The MAX7359 ${ }^{12} \mathrm{C}$ interfaced peripheral provides microprocessors with management of up to 64 key switches. Key codes are generated for each press and release of a key for easier implementation of multiple key entries. Key inputs are monitored statically, not dynamically, to ensure low-EMI operation. The switches can be metallic or resistive (carbon) with up to $5 \mathrm{k} \Omega$ of resistance.
The MAX7359 features autosleep and autowake to further minimize the power consumption of the device. The autosleep feature puts the device in a low-power state $(1 \mu \mathrm{~A}$ typ) after a sleep timeout period. The autowake feature configures the MAX7359 to return to normal operating mode from sleep upon a key press.
The key controller debounces and maintains a FIFO of key-press and release events (including autorepeat, if enabled). An interrupt (INT) output can be configured to alert key presses either as they occur, or at maximum rate.
Any of the column drivers (COL2/PORT2-COL7/PORT7) or the $\overline{\mathrm{INT}}$, if not used, can function as a general-purpose output (GPO).
The MAX7359 is offered in small, 24-pin TQFN (3.5mm x 3.5 mm ) and 25 -bump WLP ( $2.31 \mathrm{~mm} \times 2.31 \mathrm{~mm}$ ) packages for cell phones, pocket PCs, and other portable consumer electronic applications. The MAX7359 operates over the $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$ temperature range.

## Applications

## Cell Phones

PDAs
Handheld Games
Portable Consumer Electronics
Typical Application Circuits


Typical Application Circuits continued at end of data sheet.

Features

- Optional Key Release Detection on All Keys
- Monitor Up to 64 Keys
- +1.62V to +3.6V Operation
- Autosleep and Autowake to Minimize Current Consumption
- Under 1 1 A Sleep Current
- FIFO Queues Up to 16 Debounced Key Events
- Key Debounce Time User Configurable from 9ms to 40 ms
- Low-EMI Design Uses Static Matrix Monitoring
- Hardware Interrupt at the FIFO Level or at the End of Definable Time Period
- Up to Seven Open-Drain Logic Outputs Available Capable of Driving LEDs
- 400kbps, 5.5V-Tolerant, 2-Wire Serial Interface
- Selectable 2-Wire, Serial-Bus Timeout
- Four I²C Address Choices
- Small, 24-Pin TQFN Package ( $3.5 \mathrm{~mm} \times 3.5 \mathrm{~mm}$ ) , or 25-Pin WLP Package ( $2.31 \mathrm{~mm} \times 2.31 \mathrm{~mm}$ )

Ordering Information

| PART | TEMP RANGE | PIN-PACKAGE |
| :--- | :--- | :--- |
| MAX7359ETG + | $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$ | 24 TQFN-EP ${ }^{*}$ |
| MAX7359EWA + | $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$ | 25 WLP |

+Denotes a lead(Pb)-free/RoHS-compliant package. *EP = Exposed pad.

Pin Configurations


Pin Configurations continued at end of data sheet.

For pricing, delivery, and ordering information, please contact Maxim Direct at 1-888-629-4642, or visit Maxim's website at www.maxim-ic.com.

## 2-Wire Interfaced Low-EMI Key Switch Controller/GPO

## ABSOLUTE MAXIMUM RATINGS

(All voltages referenced to GND.)


| Junction-to-Case Thermal Resistance ( $\theta_{\text {Jc }}$ ) (Note |  |
| :---: | :---: |
| 24-Pin TQFN |  |
| 25-Bump WLP |  |
| Junction-to-Ambient Thermal Resistance ( $\theta_{\text {JA }}$ ) (Note 1) |  |
|  |  |
|  |  |
| Operating Temperature Range ( $\mathrm{T}_{\text {MIN }}$ to $\mathrm{T}_{\text {MAX }}$ ) ..... $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$ |  |
| Junction Temperature ............................................... $150^{\circ} \mathrm{C}$ |  |
| Storage Temperature Range ..........................-65 ${ }^{\circ} \mathrm{C}$ to $+150^{\circ} \mathrm{C}$ |  |
| Lead Temperature (TQFN only, soldering, 10s) .............. $300^{\circ} \mathrm{C}$ |  |
| Soldering Temperature (reflow) ................................... $260^{\circ} \mathrm{C}$ |  |

Note 1: Package thermal resistances were obtained using the method described in JEDEC specification JESD51-7, using a fourlayer board. For detailed information on package thermal considerations, refer to www.maxim-ic.com/thermal-tutorial.

Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

## ELECTRICAL CHARACTERISTICS

$\left(\mathrm{V}_{\mathrm{CC}}=+1.62 \mathrm{~V}\right.$ to $+3.6 \mathrm{~V}, \mathrm{~T}_{\mathrm{A}}=\mathrm{T}_{\text {MIN }}$ to $\mathrm{T}_{\mathrm{MAX}}$, unless otherwise noted. Typical values are at $\mathrm{V}_{\mathrm{CC}}=+2.5 \mathrm{~V}, \mathrm{~T}_{\mathrm{A}}=+25^{\circ} \mathrm{C}$. $)($ Notes 2,3$)$

