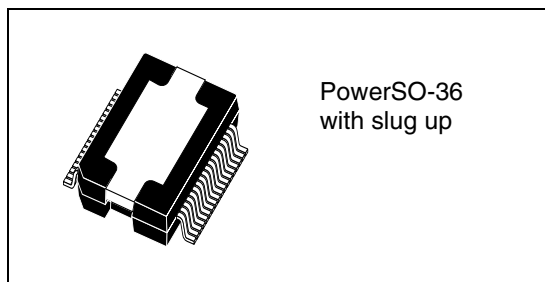


2.1-channel high-efficiency digital audio system

Features

- Wide supply voltage range (10 V - 36 V)
- Three power output configurations
 - 2 x 40 W + 1 x 80 W
 - 2 x 80 W
 - 1 x 160 W
- PowerSO-36 package
- 2.1 channels of 24-bit DDX[®]
- 100-dB SNR and dynamic range
- 32 kHz to 192 kHz input sample rates
- Digital gain/attenuation +48 dB to -80 dB in 0.5-dB steps
- Four 28-bit user programmable biquads (EQ) per channel
- I²C control
- 2-channel I²S input data interface
- Individual channel and master gain/attenuation
- Individual channel and master soft/hard mute
- Individual channel volume and EQ bypass
- Bass/treble tone control
- Dual independent programmable limiters/compressors
- AutoModes
 - 32 preset EQ curves
 - 15 preset crossover settings
 - Auto volume controlled loudness
 - 3 preset volume curves
 - 2 preset anti-clipping modes
 - Preset night-time listening mode
 - Preset TV AGC



- Input and output channel mapping
- AM noise-reduction and PWM frequency-shifting modes
- Software volume update and muting
- Auto zero detect and invalid input detect muting
- Selectable DDX[®] ternary or binary PWM output + variable PWM speeds
- Selectable de-emphasis
- Post-EQ user programmable mix with default 2.1 bass-management settings
- Variable max power correction for lower full-power THD
- Four output routing configurations
- Selectable clock input ratio
- 96 kHz internal processing sample rate, 24 to 28-bit precision
- Video application supports 576 * fs input mode.

Table 1. Device summary

| Order code | Package | Packaging |
|------------|------------|---------------|
| STA328 | PowerSO-36 | Tube |
| STA32813TR | PowerSO-36 | Tape and reel |

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1 Description

1.1 Overview

The STA328 comprises digital audio processing, digital amplifier control and DDX® power output stage to create a high-power single-chip DDX® solution for high-quality, high-efficiency, all digital amplification.

The STA328 power section consists of four independent half-bridges. These can be configured via digital control to operate in different modes. 2.1 channels can be provided by two half-bridges and a single full-bridge to give up to 2 x 40 W plus 1 x 80 W of power output. Two channels can be provided by two full-bridges to give up to 2 x 80 W of power. The IC can also be configured as a single parallel full-bridge capable of high-current operation and 1 x 160 W output.

Also provided in the STA328 is a full assortment of digital processing features. This includes up to four programmable 28-bit biquads (EQ) per channel and bass/treble tone control. AutoModes enable a time-to-market advantage by substantially reducing the amount of software development needed for certain functions. This includes auto volume loudness, preset volume curves, preset EQ settings. New advanced AM radio-interference reduction modes.

The serial audio data input interface accepts all possible formats, including the popular I²S format.

Three channels of DDX® processing are provided. This high-quality conversion from PCM audio to patented DDX® 3-state PWM switching provides over 100 dB of SNR and dynamic range.

Figure 1. Block diagram

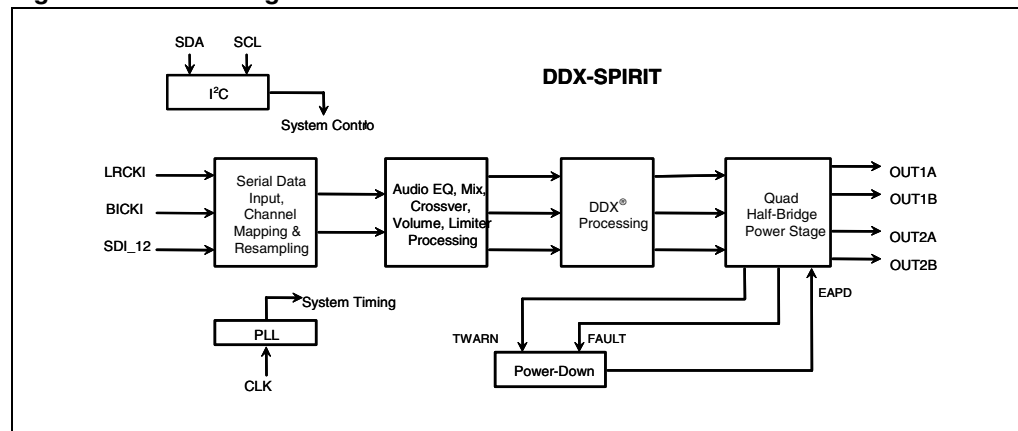
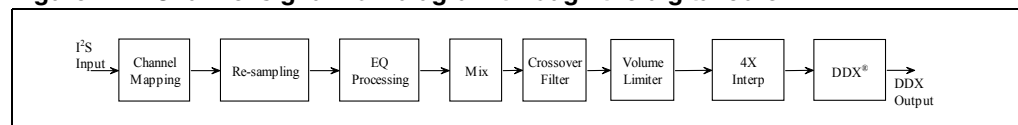


Figure 2. Channel signal flow diagram through the digital core



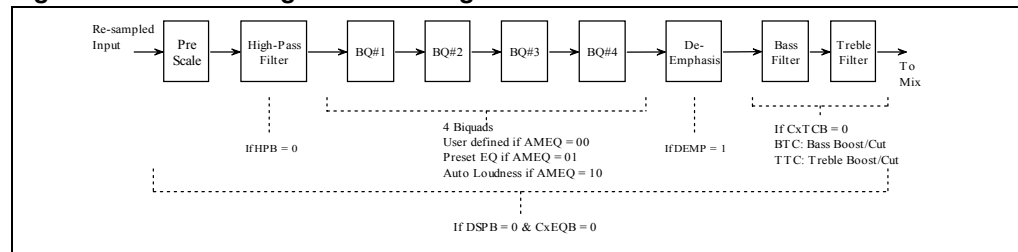
1.2 EQ processing

Two channels of input data (re-sampled if necessary) at 96 kHz are provided to the EQ processing block. In this block, up to four user-defined biquads can be applied to each of the two channels.

Pre-scaling, DC-blocking, high-pass, de-emphasis, bass, and tone control filters can also be applied based on various configuration parameter settings.

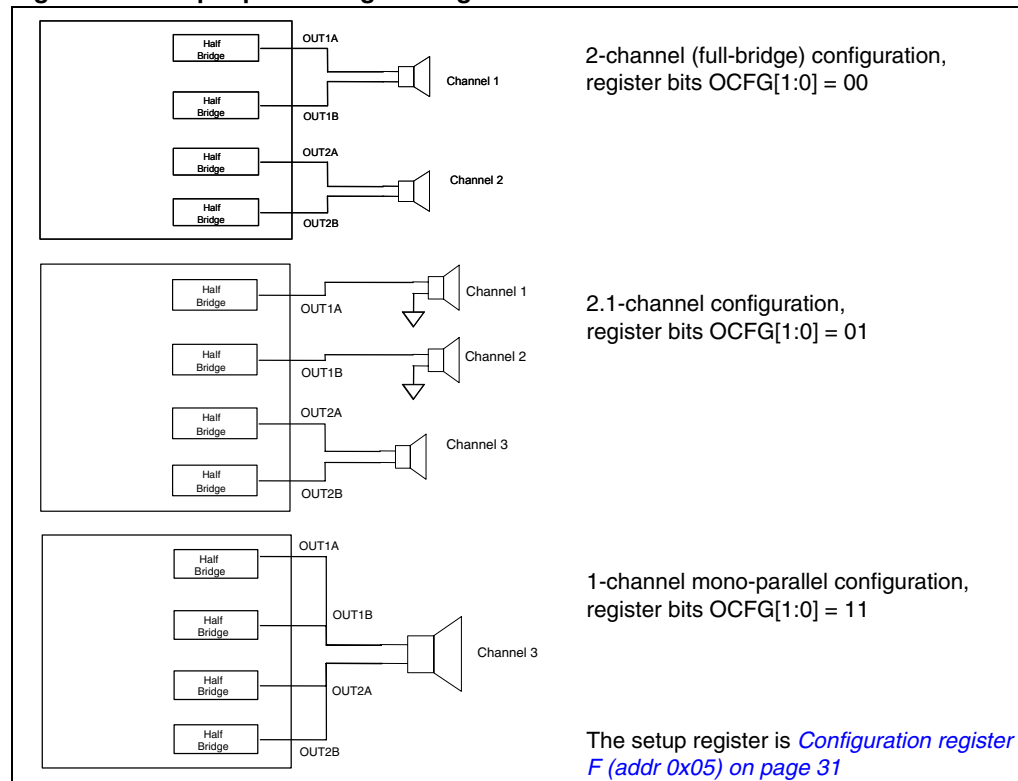
The entire EQ block can be bypassed for all channels simultaneously by setting the DSPB bit to 1. And the CxEQBP bits can be used to bypass the EQ function on a per channel basis. [Figure 3](#) shows the internal signal flow through the EQ block.

Figure 3. Channel signal flow through the EQ block



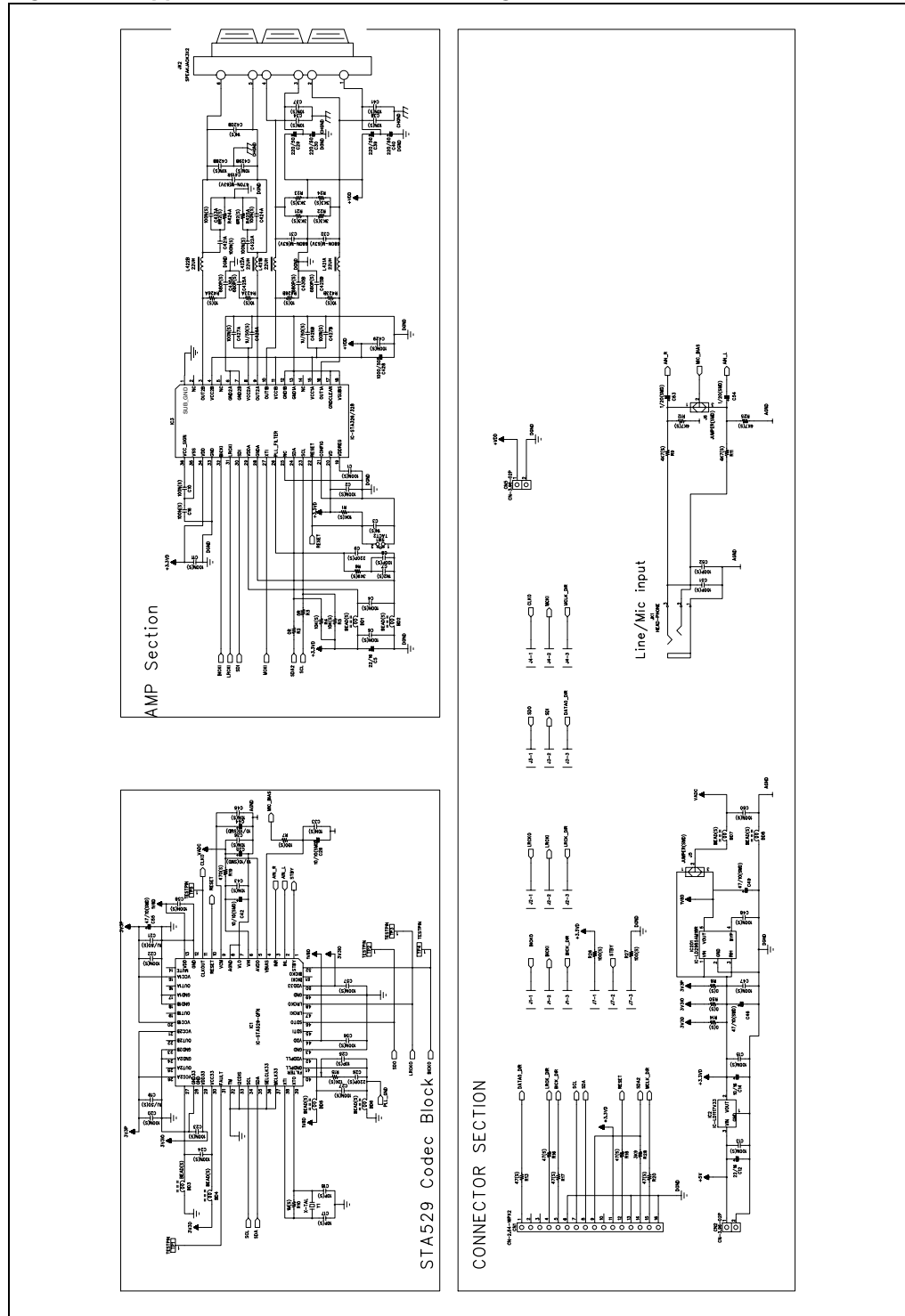
1.3 Output configurations

Figure 4. Output power-stage configurations



1.4 Applications

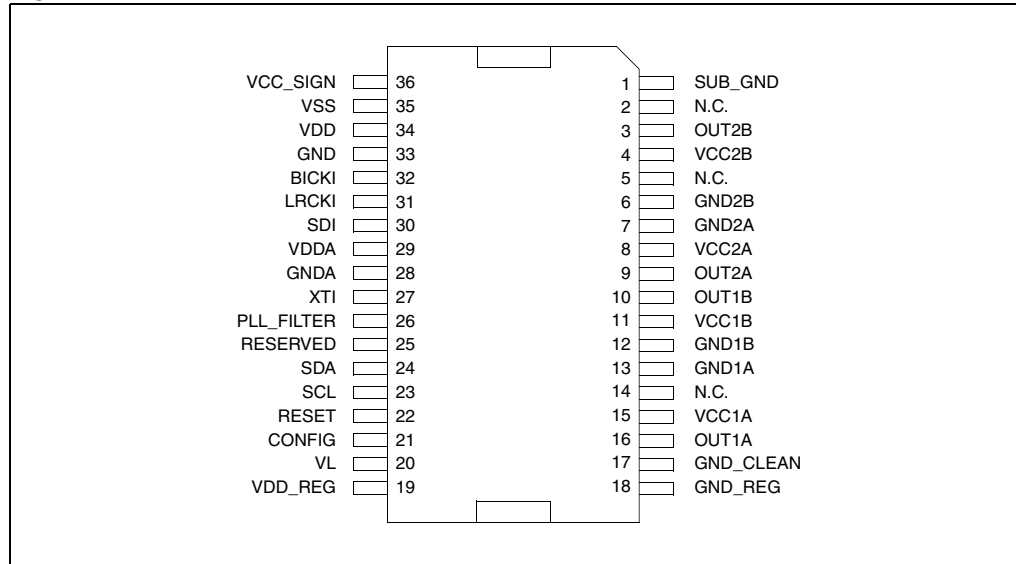
Figure 5. Application circuit for 2.1/2.0 configurable solution



