

STK11C68 8K x 8 nvSRAM QuantumTrap™ CMOS Nonvolatile Static RAM

FEATURES

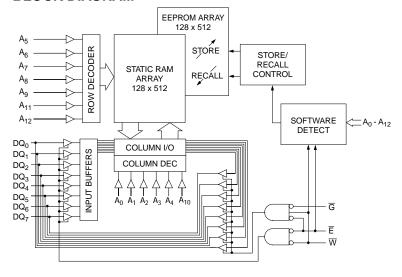
- 20ns, 25ns, 35ns and 45ns Access Times
- . STORE to EEPROM Initiated by Software
- RECALL to SRAM Initiated by Software or Power Restore
- 10mA Typical Icc at 200ns Cycle Time
- Unlimited READ, WRITE and RECALL Cycles
- 1,000,000 STORE Cycles to EEPROM
- 100-Year Data Retention over Full Industrial Temperature Range
- Commercial and Industrial Temperatures
- 28-Pin DIP and SOIC Packages

DESCRIPTION

The Simtek STK11C68 is a fast static RAM with a nonvolatile, electrically erasable PROM element incorporated in each static memory cell. The SRAM can be read and written an unlimited number of times, while independent nonvolatile data resides in the EEPROM. Data transfers from the SRAM to the EEPROM (the *STORE* operation), or from EEPROM to SRAM (the *RECALL* operation), take place using a software sequence. Transfers from the EEPROM to the SRAM (the *RECALL* operation) also take place automatically on restoration of power.

The STK11C68 is pin-compatible with industry-standard SRAMs. MIL-STD-883 device is also available (STK11C68-M).

BLOCK DIAGRAM



PIN CONFIGURATIONS

NC 🗆	1	28 🗆 V _{CC}	
A ₁₂ □	2	27 🗖 W	
A ₇ □	3	26 🗆 NC	
A ₆ \square	4	25 🗖 A ₈	
A ₅ □	5	24 🗆 A ₉	
A ₄ □	6	23 A ₁₁	
A ₃ ⊏	7	22 🗖 Ğ	
$A_2 \square$	8	21 🗖 A ₁₀	
A ₁ □	9	20 🗆 E	
$A_0 \square$	10	19 DQ ₇	
$DQ_0 \square$	11	18 🗆 DQ ₆	28 - 300 PDIF
$DQ_1 \square$	12	17 DQ ₅	
$DQ_2 \square$	13	16 🗆 DQ ₄	28 - 300 CDIF
V _{SS} □	14	15 🗖 DQ ₃	28 - 350 SOIC

PIN NAMES

A ₀ - A ₁₂	Address Inputs
W	Write Enable
DQ ₀ - DQ ₇	Data In/Out
Ē	Chip Enable
G	Output Enable
V _{CC}	Power (+ 5V)
V _{SS}	Ground

ABSOLUTE MAXIMUM RATINGS^a

Voltage on Input Relative to V _{SS}	$-0.6V$ to $(V_{CC} + 0.5V)$
Voltage on DQ ₀₋₇	. $-0.5V$ to $(V_{CC} + 0.5V)$
Temperature under Bias	55°C to 125°C
Storage Temperature	–65°C to 150°C
Power Dissipation	1W
DC Output Current (1 output at a time, 1s d	luration)15mA

Note a: Stresses greater than those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only, and functional operation of the device at conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