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX | UNITS |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Operating Supply Voltage | VCC |  | 1.62 |  | 3.60 | V |
| Operating Supply Current | ICC | All key switches open, oscillator running, COL2-COL7 configured as key switches |  | 25 | 60 | $\mu \mathrm{A}$ |
|  |  | $N$ keys pressed |  | $\begin{gathered} (25+ \\ 20 \times N) \end{gathered}$ |  |  |
| Sleep-Mode Supply Current | ISL |  |  | 0.6 | 5 | $\mu \mathrm{A}$ |
| POR |  |  | 1.0 |  | 1.6 | V |
| POR Hysteresis | PORHYST | VCC rising |  | 42 |  | mV |
| Key-Switch Source Current | $l_{\text {KEY }}$ |  |  | 20 | 35 | $\mu \mathrm{A}$ |
| Key-Switch Source Voltage | VKEY | Operating mode |  | 0.42 | 0.55 | V |
| Key-Switch Resistance | RKEY | (Note 4) |  |  | 5 | $\mathrm{k} \Omega$ |
| Startup Time from Shutdown | tSTART |  |  | 2 | 2.4 | ms |
| Output Low Voltage COL2/PORT2 to COL7/PORT7 | Volport | $\mathrm{ISINK}=10 \mathrm{~mA}$ |  |  | 0.2 | V |
| INT Output | Volint | I IINK $=10 \mathrm{~mA}$ |  |  | 0.5 | V |
| Oscillator Frequency | Fosc |  |  | 64 |  | kHz |
| SERIAL-INTERFACE SPECIFICATIONS |  |  |  |  |  |  |
| Serial Bus Timeout | tout | With bus timeout enabled | 10 |  | 40 | ms |
| Input High Voltage SDA, SCL, ADO | $\mathrm{V}_{\mathrm{IH}}$ |  | $\begin{aligned} & 0.7 x \\ & V_{C C} \end{aligned}$ |  |  | V |
| Input Low Voltage SDA, SCL, ADO | VIL |  |  |  | $\begin{aligned} & 0.3 x \\ & V_{C C} \end{aligned}$ | V |
| Output Low Voltage SDA | Volport | I SINK $=10 \mathrm{~mA}$ |  |  | 0.4 | V |
| Input Leakage Current |  | $\mathrm{V}_{\mathrm{CC}}=0 \mathrm{~V}$ to +6 V | -1 |  | +1 | $\mu \mathrm{A}$ |

## 2-Wire Interfaced Low-EMI Key Switch Controller/GPO

## ${ }^{1}{ }^{2} \mathrm{C}$ TIMING CHARACTERISTICS

$\left(\mathrm{V}_{\mathrm{CC}}=+1.62 \mathrm{~V}\right.$ to $+3.6 \mathrm{~V}, \mathrm{~T}_{\mathrm{A}}=\mathrm{T}_{\mathrm{MIN}}$ to $\mathrm{T}_{\mathrm{MAX}}$, unless otherwise noted. Typical values are at $\mathrm{V}_{\mathrm{CC}}=+2.5 \mathrm{~V}, \mathrm{~T}_{\mathrm{A}}=+25^{\circ} \mathrm{C}$. $)($ Notes 2,3$)$

| PARAMETER | SYMBOL | CONDITIONS | MIN | TYP | MAX |
| :--- | :---: | :--- | :---: | :---: | :---: | UNITS

Note 2: All parameters are tested at $\mathrm{T}_{\mathrm{A}}=+25^{\circ} \mathrm{C}$. Specifications over temperature are guaranteed by design.
Note 3: All digital inputs at $\mathrm{V}_{\mathrm{CC}}$ or GND.
Note 4: Guaranteed by design.
Note 5: $\mathrm{C}_{\mathrm{b}}=$ total capacitance of one bus line in pF . $\mathrm{t}_{\mathrm{R}}$ and $\mathrm{t}_{\mathrm{F}}$ measured between $+0.3 \mathrm{~V}_{\mathrm{Cc}}$ and +0.7 V Cc .
Note 6: A master device must provide a hold time of at least 300 ns for the SDA signal (referred to $V_{\text {IL }}$ of the SCL signal) to bridge the undefined region of SCL's falling edge.
Note 7: $\operatorname{ISINK} \leq 6 \mathrm{~mA}$.
Note 8: Input filters on the SDA, SCL, and ADO inputs suppress noise spikes less than 50 ns .

## 2-Wire Interfaced Low-EMI Key Switch Controller/GPO

$\left(\mathrm{V}_{\mathrm{CC}}=+2.5 \mathrm{~V}, \mathrm{~T}_{\mathrm{A}}=+25^{\circ} \mathrm{C}\right.$, unless otherwise noted.)