2 Pin out

2.1 Package pins

Figure 6. Pin connections



2.2 Pin list

Table 2. Pin list

| Number | Type | Name | Description |
|--------|------|---------|-----------------------|
| 1 | I/O | SUB_GND | Ground |
| 2 | N.C. | N.C. | Not connected |
| 3 | O | OUT2B | Output half bridge 2B |
| 4 | I/O | VCC2B | Positive supply |
| 5 | N.C. | N.C. | Not connected |
| 6 | I/O | GND2B | Negative supply |
| 7 | I/O | GND2A | Negative supply |
| 8 | I/O | VCC2A | Positive supply |
| 9 | O | OUT2A | Output half bridge 2A |
| 10 | O | OUT1B | Output half bridge 1B |
| 11 | I/O | VCC1B | Positive supply |
| 12 | I/O | GND1B | Negative supply |
| 13 | I/O | GND1A | Negative supply |
| 14 | N.C. | N.C. | Not connected |

Table 2. Pin list

| Number | Type | Name | Description |
|--------|------|------------|---|
| 15 | I/O | VCC1A | Positive supply |
| 16 | O | OUT1A | Output half bridge 1A |
| 17 | I/O | GND_CLEAN | Logical ground |
| 18 | I/O | GND_REG | Substrate ground |
| 19 | I/O | VDD_REG | Logic supply |
| 20 | I/O | VL | Logic supply |
| 21 | I | CONFIG | Logic levels |
| 22 | I | RESET | Reset |
| 23 | I | SCL | I ² C serial clock |
| 24 | I/O | SDA | I ² C serial data |
| 25 | - | RESERVED | This pin must be connected to GND |
| 26 | I | PLL_FILTER | Connection to PLL filter |
| 27 | I | XTI | PLL input clock |
| 28 | I/O | GNDA | Analog ground |
| 29 | I/O | VDDA | Analog supply, nominally 3.3 V |
| 30 | I | SDI | I ² S serial data channels 1 & 2 |
| 31 | I/O | LRCKI | I ² S left/right clock, |
| 32 | I | BICKI | I ² S serial clock |
| 33 | I/O | GND | Digital ground |
| 34 | I/O | VDD | Digital supply, nominally 3.3 V |
| 35 | I/O | VSS | 5 V regulator referred to +V _{CC} |
| 36 | I/O | VCC_SIGN | 5 V regulator referred to ground |
| | | | |

2.3 Pin description

OUT1A, 1B, 2A and 2B (pins 16, 10, 9 and 3)

Output half bridge PWM outputs 1A, 1B, 2A and 2B provide the input signals to the speakers.

RESET (pin 22)

Driving RESET low sets all outputs low and returns all register settings to their default (reset) values. The reset is asynchronous to the internal clock.

I²C signals (pins 23 and 24)

The SDA (I²C Data) and SCL (I²C Clock) pins operate according to the I²C specification ([Chapter 5 on page 16](#) gives more information). Fast-mode (400 kB/s) I²C communication is supported.

GNDA and VDDA (pins 28 and 29)

This is the 3.3 V analog supply for the phase locked loop. It must be well decoupled and filtered for good noise immunity since the audio performance of the device depends upon the PLL circuit.

CLK (pin 27)

This is the master clock in used by the digital core. The master clock must be an integer multiple of the LR clock frequency. Typically, the master clock frequency is 12.288 MHz (256 * fs) for a 48 kHz sample rate; it is the default setting at power-up. Care must be taken to provide the device with the nominal system clock frequency; over-clocking the device may result in anomalous operation, such as inability to communicate.

FILTER_PLL (pin 26)

This is the connection for external filter components for the PLL loop compensation. The schematic diagram in [Figure 5 on page 7](#) shows the recommended circuit.

BICKI (pin 32)

The serial or bit clock input is for framing each data bit. The bit clock frequency is typically 64 * fs using I²S serial format.

SDI_12 (pin 30)

This is the serial data input where PCM audio information enters the device. Six format choices are available including I²S, left or right justified, LSB or MSB first, with word widths of 16, 18, 20 and 24 bits.

LRCKI (pin 31)

The left/right clock input is for data word framing. The clock frequency is at the input sample rate, fs.

3 Electrical specifications

Table 3. Absolute maximum ratings

| Symbol | Parameter | Value | Unit |
|-------------------|---|-----------------------------------|------|
| V _{DD33} | 3.3 V I/O power supply (pins VDDA, VDD) | -0.5 to 4 | V |
| V _i | Voltage on input pins | -0.5 to (V _{DD33} + 0.5) | V |
| V _o | Voltage on output pins | -0.5 to (V _{DD33} + 0.5) | V |
| T _{stg} | Storage temperature | -40 to +150 | °C |
| T _{amb} | Ambient operating temperature | -20 to +85 | °C |
| V _{CC} | DC supply voltage (pins VCCnA, VCCnB) | 40 | V |
| V _{MAX} | Maximum voltage on VL (pin 20) | 5.5 | V |

Table 4. Thermal data

| Symbol | Parameter | Min | Typ | Max | Unit |
|-----------------------|---|-----|-----|-----|------|
| R _{thj-case} | Thermal resistance junction to case (thermal pad) | | | 2.5 | °C/W |
| T _{j-SD} | Thermal shut-down junction temperature | | 150 | | °C |
| T _{WARN} | Thermal warning temperature | | 130 | | °C |
| T _{h-SD} | Thermal shut-down hysteresis | | 25 | | °C |

Table 5. Recommended operating conditions

| Symbol | Parameter | Value | Unit |
|-------------------|--------------------------------|-------------|------|
| V _{DD33} | I/O power supply | 3.0 to 3.6 | V |
| T _j | Operating junction temperature | -20 to +125 | °C |

3.1 General interface specifications

Operating conditions V_{DD33} = 3.3 V ±0.3 V, T_{amb} = 25° C unless otherwise specified

Table 6. General interface electrical characteristics

| Symbol | Parameter | Test Condition | Min. | Typ. | Max. | Unit |
|------------------|---|---|------|------|------|------|
| I _{ii} | Low level input no pull-up | V _i = 0 V ⁽¹⁾ | | | 1 | μA |
| I _{ih} | High level input no pull-down | V _i = V _{DD33} ⁽¹⁾ | | | 2 | μA |
| I _{oZ} | 3-state output leakage without pull-up/down | V _i = V _{DD33} ⁽¹⁾ | | | 2 | μA |
| V _{esd} | Electrostatic protection (human-body model) | Leakage current < 1 μA | 2000 | | | V |

1. The leakage currents are generally very small (< 1 nA). The values given here are the maximum values after an electrostatic stress on the pin.

3.2 DC electrical specifications (3.3 V buffers)

Operating conditions $V_{DD33} = 3.3 \text{ V} \pm 0.3 \text{ V}$, $T_{\text{amb}} = 25^\circ \text{ C}$ unless otherwise specified

Table 7. DC electrical specifications

| Symbol | Parameter | Test condition | Min. | Typ. | Max. | Unit |
|------------|----------------------------|--------------------------|-------------------|------|------|------|
| V_{IL} | Low level input voltage | | | | 0.8 | V |
| V_{IH} | High level input voltage | | 2.0 | | | V |
| V_{hyst} | Schmitt trigger hysteresis | | 0.4 | | | V |
| V_{ol} | Low level output | $I_{ol} = 2 \text{ mA}$ | | | 0.15 | V |
| V_{oh} | High level output | $I_{oh} = -2 \text{ mA}$ | $V_{DD33} - 0.15$ | | | V |

3.3 Power electrical specifications

Operating conditions $V_{DD33} = 3.3 \text{ V} \pm 0.3 \text{ V}$, $V_L = 3.3 \text{ V}$, $V_{CC} = 30 \text{ V}$, $T_{\text{amb}} = 25^\circ \text{ C}$ unless otherwise specified.

Table 8. Power electrical characteristics

| Symbol | Parameter | Test conditions | Min. | Typ. | Max. | Unit |
|-----------------|---|--|------|------|------|------------------|
| R_{dsON} | Power Pchannel/Nchannel MOSFET R_{dsON} | $I_d = 1 \text{ A}$ | | 200 | 270 | $\text{m}\Omega$ |
| I_{dss} | Power Pchannel/Nchannel leakage I_{dss} | $V_{CC} = 35 \text{ V}$ | | | 50 | μA |
| g_N | Power Pchannel R_{dsON} matching | $I_d = 1 \text{ A}$ | 95 | | | % |
| g_P | Power Nchannel R_{dsON} matching | $I_d = 1 \text{ A}$ | 95 | | | % |
| Dt_s | Low current dead time (static) | See test circuits, Figure 7 and Figure 8 | | 10 | 20 | ns |
| t_{dON} | Turn-on delay time | Resistive load | | | 100 | ns |
| t_{dOFF} | Turn-off delay time | Resistive load | | | 100 | ns |
| t_r | Rise time | Resistive load, Figure 7 and Figure 8 | | | 25 | ns |
| t_f | Fall time | Resistive load, Figure 7 and Figure 8 | | | 25 | ns |
| V_{CC} | Supply voltage | | 10 | | 36 | V |
| V_L | Low logical state voltage V_L | $V_L = 3.3 \text{ V}$ | 0.8 | | | V |
| V_H | High logical state voltage V_H | $V_L = 3.3 \text{ V}$ | | | 1.7 | V |
| $I_{VCC-PWRDN}$ | Supply current from V_{CC} in PWRDN | Pin PWRDN = 0 V | | | 3 | mA |
| $I_{VCC-hiz}$ | Supply current from V_{CC} in 3-state | $V_{CC} = 30 \text{ V}$, 3-state | | 22 | | mA |

Table 8. Power electrical characteristics (continued)

| Symbol | Parameter | Test conditions | Min. | Typ. | Max. | Unit |
|--------------|--|---|------|----------|------|--------|
| I_{VCC} | Supply current from V_{CC} in operation (both channel switching) | Input pulse width = 50% duty, switching frequency = 384 kHz, no LC filters | | 80 | | mA |
| I_{out-sh} | Overcurrent protection threshold (short circuit current limit) | | 4.5 | 6 | | A |
| V_{UV} | Undervoltage protection threshold | | | 7 | | V |
| t_{pw-min} | Output minimum pulse width | No load | 70 | | 150 | ns |
| P_o | Output power (refer to test circuit) | THD = 10% $R_L = 4\Omega, V_{CC} = 21\text{ V}$ $R_L = 8\Omega, V_{CC} = 36\text{ V}$ | | 50 80 | | W W |
| P_o | Output power (refer to test circuit) | THD = 1% $R_L = 4\Omega, V_{CC} = 21\text{ V}$ $R_L = 8\Omega, V_{CC} = 36\text{ V}$ | | 40 62 | | W W |

Figure 7. Test circuit 1

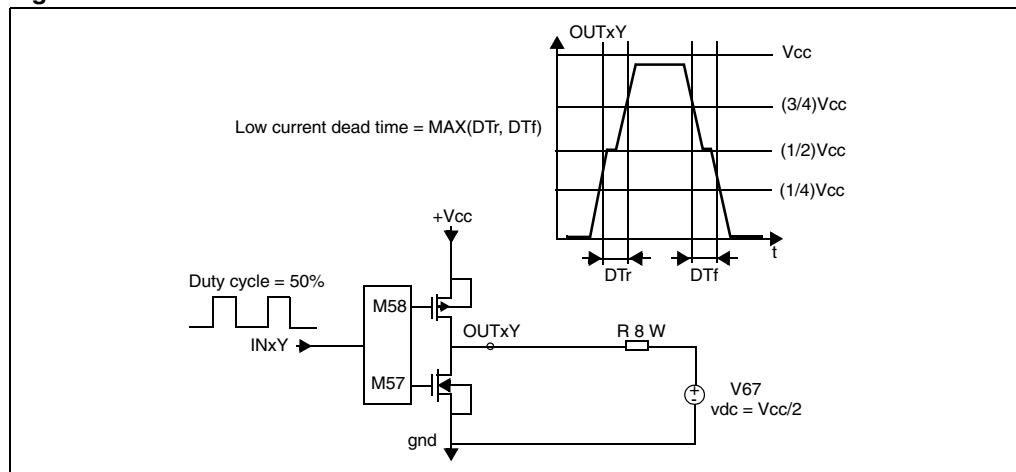
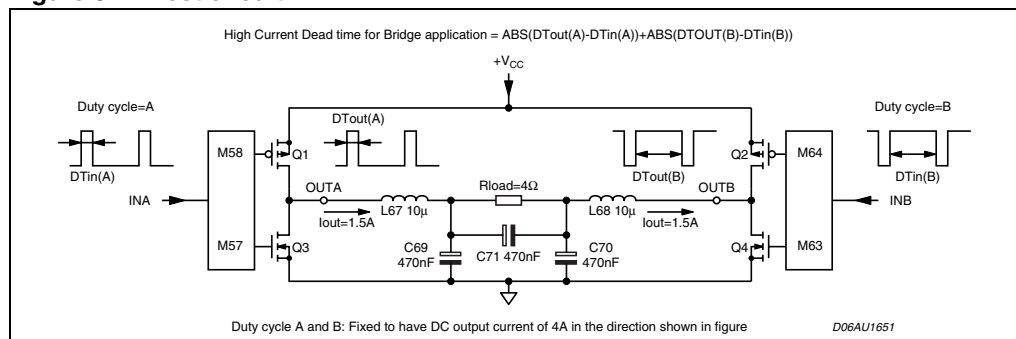


