



20/28-Pin General Purpose, 16-Bit Flash Microcontrollers with nanoWatt XLP™ Technology

Power Management Modes:

- Run – CPU, Flash, SRAM and Peripherals On
- Doze – CPU Clock Runs Slower than Peripherals
- Idle – CPU Off, Flash, SRAM and Peripherals On
- Sleep – CPU, Flash and Peripherals Off and SRAM On
- Deep Sleep – CPU, Flash, SRAM and Most Peripherals Off
 - Run mode currents down to 8 μ A typical
 - Idle mode currents down to 2 μ A typical
 - Deep Sleep mode currents down to 20 nA typical
 - RTCC 490 nA, 32 kHz, 1.8V
 - Watchdog Timer 350 nA, 1.8V typical

High-Performance CPU:

- Modified Harvard Architecture
- Up to 16 MIPS Operation @ 32 MHz
- 8 MHz Internal Oscillator with 4x PLL Option and Multiple Divide Options
- 17-Bit by 17-Bit Single-Cycle Hardware Multiplier
- 32-Bit by 16-Bit Hardware Divider
- 16-Bit x 16-Bit Working Register Array
- C Compiler Optimized Instruction Set Architecture

Peripheral Features:

- Hardware Real-Time Clock and Calendar (RTCC):
 - Provides clock, calendar and alarm functions
 - Can run in Deep Sleep Mode
- Programmable Cyclic Redundancy Check (CRC)
- Serial Communication modules:
 - SPI, I²C™ and two UART modules
- Three 16-Bit Timers/Counters with Programmable Prescaler
- 16-Bit Capture Inputs
- 16-Bit Compare/PWM Output
- Configurable Open-Drain Outputs on Digital I/O Pins
- Up to Three External Interrupt Sources

Analog Features:

- 10-Bit, up to 9-Channel Analog-to-Digital Converter:
 - 500 ksps conversion rate
 - Conversion available during Sleep and Idle
- Dual Analog Comparators with Programmable Input/Output Configuration
- Charge Time Measurement Unit (CTMU):
 - Used for capacitance sensing
 - Time measurement, down to 1 ns resolution
 - Delay/pulse generation, down to 1 ns resolution

Special Microcontroller Features:

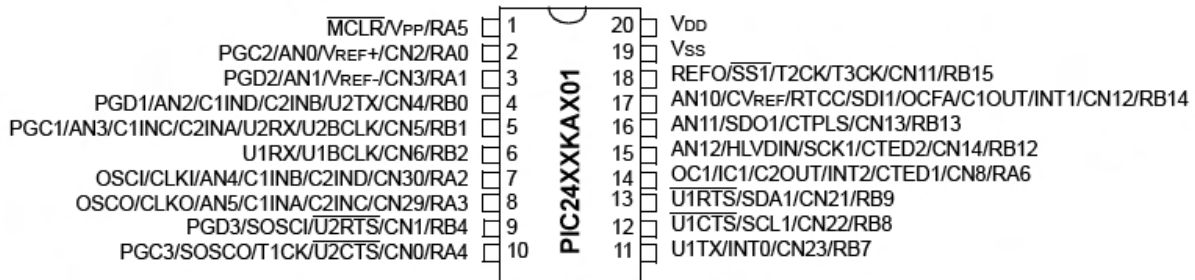
- Operating Voltage Range of 1.8V to 3.6V
- High-Current Sink/Source (18 mA/18 mA) on All I/O Pins
- Flash Program Memory:
 - Erase/write cycles: 10,000 minimum
 - 40-years' data retention minimum
- Data EEPROM:
 - Erase/write cycles: 100,000 minimum
 - 40-years' data retention minimum
- Fail-Safe Clock Monitor
- System Frequency Range Declaration bits:
 - Declaring the frequency range optimizes the current consumption.
- Flexible Watchdog Timer (WDT) with On-Chip, Low-Power RC Oscillator for Reliable Operation
- In-Circuit Serial Programming™ (ICSP™) and In-Circuit Debug (ICD) via two Pins
- Programmable High/Low-Voltage Detect (HLVD)
- Brown-out Reset (BOR):
 - Standard BOR with three programmable trip points; can be disabled in Sleep
- Extreme Low-Power DSBOR for Deep Sleep, LPBOR for all other modes

PIC24F Device	Pins	Program Memory (bytes)	SRAM (bytes)	Data EEPROM (bytes)	Timers 16-Bit	Capture Input	Output Compare/PWM	UART/IrDA®	SPI	I ² C™	10-Bit A/D (ch)	Comparators	CTMU (ch)	RTCC
08KA101	20	8K	1.5K	512	3	1	1	2	1	1	9	2	9	Y
16KA101	20	16K	1.5K	512	3	1	1	2	1	1	9	2	9	Y
08KA102	28	8K	1.5K	512	3	1	1	2	1	1	9	2	9	Y
16KA102	28	16K	1.5K	512	3	1	1	2	1	1	9	2	9	Y

