

NHD-0212WH-AYGH-JT#

Character Liquid Crystal Display Module

| | |
|-------|--|
| NHD- | Newhaven Display |
| 0212- | 2 lines x 12 characters |
| WH- | Display Type: Character |
| A- | Model |
| Y- | Yellow/Green LED Backlight |
| G- | STN- Gray |
| H- | Transflective, 6:00 view, Wide Temp. (-20°C~+70°C) |
| JT#- | English/Japanese standard font |
| | RoHS Compliant |

Newhaven Display International, Inc.

2511 Technology Drive, Suite 101

Elgin IL, 60124

Ph: 847-844-8795

Fax: 847-844-8796

www.newhavendisplay.com

nhtech@newhavendisplay.com

nhsales@newhavendisplay.com

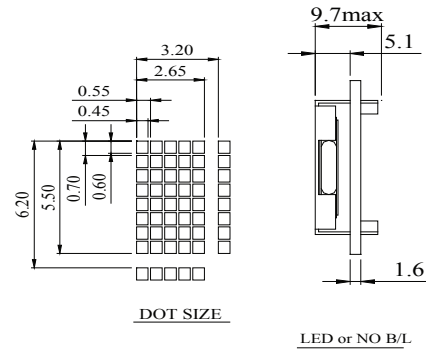
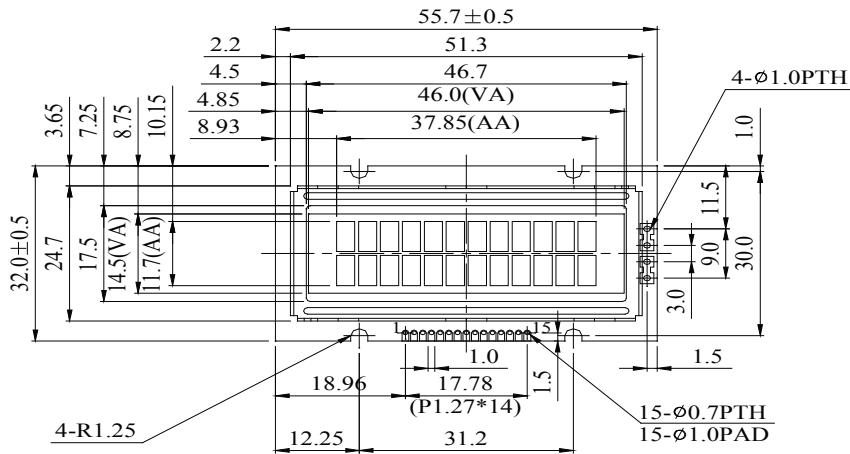
Document Revision History

| Revision | Date | Description | Changed by |
|----------|-----------|--|------------|
| 0 | 9/20/2007 | Initial Release | - |
| 1 | 11/4/2009 | User Guide Reformat | BE |
| 2 | 1/5/2010 | Optical revised | BE |
| 3 | 1/6/2011 | Alternate controller information updated | AK |

Functions and Features

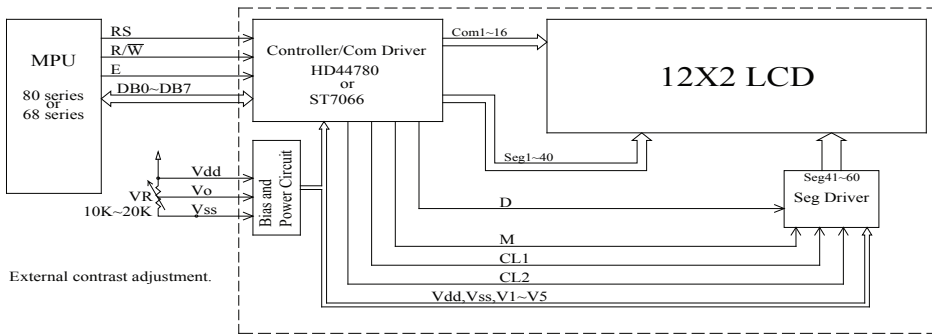
- 2 lines x 12 characters
- Built-in controller (ST7066 or equivalent)
- +5.0V Power Supply
- 1/16 duty, 1/5 bias
- RoHS compliant

Mechanical Drawing



| PIN NO. | SYMBOL |
|---------|-----------------|
| 1 | V _{SS} |
| 2 | V _{DD} |
| 3 | V _O |
| 4 | RS |
| 5 | R/W |
| 6 | E |
| 7 | DB0 |
| 8 | DB1 |
| 9 | DB2 |
| 10 | DB3 |
| 11 | DB4 |
| 12 | DB5 |
| 13 | DB6 |
| 14 | DB7 |
| 15 | A |

The non-specified tolerance of dimension is ± 0.3 mm.