Figure 8. Test circuit 2



4 Electrical characteristics curves

Figure 9. Channel separation vs frequency

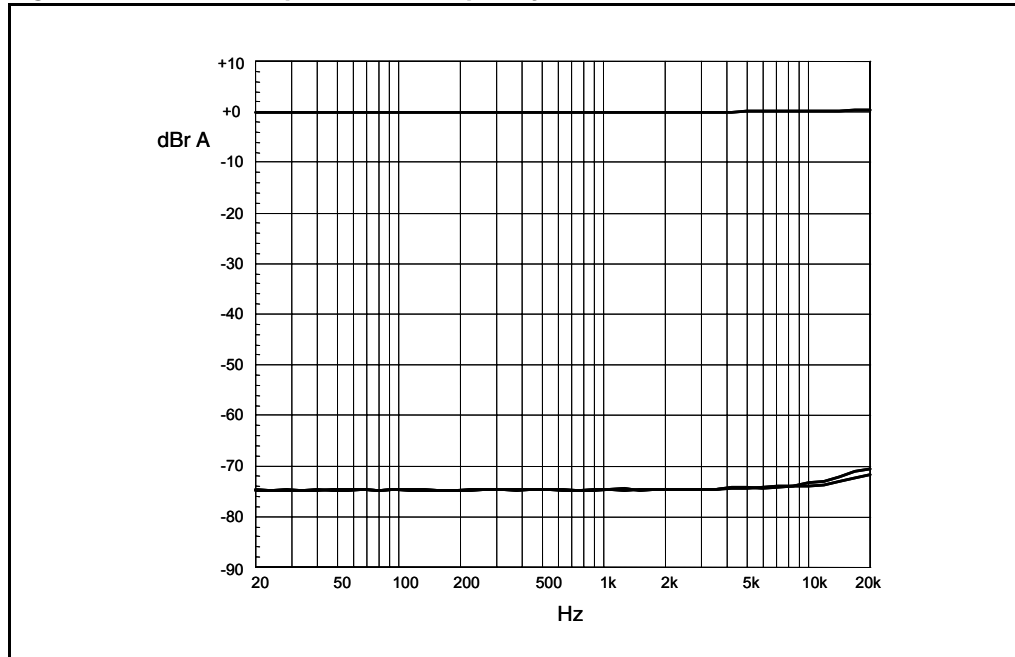


Figure 10. THD vs output power - single ended

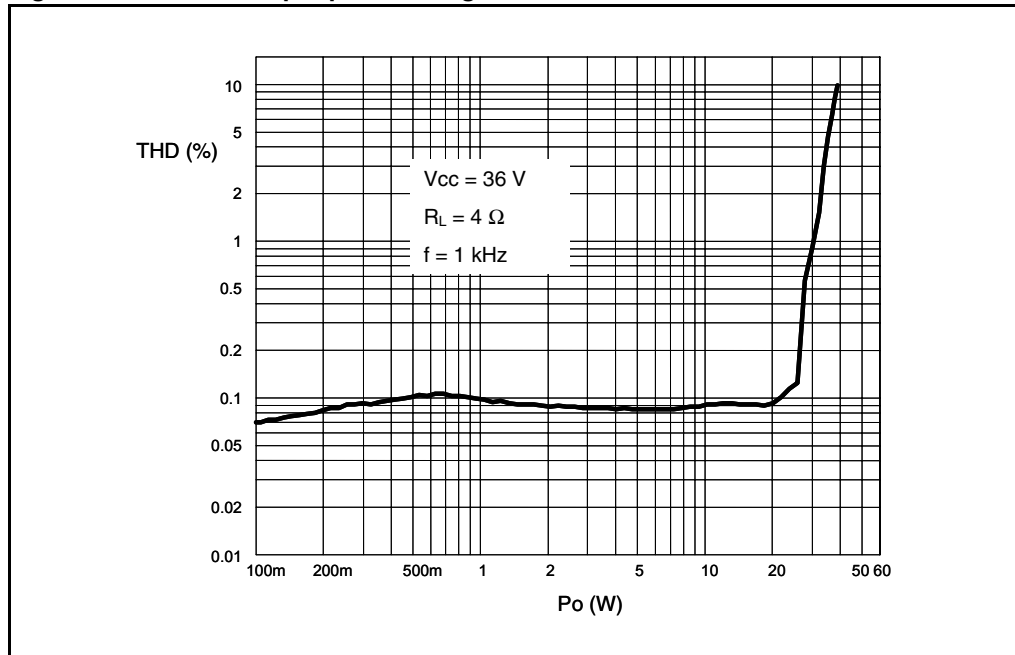


Figure 11. THD vs output power - BTL

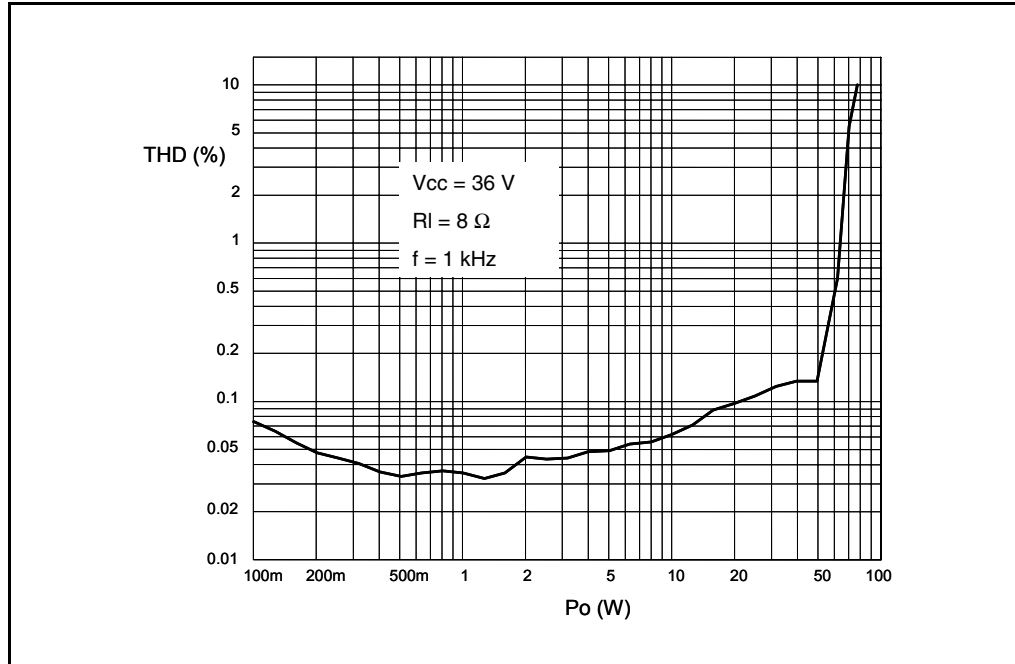
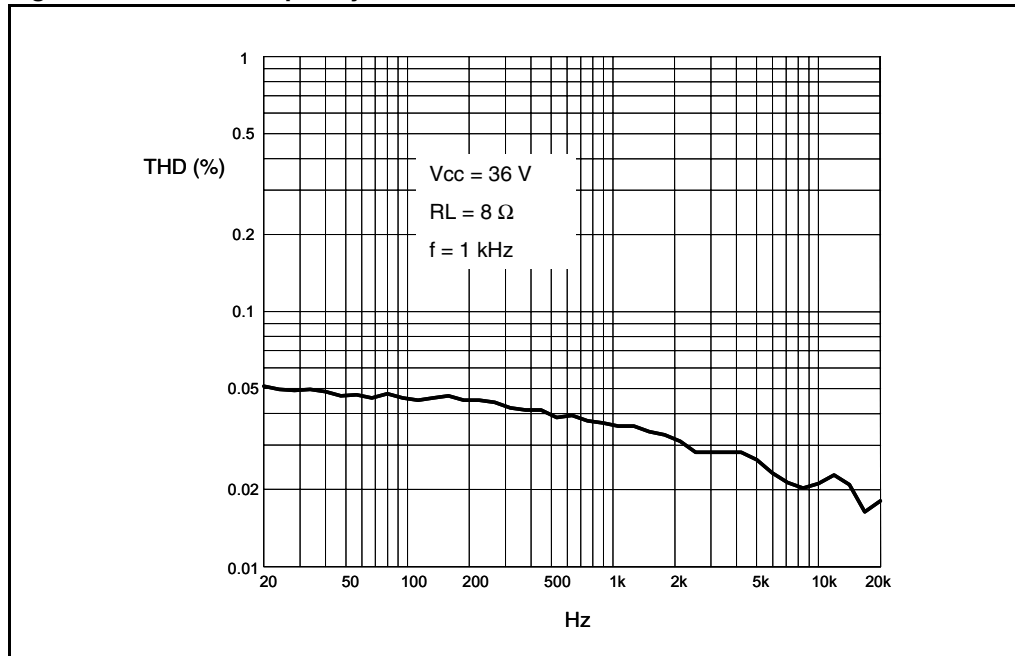


Figure 12. THD vs frequency - BTL



5 I²C bus specification

The STA328 supports the I²C protocol. This protocol defines any device that sends data on to the I²C bus as a transmitter and any device that reads the data as a receiver. The device that controls the data transfer is known as the master and the other as the slave. The master always starts the transfer and provides the serial clock for synchronization. The STA328 is always a slave device in all of its communications.

5.1 Communication protocol

Data transition or change

Data changes on the SDA line must only occur when the SCL clock is low. SDA transition while the clock is high is used to identify a START or STOP condition.

Start condition

START is identified by a high to low transition of the data bus SDA signal while the clock signal SCL is stable in the high state. A START condition must precede any command for data transfer.

Stop condition

STOP is identified by a low to high transition of the data bus SDA signal while the clock signal SCL is stable in the high state. A STOP condition terminates communication between STA328 and the bus master.

Data input

During the data input the STA328 samples the SDA signal on the rising edge of clock SCL. For correct device operation the SDA signal must be stable during the rising edge of the clock and the data can change only when the SCL line is low.

5.2 Device addressing

To start communication between the master and the STA328, the master must initiate with a start condition. Following this, the master sends 8 bits (MSB first) onto the SDA line corresponding to the device select address and read or write mode.

The 7 MSBs are the device address identifiers, corresponding to the I²C bus definition. The STA328 device address is decimal 34 (binary 00100010).

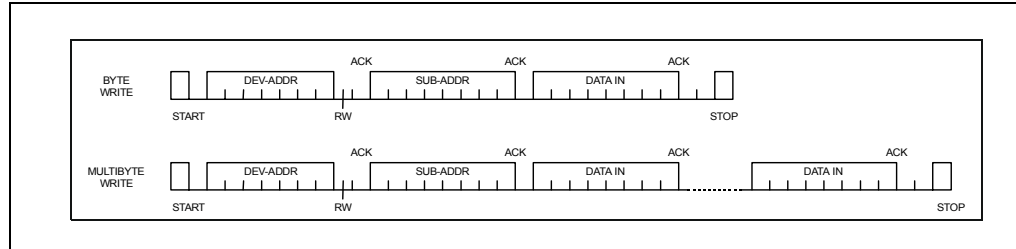
The 8th bit (LSB) identifies read or write operation, RW. This bit is set to 1 in read mode and 0 for write mode. After a START condition the STA328 identifies the device address on the bus. If a match is found, it acknowledges the identification on the SDA bus during the 9th bit time. The byte following the device identification byte is the internal space address.

5.3 Write operation

Following the START condition the master sends a device select code with the RW bit set to 0. The STA328 acknowledges this and then the master writes the internal address byte.

After receiving the internal byte address the STA328 again responds with an acknowledgement.

Figure 13. I²C write procedure



Byte write

In the byte write mode the master sends one data byte. This is acknowledged by the STA328. The master then terminates the transfer by generating a STOP condition.

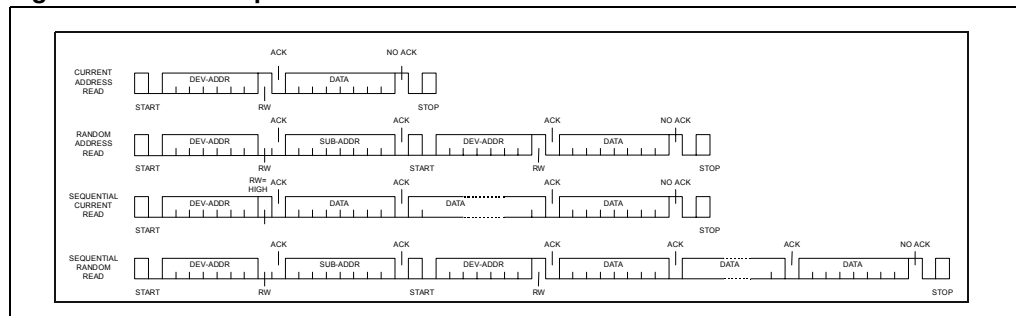
Multi-byte write

The multi-byte write modes can start from any internal address. Sequential data byte writes will be written to sequential addresses within the STA328.

The master generating a STOP condition terminates the transfer.

5.4 Read operation

Figure 14. I²C read procedure



Current address byte read

Following the START condition the master sends a device select code with the RW bit set to 1. The STA328 acknowledges this and then responds by sending one byte of data. The master then terminates the transfer by generating a STOP condition.

Current address multi-byte read

The multi-byte read modes can start from any internal address. Sequential data bytes will be read from sequential addresses within the STA328. The master acknowledges each data byte read and then generates a STOP condition terminating the transfer.

Random address byte read

Following the START condition the master sends a device select code with the RW bit set to 0. The STA328 acknowledges this and then the master writes the internal address byte. After receiving, the internal byte address the STA328 again responds with an acknowledgement. The master then initiates another START condition and sends the device select code with the RW bit set to 1. The STA328 acknowledges this and then responds by sending one byte of data. The master then terminates the transfer by generating a STOP condition.

Random address multi-byte read

The multi-byte read modes could start from any internal address. Sequential data bytes will be read from sequential addresses within the STA328. The master acknowledges each data byte read and then generates a STOP condition terminating the transfer.

6 Register description

You must not reprogram the register bits marked "Reserved". It is important that these bits keep their default reset values.

