

To our customers,

Old Company Name in Catalogs and Other Documents

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Renesas Electronics website: <http://www.renesas.com>

April 1st, 2010
Renesas Electronics Corporation

Issued by: Renesas Electronics Corporation (<http://www.renesas.com>)

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(Note 2) “Renesas Electronics product(s)” means any product developed or manufactured by or for Renesas Electronics.

R0E521000CPE00 Release Notes - Read this before using this product -

Renesas Solutions Corp.

Thank you for purchasing the R0E521000CPE00 compact emulator. This document contains the information necessary for using this product. Be sure to read this before using the product.

Introduction

The R0E521000CPE00 is a compact emulator for the R8C Family of Renesas 16-bit MCUs. This product consists of the following products.

- (1) Emulator: R0E521000CPE00
 Compact emulator (board) for the R8C Family.
- (2) M16C R8C Compact Emulator Software
 Included software stored in the CD-ROM.
 - M16C R8C Compact Emulator Debugger
 This is a control software specifically designed for the M16C R8C Compact Emulator to control the R0E521000CPE00 emulator.
 - C compiler package: M3T-NC30WA (evaluation version)
 This version is a limited version of the C compiler package M3T-NC30WA for M16C Series and R8C Family. The evaluation version compiler is functionally equivalent to the professional version for 60 days after its first compilation, but after the lapse of this period its use is limited to 64KB. Therefore, please choose to purchase a professional version before this period expires or continue using the free compiler as a limited version.
 Note that separate marketing of the C compiler package M3T-NC30WA has been discontinued, and the three C compiler packages for the R8C and M16C MCU families have been integrated into one set and published under the name of "C Compiler Package for R8C and M16C Families" (R0C52100XSW05R).
 Technical support and upgrade service are not provided with the M3T-NC30WA (evaluation version).
 - The firmware file for the R0E521000CPE00 and the MCU files
 The firmware file is a program which analyzes communication contents with the emulator debugger and controls the emulator hardware.
 The MCU files are data files which have the information only on the target MCU to be debugged.

Setup Guide

For details, refer to...

- | | |
|--|---|
| 1. Check the contents | >> "Package Components" (right) |
| ▼ | |
| 2. Register your R0E521000CPE00 | >> R0E521000CPE00 User's Manual "User Registration" |
| ▼ | |
| 3. Install the emulator debugger and C Compiler. | >> "Installing the Included Software Products" |

- | | |
|--|--|
| 4. Setup hardware and turn on the emulator | >> R0E521000CPE00 User's Manual "Chapter 2. Setup" |
| ▼ | |
| 5. Startup the High-performance Embedded Workshop and the emulator debugger. | >> R0E521000CPE00 User's Manual "Chapter 3. Usage" |
| ▼ | |
| 6. For usage of each product | >> For the R0E521000CPE00, refer to the "R0E521000CPE00 User's Manual".
>> For the M3T-NC30WA and the emulator debugger, refer to each online manual which is installed with the product. |

Applicable MCU Groups

The R0E521000CPE00 is available for the R8C Family MCUs by using with the following converter boards.

Converter board	Applicable MCU Groups
R0E521134CFG00	: R8C/10, R8C/11, R8C/12, R8C/13
R0E521174CSJ00	: R8C/14, R8C/15, R8C/16, R8C/17, R8C/18, R8C/19, R8C/1A, R8C/1B, R8C/28, R8C/29
R0E521174CDB00	: R8C/14, R8C/15, R8C/16, R8C/17, R8C/18, R8C/19, R8C/1A, R8C/1B
R0E521237CFK00	: R8C/20, R8C/21, R8C/22, R8C/23
R0E521258CFJ00	: R8C/24, R8C/25
R0E521276CFG00	: R8C/26, R8C/27
R0E5212BACFG00	: R8C/2A, R8C/2B
R0E5212BACFK00	: R8C/2A, R8C/2B
R0E5212DACFK00	: R8C/2C, R8C/2D
R0E5212L4CFG00	: R8C/2K, R8C/2L

Package Components

Check to see if your product package contains all of the following items before using the product.

