

# M21130

## 68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization Data Sheet

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## 68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization

### Features

- Low power consumption of 8 Watts at 2.5 V
- Input equalizer on each channel to reduce deterministic jitter (ISI), caused by board traces and cables (see [Figure 1](#))
- Supports any data rate from DC to 3.2 Gbps
- Built-in PRBS Tx/Rx for system diagnostics
- PowerScaler™ for further power reduction based on system needs
- High-isolation design for low crosstalk jitter
- Differential/single-ended high-speed data input/output
- Non-blocking and broadcastable

### General Description

The M21130, designed for today's demanding telecom and datacom applications, is a low-power BiCMOS, high-speed 68 x 68 crosspoint switch with input equalization and built-in system test features.

The device consumes as low as 8 Watts of power (typical at 2.5 V) with all channels operational. In addition, the PowerScaler™ features offer dynamically scalable switch settings to further reduce power consumption. Unused portions of the core can be automatically (SmartPower™) turned off, without affecting the operation of the remaining channels.

To improve signal quality, each input buffer is preceded by an input equalizer (IE), which removes ISI jitter that is usually caused by PCB skin effect losses. The IE circuit opens the input data eye in applications where long PCB traces and cables are used. The input equalizer can be enabled on a per channel basis.

The device supports data rates from 0 to 3.2 Gbps on each channel, allowing any combination of SONET, Fibre Channel (1x, 2x, 10x), InfiniBand, Gigabit Ethernet and 10 Gbps Ethernet traffic.

Built-in system test features simplify design, verification, and production testing of the system. The switch includes an on-board 2<sup>n</sup>-1 pseudo-random bit sequence transmitter (PRBS TX) and receiver (PRBS RX).

Three-stage switch fabrics with up to 2,313 x 2,313 ports, carrying up to 7.4 Terabits per second of traffic, can be designed using this non-blocking switch, with multi-cast and broadcast abilities.

All inputs and outputs are differential PCML (positive current mode logic) with 2.5 V or 3.3 V supply.

### Applications

- Large N x N cascaded switch fabrics, up to 7.4 Terabits/second
- DWDM Switches
- Fiber-optic Telecom Systems (OC-48/OC-48 FEC)
- Telecom & Datacom Switches
- Storage Area Network (SAN) Switches (Fibre Channel, 2x Fibre Channel, and 10x Fibre Channel)
- 10 GbE parallel, GbE, and Infiniband networks
- Packet Switching
- High-speed Automated Test Equipment

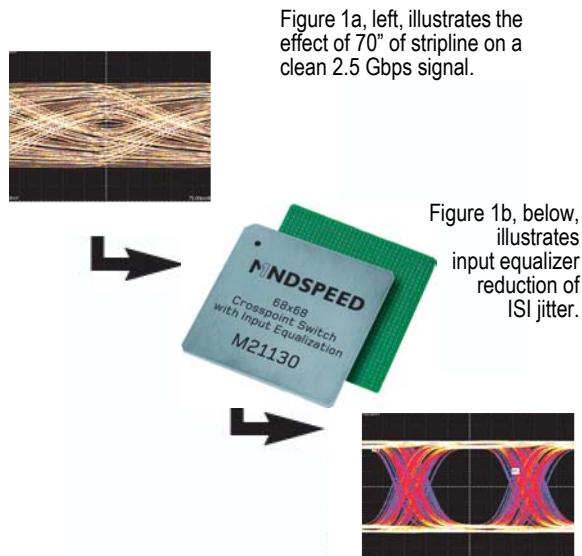
The M21130 is available in a 580-terminal, 35 mm, CDBGA (Cavity Down Ball Grid Array) package, with a case temperature range of 0 °C to 85 °C, as shown in [Figure 9](#) and [Figure 10](#). Terminal functional descriptions are listed in [Table 1](#). Electrical specifications are listed in [Table 2](#) through [Table 13](#).

[Figure 1](#) shows jitter removal using input equalization. The M21130 functional block diagram is illustrated in [Figure 2](#).

### Ordering Information

Part Number	Package Type
M21130	580-terminal, 35 mm, CDBGA

**Figure 1. Jitter Removal by Input Equalization**



## 68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization

Figure 2. M21130 Crosspoint Switch Functional Block Diagram

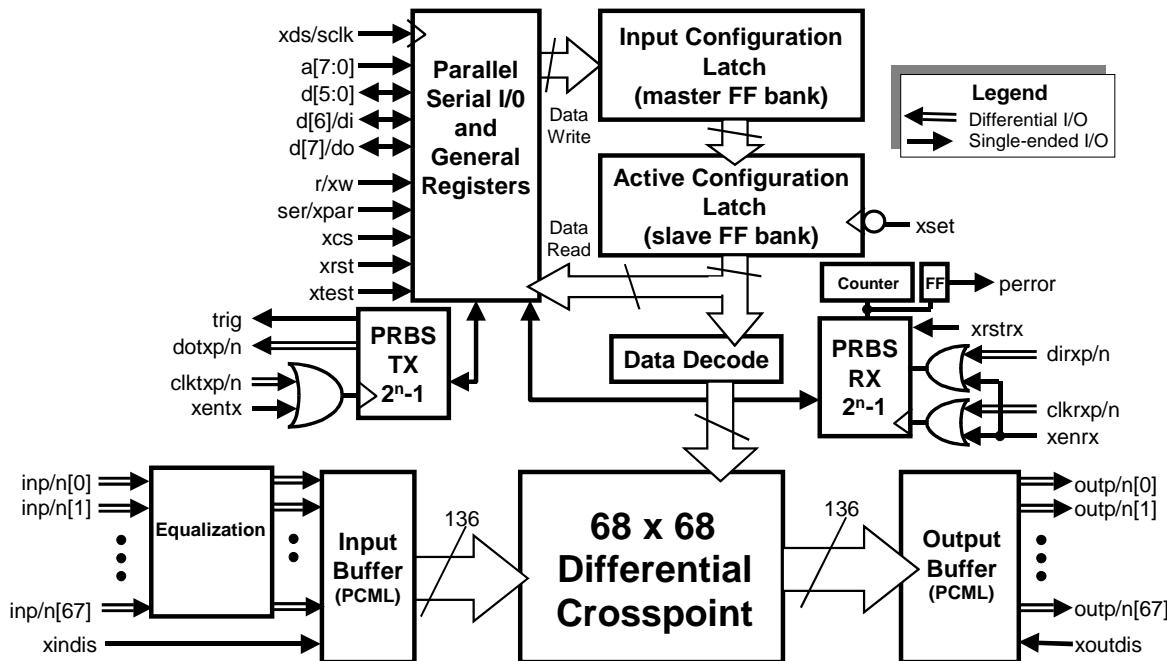


Table 1. Terminal Functional Descriptions<sup>(4)</sup> (Sheet 1 of 2)

Name	Function	Notes	Type	Signal
Input/Output Signals				
inp[0:67]	Positive differential high-speed input data	1	I	PCML
inn[0:67]	Negative differential high-speed input data	1	I	PCML
outp[0:67]	Positive differential high-speed output data		O	PCML
outn[0:67]	Negative differential high-speed output data		O	PCML
xindis	Hardware disable of all inputs (active low, with internal pulldowns)		I	CMOS
xoutdis	Hardware disable of all outputs (active low, with internal pulldowns)		I	CMOS
a[7:0]	Eight bit Parallel address, (bit-7: MSB, bit-0: LSB)		I	CMOS
d[5:0]	Six low bits of 8 bit parallel data (Bit-0: LSB)		I/O	CMOS
d[6]/di	Seventh bit of parallel data/serial data input		I/O	CMOS
d[7]/do	Eighth bit of parallel data/serial data output (MSB)		I/O	CMOS
Hardware Control				
r/xw	Parallel I/O: H = read, L = write		I	CMOS
xds/sclk	Parallel I/O: data latch, serial I/O: serial clock		I	CMOS
xcs	Serial/parallel: active low I/O enable		I	CMOS

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 1. Terminal Functional Descriptions<sup>(4)</sup> (Sheet 2 of 2)**

Name	Function	Notes	Type	Signal
ser/xpar	Serial/parallel I/O select: H = serial, L = parallel		I	CMOS
xrst	Hardware reset (active low)		I	CMOS
xtest	Mindspeed Technologies test pin		I	CMOS
xset	XSET pin (active low) to switch more than one channel at once		I	CMOS
dotxp	Positive differential data for $2^n-1$ pseudorandom signal generator		O	PCML
dotxn	Negative differential data for $2^n-1$ pseudorandom signal generator		O	PCML
clktxp	Positive differential clock for $2^n-1$ pseudorandom signal generator	1	I	PCML
clktxn	Negative differential clock for $2^n-1$ pseudorandom signal generator	1	I	PCML
xentx	Enable $2^n-1$ pseudorandom signal generator clock		I	CMOS
trig	CLKTX/16 for use as a scope trigger	3	O	PCML
dirxp	Positive differential data for $2^n-1$ pseudorandom signal receiver	1	I	PCML
dirxn	Negative differential data for $2^n-1$ pseudorandom signal receiver	1	I	PCML
clkrxp	Positive differential clock for $2^n-1$ pseudorandom signal receiver	1	I	PCML
clkrxn	Negative differential clock for $2^n-1$ pseudorandom signal receiver	1	I	PCML
xenrx	Enable $2^n-1$ pseudorandom RX clock/data (active low)		I	CMOS
xrstrx	PRBS receiver reset (active low)		I	CMOS
perror	PRBS Receiver bit error flag: latches high on first error		O	CMOS
<b>Analog and Digital Power</b>				
aoutv <sub>DD</sub>	Positive supply for crosspoint output drivers	2	P	PWR
aoutv <sub>SS</sub>	Negative supply for crosspoint output drivers	2	P	PWR
ainv <sub>DD</sub>	Positive supply for crosspoint core, input, and PRBS	2	P	PWR
ainv <sub>SS</sub>	Negative supply for crosspoint core, input, and PRBS	2	P	PWR
dv <sub>DD</sub>	Positive supply for digital control	2	P	PWR
dv <sub>SS</sub>	Negative supply for digital control	2	P	PWR
<b>Notes:</b>				
<ol style="list-style-type: none"> <li>Higher input sensitivity and common-mode range over standard PECL.</li> <li>Analog supplies on separate plane in packages; digital supplies do not use package planes.</li> <li>Trig output has a voltage swing of 150 mV peak-to-peak.</li> <li>Internal pull-up resistors on all CMOS inputs unless noted otherwise.</li> </ol>				

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 2. High-speed PCML RF Electrical Specifications<sup>(1)</sup>**

Parameter	Notes	Minimum	Typical	Maximum	Units
Input bit rate (NRZ data)		0	—	3.2	Gbps
Total (random + deterministic) Output jitter (single channel input only) (RMS)		—	—	7.2	ps
Total (random + deterministic) Output jitter (single channel input only) (peak-to-peak)		—	—	43	ps
Total (random+ deterministic) Output jitter with 67 interfering channels (RMS)		—	—	7.7	ps
Total (random + deterministic) Output jitter with 67 interfering channels (P-P)		—	—	46	ps
Rise time/ fall time (20 to 80%)		—	75	120	ps
Output return loss (40 MHz to 2.5 GHz)	2, 3	—	-15	—	dB
Output return loss (2.5 GHz to 5 GHz)	2, 3	—	-5	—	dB
Input return loss (40 MHz to 2.5 GHz)	2, 3	—	-15	—	dB
Input return loss (2.5 GHz to 5 GHz)	2, 3	—	-5	—	dB
<b>Notes:</b>					
1. Recommended operating condition—see <a href="#">Table 7</a> . 2. Input/output return loss typical performance. 3. RF parameters measured into a 50 Ω load.					