Table 9. Register summary

| Address | Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|---------|---------|----------|----------|----------|----------|----------|----------|----------|----------|
| 0x00 | ConfA | FDRB | TWAB | TWRB | IR1 | IR0 | MCS2 | MCS1 | MCS0 |
| 0x01 | ConfB | C2IM | C1IM | DSCKE | SAIFB | SAI3 | SAI2 | SAI1 | SAI0 |
| 0x02 | ConfC | Reserved | CSZ4 | CSZ3 | CSZ2 | CSZ1 | CSZ0 | OM1 | OM0 |
| 0x03 | ConfD | MME | ZDE | DRC | BQL | PSL | DSPB | DEMP | HPB |
| 0x04 | ConfE | SVE | ZCE | Reserved | PWMS | AME | Reserved | MPC | MPCV |
| 0x05 | ConfF | EAPD | PWDN | ECLE | Reserved | BCLE | IDE | OCFG1 | OCFG0 |
| 0x06 | Mmute | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | MMute |
| 0x07 | Mvol | MV7 | MV6 | MV5 | MV4 | MV3 | MV2 | MV1 | MV0 |
| 0x08 | C1Vol | C1V7 | C1V6 | C1V5 | C1V4 | C1V3 | C1V2 | C1V1 | C1V0 |
| 0x09 | C2Vol | C2V7 | C2V6 | C2V5 | C2V4 | C2V3 | C2V2 | C2V1 | C2V0 |
| 0x0A | C3Vol | C3V7 | C3V6 | C3V5 | C3V4 | C3V3 | C3V2 | C3V1 | C3V0 |
| 0x0B | Auto1 | AMPS | Reserved | AMGC1 | AMGC0 | AMV1 | AMV0 | AMEQ1 | AMEQ0 |
| 0x0C | Auto2 | XO3 | XO2 | XO1 | XO1 | AMAM2 | AMAM1 | AMAM0 | AMAME |
| 0x0D | Auto3 | Reserved | Reserved | Reserved | PEQ4 | PEQ3 | PEQ2 | PEQ1 | PEQ0 |
| 0x0E | C1Cfg | C1OM1 | C1OM0 | C1LS1 | C1LS0 | C1BO | C1VBP | C1EQBP | C1TCB |
| 0x1F | C2Cfg | C2OM1 | C2OM0 | C2LS1 | C2LS0 | C2BO | C2VBP | C2EQBP | C2TCB |
| 0x10 | C3Cfg | C3OM1 | C3OM0 | C3LS1 | C3LS0 | C3BO | C3VBP | Reserved | Reserved |
| 0x11 | Tone | TTC3 | TTC2 | TTC1 | TTC0 | BTC3 | BTC2 | BTC1 | BTC0 |
| 0x12 | L1ar | L1A3 | L1A2 | L1A1 | L1A0 | L1R3 | L1R2 | L1R1 | L1R0 |
| 0x13 | L1atrt | L1AT3 | L1AT2 | L1AT1 | L1AT0 | L1RT3 | L1RT2 | L1RT1 | L1RT0 |
| 0x14 | L2ar | L2A3 | L2A2 | L2A1 | L2A0 | L2R3 | L2R2 | L2R1 | L2R0 |
| 0x15 | L2atrt | L2AT3 | L2AT2 | L2AT1 | L2AT0 | L2RT3 | L2RT2 | L2RT1 | L2RT0 |
| 0x16 | Cfaddr2 | CFA7 | CFA6 | CFA5 | CFA4 | CFA3 | CFA2 | CFA1 | CFA0 |
| 0x17 | B1cf1 | C1B23 | C1B22 | C1B21 | C1B20 | C1B19 | C1B18 | C1B17 | C1B16 |
| 0x18 | B1cf2 | C1B15 | C1B14 | C1B13 | C1B12 | C1B11 | C1B10 | C1B9 | C1B8 |
| 0x19 | B1cf3 | C1B7 | C1B6 | C1B5 | C1B4 | C1B3 | C1B2 | C1B1 | C1B0 |
| 0x1A | B2cf1 | C2B23 | C2B22 | C2B21 | C2B20 | C2B19 | C2B18 | C2B17 | C2B16 |
| 0x1B | B2cf2 | C2B15 | C2B14 | C2B13 | C2B12 | C2B11 | C2B10 | C2B9 | C2B8 |
| 0x1C | B2cf3 | C2B7 | C2B6 | C2B5 | C2B4 | C2B3 | C2B2 | C2B1 | C2B0 |
| 0x1D | A1cf1 | C3B23 | C3B22 | C3B21 | C3B20 | C3B19 | C3B18 | C3B17 | C3B16 |

Table 9. Register summary

| Address | Name | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|---------|----------|----------|----------|----------|----------|----------|----------|----------|----------|
| 0x1E | A1cf2 | C3B15 | C3B14 | C3B13 | C3B12 | C3B11 | C3B10 | C3B9 | C3B8 |
| 0x1F | A1cf3 | C3B7 | C3B6 | C3B5 | C3B4 | C3B3 | C3B2 | C3B1 | C3B0 |
| 0x20 | A2cf1 | C4B23 | C4B22 | C4B21 | C4B20 | C4B19 | C4B18 | C4B17 | C4B16 |
| 0x21 | A2cf2 | C4B15 | C4B14 | C4B13 | C4B12 | C4B11 | C4B10 | C4B9 | C4B8 |
| 0x22 | A2cf3 | C4B7 | C4B6 | C4B5 | C4B4 | C4B3 | C4B2 | C4B1 | C4B0 |
| 0x23 | B0cf1 | C5B23 | C5B22 | C5B21 | C5B20 | C5B19 | C5B18 | C5B17 | C5B16 |
| 0x24 | B0cf2 | C5B15 | C5B14 | C5B13 | C5B12 | C5B11 | C5B10 | C5B9 | C5B8 |
| 0x25 | B0cf3 | C5B7 | C5B6 | C5B5 | C5B4 | C5B3 | C5B2 | C5B1 | C5B0 |
| 0x26 | Cfud | Reserved | Reserved | Reserved | Reserved | RA | R1 | WA | W1 |
| 0x27 | MPCC1 | MPCC15 | MPCC14 | MPCC13 | MPCC12 | MPCC11 | MPCC10 | MPCC9 | MPCC8 |
| 0x28 | MPCC2 | MPCC7 | MPCC6 | MPCC5 | MPCC4 | MPCC3 | MPCC2 | MPCC1 | MPCC0 |
| 0x29 | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved |
| 0x2A | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved |
| 0x2B | FDRC1 | FDRC15 | FDRC14 | FDRC13 | FDRC12 | FDRC11 | FDRC10 | FDRC9 | FDRC8 |
| 0x2C | FDRC2 | FDRC7 | FDRC6 | FDRC5 | FDRC4 | FDRC3 | FDRC2 | FDRC1 | FDRC0 |
| 0x2D | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved |

6.1 Configuration register A (addr 0x00)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|------|-----|-----|------|------|------|
| FDRB | TWAB | TWRB | IR1 | IR0 | MCS2 | MCS1 | MCS0 |
| 0 | 1 | 1 | 0 | 0 | 0 | 1 | 1 |

Table 10. Master clock select

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 0 | RW | 1 | MCS0 | Master clock select: Selects the ratio between the input I ² S sample frequency and the input clock. |
| 1 | RW | 1 | MCS1 | |
| 2 | RW | 0 | MCS2 | |

The STA328 will support sample rates of 32 kHz, 44.1 kHz, 48 kHz, 88.2 kHz, and 96 kHz. Therefore the internal clock will be:

- 32.768 MHz for 32 kHz
- 45.1584 MHz for 44.1 kHz, 88.2 kHz, and 176.4 kHz
- 49.152 MHz for 48 kHz, 96 kHz, and 192 kHz

The external clock frequency provided to the XTI pin must be a multiple of the input sample frequency (fs). The correlation between the input clock and the input sample rate is determined by the status of the MCSx bits and the IR (input rate) register bits. The MCSx

bits determine the PLL factor generating the internal clock and the IR bit determines the oversampling ratio used internally.

Table 11. IR and MCS settings for input sample rate and clock rate

| Input sample rate <i>fs</i> (kHz) | IR | MCS[2:0] | | | | | |
|--------------------------------------|----|----------|--------|--------|--------|--------|--------|
| | | 000 | 001 | 010 | 011 | 100 | 101 |
| 32, 44.1, 48 | 00 | 768 fs | 512 fs | 384 fs | 256 fs | 128 fs | 576 fs |
| 88.2, 96 | 01 | 384 fs | 256 fs | 192 fs | 128 fs | 64 fs | x |
| 176.4, 192 | 1X | 384 fs | 256 fs | 192 fs | 128 fs | 64 fs | x |

Table 12. Interpolation ratio select

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|---------|---|
| 4:3 | RW | 00 | IR[1:0] | Interpolation ratio select: selects internal interpolation ratio based on input I ² S sample frequency |

The STA328 has variable interpolation (re-sampling) settings such that internal processing and DDX[®] output rates remain consistent. The first processing block interpolates by either 2 times or 1 time (pass-through) or provides a down-sample by a factor of 2.

The IR bits determine the re-sampling ratio of this interpolation.

Table 13. IR bit settings as a function of input sample rate

| Input sample rate <i>fs</i> (kHz) | IR[1,0] | 1 st stage interpolation ratio |
|-----------------------------------|---------|---|
| 32 | 00 | 2 times over-sampling |
| 44.1 | 00 | 2 times over-sampling |
| 48 | 00 | 2 times over-sampling |
| 88.2 | 01 | Pass-through |
| 96 | 01 | Pass-through |
| 176.4 | 10 | Down-sampling by 2 |
| 192 | 10 | Down-sampling by 2 |

Table 14. Thermal warning recovery bypass

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 5 | RW | 1 | TWRB | Thermal warning recovery bypass: 0: thermal warning recovery enabled 1: thermal warning recovery disabled |

If the thermal warning adjustment is enabled (TWAB = 0), then the thermal warning recovery will determine if the adjustment is removed when thermal warning is negative. If TWRB = 0 and TWAB = 0, then when a thermal warning disappears the gain adjustment determined by the thermal warning post-scale (default = -3 dB) will be removed and the gain will be added back to the system. If TWRB = 1 and TWAB = 0, then when a thermal warning disappears the thermal warning post-scale gain adjustment will remain until TWRB is changed to zero or the device is reset.

Table 15. Thermal warning adjustment bypass

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 6 | RW | 1 | TWAB | Thermal warning adjustment bypass: 0: thermal warning adjustment enabled 1: thermal warning adjustment disabled |

The on-chip STA328 power output block provides feedback to the digital controller using inputs to the power control block. The TWARN input is used to indicate a thermal warning condition. When TWARN is asserted (set to 0) for a period greater than 400 ms, the power control block will force an adjustment to the modulation limit in an attempt to eliminate the thermal warning condition. Once the thermal warning volume adjustment is applied, whether the gain is reapplied when TWARN is de-asserted is dependent on the TWRB bit.

Table 16. Fault detect recovery bypass

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|--|
| 7 | RW | 0 | FDRB | Fault detector recovery bypass: 0: fault detector recovery enabled 1: fault detector recovery disabled |

The DDX[®] power block can provide feedback to the digital controller using inputs to the power control block. The FAULT input is used to indicate a fault condition (either over-current or thermal). When FAULT is asserted (set to 0), the power control block will attempt a recovery from the fault by asserting the 3-state output (setting it to 0 which directs the power output block to begin recovery). It holds it at 0 for period of time in the range of 0.1 ms to 1 s as defined by the fault-detect recovery constant register (FDRC registers 0x29 to 0x2A), then toggle it back to 1. This sequence is repeated as long as the fault indication exists. This feature is enabled by default but can be bypassed by setting the FDRB control bit to 1.

6.2 Configuration register B (addr 0x01)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|-------|-------|------|------|------|------|
| C2IM | C1IM | DSCKE | SAIFB | SAI3 | SAI2 | SAI1 | SAI0 |
| 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

This register configures the serial data interface

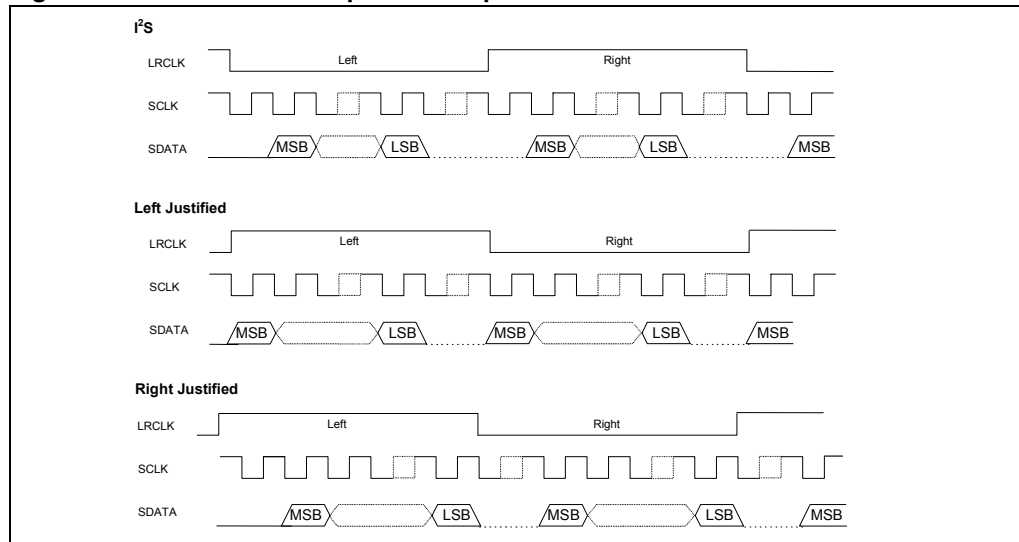
Table 17. Serial audio input interface format

| Bit | R/W | RST | Name | Description |
|-----|-----|------|----------|---|
| 3:0 | RW | 0000 | SAI[3:0] | Serial audio input interface format: determines the interface format of the input serial digital audio interface (see below). |
| 4 | RW | 0 | SAIFB | Data format: 0: MSB first 1: LSB first |

The STA328 serial audio input was designed to interface with standard digital audio components and to accept a number of serial data formats. The STA328 always acts as a slave when receiving audio input from standard digital audio components. Serial data for two channels is provided using 3 input pins: left/right clock LRCKI (pin 31), serial clock BICKI (pin 32), and serial data SDI (pin 30).

SAI[3:0] and SAIFB are used to specify the serial data format. The default format is I²S, MSB-first. Available formats are shown below in [Figure 15](#) and the tables that follow.

Figure 15. General serial input and output formats



[Table 18](#) lists the serial audio input formats supported by STA328 when $BICKI = 32 * f_s$, $48 * f_s$ and $64 * f_s$, where the sampling rate $f_s = 32, 44.1, 48, 88.2, 96, 176.4$ or 192 kHz.

Table 18. Supported serial audio input formats

| BICKI | SAI [3:0] | SAIFB | Interface format |
|---------|-----------|-------|--|
| 32 * fs | 1100 | X | I ² S 15-bit data |
| | 1110 | X | Left/right justified 16-bit data |
| 48 * fs | 0100 | X | I ² S 23-bit data |
| | 0100 | X | I ² S 20-bit data |
| | 1000 | X | I ² S 18-bit data |
| | 0100 | 0 | MSB first I ² S 16-bit data |
| | 1100 | 1 | LSB first I ² S 16-bit data |
| | 0001 | X | Left-justified 24-bit data |
| | 0101 | X | Left-justified 20-bit data |
| | 1001 | X | Left-justified 18-bit data |
| | 1101 | X | Left-justified 16-bit data |
| | 0010 | X | Right-justified 24-bit data |
| 64 * fs | 0110 | X | Right-justified 20-bit data |
| | 1010 | X | Right-justified 18-bit Data |
| | 1110 | X | Right-justified 16-bit Data |
| | 0000 | X | I ² S 24-bit data |
| | 0100 | X | I ² S 20-bit data |
| | 1000 | X | I ² S 18-bit data |
| | 0000 | 0 | MSB first I ² S 16-bit data |
| | 1100 | 1 | LSB first I ² S 16-bit data |
| | 0001 | X | Left-justified 24-bit data |
| | 0101 | X | Left-justified 20-bit data |
| | 1001 | X | Left-justified 18-bit data |
| | 1101 | X | Left-justified 16-bit data |
| | 0010 | X | Right-justified 24-bit data |
| | 0110 | X | Right-justified 20-bit data |
| | 1010 | X | Right-justified 18-bit data |
| | 1110 | X | Right-justified 16-bit data |

For example, SAI = 1110 and SAIFB = 1 would specify right-justified 16-bit data, LSB-first.