## 2-Wire Interfaced Low-EMI Key Switch Controller/GPO

Functional Block Diagram


# 2-Wire Interfaced Low-EMI Key Switch Controller/GPO 

Pin Description

| PIN |  | NAME |  |
| :---: | :---: | :---: | :--- |
| TQFN | WLP |  |  |
| 1 | A1 | ROW2 | Row Input from Key Matrix. Leave ROW2 unconnected or connect to GND if unused. |
| 2 | A2 | ROW3 | Row Input from Key Matrix. Leave ROW3 unconnected or connect to GND if unused. |
| 3 | A3 | COL3/PORT3 | Column Output to Key Matrix or GPO. Leave COL3/PORT3 unconnected if unused. |
| 4 | B3 | COL4/PORT4 | Column Output to Key Matrix or GPO. Leave COL4/PORT4 unconnected if unused. |
| 5 | A4 | ROW4 | Row Input from Key Matrix. Leave ROW4 unconnected or connect to GND if unused. |
| 6 | A5 | ROW5 | Row Input from Key Matrix. Leave ROW5 unconnected or connect to GND if unused. |
| 7 | B5 | ROW6 | Row Input from Key Matrix. Leave ROW6 unconnected or connect to GND if unused. |
| 8 | B4 | ROW7 | Row Input from Key Matrix. Leave ROW7 unconnected or connect to GND if unused. |
| 9 | C5 | COL6/PORT6 | Column Output to Key Matrix or GPO. Leave COL6/PORT6 unconnected if unused. |
| 10 | C4 | COL5/PORT5 | Column Output to Key Matrix or GPO. Leave COL5/PORT5 unconnected if unused. |
| 11 | D5 | COL2/PORT2 | Column Output to Key Matrix or GPO. Leave COL2/PORT2 unconnected if unused. |
| 12 | E5 | COL1 | Column Output to Key Matrix. Leave COL1 unconnected if unused. |
| 13 | E4 | COL0 | Column Output to Key Matrix. Leave COLO unconnected if unused. |
| 14 | D4 | I.C. | Internally Connected. Connect to GND for normal operation. |
| 15 | D3 | GND | Ground |
| 16 | E3 | AD0 | Adddress Input. ADO selects up to four device slave addresses (Table 10). |
| 17 | E2 | SDA | I2C-Compatible, Serial-Data I/O |
| 18 | D2 | SCL | I2C-Compatible, Serial-Clock Input |
| 19 | E1 | $\overline{\text { INT }}$ | Active-Low Interrupt Output. INT is open drain. |
| 20 | D1 | VCC | Positive Supply Voltage. Bypass VCC to GND with a 0.047 |
| 21 | C2, C3 or higher ceramic capacitor. | N.C. | No Connection. Not internally connected. |
| 22 | C1 | COL7/PORT7 | Column Output to Key Matrix or GPO. Leave COL7/PORT7 unconnected is unused. |
| 23 | B2 | ROW0 | Row Input from Key Matrix. Leave ROW0 unconnected or connect to GND if unused. |
| 24 | B1 | ROW1 | Row Input from Key Matrix. Leave ROW1 unconnected or connect to GND if unused. |
| - | - | EP | Exposed Pad (TQFN only). EP internally is connected to GND. Connect EP to a ground plane <br> to increase thermal performance. |

## Detailed Description

The MAX7359 is a microprocessor peripheral low-noise key-switch controller that monitors up to 64 key switches with optional autorepeat, and key events are presented in a 16-byte FIFO. Key-switch functionality can be traded to provide up to six open-drain logic outputs.
The MAX7359 features an automatic sleep mode and automatic wakeup that further reduce supply current consumption. The MAX7359 can be configured to enter sleep mode after a programmable time following a key event. The FIFO content is maintained during sleep mode and can be read in sleep mode. The MAX7359 does not enter autosleep when a key is held down. The autowake feature takes the MAX7359 out of sleep mode following a keypress event. Autosleep and autowake can be disabled.

Interrupt requests can be configured to be issued on a programmable number of FIFO entries, or can be set to a period of time to prevent overloading the microprocessor with too many interrupts. The key-switch status can be checked at any time by reading the key-switch FIFO. A 1-byte read access returns both the next key-event in the FIFO (if there is one) and the FIFO status, so it is easy to operate the MAX7359 by polling. If the $\overline{\mathrm{INT}}$ pin is not required, it can be configured as an open-drain general-purpose output (GPO) capable of driving an LED.
If the application requires fewer keys to be scanned, up to six of the key-switch outputs can be configured as open-drain GPOs capable of driving LEDs. For each key-switch output used as a GPO, the number of key switches that can be scanned is reduced by eight.

## 2-Wire Interfaced Low-EMI Key Switch Controller/GPO

Key-Scan Controller Key inputs are scanned statically, not dynamically, to ensure low-EMI operation. As inputs only toggle in response to switch changes, the key matrix can be routed closer to sensitive circuit nodes.
The key controller debounces and maintains a FIFO of key-press and release events (including autorepeated key presses, if autorepeat is enabled). Table 1 shows keys order.

Initial Power-Up
On power-up, all control registers are set to power-up values and the MAX7359 is in sleep mode (Table 2).

## Registers Description <br> Keys FIFO Register (0x00)

The keys FIFO register contains the information pertaining to the status of the keys FIFO, as well as the key events that have been debounced (Table 3). Bits D0 to

D5 denote which of the 64 keys have been debounced and the keys are numbered as in Table 1.
D7 indicates if there is more data in the FIFO except when D5:D0 indicate key 63 or key 62. When D5:D0 indicate key 63 or key 62 , the host should read one more time to determine whether there is more data in FIFO. It is better to use key 62 and key 63 for rarely used keys. D6 indicates if it is a key-press or release event except when D5:D0 indicate key 63 or key 62.
Reading the key-scan FIFO clears the interrupt $\overline{\text { INT }}$ depending on the setting of bit D5 in the configuration register (0x01).

Configuration Register (0x01)
The configuration register controls the $1^{2} \mathrm{C}$ bus timeout feature, enables key release detection, enables autowake, and determines how INT should be deasserted. By writing to bit D7, you can put the MAX7359 into sleep mode or operating mode, however, autosleep and autowake, when enabled, also change the status of this bit (Table 4).