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 3. +3.3V CMOS DC Electrical Specifications** <sup>(1) (2) (3)</sup>

Symbol	Item	Minimum	Typical	Maximum	Units
$V_{OH}$	Output logic high $I_{OH} = -100 \mu A$	2.9	3.3	—	V
$V_{OL}$	Output logic low $I_{OL} = 100 \mu A$	—	0.0	0.05	V
$V_{IH}$	Input logic high	2.0	—	$V_{DD}$	V
$V_{IL}$	Input logic low	$V_{SS} - 0.3$	—	0.8	V
$I_{IH}$	Input current (logic high)	-200	—	200	$\mu A$
$I_{IL}$	Input current (logic low)	-200	—	200	$\mu A$

**Notes:**

1. Recommended operating condition—see [Table 7](#).
2. 50 KΩ internal pull-ups on all CMOS inputs unless noted as pull-downs.
3. CMOS I/O's are TTL compatible, when the device is powered with 3.3 V.

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 4. +2.5V CMOS DC Electrical Specifications<sup>(1)(2)</sup>**

Symbol	Item	Minimum	Typical	Maximum	Units
V <sub>OH</sub>	Output logic high I <sub>OH</sub> = -100 µA	2.3	2.45	—	V
V <sub>OL</sub>	Output logic low I <sub>OL</sub> = 100 µA	—	0.0	0.05	V
V <sub>IH</sub>	Input logic high	2.0	—	V <sub>DD</sub>	V
V <sub>IL</sub>	Input logic low	V <sub>SS</sub> - 0.3	—	0.8	V
I <sub>IH</sub>	Input current (logic high)	-200	—	200	µA
I <sub>IL</sub>	Input current (logic low)	-200	—	200	µA

**Notes:**

1. Recommended operating conditions—see [Table 7](#).
2. 50 KΩ internal pull-ups on all CMOS inputs unless noted as pull-downs.

**Table 5. +3.3V PCML DC Electrical Specifications<sup>(1)</sup>**

Parameter	Notes	Minimum	Typical	Maximum	Units
Input differential voltage (peak-to-peak)	2, 5	100	—	1200	mV
Input common-mode voltage	3, 5	V <sub>DD</sub> -500	—	V <sub>DD</sub> +100	mV
Differential output voltage (peak-to-peak)	4	750	—	950	mV
Maximum input high voltage	5	—	—	V <sub>DD</sub> +300	mV
Minimum input low voltage	5	V <sub>DD</sub> -800	—	—	mV
Output logic high		V <sub>DD</sub> -35	—	V <sub>DD</sub>	mV
Output logic low		V <sub>DD</sub> -520	—	V <sub>DD</sub> -410	mV

**Notes:**

1. Recommended operating condition—see [Table 7](#).
2. Example 1200 mV<sub>P-P</sub> differential = 600 mV<sub>P-P</sub> for each single-ended terminal.
3. Common mode is defined as DC voltage shift on AC signal.
4. Designed for DC coupled PCML or AC coupled CML, PECL, and ECL (ECL may require off-chip termination).
5. Input differential voltage and input common-mode voltage is constrained by the max./min. input voltages.

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 6. +2.5 V PCML DC Electrical Specifications<sup>(1)</sup>**

Parameter	Notes	Minimum	Typical	Maximum	Units
Input differential voltage (peak-to-peak)	2, 5	100	—	1200	mV
Input Common-mode Voltage	3, 5	$V_{DD} - 500$	—	$V_{DD} + 100$	mV
Differential Output Voltage (peak-to-peak)	4	700.0	—	900.0	mV
Maximum input high voltage	5	—	—	$V_{DD} + 300$	mV
Minimum input low voltage	5	$V_{DD} - 800$	—	—	mV
Output Logic High	—	$V_{DD} - 35$	—	$V_{DD}$	mV
Output Logic Low	—	$V_{DD} - 470$	—	$V_{DD} - 385$	mV

**Notes:**

1. Recommended operating conditions - see [Table 7](#).
2. Example 1200 mV differential peak-to-peak translates to 600 mV peak-to-peak for each single-ended terminal.
3. Common mode is defined as the DC voltage offset on an AC signal.
4. Designed for DC coupled PCML or AC coupled CML, PECL, ECL (ECL may require off-chip attenuation).
5. Input differential voltage and input common-mode voltage is constrained by the max/min input voltages.

**Table 7. Recommended Operating Conditions**

Parameter	Notes	Symbol	Minimum	Typical	Maximum	Units
Core supply voltage	1	$a_{in}v_{DD}$	2.375	2.5/3.3	3.6	V
Output supply voltage	1	$a_{out}v_{DD}$	2.375	2.5/3.3	3.6	V
Program supply voltage	1	$d_{v_{DD}}$	2.375	2.5/3.3	3.6	V
Package case temperature	2	$T_c$	0	—	+85	°C
Case to ambient thermal resistance	2, 3	$\theta_{ca}$	—	2.0	—	°C /W

**Notes:**

1. M21130 will operate with supply voltages between 2.5v – 5% and 3.3v + 10%. All power supplies should be tied to the same level within the device.
2. Please refer to the M21130 thermal application note for thermal management and heatsink recommendations for this device.
3. Case to ambient thermal resistance applicable with heatsink/airflow combination that yields  $\theta_{sa}$  of 1.50 °C/W or better.

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 8. Power DC Electrical Specifications<sup>(1)</sup>**

Symbol	Item	Notes	Minimum	Typical	Maximum	Units
a <sub>ini</sub> <sub>DD</sub>	a <sub>inv</sub> <sub>DD</sub> : switch core/input buffer (PRBS off)		—	1500	1930	mA
a <sub>out</sub> <sub>i</sub> <sub>DD</sub>	a <sub>outv</sub> <sub>DD</sub> : output drivers (PRBS off)	2	—	1700	2160	mA
d <sub>i</sub> <sub>DD</sub>	d <sub>v</sub> <sub>DD</sub> : digital programming core logic		—	8	10	mA
p <sub>diss</sub>	Total power dissipation (without PRBS)	2, 3, 4	—	8	14.7	W
a <sub>ini</sub> <sub>DD</sub>	d <sub>v</sub> <sub>DD</sub> : additional Pdiss with PRBS	4	—	170	200	mA
p <sub>diss</sub>	Total power dissipation (with PRBS)	2, 4	—	8.4	15.5	W

**Notes:**

- 1. Recommended operating conditions—see [Table 7](#).
- 2. Maximum computed at +3.6 V.
- 3. Typical computed at +2.5 V.
- 4. Power dissipation specified is with smartpower enabled.

**Table 9. Absolute Maximum Ratings<sup>(1)</sup>**

Symbol	Item	Minimum	Maximum	Units
d <sub>v</sub> <sub>DD</sub>	Digital programming core logic power supply	—	3.6	V
a <sub>inv</sub> <sub>DD</sub>	Switch core/input buffer power supply	—	3.6	V
a <sub>outv</sub> <sub>DD</sub>	Output driver power supply	—	3.6	V
T <sub>st</sub>	Storage temperature	-65	+150	°C
ESD	Human body model (low-speed)	1500	—	V
ESD	Human body model (high-speed)	800	—	V
ESD	Charge device model	200	—	V

**Note:**

- 1. Normal operating conditions for the M21130 are specified in [Table 7](#). Extended exposure to Absolute Maximum Ratings in [Table 9](#) can affect product reliability.

## 68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization

### Serial Interface and Switch Programming

#### Introduction

The crosspoint switch uses +2.5 or 3.3 V CMOS interface levels to program the Switch State (SS). All control inputs have a 50 kΩ internal pull-up except for **xInDis** and **xOutDis**, which have internal pull-downs. The communication protocol may be either a serial synchronous interface or an 8-bit parallel asynchronous interface. Either interface can:

1. Program the switch state
2. Individually enable/disable inputs/outputs
3. Access control registers and auxiliary functions
4. Read back the current state of the switch

This section details the operation of the I/O interface and switch programming. The auxiliary functions and address mapping are explained in the section, Switch Function Details.

#### Register Concept

The various switch functions are controlled by 8-bit registers that are addressed by the 8-bit address (ADDR) bus. The register contents are transferred via the 8-bit data (DATA) bus during a READ or WRITE.

#### Switch State Register Concept

The Switch State of the crosspoint switch uses a double buffered register. The Active Configuration Latch (ACL) holds the current switch setting while the Input Configuration Latch (ICL) holds either the current switch setting or the next switch setting, depending on the mode of operation.