Table 19. Serial input data timing characteristics (fs = 32 to 192 kHz)

| Parameter in <i>Figure 16</i> | Value |
|--|---------------|
| BICKI frequency (slave mode) | 12.5 MHz max. |
| BICKI pulse width low (T0) (slave mode) | 40 ns min. |
| BICKI pulse width high (T1) (slave mode) | 40 ns min. |
| BICKI active to LRCKI edge delay (T2) | 20 ns min. |
| BICKI active to LRCKI edge delay (T3) | 20 ns min. |
| SDI valid to BICKI active setup (T4) | 20 ns min. |
| BICKI active to SDI hold time (T5) | 20 ns min. |

Figure 16. Serial input data timing

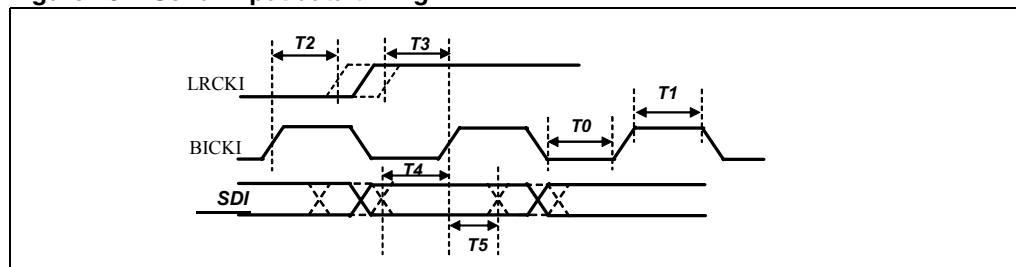


Table 20. Delay serial clock enable

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|-------|---|
| 5 | RW | 0 | DSCKE | Delay serial clock enable: 0: no serial clock delay 1: serial clock delay by 1 core clock cycle to tolerate anomalies in some I ² S master devices |

Table 21. Channel input mapping

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 6 | RW | 0 | C1IM | 0: processing channel 1 receives left I ² S input 1: processing channel 1 receives right I ² S input |
| 7 | RW | 1 | C2IM | 0: processing channel 2 receives left I ² S input 1: processing channel 2 receives right I ² S input |

Each channel received via I²S can be mapped to any internal processing channel via the channel input mapping registers. This allows for flexibility in processing. The default settings of these registers map each I²S input channel to its corresponding processing channel.

6.3 Configuration register C (addr 0x02)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----------|------|------|------|------|------|-----|-----|
| Reserved | CSZ4 | CSZ3 | CSZ2 | CSZ1 | CSZ0 | OM1 | OM0 |
| 0 | 1 | 0 | 0 | 0 | 0 | 1 | 0 |

6.3.1 DDX[®] power output mode

Table 22. DDX[®] power output mode

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|---------|--|
| 1:0 | RW | 10 | OM[1:0] | DDX [®] power output mode: Selects configuration of DDX [®] output. |

The DDX[®] power output mode selects how the DDX[®] output timing is configured. Different power devices can use different output modes. The recommended use is OM = 10. When OM = 11 the CSZ bits determine the size of the DDX[®] compensating pulse.

Table 23. DDX[®] output modes

| OM[1,0] | Output stage - mode |
|---------|-----------------------|
| 00 | Not used |
| 01 | Not used |
| 10 | Recommended |
| 11 | Variable compensation |

6.3.2 DDX[®] variable compensating pulse size

The DDX[®] variable compensating pulse size is intended to adapt to different power stage ICs. Contact Apogee applications for support when deciding this function.

Table 24. DDX[®] compensating pulse

| CSZ[4:0] | Compensating pulse size |
|----------|---|
| 00000 | 0 clock period compensating pulse size |
| 00001 | 1 clock period compensating pulse size |
| ... | ... |
| 10000 | 16 clock period compensating pulse size |
| ... | ... |
| 11111 | 31 clock period compensating pulse size |

6.4 Configuration register D (addr 0x03)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-----|-----|-----|-----|-----|------|------|-----|
| MME | ZDE | DRC | BQL | PSL | DSPB | DEMP | HPB |
| 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |

Table 25. High-pass filter bypass

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 0 | RW | 0 | HPB | High-pass filter bypass bit. 0: AC coupling high pass filter enabled 1: AC coupling high pass filter disabled |

The STA328 features an internal digital high-pass filter for the purpose of DC Blocking. The purpose of this filter is to prevent DC signals from passing through a DDX[®] amplifier. DC signals can cause speaker damage.

Table 26. De-emphasis

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 1 | RW | 0 | DEMP | De-emphasis: 0: no de-emphasis 1: de-emphasis |

By setting this bit to 1, the de-emphasis will be implemented on all channels. DSPB (DSP Bypass, Bit D2, CFA) bit must be set to 0 for de-emphasis to function.

Table 27. DSP bypass

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|--|
| 2 | RW | 0 | DSPB | DSP bypass bit: 0: normal Operation 1: bypass of EQ and mixing functionality |

Setting the DSPB bit bypasses all the EQ and mixing functionality of the STA328 core.

Table 28. Post-scale link

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 3 | RW | 0 | PSL | Post-scale link: 0: each channel uses individual post-scale value 1: each channel uses channel 1 post-scale value |

Post-scale functionality is an attenuation placed after the volume control and directly before the conversion to PWM. Post-scale can also be used to limit the maximum modulation index and therefore the peak current. A setting of 1 in the PSL register will result in the use of the value stored in channel 1 post-scale for all three internal channels.

Table 29. Biquad coefficient link

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|--|
| 4 | RW | 0 | BQL | Biquad Link: 0: each channel uses coefficient values 1: each channel uses channel 1 coefficient values |

For ease of use, all channels can use the biquad coefficients loaded into the channel 1 coefficient RAM space by setting the BQL bit to 1. Therefore, any EQ updates only have to be performed once.

Table 30. Dynamic range compression/anti-clipping bit

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 5 | RW | 0 | DRC | Dynamic range compression/anti-clipping 0: limiters act in anti-clipping mode 1: limiters act in dynamic range compression mode |

Both limiters can be used in one of two ways, anti-clipping or dynamic range compression. When used in anti-clipping mode the limiter threshold values are constant and dependent on the limiter settings. In dynamic range compression mode the limiter threshold values vary with the volume settings allowing a nighttime listening mode that provides a reduction in the dynamic range regardless of the volume level.

Table 31. Zero detect mute enable

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|--|
| 6 | RW | 1 | ZDE | Zero detect mute enable: setting of 1 enables the automatic zero-detect mute |

Setting the ZDE bit enables the zero-detect automatic mute. When ZDE = 1, the zero detect circuit looks at the input data to each processing channel after the channel-mapping block. If any channel receives 2048 consecutive zero value samples (regardless of fs) then that individual channel is muted if this function is enabled.

Table 32. Miami mode enable

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 7 | RW | 0 | MME | Miami mode enable: 0: sub mix into left/right disabled 1: sub mix into left/right enabled |

6.5 Configuration register E (addr 0x04)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-----|-----|----------|------|-----|----------|-----|------|
| SVE | ZCE | Reserved | PWMS | AME | Reserved | MPC | MPCV |
| 1 | 1 | 0 | 0 | 0 | 0 | 1 | 0 |

Table 33. Max power correction variable

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 0 | RW | 0 | MPCV | Max power correction variable: 0: use standard MPC coefficient 1: use MPCC bits for MPC coefficient |

By enabling MPC and setting MPCV = 1, the max power correction becomes variable. By adjusting the MPCC registers (address 0x27, 0x28) it becomes possible to adjust the THD at maximum unclipped power to a lower value for a particular application.

Table 34. Max power correction

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|--|
| 1 | RW | 1 | MPC | Max power correction: 0: MPC disabled 1: MPC enabled |

Setting the MPC bit corrects the DDX[®] power device at high power. This mode lowers the THD+N of a full DDX[®] system at maximum power output and slightly below.

Table 35. AM mode enable

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|--|
| 3 | RW | 0 | AME | AM mode enable: 0: normal DDX [®] operation. 1: AM reduction mode DDX [®] operation. |

The STA328 features a DDX[®] processing mode that minimizes the amount of noise generated in the frequency range of AM radio. This mode is intended for use when DDX[®] is operating in a device with an active AM tuner. The SNR of the DDX[®] processing is reduced to approximately 83 dB in this mode, which is still greater than the SNR of AM radio.

Table 36. PWM speed mode

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|------------------------------------|
| 4 | RW | 0 | PWMS | PWM speed selection: normal or odd |

Table 37. PWM output speed selections

| PWMS[1:0] | PWM output speed |
|-----------|-------------------------------------|
| 0 | Normal speed (384 kHz) all channels |
| 1 | Odd speed (341.3 kHz) all channels |

Table 38. Zero-crossing volume enable

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 6 | RW | 1 | ZCE | Zero-crossing volume enable: 1: volume adjustments will only occur at digital zero-crossings 0: volume adjustments will occur immediately |

The ZCE bit enables zero-crossing volume adjustments. When volume is adjusted on digital zero-crossings no clicks will be audible.

Table 39. Soft volume update enable

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 7 | RW | 1 | SVE | Soft volume enable: 1: volume adjustments will use soft volume 0: volume adjustments will occur immediately |

The STA328 includes a soft volume algorithm that will step through the intermediate volume values at a predetermined rate when a volume change occurs. By setting SVE = 0 this can be bypassed and volume changes will jump from old to new value directly. This feature is only available if individual channel volume bypass bit is set to 0.

6.6 Configuration register F (addr 0x05)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|------|----------|------|-----|-------|-------|
| EAPD | PWDN | ECLE | Reserved | BCLE | IDE | OCFG1 | OCFG0 |
| 0 | 1 | 0 | 1 | 1 | 1 | 0 | 0 |

Table 40. Output configuration selection

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|-----------|--|
| 1:0 | RW | 00 | OCFG[1:0] | Output configuration selection 00: 2-channel (full-bridge) power, 1-channel DDX [®] is default |

Table 41. Output configuration selection

| OCFG[1:0] | Output power configuration |
|-----------|--|
| 00 | 2 channel (full-bridge) power, 1 channel DDX [®] : 1A/1B \diamond 1A/1B 2A/2B \diamond 2A/2B |
| 01 | 2 (half-bridge) and 1 (full-bridge) on-board power: 1A \diamond 1A binary 2A \diamond 1B binary 3A/3B \diamond 2A/2B binary |
| 10 | Reserved |
| 11 | 1 channel mono-parallel: 3A \diamond 1A/1B 3B \diamond 2A/2B |

Table 42. Invalid input detect mute enable

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 2 | RW | 1 | IDE | Invalid input detect auto-mute enable: 0: disabled 1: enabled |

Setting the IDE bit enables this function, which looks at the input I²S data and clocking and will automatically mute all outputs if the signals are perceived as invalid.

Table 43. Binary clock loss detection enable

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 3 | RW | 1 | BCLE | Binary output mode clock loss detection enable 0: disabled 1: enabled |

Detects loss of input MCLK in binary mode and will output 50% duty cycle to prevent audible artifacts when input clocking is lost.

Table 44. Auto-EAPD on clock loss enable

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|--|
| 5 | RW | 0 | ECLE | Auto EAPD on clock loss 0: disabled 1: enabled |

When ECLE is active, it issues a power device power down signal (EAPD) on clock loss detection.

Table 45. Software power down

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 6 | RW | 1 | PWDN | Software power down: 0: power down mode: initiates a power-down sequence which results in a soft mute of all channels and finally asserts EAPD circa 260 ms later 1: normal operation |

Table 46. External amplifier power down

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|--|
| 7 | RW | 0 | EAPD | External amplifier power down: 0: external power stage power down active 1: normal operation |

EAPD is used to actively power down a connected DDX[®] power device. This register has to be written to 1 at start-up to enable the DDX[®] power device for normal operation.

6.7 Volume control

6.7.1 Master controls

Master mute register (addr 0x06)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----------|----------|----------|----------|----------|----------|----------|-------|
| Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | Reserved | MMUTE |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Master volume register (addr 0x07)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-----|-----|-----|-----|-----|-----|-----|-----|
| MV7 | MV6 | MV5 | MV4 | MV3 | MV2 | MV1 | MV0 |
| 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

Note: Value of volume derived from MVOL is dependent on AMV AutoMode volume settings.

6.7.2 Channel controls

Channel 1 volume (addr 0x08)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|------|------|------|------|------|------|
| C1V7 | C1V6 | C1V5 | C1V4 | C1V3 | C1V2 | C1V1 | C1V0 |
| 0 | 1 | 1 | 0 | 0 | 0 | 0 | 0 |

Channel 2 volume (addr 0x09)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|------|------|------|------|------|------|
| C2V7 | C2V6 | C2V5 | C2V4 | C2V3 | C2V2 | C2V1 | C2V0 |
| 0 | 1 | 1 | 0 | 0 | 0 | 0 | 0 |

Channel 3 volume (addr 0x0A)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|------|------|------|------|------|------|
| C3V7 | C3V6 | C3V5 | C3V4 | C3V3 | C3V2 | C3V1 | C3V0 |
| 0 | 1 | 1 | 0 | 0 | 0 | 0 | 0 |

6.7.3 Volume description

The volume structure of the STA328 consists of individual volume registers for each of the three channels and a master volume register, and individual channel volume trim registers. The channel volume settings are normally used to set the maximum allowable digital gain and to hard-set gain differences between certain channels. These values are normally set at the initialization of the IC and not changed. The individual channel volumes are adjustable in 0.5-dB steps from +48 dB to -80 dB. The master volume control is normally mapped to the master volume of the system. The values of these two settings are summed to find the actual gain/volume value for any given channel.

When set to 1, the master mute will mute all channels, whereas the individual channel mutes (CxM) will mute only that channel. Both the master mute and the channel mutes provide a “soft mute” with the volume ramping down to mute in 4096 samples from the maximum volume setting at the internal processing rate (approximately 96 kHz). A “hard

mute” can be obtained by programming the value 0xFF to any channel volume register or the master volume register. When volume offsets are provided via the master volume register any channel whose total volume is less than -100 dB will be muted.