DC CHARACTERISTICS

$$(V_{CC} = 5.0V \pm 10\%)^{b}$$

0.445.01		сомм	ERCIAL	INDUS	TRIAL		
SYMBOL	PARAMETER	MIN	MAX	MIN	MAX	UNITS	NOTES
I _{CC1} ^c	Average V _{CC} Current		100 90 75 65		N/A 90 75 65	mA mA mA	t _{AVAV} = 20ns t _{AVAV} = 25ns t _{AVAV} = 35ns t _{AVAV} = 45ns
I _{CC2} ^d	Average V _{CC} Current during STORE		3		3	mA	All Inputs Don't Care, V _{CC} = max
I _{CC3} ^c	Average V _{CC} Current at t _{AVAV} = 200ns 5V, 25°C, Typical		10		10	mA	$\overline{W} \ge (V_{CC} - 0.2V)$ All Others Cycling, CMOS Levels
I _{SB1} e	Average V _{CC} Current (Standby, Cycling TTL Input Levels)		32 27 23 20		N/A 28 24 21	mA mA mA	$\begin{array}{l} t_{AVAV}=20ns, \ \overline{E}\geq V_{IH} \\ t_{AVAV}=25ns, \ \overline{E}\geq V_{IH} \\ t_{AVAV}=35ns, \ \overline{E}\geq V_{IH} \\ t_{AVAV}=45ns, \ \overline{E}\geq V_{IH} \end{array}$
I _{SB2} e	V _{CC} Standby Current (Standby, Stable CMOS Input Levels)		750		750	μА	$\overline{E} \ge (V_{CC} - 0.2V)$ All Others $V_{IN} \le 0.2V$ or $\ge (V_{CC} - 0.2V)$
I _{ILK}	Input Leakage Current		±1		±1	μΑ	$V_{CC} = max$ $V_{IN} = V_{SS}$ to V_{CC}
I _{OLK}	Off-State Output Leakage Current		±5		±5	μΑ	$V_{CC} = max$ $V_{IN} = V_{SS}$ to V_{CC} , \overline{E} or $\overline{G} \ge V_{IH}$
V _{IH}	Input Logic "1" Voltage	2.2	V _{CC} + .5	2.2	V _{CC} + .5	V	All Inputs
V _{IL}	Input Logic "0" Voltage	V _{SS} 5	0.8	V _{SS} 5	0.8	V	All Inputs
V _{OH}	Output Logic "1" Voltage	2.4		2.4		V	I _{OUT} =-4mA
V _{OL}	Output Logic "0" Voltage		0.4		0.4	V	I _{OUT} = 8mA
T _A	Operating Temperature	0	70	-40	85	°C	

Note b: The STK11C68-20 requires V_{CC} = 5.0V \pm 5% supply to operate at specified speed.

Note c: I_{CC1} and I_{CC3} are dependent on output loading and cycle rate. The specified values are obtained with outputs unloaded.

Note d: \mathbb{I}_{CC_2} is the average current required for the duration of the *STORE* cycle (\mathbb{I}_{STORE}). Note e: $\mathbb{E} \ge V_{IH}$ will not produce standby current levels until any nonvolatile cycle in progress has timed out.

AC TEST CONDITIONS

Input Pulse Levels	. 0V to 3V
Input Rise and Fall Times	< 5ns
Input and Output Timing Reference Levels	1.5V
Output Load	e Figure 1

CAPACITANCE^f $(T_A = 25^{\circ}C, f = 1.0MHz)$

SYMBOL	PARAMETER	MAX	UNITS	CONDITIONS
C _{IN}	Input capacitance	8	pF	$\Delta V = 0$ to 3V
C _{OUT}	Output Capacitance	7	pF	$\Delta V = 0$ to $3V$

Note f: These parameters are guaranteed but not tested.

