

# **Javelin Stamp Errata** v1.3

**For the Javelin Stamp Manual Version 1.0**



## Javelin Stamp Manual v1.0 Errata v1.3

The following are known printing mistakes in the Javelin Stamp Manual v1.0, please be aware of them.

| Page viii · Table of Program Listings |   |
|---------------------------------------|---|
| <b>Problem</b>                        | Table of Program Listings is incomplete.                |
| <b>Explanation</b>                    | Program Listing 9.7 - Timer Example is missing.         |
| <b>Solution</b>                       | Add "Program Listing 9.7 – Timer Example" to the table. |

| Page 14 · Figure 2.3 |   |
|----------------------|---|
| <b>Problem</b>       | Schematic incomplete.   |
| <b>Explanation</b>   | Two capacitors are missing, there should be a capacitor between DTR and ATN, and a capacitor between ATN and VSS(GND). Both capacitors are 0.1 $\mu$ F @50 VDC.   |
| <b>Solution</b>      | <div style="text-align: center;"> <p><b>Javelin Stamp Rev A</b></p> <p>Connect DSR and RTS for automatic port detection.</p> <p>Circuit A Recommended</p> <p>Note: The serial port is a 9-pin, or 25-pin, male connector, usually on the back of the computer. Use a 25-pin to 9-pin adapter when trying to interface to a 9-pin cable.</p> <p>The Javelin's onboard switching regulator can be used to supply low power circuits with regulated 5VDC.</p> </div> |

| Page 15 · Bottom Paragraph |  |
|----------------------------|--|
| <b>Problem</b>             | Text Clarification   |
| <b>Explanation</b>         | The sentence: "If it does not appear, run the welcome application from the CD's root directory."                     |
| <b>Solution</b>            | Should read: "If it does not appear, run the <i>Welcome application</i> (Welcome.exe) from the CD's root directory." |



## Javelin Stamp Manual v1.0 Errata v1.3

| Page 47 · Program Listing 3.12 – Method Example |  |
|---|--|
| <b>Problem</b>                                  | Program variable does not match actual variable in code.   |
| <b>Explanation</b>                              | The variable, <code>sigmaT</code> , was referenced with capitalization as <code>sigmaT</code> .  |
| <b>Solution</b>                                 | Change the following line:<br><code>sigmaT = avg(a,b,c,d,e) + 100/x;</code><br><br>To This:<br><code>sigmaT = avg(a,b,c,d,e) + 100/x;</code> |

| Page 52 · Bulleted list, 2 <sup>nd</sup> item |  |
|---|--|
| <b>Problem</b>                                | Power supply is not included with the Javelin Stamp Starter Kit.   |
| <b>Explanation</b>                            | The 2 <sup>nd</sup> line which reads “If you are using the Javelin Stamp Starter Kit, which comes with a 1000 mA supply, connect Vm to Vdd.” |
| <b>Solution</b>                               | Should read, “If you are using a wall mounted power supply (1000 mA recommended), connect Vm to Vdd.”  |

| Page 91 · Table 6.2: Escape Sequences |  |        |              |
|---------------------------------------|--|--------|--------------|
| <b>Problem</b>                        | Misrepresented value of an escape sequence.  |        |              |
| <b>Explanation</b>                    | The row:<br><table border="1" style="display: inline-table; vertical-align: middle;"> <tr> <td style="width: 50px;">\u0013</td> <td>Clear Screen</td> </tr> </table>   | \u0013 | Clear Screen |
| \u0013                                | Clear Screen   |        |              |
| <b>Solution</b>                       | Should be:<br><table border="1" style="display: inline-table; vertical-align: middle;"> <tr> <td style="width: 50px;">\u0010</td> <td>Clear Screen</td> </tr> </table> | \u0010 | Clear Screen |
| \u0010                                | Clear Screen   |        |              |

