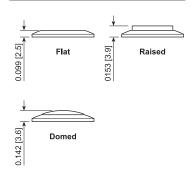
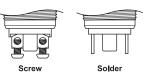


Maximum Panel Thickness: 0.315 [8.0]

### **Actuator Options**



**Terminal Options** 





- Vandal and Water Resistant
- Long Life Expectancy
- Custom Laser Engraved Markings

## SPECIFICATIONS:

RATING: 2A 48VDC

TEMPERATURE: -20°C to 70°C ELECTRICAL LIFE: 200,000 Cycles

Contact Resistance:  $50m\Omega$  Max. at 1A 12VDC Insulation Resistance: 1,000M $\Omega$  Min. DIELECTRIC STRENGTH: 2,000VAC for 1 Minute

INTRUSION PROTECTION: IP65

### MATERIALS:

Bushing: Gold Plated Brass Nickel Plated Brass Stainless Steel

ACTUATOR: Gold Plated Brass Nickel Plated Brass Stainless Steel

Base: Polybutylene Terephthalate, UL94 V-2

SEALING: Silicone Stainless Steel INNER ASSEMBLY: Polyamide 6/6 Brass

Spring: Steel

CONTACT: Silver Plated Brass TERMINALS: Silver Plated Brass

Steel

**HARDWARE:** Nickel Plated Brass



PV1H640NN



**PV1F640SS** 

## PV1S640GG

PV1H640SS

Series	Actuator Options	Terminal	Function	Rating	Body Finish	Actuator Finish	Contact Material	Marking Options
PV1	F - Flat H - High S - Domed	2 - Solder 6 - Screw	1 Pole: 4 - Off-(On)	0 - 2A 48VDC	G - Gold N - Nickel S - Polished Stainless Steel B - Brushed Stainless Steel	G - Gold N - Nickel S - Polished Stainless Steel B - Brushed Stainless Steel	None - Silver <b>G</b> - Gold	None - No Marking M01 - Power Symbol Custom Markings Available
Notes: Additional material opt	ions available	upon reques	st. Please ask	your salesperso	n.			

**EXAMPLE PART NUMBERS:** 

PV1F640GG 1P Off-(On) Flat Actuator, Gold Plated Finish

1P Off-(On) PV1F640NN Flat Actuator, Nickel Plated Finish

PV1F640SS 1P Off-(On) Flat Actuator, Stainless Steel Body

PV1H640GG 1P Off-(On) High Actuator, Gold Plated Finish

PV1H640NN 1P Off-(On) High Actuator, Nickel Plated Finish

V1H640SS 1P Off-(On) High Actuator, Stainless Steel Body **PV1H640SS** 

PV1S640GG 1P Off-(On) Domed Actuator, Gold Plated Finish

V1S640NN 1P Off-(On) Domed Actuator, Nickel Plated Finish

Domed Actuator, Stainless Steel Body

1P Off-(On)



PV1S640SS

# SPECIFICATIONS SUBJECT TO CHANGE WITHOUT NOTICE