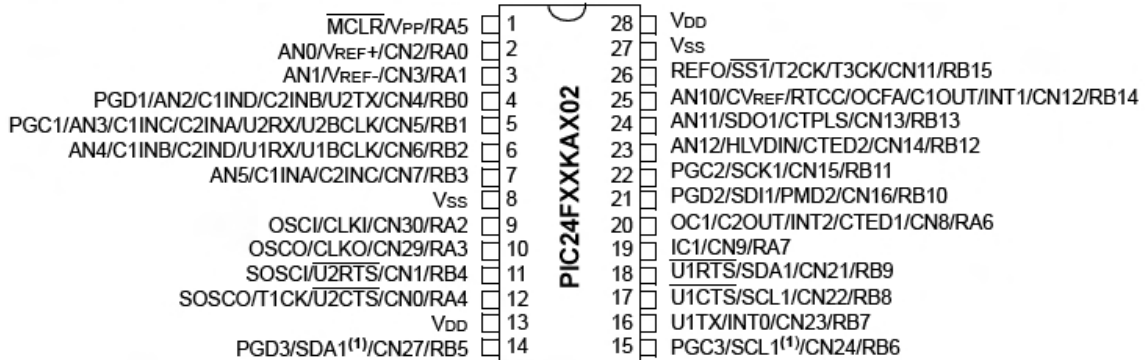
PIC24F16KA102 FAMILY

Pin Diagrams

20-Pin PDIP, SSOP, SOIC⁽²⁾



28-Pin SPDIP, SSOP, SOIC⁽²⁾

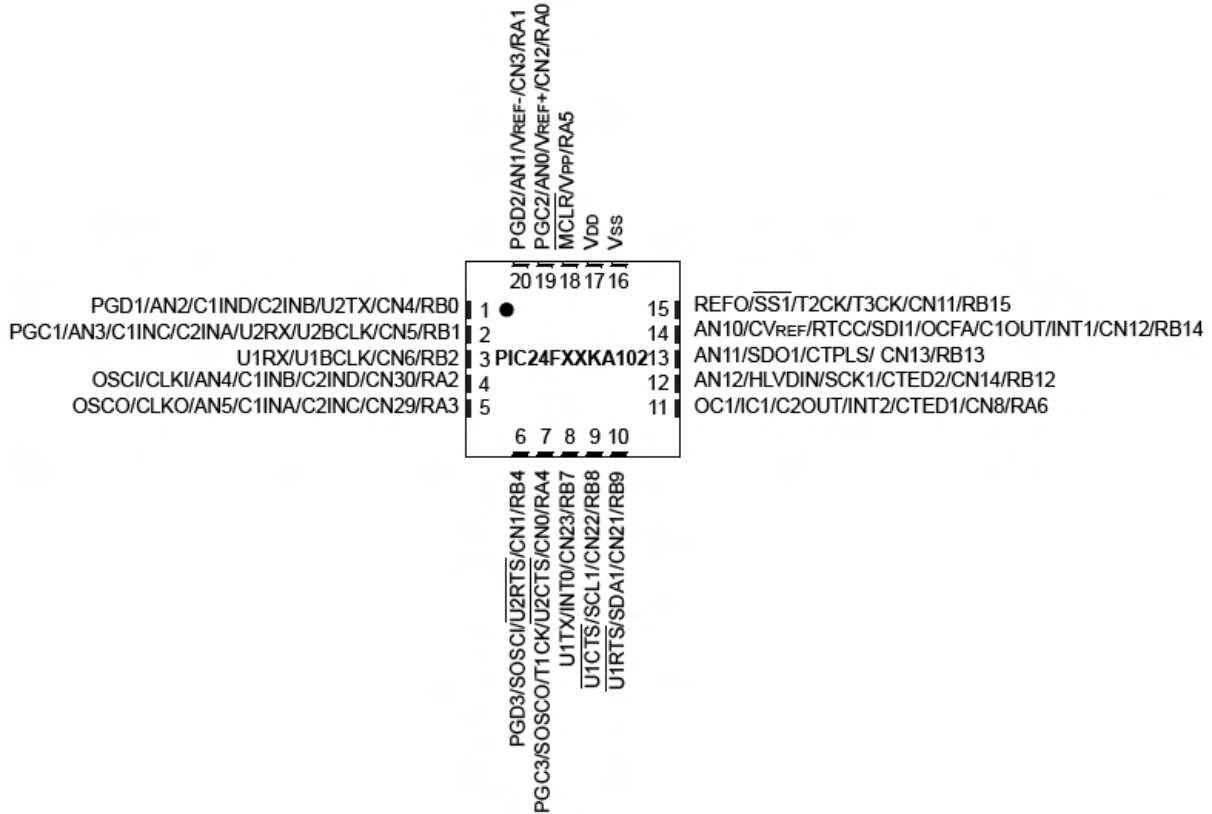


Note 1: Alternative multiplexing for SDA1 and SCL1 when the I2CSEL Configuration bit is set.

Note 2: All device pins have a maximum voltage of 3.6V and are not 5V tolerant.

Pin Diagrams (Continued)

20-Pin QFN^(1,2)