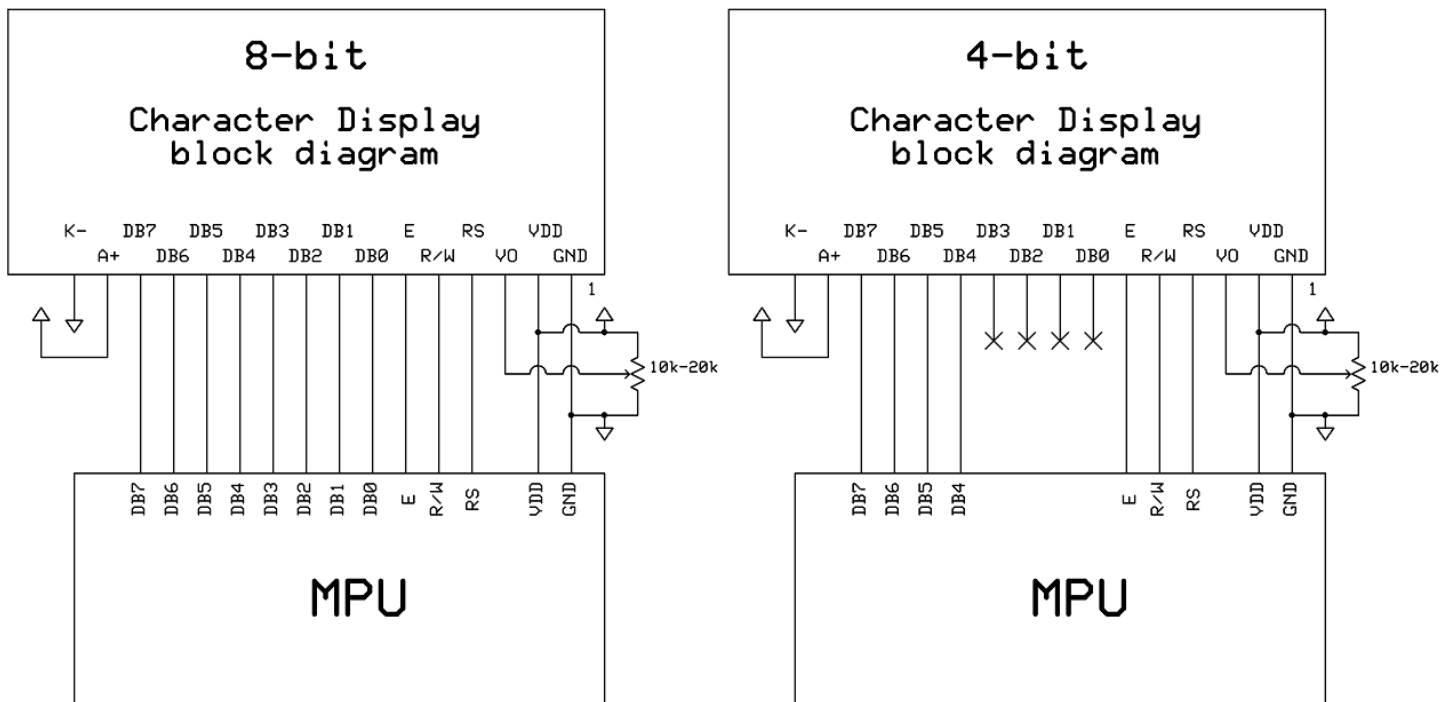
| Newhaven Display | |
|------------------|---------------------|
| Part No. | NHD-0212WH-AYGH-JT# |
| | |