No.	Item	Quantity
1	R0E521000CPE00 emulator main unit	1
2	Oscillator circuit board OSC-3 (20MHz, mounted on R0E521000CPE00)	1
3	Oscillator circuit board OSC-2 (only J1 mounted)	1
4	USB interface cable	1
5	Power cable (prepare the power supply separately)	1
6	Ferrite core	1
7	R0E521000CPE00 Release Notes (English - this document / Japanese)	1 / 1
8	Hardware Tool Customer Registration Sheet (English / Japanese)	1 / 1
9	Repair Request Sheet (English / Japanese)	1 / 1
10	R0E521000CPE00 User's Manual (English / Japanese)	1 / 1
11	CD-ROM (M16C R8C Compact Emulator Software)	1

If any of these items are missing or found faulty, please contact your local distributor.

Operating Environment of the Included Software Products

The operating environments of the included software products are shown below.

Host machine	IBM PC/AT compatibles
OS	Windows® 2000, Windows® XP
CPU	Pentium III 600MHz or greater recommended
Memory	128 MB or greater (more than 10 times the file size of the load module) recommended
Hard disk	Emulator debugger installation needs 100 MB or more free space. (In view of swap area, keep another free space which is more than twice the memory capacity. (More than four times the memory capacity recommended.))
Display resolution	1024 x 768 or greater recommended
Pointing device, such as mouse	Pointing device (such as a mouse) that is connectable to the host machine and applicable to the OS above
CD drive	Necessary to install the emulator debugger or refer to the user's manual.

Windows is either a registered trademark or trademark of Microsoft Corporation in the United States and other countries.

Installing the Included Software Products

After inserting the included CD-ROM into the host machine's CD-ROM drive, the installation window will open. Select the product to be installed and click "Install" button.

- * If using Windows® XP or Windows® 2000 as the host machine OS, have the software installed by someone of administrator access level. Installation cannot be completed by users with lower access level status.
- * If the professional version Compiler is already installed, do NOT install the Compiler (evaluation version) included with this product and use the professional version Compiler. Deselect "M16C Tool chain" in the features selection window for canceling the installation of the compiler of the evaluation version.

Precautions for Using the Included Software Products

Release notes are installed during the software installation. Read it before using the software product.

- * Electronic manuals and release notes are included in the software package. To view electronic documents, download Adobe® Reader® from Adobe Systems website (<http://www.adobe.com/>). Adobe and Reader are either registered trademarks or trademarks of Adobe Systems Incorporated in the United States and/or other countries.

For the Latest Information

Visit our website (URL below). Please use this website providing the latest information of Renesas tool products. Furthermore, the latest version of the included software (emulator debugger and C compiler package evaluation version) can be downloaded.

<http://www.renesas.com/tools>

To Contact Us

For the emulator R0E521000CPE00 and emulator debugger, fill in the text file which is downloaded from the following URL, then send the information to your local distributor.

<http://tool-support.renesas.com/eng/toolnews/registration/support.txt>

We cannot answer any technical question about evaluation version of the C compiler package M3T-NC30WA.

Notes on Using This Product

Before using this product, be sure to read the user's manual carefully. The following describes the precautions to be observed in common for all groups of the R8C Family microcomputers and those to be observed for each group. The functions that cannot be debugged with this product should please be debugged and evaluated with the on-chip debugging emulator E8a or the actual MCU.

- (1) R8C/10, /11, /12 and /13 Groups
 - Note on the CPU rewrite mode
Debugging in CPU rewrite mode where the Erase Suspend function is enabled (FMR40 = "1") cannot be executed. Furthermore, the Block Erase and Byte Program times during CPU rewrite differ with those of the actual MCU.
- (2) R8C/14 and /15 Groups
 - Note on the CPU rewrite mode
Debugging in CPU rewrite mode where the Erase Suspend function is enabled (FMR40 = "1") cannot be executed. Furthermore, the Block Erase and Byte Program times during CPU rewrite differ with those of the actual MCU.
 - Note on changing the count source protection mode after reset select bit (CSPROINI)
When you change the bit 7 (CSPROINI) of the Option Function Select Register (OFS at address 0FFFFh), by rewriting directly or downloading, the reset operation from the emulator should be done twice or more. Otherwise, the alteration may not be reflected.