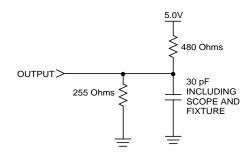


Figure 1: AC Output Loading

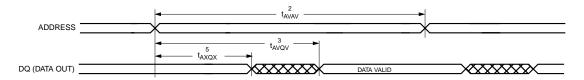
SRAM READ CYCLES #1 & #2

$(V_{CC} = 5.0V \pm 10\%)^{b}$	(V _{CC} =	5.0V +	10%) ^b
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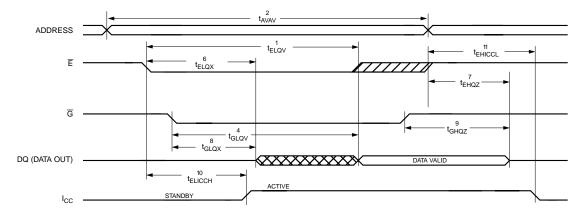
	SYMBOLS		DADAMETER	STK11	C68-20	STK11	C68-25	STK11	C68-35	STK11	C68-45	LINUTE
NO.	#1, #2	Alt.	PARAMETER	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
1	t _{ELQV}	t _{ACS}	Chip Enable Access Time		20		25		35		45	ns
2	t _{AVAV} 9	t _{RC}	Read Cycle Time	20		25		35		45		ns
3	t _{AVQV} h	t _{AA}	Address Access Time		22		25		35		45	ns
4	t _{GLQV}	t _{OE}	Output Enable to Data Valid	Output Enable to Data Valid 8			10		15		20	ns
5	t _{AXQX} h	t _{OH}	Output Hold after Address Change	5		5		5		5		ns
6	t _{ELQX}	t _{LZ}	Chip Enable to Output Active	5		5		5		5		ns
7	t _{EHQZ} i	t _{HZ}	Chip Disable to Output Inactive		7		10		13		15	ns
8	t_{GLQX}	t _{OLZ}	Output Enable to Output Active	0		0		0		0		ns
9	t _{GHQZ} i	t _{OHZ}	Output Disable to Output Inactive	7			10		13		15	ns
10	t _{ELICCH} f	t _{PA}	Chip Enable to Power Active	0	0			0		0		ns
11	t _{EHICCL} e, f	t _{PS}	Chip Disable to Power Standby		25		25		35		45	ns

Note g: \overline{W} must be high during SRAM READ cycles and low during SRAM WRITE cycles. Note h: I/O state assumes \overline{E} , $\overline{G} < V_{lL}$ and $\overline{W} > V_{lH}$; device is continuously selected. Note i: Measured \pm 200mV from steady state output voltage.

SRAM READ CYCLE #1: Address Controlled^{g, h}



SRAM READ CYCLE #2: E Controlled



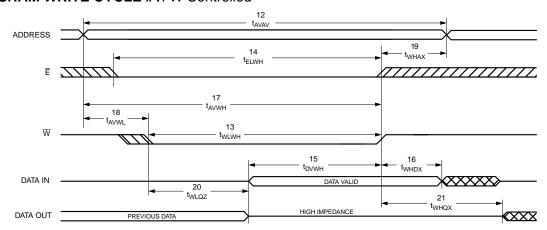
SRAM WRITE CYCLES #1 & #2

$(V_{CC} =$	5.0V	<u>+</u>	10%) ^b
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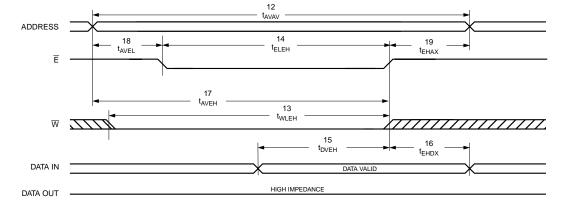
NO	SYMBOLS			PARAMETER	STK11	C68-20	STK110	C68-25	STK110	C68-35	STK110	C68-45	LIMITO
NO.	#1	#2	Alt.	PARAMETER	MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
12	t _{AVAV}	t _{AVAV}	t _{WC}	Write Cycle Time	20		25		35		45		ns
13	t _{WLWH}	t _{WLEH}	t _{WP}	Write Pulse Width	te Pulse Width 15 20			25		30		ns	
14	t _{ELWH}	t _{ELEH}	t _{CW}	Chip Enable to End of Write	Chip Enable to End of Write 15 20		25		30		ns		
15	t _{DVWH}	t _{DVEH}	t _{DW}	Data Set-up to End of Write	ata Set-up to End of Write 8		10		12		15		ns
16	t _{WHDX}	t _{EHDX}	t _{DH}	Data Hold after End of Write	End of Write 0		0		0		0		ns
17	t _{AVWH}	t _{AVEH}	t _{AW}	Address Set-up to End of Write	15		20		25		30		ns
18	t _{AVWL}	t _{AVEL}	t _{AS}	Address Set-up to Start of Write	0		0		0		0		ns
19	t _{WHAX}	t _{EHAX}	t _{WR}	Address Hold after End of Write	0		0		0		0		ns
20	t _{WLQZ} i, j		t _{WZ}	Write Enable to Output Disable		7		10		13		15	ns
21	t _{WHQX}		t _{OW}	Output Active after End of Write	5		5		5		5		ns

