

Note: Sampled only, not $100 \%$ tested, at $\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}$ and a frequency of 33 MHz .

Table 13. DC Characteristics

| Symbol | Parameter | Test Condition | Min. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 LI | Input Leakage Current |  |  | $\pm 2$ | $\mu \mathrm{A}$ |
| Ito | Output Leakage Current |  |  | $\pm 2$ | $\mu \mathrm{A}$ |
| $\mathrm{IcC1}$ | Standby Current | $\overline{\mathrm{S}}=\mathrm{V}_{\mathrm{CC}}, \mathrm{V}_{\mathrm{IN}}=\mathrm{V}_{\mathrm{SS}}$ or $\mathrm{V}_{\mathrm{CC}}$ |  | 50 | $\mu \mathrm{A}$ |
| $\mathrm{I}_{\mathrm{c} 2}$ | Deep Power-down Current | $\overline{\mathrm{S}}=\mathrm{V}_{\mathrm{cc}}, \mathrm{V}_{\mathrm{IN}}=\mathrm{V}_{\text {SS }}$ or $\mathrm{V}_{\mathrm{cc}}$ |  | 10 | $\mu \mathrm{A}$ |
| Icc3 | Operating Current (READ) | $\mathrm{C}=0.1 \mathrm{~V}_{\mathrm{CC}} / 0.9 . \mathrm{V}_{\mathrm{CC}}$ at 50 MHz , $\mathrm{DO}=$ open |  | 20 | mA |
|  |  | $\mathrm{C}=0.1 \mathrm{~V} \mathrm{Cc} / 0.9 . \mathrm{V}$ cc at 33 MHz , DO $=$ open |  | 15 | mA |
| $\mathrm{IcC4}$ | Operating Current (PP) | $\overline{\mathrm{S}}=\mathrm{V}_{\mathrm{cc}}$ |  | 15 | mA |
| Icc5 | Operating Current (WRSR) | $\overline{\mathrm{S}}=\mathrm{V}_{C C}$ |  | 15 | mA |
| Icce | Operating Current (SE) | $\overline{\mathrm{S}}=\mathrm{V}_{\mathrm{cc}}$ |  | 15 | mA |
| $\mathrm{I}_{\mathrm{CC7}}$ | Operating Current (BE) | $\overline{\mathrm{S}}=\mathrm{V}_{\mathrm{cc}}$ |  | 15 | mA |
| VIL | Input Low Voltage |  | -0.5 | $0.3 \mathrm{~V}_{\mathrm{cc}}$ | V |
| $\mathrm{V}_{\mathrm{IH}}$ | Input High Voltage |  | $0.7 \mathrm{~V}_{\mathrm{cc}}$ | $\mathrm{V}_{\mathrm{cc}}+0.4$ | V |
| Vol | Output Low Voltage | $\mathrm{I}_{\mathrm{OL}}=1.6 \mathrm{~mA}$ |  | 0.4 | V |
| $\mathrm{V}_{\mathrm{OH}}$ | Output High Voltage | $\mathrm{IOH}=-100 \mu \mathrm{~A}$ | $\mathrm{V}_{\mathrm{cc}}-0.2$ |  | V |

Note: 1 . This is preliminary data at $85^{\circ} \mathrm{C}$
Table 14. Instruction Times

| Symbol | Alt. | Parameter | Min. | Typ. | Max. | Unit |
| :---: | :--- | :--- | :---: | :---: | :---: | :---: |
| $\mathrm{t}_{\mathrm{w}}$ |  | Write Status Register Cycle Time |  | 100 | 300 | ms |
| $\mathrm{t}_{\text {PP }}$ |  | Page Program Cycle Time |  | 3 | 5 | ms |
| $\mathrm{t}_{\mathrm{SE}}$ |  | Sector Erase Cycle Time |  | 1 | 3 | s |
| $\mathrm{t}_{\mathrm{BE}}$ |  |  | Bulk Erase Cycle Time of A25L20P |  | 6 | 8 |
|  |  | Bulk Erase Cycle Time of A25L10P |  | 4 | 6 | s |
|  |  |  | 3 | 5 | s |  |