Pin Description and Wiring Diagram

| Pin No. | Symbol | External Connection | Function Description |
|---------|-----------|---------------------|---|
| 1 | VSS | Power Supply | Ground |
| 2 | VDD | Power Supply | Supply Voltage for logic (+5.0V) |
| 3 | VO | Adj Power Supply | Power supply for contrast (approx. 0.8V) |
| 4 | RS | MPU | Register select signal. RS=0: Command, RS=1: Data |
| 5 | R/W | MPU | Read/Write select signal, R/W=1: Read R/W: =0: Write |
| 6 | E | MPU | Operation enable signal. Falling edge triggered. |
| 7-10 | DB0 – DB3 | MPU | Four low order bi-directional three-state data bus lines. These four are not used during 4-bit operation. |
| 11-14 | DB4 – DB7 | MPU | Four high order bi-directional three-state data bus lines. |
| 15 | A | Power Supply | Power supply for LED Backlight (+4.2V) |

Recommended LCD connector: 1.27mm pitch pins

Backlight connector: --- Mates with: ---



Electrical Characteristics

| Item | Symbol | Condition | Min. | Typ. | Max. | Unit |
|-----------------------------|--------|-------------------|--------|---------|------|------|
| Operating Temperature Range | Top | Absolute Max | -20 | - | +70 | °C |
| Storage Temperature Range | Tst | Absolute Max | -30 | - | +80 | °C |
| Supply Voltage | VDD | | 4.5 | 5.0 | 5.5 | V |
| Supply Current | IDD | Ta=25°C, VDD=5.0V | - | 1.2 | - | mA |
| Supply for LCD (contrast) | VDD-V0 | Ta=25°C | 3.5 | 4.2 | 5.7 | V |
| "H" Level input | Vih | | 0.7VDD | - | VDD | V |
| "L" Level input | Vil | | 0 | - | 0.6 | V |
| "H" Level output | Voh | | 3.9 | - | - | V |
| "L" Level output | Vol | | - | - | 0.4 | V |
| | | | | | | |
| Backlight Supply Voltage | Vled | - | 4.0 | 4.2 | 4.4 | V |
| Backlight Supply Current | Iled | Vled=4.2V | 32 | 40 | 60 | mA |
| Backlight Lifetime | - | Iled=40mA | | 100,000 | | Hrs |

Optical Characteristics

| Item | Symbol | Condition | Min. | Typ. | Max. | Unit |
|------------------------------------|--------|-----------|------|------|------|------|
| Viewing Angle – Vertical (top) | AV | Cr ≥ 2 | - | 25 | - | ° |
| Viewing Angle – Vertical (bottom) | AV | Cr ≥ 2 | - | 70 | - | ° |
| Viewing Angle – Horizontal (left) | AH | Cr ≥ 2 | - | 30 | - | ° |
| Viewing Angle – Horizontal (right) | AH | Cr ≥ 2 | - | 30 | - | ° |
| Contrast Ratio | Cr | | - | 2 | - | - |
| Response Time (rise) | Tr | - | - | 120 | 150 | ms |
| Response Time (fall) | Tf | - | - | 120 | 150 | ms |

Controller Information

Built-in ST7066. Download specification at http://www.newhavendisplay.com/app_notes/ST7066.pdf