## Table 1. Key-Switch Mapping

| PIN | COL0 | COL1 | COL2/PORT2 | COL3/PORT3 | COL4/PORT4 | COL5/PORT5 | COL6/PORT6 | COL7/PORT7 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ROW0 | KEY 0 | KEY 8 | KEY 16 | KEY 24 | KEY 32 | KEY 40 | KEY 48 | KEY 56 |
| ROW1 | KEY 1 | KEY 9 | KEY 17 | KEY 25 | KEY 33 | KEY 41 | KEY 49 | KEY 57 |
| ROW2 | KEY 2 | KEY 10 | KEY 18 | KEY 26 | KEY 34 | KEY 42 | KEY 50 | KEY 58 |
| ROW3 | KEY 3 | KEY 11 | KEY 19 | KEY 27 | KEY 35 | KEY 43 | KEY 51 | KEY 59 |
| ROW4 | KEY 4 | KEY 12 | KEY 20 | KEY 28 | KEY 36 | KEY 44 | KEY 52 | KEY 60 |
| ROW5 | KEY 5 | KEY 13 | KEY 21 | KEY 29 | KEY 37 | KEY 45 | KEY 53 | KEY 61 |
| ROW6 | KEY 6 | KEY 14 | KEY 22 | KEY 30 | KEY 38 | KEY 46 | KEY 54 | KEY 62 |
| ROW7 | KEY 7 | KEY 15 | KEY 23 | KEY 31 | KEY 39 | KEY 47 | KEY 55 | KEY 63 |

Table 2. Register Address Map and Power-Up Condition

| ADDRESS <br> CODE (hex) | READ/WRITE | POWER-UP VALUE <br> (hex) | REGISTER <br> FUNCTION | DESCRIPTION |
| :---: | :---: | :---: | :---: | :--- |
| $0 \times 00$ | Read only | $0 \times 3 F$ | Keys FIFO | Read FIFO key scan data out |
| $0 \times 01$ | $R / \bar{W}$ | $0 \times 0 \mathrm{~A}$ | Configuration | Power down, key release enable, autowakeup, and <br> I2C timeout enable |
| $0 \times 02$ | $\mathrm{R} / \bar{W}$ | $0 \times F F$ | Debounce | Key debounce time setting and GPO enable |
| $0 \times 03$ | $\mathrm{R} / \bar{W}$ | $0 \times 00$ | Interrupt | $\overline{\text { INT frequency setting }}$ |
| $0 \times 04$ | $\mathrm{R} / \bar{W}$ | $0 \times F E$ | Ports | Ports 2-7 and $\overline{\text { INT GPO control }}$ |
| $0 \times 05$ | $\mathrm{R} / \bar{W}$ | $0 \times 00$ | Key repeat | Delay and frequency for key repeat |
| $0 \times 06$ | $\mathrm{R} \bar{W}$ | $0 \times 07$ | Sleep | Idle time to autosleep |

## 2-Wire Interfaced Low-EMI <br> Key Switch Controller/GPO

## Table 3. Keys FIFO Register Format (0x00)

| SPECIAL FUNCTION | KEYS FIFO REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| The key number indicated by D5:D0 is a key event. D7 is always for a key press of key 62 and key 63 . When D7 is 0 , the key read is the last data in the FIFO. When D7 is 1 , there is more data in the FIFO. When D6 is 1 , key data read from FIFO is a key release. When D6 is 0 , key data read from FIFO is a key press. | FIFO empty flag | Key release flag | X | X | X | X | X | X |
| FIFO is empty. | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| FIFO is overflow. Continue to read data in FIFO. | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Key 63 is pressed. Read one more time to determine whether there is more data in FIFO. | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| Key 63 is released. Read one more time to determine whether there is more data in FIFO. | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
|  |  |  |  |  |  |  |  |  |
| Key repeat. Indicates the last data in FIFO. | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 |
| Key repeat. Indicates more data in FIFO. | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| Key 62 is pressed. Read one more time to determine whether there is more data in FIFO. | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 0 |
| Key 62 is released. Read one more time to determine whether there is more data in FIFO. | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |

## 2-Wire Interfaced Low-EMI Key Switch Controller/GPO

Table 4. Configuration Register Format (0x01)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION |  | DEFAULT VALUE |
| :---: | :---: | :---: | :---: | :---: | :---: |
| D7 | Sleep | 0 | Sleep mode | ${ }^{12} \mathrm{C}$ write, autosleep and autowakeup all can | 0 |
|  |  | 1 | Operating mode | ${ }^{12} \mathrm{C}$ any time for current status. |  |
| D6 | Reserved | 0 | This bit must always be 0 . Improper operation may result by writing a 1 to this location. |  | 0 |
|  | INTERRUPT | 0 | $\overline{\text { INT }}$ cleared when FIFO empty |  | 0 |
| D5 |  | 1 | $\overline{\mathrm{INT}}$ cleared after host read. In this mode, I2C should read FIFO until interrupt condition removed, or further INT may be lost. |  |  |
| D4 | Reserved | 0 | This bit must always be 0 . Improper operation may result by writing a 1 to this location. |  | 0 |
| D3 | Key release enable | 0 | Disable |  | 1 |
|  |  | 1 | Enable |  |  |
| D2 | Reserved | 0 | This bit must always be 0. Improper operation results by writing a 1 to this location. |  | 0 |
| D1 | Wakeup | 0 | Disable |  | 1 |
|  |  | 1 | Key press wakeup enable |  |  |
| D0 | Timeout enable | 0 | $1^{2} \mathrm{C}$ timeout enabled |  | 0 |
|  |  | 1 | ${ }^{12} \mathrm{C}$ timeout disabled |  |  |