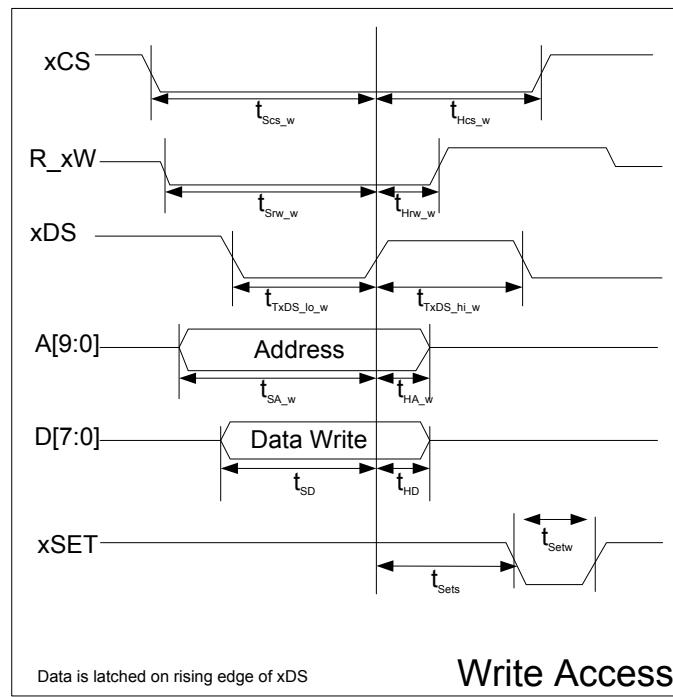
The **xSET Mode** register (ADDR=E7h) selects the two modes of operation. DATA=00h enables Mode 1, which is the default mode after a reset. In Mode 1, the switch state changes with each WRITE to the register that determines the SS. In the WRITE mode, as **xDS** goes low, the input channel specified by DATA for the output selected by ADDR passes directly through the double buffer (ICL/ACL), which routes the selected input to the newly selected output channel. On the rising edge of **xDS**, ICL and ACL both store (latch) this SS. [Figure 3](#) represents a timing diagram for the Parallel I/O, Mode 1.

In Mode 2, the SS is written first to the ICL and the switch state does not change. With either the hardware or software xSET command, the contents of the ICL transfer to the ACL, changing the SS. This mode allows 1 to 68 channels to change simultaneously. The hardware xSET mode is enabled by DATA=10b written into **xSET Mode** (ADDR=E7h). On the falling edge of **xSet**, the contents of the ICL pass to the ACL, changing the SS. On the rising edge of **xSet**, the SS is latched. [Figure 3](#) illustrates the timing for a parallel write operation. [Figure 4](#) illustrates the timing for a parallel read operation. [Table 10](#) defines the timing specifications for parallel write operations. [Table 11](#) defines the timing specifications for parallel read operations.

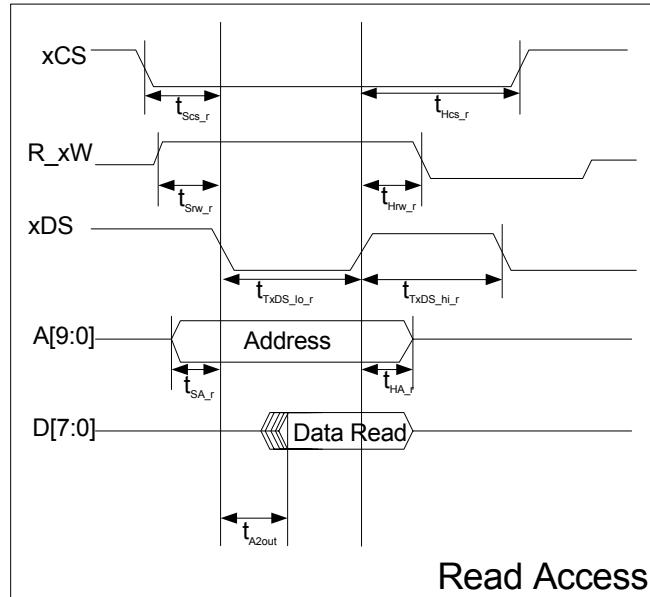
To enable the software xSet mode, where the xSet command is sent via a software command rather than a hardware command, a value of 01h should be written into the **xSET Mode** register (address E7h). Once in the software xSet mode, an xSet command can be issued with a write of any value to the software **xSET** register (address E8h). A write of any value to the software **xSET** register (address E8h) will update the ACL with the current ICL contents and change the switch state.

## 68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization

**Figure 3. Parallel Write Timing Diagram**



**Figure 4. Parallel Read Timing Diagram**



**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 10. Parallel Timing Specifications For Write Operations**

Parameter	Description	Minimum	Typical	Maximum
tScs_w	xCS Falling Edge before xDS Falling Edge	5 ns	—	—
tHcs_w	xCS Hold after Rising Edge of xDS	0 ns	—	—
tHrw_w	R/xW Hold after Rising Edge of xDS	0 ns	—	—
tSrw_w	R/xW Setup before Falling Edge of xDS	9 ns	—	—
tTxDI_w	xDS Low Period	5 ns	—	—
tTxDSh_w	xDS High Period	5 ns	—	—
tSA_w	Address Setup before Falling Edge of xDS	4 ns	—	—
tHA_w	Address Hold after Rising Edge of xDS	2 ns	—	—
tSD_w	Data Setup before Falling Edge of xDS	7 ns	—	—
tHD_w	Data Hold after Rising Edge of xDS	2 ns	—	—
tsetw	Hardware xSet pulse width	5 ns	—	—
tsets	Hardware xSet setup time	8 ns	—	—

**Table 11. Parallel Timing Specifications For Read Operations**

Parameter	Description	Minimum	Typical	Maximum
tScs_r	xCS Falling Edge before xDS Falling Edge	0 ns	—	—
tHcs_r	xCS Hold after Rising Edge of xDS	0 ns	—	—
tHrw_r	R/xW Hold after Rising Edge of xDS	0 ns	—	—
tSrw_r	R/xW Setup before Falling Edge of xDS	12 ns	—	—
tTxDI_r	xDS Low Period	17 ns	—	—
tTxDSh_r	xDS High Period	17 ns	—	—
tSA_r	Address Setup before Falling Edge of xDS	6 ns	—	—
tHA_r	Address Hold after Rising Edge of xDS	2 ns	—	—
ta2out	Address Valid to Data Valid (on Read)	-	—	12 ns

## 68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization

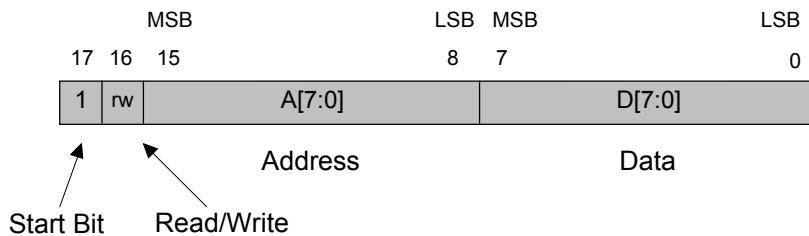
### Parallel I/O Overview

Setting the hardware pin **Ser/xPar** low enables the parallel I/O mode. An 8-bit address bus addresses the register and a bi-directional 8-bit data bus can read and write the register contents. The active low data strobe (**xDS**) latches (stores) the data in the register on the rising edge of **xDS**. The double buffer (ICL/ACL) is transparent to the data (mode 1) when **xDS=L**, so the SS will change on the falling edge of **xDS**. On the rising edge of **xDS**, the switch state will be stored into the register. The active low pin **xCS** gates the I/O and the **R/xW** gates whether a read or write operation is being performed. During a read operation, the current configuration of the addressed channel is read back from the device if a read is to an output channel register, regardless of the contents of the ICL.

### Serial I/O Overview

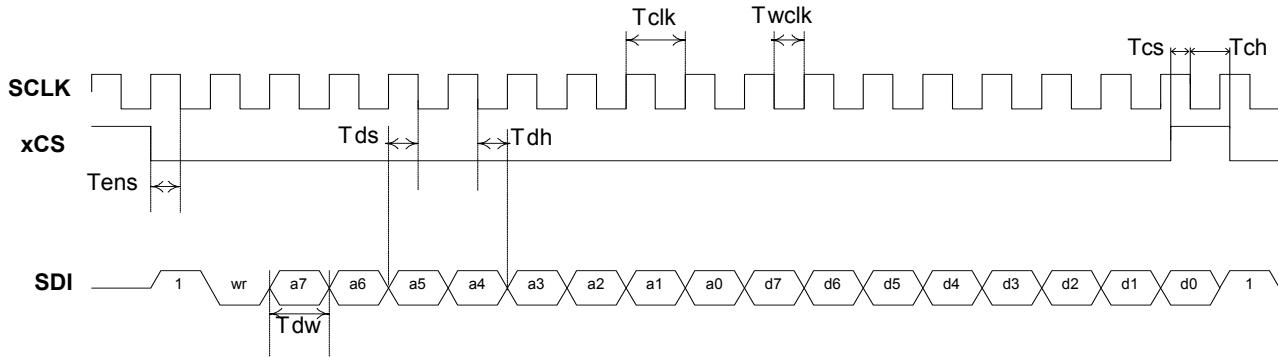
To configure the M21130 for the serial programming mode, the hardware pin **Ser/xPar** must be high. A serial I/O operation is initiated when **xCS** transitions from a high state to a low state. Data is shifted in on **SDI** on the falling edge of **SCLK**, and shifted out on **SDO** on the rising edge of **SCLK**. A 10-bit sequence addresses a register, as illustrated in [Figure 5](#). The Start Bit (SB) is first in the bit sequence, followed by the Operation Bit (OP) and the 8-bit ADDR (MSB first). For a write operation, an 8-bit DATA (MSB first) directly follows the last address bit. The start bit is 1 in all cases, and the operation bit is 1 for a read and 0 for a write operation.

**Figure 5. Serial Word Format**



[Figure 6](#) illustrates the serial Write mode timing diagram. To initiate a Write sequence, **xCS** goes low before the falling edge of **SCLK**. On each falling edge of **SCLK**, the 18-bits consisting of the SB = 1, OP = 0, ADDR, and DATA, are latched into the input shift register. The rising edge of **xCS** must occur before the falling edge of **SCLK** for the last bit. Upon receipt of the last bit, one additional cycle of **SCLK** is necessary before the input DATA transfers from the input shift register to the addressed register. If consecutive read/write cycles are being performed, it is not necessary to insert an extra clock cycle between read/write cycles, however one extra clock cycle is needed after the last data bit of the final read/write cycle to complete the operation.