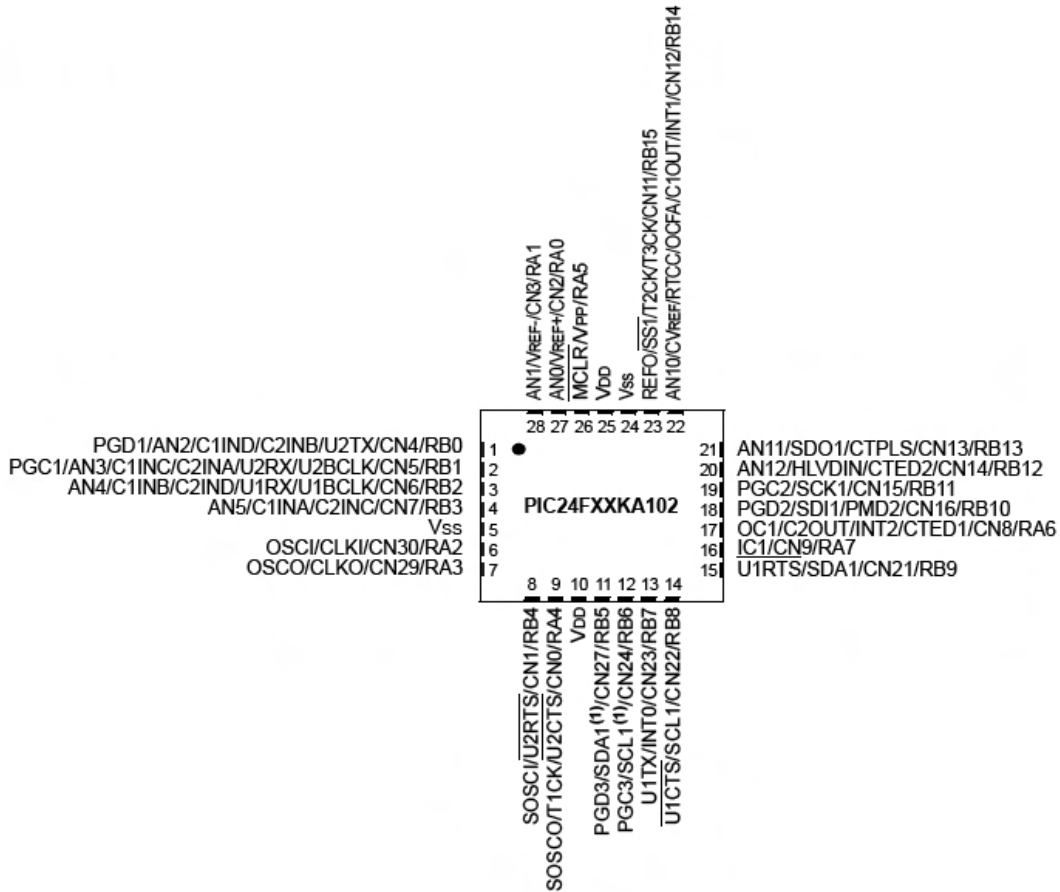


- Note 1:** The bottom pad of the QFN package should be connected to Vss.
- Note 2:** All device pins have a maximum voltage of 3.6V and are not 5V tolerant.

PIC24F16KA102 FAMILY

Pin Diagrams (Continued)

28-Pin QFN^(2,3)



- Note 1:** Alternative multiplexing for SDA1 and SCL1 when the I2CSEL Configuration bit is set.
- Note 2:** The bottom pad of the QFN package should be connected to V_{SS}.
- Note 3:** All device pins have a maximum voltage of 3.6V and are not 5V tolerant.

PIC24F16KA102 FAMILY

The internal oscillator block also provides a stable reference source for the Fail-Safe Clock Monitor (FSCM). This option constantly monitors the main clock source against a reference signal provided by the internal oscillator and enables the controller to switch to the internal oscillator, allowing for continued low-speed operation or a safe application shutdown.

1.1.4 EASY MIGRATION

Regardless of the memory size, all the devices share the same rich set of peripherals, allowing for a smooth migration path as applications grow and evolve.

The consistent pinout scheme used throughout the entire family also helps in migrating to the next larger device. This is true when moving between devices with the same pin count, or even jumping from 20-pin to 28-pin devices.

The PIC24F family is pin compatible with devices in the dsPIC33 family, and shares some compatibility with the pinout schema for PIC18 and dsPIC30. This extends the ability of applications to grow from the relatively simple, to the powerful and complex.

1.2 Other Special Features

- **Communications:** The PIC24F16KA102 family incorporates a range of serial communication peripherals to handle a range of application requirements. There is an I²C™ module that supports both the Master and Slave modes of operation. It also comprises UARTs with built-in IrDA® encoders/decoders and an SPI module.
- **Real-Time Clock/Calendar:** This module implements a full-featured clock and calendar with alarm functions in hardware, freeing up timer resources and program memory space for use of the core application.
- **10-Bit A/D Converter:** This module incorporates programmable acquisition time, allowing for a channel to be selected and a conversion to be initiated without waiting for a sampling period, and faster sampling speed. The 16-deep result buffer can be used either in Sleep to reduce power, or in Active mode to improve throughput.
- **Charge Time Measurement Unit (CTMU) Interface:** The PIC24F16KA102 family includes the new CTMU interface module, which can be used for capacitive touch sensing, proximity sensing and also for precision time measurement and pulse generation.

1.3 Details on Individual Family Members

Devices in the PIC24F16KA102 family are available in 20-pin and 28-pin packages. The general block diagram for all devices is displayed in Figure 1-1.

The devices are different from each other in two ways:

1. Flash program memory (8 Kbytes for PIC24F08KA devices, 16 Kbytes for PIC24F16KA devices).
2. Available I/O pins and ports (18 pins on two ports for 20-pin devices and 24 pins on two ports for 28-pin devices).
3. Alternate SCL and SDA pins are available only in 28-pin devices and not in 20-pin devices.

All other features for devices in this family are identical; these are summarized in Table 1-1.

A list of the pin features available on the PIC24F16KA102 family devices, sorted by function, is provided in Table 1-2.

Note: Table 1-1 provides the pin location of individual peripheral features and not how they are multiplexed on the same pin. This information is provided in the pinout diagrams on pages 2, 3 and 4 of the data sheet. Multiplexed features are sorted by the priority given to a feature, with the highest priority peripheral being listed first.

PIC24F16KA102 FAMILY

TABLE 1-1: DEVICE FEATURES FOR THE PIC24F16KA102 FAMILY

Features	PIC24F08KA101	PIC24F16KA101	PIC24F08KA102	PIC24F16KA102
Operating Frequency	DC – 32 MHz			
Program Memory (bytes)	8K	16K	8K	16K
Program Memory (instructions)	2816	5632	2816	5632
Data Memory (bytes)	1536			
Data EEPROM Memory (bytes)	512			
Interrupt Sources (soft vectors/NMI traps)	30 (26/4)			
I/O Ports	PORTA<6:0> PORTB<15:12, 9:7, 4, 2:0>		PORTA<7:0> PORTB<15:0>	
Total I/O Pins	18		24	
Timers: Total Number (16-bit)	3			
32-Bit (from paired 16-bit timers)	1			
Input Capture Channels	1			
Output Compare/PWM Channels	1			
Input Change Notification Interrupt	17		23	
Serial Communications: UART	2			
SPI (3-wire/4-wire)	1			
I ² C™	1			
10-Bit Analog-to-Digital Module (input channels)	9			
Analog Comparators	2			
Resets (and delays)	POR, BOR, RESET Instruction, MCLR, WDT, Illegal Opcode, REPEAT Instruction, Hardware Traps, Configuration Word Mismatch (PWRT, OST, PLL Lock)			
Instruction Set	76 Base Instructions, Multiple Addressing Mode Variations			
Packages	20-Pin PDIP/SSOP/SOIC/QFN		28-Pin SPDIP/SSOP/SOIC/QFN	