| Page 184 · PWM text |  |            |   |     |       |        |        |        |       |       |       |       |       |       |                |   |   |   |     |       |        |        |        |     |    |    |    |
|---------------------|--|------------|---|-----|-------|--------|--------|--------|-------|-------|-------|-------|-------|-------|----------------|---|---|---|-----|-------|--------|--------|--------|-----|----|----|----|
| <b>Problem</b>      | Misrepresented input value for PWM.  |            |   |     |       |        |        |        |       |       |       |       |       |       |                |   |   |   |     |       |        |        |        |     |    |    |    |
| <b>Explanation</b>  | The sentence “(or any two equal numbers from 1 to 255)”.   |            |   |     |       |        |        |        |       |       |       |       |       |       |                |   |   |   |     |       |        |        |        |     |    |    |    |
| <b>Solution</b>     | Should read:<br><br>(or any two equal integers).<br><br>The <b>PWM</b> will accept integer values from 0 to 65535. The Javelin’s <b>int</b> field can hold values from –32768 to 32767. To enter <b>PWM</b> values above 32767 use the following map:<br><br><table border="1" style="width: 100%; border-collapse: collapse; text-align: center;"> <tr> <td>PWM value:</td> <td>0</td> <td>1</td> <td>2</td> <td>...</td> <td>32767</td> <td>32768</td> <td>32769</td> <td>32770</td> <td>...</td> <td>65533</td> <td>65534</td> <td>65535</td> </tr> <tr> <td>Integer value:</td> <td>0</td> <td>1</td> <td>2</td> <td>...</td> <td>32767</td> <td>-32768</td> <td>-32767</td> <td>-32766</td> <td>...</td> <td>-3</td> <td>-2</td> <td>-1</td> </tr> </table> | PWM value: | 0 | 1   | 2     | ...    | 32767  | 32768  | 32769 | 32770 | ...   | 65533 | 65534 | 65535 | Integer value: | 0 | 1 | 2 | ... | 32767 | -32768 | -32767 | -32766 | ... | -3 | -2 | -1 |
| PWM value:          | 0  | 1          | 2 | ... | 32767 | 32768  | 32769  | 32770  | ...   | 65533 | 65534 | 65535 |       |       |                |   |   |   |     |       |        |        |        |     |    |    |    |
| Integer value:      | 0  | 1          | 2 | ... | 32767 | -32768 | -32767 | -32766 | ...   | -3    | -2    | -1    |       |       |                |   |   |   |     |       |        |        |        |     |    |    |    |

## Javelin Stamp Manual v1.0 Errata v1.3

| Page 188 · Uart “final static boolean invert” |   |
|---|---|
| <b>Problem</b>                                | Labeled incorrectly/Elaboration   |
| <b>Explanation</b>                            | The title “final static boolean invert”   |
| <b>Solution</b>                               | <p>Should read:<br/> <b>final static boolean dontInvert</b></p> <p><i>The explanation for dontInvert has been expanded. The new explanation is as follows:</i></p> <p><b>final static boolean dontInvert</b> – selects non-inverted mode. Non-inverted mode allows you to connect the Javelin Stamp to an RS232 device. To do this you will need to boost the Javelin’s TTL signal (0/5 V) to <math>\pm 12</math> V as required by the RS232 specifications. This can be accomplished by using a MAX232 or the SP237 Uart transceivers. Either of these transceivers will invert the TTL signal as it boosts them to <math>\pm 12</math> V, which is why we use the non-inverted mode. The Javelin Stamp Demo board has an SP237 that you can use by connecting the I/O pins of the Javelin Stamp to the 8-socket COM header (X4) on the Demo Board (See Chapter 4, figure 4.8b). The figure below shows you this as a 2-wire connection, without flow control.</p> <div style="text-align: center;"> </div> <p><b>Figure Uart Not-Inverted</b></p> |
| <b>Important</b>                              | The pins on the male/female DB-9 connectors are different. They are mirror images of each other; care is needed when making these connections that you are connecting to the appropriate pin.   |

## Javelin Stamp Manual v1.0 Errata v1.3

| Page 188 · Uart “final static boolean dontInvert” |  |
|---|--|
| <b>Problem</b>                                    | Labeled incorrectly/Elaboration  |
| <b>Explanation</b>                                | The title “final static boolean dontInvert”  |
| <b>Solution</b>                                   | <p>Should read:<br/> <b>final static boolean invert</b></p> <p><i>The explanation for dontInvert has been expanded. The new explanation is as follows:</i></p> <p><b>final static boolean invert</b> – selects inverted mode. Inverted mode allows you to connect to a computer’s RS232 port without using a MAX232 or an SP237 RS232 Uart transceiver. This can be accomplished by using a 22 kΩ resistor to connect the Javelin Stamp I/O pin (that you are using as the receiver) to pin #3 on a 9-pin serial port (DB-9). This will allow you to receive data. To send data to a PC, connect a Javelin Stamp I/O pin to pin #2 of the serial port on your computer. This method will create a voltage that is not to the Uart specifications; some receivers do not accept this nonstandard voltage. If this is your situation you will need to use a Uart transceiver in non-inverted mode. The figure below shows you this as a 2-wire connection, without flow control.</p> <div style="text-align: center;"> <p><b>Figure</b><br/>Uart Inverted</p> </div> |