Table of Commands

| Instruction | Instruction Code | | | | | | | | | | Description | Description Time (270KHZ) | |
|----------------------------|------------------|----|---------|---------|---------|---------|---------|---------|---------|---------|--|--|---------|
| | RS | RW | DB 7 | DB 6 | DB 5 | DB 4 | DB 3 | DB 2 | DB 1 | DB 0 | | | |
| Clear Display | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | Write "20H" to DDRAM. and set DDRAM address to "00H" from AC | 1.52 ms | |
| Return Home | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | x | Set DDRAM address to "00H" from AC and return cursor to its original position if shifted. The contents of DDRAM are not changed. | 1.52 ms |
| Entry Mode Set | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | I/D | S | Sets cursor move direction and specifies display shift. These operations are performed during data write and read. | 37 us |
| Display ON/OFF | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | D | C | B | D=1: entire display on C=1: cursor on B=1: cursor position on | 37 us |
| Cursor or Display Shift | 0 | 0 | 0 | 0 | 0 | 1 | S/C | R/L | x | x | | Set cursor moving and display shift control bit, and the direction, without changing DDRAM data. | 37 us |
| Function Set | 0 | 0 | 0 | 0 | 1 | DL | N | F | x | x | | DL: interface data is 8/4 bits NL: number of line is 2/1 F: font size is 5x11/5x8 | 37 us |
| Set CGRAM address | 0 | 0 | 0 | 1 | AC 5 | AC 4 | AC 3 | AC 2 | AC 1 | AC 0 | | Set CGRAM address in address counter | 37 us |
| Set DDRAM address | 0 | 0 | 1 | AC 6 | AC 5 | AC 4 | AC 3 | AC 2 | AC 1 | AC 0 | | Set DDRAM address in address counter | 37 us |
| Read Busy flag and address | 0 | 1 | BF | AC 6 | AC 5 | AC 4 | AC 3 | AC 2 | AC 1 | AC 0 | | Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read. | 0 us |
| Write data to RAM | 1 | 0 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | Write data into internal RAM (DDRAM/CGRAM) | 43 us |
| Read data from RAM | 1 | 1 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | | Read data from internal RAM (DDRAM/CGRAM) | 43 us |

Display position DDRAM address

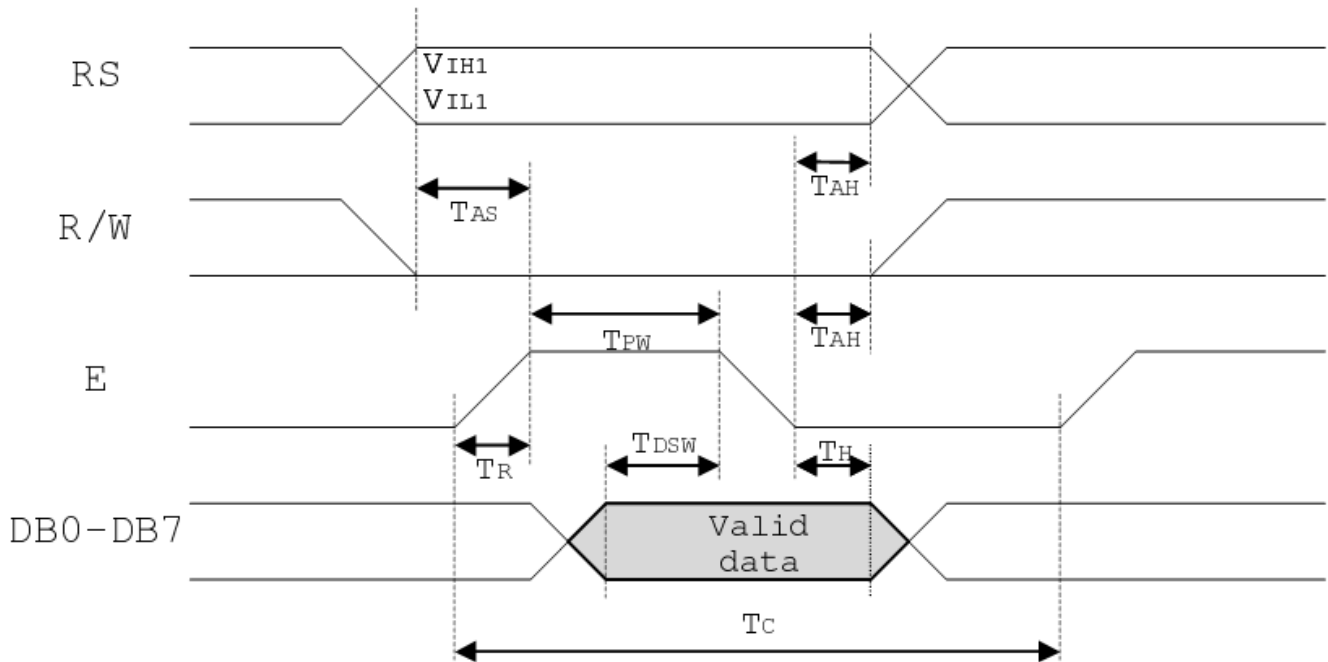
1 2 3 4 5 6 7 8 9 10 11 12

| | | | | | | | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|----|----|--|--|--|--|
| 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 0A | 0B | | | | |
| 40 | 41 | 42 | 43 | 44 | 45 | 46 | 47 | 48 | 49 | 4A | 4B | | | | |