PIC24F16KA102 FAMILY

TABLE 1-2: PIC24F16KA102 FAMILY PINOUT DESCRIPTIONS

Function	Pin Number				I/O	Input Buffer	Description	
	20-Pin PDIP/SSOP/SOIC	20-Pin QFN	28-Pin SPDIP/SSOP/SOIC	28-Pin QFN				
AN0	2	19	2	27	I	ANA	A/D Analog Inputs	
AN1	3	20	3	28	I	ANA		
AN2	4	1	4	1	I	ANA		
AN3	5	2	5	2	I	ANA		
AN4	7	4	6	3	I	ANA		
AN5	8	5	7	4	I	ANA		
AN10	17	14	25	22	I	ANA		
AN11	16	13	24	21	I	ANA		
AN12	15	12	23	20	I	ANA		
U1BCLK	6	3	6	3	O	—		UART1 IrDA [®] Baud Clock
U2BCLK	5	2	5	2	O	—		UART2 IrDA Baud Clock
C1INA	8	5	7	4	I	ANA		Comparator 1 Input A (Positive input)
C1INB	7	4	6	3	I	ANA	Comparator 1 Input B (Negative input option 1)	
C1INC	5	2	5	2	I	ANA	Comparator Input C (Negative input option 2)	
C1IND	4	1	4	1	I	ANA	Comparator Input D (Negative input option 3)	
C1OUT	17	14	25	22	O	—	Comparator 1 Output	
C2INA	5	2	5	2	I	ANA	Comparator 2 Input A (Positive input)	
C2INB	4	1	4	1	I	ANA	Comparator 2 Input B (Negative input option 1)	
C2INC	8	5	7	4	I	ANA	Comparator 2 Input C (Negative input option 2)	
C2IND	7	4	6	3	I	ANA	Comparator 2 Input D (Negative input option 3)	
C2OUT	14	11	20	17	O	—	Comparator 2 Output	
CLKI	7	4	9	6	I	ANA	Main Clock Input Connection	
CLKO	8	5	10	7	O	—	System Clock Output	

Legend: ST = Schmitt Trigger input buffer, ANA = Analog level input/output, I²C™ = I²C/SMBus input buffer

Note 1: Alternative multiplexing when the I2C1SEL Configuration bit is cleared.

PIC24F16KA102 FAMILY

TABLE 1-2: PIC24F16KA102 FAMILY PINOUT DESCRIPTIONS (CONTINUED)

Function	Pin Number				I/O	Input Buffer	Description
	20-Pin PDIP/SSOP/SOIC	20-Pin QFN	28-Pin SPDIP/SSOP/SOIC	28-Pin QFN			
CN0	10	7	12	9	I	ST	Interrupt-on-Change Inputs
CN1	9	6	11	8	I	ST	
CN2	2	19	2	27	I	ST	
CN3	3	20	3	28	I	ST	
CN4	4	1	4	1	I	ST	
CN5	5	2	5	2	I	ST	
CN6	6	3	6	3	I	ST	
CN7	—	—	7	4	I	ST	
CN8	14	11	20	17	I	ST	
CN9	—	—	19	16	I	ST	
CN11	18	15	26	23	I	ST	
CN12	17	14	25	22	I	ST	
CN13	16	13	24	21	I	ST	
CN14	15	12	23	20	I	ST	
CN15	—	—	22	19	I	ST	
CN16	—	—	21	18	I	ST	
CN21	13	10	18	15	I	ST	
CN22	12	9	17	14	I	ST	
CN23	11	8	16	13	I	ST	
CN24	—	—	15	12	I	ST	
CN27	—	—	14	11	I	ST	
CN29	8	5	10	7	I	ST	
CN30	7	4	9	6	I	ST	
CVREF	17	14	25	22	O	ANA	Comparator Voltage Reference Output
CTED1	14	11	20	17	I	ST	CTMU Trigger Edge Input 1
CTED2	15	12	23	20	I	ST	CTMU Trigger Edge Input 2
CTPLS	16	13	24	21	O	—	CTMU Pulse Output
IC1	14	11	19	16	I	ST	Input Capture 1 Input
INT0	11	8	16	13	I	ST	External Interrupt Inputs
INT1	17	14	25	22	I	ST	
INT2	14	11	20	17	I	ST	
HLVDIN	15	12	23	20	I	ANA	HLVD Voltage Input
MCLR	1	18	1	26	I	ST	Master Clear (device Reset) Input
OC1	14	11	20	17	O	—	Output Compare/PWM Outputs
OCFA	17	14	25	22	I	—	Output Compare Fault A
OSCI	7	4	9	6	I	ANA	Main Oscillator Input Connection
OSCO	8	5	10	7	O	ANA	Main Oscillator Output Connection

Legend: ST = Schmitt Trigger input buffer, ANA = Analog level input/output, I²C™ = I²C/SMBus input buffer

Note 1: Alternative multiplexing when the I2C1SEL Configuration bit is cleared.

PIC24F16KA102 FAMILY

TABLE 1-2: PIC24F16KA102 FAMILY PINOUT DESCRIPTIONS (CONTINUED)