## 2-Wire Interfaced Low-EMI Key Switch Controller/GPO

Debounce Register (0x02)
The debounce register sets the time for each debounce cycle, as well as setting whether the GPO ports are enabled or disabled. Bits D0 through D4 set the debounce time in increments of 1 ms starting at 9 ms
and ending at 40ms (Table 5). Bits D5 through D7 set which of the GPO ports is enabled. Note the GPO ports can be enabled only in the combinations shown in Table 5, from all disabled to all enabled.

Table 5. Debounce Register Format (0x02)

| REGISTER DESCRIPTION | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|  | PORTS ENABLE |  |  | DEBOUNCE TIME |  |  |  |  |
| Debounce time is 9 ms | X | X | X | 0 | 0 | 0 | 0 | 0 |
| Debounce time is 10 ms | X | X | X | 0 | 0 | 0 | 0 | 1 |
| Debounce time is 11 ms | X | X | X | 0 | 0 | 0 | 1 | 0 |
| Debounce time is 12 ms | X | X | X | 0 | 0 | 0 | 1 | 1 |


| Debounce time is 37 ms | X | X | X | 1 | 1 | 1 | 0 | 0 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Debounce time is 38 ms | X | X | X | 1 | 1 | 1 | 0 | 1 |
| Debounce time is 39ms | X | X | X | 1 | 1 | 1 | 1 | 0 |
| Debounce time is 40ms | X | X | X | 1 | 1 | 1 | 1 | 1 |
| GPO ports disabled (full key-scan functionality) | 0 | 0 | 0 | X | X | X | X | X |
| GPO port 7 enabled | 0 | 0 | 1 | X | X | X | X | X |
| GPO ports 7 and 6 enabled | 0 | 1 | 0 | X | X | X | X | X |
| GPO ports 7, 6, and 5 enabled | 0 | 1 | 1 | X | X | X | X | X |
| GPO ports 7, 6, 5, and 4 enabled | 1 | 0 | 0 | X | X | X | X | X |
| GPO ports 7, 6, 5, 4, and 3 enabled | 1 | 0 | 1 | X | X | X | X | X |
| GPO ports 7, 6, 5, 4, 3, and 2 enabled | 1 | 1 | X | X | X | X | X | X |
| Power-up default setting | $\mathbf{1}$ | $\mathbf{1}$ | $\mathbf{1}$ | $\mathbf{1}$ | $\mathbf{1}$ | $\mathbf{1}$ | $\mathbf{1}$ | $\mathbf{1}$ |

## 2-Wire Interfaced Low-EMI Key Switch Controller/GPO

## Interrupt Register (0x03)

The interrupt register contains information related to the settings of the interrupt request function, as well as the status of the INT output, which can also be configured as a GPO. If bits D0 through D7 are set to $0 \times 00$, the INT output is configured as a GPO that is controlled by bit D1 in the port register. There are two types of interrupts, the FIFO based-interrupt and time-based interrupt. The timebased interrupt can be configured to assert INT after a number of debounce cycles. By setting bits D0 through

D4 to an appropriate value, the interrupt can be asserted at the end of the selected number of debounce cycles following a key event (Table 6). This number ranges from 1 to 31 debounce cycles. The FIFO based interrupt can be configured to assert INT when there are between 4 through 16 key events stored in the FIFO. Bits D7 through D5 set the FIFO based interrupt. Both interrupts can be configured simultaneously and INT asserts depending on which condition is met first. INT deasserts depending on the status of bit D5 in the configuration register.

Table 6. Interrupt Register Format (0x03)

| REGISTER DESCRIPTION | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|  | FIFO-BASED INT |  |  | TIME-BASED INT |  |  |  |  |
| $\overline{\mathrm{INT}}$ used as GPO | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| FIFO based INT disabled | 0 | 0 | 0 | Not all zero |  |  |  |  |
| $\overline{\text { INT }}$ asserts every debounce cycles | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| $\overline{\text { INT }}$ asserts every 2 debounce cycles | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
|  |  |  |  |  |  |  |  |  |
| $\overline{\text { INT }}$ asserts every 29 debounce | 0 | 0 | 0 | 1 | 1 | 1 | 0 | 1 |
| $\overline{\text { INT }}$ asserts every 30 debounce | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 |
| $\overline{\text { INT }}$ asserts every 31 debounce | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 |
| Time based INT disabled | Not all zero |  |  | 0 | 0 | 0 | 0 | 0 |
| $\overline{\text { INT }}$ asserts when FIFO has 2 key events | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| $\overline{\text { INT }}$ asserts when FIFO has 4 key events | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| $\overline{\text { INT }}$ asserts when FIFO has 6 key events | 0 | 1 | 1 | 0 | 0 | 0 | 0 | 0 |
|  |  |  |  |  |  |  |  |  |
| $\overline{\text { INT }}$ asserts when FIFO has 16 key events | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 |
| Both time base and FIFO based interrupts active | Not all zero |  |  | Not all zero |  |  |  |  |
| Power-up default setting | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

## Ports Register (0x04)

The ports register sets the values of ports 2 through 7 and the $\overline{\mathrm{INT}}$ port when configured as open-drain GPOs. The settings in this register are ignored for ports not configured as GPOs, and a read from this register returns the values stored in the register (Table 7).