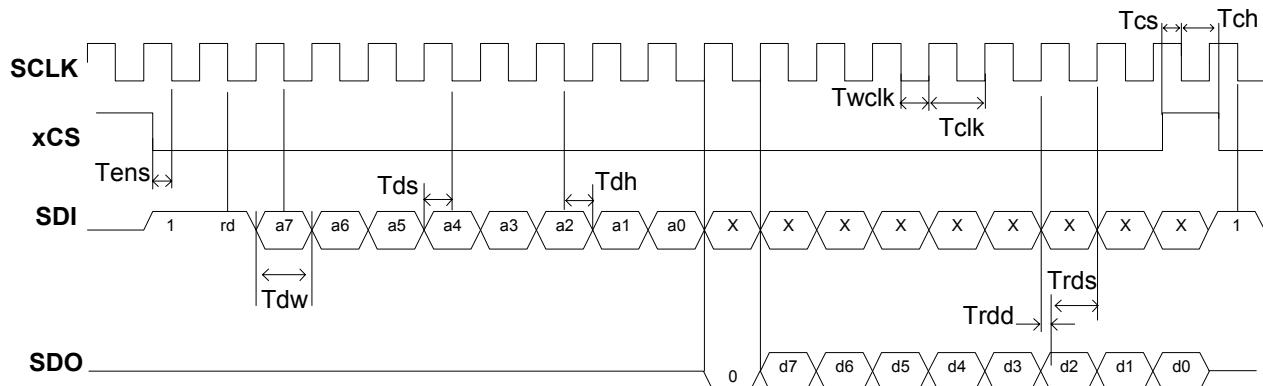
**Figure 6. Serial Write Mode**



## 68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization

**Figure 7** illustrates the serial Read mode timing diagram. To initiate a read sequence, **xCS** goes low before the falling edge of **SCLK**. On each falling edge of **SCLK**, the 10-bits consisting of SB = 1, OP = 1, and the 8-bit ADDR are written to the serial input shift register of the M21130. On the first rising edge following the address LSB, the SB and 8-bits of the DATA are shifted out on **SDO**. The first bit output on **SDO** for a read operation is always 0.

**Figure 7. Serial Read Mode**



On a Write cycle, any bits that follow the expected number of bits are ignored, and only the first 16-bits following SB and OP are used. On a Read cycle, any extra clock cycles will result in the repeat of the data LSB. An invalid SB or OP renders the operation undefined. The falling edge of **xCS** always resets the serial operation for a new Read or Write cycle. [Table 12](#) contains the timing specifications for the serial programming interface.

**Table 12. Serial Interface Timing – Specified at Recommended Operating Conditions**

Symbol	Item	Notes	Minimum	Typical	Maximum	Units
$t_{dw}$	Data width	—	20	—	—	ns
$t_{dh}$	Data hold time	—	5	—	—	ns
$t_{ds}$	Data setup time	—	5	—	—	ns
$t_{ens}$	Enable setup time	—	5	—	—	ns
$t_{cs}$	Chip select setup time	—	2	—	$T_{clk} - 2$	ns
$t_{ch}$	Chip select hold time	—	2	—	—	ns
$t_{rdd}$	Read data output delay	—	1	—	15	ns
$t_{rds}$	Read data valid	—	$T_{clk} - 15$	—	—	ns
$t_{clk}$	SCLK period width	—	20	—	—	ns
$t_{wclk}$	SCLK minimum low duration	—	5	—	$T_{clk} - 5$	ns
$t_r$	Output rise time	1	—	—	4	ns
$t_f$	Output fall time	1	—	—	4	ns

**Notes:**

- Edge rate in the high edge-rate mode.

## 68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization

### Switch Function Details

#### Introduction

Many functions of the crosspoint switch can be accessed through hardware pins or through software via the serial/parallel interface. In some cases, both software and hardware can access the same function. This section describes the various functions in detail. Information on individual registers is listed in [Table 14](#) and [Table 15](#).

#### Input Equalization

To reduce jitter caused by inter-symbol-interference (ISI), input equalization (IE) circuitry is integrated into each input channel of the M21130. ISI is typically generated when the signal is routed through long PCB traces, cables, or backplane connectors. The IE circuit for each input channel is enabled by default. The IE for each channel can be individually enabled/disabled through the "I/O Individual Channel Enable" registers, addresses 80–C3h. Bit 3 of this register is used to enable or disable the IE. Note that bit 2 of register EBh must be set to "1" to individually enable/disable the IE for a particular channel.

#### Switch Setting

The previous section described the details of the programming interface for register writing, reading, and configuring the switch. [Table 14](#) lists the allowable addresses for the crosspoint switch. The *input channel selection* registers are mapped to ADDR=00h...43h. ADDR 00h is assigned to output channel 0, ADDR 01h to output channel 1, and ADDR 43h to output channel 67. DATA associated with ADDR are 00h...43h and are mapped to the input channel that is routed to the selected output. For example if ADDR=05h and DATA=02h, then output #5 gets input #2. To Read the current configuration of a particular output channel, the selected channel is specified by ADDR and the resulting DATA is the input channel # routed to the selected output. The Next Switch State (NSS) in the ICL cannot be read back if it differs from the ACL. The default state after power on is channel 0 broadcast to all outputs (all registers cleared). Note that bit D[7] of the register data (regardless of the serial or parallel interface option) is undefined for a READ and ignored for a WRITE.

#### Input/Output Enable

The *xInDis* and *xOutDis* pins will disable the inputs and outputs, respectively. Setting *xInDis*=L globally disables all inputs and, conversely, setting *xOutDis*=L globally disables all outputs. Hardware disable has priority. If not hardware disabled (*xInDis*, *xOutDis*=H), the *I/O enable* register (ADDR=EBh) provides control for all off, all on, or individual control. If individual control is selected, the 68 registers for *I/O individual channel enable* (ADDR=80h...C3h) determine the input/output buffer status. For the outputs, a disabled state implies turning off the output stage current source to save power. With built-in pull-up resistors, both positive and negative outputs will default to the high logic state when disabled.

If an output is enabled, but the input channel routed to the output is disabled, the input stage current source will be off and the input signal will not drive to the output and the positive and negative outputs will be in an indeterminate state. The default state is the *I/O enable* register set to all input/outputs off, and the *I/O individual channel enable* registers set to all inputs/outputs off.

The *I/O enable* register (ADDR=EBh) determines the global state of the input/output registers. If D[2]=0, the two LSB determine if the inputs/outputs are all off (global). If D[2]=1, the two LSB are ignored and the *I/O individual channel enables* take priority.

#### xRST/xTEST

The reset function provides a power-on reset and a general reset to default settings for all registers. The *xTest* pin is used by Mindspeed Technologies for internal testing and should be tied to V<sub>DD</sub> for normal operation. A hardware reset should be issued to the M21130 after initial power up. To issue a hardware reset to the M21130, the xRST pin should be pulled low for a minimum of 20 ns and then pulled to a high state. This will reset all registers to their default settings. Both the ICL and ACL are cleared resulting in the switch core set to broadcast channel 0 to all channels. PRBS Tx and Rx are disabled and error flags are cleared. A hardware reset should be sent to the M21130 after power-up.

If *xTest*=L after reset, then channel 0 is broadcast to all outputs and all inputs/outputs are enabled regardless of the *I/O enable* and *I/O individual channel enable* registers' contents. These features are used for Mindspeed Technologies internal die testing. For normal operation, *xTest*=H and *xRst*=H. Issuing a software reset requires two consecutive Writes to the *software reset* register (ADDR=EFh)

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with DATA=01h. If the next Write is not to the *software reset* register, the register will clear and two additional consecutive Writes will be needed. A third write to the *software reset* register is required to bring the device out of reset and restore all register settings to their default values. A Hardware reset has priority over a software reset.

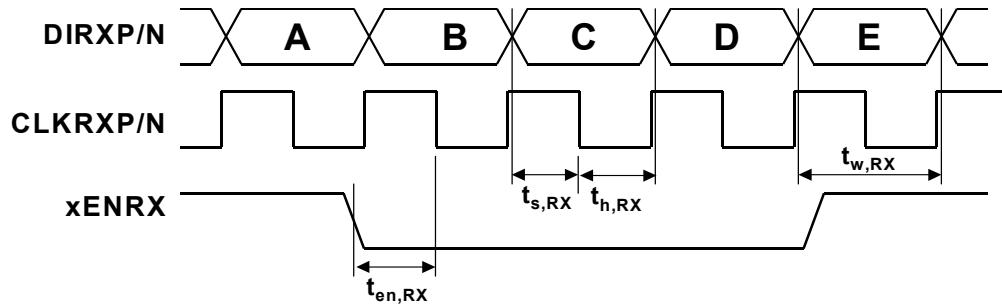
### Revision Code

A read from register ADDR=F0h (*chip revision*) results in a readback of the official chip version.

### PRBS TX and RX

The PRBS TX section provides a NRZ PRBS pattern or a 22-bit programmable pattern. The data rate of the PRBS Tx output is determined by the external clock, **ClikTxP/ClikTxN** (PCML), which is gated by setting the hardware pin external pin **xEnTx=L** or by setting the **pwr\_tx** bit of the *PRBS power/enable* (ADDR=E0h) register. With **xEnTx=L**, output data updates with each rising edge of **ClikTxP**. Note that a value of 01h needs to be written into register address E4h to establish the correct seed for the PRBS patterns. The single-ended output **Trig** (**ClikTxP/16**) can be used as a scope trigger to observe the PRBS patterns. The **Trig** is a PCML output with a minimum swing of 150 mV. The **Trig** pin is designed to drive 50 Ω; however, the backmatch is 200 Ω. Data output is via the differential **DoTxP/DoTxN** (PCML) pins. The PRBS Rx section takes in a NRZ PRBS pattern and checks for any bit errors. The user must provide a phase aligned differential clock and data signal for the PRBS receiver, which can be obtained by passing the data through a clock and data recovery device and connecting the CDR clock and data outputs to the M21130 PRBS Rx inputs. **ClikRxP/ClikRxN** clock and **DiRxP/DiRxN** data are both gated by the external pin **xEnRx** or the **pwr\_rx** bit of the *PRBS power/enable* (ADDR=E0h) register. The falling edge of **ClikRxP** is expected near the middle of the data eye as illustrated in [Figure 8](#). The PRBS Receiver Program timing parameters are listed in [Table 13](#).

**Figure 8. PRBS Receiver Timing**



**Table 13. PRBS Receiver Timing**

Parameter	Description	Min	Typical	Max
t <sub>en</sub> , RX	Rx En setup time before falling edge of CLKRx	15 ns	—	—
t <sub>s</sub> , RX	Rx setup time before falling edge of CLKRx	15 ps	-30 ps	—
T <sub>h</sub> , RX	Rx hold time after falling edge of CLKRx	95 ps	50 ps	—
T <sub>w</sub> , RX	Pulse width of CLKRx	310 ps	402 ps	—

When the PRBS RX detects an error, **PError** will be high. The first and each subsequent error will increment an internal 8-bit counter (*PRBS RX error count* register ADDR=E2h). If the errors exceed 256 (counter overflow), the counter will stay at 255 until a hardware or software reset. To read the RX error counter register requires a WRITE of any value to copy the current contents of the running error register into the *PRBS RX error count* register. A subsequent READ yields the error count as of the last WRITE. The RX reset can be initiated by the **xRstRx** pin or by the **rst\_rx** bit in the *PRBS control* (ADDR=E1h) register. Upon reset, the PRBS RX error counter clears and **PError** resets.