(3) R8C/16 and /17 Groups

- Note on the CPU rewrite mode
Debugging in CPU rewrite mode where the Erase Suspend function is enabled (FMR40 = "1") cannot be executed. Furthermore, the Block Erase and Byte Program times during CPU rewrite differ with those of the actual MCU.
- Note on the stop condition detection flag
When bit 3 (STOP) of the IIC Bus Status Register (ICSR at address 000BCh) is read out, its value is indeterminate.
- Note on changing the count source protection mode after reset select bit (CSPROINI)
When you change the bit 7 (CSPROINI) of the Option Function Select Register (OFS at address 0FFFFh), by rewriting directly or downloading, the reset operation from the emulator should be done twice or more. Otherwise, the alteration may not be reflected.

(4) R8C/18, /19, /1A and /1B Groups

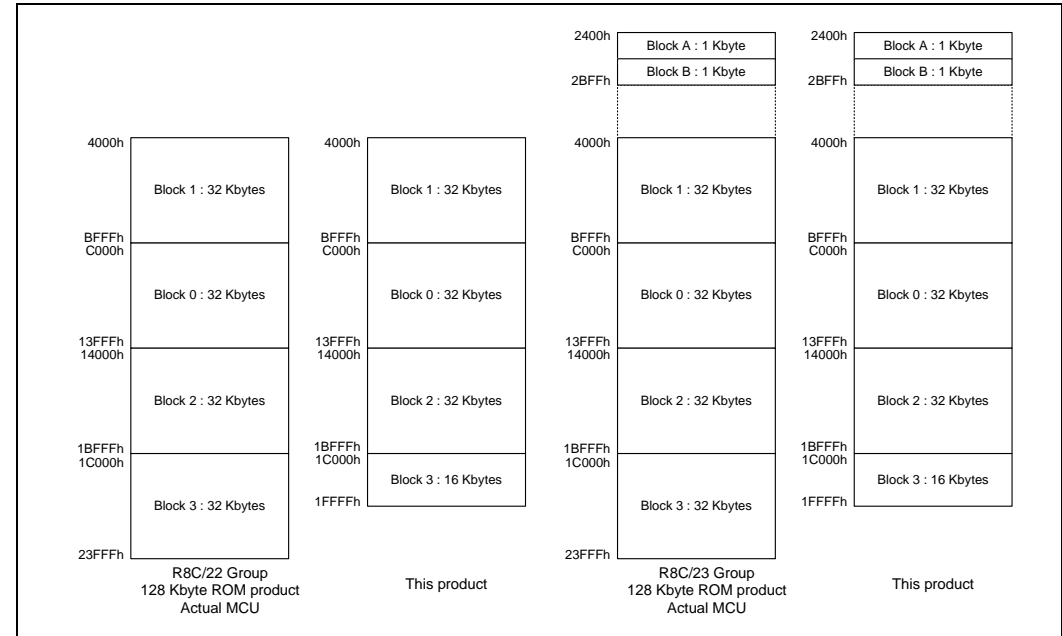
- Note on changing the count source protection mode after reset select bit (CSPROINI)
When you change the bit 7 (CSPROINI) of the Option Function Select Register (OFS at address 0FFFFh), by rewriting directly or downloading, the reset operation from the emulator should be done twice or more. Otherwise, the alteration may not be reflected.