## Autorepeat Register (0x05)

The MAX7359 autorepeat feature notifies the host that at least one key has been pressed for a continuous period of time. The autorepeat register enables or disables this feature, sets the time delay after the last key event before the key repeat code (0x7E) is entered into the FIFO, and
sets the frequency at which the key repeat code is entered into the FIFO thereafter. Bit D7 specifies whether the autorepeat function is enabled with 0 denoting autorepeat disabled and 1 denoting autorepeat enabled. Bits D0 through D3 specify the autorepeat delay in terms of debounce cycles ranging from eight debounce cycles to 128 debounce cycles (Table 8). Bits D4 through D6 specify the autorepeat rate or frequency ranging from 4 to 32 debounce cycles.
When autorepeat is enabled, holding the key pressed results in a key repeat event that is denoted by $0 x 7 \mathrm{E}$. The key being pressed does not show up again in the FIFO.

## 2-Wire Interfaced Low-EMI Key Switch Controller/GPO

Table 7. Ports Register Format (0x04)

| REGISTER BIT | DESCRIPTION | VALUE | FUNCTION | DEFAULT VALUE |
| :---: | :---: | :---: | :---: | :---: |
| D7 | PORT 7 Control | 0 | Clear port 7 low | 1 |
|  |  | 1 | Set port 7 high (high impedance) |  |
| D6 | PORT 6 Control | 0 | Clear port 6 low | 1 |
|  |  | 1 | Set port 6 high (high impedance) |  |
| D5 | PORT 5 Control | 0 | Clear port 5 low | 1 |
|  |  | 1 | Set port 5 high (high impedance) |  |
| D4 | PORT 4 Control | 0 | Clear port 4 low | 1 |
|  |  | 1 | Set port 4 high (high impedance) |  |
| D3 | PORT 3 Control | 0 | Clear port 3 low | 1 |
|  |  | 1 | Set port 3 high (high impedance) |  |
| D2 | PORT 2 Control | 0 | Clear port 2 low | 1 |
|  |  | 1 | Set port 2 high (high impedance) |  |
| D1 | INT Port Control | 0 | Clear port INT low | 1 |
|  |  | 1 | Set port INT high (high impedance) |  |
| D0 | Reserved | 0 | - | 0 |

Table 8. Autorepeat Register Format (0x05)


# 2-Wire Interfaced Low-EMI Key Switch Controller/GPO 

Only one autorepeat code is entered into the FIFO, regardless of the number of keys pressed. The autorepeat code continues to be entered in the FIFO at the frequency set by the bits D4-D1 until another key event is recorded. Following the key-release event, if any keys are still pressed, the MAX7359 restarts the autorepeat sequence.

## Autosleep Register (0x06)

Autosleep puts the MAX7359 in sleep mode to draw minimal current. When enabled, the MAX7359 enters sleep mode if no keys are pressed for the autosleep time (Table 9).

## Sleep Mode

In sleep mode, the MAX7359 draws minimal current. Switch matrix current sources are turned off and pulled up to VCC. Writing a 0 to D7 in the configuration register (0x01) puts the device in sleep mode. Writing a 1 to D7 or a key press, when the part is programmed to autowake, can take the MAX7359 out of sleep mode. Bit D7 in the configuration register gives the sleep mode status and can be read anytime. The FIFO data is maintained while in sleep mode.

## Autowake

Key presses initiate autowake and the MAX7359 goes into operating mode. Key presses that autowake the MAX7359 are not lost. When a key is pressed while the MAX7359 is in sleep mode, all analog circuitry, including switch matrix current sources, turn on in 2 ms . The initial key needs to be pressed for 2 ms plus the debounce time to be stored in the FIFO. Autowakeup can be disabled by writing a 0 to D1 in the configuration register (0x01).

## Serial Interface

Figure 1 shows the 2-wire serial interface timing details.

## Serial Addressing

The MAX7359 operates as a slave that sends and receives data through an ${ }^{2}{ }^{2}$ C-compatible 2 -wire interface. The interface uses a serial-data line (SDA) and a serial-clock line (SCL) to achieve bidirectional communication between master(s) and slave(s). A master (typically a microcontroller) initiates all data transfers to and from the MAX7359 and generates the SCL clock that synchronizes the data transfer.
The MAX7359's SDA line operates as both an input and an open-drain output. A pullup resistor, typically $4.7 \mathrm{k} \Omega$, is required on SDA. The MAX7359's SCL line operates only as an input. A pullup resistor is required on SCL if there are multiple masters on the 2 -wire interface, or if the master in a single-master system has an open-drain SCL output.
Each transmission consists of a START (S) condition (Figure 2) sent by a master, followed by the MAX7359 7bit slave address plus R/W bit, a register address byte, 1 or more data bytes, and finally a STOP (P) condition.

## START and STOP Conditions

Both SCL and SDA remain high when the interface is not busy. A master signals the beginning of a transmission with a START condition by transitioning SDA from high to low while SCL is high. When the master has finished communicating with the slave, it issues a STOP condition by transitioning SDA from low to high while SCL is high. The bus is then free for another transmission.