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*PRBS RX error count* will always contain the current value of the error count register. Dividing the value by the time of the test is a rough estimate of the bit error rate. If there has been more than 256 errors, the *PRBS RX error count* register will always read FFh until cleared.

The *PRBS pattern length* register (ADDR=E3h) sets the pattern length (n) of a  $2^n-1$  pattern. D1 and D0 (rxlen) set the length of the PRBS Rx and D2 is the rxcirc bit. If D2=L, then the first 'n' bits check the input pattern. If the first 23-bits are error free, then each additional error is counted once. If D2=H, the recirculation mode is enabled and the last 'n' bits check the n+1 bit. If a bit error did occur, the error bit would shift through the 'n' bits of the reference resulting in multiple error counts due to one error. Bits D3 and D4 (txlen) determine the pattern length of the PRBS TX. For both the rxlen and txlen:

Value 00b produces a  $2^7-1$  pattern with the polynomial D7+D6+1.

Value 01b produces a  $2^{15}-1$  pattern with the polynomial D15+D14+1

Value 10b produces a  $2^{23}-1$  pattern with the polynomial D23+D18+1

Value 11b produces a repeating 22-bit pattern.

For the  $2^n-1$ , the higher bit patterns conform to the specification, Consultative Committee on Industrial Telegraph and Telephony (CCITT) Rec. 0.151. The lower pattern is commonly used with commercially available bit error rate testers. The 22-bit pattern is a repeating user-programmed pattern. The error counter will work with all four patterns.

The TX starting pattern used for all four pattern modes can be user programmed with the three *PRBS pattern* registers, ADDR=E4 through E6h. ADDR=E4h specifies the first 8-bits [Pattern[0 .. 7] of the user pattern, ADDR=E5h specifies the next 8 bits [Pattern[8 .. 15]], and ADDR=E6h specifies the highest seven bits [Pattern[16 .. 22]]. An rst\_tx and rst\_rx (software) needs to be invoked for both the RX and TX.

To save power, both the PRBS Tx and Rx can be powered off. The *PRBS Power/Enable* register, ADDR=E0h, controls these functions.

### Core Power Saving

The CoreCtrl register enables the core power-saving modes. Register CoreCtrl[1] = 0 powers down the switch core and the PRBS Tx/Rx (default power on).

Register CoreCtrl[0] = 1 enables the SmartPower™ core control (default).

Smartpower reduces power dissipation by as much as 30% by automatically powering down unused circuitry in the switch core once a switch configuration has been programmed. When the switch configuration is changed, Smartpower will enable/disable the necessary mux circuitry within the switch core. The actual power savings will vary across different switch configurations. This process takes approximately 10 ns to complete and will increase the time required to reconfigure the switch core. In applications where the switch core will be left in the same state for a relatively long period of time this is typically not an issue and is worth the power savings. In applications where the minimum switch reconfiguration time is needed, such as packet switching applications, Smartpower can be disabled through software.

### Digital Slope Control

Because high speed interface operation requires high speed rise and fall times through the IC, it is possible to generate jitter with the digital control. To minimize this effect, and realizing not all applications will require the fastest programming times, *slope control internal* registers ADDR=EDh and EEh are provided to set the edge rate with respect to the interface I/O speed. The registers and functions are listed in [Table 14](#) and [Table 15](#).

## 68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization

**Table 14. Register Summary<sup>(1)(2)</sup>**

Address	Register Name	d7	d6	d5	d4	d3	d2	d1	d0
00	R/W In#Data to Out#0		D[6]	D[5]	D[5]	D[3]	D[2]	D[1]	D[0]
01	R/W In#Data to Out#1		D[6]	D[5]	D[5]	D[3]	D[2]	D[1]	D[0]
02	R/W In#Data to Out#2		D[6]	D[5]	D[5]	D[3]	D[2]	D[1]	D[0]
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
43	R/W In#Data to Out#67		D[6]	D[5]	D[5]	D[3]	D[2]	D[1]	D[0]
80	Enable In/Out Channel #0						ioen[2]	ioen[1]	ioen[0]
81	Enable In/Out Channel #1						ioen[2]	ioen[1]	ioen[0]
82	Enable In/Out Channel #2						ioen[2]	ioen[1]	ioen[0]
⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮
C3	Enable In/Out Channel #67						ioen[2]	ioen[1]	ioen[0]
E0	prbs power				pwr_trig	pwr_tx	pwr_rx	en_tx	en_rx
E1	prbs control							rst_tx	rst_rx
E2	prbs RX error count	rxerr[7]	rxerr[6]	rxerr[5]	rxerr[4]	rxerr[3]	rxerr[2]	rxerr[1]	rxerr[0]
E3	prbs pattern length				txlen[1]	txlen[0]	rxcirc	rxlen[1]	rxlen[0]
E4	prbs pattern [7:0]	pat[7]	pat[6]	pat[5]	pat[4]	pat[3]	pat[2]	pat[1]	pat[0]
E5	prbs pattern [15:8]	pat[15]	pat[14]	pat[13]	pat[12]	pat[11]	pat[10]	pat[9]	pat[8]
E6	prbs pattern [22:16]		pat[22]	pat[21]	pat[20]	pat[19]	pat[18]	pat[17]	pat[16]
E7	xSET mode							xset[1]	xset[0]
E8	software xSET								
EB	I/O enable						en_individual	en_in	en_out
EC	core control							en_refs	en_lp
ED	slope control internal		muxdrv	coredrv[1]	coredrv[0]	ifdrv[1]	ifdrv[0]	clkdrv[1]	clkdrv[0]
EE	slope control pad							paddrv[1]	paddrv[0]
EF	software reset								srst[0]
F0	chip revision	rev[7]	rev[6]	rev[5]	rev[5]	rev[3]	rev[2]	rev[1]	rev[0]

**Notes:**

1. D[7] ... D[0] represent the internal bus which is mapped to the registers in both the serial and parallel mode.
2. Blank registers bits are undefined and should be set to 0 unless otherwise noted.

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 15. Register Description**

00-43h: Input Channel Selection		
D[7:0]	inchannel	Select input channel to route to addressed output In#0 = 00h, In#1 = 01h,...In#67 = 43h Default D[7:0] = 00h
80-C3h: I/O Individual Channel Enable		
ioen[2]	byp_eq	0: Input equalization is enabled (default) 1: Input equalization is bypassed
ioen[1]	en_in	0: Input off (default) 1: Input on
ioen[0]	en_out	0: Output off (default) 1: Output on
E0h: PRBS Power		
4	pwr_trig	0: TX PRBS trigger power down (default) 1: TX PRBS trigger powered up
3	pwr_tx	0: TX PRBS power down (default) 1: TX PRBS powered up
2	pwr_rx	0: RX PRBS power down (default) 1: RX PRBS powered up
1	en_tx	0: TX PRBS disabled (default) 1: TX PRBS enabled
0	en_rx	0: RX PRBS disabled (default) 1: RX PRBS enabled
E1h: PRBS Control		
1	rst_tx	0: normal operation (default) 1: reset TX shift register
0	rst_rx	0: normal operation (default) 1: reset RX shift register
E2h: PRBS RX error count		
7..0	rxerr[7:0]	PRBS RX error count register (read only)

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 14. Register Description (Continued)**

E3h: PRBS Pattern Length		
4..3	txlen[1:0]	Selects TX PRBS pattern length. 00: $2^7$ -1 (default) 01: $2^{15}$ -1 10: $2^{23}$ -1 11: 22-bit repeating pattern
2	rxcirc	0: recirculation mode disabled (default) 1: recirculation mode enabled
1..0	rxlen[1:0]	Selects RX PRBS pattern length. 00: $2^7$ -1 (default) 01: $2^{15}$ -1 10: $2^{23}$ -1 11: 22-bit repeating pattern
E4h: PRBS Pattern [7:0]		
7..0	pattern[7:0]	Value is being loaded into PRBS TX shift register when bit <i>rst_tx</i> = 1 (reg e1h, bit-1). Default = 00h. NOTE: Must be set to 01h for PRBS Tx operation
E5h: PRBS Pattern [15:8]		
7..0	pattern[15:8]	Value is being loaded into PRBS TX shift register when bit <i>rst_tx</i> = 1 (reg e1h, bit-1). Default = 00h
E6h: PRBS Pattern [22:16]		
6..0	pattern[22:16]	Value is being loaded into PRBS TX shift register when bit <i>rst_tx</i> = 1 (reg e1h, bit-1). Default = 00h
E7h: xSET Mode		
1..0	xset[1:0]	Selects the xSET mode. 00: ACL latches are transparent. Any switch setting written immediately affects the core configuration. (default) 01: ACL latches are controlled through register e8h (software xSET). 10: ACL latches are controlled by pin xSET (hardware control).

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 14. Register Description (Continued)**

<b>E8h: software xSET</b>		
		Register e7h (xSET mode) needs to be set to 1 in order for this register to have any function. Any value written to this register will update the ACL with the data from the ICL.