Function	Pin Number				I/O	Input Buffer	Description
	20-Pin PDIP/SSOP/SOIC	20-Pin QFN	28-Pin SPDIP/SSOP/SOIC	28-Pin QFN			
PGC1	5	2	5	2	I/O	ST	In-Circuit Debugger and ICSP™ Programming Clock
PGD1	4	1	4	1	I/O	ST	In-Circuit Debugger and ICSP Programming Data
PGC2	2	19	22	19	I/O	ST	In-Circuit Debugger and ICSP Programming Clock
PGD2	3	20	21	18	I/O	ST	In-Circuit Debugger and ICSP Programming Data
PGC3	10	7	15	12	I/O	ST	In-Circuit Debugger and ICSP Programming Clock
PGD3	9	6	14	11	I/O	ST	In-Circuit Debugger and ICSP Programming Data
RA0	2	19	2	27	I/O	ST	PORTA Digital I/O
RA1	3	20	3	28	I/O	ST	
RA2	7	4	9	6	I/O	ST	
RA3	8	5	10	7	I/O	ST	
RA4	10	7	12	9	I/O	ST	
RA5	1	18	1	26	I/O	ST	
RA6	14	11	20	17	I/O	ST	
RA7	—	—	19	16	I/O	ST	
RB0	4	1	4	1	I/O	ST	PORTB Digital I/O
RB1	5	2	5	2	I/O	ST	
RB2	6	3	6	3	I/O	ST	
RB3	—	—	7	4	I/O	ST	
RB4	9	6	11	8	I/O	ST	
RB5	—	—	14	11	I/O	ST	
RB6	—	—	15	12	I/O	ST	
RB7	11	8	16	13	I/O	ST	
RB8	12	9	17	14	I/O	ST	
RB9	13	10	18	15	I/O	ST	
RB10	—	—	21	18	I/O	ST	
RB11	—	—	22	19	I/O	ST	
RB12	15	12	23	20	I/O	ST	
RB13	16	13	24	21	I/O	ST	
RB14	17	14	25	22	I/O	ST	
RB15	18	15	26	23	I/O	ST	
REFO	18	15	26	23	O	—	Reference Clock Output
RTCC	17	14	25	22	O	—	Real-Time Clock Alarm Output
SCK1	15	12	22	19	I/O	ST	SPI1 Serial Clock Input/Output
SCL1	12	9	17, 15 ⁽¹⁾	14, 12 ⁽¹⁾	I/O	I ² C	I2C1 Synchronous Serial Clock Input/Output
SDA1	13	10	18, 14 ⁽¹⁾	15, 11 ⁽¹⁾	I/O	I ² C	I2C1 Data Input/Output
SDI1	17	14	21	18	I	ST	SPI1 Serial Data Input
SDO1	16	13	24	21	O	—	SPI1 Serial Data Output
SOSCI	9	6	11	8	I	ANA	Secondary Oscillator Input
SOSCO	10	7	12	9	O	ANA	Secondary Oscillator Output
SS1	18	15	26	23	I/O	ST	Slave Select Input/Frame Select Output (SPI1)

Legend: ST = Schmitt Trigger input buffer, ANA = Analog level input/output, I²C™ = I²C/SMBus input buffer

Note 1: Alternative multiplexing when the I2C1SEL Configuration bit is cleared.

PIC24F16KA102 FAMILY

TABLE 1-2: PIC24F16KA102 FAMILY PINOUT DESCRIPTIONS (CONTINUED)

Function	Pin Number				I/O	Input Buffer	Description
	20-Pin PDIP/SSOP/SOIC	20-Pin QFN	28-Pin SPDIP/SSOP/SOIC	28-Pin QFN			
T1CK	10	7	12	9	I	ST	Timer1 Clock
T2CK	18	15	26	23	I	ST	Timer2 Clock
T3CK	18	15	26	23	I	ST	Timer3 Clock
U1CTS	12	9	17	14	I	ST	UART1 Clear to Send Input
U1RTS	13	10	18	15	O	—	UART1 Request to Send Output
U1RX	6	3	6	3	I	ST	UART1 Receive
U1TX	11	8	16	13	O	—	UART1 Transmit Output
VDD	20	17	13, 28	10, 25	P	—	Positive Supply for Peripheral Digital Logic and I/O Pins
VPP	1	18	1	26	P	—	Programming Mode Entry Voltage
VREF-	3	20	3	28	I	ANA	A/D and Comparator Reference Voltage (low) Input
VREF+	2	19	2	27	I	ANA	A/D and Comparator Reference Voltage (high) Input
VSS	19	16	8, 27	5, 24	P	—	Ground Reference for Logic and I/O Pin

Legend: ST = Schmitt Trigger input buffer, ANA = Analog level input/output, I²C™ = I²C/SMBus input buffer

Note 1: Alternative multiplexing when the I2C1SEL Configuration bit is cleared.

2.0 GUIDELINES FOR GETTING STARTED WITH 16-BIT MICROCONTROLLERS

2.1 Basic Connection Requirements

Getting started with the PIC24F16KA102 family of 16-bit microcontrollers requires attention to a minimal set of device pin connections before proceeding with development.

The following pins must always be connected:

- All VDD and VSS pins (see **Section 2.2 “Power Supply Pins”**)
- All AVDD and AVSS pins, regardless of whether or not the analog device features are used (see **Section 2.2 “Power Supply Pins”**)
- MCLR pin (see **Section 2.3 “Master Clear (MCLR) Pin”**)
- ENVREG/DISVREG and VCAP/VDDCORE pins (PIC24FJ devices only) (see **Section 2.4 “Voltage Regulator Pins (ENVREG/DISVREG and VCAP/VDDCORE)”**)

These pins must also be connected if they are being used in the end application:

- PGECx/PGEDx pins used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes (see **Section 2.5 “ICSP Pins”**)
- OSCI and OSCO pins when an external oscillator source is used (see **Section 2.6 “External Oscillator Pins”**)

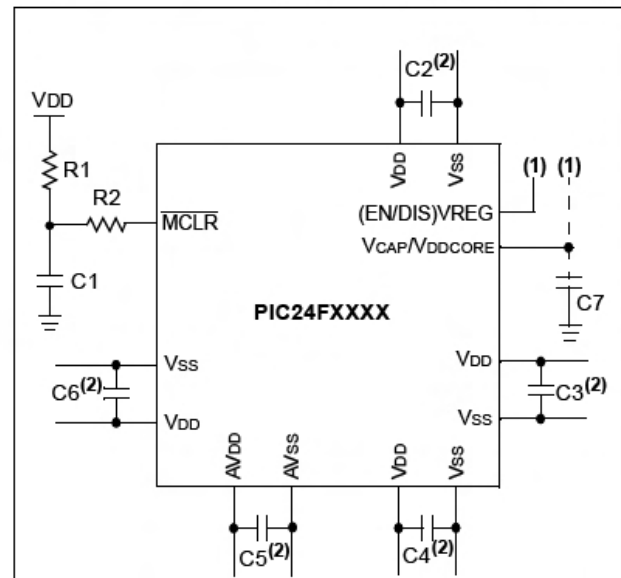
Additionally, the following pins may be required:

- VREF+/VREF- pins used when external voltage reference for analog modules is implemented

Note: The AVDD and AVSS pins must always be connected, regardless of whether any of the analog modules are being used.

The minimum mandatory connections are shown in Figure 2-1.