(5) R8C/20, /21, /22 and /23 Groups

- Note on the port XIN-XOUT switch bit (CM13)
After changing the bit 3 (CM13) of the System Clock Control Register 1 (CM1 at address 00007h) to "1", do not set it to "0". Otherwise, the emulator cannot be operated normally.
- Note on changing the count source protection mode after reset select bit (CSPROINI)
When you change the bit 7 (CSPROINI) of the Option Function Select Register (OFS at address 0FFFFh), by rewriting directly or downloading, the reset operation from the emulator should be done twice or more. Otherwise, the alteration may not be reflected.
- Note on access to the SFR area from the emulator debugger
In the memory window, ASM watch window and script window of the emulator debugger, if you reference or modify the SFR area in word, all the areas will be accessed by byte except for some areas of the timer RD related register (00146h--0014Fh, 00156h--0015Fh).
Note that the SFR area can be accessed from the user program, as specified in the program.
- Note on holding the error flags in serial interfaces
The clear conditions of the overrun error flag (OER) when using the clock synchronous serial I/O mode and the clock asynchronous serial I/O (UART) mode, and the framing error flag (FER) and the parity error flag (PER) when using the clock asynchronous serial I/O (UART) mode are different from the actual MCU.
For details, refer to the technical update below.
<http://documentation.renesas.com/eng/products/mpumcu/tu/tn16ca161ae.pdf>

- Note on debugging the 128 Kbyte ROM product

The maximum ROM capacity supported by this product is 112 Kbytes. Therefore, you cannot debug a program larger than 112 Kbytes. The following shows the Flash Memory Block Diagram for when using with this product, taking the R8C/22 and /23 groups as an example.



(6) R8C/24 and /25 Groups

- Note on the port XCIN-XCOUT switch bit (CM04)
After changing the bit 4 (CM04) of the System Clock Control Register 0 (CM0 at address 00006h) to "1" (XCIN-XCOUT pin), do not set it to "0" (I/O ports, P4_3, P4_4). Otherwise, the emulator cannot be operated normally.
- Note on the XCIN-XCOUT on-chip feedback resistor select bit (CM12)
The functions associated with bit 2 (CM12) of System Clock Control Register 1 (CM1 at address 00007h) cannot be used. When writing to CM12, always be sure to write a "0". This bit reads as "0" when read out.
- Note on the port XIN-XOUT switch bit (CM13)
After changing the bit 3 (CM13) of the System Clock Control Register 1 (CM1 at address 00007h) to "1", do not set it to "0". Otherwise, the emulator cannot be operated normally.
- Note on voltage monitor 0 reset
This product does not support voltage monitor 0 reset and Voltage Monitor 0 Circuit Control Register (VW0C at address 00038h). Therefore, do not access the Voltage Monitor 0 Circuit Control Register.
- Note on the voltage monitor 1 interrupt
This product supports only voltage monitor 1 reset, and does not support the voltage monitor 1 interrupt. Therefore, when setting bit 0 (voltage monitor 1 interrupt/reset enable bit: VW1C0) of the Voltage Monitor 1 Circuit Control Register (VW1C at address 00036h) to "1"(= enable), always make sure that bit 6 (voltage monitor 1 circuit mode select bit: VW1C6) is also set to "1"(= voltage monitor 1 circuit reset mode).
- Note on the Port 2 Drive Capability Control Register (P2DRR)
Be aware that the Port 2 Drive Capability Control Register (P2DRR at address 000F4h) in this product is subject to limitations that although the drive capability of the n-channel (Low side) output transistor can be increased, that of the p-channel (High side) output transistor cannot be increased.
- Note on the voltage detection 0 circuit start bit (LVD0ON)
The function of bit 5 (LVD0ON) in the Option Function Select Register (OFS at address 0FFFFh) cannot be used. When writing to this register, always be sure to set LVD0ON to "1".
- Note on changing the count source protection mode after reset select bit (CSPROINI)
When you change the bit 7 (CSPROINI) of the Option Function Select Register (OFS at address 0FFFFh), by rewriting directly or downloading, the reset operation from the emulator should be done twice or more. Otherwise, the alteration may not be reflected.
- Note on access to the SFR area from the emulator debugger
In the memory window, ASM watch window and script window of the emulator debugger, if you reference or modify the SFR area in word, all the areas will be accessed by byte except for some areas of the timer RD related register (00146h--0014Fh, 00156h--0015Fh).
Note that the SFR area can be accessed from the user program, as specified in the program.