## Javelin Stamp Manual v1.0 Errata v1.3

### Corrected Index

-- (Decrement), 92, 94, 131  
- (Subtraction), 92, 94, 132  
! (Boolean Invert), 92, 134  
!= (Not Equal to), 92, 133  
% (Modulus), 92, 132  
& (Bitwise AND), 92, 95, 134  
&& (Logical AND), 92, 95  
( ) (Parentheses), 93, 132  
\* (Multiplication), 93, 94, 132  
\*/ (Multi-line Remark, closing), 95  
/ (Division), 94, 132  
/\* (Multi-line Remark, opening), 95  
/\*\* (JavaDoc Remark), 95  
// (Remark), 95  
; (Semicolon), 87  
?: (Conditional), 92, 135  
[ ] (Square Brackets), 93, 130-131  
^ (Bitwise XOR), 92, 134  
{ } (Curly Braces), 88–89  
| (Bitwise OR), 92, 134  
|| (Logical OR), 92  
~ (Bitwise Invert), 92, 134  
+ (Addition), 92, 93, 94, 132  
++ (Increment), 92, 94, 131  
< (Less Than), 92, 133  
<< (Left-Shift), 92, 133  
<= (Less Than Equal to), 92, 133  
== (Equal to), 92  
> (Greater Than), 92, 133  
>= (Greater Than Equal to), 92, 133  
>> (Right-Shift, Signed Extension), 92, 132  
>>> (Right-Shift), 92, 132

#### - A -

**abstract**, 114  
**Abstraction**, 109  
**ADC**, 159-1260  
**Analog to Digital**, 159-160  
**Arrays**, 103–5, 193  
**ASCII**, 41

#### - B -

**Base**  
Hexadecimal, 91  
Octal, 91  
**boolean**, 89, 115, 149  
**break**, 40, 96, 115  
**Button**, 160  
**byte**, 89, 115

#### - C -

**Cache**, 113  
**Calculations**, 34  
**carry**, 164  
**case**, 97, 116  
**case sensitive**, 32  
**cast**, 107, 115-116, 131  
**catch**, 111, 116, 129-130, 150  
**char**, 41, 89, 116  
**Checked Exceptions**, 111  
**class**  
definition, 31  
Library, 48  
**Classes**, 97–100, 116  
Basic Type, 107  
Clone, 105  
Constructors, 107  
DS1620, 59  
Equals, 105  
Extending. *See extends*  
HashCode, 105  
import, 113  
Integer, 109  
Member, 98  
Relationships, 140  
toString, 105  
Virtual Peripherals. *See Virtual Peripherals wrapper. See wrapper*  
**CLASSPATH**, 86, 112  
**Clock**, 174  
**COM Ports**, 30

## ***Javelin Stamp Manual v1.0 Errata v1.3***

---

const, 136  
constant, 32  
Constants. *See final*  
construct, 99  
continue, 40, 96, 116  
count, 164  
Counter, 169-170  
CPU, 163  
    Message, 42-44

**- D -**

DAC, 59, 181  
Debug, 78-83, 185  
delay, 164, 193  
Digital to Analog, 181  
do, 37, 115, 116  
double, 136  
DS1620, 8, 59-64

**- E -**

Editor, 83  
EEPROM, 182  
else, 95, 116  
Encapsulation, 138  
Errors, 76-78, 110, 150  
Escape Sequences, 91  
Exception Handling, 110, 150  
Exceptions, 146  
Expressions, 91-95  
extends, 105-108, 117

**- F -**

final, 32, 106, 117  
finally, 117, 129  
float, 136, 193  
for, 39-40, 88, 95, 115, 117

**- G -**

Garbage Collection, 100, 191  
getMessage, 150

Global Options, 71-72  
goto, 136

**- H -**

Hardware, 11-14  
    EEPROM, 183  
Hexadecimal, 91

**- I -**

I/O Pins, 163, 164, 167-169, 170, 174-175  
IDE, 2, 15-17, 71-86  
    Call Stack, 80  
    CLASSPATH, 84  
    Compile, 76  
    Debug, 27-28, 76  
        Step Into, 81  
    Editor, 83  
    Installation, 15-17  
    Link, 76  
    Memory Usage, 80  
    Menubars, 83  
    Packages, 84-85  
    Program, 76  
    Projects, 85-86  
    Resume Debug, 76  
    Starting a Project, 72-76  
    Toolbars, 83  
if, 35-37, 88-89, 95, 119  
implements, 136  
import, 113, 120  
Inheritance, 105  
Inputs, 156, 160-163  
installVP, 164  
instanceof, 135  
int, 89, 121, 192  
interface, 136