FIGURE 2-1: RECOMMENDED MINIMUM CONNECTIONS



Key (all values are recommendations):

C1 through C6: 0.1 μ F, 20V ceramic

C7: 10 μ F, 16V tantalum or ceramic

R1: 10 k Ω

R2: 100 Ω to 470 Ω

Note 1: See **Section 2.4 “Voltage Regulator Pins (ENVREG/DISVREG and VCAP/VDDCORE)”** for explanation of ENVREG/DISVREG pin connections.

Note 2: The example shown is for a PIC24F device with five VDD/VSS and AVDD/AVSS pairs. Other devices may have more or less pairs; adjust the number of decoupling capacitors appropriately.

PIC24F16KA102 FAMILY

2.2 Power Supply Pins

2.2.1 DECOUPLING CAPACITORS

The use of decoupling capacitors on every pair of power supply pins, such as VDD, VSS, AVDD and AVSS is required.

Consider the following criteria when using decoupling capacitors:

- **Value and type of capacitor:** A 0.1 μF (100 nF), 10-20V capacitor is recommended. The capacitor should be a low-ESR device with a resonance frequency in the range of 200 MHz and higher. Ceramic capacitors are recommended.
- **Placement on the printed circuit board:** The decoupling capacitors should be placed as close to the pins as possible. It is recommended to place the capacitors on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is no greater than 0.25 inch (6 mm).
- **Handling high-frequency noise:** If the board is experiencing high-frequency noise (upward of tens of MHz), add a second ceramic type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01 μF to 0.001 μF . Place this second capacitor next to each primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible (e.g., 0.1 μF in parallel with 0.001 μF).
- **Maximizing performance:** On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum, thereby reducing PCB trace inductance.

2.2.2 TANK CAPACITORS

On boards with power traces running longer than six inches in length, it is suggested to use a tank capacitor for integrated circuits including microcontrollers to supply a local power source. The value of the tank capacitor should be determined based on the trace resistance that connects the power supply source to the device, and the maximum current drawn by the device in the application. In other words, select the tank capacitor so that it meets the acceptable voltage sag at the device. Typical values range from 4.7 μF to 47 μF .

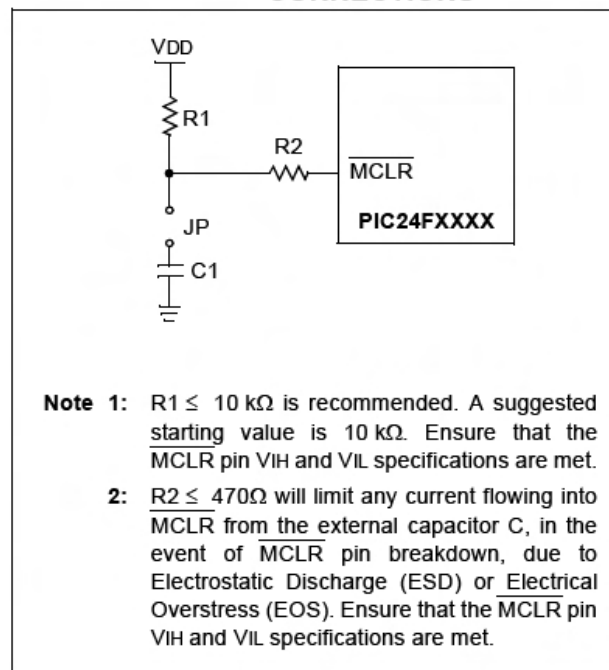
2.3 Master Clear ($\overline{\text{MCLR}}$) Pin

The $\overline{\text{MCLR}}$ pin provides two specific device functions: device Reset, and device programming and debugging. If programming and debugging are not required in the end application, a direct connection to VDD may be all that is required. The addition of other components, to help increase the application's resistance to spurious Resets from voltage sags, may be beneficial. A typical configuration is shown in Figure 2-1. Other circuit designs may be implemented, depending on the application's requirements.

During programming and debugging, the resistance and capacitance that can be added to the pin must be considered. Device programmers and debuggers drive the $\overline{\text{MCLR}}$ pin. Consequently, specific voltage levels (V_{IH} and V_{IL}) and fast signal transitions must not be adversely affected. Therefore, specific values of R1 and C1 will need to be adjusted based on the application and PCB requirements. For example, it is recommended that the capacitor C1 be isolated from the $\overline{\text{MCLR}}$ pin during programming and debugging operations by using a jumper (Figure 2-2). The jumper is replaced for normal run-time operations.

Any components associated with the $\overline{\text{MCLR}}$ pin should be placed within 0.25 inch (6 mm) of the pin.

FIGURE 2-2: EXAMPLE OF $\overline{\text{MCLR}}$ PIN CONNECTIONS



- Note 1:** $R1 \leq 10 \text{ k}\Omega$ is recommended. A suggested starting value is 10 k Ω . Ensure that the $\overline{\text{MCLR}}$ pin V_{IH} and V_{IL} specifications are met.
- 2:** $R2 \leq 470 \Omega$ will limit any current flowing into $\overline{\text{MCLR}}$ from the external capacitor C, in the event of $\overline{\text{MCLR}}$ pin breakdown, due to Electrostatic Discharge (ESD) or Electrical Overstress (EOS). Ensure that the $\overline{\text{MCLR}}$ pin V_{IH} and V_{IL} specifications are met.

2.4 Voltage Regulator Pins (ENVREG/DISVREG and VCAP/VDDCORE)

Note: This section applies only to PIC24FJ devices with an on-chip voltage regulator.

The on-chip voltage regulator enable/disable pin (ENVREG or DISVREG, depending on the device family) must always be connected directly to either a supply voltage or to ground. The particular connection is determined by whether or not the regulator is to be used:

- For ENVREG, tie to VDD to enable the regulator, or to ground to disable the regulator
- For DISVREG, tie to ground to enable the regulator, or to VDD to disable the regulator

Refer to **Section 25.2 “On-Chip Voltage Regulator”** for details on connecting and using the on-chip regulator.

When the regulator is enabled, a low-ESR ($<5\Omega$) capacitor is required on the VCAP/VDDCORE pin to stabilize the voltage regulator output voltage. The VCAP/VDDCORE pin must not be connected to VDD, and must use a capacitor of 10 μF , 16V connected to ground. The type can be ceramic or tantalum. The placement of this capacitor should be close to the VCAP/VDDCORE. It is recommended that the trace length not exceed 0.25 inch (6 mm). Refer to **Section 28.0 “Electrical Characteristics”** for additional information.