- Note on holding the error flags in serial interfaces
The clear conditions of the overrun error flag (OER) when using the clock synchronous serial I/O mode and the clock asynchronous serial I/O (UART) mode, and the framing error flag (FER) and the parity error flag (PER) when using the clock asynchronous serial I/O (UART) mode are different from the actual MCU.
For details, refer to the technical update below.
<http://documentation.renesas.com/eng/products/mpumcu/tu/tn16ca161ae.pdf>
- Note on the High-Speed On-Chip Oscillator Control Register 4 (FRA4) and High-Speed On-Chip Oscillator Control Register 6 (FRA6)
This product does not support High-Speed On-Chip Oscillator Control Register 4 (FRA4: address 00029h) and High-Speed On-Chip Oscillator Control Register 6 (FRA6: address 0002Bh). If you read FRA4 or FRA6 register, an undefined value is read in. Do not transfer the value to FRA1 register.
- Note on the High-Speed On-Chip Oscillator Control Register 7 (FRA7)
This product does not support High-Speed On-Chip Oscillator Control Register 7 (FRA7: address 0002Ch). If you read FRA7 register, an undefined value is read in. Do not transfer the value to FRA1 register.

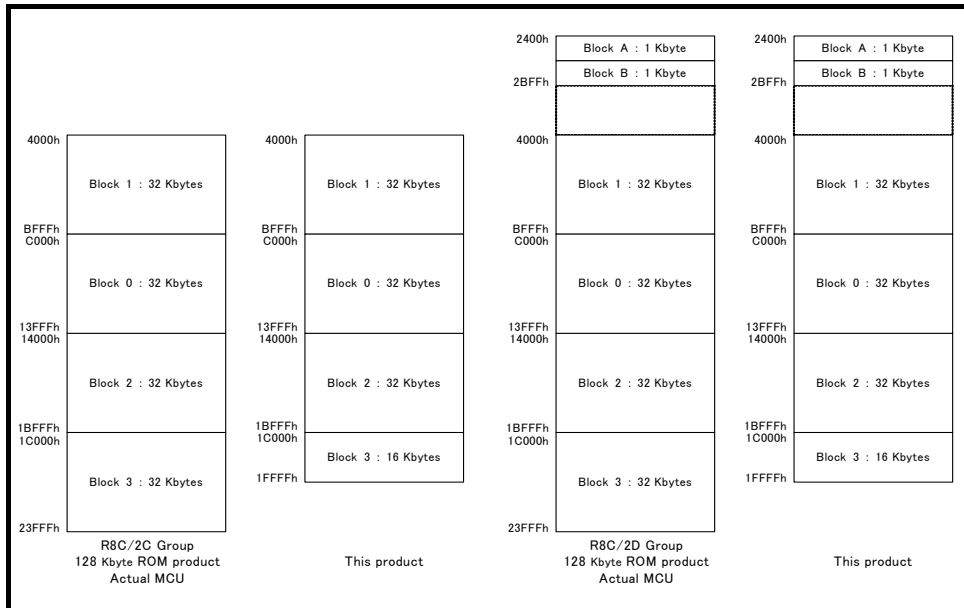
(7) R8C/26, /27, /28 and /29 Groups

- Note on the XCIN-XCOUT, XIN-XOUT on-chip feedback register select bit (CM12 and CM11)
The functions associated with bits 2 and 1 (CM12 and CM11) of System Clock Control Register 1 (CM1 at address 00007h) cannot be used. When writing to CM12 and CM11, always be sure to write a "0". This bit reads as "0" when read out.
- Note on the port XIN-XOUT switch bit (CM13)
After changing the bit 3 (CM13) of the System Clock Control Register 1 (CM1 at address 00007h) to "1", do not set it to "0". Otherwise, the emulator cannot be operated normally.
- Note on using low-speed clock mode
When using low-speed clock mode, always be sure to set the bit 3 (CM13) of the System Clock Control Register 1 (CM1 at address 00007h) to "1" before setting bit 2 (OCD2) of the Oscillation Stop Detection Register (OCD at address 0000Ch) to "0" (XIN clock selected).
- Note on XCIN clock source and selecting clock to the target MCU
When using the internal clock as an XCIN clock source, built a desired oscillator circuit on the included OSC-2 oscillator circuit bare board and replace the oscillator circuit board on the emulator.
Choose "Internal" to main-clock and sub-clock in the Init dialog box of emulator tab after starting up the emulator debugger. When using a clock on the user system, choose "External" to main-clock and sub-clock.
- Note on voltage monitor 0 reset
This product does not support voltage monitor 0 reset and Voltage Monitor 0 Circuit Control Register (VW0C at address 00038h).
Therefore, do not access the Voltage Monitor 0 Circuit Control Register.
- Note on the voltage monitor 1 interrupt
This product supports only voltage monitor 1 reset, and does not support the voltage monitor 1 interrupt. Therefore, when setting bit 0 (voltage monitor 1 interrupt/reset enable bit: VW1C0) of the Voltage Monitor 1 Circuit Control Register (VW1C at address 00036h) to "1"(= enable), always make sure that bit 6 (voltage monitor 1 circuit mode select bit: VW1C6) is also set to "1"(= voltage monitor 1 circuit reset mode).
- Note on the Port 1 Drive Capability Control Register (P1DRR)
Be aware that the Port 1 Drive Capability Control Register (P1DRR at address 000FEh) in this product is subject to limitations that although the drive capability of the n-channel (Low side) output transistor can be increased, that of the p-channel (High side) output transistor cannot be increased.