Note: 1. At $85^{\circ} \mathrm{C}$
2. This is preliminary data

Table 15. AC Measurement Conditions

| Symbol | Parameter | Min. | Max. | Unit |
| :---: | :--- | :---: | :---: | :---: |
| $\mathrm{C}_{\mathrm{L}}$ | Load Capacitance | 30 |  | pF |
|  | Input Rise and Fall Times |  | 5 | ns |
|  | Input Pulse Voltages | $0.2 \mathrm{~V}_{\mathrm{cc}}$ to $0.8 \mathrm{~V}_{\mathrm{cc}}$ | V |  |
|  | Input Timing Reference Voltages | $0.3 \mathrm{~V}_{\mathrm{cc}}$ to $0.7 \mathrm{~V}_{\mathrm{cc}}$ | V |  |
|  | Output Timing Reference Voltages | $\mathrm{V}_{\mathrm{cc}} / 2$ | V |  |

Note: Output $\mathrm{Hi}-\mathrm{Z}$ is defined as the point where data out is no longer driven.

Figure 20. AC Measurement I/O Waveform

Input Levels
Input and Output
Timing Reference Levels


Table 16. AC Characteristics

| Symbol | Alt. | Parameter | Min. | Typ. | Max. | Unit |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathrm{f}_{\mathrm{C}}$ | $\mathrm{f}_{\mathrm{C}}$ | Clock Frequency for the following instructions: FAST_READ, PP, SE, BE, DP, RES, RDID, WREN, WRDI, RDSR, $\bar{W} R S R$ | D.C. |  | 85 | MHz |
| $\mathrm{f}_{\mathrm{R}}$ |  | Clock Frequency for READ instructions | D.C. |  | 50 | MHz |
| $\mathrm{t}_{\mathrm{CH}}{ }^{1}$ | $\mathrm{t}_{\text {cL }}$ | Clock High Time | 6 |  |  | ns |
| $\mathrm{tcL}^{1}$ | tclu | Clock Low Time | 5 |  |  | ns |
| $\mathrm{tcLCH}^{2}$ |  | Clock Rise Time ${ }^{3}$ (peak to peak) | 0.1 |  |  | V/ns |
| $\mathrm{t}_{\text {CHCL }}{ }^{2}$ |  | Clock Fall Time ${ }^{3}$ (peak to peak) | 0.1 |  |  | V/ns |
| tsLCH | $\mathrm{t}_{\text {css }}$ | $\overline{\mathrm{S}}$ Active Setup Time (relative to C) | 5 |  |  | ns |
| $\mathrm{t}_{\text {chsL }}$ |  | $\overline{\mathrm{S}}$ Not Active Hold Time (relative to C) | 5 |  |  | ns |
| $\mathrm{t}_{\text {DVCH }}$ | tosu | Data In Setup Time | 5 |  |  | ns |
| $\mathrm{t}_{\text {chDX }}$ | $\mathrm{t}_{\mathrm{DH}}$ | Data In Hold Time | 5 |  |  | ns |
| $\mathrm{t}_{\text {chSH }}$ |  | $\overline{\mathrm{S}}$ Active Hold Time (relative to C) | 5 |  |  | ns |
| $\mathrm{t}_{\text {SHCH }}$ |  | $\overline{\mathrm{S}}$ Not Active Setup Time (relative to C) | 5 |  |  | ns |
| $\mathrm{t}_{\text {SHSL }}$ | $\mathrm{t}_{\text {CSH }}$ | $\overline{\mathrm{S}}$ Deselect Time | 100 |  |  | ns |
| $\mathrm{t}_{\text {SHQZ }}{ }^{2}$ | $t_{\text {DIS }}$ | Output Disable Time |  |  | 8 | ns |
| tclav | tv | Clock Low to Output Valid |  |  | 8 | ns |
| tclax | $\mathrm{t}_{\mathrm{HO}}$ | Output Hold Time | 0 |  |  | ns |
| $\mathrm{thlCH}^{\text {l }}$ |  | $\overline{\text { HOLD Setup Time (relative to C) }}$ | 5 |  |  | ns |
| $\mathrm{t}_{\text {CHHH }}$ |  | HOLD Hold Time (relative to C) | 5 |  |  | ns |
| tннсн |  | HOLD Setup Time (relative to C) | 5 |  |  | ns |
| $\mathrm{t}_{\text {CHHL }}$ |  | HOLD Hold Time (relative to C) | 5 |  |  | ns |
| $\mathrm{t}_{\text {H }}{ }^{\text {ax }}{ }^{2}$ | tız | HOLD to Output Low-Z |  |  | 8 | ns |
| $\mathrm{thlqz}{ }^{2}$ | $\mathrm{t}_{\mathrm{Hz}}$ | $\overline{\text { HOLD }}$ to Output High-Z |  |  | 8 | ns |
| $\mathrm{twhSL}^{4}$ |  | Write Protect Setup Time | 20 |  |  | ns |
| $\mathrm{t}_{\text {SHWL }}{ }^{4}$ |  | Write Protect Hold Time | 100 |  |  | ns |
| $t_{\text {DP }}{ }^{2}$ |  | $\bar{S}_{\text {High to Deep Power-down Mode }}$ |  |  | 3 | $\mu \mathrm{s}$ |
| $\mathrm{t}_{\text {RES } 1}{ }^{2}$ |  | $\bar{S}_{\text {High to Standby Mode without Electronic Signature Read }}$ |  |  | 30 | $\mu \mathrm{s}$ |
| $\mathrm{t}_{\text {RES } 2}{ }^{2}$ |  | $\bar{S}_{\text {High to Standby Mode with Electronic Signature Read }}$ |  |  | 30 | $\mu \mathrm{s}$ |
| $t_{w}$ |  | Write Status Register Cycle Time |  | 100 | 300 | ms |
| $\mathrm{t}_{\mathrm{pp}}$ |  | Page Program Cycle Time |  | 3 | 5 | ms |
| $\mathrm{t}_{\text {SE }}$ |  | Sector Erase Cycle Time |  | 1 | 3 | s |
| $t_{\text {BE }}$ |  | Bulk Erase Cycle Time of A25L20P |  | 6 | 8 | s |
|  |  | Bulk Erase Cycle Time of A25L10P |  | 4 | 6 | s |
|  |  | Bulk Erase Cycle Time of A25L05P |  | 3 | 5 | s |