All changes in volume take place at zero-crossings when ZCE = 1 (configuration register E) on a per channel basis as this creates the smoothest possible volume transitions. When ZCE = 0, volume updates will occur immediately.

The STA328 also features a soft-volume update function that will ramp the volume between intermediate values when the value is updated, when SVE = 1 (configuration register E). This feature can be disabled by setting SVE = 0.

Each channel also contains an individual channel volume bypass. If a particular channel has volume bypassed via the CxVBP = 1 register then only the channel volume setting for that particular channel affects the volume setting, the master volume setting will not affect that channel. Also, master soft-mute will not affect the channel if CxVBP = 1.

Each channel also contains a channel mute. If CxM = 1 a soft mute is performed on that channel

Table 47. Master volume offset as a function of MV[7:0]

| MV[7:0] | Volume offset from channel value |
|-----------------|----------------------------------|
| 00000000 (0x00) | 0 dB |
| 00000001 (0x01) | -0.5 dB |
| 00000010 (0x02) | -1 dB |
| ... | ... |
| 01001100 (0x4C) | -38 dB |
| ... | ... |
| 11111110 (0xFE) | -127 dB |
| 11111111 (0xFF) | Hard master mute |

Table 48. Channel volume as a function of CxV[7:0]

| CxV[7:0] | Volume |
|-----------------|-------------------|
| 00000000 (0x00) | +48 dB |
| 00000001 (0x01) | +47.5 dB |
| 00000010 (0x02) | +47dB |
| ... | ... |
| 01100001 (0x5F) | +0.5 dB |
| 01100000 (0x60) | 0 dB |
| 01011111 (0x61) | -0.5 dB |
| ... | ... |
| 11111110 (0xFE) | -79.5 dB |
| 11111111 (0xFF) | Hard channel mute |

6.8 AutoMode registers

6.8.1 AutoModes EQ, volume, GC (addr 0x0B)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|----------|-------|-------|------|------|-------|-------|
| AMPS | Reserved | AMGC1 | AMGC0 | AMV1 | AMV0 | AMEQ1 | AMEQ0 |
| 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Table 49. AutoMode EQ

| AMEQ[1,0] | Mode (biquad 1-4) |
|-----------|---------------------------------------|
| 00 | User programmable |
| 01 | Preset EQ - PEQ bits |
| 10 | Auto volume controlled loudness curve |
| 11 | Not used |

By setting AMEQ to any setting other than 00 enables AutoMode EQ where biquads 1-4 are not user programmable. Any coefficient settings for these biquads are ignored. Also when AutoMode EQ is used the pre-scale value for channels 1-2 becomes hard-set to -18 dB.

Table 50. AutoMode volume

| AMV[1,0] | Mode (MVOL) |
|----------|----------------------------------|
| 00 | MVOL 0.5 dB 256 steps (standard) |
| 01 | MVOL auto curve 30 steps |
| 10 | MVOL auto curve 40 steps |
| 11 | MVOL auto curve 50 steps |

Table 51. AutoMode gain compression/limiters

| AMGC[1:0] | Mode |
|-----------|------------------------------|
| 00 | User programmable GC |
| 01 | AC no clipping |
| 10 | AC limited clipping (10%) |
| 11 | DRC nighttime listening mode |

Table 52. AMPS - AutoMode auto prescale

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|------|---|
| 0 | RW | 0 | AMPS | AutoMode pre-scale 0: -18 dB used for pre-scale when AMEQ neq 00 1: user defined pre-scale when AMEQ neq 00 |

6.8.2 AutoMode AM/pre-scale/bass management scale (addr 0x0C)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-----|-----|-----|-----|-------|-------|-------|-------|
| XO3 | XO2 | XO1 | XO0 | AMAM2 | AMAM1 | AMAM0 | AMAME |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Table 53. AutoMode AM switching enable

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|-----------|---|
| 0 | RW | 0 | AMAME | AutoMode AM enable 0: switching frequency determined by PWMS setting 1: switching frequency determined by AMAM settings |
| 3:1 | RW | 000 | AMAM[2:0] | AM switching frequency setting Default: 000 |

Table 54. AutoMode AM switching frequency selection

| AMAM[2:0] | 48 kHz/96 kHz input fs | 44.1 kHz/88.2 kHz input fs |
|-----------|------------------------|----------------------------|
| 000 | 0.535 MHz -0.720 MHz | 0.535 MHz -0.670 MHz |
| 001 | 0.721 MHz -0.900 MHz | 0.671 MHz -0.800 MHz |
| 010 | 0.901 MHz -1.100 MHz | 0.801 MHz -1.000 MHz |
| 011 | 1.101 MHz -1.300 MHz | 1.001 MHz -1.180 MHz |
| 100 | 1.301 MHz -1.480 MHz | 1.181 MHz -1.340 MHz |
| 101 | 1.481 MHz -1.600 MHz | 1.341 MHz -1.500 MHz |
| 110 | 1.601 MHz -1.700 MHz | 1.501 MHz - 1.700 MHz |

When DDX[®] is used concurrently with an AM radio tuner, it is advisable to use the AMAM bits to automatically adjust the output PWM switching rate dependent upon the specific radio frequency that the tuner is receiving. The values used in AMAM are also dependent upon the sample rate determined by the ADC used.

Table 55. AutoMode crossover setting

| Bit | R/W | RST | Name | Description |
|-----|-----|-----|---------|---|
| 7:4 | RW | 0 | XO[3:0] | AutoMode crossover frequency selection 000: user defined crossover coefficients are used Otherwise: preset coefficients for the crossover setting desired |

Table 56. Crossover frequency selection

| XO[2:0] | Bass management - Crossover frequency |
|---------|---------------------------------------|
| 0000 | User |
| 0001 | 80 Hz |
| 0010 | 100 Hz |
| 0011 | 120 Hz |
| 0100 | 140 Hz |

Table 56. Crossover frequency selection (continued)

| XO[2:0] | Bass management - Crossover frequency |
|---------|---------------------------------------|
| 0101 | 160 Hz |
| 0110 | 180 Hz |
| 0111 | 200 Hz |
| 1000 | 220 Hz |
| 1001 | 240 Hz |
| 1010 | 260 Hz |
| 1011 | 280 Hz |
| 1100 | 300 Hz |
| 1101 | 320 Hz |
| 1110 | 340 Hz |
| 1111 | 360 Hz |

6.8.3 Preset EQ settings (addr 0x0D)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----------|----------|----------|------|------|------|------|------|
| Reserved | Reserved | Reserved | PEQ4 | PEQ3 | PEQ2 | PEQ1 | PEQ0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Table 57. Preset EQ selection

| PEQ[3:0] | Setting |
|----------|--------------------------|
| 00000 | Flat |
| 00001 | Rock |
| 00010 | Soft rock |
| 00011 | Jazz |
| 00100 | Classical |
| 00101 | Dance |
| 00110 | Pop |
| 00111 | Soft |
| 01000 | Hard |
| 01001 | Party |
| 01010 | Vocal |
| 01011 | Hip-hop |
| 01100 | Dialog |
| 01101 | Bass-boost #1 |
| 01110 | Bass-boost #2 |
| 01111 | Bass-boost #3 |
| 10000 | Loudness 1 (least boost) |

Table 57. Preset EQ selection (continued)

| PEQ[3:0] | Setting |
|----------|--------------------------|
| 10001 | Loudness 2 |
| 10010 | Loudness 3 |
| 10011 | Loudness 4 |
| 10100 | Loudness 5 |
| 10101 | Loudness 6 |
| 10110 | Loudness 7 |
| 10111 | Loudness 8 |
| 11000 | Loudness 9 |
| 11001 | Loudness 10 |
| 11010 | Loudness 11 |
| 11011 | Loudness 12 |
| 11100 | Loudness 13 |
| 11101 | Loudness 14 |
| 11110 | Loudness 15 |
| 11111 | Loudness 16 (most boost) |

6.9 Channel configuration registers

6.9.1 Channel 1 configuration (addr 0x0E)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|------|-------|--------|-------|
| C1OM1 | C1OM0 | C1LS1 | C1LS0 | C1BO | C1VBP | C1EQBP | C1TCB |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

6.9.2 Channel 2 configuration (addr 0x0F)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|------|-------|--------|-------|
| C2OM1 | C2OM0 | C2LS1 | C2LS0 | C2BO | C2VBP | C2EQBP | C2TCB |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

6.9.3 Channel 3 configuration (addr 0x10)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|------|-------|----------|----------|
| C3OM1 | C3OM0 | C3LS1 | C3LS0 | C3BO | C3VBP | Reserved | Reserved |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

EQ control can be bypassed on a per channel basis. If EQ control is bypassed on a given channel the prescale and all 9 filters (high-pass, biquads, de-emphasis, bass management cross-over, bass, treble in any combination) are bypassed for that channel.

CxEQBP:

- 0 perform EQ on channel X - normal operation
- 1 bypass EQ on channel X

Tone control (bass/treble) can be bypassed on a per channel basis. If tone control is bypassed on a given channel the two filters that tone control utilizes are bypassed.

CxTCB:

- 0 perform tone control on channel x - (default operation)
- 1 bypass tone control on channel x

Each channel can be configured to output either the patented DDX[®] PWM data or standard binary PWM encoded data. By setting the CxBO bit to 1, each channel can be individually controlled to be in binary operation mode.

Also, there is the capability to map each channel independently onto any of the two limiters available within the STA328 or even not map it to any limiter at all (default mode).

Table 58. Channel limiter mapping selection

| CxLS[1,0] | Channel limiter mapping |
|-----------|---------------------------------|
| 00 | Channel has limiting disabled |
| 01 | Channel is mapped to limiter #1 |
| 10 | Channel is mapped to limiter #2 |

Each PWM Output Channel can receive data from any channel output of the volume block. Which channel a particular PWM output receives is dependent upon that channel's CxOM register bits.

Table 59. Channel PWM output mapping

| CxOM[1:0] | PWM output from |
|-----------|-----------------|
| 00 | Channel 1 |
| 01 | Channel 2 |
| 10 | Channel 3 |
| 11 | Not used |

6.10 Tone control (addr 0x11)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|------|------|------|------|------|------|
| TTC3 | TTC2 | TTC1 | TTC0 | BTC3 | BTC2 | BTC1 | BTC0 |
| 0 | 1 | 1 | 1 | 0 | 1 | 1 | 1 |

Table 60. Tone control boost/cut selection

| BTC[3:0]/TTC[3:0] | Boost/Cut |
|-------------------|-----------|
| 0000 | -12 dB |
| 0001 | -12 dB |
| ... | ... |
| 0111 | -4 dB |
| 0110 | -2 dB |
| 0111 | 0 dB |
| 1000 | +2 dB |
| 1001 | +4 dB |
| ... | ... |
| 1101 | +12 dB |
| 1110 | +12 dB |
| 1111 | +12 dB |

6.11 Dynamics control

6.11.1 Limiter 1 attack/release threshold (addr 0x12)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|------|------|------|------|------|------|
| L1A3 | L1A2 | L1A1 | L1A0 | L1R3 | L1R2 | L1R1 | L1R0 |
| 0 | 1 | 1 | 0 | 1 | 0 | 1 | 0 |

6.11.2 Limiter 1 attack/release threshold (addr 0x13)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| L1AT3 | L1AT2 | L1AT1 | L1AT0 | L1RT3 | L1RT2 | L1RT1 | L1RT0 |
| 0 | 1 | 1 | 0 | 1 | 0 | 0 | 1 |

6.11.3 Limiter 2 attack/release rate (addr 0x14)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|------|------|------|------|------|------|
| L2A3 | L2A2 | L2A1 | L2A0 | L2R3 | L2R2 | L2R1 | L2R0 |
| 0 | 1 | 1 | 0 | 1 | 0 | 1 | 0 |

6.11.4 Limiter 2 attack/release threshold (addr 0x15)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| L2AT3 | L2AT2 | L2AT1 | L2AT0 | L2RT3 | L2RT2 | L2RT1 | L2RT0 |
| 0 | 1 | 1 | 0 | 1 | 0 | 0 | 1 |

6.11.5 Dynamics control description

The STA328 includes 2 independent limiter blocks. The purpose of the limiters is to automatically reduce the dynamic range of a recording to prevent the outputs from clipping in anti-clipping mode, or to actively reduce the dynamic range for a better listening environment (such as a night-time listening mode, which is often needed for DVDs.) The two modes are selected via the DRC bit in configuration register D (bit 5, address 0x03). Each channel can be mapped to Limiter1, Limiter2, or not mapped.

If a channel is not mapped, that channel will clip normally when 0 dBFS is exceeded. Each limiter will look at the present value of each channel that is mapped to it, select the maximum absolute value of all these channels, perform the limiting algorithm on that value, and then if needed adjust the gain of the mapped channels in unison.

The limiter attack thresholds are determined by the LxAT registers. When the attack threshold has been exceeded, the limiter, when active, will automatically start reducing the gain. The rate at which the gain is reduced when the attack threshold is exceeded is dependent upon the attack rate register setting for that limiter. The gain reduction occurs on a peak-detect algorithm.

The release of limiter, when the gain is again increased, is dependent on a RMS-detect algorithm. The output of the volume/limiter block is passed through an RMS filter. The output of this filter is compared to the release threshold, determined by the Release Threshold register.

When the RMS filter output falls below the release threshold, the gain is increased at a rate dependent upon the release rate register. The gain can never be increased past its set value

and therefore the release will only occur if the limiter has already reduced the gain. The release threshold value can be used to set what is effectively a minimum dynamic range. This is helpful as over-limiting can reduce the dynamic range to virtually zero and cause program material to sound “lifeless”.

In AC mode the attack and release thresholds are set relative to full-scale. In DRC mode the attack threshold is set relative to the maximum volume setting of the channels mapped to that limiter and the release threshold is set relative to the maximum volume setting plus the attack threshold.