- Note on the voltage detection 0 circuit start bit (LVD0ON)
The function of bit 5 (LVD0ON) in the Option Function Select Register (OFS at address 0FFFFh) cannot be used. When writing to this register, always be sure to set LVD0ON to "1".
- Note on changing the count source protection mode after reset select bit (CSPROINI)
When you change the bit 7 (CSPROINI) of the Option Function Select Register (OFS at address 0FFFFh), by rewriting directly or downloading, the reset operation from the emulator should be done twice or more. Otherwise, the alteration may not be reflected.

- Note on using the timer RA Output pin (TRAO) function
When using the port P3_7/TRAO/SSO/RXD1/(TXD1) pin as the TRAO pin function, set the bit4 (reserved bit) of the Pin Select Register 2 (PINSR2: address 000F6h) to "1" before using it. If you read out this register, "1" is read out after setting the bit to "1".
- Note on access to the SFR area from the emulator debugger
In the memory window, ASM watch window and script window of the emulator debugger, if you reference or modify the SFR area in word, all the areas will be accessed by byte except for some areas of the timer RC related register (00126h--0012Fh).
Note that the SFR area can be accessed from the user program, as specified in the program.
- Note on the bit2 of the Pin Select Register 1 (PINSR1)
If you read out the bit2 (reserved bit) of the Pin Select Register 1 (PINSR1: address 000F5h), "0" is read out when resetting the MCU and "1" is read out when setting the bit2 to "1". For the actual MCU, "0" is read out although "1" is set.
- Note on the bit5, bit2, bit1 and bit0 of the Pin Select Register 3 (PINSR3)
Before using the timer RC or timer RE, be sure to set the bit5, bit2, bit1 and bit0 (reserved bits) of the Pin Select Register 3 (PINSR3: address 000F7h) to "1". If you read out these reserved bits, "0" is read out when resetting the MCU and "1" is read out when setting these bits to "1". For the actual MCU, "0" is read out although "1" is set.
- Note on holding the error flags in serial interfaces
The clear conditions of the overrun error flag (OER) when using the clock synchronous serial I/O mode and the clock asynchronous serial I/O (UART) mode, and the framing error flag (FER) and the parity error flag (PER) when using the clock asynchronous serial I/O (UART) mode are different from the actual MCU.
For details, refer to the technical update below.
<http://documentation.renesas.com/eng/products/mpumcu/tu/tn16ca161ae.pdf>
- Note on the High-Speed On-Chip Oscillator Control Register 4 (FRA4) and High-Speed On-Chip Oscillator Control Register 6 (FRA6)
This product does not support High-Speed On-Chip Oscillator Control Register 4 (FRA4: address 00029h) and High-Speed On-Chip Oscillator Control Register 6 (FRA6: address 0002Bh). If you read FRA4 or FRA6 register, an undefined value is read in. Do not transfer the value to FRA1 register.
- Note on the High-Speed On-Chip Oscillator Control Register 7 (FRA7)
This product does not support High-Speed On-Chip Oscillator Control Register 7 (FRA7: address 0002Ch). If you read FRA7 register, an undefined value is read in. Do not transfer the value to FRA1 register.
- Note on the Port Mode Register (PMR)
The hardware manual says, 'If you write to the bit2 of the Port Mode Register (PMR: address 000F8h), write "0". When reading the value, "0" is read out.' However, with this product, be sure to write "1" to the bit2 of the port mode register. When reading the value, "1" is read out.