Note: 1. $\mathrm{t}_{\mathrm{CH}}+\mathrm{t}_{\mathrm{CL}}$ must be greater than or equal to $1 / \mathrm{f}_{\mathrm{C}}$
2. Value guaranteed by characterization, not $100 \%$ tested in production.
3. Expressed as a slew-rate.
4. Only applicable as a constraint for a WRSR instruction when SRWD is set at 1.

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Figure 21. Serial Input Timing


Figure 22. Write Protect Setup and Hold Timing during WRSR when SRWD=1


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Figure 23. Hold Timing


Figure 24. Output Timing


## Part Numbering Scheme



## Ordering Information

| Part No. | Speed (MHz) | Active Read Current Typ. (mA) | Program/Erase Current Typ. (mA) | Standby Current Typ. ( $\mu \mathrm{A}$ ) | Package |
| :---: | :---: | :---: | :---: | :---: | :---: |
| A25L20PT-F A25L20PT-UF | 85 | 20 | 15 | 50 | 8 Pin Pb-Free DIP (300 mil) <br> 8 Pin Pb-Free DIP (300 mil) |
| A25L20PTO-F A25L20PTO-UF |  |  |  |  | 8 Pin Pb-Free SOP (150 mil) <br> 8 Pin Pb-Free SOP (150 mil) |
| A25L20PTM-F A25L20PTM-UF |  |  |  |  | 8 Pb-Free Pin SOP (209mil) <br> 8 Pb-Free Pin SOP (209mil) |
| A25L20PTQ-F <br> A25L20PTQ-UF |  |  |  |  | 8 Pin Pb-Free QFN <br> 8 Pin Pb-Free QFN |
| A25L20PU-F <br> A25L20PU-UF | 85 | 20 | 15 | 50 | 8 Pin Pb-Free DIP (300 mil) <br> 8 Pin Pb-Free DIP (300 mil) |
| A25L20PUO-F A25L20PUO-UF |  |  |  |  | 8 Pin Pb-Free SOP (150 mil) <br> 8 Pin Pb-Free SOP (150 mil) |
| A25L20PUM-F A25L20PUM-UF |  |  |  |  | 8 Pb-Free Pin SOP (209mil) <br> 8 Pb-Free Pin SOP (209mil) |
| A25L20PUQ-F <br> A25L20PUQ-UF |  |  |  |  | 8 Pin Pb-Free QFN <br> 8 Pin Pb-Free QFN |

$-U$ is for industrial operating temperature range: $-40^{\circ} \mathrm{C} \sim+85^{\circ} \mathrm{C}$