Note j: If \overline{W} is low when \overline{E} goes low, the outputs remain in the high-impedance state. Note k: \overline{E} or \overline{W} must be $\geq V_{IH}$ during address transitions.

SRAM WRITE CYCLE #1: W Controlledk



SRAM WRITE CYCLE #2: E Controlledk



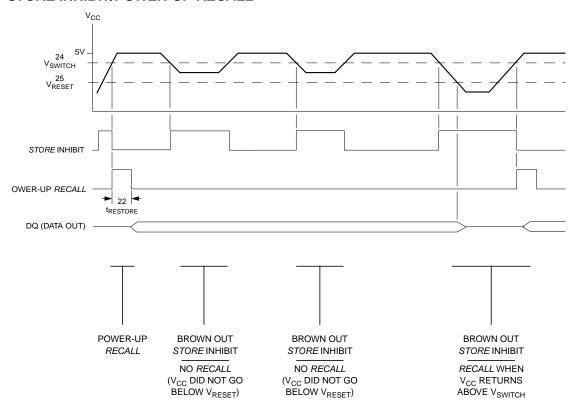
STORE INHIBIT/POWER-UP RECALL

 $(V_{CC} = 5.0V \pm 10\%)^b$

NO.	SYMBOLS	PARAMETER	STK1	1C68	LIMITS	NOTES
	Standard	FARAMETER	MIN	MAX	UNITS	
22	^t RESTORE	Power-up RECALL Duration		550	μs	ı
23	t _{STORE}	STORE Cycle Duration		10	ms	
24	V _{SWITCH}	Low Voltage Trigger Level	4.0	4.5	V	
25	V _{RESET}	Low Voltage Reset Level		3.9	V	

Note I: $t_{\mbox{\scriptsize RESTORE}}$ starts from the time $V_{\mbox{\scriptsize CC}}$ rises above $V_{\mbox{\scriptsize SWITCH}}.$

STORE INHIBIT/POWER-UP RECALL



SOFTWARE STORE/RECALL MODE SELECTION

Ē	W	A ₁₂ - A ₀ (hex)	MODE	I/O	NOTES
L	н	0000 1555 0AAA 1FFF 10F0 0F0F	Read SRAM Read SRAM Read SRAM Read SRAM Read SRAM Nonvolatile <i>STORE</i>	Output Data Output Data Output Data Output Data Output Data Output Data Output High Z	m
L	н	0000 1555 0AAA 1FFF 10F0 0F0E	Read SRAM Read SRAM Read SRAM Read SRAM Read SRAM Nonvolatile <i>RECALL</i>	Output Data Output Data Output Data Output Data Output Data Output High Z	m

Note m: The six consecutive addresses must be in the order listed. W must be high during all six consecutive cycles to enable a nonvolatile cycle.

SOFTWARE STORE/RECALL CYCLE^{n, o}

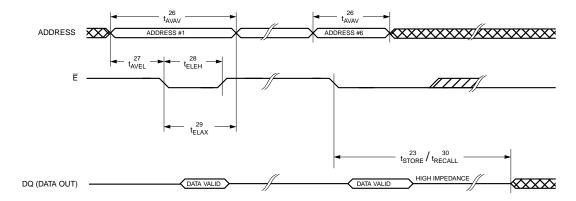
 $(V_{CC} = 5.0V \pm 10\%)^b$

NO.	SYMBOLS	PARAMETER	STK11C68-20		STK11C68-25		STK11C68-35		STK11C68-45		што
			MIN	MAX	MIN	MAX	MIN	MAX	MIN	MAX	UNITS
26	t _{AVAV}	STORE/RECALL Initiation Cycle Time	20		25		35		45		ns
27	t _{AVEL} n	Address Set-up Time	0		0		0		0		ns
28	t _{ELEH} n	Clock Pulse Width	15		20		25		30		ns
29	t _{ELAX} n	Address Hold Time	15		20		20		20		ns
30	t _{RECALL} n	RECALL Duration		20		20		20		20	μs

Note n: The software sequence is clocked with $\overline{\mathsf{E}}$ controlled reads.