Bit Transfer
One data bit is transferred during each clock pulse (Figure 3). The data on SDA must remain stable while SCL is high.

Table 9. Autosleep Register Format ( $0 \times 06$ )

| REGISTER | REGISTER DATA |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| AUTOSLEEP REGISTER | RESERVED |  |  |  |  | AUTOSHUTDOWN TIME |  |  |
|  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| No Autosleep | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Autosleep for (ms) |  |  |  |  |  |  |  |  |
| 8192 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| 4096 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| 2048 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |
| 1024 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| 512 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 1 |
| 256 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |
| 256 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 |
| Power-up default settings | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 |

## 2-Wire Interfaced Low-EMI Key Switch Controller/GPO



Figure 1. 2-Wire Serial Interface Timing Details


Figure 2. START and STOP Conditions


Figure 3. Bit Transfer
$\qquad$

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## Acknowledge

The acknowledge bit is a clocked 9th bit (Figure 4), which the recipient uses to handshake receipt of each byte of data. Thus, each byte transferred effectively requires 9 bits. The master generates the 9th clock pulse, and the recipient pulls down SDA during the acknowledge clock pulse, so the SDA line is stable low during the high period of the clock pulse. When the master is transmitting to the MAX7359, the MAX7359 generates the acknowledge bit because the MAX7359 is the recipient. When the MAX7359 is transmitting to the master, the master generates the acknowledge bit because the master is the recipient.

## Slave Addresses

The MAX7359 has a 7-bit long slave address (Figure 5). The bit following a 7-bit slave address is the $R / \bar{W}$ bit, which is low for a write command and high for a read command.

The first 4 bits (MSBs) of the MAX7359 slave address are always 0111. Slave address bits A3, A2, and A1 correspond, by the matrix in Table 10, to the states of the device address input ADO, and AO corresponds to the R/W bit. The ADO input can be connected to any of four signals: GND, VCC, SDA, or SCL, giving four possible slave address pairs, allowing up to four MAX7359 devices to share the bus. Because SDA and SCL are dynamic signals, care must be taken to ensure that ADO transitions no sooner than the signals on the SDA and SCL pins.

The MAX7359 monitors the bus continuously, waiting for a START condition followed by its slave address. When the MAX7359 recognizes its slave address, it acknowledges and is then ready for continued communication.

Bus Timeout
The MAX7359 features a 20 ms minimum bus timeout on the 2 -wire serial interface, largely to prevent the MAX7359 from holding the SDA I/O low during a read transaction if the SCL hangs for any reason before a serial transaction has been completed. Bus timeout operates by causing the MAX7359 to internally terminate a serial transaction, either read or write, if SCL low exceeds 20ms. After a bus timeout, the MAX7359 waits for a valid START condition before responding to a consecutive transmission. This feature can be enabled or disabled under user control by writing to the configuration register (Table 4).

Table 10. 2-Wire Interface Address Map

| PIN AD0 | DEVICE ADDRESS |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | A7 | A6 | A5 | A4 | A3 | A2 | A1 | A0 |  |
| GND | 0 | 1 | 1 | 1 | 0 | 0 | 0 | $\mathrm{R} \bar{W}$ |  |
| VCC | 0 | 1 | 1 | 1 | 0 | 1 | 0 | $\mathrm{R} \overline{\mathrm{W}}$ |  |
| SDA | 0 | 1 | 1 | 1 | 1 | 0 | 0 | $\mathrm{R} / \bar{W}$ |  |
| SCL | 0 | 1 | 1 | 1 | 1 | 1 | 0 | $\mathrm{R} \overline{\mathrm{W}}$ |  |



Figure 4. Acknowledge


Figure 5. Slave Address

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Figure 6. Command Byte Received


Figure 7. Command and Single Data Byte Received

## Message Format for Writing the Key-Scan Controller

A write to the MAX7359 comprises the transmission of the slave address with the R/W bit set to zero, followed by at least 1 byte of information. The first byte of information is the command byte. The command byte determines which register of the MAX7359 is to be written by the next byte, if received. If a STOP condition is detected after the command byte is received, the MAX7359 takes no further action (Figure 6) beyond storing the command byte.
Any bytes received after the command byte are data bytes. The first data byte goes into the internal register of the MAX7359 selected by the command byte (Figure 7).
If multiple data bytes are transmitted before a STOP condition is detected, these bytes are generally stored in subsequent MAX7359 internal registers (Table 7) because the command byte address generally autoincrements (Table 11).

## Message Format for Reading the Key-Scan Controller

The MAX7359 is read using the MAX7359's internally stored command byte as an address pointer, the same way the stored command byte is used as an address pointer for a write. The pointer generally autoincrements after each data byte is read using the same rules as for a write (Table 11). Thus, a read is initiated by first configuring the MAX7359's command byte by performing a

## Table 11. Autoincrement Rules

| REGISTER <br> FUNCTION | ADDRESS <br> CODE (hex) | AUTOINCREMENT <br> ADDRESS (hex) |
| :--- | :--- | :--- |
| Keys FIFO | $0 \times 00$ | $0 \times 00$ |
| Autoshutdown | $0 \times 06$ | $0 \times 00$ |
| All other | $0 \times 01$ thru $0 \times 05$ | Addr $+0 \times 01$ |

write (Figure 6). The master can now read n consecutive bytes from the MAX7359, with the first data byte being read from the register addressed by the initialized command byte. When performing read-after-write verification, remember to reset the command byte's address because the stored command byte address is generally autoincremented after the write (Figure 8, Table 11).