<b>EBh: I/O enable</b>		
2	en_individual	This bit takes precedence over en_in (bit-1) and en_out (bit-0). 0: individual input/output configuration (regs 80h to C3h) is bypassed (default). 1: input/outputs are individually controlled by register 80h to C3h.
1	en_in	This bit has no meaning if en_individual = 1 (bit-2). 0: inputs are disabled (default) 1: inputs are enabled
0	en_out	This bit has no meaning if en_individual = 1 (bit-2). 0: outputs are disabled (default) 1: outputs are enabled

<b>ECCh: core control</b>		
1	en_refs	0: all references down 1: references powered up (default)
0	en_lp	Core SmartPower™ control. 0: core fully powered 1: core in low power mode (default)

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 14. Register Description (Continued)**

EDh: slope control internal		
6	muxdrv	MUX SELECT LINE slopes. 0: High drive (default) 1: Low drive.
5:4	coredrv[1:0]	READ BACK SPEED (Read back slope control) 00: high drive (default) 01: medium drive 10: low drive 11: tiny drive
3:2	ifdrv[1:0]	WRITE SPEED (Write slope control) 00: high drive (default) 01: medium drive 10: low drive 11: tiny drive
1:0	clkdrv[1:0]	CLOCK distribution slope 00: high drive (default) 01: medium drive 10: low drive 11: tiny drive

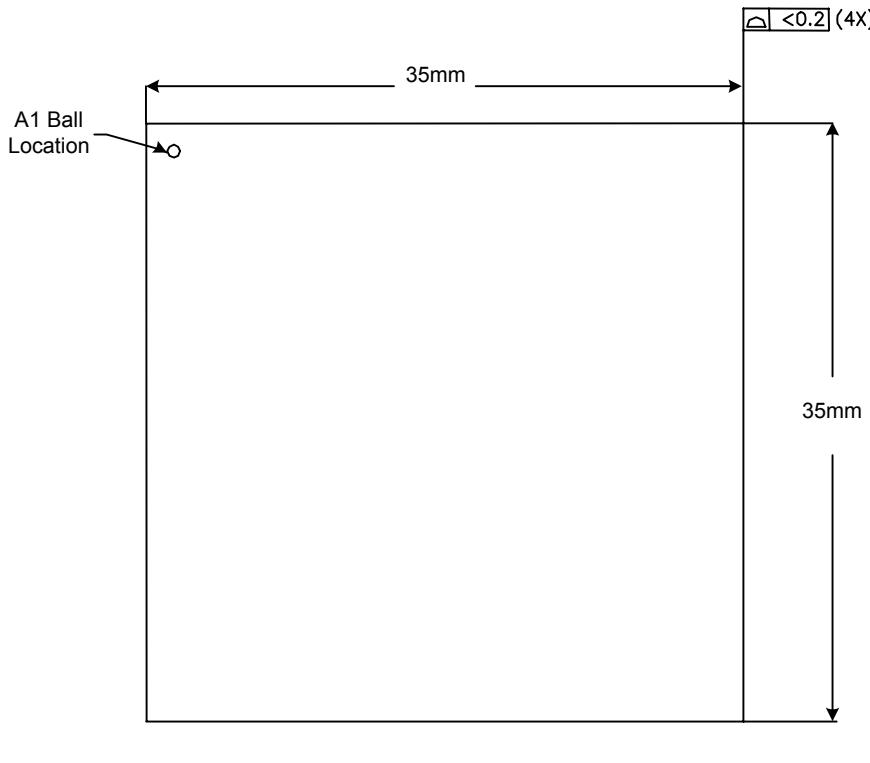
EEh: slope control pad		
1..0	paddrv[1:0]	PAD DRIVE. 00: high drive (default) 01: medium drive 10: low drive 11: three-state

EFh: software reset		
1	srst0	Software reset: Needs two consecutive Writes with DATA = 01h. If second Write is not a reset, register is cleared. Default (DATA = 00h) third Write required to bring out of reset.

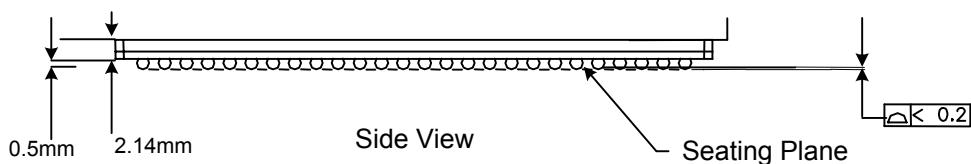
F0h: Chip revision		
7:0	Rev [7:0]	Contains the chip revision ( <i>read only</i> )

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Package Information**

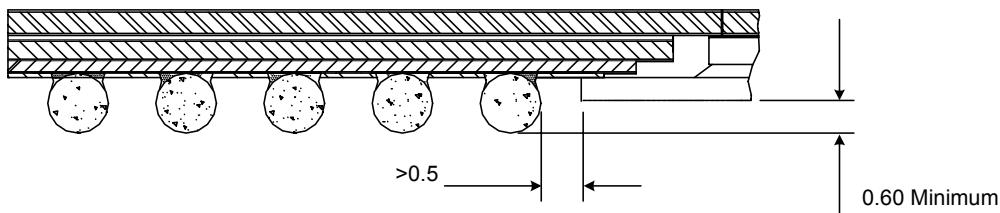
Figure 9 gives the overall package dimensions, Figure 10 shows the package cross section, and Figure 11 is the bottom view of the M21130 package showing the ball assignments. All dimensions in the following illustrations are in millimeters.

**Figure 9. Package Dimensions**

Top View

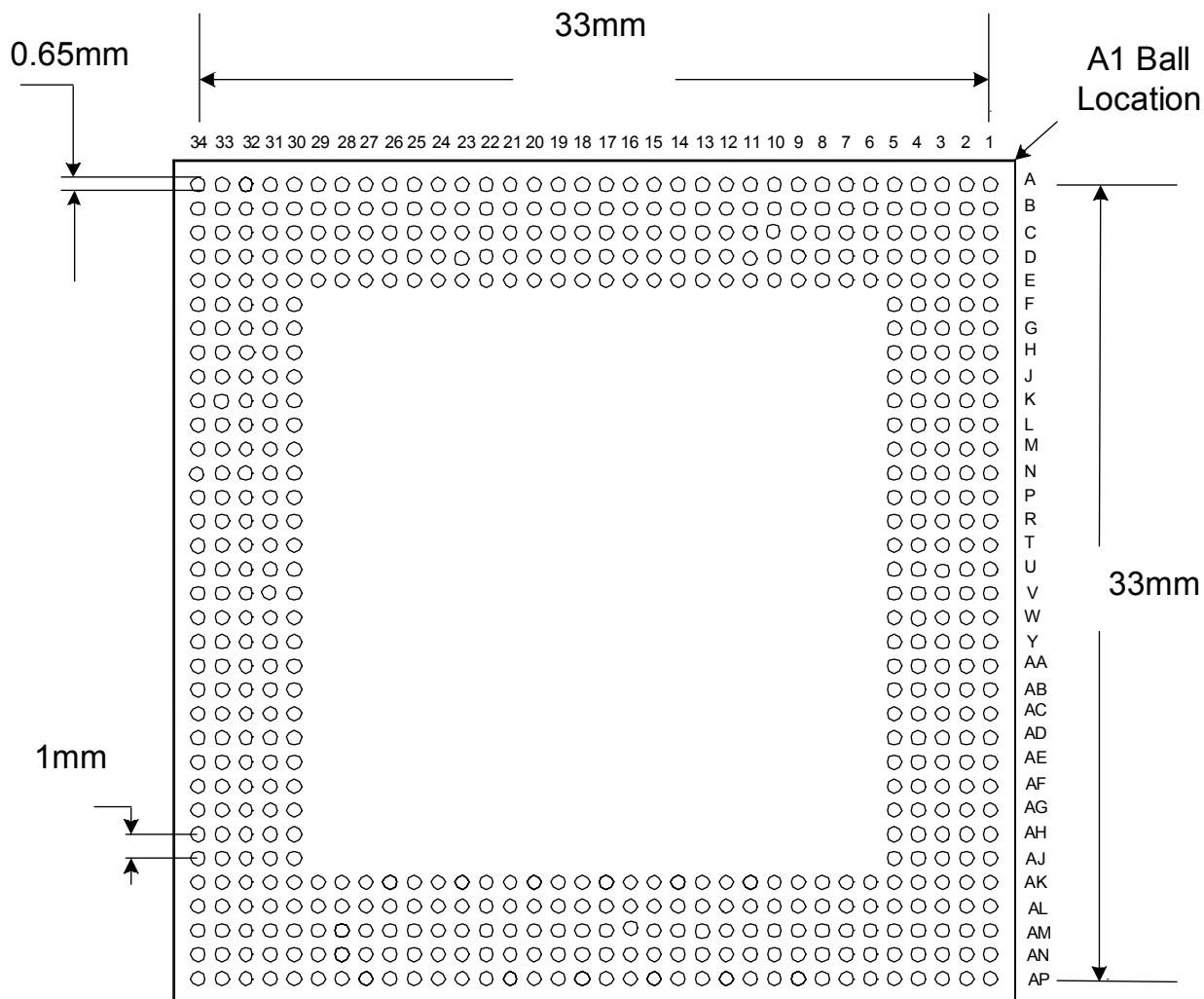
**Figure 10. Package Cross Section**

Optional Edge (Routed)