Note o: The six consecutive addresses must be in the order listed in the Software STORE/RECALL Mode Selection Table: (0000, 1555, 0AAA, 1FFF, 10F0, 0F0F) for a STORE cycle or (0000, 1555, 0AAA, 1FFF, 10F0, 0F0E) for a RECALL cycle. W must be high during all six consecutive cycles.

SOFTWARE STORE/RECALL CYCLE: E Controlledo



DEVICE OPERATION

The STK11C68 is a versatile memory chip that provides several modes of operation. The STK11C68 can operate as a standard 8K x 8 SRAM. It has an 8K x 8 EEPROM shadow to which the SRAM information can be copied or from which the SRAM can be updated in nonvolatile mode.

NOISE CONSIDERATIONS

Note that the STK11C68 is a high-speed memory and so must have a high-frequency bypass capacitor of approximately 0.1 μ F connected between V_{cc} and V_{ss}, using leads and traces that are as short as possible. As with all high-speed CMOS ICs, normal careful routing of power, ground and signals will help prevent noise problems.

SRAM READ

The STK11C68 performs a READ cycle whenever \overline{E} and \overline{G} are low and \overline{W} is high. The address specified on pins $A_{0\cdot 12}$ determines which of the 8,192 data bytes will be accessed. When the READ is initiated by an address transition, the outputs will be valid after a delay of t_{AVQV} (READ cycle #1). If the READ is initiated by \overline{E} or \overline{G} , the outputs will be valid at t_{ELQV} or at t_{GLQV} , whichever is later (READ cycle #2). The data outputs will repeatedly respond to address changes within the t_{AVQV} access time without the need for transitions on any control input pins, and will remain valid until another address change or until \overline{E} or \overline{G} is brought high.

SRAM WRITE

A WRITE cycle is performed whenever \overline{E} and \overline{W} are low. The address inputs must be stable prior to entering the WRITE cycle and must remain stable until either \overline{E} or \overline{W} goes high at the end of the cycle. The data on the common I/O pins DQ_{0-7} will be written into the memory if it is valid t_{DVWH} before the end of a \overline{W} controlled WRITE or t_{DVEH} before the end of an \overline{E} controlled WRITE.

It is recommended that \overline{G} be kept high during the entire WRITE cycle to avoid data bus contention on the common I/O lines. If \overline{G} is left low, internal circuitry will turn off the output buffers t_{WLQZ} after \overline{W} goes low.

SOFTWARE NONVOLATILE STORE

The STK11C68 software STORE cycle is initiated by executing sequential READ cycles from six specific address locations. During the STORE cycle an erase of the previous nonvolatile data is first performed, followed by a program of the nonvolatile elements. The program operation copies the SRAM data into nonvolatile memory. Once a STORE cycle is initiated, further input and output are disabled until the cycle is completed.

Because a sequence of READs from specific addresses is used for *STORE* initiation, it is important that no other READ or WRITE accesses intervene in the sequence or the sequence will be aborted and no *STORE* or *RECALL* will take place.

To initiate the software STORE cycle, the following READ sequence must be performed:

1.	Read address	0000 (hex)	Valid READ
2.	Read address	1555 (hex)	Valid READ
3.	Read address	0AAA (hex)	Valid READ
4.	Read address	1FFF (hex)	Valid READ
5.	Read address	10F0 (hex)	Valid READ
6.	Read address	0F0F (hex)	Initiate STORE cycle

The software sequence must be clocked with $\overline{\mathsf{E}}$ controlled READs.