**- J -**

Java Differences, 87, 193-197  
    break, 96

## Javelin Stamp Manual v1.0 Errata v1.3

---

### Java Differences *(continued)*

- const, 136
- continue, 96
- double, 136
- Floating Point, 193
- for, 95
- Garbage Collection, 191
- goto, 136
- if, 95
- implements, 136
- int, 192
- interface, 136
- long, 136
- Loops, 192
- native, 136
- objects, 192
- static, 191
- StringBuffer, 191, 192
- Strings, 104, 192
- synchronized, 136
- Threads, 191
- transient, 136
- Unicode, 193
- volatile, 136
- while, 97

### Javelin Stamp

- Architecture, 3–4
- Demo Board, 7
- Hardware, 1, 4, 5
- Heavy Loads, 57
- I/O pins, 12–14
- Power Supply, 13–14
- Starter Kit, 5

- K -

**Keywords, 114–130**

- L -

**Libraries, 193**

**Library Class, 48**

**Lists, 157-158**

**long, 136**

**Loops, 37–40**

- break, 40
- continue, 40
- do, 37
- for, 39–40, 88, 95
- while, 37–40, 88

- M -

**Math, 151, 164**

**message, 42–44, 166**

**Methods, 99**

- Constructors, 99
- equals, 99
- Returning a Value, 99
- void, 99

- N -

**nap, 166, 172, 173**

**native, 136**

**new, 100, 121**

**null, 121**

- O -

**Object Oriented, 140, 147**

**Objects, 98-100, 137-138, 151**

- Arrays, 103–5
- casting. *See cast*
- keywords. *See the key word*
- new, 100
- Pointers, 101-102
- Strings, 104–5
  - substring, 105
- this, 102
- Timer, 146
- UART(s), 137, 146

**Octal, 91**

**Online Resources, 114**

## **Javelin Stamp Manual v1.0 Errata v1.3**

---

### **Operators**

- Basic Java Operators, 92
- Order of Operations, 93

### **Order of Operations, 93**

override, 106

#### **- P -**

### **Packages, 84–85, 112, 122-123**

CLASSPATH. *See* CLASSPATH

### **Pointers, 101–2**

### **Polymorphism, 106, 139**

print, 41–42, 155-156

println, 41–42, 155-156

PrintStream, 155-156

private, 106, 123

protected, 106, 123

public, 106, 123

pulseIn, 167

pulseOut, 168

PWM, 58, 146, 184-185

#### **- R -**

Random, 156

RC circuit, 170

RC timing, 170

rcTime, 169-171

readPin, 171-173

readPort, 172

removeVP, 173

return, 99, 124

#### **- S -**

Serial Port, 30

setInput, 174

shiftIn, 174

short, 89, 125

static, 33, 125

StringBuffer, 42, 100, 104, 154, 192

Strings, 104–5, 152, 192

StringBuffer. *See* StringBuffer

### **Strings (continued)**

substring, 105

super, 106-108, 126

switch, 97, 115, 127

synchronized, 136

### **System.out**

print, 41–42, 154-156

println, 41–42, 154-156

#### **- T -**

Template, 72–76

Terminal, 185

this, 127

Threads, 191

throw(s), 111, 128, 150

throwIt, 152

Timer, 146, 187

toString, 109

transient, 136

try, 110-111, 128-130, 150

Type, 131

Garbage Collection, 191

int, 192

#### **- U -**

UART(s), 64, 146, 188

Unicode, 202

URL's, 114

#### **- V -**

### **Variables, 32–34**

boolean, 89

byte, 89

Calculations, 34

char, 89

Declaration, 89-91

final, 32, 90-91

int, 89

short, 89

static, 80

## ***Javelin Stamp Manual v1.0 Errata v1.3***

---

### **Variables** *(continued)*

static final, 91

### **Virtual Peripherals**, xiv, 3, 145, 163, 164, 173, 184

ADC, 159

Background, 3

DAC, 59

Foreground, 3

PWM, 58, 146, 184-185

### **Virtual Peripherals**

Timer, 187

UART(s), 64, 188void, 99, 130

volatile, 136

- W -

while, 37-40, 88, 97, 115, 130

wrapper, 109