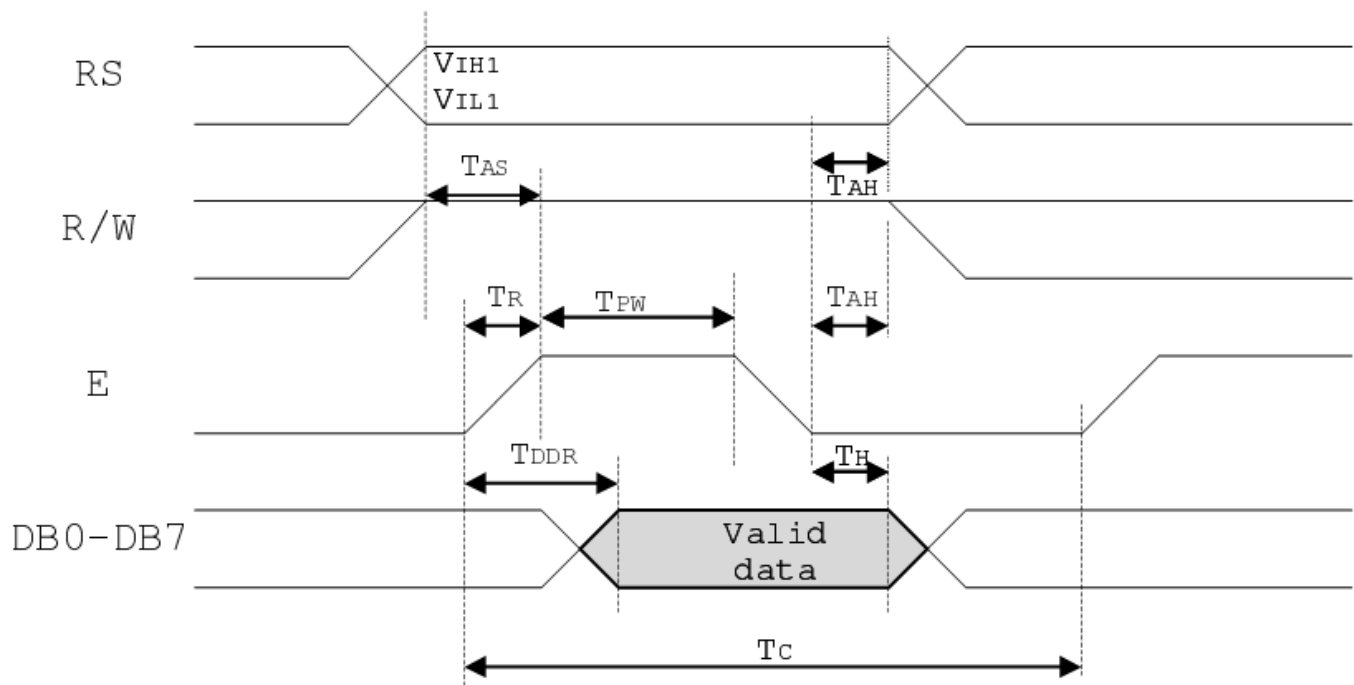
2-Line by 12-Character Display

Timing Characteristics

Writing data from MPU to ST7066



Reading data from ST7066 to MPU



Write Mode (Writing data from MPU to ST7066)

| | | | | | | |
|-------------|-----------------------|-----------------|-----|---|----|----|
| T_C | Enable Cycle Time | Pin E | 400 | - | - | ns |
| T_{PW} | Enable Pulse Width | Pin E | 150 | - | - | ns |
| T_{R,T_F} | Enable Rise/Fall Time | Pin E | - | - | 25 | ns |
| T_{AS} | Address Setup Time | Pins: RS,RW,E | 30 | - | - | ns |
| T_{AH} | Address Hold Time | Pins: RS,RW,E | 10 | - | - | ns |
| T_{DSW} | Data Setup Time | Pins: DB0 - DB7 | 40 | - | - | ns |
| T_H | Data Hold Time | Pins: DB0 - DB7 | 10 | - | - | ns |