Figure 17. Basic limiter and volume flow diagram

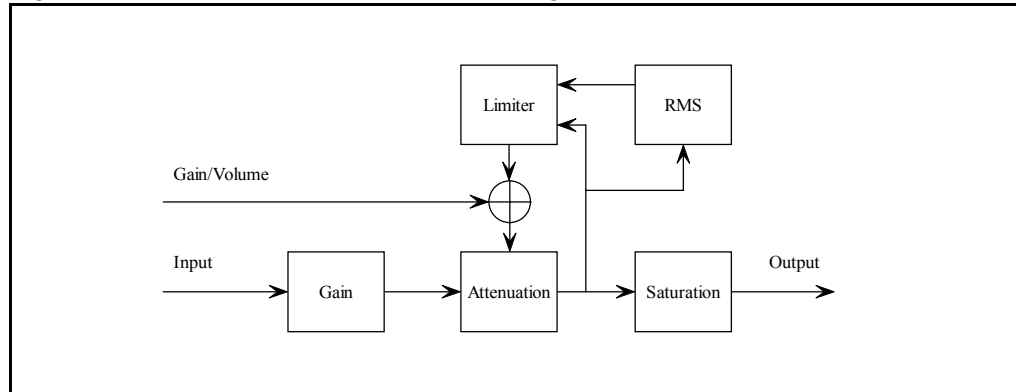


Table 61. Limiter attack/release rate selection

| LxA[3:0] | Attack rate dB/ms | | LxR[3:0] | Release rate dB/ms |
|----------|-------------------|------|----------|--------------------|
| 0000 | 3.1584 | Fast | 0000 | 0.5116 |
| 0001 | 2.7072 | | 0001 | 0.1370 |
| 0010 | 2.2560 | | 0010 | 0.0744 |
| 0011 | 1.8048 | | 0011 | 0.0499 |
| 0100 | 1.3536 | | 0100 | 0.0360 |
| 0101 | 0.9024 | | 0101 | 0.0299 |
| 0110 | 0.4512 | | 0110 | 0.0264 |
| 0111 | 0.2256 | | 0111 | 0.0208 |
| 1000 | 0.1504 | | 1000 | 0.0198 |
| 1001 | 0.1123 | | 1001 | 0.0172 |
| 1010 | 0.0902 | | 1010 | 0.0147 |
| 1011 | 0.0752 | | 1011 | 0.0137 |
| 1100 | 0.0645 | | 1100 | 0.0134 |
| 1101 | 0.0564 | | 1101 | 0.0117 |
| 1110 | 0.0501 | | 1110 | 0.0110 |
| 1111 | 0.0451 | Slow | 1111 | 0.0104 |

6.11.6 Anti-clipping mode

Table 62. Limiter attack/release threshold selection (AC mode)

| LxAT[3:0] | Attack threshold (AC) dB relative to FS | LxRT[3:0] | Release threshold (AC) dB relative to FS |
|-----------|--|-----------|---|
| 0000 | -12 | 0000 | $-\infty$ |
| 0001 | -10 | 0001 | -29 dB |
| 0010 | -8 | 0010 | -20 dB |
| 0011 | -6 | 0011 | -16 dB |
| 0100 | -4 | 0100 | -14 dB |
| 0101 | -2 | 0101 | -12 dB |
| 0110 | 0 | 0110 | -10 dB |
| 0111 | +2 | 0111 | -8 dB |
| 1000 | +3 | 1000 | -7 dB |
| 1001 | +4 | 1001 | -6 dB |
| 1010 | +5 | 1010 | -5 dB |
| 1011 | +6 | 1011 | -4 dB |
| 1100 | +7 | 1100 | -3 dB |
| 1101 | +8 | 1101 | -2 dB |
| 1110 | +9 | 1110 | -1 dB |
| 1111 | +10 | 1111 | -0 dB |

6.11.7 Dynamic range compression mode

Table 63. Limiter attack/release threshold selection (DRC mode)

| LxAT[3:0] | Attack threshold (DRC) dB relative to volume | LxRT[3:0] | Release threshold (DRC) db relative to volume + LxAT |
|-----------|---|-----------|---|
| 0000 | -31 | 0000 | $-\infty$ |
| 0001 | -29 | 0001 | -38 dB |
| 0010 | -27 | 0010 | -36 dB |
| 0011 | -25 | 0011 | -33 dB |
| 0100 | -23 | 0100 | -31 dB |
| 0101 | -21 | 0101 | -30 dB |
| 0110 | -19 | 0110 | -28 dB |
| 0111 | -17 | 0111 | -26 dB |
| 1000 | -16 | 1000 | -24 dB |
| 1001 | -15 | 1001 | -22 dB |
| 1010 | -14 | 1010 | -20 dB |
| 1011 | -13 | 1011 | -18 dB |
| 1100 | -12 | 1100 | -15 dB |
| 1101 | -10 | 1101 | -12 dB |
| 1110 | -7 | 1110 | -9 dB |
| 1111 | -4 | 1111 | -6 dB |

7 User programmable processing

7.1 EQ - biquad equation

The biquads use the equation that follows. This is diagrammed in [Figure 18](#) below.

$$Y[n] = 2(b_0/2)X[n] + 2(b_1/2)X[n - 1] + b_2X[n - 2] - 2(a_1/2)Y[n - 1] - a_2Y[n - 2]$$

$$= b_0X[n] + b_1X[n - 1] + b_2X[n - 2] - a_1Y[n - 1] - a_2Y[n - 2]$$

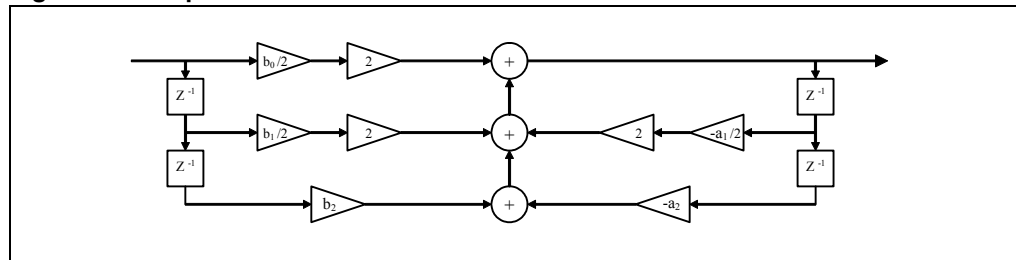
where $Y[n]$ represents the output and $X[n]$ represents the input. Multipliers are 28-bit signed fractional multipliers, with coefficient values in the range of 0x800000 (-1) to 0x7FFFFFFF (0.9999998808).

Coefficients stored in the user defined coefficient RAM are referenced in the following manner:

- $CxHy0 = b_1/2$
- $CxHy1 = b_2$
- $CxHy2 = -a_1/2$
- $CxHy3 = -a_2$
- $CxHy4 = b_0/2$

The x represents the channel and the y the biquad number. For example C3H41 is the $b_0/2$ coefficient in the fourth biquad for channel 3

Figure 18. Biquad filter



7.2 Pre-scale

The pre-scale block which precedes the first biquad is used for attenuation when filters are designed that boost frequencies above 0 dBFS. This is a single 28-bit signed multiplier, with 0x800000 = -1 and 0x7FFFFFFF = 0.9999998808. By default, all pre-scale factors are set to 0x7FFFFFFF.

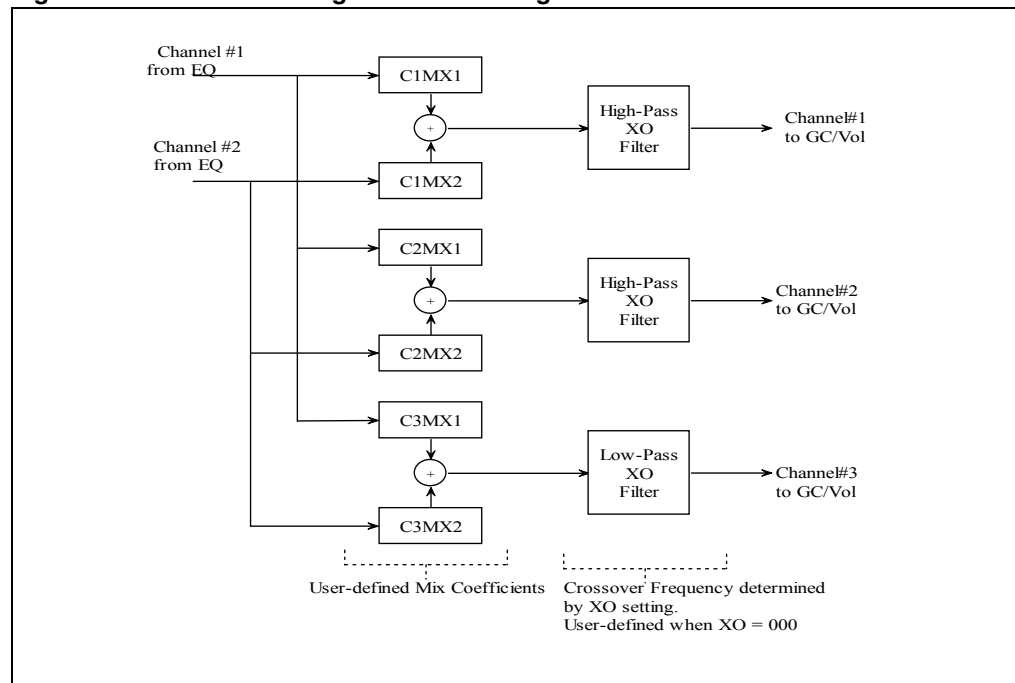
7.3 Post-scale

The STA328 provides one additional multiplication after the last interpolation stage and before the distortion compensation on each channel. This is a 24-bit signed fractional multiplier. The scale factor for this multiplier is loaded into RAM using the same I²C registers as the biquad coefficients and the mix. All channels can use the same settings as channel 1 by setting the post-scale link bit.

7.4 Mix/bass management

The STA328 provides a post-EQ mixing block per channel. Each channel has 2 mixing coefficients, which are each 24-bit signed fractional multipliers, that correspond to the 2 channels of input to the mixing block. These coefficients are accessible via the user controlled coefficient RAM described below. The mix coefficients are expressed as 24-bit signed; fractional numbers in the range +1.0 (8388607) to -1.0 (-8388608) are used to provide three channels of output from two channels of filtered input.

Figure 19. Mix/bass management block diagram



After a mix is achieved, STA328 also provides the capability to implement crossover filters on all channels corresponding to 2.1 bass management solution. Channels 1 and 2 use a first-order high-pass filter and channel 3 uses a second-order low-pass filter corresponding to the setting of the XO bits of I²C register 0x0C. If XO = 000, user specified crossover filters are used.

By default these coefficients correspond to pass-through. However, the user can write these coefficients in a similar way as the EQ biquads. When user-defined setting is selected, the user can only write 2nd order crossover filters. This output is then passed on to the volume/limiter block.

7.5 Calculating 24-bit signed fractional numbers from a dB value

The pre-scale, mixing, and post-scale functions of the STA328 use 24-bit signed fractional multipliers to attenuate signals. These attenuations can also invert the phase and therefore range in value from -1 to +1. It is possible to calculate the coefficient to utilize for a given negative dB value (attenuation) via the equations below.

- Non-inverting phase numbers 0 to +1:
- Coefficient = $\text{round}(8388607 * 10^{(\text{dB} / 20)})$
- Inverting phase numbers 0 to -1:
- Coefficient = $16777216 - \text{round}(8388607 * 10^{(\text{dB} / 20)})$

As can be seen by the preceding equations, the value for positive phase 0 dB is 0x7FFFFFFF and the value for negative phase 0 dB is 0x800000.

7.6 User defined coefficient RAM

7.6.1 Coefficient address register 1 (addr 0x16)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|------|------|------|------|------|------|
| CFA7 | CFA6 | CFA5 | CFA4 | CFA3 | CFA2 | CFA1 | CFA0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.2 Coefficient b1data register bits 23:16 (addr 0x17)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| C1B23 | C1B22 | C1B21 | C1B20 | C1B19 | C1B18 | C1B17 | C1B16 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.3 Coefficient b1data register bits 15:8 (addr 0x18)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|-------|-------|------|------|
| C1B15 | C1B14 | C1B13 | C1B12 | C1B11 | C1B10 | C1B9 | C1B8 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.4 Coefficient b1data register bits 7:0 (addr 0x19)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|------|------|------|------|------|------|
| C1B7 | C1B6 | C1B5 | C1B4 | C1B3 | C1B2 | C1B1 | C1B0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.5 Coefficient b2 data register bits 23:16 (addr 0x1A)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| C2B23 | C2B22 | C2B21 | C2B20 | C2B19 | C2B18 | C2B17 | C2B16 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.6 Coefficient b2 data register bits 15:8 (addr 0x1B)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|-------|-------|------|------|
| C2B15 | C2B14 | C2B13 | C2B12 | C2B11 | C2B10 | C2B9 | C2B8 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.7 Coefficient b2 data register bits 7:0 (addr 0x1C)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|------|------|------|------|------|------|
| C2B7 | C2B6 | C2B5 | C2B4 | C2B3 | C2B2 | C2B1 | C2B0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.8 Coefficient a1 data register bits 23:16 (addr 0x1D)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| C1B23 | C1B22 | C1B21 | C1B20 | C1B19 | C1B18 | C1B17 | C1B16 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.9 Coefficient a1 data register bits 15:8 (addr 0x1E)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|-------|-------|------|------|
| C3B15 | C3B14 | C3B13 | C3B12 | C3B11 | C3B10 | C3B9 | C3B8 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.10 Coefficient a1 data register bits 7:0 (addr 0x1F)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|------|------|------|------|------|------|
| C3B7 | C3B6 | C3B5 | C3B4 | C3B3 | C3B2 | C3B1 | C3B0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.11 Coefficient a2 data register bits 23:16 (addr 0x20)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| C4B23 | C4B22 | C4B21 | C4B20 | C4B19 | C4B18 | C4B17 | C4B16 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.12 Coefficient a2 data register bits 15:8 (addr 0x21)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|-------|-------|------|------|
| C4B15 | C4B14 | C4B13 | C4B12 | C4B11 | C4B10 | C4B9 | C4B8 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.13 Coefficient a2 data register bits 7:0 (addr 0x22)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|------|------|------|------|------|------|
| C4B7 | C4B6 | C4B5 | C4B4 | C4B3 | C4B2 | C4B1 | C4B0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.14 Coefficient b0 data register bits 23:16 (addr 0x23)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| C5B23 | C5B22 | C5B21 | C5B20 | C5B19 | C5B18 | C5B17 | C5B16 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.15 Coefficient b0 data register bits 15:8 (addr 0x24)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|-------|-------|-------|-------|-------|-------|------|------|
| C5B15 | C5B14 | C5B13 | C5B12 | C5B11 | C5B10 | C5B9 | C5B8 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.16 Coefficient b0 data register bits 7:0 (addr 0x25)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|------|------|------|------|------|------|------|------|
| C5B7 | C5B6 | C5B5 | C5B4 | C5B3 | C5B2 | C5B1 | C5B0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

7.6.17 Coefficient write control register (addr 0x26)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----------|----------|----------|----------|----|----|----|----|
| Reserved | Reserved | Reserved | Reserved | RA | R1 | WA | W1 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Coefficients for EQ, mix and scaling are handled internally in the STA328 via RAM. Access to this RAM is available to the user via an I²C register interface. A collection of I²C registers are dedicated to this function. First register contains the coefficient base address, five sets of three registers store the values of the 24-bit coefficients to be written or that were read, and one contains bits used to control the read or write of the coefficient (s) to RAM. The following are instructions for reading and writing coefficients.