**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization**

Figure 11. Package Bottom View with Ball Assignments



**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 16. Ball List Sorted by Ball Location (Sheet 1 of 3)**

Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball
dvss	A1	outp2	B6	outn12	C11	avss	D16	nc	E21	nc	H30	nc	M5		
dvss	A2	outn2	B7	aoutvdd	C12	outp30	D17	nc	E22	inp6	H31	nc	M30		
dvdd	A3	avss	B8	outp20	C13	outn30	D18	nc	E23	inn4	H32	inn14	M31		
nc	A4	outp10	B9	outn20	C14	avss	D19	nc	E24	avss	H33	ainvdd	M32		
aoutvdd	A5	outn10	B10	aoutvdd	C15	outp38	D20	nc	E25	ainvdd	H34	inp18	M33		
outp0	A6	avss	B11	outp28	C16	outn38	D21	nc	E26	inn11	J1	inp16	M34		
outn0	A7	outp18	B12	outn28	C17	avss	D22	nc	E27	inn9	J2	ainvdd	N1		
aoutvdd	A8	outn18	B13	aoutvdd	C18	outp46	D23	nc	E28	ainvdd	J3	avss	N2		
outp8	A9	avss	B14	outp36	C19	outn46	D24	nc	E29	inp13	J4	inp23	N3		
outn8	A10	outp26	B15	outn36	C20	avss	D25	nc	E30	d[2]	J5	inn21	N4		
aoutvdd	A11	outn26	B16	aoutvdd	C21	outp54	D26	xenrx	E31	nc	J30	nc	N5		
outp16	A12	avss	B17	outp44	C22	outn54	D27	nc	E32	inn6	J31	nc	N30		
outn16	A13	outp34	B18	outn44	C23	avss	D28	avss	E33	ainvdd	J32	avss	N31		
aoutvdd	A14	outn34	B19	aoutvdd	C24	outp62	D29	ainvdd	E34	inp10	J33	inp20	N32		
outp24	A15	avss	B20	outp52	C25	outn62	D30	inn3	F1	inp8	J34	inn18	N33		
outn24	A16	outp42	B21	outn52	C26	dirxn	D31	inn1	F2	ainvdd	K1	inn16	N34		
aoutvdd	A17	outn42	B22	aoutvdd	C27	xoutdis	D32	d[1]	F3	avss	K2	inp27	P1		
outp32	A18	avss	B23	outp60	C28	perror	D33	inp5	F4	inp15	K3	inp25	P2		
outn32	A19	outp50	B24	outn60	C29	nc	D34	d[5]	F5	inn13	K4	inn23	P3		
aoutvdd	A20	outn50	B25	xtest	C30	inp3	E1	nc	F30	d[0]	K5	avss	P4		
outp40	A21	avss	B26	clkrxn	C31	inp1	E2	xrstrx	F31	nc	K30	nc	P5		
outn40	A22	outp58	B27	xrst	C32	xcs	E3	ainvdd	F32	avss	K31	nc	P30		
aoutvdd	A23	outn58	B28	dirxp	C33	a[0]	E4	inp2	F33	inp12	K32	inp22	P31		
outp48	A24	avss	B29	nc	C34	a[1]	E5	inp0	F34	inn10	K33	inn20	P32		
outn48	A25	outp66	B30	ainvdd	D1	a[3]	E6	ainvdd	G1	inn8	K34	avss	P33		
aoutvdd	A26	outn66	B31	d[3]	D2	a[6]	E7	avss	G2	inp19	L1	ainvdd	P34		
outp56	A27	clkxp	B32	d[7]/do	D3	a[5]	E8	inp7	G3	inp17	L2	inn27	R1		
outn56	A28	nc	B33	xds/sclk	D4	nc	E9	inn5	G4	inn15	L3	inn25	R2		
aoutvdd	A29	nc	B34	a[7]	D5	nc	E10	d[6]/di	G5	avss	L4	ainvdd	R3		
outp64	A30	dvdd	C1	xset	D6	nc	E11	nc	G30	nc	L5	inp29	R4		
outn64	A31	dvdd	C2	avss	D7	nc	E12	avss	G31	nc	L30	nc	R5		
aoutvdd	A32	a[2]	C3	outp6	D8	nc	E13	inp4	G32	inp14	L31	nc	R30		
nc	A33	a[4]	C4	outn6	D9	nc	E14	inn2	G33	inn12	L32	inn22	R31		
nc	A34	r/xw	C5	avss	D10	nc	E15	inn0	G34	avss	L33	ainvdd	R32		
dvss	B1	aoutvdd	C6	outp14	D11	nc	E16	inp11	H1	ainvdd	L34	inp26	R33		
dvss	B2	outp4	C7	outn14	D12	nc	E17	inp9	H2	inn19	M1	inp24	R34		
dvdd	B3	outn4	C8	avss	D13	nc	E18	inn7	H3	inn17	M2	ainvdd	T1		
nc	B4	aoutvdd	C9	outp22	D14	nc	E19	avss	H4	ainvdd	M3	avss	T2		
avss	B5	outp12	C10	outn22	D15	nc	E20	d[4]	H5	inp21	M4	inp31	T3		

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 16. Ball List Sorted by Ball Location (Sheet 2 of 3)**

Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball
inn29	T4	avss	Y4	inp53	AD4	inn61	AH4	nc	AK24	trig	AL30	xindis	AN2		
nc	T5	nc	Y5	nc	AD5	nc	AH5	nc	AK25	nc	AL31	avss	AN3		
nc	T30	nc	Y30	nc	AD30	nc	AH30	nc	AK26	nc	AL32	avss	AN4		
avss	T31	inp38	Y31	inn46	AD31	avss	AH31	nc	AK27	inn66	AL33	outp1	AN5		
inp28	T32	inn36	Y32	ainvdd	AD32	inp60	AH32	nc	AK28	inn64	AL34	outn1	AN6		
inn26	T33	avss	Y33	inp50	AD33	inn58	AH33	nc	AK29	ainvdd	AM1	avss	AN7		
inn24	T34	ainvdd	Y34	inp48	AD34	inn56	AH34	nc	AK30	avss	AM2	outp9	AN8		
inp35	U1	inn43	AA1	ainvdd	AE1	inp67	AJ1	inn62	AK31	nc	AM3	outn9	AN9		
inp33	U2	inn41	AA2	avss	AE2	inp65	AJ2	dotxp	AK32	cnxt_test	AM4	avss	AN10		
inn31	U3	ainvdd	AA3	inp55	AE3	inn63	AJ3	inp66	AK33	aoutvdd	AM5	outp17	AN11		
avss	U4	inp45	AA4	inn53	AE4	avss	AJ4	inp64	AK34	aoutvdd	AM6	outn17	AN12		
nc	U5	nc	AA5	nc	AE5	nc	AJ5	ainvdd	AL1	outp7	AM7	avss	AN13		
nc	U30	nc	AA30	nc	AE30	nc	AJ30	avss	AL2	outn7	AM8	outp25	AN14		
inp30	U31	inn38	AA31	avss	AE31	inp62	AJ31	ainvdd	AL3	aoutvdd	AM9	outn25	AN15		
inn28	U32	ainvdd	AA32	inp52	AE32	inn60	AJ32	nc	AL4	outp15	AM10	avss	AN16		
avss	U33	inp42	AA33	inn50	AE33	avss	AJ33	adc_cal	AL5	outh15	AM11	outp33	AN17		
ainvdd	U34	inp40	AA34	inn48	AE34	ainvdd	AJ34	outp5	AL6	aoutvdd	AM12	outn33	AN18		
inn35	V1	ainvdd	AB1	inp59	AF1	inn67	AK1	outn5	AL7	outp23	AM13	avss	AN19		
inn33	V2	avss	AB2	inp57	AF2	inn65	AK2	avss	AL8	outn23	AM14	outp41	AN20		
ainvdd	V3	inp47	AB3	inn55	AF3	ainvdd	AK3	outp13	AL9	aoutvdd	AM15	outn41	AN21		
inp37	V4	inn45	AB4	avss	AF4	nc	AK4	outn13	AL10	outp31	AM16	avss	AN22		
nc	V5	nc	AB5	nc	AF5	nc	AK5	avss	AL11	outn31	AM17	outp49	AN23		
nc	V30	nc	AB30	nc	AF30	nc	AK6	outp21	AL12	aoutvdd	AM18	outn49	AN24		
inn30	V31	avss	AB31	inp54	AF31	nc	AK7	outn21	AL13	outp39	AM19	avss	AN25		
ainvdd	V32	inp44	AB32	inn52	AF32	nc	AK8	avss	AL14	outn39	AM20	outp57	AN26		
inp34	V33	inn42	AB33	avss	AF33	nc	AK9	outp29	AL15	aoutvdd	AM21	outn57	AN27		
inp32	V34	inn40	AB34	ainvdd	AF34	nc	AK10	outn29	AL16	outp47	AM22	avss	AN28		
ainvdd	W1	inp51	AC1	inn59	AG1	nc	AK11	avss	AL17	outn47	AM23	outp65	AN29		
avss	W2	inp49	AC2	inn57	AG2	nc	AK12	outp37	AL18	aoutvdd	AM24	outn65	AN30		
inp39	W3	inn47	AC3	ainvdd	AG3	nc	AK13	outn37	AL19	outp55	AM25	avss	AN31		
inn37	W4	avss	AC4	inp61	AG4	nc	AK14	avss	AL20	outn55	AM26	clktxn	AN32		
nc	W5	nc	AC5	nc	AG5	nc	AK15	outp45	AL21	aoutvdd	AM27	nc	AN33		
nc	W30	nc	AC30	nc	AG30	nc	AK16	outn45	AL22	outp63	AM28	xentx	AN34		
avss	W31	inp46	AC31	inn54	AG31	nc	AK17	avss	AL23	outn63	AM29	nc	AP1		
inp36	W32	inn44	AC32	ainvdd	AG32	nc	AK18	outp53	AL24	aoutvdd	AM30	ser/xpar	AP2		
inn34	W33	avss	AC33	inp58	AG33	nc	AK19	outn53	AL25	nc	AM31	nc	AP3		
inn32	W34	ainvdd	AC34	inp56	AG34	nc	AK20	avss	AL26	nc	AM32	aoutvdd	AP4		
inp43	Y1	inn51	AD1	ainvdd	AH1	nc	AK21	outp61	AL27	dotxn	AM33	outp3	AP5		
inp41	Y2	inn49	AD2	avss	AH2	nc	AK22	outn61	AL28	ainvdd	AM34	outn3	AP6		
inn39	Y3	ainvdd	AD3	inp63	AH3	nc	AK23	avss	AL29	nc	AN1	aoutvdd	AP7		

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 16. Ball List Sorted by Ball Location (Sheet 3 of 3)**

Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball
outp11	AP8														
outn11	AP9														
aoutvdd	AP10														
outp19	AP11														
outn19	AP12														
aoutvdd	AP13														
outp27	AP14														
outn27	AP15														
aoutvdd	AP16														
outp35	AP17														
outn35	AP18														
aoutvdd	AP19														
outp43	AP20														
outn43	AP21														
aoutvdd	AP22														
outp51	AP23														
outn51	AP24														
aoutvdd	AP25														
outp59	AP26														
outn59	AP27														
aoutvdd	AP28														
outp67	AP29														
outn67	AP30														
aoutvdd	AP31														
clktxp	AP32														
nc	AP33														
nc	AP34														

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 17. Ball List Sorted by Ball Name (Sheet 1 of 3)**

Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball
a[0]	E4	ainvdd	AG32	aoutvdd	AP7	avss	P33	avss	AN28	inn9	J2	inn47	AC3		
a[1]	E5	ainvdd	AH1	aoutvdd	AP10	avss	T2	avss	AN31	inn10	K33	inn48	AE34		
a[2]	C3	ainvdd	AJ34	aoutvdd	AP13	avss	T31	avss	Y4	inn11	J1	inn49	AD2		
a[3]	E6	ainvdd	AK3	aoutvdd	AP16	avss	U4	avss	Y33	inn12	L32	inn50	AE33		
a[4]	C4	ainvdd	AL1	aoutvdd	AP19	avss	U33	clkxn	C31	inn13	K4	inn51	AD1		
a[5]	E8	ainvdd	AL3	aoutvdd	AP22	avss	W2	clkxp	B32	inn14	M31	inn52	AF32		
a[6]	E7	ainvdd	AM1	aoutvdd	AP25	avss	W31	clktxn	AN32	inn15	L3	inn53	AE4		
a[7]	D5	ainvdd	AM34	aoutvdd	AP28	avss	AB2	clktp	AP32	inn16	N34	inn54	AG31		
adc_cal	AL5	ainvdd	Y34	aoutvdd	AP31	avss	AB31	cnxt_test	AM4	inn17	M2	inn55	AF3		
ainvdd	D1	aoutvdd	A5	avss	B5	avss	AC4	d[0]	K5	inn18	N33	inn56	AH34		
ainvdd	E34	aoutvdd	A8	avss	B8	avss	AC33	d[1]	F3	inn19	M1	inn57	AG2		
ainvdd	F32	aoutvdd	A11	avss	B11	avss	AE2	d[2]	J5	inn20	P32	inn58	AH33		
ainvdd	G1	aoutvdd	A14	avss	B14	avss	AE31	d[3]	D2	inn21	N4	inn59	AG1		
ainvdd	H34	aoutvdd	A17	avss	B17	avss	AF4	d[4]	H5	inn22	R31	inn60	AJ32		
ainvdd	J3	aoutvdd	A20	avss	B20	avss	AF33	d[5]	F5	inn23	P3	inn61	AH4		
ainvdd	J32	aoutvdd	A23	avss	B23	avss	AH2	d[6]/di	G5	inn24	T34	inn62	AK31		
ainvdd	K1	aoutvdd	A26	avss	B26	avss	AH31	d[7]/do	D3	inn25	R2	inn63	AJ3		
ainvdd	L34	aoutvdd	A29	avss	B29	avss	AJ4	dirxn	D31	inn26	T33	inn64	AL34		
ainvdd	M3	aoutvdd	A32	avss	D7	avss	AJ33	dirxp	C33	inn27	R1	inn65	AK2		
ainvdd	M32	aoutvdd	C6	avss	D10	avss	AL2	dotxn	AM33	inn28	U32	inn66	AL33		
ainvdd	N1	aoutvdd	C9	avss	D13	avss	AL8	dotxp	AK32	inn29	T4	inn67	AK1		
ainvdd	P34	aoutvdd	C12	avss	D16	avss	AL11	dvdd	A3	inn30	V31	inp0	F34		
ainvdd	R3	aoutvdd	C15	avss	D19	avss	AL14	dvdd	B3	inn31	U3	inp1	E2		
ainvdd	R32	aoutvdd	C18	avss	D22	avss	AL17	dvdd	C1	inn32	W34	inp2	F33		
ainvdd	T1	aoutvdd	C21	avss	D25	avss	AL20	dvdd	C2	inn33	V2	inp3	E1		
ainvdd	U34	aoutvdd	C24	avss	D28	avss	AL23	dvss	A1	inn34	W33	inp4	G32		
ainvdd	V3	aoutvdd	C27	avss	E33	avss	AL26	dvss	A2	inn35	V1	inp5	F4		
ainvdd	V32	aoutvdd	AM5	avss	G2	avss	AL29	dvss	B1	inn36	Y32	inp6	H31		
ainvdd	W1	aoutvdd	AM6	avss	G31	avss	AM2	dvss	B2	inn37	W4	inp7	G3		
ainvdd	AA3	aoutvdd	AM9	avss	H4	avss	AN3	inn0	G34	inn38	AA31	inp8	J34		
ainvdd	AA32	aoutvdd	AM12	avss	H33	avss	AN4	inn1	F2	inn39	Y3	inp9	H2		
ainvdd	AB1	aoutvdd	AM15	avss	K2	avss	AN7	inn2	G33	inn40	AB34	inp10	J33		
ainvdd	AC34	aoutvdd	AM18	avss	K31	avss	AN10	inn3	F1	inn41	AA2	inp11	H1		
ainvdd	AD3	aoutvdd	AM21	avss	L4	avss	AN13	inn4	H32	inn42	AB33	inp12	K32		
ainvdd	AD32	aoutvdd	AM24	avss	L33	avss	AN16	inn5	G4	inn43	AA1	inp13	J4		
ainvdd	AE1	aoutvdd	AM27	avss	N2	avss	AN19	inn6	J31	inn44	AC32	inp14	L31		
ainvdd	AF34	aoutvdd	AM30	avss	N31	avss	AN22	inn7	H3	inn45	AB4	inp15	K3		
ainvdd	AG3	aoutvdd	AP4	avss	P4	avss	AN25	inn8	K34	inn46	AD31	inp16	M34		

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 17. Ball List Sorted by Ball Name (Sheet 2 of 3)**

Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball
inp17	L2	inp56	AG34	nc	AK10	nc	E12	nc	V5	outn31	AM17	outp2	B6		
inp18	M33	inp57	AF2	nc	AK11	nc	E13	nc	V30	outn32	A19	outp3	AP5		
inp19	L1	inp58	AG33	nc	AK12	nc	E14	nc	W5	outn33	AN18	outp4	C7		
inp20	N32	inp59	AF1	nc	AK13	nc	E15	nc	W30	outn34	B19	outp5	AL6		
inp21	M4	inp60	AH32	nc	AK14	nc	E16	nc	Y5	outn35	AP18	outp6	D8		
inp22	P31	inp61	AG4	nc	AK15	nc	E17	nc	Y30	outn36	C20	outp7	AM7		
inp23	N3	inp62	AJ31	nc	AK16	nc	E18	nc	AL4	outn37	AL19	outp8	A9		
inp24	R34	inp63	AH3	nc	AK17	nc	E19	nc	AN1	outn38	D21	outp9	AN8		
inp25	P2	inp64	AK34	nc	AK18	nc	E20	outn00	A7	outn39	AM20	outp10	B9		
inp26	R33	inp65	AJ2	nc	AK19	nc	E21	outn1	AN6	outn40	A22	outp11	AP8		
inp27	P1	inp66	AK33	nc	AK20	nc	E22	outn2	B7	outn41	AN21	outp12	C10		
inp28	T32	inp67	AJ1	nc	AK21	nc	E23	outn3	AP6	outn42	B22	outp13	AL9		
inp29	R4	nc	A4	nc	AK22	nc	E24	outn4	C8	outn43	AP21	outp14	D11		
inp30	U31	nc	A33	nc	AK23	nc	E25	outn5	AL7	outn44	C23	outp15	AM10		
inp31	T3	nc	A34	nc	AK24	nc	E26	outn6	D9	outn45	AL22	outp16	A12		
inp32	V34	nc	AA5	nc	AK25	nc	E27	outn7	AM8	outn46	D24	outp17	AN11		
inp33	U2	nc	AA30	nc	AK26	nc	E28	outn8	A10	outn47	AM23	outp18	B12		
inp34	V33	nc	AB5	nc	AK27	nc	E29	outn9	AN9	outn48	A25	outp19	AP11		
inp35	U1	nc	AB30	nc	AK28	nc	E30	outn10	B10	outn49	AN24	outp20	C13		
inp36	W32	nc	AC5	nc	AK29	nc	E32	outn11	AP9	outn50	B25	outp21	AL12		
inp37	V4	nc	AC30	nc	AK30	nc	F30	outn12	C11	outn51	AP24	outp22	D14		
inp38	Y31	nc	AD5	nc	AL31	nc	G30	outn13	AL10	outn52	C26	outp23	AM13		
inp39	W3	nc	AD30	nc	AL32	nc	H30	outn14	D12	outn53	AL25	outp24	A15		
inp40	AA34	nc	AE5	nc	AM3	nc	J30	outn15	AM11	outn54	D27	outp25	AN14		
inp41	Y2	nc	AE30	nc	AM31	nc	K30	outn16	A13	outn55	AM26	outp26	B15		
inp42	AA33	nc	AF5	nc	AM32	nc	L5	outn17	AN12	outn56	A28	outp27	AP14		
inp43	Y1	nc	AF30	nc	AN33	nc	L30	outn18	B13	outn57	AN27	outp28	C16		
inp44	AB32	nc	AG5	nc	AP1	nc	M5	outn19	AP12	outn58	B28	outp29	AL15		
inp45	AA4	nc	AG30	nc	AP3	nc	M30	outn20	C14	outn59	AP27	outp30	D17		
inp46	AC31	nc	AH5	nc	AP33	nc	N5	outn21	AL13	outn60	C29	outp31	AM16		
inp47	AB3	nc	AH30	nc	AP34	nc	N30	outn22	D15	outn61	AL28	outp32	A18		
inp48	AD34	nc	AJ5	nc	B4	nc	P5	outn23	AM14	outn62	D30	outp33	AN17		
inp49	AC2	nc	AJ30	nc	B33	nc	P30	outn24	A16	outn63	AM29	outp34	B18		
inp50	AD33	nc	AK4	nc	B34	nc	R5	outn25	AN15	outn64	A31	outp35	AP17		
inp51	AC1	nc	AK5	nc	C34	nc	R30	outn26	B16	outn65	AN30	outp36	C19		
inp52	AE32	nc	AK6	nc	D34	nc	T5	outn27	AP15	outn66	B31	outp37	AL18		
inp53	AD4	nc	AK7	nc	E9	nc	T30	outn28	C17	outn67	AP30	outp38	D20		
inp54	AF31	nc	AK8	nc	E10	nc	U5	outn29	AL16	outp0	A6	outp39	AM19		
inp55	AE3	nc	AK9	nc	E11	nc	U30	outn30	D18	outp1	AN5	outp40	A21		

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Table 17. Ball List Sorted by Ball Name (Sheet 3 of 3)**

Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball	Name	Ball
outp41	AN20	ser/xpar	AP2												
outp42	B21	trig	AL30												
outp43	AP20	xcs	E3												
outp44	C22	xds/sclk	D4												
outp45	AL21	xenrx	E31												
outp46	D23	xentx	AN34												
outp47	AM22	xindis	AN2												
outp48	A24	xoutdis	D32												
outp49	AN23	xrst	C32												
outp50	B24	xrstrx	F31												
outp51	AP23	xset	D6												
outp52	C25	xtest	C30												
outp53	AL24														
outp54	D26														
outp55	AM25														
outp56	A27														
outp57	AN26														
outp58	B27														
outp59	AP26														
outp60	C28														
outp61	AL27														
outp62	D29														
outp63	AM28														
outp64	A30														
outp65	AN29														
outp66	B30														
outp67	AP29														
perror	D33														
r/xw	C5														

**68 x 68 3.2 Gbps Crosspoint Switch with Input Equalization****Revision History**

Document Number	Date	Package Data
500209A	2/5/02	Changed part number from M20100 to M21130. Figure 1 was added. Figures 2, 6, and 7 were edited. Tables 4, 6, and 11 were added. Tables 1, 2, 3, 5, 7, 8, 9, 10, 12, 13, 14, 15, and 16 were edited. The Temperature Monitor was deleted. The PRBS Tx and Rx section was rewritten. Other miscellaneous text edits.
500209B	2/9/02	Revision B update.
21130-DSH-001-B	3/27/03	Changed document number to new numbering system. Revised parallel timing diagrams and specifications tables and CMOS DC electrical specifications tables.

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