Ordering Information (continued)

| Part No. | Speed (MHz) | Active Read Current Typ. (mA) | Program/Erase Current Typ. (mA) | Standby Current Typ. ( $\mu \mathrm{A}$ ) | Package |
| :---: | :---: | :---: | :---: | :---: | :---: |
| A25L10PT-F A25L10PT-UF | 85 | 20 | 15 | 50 | 8 Pin Pb-Free DIP (300 mil) <br> 8 Pin Pb-Free DIP (300 mil) |
| A25L10PTO-F A25L10PTO-UF |  |  |  |  | 8 Pin Pb-Free SOP (150 mil) <br> 8 Pin Pb-Free SOP (150 mil) |
| A25L10PTM-F <br> A25L10PTM-UF |  |  |  |  | 8 Pb-Free Pin SOP (209mil) <br> 8 Pb-Free Pin SOP (209mil) |
| A25L10PTQ-F <br> A25L10PTQ-UF |  |  |  |  | 8 Pin Pb-Free QFN <br> 8 Pin Pb-Free QFN |
| A25L10PU-F <br> A25L10PU-UF | 85 | 20 | 15 | 50 | 8 Pin Pb-Free DIP (300 mil) <br> 8 Pin Pb-Free DIP (300 mil) |
| A25L10PUO-F <br> A25L10PUO-UF |  |  |  |  | 8 Pin Pb-Free SOP (150 mil) <br> 8 Pin Pb-Free SOP (150 mil) |
| A25L10PUM-F <br> A25L10PUM-UF |  |  |  |  | 8 Pb-Free Pin SOP (209mil) <br> 8 Pb-Free Pin SOP (209mil) |
| A25L10PUQ-F A25L10PUQ-UF |  |  |  |  | 8 Pin Pb-Free QFN <br> 8 Pin Pb-Free QFN |

-U is for industrial operating temperature range: $-40^{\circ} \mathrm{C} \sim+85^{\circ} \mathrm{C}$

Ordering Information (continued)

| Part No. | Speed (MHz) | Active Read Current Typ. (mA) | Program/Erase Current Typ. (mA) | Standby Current Typ. ( $\mu \mathrm{A}$ ) | Package |
| :---: | :---: | :---: | :---: | :---: | :---: |
| A25L05PT-F A25L05PT-UF | 85 | 20 | 15 | 50 | 8 Pin Pb-Free DIP (300 mil) <br> 8 Pin Pb-Free DIP (300 mil) |
| A25L05PTO-F A25L05PTO-UF |  |  |  |  | 8 Pin Pb-Free SOP (150 mil) <br> 8 Pin Pb-Free SOP (150 mil) |
| A25L05PTM-F <br> A25L05PTM-UF |  |  |  |  | 8 Pb-Free Pin SOP (209mil) <br> 8 Pb-Free Pin SOP (209mil) |
| A25L05PTQ-F <br> A25L05PTQ-UF |  |  |  |  | 8 Pin Pb-Free QFN <br> 8 Pin Pb-Free QFN |
| A25L05PU-F <br> A25L05PU-UF | 85 | 20 | 15 | 50 | 8 Pin Pb-Free DIP (300 mil) <br> 8 Pin Pb-Free DIP (300 mil) |
| A25L05PUO-F <br> A25L05PUO-UF |  |  |  |  | 8 Pin Pb-Free SOP (150 mil) <br> 8 Pin Pb-Free SOP (150 mil) |
| A25L05PUM-F <br> A25L05PUM-UF |  |  |  |  | 8 Pb-Free Pin SOP (209mil) <br> 8 Pb-Free Pin SOP (209mil) |
| A25L05PUQ-F A25L05PUQ-UF |  |  |  |  | 8 Pin Pb-Free QFN <br> 8 Pin Pb-Free QFN |

$-U$ is for industrial operating temperature range: $-40^{\circ} \mathrm{C} \sim+85^{\circ} \mathrm{C}$