Read Mode (Reading Data from ST7066 to MPU)

| | | | | | | |
|-------------|-----------------------|-----------------|-----|---|-----|----|
| T_C | Enable Cycle Time | Pin E | 400 | - | - | ns |
| T_{PW} | Enable Pulse Width | Pin E | 150 | - | - | ns |
| T_{R,T_F} | Enable Rise/Fall Time | Pin E | - | - | 25 | ns |
| T_{AS} | Address Setup Time | Pins: RS,RW,E | 30 | - | - | ns |
| T_{AH} | Address Hold Time | Pins: RS,RW,E | 10 | - | - | ns |
| T_{DDR} | Data Setup Time | Pins: DB0 - DB7 | - | - | 100 | ns |
| T_H | Data Hold Time | Pins: DB0 - DB7 | 10 | - | - | ns |

Built-in Font Table

| Lower 4 Bits \ Upper 4 Bits | 0000 | 0001 | 0010 | 0011 | 0100 | 0101 | 0110 | 0111 | 1000 | 1001 | 1010 | 1011 | 1100 | 1101 | 1110 | 1111 |
|-----------------------------|------------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| xxxx0000 | CG RAM (1) | | | 0 | a | P | ` | P | | | | - | タ | ミ | & | P |
| xxxx0001 | (2) | | ! | 1 | A | Q | a | q | | | 。 | ア | チ | △ | ä | q |
| xxxx0010 | (3) | | " | 2 | B | R | b | r | | | 「 | イ | ツ | × | ß | θ |
| xxxx0011 | (4) | | # | 3 | C | S | c | s | | | 」 | ウ | テ | モ | ε | ∞ |
| xxxx0100 | (5) | | \$ | 4 | D | T | d | t | | | 、 | エ | ト | ト | μ | Ω |
| xxxx0101 | (6) | | % | 5 | E | U | e | u | | | ・ | オ | ナ | 1 | ε | ü |
| xxxx0110 | (7) | | & | 6 | F | V | f | v | | | ヲ | カ | ニ | ヨ | ρ | Σ |
| xxxx0111 | (8) | | ' | 7 | G | W | g | w | | | ア | キ | ヌ | ラ | g | π |
| xxxx1000 | (1) | | < | 8 | H | X | h | x | | | イ | ク | ネ | リ | √ | ∞ |
| xxxx1001 | (2) | | > | 9 | I | Y | i | y | | | ウ | ケ | ル | ル | ˆ | γ |
| xxxx1010 | (3) | | * | : | J | Z | j | z | | | エ | コ | ハ | レ | j | ≠ |
| xxxx1011 | (4) | | + | ; | K | [| k | [| | | オ | サ | ヒ | ロ | * | ≠ |
| xxxx1100 | (5) | | , | < | L | ¥ | l | l | | | カ | シ | フ | ク | φ | ≠ |
| xxxx1101 | (6) | | - | = | M |] | m |] | | | ユ | ス | ハ | ン | も | ÷ |
| xxxx1110 | (7) | | . | > | N | ^ | n | → | | | ヨ | セ | ホ | ° | ñ | |
| xxxx1111 | (8) | | / | ? | O | _ | o | ← | | | ッ | リ | マ | ° | ö | ■ |