Operation with Multiple Masters
If the MAX7359 is operated on a 2 -wire interface with multiple masters, a master reading the MAX7359 should use a repeated start between the write that sets the MAX7359's address pointer, and the read(s) that takes the data from the location(s). This is because it is possible for master 2 to take over the bus after master 1 has set up the MAX7359's address pointer but before master 1 has read the data. If master 2 subsequently resets the MAX7359's address pointer, master 1's read may be from an unexpected location.

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Figure 8. N Data Bytes Received

Command Address Autoincrementing
Address autoincrementing allows the MAX7359 to be configured with fewer transmissions by minimizing the number of times the command address needs to be sent. The command address stored in the MAX7359 generally increments after each data byte is written or read (Table 11). Autoincrement only works when doing a multiburst read or write.

## Applications Information

## Ghost-Key Elimination

Ghost keys are a phenomenon inherent with key-switch matrices. When three switches located at the corners of a matrix rectangle are pressed simultaneously, the switch that is located at the last corner of the rectangle (the ghost key) also appears to be pressed. This occurs because the potentials at the two sides of the ghost-key switch are identical due to the other three connectionsthe switch is electrically shorted by the combination of the other three switches (Figure 9). Because the key appears to be pressed electrically, it is impossible to detect which of the four keys is the ghost key.
The MAX7359 employs a proprietary scheme that detects any three-key combination that generates a fourth ghost key, and does not report the third key that causes a ghost key event. This means that although ghost keys are never reported, many combinations of three keys are effectively ignored when pressed at the same time. Applications requiring three-key combinations (such as <Ctrl><Alt><Del>) must ensure that the three keys are not wired in positions that define the vertices of a rectangle (Figure 10). There is no limit on the number of keys that can be pressed simultaneously as long as the keys do not generate ghost key events and FIFO is not full.

## Low-EMI Operation

The MAX7359 uses two techniques to minimize EMI radiating from the key-switch wiring. First, the voltage across the switch matrix never exceeds 0.55 V when not
in sleep mode, irrespective of supply voltage $\mathrm{V}_{\mathrm{CC}}$. This reduces the voltage swing at any node when a switch is pressed to 0.55 V maximum. Second, the keys are not dynamically scanned, which would cause the keyswitch wiring to continuously radiate interference. Instead, the keys are monitored for current draw (only occurs when pressed), and debounce circuitry only operates when one or more keys are actually pressed.

Power-Supply Considerations
The MAX7359 operates with $\mathrm{a}+1.62 \mathrm{~V}$ to +3.6 V powersupply voltage. Bypass the power supply to GND with a $0.047 \mu \mathrm{~F}$ or higher ceramic capacitor as close as possible to the device.

## Switch On-Resistance

The MAX7359 is designed to be insensitive to resistance either in the key switches or the switch routing to and from the appropriate COLx and ROWx up to $5 \mathrm{k} \Omega$. These controllers are therefore compatible with lowcost membrane and conductive carbon switches.

## Port Capacitance

There are discharge and charge processes at the switch closing point during the key scan. To restrict the charging time at less than that allocated for each individual key detection, the external capacitance at each port, including those from ESD-protection diode, should be less than 100pF for the application where two keys can be simultaneously pressed. The above applies only when two keys pressed share the same column port. The allowed external capacitance can be relaxed to 160pF if simultaneously pressed keys do not share the same column port.

## Software Reset

The sequence machine for key-detection control can be reset using ${ }^{2} \mathrm{C}$ commands implementable by the software. During the normal operating mode, bit D7 of the configuration register $0 \times 01$ is 1 . To software reset the MAX7359's key-detection sequence machine, send two ${ }^{2} \mathrm{C}$ commands to set the D7 bit to 0 and then to 1 , respectively.

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Figure 9. Ghost-Key Phenomenon


Figure 10. Valid Three-Key Combinations

Typical Application Circuits (continued)


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Chip Information
PROCESS: BiCMOS

Package Information
For the latest package outline information and land patterns, go to www.maxim-ic.com/packages.

| PACKAGE TYPE | PACKAGE CODE | DOCUMENT NO. |
| :---: | :---: | :---: |
| 24 TQFN-EP | T243A3+1 | $\underline{\mathbf{2 1 - 0 1 8 8}}$ |
| 25 WLP | W252F2+1 | $\underline{\mathbf{2 1 - 0 4 5 3}}$ |

## 2-Wire Interfaced Low-EMI <br> Key Switch Controller/GPO

| REVISION <br> NUMBER | REVISION <br> DATE | DESCRIPTION | PAGES <br> CHANGED |
| :---: | :---: | :--- | :---: |
| 0 | $7 / 07$ | Initial release | - |
| 1 | $4 / 08$ | Changed SCL device address for A1 in Table 10 | 15 |
| 2 | $2 / 09$ | Added Port Capacitance and Software Reset sections to Applications <br> Information section | 17 |
| 3 | $8 / 09$ | Added WLP package information | $1,2,3,19$ |
| 4 | $6 / 10$ | Updated Absolute Maximum Ratings and Notes 6 and 8 (now Notes 5 and 7 ) <br> in Electrical Characteristics | 2,3 |