Once the sixth address in the sequence has been entered, the STORE cycle will commence and the chip will be disabled. It is important that READ cycles and not WRITE cycles be used in the sequence, although it is not necessary that \overline{G} be low for the sequence to be valid. After the t_{STORE} cycle time has been fulfilled, the SRAM will again be activated for READ and WRITE operation.

SOFTWARE NONVOLATILE RECALL

A software *RECALL* cycle is initiated with a sequence of READ operations in a manner similar to the software *STORE* initiation. To initiate the *RECALL* cycle, the following sequence of READ operations must be performed:

1.	Read address	0000 (hex)	Valid READ
2.	Read address	1555 (hex)	Valid READ
3.	Read address	0AAA (hex)	Valid READ
4.	Read address	1FFF (hex)	Valid READ
5.	Read address	10F0 (hex)	Valid READ
6.	Read address	0F0E (hex)	Initiate RECALL cycle

Internally, RECALL is a two-step procedure. First, the SRAM data is cleared, and second, the nonvolatile information is transferred into the SRAM cells. After the t_{RECALL} cycle time the SRAM will once again be ready for READ and WRITE operations. The RECALL operation in no way alters the data in the EEPROM cells. The nonvolatile data can be recalled an unlimited number of times.

POWER-UP RECALL

During power up, or after any low-power condition ($V_{CC} < V_{RESET}$), an internal *RECALL* request will be latched. When V_{CC} once again exceeds the sense voltage of V_{SWITCH} , a *RECALL* cycle will automatically be initiated and will take $t_{RESTORE}$ to complete.

If the STK11C68 is in a WRITE state at the end of power-up *RECALL*, the SRAM data will be corrupted. To help avoid this situation, a 10K Ohm resistor should be connected either between \overline{W} and system V_{CC} or between \overline{E} and system V_{CC} .

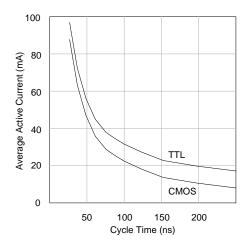


Figure 2: I_{CC} (max) Reads

HARDWARE PROTECT

The STK11C68 offers hardware protection against inadvertent STORE operation during low-voltage conditions. When $V_{CC} < V_{SWITCH}$, software STORE operations are inhibited.

LOW AVERAGE ACTIVE POWER

The STK11C68 draws significantly less current when it is cycled at times longer than 50ns. Figure 2 shows the relationship between $I_{\rm CC}$ and READ cycle time. Worst-case current consumption is shown for both CMOS and TTL input levels (commercial temperature range, $V_{\rm CC}$ = 5.5V, 100% duty cycle on chip enable). Figure 3 shows the same relationship for WRITE cycles. If the chip enable duty cycle is less than 100%, only standby current is drawn when the chip is disabled. The overall average current drawn by the STK11C68 depends on the following items: 1) CMOS vs. TTL input levels; 2) the duty cycle of chip enable; 3) the overall cycle rate for accesses; 4) the ratio of READs to WRITEs; 5) the operating temperature; 6) the $V_{\rm CC}$ level; and 7) I/O loading.

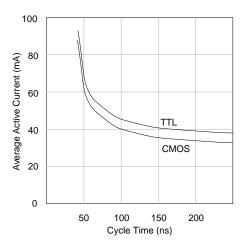
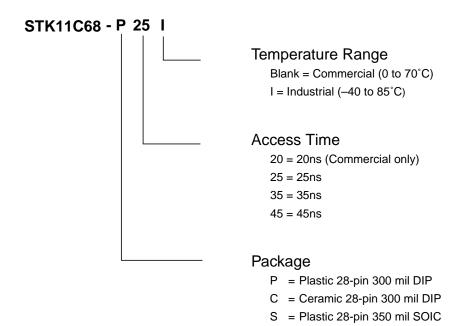


Figure 3: I_{CC} (max) Writes

ORDERING INFORMATION



June 1999