When the regulator is disabled, the VCAP/VDDCORE pin must be tied to a voltage supply at the VDDCORE level. Refer to **Section 28.0 “Electrical Characteristics”** for information on VDD and VDDCORE.

2.5 ICSP Pins

The PGECx and PGEDx pins are used for In-Circuit Serial Programming (ICSP) and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of ohms, not to exceed 100 Ω .

Pull-up resistors, series diodes and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input low (V_{IL}) requirements.

For device emulation, ensure that the “Communication Channel Select” (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB[®] ICD 2, MPLAB[®] ICD 3 or REAL ICE[™].

For more information on the ICD 2, ICD 3 and REAL ICE connection requirements, refer to the following documents that are available on the Microchip web site.

- “MPLAB[®] ICD 2 In-Circuit Debugger User’s Guide” (DS51331)
- “Using MPLAB[®] ICD 2” (poster) (DS51265)
- “MPLAB[®] ICD 2 Design Advisory” (DS51566)
- “Using MPLAB[®] ICD 3” (poster) (DS51765)
- “MPLAB[®] ICD 3 Design Advisory” (DS51764)
- “MPLAB[®] REAL ICE[™] In-Circuit Emulator User’s Guide” (DS51616)
- “Using MPLAB[®] REAL ICE[™] In-Circuit Emulator” (poster) (DS51749)

2.6 External Oscillator Pins

Many microcontrollers have options for at least two oscillators: a high-frequency Primary Oscillator and a low-frequency Secondary Oscillator (refer to **Section 8.0 “Oscillator Configuration”** for details).

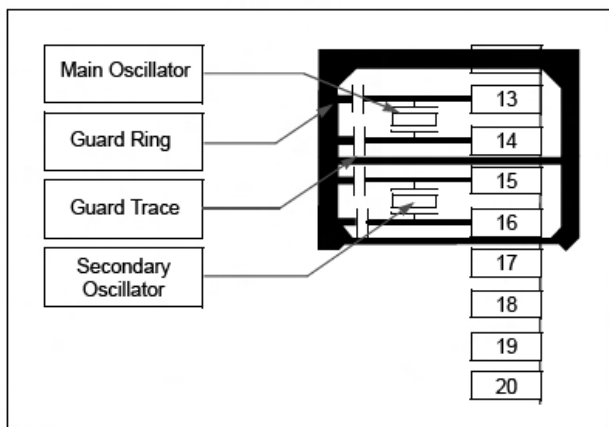
The oscillator circuit should be placed on the same side of the board as the device. Place the oscillator circuit close to the respective oscillator pins, with no more than 0.5 inch (12 mm) between the circuit components and the pins. The load capacitors should be placed next to the oscillator itself, on the same side of the board.

Use a grounded copper pour around the oscillator circuit to isolate it from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is shown in Figure 2-3.

For additional information and design guidance on oscillator circuits, please refer to these Microchip Application Notes, available at the corporate web site (www.microchip.com):

- AN826, “Crystal Oscillator Basics and Crystal Selection for rPIC™ and PICmicro® Devices”
- AN849, “Basic PICmicro® Oscillator Design”
- AN943, “Practical PICmicro® Oscillator Analysis and Design”
- AN949, “Making Your Oscillator Work”

FIGURE 2-3: SUGGESTED PLACEMENT OF THE OSCILLATOR CIRCUIT



2.7 Configuration of Analog and Digital Pins During ICSP Operations

If MPLAB ICD 2, ICD 3 or REAL ICE emulator is selected as a debugger, it automatically initializes all of the A/D input pins (ANx) as “digital” pins, by setting all bits in the AD1PCFGL register.

The bits in this register that correspond to the A/D pins that are initialized by MPLAB ICD 2, ICD 3 or the REAL ICE emulator, must not be cleared by the user application firmware; otherwise, communication errors will result between the debugger and the device.

If your application needs to use certain A/D pins as analog input pins during the debug session, the user application must clear the corresponding bits in the AD1PCFGL register during initialization of the ADC module.

When MPLAB ICD 2, ICD 3 or the REAL ICE emulator is used as a programmer, the user application firmware must correctly configure the AD1PCFGL register. Automatic initialization of this register is only done during debugger operation. Failure to correctly configure the register(s) will result in all A/D pins being recognized as analog input pins, resulting in the port value being read as a logic ‘0’, which may affect user application functionality.

2.8 Unused I/Os

Unused I/O pins should be configured as outputs and driven to a logic low state. Alternatively, connect a 1 kΩ to 10 kΩ resistor to VSS on unused pins and drive the output to logic low.

3.0 CPU

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information on the CPU, refer to the “PIC24F Family Reference Manual”, Section 2. “CPU” (DS39703).

The PIC24F CPU has a 16-bit (data) modified Harvard architecture with an enhanced instruction set and a 24-bit instruction word with a variable length opcode field. The Program Counter (PC) is 23 bits wide and addresses up to 4M instructions of user program memory space. A single-cycle instruction prefetch mechanism is used to help maintain throughput and provides predictable execution. All instructions execute in a single cycle, with the exception of instructions that change the program flow, the double-word move (MOV.D) instruction and the table instructions. Overhead-free program loop constructs are supported using the REPEAT instructions, which are interruptible at any point.

PIC24F devices have sixteen, 16-bit working registers in the programmer’s model. Each of the working registers can act as a data, address or address offset register. The 16th working register (W15) operates as a Software Stack Pointer (SSP) for interrupts and calls.

The upper 32 Kbytes of the data space memory map can optionally be mapped into program space at any 16K word boundary of either program memory or data EEPROM memory defined by the 8-bit Program Space Visibility Page Address (PSVPAG) register. The program to data space mapping feature lets any instruction access program space as if it were data space.

The Instruction Set Architecture (ISA) has been significantly enhanced beyond that of the PIC18, but maintains an acceptable level of backward compatibility. All PIC18 instructions and addressing modes are supported, either directly, or through simple macros. Many of the ISA enhancements have been driven by compiler efficiency needs.