7.7 Reading a coefficient from RAM

- write 8 bits of address to I²C register 0x16
- write 1 to bit R1 (D2) of I²C register 0x26
- read top 8 bits of coefficient in I²C address 0x17
- read middle 8 bits of coefficient in I²C address 0x18
- read bottom 8 bits of coefficient in I²C address 0x19

7.8 Reading a set of coefficients from RAM

- write 8 bits of address to I²C register 0x16
- write 1 to bit RA (D3) of I²C register 0x26
- read top 8 bits of coefficient in I²C address 0x17
- read middle 8 bits of coefficient in I²C address 0x18
- read bottom 8 bits of coefficient in I²C address 0x19
- read top 8 bits of coefficient b2 in I²C address 0x1A
- read middle 8 bits of coefficient b2 in I²C address 0x1B
- read bottom 8 bits of coefficient b2 in I²C address 0x1C
- read top 8 bits of coefficient a1 in I²C address 0x1D
- read middle 8 bits of coefficient a1 in I²C address 0x1E
- read bottom 8 bits of coefficient a1 in I²C address 0x1F
- read top 8 bits of coefficient a2 in I²C address 0x20
- read middle 8 bits of coefficient a2 in I²C address 0x21
- read bottom 8 bits of coefficient a2 in I²C address 0x22
- read top 8 bits of coefficient b0 in I²C address 0x23
- read middle 8 bits of coefficient b0 in I²C address 0x24
- read bottom 8 bits of coefficient b0 in I²C address 0x25

7.9 Writing a single coefficient to RAM

- write 8 bits of address to I²C register 0x16
- write top 8 bits of coefficient in I²C address 0x17
- write middle 8 bits of coefficient in I²C address 0x18
- write bottom 8 bits of coefficient in I²C address 0x19
- write 1 to W1 bit in I²C address 0x26

7.10 Writing a set of coefficients to RAM

- write 8 bits of starting address to I²C register 0x16
- write top 8 bits of coefficient b1 in I²C address 0x17
- write middle 8 bits of coefficient b1 in I²C address 0x18
- write bottom 8 bits of coefficient b1 in I²C address 0x19
- write top 8 bits of coefficient b2 in I²C address 0x1A
- write middle 8 bits of coefficient b2 in I²C address 0x1B
- write bottom 8 bits of coefficient b2 in I²C address 0x1C
- write top 8 bits of coefficient a1 in I²C address 0x1D
- write middle 8 bits of coefficient a1 in I²C address 0x1E
- write bottom 8 bits of coefficient a1 in I²C address 0x1F
- write top 8 bits of coefficient a2 in I²C address 0x20
- write middle 8 bits of coefficient a2 in I²C address 0x21
- write bottom 8 bits of coefficient a2 in I²C address 0x22
- write top 8 bits of coefficient b0 in I²C address 0x23
- write middle 8 bits of coefficient b0 in I²C address 0x24
- write bottom 8 bits of coefficient b0 in I²C address 0x25
- write 1 to WA bit in I²C address 0x26

The mechanism for writing a set of coefficients to RAM provides a method of updating the five coefficients corresponding to a given biquad (filter) simultaneously to avoid possible unpleasant acoustic side-effects. When using this technique, the 8-bit address would specify the address of the biquad b1 coefficient (for example 0, 5, 10, 15, ..., 45 decimal), and the STA328 will generate the RAM addresses as offsets from this base value to write the complete set of coefficient data.

Table 64. RAM block for biquads, mixing, and scaling

| Index (decimal) | Index (Hex) | | Coefficient | Default |
|-----------------|-------------|----------------------|--------------|----------|
| 0 | 0x00 | Channel 1 - Biquad 1 | C1H10 (b1/2) | 0x000000 |
| 1 | 0x01 | | C1H11 (b2) | 0x000000 |
| 2 | 0x02 | | C1H12 (a1/2) | 0x000000 |
| 3 | 0x03 | | C1H13 (a2) | 0x000000 |
| 4 | 0x04 | | C1H14 (b0/2) | 0x400000 |
| 5 | 0x05 | Channel 1 - Biquad 2 | C1H20 | 0x000000 |
| ... | ... | ... | ... | ... |
| 19 | 0x13 | Channel 1 - Biquad 4 | C1H44 | 0x400000 |
| 20 | 0x14 | Channel 2 - Biquad 1 | C2H10 | 0x000000 |
| 21 | 0x15 | | C2H11 | 0x000000 |
| ... | ... | ... | ... | ... |
| 39 | 0x27 | Channel 2 - Biquad 4 | C2H44 | 0x400000 |

Table 64. RAM block for biquads, mixing, and scaling (continued)

| Index (decimal) | Index (Hex) | | Coefficient | Default |
|-----------------|-------------|--|--------------|------------|
| 40 | 0x28 | High-pass 2 nd order filter for XO = 000 | C12H0 (b1/2) | 0x000000 |
| 41 | 0x29 | | C12H1 (b2) | 0x000000 |
| 42 | 0x2A | | C12H2 (a1/2) | 0x000000 |
| 43 | 0x2B | | C12H3 (a2) | 0x000000 |
| 44 | 0x2C | | C12H4 (b0/2) | 0x400000 |
| 45 | 0x2D | Low-pass 2 nd order filter for XO = 000 | C12L0 (b1/2) | 0x000000 |
| 46 | 0x2E | | C12L1 (b2) | 0x000000 |
| 47 | 0x2F | | C12L2 (a1/2) | 0x000000 |
| 48 | 0x30 | | C12L3 (a2) | 0x000000 |
| 49 | 0x31 | | C12L4 (b0/2) | 0x400000 |
| 50 | 0x32 | Channel 1 - Pre-scale | C1PreS | 0x7FFFFFFF |
| 51 | 0x33 | Channel 2 - Pre-scale | C2PreS | 0x7FFFFFFF |
| 52 | 0x34 | Channel 1 - Post-scale | C1PstS | 0x7FFFFFFF |
| 53 | 0x35 | Channel 2 - Post-scale | C2PstS | 0x7FFFFFFF |
| 54 | 0x36 | Channel 3 - Post-scale | C3PstS | 0x7FFFFFFF |
| 55 | 0x37 | Thermal warning - Post scale | TWPstS | 0x5A9DF7 |
| 56 | 0x38 | Channel 1 - Mix 1 | C1MX1 | 0x7FFFFFFF |
| 57 | 0x39 | Channel 1 - Mix 2 | C1MX2 | 0x000000 |
| 58 | 0x3A | Channel 2 - Mix 1 | C2MX1 | 0x000000 |
| 59 | 0x3B | Channel 2 - Mix 2 | C2MX2 | 0x7FFFFFFF |
| 60 | 0x3C | Channel 3 - Mix 1 | C3MX1 | 0x400000 |
| 61 | 0x3D | Channel 3 - Mix 2 | C3MX2 | 0x400000 |
| 62 | 0x3E | Unused | | |
| 63 | 0x3F | Unused | | |

7.11 Variable max power correction (addr 0x27, 0x28)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|--------|--------|--------|--------|--------|--------|-------|-------|
| MPCC15 | MPCC14 | MPCC13 | MPCC12 | MPCC11 | MPCC10 | MPCC9 | MPCC8 |
| 0 | 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| MPCC7 | MPCC6 | MPCC5 | MPCC4 | MPCC3 | MPCC2 | MPCC1 | MPCC0 |
| 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |

MPCC bits determine the 16 MSBs of the MPC compensation coefficient. This coefficient is used in place of the default coefficient when MPCV = 1.

7.12 Fault detect recovery (addr 0x2B, 0x2C)

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|--------|--------|--------|--------|--------|--------|-------|-------|
| FRDC15 | FRDC14 | FRDC13 | FRDC12 | FRDC11 | FRDC10 | FRDC9 | FRDC8 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| FRDC7 | FRDC6 | FRDC5 | FRDC4 | FRDC3 | FRDC2 | FRDC1 | FRDC0 |
| 0 | 0 | 0 | 0 | 1 | 1 | 0 | 0 |

FRDC bits specify the 16-bit fault detect recovery time delay. When FAULT is asserted, the output TRISTATE will be immediately asserted low and held low for the time period specified by this constant. A constant value of 0x0001 in this register is approximately 0.083 ms. The default value of 0x000C specifies approximately 1 ms.

8 Package mechanical data

Figure 20. PowerSO-36 slug up outline drawing

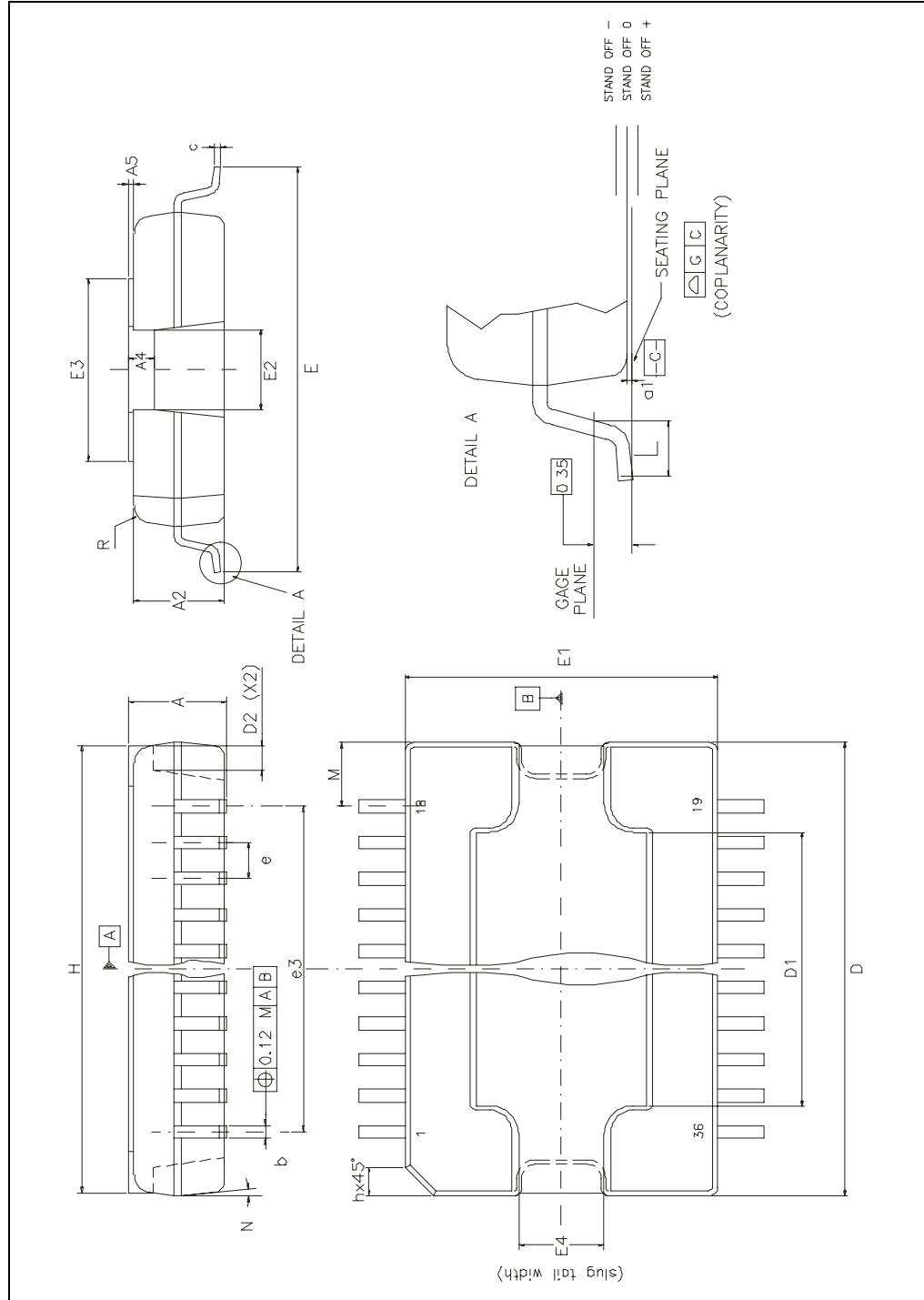


Table 65. PowerSO-36 slug up dimensions

| Symbol | mm | | | inch | | |
|--------|-------|-------|------------|-------|-------|------------|
| | Min | Typ | Max | Min | Typ | Max |
| A | 3.25 | - | 3.43 | 0.128 | - | 0.135 |
| A2 | 3.10 | - | 3.20 | 0.122 | - | 0.126 |
| A4 | 0.80 | - | 1.00 | 0.031 | - | 0.039 |
| A5 | - | 0.20 | - | - | 0.008 | - |
| a1 | 0.03 | - | -0.04 | 0.001 | - | -0.002 |
| b | 0.22 | - | 0.38 | 0.009 | - | 0.015 |
| c | 0.23 | - | 0.32 | 0.009 | - | 0.013 |
| D | 15.80 | - | 16.00 | 0.622 | - | 0.630 |
| D1 | 9.40 | - | 9.80 | 0.370 | - | 0.386 |
| D2 | - | 1.00 | - | - | 0.039 | - |
| E | 13.90 | - | 14.50 | 0.547 | - | 0.571 |
| E1 | 10.90 | - | 11.10 | 0.429 | - | 0.437 |
| E2 | - | - | 2.90 | - | - | 0.114 |
| E3 | 5.80 | - | 6.20 | 0.228 | - | 0.244 |
| E4 | 2.90 | - | 3.20 | 0.114 | - | 0.126 |
| e | - | 0.65 | - | - | 0.026 | - |
| e3 | - | 11.05 | - | - | 0.435 | - |
| G | 0 | - | 0.08 | 0 | - | 0.003 |
| H | 15.50 | - | 15.90 | 0.610 | - | 0.626 |
| h | - | - | 1.10 | - | - | 0.043 |
| L | 0.80 | - | 1.10 | 0.031 | - | 0.043 |
| M | 2.25 | - | 2.60 | 0.089 | - | 0.102 |
| N | - | - | 10 degrees | - | - | 10 degrees |
| R | - | 0.6 | - | - | 0.024 | - |
| s | - | - | 8 degrees | - | - | 8 degrees |

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9 Revision history

Table 66. Document revision history

| Date | Revision | Changes |
|-------------|----------|---|
| Sep-2004 | 1 | Initial release |
| Jul-2005 | 2 | Added pins 7 and 25 in block diagram |
| May-2006 | 3 | Changed from product preview to maturity |
| 13-May-2008 | 4 | Updated device pin 1 labeling and connections Updated applications schematic Figure 5 on page 7 Added characterization curves in Chapter 4 on page 14 Updated device address in Section 5.2 on page 16 Updated configuration registers in Table 9: Register summary on page 19 Updated configuration registers from Section 6.1 on page 20 to Section 6.5 Updated PowerSO-36 Package mechanical data on page 54 |

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