## Package Information

## P-DIP 8L Outline Dimensions



| Symbol | Dimensions in inches |  | Dimensions in mm |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Min | Nom | Max | Min | Nom | Max |
| A | - | - | 0.180 | - | - | 4.57 |
| $\mathrm{~A}_{1}$ | 0.015 | - | - | 0.38 | - | - |
| $\mathrm{A}_{2}$ | 0.128 | 0.130 | 0.136 | 3.25 | 3.30 | 3.45 |
| B | 0.014 | 0.018 | 0.022 | 0.36 | 0.46 | 0.56 |
| $\mathrm{~B}_{1}$ | 0.050 | 0.060 | 0.070 | 1.27 | 1.52 | 1.78 |
| $\mathrm{~B}_{2}$ | 0.032 | 0.039 | 0.046 | 0.81 | 0.99 | 1.17 |
| C | 0.008 | 0.010 | 0.013 | 0.20 | 0.25 | 0.33 |
| D | 0.350 | 0.360 | 0.370 | 8.89 | 9.14 | 9.40 |
| E | 0.290 | 0.300 | 0.315 | 7.37 | 7.62 | 8.00 |
| $\mathrm{E}_{1}$ | 0.254 | 0.260 | 0.266 | 6.45 | 6.60 | 6.76 |
| $\mathrm{e}_{1}$ | - | 0.100 | - | - | 2.54 | - |
| L | 0.125 | - | - | 3.18 | - | - |
| $\mathrm{E}_{\mathrm{A}}$ | 0.345 | - | 0.385 | 8.76 | - | 9.78 |
| S | 0.016 | 0.021 | 0.026 | 0.41 | 0.53 | 0.66 |

Notes:

1. Dimension $D$ and $E_{1}$ do not include mold flash or protrusions.
2. Dimension B1 does not include dambar protrusion.
3. Tolerance: $\pm 0.010 "(0.25 \mathrm{~mm})$ unless otherwise specified.

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## Package Information

SOP 8L (150mil) Outline Dimensions
unit: mm


| Symbol | Dimensions in mm |
| :---: | :---: |
| A | $1.35 \sim 1.75$ |
| $\mathrm{~A}_{1}$ | $0.10 \sim 0.25$ |
| b | $0.33 \sim 0.51$ |
| D | $4.7 \sim 5.0$ |
| E | $3.80 \sim 4.00$ |
| e | 1.27 BSC |
| HE | $5.80 \sim 6.20$ |
| L | $0.40 \sim 1.27$ |

Notes:

1. Maximum allowable mold flash is 0.15 mm .
2. Complies with JEDEC publication 95 MS -012 AA.
3. All linear dimensions are in millimeters (max/min).
4. Coplanarity: Max. 0.1 mm

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## Package Information

SOP 8L (209mil) Outline Dimensions


| Symbol | Dimensions in mm |  |  |
| :---: | :---: | :---: | :---: |
|  | Min | Nom | Max |
| A | 1.75 | 1.95 | 2.16 |
| $\mathrm{~A}_{1}$ | 0.05 | 0.15 | 0.25 |
| $\mathrm{~A}_{2}$ | 1.70 | 1.80 | 1.91 |
| b | 0.35 | 0.42 | 0.48 |
| C | 0.19 | 0.20 | 0.25 |
| D | 5.13 | 5.23 | 5.33 |
| E | 7.70 | 7.90 | 8.10 |
| E 1 | 5.18 | 5.28 | 5.38 |
| e | 1.27 BSC |  |  |
| L | 0.50 | 0.65 | 0.80 |
| $\theta$ | $0^{\circ}$ | - | $8^{\circ}$ |

Notes:
Maximum allowable mold flash is 0.15 mm at the package ends and 0.25 mm between leads

## Package Information

## QFN 8L (6 X 5 X 0.8mm) Outline Dimensions

unit: mm/mil


| Symbol | Dimensions in mm |  |  | Dimensions in mil |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Min | Nom | Max | Min | Nom | Max |  |
| A | 0.700 | 0.750 | 0.800 | 27.6 | 29.5 | 31.5 |  |
| A1 | 0.000 | 0.020 | 0.050 | 0.0 | 0.8 | 2.0 |  |
| A3 | 0.203 REF |  |  | 8.0 REF |  |  |  |
| b | 0.350 | 0.400 | 0.480 | 13.8 | 15.8 | 18.9 |  |
| D | 5.900 | 6.000 | 6.100 | 232.3 | 236.2 | 240.2 |  |
| D2 | 3.200 | 3.400 | 3.600 | 126.0 | 133.9 | 141.7 |  |
| E | 4.900 | 5.000 | 5.100 | 192.9 | 196.9 | 200.8 |  |
| E2 | 3.800 | 4.000 | 4.200 | 149.6 | 157.5 | 165.4 |  |
| L | 0.500 | 0.600 | 0.750 | 19.7 | 23.6 | 29.5 |  |
| e | 1.270 BSC |  |  |  |  | 50.0 BSC |  |
| y | 0 | - | 0.080 | 0 | - | 3.2 |  |

Note:

1. Controlling dimension: millimeters
2. Leadframe thickness is 0.203 mm ( 8 mil )