The core supports Inherent (no operand), Relative, Literal, Memory Direct and three groups of addressing modes. All modes support Register Direct and various Register Indirect modes. Each group offers up to seven addressing modes. Instructions are associated with predefined addressing modes depending upon their functional requirements.

For most instructions, the core is capable of executing a data (or program data) memory read, a working register (data) read, a data memory write and a program (instruction) memory read per instruction cycle. As a result, three parameter instructions can be supported, allowing trinary operations (that is, $A + B = C$) to be executed in a single cycle.

A high-speed, 17-bit by 17-bit multiplier has been included to significantly enhance the core arithmetic capability and throughput. The multiplier supports Signed, Unsigned and Mixed mode, 16-bit by 16-bit or 8-bit by 8-bit integer multiplication. All multiply instructions execute in a single cycle.

The 16-bit ALU has been enhanced with integer divide assist hardware that supports an iterative non-restoring divide algorithm. It operates in conjunction with the REPEAT instruction looping mechanism and a selection of iterative divide instructions to support 32-bit (or 16-bit), divided by 16-bit integer signed and unsigned division. All divide operations require 19 cycles to complete but are interruptible at any cycle boundary.

The PIC24F has a vectored exception scheme with up to eight sources of non-maskable traps and up to 118 interrupt sources. Each interrupt source can be assigned to one of seven priority levels.

A block diagram of the CPU is illustrated in Figure 3-1.

3.1 Programmer’s Model

Figure 3-2 displays the programmer’s model for the PIC24F. All registers in the programmer’s model are memory mapped and can be manipulated directly by instructions.

Table 3-1 provides a description of each register. All registers associated with the programmer’s model are memory mapped.

PIC24F16KA102 FAMILY

FIGURE 3-1: PIC24F CPU CORE BLOCK DIAGRAM

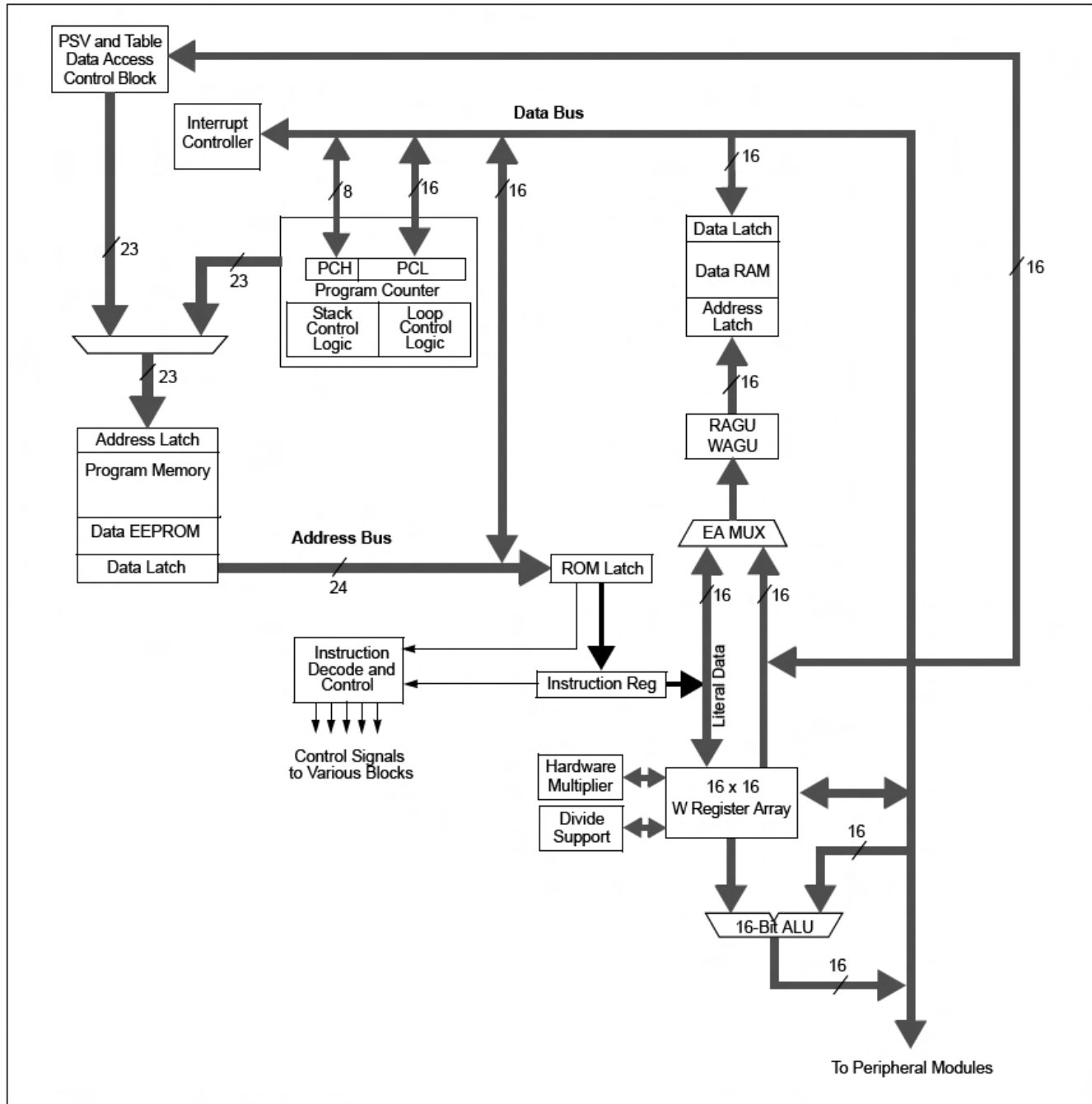


TABLE 3-1: CPU CORE REGISTERS

Register(s) Name	Description
W0 through W15	Working Register Array
PC	23-Bit Program Counter
SR	ALU STATUS Register
SPLIM	Stack Pointer Limit Value Register
TBLPAG	Table Memory Page Address Register
PSVPAG	Program Space Visibility Page Address Register
RCOUNT	Repeat Loop Counter Register
CORCON	CPU Control Register