Example Initialization Program

8-bit Initialization:

```

/*****/
void command(char i)
{
    P1 = i;           //put data on output Port
    D_I =0;          //D/I=LOW : send instruction
    R_W =0;          //R/W=LOW : Write
    E = 1;
    Delay(1);        //enable pulse width >= 300ns
    E = 0;           //Clock enable: falling edge
}
/*****/
void write(char i)
{
    P1 = i;           //put data on output Port
    D_I =1;          //D/I=LOW : send data
    R_W =0;          //R/W=LOW : Write
    E = 1;
    Delay(1);        //enable pulse width >= 300ns
    E = 0;           //Clock enable: falling edge
}
/*****/
void init()
{
    E = 0;
    Delay(100);      //Wait >15 msec after power is applied
    command(0x30);   //command 0x30 = Wake up
    Delay(30);       //must wait 5ms, busy flag not available
    command(0x30);   //command 0x30 = Wake up #2
    Delay(10);       //must wait 160us, busy flag not available
    command(0x30);   //command 0x30 = Wake up #3
    Delay(10);       //must wait 160us, busy flag not available
    command(0x38);   //Function set: 8-bit/2-line
    command(0x10);   //Set cursor
    command(0x0c);   //Display ON; Cursor ON
    command(0x06);   //Entry mode set
}
/*****/
```

```

4-bit Initialization:
/*****/
void command(char i)
{
    P1 = i;                //put data on output Port
    D_I =0;                //D/I=LOW : send instruction
    R_W =0;                //R/W=LOW : Write
    Nybble();              //Send lower 4 bits
    i = i<<4;              //Shift over by 4 bits
    P1 = i;                //put data on output Port
    Nybble();              //Send upper 4 bits
}
/*****/
void write(char i)
{
    P1 = i;                //put data on output Port
    D_I =1;                //D/I=HIGH : send data
    R_W =0;                //R/W=LOW : Write
    Nybble();              //Clock lower 4 bits
    i = i<<4;              //Shift over by 4 bits
    P1 = i;                //put data on output Port
    Nybble();              //Clock upper 4 bits
}
/*****/
void Nybble()
{
    E = 1;
    Delay(1);              //enable pulse width >= 300ns
    E = 0;                 //Clock enable: falling edge
}
/*****/
void init()
{
    P1 = 0;
    P3 = 0;
    Delay(100);            //Wait >15 msec after power is applied
    P1 = 0x30;             //put 0x30 on the output port
    Delay(30);             //must wait 5ms, busy flag not available
    Nybble();              //command 0x30 = Wake up
    Delay(10);             //must wait 160us, busy flag not available
    Nybble();              //command 0x30 = Wake up #2
    Delay(10);             //must wait 160us, busy flag not available
    Nybble();              //command 0x30 = Wake up #3
    Delay(10);             //can check busy flag now instead of delay
    P1= 0x20;              //put 0x20 on the output port
    Nybble();              //Function set: 4-bit interface
    command(0x28);         //Function set: 4-bit/2-line
    command(0x10);         //Set cursor
    command(0x0F);         //Display ON; Blinking cursor
    command(0x06);         //Entry Mode set
}
/*****/

```

Quality Information

| Test Item | Content of Test | Test Condition | Note |
|---------------------------------------|---|---|------|
| High Temperature storage | Endurance test applying the high storage temperature for a long time. | +80°C , 48hrs | 2 |
| Low Temperature storage | Endurance test applying the low storage temperature for a long time. | -30°C , 48hrs | 1,2 |
| High Temperature Operation | Endurance test applying the electric stress (voltage & current) and the high thermal stress for a long time. | +70°C 48hrs | 2 |
| Low Temperature Operation | Endurance test applying the electric stress (voltage & current) and the low thermal stress for a long time. | -20°C , 48hrs | 1,2 |
| High Temperature / Humidity Operation | Endurance test applying the electric stress (voltage & current) and the high thermal with high humidity stress for a long time. | +40°C , 90% RH , 48hrs | 1,2 |
| Thermal Shock resistance | Endurance test applying the electric stress (voltage & current) during a cycle of low and high thermal stress. | 0°C,30min -> 25°C,5min -> 50°C,30min = 1 cycle 10 cycles | |
| Vibration test | Endurance test applying vibration to simulate transportation and use. | 10-55Hz , 15mm amplitude. 60 sec in each of 3 directions X,Y,Z For 15 minutes | 3 |
| Static electricity test | Endurance test applying electric static discharge. | VS=800V, RS=1.5kΩ, CS=100pF One time | |

Note 1: No condensation to be observed.

Note 2: Conducted after 4 hours of storage at 25°C, 0%RH.

Note 3: Test performed on product itself, not inside a container.

Precautions for using LCDs/LCMs

See Precautions at www.newhavendisplay.com/specs/precautions.pdf

Warranty Information and Terms & Conditions

http://www.newhavendisplay.com/index.php?main_page=terms