- Note on debugging the 128 Kbyte ROM products

The maximum ROM capacity supported by this product is 112 Kbytes. You cannot debug a program larger than 112 Kbytes (20000h—23FFFh). The following shows the Flash Memory Block Diagram for when using with this product, taking the R8C/2C and /2D Groups as an example.



(9) R8C/2K, /2L Groups

- Note on the port XIN-XOUT switch bit (CM13)

After changing the bit 3 (CM13) of the System Clock Control Register 1 (CM1 at address 00007h) to "1", do not set it to "0". Otherwise, the emulator cannot be operated normally.

- Note on the High-Speed On-Chip Oscillator Control Register 6 (FRA6)

This product does not support High-Speed On-Chip Oscillator Control Register 6 (FRA6: address 0002Bh). If you read FRA6 register, an undefined value is read in. Do not transfer the value to FRA1 register.

- Note on the High-Speed On-Chip Oscillator Control Register 7 (FRA7)

This product does not support High-Speed On-Chip Oscillator Control Register 7 (FRA7: address 0002Ch). If you read FRA7 register, an undefined value is read in. Do not transfer the value to FRA1 register.

- Note on the voltage monitor 0 reset

This product does not support the voltage monitor 0 reset and the voltage monitor 0 circuit control register (VW0C at address 00038h).

Therefore, do not access the voltage monitor 0 circuit control register.

- Note on the voltage monitor 1 interrupt

This product supports only voltage monitor 1 reset, and does not support the voltage monitor 1 interrupt. Therefore, when setting bit 0 (voltage monitor 1 interrupt/reset enable bit: VW1C0) of the voltage monitor 1 circuit control register (VW1C at address 00036h) to "1"(= enable), always make sure that bit 6 (voltage monitor 1 circuit mode select bit: VW1C6) is also set to "1"(= voltage monitor 1 circuit reset mode).

- Note on the Port P2 Drive Capacity Control Register (P2DRR)

Be aware that the Port P2 drive capacity control register (P2DRR at address 000F4h) in this product is subject to limitations that although the drive capability of the n-channel (Low side) output transistor can be increased, that of the p-channel (High side) output transistor cannot be increased.

- Note on the voltage detection 0 circuit start bit (LVD0ON)

The function of bit 5 (LVD0ON) in the option function select register (OFS at address 0FFFFh) cannot be used. When writing to this register, always be sure to set LVD0ON to "1".

- Note on changing the count source protection mode after reset select bit (CSPROINI)

When you change the bit 7 (CSPROINI) of the option function select register (OFS at address 0FFFFh), by rewriting directly in the memory window or downloading, the reset operation from the emulator debugger should be done twice or more. Otherwise, the alteration may not be reflected.

- Note on access to the SFR area from the emulator debugger

In the memory window, ASM watch window and script window of the emulator debugger, if you reference or modify the SFR area in word unit, all the areas will be accessed by byte except for some areas of the timer RC related registers (00126h--0012Fh).

Note that the SFR area can be accessed from the user program, as specified in the program.